Larson • Hostetle

PRECALCULUS



Precalculus

Seventh Edition

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A Word from the Authors

Welcome to *Precalculus*, Seventh Edition. We are pleased to present this new edition of our textbook in which we focus on making the mathematics accessible, supporting student success, and offering instructors flexible teaching options.

Accessible to Students

Over the years we have taken care to write this text with the student in mind. Paying careful attention to the presentation, we use precise mathematical language and a clear writing style to develop an effective learning tool. We believe that every student can learn mathematics, and we are committed to providing a text that makes the mathematics of the precalculus course accessible to all students. For the Seventh Edition, we have revised and improved many text features designed for this purpose.

Throughout the text, we now present solutions to many examples from multiple perspectives—algebraically, graphically, and numerically. The side-by-side format of this pedagogical feature helps students to see that a problem can be solved in more than one way and to see that different methods yield the same result. The side-by-side format also addresses many different learning styles.

We have found that many precalculus students grasp mathematical concepts more easily when they work with them in the context of real-life situations. Students have numerous opportunities to do this throughout the Seventh Edition. The new *Make a Decision* feature has been added to the text in order to further connect real-life data and applications and motivate students. They also offer students the opportunity to generate and analyze mathematical models from large data sets. To reinforce the concept of functions, each function is introduced at the first point of use in the text with a definition and description of basic characteristics. Also, all elementary functions are presented in a summary on the endpapers of the text for convenient reference.

We have carefully written and designed each page to make the book more readable and accessible to students. For example, to avoid unnecessary page turning and disruptions to students' thought processes, each example and corresponding solution begins and ends on the same page.

Supports Student Success

During more than 30 years of teaching and writing, we have learned many things about the teaching and learning of mathematics. We have found that students are most successful when they know what they are expected to learn and why it is important to learn the concepts. With that in mind, we have enhanced the thematic study thread throughout the Seventh Edition.

Each chapter begins with a list of applications that are covered in the chapter and serve as a motivational tool by connecting section content to real-life situations. Using the same pedagogical theme, each section begins with a set of section learning objectives—*What You Should Learn*. These are followed by an engaging real-life application—*Why You Should Learn It*—that motivates students and illustrates an area where the mathematical concepts will be applied in an example or exercise in the section. The *Chapter Summary*—*What Did You Learn*?—at the end of each chapter is a section-by-section overview that ties the learning objectives from the chapter to sets of *Review Exercises* at the end of each chapter.

Throughout the text, other features further improve accessibility. *Study Tips* are provided throughout the text at point-of-use to reinforce concepts and to help students learn how to study mathematics. Technology, Writing About Mathematics, Historical Notes, and Explorations have been expanded in order to reinforce mathematical concepts. Each example with worked-out solution is now followed by a *Checkpoint*, which directs the student to work a similar exercise from the exercise set. The Section Exercises now begin with a Vocabulary Check, which gives the students an opportunity to test their understanding of the important terms in the section. A new Prerequisite Skills Review is offered at the beginning of each exercise set. Synthesis Exercises check students' conceptual understanding of the topics in each section. The new Make a Decision exercises further connect real-life data and applications and motivate students. Skills *Review Exercises* provide additional practice with the concepts in the chapter or previous chapters. Chapter Tests, at the end of each chapter, and periodic Cumulative Tests offer students frequent opportunities for self-assessment and to develop strong study- and test-taking skills.

The use of technology also supports students with different learning styles. *Technology* notes are provided throughout the text at point-of-use. These notes call attention to the strengths and weaknesses of graphing technology, as well as offer alternative methods for solving or checking a problem using technology. These notes also direct students to the *Graphing Technology Guide*, on the textbook website, for keystroke support that is available for numerous calculator models. The use of technology is optional. This feature and related exercises can be omitted without the loss of continuity in coverage of topics.

Numerous additional text-specific resources are available to help students succeed in the precalculus course. These include "live" online tutoring, instructional DVDs, and a variety of other resources, such as tutorial support and self-assessment, which are available on the HM mathSpace® CD-ROM, the Web, and in Eduspace®. In addition, the *Online Notetaking Guide* is a notetaking guide that helps students organize their class notes and create an effective study and review tool.

Flexible Options for Instructors

From the time we first began writing textbooks in the early 1970s, we have always considered it a critical part of our role as authors to provide instructors with flexible programs. In addition to addressing a variety of learning styles, the optional features within the text allow instructors to design their courses to meet their instructional needs and the needs of their students. For example, the *Explorations* throughout the text can be used as a quick introduction to concepts or as a way to reinforce student understanding.

Our goal when developing the exercise sets was to address a wide variety of learning styles and teaching preferences. New to this edition are the *Vocabulary Check* questions, which are provided at the beginning of every exercise set to help students learn proper mathematical terminology. In each exercise set we have included a variety of exercise types, including questions requiring writing and critical thinking, as well as real-data applications. The problems are carefully graded in difficulty from mastery of basic skills to more challenging exercises. Some of the more challenging exercises include the *Synthesis Exercises* that combine skills and are used to check for conceptual understanding and the new *Make a Decision* exercises that further connect real-life data and applications and motivate students. *Skills Review Exercises*, placed at the end of each exercise set, reinforce previously learned skills. In addition, Houghton Mifflin's Eduspace® website offers instructors the option to assign homework and tests online—and also includes the ability to grade these assignments automatically.

Several other print and media resources are also available to support instructors. The Online Instructor Success Organizer includes suggested lesson plans and is an especially useful tool for larger departments that want all sections of a course to follow the same outline. The Instructor's Edition of the Student Notetaking Guide can be used as a lecture outline for every section of the text and includes additional examples for classroom discussion and important definitions. This is another valuable resource for schools trying to have consistent instructors. When used in conjunction with the Student Notetaking Guide these resources can save instructors preparation time and help students concentrate on important concepts.

Instructors who stress applications and problem solving, or exploration and technology, coupled with more traditional methods will be able to use this text successfully.

We hope you enjoy the Seventh Edition.

Ron Larson Robert Hostetler

Acknowledgments

We would like to thank the many people who have helped us prepare the text and the supplements package. Their encouragement, criticisms, and suggestions have been invaluable to us.

Seventh Edition Reviewers

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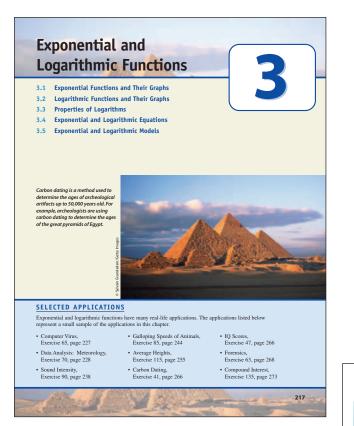
We would like to thank the staff of Larson Texts, Inc. who assisted in preparing the manuscript, rendering the art package, and typesetting and proofreading the pages and supplements.

On a personal level, we are grateful to our wives, Deanna Gilbert Larson and Eloise Hostetler for their love, patience, and support. Also, a special thanks goes to R. Scott O'Neil.

If you have suggestions for improving this text, please feel free to write us. Over the past three decades we have received many useful comments from both instructors and students, and we value these very much.

> Ron Larson Robert Hostetler

Textbook Features and Highlights



"What You Should Learn" and "Why You Should Learn It"

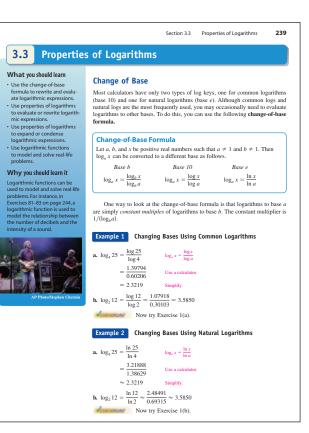
Sections begin with *What You Should Learn*, an outline of the main concepts covered in the section, and *Why You Should Learn It*, a real-life application or mathematical reference that illustrates the relevance of the section content.

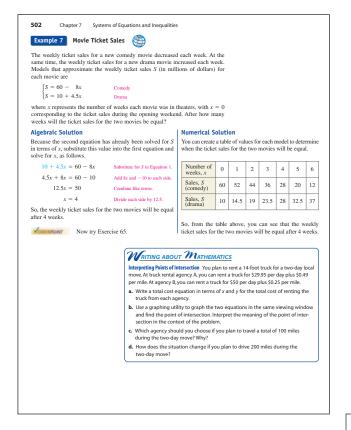
• Chapter Opener

Each chapter begins with a comprehensive overview of the chapter concepts. The photograph and caption illustrate a real-life application of a key concept. Section references help students prepare for the chapter.

• Applications List

An abridged list of applications, covered in the chapter, serve as a motivational tool by connecting section content to real-life situations.





• Examples

Many examples present side-by-side solutions with multiple approaches—algebraic, graphical, and numerical. This format addresses a variety of learning styles and shows students that different solution methods yield the same result.

• Checkpoint

The *Checkpoint* directs students to work a similar problem in the exercise set for extra practice.

• Explorations

The *Exploration* engages students in active discovery of mathematical concepts, strengthens critical thinking skills, and helps them to develop an intuitive understanding of theoretical concepts.

• Study Tips

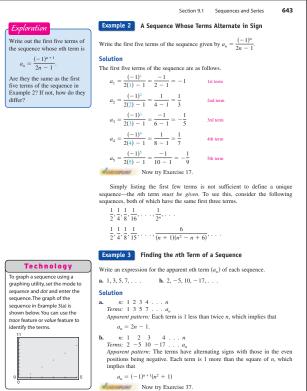
Study Tips reinforce concepts and help students learn how to study mathematics.

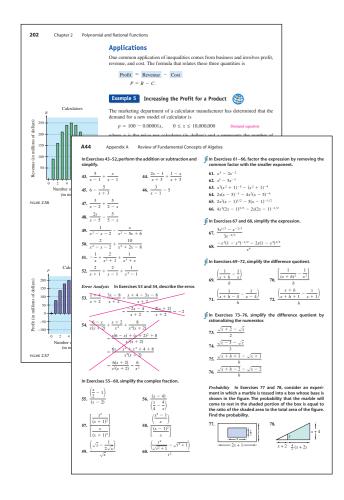
Technology

The *Technology* feature gives instructions for graphing utilities at point of use.

• Additional Features

Additional carefully crafted learning tools, designed to connect concepts, are placed throughout the text. These learning tools include *Writing About Mathematics, Historical Notes*, and an extensive art program.





Section Exercises

The section exercise sets consist of a variety of computational, conceptual, and applied problems.

Vocabulary Check

Section exercises begin with a Vocabulary Check that serves as a review of the important mathematical terms in each section.

Prerequisite Skills Review

Extra practice and a review of algebra skills, needed to complete the section exercise sets, are offered to the students and available in Eduspace®.

Real-Life Applications

A wide variety of real-life applications, many using current real data, are integrated throughout the examples and exercises. The () indicates an example that involves a real-life application.

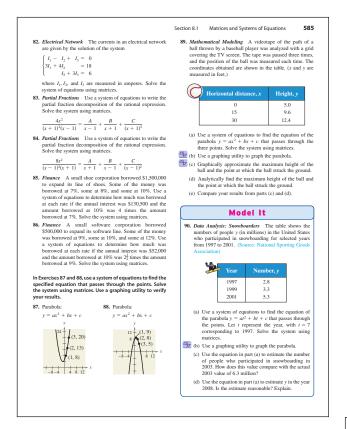
Algebra of Calculus

Throughout the text, special emphasis is given to the algebraic techniques used in calculus. Algebra of Calculus examples and exercises are integrated throughout the text and are identified by the symbol 🌓.

134 Chapter 2 Polynomial and Rational Functions The HM mathSpace® CD-ROM and Eduspace® for this text contain step-by-step solutions to all odd-numbered exercises. They also provide Tutorial Exercises for additional help. 2.1 **Exercises** VOCABULARY CHECK: Fill in the blanks **1.** A polynomial function of degree *n* and leading coefficient a_n is a function of the form $f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0 (a_n \neq 0)$ where *n* is a ______ and a1 are _ function is a second-degree polynomial function, and its graph is called a 2. A 3. The graph of a quadratic function is symmetric about its _ If the graph of a quadratic function opens upward, then its leading coefficient is ______. graph is a ______. 5. If the graph of a quadratic function opens downward, then its leading coefficient is _ and the vertex of the PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com. In Exercises 1–8, match the quadratic function with its graph. [The graphs are labeled (a), (b), (c), (d), (e), (f), (g), and (h).] 1. $f(x) = (x - 2)^2$ 2. $f(x) = (x + 4)^2$ 3. $f(x) = x^2 - 2$ 4. $f(x) = 3 - x^2$ 5. $f(x) = 4 - (x - 2)^2$ 6. $f(x) = (x + 1)^2 - 2$ (a) 7. $f(x) = -(x - 3)^2 - 2$ 8. $f(x) = -(x - 4)^2$ In Exercises 9–12, graph each function. Compare the graph of each function with the graph of $y = x^2$. 9. (a) $f(x) = \frac{1}{2}x^2$ (b) $g(x) = -\frac{1}{\pi}x^2$ (c) $h(x) = \frac{3}{2}x^2$ (d) $k(x) = -3x^2$ **10.** (a) $f(x) = x^2 + 1$ (b) $g(x) = x^2 - 1$ (c) $h(x) = x^2 + 3$ (d) $k(x) = x^2 - 3$ (c) (d) **11.** (a) $f(x) = (x - 1)^2$ (c) $h(x) = (\frac{1}{3}x)^2 - 3$ (b) $g(x) = (3x)^2 + 1$ (d) $k(x) = (x + 3)^2$ 12. (a) $f(x) = -\frac{1}{2}(x-2)^2 + \frac{1}{2}(x-1)^2 - 3$ (b) $g(x) = \left[\frac{1}{2}(x-1)\right]^2 - 3$ (c) $h(x) = -\frac{1}{2}(x+2)^2 - 1$ (d) $k(x) = [2(x + 1)]^2 + 4$ (f) In Exercises 13–28, sketch the graph of the quadratic function without using a graphing utility. Identify the vertex, axis of symmetry, and x-intercept(s). 13. $f(x) = x^2 - 5$ 14. $h(x) = 25 - x^2$ 15. $f(x) = \frac{1}{2}x^2 - 4$ 16. $f(x) = 16 - \frac{1}{4}x^2$ 17. $f(x) = (x + 5)^2 - 6$ **18.** $f(x) = (x - 6)^2 + 3$ **19.** $h(x) = x^2 - 8x + 16$ **20.** $g(x) = x^2 + 2x + 1$ (b) **21.** $f(x) = x^2 - x + \frac{5}{4}$ **22.** $f(x) = x^2 + 3x + \frac{1}{4}$ **23.** $f(x) = -x^2 + 2x + 5$ **24.** $f(x) = -x^2 - 4x + 1$ **25.** $h(x) = 4x^2 - 4x + 21$ **26.** $f(x) = 2x^2 - x + 1$ **27.** $f(x) = \frac{1}{4}x^2 - 2x - 12$ **28.** $f(x) = -\frac{1}{3}x^2 + 3x$

(a)

(a



Synthesis and Skills Review **Exercises**

Each exercise set concludes with the two types of exercises.

Synthesis exercises promote further exploration of mathematical concepts, critical thinking skills, and writing about mathematics. The exercises require students to show their understanding of the relationships between many concepts in the section.

Skills Review Exercises reinforce previously learned skills and concepts.

Make a Decision exercises, found in selected sections, further connect real-life data and applications and motivate students. They also offer students the opportunity to generate and analyze mathematical models from large data sets.

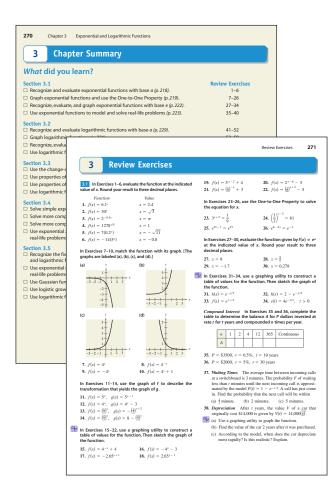
Model It

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These multi-part applications that involve real data offer students the opportunity to generate and analyze mathematical models.

Chapter 3 Exponential and Logarithmic Function Synthesis Model It 69. Data Analysis: Biology To estimate the amount of defoliation caused by the gypsy moth during a given year, a forester counts the number x of egg masses on day of an acce (cricel or faulus 18.6 feet) in the fall. The percent of defoliation y the next spring is shown in the table. (Sumprised Section 2019) *True or False?* In Exercises 71 and 72, determine whether the statement is true or false. Justify your answer. 71. The line y = -2 is an asymptote for the graph of $f(x) = 10^x - 2$. 72. $e = \frac{271,801}{20,000}$ Percent of defoliation, y Think About It In Exercises 73–76, use properties of expo-nents to determine which functions (if any) are the same. 12 **73.** $f(x) = 3^{x-2}$ **74.** $f(x) = 4^x + 12$ 25 50 44 $g(x) = 2^{2x+6}$ 81 $g(x) = 3^x - 9$ 75 96 $h(x) = \frac{1}{9}(3^x)$ $h(x) = 64(4^x)$ 100 99 **75.** $f(x) = 16(4^{-x})$ $g(x) = (\frac{1}{4})^{x-2}$ 76. $f(x) = e^{-x} + 3$ $g(x) = e^{3-x}$ A model for the data is given by $h(x) = 16(2^{-2x})$ $h(x) = -e^{x-3}$ $y = \frac{100}{1 + 7e^{-0.069x}}$. 77. Graph the functions given by y = 3^x and y = 4^x and use the graphs to solve each inequality. (a) Use a graphing utility to create a scatter plot of the data and graph the model in the same viewing window. (a) $4^x < 3^x$ (b) $4^x > 3^y$ 3. Use a graphing utility to graph each function. Use the graph to find where the function is increasing and decreasing, and approximate any relative maximum or minimum values. (b) Create a table that compares the model with the sample data. (c) Estimate the percent of defoliation if 36 egg masses are counted on ¹/₄₀ acre. (a) $f(x) = x^2 e^{-x}$ (b) $g(x) = x2^{3-x}$ (d) You observe that $\frac{2}{3}$ of a forest is defoliated the following spring. Use the graph in part (a) to estimate the number of egg masses per $\frac{1}{40}$ acre. 79. Graphical Analysis Use a graphing utility to graph $f(x) = \left(1 + \frac{0.5}{x}\right)^x$ and $g(x) = e^{0.5}$ in the same viewing window. What is the relationship between f and g as x increases and decreases without bound? 70. Data Analysis: Meteorology A meteorologist measures the atmospheric pressure P (in pascals) at altitude h (in kilometers). The data are shown in the table. 80. Think About It Which functions are exponential? (a) 3x (b) $3x^2$ (c) 3^x (d) 2^{-x} Pressure, P Skills Review 0 54,735 In Exercises 81 and 82, solve for v. 10 15 23,294 81. $x^2 + y^2 = 25$ 82. x - |y| = 212.157 20 In Exercises 83 and 84, sketch the graph of the function. 5,069 A model for the data is given by P = 107.428e**83.** $f(x) = \frac{2}{9+x}$ 84. $f(x) = \sqrt{7 - x}$ (a) Sketch a scatter plot of the data and graph the model on the same set of axes. 85. Make a Decision To work an extended application (b) Estimate the atmospheric pressure at a height of analyzing the population per square mile of the Uni States, visit this text's website at college.hmco.com. (D are mile of the United 8 kilometers



• Chapter Tests and Cumulative Tests

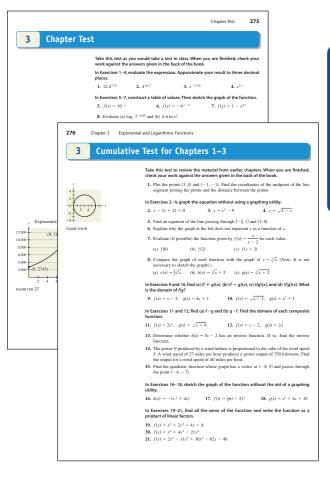
Chapter Tests, at the end of each chapter, and periodic *Cumulative Tests* offer students frequent opportunities for self-assessment and to develop strong study- and test-taking skills.

• Chapter Summary

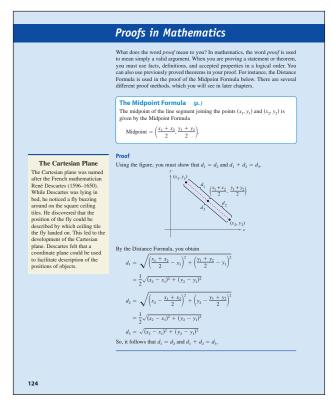
The *Chapter Summary* "*What Did You Learn*?" is a section-by-section overview that ties the learning objectives from the chapter to sets of Review Exercises for extra practice.

• Review Exercises

The chapter *Review Exercises* provide additional practice with the concepts covered in the chapter.



FEATURES

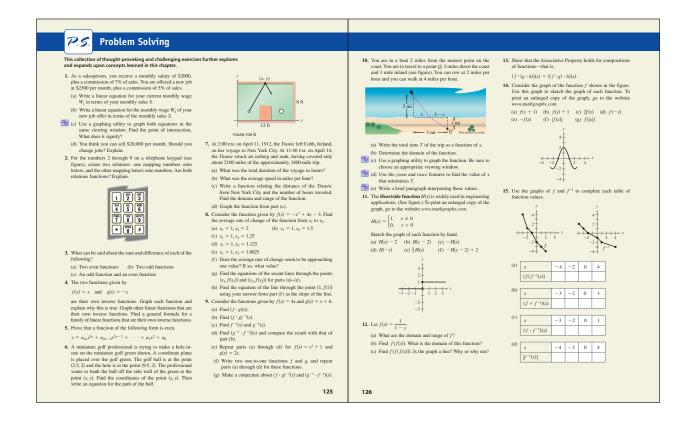


Proofs in Mathematics

At the end of every chapter, proofs of important mathematical properties and theorems are presented as well as discussions of various proof techniques.

• P.S. Problem Solving

Each chapter concludes with a collection of thought-provoking and challenging exercises that further explore and expand upon the chapter concepts. These exercises have unusual characteristics that set them apart from traditional text exercises.



Supplements

Supplements for the Instructor

Precalculus, Seventh Edition, has an extensive support package for the instructor that includes:

Instructor's Annotated Edition (IAE)

Online Complete Solutions Guide

Online Instructor Success Organizer

Online Teaching Center: This free companion website contains an abundance of instructor resources.

*HM ClassPrep*TM with *HM Testing* (powered by DiplomaTM): This CD-ROM is a combination of two course management tools.

- *HM Testing* (powered by *Diploma*TM) offers instructors a flexible and powerful tool for test generation and test management. Now supported by the Brownstone Research Group's market-leading *Diploma*TM software, this new version of *HM Testing* significantly improves on functionality and ease of use by offering all the tools needed to create, author, deliver, and customize multiple types of tests—including authoring and editing algorithmic questions. *Diploma*TM is currently in use at thousands of college and university campuses throughout the United States and Canada.
- HM ClassPrep[™] also features supplements and text-specific resources for the instructor.

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Functions and Their Graphs

- **1.1** Rectangular Coordinates
- **1.2 Graphs of Equations**
- **1.3 Linear Equations in Two Variables**
- 1.4 Functions
- 1.5 Analyzing Graphs of Functions
- **1.6 A Library of Parent Functions**
- **1.7** Transformation of Functions
- **1.9** Inverse Functions
- 1.10 Mathematical Modeling and Variation
- **1.8** Combinations of Functions: Composite Functions

Functions play a primary role in modeling real-life situations. The estimated growth in the number of digital music sales in the United States can be modeled by a cubic function.



SELECTED APPLICATIONS

Functions have many real-life applications. The applications listed below represent a small sample of the applications in this chapter.

- Data Analysis: Mail, Exercise 69, page 12
- Population Statistics, Exercise 75, page 24
- College Enrollment, Exercise 109, page 37

- Cost, Revenue, and Profit, Exercise 97, page 52
- Digital Music Sales, Exercise 89, page 64
- Fluid Flow, Exercise 70, page 68

- Fuel Use, Exercise 67, page 82
- Consumer Awareness, Exercise 68, page 92
- Diesel Mechanics, Exercise 83, page 102

1



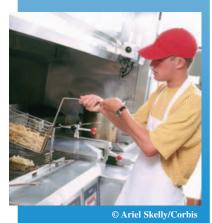
1.1 Rectangular Coordinates

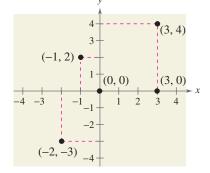
What you should learn

- Plot points in the Cartesian plane.
- Use the Distance Formula to find the distance between two points.
- Use the Midpoint Formula to find the midpoint of a line segment.
- Use a coordinate plane and geometric formulas to model and solve real-life problems.

Why you should learn it

The Cartesian plane can be used to represent relationships between two variables. For instance, in Exercise 60 on page 12, a graph represents the minimum wage in the United States from 1950 to 2004.





The Cartesian Plane

Just as you can represent real numbers by points on a real number line, you can represent ordered pairs of real numbers by points in a plane called the **rectangular coordinate system,** or the **Cartesian plane,** named after the French mathematician René Descartes (1596–1650).

The Cartesian plane is formed by using two real number lines intersecting at right angles, as shown in Figure 1.1. The horizontal real number line is usually called the *x*-axis, and the vertical real number line is usually called the *y*-axis. The point of intersection of these two axes is the **origin**, and the two axes divide the plane into four parts called **quadrants**.

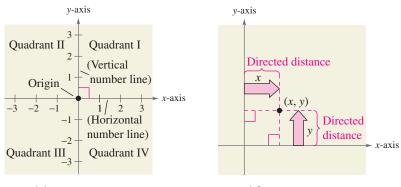


FIGURE 1.1

FIGURE 1.2

Each point in the plane corresponds to an **ordered pair** (x, y) of real numbers x and y, called **coordinates** of the point. The *x***-coordinate** represents the directed distance from the *y*-axis to the point, and the *y***-coordinate** represents the directed distance from the *x*-axis to the point, as shown in Figure 1.2.



The notation (x, y) denotes both a point in the plane and an open interval on the real number line. The context will tell you which meaning is intended.

Example 1

Plotting Points in the Cartesian Plane

Plot the points (-1, 2), (3, 4), (0, 0), (3, 0), and (-2, -3).

Solution

To plot the point (-1, 2), imagine a vertical line through -1 on the *x*-axis and a horizontal line through 2 on the *y*-axis. The intersection of these two lines is the point (-1, 2). The other four points can be plotted in a similar way, as shown in Figure 1.3.

CHECKPOINT Now try Exercise 3.

The beauty of a rectangular coordinate system is that it allows you to *see* relationships between two variables. It would be difficult to overestimate the importance of Descartes's introduction of coordinates in the plane. Today, his ideas are in common use in virtually every scientific and business-related field.

Sketching a Scatter Plot

Example 2



From 1990 through 2003, the amounts A (in millions of dollars) spent on skiing equipment in the United States are shown in the table, where t represents the year. Sketch a scatter plot of the data. (Source: National Sporting Goods Association)

Solution

To sketch a *scatter plot* of the data shown in the table, you simply represent each pair of values by an ordered pair (t, A) and plot the resulting points, as shown in Figure 1.4. For instance, the first pair of values is represented by the ordered pair (1990, 475). Note that the break in the *t*-axis indicates that the numbers between 0 and 1990 have been omitted.



FIGURE 1.4



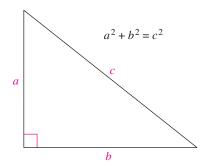
Now try Exercise 21.

In Example 2, you could have let t = 1 represent the year 1990. In that case, the horizontal axis would not have been broken, and the tick marks would have been labeled 1 through 14 (instead of 1990 through 2003).

Technology

The scatter plot in Example 2 is only one way to represent the data graphically. You could also represent the data using a bar graph and a line graph. If you have access to a graphing utility, try using it to represent graphically the data given in Example 2.

The HM mathSpace® CD-ROM and Eduspace® for this text contain additional resources related to the concepts discussed in this chapter.





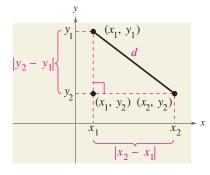


FIGURE 1.6



Finding a Distance

Find the distance between the points (-2, 1) and (3, 4).

Algebraic Solution

Let $(x_1, y_1) = (-2, 1)$ and $(x_2, y_2) = (3, 4)$. Then apply the Distance Formula.

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

Distance Formula
Substitute for
 $x_1, y_1, x_2, \text{ and } y_2$.
$$= \sqrt{(5)^2 + (3)^2}$$

Simplify.
$$\approx 5.83$$

Use a calculator.

So, the distance between the points is about 5.83 units. You can use the Pythagorean Theorem to check that the distance is correct.

$$d^{2} \stackrel{?}{=} 3^{2} + 5^{2}$$
Pythagorean Theorem
$$(\sqrt{34})^{2} \stackrel{?}{=} 3^{2} + 5^{2}$$
Substitute for d.
$$34 = 34$$
Distance checks.

CHECKPOINT Now try Exercises 31(a) and (b).

The Pythagorean Theorem and the Distance Formula

The following famous theorem is used extensively throughout this course.

Pythagorean Theorem

For a right triangle with hypotenuse of length *c* and sides of lengths *a* and *b*, you have $a^2 + b^2 = c^2$, as shown in Figure 1.5. (The converse is also true. That is, if $a^2 + b^2 = c^2$, then the triangle is a right triangle.)

Suppose you want to determine the distance d between two points (x_1, y_1) and (x_2, y_2) in the plane. With these two points, a right triangle can be formed, as shown in Figure 1.6. The length of the vertical side of the triangle is $|y_2 - y_1|$, and the length of the horizontal side is $|x_2 - x_1|$. By the Pythagorean Theorem, you can write

$$d^{2} = |x_{2} - x_{1}|^{2} + |y_{2} - y_{1}|^{2}$$

$$d = \sqrt{|x_{2} - x_{1}|^{2} + |y_{2} - y_{1}|^{2}} = \sqrt{(x_{2} - x_{1})^{2} + (y_{2} - y_{1})^{2}}.$$

This result is the **Distance Formula**.

The Distance Formula

The distance d between the points (x_1, y_1) and (x_2, y_2) in the plane is

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}.$$

Graphical Solution

Use centimeter graph paper to plot the points A(-2, 1) and B(3, 4). Carefully sketch the line segment from A to B. Then use a centimeter ruler to measure the length of the segment.

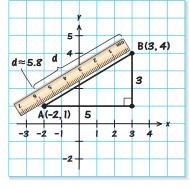


FIGURE 1.7

The line segment measures about 5.8 centimeters, as shown in Figure 1.7. So, the distance between the points is about 5.8 units.

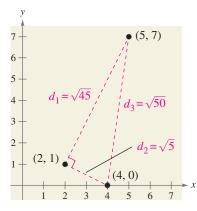


FIGURE 1.8

Example 4 Verifying a Right Triangle

Show that the points (2, 1), (4, 0), and (5, 7) are vertices of a right triangle.

Solution

The three points are plotted in Figure 1.8. Using the Distance Formula, you can find the lengths of the three sides as follows.

$$d_1 = \sqrt{(5-2)^2 + (7-1)^2} = \sqrt{9+36} = \sqrt{45}$$

$$d_2 = \sqrt{(4-2)^2 + (0-1)^2} = \sqrt{4+1} = \sqrt{5}$$

$$d_3 = \sqrt{(5-4)^2 + (7-0)^2} = \sqrt{1+49} = \sqrt{50}$$

Because

$$(d_1)^2 + (d_2)^2 = 45 + 5 = 50 = (d_3)^2$$

you can conclude by the Pythagorean Theorem that the triangle must be a right triangle.

CHECKPOINT Now try Exercise 41.

The Midpoint Formula

To find the midpoint of the line segment that joins two points in a coordinate plane, you can simply find the average values of the respective coordinates of the two endpoints using the Midpoint Formula.

The Midpoint Formula

The midpoint of the line segment joining the points (x_1, y_1) and (x_2, y_2) is given by the Midpoint Formula

Midpoint =
$$\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)$$
.

For a proof of the Midpoint Formula, see Proofs in Mathematics on page 124.

Example 5

Finding a Line Segment's Midpoint

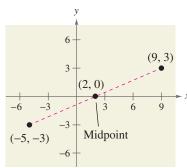
Find the midpoint of the line segment joining the points (-5, -3) and (9, 3).

Solution

Let
$$(x_1, y_1) = (-5, -3)$$
 and $(x_2, y_2) = (9, 3)$.
Midpoint $= \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)$ Midpoint Formula
 $= \left(\frac{-5 + 9}{2}, \frac{-3 + 3}{2}\right)$ Substitute for x_1, y_1, x_2 , and y_2 .
 $= (2, 0)$ Simplify.

The midpoint of the line segment is (2, 0), as shown in Figure 1.9.

CHECKPOINT Now try Exercise 31(c).



(40, 28)

Football Pass

20.5

10 15 20 25 30 35 40

Distance (in yards)

Applications



Finding the Length of a Pass



During the third quarter of the 2004 Sugar Bowl, the quarterback for Louisiana State University threw a pass from the 28-yard line, 40 yards from the sideline. The pass was caught by a wide receiver on the 5-yard line, 20 yards from the same sideline, as shown in Figure 1.10. How long was the pass?

Solution

You can find the length of the pass by finding the distance between the points (40, 28) and (20, 5).

$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$	Distance Formula
$=\sqrt{(40-20)^2+(28-5)^2}$	Substitute for x_1, y_1, x_2 , and y_2 .
$=\sqrt{400+529}$	Simplify.
$=\sqrt{929}$	Simplify.
≈ 30	Use a calculator.

FIGURE 1.10

5

35

30

25

20 15

10

Distance (in yards)

So, the pass was about 30 yards long.

CHECKPOINT Now try Exercise 47.

In Example 6, the scale along the goal line does not normally appear on a football field. However, when you use coordinate geometry to solve real-life problems, you are free to place the coordinate system in any way that is convenient for the solution of the problem.



Estimating Annual Revenue



FedEx Corporation had annual revenues of \$20.6 billion in 2002 and \$24.7 billion in 2004. Without knowing any additional information, what would you estimate the 2003 revenue to have been? (Source: FedEx Corp.)

Solution

One solution to the problem is to assume that revenue followed a linear pattern. With this assumption, you can estimate the 2003 revenue by finding the midpoint of the line segment connecting the points (2002, 20.6) and (2004, 24.7).

Midpoint =
$$\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)$$
 Midpoint Formula
= $\left(\frac{2002 + 2004}{2}, \frac{20.6 + 24.7}{2}\right)$ Substitute for x_1, y_1, x_2 , and y_2
= $(2003, 22.65)$ Simplify.

So, you would estimate the 2003 revenue to have been about \$22.65 billion, as shown in Figure 1.11. (The actual 2003 revenue was \$22.5 billion.)

CHECKPOINT Now try Exercise 49.

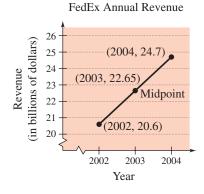


FIGURE 1.11



Much of computer graphics, including this computer-generated goldfish tessellation, consists of transformations of points in a coordinate plane. One type of transformation, a translation, is illustrated in Example 8. Other types include reflections, rotations, and stretches.

Example 8

Translating Points in the Plane

The triangle in Figure 1.12 has vertices at the points (-1, 2), (1, -4), and (2, 3). Shift the triangle three units to the right and two units upward and find the vertices of the shifted triangle, as shown in Figure 1.13.

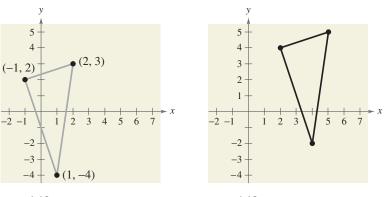


FIGURE 1.12

FIGURE 1.13

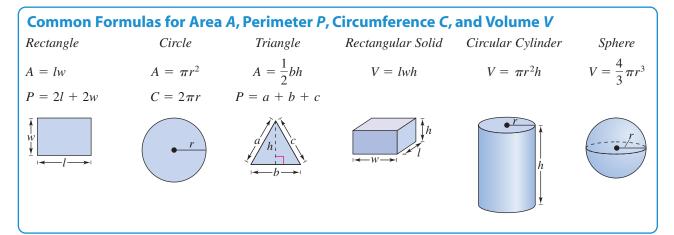
Solution

To shift the vertices three units to the right, add 3 to each of the *x*-coordinates. To shift the vertices two units upward, add 2 to each of the *y*-coordinates.

Original Point	Translated Point
(-1, 2)	(-1 + 3, 2 + 2) = (2, 4)
(1, -4)	(1 + 3, -4 + 2) = (4, -2)
(2, 3)	(2 + 3, 3 + 2) = (5, 5)
CHECKPOINT NO	ow try Exercise 51.

The figures provided with Example 8 were not really essential to the solution. Nevertheless, it is strongly recommended that you develop the habit of including sketches with your solutions—even if they are not required.

The following geometric formulas are used at various times throughout this course. For your convenience, these formulas along with several others are also provided on the inside back cover of this text.









Using a Geometric Formula



A cylindrical can has a volume of 200 cubic centimeters (cm³) and a radius of 4 centimeters (cm), as shown in Figure 1.14. Find the height of the can.

Solution

The formula for the *volume of a cylinder* is $V = \pi r^2 h$. To find the height of the can, solve for *h*.

$$h = \frac{V}{\pi r^2}$$

Then, using V = 200 and r = 4, find the height.

$h = \frac{200}{\pi(4)^2}$	Substitute 200 for V and 4 for r.
$=\frac{200}{16\pi}$	Simplify denominator.
≈ 3.98	Use a calculator.

Because the value of h was rounded in the solution, a check of the solution will not result in an equality. If the solution is valid, the expressions on each side of the equal sign will be approximately equal to each other.

$V = \pi r^2 h$	Write original equation.
$200 \stackrel{?}{\approx} \pi(4)^2(3.98)$	Substitute 200 for V , 4 for r , and 3.98 for h .
$200 \approx 200.06$	Solution checks. 🗸

You can also use unit analysis to check that your answer is reasonable.

 $\frac{200 \text{ cm}^3}{16\pi \text{ cm}^2} \approx 3.98 \text{ cm}$

CHECKPOINT Now try Exercise 63.

<u>Mriting about</u> Mathematics

Extending the Example Example 8 shows how to translate points in a coordinate plane. Write a short paragraph describing how each of the following transformed points is related to the original point.

Original Point	Transformed Point
(<i>x</i> , <i>y</i>)	(<i>-x</i> , <i>y</i>)
(<i>x</i> , <i>y</i>)	(<i>x</i> , - <i>y</i>)
(<i>x</i> , <i>y</i>)	(-x, -y)

1.1 Exercises

The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain step-by-step solutions to all odd-numbered exercises. They also provide Tutorial Exercises for additional help.

VOCABULARY CHECK

1. Match each term with its definition.

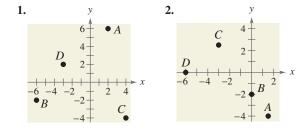
- (a) *x*-axis (i) point of intersection of vertical axis and horizontal axis
- (b) *y*-axis (ii) directed distance from the *x*-axis
- (c) origin (iii) directed distance from the *y*-axis
- (d) quadrants (iv) four regions of the coordinate plane
- (e) *x*-coordinate (v) horizontal real number line
- (f) y-coordinate (vi) vertical real number line

In Exercises 2–4, fill in the blanks.

- 2. An ordered pair of real numbers can be represented in a plane called the rectangular coordinate system or the _____ plane.
- 3. The ______ is a result derived from the Pythagorean Theorem.
- **4.** Finding the average values of the representative coordinates of the two endpoints of a line segment in a coordinate plane is also known as using the ______.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1 and 2, approximate the coordinates of the points.



In Exercises 3–6, plot the points in the Cartesian plane.

- **3.** (-4, 2), (-3, -6), (0, 5), (1, -4)
- **4.** (0, 0), (3, 1), (-2, 4), (1, -1)
- 5. (3, 8), (0.5, -1), (5, -6), (-2, 2.5)
- **6.** $(1, -\frac{1}{3}), (\frac{3}{4}, 3), (-3, 4), (-\frac{4}{3}, -\frac{3}{2})$

In Exercises 7–10, find the coordinates of the point.

- 7. The point is located three units to the left of the *y*-axis and four units above the *x*-axis.
- **8.** The point is located eight units below the *x*-axis and four units to the right of the *y*-axis.
- **9.** The point is located five units below the *x*-axis and the coordinates of the point are equal.
- **10.** The point is on the *x*-axis and 12 units to the left of the *y*-axis.

In Exercises 11–20, determine the quadrant(s) in which (x, y) is located so that the condition(s) is (are) satisfied.

11. $x > 0$ and $y < 0$	12. $x < 0$ and $y < 0$
13. $x = -4$ and $y > 0$	14. $x > 2$ and $y = 3$
15. $y < -5$	16. $x > 4$
17. $x < 0$ and $-y > 0$	18. $-x > 0$ and $y < 0$
19. $xy > 0$	20. <i>xy</i> < 0

In Exercises 21 and 22, sketch a scatter plot of the data shown in the table.

21. *Number of Stores* The table shows the number *y* of Wal-Mart stores for each year *x* from 1996 through 2003. (Source: Wal-Mart Stores, Inc.)

-	and a second sec	
	Year, x	Number of stores, y
	1996	3054
	1997	3406
	1998	3599
	1999	3985
	2000	4189
	2001	4414
	2002	4688
	2003	4906

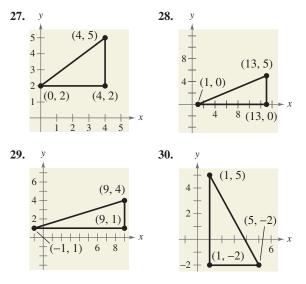
22. *Meteorology* The table shows the lowest temperature on record *y* (in degrees Fahrenheit) in Duluth, Minnesota for each month *x*, where x = 1 represents January. (Source: NOAA)

ļ	Month, x	Temperature, y
	1	-39
	2	-39
	3	-29
	4	-5
	5	17
	6	27
	7	35
	8	32
	9	22
	10	8
	11	-23
	12	-34

In Exercises 23–26, find the distance between the points. (*Note:* In each case, the two points lie on the same horizontal or vertical line.)

- **23.** (6, -3), (6, 5) **24.** (1, 4), (8, 4)
- **25.** (-3, -1), (2, -1)
- **26.** (-3, -4), (-3, 6)

In Exercises 27–30, (a) find the length of each side of the right triangle, and (b) show that these lengths satisfy the Pythagorean Theorem.



In Exercises 31–40, (a) plot the points, (b) find the distance between the points, and (c) find the midpoint of the line segment joining the points.

31. ((1, 1), (9, 7)	32.	(1, 12), (6, 0)
33. ((-4, 10), (4, -5)	34.	(-7, -4), (2, 8)
35. ((-1, 2), (5, 4)	36.	(2, 10), (10, 2)
37. ($(\frac{1}{2}, 1), (-\frac{5}{2}, \frac{4}{3})$		
38. ($\left(-\frac{1}{3}, -\frac{1}{3}\right), \left(-\frac{1}{6}, -\frac{1}{2}\right)$		
39. ((6.2, 5.4), (-3.7, 1.8)		
40. ((-16.8, 12.3), (5.6, 4.9)		

In Exercises 41 and 42, show that the points form the vertices of the indicated polygon.

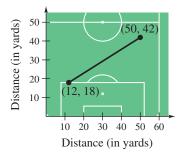
- **41.** Right triangle: (4, 0), (2, 1), (-1, -5)
- **42.** Isosceles triangle: (1, -3), (3, 2), (-2, 4)
- **43.** A line segment has (x_1, y_1) as one endpoint and (x_m, y_m) as its midpoint. Find the other endpoint (x_2, y_2) of the line segment in terms of x_1, y_1, x_m , and y_m .
- **44.** Use the result of Exercise 43 to find the coordinates of the endpoint of a line segment if the coordinates of the other endpoint and midpoint are, respectively,

(a) (1, -2), (4, -1) and (b) (-5, 11), (2, 4).

- **45.** Use the Midpoint Formula three times to find the three points that divide the line segment joining (x_1, y_1) and (x_2, y_2) into four parts.
- **46.** Use the result of Exercise 45 to find the points that divide the line segment joining the given points into four equal parts.

(a)
$$(1, -2), (4, -1)$$
 (b) $(-2, -3), (0, 0)$

47. *Sports* A soccer player passes the ball from a point that is 18 yards from the endline and 12 yards from the sideline. The pass is received by a teammate who is 42 yards from the same endline and 50 yards from the same sideline, as shown in the figure. How long is the pass?



48. *Flying Distance* An airplane flies from Naples, Italy in a straight line to Rome, Italy, which is 120 kilometers north and 150 kilometers west of Naples. How far does the plane fly?

Sales In Exercises 49 and 50, use the Midpoint Formula to estimate the sales of Big Lots, Inc. and Dollar Tree Stores, Inc. in 2002, given the sales in 2001 and 2003. Assume that the sales followed a linear pattern. (Source: Big Lots, Inc.; Dollar Tree Stores, Inc.)

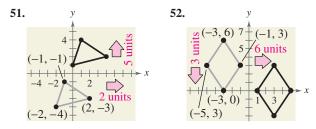
49. Big Lots

7	
Year	Sales (in millions)
2001	\$3433
2003	\$4174

50. Dollar Tree

Year	Sales (in millions)
2001	\$1987
2003	\$2800

In Exercises 51–54, the polygon is shifted to a new position in the plane. Find the coordinates of the vertices of the polygon in its new position.

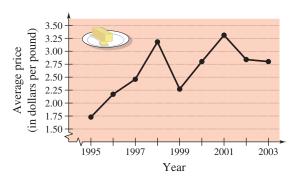


53. Original coordinates of vertices: (-7, -2),(-2, 2), (-2, -4), (-7, -4)

Shift: eight units upward, four units to the right

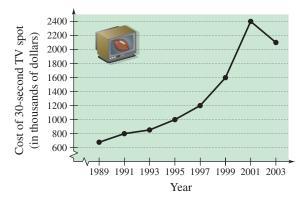
54. Original coordinates of vertices: (5, 8), (3, 6), (7, 6), (5, 2) Shift: 6 units downward, 10 units to the left

Retail Price In Exercises 55 and 56, use the graph below, which shows the average retail price of 1 pound of butter from 1995 to 2003. (Source: U.S. Bureau of Labor Statistics)

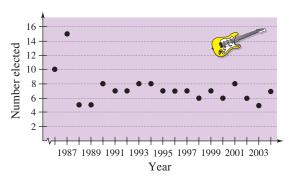


- **55.** Approximate the highest price of a pound of butter shown in the graph. When did this occur?
- **56.** Approximate the percent change in the price of butter from the price in 1995 to the highest price shown in the graph.

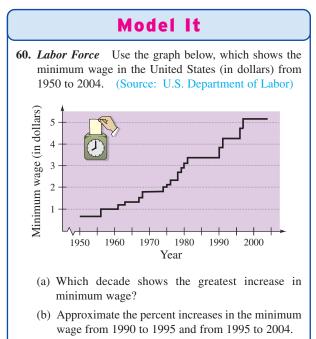
Advertising In Exercises 57 and 58, use the graph below, which shows the cost of a 30-second television spot (in thousands of dollars) during the Super Bowl from 1989 to 2003. (Source: USA Today Research and CNN)



- 57. Approximate the percent increase in the cost of a 30-second spot from Super Bowl XXIII in 1989 to Super Bowl XXXV in 2001.
- 58. Estimate the percent increase in the cost of a 30-second spot (a) from Super Bowl XXIII in 1989 to Super Bowl XXVII in 1993 and (b) from Super Bowl XXVII in 1993 to Super Bowl XXXVII in 2003.
- **59.** *Music* The graph shows the numbers of recording artists who were elected to the Rock and Roll Hall of Fame from 1986 to 2004.



- (a) Describe any trends in the data. From these trends, predict the number of artists elected in 2008.
- (b) Why do you think the numbers elected in 1986 and 1987 were greater in other years?



- (c) Use the percent increase from 1995 to 2004 to predict the minimum wage in 2008.
- (d) Do you believe that your prediction in part (c) is reasonable? Explain.
- **61.** *Sales* The Coca-Cola Company had sales of \$18,546 million in 1996 and \$21,900 million in 2004. Use the Midpoint Formula to estimate the sales in 1998, 2000, and 2002. Assume that the sales followed a linear pattern. (Source: The Coca-Cola Company)
- **62.** *Data Analysis: Exam Scores* The table shows the mathematics entrance test scores *x* and the final examination scores *y* in an algebra course for a sample of 10 students.

x	22	29	35	40	44
у	53	74	57	66	79
x	48	53	58	65	76
у	90	76	93	83	99

- (a) Sketch a scatter plot of the data.
- (b) Find the entrance exam score of any student with a final exam score in the 80s.
- (c) Does a higher entrance exam score imply a higher final exam score? Explain.
- **63.** *Volume of a Billiard Ball* A billiard ball has a volume of 5.96 cubic inches. Find the radius of a billiard ball.

- **64.** *Length of a Tank* The diameter of a cylindrical propane gas tank is 4 feet. The total volume of the tank is 603.2 cubic feet. Find the length of the tank.
- **65.** *Geometry* A "Slow Moving Vehicle" sign has the shape of an equilateral triangle. The sign has a perimeter of 129 centimeters. Find the length of each side of the sign. Find the area of the sign.
- **66.** *Geometry* The radius of a traffic cone is 14 centimeters and the lateral surface of the cone is 1617 square centimeters. Find the height of the cone.
- **67.** *Dimensions of a Room* A room is 1.5 times as long as it is wide, and its perimeter is 25 meters.
 - (a) Draw a diagram that represents the problem. Identify the length as *l* and the width as *w*.
 - (b) Write *l* in terms of *w* and write an equation for the perimeter in terms of *w*.
 - (c) Find the dimensions of the room.
- **68.** *Dimensions of a Container* The width of a rectangular storage container is 1.25 times its height. The length of the container is 16 inches and the volume of the container is 2000 cubic inches.
 - (a) Draw a diagram that represents the problem. Label the height, width, and length accordingly.
 - (b) Write *w* in terms of *h* and write an equation for the volume in terms of *h*.
 - (c) Find the dimensions of the container.
- **69.** *Data Analysis: Mail* The table shows the number *y* of pieces of mail handled (in billions) by the U.S. Postal Service for each year *x* from 1996 through 2003. (Source: U.S. Postal Service)

Year, x	Pieces of mail, y
1996	183
1997	191
1998	197
1999	202
2000	208
2001	207
2002	203
2003	202

- (a) Sketch a scatter plot of the data.
- (b) Approximate the year in which there was the greatest decrease in the number of pieces of mail handled.
- (c) Why do you think the number of pieces of mail handled decreased?

70. *Data Analysis: Athletics* The table shows the numbers of men's *M* and women's *W* college basketball teams for each year *x* from 1994 through 2003. (Source: National Collegiate Athletic Association)

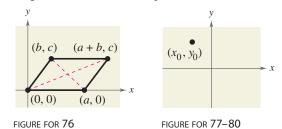
Year, x	Men's teams, <i>M</i>	Women's teams, W
1994	858	859
1995	868	864
1996	866	874
1997	865	879
1998	895	911
1999	926	940
2000	932	956
2001	937	958
2002	936	975
2003	967	1009

- (a) Sketch scatter plots of these two sets of data on the same set of coordinate axes.
- (b) Find the year in which the numbers of men's and women's teams were nearly equal.
- (c) Find the year in which the difference between the numbers of men's and women's teams was the greatest. What was this difference?
- **71.** *Make a Conjecture* Plot the points (2, 1), (-3, 5), and (7, -3) on a rectangular coordinate system. Then change the sign of the *x*-coordinate of each point and plot the three new points on the same rectangular coordinate system. Make a conjecture about the location of a point when each of the following occurs.
 - (a) The sign of the *x*-coordinate is changed.
 - (b) The sign of the *y*-coordinate is changed.
 - (c) The signs of both the x- and y-coordinates are changed.
- **72.** *Collinear Points* Three or more points are *collinear* if they all lie on the same line. Use the steps below to determine if the set of points $\{A(2, 3), B(2, 6), C(6, 3)\}$ and the set of points $\{A(8, 3), B(5, 2), C(2, 1)\}$ are collinear.
 - (a) For each set of points, use the Distance Formula to find the distances from A to B, from B to C, and from A to C. What relationship exists among these distances for each set of points?
 - (b) Plot each set of points in the Cartesian plane. Do all the points of either set appear to lie on the same line?
 - (c) Compare your conclusions from part (a) with the conclusions you made from the graphs in part (b). Make a general statement about how to use the Distance Formula to determine collinearity.

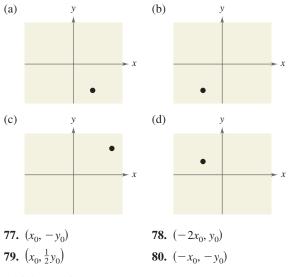
Synthesis

True or False? In Exercises 73 and 74, determine whether the statement is true or false. Justify your answer.

- **73.** In order to divide a line segment into 16 equal parts, you would have to use the Midpoint Formula 16 times.
- **74.** The points (-8, 4), (2, 11), and (-5, 1) represent the vertices of an isosceles triangle.
- **75.** *Think About It* When plotting points on the rectangular coordinate system, is it true that the scales on the *x* and *y*-axes must be the same? Explain.
- **76.** *Proof* Prove that the diagonals of the parallelogram in the figure intersect at their midpoints.



In Exercises 77–80, use the plot of the point (x_0, y_0) in the figure. Match the transformation of the point with the correct plot. [The plots are labeled (a), (b), (c), and (d).]



Skills Review

In Exercises 81–88, solve the equation or inequality.

81. $2x + 1 = 7x - 4$	82. $\frac{1}{3}x + 2 = 5 - \frac{1}{6}x$
83. $x^2 - 4x - 7 = 0$	84. $2x^2 + 3x - 8 = 0$
85. $3x + 1 < 2(2 - x)$	86. $3x - 8 \ge \frac{1}{2}(10x + 7)$
87. $ x - 18 < 4$	88. $ 2x + 15 \ge 11$

1.2 **Graphs of Equations**

What you should learn

- Sketch graphs of equations.
- Find x- and y-intercepts of graphs of equations.
- Use symmetry to sketch graphs of equations.
- Find equations of and sketch graphs of circles.
- Use graphs of equations in solving real-life problems.

Why you should learn it

The graph of an equation can help you see relationships between real-life quantities. For example, in Exercise 75 on page 24, a graph can be used to estimate the life expectancies of children who are born in the years 2005 and 2010.



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The Graph of an Equation

In Section 1.1, you used a coordinate system to represent graphically the relationship between two quantities. There, the graphical picture consisted of a collection of points in a coordinate plane.

Frequently, a relationship between two quantities is expressed as an equation in two variables. For instance, y = 7 - 3x is an equation in x and y. An ordered pair (a, b) is a solution or solution point of an equation in x and y if the equation is true when a is substituted for x and b is substituted for y. For instance, (1, 4) is a solution of y = 7 - 3x because 4 = 7 - 3(1) is a true statement.

In this section you will review some basic procedures for sketching the graph of an equation in two variables. The graph of an equation is the set of all points that are solutions of the equation.

Example 1

Determining Solutions

Determine whether (a) (2, 13) and (b) (-1, -3) are solutions of the equation y = 10x - 7.

Solution

a. $y = 10x - 7$	Write original equation.
$13 \stackrel{?}{=} 10(2) - 7$	Substitute 2 for <i>x</i> and 13 for <i>y</i> .
13 = 13	(2, 13) is a solution.

Because the substitution does satisfy the original equation, you can conclude that the ordered pair (2, 13) is a solution of the original equation.

b. $y = 10x - 7$	Write original equation.
$-3 \stackrel{?}{=} 10(-1) - 7$	Substitute -1 for x and -3 for y.
$-3 \neq -17$	(-1, -3) is not a solution.

Because the substitution does not satisfy the original equation, you can conclude that the ordered pair (-1, -3) is not a solution of the original equation.

CHECKPOINT

Now try Exercise 1.

The basic technique used for sketching the graph of an equation is the point-plotting method.

Sketching the Graph of an Equation by Point Plotting

- 1. If possible, rewrite the equation so that one of the variables is isolated on one side of the equation.
- 2. Make a table of values showing several solution points.
- 3. Plot these points on a rectangular coordinate system.
- 4. Connect the points with a smooth curve or line.

Example 2

Sketching the Graph of an Equation

Sketch the graph of

$$y=7-3x.$$

Solution

Because the equation is already solved for y, construct a table of values that consists of several solution points of the equation. For instance, when x = -1,

$$y = 7 - 3(-1)$$

= 10

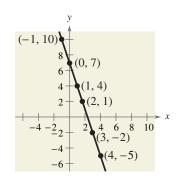
which implies that (-1, 10) is a solution point of the graph.

x	y = 7 - 3x	(x, y)
-1	10	(-1, 10)
0	7	(0, 7)
1	4	(1, 4)
2	1	(2, 1)
3	-2	(3, -2)
4	-5	(4, -5)

From the table, it follows that

(-1, 10), (0, 7), (1, 4), (2, 1), (3, -2), and (4, -5)

are solution points of the equation. After plotting these points, you can see that they appear to lie on a line, as shown in Figure 1.15. The graph of the equation is the line that passes through the six plotted points.







VERICE POINT Now try Exercise 5.

Example 3

Sketching the Graph of an Equation

Sketch the graph of

$$y = x^2 - 2$$
.

Solution

Because the equation is already solved for *y*, begin by constructing a table of values.

STUDY TIP

One of your goals in this course is to learn to classify the basic shape of a graph from its equation. For instance, you will learn that the *linear equation* in Example 2 has the form

y = mx + b

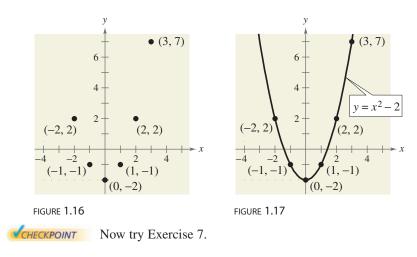
and its graph is a line. Similarly, the *quadratic equation* in Example 3 has the form

 $y = ax^2 + bx + c$

and its graph is a parabola.

x	-2	-1	0	1	2	3
$y = x^2 - 2$	2	-1	-2	-1	2	7
(x, y)	(-2, 2)	(-1, -1)	(0, -2)	(1, -1)	(2, 2)	(3, 7)

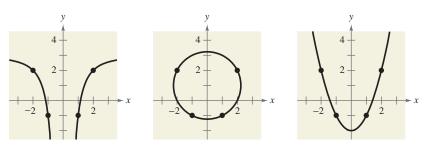
Next, plot the points given in the table, as shown in Figure 1.16. Finally, connect the points with a smooth curve, as shown in Figure 1.17.



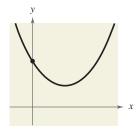
The point-plotting method demonstrated in Examples 2 and 3 is easy to use, but it has some shortcomings. With too few solution points, you can misrepresent the graph of an equation. For instance, if only the four points

(-2, 2), (-1, -1), (1, -1), (2, 2)

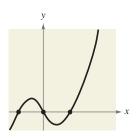
in Figure 1.16 were plotted, any one of the three graphs in Figure 1.18 would be reasonable.



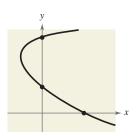




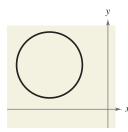
No x-intercepts; one y-intercept



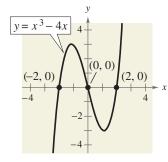
Three x-intercepts; one y-intercept



One x-intercept; two y-intercepts



No intercepts FIGURE 1.19





Technology

To graph an equation involving *x* and *y* on a graphing utility, use the following procedure.

- 1. Rewrite the equation so that *y* is isolated on the left side.
- 2. Enter the equation into the graphing utility.
- 3. Determine a *viewing window* that shows all important features of the graph.
- 4. Graph the equation.

For more extensive instructions on how to use a graphing utility to graph an equation, see the *Graphing Technology Guide* on the text website at *college.hmco.com*.

Intercepts of a Graph

It is often easy to determine the solution points that have zero as either the x-coordinate or the y-coordinate. These points are called **intercepts** because they are the points at which the graph intersects or touches the x- or y-axis. It is possible for a graph to have no intercepts, one intercept, or several intercepts, as shown in Figure 1.19.

Note that an *x*-intercept can be written as the ordered pair (x, 0) and a *y*-intercept can be written as the ordered pair (0, y). Some texts denote the *x*-intercept as the *x*-coordinate of the point (a, 0) [and the *y*-intercept as the *y*-coordinate of the point (0, b)] rather than the point itself. Unless it is necessary to make a distinction, we will use the term *intercept* to mean either the point or the coordinate.

Finding Intercepts

- 1. To find *x*-intercepts, let *y* be zero and solve the equation for *x*.
- 2. To find *y*-intercepts, let *x* be zero and solve the equation for *y*.

Example 4 Finding *x*- and *y*-Intercepts

Find the *x*- and *y*-intercepts of the graph of $y = x^3 - 4x$.

Solution

```
Let y = 0. Then

0 = x^3 - 4x = x(x^2 - 4)

has solutions x = 0 and x = \pm 2.

x-intercepts: (0, 0), (2, 0), (-2, 0)

Let x = 0. Then

y = (0)^3 - 4(0)

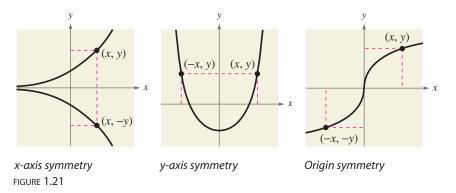
has one solution, y = 0.

y-intercept: (0, 0) See Figure 1.20.

CHECKPOINT Now try Exercise 11.
```

Symmetry

Graphs of equations can have symmetry with respect to one of the coordinate axes or with respect to the origin. Symmetry with respect to the x-axis means that if the Cartesian plane were folded along the x-axis, the portion of the graph above the x-axis would coincide with the portion below the x-axis. Symmetry with respect to the y-axis or the origin can be described in a similar manner, as shown in Figure 1.21.



Knowing the symmetry of a graph before attempting to sketch it is helpful, because then you need only half as many solution points to sketch the graph. There are three basic types of symmetry, described as follows.

Graphical Tests for Symmetry

- **1.** A graph is symmetric with respect to the *x*-axis if, whenever (x, y) is on the graph, (x, -y) is also on the graph.
- **2.** A graph is symmetric with respect to the y-axis if, whenever (x, y) is on the graph, (-x, y) is also on the graph.
- **3.** A graph is symmetric with respect to the origin if, whenever (x, y) is on the graph, (-x, -y) is also on the graph.

Example 5 **Testing for Symmetry**

The graph of $y = x^2 - 2$ is symmetric with respect to the y-axis because the point (-x, y) is also on the graph of $y = x^2 - 2$. (See Figure 1.22.) The table below confirms that the graph is symmetric with respect to the y-axis.

x	-3	-2	-1	1	2	3
у	7	2	-1	-1	2	7
(x, y)	(-3,7)	(-2, 2)	(-1, -1)	(1, -1)	(2, 2)	(3, 7)



CHECKPOINT Now try Exercise 23.

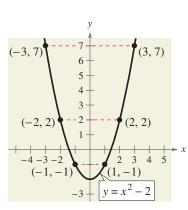


FIGURE 1.22 y-axis symmetry

Algebraic Tests for Symmetry

- 1. The graph of an equation is symmetric with respect to the x-axis if replacing y with -y yields an equivalent equation.
- 2. The graph of an equation is symmetric with respect to the y-axis if replacing x with -x yields an equivalent equation.
- 3. The graph of an equation is symmetric with respect to the origin if replacing x with -x and y with -y yields an equivalent equation.

Example 6 Using Symmetry as a Sketching Aid

Use symmetry to sketch the graph of

 $x - y^2 = 1.$

Solution

Of the three tests for symmetry, the only one that is satisfied is the test for x-axis symmetry because $x - (-y)^2 = 1$ is equivalent to $x - y^2 = 1$. So, the graph is symmetric with respect to the x-axis. Using symmetry, you only need to find the solution points above the x-axis and then reflect them to obtain the graph, as shown in Figure 1.23.

у	$x = y^2 + 1$	(x, y)
0	1	(1, 0)
1	2	(2, 1)
2	5	(5, 2)



Now try Exercise 37.

Example 7

Sketching the Graph of an Equation

Sketch the graph of

$$y = |x - 1|$$

Solution

This equation fails all three tests for symmetry and consequently its graph is not symmetric with respect to either axis or to the origin. The absolute value sign indicates that y is always nonnegative. Create a table of values and plot the points as shown in Figure 1.24. From the table, you can see that x = 0 when y = 1. So, the y-intercept is (0, 1). Similarly, y = 0 when x = 1. So, the x-intercept is (1, 0).

x	-2	-1	0	1	2	3	4
y = x - 1	3	2	1	0	1	2	3
(x, y)	(-2, 3)	(-1, 2)	(0, 1)	(1, 0)	(2, 1)	(3, 2)	(4, 3)

CHECKPOINT Now try Exercise 41.

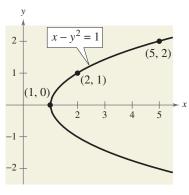
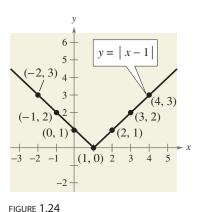


FIGURE 1.23

STUDY TIP

Notice that when creating the table in Example 6, it is easier to choose y-values and then find the corresponding x-values of the ordered pairs.



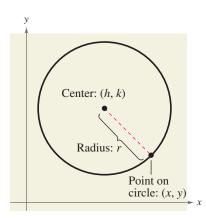


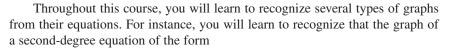
FIGURE 1.25

STUDY TIP

To find the correct h and k, from the equation of the circle in Example 8, it may be helpful to rewrite the quantities $(x + 1)^2$ and $(y-2)^2$, using subtraction.

$$(x + 1)^2 = [x - (-1)]^2,$$

 $(y - 2)^2 = [y - (2)]^2$
So, $h = -1$ and $k = 2.$



$$y = ax^2 + bx + c$$

is a parabola (see Example 3). The graph of a **circle** is also easy to recognize.

Circles

Consider the circle shown in Figure 1.25. A point (x, y) is on the circle if and only if its distance from the center (h, k) is r. By the Distance Formula,

$$\sqrt{(x-h)^2 + (y-k)^2} = r.$$

By squaring each side of this equation, you obtain the standard form of the equation of a circle.

Standard Form of the Equation of a Circle

The point (x, y) lies on the circle of **radius** r and **center** (h, k) if and only if

 $(x - h)^2 + (y - k)^2 = r^2.$

From this result, you can see that the standard form of the equation of a circle with its center at the origin, (h, k) = (0, 0), is simply

 $x^2 + y^2 = r^2$.

Circle with center at origin

Example 8 Finding the Equation of a Circle

The point (3, 4) lies on a circle whose center is at (-1, 2), as shown in Figure 1.26. Write the standard form of the equation of this circle.

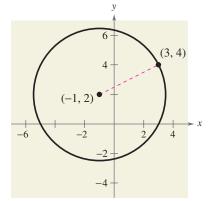
Solution

The radius of the circle is the distance between (-1, 2) and (3, 4).

$r = \sqrt{(x-h)^2 + (y-k)^2}$	Distance Formula
$= \sqrt{[3 - (-1)]^2 + (4 - 2)^2}$	Substitute for x , y , h , and k .
$=\sqrt{4^2+2^2}$	Simplify.
$=\sqrt{16+4}$	Simplify.
$=\sqrt{20}$	Radius

Using (h, k) = (-1, 2) and $r = \sqrt{20}$, the equation of the circle is

 $(x - h)^2 + (y - k)^2 = r^2$ Equation of circle $[x - (-1)]^2 + (y - 2)^2 = (\sqrt{20})^2$ Substitute for *h*, *k*, and *r*. $(x + 1)^2 + (y - 2)^2 = 20.$ Standard form



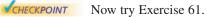


FIGURE 1.26

STUDY TIP

You should develop the habit of using at least two approaches to solve every problem. This helps build your intuition and helps you check that your answer is reasonable.

Application

In this course, you will learn that there are many ways to approach a problem. Three common approaches are illustrated in Example 9.

A *Numerical Approach:* Construct and use a table. A *Graphical Approach:* Draw and use a graph. An *Algebraic Approach:* Use the rules of algebra.

Example 9

Recommended Weight

The median recommended weight *y* (in pounds) for men of medium frame who are 25 to 59 years old can be approximated by the mathematical model

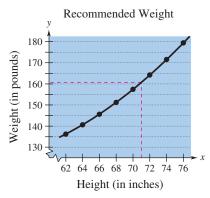
 $y = 0.073x^2 - 6.99x + 289.0, \quad 62 \le x \le 76$

where *x* is the man's height (in inches). (Source: Metropolitan Life Insurance Company)

- **a.** Construct a table of values that shows the median recommended weights for men with heights of 62, 64, 66, 68, 70, 72, 74, and 76 inches.
- **b.** Use the table of values to sketch a graph of the model. Then use the graph to estimate *graphically* the median recommended weight for a man whose height is 71 inches.
- c. Use the model to confirm *algebraically* the estimate you found in part (b).

Solution

- a. You can use a calculator to complete the table, as shown at the left.
- **b.** The table of values can be used to sketch the graph of the equation, as shown in Figure 1.27. From the graph, you can estimate that a height of 71 inches corresponds to a weight of about 161 pounds.





c. To confirm algebraically the estimate found in part (b), you can substitute 71 for *x* in the model.

 $y = 0.073(71)^2 - 6.99(71) + 289.0 \approx 160.70$

So, the graphical estimate of 161 pounds is fairly good.

CHECKPOINT Now try Exercise 75.

Ľ	Height, x	Weight, y
	62	136.2
	64	140.6
	66	145.6
	68	151.2
	70	157.4
	72	164.2
	74	171.5
	76	179.4

1.2 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. An ordered pair (*a*, *b*) is a ______ of an equation in *x* and *y* if the equation is true when *a* is substituted for *x* and *b* is substituted for *y*.
- **2.** The set of all solution points of an equation is the ______ of the equation.
- 3. The points at which a graph intersects or touches an axis are called the ______ of the graph.
- 4. A graph is symmetric with respect to the _____ if, whenever (x, y) is on the graph, (-x, y) is also on the graph.
- 5. The equation $(x h)^2 + (y k)^2 = r^2$ is the standard form of the equation of a _____ with center _____ and radius _____.
- 6. When you construct and use a table to solve a problem, you are using a ______ approach.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–4, determine whether each point lies on the graph of the equation.

Equation	Point	ts
1. $y = \sqrt{x+4}$	(a) (0, 2)	(b) (5, 3)
2. $y = x^2 - 3x + 2$	(a) (2, 0)	(b) (-2, 8)
3. $y = 4 - x - 2 $	(a) (1, 5)	(b) (6, 0)
4. $y = \frac{1}{3}x^3 - 2x^2$	(a) $\left(2, -\frac{16}{3}\right)$	(b) (-3,9)

In Exercises 5–8, complete the table. Use the resulting solution points to sketch the graph of the equation.

5. y = -2x + 5

x	-1	0	1	2	$\frac{5}{2}$
у					
(<i>x</i> , <i>y</i>)					

6. $y = \frac{3}{4}x - 1$

x	-2	0	1	$\frac{4}{3}$	2
у					
(<i>x</i> , <i>y</i>)					

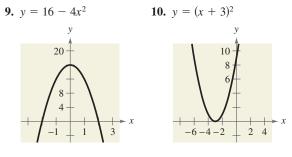
7.
$$y = x^2 - 3x$$

x	-1	0	1	2	3
у					
(<i>x</i> , <i>y</i>)					

8. $y = 5 - x^2$	8. 1	v =	= 5	_	x^2
-------------------------	-------------	-----	-----	---	-------

x	-2	-1	0	1	2
у					
(x, y)					

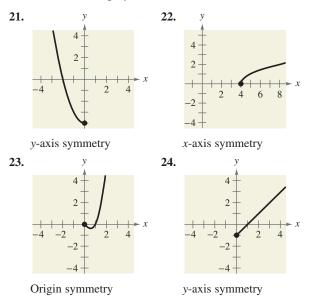
In Exercises 9–20, find the *x*- and *y*-intercepts of the graph of the equation.



11.
$$y = 5x - 6$$

12. $y = 8 - 3x$
13. $y = \sqrt{x + 4}$
14. $y = \sqrt{2x - 1}$
15. $y = |3x - 7|$
16. $y = -|x + 10$
17. $y = 2x^3 - 4x^2$
18. $y = x^4 - 25$
19. $y^2 = 6 - x$
20. $y^2 = x + 1$

In Exercises 21–24, assume that the graph has the indicated type of symmetry. Sketch the complete graph of the equation. To print an enlarged copy of the graph, go to the website www.matharaphs.com.



In Exercises 25-32, use the algebraic tests to check for symmetry with respect to both axes and the origin.

25.
$$x^2 - y = 0$$

26. $x - y^2 = 0$
27. $y = x^3$
28. $y = x^4 - x^2 + 3$
29. $y = \frac{x}{x^2 + 1}$
30. $y = \frac{1}{x^2 + 1}$
31. $xy^2 + 10 = 0$
32. $xy = 4$

In Exercises 33-44, use symmetry to sketch the graph of the equation.

33. $y = -3x + 1$	34. $y = 2x - 3$
35. $y = x^2 - 2x$	36. $y = -x^2 - 2x$
37. $y = x^3 + 3$	38. $y = x^3 - 1$
39. $y = \sqrt{x-3}$	40. $y = \sqrt{1-x}$
41. $y = x - 6 $	42. $y = 1 - x $
43. $x = y^2 - 1$	44. $x = y^2 - 5$

In Exercises 45–56, use a graphing utility to graph the equation. Use a standard setting. Approximate any intercepts.

45. $y = 3 - \frac{1}{2}x$	46. $y = \frac{2}{3}x - 1$
47. $y = x^2 - 4x + 3$	48. $y = x^2 + x - 2$
49. $y = \frac{2x}{x-1}$	50. $y = \frac{4}{x^2 + 1}$
51. $y = \sqrt[3]{x}$	52. $y = \sqrt[3]{x+1}$

53. $y = x\sqrt{x+6}$	54. $y = (6 - x)\sqrt{x}$
55. $y = x + 3 $	56. $y = 2 - x $

In Exercises 57–64, write the standard form of the equation of the circle with the given characteristics.

- **57.** Center: (0, 0); radius: 4 **58.** Center: (0, 0); radius: 5
- **59.** Center: (2, -1); radius: 4
- **60.** Center: (-7, -4); radius: 7
- **61.** Center: (-1, 2); solution point: (0, 0)
- **62.** Center: (3, -2); solution point: (-1, 1)
- **63.** Endpoints of a diameter: (0, 0), (6, 8)
- **64.** Endpoints of a diameter: (-4, -1), (4, 1)

In Exercises 65–70, find the center and radius of the circle, and sketch its graph.

65.
$$x^2 + y^2 = 25$$

66. $x^2 + y^2 = 16$
67. $(x - 1)^2 + (y + 3)^2 = 9$
68. $x^2 + (y - 1)^2 = 1$
69. $(x - \frac{1}{2})^2 + (y - \frac{1}{2})^2 = \frac{9}{4}$
70. $(x - 2)^2 + (y + 3)^2 = \frac{16}{9}$

- 71. Depreciation A manufacturing plant purchases a new molding machine for \$225,000. The depreciated value y (reduced value) after t years is given by $y = 225,000 - 20,000t, 0 \le t \le 8$. Sketch the graph of the equation.
- 72. Consumerism You purchase a jet ski for \$8100. The depreciated value y after t years is given by y = 8100 - 929t, $0 \le t \le 6$. Sketch the graph of the equation.
- 73. Geometry A regulation NFL playing field (including the end zones) of length x and width y has a perimeter of $346\frac{2}{3} \text{ or } \frac{1040}{3} \text{ yards.}$
 - (a) Draw a rectangle that gives a visual representation of the problem. Use the specified variables to label the sides of the rectangle.

(b) Show that the width of the rectangle is $y = \frac{520}{3} - x$ and its area is $A = x \left(\frac{520}{3} - x\right)$.

- (c) Use a graphing utility to graph the area equation. Be sure to adjust your window settings.
- (d) From the graph in part (c), estimate the dimensions of the rectangle that yield a maximum area.
 - (e) Use your school's library, the Internet, or some other reference source to find the actual dimensions and area of a regulation NFL playing field and compare your findings with the results of part (d).

The symbol 4 indicates an exercise or a part of an exercise in which you are instructed to use a graphing utility.

- **74.** *Geometry* A soccer playing field of length *x* and width *y* has a perimeter of 360 meters.
 - (a) Draw a rectangle that gives a visual representation of the problem. Use the specified variables to label the sides of the rectangle.
 - (b) Show that the width of the rectangle is w = 180 xand its area is A = x(180 - x).
- (c) Use a graphing utility to graph the area equation. Be sure to adjust your window settings.
- (d) From the graph in part (c), estimate the dimensions of the rectangle that yield a maximum area.
 - (e) Use your school's library, the Internet, or some other reference source to find the actual dimensions and area of a regulation Major League Soccer field and compare your findings with the results of part(d).

Model It

75. *Population Statistics* The table shows the life expectancies of a child (at birth) in the United States for selected years from 1920 to 2000. (Source: U.S. National Center for Health Statistics)

Year	Life expectancy, y
1920	54.1
1930	59.7
1940	62.9
1950	68.2
1960	69.7
1970	70.8
1980	73.7
1990	75.4
2000	77.0

A model for the life expectancy during this period is

 $y = -0.0025t^2 + 0.574t + 44.25, \quad 20 \le t \le 100$

where y represents the life expectancy and t is the time in years, with t = 20 corresponding to 1920.

- (a) Sketch a scatter plot of the data.
- (b) Graph the model for the data and compare the scatter plot and the graph.
- (c) Determine the life expectancy in 1948 both graphically and algebraically.
- (d) Use the graph of the model to estimate the life expectancies of a child for the years 2005 and 2010.
- (e) Do you think this model can be used to predict the life expectancy of a child 50 years from now? Explain.

76. *Electronics* The resistance *y* (in ohms) of 1000 feet of solid copper wire at 68 degrees Fahrenheit can be approximated by the model $y = \frac{10,770}{x^2} - 0.37$, $5 \le x \le 100$ where *x* is the diameter of the wire in mils (0.001 inch). (Source: American Wire Gage)

(a) Complete the table.

x	5	10	20	30	40	50
у						
x	60	70	80	90	100	
у						

- (b) Use the table of values in part (a) to sketch a graph of the model. Then use your graph to estimate the resistance when x = 85.5.
- (c) Use the model to confirm algebraically the estimate you found in part (b).
- (d) What can you conclude in general about the relationship between the diameter of the copper wire and the resistance?

Synthesis

True or False? In Exercises 77 and 78, determine whether the statement is true or false. Justify your answer.

- **77.** A graph is symmetric with respect to the *x*-axis if, whenever (x, y) is on the graph, (-x, y) is also on the graph.
- **78.** A graph of an equation can have more than one *y*-intercept.
- **79.** *Think About It* Suppose you correctly enter an expression for the variable *y* on a graphing utility. However, no graph appears on the display when you graph the equation. Give a possible explanation and the steps you could take to remedy the problem. Illustrate your explanation with an example.
 - **80.** *Think About It* Find *a* and *b* if the graph of $y = ax^2 + bx^3$ is symmetric with respect to (a) the *y*-axis and (b) the origin. (There are many correct answers.)

Skills Review

- **81.** Identify the terms: $9x^5 + 4x^3 7$.
- 82. Rewrite the expression using exponential notation.

 $-(7 \times 7 \times 7 \times 7)$

In Exercises 83–88, simplify the expression.

83. $\sqrt{18x} - \sqrt{2x}$	84. $\sqrt[4]{x^5}$
85. $\frac{70}{\sqrt{7x}}$	86. $\frac{55}{\sqrt{20}-3}$
87. $\sqrt[6]{t^2}$	88. $\sqrt[3]{\sqrt{y}}$

1.3 Linear Equations in Two Variables

What you should learn

- Use slope to graph linear equations in two variables.
- Find slopes of lines.
- Write linear equations in two variables.
- Use slope to identify parallel and perpendicular lines.
- Use slope and linear equations in two variables to model and solve real-life problems.

Why you should learn it

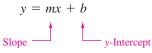
Linear equations in two variables can be used to model and solve real-life problems. For instance, in Exercise 109 on page 37, you will use a linear equation to model student enrollment at the Pennsylvania State University.



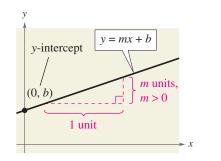
Courtesy of Pennsylvania State University

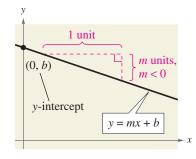
Using Slope

The simplest mathematical model for relating two variables is the **linear equation** in two variables y = mx + b. The equation is called *linear* because its graph is a line. (In mathematics, the term *line* means *straight line*.) By letting x = 0, you can see that the line crosses the y-axis at y = b, as shown in Figure 1.28. In other words, the y-intercept is (0, b). The steepness or slope of the line is m.



The **slope** of a nonvertical line is the number of units the line rises (or falls) vertically for each unit of horizontal change from left to right, as shown in Figure 1.28 and Figure 1.29.





Positive slope, line rises. FIGURE 1.28 *Negative slope, line falls.* FIGURE 1.29

A linear equation that is written in the form y = mx + b is said to be written in **slope-intercept form.**

The Slope-Intercept Form of the Equation of a Line

The graph of the equation

y = mx + b

is a line whose slope is m and whose y-intercept is (0, b).

Exploration

Use a graphing utility to compare the slopes of the lines y = mx, where m = 0.5, 1, 2, and 4. Which line rises most quickly? Now, let m = -0.5, -1, -2, and -4. Which line falls most quickly? Use a square setting to obtain a true geometric perspective. What can you conclude about the slope and the "rate" at which the line rises or falls?

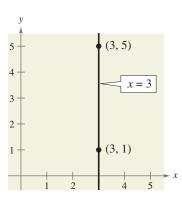


FIGURE 1.30 Slope is undefined.

Once you have determined the slope and the y-intercept of a line, it is a relatively simple matter to sketch its graph. In the next example, note that none of the lines is vertical. A vertical line has an equation of the form

$$x = a$$
.

Vertical line

The equation of a vertical line cannot be written in the form y = mx + b because the slope of a vertical line is undefined, as indicated in Figure 1.30.

Example 1 **Graphing a Linear Equation**

Sketch the graph of each linear equation.

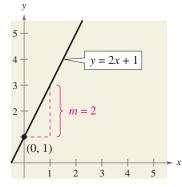
a. y = 2x + 1**b.** y = 2**c.** x + y = 2

Solution

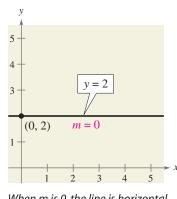
- **a.** Because b = 1, the y-intercept is (0, 1). Moreover, because the slope is m = 2, the line *rises* two units for each unit the line moves to the right, as shown in Figure 1.31.
- **b.** By writing this equation in the form y = (0)x + 2, you can see that the y-intercept is (0, 2) and the slope is zero. A zero slope implies that the line is horizontal—that is, it doesn't rise or fall, as shown in Figure 1.32.
- **c.** By writing this equation in slope-intercept form

x + y = 2	Write original equation.
y = -x + 2	Subtract <i>x</i> from each side.
y = (-1)x + 2	Write in slope-intercept form.

you can see that the y-intercept is (0, 2). Moreover, because the slope is m = -1, the line *falls* one unit for each unit the line moves to the right, as shown in Figure 1.33.

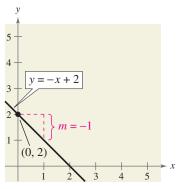


When m is positive, the line rises. FIGURE 1.31



When m is 0, the line is horizontal. FIGURE 1.32

CHECKPOINT Now try Exercise 9.



When m is negative, the line falls. FIGURE 1.33

Finding the Slope of a Line

Given an equation of a line, you can find its slope by writing the equation in slope-intercept form. If you are not given an equation, you can still find the slope of a line. For instance, suppose you want to find the slope of the line passing through the points (x_1, y_1) and (x_2, y_2) , as shown in Figure 1.34. As you move from left to right along this line, a change of $(y_2 - y_1)$ units in the vertical direction corresponds to a change of $(x_2 - x_1)$ units in the horizontal direction.

$$y_2 - y_1 =$$
 the change in $y =$ rise

and

 $x_2 - x_1 =$ the change in x = run

The ratio of $(y_2 - y_1)$ to $(x_2 - x_1)$ represents the slope of the line that passes through the points (x_1, y_1) and (x_2, y_2) .

Slope =
$$\frac{\text{change in } y}{\text{change in } x}$$

= $\frac{\text{rise}}{\text{run}}$
= $\frac{y_2 - y_1}{x_2 - x_1}$

The Slope of a Line Passing Through Two Points

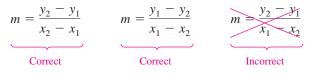
The **slope** *m* of the nonvertical line through (x_1, y_1) and (x_2, y_2) is

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

where $x_1 \neq x_2$.

v

When this formula is used for slope, the *order of subtraction* is important. Given two points on a line, you are free to label either one of them as (x_1, y_1) and the other as (x_2, y_2) . However, once you have done this, you must form the numerator and denominator using the same order of subtraction.



For instance, the slope of the line passing through the points (3, 4) and (5, 7) can be calculated as

$$n = \frac{7-4}{5-3} = \frac{3}{2}$$

1

or, reversing the subtraction order in both the numerator and denominator, as

$$m = \frac{4-7}{3-5} = \frac{-3}{-2} = \frac{3}{2}$$

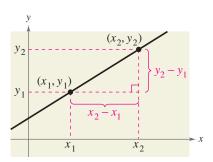


FIGURE 1.34

Example 2 Finding the Slope of a Line Through Two Points

Find the slope of the line passing through each pair of points.

a. (-2, 0) and (3, 1)**b.** (-1, 2) and (2, 2)**c.** (0, 4) and (1, -1)**d.** (3, 4) and (3, 1)

Solution

a. Letting $(x_1, y_1) = (-2, 0)$ and $(x_2, y_2) = (3, 1)$, you obtain a slope of

$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{1 - 0}{3 - (-2)} = \frac{1}{5}.$$
 See Figure 1.35

b. The slope of the line passing through (-1, 2) and (2, 2) is

$$m = \frac{2-2}{2-(-1)} = \frac{0}{3} = 0.$$
 See Figure 1.36.

c. The slope of the line passing through (0, 4) and (1, -1) is

$$m = \frac{-1-4}{1-0} = \frac{-5}{1} = -5.$$
 See Figure 1.37

d. The slope of the line passing through (3, 4) and (3, 1) is

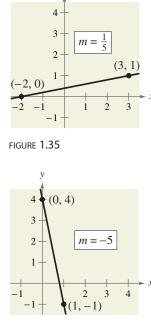
$$m = \frac{1-4}{3-3} = \frac{3}{0}$$
. See Figure 1.38.

Because division by 0 is undefined, the slope is undefined and the line is vertical.

STUDY TIP

In Figures 1.35 to 1.38, note the relationships between slope and the orientation of the line.

- a. Positive slope: line rises from left to right
- b. Zero slope: line is horizontal
- **c.** Negative slope: line falls from left to right
- d. Undefined slope: line is vertical



v

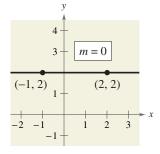
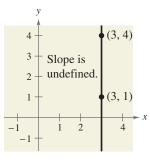


FIGURE 1.36



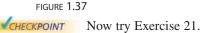


FIGURE 1.38

Writing Linear Equations in Two Variables

If (x_1, y_1) is a point on a line of slope *m* and (x, y) is *any other* point on the line, then

$$\frac{y-y_1}{x-x_1} = m.$$

This equation, involving the variables x and y, can be rewritten in the form

 $y - y_1 = m(x - x_1)$

which is the **point-slope form** of the equation of a line.

Point-Slope Form of the Equation of a Line

The equation of the line with slope *m* passing through the point (x_1, y_1) is

 $y - y_1 = m(x - x_1).$

The point-slope form is most useful for *finding* the equation of a line. You should remember this form.



Find the slope-intercept form of the equation of the line that has a slope of 3 and passes through the point (1, -2).

Solution

Use the point-slope form with m = 3 and $(x_1, y_1) = (1, -2)$.

$y - y_1 = m(x - x_1)$	Point-slope form
y - (-2) = 3(x - 1)	Substitute for m , x_1 , and y_1 .
y + 2 = 3x - 3	Simplify.
y = 3x - 5	Write in slope-intercept form.

The slope-intercept form of the equation of the line is y = 3x - 5. The graph of this line is shown in Figure 1.39.

CHECKPOINT Now try Exercise 39.

The point-slope form can be used to find an equation of the line passing through two points (x_1, y_1) and (x_2, y_2) . To do this, first find the slope of the line

$$m = \frac{y_2 - y_1}{x_2 - x_1}, \qquad x_1 \neq x_2$$

and then use the point-slope form to obtain the equation

$$y - y_1 = \frac{y_2 - y_1}{x_2 - x_1}(x - x_1).$$
 Two-point form

This is sometimes called the two-point form of the equation of a line.

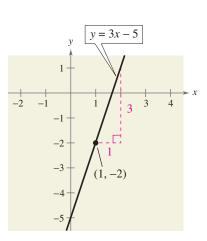
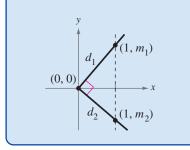


FIGURE 1.39

STUDY TIP

When you find an equation of the line that passes through two given points, you only need to substitute the coordinates of one of the points into the point-slope form. It does not matter which point you choose because both points will yield the same result. Exploration

Find d_1 and d_2 in terms of m_1 and m_2 , respectively (see figure). Then use the Pythagorean Theorem to find a relationship between m_1 and m_2 .



Parallel and Perpendicular Lines

Slope can be used to decide whether two nonvertical lines in a plane are parallel, perpendicular, or neither.

Parallel and Perpendicular Lines

- 1. Two distinct nonvertical lines are **parallel** if and only if their slopes are equal. That is, $m_1 = m_2$.
- 2. Two nonvertical lines are **perpendicular** if and only if their slopes are negative reciprocals of each other. That is, $m_1 = -1/m_2$.

Example 4

Finding Parallel and Perpendicular Lines

Find the slope-intercept forms of the equations of the lines that pass through the point (2, -1) and are (a) parallel to and (b) perpendicular to the line 2x - 3y = 5.

Solution

By writing the equation of the given line in slope-intercept form

2x - 3y = 5	Write original equation.
-3y = -2x + 5	Subtract $2x$ from each side.
$y = \frac{2}{3}x - \frac{5}{3}$	Write in slope-intercept form.

you can see that it has a slope of $m = \frac{2}{3}$, as shown in Figure 1.40.

a. Any line parallel to the given line must also have a slope of $\frac{2}{3}$. So, the line through (2, -1) that is parallel to the given line has the following equation.

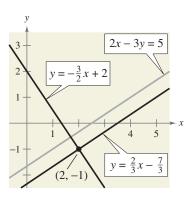
$y - (-1) = \frac{2}{3}(x - 2)$	Write in point-slope form.
3(y + 1) = 2(x - 2)	Multiply each side by 3.
3y + 3 = 2x - 4	Distributive Property
$y = \frac{2}{3}x - \frac{7}{3}$	Write in slope-intercept form.

b. Any line perpendicular to the given line must have a slope of $-\frac{3}{2}$ (because $-\frac{3}{2}$ is the negative reciprocal of $\frac{2}{3}$). So, the line through (2, -1) that is perpendicular to the given line has the following equation.

y each side by 2.
utive Property
n slope-intercept form.

CHECKPOINT Now try Exercise 69.

Notice in Example 4 how the slope-intercept form is used to obtain information about the graph of a line, whereas the point-slope form is used to write the equation of a line.





Technology

On a graphing utility, lines will not appear to have the correct slope unless you use a viewing window that has a square setting. For instance, try graphing the lines in Example 4 using the standard setting $-10 \le x \le 10$ and $-10 \le y \le 10$. Then reset the viewing window with the square setting $-9 \le x \le 9$ and $-6 \le y \le 6$. On which setting do the lines $y = \frac{2}{3}x - \frac{5}{3}$ and $y = -\frac{3}{2}x + 2$ appear to be perpendicular?

Applications

In real-life problems, the slope of a line can be interpreted as either a *ratio* or a *rate*. If the *x*-axis and *y*-axis have the same unit of measure, then the slope has no units and is a **ratio**. If the *x*-axis and *y*-axis have different units of measure, then the slope is a **rate** or **rate of change**.



Using Slope as a Ratio



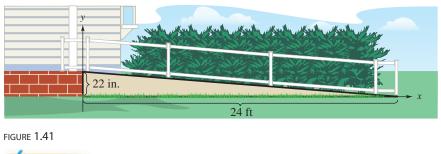
The maximum recommended slope of a wheelchair ramp is $\frac{1}{12}$. A business is installing a wheelchair ramp that rises 22 inches over a horizontal length of 24 feet. Is the ramp steeper than recommended? (Source: *Americans with Disabilities Act Handbook*)

Solution

The horizontal length of the ramp is 24 feet or 12(24) = 288 inches, as shown in Figure 1.41. So, the slope of the ramp is

Slope =
$$\frac{\text{vertical change}}{\text{horizontal change}} = \frac{22 \text{ in.}}{288 \text{ in.}} \approx 0.076.$$

Because $\frac{1}{12} \approx 0.083$, the slope of the ramp is not steeper than recommended.





Now try Exercise 97.



Using Slope as a Rate of Change



A kitchen appliance manufacturing company determines that the total cost in dollars of producing x units of a blender is

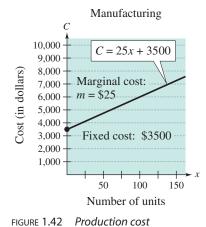
C = 25x + 3500. Cost equation

Describe the practical significance of the y-intercept and slope of this line.

Solution

The y-intercept (0, 3500) tells you that the cost of producing zero units is \$3500. This is the *fixed cost* of production—it includes costs that must be paid regardless of the number of units produced. The slope of m = 25 tells you that the cost of producing each unit is \$25, as shown in Figure 1.42. Economists call the cost per unit the *marginal cost*. If the production increases by one unit, then the "margin," or extra amount of cost, is \$25. So, the cost increases at a rate of \$25 per unit.

CHECKPOINT Now try Exercise 101.



Most business expenses can be deducted in the same year they occur. One exception is the cost of property that has a useful life of more than 1 year. Such costs must be *depreciated* (decreased in value) over the useful life of the property. If the *same amount* is depreciated each year, the procedure is called *linear* or *straight-line depreciation*. The *book value* is the difference between the original value and the total amount of depreciation accumulated to date.

Example 7 Straight-Line Depreciation



A college purchased exercise equipment worth \$12,000 for the new campus fitness center. The equipment has a useful life of 8 years. The salvage value at the end of 8 years is \$2000. Write a linear equation that describes the book value of the equipment each year.

Solution

Let *V* represent the value of the equipment at the end of year *t*. You can represent the initial value of the equipment by the data point (0, 12,000) and the salvage value of the equipment by the data point (8, 2000). The slope of the line is

$$m = \frac{2000 - 12,000}{8 - 0} = -\$1250$$

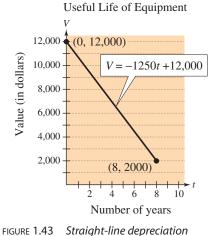
which represents the annual depreciation in *dollars per year*. Using the pointslope form, you can write the equation of the line as follows.

$$V - 12,000 = -1250(t - 0)$$
 Write in point-slope form.

$$V = -1250t + 12,000$$
 Write in slope-intercept form.

The table shows the book value at the end of each year, and the graph of the equation is shown in Figure 1.43.

Year, t	Value, V
0	12,000
1	10,750
2	9,500
3	8,250
4	7,000
5	5,750
6	4,500
7	3,250
8	2,000





Now try Exercise 107.

In many real-life applications, the two data points that determine the line are often given in a disguised form. Note how the data points are described in Example 7.

Example 8

Predicting Sales per Share



The sales per share for Starbucks Corporation were \$6.97 in 2001 and \$8.47 in 2002. Using only this information, write a linear equation that gives the sales per share in terms of the year. Then predict the sales per share for 2003. (Source: Starbucks Corporation)

Solution

Let t = 1 represent 2001. Then the two given values are represented by the data points (1, 6.97) and (2, 8.47). The slope of the line through these points is

$$m = \frac{8.47 - 6.97}{2 - 1}$$
$$= 1.5.$$

Using the point-slope form, you can find the equation that relates the sales per share *y* and the year *t* to be

$$y - 6.97 = 1.5(t - 1)$$
 Write in point-slope form.
$$y = 1.5t + 5.47.$$
 Write in slope-intercept form.

According to this equation, the sales per share in 2003 was y = 1.5(3) + 5.47 =\$9.97, as shown in Figure 1.44. (In this case, the prediction is quite good—the actual sales per share in 2003 was \$10.35.)

CHECKPOINT Now try Exercise 109.

The prediction method illustrated in Example 8 is called linear extrapolation. Note in Figure 1.45 that an extrapolated point does not lie between the given points. When the estimated point lies between two given points, as shown in Figure 1.46, the procedure is called linear interpolation.

Because the slope of a vertical line is not defined, its equation cannot be written in slope-intercept form. However, every line has an equation that can be written in the general form

Ax + By + C = 0

where A and B are not both zero. For instance, the vertical line given by x = acan be represented by the general form x - a = 0.

General form

Summary of Equations of Lines

1.	General form:	Ax + By + C = 0
2.	Vertical line:	x = a
3.	Horizontal line:	y = b
4.	Slope-intercept form:	y = mx + b
5.	Point-slope form:	$y - y_1 = m(x - x_1)$
6.	Two-point form:	$y - y_1 = \frac{y_2 - y_1}{x_2 - x_1} (x - x_1)$

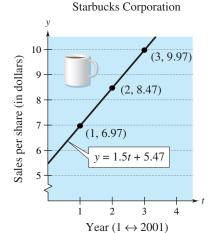
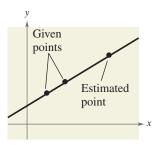
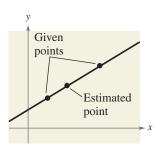


FIGURE 1.44



Linear extrapolation FIGURE 1.45



Linear interpolation FIGURE 1.46

1.3 Exercises

VOCABULARY CHECK:

In Exercises 1–6, fill in the blanks.

- 1. The simplest mathematical model for relating two variables is the _____ equation in two variables y = mx + b.
- **2.** For a line, the ratio of the change in *y* to the change in *x* is called the ______ of the line.
- 3. Two lines are ______ if and only if their slopes are equal.

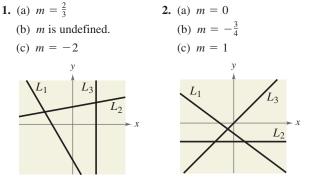
4. Two lines are ______ if and only if their slopes are negative reciprocals of each other.

5. When the x-axis and y-axis have different units of measure, the slope can be interpreted as a ______.

- 6. The prediction method ______ is the method used to estimate a point on a line that does not lie between the given points.
- 7. Match each equation of a line with its form.
 - (a) Ax + By + C = 0 (i) Vertical line
- (b) x = a (ii) Slope-intercept form
- (c) y = b (iii) General form
- (d) y = mx + b (iv) Point-slope form
- (e) $y y_1 = m(x x_1)$ (v) Horizontal line

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

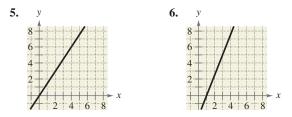
In Exercises 1 and 2, identify the line that has each slope.

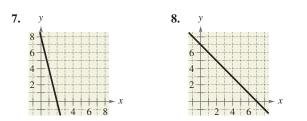


In Exercises 3 and 4, sketch the lines through the point with the indicated slopes on the same set of coordinate axes.

Point			Slopes	
3. (2, 3)	(a) 0	(b) 1	(c) 2	(d) -3
4. (-4, 1)	(a) 3	(b) -3	(c) $\frac{1}{2}$	(d) Undefined

In Exercises 5–8, estimate the slope of the line.





In Exercises 9–20, find the slope and *y*-intercept (if possible) of the equation of the line. Sketch the line.

9. $y = 5x + 3$	10. $y = x - 10$
11. $y = -\frac{1}{2}x + 4$	12. $y = -\frac{3}{2}x + 6$
13. $5x - 2 = 0$	14. $3y + 5 = 0$
15. $7x + 6y = 30$	16. $2x + 3y = 9$
17. $y - 3 = 0$	18. $y + 4 = 0$
19. $x + 5 = 0$	20. $x - 2 = 0$

In Exercises 21–28, plot the points and find the slope of the line passing through the pair of points.

21. (-3, -2), (1, 6)	22. $(2, 4), (4, -4)$
23. (-6, -1), (-6, 4)	24. (0, -10), (-4, 0)
25. $\left(\frac{11}{2}, -\frac{4}{3}\right), \left(-\frac{3}{2}, -\frac{1}{3}\right)$	26. $\left(\frac{7}{8}, \frac{3}{4}\right), \left(\frac{5}{4}, -\frac{1}{4}\right)$
27. (4.8, 3.1), (-5.2, 1.6)	
28. (-1.75, -8.3), (2.25, -2	2.6)

In Exercises 29–38, use the point on the line and the slope of the line to find three additional points through which the line passes. (There are many correct answers.)

Point	Slope
29. (2, 1)	m = 0
30. (-4, 1)	<i>m</i> is undefined.
31. (5, -6)	m = 1
32. (10, -6)	m = -1
33. (-8, 1)	<i>m</i> is undefined.
34. (-3, -1)	m = 0
35. (-5, 4)	m = 2
36. (0, -9)	m = -2
37. (7, -2)	$m = \frac{1}{2}$
38. (-1, -6)	$m = -\frac{1}{2}$

In Exercises 39–50, find the slope-intercept form of the equation of the line that passes through the given point and has the indicated slope. Sketch the line.

Point	Slope
39. (0, -2)	m = 3
40. (0, 10)	m = -1
41. (-3, 6)	m = -2
42. (0, 0)	m = 4
43. (4, 0)	$m = -\frac{1}{3}$
44. (-2, -5)	$m = \frac{3}{4}$
45. (6, -1)	<i>m</i> is undefined.
46. (-10, 4)	<i>m</i> is undefined.
47. $(4, \frac{5}{2})$	m = 0
48. $\left(-\frac{1}{2},\frac{3}{2}\right)$	m = 0
49. (-5.1, 1.8)	m = 5
50. (2.3, -8.5)	$m = -\frac{5}{2}$

In Exercises 51–64, find the slope-intercept form of the equation of the line passing through the points. Sketch the line.

51. $(5, -1), (-5, 5)$ 53. $(-8, 1), (-8, 7)$ 55. $(2, \frac{1}{2}), (\frac{1}{2}, \frac{5}{4})$ 57. $(-\frac{1}{10}, -\frac{3}{5}), (\frac{9}{10}, -\frac{9}{5})$ 59. $(1, 0.6), (-2, -0.6)$ 60. $(-8, 0.6), (2, -2.4)$ 61. $(2, -1), (\frac{1}{3}, -1)$ 62. $(\frac{1}{5}, -2), (-6, -2)$ 63. $(\frac{7}{3}, -8), (\frac{7}{3}, 1)$	52. (4, 3), (-4, -4) 54. (-1, 4), (6, 4) 56. (1, 1), $(6, -\frac{2}{3})$ 58. $(\frac{3}{4}, \frac{3}{2}), (-\frac{4}{3}, \frac{7}{4})$
64. $(1.5, -2), (1.5, 0.2)$	

In Exercises 65–68, determine whether the lines L_1 and L_2 passing through the pairs of points are parallel, perpendicular, or neither.

65. L_1 : (0, -1), (5, 9)	66. $L_1: (-2, -1), (1, 5)$
L_2 : (0, 3), (4, 1)	L_2 : (1, 3), (5, -5)
67. L_1 : (3, 6), (-6, 0)	68. L_1 : (4, 8), (-4, 2)
$L_2: (0, -1), (5, \frac{7}{3})$	$L_2: (3, -5), (-1, \frac{1}{3})$

In Exercises 69–78, write the slope-intercept forms of the equations of the lines through the given point (a) parallel to the given line and (b) perpendicular to the given line.

Point	Line
69. (2, 1)	4x - 2y = 3
70. (-3, 2)	x + y = 7
71. $\left(-\frac{2}{3}, \frac{7}{8}\right)$	3x + 4y = 7
72. $\left(\frac{7}{8}, \frac{3}{4}\right)$	5x + 3y = 0
73. (-1, 0)	y = -3
74. (4, -2)	y = 1
75. (2, 5)	x = 4
76. (-5, 1)	x = -2
77. (2.5, 6.8)	x - y = 4
78. (-3.9, -1.4)	6x + 2y = 9

In Exercises 79–84, use the *intercept form* to find the equation of the line with the given intercepts. The intercept form of the equation of a line with intercepts (a, 0) and (0, b) is

$$\frac{x}{a} + \frac{y}{b} = 1, a \neq 0, b \neq 0.$$

 79. x-intercept: (2, 0)
 80. x-intercept: (-3, 0)

 y-intercept: (0, 3)
 y-intercept: (0, 4)

 81. x-intercept: $(-\frac{1}{6}, 0)$
 82. x-intercept: $(\frac{2}{3}, 0)$

 y-intercept: $(0, -\frac{2}{3})$
 y-intercept: $(0, -2)$

 83. Point on line: (1, 2)
 84. Point on line: (-3, 4)

 x-intercept: $(c, 0)$
 x-intercept: $(d, 0)$

 y-intercept: $(0, c), c \neq 0$
 y-intercept: $(0, d), d \neq 0$

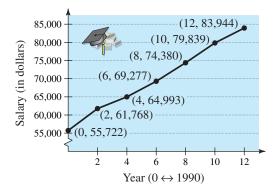
Graphical Interpretation In Exercises 85–88, identify any relationships that exist among the lines, and then use a graphing utility to graph the three equations in the same viewing window. Adjust the viewing window so that the slope appears visually correct—that is, so that parallel lines appear parallel and perpendicular lines appear to intersect at right angles.

85. (a) $y = 2x$	(b) $y = -2x$	(c) $y = \frac{1}{2}x$
86. (a) $y = \frac{2}{3}x$	(b) $y = -\frac{3}{2}x$	(c) $y = \frac{2}{3}x + 2$

87. (a) $y = -\frac{1}{2}x$	(b) $y = -\frac{1}{2}x + 3$	(c) $y = 2x - 4$
88. (a) $y = x - 8$	(b) $y = x + 1$	(c) $y = -x + 3$

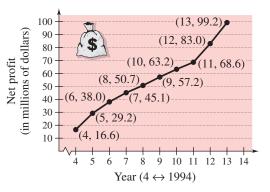
In Exercises 89–92, find a relationship between x and y such that (x, y) is equidistant (the same distance) from the two points.

- **89.** (4, -1), (-2, 3)
- **90.** (6, 5), (1, -8)
- **91.** $(3, \frac{5}{2}), (-7, 1)$
- **92.** $\left(-\frac{1}{2}, -4\right), \left(\frac{7}{2}, \frac{5}{4}\right)$
- **93.** *Sales* The following are the slopes of lines representing annual sales *y* in terms of time *x* in years. Use the slopes to interpret any change in annual sales for a one-year increase in time.
 - (a) The line has a slope of m = 135.
 - (b) The line has a slope of m = 0.
 - (c) The line has a slope of m = -40.
- **94.** *Revenue* The following are the slopes of lines representing daily revenues *y* in terms of time *x* in days. Use the slopes to interpret any change in daily revenues for a one-day increase in time.
 - (a) The line has a slope of m = 400.
 - (b) The line has a slope of m = 100.
 - (c) The line has a slope of m = 0.
- **95.** *Average Salary* The graph shows the average salaries for senior high school principals from 1990 through 2002. (Source: Educational Research Service)



- (a) Use the slopes to determine the time periods in which the average salary increased the greatest and the least.
- (b) Find the slope of the line segment connecting the years 1990 and 2002.
- (c) Interpret the meaning of the slope in part (b) in the context of the problem.

96. *Net Profit* The graph shows the net profits (in millions) for Applebee's International, Inc. for the years 1994 through 2003. (Source: Applebee's International, Inc.)



- (a) Use the slopes to determine the years in which the net profit showed the greatest increase and the least increase.
- (b) Find the slope of the line segment connecting the years 1994 and 2003.
- (c) Interpret the meaning of the slope in part (b) in the context of the problem.
- **97.** *Road Grade* You are driving on a road that has a 6% uphill grade (see figure). This means that the slope of the road is $\frac{6}{100}$. Approximate the amount of vertical change in your position if you drive 200 feet.



98. *Road Grade* From the top of a mountain road, a surveyor takes several horizontal measurements *x* and several vertical measurements *y*, as shown in the table (*x* and *y* are measured in feet).

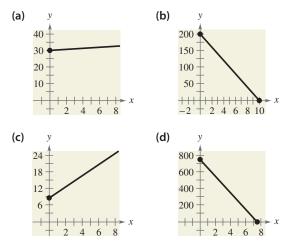
x	300	600	900	1200	1500	1800	2100
у	-25	-50	-75	-100	-125	-150	-175

- (a) Sketch a scatter plot of the data.
- (b) Use a straightedge to sketch the line that you think best fits the data.
- (c) Find an equation for the line you sketched in part (b).
- (d) Interpret the meaning of the slope of the line in part (c) in the context of the problem.
- (e) The surveyor needs to put up a road sign that indicates the steepness of the road. For instance, a surveyor would put up a sign that states "8% grade" on a road with a downhill grade that has a slope of -⁸/₁₀₀. What should the sign state for the road in this problem?

Rate of Change In Exercises 99 and 100, you are given the dollar value of a product in 2005 and the rate at which the value of the product is expected to change during the next 5 years. Use this information to write a linear equation that gives the dollar value V of the product in terms of the year t. (Let t = 5 represent 2005.)

	2005 Value	Rate
99.	\$2540	\$125 decrease per year
100.	\$156	\$4.50 increase per year

Graphical Interpretation In Exercises 101–104, match the description of the situation with its graph. Also determine the slope and *y*-intercept of each graph and interpret the slope and *y*-intercept in the context of the situation. [The graphs are labeled (a), (b), (c), and (d).]



- **101.** A person is paying \$20 per week to a friend to repay a \$200 loan.
- **102.** An employee is paid \$8.50 per hour plus \$2 for each unit produced per hour.
- **103.** A sales representative receives \$30 per day for food plus \$0.32 for each mile traveled.
- **104.** A computer that was purchased for \$750 depreciates \$100 per year.
- **105.** *Cash Flow per Share* The cash flow per share for the Timberland Co. was \$0.18 in 1995 and \$4.04 in 2003. Write a linear equation that gives the cash flow per share in terms of the year. Let t = 5 represent 1995. Then predict the cash flows for the years 2008 and 2010. (Source: The Timberland Co.)
- **106.** *Number of Stores* In 1999 there were 4076 J.C. Penney stores and in 2003 there were 1078 stores. Write a linear equation that gives the number of stores in terms of the year. Let t = 9 represent 1999. Then predict the numbers of stores for the years 2008 and 2010. Are your answers reasonable? Explain. (Source: J.C. Penney Co.)

- **107.** *Depreciation* A sub shop purchases a used pizza oven for \$875. After 5 years, the oven will have to be replaced. Write a linear equation giving the value *V* of the equipment during the 5 years it will be in use.
- **108.** *Depreciation* A school district purchases a high-volume printer, copier, and scanner for \$25,000. After 10 years, the equipment will have to be replaced. Its value at that time is expected to be \$2000. Write a linear equation giving the value *V* of the equipment during the 10 years it will be in use.
- **109.** *College Enrollment* The Pennsylvania State University had enrollments of 40,571 students in 2000 and 41,289 students in 2004 at its main campus in University Park, Pennsylvania. (Source: *Penn State Fact Book*)
 - (a) Assuming the enrollment growth is linear, find a linear model that gives the enrollment in terms of the year *t*, where *t* = 0 corresponds to 2000.
 - (b) Use your model from part (a) to predict the enrollments in 2008 and 2010.
 - (c) What is the slope of your model? Explain its meaning in the context of the situation.
- **110.** *College Enrollment* The University of Florida had enrollments of 36,531 students in 1990 and 48,673 students in 2003. (Source: University of Florida)
 - (a) What was the average annual change in enrollment from 1990 to 2003?
 - (b) Use the average annual change in enrollment to estimate the enrollments in 1994, 1998, and 2002.
 - (c) Write the equation of a line that represents the given data. What is its slope? Interpret the slope in the context of the problem.
 - (d) Using the results of parts (a)–(c), write a short paragraph discussing the concepts of *slope* and *average rate of change*.
- **111.** *Sales* A discount outlet is offering a 15% discount on all items. Write a linear equation giving the sale price *S* for an item with a list price *L*.
- **112.** *Hourly Wage* A microchip manufacturer pays its assembly line workers \$11.50 per hour. In addition, workers receive a piecework rate of \$0.75 per unit produced. Write a linear equation for the hourly wage *W* in terms of the number of units *x* produced per hour.
- **113.** *Cost, Revenue, and Profit* A roofing contractor purchases a shingle delivery truck with a shingle elevator for \$36,500. The vehicle requires an average expenditure of \$5.25 per hour for fuel and maintenance, and the operator is paid \$11.50 per hour.
 - (a) Write a linear equation giving the total cost C of operating this equipment for t hours. (Include the purchase cost of the equipment.)

- (b) Assuming that customers are charged \$27 per hour of machine use, write an equation for the revenue *R* derived from *t* hours of use.
- (c) Use the formula for profit (P = R C) to write an equation for the profit derived from *t* hours of use.
- (d) Use the result of part (c) to find the break-even point—that is, the number of hours this equipment must be used to yield a profit of 0 dollars.
- **114.** *Rental Demand* A real estate office handles an apartment complex with 50 units. When the rent per unit is \$580 per month, all 50 units are occupied. However, when the rent is \$625 per month, the average number of occupied units drops to 47. Assume that the relationship between the monthly rent *p* and the demand *x* is linear.
 - (a) Write the equation of the line giving the demand *x* in terms of the rent *p*.
 - (b) Use this equation to predict the number of units occupied when the rent is \$655.
 - (c) Predict the number of units occupied when the rent is \$595.
- **115.** *Geometry* The length and width of a rectangular garden are 15 meters and 10 meters, respectively. A walkway of width *x* surrounds the garden.
 - (a) Draw a diagram that gives a visual representation of the problem.
 - (b) Write the equation for the perimeter *y* of the walkway in terms of *x*.
- (c) Use a graphing utility to graph the equation for the perimeter.
- (d) Determine the slope of the graph in part (c). For each additional one-meter increase in the width of the walkway, determine the increase in its perimeter.
- **116.** *Monthly Salary* A pharmaceutical salesperson receives a monthly salary of \$2500 plus a commission of 7% of sales. Write a linear equation for the salesperson's monthly wage *W* in terms of monthly sales *S*.
- **117.** *Business Costs* A sales representative of a company using a personal car receives \$120 per day for lodging and meals plus \$0.38 per mile driven. Write a linear equation giving the daily cost C to the company in terms of x, the number of miles driven.
- **118.** *Sports* The median salaries (in thousands of dollars) for players on the Los Angeles Dodgers from 1996 to 2003 are shown in the scatter plot. Find the equation of the line that you think best fits these data. (Let *y* represent the median salary and let *t* represent the year, with t = 6 corresponding to 1996.) (Source: *USA TODAY*)

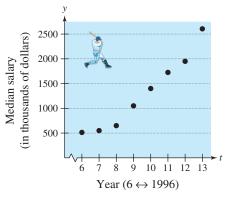


FIGURE FOR 118

Model It

- **119.** *Data Analysis: Cell Phone Suscribers* The numbers of cellular phone suscribers y (in millions) in the United States from 1990 through 2002, where x is the year, are shown as data points (x, y). (Source: Cellular Telecommunications & Internet Association)
 - (1990, 5.3)
 - (1991, 7.6)
 - (1992, 11.0)
 - (1993, 16.0)
 - (1994, 24.1)
 - (1995, 33.8)
 - (1996, 44.0)
 - (1997, 55.3)
 - (1998, 69.2)
 - (1999, 86.0)
 - (2000, 109.5)
 - (2001, 128.4)
 - (2002, 140.8)
 - (a) Sketch a scatter plot of the data. Let x = 0 correspond to 1990.
 - (b) Use a straightedge to sketch the line that you think best fits the data.
 - (c) Find the equation of the line from part (b). Explain the procedure you used.
 - (d) Write a short paragraph explaining the meanings of the slope and *y*-intercept of the line in terms of the data.
 - (e) Compare the values obtained using your model with the actual values.
 - (f) Use your model to estimate the number of cellular phone suscribers in 2008.

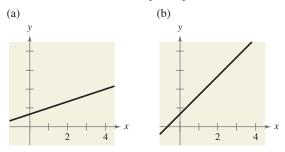
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- **120.** *Data Analysis: Average Scores* An instructor gives regular 20-point quizzes and 100-point exams in an algebra course. Average scores for six students, given as data points (*x*, *y*) where *x* is the average quiz score and *y* is the average test score, are (18, 87), (10, 55), (19, 96), (16, 79), (13, 76), and (15, 82). [*Note:* There are many correct answers for parts (b)–(d).]
 - (a) Sketch a scatter plot of the data.
 - (b) Use a straightedge to sketch the line that you think best fits the data.
 - (c) Find an equation for the line you sketched in part (b).
 - (d) Use the equation in part (c) to estimate the average test score for a person with an average quiz score of 17.
 - (e) The instructor adds 4 points to the average test score of each student in the class. Describe the changes in the positions of the plotted points and the change in the equation of the line.

Synthesis

True or False? In Exercises 121 and 122, determine whether the statement is true or false. Justify your answer.

- **121.** A line with a slope of $-\frac{5}{7}$ is steeper than a line with a slope of $-\frac{6}{7}$.
- **122.** The line through (-8, 2) and (-1, 4) and the line through (0, -4) and (-7, 7) are parallel.
- **123.** Explain how you could show that the points A(2, 3), B(2, 9), and C(4, 3) are the vertices of a right triangle.
- **124.** Explain why the slope of a vertical line is said to be undefined.
- **125.** With the information shown in the graphs, is it possible to determine the slope of each line? Is it possible that the lines could have the same slope? Explain.



- **126.** The slopes of two lines are -4 and $\frac{5}{2}$. Which is steeper? Explain.
- **127.** The value V of a molding machine t years after it is purchased is

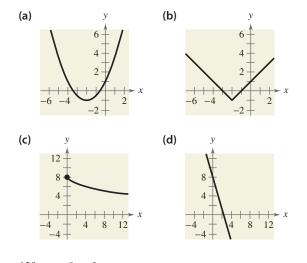
 $V = -4000t + 58,500, \quad 0 \le t \le 5.$

Explain what the V-intercept and slope measure.

128. *Think About It* Is it possible for two lines with positive slopes to be perpendicular? Explain.

Skills Review

In Exercises 129–132, match the equation with its graph. [The graphs are labeled (a), (b), (c), and (d).]



129. y = 8 - 3x **130.** $y = 8 - \sqrt{x}$ **131.** $y = \frac{1}{2}x^2 + 2x + 1$ **132.** y = |x + 2| - 1

In Exercises 133–138, find all the solutions of the equation. Check your solution(s) in the original equation.

133.
$$-7(3 - x) = 14(x - 1)$$

134. $\frac{8}{2x - 7} = \frac{4}{9 - 4x}$
135. $2x^2 - 21x + 49 = 0$
136. $x^2 - 8x + 3 = 0$
137. $\sqrt{x - 9} + 15 = 0$
138. $3x - 16\sqrt{x} + 5 = 0$

139. Make a Decision To work an extended application analyzing the numbers of bachelor's degrees earned by women in the United States from 1985 to 2002, visit this text's website at *college.hmco.com*. (Data Source: U.S. Census Bureau)

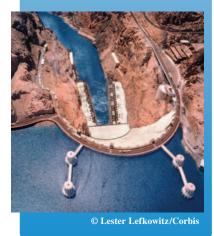
1.4 Functions

What you should learn

- Determine whether relations between two variables are functions.
- Use function notation and evaluate functions.
- Find the domains of functions.
- Use functions to model and solve real-life problems.
- Evaluate difference quotients.

Why you should learn it

Functions can be used to model and solve real-life problems. For instance, in Exercise 100 on page 52, you will use a function to model the force of water against the face of a dam.



Introduction to Functions

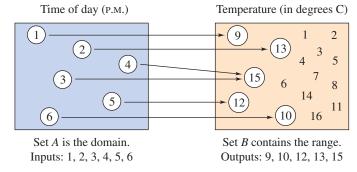
Many everyday phenomena involve two quantities that are related to each other by some rule of correspondence. The mathematical term for such a rule of correspondence is a **relation.** In mathematics, relations are often represented by mathematical equations and formulas. For instance, the simple interest *I* earned on \$1000 for 1 year is related to the annual interest rate *r* by the formula I = 1000r.

The formula I = 1000r represents a special kind of relation that matches each item from one set with *exactly one* item from a different set. Such a relation is called a **function**.

Definition of Function

A function f from a set A to a set B is a relation that assigns to each element x in the set A exactly one element y in the set B. The set A is the **domain** (or set of inputs) of the function f, and the set B contains the **range** (or set of outputs).

To help understand this definition, look at the function that relates the time of day to the temperature in Figure 1.47.





This function can be represented by the following ordered pairs, in which the first coordinate (*x*-value) is the input and the second coordinate (*y*-value) is the output.

 $\{(1, 9^{\circ}), (2, 13^{\circ}), (3, 15^{\circ}), (4, 15^{\circ}), (5, 12^{\circ}), (6, 10^{\circ})\}$

Characteristics of a Function from Set A to Set B

- **1.** Each element in *A* must be matched with an element in *B*.
- 2. Some elements in *B* may not be matched with any element in *A*.
- 3. Two or more elements in *A* may be matched with the same element in *B*.
- **4.** An element in *A* (the domain) cannot be matched with two different elements in *B*.

Functions are commonly represented in four ways.

Four Ways to Represent a Function

- **1.** *Verbally* by a sentence that describes how the input variable is related to the output variable
- **2.** *Numerically* by a table or a list of ordered pairs that matches input values with output values
- **3.** *Graphically* by points on a graph in a coordinate plane in which the input values are represented by the horizontal axis and the output values are represented by the vertical axis
- 4. Algebraically by an equation in two variables

To determine whether or not a relation is a function, you must decide whether each input value is matched with exactly one output value. If any input value is matched with two or more output values, the relation is not a function.

a. The input value *x* is the number of representatives from a state, and the output

Example 1 Testing for Functions

Determine whether the relation represents y as a function of x.

b. $\boxed{Input, x}$ Output, y 2 11 2 10 3 8 4 5 5 1 C. y 4 5 FIGURE 1.48

value y is the number of senators. **D.** Input x Output y **C.** y

Solution

- **a.** This verbal description *does* describe *y* as a function of *x*. Regardless of the value of *x*, the value of *y* is always 2. Such functions are called *constant functions*.
- **b.** This table *does not* describe *y* as a function of *x*. The input value 2 is matched with two different *y*-values.
- **c.** The graph in Figure 1.48 *does* describe *y* as a function of *x*. Each input value is matched with exactly one output value.

VERICE POINT Now try Exercise 5.

Representing functions by sets of ordered pairs is common in *discrete mathematics*. In algebra, however, it is more common to represent functions by equations or formulas involving two variables. For instance, the equation

 $y = x^2$ y is a function of x.

represents the variable y as a function of the variable x. In this equation, x is



Historical Note

Leonhard Euler (1707–1783), a Swiss mathematician, is considered to have been the most prolific and productive mathematician in history. One of his greatest influences on mathematics was his use of symbols, or notation. The function notation y = f(x)was introduced by Euler. the **independent variable** and *y* is the **dependent variable**. The domain of the function is the set of all values taken on by the independent variable *x*, and the range of the function is the set of all values taken on by the dependent variable *y*.

Example 2

2 Testing for Functions Represented Algebraically

Which of the equations represent(s) *y* as a function of *x*?

a.
$$x^2 + y = 1$$
 b. $-x + y^2 = 1$

Solution

To determine whether *y* is a function of *x*, try to solve for *y* in terms of *x*.

a. Solving for *y* yields

$x^2 + y = 1$	Write original equation.
$y = 1 - x^2.$	Solve for <i>y</i> .

To each value of *x* there corresponds exactly one value of *y*. So, *y* is a function of *x*.

b. Solving for *y* yields

$-x + y^2 = 1$	Write original equation.
$y^2 = 1 + x$	Add x to each side.
$y = \pm \sqrt{1 + x}.$	Solve for <i>y</i> .

The \pm indicates that to a given value of *x* there correspond two values of *y*. So, *y* is not a function of *x*.

CHECKPOINT Now try Exercise 15.

Function Notation

When an equation is used to represent a function, it is convenient to name the function so that it can be referenced easily. For example, you know that the equation $y = 1 - x^2$ describes y as a function of x. Suppose you give this function the name "f." Then you can use the following **function notation**.

Input	Output	Equation
X	f(x)	$f(x) = 1 - x^2$

The symbol f(x) is read as *the value of f at x* or simply *f of x*. The symbol f(x) corresponds to the *y*-value for a given *x*. So, you can write y = f(x). Keep in mind that *f* is the *name* of the function, whereas f(x) is the *value* of the function at *x*. For instance, the function given by

f(x) = 3 - 2x

has *function values* denoted by f(-1), f(0), f(2), and so on. To find these values, substitute the specified input values into the given equation.

For
$$x = -1$$
, $f(-1) = 3 - 2(-1) = 3 + 2 = 5$.
For $x = 0$, $f(0) = 3 - 2(0) = 3 - 0 = 3$.
For $x = 2$, $f(2) = 3 - 2(2) = 3 - 4 = -1$.

Although f is often used as a convenient function name and x is often used as the independent variable, you can use other letters. For instance,

$$f(x) = x^2 - 4x + 7$$
, $f(t) = t^2 - 4t + 7$, and $g(s) = s^2 - 4s + 7$

all define the same function. In fact, the role of the independent variable is that of a "placeholder." Consequently, the function could be described by

 $f(-)^2 - 4(-) + 7.$

STUDY TIP Example 3 Evaluating a Function

In Example 3, note that g(x + 2) is not equal to g(x) + g(2). In

general, $g(u + v) \neq g(u) + g(v)$.

Let $g(x) = -x^2 + 4x + 1$. Find each function value.

a.
$$g(2)$$
 b. $g(t)$ **c.** $g(x+2)$

Solution

a. Replacing x with 2 in $g(x) = -x^2 + 4x + 1$ yields the following.

 $g(2) = -(2)^2 + 4(2) + 1 = -4 + 8 + 1 = 5$

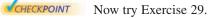
b. Replacing *x* with *t* yields the following.

$$g(t) = -(t)^2 + 4(t) + 1 = -t^2 + 4t + 1$$

c. Replacing x with x + 2 yields the following.

$$g(x + 2) = -(x + 2)^{2} + 4(x + 2) + 1$$

= -(x² + 4x + 4) + 4x + 8 + 1
= -x² - 4x - 4 + 4x + 8 + 1
= -x² + 5



A function defined by two or more equations over a specified domain is called a **piecewise-defined function.**

Example 4 A

A Piecewise-Defined Function

Evaluate the function when x = -1, 0, and 1.

$$f(x) = \begin{cases} x^2 + 1, & x < 0\\ x - 1, & x \ge 0 \end{cases}$$

Solution

Because x = -1 is less than 0, use $f(x) = x^2 + 1$ to obtain

 $f(-1) = (-1)^2 + 1 = 2.$

For x = 0, use f(x) = x - 1 to obtain

 $f(\mathbf{0}) = (\mathbf{0}) - 1 = -1.$

For x = 1, use f(x) = x - 1 to obtain

$$f(1) = (1) - 1 = 0$$

Technology

Use a graphing utility to graph the functions given by $y = \sqrt{4 - x^2}$ and $y = \sqrt{x^2 - 4}$. What is the domain of each function? Do the domains of these two functions overlap? If so, for what values do the domains overlap?

The Domain of a Function

The domain of a function can be described explicitly or it can be *implied* by the expression used to define the function. The **implied domain** is the set of all real numbers for which the expression is defined. For instance, the function given by

$$f(x) = \frac{1}{x^2 - 4}$$
 Domain excludes x-values that result in division by zero.

has an implied domain that consists of all real x other than $x = \pm 2$. These two values are excluded from the domain because division by zero is undefined. Another common type of implied domain is that used to avoid even roots of negative numbers. For example, the function given by

$$f(x) = \sqrt{x}$$
 Domain excludes x-values that result in even roots of negative numbers.

is defined only for $x \ge 0$. So, its implied domain is the interval $[0, \infty)$. In general, the domain of a function *excludes* values that would cause division by zero *or* that would result in the even root of a negative number.

Example 5 Finding the Domain of a Function

Find the domain of each function.

a. $f: \{(-3, 0), (-1, 4), (0, 2), (2, 2), (4, -1)\}$ **b.** $g(x) = \frac{1}{x + 5}$ **c.** Volume of a sphere: $V = \frac{4}{3}\pi r^3$ **d.** $h(x) = \sqrt{4 - x^2}$

Solution

a. The domain of f consists of all first coordinates in the set of ordered pairs.

Domain = $\{-3, -1, 0, 2, 4\}$

- **b.** Excluding *x*-values that yield zero in the denominator, the domain of *g* is the set of all real numbers *x* except x = -5.
- **c.** Because this function represents the volume of a sphere, the values of the radius r must be positive. So, the domain is the set of all real numbers r such that r > 0.
- **d.** This function is defined only for *x*-values for which

 $4 - x^2 \ge 0.$

By solving this inequality (see Section 2.7), you can conclude that $-2 \le x \le 2$. So, the domain is the interval [-2, 2].

CHECKPOINT Now try Exercise 59.

In Example 5(c), note that the domain of a function may be implied by the physical context. For instance, from the equation

 $V = \frac{4}{3}\pi r^3$

you would have no reason to restrict r to positive values, but the physical context implies that a sphere cannot have a negative or zero radius.



FIGURE 1.49

Applications

Example 6

The Dimensions of a Container



You work in the marketing department of a soft-drink company and are experimenting with a new can for iced tea that is slightly narrower and taller than a standard can. For your experimental can, the ratio of the height to the radius is 4, as shown in Figure 1.49.

- **a.** Write the volume of the can as a function of the radius r.
- **b.** Write the volume of the can as a function of the height *h*.

Solution

a. $V(r) = \pi r^2 h = \pi r^2 (4r) = 4\pi r^3$ Write V as a function of r.

b.
$$V(h) = \pi \left(\frac{h}{4}\right)^2 h = \frac{\pi h^3}{16}$$

Write V as a function of h.

CHECKPOINT Now try Exercise 87.

Example 7

The Path of a Baseball



A baseball is hit at a point 3 feet above ground at a velocity of 100 feet per second and an angle of 45°. The path of the baseball is given by the function

$$f(x) = -0.0032x^2 + x + 3$$

where y and x are measured in feet, as shown in Figure 1.50. Will the baseball clear a 10-foot fence located 300 feet from home plate?

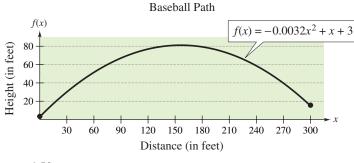


FIGURE 1.50

Solution

When x = 300, the height of the baseball is

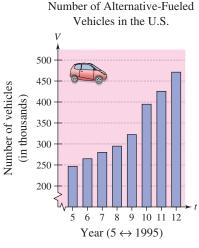
$$f(300) = -0.0032(300)^2 + 300 + 3$$

= 15 feet.

So, the baseball will clear the fence.

CHECKPOINT Now try Exercise 93.

In the equation in Example 7, the height of the baseball is a function of the distance from home plate.





Alternative-Fueled Vehicles



The number V (in thousands) of alternative-fueled vehicles in the United States increased in a linear pattern from 1995 to 1999, as shown in Figure 1.51. Then, in 2000, the number of vehicles took a jump and, until 2002, increased in a different linear pattern. These two patterns can be approximated by the function

$$V(t) = \begin{cases} 18.08t + 155.3 & 5 \le t \le 9\\ 38.20t + 10.2, & 10 \le t \le 12 \end{cases}$$

where *t* represents the year, with t = 5 corresponding to 1995. Use this function to approximate the number of alternative-fueled vehicles for each year from 1995 to 2002. (Source: Science Applications International Corporation; Energy Information Administration)

Solution

From 1995 to 1999, use V(t) = 18.08t + 155.3.

245.7	263.8	281.9	299.9	318.0
1995	1996	1997	1998	1999

From 2000 to 2002, use V(t) = 38.20t + 10.2.

392.2	430.4	468.6
2000	2001	2002
	Now	try Exercise 95.

Difference Quotients

One of the basic definitions in calculus employs the ratio

$$\frac{f(x+h) - f(x)}{h}, \quad h \neq 0.$$

This ratio is called a difference quotient, as illustrated in Example 9.

Example 9 Evaluating a Difference Quotient

For
$$f(x) = x^2 - 4x + 7$$
, find $\frac{f(x+h) - f(x)}{h}$.

Solution

$$\frac{f(x+h) - f(x)}{h} = \frac{\left[(x+h)^2 - 4(x+h) + 7\right] - (x^2 - 4x + 7)}{h}$$
$$= \frac{x^2 + 2xh + h^2 - 4x - 4h + 7 - x^2 + 4x - 7}{h}$$
$$= \frac{2xh + h^2 - 4h}{h} = \frac{h(2x+h-4)}{h} = 2x + h - 4, \ h \neq 0$$

CHECKPOINT Now try Exercise 79.

The symbol **f** indicates an example or exercise that highlights algebraic techniques specifically used in calculus.



You may find it easier to calculate the difference quotient in Example 9 by first finding f(x + h), and then substituting the resulting expression into the difference quotient, as follows.

$$f(x+h) = (x+h)^2 - 4(x+h) + 7 = x^2 + 2xh + h^2 - 4x - 4h + 7$$

$$\frac{f(x+h) - f(x)}{h} = \frac{(x^2 + 2xh + h^2 - 4x - 4h + 7) - (x^2 - 4x + 7)}{h}$$

$$= \frac{2xh + h^2 - 4h}{h} = \frac{h(2x+h-4)}{h} = 2x + h - 4, h \neq 0$$

Summary of Function Terminology

Function: A **function** is a relationship between two variables such that to each value of the independent variable there corresponds exactly one value of the dependent variable.

Function Notation: y = f(x)

f is the *name* of the function.

y is the **dependent variable.**

x is the independent variable.

f(x) is the value of the function at x.

Domain: The **domain** of a function is the set of all values (inputs) of the independent variable for which the function is defined. If x is in the domain of f, f is said to be *defined* at x. If x is not in the domain of f, f is said to be *undefined* at x.

Range: The **range** of a function is the set of all values (outputs) assumed by the dependent variable (that is, the set of all function values).

Implied Domain: If f is defined by an algebraic expression and the domain is not specified, the **implied domain** consists of all real numbers for which the expression is defined.

Writing about Mathematics

Everyday Functions In groups of two or three, identify common real-life functions. Consider everyday activities, events, and expenses, such as long distance telephone calls and car insurance. Here are two examples.

- a. The statement, "Your happiness is a function of the grade you receive in this course" *is not* a correct mathematical use of the word "function." The word "happiness" is ambiguous.
- **b.** The statement, "Your federal income tax is a function of your adjusted gross income" *is* a correct mathematical use of the word "function." Once you have determined your adjusted gross income, your income tax can be determined.

Describe your functions in words. Avoid using ambiguous words. Can you find an example of a piecewise-defined function?

1.4 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. A relation that assigns to each element *x* from a set of inputs, or _____, exactly one element *y* in a set of outputs, or _____, is called a _____.
- 2. Functions are commonly represented in four different ways, _____, ____, and _____
- **3.** For an equation that represents *y* as a function of *x*, the set of all values taken on by the ______ variable *x* is the domain, and the set of all values taken on by the ______ variable *y* is the range.
- 4. The function given by

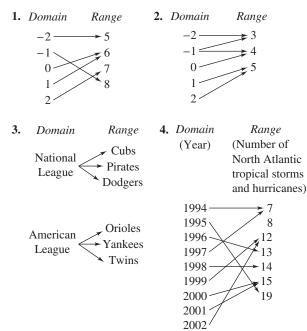
 $f(x) = \begin{cases} 2x - 1, & x < 0\\ x^2 + 4, & x \ge 0 \end{cases}$

is an example of a _____ function.

- 5. If the domain of the function f is not given, then the set of values of the independent variable for which the expression is defined is called the ______.
- 6. In calculus, one of the basic definitions is that of a _____, given by $\frac{f(x+h) f(x)}{h}$, $h \neq 0$.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1-4, is the relationship a function?



In Exercises 5–8, does the table describe a function? Explain your reasoning.

5.	Input value	-2	-1	0	1	2
	Output value	-8	-1	0	1	8

6.	Input value	0	1	2	1	0
	Output value	-4	-2	0	2	4

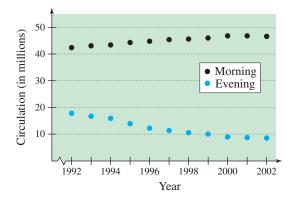
7.	Input value	10	7	4	7	10
	Output value	3	6	9	12	15

8.	Input value	0	3	9	12	15
	Output value	3	3	3	3	3

In Exercises 9 and 10, which sets of ordered pairs represent functions from A to B? Explain.

- **9.** $A = \{0, 1, 2, 3\}$ and $B = \{-2, -1, 0, 1, 2\}$
 - (a) $\{(0, 1), (1, -2), (2, 0), (3, 2)\}$
 - (b) $\{(0, -1), (2, 2), (1, -2), (3, 0), (1, 1)\}$
 - (c) $\{(0, 0), (1, 0), (2, 0), (3, 0)\}$
 - (d) $\{(0, 2), (3, 0), (1, 1)\}$
- **10.** $A = \{a, b, c\}$ and $B = \{0, 1, 2, 3\}$
 - (a) $\{(a, 1), (c, 2), (c, 3), (b, 3)\}$
 - (b) $\{(a, 1), (b, 2), (c, 3)\}$
 - (c) $\{(1, a), (0, a), (2, c), (3, b)\}$
 - (d) $\{(c, 0), (b, 0), (a, 3)\}$

Circulation of Newspapers In Exercises 11 and 12, use the graph, which shows the circulation (in millions) of daily newspapers in the United States. (Source: Editor & Publisher Company)



- **11.** Is the circulation of morning newspapers a function of the year? Is the circulation of evening newspapers a function of the year? Explain.
- 12. Let f(x) represent the circulation of evening newspapers in year *x*. Find f(1998).

In Exercises 13–24, determine whether the equation represents y as a function of x.

13.
$$x^2 + y^2 = 4$$
14. $x = y^2$ 15. $x^2 + y = 4$ 16. $x + y^2 = 4$ 17. $2x + 3y = 4$ 18. $(x - 2)^2 + y^2 = 4$ 19. $y^2 = x^2 - 1$ 20. $y = \sqrt{x + 5}$ 21. $y = |4 - x|$ 22. $|y| = 4 - x$ 23. $x = 14$ 24. $y = -75$

In Exercises 25–38, evaluate the function at each specified value of the independent variable and simplify.

25. $f(x) = 2x - 3$		
(a) $f(1)$	(b) $f(-3)$	(c) $f(x - 1)$
26. $g(y) = 7 - 3y$		
(a) $g(0)$	(b) $g(\frac{7}{3})$	(c) $g(s + 2)$
27. $V(r) = \frac{4}{3}\pi r^3$		
(a) $V(3)$	(b) $V(\frac{3}{2})$	(c) $V(2r)$
28. $h(t) = t^2 - 2t$		
(a) $h(2)$	(b) <i>h</i> (1.5)	(c) $h(x + 2)$
29. $f(y) = 3 - \sqrt{y}$		
(a) $f(4)$	(b) $f(0.25)$	(c) $f(4x^2)$
30. $f(x) = \sqrt{x+8} + $	2	
(a) $f(-8)$	(b) <i>f</i> (1)	(c) $f(x - 8)$

31. $q(x) = \frac{1}{x^2 - 9}$		
(a) $q(0)$	(b) <i>q</i> (3)	(c) $q(y + 3)$
32. $q(t) = \frac{2t^2 + 3}{t^2}$		
(a) $q(2)$	(b) <i>q</i> (0)	(c) $q(-x)$
33. $f(x) = \frac{ x }{x}$		
(a) $f(2)$	(b) $f(-2)$	(c) $f(x - 1)$
34. $f(x) = x + 4$		
(a) $f(2)$	(b) $f(-2)$	(c) $f(x^2)$
35. $f(x) = \begin{cases} 2x + 1, \\ 2x + 2, \end{cases}$	$\begin{array}{l} x < 0 \\ x \ge 0 \end{array}$	
(a) $f(-1)$	(b) $f(0)$	(c) $f(2)$
36. $f(x) = \begin{cases} x^2 + 2, \\ 2x^2 + 2, \end{cases}$	$\begin{array}{l} x \leq 1 \\ x > 1 \end{array}$	
(a) $f(-2)$	(b) $f(1)$	(c) $f(2)$
37. $f(x) = \begin{cases} 3x - 1, \\ 4, \\ x^2, \end{cases}$	x < -1 -1 $\leq x \leq 1$ x > 1	
	(b) $f(-\frac{1}{2})$	(c) $f(3)$
$\int 4-5x,$	$x \leq -2$	
38. $f(x) = \begin{cases} 4 - 5x, \\ 0, \\ x^2 + 1, \end{cases}$	-2 < x < 2	
		(a) $f(-1)$
(a) $f(-3)$	(b) $f(4)$	(c) $f(-1)$

In Exercises 39–44, complete the table.

39. $f(x) = x^2 - 3$

x	-2	-1	0	1	2
f(x)					

40. $g(x) = \sqrt{x-3}$

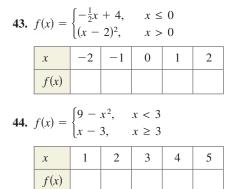
x	3	4	5	6	7
g(x)					

41.
$$h(t) = \frac{1}{2}|t+3|$$

t	-5	-4	-3	-2	-1
h(t)					

42.
$$f(s) = \frac{|s-2|}{|s-2|}$$

s	0	1	$\frac{3}{2}$	$\frac{5}{2}$	4
f(s)					



- In Exercises 45–52, find all real values of x such that f(x) = 0.
- **45.** f(x) = 15 3x**46.** f(x) = 5x + 1**47.** $f(x) = \frac{3x 4}{5}$ **48.** $f(x) = \frac{12 x^2}{5}$ **49.** $f(x) = x^2 9$ **50.** $f(x) = x^2 8x + 15$ **51.** $f(x) = x^3 x$ **52.** $f(x) = x^3 x^2 4x + 4$

In Exercises 53–56, find the value(s) of x for which f(x) = g(x).

53.
$$f(x) = x^2 + 2x + 1$$
, $g(x) = 3x + 3$
54. $f(x) = x^4 - 2x^2$, $g(x) = 2x^2$
55. $f(x) = \sqrt{3x} + 1$, $g(x) = x + 1$
56. $f(x) = \sqrt{x} - 4$, $g(x) = 2 - x$

In Exercises 57–70, find the domain of the function.

57. $f(x) = 5x^2 + 2x - 1$	58. $g(x) = 1 - 2x^2$
59. $h(t) = \frac{4}{t}$	60. $s(y) = \frac{3y}{y+5}$
61. $g(y) = \sqrt{y - 10}$	62. $f(t) = \sqrt[3]{t+4}$
63. $f(x) = \sqrt[4]{1 - x^2}$	64. $f(x) = \sqrt[4]{x^2 + 3x}$
65. $g(x) = \frac{1}{x} - \frac{3}{x+2}$	66. $h(x) = \frac{10}{x^2 - 2x}$
67. $f(s) = \frac{\sqrt{s-1}}{s-4}$	68. $f(x) = \frac{\sqrt{x+6}}{6+x}$
69. $f(x) = \frac{x-4}{\sqrt{x}}$	70. $f(x) = \frac{x-5}{\sqrt{x^2-9}}$

In Exercises 71–74, assume that the domain of f is the set $A = \{-2, -1, 0, 1, 2\}$. Determine the set of ordered pairs that represents the function f.

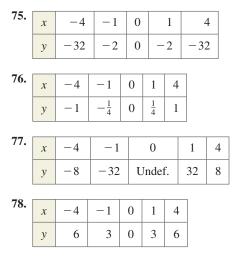
71.
$$f(x) = x^2$$
 72. $f(x) = x^2 - 3$

73.
$$f(x) = |x| + 2$$
 74. $f(x) = |x + 1|$

Exploration In Exercises 75–78, match the data with one of the following functions

$$f(x) = cx, g(x) = cx^2, h(x) = c\sqrt{|x|}, \text{ and } r(x) = \frac{c}{x}$$

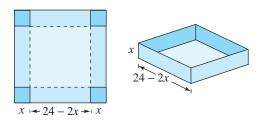
and determine the value of the constant *c* that will make the function fit the data in the table.



- In Exercises 79–86, find the difference quotient and simplify your answer.
 - **79.** $f(x) = x^2 x + 1$, $\frac{f(2+h) f(2)}{h}$, $h \neq 0$ **80.** $f(x) = 5x - x^2$, $\frac{f(5+h) - f(5)}{h}$, $h \neq 0$ **81.** $f(x) = x^3 + 3x$, $\frac{f(x+h) - f(x)}{h}$, $h \neq 0$ **82.** $f(x) = 4x^2 - 2x$, $\frac{f(x+h) - f(x)}{h}$, $h \neq 0$ **83.** $g(x) = \frac{1}{x^2}$, $\frac{g(x) - g(3)}{x - 3}$, $x \neq 3$ **84.** $f(t) = \frac{1}{t - 2}$, $\frac{f(t) - f(1)}{t - 1}$, $t \neq 1$ **85.** $f(x) = \sqrt{5x}$, $\frac{f(x) - f(5)}{x - 5}$, $x \neq 5$ **86.** $f(x) = x^{2/3} + 1$, $\frac{f(x) - f(8)}{x - 8}$, $x \neq 8$
 - **87.** *Geometry* Write the area *A* of a square as a function of its perimeter *P*.
 - **88.** *Geometry* Write the area *A* of a circle as a function of its circumference *C*.

The symbol **f** indicates an example or exercise that highlights algebraic techniques specifically used in calculus.

89. *Maximum Volume* An open box of maximum volume is to be made from a square piece of material 24 centimeters on a side by cutting equal squares from the corners and turning up the sides (see figure).



(a) The table shows the volume V (in cubic centimeters) of the box for various heights x (in centimeters). Use the table to estimate the maximum volume.

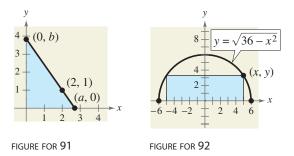
Height, <i>x</i>	1	2	3	4	5	6
Volume, V	484	800	972	1024	980	864

- (b) Plot the points (x, V) from the table in part (a). Does the relation defined by the ordered pairs represent V as a function of x?
- (c) If *V* is a function of *x*, write the function and determine its domain.
- **90.** *Maximum Profit* The cost per unit in the production of a portable CD player is \$60. The manufacturer charges \$90 per unit for orders of 100 or less. To encourage large orders, the manufacturer reduces the charge by \$0.15 per CD player for each unit ordered in excess of 100 (for example, there would be a charge of \$87 per CD player for an order size of 120).
 - (a) The table shows the profit P (in dollars) for various numbers of units ordered, x. Use the table to estimate the maximum profit.

Units, <i>x</i>	110	120	130	140
Profit, P	3135	3240	3315	3360
Units, x	150	160	170	
Profit, P	3375	3360	3315	

- (b) Plot the points (x, P) from the table in part (a). Does the relation defined by the ordered pairs represent P as a function of x?
- (c) If *P* is a function of *x*, write the function and determine its domain.

91. *Geometry* A right triangle is formed in the first quadrant by the *x*- and *y*-axes and a line through the point (2, 1) (see figure). Write the area *A* of the triangle as a function of *x*, and determine the domain of the function.



- **92.** *Geometry* A rectangle is bounded by the *x*-axis and the semicircle $y = \sqrt{36 x^2}$ (see figure). Write the area *A* of the rectangle as a function of *x*, and determine the domain of the function.
- **93.** *Path of a Ball* The height *y* (in feet) of a baseball thrown by a child is

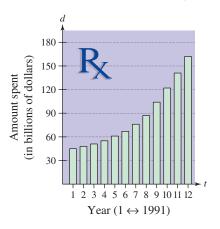
$$y = -\frac{1}{10}x^2 + 3x + 6$$

where x is the horizontal distance (in feet) from where the ball was thrown. Will the ball fly over the head of another child 30 feet away trying to catch the ball? (Assume that the child who is trying to catch the ball holds a baseball glove at a height of 5 feet.)

94. *Prescription Drugs* The amounts d (in billions of dollars) spent on prescription drugs in the United States from 1991 to 2002 (see figure) can be approximated by the model

$$d(t) = \begin{cases} 5.0t + 37, & 1 \le t \le 7\\ 18.7t - 64, & 8 \le t \le 12 \end{cases}$$

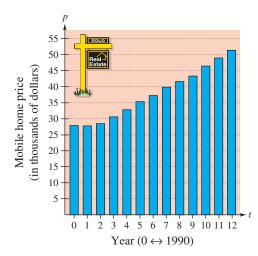
where *t* represents the year, with t = 1 corresponding to 1991. Use this model to find the amount spent on prescription drugs in each year from 1991 to 2002. (Source: U.S. Centers for Medicare & Medicaid Services)



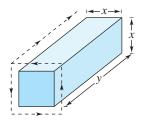
95. Average Price The average prices p (in thousands of dollars) of a new mobile home in the United States from 1990 to 2002 (see figure) can be approximated by the model

$$p(t) = \begin{cases} 0.182t^2 + 0.57t + 27.3, & 0 \le t \le 7\\ 2.50t + 21.3, & 8 \le t \le 12 \end{cases}$$

where *t* represents the year, with t = 0 corresponding to 1990. Use this model to find the average price of a mobile home in each year from 1990 to 2002. (Source: U.S. Census Bureau)



96. *Postal Regulations* A rectangular package to be sent by the U.S. Postal Service can have a maximum combined length and girth (perimeter of a cross section) of 108 inches (see figure).



- (a) Write the volume V of the package as a function of x. What is the domain of the function?
- (b) Use a graphing utility to graph your function. Be sure to use an appropriate window setting.
 - (c) What dimensions will maximize the volume of the package? Explain your answer.
- **97.** *Cost, Revenue, and Profit* A company produces a product for which the variable cost is \$12.30 per unit and the fixed costs are \$98,000. The product sells for \$17.98. Let *x* be the number of units produced and sold.
 - (a) The total cost for a business is the sum of the variable cost and the fixed costs. Write the total cost *C* as a function of the number of units produced.

- (b) Write the revenue *R* as a function of the number of units sold.
- (c) Write the profit *P* as a function of the number of units sold. (*Note:* P = R C)
- **98.** *Average Cost* The inventor of a new game believes that the variable cost for producing the game is \$0.95 per unit and the fixed costs are \$6000. The inventor sells each game for \$1.69. Let x be the number of games sold.
 - (a) The total cost for a business is the sum of the variable cost and the fixed costs. Write the total cost C as a function of the number of games sold.
 - (b) Write the average cost per unit $\overline{C} = C/x$ as a function of *x*.
- **99.** *Transportation* For groups of 80 or more people, a charter bus company determines the rate per person according to the formula

Rate = 8 - 0.05(n - 80), $n \ge 80$

where the rate is given in dollars and n is the number of people.

- (a) Write the revenue *R* for the bus company as a function of *n*.
- (b) Use the function in part (a) to complete the table. What can you conclude?

n	90	100	110	120	130	140	150
R(n)							

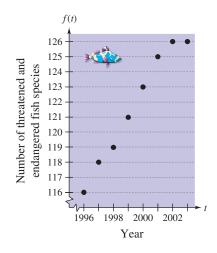
- **100.** *Physics* The force *F* (in tons) of water against the face of a dam is estimated by the function $F(y) = 149.76\sqrt{10}y^{5/2}$, where *y* is the depth of the water (in feet).
 - (a) Complete the table. What can you conclude from the table?

у	5	10	20	30	40
F(y)					

- (b) Use the table to approximate the depth at which the force against the dam is 1,000,000 tons.
- (c) Find the depth at which the force against the dam is 1,000,000 tons algebraically.
- **101.** *Height of a Balloon* A balloon carrying a transmitter ascends vertically from a point 3000 feet from the receiving station.
 - (a) Draw a diagram that gives a visual representation of the problem. Let *h* represent the height of the balloon and let *d* represent the distance between the balloon and the receiving station.
 - (b) Write the height of the balloon as a function of *d*. What is the domain of the function?

Model It

102. *Wildlife* The graph shows the numbers of threatened and endangered fish species in the world from 1996 through 2003. Let f(t) represent the number of threatened and endangered fish species in the year *t*. (Source: U.S. Fish and Wildlife Service)



- (a) Find $\frac{f(2003) f(1996)}{2003 1996}$ and interpret the result in the context of the problem.
- (b) Find a linear model for the data algebraically. Let *N* represent the number of threatened and endangered fish species and let x = 6 correspond to 1996.
- (c) Use the model found in part (b) to complete the table.

x	6	7	8	9	10	11	12	13
N								

- (d) Compare your results from part (c) with the actual data.
- (e) Use a graphing utility to find a linear model for the data. Let x = 6 correspond to 1996. How does the model you found in part (b) compare with the model given by the graphing utility?

Synthesis

True or False? In Exercises 103 and 104, determine whether the statement is true or false. Justify your answer.

- **103.** The domain of the function given by $f(x) = x^4 1$ is $(-\infty, \infty)$, and the range of f(x) is $(0, \infty)$.
- **104.** The set of ordered pairs $\{(-8, -2), (-6, 0), (-4, 0), (-2, 2), (0, 4), (2, -2)\}$ represents a function.
- **105.** *Writing* In your own words, explain the meanings of *domain* and *range*.
- **106.** *Think About It* Consider $f(x) = \sqrt{x-2}$ and $g(x) = \sqrt[3]{x-2}$. Why are the domains of f and g different?

In Exercises 107 and 108, determine whether the statements use the word *function* in ways that are mathematically correct. Explain your reasoning.

- **107.** (a) The sales tax on a purchased item is a function of the selling price.
 - (b) Your score on the next algebra exam is a function of the number of hours you study the night before the exam.
- **108.** (a) The amount in your savings account is a function of your salary.
 - (b) The speed at which a free-falling baseball strikes the ground is a function of the height from which it was dropped.

Skills Review

In Exercises 109–112, solve the equation.

109.
$$\frac{t}{3} + \frac{t}{5} = 1$$

110. $\frac{3}{t} + \frac{5}{t} = 1$
111. $\frac{3}{x(x+1)} - \frac{4}{x} = \frac{1}{x+1}$
112. $\frac{12}{x} - 3 = \frac{4}{x} + 9$

In Exercises 113–116, find the equation of the line passing through the pair of points.

113.
$$(-2, -5), (4, -1)$$
114. $(10, 0), (1, 9)$ **115.** $(-6, 5), (3, -5)$ **116.** $\left(-\frac{1}{2}, 3\right), \left(\frac{11}{2}, -\frac{1}{3}\right)$

1.5 Analyzing Graphs of Functions

What you should learn

- Use the Vertical Line Test for functions.
- Find the zeros of functions.
- Determine intervals on which functions are increasing or decreasing and determine relative maximum and relative minimum values of functions.
- Determine the average rate of change of a function.
- Identify even and odd functions.

Why you should learn it

Graphs of functions can help you visualize relationships between variables in real life. For instance, in Exercise 86 on page 64, you will use the graph of a function to represent visually the temperature for a city over a 24-hour period.



In Section 1.4, you studied functions from an algebraic point of view. In this section, you will study functions from a graphical perspective.

The **graph of a function** f is the collection of ordered pairs (x, f(x)) such that x is in the domain of f. As you study this section, remember that

x = the directed distance from the *y*-axis

y = f(x) = the directed distance from the *x*-axis

as shown in Figure 1.52.

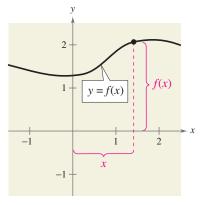


FIGURE 1.52

Example 1

Finding the Domain and Range of a Function

Use the graph of the function f, shown in Figure 1.53, to find (a) the domain of f, (b) the function values f(-1) and f(2), and (c) the range of f.

Solution

- **a.** The closed dot at (-1, 1) indicates that x = -1 is in the domain of *f*, whereas the open dot at (5, 2) indicates that x = 5 is not in the domain. So, the domain of *f* is all *x* in the interval [-1, 5).
- **b.** Because (-1, 1) is a point on the graph of f, it follows that f(-1) = 1. Similarly, because (2, -3) is a point on the graph of f, it follows that f(2) = -3.
- **c.** Because the graph does not extend below f(2) = -3 or above f(0) = 3, the range of f is the interval [-3, 3].

CHECKPOINT Now try Exercise 1.

The use of dots (open or closed) at the extreme left and right points of a graph indicates that the graph does not extend beyond these points. If no such dots are shown, assume that the graph extends beyond these points.

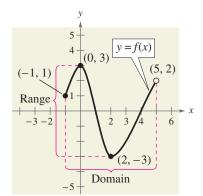


FIGURE 1.53

By the definition of a function, at most one *y*-value corresponds to a given *x*-value. This means that the graph of a function cannot have two or more different points with the same *x*-coordinate, and no two points on the graph of a function can be vertically above or below each other. It follows, then, that a vertical line can intersect the graph of a function at most once. This observation provides a convenient visual test called the **Vertical Line Test** for functions.

Vertical Line Test for Functions

A set of points in a coordinate plane is the graph of *y* as a function of *x* if and only if no *vertical* line intersects the graph at more than one point.

Example 2 Vertical Line Test for Functions

Use the Vertical Line Test to decide whether the graphs in Figure 1.54 represent y as a function of x.

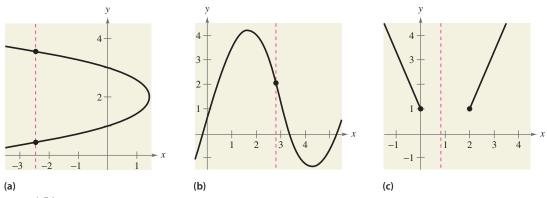


FIGURE 1.54

Solution

- **a.** This *is not* a graph of *y* as a function of *x*, because you can find a vertical line that intersects the graph twice. That is, for a particular input *x*, there is more than one output *y*.
- **b.** This *is* a graph of *y* as a function of *x*, because every vertical line intersects the graph at most once. That is, for a particular input *x*, there is at most one output *y*.
- **c.** This *is* a graph of *y* as a function of *x*. (Note that if a vertical line does not intersect the graph, it simply means that the function is undefined for that particular value of *x*.) That is, for a particular input *x*, there is at most one output *y*.

CHECKPOINT Now try Exercise 9.

Zeros of a Function

If the graph of a function of x has an x-intercept at (a, 0), then a is a **zero** of the function.

Zeros of a Function

The **zeros of a function** f of x are the x-values for which f(x) = 0.

Finding the Zeros of a Function Example 3

Find the zeros of each function.

a.
$$f(x) = 3x^2 + x - 10$$
 b. $g(x) = \sqrt{10 - x^2}$ **c.** $h(t) = \frac{2t - 3}{t + 5}$

Solution

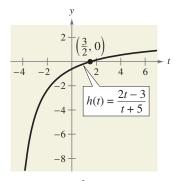
To find the zeros of a function, set the function equal to zero and solve for the independent variable.

a. $3x^2 + x - 10 = 0$		Set $f(x)$ equal to 0.
(3x - 5)(x + 2) = 0		Factor.
3x-5=0	$ x = \frac{5}{3} $	Set 1st factor equal to 0.
x + 2 = 0	x = -	2 Set 2nd factor equal to 0.
	_	

The zeros of f are $x = \frac{5}{3}$ and x = -2. In Figure 1.55, note that the graph of f has $\left(\frac{5}{3}, 0\right)$ and (-2, 0) as its *x*-intercepts.

b. $\sqrt{10 - x^2} = 0$	Set $g(x)$ equal to 0.
$10 - x^2 = 0$	Square each side.
$10 = x^2$	Add x^2 to each side.
$\pm\sqrt{10} = x$	Extract square roots.

Zeros of g: $x = \pm \sqrt{10}$ FIGURE 1.56

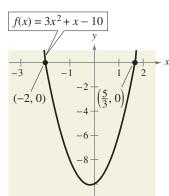




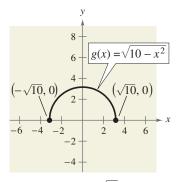
The zeros of g are $x = -\sqrt{10}$ and $x = \sqrt{10}$. In Figure 1.56, note that the graph of g has $(-\sqrt{10}, 0)$ and $(\sqrt{10}, 0)$ as its x-intercepts. 2 **∩** 4

c. $\frac{2t-3}{t+5} = 0$	Set $h(t)$ equal to 0.
2t - 3 = 0	Multiply each side by $t + 5$.
2t = 3	Add 3 to each side.
$t = \frac{3}{2}$	Divide each side by 2.

The zero of h is $t = \frac{3}{2}$. In Figure 1.57, note that the graph of h has $(\frac{3}{2}, 0)$ as its *t*-intercept.



Zeros of f: $x = -2, x = \frac{5}{3}$ FIGURE 1.55



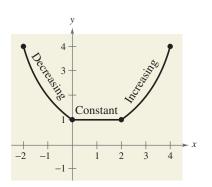


FIGURE 1.58

Increasing and Decreasing Functions

The more you know about the graph of a function, the more you know about the function itself. Consider the graph shown in Figure 1.58. As you move from *left to right*, this graph falls from x = -2 to x = 0, is constant from x = 0 to x = 2, and rises from x = 2 to x = 4.

Increasing, Decreasing, and Constant Functions

A function *f* is **increasing** on an interval if, for any x_1 and x_2 in the interval, $x_1 < x_2$ implies $f(x_1) < f(x_2)$.

A function *f* is **decreasing** on an interval if, for any x_1 and x_2 in the interval, $x_1 < x_2$ implies $f(x_1) > f(x_2)$.

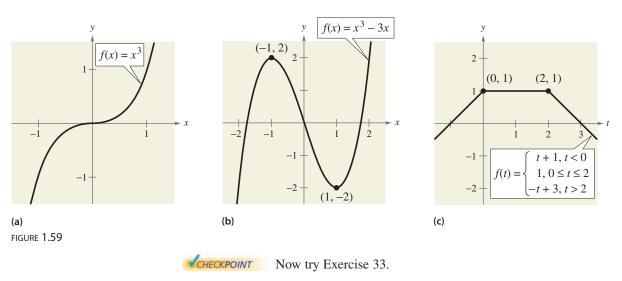
A function *f* is **constant** on an interval if, for any x_1 and x_2 in the interval, $f(x_1) = f(x_2)$.

Example 4 Increasing and Decreasing Functions

Use the graphs in Figure 1.59 to describe the increasing or decreasing behavior of each function.

Solution

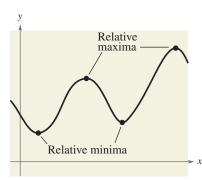
- a. This function is increasing over the entire real line.
- **b.** This function is increasing on the interval $(-\infty, -1)$, decreasing on the interval (-1, 1), and increasing on the interval $(1, \infty)$.
- c. This function is increasing on the interval $(-\infty, 0)$, constant on the interval (0, 2), and decreasing on the interval $(2, \infty)$.



To help you decide whether a function is increasing, decreasing, or constant on an interval, you can evaluate the function for several values of x. However, calculus is needed to determine, for certain, all intervals on which a function is increasing, decreasing, or constant.

STUDY TIP

A relative minimum or relative maximum is also referred to as a *local* minimum or *local* maximum.





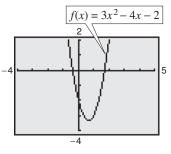


FIGURE 1.61

The points at which a function changes its increasing, decreasing, or constant behavior are helpful in determining the relative minimum or relative maximum values of the function.

Definitions of Relative Minimum and Relative Maximum

A function value f(a) is called a **relative minimum** of f if there exists an interval (x_1, x_2) that contains *a* such that

 $x_1 < x < x_2$ implies $f(a) \le f(x)$.

A function value f(a) is called a **relative maximum** of f if there exists an interval (x_1, x_2) that contains a such that

 $x_1 < x < x_2$ implies $f(a) \ge f(x)$.

Figure 1.60 shows several different examples of relative minima and relative maxima. In Section 2.1, you will study a technique for finding the *exact point* at which a second-degree polynomial function has a relative minimum or relative maximum. For the time being, however, you can use a graphing utility to find reasonable approximations of these points.

Example 5 Approximating a Relative Minimum

Use a graphing utility to approximate the relative minimum of the function given by $f(x) = 3x^2 - 4x - 2$.

Solution

The graph of f is shown in Figure 1.61. By using the zoom and trace features or the minimum feature of a graphing utility, you can estimate that the function has a relative minimum at the point

(0.67, -3.33).Relative minimum

Later, in Section 2.1, you will be able to determine that the exact point at which the relative minimum occurs is $\left(\frac{2}{3}, -\frac{10}{3}\right)$.



VCHECKPOINT Now try Exercise 49.

You can also use the *table* feature of a graphing utility to approximate numerically the relative minimum of the function in Example 5. Using a table that begins at 0.6 and increments the value of x by 0.01, you can approximate that the minimum of $f(x) = 3x^2 - 4x - 2$ occurs at the point (0.67, -3.33).

Technology

If you use a graphing utility to estimate the x- and y-values of a relative minimum or relative maximum, the zoom feature will often produce graphs that are nearly flat. To overcome this problem, you can manually change the vertical setting of the viewing window. The graph will stretch vertically if the values of Ymin and Ymax are closer together.

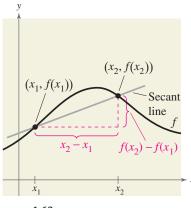
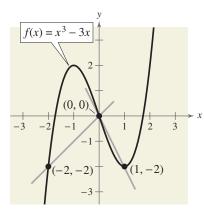


FIGURE **1.62**





Exploration

Use the information in Example 7 to find the average speed of the car from $t_1 = 0$ to $t_2 = 9$ seconds. Explain why the result is less than the value obtained in part (b).

Average Rate of Change

In Section 1.3, you learned that the slope of a line can be interpreted as a *rate of change*. For a nonlinear graph whose slope changes at each point, the **average rate of change** between any two points $(x_1, f(x_1))$ and $(x_2, f(x_2))$ is the slope of the line through the two points (see Figure 1.62). The line through the two points is called the **secant line**, and the slope of this line is denoted as m_{sec} .

Average rate of change of f from
$$x_1$$
 to $x_2 = \frac{f(x_2) - f(x_1)}{x_2 - x_1}$
= $\frac{\text{change in } y}{\text{change in } x}$
= m_{sec}

Example 6

Average Rate of Change of a Function

Find the average rates of change of $f(x) = x^3 - 3x$ (a) from $x_1 = -2$ to $x_2 = 0$ and (b) from $x_1 = 0$ to $x_2 = 1$ (see Figure 1.63).

Solution

a. The average rate of change of f from $x_1 = -2$ to $x_2 = 0$ is

$$\frac{f(x_2) - f(x_1)}{x_2 - x_1} = \frac{f(0) - f(-2)}{0 - (-2)} = \frac{0 - (-2)}{2} = 1.$$
 Secant line has positive slope.

b. The average rate of change of f from $x_1 = 0$ to $x_2 = 1$ is

$$\frac{f(x_2) - f(x_1)}{x_2 - x_1} = \frac{f(1) - f(0)}{1 - 0} = \frac{-2 - 0}{1} = -2.$$
 Secant line has negative slope.

CHECKPOINT Now try Exercise 63.

Example 7

Finding Average Speed



The distance *s* (in feet) a moving car is from a stoplight is given by the function $s(t) = 20t^{3/2}$, where *t* is the time (in seconds). Find the average speed of the car (a) from $t_1 = 0$ to $t_2 = 4$ seconds and (b) from $t_1 = 4$ to $t_2 = 9$ seconds.

Solution

a. The average speed of the car from $t_1 = 0$ to $t_2 = 4$ seconds is

$$\frac{s(t_2) - s(t_1)}{t_2 - t_1} = \frac{s(4) - s(0)}{4 - (0)} = \frac{160 - 0}{4} = 40$$
 feet per second.

b. The average speed of the car from $t_1 = 4$ to $t_2 = 9$ seconds is

$$\frac{s(t_2) - s(t_1)}{t_2 - t_1} = \frac{s(9) - s(4)}{9 - 4} = \frac{540 - 160}{5} = 76$$
 feet per second

CHECKPOINT Now try Exercise 89.

Even and Odd Functions

In Section 1.2, you studied different types of symmetry of a graph. In the terminology of functions, a function is said to be even if its graph is symmetric with respect to the y-axis and to be **odd** if its graph is symmetric with respect to the origin. The symmetry tests in Section 1.2 yield the following tests for even and odd functions.

Tests for Even and Odd Functions

A function y = f(x) is **even** if, for each x in the domain of f,

f(-x) = f(x).

A function y = f(x) is **odd** if, for each x in the domain of f,

f(-x) = -f(x).

Example 8 **Even and Odd Functions**

- **a.** The function $g(x) = x^3 x$ is odd because g(-x) = -g(x), as follows.
 - $g(-x) = (-x)^3 (-x)$ Substitute -x for x. $= -x^3 + x$ Simplify. $= -(x^3 - x)$ Distributive Property = -g(x)Test for odd function
- **b.** The function $h(x) = x^2 + 1$ is even because h(-x) = h(x), as follows.

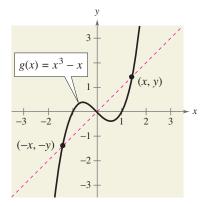
$$h(-x) = (-x)^2 + 1$$
$$= x^2 + 1$$
$$= h(x)$$

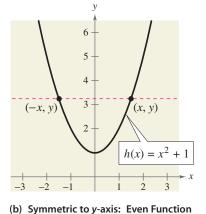
Simplify.

Test for even function

Substitute -x for x.

The graphs and symmetry of these two functions are shown in Figure 1.64.





(a) Symmetric to origin: Odd Function FIGURE 1.64



CHECKPOINT Now try Exercise 71.

Graph each of the functions with a graphing utility. Determine whether the function is even, odd, or neither.

$$f(x) = x^{2} - x^{4}$$

$$g(x) = 2x^{3} + 1$$

$$h(x) = x^{5} - 2x^{3} + x$$

$$j(x) = 2 - x^{6} - x^{8}$$

$$k(x) = x^{5} - 2x^{4} + x - x^{8}$$

$$p(x) = x^{9} + 3x^{5} - x^{3} + x^{8}$$

2

What do you notice about the equations of functions that are odd? What do you notice about the equations of functions that are even? Can you describe a way to identify a function as odd or even by inspecting the equation? Can you describe a way to identify a function as neither odd nor even by inspecting the equation?

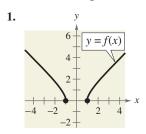
1.5 Exercises

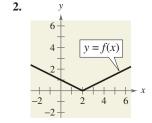
VOCABULARY CHECK: Fill in the blanks.

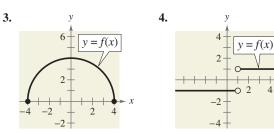
- 1. The graph of a function f is the collection of ______ or (x, f(x)) such that x is in the domain of f.
- **2.** The ______ is used to determine whether the graph of an equation is a function of *y* in terms of *x*.
- **3.** The ______ of a function f are the values of x for which f(x) = 0.
- **4.** A function f is ______ on an interval if, for any x_1 and x_2 in the interval, $x_1 < x_2$ implies $f(x_1) > f(x_2)$.
- 5. A function value f(a) is a relative _____ of f if there exists an interval (x_1, x_2) containing a such that $x_1 < x < x_2$ implies $f(a) \ge f(x)$.
- 6. The _____ between any two points $(x_1, f(x_1))$ and $(x_2, f(x_2))$ is the slope of the line through the two points, and this line is called the _____ line.
- 7. A function f is ______ if for the each x in the domain of f, f(-x) = -f(x).
- **8.** A function *f* is ______ if its graph is symmetric with respect to the *y*-axis.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

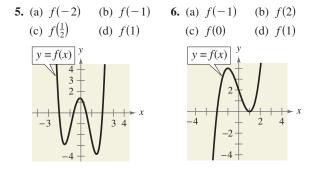
In Exercises 1–4, use the graph of the function to find the domain and range of *f*.

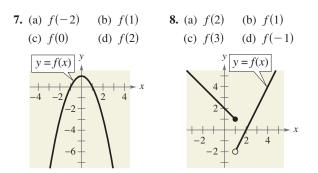




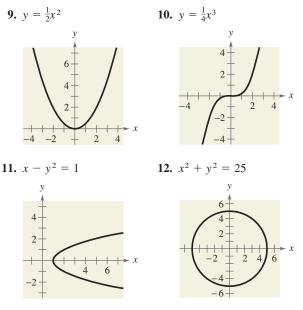


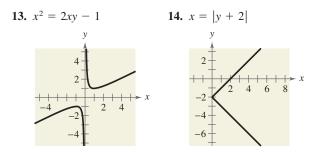
In Exercises 5–8, use the graph of the function to find the indicated function values.





In Exercises 9–14, use the Vertical Line Test to determine whether *y* is a function of *x*. To print an enlarged copy of the graph, go to the website *www.mathgraphs.com*.





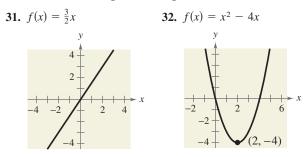
In Exercises 15–24, find the zeros of the function algebraically.

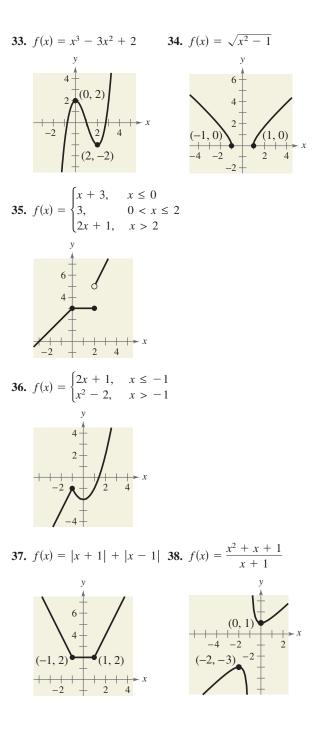
- **15.** $f(x) = 2x^2 7x 30$ **16.** $f(x) = 3x^2 + 22x - 16$ **17.** $f(x) = \frac{x}{9x^2 - 4}$ **18.** $f(x) = \frac{x^2 - 9x + 14}{4x}$ **19.** $f(x) = \frac{1}{2}x^3 - x$ **20.** $f(x) = x^3 - 4x^2 - 9x + 36$ **21.** $f(x) = 4x^3 - 24x^2 - x + 6$ **22.** $f(x) = 9x^4 - 25x^2$ **23.** $f(x) = \sqrt{2x} - 1$ **24.** $f(x) = \sqrt{3x + 2}$
- In Exercises 25–30, (a) use a graphing utility to graph the function and find the zeros of the function and (b) verify your results from part (a) algebraically.

25.
$$f(x) = 3 + \frac{5}{x}$$

26. $f(x) = x(x - 7)$
27. $f(x) = \sqrt{2x + 11}$
28. $f(x) = \sqrt{3x - 14} - 8$
29. $f(x) = \frac{3x - 1}{x - 6}$
30. $f(x) = \frac{2x^2 - 9}{3 - x}$

In Exercises 31–38, determine the intervals over which the function is increasing, decreasing, or constant.





- In Exercises 39–48, (a) use a graphing utility to graph the function and visually determine the intervals over which the function is increasing, decreasing, or constant, and (b) make a table of values to verify whether the function is increasing, decreasing, or constant over the intervals you identified in part (a).
 - **39.** f(x) = 3**40.** g(x) = x**41.** $g(s) = \frac{s^2}{4}$ **42.** $h(x) = x^2 4$ **43.** $f(t) = -t^4$ **44.** $f(x) = 3x^4 6x^2$ **45.** $f(x) = \sqrt{1-x}$ **46.** $f(x) = x\sqrt{x+3}$ **47.** $f(x) = x^{3/2}$ **48.** $f(x) = x^{2/3}$
- In Exercises 49–54, use a graphing utility to graph the function and approximate (to two decimal places) any relative minimum or relative maximum values.
 - **49.** f(x) = (x 4)(x + 2) **50.** $f(x) = 3x^2 - 2x - 5$ **51.** $f(x) = -x^2 + 3x - 2$ **52.** $f(x) = -2x^2 + 9x$ **53.** f(x) = x(x - 2)(x + 3)**54.** $f(x) = x^3 - 3x^2 - x + 1$

In Exercises 55–62, graph the function and determine the interval(s) for which $f(x) \ge 0$.

55. $f(x) = 4 - x$	56. $f(x) = 4x + 2$
57. $f(x) = x^2 + x$	58. $f(x) = x^2 - 4x$
59. $f(x) = \sqrt{x-1}$	60. $f(x) = \sqrt{x+2}$
61. $f(x) = -(1 + x)$	62. $f(x) = \frac{1}{2}(2 + x)$

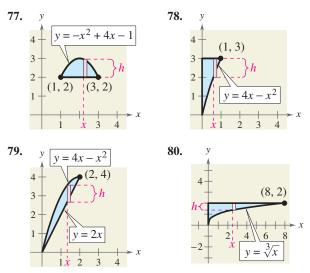
J In Exercises 63–70, find the average rate of change of the function from x_1 to x_2 .

Function	x-Values
63. $f(x) = -2x + 15$	$x_1 = 0, x_2 = 3$
64. $f(x) = 3x + 8$	$x_1 = 0, x_2 = 3$
65. $f(x) = x^2 + 12x - 4$	$x_1 = 1, x_2 = 5$
66. $f(x) = x^2 - 2x + 8$	$x_1 = 1, x_2 = 5$
67. $f(x) = x^3 - 3x^2 - x$	$x_1 = 1, x_2 = 3$
68. $f(x) = -x^3 + 6x^2 + x$	$x_1 = 1, x_2 = 6$
69. $f(x) = -\sqrt{x-2} + 5$	$x_1 = 3, x_2 = 11$
70. $f(x) = -\sqrt{x+1} + 3$	$x_1 = 3, x_2 = 8$

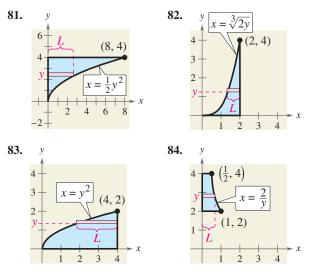
In Exercises 71–76, determine whether the function is even, odd, or neither. Then describe the symmetry.

71. $f(x) = x^6 - 2x^2 + 3$ **72.** $h(x) = x^3 - 5$ **73.** $g(x) = x^3 - 5x$ **74.** $f(x) = x\sqrt{1 - x^2}$ **75.** $f(t) = t^2 + 2t - 3$ **76.** $g(s) = 4s^{2/3}$

f In Exercises 77–80, write the height *h* of the rectangle as a function of *x*.



In Exercises 81–84, write the length L of the rectangle as a function of y.



85. *Electronics* The number of lumens (time rate of flow of light) *L* from a fluorescent lamp can be approximated by the model

 $L = -0.294x^2 + 97.744x - 664.875, \quad 20 \le x \le 90$

where *x* is the wattage of the lamp.

- (a) Use a graphing utility to graph the function.
- (b) Use the graph from part (a) to estimate the wattage necessary to obtain 2000 lumens.

Model It

86. *Data Analysis: Temperature* The table shows the temperature *y* (in degrees Fahrenheit) of a certain city over a 24-hour period. Let *x* represent the time of day, where x = 0 corresponds to 6 A.M.

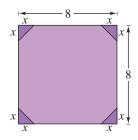
:=]=:		
1	lime, x	Temperature, y
	0	34
	2	50
	4	60
	6	64
	8	63
	10	59
	12	53
	14	46
	16	40
	18	36
	20	34
	22	37
	24	45

A model that represents these data is given by

 $y = 0.026x^3 - 1.03x^2 + 10.2x + 34, \quad 0 \le x \le 24.$

- (a) Use a graphing utility to create a scatter plot of the data. Then graph the model in the same viewing window.
- (b) How well does the model fit the data?
- (c) Use the graph to approximate the times when the temperature was increasing and decreasing.
- (d) Use the graph to approximate the maximum and minimum temperatures during this 24-hour period.
- (e) Could this model be used to predict the temperature for the city during the next 24-hour period? Why or why not?
- **87.** *Coordinate Axis Scale* Each function models the specified data for the years 1995 through 2005, with t = 5 corresponding to 1995. Estimate a reasonable scale for the vertical axis (e.g., hundreds, thousands, millions, etc.) of the graph and justify your answer. (There are many correct answers.)
 - (a) f(t) represents the average salary of college professors.
 - (b) f(t) represents the U.S. population.
 - (c) f(t) represents the percent of the civilian work force that is unemployed.

88. *Geometry* Corners of equal size are cut from a square with sides of length 8 meters (see figure).



- (a) Write the area A of the resulting figure as a function of *x*. Determine the domain of the function.
- (b) Use a graphing utility to graph the area function over its domain. Use the graph to find the range of the function.
 - (c) Identify the figure that would result if *x* were chosen to be the maximum value in the domain of the function. What would be the length of each side of the figure?
- **89.** *Digital Music Sales* The estimated revenues *r* (in billions of dollars) from sales of digital music from 2002 to 2007 can be approximated by the model

 $r = 15.639t^3 - 104.75t^2 + 303.5t - 301, \quad 2 \le t \le 7$

where *t* represents the year, with t = 2 corresponding to 2002. (Source: *Fortune*)

- (a) Use a graphing utility to graph the model.
 - (b) Find the average rate of change of the model from 2002 to 2007. Interpret your answer in the context of the problem.
- **90.** *Foreign College Students* The numbers of foreign students *F* (in thousands) enrolled in colleges in the United States from 1992 to 2002 can be approximated by the model.

 $F = 0.004t^4 + 0.46t^2 + 431.6, \quad 2 \le t \le 12$

where *t* represents the year, with t = 2 corresponding to 1992. (Source: Institute of International Education)

- (a) Use a graphing utility to graph the model.
- (b) Find the average rate of change of the model from 1992 to 2002. Interpret your answer in the context of the problem.
 - (c) Find the five-year time periods when the rate of change was the greatest and the least.

Physics In Exercises 91–96, (a) use the position equation $s = -16t^2 + v_0t + s_0$ to write a function that represents the situation, (b) use a graphing utility to graph the function, (c) find the average rate of change of the function from t_1 to t_2 , (d) interpret your answer to part (c) in the context of the problem, (e) find the equation of the secant line through t_1 and t_2 , and (f) graph the secant line in the same viewing window as your position function.

91. An object is thrown upward from a height of 6 feet at a velocity of 64 feet per second.

 $t_1 = 0, t_2 = 3$

92. An object is thrown upward from a height of 6.5 feet at a velocity of 72 feet per second.

$$t_1 = 0, t_2 = 4$$

93. An object is thrown upward from ground level at a velocity of 120 feet per second.

 $t_1 = 3, t_2 = 5$

94. An object is thrown upward from ground level at a velocity of 96 feet per second.

 $t_1 = 2, t_2 = 5$

95. An object is dropped from a height of 120 feet.

$$t_1 = 0, t_2 = 2$$

96. An object is dropped from a height of 80 feet.

 $t_1 = 1, t_2 = 2$

Synthesis

True or False? In Exercises 97 and 98, determine whether the statement is true or false. Justify your answer.

- **97.** A function with a square root cannot have a domain that is the set of real numbers.
- **98.** It is possible for an odd function to have the interval $[0, \infty)$ as its domain.
- **99.** If *f* is an even function, determine whether *g* is even, odd, or neither. Explain.
 - (a) g(x) = -f(x)
 - (b) g(x) = f(-x)
 - (c) g(x) = f(x) 2
 - (d) g(x) = f(x 2)
- **100.** *Think About It* Does the graph in Exercise 11 represent *x* as a function of *y*? Explain.

Think About It In Exercises 101–104, find the coordinates of a second point on the graph of a function f if the given point is on the graph and the function is (a) even and (b) odd.

101.
$$\left(-\frac{3}{2}, 4\right)$$

102. $\left(-\frac{5}{3}, -7\right)$
103. $(4, 9)$
104. $(5, -1)$

105. *Writing* Use a graphing utility to graph each function. Write a paragraph describing any similarities and differences you observe among the graphs.

(a) y = x (b) $y = x^2$ (c) $y = x^3$ (d) $y = x^4$ (e) $y = x^5$ (f) $y = x^6$

106. *Conjecture* Use the results of Exercise 105 to make a conjecture about the graphs of $y = x^7$ and $y = x^8$. Use a graphing utility to graph the functions and compare the results with your conjecture.

Skills Review

In Exercises 107–110, solve the equation.

107.
$$x^2 - 10x = 0$$

108. $100 - (x - 5)^2 = 0$
109. $x^3 - x = 0$
110. $16x^2 - 40x + 25 = 0$

In Exercises 111–114, evaluate the function at each specified value of the independent variable and simplify.

111.
$$f(x) = 5x - 8$$

(a) $f(9)$ (b) $f(-4)$ (c) $f(x - 7)$
112. $f(x) = x^2 - 10x$
(a) $f(4)$ (b) $f(-8)$ (c) $f(x - 4)$
113. $f(x) = \sqrt{x - 12} - 9$
(a) $f(12)$ (b) $f(40)$ (c) $f(-\sqrt{36})$
114. $f(x) = x^4 - x - 5$
(a) $f(-1)$ (b) $f(\frac{1}{2})$ (c) $f(2\sqrt{3})$

In Exercises 115 and 116, find the difference quotient and simplify your answer.

115.
$$f(x) = x^2 - 2x + 9$$
, $\frac{f(3+h) - f(3)}{h}$, $h \neq 0$
116. $f(x) = 5 + 6x - x^2$, $\frac{f(6+h) - f(6)}{h}$, $h \neq 0$

1.6 **A Library of Parent Functions**

What you should learn

- · Identify and graph linear and squaring functions.
- Identify and graph cubic, square root, and reciprocal functions.
- Identify and graph step and other piecewise-defined functions.
- Recognize graphs of parent functions.

Why you should learn it

Step functions can be used to model real-life situations. For instance, in Exercise 63 on page 72, you will use a step function to model the cost of sending an overnight package from Los Angeles to Miami.



© Getty Images

Linear and Squaring Functions

One of the goals of this text is to enable you to recognize the basic shapes of the graphs of different types of functions. For instance, you know that the graph of the **linear function** f(x) = ax + b is a line with slope m = a and y-intercept at (0, b). The graph of the linear function has the following characteristics.

- The domain of the function is the set of all real numbers.
- The range of the function is the set of all real numbers.
- The graph has an x-intercept of (-b/m, 0) and a y-intercept of (0, b).
- The graph is increasing if m > 0, decreasing if m < 0, and constant if m = 0.

Example 1 Writing a Linear Function

Write the linear function f for which f(1) = 3 and f(4) = 0.

Solution

To find the equation of the line that passes through $(x_1, y_1) = (1, 3)$ and $(x_2, y_2) = (4, 0)$, first find the slope of the line.

$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{0 - 3}{4 - 1} = \frac{-3}{3} = -1$$

Next, use the point-slope form of the equation of a line.

$y - y_1 = m(x - x_1)$	Point-slope form
y-3=-1(x-1)	Substitute for x_1 , y_1 , and m .
y = -x + 4	Simplify.
f(x) = -x + 4	Function notation

The graph of this function is shown in Figure 1.65.

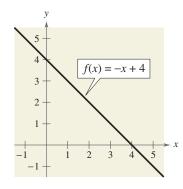


FIGURE 1.65 **CHECKPOINT** Now try Exercise 1.

There are two special types of linear functions, the **constant function** and the **identity function**. A constant function has the form

f(x) = c

and has the domain of all real numbers with a range consisting of a single real number c. The graph of a constant function is a horizontal line, as shown in Figure 1.66. The identity function has the form

$$f(x) = x$$

Its domain and range are the set of all real numbers. The identity function has a slope of m = 1 and a y-intercept (0, 0). The graph of the identity function is a line for which each x-coordinate equals the corresponding y-coordinate. The graph is always increasing, as shown in Figure 1.67

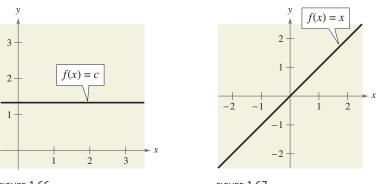


FIGURE 1.66

FIGURE **1.67**

The graph of the squaring function

 $f(x) = x^2$

is a U-shaped curve with the following characteristics.

- The domain of the function is the set of all real numbers.
- The range of the function is the set of all nonnegative real numbers.
- The function is even.
- The graph has an intercept at (0, 0).
- The graph is decreasing on the interval (-∞, 0) and increasing on the interval (0,∞).
- The graph is symmetric with respect to the *y*-axis.
- The graph has a relative minimum at (0, 0).

The graph of the squaring function is shown in Figure 1.68.

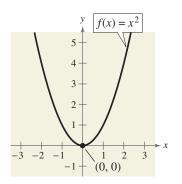


FIGURE 1.68

Cubic, Square Root, and Reciprocal Functions

The basic characteristics of the graphs of the **cubic**, **square root**, and **reciprocal functions** are summarized below.

- 1. The graph of the cubic function $f(x) = x^3$ has the following characteristics.
 - The domain of the function is the set of all real numbers.
 - The range of the function is the set of all real numbers.
 - The function is odd.
 - The graph has an intercept at (0, 0).
 - The graph is increasing on the interval $(-\infty, \infty)$.
 - The graph is symmetric with respect to the origin.

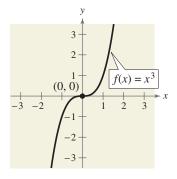
The graph of the cubic function is shown in Figure 1.69.

- 2. The graph of the square root function $f(x) = \sqrt{x}$ has the following characteristics.
 - The domain of the function is the set of all nonnegative real numbers.
 - The range of the function is the set of all nonnegative real numbers.
 - The graph has an intercept at (0, 0).
 - The graph is increasing on the interval $(0, \infty)$.

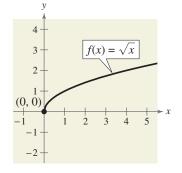
The graph of the square root function is shown in Figure 1.70.

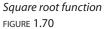
- 3. The graph of the reciprocal function $f(x) = \frac{1}{x}$ has the following characteristics.
 - The domain of the function is $(-\infty, 0) \cup (0, \infty)$.
 - The range of the function is $(-\infty, 0) \cup (0, \infty)$.
 - The function is odd.
 - The graph does not have any intercepts.
 - The graph is decreasing on the intervals $(-\infty, 0)$ and $(0, \infty)$.
 - The graph is symmetric with respect to the origin.

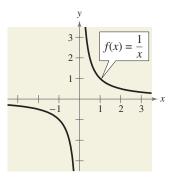
The graph of the reciprocal function is shown in Figure 1.71.



Cubic function FIGURE 1.69







Reciprocal function FIGURE 1.71

Step and Piecewise-Defined Functions

Functions whose graphs resemble sets of stairsteps are known as step functions. The most famous of the step functions is the greatest integer function, which is denoted by [x] and defined as

f(x) = [x] = the greatest integer less than or equal to x.

Some values of the greatest integer function are as follows.

 $\llbracket -1 \rrbracket = (\text{greatest integer} \le -1) = -1$ $\left[\left[-\frac{1}{2}\right]\right] = \left(\text{greatest integer} \leq -\frac{1}{2}\right) = -1$ $\left\|\frac{1}{10}\right\| = \left(\text{greatest integer} \le \frac{1}{10}\right) = 0$ $\llbracket 1.5 \rrbracket = (\text{greatest integer} \le 1.5) = 1$

The graph of the greatest integer function

 $f(x) = [\![x]\!]$

has the following characteristics, as shown in Figure 1.72.

- The domain of the function is the set of all real numbers.
- The range of the function is the set of all integers.
- The graph has a y-intercept at (0, 0) and x-intercepts in the interval [0, 1).
- The graph is constant between each pair of consecutive integers.
- The graph jumps vertically one unit at each integer value.

Example 2 **Evaluating a Step Function**

Evaluate the function when x = -1, 2, and $\frac{3}{2}$.

f(x) = [x] + 1

Solution

For x = -1, the greatest integer ≤ -1 is -1, so

$$f(-1) = [-1] + 1 = -1 + 1 = 0.$$

For x = 2, the greatest integer ≤ 2 is 2, so

$$f(2) = \llbracket 2 \rrbracket + 1 = 2 + 1 = 3.$$

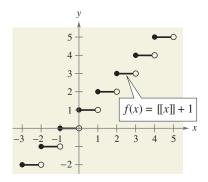
For
$$x = \frac{3}{2}$$
, the greatest integer $\leq \frac{3}{2}$ is 1, so

$$f\left(\frac{3}{2}\right) = \left[\!\!\left[\frac{3}{2}\right]\!\!\right] + 1 = 1 + 1 = 2.$$

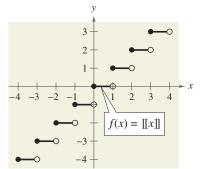
You can verify your answers by examining the graph of f(x) = [x] + 1 shown in Figure 1.73.

VCHECKPOINT Now try Exercise 29.

Recall from Section 1.4 that a piecewise-defined function is defined by two or more equations over a specified domain. To graph a piecewise-defined function, graph each equation separately over the specified domain, as shown in Example 3.









Technology

When graphing a step function, you should set your graphing utility to dot mode.

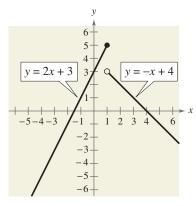


FIGURE 1.74



Graphing a Piecewise-Defined Function

Sketch the graph of

$$f(x) = \begin{cases} 2x + 3, & x \le 1\\ -x + 4, & x > 1 \end{cases}$$

Solution

This piecewise-defined function is composed of two linear functions. At x = 1 and to the left of x = 1 the graph is the line y = 2x + 3, and to the right of x = 1 the graph is the line y = -x + 4, as shown in Figure 1.74. Notice that the point (1, 5) is a solid dot and the point (1, 3) is an open dot. This is because f(1) = 2(1) + 3 = 5.

CHECKPOINT Now try Exercise 43.

Parent Functions

The eight graphs shown in Figure 1.75 represent the most commonly used functions in algebra. Familiarity with the basic characteristics of these simple graphs will help you analyze the shapes of more complicated graphs—in particular, graphs obtained from these graphs by the rigid and nonrigid transformations studied in the next section.

f(x) = |x|

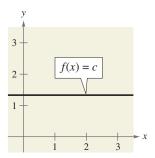
2

2

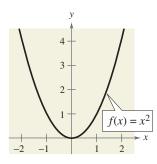
-1

-2

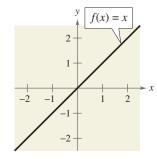
-2



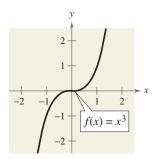
(a) Constant Function

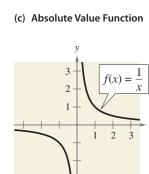


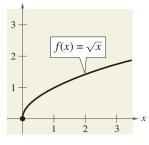
(e) Quadratic Function FIGURE 1.75



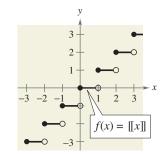
(b) Identity Function







(d) Square Root Function



(f) Cubic Function

(g) Reciprocal Function

(h) Greatest Integer Function

1.6 Exercises

VOCABULARY CHECK: Match each function with its name.

3. $f(x) = \frac{1}{x}$ **2.** f(x) = x**1.** f(x) = [x]**4.** $f(x) = x^2$ **5.** $f(x) = \sqrt{x}$ 6. f(x) = c7. f(x) = |x|8. $f(x) = x^3$ **9.** f(x) = ax + b(a) squaring function (b) square root function (c) cubic function (d) linear function (e) constant function (f) absolute value function (e) greatest integer function (h) reciprocal function (i) identity function

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–8, (a) write the linear function f such that it has the indicated function values and (b) sketch the graph of the function.

1. f(1) = 4, f(0) = 6 **2.** f(-3) = -8, f(1) = 2 **3.** f(5) = -4, f(-2) = 17 **4.** f(3) = 9, f(-1) = -11 **5.** f(-5) = -1, f(5) = -1 **6.** f(-10) = 12, f(16) = -1 **7.** $f(\frac{1}{2}) = -6, f(4) = -3$ **8.** $f(\frac{2}{3}) = -\frac{15}{2}, f(-4) = -11$

In Exercises 9–28, use a graphing utility to graph the function. Be sure to choose an appropriate viewing window.

9. $f(x) = -x - \frac{3}{4}$	10. $f(x) = 3x - \frac{5}{2}$
11. $f(x) = -\frac{1}{6}x - \frac{5}{2}$	12. $f(x) = \frac{5}{6} - \frac{2}{3}x$
13. $f(x) = x^2 - 2x$	14. $f(x) = -x^2 + 8x$
15. $h(x) = -x^2 + 4x + 12$	16. $g(x) = x^2 - 6x - 16$
17. $f(x) = x^3 - 1$	18. $f(x) = 8 - x^3$
19. $f(x) = (x - 1)^3 + 2$	20. $g(x) = 2(x + 3)^3 + 1$
21. $f(x) = 4\sqrt{x}$	22. $f(x) = 4 - 2\sqrt{x}$
23. $g(x) = 2 - \sqrt{x+4}$	24. $h(x) = \sqrt{x+2} + 3$
25. $f(x) = -\frac{1}{x}$	26. $f(x) = 4 + \frac{1}{x}$
27. $h(x) = \frac{1}{x+2}$	28. $k(x) = \frac{1}{x-3}$

In Exercises 29–36, evaluate the function for the indicated values.

29. f(x) = [x](a) f(2.1) (b) f(2.9) (c) f(-3.1) (d) $f(\frac{7}{2})$ **30.** g(x) = 2[x](a) g(-3) (b) g(0.25) (c) g(9.5) (d) $g(\frac{11}{3})$

31. $h(x) = [x + 3]$	3]]		
(a) $h(-2)$	(b) $h(\frac{1}{2})$	(c) $h(4.2)$	(d) $h(-21.6)$
32. $f(x) = 4[[x]] +$	+ 7		
(a) $f(0)$	(b) $f(-1.5)$	(c) $f(6)$	(d) $f\left(\frac{5}{3}\right)$
33. $h(x) = [[3x -$	1]]		
_	(b) $h(-3.2)$	(c) $h(\frac{7}{3})$	(d) $h(-\frac{21}{3})$
34. $k(x) = \left[\frac{1}{2}x + \right]$	6		
(a) $k(5)$	(b) $k(-6.1)$	(c) $k(0.1)$	(d) <i>k</i> (15)
35. $g(x) = 3[x - x]$	2]] + 5		
(a) $g(-2.7)$	(b) $g(-1)$	(c) $g(0.8)$	(d) g(14.5)
36. $g(x) = -7[x]$	-		
(a) $g\left(\frac{1}{8}\right)$	(b) $g(9)$	(c) $g(-4)$	(d) $g(\frac{3}{2})$

In Exercises 37–42, sketch the graph of the function.

37. $g(x) = - [x]$	38. $g(x) = 4[[x]]$
39. $g(x) = [[x]] - 2$	40. $g(x) = [[x]] - 1$
41. $g(x) = [x + 1]$	42. $g(x) = [x - 3]$

In Exercises 43–50, graph the function.

$$43. \ f(x) = \begin{cases} 2x + 3, & x < 0\\ 3 - x, & x \ge 0 \end{cases}$$

$$44. \ g(x) = \begin{cases} x + 6, & x \le -4\\ \frac{1}{2}x - 4, & x > -4 \end{cases}$$

$$45. \ f(x) = \begin{cases} \sqrt{4 + x}, & x < 0\\ \sqrt{4 - x}, & x \ge 0 \end{cases}$$

$$46. \ f(x) = \begin{cases} 1 - (x - 1)^2, & x \le 2\\ \sqrt{x - 2}, & x > 2 \end{cases}$$

$$47. \ f(x) = \begin{cases} x^2 + 5, & x \le 1\\ -x^2 + 4x + 3, & x > 1 \end{cases}$$

$$48. \ h(x) = \begin{cases} 3 - x^2, & x < 0 \\ x^2 + 2, & x \ge 0 \end{cases}$$

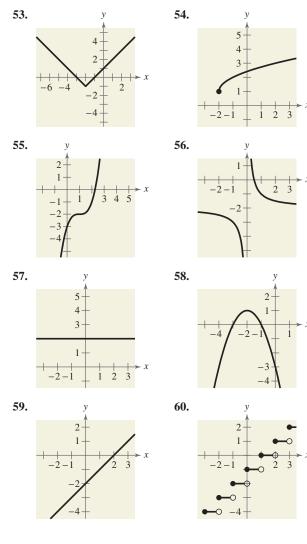
$$49. \ h(x) = \begin{cases} 4 - x^2, & x < -2 \\ 3 + x, & -2 \le x < 0 \\ x^2 + 1, & x \ge 0 \end{cases}$$

$$50. \ k(x) = \begin{cases} 2x + 1, & x \le -1 \\ 2x^2 - 1, & -1 < x \le 1 \\ 1 - x^2, & x > 1 \end{cases}$$

In Exercises 51 and 52, (a) use a graphing utility to graph the function, (b) state the domain and range of the function, and (c) describe the pattern of the graph.

51.
$$s(x) = 2(\frac{1}{4}x - [\frac{1}{4}x])$$
 52. $g(x) = 2(\frac{1}{4}x - [\frac{1}{4}x])^2$

In Exercises 53–60, (a) identify the parent function and the transformed parent function shown in the graph, (b) write an equation for the function shown in the graph, and (c) use a graphing utility to verify your answers in parts (a) and (b).



- **61.** *Communications* The cost of a telephone call between Denver and Boise is \$0.60 for the first minute and \$0.42 for each additional minute or portion of a minute. A model for the total cost *C* (in dollars) of the phone call is C = 0.60 0.42[[1 t]], t > 0 where *t* is the length of the phone call in minutes.
 - (a) Sketch the graph of the model.
 - (b) Determine the cost of a call lasting 12 minutes and 30 seconds.
- **62.** *Communications* The cost of using a telephone calling card is \$1.05 for the first minute and \$0.38 for each additional minute or portion of a minute.
 - (a) A customer needs a model for the cost C of using a calling card for a call lasting t minutes. Which of the following is the appropriate model? Explain.

$$C_1(t) = 1.05 + 0.38[t - 1]$$

 $C_2(t) = 1.05 - 0.38[[-(t-1)]]$

- (b) Graph the appropriate model. Determine the cost of a call lasting 18 minutes and 45 seconds.
- 63. Delivery Charges The cost of sending an overnight package from Los Angeles to Miami is \$10.75 for a package weighing up to but not including 1 pound and \$3.95 for each additional pound or portion of a pound. A model for the total cost C (in dollars) of sending the package is C = 10.75 + 3.95 [[x]], x > 0 where x is the weight in pounds.
 - (a) Sketch a graph of the model.
 - (b) Determine the cost of sending a package that weighs 10.33 pounds.
- **64.** *Delivery Charges* The cost of sending an overnight package from New York to Atlanta is \$9.80 for a package weighing up to but not including 1 pound and \$2.50 for each additional pound or portion of a pound.
 - (a) Use the greatest integer function to create a model for the cost *C* of overnight delivery of a package weighing *x* pounds, *x* > 0.
 - (b) Sketch the graph of the function.
- **65.** *Wages* A mechanic is paid \$12.00 per hour for regular time and time-and-a-half for overtime. The weekly wage function is given by

$$W(h) = \begin{cases} 12h, & 0 < h \le 40\\ 18(h - 40) + 480, & h > 40 \end{cases}$$

where h is the number of hours worked in a week.

- (a) Evaluate W(30), W(40), W(45), and W(50).
- (b) The company increased the regular work week to 45 hours. What is the new weekly wage function?

66. *Snowstorm* During a nine-hour snowstorm, it snows at a rate of 1 inch per hour for the first 2 hours, at a rate of 2 inches per hour for the next 6 hours, and at a rate of 0.5 inch per hour for the final hour. Write and graph a piecewise-defined function that gives the depth of the snow during the snowstorm. How many inches of snow accumulated from the storm?

Model It

67. *Revenue* The table shows the monthly revenue y (in thousands of dollars) of a landscaping business for each month of the year 2005, with x = 1 representing January.

iles while	
Month, x	Revenue, y
1	5.2
2	5.6
3	6.6
4	8.3
5	11.5
6	15.8
7	12.8
8	10.1
9	8.6
10	6.9
11	4.5
12	2.7

A mathematical model that represents these data is

$$f(x) = \begin{cases} -1.97x + 26.3\\ 0.505x^2 - 1.47x + 6.3 \end{cases}$$

- (a) What is the domain of each part of the piecewisedefined function? How can you tell? Explain your reasoning.
- (b) Sketch a graph of the model.
- (c) Find f(5) and f(11), and interpret your results in the context of the problem.
- (d) How do the values obtained from the model in part(b) compare with the actual data values?
- **68.** *Fluid Flow* The intake pipe of a 100-gallon tank has a flow rate of 10 gallons per minute, and two drainpipes have flow rates of 5 gallons per minute each. The figure shows the volume *V* of fluid in the tank as a function of time *t*. Determine the combination of the input pipe and drain pipes in which the fluid is flowing in specific subintervals of the 1 hour of time shown on the graph. (There are many correct answers.)

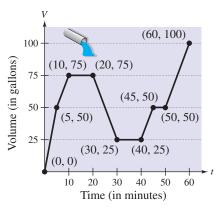


FIGURE FOR 68

Synthesis

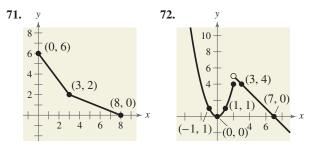
True or False? In Exercises 69 and 70, determine whether the statement is true or false. Justify your answer.

69. A piecewise-defined function will always have at least one *x*-intercept or at least one *y*-intercept.

70.
$$f(x) = \begin{cases} 2, & 1 \le x < 2 \\ 4, & 2 \le x < 3 \\ 6, & 3 \le x < 4 \end{cases}$$

can be rewritten as f(x) = 2[x], $1 \le x < 4$.

Exploration In Exercises 71 and 72, write equations for the piecewise-defined function shown in the graph.



Skills Review

In Exercises 73 and 74, solve the inequality and sketch the solution on the real number line.

73. $3x + 4 \le 12 - 5x$ **74.** 2x + 1 > 6x - 9

In Exercises 75 and 76, determine whether the lines L_1 and L_2 passing through the pairs of points are parallel, perpendicular, or neither.

75.
$$L_1$$
: $(-2, -2), (2, 10)$
76. L_1 : $(-1, -7), (4, 3)$
 L_2 : $(-1, 3), (3, 9)$
 L_2 : $(1, 5), (-2, -7)$

1.7 Transformations of Functions

What you should learn

- Use vertical and horizontal shifts to sketch graphs of functions.
- Use reflections to sketch graphs of functions.
- Use nonrigid transformations to sketch graphs of functions.

Why you should learn it

Knowing the graphs of common functions and knowing how to shift, reflect, and stretch graphs of functions can help you sketch a wide variety of simple functions by hand. This skill is useful in sketching graphs of functions that model real-life data, such as in Exercise 68 on page 83, where you are asked to sketch the graph of a function that models the amounts of mortgage debt outstanding from 1990 through 2002.



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STUDY TIP

In items 3 and 4, be sure you see that h(x) = f(x - c)corresponds to a *right* shift and h(x) = f(x + c) corresponds to a *left* shift for c > 0.

Shifting Graphs

Many functions have graphs that are simple transformations of the parent graphs summarized in Section 1.6. For example, you can obtain the graph of

 $h(x) = x^2 + 2$

by shifting the graph of $f(x) = x^2$ upward two units, as shown in Figure 1.76. In function notation, *h* and *f* are related as follows.

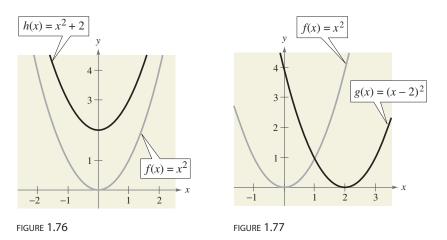
 $h(x) = x^2 + 2 = f(x) + 2$ Upward shift of two units

Similarly, you can obtain the graph of

$$g(x) = (x - 2)^2$$

by shifting the graph of $f(x) = x^2$ to the *right* two units, as shown in Figure 1.77. In this case, the functions g and f have the following relationship.

$$g(x) = (x - 2)^2 = f(x - 2)$$
 Right shift of two units



The following list summarizes this discussion about horizontal and vertical shifts.

Vertical and Horizontal Shifts

Let *c* be a positive real number. Vertical and horizontal shifts in the graph of y = f(x) are represented as follows.

- **1.** Vertical shift *c* units *upward*: h(x) = f(x) + c
- **2.** Vertical shift *c* units *downward*:
- h(x) = f(x) c

h(x) = f(x + c)

- **3.** Horizontal shift *c* units to the *right*: h(x) = f(x c)
- **4.** Horizontal shift *c* units to the *left*:

Some graphs can be obtained from combinations of vertical and horizontal shifts, as demonstrated in Example 1(b). Vertical and horizontal shifts generate a *family of functions*, each with the same shape but at different locations in the plane.

Example 1 Shifts in the Graphs of a Function

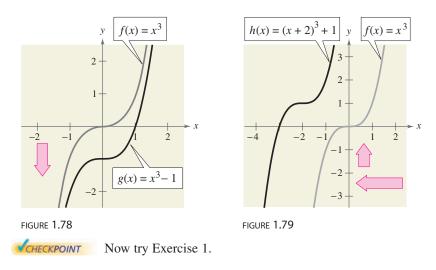
Use the graph of $f(x) = x^3$ to sketch the graph of each function.

a.
$$g(x) = x^3 - 1$$

b.
$$h(x) = (x + 2)^3 + 1$$

Solution

- **a.** Relative to the graph of $f(x) = x^3$, the graph of $g(x) = x^3 1$ is a downward shift of one unit, as shown in Figure 1.78.
- **b.** Relative to the graph of $f(x) = x^3$, the graph of $h(x) = (x + 2)^3 + 1$ involves a left shift of two units and an upward shift of one unit, as shown in Figure 1.79.



In Figure 1.79, notice that the same result is obtained if the vertical shift precedes the horizontal shift *or* if the horizontal shift precedes the vertical shift.

Exploration

Graphing utilities are ideal tools for exploring translations of functions. Graph f, g, and h in same viewing window. Before looking at the graphs, try to predict how the graphs of g and h relate to the graph of f.

a.
$$f(x) = x^2$$
, $g(x) = (x - 4)^2$, $h(x) = (x - 4)^2 + 3$
b. $f(x) = x^2$, $g(x) = (x + 1)^2$, $h(x) = (x + 1)^2 - 2$
c. $f(x) = x^2$, $g(x) = (x + 4)^2$, $h(x) = (x + 4)^2 + 2$

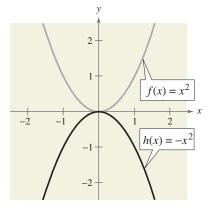


FIGURE 1.80

Reflecting Graphs

The second common type of transformation is a **reflection.** For instance, if you consider the *x*-axis to be a mirror, the graph of

 $h(x) = -x^2$

is the mirror image (or reflection) of the graph of

$$f(x) = x^2$$

as shown in Figure 1.80.

Reflections in the Coordinate Axes

Reflections in the coordinate axes of the graph of y = f(x) are represented as follows.

- **1.** Reflection in the *x*-axis: h(x) = -f(x)
- **2.** Reflection in the *y*-axis: h(x) = f(-x)

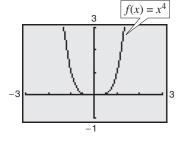


FIGURE 1.81

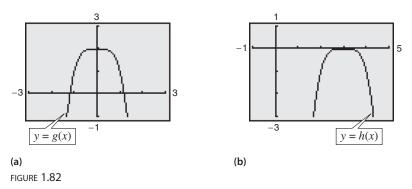


Finding Equations from Graphs

The graph of the function given by

 $f(x) = x^4$

is shown in Figure 1.81. Each of the graphs in Figure 1.82 is a transformation of the graph of f. Find an equation for each of these functions.



Solution

a. The graph of g is a reflection in the x-axis *followed by* an upward shift of two units of the graph of $f(x) = x^4$. So, the equation for g is

$$g(x) = -x^4 + 2$$

b. The graph of *h* is a horizontal shift of three units to the right *followed by* a reflection in the *x*-axis of the graph of $f(x) = x^4$. So, the equation for *h* is

$$h(x) = -(x - 3)^4.$$

CHECKPOINT Now try Exercise 9.

Exploration

Reverse the order of transformations in Example 2(a). Do you obtain the same graph? Do the same for Example 2(b). Do you obtain the same graph? Explain.

Example 3 Reflections and Shifts

Compare the graph of each function with the graph of $f(x) = \sqrt{x}$.

a.
$$g(x) = -\sqrt{x}$$
 b. $h(x) = \sqrt{-x}$ **c.** $k(x) = -\sqrt{x+2}$

Algebraic Solution

a. The graph of *g* is a reflection of the graph of *f* in the *x*-axis because

$$g(x) = -\sqrt{x}$$
$$= -f(x).$$

b. The graph of *h* is a reflection of the graph of *f* in the *y*-axis because

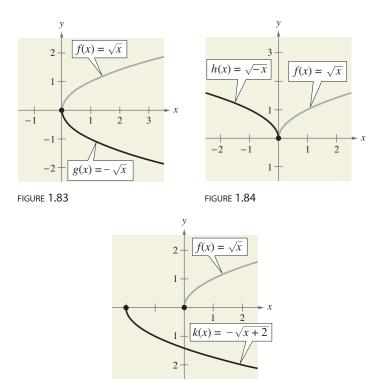
$$h(x) = \sqrt{-x}$$
$$= f(-x).$$

c. The graph of *k* is a left shift of two units followed by a reflection in the *x*-axis because

$$k(x) = -\sqrt{x+2}$$
$$= -f(x+2).$$

Graphical Solution

- **a.** Graph *f* and *g* on the same set of coordinate axes. From the graph in Figure 1.83, you can see that the graph of *g* is a reflection of the graph of *f* in the *x*-axis.
- **b.** Graph f and h on the same set of coordinate axes. From the graph in Figure 1.84, you can see that the graph of h is a reflection of the graph of f in the y-axis.
- **c.** Graph *f* and *k* on the same set of coordinate axes. From the graph in Figure 1.85, you can see that the graph of *k* is a left shift of two units of the graph of *f*, followed by a reflection in the *x*-axis.



VCHECKPOINT Now try Exercise 19.

FIGURE 1.85

When sketching the graphs of functions involving square roots, remember that the domain must be restricted to exclude negative numbers inside the radical. For instance, here are the domains of the functions in Example 3.

Domain of
$$g(x) = -\sqrt{x}$$
: $x \ge 0$
Domain of $h(x) = \sqrt{-x}$: $x \le 0$
Domain of $k(x) = -\sqrt{x+2}$: $x \ge -2$

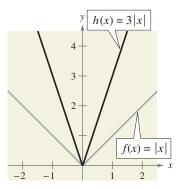


FIGURE 1.86

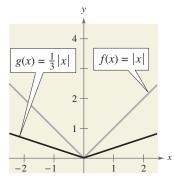
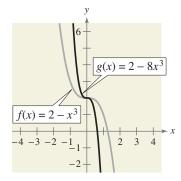
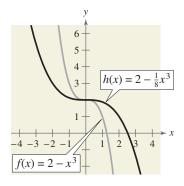


FIGURE 1.87







Nonrigid Transformations

Horizontal shifts, vertical shifts, and reflections are **rigid transformations** because the basic shape of the graph is unchanged. These transformations change only the *position* of the graph in the coordinate plane. **Nonrigid transformations** are those that cause a *distortion*—a change in the shape of the original graph. For instance, a nonrigid transformation of the graph of y = f(x) is represented by g(x) = cf(x), where the transformation is a **vertical stretch** if c > 1 and a **vertical shrink** if 0 < c < 1. Another nonrigid transformation of the graph of y = f(x) is represented by h(x) = f(cx), where the transformation is a **horizontal shrink** if c > 1 and a **horizontal stretch** if 0 < c < 1.

Example 4 Nonrigid Transformations

Compare the graph of each function with the graph of f(x) = |x|.

a.
$$h(x) = 3|x|$$
 b. $g(x) = \frac{1}{3}|x|$

Solution

a. Relative to the graph of f(x) = |x|, the graph of

$$h(x) = 3|x| = 3f(x)$$

is a vertical stretch (each y-value is multiplied by 3) of the graph of f. (See Figure 1.86.)

b. Similarly, the graph of

$$g(x) = \frac{1}{3}|x| = \frac{1}{3}f(x)$$

is a vertical shrink (each y-value is multiplied by $\frac{1}{3}$) of the graph of f. (See Figure 1.87.)

Example 5 Nonrigid Transformations

Compare the graph of each function with the graph of $f(x) = 2 - x^3$.

a.
$$g(x) = f(2x)$$
 b. $h(x) = f(\frac{1}{2}x)$

Solution

a. Relative to the graph of $f(x) = 2 - x^3$, the graph of

$$g(x) = f(2x) = 2 - (2x)^3 = 2 - 8x^3$$

is a horizontal shrink (c > 1) of the graph of f. (See Figure 1.88.)

b. Similarly, the graph of

$$h(x) = f(\frac{1}{2}x) = 2 - (\frac{1}{2}x)^3 = 2 - \frac{1}{8}x^3$$

is a horizontal stretch (0 < c < 1) of the graph of *f*. (See Figure 1.89.) CHECKPOINT Now try Exercise 27.



1.7 Exercises

VOCABULARY CHECK:

In Exercises 1–5, fill in the blanks.

- 1. Horizontal shifts, vertical shifts, and reflections are called ______ transformations.
- 2. A reflection in the x-axis of y = f(x) is represented by h(x) =_____, while a reflection in the y-axis of y = f(x) is represented by h(x) =_____.
- 3. Transformations that cause a distortion in the shape of the graph of y = f(x) are called ______ transformations.
- 4. A nonrigid transformation of y = f(x) represented by h(x) = f(cx) is a _____ if c > 1 and a _____ if 0 < c < 1.
- 5. A nonrigid transformation of y = f(x) represented by g(x) = cf(x) is a _____ if c > 1 and a _____ if 0 < c < 1.
- 6. Match the rigid transformation of y = f(x) with the correct representation of the graph of h, where c > 0.
 - (a) h(x) = f(x) + c (i) A horizontal shift of *f*, *c* units to the right
 - (b) h(x) = f(x) c (ii) A vertical shift of f, c units downward
 - (c) h(x) = f(x + c) (iii) A horizontal shift of *f*, *c* units to the left
 - (d) h(x) = f(x c) (iv) A vertical shift of *f*, *c* units upward

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

5.

1. For each function, sketch (on the same set of coordinate axes) a graph of each function for c = -1, 1, and 3.

(a) f(x) = |x| + c

(b) f(x) = |x - c|

(c)
$$f(x) = |x + 4| + c$$

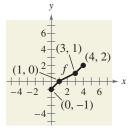
- **2.** For each function, sketch (on the same set of coordinate axes) a graph of each function for c = -3, -1, 1, and 3.
 - (a) $f(x) = \sqrt{x} + c$
 - (b) $f(x) = \sqrt{x c}$
 - (c) $f(x) = \sqrt{x-3} + c$
- **3.** For each function, sketch (on the same set of coordinate axes) a graph of each function for c = -2, 0, and 2.
 - (a) f(x) = [x] + c
 - (b) f(x) = [x + c]
 - (c) f(x) = [x 1] + c
- **4.** For each function, sketch (on the same set of coordinate axes) a graph of each function for c = -3, -1, 1, and 3.

(a)
$$f(x) = \begin{cases} x^2 + c, & x < 0 \\ -x^2 + c, & x \ge 0 \end{cases}$$

(b) $f(x) = \begin{cases} (x + c)^2, & x < 0 \\ -(x + c)^2, & x \ge 0 \end{cases}$

In Exercises 5–8, use the graph of *f* to sketch each graph. To print an enlarged copy of the graph go to the website *www.mathgraphs.com*.

(a) $y = f(x) + 2$	6. (a) $y = f(-x)$
(b) $y = f(x - 2)$	(b) $y = f(x) + 4$
(c) $y = 2f(x)$ (d) $y = -f(x)$	(c) $y = 2f(x)$ (d) $y = -f(x - 4)$
(d) $y = f(x)$ (e) $y = f(x + 3)$	(d) $y = f(x) - 3$ (e) $y = f(x) - 3$
(f) $y = f(-x)$	(f) $y = -f(x) - 1$
(g) $y = f\left(\frac{1}{2}x\right)$	(g) $y = f(2x)$



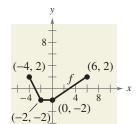


FIGURE FOR 6

FIGURE FOR 5

7. (a) $y = f(x) - 1$	8. (a) $y = f(x - 5)$
(b) $y = f(x - 1)$	(b) $y = -f(x) + 3$
(c) $y = f(-x)$	(c) $y = \frac{1}{3}f(x)$
$(d) \ y = f(x+1)$	(d) $y = -f(x + 1)$
(e) $y = -f(x - 2)$	(e) $y = f(-x)$
(f) $y = \frac{1}{2}f(x)$	(f) y = f(x) - 10
(g) $y = f(2x)$	(g) $y = f\left(\frac{1}{3}x\right)$

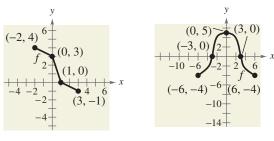
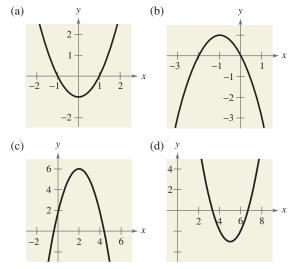


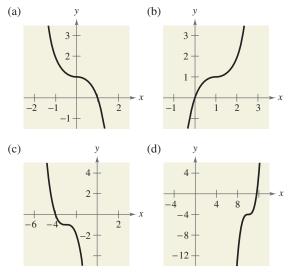
FIGURE FOR 7

FIGURE FOR 8

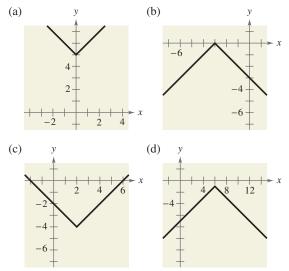
9. Use the graph of $f(x) = x^2$ to write an equation for each function whose graph is shown.



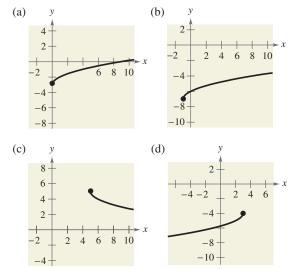
10. Use the graph of $f(x) = x^3$ to write an equation for each function whose graph is shown.



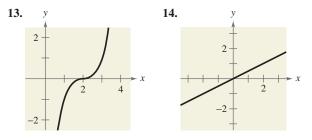
11. Use the graph of f(x) = |x| to write an equation for each function whose graph is shown.

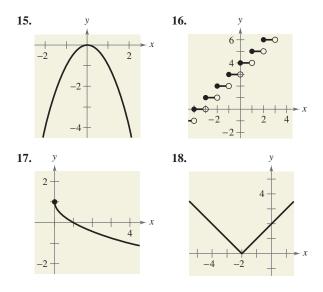


12. Use the graph of $f(x) = \sqrt{x}$ to write an equation for each function whose graph is shown.



In Exercises 13–18, identify the parent function and the transformation shown in the graph. Write an equation for the function shown in the graph.





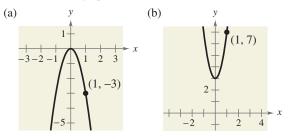
In Exercises 19–42, g is related to one of the parent functions described in this chapter. (a) Identify the parent function f. (b) Describe the sequence of tranformations from f to g. (c) Sketch the graph of g. (d) Use function notation to write g in terms of f.

19. $g(x) = 12 - x^2$	20. $g(x) = (x - 8)^2$
21. $g(x) = x^3 + 7$	22. $g(x) = -x^3 - 1$
23. $g(x) = \frac{2}{3}x^2 + 4$	24. $g(x) = 2(x - 7)^2$
25. $g(x) = 2 - (x + 5)^2$	26. $g(x) = -(x+10)^2 + 5$
27. $g(x) = \sqrt{3x}$	28. $g(x) = \sqrt{\frac{1}{4}}x$
29. $g(x) = (x - 1)^3 + 2$	30. $g(x) = (x+3)^3 - 10$
31. $g(x) = - x - 2$	32. $g(x) = 6 - x + 5 $
33. $g(x) = - x+4 + 8$	34. $g(x) = -x + 3 + 9$
35. $g(x) = 3 - [[x]]$	36. $g(x) = 2[[x + 5]]$
37. $g(x) = \sqrt{x-9}$	38. $g(x) = \sqrt{x+4} + 8$
39. $g(x) = \sqrt{7-x} - 2$	40. $g(x) = -\sqrt{x+1} - 6$
41. $g(x) = \sqrt{\frac{1}{2}x} - 4$	42. $g(x) = \sqrt{3x} + 1$

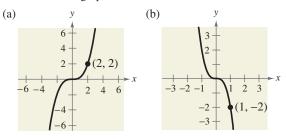
In Exercises 43–50, write an equation for the function that is described by the given characteristics.

- **43.** The shape of $f(x) = x^2$, but moved two units to the right and eight units downward
- 44. The shape of $f(x) = x^2$, but moved three units to the left, seven units upward, and reflected in the *x*-axis
- **45.** The shape of $f(x) = x^3$, but moved 13 units to the right
- **46.** The shape of $f(x) = x^3$, but moved six units to the left, six units downward, and reflected in the *y*-axis
- **47.** The shape of f(x) = |x|, but moved 10 units upward and reflected in the *x*-axis
- **48.** The shape of f(x) = |x|, but moved one unit to the left and seven units downward

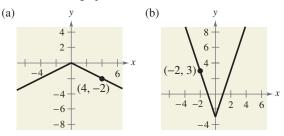
- **49.** The shape of $f(x) = \sqrt{x}$, but moved six units to the left and reflected in both the *x*-axis and the *y*-axis
- 50. The shape of $f(x) = \sqrt{x}$, but moved nine units downward and reflected in both the *x*-axis and the *y*-axis
- **51.** Use the graph of $f(x) = x^2$ to write an equation for each function whose graph is shown.



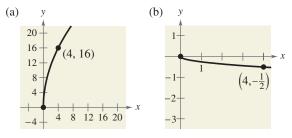
52. Use the graph of $f(x) = x^3$ to write an equation for each function whose graph is shown.



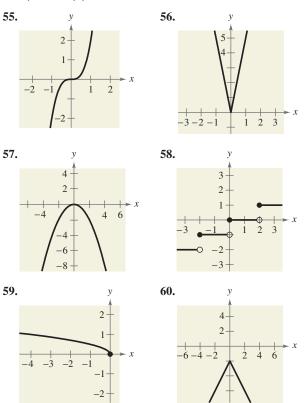
53. Use the graph of f(x) = |x| to write an equation for each function whose graph is shown.



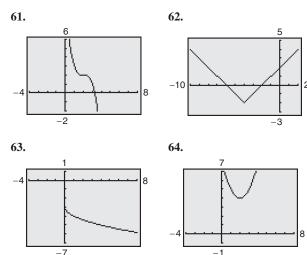
54. Use the graph of $f(x) = \sqrt{x}$ to write an equation for each function whose graph is shown.



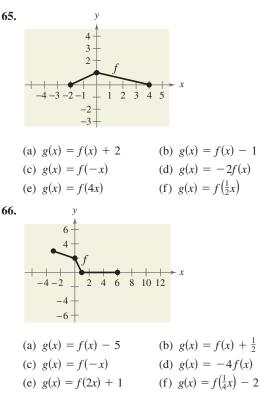
In Exercises 55–60, identify the parent function and the transformation shown in the graph. Write an equation for the function shown in the graph. Then use a graphing utility to verify your answer.



Graphical Analysis In Exercises 61–64, use the viewing window shown to write a possible equation for the transformation of the parent function.



Graphical Reasoning In Exercises 65 and 66, use the graph of *f* to sketch the graph of *g*. To print an enlarged copy of the graph, go to the website *www.mathgraphs.com*.



Model It

67. *Fuel Use* The amounts of fuel *F* (in billions of gallons) used by trucks from 1980 through 2002 can be approximated by the function

 $F = f(t) = 20.6 + 0.035t^2, \quad 0 \le t \le 22$

where *t* represents the year, with t = 0 corresponding to 1980. (Source: U.S. Federal Highway Administration)

- (a) Describe the transformation of the parent function $f(x) = x^2$. Then sketch the graph over the specified domain.
- (b) Find the average rate of change of the function from 1980 to 2002. Interpret your answer in the context of the problem.
 - (c) Rewrite the function so that t = 0 represents 1990. Explain how you got your answer.
 - (d) Use the model from part (c) to predict the amount of fuel used by trucks in 2010. Does your answer seem reasonable? Explain.

68. *Finance* The amounts *M* (in trillions of dollars) of mortgage debt outstanding in the United States from 1990 through 2002 can be approximated by the function

$$M = f(t) = 0.0054(t + 20.396)^2, \quad 0 \le t \le 12$$

where *t* represents the year, with t = 0 corresponding to 1990. (Source: Board of Governors of the Federal Reserve System)

- (a) Describe the transformation of the parent function $f(x) = x^2$. Then sketch the graph over the specified domain.
- (b) Rewrite the function so that t = 0 represents 2000. Explain how you got your answer.

Synthesis

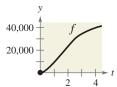
True or False? In Exercises 69 and 70, determine whether the statement is true or false. Justify your answer.

69. The graphs of

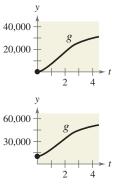
$$f(x) = |x| + 6$$
 and $f(x) = |-x| + 6$

are identical.

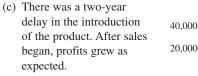
- 70. If the graph of the parent function $f(x) = x^2$ is moved six units to the right, three units upward, and reflected in the *x*-axis, then the point (-2, 19) will lie on the graph of the transformation.
- **71.** *Describing Profits* Management originally predicted that the profits from the sales of a new product would be approximated by the graph of the function f shown. The actual profits are shown by the function g along with a verbal description. Use the concepts of transformations of graphs to write g in terms of f.

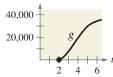


(a) The profits were only three-fourths as large as expected.



(b) The profits were consistently \$10,000 greater than predicted.





83

- **72.** Explain why the graph of y = -f(x) is a reflection of the graph of y = f(x) about the *x*-axis.
- 73. The graph of y = f(x) passes through the points (0, 1), (1, 2), and (2, 3). Find the corresponding points on the graph of y = f(x + 2) 1.
- **74.** *Think About It* You can use either of two methods to graph a function: plotting points or translating a parent function as shown in this section. Which method of graphing do you prefer to use for each function? Explain.

(a) $f(x) = 3x^2 - 4x + 1$ (b) $f(x) = 2(x - 1)^2 - 6$

Skills Review

In Exercises 75–82, perform the operation and simplify.

75.
$$\frac{4}{x} + \frac{4}{1-x}$$

76. $\frac{2}{x+5} - \frac{2}{x-5}$
77. $\frac{3}{x-1} - \frac{2}{x(x-1)}$
78. $\frac{x}{x-5} + \frac{1}{2}$
79. $(x-4)\left(\frac{1}{\sqrt{x^2-4}}\right)$
80. $\left(\frac{x}{x^2-4}\right)\left(\frac{x^2-x-2}{x^2}\right)$
81. $(x^2-9) \div \left(\frac{x+3}{5}\right)$
82. $\left(\frac{x}{x^2-3x-28}\right) \div \left(\frac{x^2+3x}{x^2+5x+4}\right)$

In Exercises 83 and 84, evaluate the function at the specified values of the independent variable and simplify.

83.
$$f(x) = x^2 - 6x + 11$$

(a) $f(-3)$ (b) $f(-\frac{1}{2})$ (c) $f(x-3)$
84. $f(x) = \sqrt{x+10} - 3$
(a) $f(-10)$ (b) $f(26)$ (c) $f(x-10)$

In Exercises 85–88, find the domain of the function.

85.
$$f(x) = \frac{2}{11 - x}$$

86. $f(x) = \frac{\sqrt{x - 3}}{x - 8}$
87. $f(x) = \sqrt{81 - x^2}$
88. $f(x) = \sqrt[3]{4 - x^2}$

1.8 Combinations of Functions: Composite Functions

What you should learn

- Add, subtract, multiply, and divide functions.
- Find the composition of one function with another function.
- Use combinations and compositions of functions to model and solve real-life problems.

Why you should learn it

Compositions of functions can be used to model and solve real-life problems. For instance, in Exercise 68 on page 92, compositions of functions are used to determine the price of a new hybrid car.



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Arithmetic Combinations of Functions

Just as two real numbers can be combined by the operations of addition, subtraction, multiplication, and division to form other real numbers, two *functions* can be combined to create new functions. For example, the functions given by f(x) = 2x - 3 and $g(x) = x^2 - 1$ can be combined to form the sum, difference, product, and quotient of f and g.

$$f(x) + g(x) = (2x - 3) + (x^{2} - 1)$$

$$= x^{2} + 2x - 4$$
Sum
$$f(x) - g(x) = (2x - 3) - (x^{2} - 1)$$

$$= -x^{2} + 2x - 2$$
Difference
$$f(x)g(x) = (2x - 3)(x^{2} - 1)$$

$$= 2x^{3} - 3x^{2} - 2x + 3$$
Product
$$\frac{f(x)}{g(x)} = \frac{2x - 3}{x^{2} - 1}, \quad x \neq \pm 1$$
Quotient

The domain of an **arithmetic combination** of functions *f* and *g* consists of all real numbers that are common to the domains of *f* and *g*. In the case of the quotient f(x)/g(x), there is the further restriction that $g(x) \neq 0$.

Sum, Difference, Product, and Quotient of Functions

Let f and g be two functions with overlapping domains. Then, for all x common to both domains, the *sum*, *difference*, *product*, and *quotient* of f and g are defined as follows.

- **1.** Sum: (f + g)(x) = f(x) + g(x)
- **2.** Difference: (f g)(x) = f(x) g(x)
- **3.** *Product:* $(fg)(x) = f(x) \cdot g(x)$
- **4.** Quotient: $\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)}, \qquad g(x) \neq 0$

Example 1 Finding the Sum of Two Functions

Given f(x) = 2x + 1 and $g(x) = x^2 + 2x - 1$, find (f + g)(x).

Solution

 $(f + g)(x) = f(x) + g(x) = (2x + 1) + (x^2 + 2x - 1) = x^2 + 4x$ *CHECKPOINT* Now try Exercise 5(a).

Example 2 Finding the Difference of Two Functions

Given f(x) = 2x + 1 and $g(x) = x^2 + 2x - 1$, find (f - g)(x). Then evaluate the difference when x = 2.

Solution

The difference of f and g is

$$(f - g)(x) = f(x) - g(x)$$

= (2x + 1) - (x² + 2x - 1)
= -x² + 2.

When x = 2, the value of this difference is

$$(f - g)(2) = -(2)^2 + 2$$

= -2.
CHECKPOINT Now try Exercise 5(b).

In Examples 1 and 2, both f and g have domains that consist of all real numbers. So, the domains of (f + g) and (f - g) are also the set of all real numbers. Remember that any restrictions on the domains of f and g must be considered when forming the sum, difference, product, or quotient of f and g.

Example 3 Finding the Domains of Quotients of Functions

Find $\left(\frac{f}{g}\right)(x)$ and $\left(\frac{g}{f}\right)(x)$ for the functions given by $f(x) = \sqrt{x}$ and $g(x) = \sqrt{4 - x^2}$.

Then find the domains of f/g and g/f.

Solution

The quotient of f and g is

$$\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)} = \frac{\sqrt{x}}{\sqrt{4 - x^2}}$$

and the quotient of g and f is

$$\left(\frac{g}{f}\right)(x) = \frac{g(x)}{f(x)} = \frac{\sqrt{4-x^2}}{\sqrt{x}}.$$

The domain of f is $[0, \infty)$ and the domain of g is [-2, 2]. The intersection of these domains is [0, 2]. So, the domains of $\left(\frac{f}{g}\right)$ and $\left(\frac{g}{f}\right)$ are as follows.

Domain of
$$\left(\frac{f}{g}\right)$$
: [0, 2) Domain of $\left(\frac{g}{f}\right)$: (0, 2]

Note that the domain of (f/g) includes x = 0, but not x = 2, because x = 2 yields a zero in the denominator, whereas the domain of (g/f) includes x = 2, but not x = 0, because x = 0 yields a zero in the denominator.

CHECKPOINT Now try Exercise 5(d).

Composition of Functions

Another way of combining two functions is to form the **composition** of one with the other. For instance, if $f(x) = x^2$ and g(x) = x + 1, the composition of f with g is

$$f(g(x)) = f(x + 1)$$

= $(x + 1)^2$.

This composition is denoted as $(f \circ g)$ and reads as "f composed with g."

Definition of Composition of Two Functions

The **composition** of the function f with the function g is

 $(f \circ g)(x) = f(g(x)).$

The domain of $(f \circ g)$ is the set of all *x* in the domain of *g* such that g(x) is in the domain of *f*. (See Figure 1.90.)

Example 4 Composition of Functions

Given f(x) = x + 2 and $g(x) = 4 - x^2$, find the following.

a.
$$(f \circ g)(x)$$
 b. $(g \circ f)(x)$ **c.** $(g \circ f)(-2)$

Solution

a. The composition of f with g is as follows.

$(f \circ g)(x) = f(g(x))$	Definition of $f \circ g$
$=f(4-x^2)$	Definition of $g(x)$
$= (4 - x^2) + 2$	Definition of $f(x)$
$= -x^2 + 6$	Simplify.

b. The composition of g with f is as follows.

$(g \circ f)(x) = g(f(x))$	Definition of $g \circ f$
=g(x+2)	Definition of $f(x)$
$= 4 - (x + 2)^2$	Definition of $g(x)$
$= 4 - (x^2 + 4x + 4)$	Expand.
$= -x^2 - 4x$	Simplify.

Note that, in this case, $(f \circ g)(x) \neq (g \circ f)(x)$.

c. Using the result of part (b), you can write the following.

$(g \circ f)(-2) = -(-2)^2 - 4(-2)$	Substitute.
= -4 + 8	Simplify.
= 4	Simplify.

T Now try Exercise 31.

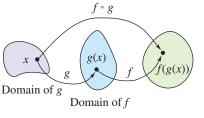


FIGURE 1.90

STUDY TIP

The following tables of values help illustrate the composition $(f \circ g)(x)$ given in Example 4.

x	0	1	2	3
g(x)	4	3	0	-5
g(x)	4	3	0	-5
f(g(x))	6	5	2	-3
x	0	1	2	3
f(g(x))	6	5	2	-3

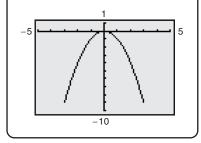
Note that the first two tables can be combined (or "composed") to produce the values given in the third table.

Technology

You can use a graphing utility to determine the domain of a composition of functions. For the composition in Example 5, enter the function composition as

$$y=\left(\sqrt{9-x^2}\right)^2-9.$$

You should obtain the graph shown below. Use the *trace* feature to determine that the *x*-coordinates of points on the graph extend from -3 to 3. So, the domain of $(f \circ g)(x)$ is $-3 \le x \le 3$.



Example 5 Finding the Domain of a Composite Function

Given $f(x) = x^2 - 9$ and $g(x) = \sqrt{9 - x^2}$, find the composition $(f \circ g)(x)$. Then find the domain of $(f \circ g)$.

Solution

$$f \circ g)(x) = f(g(x))$$

= $f(\sqrt{9 - x^2})$
= $(\sqrt{9 - x^2})^2 - 9$
= $9 - x^2 - 9$
= $-x^2$

From this, it might appear that the domain of the composition is the set of all real numbers. This, however is not true. Because the domain of f is the set of all real numbers and the domain of g is $-3 \le x \le 3$, the domain of $(f \circ g)$ is $-3 \le x \le 3$.

CHECKPOINT Now try Exercise 35.

In Examples 4 and 5, you formed the composition of two given functions. In calculus, it is also important to be able to identify two functions that make up a given composite function. For instance, the function h given by

$$h(x) = (3x - 5)^3$$

is the composition of f with g, where $f(x) = x^3$ and g(x) = 3x - 5. That is,

 $h(x) = (3x - 5)^3 = [g(x)]^3 = f(g(x)).$

Basically, to "decompose" a composite function, look for an "inner" function and an "outer" function. In the function *h* above, g(x) = 3x - 5 is the inner function and $f(x) = x^3$ is the outer function.

Example 6

Decomposing a Composite Function

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Write the function given by $h(x) = \frac{1}{(x-2)^2}$ as a composition of two functions.

Solution

One way to write *h* as a composition of two functions is to take the inner function to be g(x) = x - 2 and the outer function to be

$$f(x) = \frac{1}{x^2} = x^{-2}.$$

Then you can write

$$h(x) = \frac{1}{(x-2)^2} = (x-2)^{-2} = f(x-2) = f(g(x)).$$

CHECKPOINT Now try Exercise 47.

Application





The number N of bacteria in a refrigerated food is given by

 $N(T) = 20T^2 - 80T + 500, \qquad 2 \le T \le 14$

where T is the temperature of the food in degrees Celsius. When the food is removed from refrigeration, the temperature of the food is given by

 $T(t) = 4t + 2, \qquad 0 \le t \le 3$

where t is the time in hours. (a) Find the composition N(T(t)) and interpret its meaning in context. (b) Find the time when the bacterial count reaches 2000.

Solution

a. $N(T(t)) = 20(4t + 2)^2 - 80(4t + 2) + 500$ = $20(16t^2 + 16t + 4) - 320t - 160 + 500$ = $320t^2 + 320t + 80 - 320t - 160 + 500$ = $320t^2 + 420$

The composite function N(T(t)) represents the number of bacteria in the food as a function of the amount of time the food has been out of refrigeration.

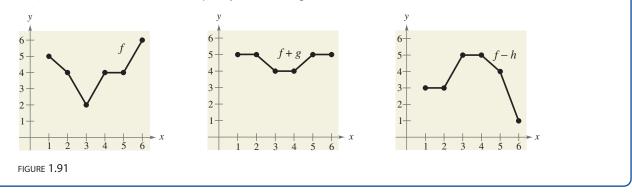
b. The bacterial count will reach 2000 when $320t^2 + 420 = 2000$. Solve this equation to find that the count will reach 2000 when $t \approx 2.2$ hours. When you solve this equation, note that the negative value is rejected because it is not in the domain of the composite function.

CHECKPOINT Now try Exercise 65.

<u>Mriting about Mathematics</u>

Analyzing Arithmetic Combinations of Functions

- **a.** Use the graphs of f and (f + g) in Figure 1.91 to make a table showing the values of g(x) when x = 1, 2, 3, 4, 5, and 6. Explain your reasoning.
- **b.** Use the graphs of f and (f h) in Figure 1.91 to make a table showing the values of h(x) when x = 1, 2, 3, 4, 5, and 6. Explain your reasoning.



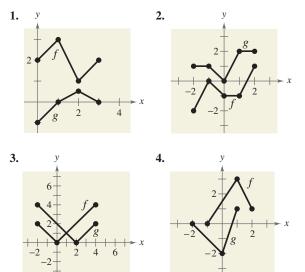
1.8 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. Two functions f and g can be combined by the arithmetic operations of _____, ____, ____,
- and ______ to create new functions.
- **2.** The _____ of the function f with g is $(f \circ g)(x) = f(g(x))$.
- **3.** The domain of $(f \circ g)$ is all x in the domain of g such that ______ is in the domain of f.
- 4. To decompose a composite function, look for an ______ function and an ______ function.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–4, use the graphs of f and g to graph h(x) = (f + g)(x). To print an enlarged copy of the graph, go to the website *www.mathgraphs.com*.



In Exercises 5–12, find (a) (f + g)(x), (b) (f - g)(x), (c) (fg)(x), and (d) (f/g)(x). What is the domain of f/g?

- 5. f(x) = x + 2, g(x) = x 26. f(x) = 2x - 5, g(x) = 2 - x7. $f(x) = x^2$, g(x) = 4x - 58. f(x) = 2x - 5, g(x) = 49. $f(x) = x^2 + 6$, $g(x) = \sqrt{1 - x}$ 10. $f(x) = \sqrt{x^2 - 4}$, $g(x) = \frac{x^2}{x^2 + 1}$ 11. $f(x) = \frac{1}{x}$, $g(x) = \frac{1}{x^2}$
- **12.** $f(x) = \frac{x}{x+1}$, $g(x) = x^3$

In Exercises 13–24, evaluate the indicated function for $f(x) = x^2 + 1$ and q(x) = x - 4.

89

13. $(f + g)(2)$	14. $(f - g)(-1)$
15. $(f - g)(0)$	16. $(f + g)(1)$
17. $(f - g)(3t)$	18. $(f + g)(t - 2)$
19. (<i>fg</i>)(6)	20. $(fg)(-6)$
21. $\left(\frac{f}{g}\right)(5)$	22. $\left(\frac{f}{g}\right)(0)$
23. $\left(\frac{f}{g}\right)(-1) - g(3)$	24. $(fg)(5) + f(4)$

In Exercises 25–28, graph the functions f, g, and f + g on the same set of coordinate axes.

25. $f(x) = \frac{1}{2}x$,	g(x) = x - 1
26. $f(x) = \frac{1}{3}x$,	g(x) = -x + 4
27. $f(x) = x^2$,	g(x) = -2x
28. $f(x) = 4 - x^2$,	g(x) = x

Graphical Reasoning In Exercises 29 and 30, use a graphing utility to graph f, g, and f + g in the same viewing window. Which function contributes most to the magnitude of the sum when $0 \le x \le 2$? Which function contributes most to the magnitude of the sum when x > 6?

29.
$$f(x) = 3x$$
, $g(x) = -\frac{x^3}{10}$

30.
$$f(x) = \frac{x}{2}$$
, $g(x) = \sqrt{x}$

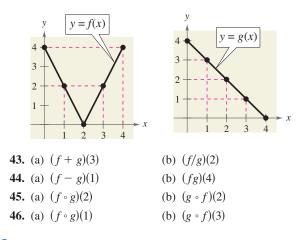
In Exercises 31–34, find (a) $f \circ g$, (b) $g \circ f$, and (c) $f \circ f$.

31.
$$f(x) = x^2$$
,
 $g(x) = x - 1$
32. $f(x) = 3x + 5$,
 $g(x) = 5 - x$
33. $f(x) = \sqrt[3]{x - 1}$,
 $g(x) = x^3 + 1$
34. $f(x) = x^3$,
 $g(x) = \frac{1}{x}$

In Exercises 35–42, find (a) $f \circ g$ and (b) $g \circ f$. Find the domain of each function and each composite function.

35.	$f(x) = \sqrt{x+4},$	$g(x) = x^2$
36.	$f(x) = \sqrt[3]{x-5},$	$g(x) = x^3 + 1$
37.	$f(x) = x^2 + 1,$	$g(x) = \sqrt{x}$
38.	$f(x) = x^{2/3},$	$g(x) = x^6$
39.	f(x) = x ,	g(x) = x + 6
40.	f(x) = x - 4 ,	g(x) = 3 - x
41.	$f(x)=\frac{1}{x},$	g(x) = x + 3
42.	$f(x) = \frac{3}{x^2 - 1},$	g(x) = x + 1

In Exercises 43–46, use the graphs of *f* and *g* to evaluate the functions.



 $\iint \text{ In Exercises } 47-54, \text{ find two functions } f \text{ and } g \text{ such that} (f \circ g)(x) = h(x). (There are many correct answers.)$

47. $h(x) = (2x + 1)^{-1}$	1) ² 48. $h(x) = (1 - x)^3$
49. $h(x) = \sqrt[3]{x^2}$	50. $h(x) = \sqrt{9 - x}$
51. $h(x) = \frac{1}{x+2}$	52. $h(x) = \frac{4}{(5x+2)^2}$
53. $h(x) = \frac{-x^2}{4}$	54. $h(x) = \frac{27x^3 + 6x}{10 - 27x^3}$

55. *Stopping Distance* The research and development department of an automobile manufacturer has determined that when a driver is required to stop quickly to avoid an accident, the distance (in feet) the car travels during the driver's reaction time is given by $R(x) = \frac{3}{4}x$, where *x* is the speed of the car in miles per hour. The distance (in feet) traveled while the driver is braking is given by $B(x) = \frac{1}{15}x^2$. Find the function that represents the total stopping distance *T*. Graph the functions *R*, *B*, and *T* on the same set of coordinate axes for $0 \le x \le 60$.

56. Sales From 2000 to 2005, the sales R_1 (in thousands of dollars) for one of two restaurants owned by the same parent company can be modeled by

$$R_1 = 480 - 8t - 0.8t^2, \quad t = 0, 1, 2, 3, 4, 5$$

where t = 0 represents 2000. During the same six-year period, the sales R_2 (in thousands of dollars) for the second restaurant can be modeled by

$$R_2 = 254 + 0.78t, \quad t = 0, 1, 2, 3, 4, 5.$$

- (a) Write a function R_3 that represents the total sales of the two restaurants owned by the same parent company.
- **(b)** Use a graphing utility to graph R_1, R_2 , and R_3 in the same viewing window.
- **57.** *Vital Statistics* Let b(t) be the number of births in the United States in year *t*, and let d(t) represent the number of deaths in the United States in year *t*, where t = 0 corresponds to 2000.
 - (a) If p(t) is the population of the United States in year t, find the function c(t) that represents the percent change in the population of the United States.
 - (b) Interpret the value of c(5).
- **58.** *Pets* Let d(t) be the number of dogs in the United States in year *t*, and let c(t) be the number of cats in the United States in year *t*, where t = 0 corresponds to 2000.
 - (a) Find the function p(t) that represents the total number of dogs and cats in the United States.
 - (b) Interpret the value of p(5).
 - (c) Let n(t) represent the population of the United States in year *t*, where t = 0 corresponds to 2000. Find and interpret

$$h(t) = \frac{p(t)}{n(t)}.$$

59. *Military Personnel* The total numbers of Army personnel (in thousands) *A* and Navy personnel (in thousands) *N* from 1990 to 2002 can be approximated by the models

$$A(t) = 3.36t^2 - 59.8t + 735$$

and

 $N(t) = 1.95t^2 - 42.2t + 603$

where *t* represents the year, with t = 0 corresponding to 1990. (Source: Department of Defense)

- (a) Find and interpret (A + N)(t). Evaluate this function for t = 4, 8, and 12.
- (b) Find and interpret (A N)(t). Evaluate this function for t = 4, 8, and 12.

60. *Sales* The sales of exercise equipment E (in millions of dollars) in the United States from 1997 to 2003 can be approximated by the function

$$E(t) = 25.95t^2 - 231.2t + 3356$$

and the U.S. population P (in millions) from 1997 to 2003 can be approximated by the function

$$P(t) = 3.02t + 252.0$$

where *t* represents the year, with t = 7 corresponding to 1997. (Source: National Sporting Goods Association, U.S. Census Bureau)

- (a) Find and interpret $h(t) = \frac{E(t)}{P(t)}$.
- (b) Evaluate the function in part (a) for t = 7, 10, and 12.

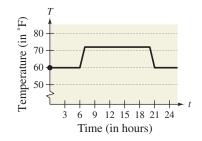
Model It

61. *Health Care Costs* The table shows the total amounts (in billions of dollars) spent on health services and supplies in the United States (including Puerto Rico) for the years 1995 through 2001. The variables y_1 , y_2 , and y_3 represent out-of-pocket payments, insurance premiums, and other types of payments, respectively. (Source: Centers for Medicare and Medicaid Services)

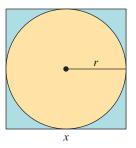
Year	<i>y</i> ₁	<i>y</i> ₂	<i>y</i> ₃
1995	146.2	329.1	44.8
1996	152.0	344.1	48.1
1997	162.2	359.9	52.1
1998	175.2	382.0	55.6
1999	184.4	412.1	57.8
2000	194.7	449.0	57.4
2001	205.5	496.1	57.8

- (a) Use the *regression* feature of a graphing utility to find a linear model for y₁ and quadratic models for y₂ and y₃. Let t = 5 represent 1995.
- (b) Find $y_1 + y_2 + y_3$. What does this sum represent?
- (c) Use a graphing utility to graph y_1 , y_2 , y_3 , and $y_1 + y_2 + y_3$ in the same viewing window.
- (d) Use the model from part (b) to estimate the total amounts spent on health services and supplies in the years 2008 and 2010.

62. *Graphical Reasoning* An electronically controlled thermostat in a home is programmed to lower the temperature automatically during the night. The temperature in the house *T* (in degrees Fahrenheit) is given in terms of *t*, the time in hours on a 24-hour clock (see figure).

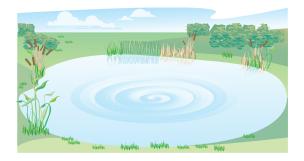


- (a) Explain why *T* is a function of *t*.
- (b) Approximate T(4) and T(15).
- (c) The thermostat is reprogrammed to produce a temperature *H* for which H(t) = T(t - 1). How does this change the temperature?
- (d) The thermostat is reprogrammed to produce a temperature *H* for which H(t) = T(t) - 1. How does this change the temperature?
- (e) Write a piecewise-defined function that represents the graph.
- **63.** *Geometry* A square concrete foundation is prepared as a base for a cylindrical tank (see figure).



- (a) Write the radius *r* of the tank as a function of the length *x* of the sides of the square.
- (b) Write the area *A* of the circular base of the tank as a function of the radius *r*.
- (c) Find and interpret $(A \circ r)(x)$.

64. *Physics* A pebble is dropped into a calm pond, causing ripples in the form of concentric circles (see figure). The radius *r* (in feet) of the outer ripple is r(t) = 0.6t, where *t* is the time in seconds after the pebble strikes the water. The area *A* of the circle is given by the function $A(r) = \pi r^2$. Find and interpret $(A \circ r)(t)$.



65. *Bacteria Count* The number *N* of bacteria in a refrigerated food is given by

 $N(T) = 10T^2 - 20T + 600, \quad 1 \le T \le 20$

where T is the temperature of the food in degrees Celsius. When the food is removed from refrigeration, the temperature of the food is given by

 $T(t) = 3t + 2, \quad 0 \le t \le 6$

where *t* is the time in hours.

- (a) Find the composition N(T(t)) and interpret its meaning in context.
- (b) Find the time when the bacterial count reaches 1500.
- **66.** *Cost* The weekly cost *C* of producing *x* units in a manufacturing process is given by

C(x) = 60x + 750.

The number of units x produced in t hours is given by

$$x(t) = 50t.$$

- (a) Find and interpret $(C \circ x)(t)$.
- (b) Find the time that must elapse in order for the cost to increase to \$15,000.
- **67.** *Salary* You are a sales representative for a clothing manufacturer. You are paid an annual salary, plus a bonus of 3% of your sales over \$500,000. Consider the two functions given by

f(x) = x - 500,000 and g(x) = 0.03x.

If *x* is greater than \$500,000, which of the following represents your bonus? Explain your reasoning.

(a)
$$f(g(x))$$
 (b) $g(f(x))$

- **68.** *Consumer Awareness* The suggested retail price of a new hybrid car is *p* dollars. The dealership advertises a factory rebate of \$2000 and a 10% discount.
 - (a) Write a function *R* in terms of *p* giving the cost of the hybrid car after receiving the rebate from the factory.
 - (b) Write a function *S* in terms of *p* giving the cost of the hybrid car after receiving the dealership discount.
 - (c) Form the composite functions $(R \circ S)(p)$ and $(S \circ R)(p)$ and interpret each.
 - (d) Find (*R* ∘ *S*)(20,500) and (*S* ∘ *R*)(20,500). Which yields the lower cost for the hybrid car? Explain.

Synthesis

True or False? In Exercises 69 and 70, determine whether the statement is true or false. Justify your answer.

69. If f(x) = x + 1 and g(x) = 6x, then

 $(f \circ g)(x) = (g \circ f)(x).$

- **70.** If you are given two functions f(x) and g(x), you can calculate $(f \circ g)(x)$ if and only if the range of g is a subset of the domain of f.
- **71.** *Proof* Prove that the product of two odd functions is an even function, and that the product of two even functions is an even function.
- **72.** *Conjecture* Use examples to hypothesize whether the product of an odd function and an even function is even or odd. Then prove your hypothesis.

Skills Review

Average Rate of Change In Exercises 73–76, find the difference quotient

$$\frac{f(x+h)-f(x)}{h}$$

and simplify your answer.

73. $f(x) = 3x - 4$	74. $f(x) = 1 - x^2$
75. $f(x) = \frac{4}{x}$	76. $f(x) = \sqrt{2x+1}$

In Exercises 77–80, find an equation of the line that passes through the given point and has the indicated slope. Sketch the line.

77.
$$(2, -4), m = 3$$

78. $(-6, 3), m = -1$
79. $(8, -1), m = -\frac{3}{2}$
80. $(7, 0), m = \frac{5}{7}$

1.9 **Inverse Functions**

What you should learn

- · Find inverse functions informally and verify that two functions are inverse functions of each other.
- Use graphs of functions to determine whether functions have inverse functions.
- Use the Horizontal Line Test to determine if functions are one-to-one.
- · Find inverse functions algebraically.

Why you should learn it

Inverse functions can be used to model and solve real-life problems. For instance, in Exercise 80 on page 101, an inverse function can be used to determine the year in which there was a given dollar amount of sales of digital cameras in the United States.



Inverse Functions

Recall from Section 1.4, that a function can be represented by a set of ordered pairs. For instance, the function f(x) = x + 4 from the set $A = \{1, 2, 3, 4\}$ to the set $B = \{5, 6, 7, 8\}$ can be written as follows.

f(x) = x + 4: {(1, 5), (2, 6), (3, 7), (4, 8)}

In this case, by interchanging the first and second coordinates of each of these ordered pairs, you can form the **inverse function** of f, which is denoted by f^{-1} . It is a function from the set *B* to the set *A*, and can be written as follows.

 $f^{-1}(x) = x - 4$: {(5, 1), (6, 2), (7, 3), (8, 4)}

Note that the domain of f is equal to the range of f^{-1} , and vice versa, as shown in Figure 1.92. Also note that the functions f and f^{-1} have the effect of "undoing" each other. In other words, when you form the composition of f with f^{-1} or the composition of f^{-1} with f, you obtain the identity function.

$$f(f^{-1}(x)) = f(x - 4) = (x - 4) + 4 = x$$

$$f^{-1}(f(x)) = f^{-1}(x + 4) = (x + 4) - 4 = x$$

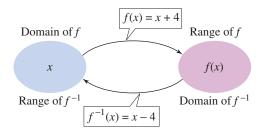


FIGURE 1.92

Example 1

Finding Inverse Functions Informally

Find the inverse function of f(x) = 4x. Then verify that both $f(f^{-1}(x))$ and $f^{-1}(f(x))$ are equal to the identity function.

Solution

The function f multiplies each input by 4. To "undo" this function, you need to *divide* each input by 4. So, the inverse function of f(x) = 4x is

$$f^{-1}(x) = \frac{x}{4}.$$

You can verify that both $f(f^{-1}(x)) = x$ and $f^{-1}(f(x)) = x$ as follows.

$$f(f^{-1}(x)) = f\left(\frac{x}{4}\right) = 4\left(\frac{x}{4}\right) = x \qquad f^{-1}(f(x)) = f^{-1}(4x) = \frac{4x}{4} = x$$

CHECKPOINT Now try Exercise 1.

Exploration

Consider the functions given by

f(x) = x + 2

and

$$f^{-1}(x) = x - 2.$$

Evaluate $f(f^{-1}(x))$ and $f^{-1}(f(x))$ for the indicated values of *x*. What can you conclude about the functions?

x	-10	0	7	45
$f(f^{-1}(x))$				
$f^{-1}(f(x))$				

Definition of Inverse Function

Let f and g be two functions such that

f(g(x)) = x for every x in the domain of g

and

g(f(x)) = x for every x in the domain of f.

Under these conditions, the function *g* is the **inverse function** of the function *f*. The function *g* is denoted by f^{-1} (read "*f*-inverse"). So,

 $f(f^{-1}(x)) = x$ and $f^{-1}(f(x)) = x$.

The domain of f must be equal to the range of f^{-1} , and the range of f must be equal to the domain of f^{-1} .

Don't be confused by the use of -1 to denote the inverse function f^{-1} . In this text, whenever f^{-1} is written, it *always* refers to the inverse function of the function f and *not* to the reciprocal of f(x).

If the function g is the inverse function of the function f, it must also be true that the function f is the inverse function of the function g. For this reason, you can say that the functions f and g are *inverse functions of each other*.

Example 2

Verifying Inverse Functions

Which of the functions is the inverse function of $f(x) = \frac{5}{x-2}$?

$$g(x) = \frac{x-2}{5}$$
 $h(x) = \frac{5}{x} + 2$

Solution

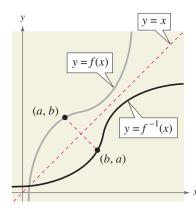
By forming the composition of f with g, you have

$$f(g(x)) = f\left(\frac{x-2}{5}\right)$$
$$= \frac{5}{\left(\frac{x-2}{5}\right) - 2}$$
Substitute $\frac{x-2}{5}$ for x.
$$= \frac{25}{x-12} \neq x.$$

Because this composition is not equal to the identity function x, it follows that g is not the inverse function of f. By forming the composition of f with h, you have

$$f(h(x)) = f\left(\frac{5}{x} + 2\right) = \frac{5}{\left(\frac{5}{x} + 2\right) - 2} = \frac{5}{\left(\frac{5}{x}\right)} = x$$

So, it appears that h is the inverse function of f. You can confirm this by showing that the composition of h with f is also equal to the identity function.





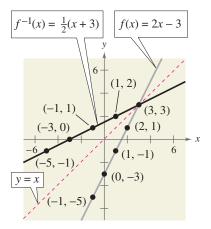


FIGURE 1.94



The graphs of a function f and its inverse function f^{-1} are related to each other in the following way. If the point (a, b) lies on the graph of f, then the point (b, a)must lie on the graph of f^{-1} , and vice versa. This means that the graph of f^{-1} is a *reflection* of the graph of f in the line y = x, as shown in Figure 1.93.

Example 3 Finding Inverse Functions Graphically

Sketch the graphs of the inverse functions f(x) = 2x - 3 and $f^{-1}(x) = \frac{1}{2}(x + 3)$ on the same rectangular coordinate system and show that the graphs are reflections of each other in the line y = x.

Solution

The graphs of f and f^{-1} are shown in Figure 1.94. It appears that the graphs are reflections of each other in the line y = x. You can further verify this reflective property by testing a few points on each graph. Note in the following list that if the point (a, b) is on the graph of f, the point (b, a) is on the graph of f^{-1} .

Graph of f(x) = 2x - 3	Graph of $f^{-1}(x) = \frac{1}{2}(x+3)$
(-1, -5)	(-5, -1)
(0, -3)	(-3, 0)
(1, -1)	(-1, 1)
(2, 1)	(1, 2)
(3, 3)	(3, 3)

CHECKPOINT Now try Exercise 15.

Example 4

4 Finding Inverse Functions Graphically

Sketch the graphs of the inverse functions $f(x) = x^2$ ($x \ge 0$) and $f^{-1}(x) = \sqrt{x}$ on the same rectangular coordinate system and show that the graphs are reflections of each other in the line y = x.

Solution

The graphs of f and f^{-1} are shown in Figure 1.95. It appears that the graphs are reflections of each other in the line y = x. You can further verify this reflective property by testing a few points on each graph. Note in the following list that if the point (a, b) is on the graph of f, the point (b, a) is on the graph of f^{-1} .

Graph of
$$f(x) = x^2, x \ge 0$$
Graph of $f^{-1}(x) = \sqrt{x}$ (0, 0)(0, 0)(1, 1)(1, 1)(2, 4)(4, 2)(3, 9)(9, 3)

Try showing that $f(f^{-1}(x)) = x$ and $f^{-1}(f(x)) = x$.

CHECKPOINT Now try Exercise 17.

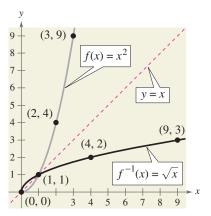


FIGURE **1.95**

One-to-One Functions

The reflective property of the graphs of inverse functions gives you a nice *geometric* test for determining whether a function has an inverse function. This test is called the **Horizontal Line Test** for inverse functions.

Horizontal Line Test for Inverse Functions

A function f has an inverse function if and only if no *horizontal* line intersects the graph of f at more than one point.

If no horizontal line intersects the graph of f at more than one point, then no y-value is matched with more than one x-value. This is the essential characteristic of what are called **one-to-one functions.**

One-to-One Functions

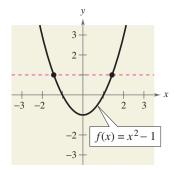
A function f is **one-to-one** if each value of the dependent variable corresponds to exactly one value of the independent variable. A function f has an inverse function if and only if f is one-to-one.

Consider the function given by $f(x) = x^2$. The table on the left is a table of values for $f(x) = x^2$. The table of values on the right is made up by interchanging the columns of the first table. The table on the right does not represent a function because the input x = 4 is matched with two different outputs: y = -2 and y = 2. So, $f(x) = x^2$ is not one-to-one and does not have an inverse function.

x	$f(x) = x^2$	x	у
-2	4	4	-2
-1	1	1	-1
0	0	0	0
1	1	1	1
2	4	4	2
3	9	9	3



-2



3-

1.

 $f(x) = x^3 - x^3$

FIGURE 1.97

Example 5

Applying the Horizontal Line Test

- **a.** The graph of the function given by $f(x) = x^3 1$ is shown in Figure 1.96. Because no horizontal line intersects the graph of f at more than one point, you can conclude that f is a one-to-one function and *does* have an inverse function.
- **b.** The graph of the function given by $f(x) = x^2 1$ is shown in Figure 1.97. Because it is possible to find a horizontal line that intersects the graph of *f* at more than one point, you can conclude that *f* is not a one-to-one function and *does not* have an inverse function.

CHECKPOINT Now try Exercise 29.

STUDY TIP

Note what happens when you try to find the inverse function of a function that is not one-to-one.

$$f(x) = x^{2} + 1$$

$$y = x^{2} + 1$$

$$x = y^{2} + 1$$

$$x = y^{2} + 1$$

$$x = y^{2} + 1$$

$$x = y^{2}$$

$$x = y^{2}$$

$$y = \pm \sqrt{x - 1}$$

Solve for y.

You obtain two *y*-values for each *x*.



For simple functions (such as the one in Example 1), you can find inverse functions by inspection. For more complicated functions, however, it is best to use the following guidelines. The key step in these guidelines is Step 3—interchanging the roles of x and y. This step corresponds to the fact that inverse functions have ordered pairs with the coordinates reversed.

Finding an Inverse Function

- 1. Use the Horizontal Line Test to decide whether f has an inverse function.
- **2.** In the equation for f(x), replace f(x) by y.
- **3.** Interchange the roles of *x* and *y*, and solve for *y*.
- **4.** Replace *y* by $f^{-1}(x)$ in the new equation.
- 5. Verify that f and f^{-1} are inverse functions of each other by showing that the domain of f is equal to the range of f^{-1} , the range of f is equal to the domain of f^{-1} , and $f(f^{-1}(x)) = x$ and $f^{-1}(f(x)) = x$.

Example 6

Finding an Inverse Function Algebraically

Find the inverse function of

$$f(x) = \frac{5 - 3x}{2}$$

Solution

The graph of f is a line, as shown in Figure 1.98. This graph passes the Horizontal Line Test. So, you know that f is one-to-one and has an inverse function.

$$f(x) = \frac{5-3x}{2}$$
 Write original function.

$$y = \frac{5-3x}{2}$$
 Replace $f(x)$ by y.

$$x = \frac{5-3y}{2}$$
 Interchange x and y.

$$2x = 5-3y$$
 Multiply each side by 2.

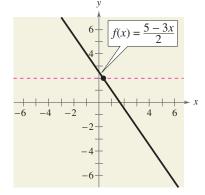
$$3y = 5-2x$$
 Isolate the y-term.

$$y = \frac{5-2x}{3}$$
 Solve for y.

$$f^{-1}(x) = \frac{5-2x}{3}$$
 Replace y by $f^{-1}(x)$.

Note that both f and f^{-1} have domains and ranges that consist of the entire set of real numbers. Check that $f(f^{-1}(x)) = x$ and $f^{-1}(f(x)) = x$.

VCHECKPOINT Now try Exercise 55.





Exploration

Restrict the domain of $f(x) = x^2 + 1$ to $x \ge 0$. Use a graphing utility to graph the function. Does the restricted function have an inverse function? Explain.

 $f(x) = \sqrt[3]{x+1}$

Example 7 **Finding an Inverse Function**

Find the inverse function of

$$f(x) = \sqrt[3]{x+1}.$$

Solution

The graph of f is a curve, as shown in Figure 1.99. Because this graph passes the Horizontal Line Test, you know that f is one-to-one and has an inverse function.

$f(x) = \sqrt[3]{x+1}$	Write original function.
$y = \sqrt[3]{x+1}$	Replace $f(x)$ by y.
$x = \sqrt[3]{y+1}$	Interchange <i>x</i> and <i>y</i> .
$x^3 = y + 1$	Cube each side.
$x^3 - 1 = y$	Solve for <i>y</i> .
$x^3 - 1 = f^{-1}(x)$	Replace <i>y</i> by $f^{-1}(x)$.

Both f and f^{-1} have domains and ranges that consist of the entire set of real numbers. You can verify this result numerically as shown in the tables below.

x	f(x)
-28	-3
-9	-2
-2	-1
-1	0
0	1
7	2
26	3

$f^{-1}(x)$
-28
-9
-2
-1
0
7
26

VCHECKPOINT Now try Exercise 61.

WRITING ABOUT MATHEMATICS

The Existence of an Inverse Function Write a short paragraph describing why the following functions do or do not have inverse functions.

a. Let *x* represent the retail price of an item (in dollars), and let f(x) represent the sales tax on the item. Assume that the sales tax is 6% of the retail price and that the sales tax is rounded to the nearest cent. Does this function have an inverse function? (Hint: Can you undo this function?

For instance, if you know that the sales tax is \$0.12, can you determine exactly what the retail price is?)

b. Let *x* represent the temperature in degrees Celsius, and let f(x) represent the temperature in degrees Fahrenheit. Does this function have an inverse function? (Hint: The formula for converting from degrees Celsius to degrees Fahrenheit is $F = \frac{9}{5}C + 32$.)



3

2

-2 -3

1.9 Exercises

VOCABULARY CHECK: Fill in the blanks.

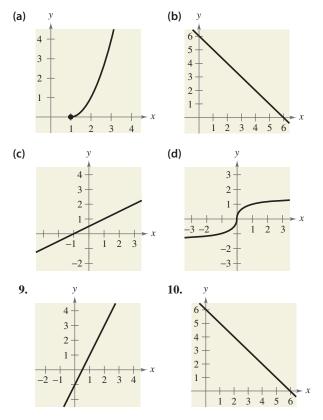
- 1. If the composite functions f(g(x)) = x and g(f(x)) = x then the function g is the _____ function of f.
- 2. The domain of f is the _____ of f^{-1} , and the _____ of f^{-1} is the range of f.
- **3.** The graphs of f and f^{-1} are reflections of each other in the line _____.
- **4.** A function *f* is ______ if each value of the dependent variable corresponds to exactly one value of the independent variable.
- 5. A graphical test for the existence of an inverse function of f is called the _____ Line Test.

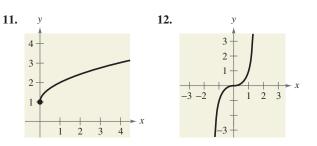
PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–8, find the inverse function of f informally. Verify that $f(f^{-1}(x)) = x$ and $f^{-1}(f(x)) = x$.

1. $f(x) = 6x$	2. $f(x) = \frac{1}{3}x$
3. $f(x) = x + 9$	4. $f(x) = x - 4$
5. $f(x) = 3x + 1$	6. $f(x) = \frac{x-1}{5}$
7. $f(x) = \sqrt[3]{x}$	8. $f(x) = x^5$

In Exercises 9-12, match the graph of the function with the graph of its inverse function. [The graphs of the inverse functions are labeled (a), (b), (c), and (d).]





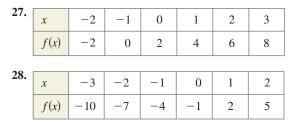
In Exercises 13–24, show that *f* and *g* are inverse functions (a) algebraically and (b) graphically.

13. $f(x) = 2x$,	$g(x) = \frac{x}{2}$
14. $f(x) = x - 5$,	g(x) = x + 5
15. $f(x) = 7x + 1$,	$g(x) = \frac{x-1}{7}$
16. $f(x) = 3 - 4x$,	$g(x) = \frac{3-x}{4}$
17. $f(x) = \frac{x^3}{8}$,	$g(x) = \sqrt[3]{8x}$
18. $f(x) = \frac{1}{x}$,	$g(x) = \frac{1}{x}$
19. $f(x) = \sqrt{x-4}$,	$g(x) = x^2 + 4, x \ge 0$
20. $f(x) = 1 - x^3$,	$g(x) = \sqrt[3]{1-x}$
21. $f(x) = 9 - x^2, x \ge 0,$	$g(x) = \sqrt{9 - x}, x \le 9$
22. $f(x) = \frac{1}{1+x}, x \ge 0,$	$g(x) = \frac{1-x}{x}, 0 < x \le 1$
23. $f(x) = \frac{x-1}{x+5}$,	$g(x) = -\frac{5x+1}{x-1}$
24. $f(x) = \frac{x+3}{x-2}$,	$g(x) = \frac{2x+3}{x-1}$

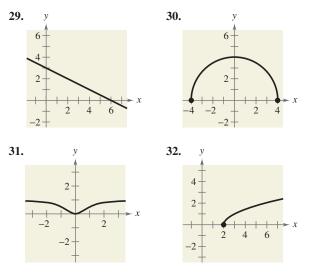
In Exercises 25 and 26, does the function have an inverse function?

25.	x	-1	0	1	2	3	4
	f(x)	-2	1	2	1	-2	-6
26.							
20.	x	-3	-2	-1	0	2	3
	f(x)	10	6	4	1	-3	-10

In Exercises 27 and 28, use the table of values for y = f(x) to complete a table for $y = f^{-1}(x)$.



In Exercises 29–32, does the function have an inverse function?



In Exercises 33–38, use a graphing utility to graph the function, and use the Horizontal Line Test to determine whether the function is one-to-one and so has an inverse function.

33.
$$g(x) = \frac{4-x}{6}$$

34. $f(x) = 10$
35. $h(x) = |x+4| - |x-4|$
36. $g(x) = (x+5)^3$
37. $f(x) = -2x\sqrt{16-x^2}$
38. $f(x) = \frac{1}{8}(x+2)^2 - 1$

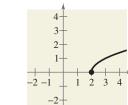
In Exercises 39–54, (a) find the inverse function of f, (b) graph both f and f^{-1} on the same set of coordinate axes, (c) describe the relationship between the graphs of f and f^{-1} , and (d) state the domain and range of f and f^{-1} .

39. $f(x) = 2x - 3$	40. $f(x) = 3x + 1$
41. $f(x) = x^5 - 2$	42. $f(x) = x^3 + 1$
43. $f(x) = \sqrt{x}$	44. $f(x) = x^2, x \ge 0$
45. $f(x) = \sqrt{4 - x^2}, 0 \le x \le x$	≤ 2
46. $f(x) = x^2 - 2, x \le 0$	
47. $f(x) = \frac{4}{x}$	48. $f(x) = -\frac{2}{x}$
49. $f(x) = \frac{x+1}{x-2}$	50. $f(x) = \frac{x-3}{x+2}$
51. $f(x) = \sqrt[3]{x-1}$	52. $f(x) = x^{3/5}$
53. $f(x) = \frac{6x+4}{4x+5}$	54. $f(x) = \frac{8x - 4}{2x + 6}$

In Exercises 55–68, determine whether the function has an inverse function. If it does, find the inverse function.

55. $f(x) = x^4$	56. $f(x) = \frac{1}{x^2}$
57. $g(x) = \frac{x}{8}$	58. $f(x) = 3x + 5$
59. $p(x) = -4$	60. $f(x) = \frac{3x+4}{5}$
61. $f(x) = (x + 3)^2, x \ge -3$	62. $q(x) = (x - 5)^2$
63. $f(x) = \begin{cases} x+3, & x<0\\ 6-x, & x \ge 0 \end{cases}$	64. $f(x) = \begin{cases} -x, & x \le 0\\ x^2 - 3x, & x > 0 \end{cases}$
65. $h(x) = -\frac{4}{x^2}$	66. $f(x) = x - 2 , x \le 2$
y 1 -1	y 4 2 1 -1 - 1 2 3 4 5 6 -2 -3 -4 -4
67. $f(x) = \sqrt{2x+3}$	68. $f(x) = \sqrt{x-2}$
4	1

_?



In Exercises 69–74, use the functions given by $f(x) = \frac{1}{8}x - 3$ and $g(x) = x^3$ to find the indicated value or function.

69. $(f^{-1} \circ g^{-1})(1)$	70. $(g^{-1} \circ f^{-1})(-3)$
71. $(f^{-1} \circ f^{-1})(6)$	72. $(g^{-1} \circ g^{-1})(-4)$
73. $(f \circ g)^{-1}$	74. $g^{-1} \circ f^{-1}$

In Exercises 75–78, use the functions given by f(x) = x + 4and g(x) = 2x - 5 to find the specified function.

75.	$g^{-1} \circ f^{-1}$	76.	$f^{-1} \circ g^{-1}$
77.	$(f \circ g)^{-1}$	78.	$(g \circ f)^{-1}$

Model It

79. *U.S. Households* The numbers of households f (in thousands) in the United States from 1995 to 2003 are shown in the table. The time (in years) is given by t, with t = 5 corresponding to 1995. (Source: U.S. Census Bureau)

-	1	
	Year, t	Households, $f(t)$
	5	98,990
	6	99,627
	7	101,018
	8	102,528
	9	103,874
	10	104,705
	11	108,209
	12	109,297
	13	111,278

- (a) Find $f^{-1}(108,209)$.
- (b) What does f^{-1} mean in the context of the problem?
- (c) Use the *regression* feature of a graphing utility to find a linear model for the data, y = mx + b. (Round *m* and *b* to two decimal places.)
- (d) Algebraically find the inverse function of the linear model in part (c).
- (e) Use the inverse function of the linear model you found in part (d) to approximate $f^{-1}(117, 022)$.
- (f) Use the inverse function of the linear model you found in part (d) to approximate $f^{-1}(108,209)$. How does this value compare with the original data shown in the table?

80. *Digital Camera Sales* The factory sales f (in millions of dollars) of digital cameras in the United States from 1998 through 2003 are shown in the table. The time (in years) is given by t, with t = 8 corresponding to 1998. (Source: Consumer Electronics Association)

<u> </u>	Year, t	Sales, $f(t)$
	8	519
	9	1209
	10	1825
	11	1972
	12	2794
	13	3421

- (a) Does f^{-1} exist?
- (b) If f^{-1} exists, what does it represent in the context of the problem?
- (c) If f^{-1} exists, find $f^{-1}(1825)$.
- (d) If the table was extended to 2004 and if the factory sales of digital cameras for that year was \$2794 million, would f^{-1} exist? Explain.
- **81.** *Miles Traveled* The total numbers f (in billions) of miles traveled by motor vehicles in the United States from 1995 through 2002 are shown in the table. The time (in years) is given by t, with t = 5 corresponding to 1995. (Source: U.S. Federal Highway Administration)

Year, t	Miles traveled, $f(t)$
5	2423
6	2486
7	2562
8	2632
9	2691
10	2747
11	2797
12	2856

(a) Does f^{-1} exist?

6

- (b) If f^{-1} exists, what does it mean in the context of the problem?
- (c) If f^{-1} exists, find $f^{-1}(2632)$.
- (d) If the table was extended to 2003 and if the total number of miles traveled by motor vehicles for that year was 2747 billion, would f^{-1} exist? Explain.

82. *Hourly Wage* Your wage is \$8.00 per hour plus \$0.75 for each unit produced per hour. So, your hourly wage *y* in terms of the number of units produced is

$$y = 8 + 0.75x$$
.

- (a) Find the inverse function.
- (b) What does each variable represent in the inverse function?
- (c) Determine the number of units produced when your hourly wage is \$22.25.
- 83. Diesel Mechanics The function given by

 $y = 0.03x^2 + 245.50, \qquad 0 < x < 100$

approximates the exhaust temperature y in degrees Fahrenheit, where x is the percent load for a diesel engine.

- (a) Find the inverse function. What does each variable represent in the inverse function?
- (b) Use a graphing utility to graph the inverse function.
 - (c) The exhaust temperature of the engine must not exceed 500 degrees Fahrenheit. What is the percent load interval?
- **84.** *Cost* You need a total of 50 pounds of two types of ground beef costing \$1.25 and \$1.60 per pound, respectively. A model for the total cost *y* of the two types of beef is

y = 1.25x + 1.60(50 - x)

where x is the number of pounds of the less expensive ground beef.

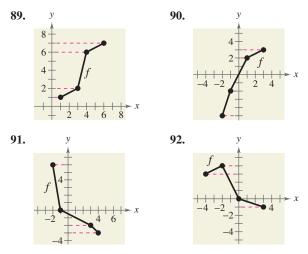
- (a) Find the inverse function of the cost function. What does each variable represent in the inverse function?
- (b) Use the context of the problem to determine the domain of the inverse function.
- (c) Determine the number of pounds of the less expensive ground beef purchased when the total cost is \$73.

Synthesis

True or False? In Exercises 85 and 86, determine whether the statement is true or false. Justify your answer.

- **85.** If f is an even function, f^{-1} exists.
- **86.** If the inverse function of f exists and the graph of f has a *y*-intercept, the *y*-intercept of f is an *x*-intercept of f^{-1} .
- **87.** *Proof* Prove that if *f* and *g* are one-to-one functions, then $(f \circ g)^{-1}(x) = (g^{-1} \circ f^{-1})(x).$
- **88.** *Proof* Prove that if f is a one-to-one odd function, then f^{-1} is an odd function.

In Exercises 89–92, use the graph of the function f to create a table of values for the given points. Then create a second table that can be used to find f^{-1} , and sketch the graph of f^{-1} if possible.



93. *Think About It* The function given by

$$f(x) = k(2 - x - x^3)$$

has an inverse function, and $f^{-1}(3) = -2$. Find k.

94. *Think About It* The function given by

$$f(x) = k(x^3 + 3x - 4)$$

has an inverse function, and $f^{-1}(-5) = 2$. Find *k*.

Skills Review

In Exercises 95–102, solve the equation using any convenient method.

- **95.** $x^2 = 64$ **96.** $(x - 5)^2 = 8$ **97.** $4x^2 - 12x + 9 = 0$ **98.** $9x^2 + 12x + 3 = 0$ **99.** $x^2 - 6x + 4 = 0$ **100.** $2x^2 - 4x - 6 = 0$ **101.** $50 + 5x = 3x^2$ **102.** $2x^2 + 4x - 9 = 2(x - 1)^2$
- **103.** Find two consecutive positive even integers whose product is 288.
- **104.** *Geometry* A triangular sign has a height that is twice its base. The area of the sign is 10 square feet. Find the base and height of the sign.

1.10 Mathematical Modeling and Variation

What you should learn

- Use mathematical models to approximate sets of data points.
- Use the *regression* feature of a graphing utility to find the equation of a least squares regression line.
- Write mathematical models for direct variation.
- Write mathematical models for direct variation as an *n*th power.
- Write mathematical models for inverse variation.
- Write mathematical models for joint variation.

Why you should learn it

You can use functions as models to represent a wide variety of real-life data sets. For instance, in Exercise 71 on page 113, a variation model can be used to model the water temperature of the ocean at various depths.

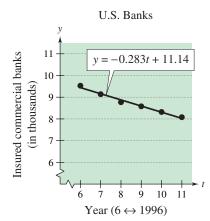


FIGURE 1.100

Introduction

You have already studied some techniques for fitting models to data. For instance, in Section 1.3, you learned how to find the equation of a line that passes through two points. In this section, you will study other techniques for fitting models to data: *least squares regression* and *direct and inverse variation*. The resulting models are either polynomial functions or rational functions. (Rational functions will be studied in Chapter 2.)

Example 1

A Mathematical Model



The numbers of insured commercial banks *y* (in thousands) in the United States for the years 1996 to 2001 are shown in the table. (Source: Federal Deposit Insurance Corporation)

Ye	ear	Insured commercial banks, y
19	96	9.53
19	97	9.14
19	98	8.77
19	99	8.58
20	000	8.32
20	001	8.08

A linear model that approximates the data is y = -0.283t + 11.14 for $6 \le t \le 11$, where *t* is the year, with t = 6 corresponding to 1996. Plot the actual data *and* the model on the same graph. How closely does the model represent the data?

Solution

The actual data are plotted in Figure 1.100, along with the graph of the linear model. From the graph, it appears that the model is a "good fit" for the actual data. You can see how well the model fits by comparing the actual values of y with the values of y given by the model. The values given by the model are labeled y* in the table below.

t	6	7	8	9	10	11
у	9.53	9.14	8.77	8.58	8.32	8.08
<i>y</i> *	9.44	9.16	8.88	8.59	8.31	8.03

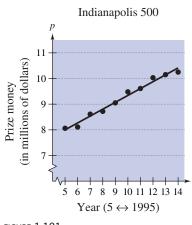
CHECKPOINT Now try Exercise 1.

Note in Example 1 that you could have chosen any two points to find a line that fits the data. However, the given linear model was found using the *regression* feature of a graphing utility and is the line that *best* fits the data. This concept of a "best-fitting" line is discussed on the next page.

Least Squares Regression and Graphing Utilities

So far in this text, you have worked with many different types of mathematical models that approximate real-life data. In some instances the model was given (as in Example 1), whereas in other instances you were asked to find the model using simple algebraic techniques or a graphing utility.

To find a model that approximates the data most accurately, statisticians use a measure called the **sum of square differences**, which is the sum of the squares of the differences between actual data values and model values. The "bestfitting" linear model, called the **least squares regression line**, is the one with the least sum of square differences. Recall that you can approximate this line visually by plotting the data points and drawing the line that appears to fit best—or you can enter the data points into a calculator or computer and use the *linear regression* feature of the calculator or computer. When you use the *regression* feature of a graphing calculator or computer program, you will notice that the program may also output an "*r*-value." This *r*-value is the **correlation coefficient** of the data and gives a measure of how well the model fits the data. The closer the value of |r| is to 1, the better the fit.





\$ t	р	p *
5	8.06	8.00
6	8.11	8.27
7	8.61	8.54
8	8.72	8.80
9	9.05	9.07
10	9.48	9.34
11	9.61	9.61
12	10.03	9.88
13	10.15	10.14
14	10.25	10.41

Example 2

Finding a Least Squares Regression Line



The amounts p (in millions of dollars) of total annual prize money awarded at the Indianapolis 500 race from 1995 to 2004 are shown in the table. Construct a scatter plot that represents the data and find the least squares regression line for the data. (Source: indy500.com)

Year	Prize money, p
1995	8.06
1996	8.11
1997	8.61
1998	8.72
1999	9.05
2000	9.48
2001	9.61
2002	10.03
2003	10.15
2004	10.25

Solution

Let t = 5 represent 1995. The scatter plot for the points is shown in Figure 1.101. Using the *regression* feature of a graphing utility, you can determine that the equation of the least squares regression line is

$$p = 0.268t + 6.66t$$

To check this model, compare the actual *p*-values with the *p*-values given by the model, which are labeled p^* in the table at the left. The correlation coefficient for this model is $r \approx 0.991$, which implies that the model is a good fit.

CHECKPOINT Now try Exercise 7.

G

Direct Variation

There are two basic types of linear models. The more general model has a *y*-intercept that is nonzero.

 $y = mx + b, \quad b \neq 0$

The simpler model

y = kx

has a *y*-intercept that is zero. In the simpler model, *y* is said to **vary directly** as *x*, or to be **directly proportional** to *x*.

Direct Variation

The following statements are equivalent.

1. *y* **varies directly** as *x*.

2. *y* is **directly proportional** to *x*.

3. y = kx for some nonzero constant k.

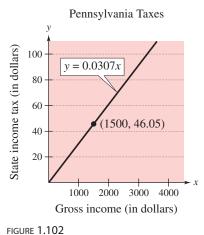
k is the constant of variation or the constant of proportionality.



In Pennsylvania, the state income tax is directly proportional to *gross income*. You are working in Pennsylvania and your state income tax deduction is \$46.05 for a gross monthly income of \$1500. Find a mathematical model that gives the Pennsylvania state income tax in terms of gross income.

Solution

Verbal					
Model:	State income tax	= k	•	Gross income	
	State income tax = $Gross$ income = x Income tax rate =	r		(k	(dollars) (dollars) percent in decimal form)



Equation: y = kx

To solve for k, substitute the given information into the equation y = kx, and then solve for k.

y = kx	Write direct variation model.
46.05 = k(1500)	Substitute $y = 46.05$ and $x = 1500$.
0.0307 = k	Simplify.

So, the equation (or model) for state income tax in Pennsylvania is

$$y = 0.0307x$$

In other words, Pennsylvania has a state income tax rate of 3.07% of gross income. The graph of this equation is shown in Figure 1.102.

CHECKPOINT Now try Exercise 33.

Direct Variation as an *n*th Power

Another type of direct variation relates one variable to a *power* of another variable. For example, in the formula for the area of a circle

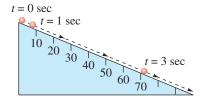
 $A = \pi r^2$

the area A is directly proportional to the square of the radius r. Note that for this formula, π is the constant of proportionality.

Direct Variation as an *n*th Power

The following statements are equivalent.

- **1.** *y* **varies directly as the** *n***th power** of *x*.
- **2.** *y* is **directly proportional to the** *n***th power** of *x*.
- **3.** $y = kx^n$ for some constant k.



STUDY TIP

Note that the direct variation

model y = kx is a special case of $y = kx^n$ with n = 1.

FIGURE 1.103

Example 4

Direct Variation as *n*th Power



The distance a ball rolls down an inclined plane is directly proportional to the square of the time it rolls. During the first second, the ball rolls 8 feet. (See Figure 1.103.)

- **a.** Write an equation relating the distance traveled to the time.
- **b.** How far will the ball roll during the first 3 seconds?

Solution

a. Letting *d* be the distance (in feet) the ball rolls and letting *t* be the time (in seconds), you have

 $d = kt^2$.

Now, because d = 8 when t = 1, you can see that k = 8, as follows.

$$d = kt^2$$
$$8 = k(1)^2$$
$$8 = k$$

So, the equation relating distance to time is

$$d = 8t^2$$
.

b. When t = 3, the distance traveled is $d = 8(3)^2 = 8(9) = 72$ feet.

CHECKPOINT Now try Exercise 63.

In Examples 3 and 4, the direct variations are such that an *increase* in one variable corresponds to an *increase* in the other variable. This is also true in the model $d = \frac{1}{5}F$, F > 0, where an increase in F results in an increase in d. You should not, however, assume that this always occurs with direct variation. For example, in the model y = -3x, an increase in x results in a *decrease* in y, and yet y is said to vary directly as x.

Inverse Variation

Inverse Variation The following statements are equivalent. **1.** y varies inversely as x. **2.** y is inversely proportional to x. **3.** $y = \frac{k}{x}$ for some constant k.

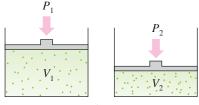
If x and y are related by an equation of the form $y = k/x^n$, then y varies inversely as the *n*th power of x (or y is inversely proportional to the *n*th power of x).

Some applications of variation involve problems with *both* direct and inverse variation in the same model. These types of models are said to have **combined variation**.

Example 5

Direct and Inverse Variation





 $P_2 > P_1$ then $V_2 < V_1$

FIGURE 1.104 If the temperature is held constant and pressure increases, volume decreases.

A gas law states that the volume of an enclosed gas varies directly as the temperature *and* inversely as the pressure, as shown in Figure 1.104. The pressure of a gas is 0.75 kilogram per square centimeter when the temperature is 294 K and the volume is 8000 cubic centimeters. (a) Write an equation relating pressure, temperature, and volume. (b) Find the pressure when the temperature is 300 K and the volume is 7000 cubic centimeters.

Solution

a. Let *V* be volume (in cubic centimeters), let *P* be pressure (in kilograms per square centimeter), and let *T* be temperature (in Kelvin). Because *V* varies directly as *T* and inversely as *P*, you have

$$V = \frac{kT}{P}.$$

Now, because P = 0.75 when T = 294 and V = 8000, you have

$$8000 = \frac{k(294)}{0.75}$$
$$k = \frac{6000}{294} = \frac{1000}{49}$$

So, the equation relating pressure, temperature, and volume is

$$V = \frac{1000}{49} \left(\frac{T}{P}\right)$$

b. When T = 300 and V = 7000, the pressure is

$$P = \frac{1000}{49} \left(\frac{300}{7000}\right) = \frac{300}{343} \approx 0.87 \text{ kilogram per square centimeter}$$

VCHECKPOINT Now try Exercise 65.

Joint Variation

In Example 5, note that when a direct variation and an inverse variation occur in the same statement, they are coupled with the word "and." To describe two different *direct* variations in the same statement, the word **jointly** is used.

Joint Variation

The following statements are equivalent.

- **1.** *z* **varies jointly** as *x* and *y*.
- **2.** *z* is **jointly proportional** to *x* and *y*.
- **3.** z = kxy for some constant k.

If *x*, *y*, and *z* are related by an equation of the form

 $z = kx^n y^m$

then *z* varies jointly as the *n*th power of *x* and the *m*th power of *y*.



The *simple* interest for a certain savings account is jointly proportional to the time and the principal. After one quarter (3 months), the interest on a principal of \$5000 is \$43.75.

- **a.** Write an equation relating the interest, principal, and time.
- **b.** Find the interest after three quarters.

Solution

a. Let I = interest (in dollars), P = principal (in dollars), and t = time (in years). Because I is jointly proportional to P and t, you have

I = kPt.

For I = 43.75, P = 5000, and $t = \frac{1}{4}$, you have

$$43.75 = k(5000) \left(\frac{1}{4}\right)$$

which implies that k = 4(43.75)/5000 = 0.035. So, the equation relating interest, principal, and time is

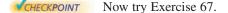
I = 0.035Pt

which is the familiar equation for simple interest where the constant of proportionality, 0.035, represents an annual interest rate of 3.5%.

b. When P = \$5000 and $t = \frac{3}{4}$, the interest is

$$I = (0.035)(5000) \left(\frac{3}{4}\right)$$

= \$131.25.



1.10 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. Two techniques for fitting models to data are called direct _____ and least squares _____
- 2. Statisticians use a measure called ______ of _____ to find a model that approximates a set of data most accurately.
- 3. An *r*-value of a set of data, also called a ______, gives a measure of how well a model fits a set of data.
- 4. Direct variation models can be described as *y* varies directly as *x*, or *y* is ______ to *x*.
- 5. In direct variation models of the form y = kx, k is called the _____ of _____
- 6. The direct variation model $y = kx^n$ can be described as y varies directly as the *n*th power of x, or y is ______ to the *n*th power of x.
- 7. The mathematical model $y = \frac{k}{x}$ is an example of _____ variation.
- 8. Mathematical models that involve both direct and inverse variation are said to have ______ variation.
- 9. The joint variation model z = kxy can be described as z varies jointly as x and y, or z is to x and y.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

1. *Employment* The total numbers of employees (in thousands) in the United States from 1992 to 2002 are given by the following ordered pairs.

(1992, 128,105)	(1998, 137,673)
(1993, 129,200)	(1999, 139,368)
(1994, 131,056)	(2000, 142,583)
(1995, 132, 304)	(2001, 143,734)
(1996, 133,943)	(2002, 144,683)

(1997, 136, 297)

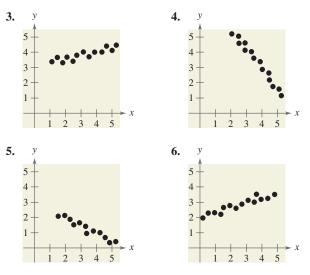
A linear model that approximates the data is y = 1767.0t + 123,916, where y represents the number of employees (in thousands) and t = 2 represents 1992. Plot the actual data and the model on the same set of coordinate axes. How closely does the model represent the data? (Source: U.S. Bureau of Labor Statistics)

2. *Sports* The winning times (in minutes) in the women's 400-meter freestyle swimming event in the Olympics from 1948 to 2004 are given by the following ordered pairs.

(1948, 5.30)	(1980, 4.15)
(1952, 5.20)	(1984, 4.12)
(1956, 4.91)	(1988, 4.06)
(1960, 4.84)	(1992, 4.12)
(1964, 4.72)	(1996, 4.12)
(1968, 4.53)	(2000, 4.10)
(1972, 4.32)	(2004, 4.09)
(1976, 4.16)	

A linear model that approximates the data is y = -0.022t + 5.03, where *y* represents the winning time (in minutes) and t = 0 represents 1950. Plot the actual data and the model on the same set of coordinate axes. How closely does the model represent the data? Does it appear that another type of model may be a better fit? Explain. (Source: *The World Almanac and Book of Facts*)

In Exercises 3–6, sketch the line that you think best approximates the data in the scatter plot. Then find an equation of the line. To print an enlarged copy of the graph, go to the website www.mathgraphs.com.



7. *Sports* The lengths (in feet) of the winning men's discus throws in the Olympics from 1912 to 2004 are listed below. (Source: *The World Almanac and Book of Facts*)

1912	148.3	1952	180.5	1980	218.7	
1920	146.6	1956	184.9	1984	218.5	
1924	151.3	1960	194.2	1988	225.8	
1928	155.3	1964	200.1	1992	213.7	
1932	162.3	1968	212.5	1996	227.7	
1936	165.6	1972	211.3	2000	227.3	
1948	173.2	1976	221.5	2004	229.3	

- (a) Sketch a scatter plot of the data. Let y represent the length of the winning discus throw (in feet) and let t = 12 represent 1912.
- (b) Use a straightedge to sketch the best-fitting line through the points and find an equation of the line.
- (c) Use the *regression* feature of a graphing utility to find the least squares regression line that fits the data.
- (d) Compare the linear model you found in part (b) with the linear model given by the graphing utility in part (c).
- (e) Use the models from parts (b) and (c) to estimate the winning men's discus throw in the year 2008.
- (f) Use your school's library, the Internet, or some other reference source to analyze the accuracy of the estimate in part (e).
- 8. *Revenue* The total revenues (in millions of dollars) for Outback Steakhouse from 1995 to 2003 are listed below. (Source: Outback Steakhouse, Inc.)

1995	664.0	2000	1906.0
1996	937.4	2001	2127.0
1997	1151.6	2002	2362.1
1998	1358.9	2003	2744.4

- 1999 1646.0
- (a) Sketch a scatter plot of the data. Let *y* represent the total revenue (in millions of dollars) and let t = 5 represent 1995.
- (b) Use a straightedge to sketch the best-fitting line through the points and find an equation of the line.
- (c) Use the *regression* feature of a graphing utility to find the least squares regression line that fits the data.
- (d) Compare the linear model you found in part (b) with the linear model given by the graphing utility in part (c).
- (e) Use the models from parts (b) and (c) to estimate the revenues of Outback Steakhouse in 2005.
- (f) Use your school's library, the Internet, or some other reference source to analyze the accuracy of the estimate in part (e).

9. *Data Analysis: Broadway Shows* The table shows the annual gross ticket sales *S* (in millions of dollars) for Broadway shows in New York City from 1995 through 2004. (Source: The League of American Theatres and Producers, Inc.)

1

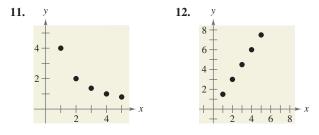
y Year	Sales, S
1995	406
1996	436
1997	499
1998	558
1999	588
2000	603
2001	666
2002	643
2003	721
2004	771

- (a) Use a graphing utility to create a scatter plot of the data. Let t = 5 represent 1995.
- (b) Use the *regression* feature of a graphing utility to find the equation of the least squares regression line that fits the data.
- (c) Use the graphing utility to graph the scatter plot you found in part (a) and the model you found in part (b) in the same viewing window. How closely does the model represent the data?
- (d) Use the model to estimate the annual gross ticket sales in 2005 and 2007.
- (e) Interpret the meaning of the slope of the linear model in the context of the problem.
- 10. Data Analysis: Television Households The table shows the numbers x (in millions) of households with cable television and the numbers y (in millions) of households with color television sets in the United States from 1995 through 2002. (Source: Nielson Media Research; Television Bureau of Advertising, Inc.)

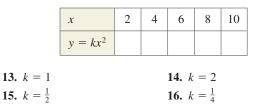
Households with cable, <i>x</i>	Households with color TV, y
63	94
65	95
66	97
67	98
75	99
77	101
80	102
86	105

- (a) Use the *regression* feature of a graphing utility to find the equation of the least squares regression line that fits the data.
- (b) Use the graphing utility to create a scatter plot of the data. Then graph the model you found in part (a) and the scatter plot in the same viewing window. How closely does the model represent the data?
- (c) Use the model to estimate the number of households with color television sets if the number of households with cable television is 90 million.
- (d) Interpret the meaning of the slope of the linear model in the context of the problem.

Think About It In Exercises 11 and 12, use the graph to determine whether *y* varies directly as some power of *x* or inversely as some power of *x*. Explain.



In Exercises 13–16, use the given value of k to complete the table for the direct variation model $y = kx^2$. Plot the points on a rectangular coordinate system.



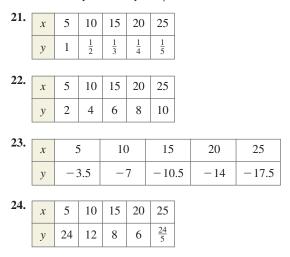
In Exercises 17–20, use the given value of *k* to complete the table for the inverse variation model

 $y=\frac{k}{x^2}.$

Plot the points on a rectangular coordinate system.

		2	4	6	0	10
	<i>x</i>	2	4	6	8	10
	$y = \frac{k}{r^2}$					
	x ²					
17. $k = 2$				18. /	k = 5	
19. <i>k</i> = 10				20. /	k = 20	0

In Exercises 21–24, determine whether the variation model is of the form y = kx or y = k/x, and find k.



Direct Variation In Exercises 25–28, assume that y is directly proportional to x. Use the given x-value and y-value to find a linear model that relates y and x.

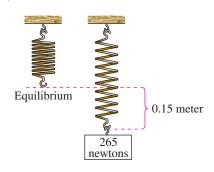
- 25. x = 5, y = 12
 26. x = 2, y = 14
 27. x = 10, y = 2050
 28. x = 6, y = 580
- **29.** *Simple Interest* The simple interest on an investment is directly proportional to the amount of the investment. By investing \$2500 in a certain bond issue, you obtained an interest payment of \$87.50 after 1 year. Find a mathematical model that gives the interest *I* for this bond issue after 1 year in terms of the amount invested *P*.
- **30.** *Simple Interest* The simple interest on an investment is directly proportional to the amount of the investment. By investing \$5000 in a municipal bond, you obtained an interest payment of \$187.50 after 1 year. Find a mathematical model that gives the interest *I* for this municipal bond after 1 year in terms of the amount invested *P*.
- **31.** *Measurement* On a yardstick with scales in inches and centimeters, you notice that 13 inches is approximately the same length as 33 centimeters. Use this information to find a mathematical model that relates centimeters to inches. Then use the model to find the numbers of centimeters in 10 inches and 20 inches.
- **32.** *Measurement* When buying gasoline, you notice that 14 gallons of gasoline is approximately the same amount of gasoline as 53 liters. Then use this information to find a linear model that relates gallons to liters. Then use the model to find the numbers of liters in 5 gallons and 25 gallons.

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- **33.** *Taxes* Property tax is based on the assessed value of a property. A house that has an assessed value of \$150,000 has a property tax of \$5520. Find a mathematical model that gives the amount of property tax y in terms of the assessed value x of the property. Use the model to find the property tax on a house that has an assessed value of \$200,000.
- **34.** *Taxes* State sales tax is based on retail price. An item that sells for \$145.99 has a sales tax of \$10.22. Find a mathematical model that gives the amount of sales tax y in terms of the retail price x. Use the model to find the sales tax on a \$540.50 purchase.

Hooke's Law In Exercises 35–38, use Hooke's Law for springs, which states that the distance a spring is stretched (or compressed) varies directly as the force on the spring.

35. A force of 265 newtons stretches a spring 0.15 meter (see figure).



- (a) How far will a force of 90 newtons stretch the spring?
- (b) What force is required to stretch the spring 0.1 meter?
- **36.** A force of 220 newtons stretches a spring 0.12 meter. What force is required to stretch the spring 0.16 meter?
- **37.** The coiled spring of a toy supports the weight of a child. The spring is compressed a distance of 1.9 inches by the weight of a 25-pound child. The toy will not work properly if its spring is compressed more than 3 inches. What is the weight of the heaviest child who should be allowed to use the toy?
- **38.** An overhead garage door has two springs, one on each side of the door (see figure). A force of 15 pounds is required to stretch each spring 1 foot. Because of a pulley system, the springs stretch only one-half the distance the door travels. The door moves a total of 8 feet, and the springs are at their natural length when the door is open. Find the combined lifting force applied to the door by the springs when the door is closed.



FIGURE FOR 38

In Exercises 39–48, find a mathematical model for the verbal statement.

- **39.** A varies directly as the square of *r*.
- **40.** *V* varies directly as the cube of *e*.
- **41.** *y* varies inversely as the square of *x*.
- **42.** *h* varies inversely as the square root of *s*.
- **43.** *F* varies directly as *g* and inversely as r^2 .
- **44.** *z* is jointly proportional to the square of *x* and the cube of *y*.
- **45.** *Boyle's Law:* For a constant temperature, the pressure *P* of a gas is inversely proportional to the volume *V* of the gas.
- **46.** *Newton's Law of Cooling:* The rate of change R of the temperature of an object is proportional to the difference between the temperature T of the object and the temperature T_e of the environment in which the object is placed.
- **47.** *Newton's Law of Universal Gravitation:* The gravitational attraction F between two objects of masses m_1 and m_2 is proportional to the product of the masses and inversely proportional to the square of the distance r between the objects.
- **48.** *Logistic Growth:* The rate of growth *R* of a population is jointly proportional to the size *S* of the population and the difference between *S* and the maximum population size *L* that the environment can support.

In Exercises 49–54, write a sentence using the variation terminology of this section to describe the formula.

- **49.** Area of a triangle: $A = \frac{1}{2}bh$
- **50.** Surface area of a sphere: $S = 4\pi r^2$
- **51.** Volume of a sphere: $V = \frac{4}{3}\pi r^3$
- **52.** Volume of a right circular cylinder: $V = \pi r^2 h$
- **53.** Average speed: $r = \frac{d}{t}$

54. Free vibrations:
$$\omega = \sqrt{\frac{kg}{W}}$$

In Exercises 55–62, find a mathematical model representing the statement. (In each case, determine the constant of proportionality.)

- **55.** A varies directly as r^2 . ($A = 9\pi$ when r = 3.)
- **56.** *y* varies inversely as *x*. (y = 3 when x = 25.)
- **57.** *y* is inversely proportional to *x*. (y = 7 when x = 4.)
- **58.** *z* varies jointly as *x* and *y*. (z = 64 when x = 4 and y = 8.)
- **59.** *F* is jointly proportional to *r* and the third power of *s*. (F = 4158 when r = 11 and s = 3.)
- **60.** *P* varies directly as *x* and inversely as the square of *y*. $(P = \frac{28}{3} \text{ when } x = 42 \text{ and } y = 9.)$
- **61.** z varies directly as the square of x and inversely as y. (z = 6 when x = 6 and y = 4.)
- **62.** *v* varies jointly as *p* and *q* and inversely as the square of *s*. (v = 1.5 when p = 4.1, q = 6.3, and s = 1.2.)

Ecology In Exercises 63 and 64, use the fact that the diameter of the largest particle that can be moved by a stream varies approximately directly as the square of the velocity of the stream.

- **63.** A stream with a velocity of $\frac{1}{4}$ mile per hour can move coarse sand particles about 0.02 inch in diameter. Approximate the velocity required to carry particles 0.12 inch in diameter.
- **64.** A stream of velocity *v* can move particles of diameter *d* or less. By what factor does *d* increase when the velocity is doubled?

Resistance In Exercises 65 and 66, use the fact that the resistance of a wire carrying an electrical current is directly proportional to its length and inversely proportional to its cross-sectional area.

- **65.** If #28 copper wire (which has a diameter of 0.0126 inch) has a resistance of 66.17 ohms per thousand feet, what length of #28 copper wire will produce a resistance of 33.5 ohms?
- **66.** A 14-foot piece of copper wire produces a resistance of 0.05 ohm. Use the constant of proportionality from Exercise 65 to find the diameter of the wire.
- **67.** *Work* The work *W* (in joules) done when lifting an object varies jointly with the mass *m* (in kilograms) of the object and the height *h* (in meters) that the object is lifted. The work done when a 120-kilogram object is lifted 1.8 meters is 2116.8 joules. How much work is done when lifting a 100-kilogram object 1.5 meters?

68. *Spending* The prices of three sizes of pizza at a pizza shop are as follows.

9-inch: \$8.78, 12-inch: \$11.78, 15-inch: \$14.18

You would expect that the price of a certain size of pizza would be directly proportional to its surface area. Is that the case for this pizza shop? If not, which size of pizza is the best buy?

- **69.** *Fluid Flow* The velocity v of a fluid flowing in a conduit is inversely proportional to the cross-sectional area of the conduit. (Assume that the volume of the flow per unit of time is held constant.) Determine the change in the velocity of water flowing from a hose when a person places a finger over the end of the hose to decrease its cross-sectional area by 25%.
- **70.** *Beam Load* The maximum load that can be safely supported by a horizontal beam varies jointly as the width of the beam and the square of its depth, and inversely as the length of the beam. Determine the changes in the maximum safe load under the following conditions.
 - (a) The width and length of the beam are doubled.
 - (b) The width and depth of the beam are doubled.
 - (c) All three of the dimensions are doubled.
 - (d) The depth of the beam is halved.

Model It

71. Data Analysis: Ocean Temperatures An oceanographer took readings of the water temperatures C (in degrees Celsius) at several depths d (in meters). The data collected are shown in the table.

:====		
ļ	Depth, d	Temperature, C
	1000	4.2°
	2000	1.9°
	3000	1.4°
	4000	1.2°
	5000	0.9°

- (a) Sketch a scatter plot of the data.
- (b) Does it appear that the data can be modeled by the inverse variation model C = k/d? If so, find k for each pair of coordinates.
- (c) Determine the mean value of *k* from part (b) to find the inverse variation model C = k/d.
- (d) Use a graphing utility to plot the data points and the inverse model in part (c).
 - (e) Use the model to approximate the depth at which the water temperature is 3°C.

72. *Data Analysis: Physics Experiment* An experiment in a physics lab requires a student to measure the compressed lengths *y* (in centimeters) of a spring when various forces of *F* pounds are applied. The data are shown in the table.

Force, F	Length, y
0	0
2	1.15
4	2.3
6	3.45
8	4.6
10	5.75
12	6.9
	0 2 4 6 8 10

- (a) Sketch a scatter plot of the data.
- (b) Does it appear that the data can be modeled by Hooke's Law? If so, estimate k. (See Exercises 35–38.)
- (c) Use the model in part (b) to approximate the force required to compress the spring 9 centimeters.
- **73.** *Data Analysis: Light Intensity* A light probe is located x centimeters from a light source, and the intensity y (in microwatts per square centimeter) of the light is measured. The results are shown as ordered pairs (x, y).

(30, 0.1881)	(34, 0.1543)	(38, 0.1172)
(42, 0.0998)	(46, 0.0775)	(50, 0.0645)

A model for the data is $y = 262.76/x^{2.12}$.

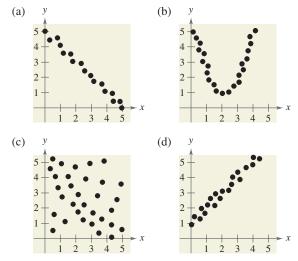
- (a) Use a graphing utility to plot the data points and the model in the same viewing window.
 - (b) Use the model to approximate the light intensity 25 centimeters from the light source.
- **74.** *Illumination* The illumination from a light source varies inversely as the square of the distance from the light source. When the distance from a light source is doubled, how does the illumination change? Discuss this model in terms of the data given in Exercise 73. Give a possible explanation of the difference.

Synthesis

True or False? In Exercises 75–77, decide whether the statement is true or false. Justify your answer.

- **75.** If *y* varies directly as *x*, then if *x* increases, *y* will increase as well.
- **76.** In the equation for kinetic energy, $E = \frac{1}{2}mv^2$, the amount of kinetic energy *E* is directly proportional to the mass *m* of an object and the square of its velocity *v*.
- 77. If the correlation coefficient for a least squares regression line is close to -1, the regression line cannot be used to describe the data.

78. Discuss how well the data shown in each scatter plot can be approximated by a linear model.



- **79.** *Writing* A linear mathematical model for predicting prize winnings at a race is based on data for 3 years. Write a paragraph discussing the potential accuracy or inaccuracy of such a model.
- **80.** *Research Project* Use your school's library, the Internet, or some other reference source to find data that you think describe a linear relationship. Create a scatter plot of the data and find the least squares regression line that represents the data points. Interpret the slope and y-intercept in the context of the data. Write a summary of your findings.

Skills Review

In Exercises 81–84, solve the inequality and graph the solution on the real number line.

81.
$$3x + 2 > 17$$

82. $-7x + 10 \le -1 + x$
83. $|2x - 1| < 9$
84. $|4 - 3x| + 7 \ge 12$

In Exercises 85 and 86, evaluate the function at each value of the independent variable and simplify.

85.
$$f(x) = \frac{x^2 + 5}{x - 3}$$

(a) $f(0)$ (b) $f(-3)$ (c) $f(4)$
86. $f(x) = \begin{cases} -x^2 + 10, & x \ge -2 \\ 6x^2 - 1, & x < -2 \end{cases}$
(a) $f(-2)$ (b) $f(1)$ (c) $f(-8)$

87. Make a Decision To work an extended application analyzing registered voters in United States, visit this text's website at *college.hmco.com*. (*Data Source: U.S. Census Bureau*)

1 Chapter Summary

What did you learn?

 Section 1.1 Plot points on the Cartesian plane (<i>p. 2</i>). Use the Distance Formula to find the distance between two points (<i>p. 4</i>). Use the Midpoint Formula to find the midpoint of a line segment (<i>p. 5</i>). Use a coordinate plane and geometric formulas to model and solve real-life 	Review Exercises 1–4 5–8 5–8 9–14
problems (<i>p</i> . 6).	
 Section 1.2 Sketch graphs of equations (p. 14). Find x- and y-intercepts of graphs of equations (p. 17). Use symmetry to sketch graphs of equations (p. 18). Find equations of and sketch graphs of circles (p. 20). 	15–24 25–28 29–36 37–44
□ Use graphs of equations in solving real-life problems (<i>p. 21</i>).	45, 46
 Section 1.3 Use slope to graph linear equations in two variables (<i>p. 25</i>). Find slopes of lines (<i>p. 27</i>). Write linear equations in two variables (<i>p. 29</i>). Use slope to identify parallel and perpendicular lines (<i>p. 30</i>). Use slope and linear equations in two variables to model and solve real-life problems (<i>p. 31</i>). Section 1.4 Determine whether relations between two variables are functions (<i>p. 40</i>). Use function notation and evaluate functions (<i>p. 42</i>). Find the domains of functions (<i>p. 44</i>). Use functions to model and solve real-life problems (<i>p. 45</i>). Evaluate difference quotients (<i>p. 46</i>). 	47–50 51–54 55–62 63,64 65,66 67–70 71,72 73–76 77,78 79,80
Section 1.5	79,80
 Use the Vertical Line Test for functions (<i>p. 54</i>). Find the zeros of functions (<i>p. 56</i>). Determine intervals on which functions are increasing or decreasing and determine relative maximum and relative minimum values of functions (<i>p. 57</i>). 	81–84 85–88 89–94
 Determine the average rate of change of a function (<i>p. 59</i>). Identify even and odd functions (<i>p. 60</i>). 	95–98 99–102

Section 1.6

Identify and graph linear, squaring (p. 66), cubic, square root, reciprocal (p. 68), step, and other piecewise-defined functions (p. 69).	103–114
\Box Recognize graphs of parent functions (<i>p. 70</i>).	115, 116
Section 1.7	
\Box Use vertical and horizontal shifts to sketch graphs of functions (<i>p</i> . 74).	117–120
\Box Use reflections to sketch graphs of functions (<i>p. 76</i>).	121–126
□ Use nonrigid transformations to sketch graphs of functions (<i>p. 78</i>).	127–130
Section 1.8	
\Box Add, subtract, multiply, and divide functions (<i>p.</i> 84).	131, 132
\Box Find the composition of one function with another function (<i>p</i> . 86).	133–136
 Use combinations and compositions of functions to model and solve real-life problems (p. 88). 	137, 138
Section 1.9	
□ Find inverse functions informally and verify that two functions are inverse functions of each other (<i>p. 93</i>).	139, 140
\Box Use graphs of functions to determine whether functions have inverse functions (<i>p. 95</i>).	141, 142
\Box Use the Horizontal Line Test to determine if functions are one-to-one (<i>p. 96</i>).	143–146
\Box Find inverse functions algebraically (<i>p</i> . 97).	147–152
Section 1.10	
\Box Use mathematical models to approximate sets of data points (<i>p. 103</i>).	153
 Use the <i>regression</i> feature of a graphing utility to find the equation of a least squares regression line (<i>p. 104</i>). 	154
□ Write mathematical models for direct variation (<i>p. 105</i>).	155
\Box Write mathematical models for direct variation as an <i>n</i> th power (<i>p. 106</i>).	156, 157
□ Write mathematical models for inverse variation (<i>p. 107</i>).	158, 159
Write mathematical models for joint variation (p. 108).	160

Review Exercises

1.1 In Exercises 1 and 2, plot the points in the Cartesian plane.

- **1.** (2, 2), (0, -4), (-3, 6), (-1, -7)
- **2.** (5, 0), (8, 1), (4, -2), (-3, -3)

In Exercises 3 and 4, determine the quadrant(s) in which (x, y) is located so that the condition(s) is (are) satisfied.

3.
$$x > 0$$
 and $y = -2$ **4.** $y > 0$

In Exercises 5–8, (a) plot the points, (b) find the distance between the points, and (c) find the midpoint of the line segment joining the points.

5. (-3, 8), (1, 5)

1

- 6. (-2, 6), (4, -3)
- **7.** (5.6, 0), (0, 8.2)
- **8.** (0, -1.2), (-3.6, 0)

In Exercises 9 and 10, the polygon is shifted to a new position in the plane. Find the coordinates of the vertices of the polygon in its new position.

9. Original coordinates of vertices:

(4, 8), (6, 8), (4, 3), (6, 3)

Shift: three units downward, two units to the left

10. Original coordinates of vertices:

(0, 1), (3, 3), (0, 5), (-3, 3)

Shift: five units upward, four units to the left

- **11.** *Sales* The Cheesecake Factory had annual sales of \$539.1 million in 2001 and \$773.8 million in 2003. Use the Midpoint Formula to estimate the sales in 2002. (Source: The Cheesecake Factory, Inc.)
- **12.** *Meteorology* The apparent temperature is a measure of relative discomfort to a person from heat and high humidity. The table shows the actual temperatures x (in degrees Fahrenheit) versus the apparent temperatures y (in degrees Fahrenheit) for a relative humidity of 75%.

x	70	75	80	85	90	95	100
у	70	77	85	95	109	130	150

- (a) Sketch a scatter plot of the data shown in the table.
- (b) Find the change in the apparent temperature when the actual temperature changes from 70°F to 100°F.

- **13.** *Geometry* The volume of a globe is about 47,712.94 cubic centimeters. Find the radius of the globe.
- **14.** *Geometry* The volume of a rectangular package is 2304 cubic inches. The length of the package is 3 times its width, and the height is 1.5 times its width.
 - (a) Draw a diagram that represents the problem. Label the height, width, and length accordingly.
 - (b) Find the dimensions of the package.

1.2 In Exercises 15–18, complete a table of values. Use the solution points to sketch the graph of the equation.

15.
$$y = 3x - 5$$

16. $y = -\frac{1}{2}x + 2$
17. $y = x^2 - 3x$
18. $y = 2x^2 - x - 9$

In Exercises 19–24, sketch the graph by hand.

19. y - 2x - 3 = 0 **20.** 3x + 2y + 6 = 0 **21.** $y = \sqrt{5 - x}$ **22.** $y = \sqrt{x + 2}$ **23.** $y + 2x^2 = 0$ **24.** $y = x^2 - 4x$

In Exercises 25–28, find the *x*- and *y*-intercepts of the graph of the equation.

25. y = 2x + 7 **26.** y = |x + 1| - 3 **27.** $y = (x - 3)^2 - 4$ **28.** $y = x\sqrt{4 - x^2}$

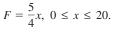
In Exercises 29–36, use the algebraic tests to check for symmetry with respect to both axes and the origin. Then sketch the graph of the equation.

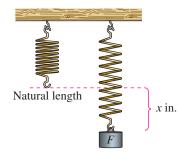
29. y = -4x + 1 **30.** y = 5x - 6 **31.** $y = 5 - x^2$ **32.** $y = x^2 - 10$ **33.** $y = x^3 + 3$ **34.** $y = -6 - x^3$ **35.** $y = \sqrt{x + 5}$ **36.** y = |x| + 9 In Exercises 37–42, find the center and radius of the circle and sketch its graph.

37.
$$x^2 + y^2 = 9$$

38. $x^2 + y^2 = 4$
39. $(x + 2)^2 + y^2 = 16$
40. $x^2 + (y - 8)^2 = 81$
41. $(x - \frac{1}{2})^2 + (y + 1)^2 = 36$
42. $(x + 4)^2 + (y - \frac{3}{2})^2 = 100$

- **43.** Find the standard form of the equation of the circle for which the endpoints of a diameter are (0, 0) and (4, -6).
- **44.** Find the standard form of the equation of the circle for which the endpoints of a diameter are (-2, -3) and (4, -10).
- **45.** *Physics* The force *F* (in pounds) required to stretch a spring *x* inches from its natural length (see figure) is





(a) Use the model to complete the table.

x	0	4	8	12	16	20
Force, F						

- (b) Sketch a graph of the model.
- (c) Use the graph to estimate the force necessary to stretch the spring 10 inches.
- **46.** *Number of Stores* The numbers *N* of Target stores for the years 1994 to 2003 can be approximated by the model

$$N = 3.69t^2 + 939, \quad 4 \le t \le 13$$

where *t* is the time (in years), with t = 4 corresponding to 1994. (Source: Target Corp.)

- (a) Sketch a graph of the model.
- (b) Use the graph to estimate the year in which the number of stores was 1300.

1.3 In Exercises 47–50, find the slope and *y*-intercept (if possible) of the equation of the line. Sketch the line.

47.
$$y = 6$$

48. $x = -3$
49. $y = 3x + 13$
50. $y = -10x + 9$

In Exercises 51–54, plot the points and find the slope of the line passing through the pair of points.

51. (3, -4), (-7, 1) **52.** (-1, 8), (6, 5) **53.** (-4.5, 6), (2.1, 3) **54.** (-3, 2), (8, 2)

In Exercises 55–58, find the slope-intercept form of the equation of the line that passes through the given point and has the indicated slope. Sketch the line.

Point	Slope
55. (0, -5)	$m = \frac{3}{2}$
56. (-2, 6)	m = 0
57. (10, -3)	$m = -\frac{1}{2}$
58. (-8, 5)	<i>m</i> is undefined.

In Exercises 59–62, find the slope-intercept form of the equation of the line passing through the points.

59. (0, 0), (0, 10)
60. (2, 5), (-2, -1)
61. (-1, 4), (2, 0)
62. (11, -2), (6, -1)

In Exercises 63 and 64, write the slope-intercept forms of the equations of the lines through the given point (a) parallel to the given line and (b) perpendicular to the given line.

Point	Line
63. (3, −2)	5x - 4y = 8
64. (-8, 3)	2x + 3y = 5

Rate of Change In Exercises 65 and 66, you are given the dollar value of a product in 2006 and the rate at which the value of the product is expected to change during the next 5 years. Use this information to write a linear equation that gives the dollar value V of the product in terms of the year t. (Let t = 6 represent 2006.)

	2006 Value	Rate
65.	\$12,500	\$850 increase per year
66.	\$72.95	\$5.15 increase per year

1.4 In Exercises 67–70, determine whether the equation represents *y* as a function of *x*.

67.
$$16x - y^4 = 0$$

68. $2x - y - 3 = 0$
69. $y = \sqrt{1 - x}$
70. $|y| = x + 2$

In Exercises 71 and 72, evaluate the function at each specified value of the independent variable and simplify.

71.
$$f(x) = x^2 + 1$$

(a) $f(2)$ (b) $f(-4)$ (c) $f(t^2)$ (d) $f(t+1)$
72. $h(x) = \begin{cases} 2x + 1, & x \le -1 \\ x^2 + 2, & x > -1 \end{cases}$
(a) $h(-2)$ (b) $h(-1)$ (c) $h(0)$ (d) $h(2)$

In Exercises 73–76, find the domain of the function. Verify your result with a graph.

73.
$$f(x) = \sqrt{25 - x^2}$$

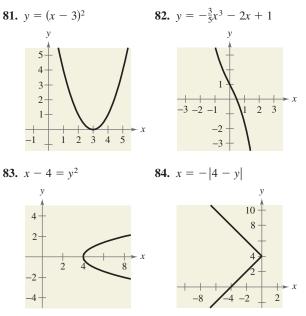
74. $f(x) = 3x + 4$
75. $h(x) = \frac{x}{x^2 - x - 6}$
76. $h(t) = |t + 1|$

- 77. *Physics* The velocity of a ball projected upward from ground level is given by v(t) = -32t + 48, where t is the time in seconds and v is the velocity in feet per second.
 - (a) Find the velocity when t = 1.
 - (b) Find the time when the ball reaches its maximum height. [*Hint:* Find the time when v(t) = 0.]
 - (c) Find the velocity when t = 2.
- **78.** *Mixture Problem* From a full 50-liter container of a 40% concentration of acid, *x* liters is removed and replaced with 100% acid.
 - (a) Write the amount of acid in the final mixture as a function of *x*.
 - (b) Determine the domain and range of the function.
 - (c) Determine x if the final mixture is 50% acid.

In Exercises 79 and 80, find the difference quotient and simplify your answer.

79.
$$f(x) = 2x^2 + 3x - 1$$
, $\frac{f(x+h) - f(x)}{h}$, $h \neq 0$
80. $f(x) = x^3 - 5x^2 + x$, $\frac{f(x+h) - f(x)}{h}$, $h \neq 0$

1.5 In Exercises 81–84, use the Vertical Line Test to determine whether *y* is a function of *x*. To print an enlarged copy of the graph, go to the website *www.mathgraphs.com*.

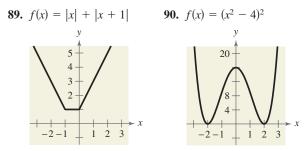


In Exercises 85–88, find the zeros of the function algebraically.

85.
$$f(x) = 3x^2 - 16x + 21$$

86. $f(x) = 5x^2 + 4x - 1$
87. $f(x) = \frac{8x + 3}{11 - x}$
88. $f(x) = x^3 - x^2 - 25x + 25$

In Exercises 89 and 90, determine the intervals over which the function is increasing, decreasing, or constant.



In Exercises 91–94, use a graphing utility to graph the function and approximate (to two decimal places) any relative minimum or relative maximum values.

91. $f(x) = -x^2 + 2x + 1$ **92.** $f(x) = x^4 - 4x^2 - 2$ **93.** $f(x) = x^3 - 6x^4$ **94.** $f(x) = x^3 - 4x^2 + x - 1$

I In Exercises 95–98, find the average rate of change of the function from x_1 to x_2 .

Function	x-Values
95. $f(x) = -x^2 + 8x - 4$	$x_1 = 0, x_2 = 4$
96. $f(x) = x^3 + 12x - 2$	$x_1 = 0, x_2 = 4$
97. $f(x) = 2 - \sqrt{x+1}$	$x_1 = 3, x_2 = 7$
98. $f(x) = 1 - \sqrt{x+3}$	$x_1 = 1, x_2 = 6$

In Exercises 99–102, determine whether the function is even, odd, or neither.

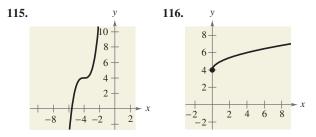
99. $f(x) = x^5 + 4x - 7$ **100.** $f(x) = x^4 - 20x^2$ **101.** $f(x) = 2x\sqrt{x^2 + 3}$ **102.** $f(x) = \sqrt[5]{6x^2}$

1.6 In Exercises 103–104, write the linear function *f* such that it has the indicated function values. Then sketch the graph of the function.

103. f(2) = -6, f(-1) = 3**104.** f(0) = -5, f(4) = -8

In Exercises 105–114, graph the function.

105. $f(x) = 3 - x^2$ **106.** $h(x) = x^3 - 2$ **107.** $f(x) = -\sqrt{x}$ **108.** $f(x) = \sqrt{x+1}$ **109.** $g(x) = \frac{3}{x}$ **110.** $g(x) = \frac{1}{x+5}$ **111.** $f(x) = [\![x]\!] - 2$ **112.** $g(x) = [\![x+4]\!]$ **113.** $f(x) = \begin{cases} 5x - 3, & x \ge -1 \\ -4x + 5, & x < -1 \end{cases}$ **114.** $f(x) = \begin{cases} x^2 - 2, & x < -2 \\ 5, & -2 \le x \le 0 \\ 8x - 5, & x > 0 \end{cases}$ In Exercises 115 and 116, the figure shows the graph of a transformed parent function. Identify the parent function.



1.7 In Exercises 117-130, *h* is related to one of the parent functions described in this chapter. (a) Identify the parent function *f*. (b) Describe the sequence of transformations from *f* to *h*. (c) Sketch the graph of *h*. (d) Use function notation to write *h* in terms of *f*.

117. $h(x) = x^2 - 9$ **118.** $h(x) = (x - 2)^3 + 2$ **119.** $h(x) = \sqrt{x - 7}$ **120.** h(x) = |x + 3| - 5 **121.** $h(x) = -(x + 3)^2 + 1$ **122.** $h(x) = -(x - 5)^3 - 5$ **123.** h(x) = -[x]] + 6 **124.** $h(x) = -\sqrt{x + 1} + 9$ **125.** h(x) = -|-x + 4| + 6 **126.** $h(x) = -(x + 1)^2 - 3$ **127.** h(x) = 5[[x - 9]] **128.** $h(x) = -\frac{1}{3}x^3$ **129.** $h(x) = -2\sqrt{x - 4}$ **130.** $h(x) = \frac{1}{3}|x| - 1$

1.8 In Exercises 131 and 132, find (a) (f + g)(x), (b) (f - g)(x), (c) (fg)(x), and (d) (f/g)(x). What is the domain of f/g?

131. $f(x) = x^2 + 3$, g(x) = 2x - 1**132.** $f(x) = x^2 - 4$, $g(x) = \sqrt{3 - x}$

In Exercises 133 and 134, find (a) $f \circ g$ and (b) $g \circ f$. Find the domain of each function and each composite function.

133. $f(x) = \frac{1}{3}x - 3$, g(x) = 3x + 1**134.** $f(x) = x^3 - 4$, $g(x) = \sqrt[3]{x + 7}$

In Exercises 135 and 136, find two functions f and g such that $(f \circ g)(x) = h(x)$. (There are many correct answers.)

135.
$$h(x) = (6x - 5)^3$$

136. $h(x) = \sqrt[3]{x+2}$

137. *Electronics Sales* The factory sales (in millions of dollars) for VCRs v(t) and DVD players d(t) from 1997 to 2003 can be approximated by the functions

$$v(t) = -31.86t^2 + 233.6t + 2594$$

and

 $d(t) = -4.18t^2 + 571.0t - 3706$

where *t* represents the year, with t = 7 corresponding to 1997. (Source: Consumer Electronics Association)

(a) Find and interpret (v + d)(t).

- (b) Use a graphing utility to graph v(t), d(t), and the function from part (a) in the same viewing window.
 - (c) Find (v + d)(10). Use the graph in part (b) to verify your result.
- **138.** *Bacteria Count* The number *N* of bacteria in a refrigerated food is given by

 $N(T) = 25T^2 - 50T + 300, \quad 2 \le T \le 20$

where T is the temperature of the food in degrees Celsius. When the food is removed from refrigeration, the temperature of the food is given by

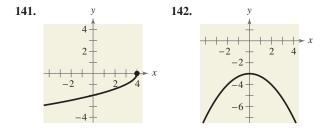
$$T(t) = 2t + 1, \quad 0 \le t \le 9$$

where *t* is the time in hours (a) Find the composition N(T(t)), and interpret its meaning in context, and (b) find the time when the bacterial count reaches 750.

1.9 In Exercises 139 and 140, find the inverse function of *f* informally. Verify that $f(f^{-1}(x)) = x$ and $f^{-1}(f(x)) = x$.

139. f(x) = x - 7**140.** f(x) = x + 5

In Exercises 141 and 142, determine whether the function has an inverse function.



In Exercises 143–146, use a graphing utility to graph the function, and use the Horizontal Line Test to determine whether the function is one-to-one and so has an inverse function.

143. $f(x) = 4 - \frac{1}{3}x$ **144.** $f(x) = (x - 1)^2$

145.
$$h(t) = \frac{2}{t-3}$$

146. $g(x) = \sqrt{x+6}$

In Exercises 147–150, (a) find the inverse function of f, (b) graph both f and f^{-1} on the same set of coordinate axes, (c) describe the relationship between the graphs of f and f^{-1} , and (d) state the domains and ranges of f and f^{-1} .

147.
$$f(x) = \frac{1}{2}x - 3$$

148. $f(x) = 5x - 7$
149. $f(x) = \sqrt{x + 1}$
150. $f(x) = x^3 + 2$

In Exercises 151 and 152, restrict the domain of the function f to an interval over which the function is increasing and determine f^{-1} over that interval.

151.
$$f(x) = 2(x - 4)^2$$

152. $f(x) = |x - 2|$

1.10153. *Median Income* The median incomes *I* (in thousands of dollars) for married-couple families in the United States from 1995 through 2002 are shown in the table. A linear model that approximates these data is

$$I = 2.09t + 37.2$$

where *t* represents the year, with t = 5 corresponding to 1995. (Source: U.S. Census Bureau)

Year	Median income, <i>I</i>
1995	47.1
1996	49.7
1997	51.6
1998	54.2
1999	56.5
2000	59.1
2001	60.3
2002	61.1

- (a) Plot the actual data and the model on the same set of coordinate axes.
- (b) How closely does the model represent the data?

154. *Data Analysis: Electronic Games* The table shows the factory sales *S* (in millions of dollars) of electronic gaming software in the United States from 1995 through 2003. (Source: Consumer Electronics Association)

Year	Sales, S
1995	3000
1996	3500
1997	3900
1998	4480
1999	5100
2000	5850
2001	6725
2002	7375
2003	7744

- (a) Use a graphing utility to create a scatter plot of the data. Let *t* represent the year, with t = 5 corresponding to 1995.
- (b) Use the *regression* feature of the graphing utility to find the equation of the least squares regression line that fits the data. Then graph the model and the scatter plot you found in part (a) in the same viewing window. How closely does the model represent the data?
- (c) Use the model to estimate the factory sales of electronic gaming software in the year 2008.
- (d) Interpret the meaning of the slope of the linear model in the context of the problem.
- **155.** *Measurement* You notice a billboard indicating that it is 2.5 miles or 4 kilometers to the next restaurant of a national fast-food chain. Use this information to find a mathematical model that relates miles to kilometers. Then use the model to find the numbers of kilometers in 2 miles and 10 miles.
- **156.** *Energy* The power *P* produced by a wind turbine is proportional to the cube of the wind speed *S*. A wind speed of 27 miles per hour produces a power output of 750 kilowatts. Find the output for a wind speed of 40 miles per hour.

- **157.** *Frictional Force* The frictional force *F* between the tires and the road required to keep a car on a curved section of a highway is directly proportional to the square of the speed *s* of the car. If the speed of the car is doubled, the force will change by what factor?
- **158.** *Demand* A company has found that the daily demand x for its boxes of chocolates is inversely proportional to the price p. When the price is \$5, the demand is 800 boxes. Approximate the demand when the price is increased to \$6.
- **159.** *Travel Time* The travel time between two cities is inversely proportional to the average speed. A train travels between the cities in 3 hours at an average speed of 65 miles per hour. How long would it take to travel between the cities at an average speed of 80 miles per hour?
- **160.** *Cost* The cost of constructing a wooden box with a square base varies jointly as the height of the box and the square of the width of the box. A box of height 16 inches and width 6 inches costs \$28.80. How much would a box of height 14 inches and width 8 inches cost?

Synthesis

True or False? In Exercises 161–163, determine whether the statement is true or false. Justify your answer.

- **161.** Relative to the graph of $f(x) = \sqrt{x}$, the function given by $h(x) = -\sqrt{x+9} 13$ is shifted 9 units to the left and 13 units downward, then reflected in the *x*-axis.
- **162.** If f and g are two inverse functions, then the domain of g is equal to the range of f.
- **163.** If y is directly proportional to x, then x is directly proportional to y.
- **164.** *Writing* Explain the difference between the Vertical Line Test and the Horizontal Line Test.
- **165.** *Writing* Explain how to tell whether a relation between two variables is a function.

1 Chapter Test

Take this test as you would take a test in class. When you are finished, check your work against the answers given in the back of the book.

- Plot the points (-2, 5) and (6, 0). Find the coordinates of the midpoint of the line segment joining the points and the distance between the points.
- **2.** A cylindrical can has a volume of 600 cubic centimeters and a radius of 4 centimeters. Find the height of the can.

In Exercises 3–5, use intercepts and symmetry to sketch the graph of the equation.

3. y = 3 - 5x **4.** y = 4 - |x| **5.** $y = x^2 - 1$

6. Write the standard form of the equation of the circle shown at the left.

In Exercises 7 and 8, find an equation of the line passing through the points.

7. (2, -3), (-4, 9) **8.** (3, 0.8), (7, -6)

- 9. Find equations of the lines that pass through the point (3, 8) and are (a) parallel to and (b) perpendicular to the line -4x + 7y = -5.
- **10.** Evaluate $f(x) = \frac{\sqrt{x+9}}{x^2 81}$ at each value: (a) f(7) (b) f(-5) (c) f(x-9).
- 11. Determine the domain of $f(x) = \sqrt{100 x^2}$.

In Exercises 12–14, (a) find the zeros of the function, (b) use a graphing utility to graph the function, (c) approximate the intervals over which the function is increasing, decreasing, or constant, and (d) determine whether the function is even, odd, or neither.

12.
$$f(x) = 2x^6 + 5x^4 - x^2$$

13. $f(x) = 4x\sqrt{3-x}$
14. $f(x) = |x+5|$
15. Sketch the graph of $f(x) = \begin{cases} 3x + 7, & x \le -3 \\ 4x^2 - 1, & x > -3 \end{cases}$

In Exercises 16 and 17, identify the parent function in the transformation. Then sketch a graph of the function.

16.
$$h(x) = -[[x]]$$
 17. $h(x) = -\sqrt{x+5} + 8$

In Exercises 18 and 19, find (a) (f + g)(x), (b) (f - g)(x), (c) (fg)(x), (d) (f/g)(x), (e) $(f \circ g)(x)$, and (f) $(g \circ f)(x)$.

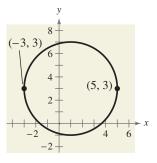
18.
$$f(x) = 3x^2 - 7$$
, $g(x) = -x^2 - 4x + 5$ **19.** $f(x) = \frac{1}{x}$, $g(x) = 2\sqrt{x}$

In Exercises 20–22, determine whether or not the function has an inverse function, and if so, find the inverse function.

20.
$$f(x) = x^3 + 8$$
 21. $f(x) = |x^2 - 3| + 6$ **22.** $f(x) = 3x\sqrt{x}$

In Exercises 23–25, find a mathematical model representing the statement. (In each case, determine the constant of proportionality.)

- **23.** v varies directly as the square root of s. (v = 24 when s = 16.)
- **24.** A varies jointly as x and y. (A = 500 when x = 15 and y = 8.)
- **25.** b varies inversely as a. (b = 32 when a = 1.5.)





Proofs in Mathematics

What does the word *proof* mean to you? In mathematics, the word *proof* is used to mean simply a valid argument. When you are proving a statement or theorem, you must use facts, definitions, and accepted properties in a logical order. You can also use previously proved theorems in your proof. For instance, the Distance Formula is used in the proof of the Midpoint Formula below. There are several different proof methods, which you will see in later chapters.

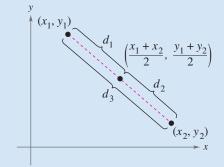
The Midpoint Formula (p. 5)

The midpoint of the line segment joining the points (x_1, y_1) and (x_2, y_2) is given by the Midpoint Formula

Midpoint =
$$\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)$$
.

Proof

Using the figure, you must show that $d_1 = d_2$ and $d_1 + d_2 = d_3$.



By the Distance Formula, you obtain

$$d_{1} = \sqrt{\left(\frac{x_{1} + x_{2}}{2} - x_{1}\right)^{2} + \left(\frac{y_{1} + y_{2}}{2} - y_{1}\right)^{2}}$$
$$= \frac{1}{2}\sqrt{(x_{2} - x_{1})^{2} + (y_{2} - y_{1})^{2}}$$
$$d_{2} = \sqrt{\left(x_{2} - \frac{x_{1} + x_{2}}{2}\right)^{2} + \left(y_{2} - \frac{y_{1} + y_{2}}{2}\right)^{2}}$$
$$= \frac{1}{2}\sqrt{(x_{2} - x_{1})^{2} + (y_{2} - y_{1})^{2}}$$
$$d_{3} = \sqrt{(x_{2} - x_{1})^{2} + (y_{2} - y_{1})^{2}}$$
$$d_{3} = \sqrt{(x_{2} - x_{1})^{2} + (y_{2} - y_{1})^{2}}$$
$$d_{4} = d_{4} \text{ and } d_{4} + d_{4} = d_{4}$$

So, it follows that $d_1 = d_2$ and $d_1 + d_2 = d_3$.

The Cartesian Plane

The Cartesian plane was named after the French mathematician René Descartes (1596–1650). While Descartes was lying in bed, he noticed a fly buzzing around on the square ceiling tiles. He discovered that the position of the fly could be described by which ceiling tile the fly landed on. This led to the development of the Cartesian plane. Descartes felt that a coordinate plane could be used to facilitate description of the positions of objects.

Problem Solving

This collection of thought-provoking and challenging exercises further explores and expands upon concepts learned in this chapter.

- **1.** As a salesperson, you receive a monthly salary of \$2000, plus a commission of 7% of sales. You are offered a new job at \$2300 per month, plus a commission of 5% of sales.
 - (a) Write a linear equation for your current monthly wage W₁ in terms of your monthly sales S.
 - (b) Write a linear equation for the monthly wage W_2 of your new job offer in terms of the monthly sales *S*.
- (c) Use a graphing utility to graph both equations in the same viewing window. Find the point of intersection. What does it signify?
 - (d) You think you can sell \$20,000 per month. Should you change jobs? Explain.
- **2.** For the numbers 2 through 9 on a telephone keypad (see figure), create two relations: one mapping numbers onto letters, and the other mapping letters onto numbers. Are both relations functions? Explain.



- **3.** What can be said about the sum and difference of each of the following?
 - (a) Two even functions (b) Two odd functions
 - (c) An odd function and an even function
- 4. The two functions given by

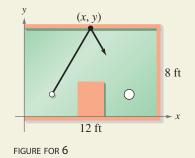
$$f(x) = x$$
 and $g(x) = -x$

are their own inverse functions. Graph each function and explain why this is true. Graph other linear functions that are their own inverse functions. Find a general formula for a family of linear functions that are their own inverse functions.

5. Prove that a function of the following form is even.

$$y = a_{2n}x^{2n} + a_{2n-2}x^{2n-2} + \dots + a_2x^2 + a_0$$

6. A miniature golf professional is trying to make a hole-inone on the miniature golf green shown. A coordinate plane is placed over the golf green. The golf ball is at the point (2.5, 2) and the hole is at the point (9.5, 2). The professional wants to bank the ball off the side wall of the green at the point (x, y). Find the coordinates of the point (x, y). Then write an equation for the path of the ball.

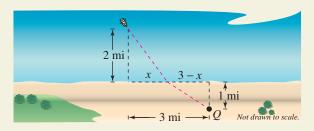


- At 2:00 P.M. on April 11, 1912, the *Titanic* left Cobh, Ireland, on her voyage to New York City. At 11:40 P.M. on April 14, the *Titanic* struck an iceberg and sank, having covered only about 2100 miles of the approximately 3400-mile trip.
 - (a) What was the total duration of the voyage in hours?
 - (b) What was the average speed in miles per hour?
 - (c) Write a function relating the distance of the *Titantic* from New York City and the number of hours traveled. Find the domain and range of the function.
 - (d) Graph the function from part (c).
- 8. Consider the function given by $f(x) = -x^2 + 4x 3$. Find the average rate of change of the function from x_1 to x_2 .

(a)
$$x_1 = 1, x_2 = 2$$
 (b) $x_1 = 1, x_2 = 1.5$

- (c) $x_1 = 1, x_2 = 1.25$
- (d) $x_1 = 1, x_2 = 1.125$
- (e) $x_1 = 1, x_2 = 1.0625$
- (f) Does the average rate of change seem to be approaching one value? If so, what value?
- (g) Find the equations of the secant lines through the points $(x_1, f(x_1))$ and $(x_2, f(x_2))$ for parts (a)–(e).
- (h) Find the equation of the line through the point (1, f(1)) using your answer from part (f) as the slope of the line.
- 9. Consider the functions given by f(x) = 4x and g(x) = x + 6.
 - (a) Find $(f \circ g)(x)$.
 - (b) Find $(f \circ g)^{-1}(x)$.
 - (c) Find $f^{-1}(x)$ and $g^{-1}(x)$.
 - (d) Find (g⁻¹ ∘ f⁻¹)(x) and compare the result with that of part (b).
 - (e) Repeat parts (a) through (d) for $f(x) = x^3 + 1$ and g(x) = 2x.
 - (f) Write two one-to-one functions *f* and *g*, and repeat parts(a) through (d) for these functions.
 - (g) Make a conjecture about $(f \circ g)^{-1}(x)$ and $(g^{-1} \circ f^{-1})(x)$.

10. You are in a boat 2 miles from the nearest point on the coast. You are to travel to a point *Q*, 3 miles down the coast and 1 mile inland (see figure). You can row at 2 miles per hour and you can walk at 4 miles per hour.



- (a) Write the total time T of the trip as a function of x.
- (b) Determine the domain of the function.
- (c) Use a graphing utility to graph the function. Be sure to choose an appropriate viewing window.
- (d) Use the *zoom* and *trace* features to find the value of *x* that minimizes *T*.
- (e) Write a brief paragraph interpreting these values.
- **11.** The **Heaviside function** *H*(*x*) is widely used in engineering applications. (See figure.) To print an enlarged copy of the graph, go to the website *www.mathgraphs.com*.

$$H(x) = \begin{cases} 1, & x \ge 0\\ 0, & x < 0 \end{cases}$$

Sketch the graph of each function by hand.

(a)
$$H(x) - 2$$
 (b) $H(x - 2)$ (c) $-H(x)$
(d) $H(-x)$ (e) $\frac{1}{2}H(x)$ (f) $-H(x - 2) + 2$

12. Let $f(x) = \frac{1}{1-x}$.

- (a) What are the domain and range of f?
- (b) Find f(f(x)). What is the domain of this function?
- (c) Find f(f(f(x))). Is the graph a line? Why or why not?

13. Show that the Associative Property holds for compositions of functions—that is,

$$(f \circ (g \circ h))(x) = ((f \circ g) \circ h)(x).$$

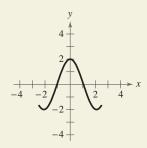
(e) -f(x)

14. Consider the graph of the function *f* shown in the figure. Use this graph to sketch the graph of each function. To print an enlarged copy of the graph, go to the website *www.mathgraphs.com*.

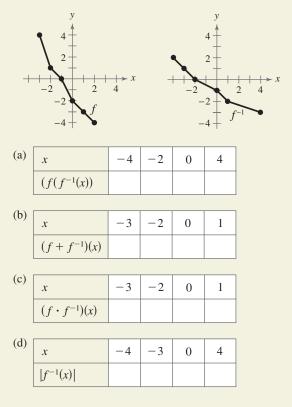
(a)
$$f(x + 1)$$
 (b) $f(x) + 1$ (c) $2f(x)$ (d) $f(-x)$

(f) |f(x)|

(g) f(|x|)



15. Use the graphs of f and f^{-1} to complete each table of function values.



Polynomial and Rational Functions

- 2.1 Quadratic Functions and Models
- 2.2 Polynomial Functions of Higher Degree
- 2.3 Polynomial and Synthetic Division
- 2.4 Complex Numbers
- 2.5 Zeros of Polynomial Functions
- 2.6 Rational Functions
- 2.7 Nonlinear Inequalities





Quadratic functions are often used to model real-life phenomena, such as the path of a diver.

SELECTED APPLICATIONS

Polynomial and rational functions have many real-life applications. The applications listed below represent a small sample of the applications in this chapter.

- Path of a Diver, Exercise 77, page 136
- Data Analysis: Home Prices, Exercises 93–96, page 151
- Data Analysis: Cable Television, Exercise 74, page 161
- Advertising Cost, Exercise 105, page 181
- Athletics, Exercise 109, page 182
- Recycling, Exercise 112, page 195
- Average Speed, Exercise 79, page 196
- Height of a Projectile, Exercise 67, page 205

2.1 Quadratic Functions and Models

What you should learn

- Analyze graphs of quadratic functions.
- Write quadratic functions in standard form and use the results to sketch graphs of functions.
- Use quadratic functions to model and solve real-life problems.

Why you should learn it

Quadratic functions can be used to model data to analyze consumer behavior. For instance, in Exercise 83 on page 137, you will use a quadratic function to model the revenue earned from manufacturing handheld video games.



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The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain additional resources related to the concepts discussed in this chapter.

The Graph of a Quadratic Function

In this and the next section, you will study the graphs of polynomial functions. In Section 1.6, you were introduced to the following basic functions.

f(x) = ax + b	Linear function
f(x) = c	Constant function
$f(x) = x^2$	Squaring function

These functions are examples of polynomial functions.

Definition of Polynomial Function

Let *n* be a nonnegative integer and let $a_n, a_{n-1}, \ldots, a_2, a_1, a_0$ be real numbers with $a_n \neq 0$. The function given by

 $f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_2 x^2 + a_1 x + a_0$

is called a **polynomial function of** *x* **with degree** *n*.

Polynomial functions are classified by degree. For instance, a constant function has degree 0 and a linear function has degree 1. In this section, you will study second-degree polynomial functions, which are called **quadratic functions**.

For instance, each of the following functions is a quadratic function.

$$f(x) = x^{2} + 6x + 2$$

$$g(x) = 2(x + 1)^{2} - 3$$

$$h(x) = 9 + \frac{1}{4}x^{2}$$

$$k(x) = -3x^{2} + 4$$

$$m(x) = (x - 2)(x + 1)$$

Note that the squaring function is a simple quadratic function that has degree 2.

Definition of Quadratic Function

Let a, b, and c be real numbers with $a \neq 0$. The function given by

 $f(x) = ax^2 + bx + c$ Quadratic function

is called a quadratic function.

The graph of a quadratic function is a special type of "U"-shaped curve called a **parabola**. Parabolas occur in many real-life applications—especially those involving reflective properties of satellite dishes and flashlight reflectors. You will study these properties in Section 10.2.

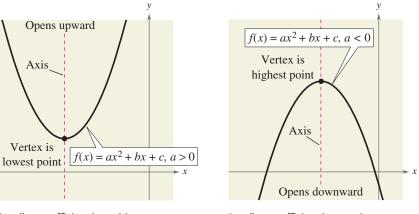
All parabolas are symmetric with respect to a line called the **axis of symmetry**, or simply the **axis** of the parabola. The point where the axis intersects the parabola is the **vertex** of the parabola, as shown in Figure 2.1. If the leading coefficient is positive, the graph of

$$f(x) = ax^2 + bx + c$$

is a parabola that opens upward. If the leading coefficient is negative, the graph of

 $f(x) = ax^2 + bx + c$

is a parabola that opens downward.



Leading coefficient is positive. FIGURE 2.1 Leading coefficient is negative.

The simplest type of quadratic function is

 $f(x) = ax^2.$

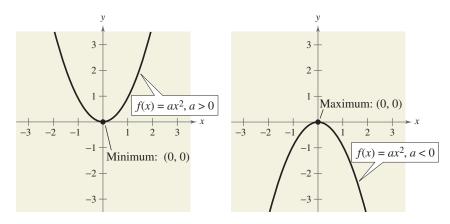
Its graph is a parabola whose vertex is (0, 0). If a > 0, the vertex is the point with the *minimum* y-value on the graph, and if a < 0, the vertex is the point with the *maximum* y-value on the graph, as shown in Figure 2.2.

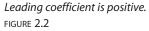
Exploration

Graph $y = ax^2$ for a = -2, -1, -0.5, 0.5, 1, and 2. How does changing the value of *a* affect the graph?

Graph $y = (x - h)^2$ for h = -4, -2, 2, and 4. How does changing the value of *h* affect the graph?

Graph $y = x^2 + k$ for k = -4, -2, 2, and 4. How does changing the value of k affect the graph?





Leading coefficient is negative.

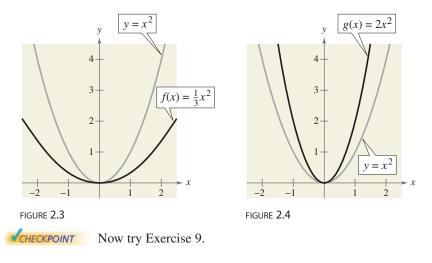
When sketching the graph of $f(x) = ax^2$, it is helpful to use the graph of $y = x^2$ as a reference, as discussed in Section 1.7.

Example 1 Sketching Graphs of Quadratic Functions

- **a.** Compare the graphs of $y = x^2$ and $f(x) = \frac{1}{3}x^2$.
- **b.** Compare the graphs of $y = x^2$ and $g(x) = 2x^2$.

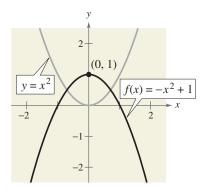
Solution

- **a.** Compared with $y = x^2$, each output of $f(x) = \frac{1}{3}x^2$ "shrinks" by a factor of $\frac{1}{3}$, creating the broader parabola shown in Figure 2.3.
- **b.** Compared with $y = x^2$, each output of $g(x) = 2x^2$ "stretches" by a factor of 2, creating the narrower parabola shown in Figure 2.4.

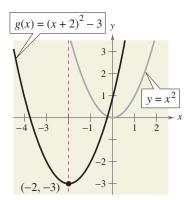


In Example 1, note that the coefficient *a* determines how widely the parabola given by $f(x) = ax^2$ opens. If |a| is small, the parabola opens more widely than if |a| is large.

Recall from Section 1.7 that the graphs of $y = f(x \pm c)$, $y = f(x) \pm c$, y = f(-x), and y = -f(x) are rigid transformations of the graph of y = f(x). For instance, in Figure 2.5, notice how the graph of $y = x^2$ can be transformed to produce the graphs of $f(x) = -x^2 + 1$ and $g(x) = (x + 2)^2 - 3$.



Reflection in x-axis followed by an upward shift of one unit FIGURE 2.5

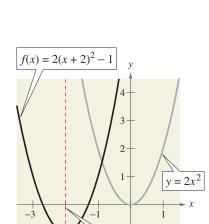


Left shift of two units followed by a downward shift of three units

STUDY TIP

The standard form of a quadratic function identifies four basic transformations of the graph of $y = x^2$.

- **a.** The factor |a| produces a vertical stretch or shrink.
- **b.** If a < 0, the graph is reflected in the *x*-axis.
- c. The factor $(x h)^2$ represents a horizontal shift of h units.
- **d.** The term k represents a vertical shift of k units.



x = -2



The standard form of a quadratic function is $f(x) = a(x - h)^2 + k$. This form is especially convenient for sketching a parabola because it identifies the vertex of the parabola as (h, k).

Standard Form of a Quadratic Function

The quadratic function given by

 $f(x) = a(x - h)^2 + k, \qquad a \neq 0$

is in **standard form.** The graph of f is a parabola whose axis is the vertical line x = h and whose vertex is the point (h, k). If a > 0, the parabola opens upward, and if a < 0, the parabola opens downward.

To graph a parabola, it is helpful to begin by writing the quadratic function in standard form using the process of completing the square, as illustrated in Example 2. In this example, notice that when completing the square, you add and subtract the square of half the coefficient of x within the parentheses instead of adding the value to each side of the equation as is done in Appendix A.5.

Example 2 Graphing a Parabola in Standard Form

Sketch the graph of $f(x) = 2x^2 + 8x + 7$ and identify the vertex and the axis of the parabola.

Solution

Begin by writing the quadratic function in standard form. Notice that the first step in completing the square is to factor out any coefficient of x^2 that is not 1.

$f(x) = 2x^2 + 8x + 7$	Write original function.
$= 2(x^2 + 4x) + 7$	Factor 2 out of <i>x</i> -terms.
$= 2(x^2 + 4x + 4 - 4) + 7$	Add and subtract 4 within parentheses.
$(4/2)^2$	

After adding and subtracting 4 within the parentheses, you must now regroup the terms to form a perfect square trinomial. The -4 can be removed from inside the parentheses; however, because of the 2 outside of the parentheses, you must multiply -4 by 2, as shown below.

$$f(x) = 2(x^{2} + 4x + 4) - 2(4) + 7$$

Regroup terms.
$$= 2(x^{2} + 4x + 4) - 8 + 7$$

Simplify.
$$= 2(x + 2)^{2} - 1$$

Write in standard form.

From this form, you can see that the graph of f is a parabola that opens upward and has its vertex at (-2, -1). This corresponds to a left shift of two units and a downward shift of one unit relative to the graph of $y = 2x^2$, as shown in Figure 2.6. In the figure, you can see that the axis of the parabola is the vertical line through the vertex, x = -2.

CHECKPOINT Now try Exercise 13.

To find the x-intercepts of the graph of $f(x) = ax^2 + bx + c$, you must solve the equation $ax^2 + bx + c = 0$. If $ax^2 + bx + c$ does not factor, you can use the Quadratic Formula to find the x-intercepts. Remember, however, that a parabola may not have x-intercepts.

Example 3 Finding the Vertex and x-Intercepts of a Parabola

Sketch the graph of $f(x) = -x^2 + 6x - 8$ and identify the vertex and x-intercepts.

Solution

$f(x) = -x^2 + 6x - 8$	Write original function.
$= -(x^2 - 6x) - 8$	Factor -1 out of <i>x</i> -terms.
$= -(x^2 - 6x + 9 - 9) - 8$ $(-6/2)^2$	Add and subtract 9 within parentheses.
$= -(x^2 - 6x + 9) - (-9) - 8$	Regroup terms.
$= -(x - 3)^2 + 1$	Write in standard form.

From this form, you can see that f is a parabola that opens downward with vertex (3, 1). The *x*-intercepts of the graph are determined as follows.

	Factor out -1 .
	Factor.
x = 2	Set 1st factor equal to 0.
x = 4	Set 2nd factor equal to 0.

So, the x-intercepts are (2, 0) and (4, 0), as shown in Figure 2.7.

CHECKPOINT Now try Exercise 19.

Example 4

Writing the Equation of a Parabola

Write the standard form of the equation of the parabola whose vertex is (1, 2) and that passes through the point (0, 0), as shown in Figure 2.8.

Solution

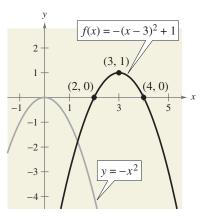
Because the vertex of the parabola is at (h, k) = (1, 2), the equation has the form

$$f(x) = a(x - 1)^2 + 2.$$
 Substitute for *h* and *k* in standard form.

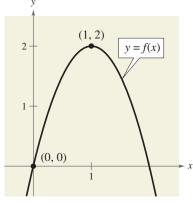
Because the parabola passes through the point (0, 0), it follows that f(0) = 0. So,

 $0 = a(0 - 1)^2 + 2$ a = -2 Substitute 0 for x; solve for a.

which implies that the equation in standard form is $f(x) = -2(x - 1)^2 + 2$. **CHECKPOINT** Now try Exercise 43.









Applications

Many applications involve finding the maximum or minimum value of a quadratic function. You can find the maximum or minimum value of a quadratic function by locating the vertex of the graph of the function.

Vertex of a Parabola

The vertex of the graph of $f(x) = ax^2 + bx + c$ is $\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)$.

1. If a > 0, has a minimum at $x = -\frac{b}{2a}$. 2. If a < 0, has a maximum at $x = -\frac{b}{2a}$.

Example 5 The Maximum Height of a Baseball



A baseball is hit at a point 3 feet above the ground at a velocity of 100 feet per second and at an angle of 45° with respect to the ground. The path of the baseball is given by the function $f(x) = -0.0032x^2 + x + 3$, where f(x) is the height of the baseball (in feet) and x is the horizontal distance from home plate (in feet). What is the maximum height reached by the baseball?

Solution

From the given function, you can see that a = -0.0032 and b = 1. Because the function has a maximum when x = -b/(2a), you can conclude that the baseball reaches its maximum height when it is x feet from home plate, where x is

$$x = -\frac{b}{2a}x = -\frac{b}{2a} = -\frac{1}{2(-0.0032)} = 156.25$$
 feet.

At this distance, the maximum height is $f(156.25) = -0.0032(156.25)^2 + 156.25 + 3 = 81.125$ feet. The path of the baseball is shown in Figure 2.9.

CHECKPOINT Now try Exercise 77.





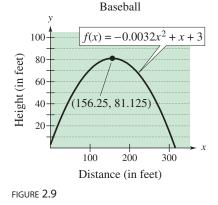
A small local soft-drink manufacturer has daily production costs of $C = 70,000 - 120x + 0.075x^2$, where C is the total cost (in dollars) and x is the number of units produced. How many units should be produced each day to yield a minimum cost?

Solution

Use the fact that the function has a minimum when x = -b/(2a). From the given function you can see that a = 0.075 and b = -120. So, producing

$$x = -\frac{b}{2a} = -\frac{-120}{2(0.075)} = 800$$
 units

each day will yield a minimum cost.



2.1 Exercises

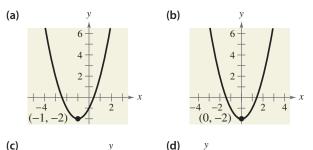
The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain step-by-step solutions to all odd-numbered exercises. They also provide Tutorial Exercises for additional help.

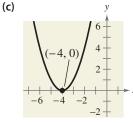
VOCABULARY CHECK: Fill in the blanks.

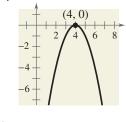
- **1.** A polynomial function of degree *n* and leading coefficient a_n is a function of the form $f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0 \ (a_n \neq 0)$ where *n* is a _____ and a_1 are _____ numbers.
- **2.** A ______ function is a second-degree polynomial function, and its graph is called a ______.
- **3.** The graph of a quadratic function is symmetric about its _____
- **4.** If the graph of a quadratic function opens upward, then its leading coefficient is ______ and the vertex of the graph is a ______.
- 5. If the graph of a quadratic function opens downward, then its leading coefficient is _____ and the vertex of the graph is a _____.

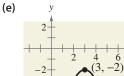
PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

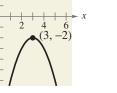
In Exercises 1–8, match the quadratic function with its graph. [The graphs are labeled (a), (b), (c), (d), (e), (f), (g), and (h).]

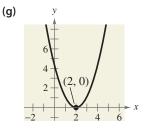


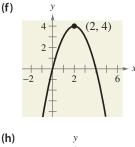


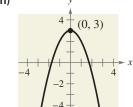












1. $f(x) = (x - 2)^2$	2. $f(x) = (x + 4)^2$
3. $f(x) = x^2 - 2$	4. $f(x) = 3 - x^2$
5. $f(x) = 4 - (x - 2)^2$	6. $f(x) = (x + 1)^2 - 2$
7. $f(x) = -(x - 3)^2 - 2$	8. $f(x) = -(x - 4)^2$

In Exercises 9–12, graph each function. Compare the graph of each function with the graph of $y = x^2$.

9.	(a)	$f(x) = \frac{1}{2}x^2$	(b)	$g(x) = -\frac{1}{8}x^2$
	(c)	$h(x) = \frac{3}{2}x^2$	(d)	$k(x) = -3x^2$
10.	(a)	$f(x) = x^2 + 1$	(b)	$g(x) = x^2 - 1$
	(c)	$h(x) = x^2 + 3$	(d)	$k(x) = x^2 - 3$
11.	(a)	$f(x) = (x - 1)^2$	(b)	$g(x) = (3x)^2 + 1$
	(c)	$h(x) = \left(\frac{1}{3}x\right)^2 - 3$	(d)	$k(x) = (x+3)^2$
12.	(a)	$f(x) = -\frac{1}{2}(x-2)^2 + 1$		
	(b)	$g(x) = \left[\frac{1}{2}(x-1)\right]^2 - 3$		
	(c)	$h(x) = -\frac{1}{2}(x+2)^2 - 1$		
	(d)	$k(x) = [2(x + 1)]^2 + 4$		

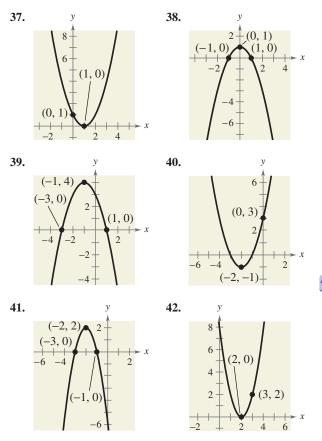
In Exercises 13–28, sketch the graph of the quadratic function without using a graphing utility. Identify the vertex, axis of symmetry, and x-intercept(s).

13. $f(x) = x^2 - 5$	14. $h(x) = 25 - x^2$
15. $f(x) = \frac{1}{2}x^2 - 4$	16. $f(x) = 16 - \frac{1}{4}x^2$
17. $f(x) = (x + 5)^2 - 6$	18. $f(x) = (x - 6)^2 + 3$
19. $h(x) = x^2 - 8x + 16$	20. $g(x) = x^2 + 2x + 1$
21. $f(x) = x^2 - x + \frac{5}{4}$	22. $f(x) = x^2 + 3x + \frac{1}{4}$
23. $f(x) = -x^2 + 2x + 5$	24. $f(x) = -x^2 - 4x + 1$
25. $h(x) = 4x^2 - 4x + 21$	
26. $f(x) = 2x^2 - x + 1$	
27. $f(x) = \frac{1}{4}x^2 - 2x - 12$	
28. $f(x) = -\frac{1}{3}x^2 + 3x - 6$	

In Exercises 29–36, use a graphing utility to graph the quadratic function. Identify the vertex, axis of symmetry, and *x*-intercepts. Then check your results algebraically by writing the quadratic function in standard form.

29. $f(x) = -(x^2 + 2x - 3)$	30. $f(x) = -(x^2 + x - 30)$
31. $g(x) = x^2 + 8x + 11$	32. $f(x) = x^2 + 10x + 14$
33. $f(x) = 2x^2 - 16x + 31$	34. $f(x) = -4x^2 + 24x - 41$
35. $g(x) = \frac{1}{2}(x^2 + 4x - 2)$	36. $f(x) = \frac{3}{5}(x^2 + 6x - 5)$

In Exercises 37–42, find the standard form of the quadratic function.

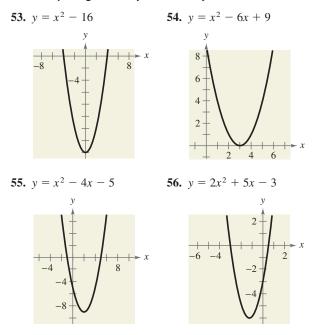


In Exercises 43–52, write the standard form of the equation of the parabola that has the indicated vertex and whose graph passes through the given point.

- **43.** Vertex: (-2, 5); point: (0, 9)
- **44.** Vertex: (4, -1); point: (2, 3)
- **45.** Vertex: (3, 4); point: (1, 2)
- **46.** Vertex: (2, 3); point: (0, 2)
- **47.** Vertex: (5, 12); point: (7, 15)
- **48.** Vertex: (-2, -2); point: (-1, 0)
- **49.** Vertex: $\left(-\frac{1}{4}, \frac{3}{2}\right)$; point: (-2, 0)

50. Vertex: $(\frac{5}{2}, -\frac{3}{4})$; point: (-2, 4)**51.** Vertex: $(-\frac{5}{2}, 0)$; point: $(-\frac{7}{2}, -\frac{16}{3})$ **52.** Vertex: (6, 6); point: $(\frac{61}{10}, \frac{3}{2})$

Graphical Reasoning In Exercises 53–56, determine the *x*-intercept(s) of the graph visually. Then find the *x*-intercepts algebraically to confirm your results.



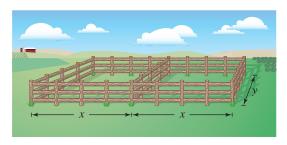
- In Exercises 57–64, use a graphing utility to graph the quadratic function. Find the *x*-intercepts of the graph and compare them with the solutions of the corresponding quadratic equation when f(x) = 0.
 - 57. $f(x) = x^2 4x$ 58. $f(x) = -2x^2 + 10x$ 59. $f(x) = x^2 - 9x + 18$ 60. $f(x) = x^2 - 8x - 20$ 61. $f(x) = 2x^2 - 7x - 30$ 62. $f(x) = 4x^2 + 25x - 21$ 63. $f(x) = -\frac{1}{2}(x^2 - 6x - 7)$ 64. $f(x) = \frac{7}{10}(x^2 + 12x - 45)$

In Exercises 65–70, find two quadratic functions, one that opens upward and one that opens downward, whose graphs have the given x-intercepts. (There are many correct answers.)

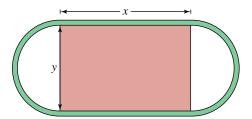
65. (-1, 0), (3, 0)	66. (-5, 0), (5, 0)
67. (0, 0), (10, 0)	68. (4, 0), (8, 0)
69. $(-3, 0), (-\frac{1}{2}, 0)$	70. $\left(-\frac{5}{2},0\right)$, $(2,0)$

In Exercises 71–74, find two positive real numbers whose product is a maximum.

- 71. The sum is 110.
- 72. The sum is *S*.
- **73.** The sum of the first and twice the second is 24.
- 74. The sum of the first and three times the second is 42.
- **75.** *Numerical, Graphical, and Analytical Analysis* A rancher has 200 feet of fencing to enclose two adjacent rectangular corrals (see figure).



- (a) Write the area *A* of the corral as a function of *x*.
- (b) Create a table showing possible values of x and the corresponding areas of the corral. Use the table to estimate the dimensions that will produce the maximum enclosed area.
- (c) Use a graphing utility to graph the area function. Use the graph to approximate the dimensions that will produce the maximum enclosed area.
 - (d) Write the area function in standard form to find analytically the dimensions that will produce the maximum area.
 - (e) Compare your results from parts (b), (c), and (d).
- **76.** *Geometry* An indoor physical fitness room consists of a rectangular region with a semicircle on each end (see figure). The perimeter of the room is to be a 200-meter single-lane running track.



- (a) Determine the radius of the semicircular ends of the room. Determine the distance, in terms of y, around the inside edge of the two semicircular parts of the track.
- (b) Use the result of part (a) to write an equation, in terms of *x* and *y*, for the distance traveled in one lap around the track. Solve for *y*.

- (c) Use the result of part (b) to write the area *A* of the rectangular region as a function of *x*. What dimensions will produce a maximum area of the rectangle?
- 77. *Path of a Diver* The path of a diver is given by

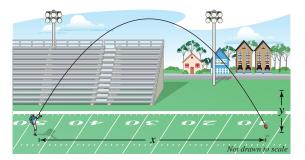
$$y = -\frac{4}{9}x^2 + \frac{24}{9}x + 12$$

where y is the height (in feet) and x is the horizontal distance from the end of the diving board (in feet). What is the maximum height of the diver?

78. *Height of a Ball* The height *y* (in feet) of a punted football is given by

$$y = -\frac{16}{2025}x^2 + \frac{9}{5}x + 1.5$$

where *x* is the horizontal distance (in feet) from the point at which the ball is punted (see figure).



- (a) How high is the ball when it is punted?
- (b) What is the maximum height of the punt?
- (c) How long is the punt?
- **79.** *Minimum Cost* A manufacturer of lighting fixtures has daily production costs of

 $C = 800 - 10x + 0.25x^2$

where C is the total cost (in dollars) and x is the number of units produced. How many fixtures should be produced each day to yield a minimum cost?

80. *Minimum Cost* A textile manufacturer has daily production costs of

 $C = 100,000 - 110x + 0.045x^2$

where C is the total cost (in dollars) and x is the number of units produced. How many units should be produced each day to yield a minimum cost?

81. *Maximum Profit* The profit *P* (in dollars) for a company that produces antivirus and system utilities software is

 $P = -0.0002x^2 + 140x - 250,000$

where *x* is the number of units sold. What sales level will yield a maximum profit?

82. *Maximum Profit* The profit P (in hundreds of dollars) that a company makes depends on the amount x (in hundreds of dollars) the company spends on advertising according to the model

$$P = 230 + 20x - 0.5x^2.$$

What expenditure for advertising will yield a maximum profit?

83. *Maximum Revenue* The total revenue *R* earned (in thousands of dollars) from manufacturing handheld video games is given by

 $R(p) = -25p^2 + 1200p$

where p is the price per unit (in dollars).

- (a) Find the revenue earned for each price per unit given below.
 - \$20
 - \$25
 - \$30
- (b) Find the unit price that will yield a maximum revenue. What is the maximum revenue? Explain your results.
- **84.** *Maximum Revenue* The total revenue *R* earned per day (in dollars) from a pet-sitting service is given by

 $R(p) = -12p^2 + 150p$

where *p* is the price charged per pet (in dollars).

- (a) Find the revenue earned for each price per pet given below.
 - \$4
 - 5
 - \$6

\$8

- (b) Find the price that will yield a maximum revenue. What is the maximum revenue? Explain your results.
- **85.** *Graphical Analysis* From 1960 to 2003, the per capita consumption *C* of cigarettes by Americans (age 18 and older) can be modeled by

 $C = 4299 - 1.8t - 1.36t^2, \quad 0 \le t \le 43$

where t is the year, with t = 0 corresponding to 1960. (Source: *Tobacco Outlook Report*)

4

(a) Use a graphing utility to graph the model.

- (b) Use the graph of the model to approximate the maximum average annual consumption. Beginning in 1966, all cigarette packages were required by law to carry a health warning. Do you think the warning had any effect? Explain.
- (c) In 2000, the U.S. population (age 18 and over) was 209,128,094. Of those, about 48,308,590 were smokers. What was the average annual cigarette consumption *per smoker* in 2000? What was the average daily cigarette consumption *per smoker*?

Model It

86. *Data Analysis* The numbers *y* (in thousands) of hairdressers and cosmetologists in the United States for the years 1994 through 2002 are shown in the table. (Source: U.S. Bureau of Labor Statistics)

Year	Number of hairdressers and cosmetologists, y
1994	753
1995	750
1996	737
1997	748
1998	763
1999	784
2000	820
2001	854
2002	908

- (a) Use a graphing utility to create a scatter plot of the data. Let x represent the year, with x = 4 corresponding to 1994.
- (b) Use the *regression* feature of a graphing utility to find a quadratic model for the data.
- (c) Use a graphing utility to graph the model in the same viewing window as the scatter plot. How well does the model fit the data?
- (d) Use the *trace* feature of the graphing utility to approximate the year in which the number of hair-dressers and cosmetologists was the least.
- (e) Verify your answer to part (d) algebraically.
- (f) Use the model to predict the number of hairdressers and cosmetologists in 2008.

87. *Wind Drag* The number of horsepower *y* required to overcome wind drag on an automobile is approximated by

 $y = 0.002s^2 + 0.005s - 0.029, \quad 0 \le s \le 100$

where *s* is the speed of the car (in miles per hour).

- (a) Use a graphing utility to graph the function.
- (b) Graphically estimate the maximum speed of the car if the power required to overcome wind drag is not to exceed 10 horsepower. Verify your estimate algebraically.

88. *Maximum Fuel Economy* A study was done to compare the speed *x* (in miles per hour) with the mileage *y* (in miles per gallon) of an automobile. The results are shown in the table. (Source: Federal Highway Administration)

Speed, x	Mileage, y
15	22.3
20	25.5
25	27.5
30	29.0
35	28.8
40	30.0
45	29.9
50	30.2
55	30.4
60	28.8
65	27.4
70	25.3
75	23.3
	15 20 25 30 35 40 45 50 55 60 65 70

- (a) Use a graphing utility to create a scatter plot of the data.
- (b) Use the *regression* feature of a graphing utility to find a quadratic model for the data.
- (c) Use a graphing utility to graph the model in the same viewing window as the scatter plot.
- (d) Estimate the speed for which the miles per gallon is greatest.

Synthesis

True or False? In Exercises 89 and 90, determine whether the statement is true or false. Justify your answer.

- **89.** The function given by $f(x) = -12x^2 1$ has no *x*-intercepts.
- 90. The graphs of

 $f(x) = -4x^2 - 10x + 7$

and

 $g(x) = 12x^2 + 30x + 1$

have the same axis of symmetry.

91. Write the quadratic function

 $f(x) = ax^2 + bx + c$

in standard form to verify that the vertex occurs at

$$\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right).$$

- **92.** *Profit* The profit *P* (in millions of dollars) for a recreational vehicle retailer is modeled by a quadratic function of the form
 - $P = at^2 + bt + c$

where *t* represents the year. If you were president of the company, which of the models below would you prefer? Explain your reasoning.

- (a) *a* is positive and $-b/(2a) \le t$.
- (b) *a* is positive and $t \leq -b/(2a)$.
- (c) *a* is negative and $-b/(2a) \le t$.
- (d) *a* is negative and $t \leq -b/(2a)$.
- **93.** Is it possible for a quadratic equation to have only one *x*-intercept? Explain.
- 94. Assume that the function given by

$$f(x) = ax^2 + bx + c, \quad a \neq 0$$

has two real zeros. Show that the *x*-coordinate of the vertex of the graph is the average of the zeros of *f*. (*Hint*: Use the Quadratic Formula.)

Skills Review

In Exercises 95–98, find the equation of the line in slope-intercept form that has the given characteristics.

- **95.** Passes through the points (-4, 3) and (2, 1)
- **96.** Passes through the point $(\frac{7}{2}, 2)$ and has a slope of $\frac{3}{2}$
- **97.** Passes through the point (0, 3) and is perpendicular to the line 4x + 5y = 10
- **98.** Passes through the point (-8, 4) and is parallel to the line y = -3x + 2

In Exercises 99–104, let f(x) = 14x - 3 and let $g(x) = 8x^2$. Find the indicated value.

- **99.** (f + g)(-3) **100.** (g - f)(2) **101.** $(fg)(-\frac{4}{7})$ **102.** $\left(\frac{f}{g}\right)(-1.5)$ **103.** $(f \circ g)(-1)$ **104.** $(g \circ f)(0)$
- **105.** Make a Decision To work an extended application analyzing the height of a basketball after it has been dropped, visit this text's website at *college.hmco.com*.

2.2 Polynomial Functions of Higher Degree

What you should learn

- Use transformations to sketch graphs of polynomial functions.
- Use the Leading Coefficient Test to determine the end behavior of graphs of polynomial functions.
- Find and use zeros of polynomial functions as sketching aids.
- Use the Intermediate Value Theorem to help locate zeros of polynomial functions.

Why you should learn it

You can use polynomial functions to analyze business situations such as how revenue is related to advertising expenses, as discussed in Exercise 98 on page 151.



Graphs of Polynomial Functions

In this section, you will study basic features of the graphs of polynomial functions. The first feature is that the graph of a polynomial function is **continuous**. Essentially, this means that the graph of a polynomial function has no breaks, holes, or gaps, as shown in Figure 2.10(a). The graph shown in Figure 2.10(b) is an example of a piecewise-defined function that is not continuous.

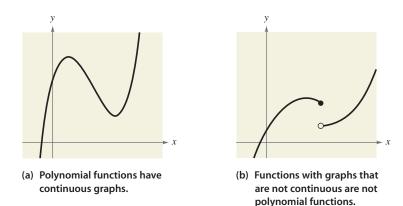
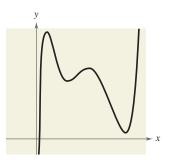
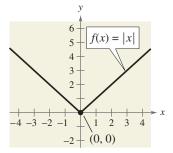


FIGURE 2.10

The second feature is that the graph of a polynomial function has only smooth, rounded turns, as shown in Figure 2.11. A polynomial function cannot have a sharp turn. For instance, the function given by f(x) = |x|, which has a sharp turn at the point (0, 0), as shown in Figure 2.12, is not a polynomial function.





Polynomial functions have graphs with smooth rounded turns. FIGURE 2.11

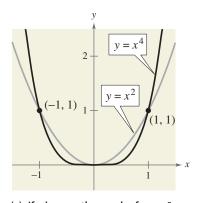
Graphs of polynomial functions cannot have sharp turns. FIGURE 2.12

The graphs of polynomial functions of degree greater than 2 are more difficult to analyze than the graphs of polynomials of degree 0, 1, or 2. However, using the features presented in this section, coupled with your knowledge of point plotting, intercepts, and symmetry, you should be able to make reasonably accurate sketches *by hand*.

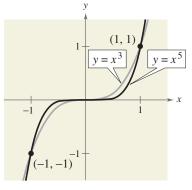
STUDY TIP

For power functions given by $f(x) = x^n$, if *n* is even, then the graph of the function is symmetric with respect to the y-axis, and if *n* is odd, then the graph of the function is symmetric with respect to the origin.

The polynomial functions that have the simplest graphs are monomials of the form $f(x) = x^n$, where n is an integer greater than zero. From Figure 2.13, you can see that when n is *even*, the graph is similar to the graph of $f(x) = x^2$, and when n is odd, the graph is similar to the graph of $f(x) = x^3$. Moreover, the greater the value of *n*, the flatter the graph near the origin. Polynomial functions of the form $f(x) = x^n$ are often referred to as **power functions.**



(a) If *n* is even, the graph of $y = x^n$ touches the axis at the *x*-intercept. FIGURE 2.13



(b) If *n* is odd, the graph of $y = x^n$ crosses the axis at the x-intercept.

Example 1

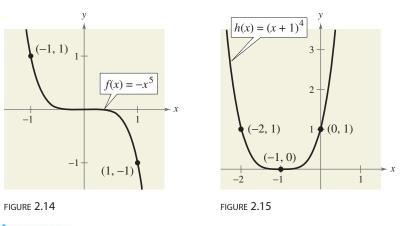
Sketching Transformations of Monomial Functions

Sketch the graph of each function.

a.
$$f(x) = -x^5$$
 b. $h(x) = (x + 1)^4$

Solution

- **a.** Because the degree of $f(x) = -x^5$ is odd, its graph is similar to the graph of $y = x^3$. In Figure 2.14, note that the negative coefficient has the effect of reflecting the graph in the x-axis.
- **b.** The graph of $h(x) = (x + 1)^4$, as shown in Figure 2.15, is a left shift by one unit of the graph of $y = x^4$.





CHECKPOINT Now try Exercise 9.

Exploration

For each function, identify the degree of the function and whether the degree of the function is even or odd. Identify the leading coefficient and whether the leading coefficient is positive or negative. Use a graphing utility to graph each function. Describe the relationship between the degree and the sign of the leading coefficient of the function and the right-hand and left-hand behavior of the graph of the function.

a.
$$f(x) = x^3 - 2x^2 - x + 1$$

b. $f(x) = 2x^5 + 2x^2 - 5x + 1$
c. $f(x) = -2x^5 - x^2 + 5x + 3$
d. $f(x) = -x^3 + 5x - 2$
e. $f(x) = 2x^2 + 3x - 4$
f. $f(x) = x^4 - 3x^2 + 2x - 1$
g. $f(x) = x^2 + 3x + 2$

STUDY TIP

The notation " $f(x) \to -\infty$ as $x \to -\infty$ " indicates that the graph falls to the left. The notation " $f(x) \to \infty$ as $x \to \infty$ " indicates that the graph rises to the right.

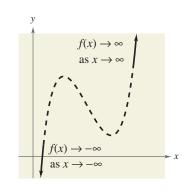
The Leading Coefficient Test

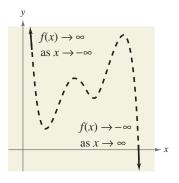
In Example 1, note that both graphs eventually rise or fall without bound as x moves to the right. Whether the graph of a polynomial function eventually rises or falls can be determined by the function's degree (even or odd) and by its leading coefficient, as indicated in the **Leading Coefficient Test.**

Leading Coefficient Test

As x moves without bound to the left or to the right, the graph of the polynomial function $f(x) = a_n x^n + \cdots + a_1 x + a_0$ eventually rises or falls in the following manner.

1. When *n* is *odd*:





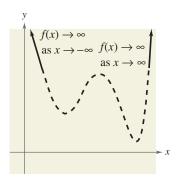
If the leading coefficient is

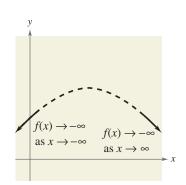
negative $(a_n < 0)$, the graph rises

to the left and falls to the right.

If the leading coefficient is positive $(a_n > 0)$, the graph falls to the left and rises to the right.

2. When *n* is even:





If the leading coefficient is positive $(a_n > 0)$, the graph rises to the left and right.

If the leading coefficient is negative $(a_n < 0)$, the graph falls to the left and right.

The dashed portions of the graphs indicate that the test determines *only* the right-hand and left-hand behavior of the graph.

STUDY TIP

A polynomial function is written in **standard form** if its terms are written in descending order of exponents from left to right. Before applying the Leading Coefficient Test to a polynomial function, it is a good idea to check that the polynomial function is written in standard form.

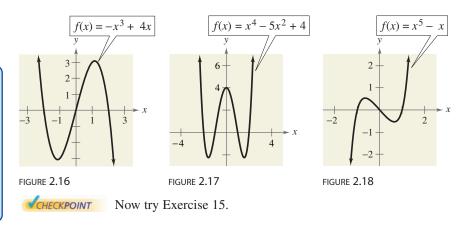
Example 2 Applying the Leading Coefficient Test

Describe the right-hand and left-hand behavior of the graph of each function.

a.
$$f(x) = -x^3 + 4x$$
 b. $f(x) = x^4 - 5x^2 + 4$ **c.** $f(x) = x^5 - x$

Solution

- **a.** Because the degree is odd and the leading coefficient is negative, the graph rises to the left and falls to the right, as shown in Figure 2.16.
- **b.** Because the degree is even and the leading coefficient is positive, the graph rises to the left and right, as shown in Figure 2.17.
- **c.** Because the degree is odd and the leading coefficient is positive, the graph falls to the left and rises to the right, as shown in Figure 2.18.



In Example 2, note that the Leading Coefficient Test tells you only whether the graph *eventually* rises or falls to the right or left. Other characteristics of the graph, such as intercepts and minimum and maximum points, must be determined by other tests.

Zeros of Polynomial Functions

It can be shown that for a polynomial function f of degree n, the following statements are true.

- 1. The function f has, at most, n real zeros. (You will study this result in detail in the discussion of the Fundamental Theorem of Algebra in Section 2.5.)
- 2. The graph of f has, at most, n 1 turning points. (Turning points, also called relative minima or relative maxima, are points at which the graph changes from increasing to decreasing or vice versa.)

Finding the zeros of polynomial functions is one of the most important problems in algebra. There is a strong interplay between graphical and algebraic approaches to this problem. Sometimes you can use information about the graph of a function to help find its zeros, and in other cases you can use information about the zeros of a function to help sketch its graph. Finding zeros of polynomial functions is closely related to factoring and finding *x*-intercepts.

Exploration

For each of the graphs in Example 2, count the number of zeros of the polynomial function and the number of relative minima and relative maxima. Compare these numbers with the degree of the polynomial. What do you observe?

STUDY TIP

Remember that the *zeros* of a function of *x* are the *x*-values for which the function is zero.

Real Zeros of Polynomial Functions

If f is a polynomial function and a is a real number, the following statements are equivalent.

- **1.** x = a is a zero of the function f.
- **2.** x = a is a *solution* of the polynomial equation f(x) = 0.
- **3.** (x a) is a *factor* of the polynomial f(x).
- 4. (a, 0) is an *x*-intercept of the graph of f.

Example 3 Finding the Zeros of a Polynomial Function

Find all real zeros of

 $f(x) = -2x^4 + 2x^2.$

Then determine the number of turning points of the graph of the function.

Algebraic Solution

To find the real zeros of the function, set f(x) equal to zero and solve for *x*.

$-2x^4 + 2x^2 = 0$	Set $f(x)$ equal to 0.
$-2x^2(x^2 - 1) = 0$	Remove common monomial factor.
$-2x^2(x-1)(x+1) = 0$	Factor completely.

So, the real zeros are x = 0, x = 1, and x = -1. Because the function is a fourth-degree polynomial, the graph of f can have at most 4 - 1 = 3 turning points.

Graphical Solution

Use a graphing utility to graph $y = -2x^4 + 2x^2$. In Figure 2.19, the graph appears to have zeros at (0, 0), (1, 0), and (-1, 0). Use the zero or root feature, or the zoom and trace features, of the graphing utility to verify these zeros. So, the real zeros are x = 0, x = 1, and x = -1. From the figure, you can see that the graph has three turning points. This is consistent with the fact that a fourth-degree polynomial can have at most three turning points.

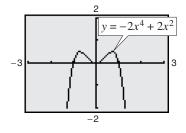




FIGURE 2.19

In Example 3, note that because k is even, the factor $-2x^2$ yields the *repeated* zero x = 0. The graph touches the x-axis at x = 0, as shown in Figure 2.19.

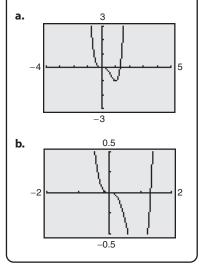
Repeated Zeros

A factor $(x - a)^k$, k > 1, yields a **repeated zero** x = a of **multiplicity** k.

- **1.** If k is odd, the graph crosses the x-axis at x = a.
- **2.** If k is even, the graph *touches* the x-axis (but does not cross the x-axis) at x = a.

Technology

Example 4 uses an *algebraic approach* to describe the graph of the function. A graphing utility is a complement to this approach. Remember that an important aspect of using a graphing utility is to find a viewing window that shows all significant features of the graph. For instance, the viewing window in part (a) illustrates all of the significant features of the function in Example 4.



To graph polynomial functions, you can use the fact that a polynomial function can change signs only at its zeros. Between two consecutive zeros, a polynomial must be entirely positive or entirely negative. This means that when the real zeros of a polynomial function are put in order, they divide the real number line into intervals in which the function has no sign changes. These resulting intervals are **test intervals** in which a representative *x*-value in the interval is chosen to determine if the value of the polynomial function is positive (the graph lies above the *x*-axis) or negative (the graph lies below the *x*-axis).

Example 4 Sketching the Graph of a Polynomial Function

Sketch the graph of $f(x) = 3x^4 - 4x^3$.

Solution

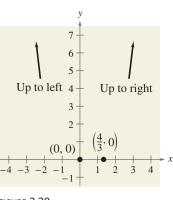
- **1.** *Apply the Leading Coefficient Test.* Because the leading coefficient is positive and the degree is even, you know that the graph eventually rises to the left and to the right (see Figure 2.20).
- **2.** Find the Zeros of the Polynomial. By factoring $f(x) = 3x^4 4x^3$ as $f(x) = x^3(3x 4)$, you can see that the zeros of f are x = 0 and $x = \frac{4}{3}$ (both of odd multiplicity). So, the *x*-intercepts occur at (0, 0) and $(\frac{4}{3}, 0)$. Add these points to your graph, as shown in Figure 2.20.
- **3.** *Plot a Few Additional Points.* Use the zeros of the polynomial to find the test intervals. In each test interval, choose a representative *x*-value and evaluate the polynomial function, as shown in the table.

Test interval	Representative <i>x</i> -value	Value of f	Sign	Point on graph
$(-\infty, 0)$	-1	f(-1) = 7	Positive	(-1,7)
$\left(0,\frac{4}{3}\right)$	1	f(1) = -1	Negative	(1, -1)
$\left(\frac{4}{3},\infty\right)$	1.5	f(1.5) = 1.6875	Positive	(1.5, 1.6875)

4. *Draw the Graph.* Draw a continuous curve through the points, as shown in Figure 2.21. Because both zeros are of odd multiplicity, you know that the graph should cross the *x*-axis at x = 0 and $x = \frac{4}{3}$.



If you are unsure of the shape of a portion of the graph of a polynomial function, plot some additional points, such as the point (0.5, -0.3125) as shown in Figure 2.21.



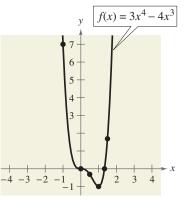




FIGURE 2.21

Example 5 Sketching the Graph of a Polynomial Function

Sketch the graph of $f(x) = -2x^3 + 6x^2 - \frac{9}{2}x$.

Solution

- **1.** Apply the Leading Coefficient Test. Because the leading coefficient is negative and the degree is odd, you know that the graph eventually rises to the left and falls to the right (see Figure 2.22).
- 2. Find the Zeros of the Polynomial. By factoring

$$f(x) = -2x^3 + 6x^2 - \frac{9}{2}x$$

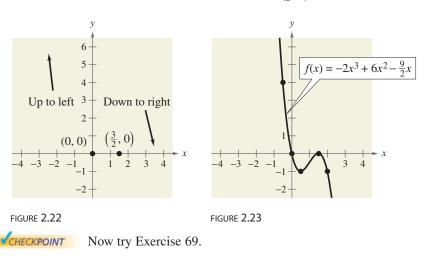
= $-\frac{1}{2}x(4x^2 - 12x + 9)$
= $-\frac{1}{2}x(2x - 3)^2$

you can see that the zeros of *f* are x = 0 (odd multiplicity) and $x = \frac{3}{2}$ (even multiplicity). So, the *x*-intercepts occur at (0, 0) and $(\frac{3}{2}, 0)$. Add these points to your graph, as shown in Figure 2.22.

3. *Plot a Few Additional Points.* Use the zeros of the polynomial to find the test intervals. In each test interval, choose a representative *x*-value and evaluate the polynomial function, as shown in the table.

Test interval	Representative <i>x</i> -value	Value of <i>f</i>	Sign	Point on graph
$(-\infty, 0)$	-0.5	f(-0.5) = 4	Positive	(-0.5, 4)
$\left(0,\frac{3}{2}\right)$	0.5	f(0.5) = -1	Negative	(0.5, -1)
$\left(\frac{3}{2},\infty\right)$	2	f(2) = -1	Negative	(2, -1)

4. *Draw the Graph.* Draw a continuous curve through the points, as shown in Figure 2.23. As indicated by the multiplicities of the zeros, the graph crosses the *x*-axis at (0, 0) but does not cross the *x*-axis at $(\frac{3}{2}, 0)$.



STUDY TIP

Observe in Example 5 that the sign of f(x) is positive to the left of and negative to the right of the zero x = 0. Similarly, the sign of f(x) is negative to the left and to the right of the zero $x = \frac{3}{2}$. This suggests that if the zero of a polynomial function is of *odd* multiplicity, then the sign of f(x) changes from one side of the zero to the other side. If the zero is of *even* multiplicity, then the sign of f(x) does not change from one side of the zero to the other side.

The Intermediate Value Theorem

The next theorem, called the **Intermediate Value Theorem**, illustrates the existence of real zeros of polynomial functions. This theorem implies that if (a, f(a)) and (b, f(b)) are two points on the graph of a polynomial function such that $f(a) \neq f(b)$, then for any number *d* between f(a) and f(b) there must be a number *c* between *a* and *b* such that f(c) = d. (See Figure 2.24.)

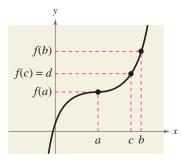


FIGURE 2.24

Intermediate Value Theorem

Let *a* and *b* be real numbers such that a < b. If *f* is a polynomial function such that $f(a) \neq f(b)$, then, in the interval [a, b], *f* takes on every value between f(a) and f(b).

The Intermediate Value Theorem helps you locate the real zeros of a polynomial function in the following way. If you can find a value x = a at which a polynomial function is positive, and another value x = b at which it is negative, you can conclude that the function has at least one real zero between these two values. For example, the function given by $f(x) = x^3 + x^2 + 1$ is negative when x = -2 and positive when x = -1. Therefore, it follows from the Intermediate Value Theorem that f must have a real zero somewhere between -2 and -1, as shown in Figure 2.25.

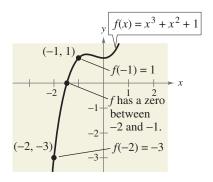


FIGURE 2.25

By continuing this line of reasoning, you can approximate any real zeros of a polynomial function to any desired accuracy. This concept is further demonstrated in Example 6. Example 6

Approximating a Zero of a Polynomial Function



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Use the Intermediate Value Theorem to approximate the real zero of

$$f(x) = x^3 - x^2 + 1.$$

Solution

Begin by computing a few function values, as follows.

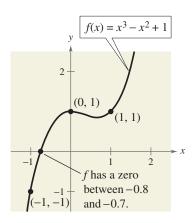


FIGURE 2.26

x	f(x)
-2	-11
-1	-1
0	1
1	1

Because f(-1) is negative and f(0) is positive, you can apply the Intermediate Value Theorem to conclude that the function has a zero between -1 and 0. To pinpoint this zero more closely, divide the interval $\begin{bmatrix} -1, 0 \end{bmatrix}$ into tenths and evaluate the function at each point. When you do this, you will find that

$$f(-0.8) = -0.152$$
 and $f(-0.7) = 0.167$

So, f must have a zero between -0.8 and -0.7, as shown in Figure 2.26. For a more accurate approximation, compute function values between f(-0.8) and f(-0.7) and apply the Intermediate Value Theorem again. By continuing this process, you can approximate this zero to any desired accuracy.

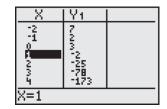
CHECKPOINT Now try Exercise 85.

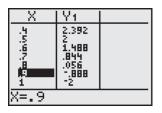
Technology

You can use the *table* feature of a graphing utility to approximate the zeros of a polynomial function. For instance, for the function given by

$$f(x) = -2x^3 - 3x^2 + 3$$

create a table that shows the function values for $-20 \le x \le 20$, as shown in the first table at the right. Scroll through the table looking for consecutive function values that differ in sign. From the table, you can see that f(0) and f(1) differ in sign. So, you can conclude from the Intermediate Value Theorem that the function has a zero between 0 and 1. You can adjust your table to show function values for $0 \le x \le 1$ using increments of 0.1, as shown in the second table at the right. By scrolling through the table you can see that f(0.8)and f(0.9) differ in sign. So, the function has a zero between 0.8 and 0.9. If you repeat this process several times, you should obtain $x \approx 0.806$ as the zero of the function. Use the zero or root feature of a graphing utility to confirm this result.





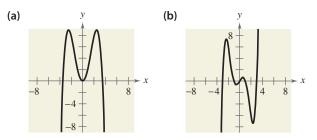
2.2 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. The graphs of all polynomial functions are _____, which means that the graphs have no breaks, holes, or gaps.
- 2. The ______ is used to determine the left-hand and right-hand behavior of the graph of a polynomial function.
- **3.** A polynomial function of degree *n* has at most ______ real zeros and at most ______ turning points.
- 4. If x = a is a zero of a polynomial function f, then the following three statements are true.
 - (a) x = a is a _____ of the polynomial equation f(x) = 0.
 - (b) _____ is a factor of the polynomial f(x).
 - (c) (a, 0) is an _____ of the graph f.
- 5. If a real zero of a polynomial function is of even multiplicity, then the graph of f _____ the *x*-axis at x = a, and if it is of odd multiplicity then the graph of f _____ the *x*-axis at x = a.
- **6.** A polynomial function is written in ______ form if its terms are written in descending order of exponents from left to right.
- 7. The _____ Theorem states that if f is a polynomial function such that $f(a) \neq f(b)$, then in the interval [a, b], f takes on every value between f(a) and f(b).

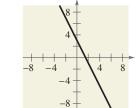
PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

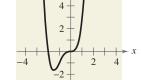
In Exercises 1–8, match the polynomial function with its graph. [The graphs are labeled (a), (b), (c), (d), (e), (f), (g), and (h).]



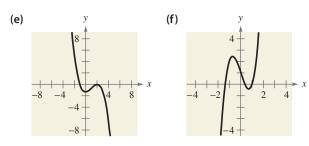
(d)

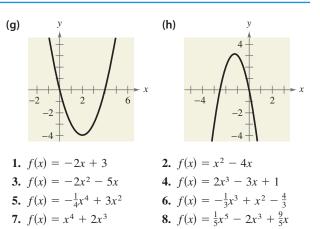






6





In Exercises 9–12, sketch the graph of $y = x^n$ and each transformation.

9.	$y = x^{3}$	
	(a) $f(x) = (x - 2)^3$	(b) $f(x) = x^3 - 2$
	(c) $f(x) = -\frac{1}{2}x^3$	(d) $f(x) = (x - 2)^3 - 2$
10.	$y = x^5$	
	(a) $f(x) = (x + 1)^5$	(b) $f(x) = x^5 + 1$
	(c) $f(x) = 1 - \frac{1}{2}x^5$	(d) $f(x) = -\frac{1}{2}(x+1)^5$
11.	$y = x^4$	
	(a) $f(x) = (x + 3)^4$	(b) $f(x) = x^4 - 3$
	(c) $f(x) = 4 - x^4$	(d) $f(x) = \frac{1}{2}(x-1)^4$
	(e) $f(x) = (2x)^4 + 1$	(f) $f(x) = \left(\frac{1}{2}x\right)^4 - 2$

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12.
$$y = x^{6}$$

(a) $f(x) = -\frac{1}{8}x^{6}$
(b) $f(x) = (x + 2)^{6} - 4$
(c) $f(x) = x^{6} - 4$
(d) $f(x) = -\frac{1}{4}x^{6} + 1$
(e) $f(x) = (\frac{1}{4}x)^{6} - 2$
(f) $f(x) = (2x)^{6} - 1$

In Exercises 13–22, describe the right-hand and left-hand behavior of the graph of the polynomial function.

13.
$$f(x) = \frac{1}{3}x^3 + 5x$$

14. $f(x) = 2x^2 - 3x + 1$
15. $g(x) = 5 - \frac{7}{2}x - 3x^2$
16. $h(x) = 1 - x^6$
17. $f(x) = -2.1x^5 + 4x^3 - 2$
18. $f(x) = 2x^5 - 5x + 7.5$
19. $f(x) = 6 - 2x + 4x^2 - 5x^3$
20. $f(x) = \frac{3x^4 - 2x + 5}{4}$
21. $h(t) = -\frac{2}{3}(t^2 - 5t + 3)$
22. $f(s) = -\frac{7}{8}(s^3 + 5s^2 - 7s + 1)$

Graphical Analysis In Exercises 23–26, use a graphing utility to graph the functions *f* and *g* in the same viewing window. Zoom out sufficiently far to show that the right-hand and left-hand behaviors of *f* and *g* appear identical.

23.
$$f(x) = 3x^3 - 9x + 1$$
, $g(x) = 3x^3$
24. $f(x) = -\frac{1}{3}(x^3 - 3x + 2)$, $g(x) = -\frac{1}{3}x^3$
25. $f(x) = -(x^4 - 4x^3 + 16x)$, $g(x) = -x^4$
26. $f(x) = 3x^4 - 6x^2$, $g(x) = 3x^4$

In Exercises 27–42, (a) find all the real zeros of the polynomial function, (b) determine the multiplicity of each zero and the number of turning points of the graph of the function, and (c) use a graphing utility to graph the function and verify your answers.

27. $f(x) = x^2 - 25$	28. $f(x) = 49 - x^2$
29. $h(t) = t^2 - 6t + 9$	30. $f(x) = x^2 + 10x + 25$
31. $f(x) = \frac{1}{3}x^2 + \frac{1}{3}x - \frac{2}{3}$	
32. $f(x) = \frac{1}{2}x^2 + \frac{5}{2}x - \frac{3}{2}$	
33. $f(x) = 3x^3 - 12x^2 + 3x$	
34. $g(x) = 5x(x^2 - 2x - 1)$	
35. $f(t) = t^3 - 4t^2 + 4t$	
36. $f(x) = x^4 - x^3 - 20x^2$	
37. $g(t) = t^5 - 6t^3 + 9t$	
38. $f(x) = x^5 + x^3 - 6x$	
39. $f(x) = 5x^4 + 15x^2 + 10$	
40. $f(x) = 2x^4 - 2x^2 - 40$	
41. $g(x) = x^3 + 3x^2 - 4x - 12$	
42. $f(x) = x^3 - 4x^2 - 25x + 10^{10}$	00

Graphical Analysis In Exercises 43–46, (a) use a graphing utility to graph the function, (b) use the graph to approximate any x-intercepts of the graph, (c) set y = 0 and solve the resulting equation, and (d) compare the results of part (c) with any x-intercepts of the graph.

43.
$$y = 4x^3 - 20x^2 + 25x$$

44. $y = 4x^3 + 4x^2 - 8x + 8$
45. $y = x^5 - 5x^3 + 4x$
46. $y = \frac{1}{4}x^3(x^2 - 9)$

In Exercises 47–56, find a polynomial function that has the given zeros. (There are many correct answers.)

47. 0, 10	48. 0, -3
49. 2, -6	50. -4, 5
51. 0, -2, -3	52. 0, 2, 5
53. 4, -3, 3, 0	54. -2, -1, 0, 1, 2
55. $1 + \sqrt{3}, 1 - \sqrt{3}$	56. 2, 4 + $\sqrt{5}$, 4 - $\sqrt{5}$

In Exercises 57–66, find a polynomial of degree *n* that has the given zero(s). (There are many correct answers.)

Zero(s)	Degree
57. $x = -2$	n = 2
58. $x = -8, -4$	n = 2
59. $x = -3, 0, 1$	n = 3
60. $x = -2, 4, 7$	<i>n</i> = 3
61. $x = 0, \sqrt{3}, -\sqrt{3}$	n = 3
62. <i>x</i> = 9	n = 3
63. $x = -5, 1, 2$	n = 4
64. $x = -4, -1, 3, 6$	n = 4
65. $x = 0, -4$	n = 5
66. $x = -3, 1, 5, 6$	n = 5

In Exercises 67–80, sketch the graph of the function by (a) applying the Leading Coefficient Test, (b) finding the zeros of the polynomial, (c) plotting sufficient solution points, and (d) drawing a continuous curve through the points.

67. $f(x) = x^3 - 9x$	68. $g(x) = x^4 - 4x^2$
69. $f(t) = \frac{1}{4}(t^2 - 2t + 15)$	
70. $g(x) = -x^2 + 10x - 16$	
71. $f(x) = x^3 - 3x^2$	72. $f(x) = 1 - x^3$
73. $f(x) = 3x^3 - 15x^2 + 18x$	
74. $f(x) = -4x^3 + 4x^2 + 15x$	
75. $f(x) = -5x^2 - x^3$	76. $f(x) = -48x^2 + 3x^4$
77. $f(x) = x^2(x - 4)$	78. $h(x) = \frac{1}{3}x^3(x-4)^2$
79. $g(t) = -\frac{1}{4}(t-2)^2(t+2)^2$	
80. $g(x) = \frac{1}{10}(x+1)^2(x-3)^3$	

In Exercises 81–84, use a graphing utility to graph the function. Use the *zero* or *root* feature to approximate the real zeros of the function. Then determine the multiplicity of each zero.

81.
$$f(x) = x^3 - 4x$$

82. $f(x) = \frac{1}{4}x^4 - 2x^2$
83. $g(x) = \frac{1}{5}(x+1)^2(x-3)(2x-9)$
84. $h(x) = \frac{1}{5}(x+2)^2(3x-5)^2$

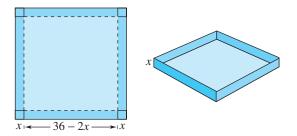
 In Exercises 85–88, use the Intermediate Value Theorem and the *table* feature of a graphing utility to find intervals one unit in length in which the polynomial function is guaranteed to have a zero. Adjust the table to approximate the zeros of the function. Use the *zero* or *root* feature of a graphing utility to verify your results.

85.
$$f(x) = x^3 - 3x^2 + 3$$

86.
$$f(x) = 0.11x^3 - 2.07x^2 + 9.81x - 6.88$$

87.
$$g(x) = 3x^4 + 4x^3 - 3$$

- **88.** $h(x) = x^4 10x^2 + 3$
- **89.** *Numerical and Graphical Analysis* An open box is to be made from a square piece of material, 36 inches on a side, by cutting equal squares with sides of length *x* from the corners and turning up the sides (see figure).

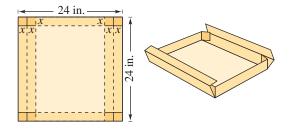


(a) Verify that the volume of the box is given by the function

 $V(x) = x(36 - 2x)^2$.

- (b) Determine the domain of the function.
- (c) Use a graphing utility to create a table that shows the box height *x* and the corresponding volumes *V*. Use the table to estimate the dimensions that will produce a maximum volume.
- (d) Use a graphing utility to graph V and use the graph to estimate the value of x for which V(x) is maximum. Compare your result with that of part (c).

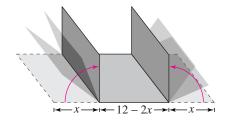
90. *Maximum Volume* An open box with locking tabs is to be made from a square piece of material 24 inches on a side. This is to be done by cutting equal squares from the corners and folding along the dashed lines shown in the figure.



(a) Verify that the volume of the box is given by the function

V(x) = 8x(6 - x)(12 - x).

- (b) Determine the domain of the function V.
- (c) Sketch a graph of the function and estimate the value of x for which V(x) is maximum.
- **91.** *Construction* A roofing contractor is fabricating gutters from 12-inch aluminum sheeting. The contractor plans to use an aluminum siding folding press to create the gutter by creasing equal lengths for the sidewalls (see figure).



- (a) Let *x* represent the height of the sidewall of the gutter. Write a function *A* that represents the cross-sectional area of the gutter.
- (b) The length of the aluminum sheeting is 16 feet. Write a function V that represents the volume of one run of gutter in terms of x.
- (c) Determine the domain of the function in part (b).
- (d) Use a graphing utility to create a table that shows the sidewall height x and the corresponding volumes V. Use the table to estimate the dimensions that will produce a maximum volume.
- (e) Use a graphing utility to graph V. Use the graph to estimate the value of x for which V(x) is a maximum. Compare your result with that of part (d).
 - (f) Would the value of *x* change if the aluminum sheeting were of different lengths? Explain.

92. *Construction* An industrial propane tank is formed by adjoining two hemispheres to the ends of a right circular cylinder. The length of the cylindrical portion of the tank is four times the radius of the hemispherical components (see figure).



- (a) Write a function that represents the total volume *V* of the tank in terms of *r*.
- (b) Find the domain of the function.
- (c) Use a graphing utility to graph the function.
- (d) The total volume of the tank is to be 120 cubic feet. Use the graph from part (c) to estimate the radius and length of the cylindrical portion of the tank.
- Data Analysis: Home Prices In Exercise 93–96, use the table, which shows the median prices (in thousands of dollars) of new privately owned U.S. homes in the Midwest y_1 and in the South y_2 for the years 1997 through 2003. The data can be approximated by the following models.

 $y_1 = 0.139t^3 - 4.42t^2 + 51.1t - 39$

 $y_2 = 0.056t^3 - 1.73t^2 + 23.8t + 29$

In the models, *t* represents the year, with t = 7 corresponding to 1997. (Source: U.S. Census Bureau; U.S. Department of Housing and Urban Development)

Year, t	<i>y</i> ₁	<i>y</i> ₂
7	150	130
8	158	136
9	164	146
10	170	148
11	173	155
12	178	163
13	184	168

- **93.** Use a graphing utility to plot the data and graph the model for y_1 in the same viewing window. How closely does the model represent the data?
- **94.** Use a graphing utility to plot the data and graph the model for y_2 in the same viewing window. How closely does the model represent the data?
- **95.** Use the models to predict the median prices of a new privately owned home in both regions in 2008. Do your answers seem reasonable? Explain.

96. Use the graphs of the models in Exercises 93 and 94 to write a short paragraph about the relationship between the median prices of homes in the two regions.

Model It

97. *Tree Growth* The growth of a red oak tree is approximated by the function

 $G = -0.003t^3 + 0.137t^2 + 0.458t - 0.839$

where G is the height of the tree (in feet) and t $(2 \le t \le 34)$ is its age (in years).

- (a) Use a graphing utility to graph the function. (*Hint:* Use a viewing window in which $-10 \le x \le 45$ and $-5 \le y \le 60$.)
- (b) Estimate the age of the tree when it is growing most rapidly. This point is called the *point of diminishing returns* because the increase in size will be less with each additional year.
- (c) Using calculus, the point of diminishing returns can also be found by finding the vertex of the parabola given by

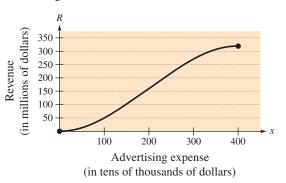
 $y = -0.009t^2 + 0.274t + 0.458.$

Find the vertex of this parabola.

- (d) Compare your results from parts (b) and (c).
- **98.** *Revenue* The total revenue *R* (in millions of dollars) for a company is related to its advertising expense by the function

$$R = \frac{1}{100,000} (-x^3 + 600x^2), \qquad 0 \le x \le 400$$

where *x* is the amount spent on advertising (in tens of thousands of dollars). Use the graph of this function, shown in the figure, to estimate the point on the graph at which the function is increasing most rapidly. This point is called the *point of diminishing returns* because any expense above this amount will yield less return per dollar invested in advertising.



Synthesis

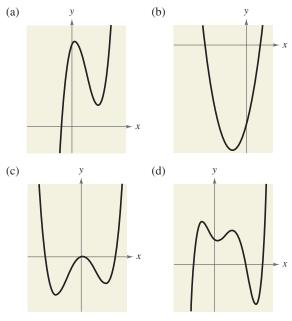
True or False? In Exercises 99–101, determine whether the statement is true or false. Justify your answer.

- **99.** A fifth-degree polynomial can have five turning points in its graph.
- **100.** It is possible for a sixth-degree polynomial to have only one solution.
- **101.** The graph of the function given by

$$f(x) = 2 + x - x^{2} + x^{3} - x^{4} + x^{5} + x^{6} - x^{7}$$

rises to the left and falls to the right.

102. *Graphical Analysis* For each graph, describe a polynomial function that could represent the graph. (Indicate the degree of the function and the sign of its leading coefficient.)



- **103.** *Graphical Reasoning* Sketch a graph of the function given by $f(x) = x^4$. Explain how the graph of each function g differs (if it does) from the graph of each function f. Determine whether g is odd, even, or neither.
 - (a) g(x) = f(x) + 2
 - (b) g(x) = f(x + 2)
 - (c) g(x) = f(-x)
 - (d) g(x) = -f(x)
 - (e) $g(x) = f(\frac{1}{2}x)$
 - (f) $g(x) = \frac{1}{2}f(x)$
 - (g) $g(x) = f(x^{3/4})$
 - (h) $g(x) = (f \circ f)(x)$

- **104.** *Exploration* Explore the transformations of the form $g(x) = a(x h)^5 + k$.
- (a) Use a graphing utility to graph the functions given by

$$y_1 = -\frac{1}{3}(x-2)^5 + 1$$

and

$$y_2 = \frac{3}{5}(x+2)^5 - 3.$$

Determine whether the graphs are increasing or decreasing. Explain.

- (b) Will the graph of g always be increasing or decreasing? If so, is this behavior determined by a, h, or k? Explain.
- (c) Use a graphing utility to graph the function given by

 $H(x) = x^5 - 3x^3 + 2x + 1.$

Use the graph and the result of part (b) to determine whether *H* can be written in the form $H(x) = a(x - h)^5 + k$. Explain.

Skills Review

In Exercises 105–108, factor the expression completely.

105. $5x^2 + 7x - 24$	106. $6x^3 - 61x^2 + 10x$
107. $4x^4 - 7x^3 - 15x^2$	108. $y^3 + 216$

In Exercises 109–112, solve the equation by factoring.

109. $2x^2 - x - 28 = 0$ **110.** $3x^2 - 22x - 16 = 0$ **111.** $12x^2 + 11x - 5 = 0$ **112.** $x^2 + 24x + 144 = 0$

In Exercises 113–116, solve the equation by completing the square.

113. $x^2 - 2x - 21 = 0$ **114.** $x^2 - 8x + 2 = 0$ **115.** $2x^2 + 5x - 20 = 0$ **116.** $3x^2 + 4x - 9 = 0$

In Exercises 117–122, describe the transformation from a common function that occurs in f(x). Then sketch its graph.

117.
$$f(x) = (x + 4)^2$$

118. $f(x) = 3 - x^2$
119. $f(x) = \sqrt{x + 1} - 5$
120. $f(x) = 7 - \sqrt{x - 6}$
121. $f(x) = 2[[x]] + 9$
122. $f(x) = 10 - \frac{1}{3}[[x + 3]]$

2.3 Polynomial and Synthetic Division

What you should learn

- Use long division to divide polynomials by other polynomials.
- Use synthetic division to divide polynomials by binomials of the form (x k).
- Use the Remainder Theorem and the Factor Theorem.

Why you should learn it

Synthetic division can help you evaluate polynomial functions. For instance, in Exercise 73 on page 160, you will use synthetic division to determine the number of U.S. military personnel in 2008.



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In this section, you will study two procedures for *dividing* polynomials. These procedures are especially valuable in factoring and finding the zeros of polynomial functions. To begin, suppose you are given the graph of

 $f(x) = 6x^3 - 19x^2 + 16x - 4.$

Notice that a zero of f occurs at x = 2, as shown in Figure 2.27. Because x = 2 is a zero of f, you know that (x - 2) is a factor of f(x). This means that there exists a second-degree polynomial q(x) such that

 $f(x) = (x - 2) \cdot q(x).$

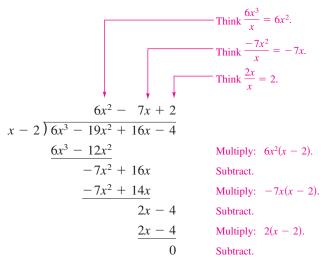
To find q(x), you can use **long division**, as illustrated in Example 1.

Example 1

Long Division of Polynomials

Divide $6x^3 - 19x^2 + 16x - 4$ by x - 2, and use the result to factor the polynomial completely.

Solution



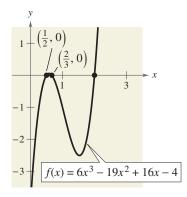


FIGURE 2.27

From this division, you can conclude that

 $6x^3 - 19x^2 + 16x - 4 = (x - 2)(6x^2 - 7x + 2)$

and by factoring the quadratic $6x^2 - 7x + 2$, you have

$$6x^3 - 19x^2 + 16x - 4 = (x - 2)(2x - 1)(3x - 2)$$

Note that this factorization agrees with the graph shown in Figure 2.27 in that the three *x*-intercepts occur at x = 2, $x = \frac{1}{2}$, and $x = \frac{2}{3}$.

CHECKPOINT Now try Exercise 5.

In Example 1, x - 2 is a factor of the polynomial $6x^3 - 19x^2 + 16x - 4$, and the long division process produces a remainder of zero. Often, long division will produce a nonzero remainder. For instance, if you divide $x^2 + 3x + 5$ by x + 1, you obtain the following.

In fractional form, you can write this result as follows.

		Remainder
Dividend		
	Quotient	. ↓
$\frac{x^2 + 3x + 5}{2}$	= x + 2	+
x + 1	A 2	x + 1
\smile		\smile
Divisor		Divisor

This implies that

 $x^{2} + 3x + 5 = (x + 1)(x + 2) + 3$ Multiply each side by (x + 1).

which illustrates the following theorem, called the Division Algorithm.

The Division Algorithm

If f(x) and d(x) are polynomials such that $d(x) \neq 0$, and the degree of d(x) is less than or equal to the degree of f(x), there exist unique polynomials q(x) and r(x) such that

```
f(x) = d(x)q(x) + r(x)
\uparrow \qquad \uparrow \qquad \uparrow
Dividend Quotient Divisor Remainder
```

where r(x) = 0 or the degree of r(x) is less than the degree of d(x). If the remainder r(x) is zero, d(x) divides evenly into f(x).

The Division Algorithm can also be written as

$$\frac{f(x)}{d(x)} = q(x) + \frac{r(x)}{d(x)}$$

In the Division Algorithm, the rational expression f(x)/d(x) is **improper** because the degree of f(x) is greater than or equal to the degree of d(x). On the other hand, the rational expression r(x)/d(x) is **proper** because the degree of r(x) is less than the degree of d(x). Before you apply the Division Algorithm, follow these steps.

- 1. Write the dividend and divisor in descending powers of the variable.
- 2. Insert placeholders with zero coefficients for missing powers of the variable.

Example 2 Long Division of Polynomials

Divide $x^3 - 1$ by x - 1.

Solution

Because there is no x^2 -term or x-term in the dividend, you need to line up the subtraction by using zero coefficients (or leaving spaces) for the missing terms.

So, x - 1 divides evenly into $x^3 - 1$, and you can write

$$\frac{x^3 - 1}{x - 1} = x^2 + x + 1, \quad x \neq 1.$$

CHECKPOINT Now try Exercise 13.

You can check the result of Example 2 by multiplying.

 $(x - 1)(x^{2} + x + 1) = x^{3} + x^{2} + x - x^{2} - x - 1 = x^{3} - 1$

Example 3 Long Division of Polynomials

Divide $2x^4 + 4x^3 - 5x^2 + 3x - 2$ by $x^2 + 2x - 3$.

Solution

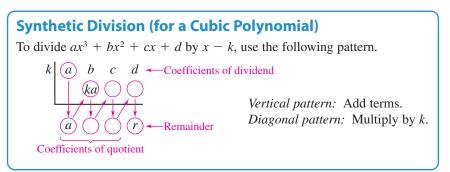
$$\begin{array}{r} 2x^{2} + 1 \\ x^{2} + 2x - 3 \overline{\smash{\big)}} 2x^{4} + 4x^{3} - 5x^{2} + 3x - 2 \\ \underline{2x^{4} + 4x^{3} - 6x^{2}} \\ x^{2} + 3x - 2 \\ \underline{x^{2} + 2x - 3} \\ x + 1 \end{array}$$

Note that the first subtraction eliminated two terms from the dividend. When this happens, the quotient skips a term. You can write the result as

$$\frac{2x^4 + 4x^3 - 5x^2 + 3x - 2}{x^2 + 2x - 3} = 2x^2 + 1 + \frac{x + 1}{x^2 + 2x - 3}.$$

Synthetic Division

There is a nice shortcut for long division of polynomials when dividing by divisors of the form x - k. This shortcut is called **synthetic division**. The pattern for synthetic division of a cubic polynomial is summarized as follows. (The pattern for higher-degree polynomials is similar.)



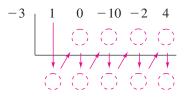
Synthetic division works only for divisors of the form x - k. [Remember that x + k = x - (-k).] You cannot use synthetic division to divide a polynomial by a quadratic such as $x^2 - 3$.

Example 4 Using Synthetic Division

Use synthetic division to divide $x^4 - 10x^2 - 2x + 4$ by x + 3.

Solution

You should set up the array as follows. Note that a zero is included for the missing x^3 -term in the dividend.



Then, use the synthetic division pattern by adding terms in columns and multiplying the results by -3.

Divisor:
$$x + 3$$

 -3
 1
 0
 -10
 -2
 4
 -3
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So, you have

$$\frac{x^4 - 10x^2 - 2x + 4}{x + 3} = x^3 - 3x^2 - x + 1 + \frac{1}{x + 3}.$$

CHECKPOINT Now try Exercise 19.

The Remainder and Factor Theorems

The remainder obtained in the synthetic division process has an important interpretation, as described in the **Remainder Theorem.**

The Remainder Theorem

If a polynomial f(x) is divided by x - k, the remainder is r = f(k).

For a proof of the Remainder Theorem, see Proofs in Mathematics on page 213.

The Remainder Theorem tells you that synthetic division can be used to evaluate a polynomial function. That is, to evaluate a polynomial function f(x) when x = k, divide f(x) by x - k. The remainder will be f(k), as illustrated in Example 5.

Example 5 Using the Remainder Theorem

Use the Remainder Theorem to evaluate the following function at x = -2.

 $f(x) = 3x^3 + 8x^2 + 5x - 7$

Solution

Using synthetic division, you obtain the following.

-2	3	8	5	-7
		-6	-4	-2
	3	2	1	-9

Because the remainder is r = -9, you can conclude that

 $f(-2) = -9. \qquad r = f(k)$

This means that (-2, -9) is a point on the graph of *f*. You can check this by substituting x = -2 in the original function.

Check

 $f(-2) = 3(-2)^3 + 8(-2)^2 + 5(-2) - 7$ = 3(-8) + 8(4) - 10 - 7 = -9

CHECKPOINT Now try Exercise 45.

Another important theorem is the **Factor Theorem**, stated below. This theorem states that you can test to see whether a polynomial has (x - k) as a factor by evaluating the polynomial at x = k. If the result is 0, (x - k) is a factor.

The Factor Theorem

A polynomial f(x) has a factor (x - k) if and only if f(k) = 0.

For a proof of the Factor Theorem, see Proofs in Mathematics on page 213.

Example 6 Factoring a Polynomial: Repeated Division

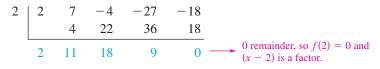
Show that (x - 2) and (x + 3) are factors of

$$f(x) = 2x^4 + 7x^3 - 4x^2 - 27x - 18.$$

Then find the remaining factors of f(x).

Solution

Using synthetic division with the factor (x - 2), you obtain the following.



Take the result of this division and perform synthetic division again using the factor (x + 3).

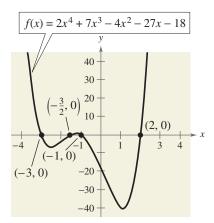


FIGURE 2.28

Because the resulting quadratic expression factors as

 $2x^{2} + 5x + 3 = (2x + 3)(x + 1)$

the complete factorization of f(x) is

f(x) = (x - 2)(x + 3)(2x + 3)(x + 1).

Note that this factorization implies that *f* has four real zeros:

 $x = 2, x = -3, x = -\frac{3}{2}$, and x = -1.

This is confirmed by the graph of *f*, which is shown in Figure 2.28.

VCHECKPOINT Now try Exercise 57.

Uses of the Remainder in Synthetic Division

The remainder *r*, obtained in the synthetic division of f(x) by x - k, provides the following information.

- **1.** The remainder r gives the value of f at x = k. That is, r = f(k).
- **2.** If r = 0, (x k) is a factor of f(x).
- **3.** If r = 0, (k, 0) is an *x*-intercept of the graph of *f*.

Throughout this text, the importance of developing several problem-solving strategies is emphasized. In the exercises for this section, try using more than one strategy to solve several of the exercises. For instance, if you find that x - k divides evenly into f(x) (with no remainder), try sketching the graph of f. You should find that (k, 0) is an x-intercept of the graph.

2.3 Exercises

VOCABULARY CHECK:

1. Two forms of the Division Algorithm are shown below. Identify and label each term or function.

$$f(x) = d(x)q(x) + r(x)$$
 $\frac{f(x)}{d(x)} = q(x) + \frac{r(x)}{d(x)}$

In Exercises 2–5, fill in the blanks.

- 2. The rational expression p(x)/q(x) is called ______ if the degree of the numerator is greater than or equal to that of the denominator, and is called ______ if the degree of the numerator is less than that of the denominator.
- 3. An alternative method to long division of polynomials is called ______, in which the divisor must be of the form x k.
- **4.** The ______ Theorem states that a polynomial f(x) has a factor (x k) if and only if f(k) = 0.
- 5. The _____ Theorem states that if a polynomial f(x) is divided by x k, the remainder is r = f(k).

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

Analytical Analysis In Exercises 1 and 2, use long division to verify that $y_1 = y_2$.

1.
$$y_1 = \frac{x^2}{x+2}$$
, $y_2 = x-2 + \frac{4}{x+2}$
2. $y_1 = \frac{x^4 - 3x^2 - 1}{x^2 + 5}$, $y_2 = x^2 - 8 + \frac{39}{x^2 + 5}$

Graphical Analysis In Exercises 3 and 4, (a) use a graphing utility to graph the two equations in the same viewing window, (b) use the graphs to verify that the expressions are equivalent, and (c) use long division to verify the results algebraically.

3.
$$y_1 = \frac{x^5 - 3x^3}{x^2 + 1}$$
, $y_2 = x^3 - 4x + \frac{4x}{x^2 + 1}$
4. $y_1 = \frac{x^3 - 2x^2 + 5}{x^2 + x + 1}$, $y_2 = x - 3 + \frac{2(x + 4)}{x^2 + x + 1}$

In Exercises 5–18, use long division to divide.

5.
$$(2x^2 + 10x + 12) \div (x + 3)$$

6. $(5x^2 - 17x - 12) \div (x - 4)$
7. $(4x^3 - 7x^2 - 11x + 5) \div (4x + 5)$
8. $(6x^3 - 16x^2 + 17x - 6) \div (3x - 2)$
9. $(x^4 + 5x^3 + 6x^2 - x - 2) \div (x + 2)$
10. $(x^3 + 4x^2 - 3x - 12) \div (x - 3)$
11. $(7x + 3) \div (x + 2)$
12. $(8x - 5) \div (2x + 1)$
13. $(6x^3 + 10x^2 + x + 8) \div (2x^2 + 1)$
14. $(x^3 - 9) \div (x^2 + 1)$
15. $(x^4 + 3x^2 + 1) \div (x^2 - 2x + 3)$
16. $(x^5 + 7) \div (x^3 - 1)$

17.
$$\frac{x^4}{(x-1)^3}$$
 18. $\frac{2x^3 - 4x^2 - 15x + 5}{(x-1)^2}$

In Exercises 19–36, use synthetic division to divide.

19.
$$(3x^3 - 17x^2 + 15x - 25) \div (x - 5)$$

20. $(5x^3 + 18x^2 + 7x - 6) \div (x + 3)$
21. $(4x^3 - 9x + 8x^2 - 18) \div (x + 2)$
22. $(9x^3 - 16x - 18x^2 + 32) \div (x - 2)$
23. $(-x^3 + 75x - 250) \div (x + 10)$
24. $(3x^3 - 16x^2 - 72) \div (x - 6)$
25. $(5x^3 - 6x^2 + 8) \div (x - 4)$
26. $(5x^3 + 6x + 8) \div (x + 2)$
27. $\frac{10x^4 - 50x^3 - 800}{x - 6}$
28. $\frac{x^5 - 13x^4 - 120x + 80}{x + 3}$
29. $\frac{x^3 + 512}{x + 8}$
30. $\frac{x^3 - 729}{x - 9}$
31. $\frac{-3x^4}{x - 2}$
32. $\frac{-3x^4}{x + 2}$
33. $\frac{180x - x^4}{x - 6}$
34. $\frac{5 - 3x + 2x^2 - x^3}{x + 1}$
35. $\frac{4x^3 + 16x^2 - 23x - 15}{x + \frac{1}{2}}$
36. $\frac{3x^3 - 4x^2 + 5}{x - \frac{3}{2}}$

In Exercises 37–44, write the function in the form f(x) = (x - k)q(x) + r for the given value of k, and demonstrate that f(k) = r.

Function	Value of k
37. $f(x) = x^3 - x^2 - 14x + 11$	k = 4
38. $f(x) = x^3 - 5x^2 - 11x + 8$	k = -2

Function	Value of k
39. $f(x) = 15x^4 + 10x^3 - 6x^2 + 14$	$k = -\frac{2}{3}$
40. $f(x) = 10x^3 - 22x^2 - 3x + 4$	$k = \frac{1}{5}$
41. $f(x) = x^3 + 3x^2 - 2x - 14$	$k = \sqrt{2}$
42. $f(x) = x^3 + 2x^2 - 5x - 4$	$k = -\sqrt{5}$
43. $f(x) = -4x^3 + 6x^2 + 12x + 4$	$k = 1 - \sqrt{3}$
44. $f(x) = -3x^3 + 8x^2 + 10x - 8$	$k = 2 + \sqrt{2}$

In Exercises 45–48, use synthetic division to find each function value. Verify your answers using another method.

45.
$$f(x) = 4x^3 - 13x + 10$$

(a) $f(1)$ (b) $f(-2)$ (c) $f(\frac{1}{2})$ (d) $f(8)$
46. $g(x) = x^6 - 4x^4 + 3x^2 + 2$
(a) $g(2)$ (b) $g(-4)$ (c) $g(3)$ (d) $g(-1)$
47. $h(x) = 3x^3 + 5x^2 - 10x + 1$
(a) $h(3)$ (b) $h(\frac{1}{3})$ (c) $h(-2)$ (d) $h(-5)$
48. $f(x) = 0.4x^4 - 1.6x^3 + 0.7x^2 - 2$
(a) $f(1)$ (b) $f(-2)$ (c) $f(5)$ (d) $f(-10)$

In Exercises 49–56, use synthetic division to show that x is a solution of the third-degree polynomial equation, and use the result to factor the polynomial completely. List all real solutions of the equation.

Polynomial Equation	Value of x
49. $x^3 - 7x + 6 = 0$	x = 2
50. $x^3 - 28x - 48 = 0$	x = -4
51. $2x^3 - 15x^2 + 27x - 10 = 0$	$x = \frac{1}{2}$
52. $48x^3 - 80x^2 + 41x - 6 = 0$	$x = \frac{2}{3}$
53. $x^3 + 2x^2 - 3x - 6 = 0$	$x = \sqrt{3}$
54. $x^3 + 2x^2 - 2x - 4 = 0$	$x = \sqrt{2}$
55. $x^3 - 3x^2 + 2 = 0$	$x = 1 + \sqrt{3}$
56. $x^3 - x^2 - 13x - 3 = 0$	$x = 2 - \sqrt{5}$

In Exercises 57–64, (a) verify the given factors of the function f, (b) find the remaining factors of f, (c) use your results to write the complete factorization of f, (d) list all real zeros of f, and (e) confirm your results by using a graphing utility to graph the function.

Function	Factors
57. $f(x) = 2x^3 + x^2 - 5x + 2$	(x + 2), (x - 1)
58. $f(x) = 3x^3 + 2x^2 - 19x + 6$	(x + 3), (x - 2)
59. $f(x) = x^4 - 4x^3 - 15x^2$	(x-5), (x+4)
+58x-40	
60. $f(x) = 8x^4 - 14x^3 - 71x^2$	(x + 2), (x - 4)
-10x + 24	

Function	Factors
61. $f(x) = 6x^3 + 41x^2 - 9x - 14$	(2x+1), (3x-2)
62. $f(x) = 10x^3 - 11x^2 - 72x + 45$	(2x+5), (5x-3)
63. $f(x) = 2x^3 - x^2 - 10x + 5$	$(2x-1), (x+\sqrt{5})$
64. $f(x) = x^3 + 3x^2 - 48x - 144$	$(x+4\sqrt{3}), (x+3)$

Graphical Analysis In Exercises 65–68, (a) use the zero or root feature of a graphing utility to approximate the zeros of the function accurate to three decimal places, (b) determine one of the exact zeros, and (c) use synthetic division to verify your result from part (b), and then factor the polynomial completely.

65.
$$f(x) = x^3 - 2x^2 - 5x + 10$$

66. $g(x) = x^3 - 4x^2 - 2x + 8$
67. $h(t) = t^3 - 2t^2 - 7t + 2$
68. $f(s) = s^3 - 12s^2 + 40s - 24$

In Exercises 69–72, simplify the rational expression by using long division or synthetic division.

$$69. \ \frac{4x^3 - 8x^2 + x + 3}{2x - 3} \qquad 70. \ \frac{x^3 + x^2 - 64x - 64}{x + 8}$$
$$71. \ \frac{x^4 + 6x^3 + 11x^2 + 6x}{x^2 + 3x + 2} \qquad 72. \ \frac{x^4 + 9x^3 - 5x^2 - 36x + 4}{x^2 - 4}$$

Model It

73. Data Analysis: Military Personnel The numbers M
(in thousands) of United States military personnel on active duty for the years 1993 through 2003 are shown in the table, where t represents the year, with t = 3 corresponding to 1993. (Source: U.S. Department of Defense)

Career	Year, t	Military personnel, M
	3	1705
	4	1611
	5	1518
	6	1472
	7	1439
	8	1407
	9	1386
	10	1384
	11	1385
	12	1412
	13	1434

Model It (continued)

- (a) Use a graphing utility to create a scatter plot of the data.
- (b) Use the *regression* feature of the graphing utility to find a cubic model for the data. Graph the model in the same viewing window as the scatter plot.
- (c) Use the model to create a table of estimated values of *M*. Compare the model with the original data.
- (d) Use synthetic division to evaluate the model for the year 2008. Even though the model is relatively accurate for estimating the given data, would you use this model to predict the number of military personnel in the future? Explain.
- **74.** *Data Analysis: Cable Television* The average monthly basic rates *R* (in dollars) for cable television in the United States for the years 1992 through 2002 are shown in the table, where *t* represents the year, with t = 2 corresponding to 1992. (Source: Kagan Research LLC)

Year, t	Basic rate, R
2	19.08
3	19.39
4	21.62
5	23.07
6	24.41
7	26.48
8	27.81
9	28.92
10	30.37
11	32.87
12	34.71

- (a) Use a graphing utility to create a scatter plot of the data.
- (b) Use the *regression* feature of the graphing utility to find a cubic model for the data. Then graph the model in the same viewing window as the scatter plot. Compare the model with the data.
- (c) Use synthetic division to evaluate the model for the year 2008.

Synthesis

True or False? In Exercises 75–77, determine whether the statement is true or false. Justify your answer.

75. If (7x + 4) is a factor of some polynomial function *f*, then $\frac{4}{7}$ is a zero of *f*.

76. (2x - 1) is a factor of the polynomial

$$6x^6 + x^5 - 92x^4 + 45x^3 + 184x^2 + 4x - 48$$

77. The rational expression

$$\frac{x^3 + 2x^2 - 13x + 10}{x^2 - 4x - 12}$$

is improper.

78. *Exploration* Use the form f(x) = (x - k)q(x) + r to create a cubic function that (a) passes through the point (2, 5) and rises to the right, and (b) passes through the point (-3, 1) and falls to the right. (There are many correct answers.)

Think About It In Exercises 79 and 80, perform the division by assuming that *n* is a positive integer.

79.
$$\frac{x^{3n} + 9x^{2n} + 27x^n + 27}{x^n + 3}$$
 80.
$$\frac{x^{3n} - 3x^{2n} + 5x^n - 6}{x^n - 2}$$

- **81.** *Writing* Briefly explain what it means for a divisor to divide evenly into a dividend.
- **82.** *Writing* Briefly explain how to check polynomial division, and justify your reasoning. Give an example.

Exploration In Exercises 83 and 84, find the constant *c* such that the denominator will divide evenly into the numerator.

83.
$$\frac{x^3 + 4x^2 - 3x + c}{x - 5}$$
 84. $\frac{x^5 - 2x^2 + x + c}{x + 2}$

Think About It In Exercises 85 and 86, answer the questions about the division $f(x) \div (x - k)$, where $f(x) = (x + 3)^2(x - 3)(x + 1)^3$.

- **85.** What is the remainder when k = -3? Explain.
- **86.** If it is necessary to find f(2), is it easier to evaluate the function directly or to use synthetic division? Explain.

Skills Review

In Exercises 87–92, use any method to solve the quadratic equation.

87.	$9x^2 - 25 = 0$	88.	$16x^2 - 21 = 0$
89.	$5x^2 - 3x - 14 = 0$	90.	$8x^2 - 22x + 15 = 0$
91.	$2x^2 + 6x + 3 = 0$	92.	$x^2 + 3x - 3 = 0$

In Exercises 93–96, find a polynomial function that has the given zeros. (There are many correct answers.)

93. 0, 3, 4	94. -6, 1
95. $-3, 1 + \sqrt{2}, 1 - \sqrt{2}$	96. 1, -2, 2 + $\sqrt{3}$, 2 - $\sqrt{3}$

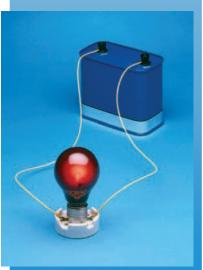
2.4 Complex Numbers

What you should learn

- Use the imaginary unit *i* to write complex numbers.
- Add, subtract, and multiply complex numbers.
- Use complex conjugates to write the quotient of two complex numbers in standard form.
- Find complex solutions of quadratic equations.

Why you should learn it

You can use complex numbers to model and solve real-life problems in electronics. For instance, in Exercise 83 on page 168, you will learn how to use complex numbers to find the impedance of an electrical circuit.



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The Imaginary Unit *i*

You have learned that some quadratic equations have no real solutions. For instance, the quadratic equation $x^2 + 1 = 0$ has no real solution because there is no real number x that can be squared to produce -1. To overcome this deficiency, mathematicians created an expanded system of numbers using the **imaginary unit** *i*, defined as

 $i = \sqrt{-1}$

Imaginary unit

where $i^2 = -1$. By adding real numbers to real multiples of this imaginary unit, the set of **complex numbers** is obtained. Each complex number can be written in the **standard form** a + bi. For instance, the standard form of the complex number $-5 + \sqrt{-9}$ is -5 + 3i because

 $-5 + \sqrt{-9} = -5 + \sqrt{3^2(-1)} = -5 + 3\sqrt{-1} = -5 + 3i.$

In the standard form a + bi, the real number a is called the **real part** of the **complex number** a + bi, and the number bi (where b is a real number) is called the **imaginary part** of the complex number.

Definition of a Complex Number

If a and b are real numbers, the number a + bi is a **complex number**, and it is said to be written in **standard form.** If b = 0, the number a + bi = a is a real number. If $b \neq 0$, the number a + bi is called an **imaginary number**. A number of the form bi, where $b \neq 0$, is called a **pure imaginary number**.

The set of real numbers is a subset of the set of complex numbers, as shown in Figure 2.29. This is true because every real number *a* can be written as a complex number using b = 0. That is, for every real number *a*, you can write a = a + 0i.

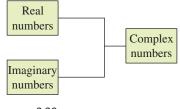


FIGURE 2.29

Equality of Complex Numbers

Two complex numbers a + bi and c + di, written in standard form, are equal to each other

a + bi = c + di Equality of two complex numbers

if and only if a = c and b = d.

Operations with Complex Numbers

To add (or subtract) two complex numbers, you add (or subtract) the real and imaginary parts of the numbers separately.

Addition and Subtraction of Complex Numbers

If a + bi and c + di are two complex numbers written in standard form, their sum and difference are defined as follows.

Sum: (a + bi) + (c + di) = (a + c) + (b + d)i

Difference: (a + bi) - (c + di) = (a - c) + (b - d)i

The **additive identity** in the complex number system is zero (the same as in the real number system). Furthermore, the **additive inverse** of the complex number a + bi is

$$-(a + bi) = -a - bi.$$
 Additive inverse

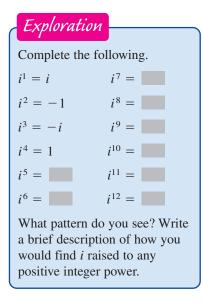
So, you have

(a + bi) + (-a - bi) = 0 + 0i = 0.

Example 1 Adding and Subtracting Complex Numbers

a. $(4 + 7i) + (1 - 6i) =$	= 4 + 7i + 1 - 6i	Remove parentheses.
=	= (4 + 1) + (7i - 6i)	Group like terms.
=	= 5 + i	Write in standard form.
b. $(1 + 2i) - (4 + 2i) =$	= 1 + 2i - 4 - 2i	Remove parentheses.
=	= (1 - 4) + (2i - 2i)	Group like terms.
=	= -3 + 0	Simplify.
=	= -3	Write in standard form.
c. $3i - (-2 + 3i) - (2$	(+5i) = 3i + 2 - 3i - 2 - 3i	- 5 <i>i</i>
	= (2 - 2) + (3i - 3i)	(i - 5i)
	= 0 - 5i	
	= -5i	
d. $(3 + 2i) + (4 - i) -$	(7 + i) = 3 + 2i + 4 - i - i	-7 - i
	= (3 + 4 - 7) + (2)	2i - i - i)
	= 0 + 0i	
	= 0	
CHECKPOINT Now try	y Exercise 17.	

Note in Examples 1(b) and 1(d) that the sum of two complex numbers can be a real number.



STUDY TIP

The procedure described above is similar to multiplying two polynomials and combining like terms, as in the FOIL Method shown in Appendix A.3. For instance, you can use the FOIL Method to multiply the two complex numbers from Example 2(b).

 $(2-i)(4+3i) = \begin{cases} F & O & I & L \\ 8+6i - 4i - 3i^2 \end{cases}$

Many of the properties of real numbers are valid for complex numbers as well. Here are some examples.

Associative Properties of Addition and Multiplication Commutative Properties of Addition and Multiplication Distributive Property of Multiplication Over Addition

Notice below how these properties are used when two complex numbers are multiplied.

$$(a + bi)(c + di) = a(c + di) + bi(c + di)$$

Distributive Property
$$= ac + (ad)i + (bc)i + (bd)i^{2}$$

Distributive Property
$$= ac + (ad)i + (bc)i + (bd)(-1)$$

$$= ac - bd + (ad)i + (bc)i$$

Commutative Property
$$= (ac - bd) + (ad + bc)i$$

Associative Property

Rather than trying to memorize this multiplication rule, you should simply remember how the Distributive Property is used to multiply two complex numbers.

Example 2 Multiplying Complex Numbers

	a. $4(-2 + 3i) = 4(-2) + 4(3i)$	Distributive Property
	= -8 + 12i	Simplify.
	b. $(2 - i)(4 + 3i) = 2(4 + 3i) - i(4 + 3i)$	Distributive Property
	$= 8 + 6i - 4i - 3i^2$	Distributive Property
	= 8 + 6i - 4i - 3(-1)	$i^2 = -1$
	= (8 + 3) + (6i - 4i)	Group like terms.
	= 11 + 2i	Write in standard form.
	c. $(3 + 2i)(3 - 2i) = 3(3 - 2i) + 2i(3 - 2i)$	Distributive Property
!	$= 9 - 6i + 6i - 4i^2$	Distributive Property
	= 9 - 6i + 6i - 4(-1)	$i^2 = -1$
	= 9 + 4	Simplify.
	= 13	Write in standard form.
	d. $(3 + 2i)^2 = (3 + 2i)(3 + 2i)$	Square of a binomial
	= 3(3 + 2i) + 2i(3 + 2i)	Distributive Property
	$= 9 + 6i + 6i + 4i^2$	Distributive Property
	= 9 + 6i + 6i + 4(-1)	$i^2 = -1$
	= 9 + 12i - 4	Simplify.
	= 5 + 12i	Write in standard form.
	Now try Exercise 27	

CHECKPOINT Now try Exercise 27.

Complex Conjugates

Notice in Example 2(c) that the product of two complex numbers can be a real number. This occurs with pairs of complex numbers of the form a + bi and a - bi, called **complex conjugates.**

$$(a + bi)(a - bi) = a^2 - abi + abi - b^2i^2$$

= $a^2 - b^2(-1)$
= $a^2 + b^2$

Example 3 **Multiplying Conjugates**

Multiply each complex number by its complex conjugate.

a. 1 + *i* **b.** 4 – 3*i*

Solution

a. The complex conjugate of 1 + i is 1 - i.

$$(1 + i)(1 - i) = 1^2 - i^2 = 1 - (-1) = 2$$

b. The complex conjugate of 4 - 3i is 4 + 3i.

$$(4 - 3i)(4 + 3i) = 4^2 - (3i)^2 = 16 - 9i^2 = 16 - 9(-1) = 25$$

CHECKPOINT Now try Exercise 37.

To write the quotient of a + bi and c + di in standard form, where c and d are not both zero, multiply the numerator and denominator by the complex conjugate of the *denominator* to obtain

$$\frac{a+bi}{c+di} = \frac{a+bi}{c+di} \left(\frac{c-di}{c-di}\right)$$
$$= \frac{(ac+bd) + (bc-ad)i}{c^2+d^2}.$$
 Standard form

Example 4 Writing a Quotient of Complex Numbers in Standard Form

$\frac{2+3i}{4-2i} = \frac{2+3i}{4-2i} \left(\frac{4+2i}{4+2i}\right)$	Multiply numerator and denominator by complex conjugate of denominator.
$=\frac{8+4i+12i+6i^2}{16-4i^2}$	Expand.
$=\frac{8-6+16i}{16+4}$	$i^2 = -1$
$=\frac{2+16i}{20}$	Simplify.
$=\frac{1}{10}+\frac{4}{5}i$	Write in standard form.

STUDY TIP

Note that when you multiply the numerator and denominator of a quotient of complex numbers by

$$\frac{c - di}{c - di}$$

you are actually multiplying the quotient by a form of 1. You are not changing the original expression, you are only creating an expression that is equivalent to the original expression.

CHECKPOINT Now try Exercise 49.

Complex Solutions of Quadratic Equations

When using the Quadratic Formula to solve a quadratic equation, you often obtain a result such as $\sqrt{-3}$, which you know is not a real number. By factoring out $i = \sqrt{-1}$, you can write this number in standard form.

$$\sqrt{-3} = \sqrt{3(-1)} = \sqrt{3}\sqrt{-1} = \sqrt{3}i$$

The number $\sqrt{3}i$ is called the *principal square root* of -3.

Principal Square Root of a Negative Number

If *a* is a positive number, the **principal square root** of the negative number -a is defined as

 $\sqrt{-a} = \sqrt{a}i.$

Example 5

Writing Complex Numbers in Standard Form

a.
$$\sqrt{-3}\sqrt{-12} = \sqrt{3}i\sqrt{12}i = \sqrt{36}i^2 = 6(-1) = -6$$

b. $\sqrt{-48} - \sqrt{-27} = \sqrt{48}i - \sqrt{27}i = 4\sqrt{3}i - 3\sqrt{3}i = \sqrt{3}i$
c. $(-1 + \sqrt{-3})^2 = (-1 + \sqrt{3}i)^2$
 $= (-1)^2 - 2\sqrt{3}i + (\sqrt{3})^2(i^2)$
 $= 1 - 2\sqrt{3}i + 3(-1)$
 $= -2 - 2\sqrt{3}i$

CHECKPOINT Now try Exercise 59.

Example 6

Complex Solutions of a Quadratic Equation

Solve (a) $x^2 + 4 = 0$ and (b) $3x^2 - 2x + 5 = 0$.

Solution

a. $x^2 + 4 = 0$	Write original equation.
$x^2 = -4$	Subtract 4 from each side.
$x = \pm 2i$	Extract square roots.
b. $3x^2 - 2x + 5 = 0$	Write original equation.
$x = \frac{-(-2) \pm \sqrt{(-2)^2 - 4(3)(5)}}{2(3)}$	Quadratic Formula
$=\frac{2\pm\sqrt{-56}}{6}$	Simplify.
$=\frac{2\pm 2\sqrt{14}i}{6}$	Write $\sqrt{-56}$ in standard form.
$=\frac{1}{3}\pm\frac{\sqrt{14}}{3}i$	Write in standard form.



CHECKPOINT Now try Exercise 65.

The definition of principal square root uses the rule

$$\sqrt{ab} = \sqrt{a}\sqrt{b}$$

for a > 0 and b < 0. This rule is not valid if *both a* and *b* are negative. For example,

$$\sqrt{-5}\sqrt{-5} = \sqrt{5(-1)}\sqrt{5(-1)}$$
$$= \sqrt{5}i\sqrt{5}i$$
$$= \sqrt{25}i^{2}$$
$$= 5i^{2} = -5$$

whereas

$$\sqrt{(-5)(-5)} = \sqrt{25} = 5.$$

To avoid problems with square roots of negative numbers, be sure to convert complex numbers to standard form before multiplying.

2.4 Exercises

VOCABULARY CHECK:

1. Match the type of complex number with its definition.

(a) Real Number	(i) $a + bi$,	$a \neq 0$,	$b \neq 0$
(b) Imaginary number	(ii) $a + bi$,	a = 0,	$b \neq 0$
(c) Pure imaginary number	(iii) $a + bi$,	b = 0	

In Exercises 2–5, fill in the blanks.

2. The imaginary unit <i>i</i> is defined as $i = $, where $i^2 = $
3. If a is a positive number, the root of the negative number $-a$ is defined as $\sqrt{-a} = \sqrt{a}i$.
4. The numbers $a + bi$ and $a - bi$ are called, and their product is a real number $a^2 + b^2$.
PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–4, find real numbers a and b such that the equation is true.

 1. a + bi = -10 + 6i 2. a + bi = 13 + 4i

 3. (a - 1) + (b + 3)i = 5 + 8i

 4. (a + 6) + 2bi = 6 - 5i

In Exercises 5–16, write the complex number in standard form.

5. $4 + \sqrt{-9}$	6. 3 + $\sqrt{-16}$
7. $2 - \sqrt{-27}$	8. 1 + $\sqrt{-8}$
9. $\sqrt{-75}$	10. $\sqrt{-4}$
11. 8	12. 45
13. $-6i + i^2$	14. $-4i^2 + 2i$
15. $\sqrt{-0.09}$	16. $\sqrt{-0.0004}$

In Exercises 17–26, perform the addition or subtraction and write the result in standard form.

17.	(5 + i) + (6 - 2i)	18.	(13 - 2i) + (-5 + 6i)
19.	(8 - i) - (4 - i)	20.	(3+2i)-(6+13i)
21.	$\left(-2 + \sqrt{-8}\right) + \left(5 - \sqrt{-50}\right)$	(ō	
22.	$\left(8 + \sqrt{-18}\right) - \left(4 + 3\sqrt{2}i\right)$		
23.	13i - (14 - 7i)	24.	22 + (-5 + 8i) + 10i
25.	$-\left(\tfrac{3}{2}+\tfrac{5}{2}i\right)+\left(\tfrac{5}{3}+\tfrac{11}{3}i\right)$		
26.	(1.6 + 3.2i) + (-5.8 + 4.3i)		

In Exercises 27–36, perform the operation and write the result in standard form.

27.	(1 + i)(3 - 2i)	28.	(6-2i)(2-3i)
29.	6i(5-2i)	30.	-8i(9 + 4i)
31.	$\left(\sqrt{14} + \sqrt{10}i\right)\left(\sqrt{14} - \sqrt{10}i\right)$	i)	

32.	$\left(\sqrt{3} + \sqrt{15}i\right)\left(\sqrt{3} - \sqrt{15}i\right)$	
33.	$(4 + 5i)^2$	34. $(2 - 3i)^2$
35.	$(2 + 3i)^2 + (2 - 3i)^2$	36. $(1-2i)^2 - (1+2i)^2$

In Exercises 37–44, write the complex conjugate of the complex number. Then multiply the number by its complex conjugate.

37. $6 + 3i$	38. 7 – 12 <i>i</i>
39. $-1 - \sqrt{5}i$	40. $-3 + \sqrt{2}i$
41. $\sqrt{-20}$	42. $\sqrt{-15}$
43. $\sqrt{8}$	44. 1 + $\sqrt{8}$

In Exercises 45–54, write the quotient in standard form.

45. $\frac{5}{i}$	46. $-\frac{14}{2i}$
47. $\frac{2}{4-5i}$	48. $\frac{5}{1-i}$
49. $\frac{3+i}{3-i}$	50. $\frac{6-7i}{1-2i}$
51. $\frac{6-5i}{i}$	52. $\frac{8+16i}{2i}$
53. $\frac{3i}{(4-5i)^2}$	54. $\frac{5i}{(2+3i)^2}$

In Exercises 55–58, perform the operation and write the result in standard form.

55. $\frac{2}{1+i} - \frac{3}{1-i}$	56. $\frac{2i}{2+i} + \frac{5}{2-i}$
57. $\frac{i}{3-2i} + \frac{2i}{3+8i}$	58. $\frac{1+i}{i} - \frac{3}{4-i}$

In Exercises 59–64, write the complex number in standard form.

59. $\sqrt{-6} \cdot \sqrt{-2}$ **60.** $\sqrt{-5} \cdot \sqrt{-10}$ **61.** $(\sqrt{-10})^2$ **62.** $(\sqrt{-75})^2$ **63.** $(3 + \sqrt{-5})(7 - \sqrt{-10})$ **64.** $(2 - \sqrt{-6})^2$

In Exercises 65–74, use the Quadratic Formula to solve the quadratic equation.

66. $x^2 + 6x + 10 = 0$
68. $9x^2 - 6x + 37 = 0$
70. $16t^2 - 4t + 3 = 0$
72. $\frac{7}{8}x^2 - \frac{3}{4}x + \frac{5}{16} = 0$
74. $4.5x^2 - 3x + 12 = 0$

In Exercises 75–82, simplify the complex number and write it in standard form.

75. $-6i^3 + i^2$	76. $4i^2 - 2i^3$
77. $-5i^{5}$	78. $(-i)^3$
79. $(\sqrt{-75})^3$	80. $(\sqrt{-2})^6$
81. $\frac{1}{i^3}$	82. $\frac{1}{(2i)^3}$

Model It

- **83.** *Impedance* The opposition to current in an electrical circuit is called its impedance. The impedance *z* in a parallel circuit with two pathways satisfies the equation
 - $\frac{1}{z} = \frac{1}{z_1} + \frac{1}{z_2}$

where z_1 is the impedance (in ohms) of pathway 1 and z_2 is the impedance of pathway 2.

- (a) The impedance of each pathway in a parallel circuit is found by adding the impedances of all components in the pathway. Use the table to find z₁ and z₂.
- (b) Find the impedance z.

	Resistor	Inductor	Capacitor			
Symbol	$-\!$	$-\overline{m}$ $b\Omega$	- $c\Omega$			
Impedance	a	bi	-ci			
$\begin{array}{c} 1 & 16 \Omega & 2 \\ & & & & \\ & & & \\ & & & & \\ & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & $						

- **84.** Cube each complex number.
 - (a) 2 (b) $-1 + \sqrt{3}i$ (c) $-1 \sqrt{3}i$
- **85.** Raise each complex number to the fourth power. (a) 2 (b) -2 (c) 2i (d) -2i
- **86.** Write each of the powers of *i* as *i*, -i, 1, or -1. (a) i^{40} (b) i^{25} (c) i^{50} (d) i^{67}

Synthesis

True or False? In Exercises 87–89, determine whether the statement is true or false. Justify your answer.

- **87.** There is no complex number that is equal to its complex conjugate.
- **88.** $-i\sqrt{6}$ is a solution of $x^4 x^2 + 14 = 56$.
- **89.** $i^{44} + i^{150} i^{74} i^{109} + i^{61} = -1$
- 90. Error Analysis Describe the error.

 $\sqrt{-6}\sqrt{-6} = \sqrt{(-6)(-6)} = \sqrt{36} = 6$

- **91.** *Proof* Prove that the complex conjugate of the product of two complex numbers $a_1 + b_1i$ and $a_2 + b_2i$ is the product of their complex conjugates.
- **92.** *Proof* Prove that the complex conjugate of the sum of two complex numbers $a_1 + b_1i$ and $a_2 + b_2i$ is the sum of their complex conjugates.

Skills Review

In Exercises 93–96, perform the operation and write the result in standard form.

93.
$$(4 + 3x) + (8 - 6x - x^2)$$

94. $(x^3 - 3x^2) - (6 - 2x - 4x^2)$
95. $(3x - \frac{1}{2})(x + 4)$
96. $(2x - 5)^2$

In Exercises 97–100, solve the equation and check your solution.

- **97.** -x 12 = 19 **98.** 8 3x = -34
- **99.** 4(5x 6) 3(6x + 1) = 0
- **100.** 5[x (3x + 11)] = 20x 15
- 101. Volume of an Oblate Spheroid

Solve for *a*: $V = \frac{4}{3}\pi a^2 b$

102. Newton's Law of Universal Gravitation

Solve for r:
$$F = \alpha \frac{m_1 m_2}{r^2}$$

103. *Mixture Problem* A five-liter container contains a mixture with a concentration of 50%. How much of this mixture must be withdrawn and replaced by 100% concentrate to bring the mixture up to 60% concentration?

2.5 Zeros of Polynomial Functions

What you should learn

- Use the Fundamental Theorem of Algebra to determine the number of zeros of polynomial functions.
- Find rational zeros of polynomial functions.
- Find conjugate pairs of complex zeros.
- Find zeros of polynomials by factoring.
- Use Descartes's Rule of Signs and the Upper and Lower Bound Rules to find zeros of polynomials.

Why you should learn it

Finding zeros of polynomial functions is an important part of solving real-life problems. For instance, in Exercise 112 on page 182, the zeros of a polynomial function can help you analyze the attendance at women's college basketball games.

STUDY TIP

Recall that in order to find the zeros of a function f(x), set f(x) equal to 0 and solve the resulting equation for x. For instance, the function in Example 1(a) has a zero at x = 2 because

$$\begin{aligned} x - 2 &= 0\\ x &= 2. \end{aligned}$$

The Fundamental Theorem of Algebra

You know that an *n*th-degree polynomial can have at most *n* real zeros. In the complex number system, this statement can be improved. That is, in the complex number system, every *n*th-degree polynomial function has *precisely n* zeros. This important result is derived from the **Fundamental Theorem of Algebra**, first proved by the German mathematician Carl Friedrich Gauss (1777–1855).

The Fundamental Theorem of Algebra

If f(x) is a polynomial of degree *n*, where n > 0, then *f* has at least one zero in the complex number system.

Using the Fundamental Theorem of Algebra and the equivalence of zeros and factors, you obtain the Linear Factorization Theorem.

Linear Factorization Theorem

If f(x) is a polynomial of degree *n*, where n > 0, then *f* has precisely *n* linear factors

$$f(x) = a_n(x - c_1)(x - c_2) \cdot \cdot \cdot (x - c_n)$$

where c_1, c_2, \ldots, c_n are complex numbers.

For a proof of the Linear Factorization Theorem, see Proofs in Mathematics on page 214.

Note that the Fundamental Theorem of Algebra and the Linear Factorization Theorem tell you only that the zeros or factors of a polynomial exist, not how to find them. Such theorems are called *existence theorems*.

Example 1

1 Zeros of Polynomial Functions

- **a.** The first-degree polynomial f(x) = x 2 has exactly one zero: x = 2.
- b. Counting multiplicity, the second-degree polynomial function

$$f(x) = x^2 - 6x + 9 = (x - 3)(x - 3)$$

has exactly *two* zeros: x = 3 and x = 3. (This is called a *repeated zero*.)

c. The third-degree polynomial function

$$f(x) = x^{3} + 4x = x(x^{2} + 4) = x(x - 2i)(x + 2i)$$

has exactly *three* zeros: x = 0, x = 2i, and x = -2i.

d. The fourth-degree polynomial function

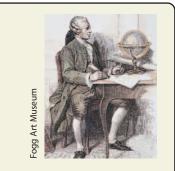
$$f(x) = x^4 - 1 = (x - 1)(x + 1)(x - i)(x + i)$$

has exactly four zeros: x = 1, x = -1, x = i, and x = -i.

CHECKPOINT Now try Exercise 1.

The Rational Zero Test

The **Rational Zero Test** relates the possible rational zeros of a polynomial (having integer coefficients) to the leading coefficient and to the constant term of the polynomial.



Historical Note

Although they were not contemporaries, Jean Le Rond d'Alembert (1717–1783) worked independently of Carl Gauss in trying to prove the Fundamental Theorem of Algebra. His efforts were such that, in France, the Fundamental Theorem of Algebra is frequently known as the Theorem of d'Alembert.

The Rational Zero Test

If the polynomial $f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_2 x^2 + a_1 x + a_0$ has *integer* coefficients, every rational zero of f has the form

Rational zero = $\frac{p}{q}$

where p and q have no common factors other than 1, and

p = a factor of the constant term a_0

q = a factor of the leading coefficient a_n .

To use the Rational Zero Test, you should first list all rational numbers whose numerators are factors of the constant term and whose denominators are factors of the leading coefficient.

Possible rational zeros = $\frac{\text{factors of constant term}}{\text{factors of leading coefficient}}$

Having formed this list of *possible rational zeros*, use a trial-and-error method to determine which, if any, are actual zeros of the polynomial. Note that when the leading coefficient is 1, the possible rational zeros are simply the factors of the constant term.

Example 2 Rational Zero Test with Leading Coefficient of 1

Find the rational zeros of

 $f(x) = x^3 + x + 1.$

Solution

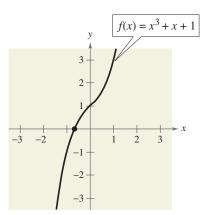
Because the leading coefficient is 1, the possible rational zeros are ± 1 , the factors of the constant term. By testing these possible zeros, you can see that neither works.

$$f(1) = (1)^3 + 1 + 1$$

= 3
$$f(-1) = (-1)^3 + (-1) + 1$$

= -1

So, you can conclude that the given polynomial has *no* rational zeros. Note from the graph of f in Figure 2.30 that f does have one real zero between -1 and 0. However, by the Rational Zero Test, you know that this real zero is *not* a rational number.





STUDY TIP

When the list of possible rational zeros is small, as in Example 2, it may be quicker to test the zeros by evaluating the function. When the list of possible rational zeros is large, as in Example 3, it may be quicker to use a different approach to test the zeros, such as using synthetic division or sketching a graph.

Example 3

Rational Zero Test with Leading Coefficient of 1

Find the rational zeros of $f(x) = x^4 - x^3 + x^2 - 3x - 6$.

Solution

Because the leading coefficient is 1, the possible rational zeros are the factors of the constant term.

Possible rational zeros: $\pm 1, \pm 2, \pm 3, \pm 6$

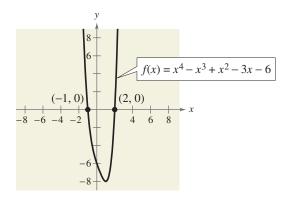
By applying synthetic division successively, you can determine that x = -1 and x = 2 are the only two rational zeros.

 $-1 \mid 1 - 1$ 2 + 1 - 23 -6 2 0 6 3 \rightarrow 0 remainder, so x = 2 is a zero. 1 0 0

So, f(x) factors as

$$f(x) = (x + 1)(x - 2)(x^2 + 3)$$

Because the factor $(x^2 + 3)$ produces no real zeros, you can conclude that x = -1 and x = 2 are the only *real* zeros of f, which is verified in Figure 2.31.





CHECKPOINT Now try Exercise 11.

If the leading coefficient of a polynomial is not 1, the list of possible rational zeros can increase dramatically. In such cases, the search can be shortened in several ways: (1) a programmable calculator can be used to speed up the calculations; (2) a graph, drawn either by hand or with a graphing utility, can give a good estimate of the locations of the zeros; (3) the Intermediate Value Theorem along with a table generated by a graphing utility can give approximations of zeros; and (4) synthetic division can be used to test the possible rational zeros.

Finding the first zero is often the most difficult part. After that, the search is simplified by working with the lower-degree polynomial obtained in synthetic division, as shown in Example 3.

STUDY TIP

Remember that when you try

to find the rational zeros of a polynomial function with many possible rational zeros, as in Example 4, you must use trial

and error. There is no quick algebraic method to determine which of the possibilities is an actual zero; however, sketching a graph may be helpful.

Example 4 Using the Rational Zero Test

Find the rational zeros of $f(x) = 2x^3 + 3x^2 - 8x + 3$.

Solution

The leading coefficient is 2 and the constant term is 3.

Possible rational zeros:
$$\frac{\text{Factors of } 3}{\text{Factors of } 2} = \frac{\pm 1, \pm 3}{\pm 1, \pm 2} = \pm 1, \pm 3, \pm \frac{1}{2}, \pm \frac{3}{2}$$

By synthetic division, you can determine that x = 1 is a rational zero.

1	2	3	-8	3
		2	5	-3
	2	5	-3	0

So, f(x) factors as

$$f(x) = (x - 1)(2x^2 + 5x - 3)$$
$$= (x - 1)(2x - 1)(x + 3)$$

and you can conclude that the rational zeros of f are x = 1, $x = \frac{1}{2}$, and x = -3.

CHECKPOINT Now try Exercise 17.

Recall from Section 2.2 that if x = a is a zero of the polynomial function f, then x = a is a solution of the polynomial equation f(x) = 0.

Example 5 Solving a Polynomial Equation

Find all the real solutions of $-10x^3 + 15x^2 + 16x - 12 = 0$.

Solution

The leading coefficient is -10 and the constant term is -12.

Possible rational solutions:
$$\frac{\text{Factors of} - 12}{\text{Factors of} - 10} = \frac{\pm 1, \pm 2, \pm 3, \pm 4, \pm 6, \pm 12}{\pm 1, \pm 2, \pm 5, \pm 10}$$

With so many possibilities (32, in fact), it is worth your time to stop and sketch a graph. From Figure 2.32, it looks like three reasonable solutions would be $x = -\frac{6}{5}$, $x = \frac{1}{2}$, and x = 2. Testing these by synthetic division shows that x = 2 is the only rational solution. So, you have

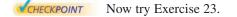
 $(x-2)(-10x^2-5x+6) = 0.$

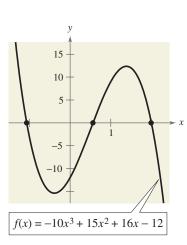
Using the Quadratic Formula for the second factor, you find that the two additional solutions are irrational numbers.

$$x = \frac{-5 - \sqrt{265}}{20} \approx -1.0639$$

and

$$x = \frac{-5 + \sqrt{265}}{20} \approx 0.5639$$







Conjugate Pairs

In Example 1(c) and (d), note that the pairs of complex zeros are **conjugates.** That is, they are of the form a + bi and a - bi.

Complex Zeros Occur in Conjugate Pairs

Let f(x) be a polynomial function that has *real coefficients*. If a + bi, where $b \neq 0$, is a zero of the function, the conjugate a - bi is also a zero of the function.

Be sure you see that this result is true only if the polynomial function has *real coefficients*. For instance, the result applies to the function given by $f(x) = x^2 + 1$ but not to the function given by g(x) = x - i.

Example 6 Finding a Polynomial with Given Zeros

Find a fourth-degree polynomial function with real coefficients that has -1, -1, and 3i as zeros.

Solution

Because 3i is a zero *and* the polynomial is stated to have real coefficients, you know that the conjugate -3i must also be a zero. So, from the Linear Factorization Theorem, f(x) can be written as

f(x) = a(x + 1)(x + 1)(x - 3i)(x + 3i).

For simplicity, let a = 1 to obtain

$$f(x) = (x^2 + 2x + 1)(x^2 + 9)$$

= $x^4 + 2x^3 + 10x^2 + 18x + 9.$
CHECKPOINT Now try Exercise 37.

Factoring a Polynomial

The Linear Factorization Theorem shows that you can write any nth-degree polynomial as the product of n linear factors.

$$f(x) = a_n(x - c_1)(x - c_2)(x - c_3) \cdot \cdot \cdot (x - c_n)$$

However, this result includes the possibility that some of the values of c_i are complex. The following theorem says that even if you do not want to get involved with "complex factors," you can still write f(x) as the product of linear and/or quadratic factors. For a proof of this theorem, see Proofs in Mathematics on page 214.

Factors of a Polynomial

Every polynomial of degree n > 0 with real coefficients can be written as the product of linear and quadratic factors with real coefficients, where the quadratic factors have no real zeros. A quadratic factor with no real zeros is said to be *prime* or **irreducible over the reals.** Be sure you see that this is not the same as being *irreducible over the rationals*. For example, the quadratic $x^2 + 1 = (x - i)(x + i)$ is irreducible over the reals (and therefore over the rationals). On the other hand, the quadratic $x^2 - 2 = (x - \sqrt{2})(x + \sqrt{2})$ is irreducible over the rationals but *reducible* over the reals.

Example 7 Finding the Zeros of a Polynomial Function

Find all the zeros of $f(x) = x^4 - 3x^3 + 6x^2 + 2x - 60$ given that 1 + 3i is a zero of f.

Algebraic Solution

Because complex zeros occur in conjugate pairs, you know that 1 - 3i is also a zero of f. This means that both

$$[x - (1 + 3i)]$$
 and $[x - (1 - 3i)]$

are factors of f. Multiplying these two factors produces

$$[x - (1 + 3i)][x - (1 - 3i)] = [(x - 1) - 3i][(x - 1) + 3i]$$
$$= (x - 1)^2 - 9i^2$$
$$= x^2 - 2x + 10.$$

Using long division, you can divide $x^2 - 2x + 10$ into f to obtain the following.

$$\begin{array}{r} x^2 - x - 6 \\ x^2 - 2x + 10 \overline{\smash{\big)} x^4 - 3x^3 + 6x^2 + 2x - 60} \\ \underline{x^4 - 2x^3 + 10x^2} \\ -x^3 - 4x^2 + 2x \\ \underline{-x^3 - 4x^2 + 2x} \\ -6x^2 + 12x - 60 \\ \underline{-6x^2 + 12x - 60} \\ 0 \end{array}$$

So, you have

$$f(x) = (x^2 - 2x + 10)(x^2 - x - 6)$$

= (x² - 2x + 10)(x - 3)(x + 2)

and you can conclude that the zeros of f are x = 1 + 3i, x = 1 - 3i, x = 3, and x = -2.

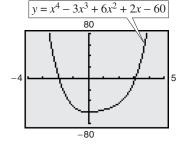
CHECKPOINT Now try Exercise 47.

Graphical Solution

Because complex zeros always occur in conjugate pairs, you know that 1 - 3i is also a zero of f. Because the polynomial is a fourth-degree polynomial, you know that there are at most two other zeros of the function. Use a graphing utility to graph

$$y = x^4 - 3x^3 + 6x^2 + 2x - 60$$

as shown in Figure 2.33.





You can see that -2 and 3 appear to be zeros of the graph of the function. Use the *zero* or *root* feature or the *zoom* and *trace* features of the graphing utility to confirm that x = -2 and x = 3 are zeros of the graph. So, you can conclude that the zeros of f are x = 1 + 3i, x = 1 - 3i, x = 3, and x = -2.

In Example 7, if you were not told that 1 + 3i is a zero of f, you could still find all zeros of the function by using synthetic division to find the real zeros -2 and 3. Then you could factor the polynomial as $(x + 2)(x - 3)(x^2 - 2x + 10)$. Finally, by using the Quadratic Formula, you could determine that the zeros are x = -2, x = 3, x = 1 + 3i, and x = 1 - 3i.

STUDY TIP

In Example 8, the fifth-degree polynomial function has three real zeros. In such cases, you can use the *zoom* and *trace* features or the zero or root feature of a graphing utility to approximate the real zeros. You can then use these real zeros to determine the complex zeros algebraically.

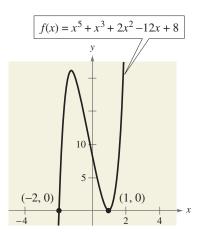


FIGURE 2.34

Example 8 shows how to find all the zeros of a polynomial function, including complex zeros.

Example 8 Finding the Zeros of a Polynomial Function

Write $f(x) = x^5 + x^3 + 2x^2 - 12x + 8$ as the product of linear factors, and list all of its zeros.

Solution

The possible rational zeros are $\pm 1, \pm 2, \pm 4$, and ± 8 . Synthetic division produces the following.

1	1		0	1		2	- 1	2	8	
			1	1		2		4	8 -8	
_										\longrightarrow 1 is a zero.
-2		1	-2	-	2		4	_	8	
			-2	2	2	_	- 8		8	
			- 1							\rightarrow -2 is a zero.

So, you have

$$f(x) = x^5 + x^3 + 2x^2 - 12x + 8$$

= (x - 1)(x + 2)(x^3 - x^2 + 4x - 4).

You can factor $x^3 - x^2 + 4x - 4$ as $(x - 1)(x^2 + 4)$, and by factoring $x^2 + 4$ as

$$x^{2} - (-4) = (x - \sqrt{-4})(x + \sqrt{-4})$$
$$= (x - 2i)(x + 2i)$$

you obtain

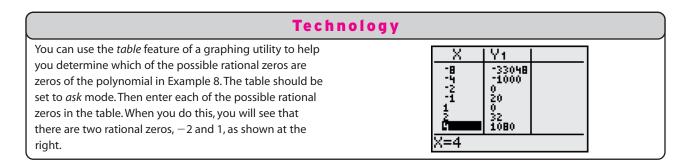
$$f(x) = (x - 1)(x - 1)(x + 2)(x - 2i)(x + 2i)$$

which gives the following five zeros of f.

$$x = 1, x = 1, x = -2, x = 2i$$
, and $x = -2i$

From the graph of f shown in Figure 2.34, you can see that the *real* zeros are the only ones that appear as x-intercepts. Note that x = 1 is a repeated zero.

CHECKPOINT Now try Exercise 63.



Other Tests for Zeros of Polynomials

You know that an *n*th-degree polynomial function can have *at most n* real zeros. Of course, many *n*th-degree polynomials do not have that many real zeros. For instance, $f(x) = x^2 + 1$ has no real zeros, and $f(x) = x^3 + 1$ has only one real zero. The following theorem, called **Descartes's Rule of Signs,** sheds more light on the number of real zeros of a polynomial.

Descartes's Rule of Signs

Let $f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_2 x^2 + a_1 x + a_0$ be a polynomial with real coefficients and $a_0 \neq 0$.

- 1. The number of *positive real zeros* of f is either equal to the number of variations in sign of f(x) or less than that number by an even integer.
- 2. The number of *negative real zeros* of f is either equal to the number of variations in sign of f(-x) or less than that number by an even integer.

A variation in sign means that two consecutive coefficients have opposite signs.

When using Descartes's Rule of Signs, a zero of multiplicity k should be counted as k zeros. For instance, the polynomial $x^3 - 3x + 2$ has two variations in sign, and so has either two positive or no positive real zeros. Because

 $x^{3} - 3x + 2 = (x - 1)(x - 1)(x + 2)$

you can see that the two positive real zeros are x = 1 of multiplicity 2.

Example 9 Using Descartes's Rule of Signs

Describe the possible real zeros of

$$f(x) = 3x^3 - 5x^2 + 6x - 4.$$

Solution

The original polynomial has *three* variations in sign. \pm to \pm

$$f(x) = 3x^{3} - 5x^{2} + 6x - 4$$

FIGURE 2.35

$$f(x) = 3x^{3} - 5x^{2} + 6x - 4$$

The polynomial

$$f(-x) = 3(-x)^3 - 5(-x)^2 + 6(-x) - 4$$
$$= -3x^3 - 5x^2 - 6x - 4$$

has no variations in sign. So, from Descartes's Rule of Signs, the polynomial $f(x) = 3x^3 - 5x^2 + 6x - 4$ has either three positive real zeros or one positive real zero, and has no negative real zeros. From the graph in Figure 2.35, you can see that the function has only one real zero (it is a positive number, near x = 1).

CHECKPOINT Now try Exercise 79.

Another test for zeros of a polynomial function is related to the sign pattern in the last row of the synthetic division array. This test can give you an upper or lower bound of the real zeros of f. A real number b is an **upper bound** for the real zeros of f if no zeros are greater than b. Similarly, b is a **lower bound** if no real zeros of f are less than b.

Upper and Lower Bound Rules

Let f(x) be a polynomial with real coefficients and a positive leading coefficient. Suppose f(x) is divided by x - c, using synthetic division.

- 1. If c > 0 and each number in the last row is either positive or zero, c is an **upper bound** for the real zeros of f.
- **2.** If c < 0 and the numbers in the last row are alternately positive and negative (zero entries count as positive or negative), c is a **lower bound** for the real zeros of f.

Example 10 Finding the Zeros of a Polynomial Function

Find the real zeros of $f(x) = 6x^3 - 4x^2 + 3x - 2$.

Solution

The possible real zeros are as follows.

$$\frac{\text{Factors of } 2}{\text{Factors of } 6} = \frac{\pm 1, \pm 2}{\pm 1, \pm 2, \pm 3, \pm 6} = \pm 1, \pm \frac{1}{2}, \pm \frac{1}{3}, \pm \frac{1}{6}, \pm \frac{2}{3}, \pm 2$$

The original polynomial f(x) has three variations in sign. The polynomial

$$f(-x) = 6(-x)^3 - 4(-x)^2 + 3(-x) -$$

= -6x³ - 4x² - 3x - 2

has no variations in sign. As a result of these two findings, you can apply Descartes's Rule of Signs to conclude that there are three positive real zeros or one positive real zero, and no negative zeros. Trying x = 1 produces the following.

2

So, x = 1 is not a zero, but because the last row has all positive entries, you know that x = 1 is an upper bound for the real zeros. So, you can restrict the search to zeros between 0 and 1. By trial and error, you can determine that $x = \frac{2}{3}$ is a zero. So,

$$f(x) = \left(x - \frac{2}{3}\right)(6x^2 + 3).$$

Because $6x^2 + 3$ has no real zeros, it follows that $x = \frac{2}{3}$ is the only real zero.

CHECKPOINT Now try Exercise 87.

Before concluding this section, here are two additional hints that can help you find the real zeros of a polynomial.

1. If the terms of f(x) have a common monomial factor, it should be factored out before applying the tests in this section. For instance, by writing

$$f(x) = x^4 - 5x^3 + 3x^2 + x$$

= x(x^3 - 5x^2 + 3x + 1)

you can see that x = 0 is a zero of f and that the remaining zeros can be obtained by analyzing the cubic factor.

2. If you are able to find all but two zeros of f(x), you can always use the Quadratic Formula on the remaining quadratic factor. For instance, if you succeeded in writing

$$f(x) = x^4 - 5x^3 + 3x^2 + x$$

= $x(x - 1)(x^2 - 4x - 1)$

you can apply the Quadratic Formula to $x^2 - 4x - 1$ to conclude that the two remaining zeros are $x = 2 + \sqrt{5}$ and $x = 2 - \sqrt{5}$.

Example 11 Using a Polynomial Model

You are designing candle-making kits. Each kit contains 25 cubic inches of candle wax and a mold for making a pyramid-shaped candle. You want the height of the candle to be 2 inches less than the length of each side of the candle's square base. What should the dimensions of your candle mold be?

Solution

The volume of a pyramid is $V = \frac{1}{3}Bh$, where *B* is the area of the base and *h* is the height. The area of the base is x^2 and the height is (x - 2). So, the volume of the pyramid is $V = \frac{1}{3}x^2(x - 2)$. Substituting 25 for the volume yields the following.

$25 = \frac{1}{3}x^2(x-2)$	Substitute 25 for V.
$75 = x^3 - 2x^2$	Multiply each side by 3.
$0 = x^3 - 2x^2 - 75$	Write in general form.

The possible rational solutions are $x = \pm 1, \pm 3, \pm 5, \pm 15, \pm 25, \pm 75$. Use synthetic division to test some of the possible solutions. Note that in this case, it makes sense to test only positive *x*-values. Using synthetic division, you can determine that x = 5 is a solution.

5	1	-2	0	-75
		5	15	75
	1	3	15	0

The other two solutions, which satisfy $x^2 + 3x + 15 = 0$, are imaginary and can be discarded. You can conclude that the base of the candle mold should be 5 inches by 5 inches and the height of the mold should be 5 - 2 = 3 inches.

CHECKPOINT Now try Exercise 107.

2.5 Exercises

VOCABULARY CHECK: Fill in the blanks.

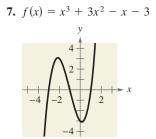
- 1. The ______ of _____ states that if f(x) is a polynomial of degree n (n > 0), then f has at least one zero in the complex number system.
- 2. The ______ states that if f(x) is a polynomial of degree n (n > 0), then f has precisely n linear factors $f(x) = a_n(x c_1)(x c_2) \cdots (x c_n)$ where c_1, c_2, \ldots, c_n are complex numbers.
- 3. The test that gives a list of the possible rational zeros of a polynomial function is called the _____ Test.
- **4.** If a + bi is a complex zero of a polynomial with real coefficients, then so is its _____, a bi.
- A quadratic factor that cannot be factored further as a product of linear factors containing real numbers is said to be ______ over the ______.
- 6. The theorem that can be used to determine the possible numbers of positive real zeros and negative real zeros of a function is called ______ of _____.
- 7. A real number b is a(n) bound for the real zeros of f if no real zeros are less than b, and is a(n) bound if no real zeros are greater than b.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

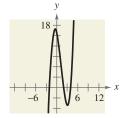
In Exercises 1–6, find all the zeros of the function.

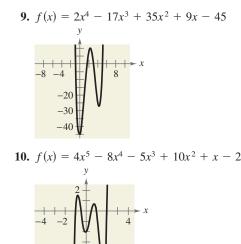
1. $f(x) = x(x - 6)^2$ 2. $f(x) = x^2(x + 3)(x^2 - 1)$ 3. $g(x) = (x - 2)(x + 4)^3$ 4. $f(x) = (x + 5)(x - 8)^2$ 5. f(x) = (x + 6)(x + i)(x - i)6. h(t) = (t - 3)(t - 2)(t - 3i)(t + 3i)

In Exercises 7–10, use the Rational Zero Test to list all possible rational zeros of f. Verify that the zeros of f shown on the graph are contained in the list.



8. $f(x) = x^3 - 4x^2 - 4x + 16$





In Exercises 11–20, find all the rational zeros of the function.

11. $f(x) = x^3 - 6x^2 + 11x - 6$ 12. $f(x) = x^3 - 7x - 6$ 13. $g(x) = x^3 - 4x^2 - x + 4$ 14. $h(x) = x^3 - 9x^2 + 20x - 12$ 15. $h(t) = t^3 + 12t^2 + 21t + 10$ 16. $p(x) = x^3 - 9x^2 + 27x - 27$ 17. $C(x) = 2x^3 + 3x^2 - 1$ 18. $f(x) = 3x^3 - 19x^2 + 33x - 9$ 19. $f(x) = 9x^4 - 9x^3 - 58x^2 + 4x + 24$ 20. $f(x) = 2x^4 - 15x^3 + 23x^2 + 15x - 25$ In Exercises 21–24, find all real solutions of the polynomial equation.

21.
$$z^4 - z^3 - 2z - 4 = 0$$

22. $x^4 - 13x^2 - 12x = 0$
23. $2y^4 + 7y^3 - 26y^2 + 23y - 6 = 0$
24. $x^5 - x^4 - 3x^3 + 5x^2 - 2x = 0$

In Exercises 25–28, (a) list the possible rational zeros of f, (b) sketch the graph of f so that some of the possible zeros in part (a) can be disregarded, and then (c) determine all real zeros of f.

25.
$$f(x) = x^3 + x^2 - 4x - 4$$

26. $f(x) = -3x^3 + 20x^2 - 36x + 16$
27. $f(x) = -4x^3 + 15x^2 - 8x - 3$
28. $f(x) = 4x^3 - 12x^2 - x + 15$

In Exercises 29–32, (a) list the possible rational zeros of f, (b) use a graphing utility to graph f so that some of the possible zeros in part (a) can be disregarded, and then (c) determine all real zeros of f.

29.
$$f(x) = -2x^4 + 13x^3 - 21x^2 + 2x + 8$$

30. $f(x) = 4x^4 - 17x^2 + 4$
31. $f(x) = 32x^3 - 52x^2 + 17x + 3$
32. $f(x) = 4x^3 + 7x^2 - 11x - 18$

Graphical Analysis In Exercises 33–36, (a) use the zero or root feature of a graphing utility to approximate the zeros of the function accurate to three decimal places, (b) determine one of the exact zeros (use synthetic division to verify your result), and (c) factor the polynomial completely.

33.
$$f(x) = x^4 - 3x^2 + 2$$

34. $P(t) = t^4 - 7t^2 + 12$
35. $h(x) = x^5 - 7x^4 + 10x^3 + 14x^2 - 24x$
36. $g(x) = 6x^4 - 11x^3 - 51x^2 + 99x - 27$

In Exercises 37–42, find a polynomial function with real coefficients that has the given zeros. (There are many correct answers.)

37. 1, 5 <i>i</i> , -5 <i>i</i>	38. 4, 3 <i>i</i> , -3 <i>i</i>
39. 6, $-5 + 2i$, $-5 - 2i$	40. 2, 4 + <i>i</i> , 4 - <i>i</i>
41. $\frac{2}{3}$, -1, 3 + $\sqrt{2}i$	42. $-5, -5, 1 + \sqrt{3}i$

In Exercises 43–46, write the polynomial (a) as the product of factors that are irreducible over the *rationals*, (b) as the product of linear and quadratic factors that are irreducible over the *reals*, and (c) in completely factored form.

43.
$$f(x) = x^4 + 6x^2 - 27$$

44. $f(x) = x^4 - 2x^3 - 3x^2 + 12x - 18$
(*Hint*: One factor is $x^2 - 6$.)

- **45.** $f(x) = x^4 4x^3 + 5x^2 2x 6$ (*Hint:* One factor is $x^2 - 2x - 2$.)
- **46.** $f(x) = x^4 3x^3 x^2 12x 20$ (*Hint:* One factor is $x^2 + 4$.)

In Exercises 47–54, use the given zero to find all the zeros of the function.

Function	Zero
47. $f(x) = 2x^3 + 3x^2 + 50x + 75$	5 <i>i</i>
48. $f(x) = x^3 + x^2 + 9x + 9$	3 <i>i</i>
49. $f(x) = 2x^4 - x^3 + 7x^2 - 4x - 4$	2i
50. $g(x) = x^3 - 7x^2 - x + 87$	5 + 2i
51. $g(x) = 4x^3 + 23x^2 + 34x - 10$	-3 + i
52. $h(x) = 3x^3 - 4x^2 + 8x + 8$	$1 - \sqrt{3}i$
53. $f(x) = x^4 + 3x^3 - 5x^2 - 21x + 22$	$-3 + \sqrt{2}i$
54. $f(x) = x^3 + 4x^2 + 14x + 20$	-1 - 3i

In Exercises 55–72, find all the zeros of the function and write the polynomial as a product of linear factors.

55. $f(x) = x^2 + 25$ 56. $f(x) = x^2 - x + 56$
57. $h(x) = x^2 - 4x + 1$ 58. $g(x) = x^2 + 10x + 23$
59. $f(x) = x^4 - 81$
60. $f(y) = y^4 - 625$
61. $f(z) = z^2 - 2z + 2$
62. $h(x) = x^3 - 3x^2 + 4x - 2$
63. $g(x) = x^3 - 6x^2 + 13x - 10$
64. $f(x) = x^3 - 2x^2 - 11x + 52$
65. $h(x) = x^3 - x + 6$
66. $h(x) = x^3 + 9x^2 + 27x + 35$
67. $f(x) = 5x^3 - 9x^2 + 28x + 6$
68. $g(x) = 3x^3 - 4x^2 + 8x + 8$
69. $g(x) = x^4 - 4x^3 + 8x^2 - 16x + 16$
70. $h(x) = x^4 + 6x^3 + 10x^2 + 6x + 9$
71. $f(x) = x^4 + 10x^2 + 9$ 72. $f(x) = x^4 + 29x^2 + 100$

In Exercises 73–78, find all the zeros of the function. When there is an extended list of possible rational zeros, use a graphing utility to graph the function in order to discard any rational zeros that are obviously not zeros of the function.

73.
$$f(x) = x^3 + 24x^2 + 214x + 740$$

74. $f(s) = 2s^3 - 5s^2 + 12s - 5$
75. $f(x) = 16x^3 - 20x^2 - 4x + 15$
76. $f(x) = 9x^3 - 15x^2 + 11x - 5$
77. $f(x) = 2x^4 + 5x^3 + 4x^2 + 5x + 2$
78. $g(x) = x^5 - 8x^4 + 28x^3 - 56x^2 + 64x - 32$

In Exercises 79–86, use Descartes's Rule of Signs to determine the possible numbers of positive and negative zeros of the function.

79.
$$g(x) = 5x^5 + 10x$$
80. $h(x) = 4x^2 - 8x + 3$
81. $h(x) = 3x^4 + 2x^2 + 1$
82. $h(x) = 2x^4 - 3x + 2$
83. $g(x) = 2x^3 - 3x^2 - 3$
84. $f(x) = 4x^3 - 3x^2 + 2x - 1$
85. $f(x) = -5x^3 + x^2 - x + 5$
86. $f(x) = 3x^3 + 2x^2 + x + 3$

In Exercises 87–90, use synthetic division to verify the upper and lower bounds of the real zeros of *f*.

87.
$$f(x) = x^4 - 4x^3 + 15$$

(a) Upper: $x = 4$ (b) Lower: $x = -1$
88. $f(x) = 2x^3 - 3x^2 - 12x + 8$
(a) Upper: $x = 4$ (b) Lower: $x = -3$
89. $f(x) = x^4 - 4x^3 + 16x - 16$
(a) Upper: $x = 5$ (b) Lower: $x = -3$
90. $f(x) = 2x^4 - 8x + 3$
(a) Upper: $x = 3$ (b) Lower: $x = -4$

In Exercises 91–94, find all the real zeros of the function.

91.
$$f(x) = 4x^3 - 3x - 1$$

92. $f(z) = 12z^3 - 4z^2 - 27z + 9$
93. $f(y) = 4y^3 + 3y^2 + 8y + 6$
94. $g(x) = 3x^3 - 2x^2 + 15x - 10$

In Exercises 95–98, find all the rational zeros of the polynomial function.

95. $P(x) = x^4 - \frac{25}{4}x^2 + 9 = \frac{1}{4}(4x^4 - 25x^2 + 36)$ **96.** $f(x) = x^3 - \frac{3}{2}x^2 - \frac{23}{2}x + 6 = \frac{1}{2}(2x^3 - 3x^2 - 23x + 12)$ **97.** $f(x) = x^3 - \frac{1}{4}x^2 - x + \frac{1}{4} = \frac{1}{4}(4x^3 - x^2 - 4x + 1)$ **98.** $f(z) = z^3 + \frac{11}{6}z^2 - \frac{1}{2}z - \frac{1}{3} = \frac{1}{6}(6z^3 + 11z^2 - 3z - 2)$

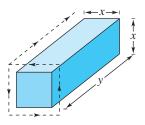
In Exercises 99–102, match the cubic function with the numbers of rational and irrational zeros.

- (a) Rational zeros: 0; irrational zeros: 1
- (b) Rational zeros: 3; irrational zeros: 0
- (c) Rational zeros: 1; irrational zeros: 2
- (d) Rational zeros: 1; irrational zeros: 0

99. $f(x) = x^3 - 1$ **100.** $f(x) = x^3 - 2$ **101.** $f(x) = x^3 - x$ **102.** $f(x) = x^3 - 2x$

103. *Geometry* An open box is to be made from a rectangular piece of material, 15 centimeters by 9 centimeters, by cutting equal squares from the corners and turning up the sides.

- (a) Let x represent the length of the sides of the squares removed. Draw a diagram showing the squares removed from the original piece of material and the resulting dimensions of the open box.
- (b) Use the diagram to write the volume V of the box as a function of x. Determine the domain of the function.
- (c) Sketch the graph of the function and approximate the dimensions of the box that will yield a maximum volume.
- (d) Find values of x such that V = 56. Which of these values is a physical impossibility in the construction of the box? Explain.
- **104.** *Geometry* A rectangular package to be sent by a delivery service (see figure) can have a maximum combined length and girth (perimeter of a cross section) of 120 inches.



(a) Show that the volume of the package is

 $V(x) = 4x^2(30 - x).$

- (b) Use a graphing utility to graph the function and approximate the dimensions of the package that will yield a maximum volume.
 - (c) Find values of x such that V = 13,500. Which of these values is a physical impossibility in the construction of the package? Explain.
- **105.** *Advertising Cost* A company that produces MP3 players estimates that the profit *P* (in dollars) for selling a particular model is given by

 $P = -76x^3 + 4830x^2 - 320,000, \quad 0 \le x \le 60$

where x is the advertising expense (in tens of thousands of dollars). Using this model, find the smaller of two advertising amounts that will yield a profit of \$2,500,000.

106. *Advertising Cost* A company that manufactures bicycles estimates that the profit *P* (in dollars) for selling a particular model is given by

 $P = -45x^3 + 2500x^2 - 275,000, \quad 0 \le x \le 50$

where x is the advertising expense (in tens of thousands of dollars). Using this model, find the smaller of two advertising amounts that will yield a profit of \$800,000.

- **107.** *Geometry* A bulk food storage bin with dimensions 2 feet by 3 feet by 4 feet needs to be increased in size to hold five times as much food as the current bin. (Assume each dimension is increased by the same amount.)
 - (a) Write a function that represents the volume V of the new bin.
 - (b) Find the dimensions of the new bin.
- **108.** *Geometry* A rancher wants to enlarge an existing rectangular corral such that the total area of the new corral is 1.5 times that of the original corral. The current corral's dimensions are 250 feet by 160 feet. The rancher wants to increase each dimension by the same amount.
 - (a) Write a function that represents the area *A* of the new corral.
 - (b) Find the dimensions of the new corral.
 - (c) A rancher wants to add a length to the sides of the corral that are 160 feet, and twice the length to the sides that are 250 feet, such that the total area of the new corral is 1.5 times that of the original corral. Repeat parts (a) and (b). Explain your results.
- 109. Cost The ordering and transportation cost C (in thousands of dollars) for the components used in manufacturing a product is given by

$$C = 100\left(\frac{200}{x^2} + \frac{x}{x+30}\right), \quad x \ge 1$$

where x is the order size (in hundreds). In calculus, it can be shown that the cost is a minimum when

$$3x^3 - 40x^2 - 2400x - 36,000 = 0$$

Use a calculator to approximate the optimal order size to the nearest hundred units.

110. *Height of a Baseball* A baseball is thrown upward from a height of 6 feet with an initial velocity of 48 feet per second, and its height *h* (in feet) is

 $h(t) = -16t^2 + 48t + 6, \quad 0 \le t \le 3$

where t is the time (in seconds). You are told the ball reaches a height of 64 feet. Is this possible?

111. *Profit* The demand equation for a certain product is p = 140 - 0.0001x, where *p* is the unit price (in dollars) of the product and *x* is the number of units produced and sold. The cost equation for the product is C = 80x + 150,000, where *C* is the total cost (in dollars) and *x* is the number of units produced. The total profit obtained by producing and selling *x* units is

$$P = R - C = xp - C.$$

You are working in the marketing department of the company that produces this product, and you are asked to determine a price p that will yield a profit of 9 million dollars. Is this possible? Explain.

Model It

112. *Athletics* The attendance *A* (in millions) at NCAA women's college basketball games for the years 1997 through 2003 is shown in the table, where *t* represents

the year, with t = 7 corresponding to 1997. (Source: National Collegiate Athletic Association)

Æ	Year, t	Attendance, A
	7	6.7
	8	7.4
	9	8.0
	10	8.7
	11	8.8
	12	9.5
	13	10.2

- (a) Use the *regression* feature of a graphing utility to find a cubic model for the data.
- (b) Use the graphing utility to create a scatter plot of the data. Then graph the model and the scatter plot in the same viewing window. How do they compare?
- (c) According to the model found in part (a), in what year did attendance reach 8.5 million?
- (d) According to the model found in part (a), in what year did attendance reach 9 million?
- (e) According to the right-hand behavior of the model, will the attendance continue to increase? Explain.

Synthesis

True or False? In Exercises 113 and 114, decide whether the statement is true or false. Justify your answer.

- **113.** It is possible for a third-degree polynomial function with integer coefficients to have no real zeros.
- **114.** If x = -i is a zero of the function given by

 $f(x) = x^3 + ix^2 + ix - 1$

then x = i must also be a zero of f.

Think About It In Exercises 115–120, determine (if possible) the zeros of the function g if the function f has zeros at $x = r_{1'}x = r_{2'}$ and $x = r_3$.

115.
$$g(x) = -f(x)$$
 116. $g(x) = 3f(x)$

117.
$$g(x) = f(x-5)$$
118. $g(x) = f(2x)$ **119.** $g(x) = 3 + f(x)$ **120.** $g(x) = f(-x)$

- **121.** *Exploration* Use a graphing utility to graph the function given by $f(x) = x^4 4x^2 + k$ for different values of k. Find values of k such that the zeros of f satisfy the specified characteristics. (Some parts do not have unique answers.)
 - (a) Four real zeros
 - (b) Two real zeros, each of multiplicity 2
 - (c) Two real zeros and two complex zeros
 - (d) Four complex zeros
 - **122.** *Think About It* Will the answers to Exercise 121 change for the function *g*?

(a) g(x) = f(x - 2) (b) g(x) = f(2x)

- **123.** *Think About It* A third-degree polynomial function f has real zeros $-2, \frac{1}{2}$, and 3, and its leading coefficient is negative. Write an equation for f. Sketch the graph of f. How many different polynomial functions are possible for f?
- **124.** *Think About It* Sketch the graph of a fifth-degree polynomial function whose leading coefficient is positive and that has one zero at x = 3 of multiplicity 2.
- **125.** *Writing* Compile a list of all the various techniques for factoring a polynomial that have been covered so far in the text. Give an example illustrating each technique, and write a paragraph discussing when the use of each technique is appropriate.
- 126. Use the information in the table to answer each question.

Interval	Value of $f(x)$
$(-\infty, -2)$	Positive
(-2, 1)	Negative
(1, 4)	Negative
$(4,\infty)$	Positive

- (a) What are the three real zeros of the polynomial function *f*?
- (b) What can be said about the behavior of the graph of *f* at x = 1?
- (c) What is the least possible degree of *f*? Explain. Can the degree of *f* ever be odd? Explain.
- (d) Is the leading coefficient of *f* positive or negative? Explain.

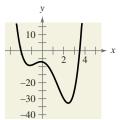
- (e) Write an equation for *f*. (There are many correct answers.)
- (f) Sketch a graph of the equation you wrote in part (e).
- 127. (a) Find a quadratic function f (with integer coefficients) that has $\pm \sqrt{b}i$ as zeros. Assume that b is a positive integer.
 - (b) Find a quadratic function f (with integer coefficients) that has $a \pm bi$ as zeros. Assume that b is a positive integer.
- **128.** *Graphical Reasoning* The graph of one of the following functions is shown below. Identify the function shown in the graph. Explain why each of the others is not the correct function. Use a graphing utility to verify your result.

(a)
$$f(x) = x^2(x+2)(x-3.5)$$

(b)
$$g(x) = (x + 2)(x - 3.5)$$

(c)
$$h(x) = (x + 2)(x - 3.5)(x^2 + 3.5)(x^3$$

(d)
$$k(x) = (x + 1)(x + 2)(x - 3.5)$$



1)

Skills Review

In Exercises 129–132, perform the operation and simplify.

129. (-3 + 6i) - (8 - 3i) **130.** (12 - 5i) + 16i **131.** (6 - 2i)(1 + 7i)**132.** (9 - 5i)(9 + 5i)

In Exercises 133–138, use the graph of *f* to sketch the graph of *g*. To print an enlarged copy of the graph, go to the website *www.mathgraphs.com*.

133. $g(x) = f(x - 2)$	У	
134. $g(x) = f(x) - 2$	5 -	$(4 \ 4)$
135. $g(x) = 2f(x)$	4 —	
136. $g(x) = f(-x)$	$(0, 2)^{+}$	f
137. $g(x) = f(2x)$		(2, 2)
138. $g(x) = f\left(\frac{1}{2}x\right)$		
	$(-2, 0) \perp 1$	2 3 4

2.6 **Rational Functions**

What you should learn

- · Find the domains of rational functions.
- Find the horizontal and vertical asymptotes of graphs of rational functions.
- Analyze and sketch graphs of rational functions.
- Sketch graphs of rational functions that have slant asymptotes.
- Use rational functions to model and solve real-life problems.

Why you should learn it

Rational functions can be used to model and solve real-life problems relating to business. For instance, in Exercise 79 on page 196, a rational function is used to model average speed over a distance.



Mike Powell/Getty Images

STUDY TIP

Note that the rational function given by f(x) = 1/x is also referred to as the reciprocal function discussed in Section 1.6.

Introduction

A rational function can be written in the form

$$f(x) = \frac{N(x)}{D(x)}$$

where N(x) and D(x) are polynomials and D(x) is not the zero polynomial.

In general, the *domain* of a rational function of x includes all real numbers except x-values that make the denominator zero. Much of the discussion of rational functions will focus on their graphical behavior near the x-values excluded from the domain.

Example 1

Finding the Domain of a Rational Function

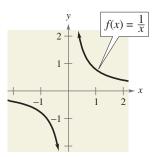
Find the domain of $f(x) = \frac{1}{x}$ and discuss the behavior of f near any excluded x-values.

Solution

Because the denominator is zero when x = 0, the domain of f is all real numbers except x = 0. To determine the behavior of f near this excluded value, evaluate f(x) to the left and right of x = 0, as indicated in the following tables.

											_
x	-1	-0	.5	-0.	1	-0	0.01	-0.0	001	$\rightarrow 0$	
f(x)	-1	-2		- 10	0	-1	00	-10	00	→ - (2
x	0 🗸		0.	001	0	.01	0.1	0.5	1		
f(x)	∞ -		1(000	1	00	10	2	1	_	

Note that as x approaches 0 from the left, f(x) decreases without bound. In contrast, as x approaches 0 from the right, f(x) increases without bound. The graph of f is shown in Figure 2.36.







CHECKPOINT Now try Exercise 1.

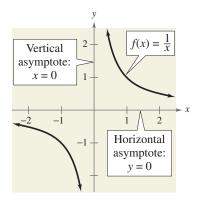
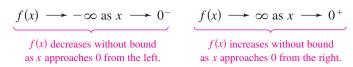


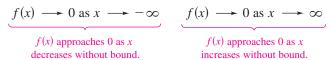
FIGURE 2.37



In Example 1, the behavior of f near x = 0 is denoted as follows.



The line x = 0 is a **vertical asymptote** of the graph of *f*, as shown in Figure 2.37. From this figure, you can see that the graph of *f* also has a **horizontal asymptote**— the line y = 0. This means that the values of f(x) = 1/x approach zero as *x* increases or decreases without bound.



Definitions of Vertical and Horizontal Asymptotes

1. The line x = a is a **vertical asymptote** of the graph of *f* if

 $f(x) \longrightarrow \infty$ or $f(x) \longrightarrow -\infty$

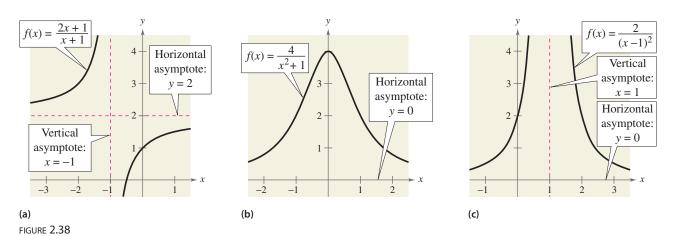
as $x \longrightarrow a$, either from the right or from the left.

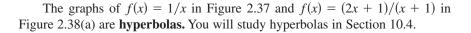
2. The line y = b is a **horizontal asymptote** of the graph of *f* if

$$f(x) \longrightarrow b$$

as $x \longrightarrow \infty$ or $x \longrightarrow -\infty$.

Eventually (as $x \rightarrow \infty$ or $x \rightarrow -\infty$), the distance between the horizontal asymptote and the points on the graph must approach zero. Figure 2.38 shows the horizontal and vertical asymptotes of the graphs of three rational functions.





Asymptotes of a Rational Function

Let f be the rational function given by

$$f(x) = \frac{N(x)}{D(x)} = \frac{a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0}{b_m x^m + b_{m-1} x^{m-1} + \dots + b_1 x + b_0}$$

where N(x) and D(x) have no common factors.

- **1.** The graph of *f* has *vertical* asymptotes at the zeros of D(x).
- **2.** The graph of *f* has one or no *horizontal* asymptote determined by comparing the degrees of N(x) and D(x).
 - **a.** If n < m, the graph of f has the line y = 0 (the x-axis) as a horizontal asymptote.
 - **b.** If n = m, the graph of *f* has the line $y = a_n/b_m$ (ratio of the leading coefficients) as a horizontal asymptote.
 - **c.** If n > m, the graph of f has no horizontal asymptote.

Example 2 Finding Horizontal and Vertical Asymptotes

Find all horizontal and vertical asymptotes of the graph of each rational function.

a.
$$f(x) = \frac{2x^2}{x^2 - 1}$$
 b. $f(x) = \frac{x^2 + x - 2}{x^2 - x - 6}$

Solution

a. For this rational function, the degree of the numerator is *equal to* the degree of the denominator. The leading coefficient of the numerator is 2 and the leading coefficient of the denominator is 1, so the graph has the line y = 2 as a horizontal asymptote. To find any vertical asymptotes, set the denominator equal to zero and solve the resulting equation for *x*.



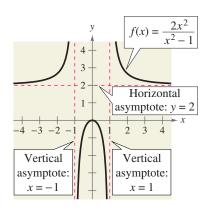
This equation has two real solutions x = -1 and x = 1, so the graph has the lines x = -1 and x = 1 as vertical asymptotes. The graph of the function is shown in Figure 2.39.

b. For this rational function, the degree of the numerator is *equal to* the degree of the denominator. The leading coefficient of both the numerator and denominator is 1, so the graph has the line y = 1 as a horizontal asymptote. To find any vertical asymptotes, first factor the numerator and denominator as follows.

$$f(x) = \frac{x^2 + x - 2}{x^2 - x - 6} = \frac{(x - 1)(x + 2)}{(x + 2)(x - 3)} = \frac{x - 1}{x - 3}, \quad x \neq 2$$

By setting the denominator x - 3 (of the simplified function) equal to zero, you can determine that the graph has the line x = 3 as a vertical asymptote.

CHECKPOINT Now try Exercise 9.





Analyzing Graphs of Rational Functions

To sketch the graph of a rational function, use the following guidelines.

STUDY TIP

You may also want to test for symmetry when graphing rational functions, especially for simple rational functions. Recall from Section 1.6 that the graph of

$$f(x) = \frac{1}{x}$$

is symmetric with respect to the origin.

Guidelines for Analyzing Graphs of Rational Functions

Let f(x) = N(x)/D(x), where N(x) and D(x) are polynomials.

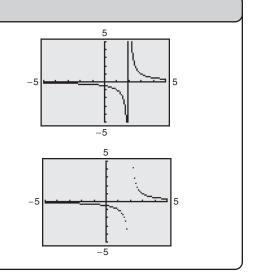
- 1. Simplify *f*, if possible.
- **2.** Find and plot the *y*-intercept (if any) by evaluating f(0).
- 3. Find the zeros of the numerator (if any) by solving the equation N(x) = 0. Then plot the corresponding *x*-intercepts.
- **4.** Find the zeros of the denominator (if any) by solving the equation D(x) = 0. Then sketch the corresponding vertical asymptotes.
- **5.** Find and sketch the horizontal asymptote (if any) by using the rule for finding the horizontal asymptote of a rational function.
- **6.** Plot at least one point *between* and one point *beyond* each *x*-intercept and vertical asymptote.
- **7.** Use smooth curves to complete the graph between and beyond the vertical asymptotes.

Technology

Some graphing utilities have difficulty graphing rational functions that have vertical asymptotes. Often, the utility will connect parts of the graph that are not supposed to be connected. For instance, the top screen on the right shows the graph of

$$f(x)=\frac{1}{x-2}.$$

Notice that the graph should consist of two unconnected portions—one to the left of x = 2 and the other to the right of x = 2. To eliminate this problem, you can try changing the mode of the graphing utility to *dot mode*. The problem with this is that the graph is then represented as a collection of dots (as shown in the bottom screen on the right) rather than as a smooth curve.

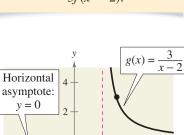


The concept of *test intervals* from Section 2.2 can be extended to graphing of rational functions. To do this, use the fact that a rational function can change signs only at its zeros and its undefined values (the *x*-values for which its denominator is zero). Between two consecutive zeros of the numerator and the denominator, a rational function must be entirely positive or entirely negative. This means that when the zeros of the numerator and the denominator of a rational function are put in order, they divide the real number line into test intervals in which the function has no sign changes. A representative *x*-value is chosen to determine if the value of the rational function is positive (the graph lies above the *x*-axis) or negative (the graph lies below the *x*-axis).

STUDY TIP

You can use transformations to help you sketch graphs of rational functions. For instance, the graph of *g* in Example 3 is a vertical stretch and a right shift of the graph of f(x) = 1/xbecause

$$g(x) = \frac{3}{x-2}$$
$$= 3\left(\frac{1}{x-2}\right)$$
$$= 3f(x-2)$$



-2

FIGURE 2.40

6

Vertical asymptote: x = 2

4



3 Sketching the Graph of a Rational Function

Sketch the graph of $g(x) = \frac{3}{x-2}$ and state its domain.

Solution

y-intercept:	$(0, -\frac{3}{2})$, because $g(0) = -\frac{3}{2}$
x-intercept:	None, because $3 \neq 0$
Vertical asymptote:	x = 2, zero of denominator
Horizontal asymptote:	y = 0, because degree of $N(x) <$ degree of $D(x)$
Additional points	

Additional points:

Test interval	Representative <i>x</i> -value	Value of g	Sign	Point on graph
$(-\infty, 2)$	-4	g(-4) = -0.5	Negative	(-4, -0.5)
$(2,\infty)$	3	g(3) = 3	Positive	(3, 3)

By plotting the intercepts, asymptotes, and a few additional points, you can obtain the graph shown in Figure 2.40. The domain of g is all real numbers $x \operatorname{except} x = 2$.

CHECKPOINT Now try Exercise 27.

Example 4

Sketching the Graph of a Rational Function

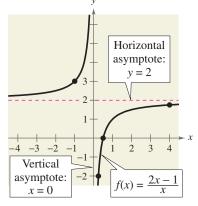
Sketch the graph of

$$f(x) = \frac{2x - 1}{x}$$

and state its domain.

Solution

y-intercept:	None, because $x = 0$ is not in the domain
x-intercept:	$(\frac{1}{2}, 0)$, because $2x - 1 = 0$
Vertical asymptote:	x = 0, zero of denominator
Horizontal asymptote:	y = 2, because degree of $N(x) =$ degree of $D(x)$
Additional points:	





Test interval	Representative <i>x</i> -value	Value of f	Sign	Point on graph
$(-\infty,0)$	-1	f(-1) = 3	Positive	(-1, 3)
$\left(0,\frac{1}{2}\right)$	$\frac{1}{4}$	$f\left(\frac{1}{4}\right) = -2$	Negative	$(\frac{1}{4}, -2)$
$\left(\frac{1}{2},\infty\right)$	4	f(4) = 1.75	Positive	(4, 1.75)

By plotting the intercepts, asymptotes, and a few additional points, you can obtain the graph shown in Figure 2.41. The domain of f is all real numbers x except x = 0.

CHECKPOINT Now try Exercise 31.

Example 5 Sketching the Graph of a Rational Function

(0, 0), because f(0) = 0

Sketch the graph of $f(x) = x/(x^2 - x - 2)$.

Solution

y-intercept:

Factoring the denominator, you have $f(x) = \frac{x}{(x+1)(x-2)}$.

x-*intercept*:

(0, 0)*Vertical asymptotes:*

x = -1, x = 2, zeros of denominator

Horizontal asymptote: y = 0, because degree of N(x) < degree of D(x)

Additional points:

Test interval	Representative <i>x</i> -value	Value of f	Sign	Point on graph
$(-\infty, -1)$	-3	f(-3) = -0.3	Negative	(-3, -0.3)
(-1, 0)	-0.5	f(-0.5) = 0.4	Positive	(-0.5, 0.4)
(0, 2)	1	f(1) = -0.5	Negative	(1, -0.5)
$(2,\infty)$	3	f(3) = 0.75	Positive	(3, 0.75)

The graph is shown in Figure 2.42.

CHECKPOINT Now try Exercise 35.

Example 6

A Rational Function with Common Factors

Sketch the graph of $f(x) = (x^2 - 9)/(x^2 - 2x - 3)$.

Solution

y

By factoring the numerator and denominator, you have

$$f(x) = \frac{x^2 - 9}{x^2 - 2x - 3} = \frac{(x - 3)(x + 3)}{(x - 3)(x + 1)} = \frac{x + 3}{x + 1}, \quad x \neq 3.$$

y-intercept: (0, 3), because $f(0) = 3$
x-intercept: (-3, 0), because $f(-3) = 0$
Vertical asymptote: $x = -1$, zero of (simplified) denominator
Horizontal asymptote: $y = 1$, because degree of $N(x) =$ degree of $D(x)$

Additional points:

Test interval	Representative <i>x</i> -value	Value of f	Sign	Point on graph
$(-\infty, -3)$	-4	f(-4) = 0.33	Positive	(-4, -0.33)
(-3, -1)	-2	f(-2) = -1	Negative	(-2, -1)
$(-1,\infty)$	2	f(2) = 1.67	Positive	(2, 1.67)

The graph is shown in Figure 2.43. Notice that there is a hole in the graph at x = 3 because the function is not defined when x = 3.

CHECKPOINT Now try Exercise 41.

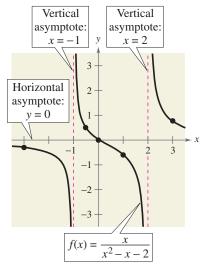
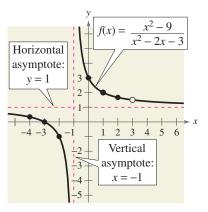


FIGURE 2.42

STUDY TIP

If you are unsure of the shape of a portion of the graph of a rational function, plot some additional points. Also note that when the numerator and the denominator of a rational function have a common factor, the graph of the function has a hole at the zero of the common factor (see Example 6).





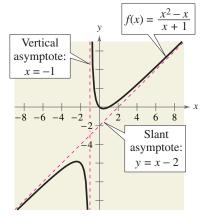


FIGURE 2.44

Slant Asymptotes

Consider a rational function whose denominator is of degree 1 or greater. If the degree of the numerator is exactly *one more* than the degree of the denominator, the graph of the function has a slant (or oblique) asymptote. For example, the graph of

$$f(x) = \frac{x^2 - x}{x + 1}$$

has a slant asymptote, as shown in Figure 2.44. To find the equation of a slant asymptote, use long division. For instance, by dividing x + 1 into $x^2 - x$, you obtain

$$f(x) = \frac{x^2 - x}{x + 1} = \frac{x - 2}{x + 1} + \frac{2}{x + 1}.$$

Slant asymptote
 $(y = x - 2)$

As x increases or decreases without bound, the remainder term 2/(x + 1)approaches 0, so the graph of f approaches the line y = x - 2, as shown in Figure 2.44.

Example 7 A Rational Function with a Slant Asymptote

Sketch the graph of $f(x) = (x^2 - x - 2)/(x - 1)$.

Solution

Factoring the numerator as (x - 2)(x + 1) allows you to recognize the x-intercepts. Using long division

$$f(x) = \frac{x^2 - x - 2}{x - 1} = x - \frac{2}{x - 1}$$

allows you to recognize that the line y = x is a slant asymptote of the graph.

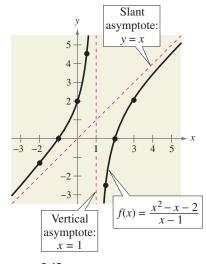
y-intercept:	(0, 2), because $f(0) = 2$
x-intercepts:	(-1, 0) and $(2, 0)$
Vertical asymptote:	x = 1, zero of denominator
Slant asymptote:	y = x

Additional points:

Test interval	Representative <i>x</i> -value	Value of f	Sign	Point on graph
$(-\infty, -1)$	-2	f(-2) = -1.33	Negative	(-2, -1.33)
(-1, 1)	0.5	f(0.5) = 4.5	Positive	(0.5, 4.5)
(1, 2)	1.5	f(1.5) = -2.5	Negative	(1.5, -2.5)
$(2,\infty)$	3	f(3) = 2	Positive	(3, 2)

The graph is shown in Figure 2.45.

T Now try Exercise 61.





Applications

There are many examples of asymptotic behavior in real life. For instance, Example 8 shows how a vertical asymptote can be used to analyze the cost of removing pollutants from smokestack emissions.

Example 8

Cost-Benefit Model



A utility company burns coal to generate electricity. The cost C (in dollars) of removing p% of the smokestack pollutants is given by

$$C = \frac{80,000p}{100 - p}$$

for $0 \le p < 100$. Sketch the graph of this function. You are a member of a state legislature considering a law that would require utility companies to remove 90% of the pollutants from their smokestack emissions. The current law requires 85% removal. How much additional cost would the utility company incur as a result of the new law?

Solution

The graph of this function is shown in Figure 2.46. Note that the graph has a vertical asymptote at p = 100. Because the current law requires 85% removal, the current cost to the utility company is

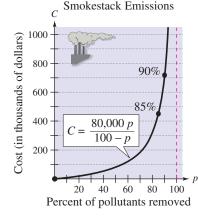
$$C = \frac{80,000(85)}{100 - 85} \approx \$453,333.$$
 Evaluate C when $p = 85$.

If the new law increases the percent removal to 90%, the cost will be

$$C = \frac{80,000(90)}{100 - 90} = \$720,000.$$
 Evaluate C when $p = 90$.

So, the new law would require the utility company to spend an additional

$$720,000 - 453,333 = $266,667.$$
 Subtract 85% removal cost from 90% removal cost.







Now try Exercise 73.

Example 9 Finding a Minimum Area



A rectangular page is designed to contain 48 square inches of print. The margins at the top and bottom of the page are each 1 inch deep. The margins on each side are $1\frac{1}{2}$ inches wide. What should the dimensions of the page be so that the least amount of paper is used?

Graphical Solution

Let *A* be the area to be minimized. From Figure 2.47, you can write

$$A = (x+3)(y+2)$$

The printed area inside the margins is modeled by 48 = xy or y = 48/x. To find the minimum area, rewrite the equation for A in terms of just one variable by substituting 48/x for y.

$$A = (x + 3)\left(\frac{48}{x} + 2\right)$$
$$= \frac{(x + 3)(48 + 2x)}{x}, \quad x > 0$$

The graph of this rational function is shown in Figure 2.48. Because *x* represents the width of the printed area, you need consider only the portion of the graph for which *x* is positive. Using a graphing utility, you can approximate the minimum value of *A* to occur when $x \approx 8.5$ inches. The corresponding value of *y* is $48/8.5 \approx 5.6$ inches. So, the dimensions should be

$$x + 3 \approx 11.5$$
 inches by $y + 2 \approx 7.6$ inches.

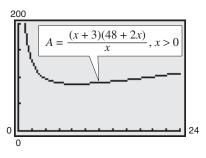
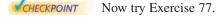
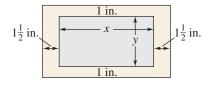


FIGURE 2.48







Numerical Solution

Let *A* be the area to be minimized. From Figure 2.47, you can write

$$A = (x + 3)(y + 2).$$

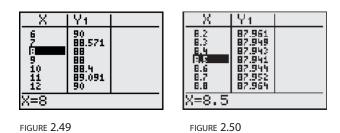
The printed area inside the margins is modeled by 48 = xy or y = 48/x. To find the minimum area, rewrite the equation for *A* in terms of just one variable by substituting 48/x for *y*.

$$A = (x + 3)\left(\frac{48}{x} + 2\right)$$
$$= \frac{(x + 3)(48 + 2x)}{x}, \quad x > 0$$

Use the *table* feature of a graphing utility to create a table of values for the function

$$y_1 = \frac{(x+3)(48+2x)}{x}$$

beginning at x = 1. From the table, you can see that the minimum value of y_1 occurs when x is somewhere between 8 and 9, as shown in Figure 2.49. To approximate the minimum value of y_1 to one decimal place, change the table so that it starts at x = 8 and increases by 0.1. The minimum value of y_1 occurs when $x \approx 8.5$, as shown in Figure 2.50. The corresponding value of y is $48/8.5 \approx 5.6$ inches. So, the dimensions should be $x + 3 \approx 11.5$ inches by $y + 2 \approx 7.6$ inches.



If you go on to take a course in calculus, you will learn an analytic technique for finding the exact value of x that produces a minimum area. In this case, that value is $x = 6\sqrt{2} \approx 8.485$.

2.6 Exercises

VOCABULARY CHECK: Fill in the blanks.

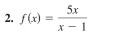
- 1. Functions of the form f(x) = N(x)/D(x), where N(x) and D(x) are polynomials and D(x) is not the zero polynomial, are called ______.
- **2.** If $f(x) \to \pm \infty$ as $x \to a$ from the left or the right, then x = a is a ______ of the graph of f.
- 3. If $f(x) \rightarrow b$ as $x \rightarrow \pm \infty$, then y = b is a _____ of the graph of f.
- **4.** For the rational function given by f(x) = N(x)/D(x), if the degree of N(x) is exactly one more than the degree of D(x), then the graph of f has a ______ (or oblique) ______.

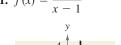
PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

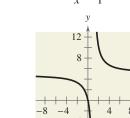
In Exercises 1–4, (a) complete each table for the function, (b) determine the vertical and horizontal asymptotes of the graph of the function, and (c) find the domain of the function.

x	f(x)	x	f(x)	x	f(x)
0.5		1.5		5	
0.9		1.1		10	
0.99		1.01		100	
0.999		1.001		1000	

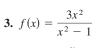


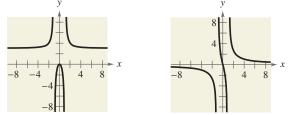






4. $f(x) = \frac{4x}{x^2 - 1}$





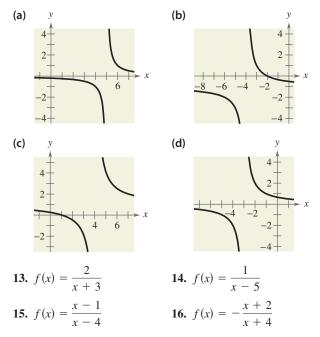
In Exercises 5–12, find the domain of the function and identify any horizontal and vertical asymptotes.

5. $f(x) = \frac{1}{x^2}$ **6.** $f(x) = \frac{4}{(x-2)^3}$

7.
$$f(x) = \frac{2+x}{2-x}$$

8. $f(x) = \frac{1-5x}{1+2x}$
9. $f(x) = \frac{x^3}{x^2-1}$
10. $f(x) = \frac{2x^2}{x+1}$
11. $f(x) = \frac{3x^2+1}{x^2+x+9}$
12. $f(x) = \frac{3x^2+x-5}{x^2+1}$

In Exercises 13–16, match the rational function with its graph. [The graphs are labeled (a), (b), (c), and (d).]



In Exercises 17–20, find the zeros (if any) of the rational function.

17. $g(x) = \frac{x^2 - 1}{x + 1}$ **18.** $h(x) = 2 + \frac{5}{x^2 + 2}$ **19.** $f(x) = 1 - \frac{3}{x - 3}$ **20.** $g(x) = \frac{x^3 - 8}{x^2 + 1}$ In Exercises 21–26, find the domain of the function and identify any horizontal and vertical asymptotes.

21.
$$f(x) = \frac{x-4}{x^2-16}$$

22. $f(x) = \frac{x+3}{x^2-9}$
23. $f(x) = \frac{x^2-1}{x^2-2x-3}$
24. $f(x) = \frac{x^2-4}{x^2-3x+2}$
25. $f(x) = \frac{x^2-3x-4}{2x^2+x-1}$
26. $f(x) = \frac{6x^2-11x+3}{6x^2-7x-3}$

In Exercises 27–46, (a) state the domain of the function, (b) identify all intercepts, (c) find any vertical and horizontal asymptotes, and (d) plot additional solution points as needed to sketch the graph of the rational function.

27. $f(x) = \frac{1}{x+2}$	28. $f(x) = \frac{1}{x-3}$
29. $h(x) = \frac{-1}{x+2}$	30. $g(x) = \frac{1}{3-x}$
31. $C(x) = \frac{5+2x}{1+x}$	32. $P(x) = \frac{1-3x}{1-x}$
33. $f(x) = \frac{x^2}{x^2 + 9}$	34. $f(t) = \frac{1-2t}{t}$
35. $g(s) = \frac{s}{s^2 + 1}$	36. $f(x) = -\frac{1}{(x-2)^2}$
37. $h(x) = \frac{x^2 - 5x + 4}{x^2 - 4}$	38. $g(x) = \frac{x^2 - 2x - 8}{x^2 - 9}$
39. $f(x) = \frac{2x^2 - 5x - 3}{x^3 - 2x^2 - x + 2}$	
40. $f(x) = \frac{x^2 - x - 2}{x^3 - 2x^2 - 5x + 6}$	
41. $f(x) = \frac{x^2 + 3x}{x^2 + x - 6}$	42. $f(x) = \frac{5(x+4)}{x^2 + x - 12}$
43. $f(x) = \frac{2x^2 - 5x + 2}{2x^2 - x - 6}$	44. $f(x) = \frac{3x^2 - 8x + 4}{2x^2 - 3x - 2}$
45. $f(t) = \frac{t^2 - 1}{t + 1}$	46. $f(x) = \frac{x^2 - 16}{x - 4}$

Analytical, Numerical, and Graphical Analysis In Exercises 47–50, do the following.

- (a) Determine the domains of *f* and *g*.
- (b) Simplify *f* and find any vertical asymptotes of the graph of *f*.
- (c) Compare the functions by completing the table.
- (d) Use a graphing utility to graph *f* and *g* in the same viewing window.
- (e) Explain why the graphing utility may not show the difference in the domains of *f* and *g*.

47.
$$f(x) = \frac{x^2 - 1}{x + 1}$$
, $g(x) = x - 1$

x
 -3
 -2
 -1.5
 -1
 -0.5
 0
 1

 f(x)

$$g(x)$$
 $g(x)$
 $g(x)$

48.
$$f(x) = \frac{x^2(x-2)}{x^2-2x}$$
, $g(x) = x$

x	-1	0	1	1.5	2	2.5	3
f(x)							
g(x)							

49.
$$f(x) = \frac{x-2}{x^2-2x}, \quad g(x) = \frac{1}{2}$$

x	-0.5	0	0.5	1	1.5	2	3
f(x)							
g(x)							

50.
$$f(x) = \frac{2x-6}{x^2-7x+12}$$
, $g(x) = \frac{2}{x-7x+12}$

x	0	1	2	3	4	5	6
f(x)							
g(x)							

In Exercises 51–64, (a) state the domain of the function, (b) identify all intercepts, (c) identify any vertical and slant asymptotes, and (d) plot additional solution points as needed to sketch the graph of the rational function.

4

51.
$$h(x) = \frac{x^2 - 4}{x}$$

52. $g(x) = \frac{x^2 + 5}{x}$
53. $f(x) = \frac{2x^2 + 1}{x}$
54. $f(x) = \frac{1 - x^2}{x}$
55. $g(x) = \frac{x^2 + 1}{x}$
56. $h(x) = \frac{x^2}{x - 1}$
57. $f(t) = -\frac{t^2 + 1}{t + 5}$
58. $f(x) = \frac{x^2}{3x + 1}$
59. $f(x) = \frac{x^3}{x^2 - 1}$
60. $g(x) = \frac{x^3}{2x^2 - 8}$
61. $f(x) = \frac{x^2 - x + 1}{x - 1}$
62. $f(x) = \frac{2x^2 - 5x + 5}{x - 2}$

63.
$$f(x) = \frac{2x^3 - x^2 - 2x + 1}{x^2 + 3x + 2}$$

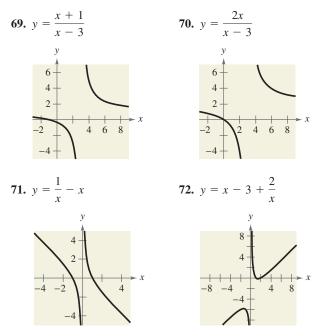
64.
$$f(x) = \frac{2x^3 + x^2 - 8x - 4}{x^2 - 3x + 2}$$

▶ In Exercises 65–68, use a graphing utility to graph the rational function. Give the domain of the function and identify any asymptotes. Then zoom out sufficiently far so that the graph appears as a line. Identify the line.

65.
$$f(x) = \frac{x^2 + 5x + 8}{x + 3}$$

66. $f(x) = \frac{2x^2 + x}{x + 1}$
67. $g(x) = \frac{1 + 3x^2 - x^3}{x^2}$
68. $h(x) = \frac{12 - 2x - x^2}{2(4 + x)}$

Graphical Reasoning In Exercises 69–72, (a) use the graph to determine any x-intercepts of the graph of the rational function and (b) set y = 0 and solve the resulting equation to confirm your result in part (a).



73. *Pollution* The cost *C* (in millions of dollars) of removing p% of the industrial and municipal pollutants discharged into a river is given by

$$C = \frac{255p}{100 - p}, \quad 0 \le p < 100.$$

(a) Use a graphing utility to graph the cost function.

- (b) Find the costs of removing 10%, 40%, and 75% of the pollutants.
- (c) According to this model, would it be possible to remove 100% of the pollutants? Explain.
- 74. *Recycling* In a pilot project, a rural township is given recycling bins for separating and storing recyclable products. The cost C (in dollars) for supplying bins to p% of the population is given by

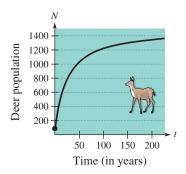
$$C = \frac{25,000p}{100 - p}, \quad 0 \le p < 100.$$

Section 2.6

- (a) Use a graphing utility to graph the cost function.
 - (b) Find the costs of supplying bins to 15%, 50%, and 90% of the population.
 - (c) According to this model, would it be possible to supply bins to 100% of the residents? Explain.
- **75.** *Population Growth* The game commission introduces 100 deer into newly acquired state game lands. The population *N* of the herd is modeled by

$$N = \frac{20(5+3t)}{1+0.04t}, \quad t \ge 0$$

where *t* is the time in years (see figure).

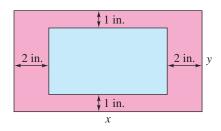


- (a) Find the populations when t = 5, t = 10, and t = 25.
- (b) What is the limiting size of the herd as time increases?
- **76.** Concentration of a Mixture A 1000-liter tank contains 50 liters of a 25% brine solution. You add *x* liters of a 75% brine solution to the tank.
 - (a) Show that the concentration *C*, the proportion of brine to total solution, in the final mixture is

$$C = \frac{3x + 50}{4(x + 50)}.$$

- (b) Determine the domain of the function based on the physical constraints of the problem.
- (c) Sketch a graph of the concentration function.
- (d) As the tank is filled, what happens to the rate at which the concentration of brine is increasing? What percent does the concentration of brine appear to approach?

77. *Page Design* A page that is *x* inches wide and *y* inches high contains 30 square inches of print. The top and bottom margins are 1 inch deep and the margins on each side are 2 inches wide (see figure).



(a) Show that the total area A on the page is

$$A = \frac{2x(x+11)}{x-4}.$$

- (b) Determine the domain of the function based on the physical constraints of the problem.
- (c) Use a graphing utility to graph the area function and approximate the page size for which the least amount of paper will be used. Verify your answer numerically using the *table* feature of the graphing utility.
- **78.** *Page Design* A rectangular page is designed to contain 64 square inches of print. The margins at the top and bottom of the page are each 1 inch deep. The margins on each side are $1\frac{1}{2}$ inches wide. What should the dimensions of the page be so that the least amount of paper is used?

Model It

79. *Average Speed* A driver averaged 50 miles per hour on the round trip between Akron, Ohio, and Columbus, Ohio, 100 miles away. The average speeds for going and returning were *x* and *y* miles per hour, respectively.

(a) Show that
$$y = \frac{25x}{x - 25}$$

- (b) Determine the vertical and horizontal asymptotes of the graph of the function.
- (c) Use a graphing utility to graph the function.
 - (d) Complete the table.

x	30	35	40	45	50	55	60
у							

- (e) Are the results in the table what you expected? Explain.
- (f) Is it possible to average 20 miles per hour in one direction and still average 50 miles per hour on the round trip? Explain.

80. *Sales* The sales *S* (in millions of dollars) for the Yankee Candle Company in the years 1998 through 2003 are shown in the table. (Source: The Yankee Candle Company)

1998	184.5	1999	256.6	2000	338.8
2001	379.8	2002	444.8	2003	508.6

A model for these data is given by

$$S = \frac{5.816t^2 - 130.68}{0.004t^2 + 1.00}, \quad 8 \le t \le 13$$

where t represents the year, with t = 8 corresponding to 1998.

- (a) Use a graphing utility to plot the data and graph the model in the same viewing window. How well does the model fit the data?
 - (b) Use the model to estimate the sales for the Yankee Candle Company in 2008.
 - (c) Would this model be useful for estimating sales after 2008? Explain.

Synthesis

True or False? In Exercises 81 and 82, determine whether the statement is true or false. Justify your answer.

- 81. A polynomial can have infinitely many vertical asymptotes.
- **82.** The graph of a rational function can never cross one of its asymptotes.

Think About It In Exercises 83 and 84, write a rational function *f* that has the specified characteristics. (There are many correct answers.)

- **83.** Vertical asymptote: None
 - Horizontal asymptote: y = 2
- **84.** Vertical asymptote: x = -2, x = 1Horizontal asymptote: None

Skills Review

In Exercises 85–88, completely factor the expression.

85.	$x^{2} -$	15x + 56	86.	$3x^2 + 23x - 36$
87.	$x^{3} -$	$5x^2 + 4x - 20$	88.	$x^3 + 6x^2 - 2x - 12$

In Exercises 93–96, solve the inequality and graph the solution on the real number line.

89. $10 - 3x \le 0$	90. $5 - 2x > 5(x + 1)$
91. $ 4(x-2) < 20$	92. $\frac{1}{2} 2x+3 \ge 5$

93. Make a Decision To work an extended application analyzing the total manpower of the Department of Defense, visit this text's website at *college.hmco.com*. (Data Source: U.S. Census Bureau)

2.7 Nonlinear Inequalities

What you should learn

- Solve polynomial inequalities.
- · Solve rational inequalities.
- Use inequalities to model and solve real-life problems.

Why you should learn it

Inequalities can be used to model and solve real-life problems. For instance, in Exercise 73 on page 205, a polynomial inequality is used to model the percent of households that own a television and have cable in the United States.



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Polynomial Inequalities

To solve a polynomial inequality such as $x^2 - 2x - 3 < 0$, you can use the fact that a polynomial can change signs only at its zeros (the *x*-values that make the polynomial equal to zero). Between two consecutive zeros, a polynomial must be entirely positive or entirely negative. This means that when the real zeros of a polynomial are put in order, they divide the real number line into intervals in which the polynomial has no sign changes. These zeros are the **critical numbers** of the inequality, and the resulting intervals are the **test intervals** for the inequality. For instance, the polynomial above factors as

$$x^2 - 2x - 3 = (x + 1)(x - 3)$$

and has two zeros, x = -1 and x = 3. These zeros divide the real number line into three test intervals:

 $(-\infty, -1)$, (-1, 3), and $(3, \infty)$. (See Figure 2.51.)

So, to solve the inequality $x^2 - 2x - 3 < 0$, you need only test one value from each of these test intervals to determine whether the value satisfies the original inequality. If so, you can conclude that the interval is a solution of the inequality.

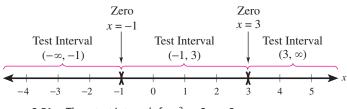


FIGURE 2.51 Three test intervals for $x^2 - 2x - 3$

You can use the same basic approach to determine the test intervals for any polynomial.

Finding Test Intervals for a Polynomial

To determine the intervals on which the values of a polynomial are entirely negative or entirely positive, use the following steps.

- 1. Find all real zeros of the polynomial, and arrange the zeros in increasing order (from smallest to largest). These zeros are the critical numbers of the polynomial.
- 2. Use the critical numbers of the polynomial to determine its test intervals.
- **3.** Choose one representative *x*-value in each test interval and evaluate the polynomial at that value. If the value of the polynomial is negative, the polynomial will have negative values for every *x*-value in the interval. If the value of the polynomial is positive, the polynomial will have positive values for every *x*-value in the interval.

Example 1 Solving a Polynomial Inequality

Solve

 $x^2 - x - 6 < 0.$

Solution

By factoring the polynomial as

 $x^2 - x - 6 = (x + 2)(x - 3)$

you can see that the critical numbers are x = -2 and x = 3. So, the polynomial's test intervals are

 $(-\infty, -2)$, (-2, 3), and $(3, \infty)$. Test intervals

In each test interval, choose a representative x-value and evaluate the polynomial.

Test Interval	x-Value	Polynomial Value	Conclusion
$(-\infty, -2)$	x = -3	$(-3)^2 - (-3) - 6 = 6$	Positive
(-2, 3)	x = 0	$(0)^2 - (0) - 6 = -6$	Negative
$(3,\infty)$	x = 4	$(4)^2 - (4) - 6 = 6$	Positive

From this you can conclude that the inequality is satisfied for all x-values in (-2, 3). This implies that the solution of the inequality $x^2 - x - 6 < 0$ is the interval (-2, 3), as shown in Figure 2.52. Note that the original inequality contains a less than symbol. This means that the solution set does not contain the endpoints of the test interval (-2, 3).

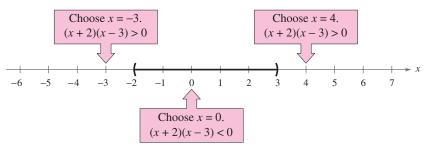


FIGURE 2.52

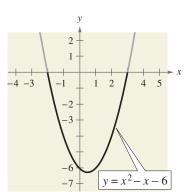
CHECKPOINT Now try Exercise 13.

As with linear inequalities, you can check the reasonableness of a solution by substituting x-values into the original inequality. For instance, to check the solution found in Example 1, try substituting several x-values from the interval (-2, 3) into the inequality

$$x^2 - x - 6 < 0$$

Regardless of which x-values you choose, the inequality should be satisfied.

You can also use a graph to check the result of Example 1. Sketch the graph of $y = x^2 - x - 6$, as shown in Figure 2.53. Notice that the graph is below the *x*-axis on the interval (-2, 3).





In Example 1, the polynomial inequality was given in general form (with the polynomial on one side and zero on the other). Whenever this is not the case, you should begin the solution process by writing the inequality in general form.

Example 2

2 Solving a Polynomial Inequality

Solve $2x^3 - 3x^2 - 32x > -48$.

Solution

Begin by writing the inequality in general form.

$2x^3 - 3x^2 - 32x > -48$	Write original inequality.
$2x^3 - 3x^2 - 32x + 48 > 0$	Write in general form.
(x-4)(x+4)(2x-3) > 0	Factor.

The critical numbers are x = -4, $x = \frac{3}{2}$, and x = 4, and the test intervals are $(-\infty, -4)$, $(-4, \frac{3}{2})$, $(\frac{3}{2}, 4)$, and $(4, \infty)$.

Test Interval	x-Value	Polynomial Value	Conclusion
$(-\infty, -4)$	x = -5	$2(-5)^3 - 3(-5)^2 - 32(-5) + 48$	Negative
$\left(-4,\frac{3}{2}\right)$	x = 0	$2(0)^3 - 3(0)^2 - 32(0) + 48$	Positive
$\left(\frac{3}{2}, 4\right)$	x = 2	$2(2)^3 - 3(2)^2 - 32(2) + 48$	Negative
$(4,\infty)$	x = 5	$2(5)^3 - 3(5)^2 - 32(5) + 48$	Positive

From this you can conclude that the inequality is satisfied on the open intervals $\left(-4, \frac{3}{2}\right)$ and $\left(4, \infty\right)$. Therefore, the solution set consists of all real numbers in the intervals $\left(-4, \frac{3}{2}\right)$ and $\left(4, \infty\right)$, as shown in Figure 2.54.

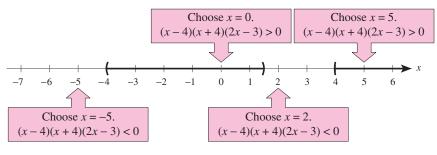


FIGURE 2.54



Now try Exercise 21.

When solving a polynomial inequality, be sure you have accounted for the particular type of inequality symbol given in the inequality. For instance, in Example 2, note that the original inequality contained a "greater than" symbol and the solution consisted of two open intervals. If the original inequality had been

$$2x^3 - 3x^2 - 32x \ge -48$$

the solution would have consisted of the closed interval $\left[-4, \frac{3}{2}\right]$ and the interval $\left[4, \infty\right)$.

STUDY TIP

You may find it easier to determine the sign of a polynomial from its *factored* form. For instance, in Example 2, if the test value x = 2 is substituted into the factored form

$$(x-4)(x+4)(2x-3)$$

you can see that the sign pattern of the factors is

(-)(+)(+)

which yields a negative result. Try using the factored forms of the polynomials to determine the signs of the polynomials in the test intervals of the other examples in this section. Each of the polynomial inequalities in Examples 1 and 2 has a solution set that consists of a single interval or the union of two intervals. When solving the exercises for this section, watch for unusual solution sets, as illustrated in Example 3.

Example 3 Unusual Solution Sets

a. The solution set of the following inequality consists of the entire set of real numbers, $(-\infty, \infty)$. In other words, the value of the quadratic $x^2 + 2x + 4$ is positive for every real value of x.

 $x^2 + 2x + 4 > 0$

b. The solution set of the following inequality consists of the single real number $\{-1\}$, because the quadratic $x^2 + 2x + 1$ has only one critical number, x = -1, and it is the only value that satisfies the inequality.

 $x^2 + 2x + 1 \le 0$

c. The solution set of the following inequality is empty. In other words, the quadratic $x^2 + 3x + 5$ is not less than zero for any value of x.

 $x^2 + 3x + 5 < 0$

d. The solution set of the following inequality consists of all real numbers except x = 2. In interval notation, this solution set can be written as $(-\infty, 2) \cup (2, \infty)$.

 $x^2 - 4x + 4 > 0$

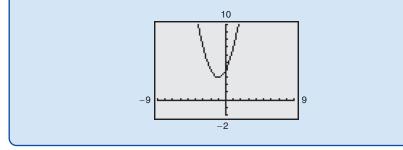
CHECKPOINT Now try Exercise 25.

Exploration

You can use a graphing utility to verify the results in Example 3. For instance, the graph of $y = x^2 + 2x + 4$ is shown below. Notice that the *y*-values are greater than 0 for all values of *x*, as stated in Example 3(a). Use the graphing utility to graph the following:

 $y = x^2 + 2x + 1$ $y = x^2 + 3x + 5$ $y = x^2 - 4x + 4$

Explain how you can use the graphs to verify the results of parts (b), (c), and (d) of Example 3.



Rational Inequalities

The concepts of critical numbers and test intervals can be extended to rational inequalities. To do this, use the fact that the value of a rational expression can change sign only at its *zeros* (the *x*-values for which its numerator is zero) and its *undefined values* (the *x*-values for which its denominator is zero). These two types of numbers make up the *critical numbers* of a rational inequality. When solving a rational inequality, begin by writing the inequality in general form with the rational expression on the left and zero on the right.

Example 4 Solving a Rational Inequality

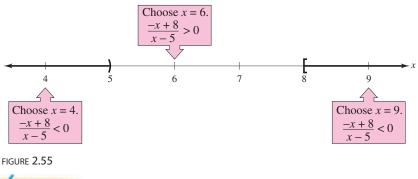
Solve
$$\frac{2x-7}{x-5} \le 3$$

Solution

$\frac{2x-7}{x-5} \le 3$	Write original inequality.
$\frac{2x-7}{x-5} - 3 \le 0$	Write in general form.
$\frac{2x - 7 - 3x + 15}{x - 5} \le 0$	Find the LCD and add fractions.
$\frac{-x+8}{x-5} \le 0$	Simplify.

Critical numbers: x = 5, x = 8 Zeros and undefined values of rational expression Test intervals: $(-\infty, 5), (5, 8), (8, \infty)$ Test: Is $\frac{-x+8}{x-5} \le 0$?

After testing these intervals, as shown in Figure 2.55, you can see that the inequality is satisfied on the open intervals $(-\infty, 5)$ and $(8, \infty)$. Moreover, because (-x + 8)/(x - 5) = 0 when x = 8, you can conclude that the solution set consists of all real numbers in the intervals $(-\infty, 5) \cup [8, \infty)$. (Be sure to use a closed interval to indicate that *x* can equal 8.)





Applications

One common application of inequalities comes from business and involves profit, revenue, and cost. The formula that relates these three quantities is

$$\begin{array}{l} \text{Profit} &= \text{Revenue} - \text{Cost} \\ P &= R - C. \end{array}$$



Increasing the Profit for a Product



The marketing department of a calculator manufacturer has determined that the demand for a new model of calculator is

$$p = 100 - 0.00001x$$
, $0 \le x \le 10,000,000$ Demand equation

where p is the price per calculator (in dollars) and x represents the number of calculators sold. (If this model is accurate, no one would be willing to pay \$100 for the calculator. At the other extreme, the company couldn't sell more than 10 million calculators.) The revenue for selling x calculators is

$$R = xp = x(100 - 0.00001x)$$
 Revenue equation

as shown in Figure 2.56. The total cost of producing x calculators is \$10 per calculator plus a development cost of \$2,500,000. So, the total cost is

$$C = 10x + 2,500,000.$$
 Cost equation

What price should the company charge per calculator to obtain a profit of at least \$190,000,000?

Solution

10

8

Verbal
Model: Profit = Revenue - Cost
Equation:
$$P = R - C$$

 $P = 100x - 0.00001x^2 - (10x + 2,500,000)$
 $P = -0.00001x^2 + 90x - 2,500,000$

To answer the question, solve the inequality

 $P \ge 190,000,000$

 $-0.00001x^{2} + 90x - 2.500.000 \ge 190.000.000.$

When you write the inequality in general form, find the critical numbers and the test intervals, and then test a value in each test interval, you can find the solution to be

 $3,500,000 \le x \le 5,500,000$

as shown in Figure 2.57. Substituting the x-values in the original price equation shows that prices of

$$45.00 \le p \le 65.00$$

will yield a profit of at least \$190,000,000.

Number of units sold (in millions) Calculators F

Calculators

200 Profit (in millions of dollars) 150 100 50 0 -50 -100 0 2 4 6 8 10 Number of units sold (in millions)

FIGURE 2.56

Revenue (in millions of dollars)

R

250

200

150

100

50

0

2 4 6

FIGURE 2.57

Another common application of inequalities is finding the domain of an expression that involves a square root, as shown in Example 6.

Example 6 Finding the Domain of an Expression

Find the domain of $\sqrt{64 - 4x^2}$.

Algebraic Solution

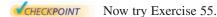
Remember that the domain of an expression is the set of all x-values for which the expression is defined. Because $\sqrt{64 - 4x^2}$ is defined (has real values) only if $64 - 4x^2$ is nonnegative, the domain is given by $64 - 4x^2 \ge 0$.

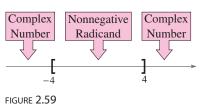
$64 - 4x^2 \ge 0$	Write in general form.
$16 - x^2 \ge 0$	Divide each side by 4.
$(4-x)(4+x) \ge 0$	Write in factored form.

So, the inequality has two critical numbers: x = -4 and x = 4. You can use these two numbers to test the inequality as follows.

Critical numbers:x = -4, x = 4Test intervals: $(-\infty, -4), (-4, 4), (4, \infty)$ Test:For what values of x is $\sqrt{64 - 4x^2} \ge 0$?

A test shows that the inequality is satisfied in the *closed interval* [-4, 4]. So, the domain of the expression $\sqrt{64 - 4x^2}$ is the interval [-4, 4].





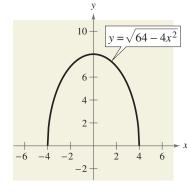
To analyze a test interval, choose a representative x-value in the interval and evaluate the expression at that value. For instance, in Example 6, if you substitute any number from the interval [-4, 4] into the expression $\sqrt{64 - 4x^2}$ you will obtain a nonnegative number under the radical symbol that simplifies to a real number. If you substitute any number from the intervals $(-\infty, -4)$ and $(4, \infty)$ you will obtain a complex number. It might be helpful to draw a visual representation of the intervals as shown in Figure 2.59.



described on page 202. Write a paragraph discussing why it might be beneficial to solve P < 0 if you owned a business. Use the situation described in Example 5 to illustrate your reasoning.

Graphical Solution

Begin by sketching the graph of the equation $y = \sqrt{64 - 4x^2}$, as shown in Figure 2.58. From the graph, you can determine that the *x*-values extend from -4 to 4 (including -4 and 4). So, the domain of the expression $\sqrt{64 - 4x^2}$ is the interval [-4, 4].





2.7 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. To solve a polynomial inequality, find the _____ numbers of the polynomial, and use these numbers to create ______ for the inequality.
- 2. The critical numbers of a rational expression are its ______ and its ______.
- 3. The formula that relates cost, revenue, and profit is _____

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–4, determine whether each value of x is a solution of the inequality.

Inequality	Val	ues
1. $x^2 - 3 < 0$	(a) $x = 3$	(b) $x = 0$
	(c) $x = \frac{3}{2}$	(d) $x = -5$
2. $x^2 - x - 12 \ge 0$	(a) $x = 5$	(b) $x = 0$
	(c) $x = -4$	(d) $x = -3$
$3. \ \frac{x+2}{x-4} \ge 3$	(a) $x = 5$ (c) $x = -\frac{9}{2}$. ,
$4. \ \frac{3x^2}{x^2+4} < 1$	(a) $x = -2$ (c) $x = 0$	(b) $x = -1$ (d) $x = 3$

In Exercises 5–8, find the critical numbers of the expression.

5. $2x^2 - x - 6$	6. $9x^3 - 25x^2$
7. 2 + $\frac{3}{x-5}$	8. $\frac{x}{x+2} - \frac{2}{x-1}$

In Exercises 9–26, solve the inequality and graph the solution on the real number line.

9. $x^2 \le 9$	10. $x^2 < 36$
11. $(x + 2)^2 < 25$	12. $(x-3)^2 \ge 1$
13. $x^2 + 4x + 4 \ge 9$	14. $x^2 - 6x + 9 < 16$
15. $x^2 + x < 6$	16. $x^2 + 2x > 3$
17. $x^2 + 2x - 3 < 0$	
18. $x^2 - 4x - 1 > 0$	
19. $x^2 + 8x - 5 \ge 0$	
20. $-2x^2 + 6x + 15 \le 0$	
21. $x^3 - 3x^2 - x + 3 > 0$	
22. $x^3 + 2x^2 - 4x - 8 \le 0$	
23. $x^3 - 2x^2 - 9x - 2 \ge -20$	
24. $2x^3 + 13x^2 - 8x - 46 \ge 6$	
25. $4x^2 - 4x + 1 \le 0$	
26. $x^2 + 3x + 8 > 0$	

In Exercises 27–32, solve the inequality and write the solution set in interval notation.

27. $4x^3 - 6x^2 < 0$	28. $4x^3 - 12x^2 > 0$
29. $x^3 - 4x \ge 0$	30. $2x^3 - x^4 \le 0$
31. $(x-1)^2(x+2)^3 \ge 0$	32. $x^4(x-3) \le 0$

Graphical Analysis In Exercises 33–36, use a graphing utility to graph the equation. Use the graph to approximate the values of x that satisfy each inequality.

Equation	Inequalities		
33. $y = -x^2 + 2x + 3$	(a) $y \leq 0$	(b) $y \ge 3$	
34. $y = \frac{1}{2}x^2 - 2x + 1$	(a) $y \leq 0$	(b) $y \ge 7$	
35. $y = \frac{1}{8}x^3 - \frac{1}{2}x$	(a) $y \ge 0$	(b) $y \le 6$	
36. $y = x^3 - x^2 - 16x + 16$	(a) $y \leq 0$	(b) <i>y</i> ≥ 36	

In Exercises 37–50, solve the inequality and graph the solution on the real number line.

37.	$\frac{1}{x} - x > 0$	38.	$\frac{1}{x} - 4 < 0$
39.	$\frac{x+6}{x+1} - 2 < 0$	40.	$\frac{x+12}{x+2} - 3 \ge 0$
41.	$\frac{3x-5}{x-5} > 4$	42.	$\frac{5+7x}{1+2x} < 4$
43.	$\frac{4}{x+5} > \frac{1}{2x+3}$	44.	$\frac{5}{x-6} > \frac{3}{x+2}$
45.	$\frac{1}{x-3} \le \frac{9}{4x+3}$	46.	$\frac{1}{x} \ge \frac{1}{x+3}$
47.	$\frac{x^2+2x}{x^2-9} \le 0$		
48.	$\frac{x^2 + x - 6}{x} \ge 0$		
49.	$\frac{5}{x-1} - \frac{2x}{x+1} < 1$		
50.	$\frac{3x}{x-1} \le \frac{x}{x+4} + 3$		

Graphical Analysis In Exercises 51–54, use a graphing utility to graph the equation. Use the graph to approximate the values of *x* that satisfy each inequality.

Equation	Inequalities		
51. $y = \frac{3x}{x-2}$	(a) $y \leq 0$	(b) $y \ge 6$	
52. $y = \frac{2(x-2)}{x+1}$	(a) $y \le 0$	(b) $y \ge 8$	
53. $y = \frac{2x^2}{x^2 + 4}$	(a) $y \ge 1$	(b) $y \le 2$	
54. $y = \frac{5x}{x^2 + 4}$	(a) $y \ge 1$	(b) $y \le 0$	

In Exercises 55–60, find the domain of *x* in the expression. Use a graphing utility to verify your result.

55.
$$\sqrt{4-x^2}$$

56. $\sqrt{x^2-4}$
57. $\sqrt{x^2-7x+12}$
58. $\sqrt{144-9x^2}$
59. $\sqrt{\frac{x}{x^2-2x-35}}$
60. $\sqrt{\frac{x}{x^2-9}}$

In Exercises 61–66, solve the inequality. (Round your answers to two decimal places.)

61.
$$0.4x^2 + 5.26 < 10.2$$

62. $-1.3x^2 + 3.78 > 2.12$
63. $-0.5x^2 + 12.5x + 1.6 > 0$
64. $1.2x^2 + 4.8x + 3.1 < 5.3$
65. $\frac{1}{2.3x - 5.2} > 3.4$

- **66.** $\frac{1}{3.1x 3.7} > 5.8$
- **67.** *Height of a Projectile* A projectile is fired straight upward from ground level with an initial velocity of 160 feet per second.
 - (a) At what instant will it be back at ground level?
 - (b) When will the height exceed 384 feet?
- **68.** *Height of a Projectile* A projectile is fired straight upward from ground level with an initial velocity of 128 feet per second.
 - (a) At what instant will it be back at ground level?
 - (b) When will the height be less than 128 feet?
- **69.** *Geometry* A rectangular playing field with a perimeter of 100 meters is to have an area of at least 500 square meters. Within what bounds must the length of the rectangle lie?
- **70.** *Geometry* A rectangular parking lot with a perimeter of 440 feet is to have an area of at least 8000 square feet. Within what bounds must the length of the rectangle lie?

71. *Cost, Revenue, and Profit* The revenue and cost equations for a product are

R = x(75 - 0.0005x) and C = 30x + 250,000

where R and C are measured in dollars and x represents the number of units sold. How many units must be sold to obtain a profit of at least \$750,000? What is the price per unit?

72. *Cost, Revenue, and Profit* The revenue and cost equations for a product are

R = x(50 - 0.0002x) and C = 12x + 150,000

where *R* and *C* are measured in dollars and *x* represents the number of units sold. How many units must be sold to obtain a profit of at least 1,650,000? What is the price per unit?

Model It

73. *Cable Television* The percents *C* of households in the United States that owned a television and had cable from 1980 to 2003 can be modeled by

$$C = 0.0031t^3 - 0.216t^2 + 5.54t + 19.1,$$

$$0 \le t \le 23$$

where *t* is the year, with t = 0 corresponding to 1980. (Source: Nielsen Media Research)

(a) Use a graphing utility to graph the equation.

(b) Complete the table to determine the year in which the percent of households that own a television and have cable will exceed 75%.

t	24	26	28	30	32	34
С						

- (c) Use the *trace* feature of a graphing utility to verify your answer to part (b).
 - (d) Complete the table to determine the years during which the percent of households that own a television and have cable will be between 85% and 100%.

t	36	37	38	39	40	41	42	43
С								

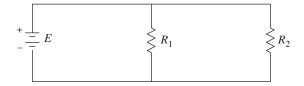
- (e) Use the *trace* feature of a graphing utility to verify your answer to part (d).
 - (f) Explain why the model may give values greater than 100% even though such values are not reasonable.

4

- 74. Safe Load The maximum safe load uniformly distributed over a one-foot section of a two-inch-wide wooden beam is approximated by the model Load = $168.5d^2 472.1$, where *d* is the depth of the beam.
 - (a) Evaluate the model for d = 4, d = 6, d = 8, d = 10, and d = 12. Use the results to create a bar graph.
 - (b) Determine the minimum depth of the beam that will safely support a load of 2000 pounds.
- **75.** *Resistors* When two resistors of resistances R_1 and R_2 are connected in parallel (see figure), the total resistance *R* satisfies the equation

$$\frac{1}{R} = \frac{1}{R_1} + \frac{1}{R_2}.$$

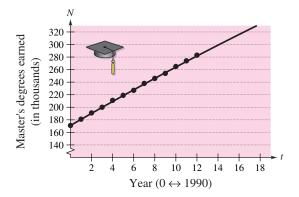
Find R_1 for a parallel circuit in which $R_2 = 2$ ohms and R must be at least 1 ohm.



76. *Education* The numbers N (in thousands) of master's degrees earned by women in the United States from 1990 to 2002 are approximated by the model

 $N = -0.03t^2 + 9.6t + 172$

where *t* represents the year, with t = 0 corresponding to 1990 (see figure). (Source: U.S. National Center for Education Statistics)



- (a) According to the model, during what year did the number of master's degrees earned by women exceed 220,000?
- (b) Use the graph to verify the result of part (a).
- (c) According to the model, during what year will the number of master's degrees earned by women exceed 320,000?
- (d) Use the graph to verify the result of part (c).

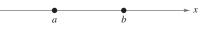
Synthesis

True or False? In Exercises 77 and 78, determine whether the statement is true or false. Justify your answer.

- **77.** The zeros of the polynomial $x^3 2x^2 11x + 12 \ge 0$ divide the real number line into four test intervals.
- **78.** The solution set of the inequality $\frac{3}{2}x^2 + 3x + 6 \ge 0$ is the entire set of real numbers.

Exploration In Exercises 79–82, find the interval for *b* such that the equation has at least one real solution.

- **79.** $x^2 + bx + 4 = 0$ **80.** $x^2 + bx - 4 = 0$ **81.** $3x^2 + bx + 10 = 0$
- **51.** 5x + bx + 10 = 0
- **82.** $2x^2 + bx + 5 = 0$
- **83.** (a) Write a conjecture about the intervals for *b* in Exercises 79–82. Explain your reasoning.
 - (b) What is the center of each interval for *b* in Exercises 79–82?
- **84.** Consider the polynomial (x a)(x b) and the real number line shown below.



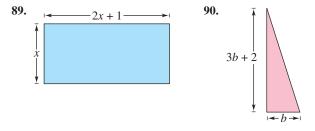
- (a) Identify the points on the line at which the polynomial is zero.
- (b) In each of the three subintervals of the line, write the sign of each factor and the sign of the product.
- (c) For what *x*-values does the polynomial change signs?

Skills Review

In Exercises 85–88, factor the expression completely.

85. $4x^2 + 20x + 25$ **86.** $(x + 3)^2 - 16$ **87.** $x^2(x + 3) - 4(x + 3)$ **88.** $2x^4 - 54x$

In Exercises 89 and 90, write an expression for the area of the region.



2 Chapter Summary

What did you learn?

Section 2.1 Analyze graphs of quadratic functions (<i>p. 128</i>).	Review Exercises 1,2
 Analyze graphs of quadratic functions (p. 128). Write quadratic functions in standard form and use the results to sketch graphs of functions (p. 131). 	3–18
\Box Use quadratic functions to model and solve real-life problems (<i>p</i> . 133).	19–22
Section 2.2	22, 20
 Use transformations to sketch graphs of polynomial functions (p. 139). Use the Leading Coefficient Test to determine the end behavior 	23–28 29–32
of graphs of polynomial functions (<i>p. 141</i>).	_,
□ Find and use zeros of polynomial functions as sketching aids (<i>p. 142</i>).	33–42
Use the Intermediate Value Theorem to help locate zeros of polynomial functions (p. 146).	43–46
Section 2.3	
\Box Use long division to divide polynomials by other polynomials (<i>p. 153</i>).	47–52
□ Use synthetic division to divide polynomials by binomials of the form $(x - k)$ (p. 156).	53–60
\Box Use the Remainder Theorem and the Factor Theorem (p. 157).	61–64
Section 2.4	
\Box Use the imaginary unit <i>i</i> to write complex numbers (<i>p. 162</i>).	65–68
\Box Add, subtract, and multiply complex numbers (<i>p. 163</i>).	69–74
Use complex conjugates to write the quotient of two complex numbers in standard form (p. 165).	75–78
□ Find complex solutions of quadratic equations (<i>p. 166</i>).	79–82
Section 2.5	
Use the Fundamental Theorem of Algebra to determine the number of zeros of polynomial functions (p. 169).	83–88
□ Find rational zeros of polynomial functions (<i>p. 170</i>).	89–96
\Box Find conjugate pairs of complex zeros (<i>p. 173</i>).	97, 98
Use factoring (p. 173), Descartes's Rule of Signs (p. 176), and the Upper and Lower Bound Rules (p. 177), to find zeros of polynomials.	99–110
Section 2.6	
\Box Find the domains of rational functions (<i>p. 184</i>).	111–114
□ Find the horizontal and vertical asymptotes of graphs of rational functions (<i>p</i> . 18	
\Box Analyze and sketch graphs of rational functions (<i>p. 187</i>).	119–130
□ Sketch graphs of rational functions that have slant asymptotes (<i>p. 190</i>).	131–134
Use rational functions to model and solve real-life problems (<i>p. 191</i>).	135–138
Section 2.7 Solve polynomial inequalities (p. 197), and rational inequalities (p. 201).	139–146
□ Use inequalities to model and solve real-life problems (<i>p. 202</i>).	147, 148
solution of the solution of the solution of the problems (p. 202).	147,140

Review Exercises

2.1 In Exercises 1 and 2, graph each function. Compare the graph of each function with the graph of $y = x^2$.

1. (a) $f(x) = 2x^2$

2

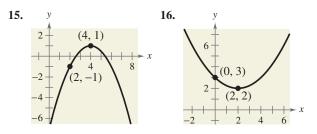
- (b) $g(x) = -2x^2$
- (c) $h(x) = x^2 + 2$
- (d) $k(x) = (x + 2)^2$
- **2.** (a) $f(x) = x^2 4$
 - (b) $g(x) = 4 x^2$
 - (c) $h(x) = (x 3)^2$
 - (d) $k(x) = \frac{1}{2}x^2 1$

In Exercises 3–14, write the quadratic function in standard form and sketch its graph. Identify the vertex, axis of symmetry, and *x*-intercept(s).

3.
$$g(x) = x^2 - 2x$$

4. $f(x) = 6x - x^2$
5. $f(x) = x^2 + 8x + 10$
6. $h(x) = 3 + 4x - x^2$
7. $f(t) = -2t^2 + 4t + 1$
8. $f(x) = x^2 - 8x + 12$
9. $h(x) = 4x^2 + 4x + 13$
10. $f(x) = x^2 - 6x + 1$
11. $h(x) = x^2 + 5x - 4$
12. $f(x) = 4x^2 + 4x + 5$
13. $f(x) = \frac{1}{3}(x^2 + 5x - 4)$
14. $f(x) = \frac{1}{2}(6x^2 - 24x + 22)$

In Exercises 15–18, write the standard form of the equation of the parabola that has the indicated vertex and whose graph passes through the given point.



17. Vertex: (1, -4); point: (2, -3)
18. Vertex: (2, 3); point: (-1, 6)

- 19. Geometry The perimeter of a rectangle is 200 meters.
 - (a) Draw a diagram that gives a visual representation of the problem. Label the length and width as *x* and *y*, respectively.
 - (b) Write *y* as a function of *x*. Use the result to write the area as a function of *x*.
 - (c) Of all possible rectangles with perimeters of 200 meters, find the dimensions of the one with the maximum area.
- **20.** *Maximum Revenue* The total revenue *R* earned (in dollars) from producing a gift box of candles is given by

 $R(p) = -10p^2 + 800p$

where p is the price per unit (in dollars).

- (a) Find the revenues when the prices per box are \$20, \$25, and \$30.
- (b) Find the unit price that will yield a maximum revenue. What is the maximum revenue? Explain your results.
- **21.** *Minimum Cost* A soft-drink manufacturer has daily production costs of

 $C = 70,000 - 120x + 0.055x^2$

where C is the total cost (in dollars) and x is the number of units produced. How many units should be produced each day to yield a minimum cost?

22. *Sociology* The average age of the groom at a first marriage for a given age of the bride can be approximated by the model

$$y = -0.107x^2 + 5.68x - 48.5, \quad 20 \le x \le 25$$

where y is the age of the groom and x is the age of the bride. Sketch a graph of the model. For what age of the bride is the average age of the groom 26? (Source: U.S. Census Bureau)

2.2 In Exercises 23–28, sketch the graphs of $y = x^n$ and the transformation.

23.
$$y = x^3$$
, $f(x) = -(x - 4)^3$
24. $y = x^3$, $f(x) = -4x^3$
25. $y = x^4$, $f(x) = 2 - x^4$
26. $y = x^4$, $f(x) = 2(x - 2)^4$
27. $y = x^5$, $f(x) = (x - 3)^5$
28. $y = x^5$, $f(x) = \frac{1}{2}x^5 + 3$

In Exercises 29–32, describe the right-hand and left-hand behavior of the graph of the polynomial function.

29.
$$f(x) = -x^2 + 6x + 9$$

30. $f(x) = \frac{1}{2}x^3 + 2x$
31. $g(x) = \frac{3}{4}(x^4 + 3x^2 + 2)$
32. $h(x) = -x^5 - 7x^2 + 10x$

In Exercises 33–38, find all the real zeros of the polynomial function. Determine the multiplicity of each zero and the number of turning points of the graph of the function. Use a graphing utility to verify your answers.

33.
$$f(x) = 2x^2 + 11x - 21$$
34. $f(x) = x(x+3)^2$ **35.** $f(t) = t^3 - 3t$ **36.** $f(x) = x^3 - 8x^2$ **37.** $f(x) = -12x^3 + 20x^2$ **38.** $g(x) = x^4 - x^3 - 2x^2$

In Exercises 39–42, sketch the graph of the function by (a) applying the Leading Coefficient Test, (b) finding the zeros of the polynomial, (c) plotting sufficient solution points, and (d) drawing a continuous curve through the points.

39.
$$f(x) = -x^3 + x^2 - 2$$

40. $g(x) = 2x^3 + 4x^2$
41. $f(x) = x(x^3 + x^2 - 5x + 3)$
42. $h(x) = 3x^2 - x^4$

In Exercises 43–46, (a) use the Intermediate Value Theorem and the *table* feature of a graphing utility to find intervals one unit in length in which the polynomial function is guaranteed to have a zero. (b) Adjust the table to approximate the zeros of the function. Use the *zero* or *root* feature of the graphing utility to verify your results.

43.
$$f(x) = 3x^3 - x^2 + 3$$

44. $f(x) = 0.25x^3 - 3.65x + 6.12$
45. $f(x) = x^4 - 5x - 1$
46. $f(x) = 7x^4 + 3x^3 - 8x^2 + 2$

2.3 In Exercises 47–52, use long division to divide.

47.
$$\frac{24x^2 - x - 8}{3x - 2}$$
48.
$$\frac{4x + 7}{3x - 2}$$
49.
$$\frac{5x^3 - 13x^2 - x + 2}{x^2 - 3x + 1}$$
50.
$$\frac{3x^4}{x^2 - 1}$$
51.
$$\frac{x^4 - 3x^3 + 4x^2 - 6x + 3}{x^2 + 2}$$
52.
$$\frac{6x^4 + 10x^3 + 13x^2 - 5x + 2}{2x^2 - 1}$$

In Exercises 53–56, use synthetic division to divide.

53.
$$\frac{6x^4 - 4x^3 - 27x^2 + 18x}{x - 2}$$
54.
$$\frac{0.1x^3 + 0.3x^2 - 0.5}{x - 5}$$
55.
$$\frac{2x^3 - 19x^2 + 38x + 24}{x - 4}$$
56.
$$\frac{3x^3 + 20x^2 + 29x - 12}{x + 3}$$

In Exercises 57 and 58, use synthetic division to determine whether the given values of *x* are zeros of the function.

57.
$$f(x) = 20x^4 + 9x^3 - 14x^2 - 3x$$

(a) $x = -1$ (b) $x = \frac{3}{4}$ (c) $x = 0$ (d) $x = 1$
58. $f(x) = 3x^3 - 8x^2 - 20x + 16$
(a) $x = 4$ (b) $x = -4$ (c) $x = \frac{2}{3}$ (d) $x = -1$

In Exercises 59 and 60, use synthetic division to find each function value.

59.
$$f(x) = x^4 + 10x^3 - 24x^2 + 20x + 44$$

(a) $f(-3)$ (b) $f(-1)$
60. $g(t) = 2t^5 - 5t^4 - 8t + 20$
(a) $g(-4)$ (b) $g(\sqrt{2})$

In Exercises 61–64, (a) verify the given factor(s) of the function f, (b) find the remaining factors of f, (c) use your results to write the complete factorization of f, (d) list all real zeros of f, and (e) confirm your results by using a graphing utility to graph the function.

	Function	Factor(s)
61.	$f(x) = x^3 + 4x^2 - 25x - 28$	(x - 4)
62.	$f(x) = 2x^3 + 11x^2 - 21x - 90$	(x + 6)
63.	$f(x) = x^4 - 4x^3 - 7x^2 + 22x + 24$	(x+2)(x-3)
64.	$f(x) = x^4 - 11x^3 + 41x^2 - 61x + 30$	(x-2)(x-5)

2.4 In Exercises 65–68, write the complex number in standard form.

65.
$$6 + \sqrt{-4}$$
66. $3 - \sqrt{-25}$ **67.** $i^2 + 3i$ **68.** $-5i + i^2$

In Exercises 69–74, perform the operation and write the result in standard form.

69.
$$(7 + 5i) + (-4 + 2i)$$

70. $\left(\frac{\sqrt{2}}{2} - \frac{\sqrt{2}}{2}i\right) - \left(\frac{\sqrt{2}}{2} + \frac{\sqrt{2}}{2}i\right)$
71. $5i(13 - 8i)$
72. $(1 + 6i)(5 - 2i)$
73. $(10 - 8i)(2 - 3i)$
74. $i(6 + i)(3 - 2i)$

In Exercises 75 and 76, write the quotient in standard form.

75.
$$\frac{6+i}{4-i}$$
 76. $\frac{3+2i}{5+i}$

In Exercises 77 and 78, perform the operation and write the result in standard form.

77.
$$\frac{4}{2-3i} + \frac{2}{1+i}$$
 78. $\frac{1}{2+i} - \frac{5}{1+4i}$

In Exercises 79-82, find all solutions of the equation.

79.
$$3x^2 + 1 = 0$$
80. $2 + 8x^2 = 0$ **81.** $x^2 - 2x + 10 = 0$ **82.** $6x^2 + 3x + 27 = 0$

2.5 In Exercises 83–88, find all the zeros of the function.

83. $f(x) = 3x(x-2)^2$ 84. $f(x) = (x-4)(x+9)^2$ 85. $f(x) = x^2 - 9x + 8$ 86. $f(x) = x^3 + 6x$ 87. f(x) = (x+4)(x-6)(x-2i)(x+2i)88. $f(x) = (x-8)(x-5)^2(x-3+i)(x-3-i)$

In Exercises 89 and 90, use the Rational Zero Test to list all possible rational zeros of *f*.

89. $f(x) = -4x^3 + 8x^2 - 3x + 15$ **90.** $f(x) = 3x^4 + 4x^3 - 5x^2 - 8$

In Exercises 91–96, find all the rational zeros of the function.

91.
$$f(x) = x^3 - 2x^2 - 21x - 18$$

92. $f(x) = 3x^3 - 20x^2 + 7x + 30$
93. $f(x) = x^3 - 10x^2 + 17x - 8$
94. $f(x) = x^3 + 9x^2 + 24x + 20$
95. $f(x) = x^4 + x^3 - 11x^2 + x - 12$
96. $f(x) = 25x^4 + 25x^3 - 154x^2 - 4x + 24$

In Exercises 97 and 98, find a polynomial function with real coefficients that has the given zeros. (There are many correct answers.)

97.
$$\frac{2}{3}$$
, 4, $\sqrt{3}i$ **98.** 2, -3, 1 - 2*i*

In Exercises 99–102, use the given zero to find all the zeros of the function.

FunctionZero**99.**
$$f(x) = x^3 - 4x^2 + x - 4$$
i**100.** $h(x) = -x^3 + 2x^2 - 16x + 32$ $-4i$ **101.** $g(x) = 2x^4 - 3x^3 - 13x^2 + 37x - 15$ $2 + i$ **102.** $f(x) = 4x^4 - 11x^3 + 14x^2 - 6x$ $1 - i$

In Exercises 103–106, find all the zeros of the function and write the polynomial as a product of linear factors.

103.
$$f(x) = x^3 + 4x^2 - 5x$$

104. $g(x) = x^3 - 7x^2 + 36$
105. $g(x) = x^4 + 4x^3 - 3x^2 + 40x + 208$
106. $f(x) = x^4 + 8x^3 + 8x^2 - 72x - 153$

In Exercises 107 and 108, use Descartes's Rule of Signs to determine the possible numbers of positive and negative zeros of the function.

107.
$$g(x) = 5x^3 + 3x^2 - 6x + 9$$

108. $h(x) = -2x^5 + 4x^3 - 2x^2 + 5$

In Exercises 109 and 110, use synthetic division to verify the upper and lower bounds of the real zeros of *f*.

109.
$$f(x) = 4x^3 - 3x^2 + 4x - 3$$

(a) Upper: $x = 1$
(b) Lower: $x = -\frac{1}{4}$
110. $f(x) = 2x^3 - 5x^2 - 14x + 8$
(a) Upper: $x = 8$
(b) Lower: $x = -4$

2.6 In Exercises 111–114, find the domain of the rational function.

111.
$$f(x) = \frac{5x}{x+12}$$

112. $f(x) = \frac{3x^2}{1+3x}$
113. $f(x) = \frac{8}{x^2 - 10x + 24}$
114. $f(x) = \frac{x^2 + x - 2}{x^2 + 4}$

In Exercises 115–118, identify any horizontal or vertical asymptotes.

115.
$$f(x) = \frac{4}{x+3}$$

116. $f(x) = \frac{2x^2 + 5x - 3}{x^2 + 2}$
117. $h(x) = \frac{2x - 10}{x^2 - 2x - 15}$
118. $h(x) = \frac{x^3 - 4x^2}{x^2 + 3x + 2}$

In Exercises 119–130, (a) state the domain of the function, (b) identify all intercepts, (c) find any vertical and horizontal asymptotes, and (d) plot additional solution points as needed to sketch the graph of the rational function.

119.
$$f(x) = \frac{-5}{x^2}$$

120. $f(x) = \frac{4}{x}$
121. $g(x) = \frac{2+x}{1-x}$
122. $h(x) = \frac{x-3}{x-2}$
123. $p(x) = \frac{x^2}{x^2+1}$
124. $f(x) = \frac{2x}{x^2+4}$
125. $f(x) = \frac{x}{x^2+1}$
126. $h(x) = \frac{4}{(x-1)^2}$

127.
$$f(x) = \frac{-6x^2}{x^2 + 1}$$

128. $y = \frac{2x^2}{x^2 - 4}$
129. $f(x) = \frac{6x^2 - 11x + 3}{3x^2 - x}$
130. $f(x) = \frac{6x^2 - 7x + 2}{4x^2 - 1}$

In Exercises 131–134, (a) state the domain of the function, (b) identify all intercepts, (c) identify any vertical and slant asymptotes, and (d) plot additional solution points as needed to sketch the graph of the rational function.

131.
$$f(x) = \frac{2x^3}{x^2 + 1}$$

132. $f(x) = \frac{x^2 + 1}{x + 1}$
133. $f(x) = \frac{3x^3 - 2x^2 - 3x + 2}{3x^2 - x - 4}$

134.
$$f(x) = \frac{3x^3 - 4x^2 - 12x + 16}{3x^2 + 5x - 2}$$

135. Average Cost A business has a production cost of C = 0.5x + 500 for producing x units of a product. The average cost per unit, \overline{C} , is given by

$$\overline{C} = \frac{C}{x} = \frac{0.5x + 500}{x}, \quad x > 0.$$

Determine the average cost per unit as *x* increases without bound. (Find the horizontal asymptote.)

136. Seizure of Illegal Drugs The cost C (in millions of dollars) for the federal government to seize p% of an illegal drug as it enters the country is given by

$$C = \frac{528p}{100 - p}, \quad 0 \le p < 100$$

(a) Use a graphing utility to graph the cost function.

- (b) Find the costs of seizing 25%, 50%, and 75% of the drug.
- (c) According to this model, would it be possible to seize 100% of the drug?
- **137.** *Page Design* A page that is *x* inches wide and *y* inches high contains 30 square inches of print. The top and bottom margins are 2 inches deep and the margins on each side are 2 inches wide.
 - (a) Draw a diagram that gives a visual representation of the problem.
 - (b) Show that the total area A on the page is

$$A = \frac{2x(2x+7)}{x-4}.$$

- (c) Determine the domain of the function based on the physical constraints of the problem.
- (d) Use a graphing utility to graph the area function and approximate the page size for which the least amount of paper will be used. Verify your answer numerically using the *table* feature of the graphing utility.

138. *Photosynthesis* The amount y of CO_2 uptake (in milligrams per square decimeter per hour) at optimal temperatures and with the natural supply of CO_2 is approximated by the model

$$y = \frac{18.47x - 2.96}{0.23x + 1}, \quad x > 0$$

where x is the light intensity (in watts per square meter). Use a graphing utility to graph the function and determine the limiting amount of CO_2 uptake.

2.7 In Exercises 139–146, solve the inequality.

139.
$$6x^2 + 5x < 4$$
140. $2x^2 + x \ge 15$ **141.** $x^3 - 16x \ge 0$ **142.** $12x^3 - 20x^2 < 0$ **143.** $\frac{2}{x+1} \le \frac{3}{x-1}$ **144.** $\frac{x-5}{3-x} < 0$ **145.** $\frac{x^2 + 7x + 12}{x} \ge 0$ **146.** $\frac{1}{x-2} > \frac{1}{x}$

147. *Investment P* dollars invested at interest rate *r* compounded annually increases to an amount

$$A = P(1 + r)^2$$

in 2 years. An investment of \$5000 is to increase to an amount greater than \$5500 in 2 years. The interest rate must be greater than what percent?

148. *Population of a Species* A biologist introduces 200 ladybugs into a crop field. The population P of the ladybugs is approximated by the model

$$P = \frac{1000(1+3t)}{5+t}$$

where *t* is the time in days. Find the time required for the population to increase to at least 2000 ladybugs.

Synthesis

True or False? In Exercises 149 and 150, determine whether the statement is true or false. Justify your answer.

- **149.** A fourth-degree polynomial with real coefficients can have -5, -8i, 4i, and 5 as its zeros.
- **150.** The domain of a rational function can never be the set of all real numbers.
- **151.** *Writing* Explain how to determine the maximum or minimum value of a quadratic function.
- **152.** *Writing* Explain the connections among factors of a polynomial, zeros of a polynomial function, and solutions of a polynomial equation.
- **153.** *Writing* Describe what is meant by an asymptote of a graph.

2 Chapter Test

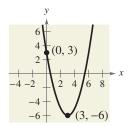


FIGURE FOR 2

Take this test as you would take a test in class. When you are finished, check your work against the answers given in the back of the book.

1. Describe how the graph of g differs from the graph of $f(x) = x^2$.

(a)
$$g(x) = 2 - x^2$$
 (b) $g(x) = \left(x - \frac{3}{2}\right)^2$

- 2. Find an equation of the parabola shown in the figure at the left.
- 3. The path of a ball is given by $y = -\frac{1}{20}x^2 + 3x + 5$, where y is the height (in feet) of the ball and x is the horizontal distance (in feet) from where the ball was thrown.
 - (a) Find the maximum height of the ball.
 - (b) Which number determines the height at which the ball was thrown? Does changing this value change the coordinates of the maximum height of the ball? Explain.

3

- **4.** Determine the right-hand and left-hand behavior of the graph of the function $h(t) = -\frac{3}{4}t^5 + 2t^2$. Then sketch its graph.
- Divide using long division.
 Divide using synthetic division.

$3x^3 + 4x - 1$	$2x^4 - 5x^2 - $
$x^2 + 1$	x-2

7. Use synthetic division to show that $x = \sqrt{3}$ is a zero of the function given by

 $f(x) = 4x^3 - x^2 - 12x + 3.$

Use the result to factor the polynomial function completely and list all the real zeros of the function.

8. Perform each operation and write the result in standard form.

(a)
$$10i - (3 + \sqrt{-25})$$
 (b) $(2 + \sqrt{3}i)(2 - \sqrt{3}i)$

9. Write the quotient in standard form: $\frac{5}{2+i}$.

In Exercises 10 and 11, find a polynomial function with real coefficients that has the given zeros. (There are many correct answers.)

10. 0, 3, 3 + *i*, 3 - *i*
11. 1 +
$$\sqrt{3}i$$
, 1 - $\sqrt{3}i$, 2, 2

In Exercises 12 and 13, find all the zeros of the function.

12.
$$f(x) = x^3 + 2x^2 + 5x + 10$$
 13. $f(x) = x^4 - 9x^2 - 22x - 24$

In Exercises 14-16, identify any intercepts and asymptotes of the graph the function. Then sketch a graph of the function.

14.
$$h(x) = \frac{4}{x^2} - 1$$
 15. $f(x) = \frac{2x^2 - 5x - 12}{x^2 - 16}$ **16.** $g(x) = \frac{x^2 + 2}{x - 1}$

In Exercises 17 and 18, solve the inequality. Sketch the solution set on the real number line.

17.
$$2x^2 + 5x > 12$$
 18. $\frac{2}{x} > \frac{5}{x+6}$

Proofs in Mathematics

These two pages contain proofs of four important theorems about polynomial functions. The first two theorems are from Section 2.3, and the second two theorems are from Section 2.5.

The Remainder Theorem (p. 157)

If a polynomial f(x) is divided by x - k, the remainder is

r = f(k).

Proof

From the Division Algorithm, you have

f(x) = (x - k)q(x) + r(x)

and because either r(x) = 0 or the degree of r(x) is less than the degree of x - k, you know that r(x) must be a constant. That is, r(x) = r. Now, by evaluating f(x) at x = k, you have

f(k) = (k - k)q(k) + r= (0)q(k) + r = r.

To be successful in algebra, it is important that you understand the connection among *factors* of a polynomial, *zeros* of a polynomial function, and *solutions* or *roots* of a polynomial equation. The Factor Theorem is the basis for this connection.

The Factor Theorem (p. 157)

A polynomial f(x) has a factor (x - k) if and only if f(k) = 0.

Proof

Using the Division Algorithm with the factor (x - k), you have

f(x) = (x - k)q(x) + r(x).

By the Remainder Theorem, r(x) = r = f(k), and you have

f(x) = (x - k)q(x) + f(k)

where q(x) is a polynomial of lesser degree than f(x). If f(k) = 0, then

f(x) = (x - k)q(x)

and you see that (x - k) is a factor of f(x). Conversely, if (x - k) is a factor of f(x), division of f(x) by (x - k) yields a remainder of 0. So, by the Remainder Theorem, you have f(k) = 0.

Linear Factorization Theorem (p. 169)

If f(x) is a polynomial of degree *n*, where n > 0, then *f* has precisely *n* linear factors

$$f(x) = a_n(x - c_1)(x - c_2) \cdot \cdot \cdot (x - c_n)$$

where c_1, c_2, \ldots, c_n are complex numbers.

Proof

Using the Fundamental Theorem of Algebra, you know that f must have at least one zero, c_1 . Consequently, $(x - c_1)$ is a factor of f(x), and you have

$$f(x) = (x - c_1)f_1(x).$$

If the degree of $f_1(x)$ is greater than zero, you again apply the Fundamental Theorem to conclude that f_1 must have a zero c_2 , which implies that

$$f(x) = (x - c_1)(x - c_2)f_2(x).$$

It is clear that the degree of $f_1(x)$ is n - 1, that the degree of $f_2(x)$ is n - 2, and that you can repeatedly apply the Fundamental Theorem *n* times until you obtain

$$f(x) = a_n(x - c_1)(x - c_2) \cdot \cdot \cdot (x - c_n)$$

where a_n is the leading coefficient of the polynomial f(x).

Factors of a Polynomial (p. 173)

Every polynomial of degree n > 0 with real coefficients can be written as the product of linear and quadratic factors with real coefficients, where the quadratic factors have no real zeros.

Proof

To begin, you use the Linear Factorization Theorem to conclude that f(x) can be *completely* factored in the form

$$f(x) = d(x - c_1)(x - c_2)(x - c_3) \cdot \cdot \cdot (x - c_n).$$

If each c_i is real, there is nothing more to prove. If any c_i is complex ($c_i = a + bi$, $b \neq 0$), then, because the coefficients of f(x) are real, you know that the conjugate $c_j = a - bi$ is also a zero. By multiplying the corresponding factors, you obtain

$$(x - c_i)(x - c_j) = [x - (a + bi)][x - (a - bi)]$$
$$= x^2 - 2ax + (a^2 + b^2)$$

where each coefficient is real.

The Fundamental Theorem of Algebra

The Linear Factorization Theorem is closely related to the Fundamental Theorem of Algebra. The Fundamental Theorem of Algebra has a long and interesting history. In the early work with polynomial equations, The Fundamental Theorem of Algebra was thought to have been not true, because imaginary solutions were not considered. In fact, in the very early work by mathematicians such as Abu al-Khwarizmi (c. 800 A.D.), negative solutions were also not considered.

Once imaginary numbers were accepted, several mathematicians attempted to give a general proof of the Fundamental Theorem of Algebra. These included Gottfried von Leibniz (1702), Jean d'Alembert (1746), Leonhard Euler (1749), Joseph-Louis Lagrange (1772), and Pierre Simon Laplace (1795). The mathematician usually credited with the first correct proof of the Fundamental Theorem of Algebra is Carl Friedrich Gauss, who published the proof in his doctoral thesis in 1799.

Problem Solving

This collection of thought-provoking and challenging exercises further explores and expands upon concepts learned in this chapter.

- where $r = ak^3 + bk^2 + ck + d$ using long division. In other words, verify the Remainder Theorem for a thirddegree polynomial function.
- 2. In 2000 B.C., the Babylonians solved polynomial equations by referring to tables of values. One such table gave the values of $y^3 + y^2$. To be able to use this table, the Babylonians sometimes had to manipulate the equation as shown below.

$$ax^{3} + bx^{2} = c$$
 Original equation

$$\frac{a^{3}x^{3}}{b^{3}} + \frac{a^{2}x^{2}}{b^{2}} = \frac{a^{2}c}{b^{3}}$$
 Multiply each side by $\frac{a^{2}}{b^{3}}$.

$$\left(\frac{ax}{b}\right)^{3} + \left(\frac{ax}{b}\right)^{2} = \frac{a^{2}c}{b^{3}}$$
 Rewrite.

Then they would find $(a^2c)/b^3$ in the $y^3 + y^2$ column of the table. Because they knew that the corresponding y-value was equal to (ax)/b, they could conclude that x = (by)/a.

(a) Calculate $y^3 + y^2$ for y = 1, 2, 3, ..., 10. Record the values in a table.

Use the table from part (a) and the method above to solve each equation.

- (b) $x^3 + x^2 = 252$
- (c) $x^3 + 2x^2 = 288$

(d)
$$3x^3 + x^2 = 90$$

- (e) $2x^3 + 5x^2 = 2500$
- (f) $7x^3 + 6x^2 = 1728$
- (g) $10x^3 + 3x^2 = 297$

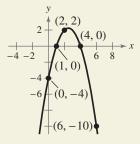
Using the methods from this chapter, verify your solution to each equation.

- 3. At a glassware factory, molten cobalt glass is poured into molds to make paperweights. Each mold is a rectangular prism whose height is 3 inches greater than the length of each side of the square base. A machine pours 20 cubic inches of liquid glass into each mold. What are the dimensions of the mold?
- 4. Determine whether the statement is true or false. If false, provide one or more reasons why the statement is false and correct the statement. Let $f(x) = ax^3 + bx^2 + cx + d$, $a \neq 0$, and let f(2) = -1. Then

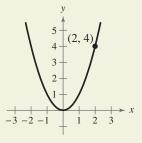
$$\frac{f(x)}{x+1} = q(x) + \frac{2}{x+1}$$

where q(x) is a second-degree polynomial.

1. Show that if $f(x) = ax^3 + bx^2 + cx + d$ then f(k) = r, \bigcirc 5. The parabola shown in the figure has an equation of the form $y = ax^2 + bx + c$. Find the equation of this parabola by the following methods. (a) Find the equation analytically. (b) Use the *regression* feature of a graphing utility to find the equation.



6. One of the fundamental themes of calculus is to find the slope of the tangent line to a curve at a point. To see how this can be done, consider the point (2, 4) on the graph of the quadratic function $f(x) = x^2$.



- (a) Find the slope of the line joining (2, 4) and (3, 9). Is the slope of the tangent line at (2, 4) greater than or less than the slope of the line through (2, 4) and (3, 9)?
- (b) Find the slope of the line joining (2, 4) and (1, 1). Is the slope of the tangent line at (2, 4) greater than or less than the slope of the line through (2, 4) and (1, 1)?
- (c) Find the slope of the line joining (2, 4) and (2.1, 4.41). Is the slope of the tangent line at (2, 4) greater than or less than the slope of the line through (2, 4) and (2.1, 4.41)?
- (d) Find the slope of the line joining (2, 4) and (2 + h, f(2 + h)) in terms of the nonzero number h.
- (e) Evaluate the slope formula from part (d) for h = -1, 1, and 0.1. Compare these values with those in parts (a)–(c).
- (f) What can you conclude the slope of the tangent line at (2, 4) to be? Explain your answer.

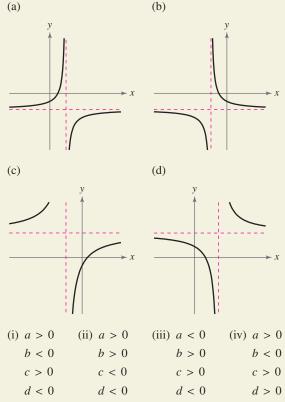
- 7. Use the form f(x) = (x k)q(x) + r to create a cubic function that (a) passes through the point (2, 5) and rises to the right and (b) passes through the point (-3, 1) and falls to the right. (There are many correct answers.)
- 8. The multiplicative inverse of z is a complex number z_m such that $z \cdot z_m = 1$. Find the multiplicative inverse of each complex number.

(a)
$$z = 1 + i$$
 (b) $z = 3 - i$ (c) $z = -2 + 8i$

- **9.** Prove that the product of a complex number a + bi and its complex conjugate is a real number.
- 10. Match the graph of the rational function given by

$$f(x) = \frac{ax+b}{cx+d}$$

with the given conditions.

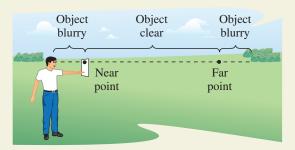


11. Consider the function given by

$$f(x) = \frac{ax}{(x-b)^2}.$$

(a) Determine the effect on the graph of *f* if b ≠ 0 and *a* is varied. Consider cases in which *a* is positive and *a* is negative.

- (b) Determine the effect on the graph of f if $a \neq 0$ and b is varied.
- **12.** The endpoints of the interval over which distinct vision is possible is called the *near point* and *far point* of the eye (see figure). With increasing age, these points normally change. The table shows the approximate near points *y* (in inches) for various ages *x* (in years).





0	Age, x	Near point, y
	16	3.0
	32	4.7
	44	9.8
	50	19.7
	60	39.4

- (a) Use the *regression* feature of a graphing utility to find a quadratic model for the data. Use a graphing utility to plot the data and graph the model in the same viewing window.
- (b) Find a rational model for the data. Take the reciprocals of the near points to generate the points (x, 1/y). Use the *regression* feature of a graphing utility to find a linear model for the data. The resulting line has the form

$$\frac{1}{y} = ax + b.$$

Solve for *y*. Use a graphing utility to plot the data and graph the model in the same viewing window.

- (c) Use the *table* feature of a graphing utility to create a table showing the predicted near point based on each model for each of the ages in the original table. How well do the models fit the original data?
- (d) Use both models to estimate the near point for a person who is 25 years old. Which model is a better fit?
- (e) Do you think either model can be used to predict the near point for a person who is 70 years old? Explain.

Exponential and **Logarithmic** Functions

- 3.1 Exponential Functions and Their Graphs
- 3.2 Logarithmic Functions and Their Graphs
- 3.3 Properties of Logarithms
- 3.4 Exponential and Logarithmic Equations
- 3.5 Exponential and Logarithmic Models



Carbon dating is a method used to determine the ages of archeological artifacts up to 50,000 years old. For example, archeologists are using carbon dating to determine the ages of the great pyramids of Egypt.



SELECTED APPLICATIONS

Exponential and logarithmic functions have many real-life applications. The applications listed below represent a small sample of the applications in this chapter.

- Computer Virus, Exercise 65, page 227
- Data Analysis: Meteorology, Exercise 70, page 228
- Sound Intensity, Exercise 90, page 238

- Galloping Speeds of Animals, Exercise 85, page 244
- Average Heights, Exercise 115, page 255
- Carbon Dating, Exercise 41, page 266

- IQ Scores, Exercise 47, page 266
- Forensics, Exercise 63, page 268
- Compound Interest, Exercise 135, page 273

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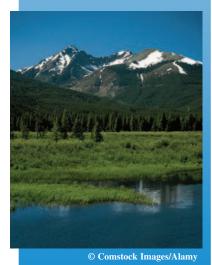
3.1 Exponential Functions and Their Graphs

What you should learn

- Recognize and evaluate exponential functions with base *a*.
- Graph exponential functions and use the One-to-One Property.
- Recognize, evaluate, and graph exponential functions with base *e*.
- Use exponential functions to model and solve real-life problems.

Why you should learn it

Exponential functions can be used to model and solve real-life problems. For instance, in Exercise 70 on page 228, an exponential function is used to model the atmospheric pressure at different altitudes.



The HM mathSpace[®] CD-ROM and Eduspace[®] for this text contain additional resources related to the concepts discussed in this chapter.

Exponential Functions

So far, this text has dealt mainly with **algebraic functions**, which include polynomial functions and rational functions. In this chapter, you will study two types of nonalgebraic functions—*exponential functions* and *logarithmic functions*. These functions are examples of **transcendental functions**.

Definition of Exponential Function

The **exponential function** *f* with base *a* is denoted by

 $f(x) = a^x$

where a > 0, $a \neq 1$, and x is any real number.

The base a = 1 is excluded because it yields $f(x) = 1^x = 1$. This is a constant function, not an exponential function.

You have evaluated a^x for integer and rational values of x. For example, you know that $4^3 = 64$ and $4^{1/2} = 2$. However, to evaluate 4^x for any real number x, you need to interpret forms with *irrational* exponents. For the purposes of this text, it is sufficient to think of

 $a^{\sqrt{2}}$ (where $\sqrt{2} \approx 1.41421356$)

as the number that has the successively closer approximations

 $a^{1.4}, a^{1.41}, a^{1.414}, a^{1.4142}, a^{1.41421}, \ldots$

Example 1 Evaluating Exponential Functions

Use a calculator to evaluate each function at the indicated value of *x*.

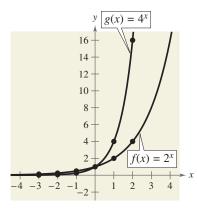
Function	Value	
a. $f(x) = 2^x$	x = -3.1	
b. $f(x) = 2^{-x}$	$x = \pi$	
c. $f(x) = 0.6^x$	$x = \frac{3}{2}$	
Solution		
Function Value	Graphing Calculator Keystrokes	Display
a. $f(-3.1) = 2^{-3.1}$	2 (^) (-) 3.1 (ENTER)	0.1166291
b. $f(\pi) = 2^{-\pi}$	2 (-) π (ENTER	0.1133147
c. $f\left(\frac{3}{2}\right) = (0.6)^{3/2}$.6 ^ (3 ÷ 2) ENTER	0.4647580
CHECKPOINT Now tr	y Exercise 1.	

When evaluating exponential functions with a calculator, remember to enclose fractional exponents in parentheses. Because the calculator follows the order of operations, parentheses are crucial in order to obtain the correct result.

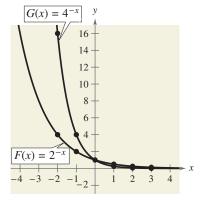
Exploration

Note that an exponential function $f(x) = a^x$ is a constant raised to a variable power, whereas a power function $g(x) = x^n$ is a variable raised to a constant power. Use a graphing utility to graph each pair of functions in the same viewing window. Describe any similarities and differences in the graphs.

a. $y_1 = 2^x, y_2 = x^2$ **b.** $y_1 = 3^x, y_2 = x^3$







Graphs of Exponential Functions

The graphs of all exponential functions have similar characteristics, as shown in Examples 2, 3, and 5.

Example 2 Graphs of
$$y = a$$

In the same coordinate plane, sketch the graph of each function.

a. $f(x) = 2^x$ **b.** $g(x) = 4^x$

Solution

The table below lists some values for each function, and Figure 3.1 shows the graphs of the two functions. Note that both graphs are increasing. Moreover, the graph of $g(x) = 4^x$ is increasing more rapidly than the graph of $f(x) = 2^x$.

x	-3	-2	-1	0	1	2
2 ^{<i>x</i>}	$\frac{1}{8}$	$\frac{1}{4}$	$\frac{1}{2}$	1	2	4
4 ^{<i>x</i>}	$\frac{1}{64}$	$\frac{1}{16}$	$\frac{1}{4}$	1	4	16



VCHECKPOINT Now try Exercise 11.

The table in Example 2 was evaluated by hand. You could, of course, use a graphing utility to construct tables with even more values.

Example 3 Graphs of $y = a^{-x}$

In the same coordinate plane, sketch the graph of each function.

a.
$$F(x) = 2^{-x}$$
 b. $G(x) = 4^{-x}$

Solution

The table below lists some values for each function, and Figure 3.2 shows the graphs of the two functions. Note that both graphs are decreasing. Moreover, the graph of $G(x) = 4^{-x}$ is decreasing more rapidly than the graph of $F(x) = 2^{-x}$.

x	-2	-1	0	1	2	3
2^{-x}	4	2	1	$\frac{1}{2}$	$\frac{1}{4}$	$\frac{1}{8}$
4 ^{-x}	16	4	1	$\frac{1}{4}$	$\frac{1}{16}$	$\frac{1}{64}$

CHECKPOINT Now try Exercise 13.

In Example 3, note that by using one of the properties of exponents, the functions $F(x) = 2^{-x}$ and $G(x) = 4^{-x}$ can be rewritten with positive exponents.

$$F(x) = 2^{-x} = \frac{1}{2^x} = \left(\frac{1}{2}\right)^x$$
 and $G(x) = 4^{-x} = \frac{1}{4^x} = \left(\frac{1}{4}\right)^x$



Comparing the functions in Examples 2 and 3, observe that

$$F(x) = 2^{-x} = f(-x)$$
 and $G(x) = 4^{-x} = g(-x)$

Consequently, the graph of *F* is a reflection (in the *y*-axis) of the graph of *f*. The graphs of *G* and *g* have the same relationship. The graphs in Figures 3.1 and 3.2 are typical of the exponential functions $y = a^x$ and $y = a^{-x}$. They have one *y*-intercept and one horizontal asymptote (the *x*-axis), and they are continuous. The basic characteristics of these exponential functions are summarized in Figures 3.3 and 3.4.

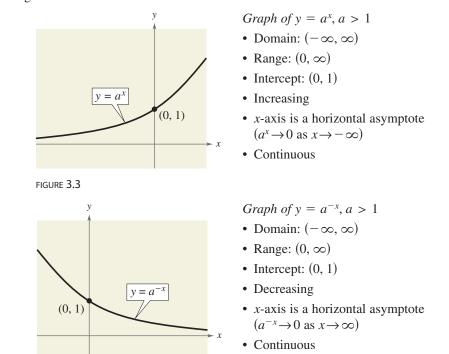


FIGURE 3.4

From Figures 3.3 and 3.4, you can see that the graph of an exponential function is always increasing or always decreasing. As a result, the graphs pass the Horizontal Line Test, and therefore the functions are one-to-one functions. You can use the following **One-to-One Property** to solve simple exponential equations.

For a > 0 and $a \neq 1$, $a^x = a^y$ if and only if x = y. One-to-One Property

Example 4 Using the One-to-One Property

a.	$9 = 3^{x+1}$	Original equation
	$3^2 = 3^{x+1}$	$9 = 3^2$
	2 = x + 1	One-to-One Property
	1 = x	Solve for <i>x</i> .
b.	$\left(\frac{1}{2}\right)^x = 8 \Longrightarrow 2^{-x} = 2^3 \Longrightarrow x = -3$	
	CHECKPOINT Now try Exercise 45.	

STUDY TIP

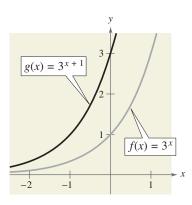
Notice that the range of an exponential function is $(0, \infty)$, which means that $a^x > 0$ for all values of *x*.

In the following example, notice how the graph of $y = a^x$ can be used to sketch the graphs of functions of the form $f(x) = b \pm a^{x+c}$.

Example 5 **Transformations of Graphs of Exponential Functions**

Each of the following graphs is a transformation of the graph of $f(x) = 3^x$.

- **a.** Because $g(x) = 3^{x+1} = f(x + 1)$, the graph of g can be obtained by shifting the graph of f one unit to the *left*, as shown in Figure 3.5.
- **b.** Because $h(x) = 3^x 2 = f(x) 2$, the graph of h can be obtained by shifting the graph of *f* downward two units, as shown in Figure 3.6.
- c. Because $k(x) = -3^x = -f(x)$, the graph of k can be obtained by *reflecting* the graph of f in the x-axis, as shown in Figure 3.7.
- **d.** Because $j(x) = 3^{-x} = f(-x)$, the graph of j can be obtained by *reflecting* the graph of f in the y-axis, as shown in Figure 3.8.



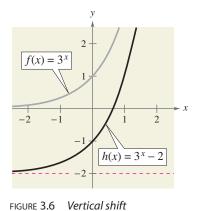
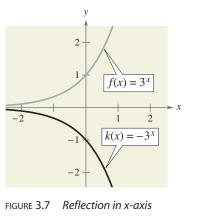
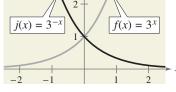


FIGURE 3.5 Horizontal shift





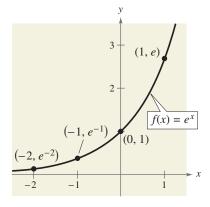


4

3

CHECKPOINT Now try Exercise 17.

Notice that the transformations in Figures 3.5, 3.7, and 3.8 keep the x-axis as a horizontal asymptote, but the transformation in Figure 3.6 yields a new horizontal asymptote of y = -2. Also, be sure to note how the y-intercept is affected by each transformation.



8

7

6 5 4

3

 $f(x) = 2e^{0.24x}$

FIGURE 3.9

The Natural Base *e*

In many applications, the most convenient choice for a base is the irrational number

 $e \approx 2.718281828 \ldots$

This number is called the **natural base.** The function given by $f(x) = e^x$ is called the natural exponential function. Its graph is shown in Figure 3.9. Be sure you see that for the exponential function $f(x) = e^x$, e is the constant 2.718281828..., whereas x is the variable.

Exploration

Use a graphing utility to graph $y_1 = (1 + 1/x)^x$ and $y_2 = e$ in the same viewing window. Using the trace feature, explain what happens to the graph of y_1 as x increases.

Example 6

Evaluating the Natural Exponential Function

Use a calculator to evaluate the function given by $f(x) = e^x$ at each indicated value of *x*.

b. x = -1 **c.** x = 0.25 **d.** x = -0.3**a.** x = -2

Solution

Function Value	Graphing Calculator Keystrokes	Display
a. $f(-2) = e^{-2}$	(-)) 2 (ENTER)	0.1353353
b. $f(-1) = e^{-1}$	(e ^x) (-)) 1 (ENTER)	0.3678794
c. $f(0.25) = e^{0.25}$	ex 0.25 ENTER	1.2840254
d. $f(-0.3) = e^{-0.3}$	(-) 0.3 (ENTER)	0.7408182



Now try Exercise 27.



Graphing Natural Exponential Functions

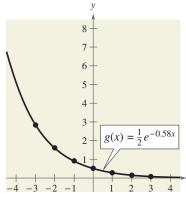


FIGURE 3.11

-3 -4

FIGURE 3.10

-2

Sketch the graph of each natural exponential function.

a.
$$f(x) = 2e^{0.24x}$$
 b. $g(x) = \frac{1}{2}e^{-0.58x}$

Solution

To sketch these two graphs, you can use a graphing utility to construct a table of values, as shown below. After constructing the table, plot the points and connect them with smooth curves, as shown in Figures 3.10 and 3.11. Note that the graph in Figure 3.10 is increasing, whereas the graph in Figure 3.11 is decreasing.

x	-3	-2	-1	0	1	2	3
f(x)	0.974	1.238	1.573	2.000	2.542	3.232	4.109
g(x)	2.849	1.595	0.893	0.500	0.280	0.157	0.088

CHECKPOINT Now try Exercise 35.

Exploration

Use the formula

$$A = P \left(1 + \frac{r}{n} \right)^{nt}$$

to calculate the amount in an account when P = \$3000, r = 6%, t = 10 years, and compounding is done (a) by the day, (b) by the hour, (c) by the minute, and (d) by the second. Does increasing the number of compoundings per year result in unlimited growth of the amount in the account? Explain.

$\left(1 + \frac{1}{m}\right)^m$ т 1 2 10 2.59374246 100 2.704813829 1.000 2.716923932 10,000 2.718145927 100,000 2.718268237 1.000.000 2.718280469 10,000,000 2.718281693

е

 ∞

Applications

One of the most familiar examples of exponential growth is that of an investment earning *continuously compounded interest*. Using exponential functions, you can *develop* a formula for interest compounded n times per year and show how it leads to continuous compounding.

Suppose a principal *P* is invested at an annual interest rate *r*, compounded once a year. If the interest is added to the principal at the end of the year, the new balance P_1 is

$$P_1 = P + Pr$$
$$= P(1 + r)$$

This pattern of multiplying the previous principal by 1 + r is then repeated each successive year, as shown below.

Year	Balance After Each Compounding
0	P = P
1	$P_1 = P(1+r)$
2	$P_2 = P_1(1 + r) = P(1 + r)(1 + r) = P(1 + r)^2$
3	$P_3 = P_2(1 + r) = P(1 + r)^2(1 + r) = P(1 + r)^3$
:	
t	$P_t = P(1 + r)^t$

To accommodate more frequent (quarterly, monthly, or daily) compounding of interest, let *n* be the number of compoundings per year and let *t* be the number of years. Then the rate per compounding is r/n and the account balance after *t* years is

$$A = P \left(1 + \frac{r}{n} \right)^{nt}.$$

Amount (balance) with n compoundings per year

If you let the number of compoundings *n* increase without bound, the process approaches what is called **continuous compounding.** In the formula for *n* compoundings per year, let m = n/r. This produces

$A = P \left(1 + \frac{r}{n} \right)^{nt}$	Amount with <i>n</i> compoundings per year
$= P\left(1 + \frac{r}{mr}\right)^{mrt}$	Substitute <i>mr</i> for <i>n</i> .
$= P\left(1 + \frac{1}{m}\right)^{mrt}$	Simplify.
$= P \bigg[\bigg(1 + \frac{1}{m} \bigg)^m \bigg]^{rt}.$	Property of exponents

As *m* increases without bound, the table at the left shows that $[1 + (1/m)]^m \rightarrow e$ as $m \rightarrow \infty$. From this, you can conclude that the formula for continuous compounding is

$$A = P e^{rt}$$

Substitute *e* for $(1 + 1/m)^m$.

STUDY TIP

Be sure you see that the annual interest rate must be written in decimal form. For instance, 6% should be written as 0.06.

Formulas for Compound Interest

After t years, the balance A in an account with principal P and annual interest rate r (in decimal form) is given by the following formulas.

- **1.** For *n* compoundings per year: $A = P\left(1 + \frac{r}{n}\right)^{nt}$
- **2.** For continuous compounding: $A = Pe^{rt}$





A total of \$12,000 is invested at an annual interest rate of 9%. Find the balance after 5 years if it is compounded

- **a.** quarterly.
- **b.** monthly.
- c. continuously.

Solution

a. For quarterly compounding, you have n = 4. So, in 5 years at 9%, the balance is

$$A = P \left(1 + \frac{r}{n}\right)^{nt}$$

Formula for compound interest
$$= 12,000 \left(1 + \frac{0.09}{4}\right)^{4(5)}$$

Substitute for *P*, *r*, *n*, and *t*.

and t.

Use a calculator.

b. For monthly compounding, you have n = 12. So, in 5 years at 9%, the balance is

$$A = P \left(1 + \frac{r}{n} \right)^{nt}$$

= 12,000 $\left(1 + \frac{0.09}{12} \right)^{12(5)}$
\approx \$18,788.17.

≈ \$18,726.11.

Formula for compound interest

Substitute for *P*, *r*, *n*, and *t*.

Use a calculator.

c. For continuous compounding, the balance is

$A = Pe^{rt}$	Formula for continuous compounding
$= 12,000e^{0.09(5)}$	Substitute for P , r , and t .
≈ \$18,819.75.	Use a calculator.
CHECKPOINT Now try Exercise 53.	

In Example 8, note that continuous compounding yields more than quarterly or monthly compounding. This is typical of the two types of compounding. That is, for a given principal, interest rate, and time, continuous compounding will always yield a larger balance than compounding *n* times a year.

Radioactive Decay Р 10 $P = 10\left(\frac{1}{2}\right)^{t/24,100}$ 9 Plutonium (in pounds) 8 7 6 5 (24, 100, 5)4 (100,000, 0.564) 50,000 100,000 Years of decay

FIGURE 3.12

Example 9

Radioactive Decay



In 1986, a nuclear reactor accident occurred in Chernobyl in what was then the Soviet Union. The explosion spread highly toxic radioactive chemicals, such as plutonium, over hundreds of square miles, and the government evacuated the city and the surrounding area. To see why the city is now uninhabited, consider the model

$$P = 10 \left(\frac{1}{2}\right)^{t/24,100}$$

which represents the amount of plutonium *P* that remains (from an initial amount of 10 pounds) after *t* years. Sketch the graph of this function over the interval from t = 0 to t = 100,000, where t = 0 represents 1986. How much of the 10 pounds will remain in the year 2010? How much of the 10 pounds will remain after 100,000 years?

Solution

The graph of this function is shown in Figure 3.12. Note from this graph that plutonium has a *half-life* of about 24,100 years. That is, after 24,100 years, *half* of the original amount will remain. After another 24,100 years, one-quarter of the original amount will remain, and so on. In the year 2010 (t = 24), there will still be

$$P = 10 \left(\frac{1}{2}\right)^{24/24,100} \approx 10 \left(\frac{1}{2}\right)^{0.0009959} \approx 9.993 \text{ pounds}$$

of plutonium remaining. After 100,000 years, there will still be

$$P = 10 \left(\frac{1}{2}\right)^{100,000/24,100} \approx 10 \left(\frac{1}{2}\right)^{4.1494} \approx 0.564$$
 pound

Exercise 67.

of plutonium remaining.

Mriting about Mathematics

Identifying Exponential Functions Which of the following functions generated the two tables below? Discuss how you were able to decide. What do these functions have in common? Are any of them the same? If so, explain why.

a. $f_1(x) = 2^{(x+3)}$	b. $f_2(x) = 8\left(\frac{1}{2}\right)^x$	c. $f_3(x) = \left(\frac{1}{2}\right)^{(x-3)}$
d. $f_4(x) = \left(\frac{1}{2}\right)^x + 7$	e. $f_5(x) = 7 + 2^x$	f. $f_6(x) = (8)2^x$

x	-1	0	1	2	3
g(x)	7.5	8	9	11	15

x	-2	-1	0	1	2
h(x)	32	16	8	4	2

Create two different exponential functions of the forms $y = a(b)^x$ and $y = c^x + d$ with *y*-intercepts of (0, -3).

Exercises 3.1

The HM mathSpace[®] CD-ROM and Eduspace[®] for this text contain step-by-step solutions to all odd-numbered exercises. They also provide Tutorial Exercises for additional help.

VOCABULARY CHECK: Fill in the blanks.

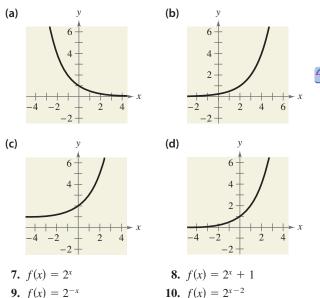
- 1. Polynomials and rational functions are examples of ______ functions.
- 2. Exponential and logarithmic functions are examples of nonalgebraic functions, also called ______ functions.
- 3. The exponential function given by $f(x) = e^x$ is called the _____ function, and the base e is called the base.
- 4. To find the amount A in an account after t years with principal P and an annual interest rate r compounded *n* times per year, you can use the formula _____
- 5. To find the amount A in an account after t years with principal P and an annual interest rate r compounded continuously, you can use the formula _____

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–6, evaluate the function at the indicated 🗇 In Exercises 11–16, use a graphing utility to construct a value of x. Round your result to three decimal places.

Function	Value
1. $f(x) = 3.4^x$	<i>x</i> = 5.6
2. $f(x) = 2.3^x$	$x = \frac{3}{2}$
3. $f(x) = 5^x$	$x = -\pi$
4. $f(x) = \left(\frac{2}{3}\right)^{5x}$	$x = \frac{3}{10}$
5. $g(x) = 5000(2^x)$	x = -1.5
6. $f(x) = 200(1.2)^{12x}$	x = 24

In Exercises 7–10, match the exponential function with its graph. [The graphs are labeled (a), (b), (c), and (d).]



9. $f(x) = 2^{-x}$

table of values for the function. Then sketch the graph of the function.

11. $f(x) = \left(\frac{1}{2}\right)^x$	12. $f(x) = \left(\frac{1}{2}\right)^{-x}$
13. $f(x) = 6^{-x}$	14. $f(x) = 6^x$
15. $f(x) = 2^{x-1}$	16. $f(x) = 4^{x-3} + 3$

In Exercises 17–22, use the graph of f to describe the transformation that yields the graph of g.

17.
$$f(x) = 3^x$$
, $g(x) = 3^{x-4}$
18. $f(x) = 4^x$, $g(x) = 4^x + 1$
19. $f(x) = -2^x$, $g(x) = 5 - 2^x$
20. $f(x) = 10^x$, $g(x) = 10^{-x+3}$
21. $f(x) = (\frac{7}{2})^x$, $g(x) = -(\frac{7}{2})^{-x+6}$
22. $f(x) = 0.3^x$, $g(x) = -0.3^x + 5$

In Exercises 23-26, use a graphing utility to graph the exponential function.

23. $y = 2^{-x^2}$	24. $y = 3^{- x }$
25. $y = 3^{x-2} + 1$	26. $y = 4^{x+1} - 2$

In Exercises 27-32, evaluate the function at the indicated value of x. Round your result to three decimal places.

Function	Value
27. $h(x) = e^{-x}$	$x = \frac{3}{4}$
28. $f(x) = e^x$	x = 3.2
29. $f(x) = 2e^{-5x}$	x = 10
30. $f(x) = 1.5e^{x/2}$	x = 240
31. $f(x) = 5000e^{0.06x}$	x = 6
32. $f(x) = 250e^{0.05x}$	x = 20

In Exercises 33–38, use a graphing utility to construct a table of values for the function. Then sketch the graph of the function.

33. $f(x) = e^x$ **34.** $f(x) = e^{-x}$ **35.** $f(x) = 3e^{x+4}$ **36.** $f(x) = 2e^{-0.5x}$ **37.** $f(x) = 2e^{x-2} + 4$ **38.** $f(x) = 2 + e^{x-5}$

In Exercises 39–44, use a graphing utility to graph the exponential function.

39. $y = 1.08^{-5x}$	40. $y = 1.08^{5x}$
41. $s(t) = 2e^{0.12t}$	42. $s(t) = 3e^{-0.2t}$
43. $g(x) = 1 + e^{-x}$	44. $h(x) = e^{x-2}$

In Exercise 45–52, use the One-to-One Property to solve the equation for *x*.

45. $3^{x+1} = 27$	46. $2^{x-3} = 16$
47. $2^{x-2} = \frac{1}{32}$	48. $\left(\frac{1}{5}\right)^{x+1} = 125$
49. $e^{3x+2} = e^3$	50. $e^{2x-1} = e^4$
51. $e^{x^2-3} = e^{2x}$	52. $e^{x^2+6} = e^{5x}$

Compound Interest In Exercises 53–56, complete the table to determine the balance A for P dollars invested at rate r for t years and compounded n times per year.

п	1	2	4	12	365	Continuous
A						

Compound Interest In Exercises 57–60, complete the table to determine the balance A for \$12,000 invested at rate r for t years, compounded continuously.



- 57. r = 4% 58. r = 6%

 59. r = 6.5% 60. r = 3.5%
- **61.** *Trust Fund* On the day of a child's birth, a deposit of \$25,000 is made in a trust fund that pays 8.75% interest, compounded continuously. Determine the balance in this account on the child's 25th birthday.

- **62.** *Trust Fund* A deposit of \$5000 is made in a trust fund that pays 7.5% interest, compounded continuously. It is specified that the balance will be given to the college from which the donor graduated after the money has earned interest for 50 years. How much will the college receive?
- **63.** *Inflation* If the annual rate of inflation averages 4% over the next 10 years, the approximate costs *C* of goods or services during any year in that decade will be modeled by $C(t) = P(1.04)^t$, where *t* is the time in years and *P* is the present cost. The price of an oil change for your car is presently \$23.95. Estimate the price 10 years from now.
- **64.** *Demand* The demand equation for a product is given by

$$p = 5000 \left(1 - \frac{4}{4 + e^{-0.002x}} \right)$$

where p is the price and x is the number of units.

- (a) Use a graphing utility to graph the demand function for x > 0 and p > 0.
 - (b) Find the price p for a demand of x = 500 units.
- (c) Use the graph in part (a) to approximate the greatest price that will still yield a demand of at least 600 units.
- **65.** *Computer Virus* The number *V* of computers infected by a computer virus increases according to the model $V(t) = 100e^{4.6052t}$, where *t* is the time in hours. Find (a) V(1), (b) V(1.5), and (c) V(2).
- **66.** *Population* The population *P* (in millions) of Russia from 1996 to 2004 can be approximated by the model $P = 152.26e^{-0.0039t}$, where *t* represents the year, with t = 6 corresponding to 1996. (Source: Census Bureau, International Data Base)
 - (a) According to the model, is the population of Russia increasing or decreasing? Explain.
 - (b) Find the population of Russia in 1998 and 2000.
 - (c) Use the model to predict the population of Russia in 2010.
- 67. *Radioactive Decay* Let Q represent a mass of radioactive radium (²²⁶Ra) (in grams), whose half-life is 1599 years. The quantity of radium present after t years is $Q = 25(\frac{1}{2})^{t/1599}$.
 - (a) Determine the initial quantity (when t = 0).
 - (b) Determine the quantity present after 1000 years.
- (c) Use a graphing utility to graph the function over the interval t = 0 to t = 5000.
- **68.** *Radioactive Decay* Let *Q* represent a mass of carbon 14 (¹⁴C) (in grams), whose half-life is 5715 years. The quantity of carbon 14 present after *t* years is $Q = 10(\frac{1}{2})^{t/5715}$.
 - (a) Determine the initial quantity (when t = 0).
 - (b) Determine the quantity present after 2000 years.
 - (c) Sketch the graph of this function over the interval t = 0 to t = 10,000.

Model It

69. *Data Analysis: Biology* To estimate the amount of defoliation caused by the gypsy moth during a given year, a forester counts the number *x* of egg masses on $\frac{1}{40}$ of an acre (circle of radius 18.6 feet) in the fall. The percent of defoliation *y* the next spring is shown in the table. (Source: USDA, Forest Service)

Å	Egg masses, x	Percent of defoliation, y					
	0	12					
	25	44					
	50	81					
	75	96					
	100	99					

A model for the data is given by

$$y = \frac{100}{1 + 7e^{-0.069x}}.$$

 \cap

- (a) Use a graphing utility to create a scatter plot of the data and graph the model in the same viewing window.
 - (b) Create a table that compares the model with the sample data.
 - (c) Estimate the percent of defoliation if 36 egg masses are counted on $\frac{1}{40}$ acre.
- (d) You observe that $\frac{2}{3}$ of a forest is defoliated the following spring. Use the graph in part (a) to estimate the number of egg masses per $\frac{1}{40}$ acre.
- **70.** *Data Analysis: Meteorology* A meteorologist measures the atmospheric pressure P (in pascals) at altitude h (in kilometers). The data are shown in the table.

Max.		
JAN .	Altitude, h	Pressure, P
	0	101,293
	5	54,735
	10	23,294
	15	12,157
	20	5,069

A model for the data is given by $P = 107,428e^{-0.150h}$.

- (a) Sketch a scatter plot of the data and graph the model on the same set of axes.
- (b) Estimate the atmospheric pressure at a height of 8 kilometers.

Synthesis

True or False? In Exercises 71 and 72, determine whether the statement is true or false. Justify your answer.

71. The line y = -2 is an asymptote for the graph of $f(x) = 10^x - 2$.

72.
$$e = \frac{271,801}{99,990}$$

Think About It In Exercises 73–76, use properties of exponents to determine which functions (if any) are the same.

73.
$$f(x) = 3^{x-2}$$
74. $f(x) = 4^x + 12$ $g(x) = 3^x - 9$ $g(x) = 2^{2x+6}$ $h(x) = \frac{1}{9}(3^x)$ $h(x) = 64(4^x)$ **75.** $f(x) = 16(4^{-x})$ **76.** $f(x) = e^{-x} + 3$ $g(x) = (\frac{1}{4})^{x-2}$ $g(x) = e^{3-x}$ $h(x) = 16(2^{-2x})$ $h(x) = -e^{x-3}$

77. Graph the functions given by $y = 3^x$ and $y = 4^x$ and use the graphs to solve each inequality.

(a)
$$4^x < 3^x$$
 (b) $4^x > 3^x$

78. Use a graphing utility to graph each function. Use the graph to find where the function is increasing and decreasing, and approximate any relative maximum or minimum values.

a)
$$f(x) = x^2 e^{-x}$$
 (b) $g(x) = x 2^{3-x}$

79. *Graphical Analysis* Use a graphing utility to graph

$$f(x) = \left(1 + \frac{0.5}{x}\right)^x$$
 and $g(x) = e^{0.5}$

in the same viewing window. What is the relationship between f and g as x increases and decreases without bound?

80. *Think About It* Which functions are exponential?

(a) 3x (b) $3x^2$ (c) 3^x (d) 2^{-x}

Skills Review

In Exercises 81 and 82, solve for y.

81.
$$x^2 + y^2 = 25$$
 82. $x - |y| = 2$

In Exercises 83 and 84, sketch the graph of the function.

83.
$$f(x) = \frac{2}{9+x}$$
 84. $f(x) = \sqrt{7-x}$

85. Make a Decision To work an extended application analyzing the population per square mile of the United States, visit this text's website at *college.hmco.com*. (*Data Source: U.S. Census Bureau*)

3.2 Logarithmic Functions and Their Graphs

What you should learn

- Recognize and evaluate logarithmic functions with base *a*.
- Graph logarithmic functions.
- Recognize, evaluate, and graph natural logarithmic functions.
- Use logarithmic functions to model and solve real-life problems.

Why you should learn it

Logarithmic functions are often used to model scientific observations. For instance, in Exercise 89 on page 238, a logarithmic function is used to model human memory.



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Logarithmic Functions

In Section 1.9, you studied the concept of an inverse function. There, you learned that if a function is one-to-one—that is, if the function has the property that no horizontal line intersects the graph of the function more than once—the function must have an inverse function. By looking back at the graphs of the exponential functions introduced in Section 3.1, you will see that every function of the form $f(x) = a^x$ passes the Horizontal Line Test and therefore must have an inverse function. This inverse function is called the **logarithmic function with base** *a***.**

Definition of Logarithmic Function with Base a

For x > 0, a > 0, and $a \neq 1$,

 $y = \log_a x$ if and only if $x = a^y$.

The function given by

 $f(x) = \log_a x$ Read as "log base *a* of *x*."

is called the logarithmic function with base a.

The equations

 $y = \log_a x$ and $x = a^y$

are equivalent. The first equation is in logarithmic form and the second is in exponential form. For example, the logarithmic equation $2 = \log_3 9$ can be rewritten in exponential form as $9 = 3^2$. The exponential equation $5^3 = 125$ can be rewritten in logarithmic form as $\log_5 125 = 3$.

When evaluating logarithms, remember that *a logarithm is an exponent*. This means that $\log_a x$ is the exponent to which *a* must be raised to obtain *x*. For instance, $\log_2 8 = 3$ because 2 must be raised to the third power to get 8.

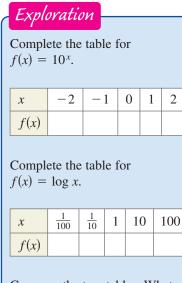
Example 1 Evaluating Logarithms

Use the definition of logarithmic function to evaluate each logarithm at the indicated value of x.

a. $f(x) = \log_2 x, x = 32$	b. $f(x) =$	$\log_3 x, x = 1$					
c. $f(x) = \log_4 x, x = 2$	d. $f(x) =$	$\log_{10} x$, $x = \frac{1}{100}$					
Solution							
a. $f(32) = \log_2 32 = 5$	because	$2^5 = 32.$					
b. $f(1) = \log_3 1 = 0$	because	$3^0 = 1.$					
c. $f(2) = \log_4 2 = \frac{1}{2}$	because	$4^{1/2} = \sqrt{4} = 2.$					
d. $f\left(\frac{1}{100}\right) = \log_{10} \frac{1}{100} = -2$	because	$10^{-2} = \frac{1}{10^2} = \frac{1}{100}.$					
CHECKPOINT Now try Exercise 17.							

STUDY TIP

Remember that a logarithm is an exponent. So, to evaluate the logarithmic expression $\log_a x$, you need to ask the question, "To what power must *a* be raised to obtain *x*?"



Compare the two tables. What is the relationship between $f(x) = 10^{x}$ and $f(x) = \log x$?

The logarithmic function with base 10 is called the common logarithmic **function.** It is denoted by \log_{10} or simply by log. On most calculators, this function is denoted by LOG. Example 2 shows how to use a calculator to evaluate common logarithmic functions. You will learn how to use a calculator to calculate logarithms to any base in the next section.

Example 2 **Evaluating Common Logarithms on a Calculator**

Use a calculator to evaluate the function given by $f(x) = \log x$ at each value of x.

b. $x = \frac{1}{3}$ **c.** x = 2.5 **d.** x = -2**a.** *x* = 10

Solution

Function Value	Graphing Calculator Keystrokes	Display
a. $f(10) = \log 10$	LOG 10 ENTER	1
b. $f(\frac{1}{3}) = \log \frac{1}{3}$	LOG (1 ÷ 3) ENTER	-0.4771213
c. $f(2.5) = \log 2.5$	LOG 2.5 ENTER	0.3979400
d. $f(-2) = \log(-2)$	LOG) () 2 [ENTER]	ERROR

Note that the calculator displays an error message (or a complex number) when you try to evaluate $\log(-2)$. The reason for this is that there is no real number power to which 10 can be raised to obtain -2.

CHECKPOINT Now try Exercise 23.

The following properties follow directly from the definition of the logarithmic function with base a.

Properties of Logarithms	
1. $\log_a 1 = 0$ because $a^0 = 1$.	
2. $\log_a a = 1$ because $a^1 = a$.	
3. $\log_a a^x = x$ and $a^{\log_a x} = x$	Inverse Properties
4. If $\log_a x = \log_a y$, then $x = y$.	One-to-One Property

Example 3 Using Properties of Logarithms

a. Simplify: $\log_4 1$ **b.** Simplify: $\log_{\sqrt{7}} \sqrt{7}$ **c.** Simplify: $6^{\log_6 20}$

Solution

- **a.** Using Property 1, it follows that $\log_4 1 = 0$.
- **b.** Using Property 2, you can conclude that $\log_{\sqrt{7}} \sqrt{7} = 1$.
- **c.** Using the Inverse Property (Property 3), it follows that $6^{\log_6 20} = 20$.

CHECKPOINT Now try Exercise 27.

You can use the One-to-One Property (Property 4) to solve simple logarithmic equations, as shown in Example 4.

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Example 4 Using the One-to-One Property

a.	$\log_3 x = \log_3 12$	Original equation
	x = 12	One-to-One Property
b.	$\log(2x+1) = \log x =$	$\Rightarrow 2x + 1 = x \implies x = -1$
c.	$\log_4(x^2 - 6) = \log_4 10$	$\Rightarrow x^2 - 6 = 10 \Rightarrow x^2 = 16 \Rightarrow x = \pm 4$
	CHECKPOINT Now try	Exercise 79.

Graphs of Logarithmic Functions

To sketch the graph of $y = \log_a x$, you can use the fact that the graphs of inverse functions are reflections of each other in the line y = x.

Example 5

Graphs of Exponential and Logarithmic Functions

In the same coordinate plane, sketch the graph of each function.

a. $f(x) = 2^x$ **b.** $g(x) = \log_2 x$

Solution

a. For $f(x) = 2^x$, construct a table of values. By plotting these points and connecting them with a smooth curve, you obtain the graph shown in Figure 3.13.

x	-2	-1	0	1	2	3
$f(x) = 2^x$	$\frac{1}{4}$	$\frac{1}{2}$	1	2	4	8

b. Because $g(x) = \log_2 x$ is the inverse function of $f(x) = 2^x$, the graph of g is obtained by plotting the points (f(x), x) and connecting them with a smooth curve. The graph of g is a reflection of the graph of f in the line y = x, as shown in Figure 3.13.

CHECKPOINT Now try Exercise 31.

Example 6

Sketching the Graph of a Logarithmic Function

Sketch the graph of the common logarithmic function $f(x) = \log x$. Identify the vertical asymptote.

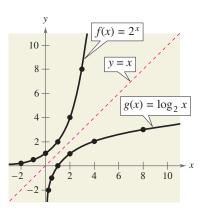
Solution

Begin by constructing a table of values. Note that some of the values can be obtained without a calculator by using the Inverse Property of Logarithms. Others require a calculator. Next, plot the points and connect them with a smooth curve, as shown in Figure 3.14. The vertical asymptote is x = 0 (y-axis).

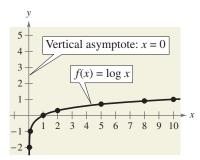
	Without calculator			With calculator			
x	$\frac{1}{100}$ $\frac{1}{10}$ 1 10		2	5	8		
$f(x) = \log x$	-2	-1	0	1	0.301	0.699	0.903



CHECKPOINT Now try Exercise 37.

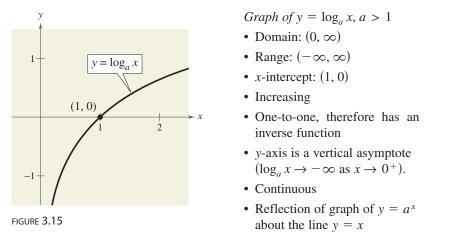








The nature of the graph in Figure 3.14 is typical of functions of the form $f(x) = \log_a x, a > 1$. They have one x-intercept and one vertical asymptote. Notice how slowly the graph rises for x > 1. The basic characteristics of logarithmic graphs are summarized in Figure 3.15.



The basic characteristics of the graph of $f(x) = a^x$ are shown below to illustrate the inverse relation between $f(x) = a^x$ and $g(x) = \log_a x$.

- Domain: $(-\infty, \infty)$ Range: $(0, \infty)$
- y-intercept: (0,1)

• *x*-axis is a horizontal asymptote $(a^x \rightarrow 0 \text{ as } x \rightarrow -\infty)$.

In the next example, the graph of $y = \log_a x$ is used to sketch the graphs of functions of the form $f(x) = b \pm \log_a(x + c)$. Notice how a horizontal shift of the graph results in a horizontal shift of the vertical asymptote.

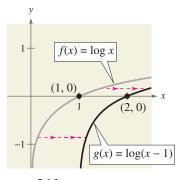
STUDY TIP

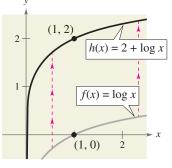
You can use your understanding of transformations to identify vertical asymptotes of logarithmic functions. For instance, in Example 7(a) the graph of g(x) = f(x - 1) shifts the graph of f(x) one unit to the right. So, the vertical asymptote of g(x) is x = 1, one unit to the right of the vertical asymptote of the graph of f(x).

Example 7 Shifting Graphs of Logarithmic Functions

The graph of each of the functions is similar to the graph of $f(x) = \log x$.

- **a.** Because $g(x) = \log(x 1) = f(x 1)$, the graph of g can be obtained by shifting the graph of f one unit to the right, as shown in Figure 3.16.
- **b.** Because $h(x) = 2 + \log x = 2 + f(x)$, the graph of h can be obtained by shifting the graph of f two units upward, as shown in Figure 3.17.







CHECKPOINT

Now try Exercise 39.

FIGURE 3.17

The Natural Logarithmic Function

By looking back at the graph of the natural exponential function introduced in Section 3.1 on page 388, you will see that $f(x) = e^x$ is one-to-one and so has an inverse function. This inverse function is called the **natural logarithmic function** and is denoted by the special symbol ln *x*, read as "the natural log of *x*" or "el en of *x*." Note that the natural logarithm is written without a base. The base is understood to be *e*.

The Natural Logarithmic Function

The function defined by

 $f(x) = \log_e x = \ln x, \quad x > 0$

is called the natural logarithmic function.

The definition above implies that the natural logarithmic function and the natural exponential function are inverse functions of each other. So, every logarithmic equation can be written in an equivalent exponential form and every exponential equation can be written in logarithmic form. That is, $y = \ln x$ and $x = e^y$ are equivalent equations.

Because the functions given by $f(x) = e^x$ and $g(x) = \ln x$ are inverse functions of each other, their graphs are reflections of each other in the line y = x. This reflective property is illustrated in Figure 3.18.

On most calculators, the natural logarithm is denoted by \boxed{LN} , as illustrated in Example 8.

Example 8 Evaluating the Natural Logarithmic Function

Use a calculator to evaluate the function given by $f(x) = \ln x$ for each value of x.

a. x = 2 **b.** x = 0.3 **c.** x = -1 **d.** $x = 1 + \sqrt{2}$

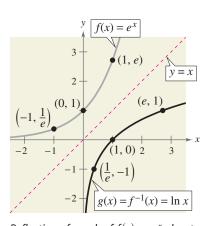
Solution

Function Value	Graphing Calculator Keystrokes	Display
a. $f(2) = \ln 2$	LN 2 ENTER	0.6931472
b. $f(0.3) = \ln 0.3$	LN .3 ENTER	-1.2039728
c. $f(-1) = \ln(-1)$	LN (-) 1 ENTER	ERROR
d. $f(1 + \sqrt{2}) = \ln(1 + \sqrt{2})$	LN (1 + $\sqrt{2}$) ENTER	0.8813736

VCHECKPOINT Now try Exercise 61.

In Example 8, be sure you see that $\ln(-1)$ gives an error message on most calculators. (Some calculators may display a complex number.) This occurs because the domain of $\ln x$ is the set of positive real numbers (see Figure 3.18). So, $\ln(-1)$ is undefined.

The four properties of logarithms listed on page 230 are also valid for natural logarithms.



Reflection of graph of $f(x) = e^x$ about the line y = xFIGURE 3.18

STUDY TIP

Notice that as with every other logarithmic function, the domain of the natural logarithmic function is the set of *positive real numbers*—be sure you see that ln *x* is not defined for zero or for negative numbers.

Properties of Natural Logarithms

1. $\ln 1 = 0$ because $e^0 = 1$. **2.** $\ln e = 1$ because $e^1 = e$. **3.** $\ln e^x = x$ and $e^{\ln x} = x$ **Inverse Properties** 4. If $\ln x = \ln y$, then x = y. One-to-One Property

Example 9 **Using Properties of Natural Logarithms**

Use the properties of natural logarithms to simplify each expression.

a.
$$\ln \frac{1}{e}$$
 b. $e^{\ln 5}$ **c.** $\frac{\ln 1}{3}$ **d.** $2 \ln e$
Solution
a. $\ln \frac{1}{e} = \ln e^{-1} = -1$ Inverse Property **b.** $e^{\ln 5} = 5$ Inverse Property
c. $\frac{\ln 1}{3} = \frac{0}{3} = 0$ Property 1 **d.** $2 \ln e = 2(1) = 2$ Property 2
CHECKPOINT Now try Exercise 65.

Example 10 Finding the Domains of Logarithmic Functions

Find the domain of each function.

a. $f(x) = \ln(x - 2)$ **b.** $g(x) = \ln(2 - x)$ **c.** $h(x) = \ln x^2$

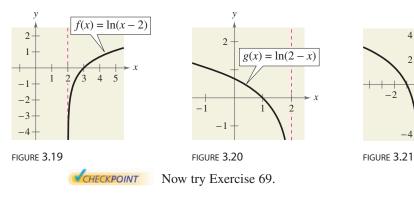
Solution

- **a.** Because $\ln(x 2)$ is defined only if x 2 > 0, it follows that the domain of f is $(2, \infty)$. The graph of f is shown in Figure 3.19.
- **b.** Because $\ln(2 x)$ is defined only if 2 x > 0, it follows that the domain of g is $(-\infty, 2)$. The graph of g is shown in Figure 3.20.
- **c.** Because $\ln x^2$ is defined only if $x^2 > 0$, it follows that the domain of h is all real numbers except x = 0. The graph of h is shown in Figure 3.21.

 $h(x) = \ln x^2$

2

2





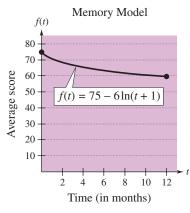


FIGURE 3.22

Application





Students participating in a psychology experiment attended several lectures on a subject and were given an exam. Every month for a year after the exam, the students were retested to see how much of the material they remembered. The average scores for the group are given by the human memory model

$$f(t) = 75 - 6\ln(t+1), \quad 0 \le t \le 12$$

where *t* is the time in months. The graph of *f* is shown in Figure 3.22.

- **a.** What was the average score on the original (t = 0) exam?
- **b.** What was the average score at the end of t = 2 months?
- **c.** What was the average score at the end of t = 6 months?

Solution

a. The original average score was

$f(0) = 75 - 6\ln(0 + 1)$	Substitute 0 for <i>t</i> .
$= 75 - 6 \ln 1$	Simplify.
= 75 - 6(0)	Property of natural logarithms
= 75.	Solution

b. After 2 months, the average score was

$f(2) = 75 - 6\ln(2 + 1)$	Substitute 2 for <i>t</i> .
$= 75 - 6 \ln 3$	Simplify.
$\approx 75 - 6(1.0986)$	Use a calculator.
≈ 68.4.	Solution

c. After 6 months, the average score was

 $f(6) = 75 - 6\ln(6 + 1)$ Substitute 6 for t. $= 75 - 6 \ln 7$ Simplify. $\approx 75 - 6(1.9459)$ Use a calculator. ≈ 63.3. Solution



CHECKPOINT Now try Exercise 89.

Mriting about Mathematics

Analyzing a Human Memory Model Use a graphing utility to determine the time in months when the average score in Example 11 was 60. Explain your method of solving the problem. Describe another way that you can use a graphing utility to determine the answer.

3.2 Exercises

VOCABULARY CHECK: Fill in the blanks.

- **1.** The inverse function of the exponential function given by $f(x) = a^x$ is called the ______ function with base a.
- 2. The common logarithmic function has base ______.
- 3. The logarithmic function given by $f(x) = \ln x$ is called the _____ logarithmic function and has base _____.
- **4.** The Inverse Property of logarithms and exponentials states that $\log_a a^x = x$ and _____.
- 5. The One-to-One Property of natural logarithms states that if $\ln x = \ln y$, then _____

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–8, write the logarithmic equation in exponential form. For example, the exponential form of $\log_5 25 = 2$ is $5^2 = 25$.

1. $\log_4 64 = 3$	2. $\log_3 81 = 4$
3. $\log_7 \frac{1}{49} = -2$	4. $\log \frac{1}{1000} = -3$
5. $\log_{32} 4 = \frac{2}{5}$	6. $\log_{16} 8 = \frac{3}{4}$
7. $\log_{36} 6 = \frac{1}{2}$	8. $\log_8 4 = \frac{2}{3}$

In Exercises 9–16, write the exponential equation in logarithmic form. For example, the logarithmic form of $2^3 = 8$ is $\log_2 8 = 3$.

9. $5^3 = 125$	10. $8^2 = 64$
11. $81^{1/4} = 3$	12. $9^{3/2} = 27$
13. $6^{-2} = \frac{1}{36}$	14. $4^{-3} = \frac{1}{64}$
15. $7^0 = 1$	16. $10^{-3} = 0.001$

In Exercises 17–22, evaluate the function at the indicated value of *x* without using a calculator.

Function	Value
17. $f(x) = \log_2 x$	<i>x</i> = 16
18. $f(x) = \log_{16} x$	x = 4
19. $f(x) = \log_7 x$	x = 1
20. $f(x) = \log x$	x = 10
21. $g(x) = \log_a x$	$x = a^2$
22. $g(x) = \log_b x$	$x = b^{-3}$

In Exercises 23–26, use a calculator to evaluate $f(x) = \log x$ at the indicated value of x. Round your result to three decimal places.

23.	$x = \frac{4}{5}$	24.	<i>x</i> =	$\frac{1}{500}$
25.	x = 12.5	26.	<i>x</i> =	75.25

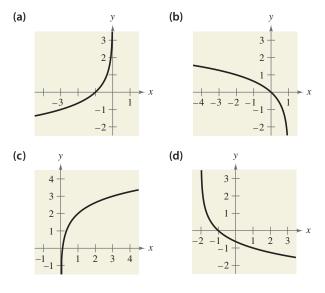
In Exercises 27–30, use the properties of logarithms to simplify the expression.

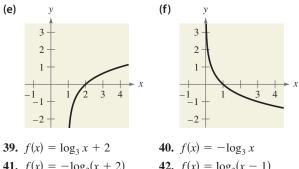
27.	log ₃ 3 ⁴	28.	$\log_{1.5} 1$
29.	$\log_{\pi} \pi$	30.	$9^{\log_9 15}$

In Exercises 31–38, find the domain, *x*-intercept, and vertical asymptote of the logarithmic function and sketch its graph.

31. $f(x) = \log_4 x$	32. $g(x) = \log_6 x$
33. $y = -\log_3 x + 2$	34. $h(x) = \log_4(x - 3)$
35. $f(x) = -\log_6(x+2)$	36. $y = \log_5(x - 1) + 4$
37. $y = \log(\frac{x}{5})$	38. $y = \log(-x)$

In Exercises 39–44, use the graph of $g(x) = \log_3 x$ to match the given function with its graph. Then describe the relationship between the graphs of f and g. [The graphs are labeled (a), (b), (c), (d), (e), and (f).]





- **41.** $f(x) = -\log_3(x+2)$ **43.** $f(x) = \log_3(1 - x)$
- **42.** $f(x) = \log_3(x 1)$ 44. $f(x) = -\log_3(-x)$

In Exercises 45–52, write the logarithmic equation in exponential form.

45. $\ln \frac{1}{2} = -0.693 \dots$	46. $\ln \frac{2}{5} = -0.916 \dots$
47. $\ln 4 = 1.386 \dots$	48. $\ln 10 = 2.302 \dots$
49. $\ln 250 = 5.521 \dots$	50. $\ln 679 = 6.520 \dots$
51. $\ln 1 = 0$	52. $\ln e = 1$

In Exercises 53-60, write the exponential equation in logarithmic form.

53. $e^3 = 20.0855 \dots$	54. $e^2 = 7.3890 \dots$
55. $e^{1/2} = 1.6487 \dots$	56. $e^{1/3} = 1.3956$
57. $e^{-0.5} = 0.6065 \dots$	58. $e^{-4.1} = 0.0165 \dots$
59. $e^x = 4$	60. $e^{2x} = 3$

In Exercises 61–64, use a calculator to evaluate the function at the indicated value of x. Round your result to three decimal places.

Function	Value
61. $f(x) = \ln x$	x = 18.42
62. $f(x) = 3 \ln x$	x = 0.32
63. $g(x) = 2 \ln x$	x = 0.75
64. $g(x) = -\ln x$	$x = \frac{1}{2}$

In Exercises 65–68, evaluate $q(x) = \ln x$ at the indicated value of x without using a calculator.

65.	$x = e^3$	66.	$x = e^{-2}$
67.	$x = e^{-2/3}$	68.	$x = e^{-5/2}$

In Exercises 69–72, find the domain, x-intercept, and vertical asymptote of the logarithmic function and sketch its graph.

69. $f(x) = \ln(x - 1)$	70. $h(x) = \ln(x+1)$
71. $g(x) = \ln(-x)$	72. $f(x) = \ln(3 - x)$

🔁 In Exercises 73–78, use a graphing utility to graph the function. Be sure to use an appropriate viewing window.

73. $f(x) = \log(x + 1)$	74. $f(x) = \log(x - 1)$
75. $f(x) = \ln(x - 1)$	76. $f(x) = \ln(x+2)$
77. $f(x) = \ln x + 2$	78. $f(x) = 3 \ln x - 1$

In Exercises 79-86, use the One-to-One Property to solve the equation for x.

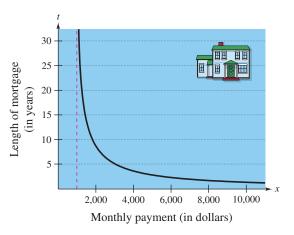
79. $\log_2(x+1) = \log_2 4$	80. $\log_2(x-3) = \log_2 9$
81. $\log(2x + 1) = \log 15$	82. $\log(5x + 3) = \log 12$
83. $\ln(x+2) = \ln 6$	84. $\ln(x-4) = \ln 2$
85. $\ln(x^2 - 2) = \ln 23$	86. $\ln(x^2 - x) = \ln 6$

Model It

87. Monthly Payment The model

$$t = 12.542 \ln\left(\frac{x}{x - 1000}\right), \quad x > 1000$$

approximates the length of a home mortgage of \$150,000 at 8% in terms of the monthly payment. In the model, t is the length of the mortgage in years and x is the monthly payment in dollars (see figure).



- (a) Use the model to approximate the lengths of a \$150,000 mortgage at 8% when the monthly payment is \$1100.65 and when the monthly payment is \$1254.68.
- (b) Approximate the total amounts paid over the term of the mortgage with a monthly payment of \$1100.65 and with a monthly payment of \$1254.68.
- (c) Approximate the total interest charges for a monthly payment of \$1100.65 and for a monthly payment of \$1254.68.
- (d) What is the vertical asymptote for the model? Interpret its meaning in the context of the problem.

- **88.** Compound Interest A principal *P*, invested at $9\frac{1}{2}\%$ and compounded continuously, increases to an amount *K* times the original principal after *t* years, where *t* is given by $t = (\ln K)/0.095$.
 - (a) Complete the table and interpret your results.

K	1	2	4	6	8	10	12
t							

- (b) Sketch a graph of the function.
- **89.** *Human Memory Model* Students in a mathematics class were given an exam and then retested monthly with an equivalent exam. The average scores for the class are given by the human memory model $f(t) = 80 17 \log(t + 1)$, $0 \le t \le 12$ where *t* is the time in months.
- (a) Use a graphing utility to graph the model over the specified domain.
 - (b) What was the average score on the original exam (t = 0)?
 - (c) What was the average score after 4 months?
 - (d) What was the average score after 10 months?
- **90.** *Sound Intensity* The relationship between the number of decibels β and the intensity of a sound *I* in watts per square meter is

$$\beta = 10 \log \left(\frac{I}{10^{-12}} \right).$$

- (a) Determine the number of decibels of a sound with an intensity of 1 watt per square meter.
- (b) Determine the number of decibels of a sound with an intensity of 10^{-2} watt per square meter.
- (c) The intensity of the sound in part (a) is 100 times as great as that in part (b). Is the number of decibels 100 times as great? Explain.

Synthesis

True or False? In Exercises 91 and 92, determine whether the statement is true or false. Justify your answer.

- **91.** You can determine the graph of $f(x) = \log_6 x$ by graphing $g(x) = 6^x$ and reflecting it about the *x*-axis.
- **92.** The graph of $f(x) = \log_3 x$ contains the point (27, 3).

In Exercises 93–96, sketch the graph of f and g and describe the relationship between the graphs of f and g. What is the relationship between the functions f and g?

93.
$$f(x) = 3^{x}$$
, $g(x) = \log_{3} x$
94. $f(x) = 5^{x}$, $g(x) = \log_{5} x$
95. $f(x) = e^{x}$, $g(x) = \ln x$
96. $f(x) = 10^{x}$, $g(x) = \log x$

97. *Graphical Analysis* Use a graphing utility to graph f and g in the same viewing window and determine which is increasing at the greater rate as x approaches $+\infty$. What can you conclude about the rate of growth of the natural logarithmic function?

(a)
$$f(x) = \ln x$$
, $g(x) = \sqrt{x}$

(b)
$$f(x) = \ln x$$
, $g(x) = \sqrt[4]{x}$

98. (a) Complete the table for the function given by

$$f(x) = \frac{\ln x}{x} \, \cdot \,$$

x		1	5	10	10 ²	104	106
f(x)	c)						

- (b) Use the table in part (a) to determine what value f(x) approaches as x increases without bound.
- (c) Use a graphing utility to confirm the result of part (b).
- **99.** *Think About It* The table of values was obtained by evaluating a function. Determine which of the statements may be true and which must be false.

x	1	2	8
у	0	1	3

- (a) y is an exponential function of x.
- (b) y is a logarithmic function of x.
- (c) x is an exponential function of y.
- (d) *y* is a linear function of *x*.
- **100.** *Writing* Explain why $\log_a x$ is defined only for 0 < a < 1 and a > 1.
- In Exercises 101 and 102, (a) use a graphing utility to graph the function, (b) use the graph to determine the intervals in which the function is increasing and decreasing, and (c) approximate any relative maximum or minimum values of the function.

101.
$$f(x) = |\ln x|$$
 102. $h(x) = \ln(x^2 + 1)$

Skills Review

In Exercises 103–108, evaluate the function for f(x) = 3x + 2 and $g(x) = x^3 - 1$.

103. $(f + g)(2)$	104. $(f - g)(-1)$
105. (<i>fg</i>)(6)	106. $\left(\frac{f}{g}\right)(0)$
107. $(f \circ g)(7)$	108. $(g \circ f)(-3)$

3.3 Properties of Logarithms

What you should learn

- Use the change-of-base formula to rewrite and evaluate logarithmic expressions.
- Use properties of logarithms to evaluate or rewrite logarithmic expressions.
- Use properties of logarithms to expand or condense logarithmic expressions.
- Use logarithmic functions to model and solve real-life problems.

Why you should learn it

Logarithmic functions can be used to model and solve real-life problems. For instance, in Exercises 81–83 on page 244, a logarithmic function is used to model the relationship between the number of decibels and the intensity of a sound.



AP Photo/Stephen Chernin

Change of Base

Most calculators have only two types of log keys, one for common logarithms (base 10) and one for natural logarithms (base *e*). Although common logs and natural logs are the most frequently used, you may occasionally need to evaluate logarithms to other bases. To do this, you can use the following **change-of-base formula**.

Change-of-Base Formula

Let *a*, *b*, and *x* be positive real numbers such that $a \neq 1$ and $b \neq 1$. Then $\log_a x$ can be converted to a different base as follows.

Base b	Base 10	Base e
$\log_a x = \frac{\log_b x}{\log_b a}$	$\log_a x = \frac{\log x}{\log a}$	$\log_a x = \frac{\ln x}{\ln a}$

One way to look at the change-of-base formula is that logarithms to base *a* are simply *constant multiples* of logarithms to base *b*. The constant multiplier is $1/(\log_b a)$.

Example 1 Changing Bases Using Common Logarithms

a. $\log_4 25 = \frac{\log 25}{\log 4}$ $\log_a x = \frac{\log x}{\log a}$ $\approx \frac{1.39794}{0.60206}$ Use a calculator. ≈ 2.3219 Simplify. **b.** $\log_2 12 = \frac{\log 12}{\log 2} \approx \frac{1.07918}{0.30103} \approx 3.5850$

VCHECKPOINT Now try Exercise 1(a).

Example 2

2 Changing Bases Using Natural Logarithms

a. $\log_4 25 = \frac{\ln 25}{\ln 4}$	$\log_a x = \frac{\ln x}{\ln a}$
$\approx \frac{3.21888}{1.38629}$	Use a calculator.
≈ 2.3219	Simplify.
b. $\log_2 12 = \frac{\ln 12}{\ln 2} \approx \frac{2.484}{0.693}$	$\frac{191}{15} \approx 3.5850$
CHECKPOINT Now try E	Exercise 1(b).

Properties of Logarithms

You know from the preceding section that the logarithmic function with base a is the *inverse function* of the exponential function with base a. So, it makes sense that the properties of exponents should have corresponding properties involving logarithms. For instance, the exponential property $a^0 = 1$ has the corresponding logarithmic property $\log_a 1 = 0$.

Properties of Logarithms

Let *a* be a positive number such that $a \neq 1$, and let *n* be a real number. If *u* and v are positive real numbers, the following properties are true.

	Logarithm with Base a	Natural Logarithm
1. Product Property:	$\log_a(uv) = \log_a u + \log_a v$	$\ln(uv) = \ln u + \ln v$
2. Quotient Property:	$\log_a \frac{u}{v} = \log_a u - \log_a v$	$\ln\frac{u}{v} = \ln u - \ln v$
3. Power Property:	$\log_a u^n = n \log_a u$	$\ln u^n = n \ln u$

For proofs of the properties listed above, see Proofs in Mathematics on page 278.

Example 3

Using Properties of Logarithms

Write each logarithm in terms of ln 2 and ln 3.

b. $\ln \frac{2}{27}$

Jotation	
a. $\ln 6 = \ln(2 \cdot 3)$	Rewrite 6 as $2 \cdot 3$.
$= \ln 2 + \ln 3$	Product Property
b. $\ln \frac{2}{27} = \ln 2 - \ln 27$	Quotient Property
$= \ln 2 - \ln 3^3$	Rewrite 27 as 3^3 .
$= \ln 2 - 3 \ln 3$	Power Property
Automatic New Constant 17	

CHECKPOINT Now try Exercise 17.

Example 4 Using Properties of Logarithms

Find the exact value of each expression without using a calculator.

a.
$$\log_5 \sqrt[3]{5}$$
 b. $\ln e^6 - \ln e^2$

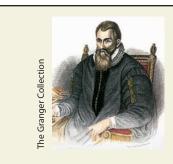
Solution

a. $\log_5 \sqrt[3]{5} = \log_5 5^{1/3} = \frac{1}{3} \log_5 5 = \frac{1}{3} (1) = \frac{1}{3}$ **b.** $\ln e^6 - \ln e^2 = \ln \frac{e^6}{e^2} = \ln e^4 = 4 \ln e = 4(1) = 4$

CHECKPOINT Now try Exercise 23.



There is no general property that can be used to rewrite $\log_a(u \pm v)$. Specifically, $\log_a(u + v)$ is not equal to $\log_a u + \log_a v.$



Historical Note

John Napier, a Scottish mathematician, developed logarithms as a way to simplify some of the tedious calculations of his day. Beginning in 1594, Napier worked about 20 years on the invention of logarithms. Napier was only partially successful in his quest to simplify tedious calculations. Nonetheless, the development of logarithms was a step forward and received immediate recognition.

Rewrite using rational

Quotient Property

Power Property

exponent.

Rewriting Logarithmic Expressions

The properties of logarithms are useful for rewriting logarithmic expressions in forms that simplify the operations of algebra. This is true because these properties convert complicated products, quotients, and exponential forms into simpler sums, differences, and products, respectively.

Example 5 **Expanding Logarithmic Expressions**

Expand each logarithmic expression.

a.
$$\log_4 5x^3y$$
 b. $\ln \frac{\sqrt{3x-5}}{7}$

Solution

a. $\log_4 5x^3y = \log_4 5 + \log_4 x^3 + \log_4 y$ Product Property

 $= \log_4 5 + 3 \log_4 x + \log_4 y$ Power Property

b.
$$\ln \frac{\sqrt{3x-5}}{7} = \ln \frac{(3x-5)}{7}$$

and

$$y_2 = \ln \frac{x}{x-3}$$

the functions given by

Exploration

in the same viewing window. Does the graphing utility show the functions with the same domain? If so, should it? Explain your reasoning.

Use a graphing utility to graph

 $y_1 = \ln x - \ln(x - 3)$

b.
$$\ln \frac{\sqrt{3x-5}}{7} = \ln \frac{(3x-5)^{1/2}}{7}$$

= $\ln(3x-5)^{1/2} - \ln 7$

CHECKPOINT Now try Exercise 47.

 $=\frac{1}{2}\ln(3x-5)-\ln 7$

In Example 5, the properties of logarithms were used to *expand* logarithmic expressions. In Example 6, this procedure is reversed and the properties of logarithms are used to *condense* logarithmic expressions.

Condensing Logarithmic Expressions Example 6

Condense each logarithmic expression.

a.	$\frac{1}{2}\log x + 3\log(x+1)$	b. $2\ln(x+2) - \ln x$
c.	$\frac{1}{3}[\log_2 x + \log_2(x+1)]$	

Solution

a. $\frac{1}{2}\log x + 3\log(x+1) = \log x^{1/2} + \log(x+1)^3$	Power Property
$= \log \left[\sqrt{x} (x+1)^3 \right]$	Product Property
b. $2\ln(x+2) - \ln x = \ln(x+2)^2 - \ln x$	Power Property
$= \ln \frac{(x+2)^2}{x}$	Quotient Property
c. $\frac{1}{3} [\log_2 x + \log_2(x+1)] = \frac{1}{3} \{\log_2 [x(x+1)]\}$	Product Property
$= \log_2[x(x+1)]^{1/3}$	Power Property
$= \log_2 \sqrt[3]{x(x+1)}$	Rewrite with a radical.
CHECKPOINT Now try Exercise 69.	

Application

One method of determining how the *x*- and *y*-values for a set of nonlinear data are related is to take the natural logarithm of each of the *x*- and *y*-values. If the points are graphed and fall on a line, then you can determine that the *x*- and *y*-values are related by the equation

 $\ln y = m \ln x$

where m is the slope of the line.

Planet



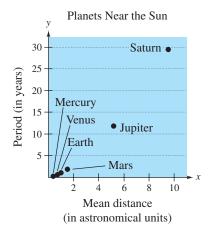
Finding a Mathematical Model



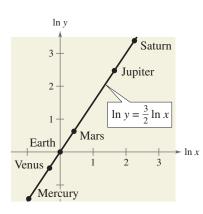
Period, y

The table shows the mean distance x and the period (the time it takes a planet to orbit the sun) y for each of the six planets that are closest to the sun. In the table, the mean distance is given in terms of astronomical units (where Earth's mean distance is defined as 1.0), and the period is given in years. Find an equation that relates y and x.

Mean









distance, x 0.241 Mercury 0.387 Venus 0.723 0.615 1.000 Earth 1.000 Mars 1.524 1.881 Jupiter 5.203 11.863 9.537 29.447 Saturn

Solution

The points in the table above are plotted in Figure 3.23. From this figure it is not clear how to find an equation that relates y and x. To solve this problem, take the natural logarithm of each of the x- and y-values in the table. This produces the following results.

Planet	Mercury	Venus	Earth	Mars	Jupiter	Saturn
ln x	-0.949	-0.324	0.000	0.421	1.649	2.255
ln y	-1.423	-0.486	0.000	0.632	2.473	3.383

Now, by plotting the points in the second table, you can see that all six of the points appear to lie in a line (see Figure 3.24). Choose any two points to determine the slope of the line. Using the two points (0.421, 0.632) and (0, 0), you can determine that the slope of the line is

$$m = \frac{0.632 - 0}{0.421 - 0} \approx 1.5 = \frac{3}{2}.$$

By the point-slope form, the equation of the line is $Y = \frac{3}{2}X$, where $Y = \ln y$ and $X = \ln x$. You can therefore conclude that $\ln y = \frac{3}{2} \ln x$.

CHECKPOINT Now try Exercise 85.

3.3 Exercises

VOCABULARY CHECK:

In Exercises 1 and 2, fill in the blanks.

1. To evaluate a logarithm to any base, you can use the _____ formula.

2. The change-of-base formula for base *e* is given by $\log_a x =$ ____

- In Exercises 3–5, match the property of logarithms with its name.
- **3.** $\log_a(uv) = \log_a u + \log_a v$ (a) Power Property **4.** $\ln u^n = n \ln u$ (b) Quotient Property
- 5. $\log_a \frac{u}{v} = \log_a u \log_a v$ (c) Product Property

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–8, rewrite the logarithm as a ratio of (a) common logarithms and (b) natural logarithms.

1. log ₅ <i>x</i>	2. $\log_3 x$
3. $\log_{1/5} x$	4. $\log_{1/3} x$
5. $\log_x \frac{3}{10}$	6. $\log_x \frac{3}{4}$
7. $\log_{2.6} x$	8. $\log_{7.1} x$

In Exercises 9–16, evaluate the logarithm using the change-of-base formula. Round your result to three decimal places.

9.	$\log_3 7$	10.	$\log_7 4$
11.	$\log_{1/2} 4$	12.	$\log_{1/4} 5$
13.	log ₉ 0.4	14.	$\log_{20} 0.125$
15.	log ₁₅ 1250	16.	log ₃ 0.015

In Exercises 17–22, use the properties of logarithms to rewrite and simplify the logarithmic expression.

17. log ₄ 8	18. $\log_2(4^2 \cdot 3^4)$
19. $\log_5 \frac{1}{250}$	20. $\log \frac{9}{300}$
21 . $\ln(5e^6)$	22. $\ln \frac{6}{e^2}$

In Exercises 23–38, find the exact value of the logarithmic expression without using a calculator. (If this is not possible, state the reason.)

23. log ₃ 9	24. $\log_5 \frac{1}{125}$
25. $\log_2 \sqrt[4]{8}$	26. $\log_6 \sqrt[3]{6}$
27. log ₄ 16 ^{1.2}	28. $\log_3 81^{-0.2}$
29. $\log_3(-9)$	30. $\log_2(-16)$
31. $\ln e^{4.5}$	

33. $\ln \frac{1}{\sqrt{e}}$ **34.** $\ln \sqrt[4]{e^3}$ **35.** $\ln e^2 + \ln e^5$ **36.** $2 \ln e^6 - \ln e^5$ **37.** $\log_5 75 - \log_5 3$ **38.** $\log_4 2 + \log_4 32$

32. $3 \ln e^4$

In Exercises 39–60, use the properties of logarithms to expand the expression as a sum, difference, and/or constant multiple of logarithms. (Assume all variables are positive.)

39. log ₄ 5 <i>x</i>	40. log ₃ 10z
41. $\log_8 x^4$	42. $\log_{10} \frac{y}{2}$
43. $\log_5 \frac{5}{x}$	44. $\log_6 \frac{1}{z^3}$
45. $\ln \sqrt{z}$	46. $\ln \sqrt[3]{t}$
47. $\ln xyz^2$	48. $\log 4x^2 y$
49. $\ln z(z-1)^2, z > 1$	50. $\ln\left(\frac{x^2-1}{x^3}\right), x > 1$
51. $\log_2 \frac{\sqrt{a-1}}{9}, \ a > 1$	52. $\ln \frac{6}{\sqrt{x^2+1}}$
53. $\ln \sqrt[3]{\frac{x}{y}}$	54. $\ln \sqrt{\frac{x^2}{y^3}}$
55. $\ln \frac{x^4 \sqrt{y}}{z^5}$	56. $\log_2 \frac{\sqrt{x} y^4}{z^4}$
57. $\log_5 \frac{x^2}{y^2 z^3}$	58. $\log_{10} \frac{xy^4}{z^5}$
59. $\ln \sqrt[4]{x^3(x^2+3)}$	60. $\ln \sqrt{x^2(x+2)}$

In Exercises 61–78, condense the expression to the logarithm of a single quantity.

61. $\ln x + \ln 3$ **62.** $\ln y + \ln t$ **63.** $\log_4 z - \log_4 y$ **64.** $\log_5 8 - \log_5 t$ 65. $2 \log_2(x+4)$ **66.** $\frac{2}{3}\log_7(z-2)$ 67. $\frac{1}{4} \log_3 5x$ 68. $-4 \log_6 2x$ **69.** $\ln x - 3 \ln(x + 1)$ **70.** $2 \ln 8 + 5 \ln(z - 4)$ **71.** $\log x - 2 \log y + 3 \log z$ **72.** $3 \log_3 x + 4 \log_3 y - 4 \log_3 z$ **73.** $\ln x - 4 [\ln(x+2) + \ln(x-2)]$ **74.** $4[\ln z + \ln(z + 5)] - 2\ln(z - 5)$ **75.** $\frac{1}{3} \left[2 \ln(x+3) + \ln x - \ln(x^2-1) \right]$ **76.** $2[3 \ln x - \ln(x+1) - \ln(x-1)]$ 77. $\frac{1}{3}[\log_8 y + 2\log_8(y+4)] - \log_8(y-1)$ **78.** $\frac{1}{2} \left[\log_4(x+1) + 2 \log_4(x-1) \right] + 6 \log_4 x$

In Exercises 79 and 80, compare the logarithmic quantities. If two are equal, explain why.

79.
$$\frac{\log_2 32}{\log_2 4}$$
, $\log_2 \frac{32}{4}$, $\log_2 32 - \log_2 4$
80. $\log_7 \sqrt{70}$, $\log_7 35$, $\frac{1}{2} + \log_7 \sqrt{10}$

Sound Intensity In Exercises 81–83, use the following information. The relationship between the number of decibels β and the intensity of a sound *I* in watts per square meter is given by

$$\beta = 10 \log \left(\frac{l}{10^{-12}}\right).$$

- **81.** Use the properties of logarithms to write the formula in simpler form, and determine the number of decibels of a sound with an intensity of 10^{-6} watt per square meter.
- 82. Find the difference in loudness between an average office with an intensity of 1.26×10^{-7} watt per square meter and a broadcast studio with an intensity of 3.16×10^{-5} watt per square meter.
- **83.** You and your roommate are playing your stereos at the same time and at the same intensity. How much louder is the music when both stereos are playing compared with just one stereo playing?

Model It

84. *Human Memory Model* Students participating in a psychology experiment attended several lectures and were given an exam. Every month for a year after the exam, the students were retested to see how much of the material they remembered. The average scores for the group can be modeled by the human memory model

$$f(t) = 90 - 15\log(t+1), \quad 0 \le t \le 12$$

where *t* is the time in months.

- (a) Use the properties of logarithms to write the function in another form.
- (b) What was the average score on the original exam (t = 0)?
- (c) What was the average score after 4 months?
- (d) What was the average score after 12 months?
- (e) Use a graphing utility to graph the function over the specified domain.
 - (f) Use the graph in part (e) to determine when the average score will decrease to 75.
 - (g) Verify your answer to part (f) numerically.
- **85.** *Galloping Speeds of Animals* Four-legged animals run with two different types of motion: trotting and galloping. An animal that is trotting has at least one foot on the ground at all times, whereas an animal that is galloping has all four feet off the ground at some point in its stride. The number of strides per minute at which an animal breaks from a trot to a gallop depends on the weight of the animal. Use the table to find a logarithmic equation that relates an animal's weight *x* (in pounds) and its lowest galloping speed *y* (in strides per minute).

	4	
S	Weight, x	Galloping Speed, y
	25	191.5
	35	182.7
	50	173.8
	75	164.2
	500	125.9
	1000	114.2

86. *Comparing Models* A cup of water at an initial temperature of 78° C is placed in a room at a constant temperature of 21° C. The temperature of the water is measured every 5 minutes during a half-hour period. The results are recorded as ordered pairs of the form (t, T), where *t* is the time (in minutes) and *T* is the temperature (in degrees Celsius).

 $(0, 78.0^{\circ}), (5, 66.0^{\circ}), (10, 57.5^{\circ}), (15, 51.2^{\circ}), (20, 46.3^{\circ}), (25, 42.4^{\circ}), (30, 39.6^{\circ})$

- (a) The graph of the model for the data should be asymptotic with the graph of the temperature of the room. Subtract the room temperature from each of the temperatures in the ordered pairs. Use a graphing utility to plot the data points (t, T) and (t, T 21).
- (b) An exponential model for the data (t, T 21) is given by

$$T - 21 = 54.4(0.964)^{t}$$

≁

Solve for T and graph the model. Compare the result with the plot of the original data.

(c) Take the natural logarithms of the revised temperatures. Use a graphing utility to plot the points $(t, \ln(T - 21))$ and observe that the points appear to be linear. Use the *regression* feature of the graphing utility to fit a line to these data. This resulting line has the form

$$\ln(T-21) = at + b.$$

Use the properties of the logarithms to solve for *T*. Verify that the result is equivalent to the model in part (b).

(d) Fit a rational model to the data. Take the reciprocals of the y-coordinates of the revised data points to generate the points

$$\left(t, \frac{1}{T-21}\right).$$

Use a graphing utility to graph these points and observe that they appear to be linear. Use the *regression* feature of a graphing utility to fit a line to these data. The resulting line has the form

$$\frac{1}{T-21} = at + b.$$

Solve for *T*, and use a graphing utility to graph the rational function and the original data points.

(e) Write a short paragraph explaining why the transformations of the data were necessary to obtain each model. Why did taking the logarithms of the temperatures lead to a linear scatter plot? Why did taking the reciprocals of the temperature lead to a linear scatter plot?

Synthesis

True or False? In Exercises 87–92, determine whether the statement is true or false given that $f(x) = \ln x$. Justify your answer.

87. f(0) = 088. f(ax) = f(a) + f(x), a > 0, x > 089. f(x - 2) = f(x) - f(2), x > 290. $\sqrt{f(x)} = \frac{1}{2}f(x)$ 91. If f(u) = 2f(v), then $v = u^2$. 92. If f(x) < 0, then 0 < x < 1. 93. *Proof* Prove that $\log_b \frac{u}{v} = \log_b u - \log_b v$. 94. *Proof* Prove that $\log_b u^n = n \log_b u$.

In Exercises 95–100, use the change-of-base formula to rewrite the logarithm as a ratio of logarithms. Then use a graphing utility to graph both functions in the same viewing window to verify that the functions are equivalent.

95. $f(x) = \log_2 x$	96. $f(x) = \log_4 x$
97. $f(x) = \log_{1/2} x$	98. $f(x) = \log_{1/4} x$
99. $f(x) = \log_{11.8} x$	100. $f(x) = \log_{12.4} x$

101. Think About It Consider the functions below.

$$f(x) = \ln \frac{x}{2}, \quad g(x) = \frac{\ln x}{\ln 2}, \quad h(x) = \ln x - \ln 2$$

Which two functions should have identical graphs? Verify your answer by sketching the graphs of all three functions on the same set of coordinate axes.

102. *Exploration* For how many integers between 1 and 20 can the natural logarithms be approximated given that $\ln 2 \approx 0.6931$, $\ln 3 \approx 1.0986$, and $\ln 5 \approx 1.6094$? Approximate these logarithms (do not use a calculator).

Skills Review

In Exercises 103–106, simplify the expression.

103.
$$\frac{24xy^{-2}}{16x^{-3}y}$$
 104. $\left(\frac{2x^2}{3y}\right)^{-3}$
105. $(18x^3y^4)^{-3}(18x^3y^4)^3$ **106.** $xy(x^{-1} + y^{-1})^{-1}$

In Exercises 107–110, solve the equation.

107.
$$3x^2 + 2x - 1 = 0$$

108. $4x^2 - 5x + 1 = 0$
109. $\frac{2}{3x + 1} = \frac{x}{4}$
110. $\frac{5}{x - 1} = \frac{2x}{3}$

3.4 Exponential and Logarithmic Equations

What you should learn

- Solve simple exponential and logarithmic equations.
- Solve more complicated exponential equations.
- Solve more complicated logarithmic equations.
- Use exponential and logarithmic equations to model and solve real-life problems.

Why you should learn it

Exponential and logarithmic equations are used to model and solve life science applications. For instance, in Exercise 112, on page 255, a logarithmic function is used to model the number of trees per acre given the average diameter of the trees.



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Introduction

So far in this chapter, you have studied the definitions, graphs, and properties of exponential and logarithmic functions. In this section, you will study procedures for *solving equations* involving these exponential and logarithmic functions.

There are two basic strategies for solving exponential or logarithmic equations. The first is based on the One-to-One Properties and was used to solve simple exponential and logarithmic equations in Sections 3.1 and 3.2. The second is based on the Inverse Properties. For a > 0 and $a \neq 1$, the following properties are true for all x and y for which $\log_a x$ and $\log_a y$ are defined.

One-to-One Properties

 $a^{x} = a^{y}$ if and only if x = y. $\log_{a} x = \log_{a} y$ if and only if x = y. *Inverse Properties* $a^{\log_{a} x} = x$ $\log_{a} a^{x} = x$

Example 1 Solving Simple Equations

Original Equation	Rewritten Equation	Solution	Property
a. $2^x = 32$	$2^x = 2^5$	x = 5	One-to-One
b. $\ln x - \ln 3 = 0$	$\ln x = \ln 3$	x = 3	One-to-One
c. $\left(\frac{1}{3}\right)^x = 9$	$3^{-x} = 3^2$	x = -2	One-to-One
d. $e^x = 7$	$\ln e^x = \ln 7$	$x = \ln 7$	Inverse
e. $\ln x = -3$	$e^{\ln x} = e^{-3}$	$x = e^{-3}$	Inverse
f. $\log x = -1$	$10^{\log x} = 10^{-1}$	$x = 10^{-1} = \frac{1}{10}$	Inverse
CHECKPOINT Now	try Exercise 13.		

The strategies used in Example 1 are summarized as follows.

Strategies for Solving Exponential and Logarithmic Equations

- **1.** Rewrite the original equation in a form that allows the use of the One-to-One Properties of exponential or logarithmic functions.
- **2.** Rewrite an *exponential* equation in logarithmic form and apply the Inverse Property of logarithmic functions.
- **3.** Rewrite a *logarithmic* equation in exponential form and apply the Inverse Property of exponential functions.

Solving Exponential Equations

Example 2 Solving Exponential Equations

Solve each equation and approximate the result to three decimal places if necessary.

a.
$$e^{-x^2} = e^{-3x-4}$$
 b. $3(2^x) = 42$

Solution

a.	$e^{-x^2} = e^{-3x-4}$	Write original equation.
	$-x^2 = -3x - 4$	One-to-One Property
	$x^2 - 3x - 4 = 0$	Write in general form.
(<i>x</i>	(x + 1)(x - 4) = 0	Factor.
	$(x+1) = 0 \Longrightarrow x = -1$	Set 1st factor equal to 0.
	$(x-4) = 0 \Longrightarrow x = 4$	Set 2nd factor equal to 0.

The solutions are x = -1 and x = 4. Check these in the original equation.

b. $3(2^x) = 42$	Write original equation.
$2^x = 14$	Divide each side by 3.
$\log_2 2^x = \log_2 14$	Take log (base 2) of each side.
$x = \log_2 14$	Inverse Property
$x = \frac{\ln 14}{\ln 2} \approx 3.807$	Change-of-base formula

The solution is $x = \log_2 14 \approx 3.807$. Check this in the original equation.

CHECKPOINT Now try Exercise 25.

In Example 2(b), the exact solution is $x = \log_2 14$ and the approximate solution is $x \approx 3.807$. An exact answer is preferred when the solution is an intermediate step in a larger problem. For a final answer, an approximate solution is easier to comprehend.

Example 3 Solving an Exponential Equation

Solve $e^x + 5 = 60$ and approximate the result to three decimal places.

Solution

$e^x + 5 = 60$	Write original equation.
$e^{x} = 55$	Subtract 5 from each side.
$\ln e^x = \ln 55$	Take natural log of each side.
$x = \ln 55 \approx 4.007$	Inverse Property

The solution is $x = \ln 55 \approx 4.007$. Check this in the original equation.

CHECKPOINT Now try Exercise 51.

STUDY TIP

Remember that the natural logarithmic function has a base of *e*.

Example 4 Solving an Exponential Equation

Solve $2(3^{2t-5}) - 4 = 11$ and approximate the result to three decimal places.

Solution	
$2(3^{2t-5}) - 4 = 11$	Write original equation.
$2(3^{2t-5}) = 15$	Add 4 to each side.
$3^{2t-5} = \frac{15}{2}$	Divide each side by 2.
$\log_3 3^{2t-5} = \log_3 \frac{15}{2}$	Take log (base 3) of each side.
$2t - 5 = \log_3 \frac{15}{2}$	Inverse Property
$2t = 5 + \log_3 7.5$	Add 5 to each side.
$t = \frac{5}{2} + \frac{1}{2}\log_3 7.5$	Divide each side by 2.
$t \approx 3.417$	Use a calculator.

STUDY TIP

Remember that to evaluate a logarithm such as $\log_3 7.5$, you need to use the change-of-base formula.

 $\log_3 7.5 = \frac{\ln 7.5}{\ln 3} \approx 1.834$

The solution is $t = \frac{5}{2} + \frac{1}{2}\log_3 7.5 \approx 3.417$. Check this in the original equation. **CHECKPOINT** Now try Exercise 53.

When an equation involves two or more exponential expressions, you can still use a procedure similar to that demonstrated in Examples 2, 3, and 4. However, the algebra is a bit more complicated.

Solving an Exponential Equation of Quadratic Type Example 5

Solve $e^{2x} - 3e^x + 2 = 0$.

Algebraic Solution

$e^{2x} - 3e^x + 2 = 0$	Write original equation.
$(e^x)^2 - 3e^x + 2 = 0$	Write in quadratic form.
$(e^x - 2)(e^x - 1) = 0$	Factor.
$e^x - 2 = 0$	Set 1st factor equal to 0.
$x = \ln 2$	Solution
$e^{x} - 1 = 0$	Set 2nd factor equal to 0.
x = 0	Solution

The solutions are $x = \ln 2 \approx 0.693$ and x = 0. Check these in the original equation.

CHECKPOINT Now try Exercise 67.

Graphical Solution

Use a graphing utility to graph $y = e^{2x} - 3e^x + 2$. Use the zero or root feature or the zoom and trace features of the graphing utility to approximate the values of x for which y = 0. In Figure 3.25, you can see that the zeros occur at x = 0 and at $x \approx 0.693$. So, the solutions are x = 0 and $x \approx 0.693$.

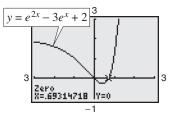


FIGURE 3.25

Solving Logarithmic Equations

To solve a logarithmic equation, you can write it in exponential form.

$\ln x = 3$	Logarithmic form
$e^{\ln x} = e^3$	Exponentiate each side.
$x = e^3$	Exponential form

This procedure is called *exponentiating* each side of an equation.

Solving Logarithmic Equations Example 6

a. $\ln x = 2$ Original equation $e^{\ln x} = e^2$ Exponentiate each side. $x = e^{2}$ Inverse Property **b.** $\log_3(5x - 1) = \log_3(x + 7)$ Original equation 5x - 1 = x + 7One-to-One Property 4x = 8Add -x and 1 to each side. x = 2Divide each side by 4. **c.** $\log_6(3x + 14) - \log_6 5 = \log_6 2x$ Original equation $\log_6\left(\frac{3x+14}{5}\right) = \log_6 2x$ Quotient Property of Logarithms $\frac{3x+14}{5} = 2x$ One-to-One Property 3x + 14 = 10xCross multiply. -7x = -14Isolate *x*. x = 2Divide each side by -7.

CHECKPOINT Now try Exercise 77.

Example 7

Solving a Logarithmic Equation

Solve $5 + 2 \ln x = 4$ and approximate the result to three decimal places.

Solution

$5 + 2 \ln x = 4$	Write original equation.
$2\ln x = -1$	Subtract 5 from each side.
$\ln x = -\frac{1}{2}$	Divide each side by 2.
$e^{\ln x} = e^{-1/2}$	Exponentiate each side.
$x = e^{-1/2}$	Inverse Property
$x \approx 0.607$	Use a calculator.
CHECKPOINT Now try Exercise 85.	

STUDY TIP

Remember to check your solutions in the original equation when solving equations to verify that the answer is correct and to make sure that the answer lies in the domain of the original equation.

CKPOINT Now try Exercise 85.

Example 8 Solving a Logarithmic Equation

Solve $2 \log_5 3x = 4$.	
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Solution

$2\log_5 3x = 4$	Write original equation.
$\log_5 3x = 2$	Divide each side by 2.
$5^{\log_5 3x} = 5^2$	Exponentiate each side (base 5).
3x = 25	Inverse Property
$x = \frac{25}{3}$	Divide each side by 3.

STUDY TIP

Notice in Example 9 that the logarithmic part of the equation is condensed into a single logarithm before exponentiating each side of the equation.

The solution is $x = \frac{25}{3}$. Check this in the original equation.

CHECKPOINT Now try Exercise 87.

Because the domain of a logarithmic function generally does not include all real numbers, you should be sure to check for extraneous solutions of logarithmic equations.

Example 9 **Checking for Extraneous Solutions**

Solve $\log 5x + \log(x - 1) = 2$.

Algebraic Solution

$\log 5x + \log(x - 1) = 2$	Write original equation.
$\log[5x(x-1)] = 2$	Product Property of Logarithms
$10^{\log(5x^2 - 5x)} = 10^2$	Exponentiate each side (base 10).
$5x^2 - 5x = 100$	Inverse Property
$x^2 - x - 20 = 0$	Write in general form.
(x-5)(x+4)=0	Factor.
x - 5 = 0	Set 1st factor equal to 0.
x = 5	Solution
x + 4 = 0	Set 2nd factor equal to 0.
x = -4	Solution

The solutions appear to be x = 5 and x = -4. However, when you check these in the original equation, you can see that x = 5is the only solution.

CHECKPOINT Now try Exercise 99.

Graphical Solution

Use graph а graphing utility to $y_1 = \log 5x + \log(x - 1)$ and $y_2 = 2$ in the same viewing window. From the graph shown in Figure 3.26, it appears that the graphs intersect at one point. Use the *intersect* feature or the zoom and trace features to determine that the graphs intersect at approximately (5, 2). So, the solution is x = 5. Verify that 5 is an exact solution algebraically.

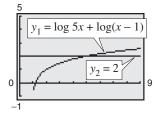


FIGURE 3.26

In Example 9, the domain of $\log 5x$ is x > 0 and the domain of $\log(x - 1)$ is x > 1, so the domain of the original equation is x > 1. Because the domain is all real numbers greater than 1, the solution x = -4 is extraneous. The graph in Figure 3.26 verifies this concept.

Applications



Doubling an Investment



You have deposited \$500 in an account that pays 6.75% interest, compounded continuously. How long will it take your money to double?

Solution

Using the formula for continuous compounding, you can find that the balance in the account is

 $A = Pe^{rt}$ $A = 500e^{0.0675t}.$

To find the time required for the balance to double, let A = 1000 and solve the resulting equation for *t*.

The balance in the account will double after approximately 10.27 years. This

$500e^{0.0675t} = 1000$	Let $A = 1000$.
$e^{0.0675t} = 2$	Divide each side by 500.
$\ln e^{0.0675t} = \ln 2$	Take natural log of each side.
$0.0675t = \ln 2$	Inverse Property
$t = \frac{\ln 2}{0.0675}$	Divide each side by 0.0675.
$t \approx 10.27$	Use a calculator.

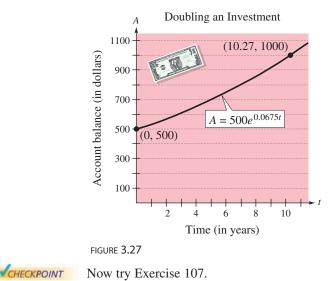
result is demonstrated graphically in Figure 3.27.

Exploration

The *effective yield* of a savings plan is the percent increase in the balance after 1 year. Find the effective yield for each savings plan when \$1000 is deposited in a savings account.

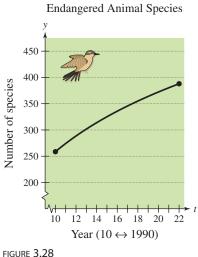
- **a.** 7% annual interest rate, compounded annually
- **b.** 7% annual interest rate, compounded continuously
- **c.** 7% annual interest rate, compounded quarterly
- **d.** 7.25% annual interest rate, compounded quarterly

Which savings plan has the greatest effective yield? Which savings plan will have the highest balance after 5 years?



In Example 10, an approximate answer of 10.27 years is given. Within the context of the problem, the exact solution, $(\ln 2)/0.0675$ years, does not make sense as an answer.

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Endangered Animals



The number y of endangered animal species in the United States from 1990 to 2002 can be modeled by

 $y = -119 + 164 \ln t, \quad 10 \le t \le 22$

where t represents the year, with t = 10 corresponding to 1990 (see Figure 3.28). During which year did the number of endangered animal species reach 357? (Source: U.S. Fish and Wildlife Service)

Solution

$-119 + 164 \ln t = y$	Write original equation.
$-119 + 164 \ln t = 357$	Substitute 357 for y.
$164 \ln t = 476$	Add 119 to each side.
$\ln t = \frac{476}{164}$	Divide each side by 164.
$e^{\ln t} \approx e^{476/164}$	Exponentiate each side.
$t \approx e^{476/164}$	Inverse Property
$t \approx 18$	Use a calculator.

The solution is $t \approx 18$. Because t = 10 represents 1990, it follows that the number of endangered animals reached 357 in 1998.

CHECKPOINT Now try Exercise 113.

Writing about Mathematics

Comparing Mathematical Models The table shows the U.S. Postal Service rates y for sending an express mail package for selected years from 1985 through 2002, where x = 5represents 1985. (Source: U.S. Postal Service)

Year, x	Rate, y
5	10.75
8	12.00
11	13.95
15	15.00
19	15.75
21	16.00
22	17.85

- **a.** Create a scatter plot of the data. Find a linear model for the data, and add its graph to your scatter plot. According to this model, when will the rate for sending an express mail package reach \$19.00?
- **b.** Create a new table showing values for ln x and ln y and create a scatter plot of these transformed data. Use the method illustrated in Example 7 in Section 3.3 to find a model for the transformed data, and add its graph to your scatter plot. According to this model, when will the rate for sending an express mail package reach \$19.00?
- **c.** Solve the model in part (b) for y, and add its graph to your scatter plot in part (a). Which model better fits the original data? Which model will better predict future rates? Explain.

3.4 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. To ______ an equation in *x* means to find all values of *x* for which the equation is true.
- 2. To solve exponential and logarithmic equations, you can use the following One-to-One and Inverse Properties.

(a) $a^x = a^y$ if and only if _____.

(b) $\log_a x = \log_a y$ if and only if _____.

(c) $a^{\log_a x} =$ _____

(d) $\log_a a^x =$ _____

3. An ______ solution does not satisfy the original equation.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

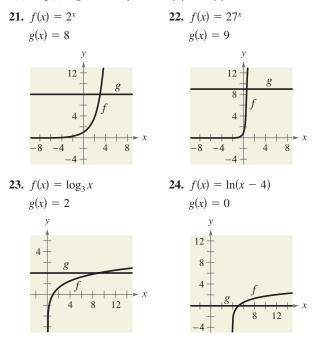
In Exercises 1–8, determine whether each *x*-value is a solution (or an approximate solution) of the equation.

1. $4^{2x-7} = 64$	2. $2^{3x+1} = 32$
(a) $x = 5$	(a) $x = -1$
(b) $x = 2$	(b) $x = 2$
3. $3e^{x+2} = 75$	
(a) $x = -2 + e^{25}$	
(b) $x = -2 + \ln 25$	
(c) $x \approx 1.219$	
4. $2e^{5x+2} = 12$	
(a) $x = \frac{1}{5}(-2 + \ln 6)$	
(b) $x = \frac{\ln 6}{5 \ln 2}$	
(c) $x \approx -0.0416$	
5. $\log_4(3x) = 3$	
(a) $x \approx 21.333$	
(b) $x = -4$	
(c) $x = \frac{64}{3}$	
6. $\log_2(x+3) = 10$	
(a) $x = 1021$	
(b) $x = 17$	
(c) $x = 10^2 - 3$	
7. $\ln(2x+3) = 5.8$	
(a) $x = \frac{1}{2}(-3 + \ln 5.8)$	
(b) $x = \frac{1}{2}(-3 + e^{5.8})$	
(c) $x \approx 163.650$	
8. $\ln(x-1) = 3.8$	
(a) $x = 1 + e^{3.8}$	
(b) $x \approx 45.701$	
(c) $x = 1 + \ln 3.8$	

In Exercises 9–20, solve for x.

9. $4^x = 16$	10. $3^x = 243$
11. $\left(\frac{1}{2}\right)^x = 32$	12. $\left(\frac{1}{4}\right)^x = 64$
13. $\ln x - \ln 2 = 0$	14. $\ln x - \ln 5 = 0$
15. $e^x = 2$	16. $e^x = 4$
17. $\ln x = -1$	18. $\ln x = -7$
19. $\log_4 x = 3$	20. $\log_5 x = -3$

In Exercises 21–24, approximate the point of intersection of the graphs of f and g. Then solve the equation f(x) = g(x) algebraically to verify your approximation.



In Exercises 25–66, solve the exponential equation algebraically. Approximate the result to three decimal places.

25.
$$e^x = e^{x^2 - 2}$$
26. $e^{2x} = e^{x^2 - 8}$ **27.** $e^{x^2 - 3} = e^{x - 2}$ **28.** $e^{-x^2} = e^{x^2 - 2x}$ **29.** $4(3^x) = 20$ **30.** $2(5^x) = 32$ **31.** $2e^x = 10$ **32.** $4e^x = 91$ **33.** $e^x - 9 = 19$ **34.** $6^x + 10 = 47$ **35.** $3^{2x} = 80$ **36.** $6^{5x} = 3000$ **37.** $5^{-t/2} = 0.20$ **38.** $4^{-3t} = 0.10$ **39.** $3^{x-1} = 27$ **40.** $2^{x-3} = 32$ **41.** $2^{3-x} = 565$ **42.** $8^{-2-x} = 431$ **43.** $8(10^{3x}) = 12$ **44.** $5(10^{x-6}) = 7$ **45.** $3(5^{x-1}) = 21$ **46.** $8(3^{6-x}) = 40$ **47.** $e^{3x} = 12$ **48.** $e^{2x} = 50$ **49.** $500e^{-x} = 300$ **50.** $1000e^{-4x} = 75$ **51.** $7 - 2e^x = 5$ **52.** $-14 + 3e^x = 11$ **53.** $6(2^{3x-1}) - 7 = 9$ **54.** $8(4^{6-2x}) + 13 = 41$ **55.** $e^{2x} - 4e^x - 5 = 0$ **56.** $e^{2x} - 5e^x + 6 = 0$ **57.** $e^{2x} - 3e^x - 4 = 0$ **58.** $e^{2x} + 9e^x + 36 = 0$ **59.** $\frac{500}{100 - e^{x/2}} = 20$ **60.** $\frac{400}{1 + e^{-x}} = 350$ **61.** $\frac{3000}{2 + e^{2x}} = 2$ **62.** $\frac{119}{e^{6x} - 14} = 7$ **63.** $\left(1 + \frac{0.065}{365}\right)^{365t} = 4$ **64.** $\left(4 - \frac{2.471}{40}\right)^{9t} = 21$ **65.** $\left(1 + \frac{0.10}{12}\right)^{12t} = 2$ **66.** $\left(16 - \frac{0.878}{26}\right)^{3t} = 30$

In Exercises 67–74, use a graphing utility to graph and solve the equation. Approximate the result to three decimal places. Verify your result algebraically.

67. $6e^{1-x} = 25$	68. $-4e^{-x-1} + 15 = 0$
69. $3e^{3x/2} = 962$	70. $8e^{-2x/3} = 11$
71. $e^{0.09t} = 3$	72. $-e^{1.8x} + 7 = 0$
73. $e^{0.125t} - 8 = 0$	74. $e^{2.724x} = 29$

In Exercises 75–102, solve the logarithmic equation algebraically. Approximate the result to three decimal places.

75. $\ln x = -3$	76. $\ln x = 2$
77. $\ln 2x = 2.4$	78. $\ln 4x = 1$
79. $\log x = 6$	80. $\log 3z = 2$
81. $3\ln 5x = 10$	82. $2 \ln x = 7$
83. $\ln\sqrt{x+2} = 1$	84. $\ln\sqrt{x-8} = 5$
85. 7 + 3 ln $x = 5$	86. $2 - 6 \ln x = 10$

87. $6 \log_3(0.5x) = 11$ **88.** $5 \log_{10}(x-2) = 11$ **89.** $\ln x - \ln(x+1) = 2$ **90.** $\ln x + \ln(x + 1) = 1$ **91.** $\ln x + \ln(x - 2) = 1$ **92.** $\ln x + \ln(x + 3) = 1$ **93.** $\ln(x + 5) = \ln(x - 1) - \ln(x + 1)$ **94.** $\ln(x+1) - \ln(x-2) = \ln x$ **95.** $\log_2(2x-3) = \log_2(x+4)$ **96.** $\log(x-6) = \log(2x+1)$ **97.** $\log(x + 4) - \log x = \log(x + 2)$ **98.** $\log_2 x + \log_2(x+2) = \log_2(x+6)$ **99.** $\log_4 x - \log_4 (x-1) = \frac{1}{2}$ 100. $\log_3 x + \log_3(x-8) = 2$ **101.** $\log 8x - \log(1 + \sqrt{x}) = 2$ **102.** $\log 4x - \log(12 + \sqrt{x}) = 2$

In Exercises 103–106, use a graphing utility to graph and solve the equation. Approximate the result to three decimal places. Verify your result algebraically.

103. $7 = 2^x$	104. $500 = 1500e^{-x/2}$
105. $3 - \ln x = 0$	106. $10 - 4 \ln(x - 2) = 0$

Compound Interest In Exercises 107 and 108, \$2500 is invested in an account at interest rate *r*, compounded continuously. Find the time required for the amount to (a) double and (b) triple.

107.
$$r = 0.085$$
 108. $r = 0.12$

109. *Demand* The demand equation for a microwave oven is given by

$$p = 500 - 0.5(e^{0.004x})$$

Find the demand x for a price of (a) p = \$350 and (b) p = \$300.

110. *Demand* The demand equation for a hand-held electronic organizer is

$$= 5000 \left(1 - \frac{4}{4 + e^{-0.002x}} \right).$$

Find the demand x for a price of (a) p = \$600 and (b) p = \$400.

111. *Forest Yield* The yield *V* (in millions of cubic feet per acre) for a forest at age *t* years is given by

 $V = 6.7e^{-48.1/t}.$

р

- (a) Use a graphing utility to graph the function.
 - (b) Determine the horizontal asymptote of the function. Interpret its meaning in the context of the problem.
 - (c) Find the time necessary to obtain a yield of 1.3 million cubic feet.

- **112.** *Trees per Acre* The number *N* of trees of a given species per acre is approximated by the model $N = 68(10^{-0.04x}), 5 \le x \le 40$ where *x* is the average diameter of the trees (in inches) 3 feet above the ground. Use the model to approximate the average diameter of the trees in a test plot when N = 21.
- **113.** *Medicine* The number *y* of hospitals in the United States from 1995 to 2002 can be modeled by

 $y = 7312 - 630.0 \ln t, 5 \le t \le 12$

where *t* represents the year, with t = 5 corresponding to 1995. During which year did the number of hospitals reach 5800? (Source: Health Forum)

- **114.** *Sports* The number *y* of daily fee golf facilities in the United States from 1995 to 2003 can be modeled by $y = 4381 + 1883.6 \ln t$, $5 \le t \le 13$ where *t* represents the year, with t = 5 corresponding to 1995. During which year did the number of daily fee golf facilities reach 9000? (Source: National Golf Foundation)
- **115.** *Average Heights* The percent *m* of American males between the ages of 18 and 24 who are no more than *x* inches tall is modeled by

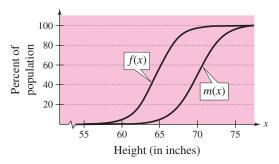
$$m(x) = \frac{100}{1 + e^{-0.6114(x - 69.71)}}$$

and the percent f of American females between the ages of 18 and 24 who are no more than x inches tall is modeled by

$$f(x) = \frac{100}{1 + e^{-0.66607(x - 64.51)}}$$

(Source: U.S. National Center for Health Statistics)

(a) Use the graph to determine any horizontal asymptotes of the graphs of the functions. Interpret the meaning in the context of the problem.



- (b) What is the average height of each sex?
- **116.** *Learning Curve* In a group project in learning theory, a mathematical model for the proportion P of correct responses after n trials was found to be

$$P = \frac{0.83}{1 + e^{-0.2n}} \, \cdot$$

- (b) Use the graph to determine any horizontal asymptotes of the graph of the function. Interpret the meaning of the upper asymptote in the context of this problem.
- (c) After how many trials will 60% of the responses be correct?

Model It

117. *Automobiles* Automobiles are designed with crumple zones that help protect their occupants in crashes. The crumple zones allow the occupants to move short distances when the automobiles come to abrupt stops. The greater the distance moved, the fewer g's the crash victims experience. (One g is equal to the acceleration due to gravity. For very short periods of time, humans have withstood as much as 40 g's.) In crash tests with vehicles moving at 90 kilometers per hour, analysts measured the numbers of g's experienced during deceleration by crash dummies that were permitted to move *x* meters during impact. The data are shown in the table.

-1.	x	g's
	0.2	158
	0.4	80
	0.6	53
	0.8	40
	1.0	32

A model for the data is given by

$$y = -3.00 + 11.88 \ln x + \frac{36.94}{x}$$

where *y* is the number of g's.

(a) Complete the table using the model.

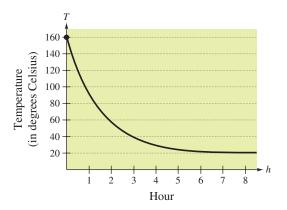
x	0.2	0.4	0.6	0.8	1.0
у					

- (b) Use a graphing utility to graph the data points and the model in the same viewing window. How do they compare?
 - (c) Use the model to estimate the distance traveled during impact if the passenger deceleration must not exceed 30 g's.
 - (d) Do you think it is practical to lower the number of g's experienced during impact to fewer than 23? Explain your reasoning.

118. Data Analysis An object at a temperature of 160°C was removed from a furnace and placed in a room at 20°C. The temperature *T* of the object was measured each hour *h* and recorded in the table. A model for the data is given by $T = 20[1 + 7(2^{-h})]$. The graph of this model is shown in the figure.

1	
Hour, h	Temperature, T
0	160°
1	90° 56° 38° 29° 24°
2	56°
3	38°
4	29°
5	24°

- (a) Use the graph to identify the horizontal asymptote of the model and interpret the asymptote in the context of the problem.
- (b) Use the model to approximate the time when the temperature of the object was 100°C.



Synthesis

True or False? In Exercises 119–122, rewrite each verbal statement as an equation. Then decide whether the statement is true or false. Justify your answer.

- **119.** The logarithm of the product of two numbers is equal to the sum of the logarithms of the numbers.
- **120.** The logarithm of the sum of two numbers is equal to the product of the logarithms of the numbers.
- **121.** The logarithm of the difference of two numbers is equal to the difference of the logarithms of the numbers.

- **122.** The logarithm of the quotient of two numbers is equal to the difference of the logarithms of the numbers.
- **123.** *Think About It* Is it possible for a logarithmic equation to have more than one extraneous solution? Explain.
- **124.** *Finance* You are investing *P* dollars at an annual interest rate of *r*, compounded continuously, for *t* years. Which of the following would result in the highest value of the investment? Explain your reasoning.
 - (a) Double the amount you invest.
 - (b) Double your interest rate.
 - (c) Double the number of years.
- **125.** *Think About It* Are the times required for the investments in Exercises 107 and 108 to quadruple twice as long as the times for them to double? Give a reason for your answer and verify your answer algebraically.
- **126.** *Writing* Write two or three sentences stating the general guidelines that you follow when solving (a) exponential equations and (b) logarithmic equations.

Skills Review

In Exercises 127–130, simplify the expression.

127.
$$\sqrt{48x^2y^5}$$

128. $\sqrt{32} - 2\sqrt{25}$
129. $\sqrt[3]{25} \cdot \sqrt[3]{15}$
130. $\frac{3}{\sqrt{10} - 2}$

In Exercises 131–134, sketch a graph of the function.

131.
$$f(x) = |x| + 9$$

132. $f(x) = |x + 2| - 8$
133. $g(x) = \begin{cases} 2x, & x < 0 \\ -x^2 + 4, & x \ge 0 \end{cases}$
134. $g(x) = \begin{cases} x - 3, & x \le -1 \\ x^2 + 1, & x > -1 \end{cases}$

In Exercises 135–138, evaluate the logarithm using the change-of-base formula. Approximate your result to three decimal places.

135. log₆ 9
136. log₃ 4
137. log_{3/4} 5
138. log₈ 22

3.5 Exponential and Logarithmic Models

What you should learn

- Recognize the five most common types of models involving exponential and logarithmic functions.
- Use exponential growth and decay functions to model and solve real-life problems.
- Use Gaussian functions to model and solve real-life problems.
- Use logistic growth functions to model and solve real-life problems.
- Use logarithmic functions to model and solve real-life problems.

Why you should learn it

Exponential growth and decay models are often used to model the population of a country. For instance, in Exercise 36 on page 265, you will use exponential growth and decay models to compare the populations of several countries.



Alan Becker/Getty Images

Introduction

The five most common types of mathematical models involving exponential functions and logarithmic functions are as follows.

- **1. Exponential growth model:** $y = ae^{bx}, b > 0$
- **2. Exponential decay model:** $y = ae^{-bx}, b > 0$
- 3. Gaussian model:
- 4. Logistic growth model:

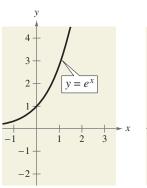
5. Logarithmic models:

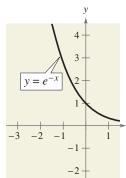
 $y = \frac{a}{1 + be^{-rx}}$

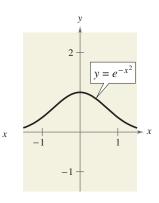
 $v = ae^{-(x-b)^2/c}$

 $y = a + b \ln x$, $y = a + b \log x$

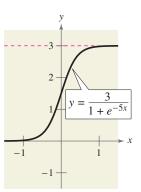
The basic shapes of the graphs of these functions are shown in Figure 3.29.

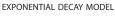






EXPONENTIAL GROWTH MODEL





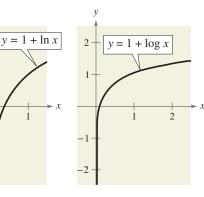
2

1

-1

-1

GAUSSIAN MODEL



LOGISTIC GROWTH MODEL FIGURE **3.29** NATURAL LOGARITHMIC MODEL

COMMON LOGARITHMIC MODEL

You can often gain quite a bit of insight into a situation modeled by an exponential or logarithmic function by identifying and interpreting the function's asymptotes. Use the graphs in Figure 3.29 to identify the asymptotes of the graph of each function.

Digital Television

5 6

Year $(3 \leftrightarrow 2003)$

Exponential Growth and Decay



Digital Television



Estimates of the numbers (in millions) of U.S. households with digital television from 2003 through 2007 are shown in the table. The scatter plot of the data is shown in Figure 3.30. (Source: eMarketer)

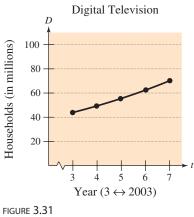
Year		Households	
Γ	2003	44.2	
	2004	49.0	
	2005	55.5	
	2006	62.5	
	2007	70.3	

An exponential growth model that approximates these data is given by

FIGURE 3.30

Households (in millions)

D



 $D = 30.92e^{0.1171t}, \quad 3 \le t \le 7$

where *D* is the number of households (in millions) and t = 3 represents 2003. Compare the values given by the model with the estimates shown in the table. According to this model, when will the number of U.S. households with digital television reach 100 million?

Solution

The following table compares the two sets of figures. The graph of the model and the original data are shown in Figure 3.31.

Year	2003	2004	2005	2006	2007
Households	44.2	49.0	55.5	62.5	70.3
Model	43.9	49.4	55.5	62.4	70.2

To find when the number of U.S. households with digital television will reach 100 million, let D = 100 in the model and solve for *t*.

$30.92e^{0.1171t} = D$	Write original model.
$30.92e^{0.1171t} = 100$	Let $D = 100$.
$e^{0.1171t} \approx 3.2342$	Divide each side by 30.92.
$\ln e^{0.1171t} \approx \ln 3.2342$	Take natural log of each side.
$0.1171t \approx 1.1738$	Inverse Property
$t \approx 10.0$	Divide each side by 0.1171.

According to the model, the number of U.S. households with digital television will reach 100 million in 2010.

CHECKPOINT Now try Exercise 35.

Technology

Some graphing utilities have an *exponential regression* feature that can be used to find exponential models that represent data. If you have such a graphing utility, try using it to find an exponential model for the data given in Example 1. How does your model compare with the model given in Example 1? In Example 1, you were given the exponential growth model. But suppose this model were not given; how could you find such a model? One technique for doing this is demonstrated in Example 2.



Modeling Population Growth



In a research experiment, a population of fruit flies is increasing according to the law of exponential growth. After 2 days there are 100 flies, and after 4 days there are 300 flies. How many flies will there be after 5 days?

Solution

 $\frac{1}{2}$

Let y be the number of flies at time t. From the given information, you know that y = 100 when t = 2 and y = 300 when t = 4. Substituting this information into the model $y = ae^{bt}$ produces

$$100 = ae^{2b}$$
 and $300 = ae^{4b}$.

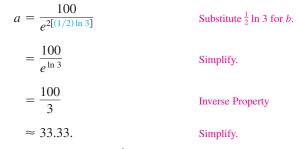
To solve for *b*, solve for *a* in the first equation.

$$100 = ae^{2b}$$
 $a = \frac{100}{e^{2b}}$ Solve for *a* in the first equation.

Then substitute the result into the second equation.

$300 = ae^{4b}$	Write second equation.
$300 = \left(\frac{100}{e^{2b}}\right)e^{4b}$	Substitute $100/e^{2b}$ for <i>a</i> .
$\frac{300}{100} = e^{2b}$	Divide each side by 100.
$\ln 3 = 2b$	Take natural log of each side.
$\ln 3 = b$	Solve for <i>b</i> .

Using $b = \frac{1}{2} \ln 3$ and the equation you found for *a*, you can determine that



So, with $a \approx 33.33$ and $b = \frac{1}{2} \ln 3 \approx 0.5493$, the exponential growth model is $y = 33.33e^{0.5493t}$

as shown in Figure 3.32. This implies that, after 5 days, the population will be $y = 33.33e^{0.5493(5)} \approx 520$ flies.

CHECKPOINT Now try Exercise 37.

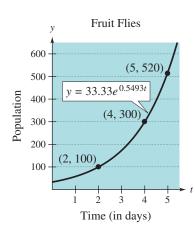
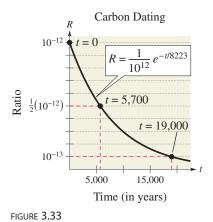


FIGURE 3.32



In living organic material, the ratio of the number of radioactive carbon isotopes (carbon 14) to the number of nonradioactive carbon isotopes (carbon 12) is about 1 to 10^{12} . When organic material dies, its carbon 12 content remains fixed, whereas its radioactive carbon 14 begins to decay with a half-life of about 5700 years. To estimate the age of dead organic material, scientists use the following formula, which denotes the ratio of carbon 14 to carbon 12 present at any time *t* (in years).

$$R = \frac{1}{10^{12}} e^{-t/8223}$$

Carbon dating model

The graph of R is shown in Figure 3.33. Note that R decreases as t increases.



Estimate the age of a newly discovered fossil in which the ratio of carbon 14 to carbon 12 is

$$R=\frac{1}{10^{13}}\,.$$

Solution

In the carbon dating model, substitute the given value of R to obtain the following.

$\frac{1}{10^{12}}e^{-t/8223} = R$	Write original model.
$\frac{e^{-t/8223}}{10^{12}} = \frac{1}{10^{13}}$	Let $R = \frac{1}{10^{13}}$.
$e^{-t/8223} = \frac{1}{10}$	Multiply each side by 10 ¹² .
$\ln e^{-t/8223} = \ln \frac{1}{10}$	Take natural log of each side.
$-\frac{t}{8223} \approx -2.3026$	Inverse Property
$t \approx 18,934$	Multiply each side by -8223 .

STUDY TIP

The carbon dating model in Example 3 assumed that the carbon 14 to carbon 12 ratio was one part in 10,000,000,000,000. Suppose an error in measurement occurred and the actual ratio was one part in 8,000,000,000,000. The fossil age corresponding to the actual ratio would then be approximately 17,000 years. Try checking this result. So, to the nearest thousand years, the age of the fossil is about 19,000 years.

CHECKPOINT Now try Exercise 41.

The value of *b* in the exponential decay model $y = ae^{-bt}$ determines the *decay* of radioactive isotopes. For instance, to find how much of an initial 10 grams of ²²⁶Ra isotope with a half-life of 1599 years is left after 500 years, substitute this information into the model $y = ae^{-bt}$.

Using the value of b found above and a = 10, the amount left is

 $y = 10e^{-[-\ln(1/2)/1599](500)} \approx 8.05$ grams.

Gaussian Models

As mentioned at the beginning of this section, Gaussian models are of the form

 $y = ae^{-(x-b)^2/c}.$

This type of model is commonly used in probability and statistics to represent populations that are **normally distributed.** The graph of a Gaussian model is called a bell-shaped curve. Try graphing the normal distribution with a graphing utility. Can you see why it is called a bell-shaped curve?

For *standard* normal distributions, the model takes the form

$$y = \frac{1}{\sqrt{2\pi}} e^{-x^2/2}.$$

The average value for a population can be found from the bell-shaped curve by observing where the maximum y-value of the function occurs. The x-value corresponding to the maximum y-value of the function represents the average value of the independent variable—in this case, x.

SAT Scores Example 4

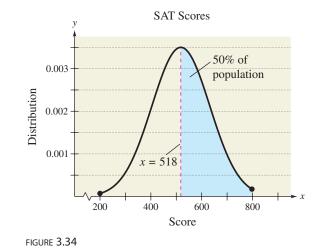
In 2004, the Scholastic Aptitude Test (SAT) math scores for college-bound seniors roughly followed the normal distribution given by

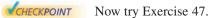
$$y = 0.0035e^{-(x-518)^2/25,992}, 200 \le x \le 800$$

where x is the SAT score for mathematics. Sketch the graph of this function. From the graph, estimate the average SAT score. (Source: College Board)

Solution

The graph of the function is shown in Figure 3.34. On this bell-shaped curve, the maximum value of the curve represents the average score. From the graph, you can estimate that the average mathematics score for college-bound seniors in 2004 was 518.





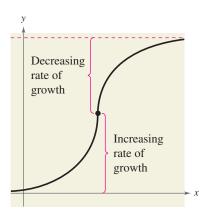


FIGURE 3.35

Logistic Growth Models

Some populations initially have rapid growth, followed by a declining rate of growth, as indicated by the graph in Figure 3.35. One model for describing this type of growth pattern is the **logistic curve** given by the function

$$y = \frac{a}{1 + be^{-rx}}$$

where *y* is the population size and *x* is the time. An example is a bacteria culture that is initially allowed to grow under ideal conditions, and then under less favorable conditions that inhibit growth. A logistic growth curve is also called a **sigmoidal curve.**



On a college campus of 5000 students, one student returns from vacation with a contagious and long-lasting flu virus. The spread of the virus is modeled by

$$y = \frac{5000}{1 + 4999e^{-0.8t}}, \quad t \ge 0$$

where y is the total number of students infected after t days. The college will cancel classes when 40% or more of the students are infected.

- a. How many students are infected after 5 days?
- **b.** After how many days will the college cancel classes?

Solution

a. After 5 days, the number of students infected is

$$y = \frac{5000}{1 + 4999e^{-0.8(5)}} = \frac{5000}{1 + 4999e^{-4}} \approx 54$$

b. Classes are canceled when the number infected is (0.40)(5000) = 2000.

$$2000 = \frac{5000}{1 + 4999e^{-0.8t}}$$
$$1 + 4999e^{-0.8t} = 2.5$$
$$e^{-0.8t} = \frac{1.5}{4999}$$
$$\ln e^{-0.8t} = \ln \frac{1.5}{4999}$$
$$-0.8t = \ln \frac{1.5}{4999}$$
$$t = -\frac{1}{0.8} \ln \frac{1.5}{4999}$$
$$t \approx 10.1$$

So, after about 10 days, at least 40% of the students will be infected, and the college will cancel classes. The graph of the function is shown in Figure 3.36.

CHECKPOINT Now try Exercise 49.

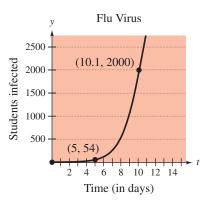


FIGURE 3.36



On December 26, 2004, an earthquake of magnitude 9.0 struck northern Sumatra and many other Asian countries. This earthquake caused a deadly tsunami and was the fourth largest earthquake in the world since 1900.

Logarithmic Models



Magnitudes of Earthquakes



On the Richter scale, the magnitude R of an earthquake of intensity I is given by

$$R = \log \frac{I}{I_0}$$

where $I_0 = 1$ is the minimum intensity used for comparison. Find the intensities per unit of area for each earthquake. (Intensity is a measure of the wave energy of an earthquake.)

- **a.** Northern Sumatra in 2004: R = 9.0
- **b.** Southeastern Alaska in 2004: R = 6.8

Solution

a. Because $I_0 = 1$ and R = 9.0, you have

$9.0 = \log \frac{I}{1}$	Substitute 1 for I_0 and 9.0 for R .
$10^{9.0} = 10^{\log I}$	Exponentiate each side

)log /	Exponentiate	each	side.

$$I = 10^{9.0} \approx 100,000,000.$$
 Inverse Property

b. For R = 6.8, you have

$6.8 = \log \frac{I}{1}$	Substitute 1 for I_0 and 6.8 for R .
$10^{6.8} = 10^{\log I}$	Exponentiate each side.
$I = 10^{6.8} \approx 6,310,000.$	Inverse Property

Note that an increase of 2.2 units on the Richter scale (from 6.8 to 9.0) represents an increase in intensity by a factor of

$$\frac{1,000,000,000}{6,310,000} \approx 158$$

In other words, the intensity of the earthquake in Sumatra was about 158 times greater than that of the earthquake in Alaska.

CHECKPOINT Now try Exercise 51.

Mriting about Mathematics

Comparing Population Models The populations *P* (in millions) of the United States for the census years from 1910 to 2000 are shown in the table at the left. Least squares regression analysis gives the best quadratic model for these data as $P = 1.0328t^2 + 9.607t + 81.82$, and the best exponential model for these data as $P = 82.677e^{0.124t}$. Which model better fits the data? Describe how you reached your conclusion. (Source: U.S. Census Bureau)

1.4			
	t	Year	Population, P
	1	1910	92.23
	2	1920	106.02
	3	1930	123.20
	4	1940	132.16
	5	1950	151.33
	6	1960	179.32
	7	1970	203.30
	8	1980	226.54
	9	1990	248.72
	10	2000	281.42

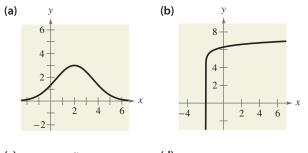
Exercises 3.5

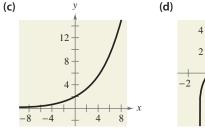
VOCABULARY CHECK: Fill in the blanks.

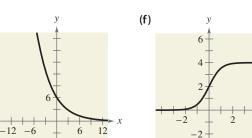
- 1. An exponential growth model has the form ______ and an exponential decay model has the form ______.
- 2. A logarithmic model has the form _____ or _____.
- 3. Gaussian models are commonly used in probability and statistics to represent populations that are ______
- 4. The graph of a Gaussian model is ______ shaped, where the ______ is the maximum y-value of the graph.
- **5.** A logistic curve is also called a _____ curve.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1-6, match the function with its graph. [The graphs are labeled (a), (b), (c), (d), (e), and (f).]



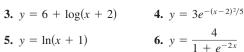




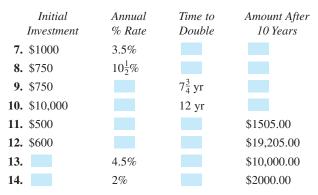
1. $y = 2e^{x/4}$ 3. $y = 6 + \log(x + 2)$

(e)





Compound Interest In Exercises 7–14, complete the table for a savings account in which interest is compounded continuously.



Compound Interest In Exercises 15 and 16, determine the principal P that must be invested at rate r, compounded monthly, so that \$500,000 will be available for retirement in t vears.

15. $r = 7\frac{1}{2}\%, t = 20$ **16.** r = 12%, t = 40

Compound Interest In Exercises 17 and 18, determine the time necessary for \$1000 to double if it is invested at interest rate r compounded (a) annually, (b) monthly, (c) daily, and (d) continuously.

17.
$$r = 11\%$$
 18. $r = 10\frac{1}{2}\%$

19. Compound Interest Complete the table for the time t necessary for P dollars to triple if interest is compounded continuously at rate *r*.

r	2%	4%	6%	8%	10%	12%
t						

20. Modeling Data Draw a scatter plot of the data in Exercise 19. Use the regression feature of a graphing utility to find a model for the data.

21. Compound Interest Complete the table for the time t necessary for P dollars to triple if interest is compounded annually at rate r.

r	2%	4%	6%	8%	10%	12%
t						

- **22.** *Modeling Data* Draw a scatter plot of the data in Exercise 21. Use the *regression* feature of a graphing utility to find a model for the data.
 - **23.** *Comparing Models* If \$1 is invested in an account over a 10-year period, the amount in the account, where *t* represents the time in years, is given by A = 1 + 0.075[[t]] or $A = e^{0.07t}$ depending on whether the account pays simple interest at $7\frac{1}{2}\%$ or continuous compound interest at 7%. Graph each function on the same set of axes. Which grows at a higher rate? (Remember that [[t]] is the greatest integer function discussed in Section 1.6.)

Þ

24. *Comparing Models* If \$1 is invested in an account over a 10-year period, the amount in the account, where *t* represents the time in years, is given by

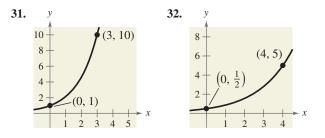
$$A = 1 + 0.06[[t]]$$
 or $A = \left(1 + \frac{0.055}{365}\right)^{[[365t]]}$

depending on whether the account pays simple interest at 6% or compound interest at $5\frac{1}{2}$ % compounded daily. Use a graphing utility to graph each function in the same viewing window. Which grows at a higher rate?

Radioactive Decay In Exercises 25–30, complete the table for the radioactive isotope.

Isotope	Half-life (years)	Initial Quantity	Amount After 1000 Years
25. ²²⁶ Ra	1599	10 g	
26. ²²⁶ Ra	1599		1.5 g
27. ¹⁴ C	5715		2 g
28. ¹⁴ C	5715	3 g	
29. ²³⁹ Pu	24,100		2.1 g
30. ²³⁹ Pu	24,100		0.4 g

In Exercises 31–34, find the exponential model $y = ae^{bx}$ that fits the points shown in the graph or table.



33.	x	0	4	34.	x	0	3
	у	5	1		у	1	$\frac{1}{4}$

- **35.** *Population* The population *P* (in thousands) of Pittsburgh, Pennsylvania from 2000 through 2003 can be modeled by $P = 2430e^{-0.0029t}$, where *t* represents the year, with t = 0 corresponding to 2000. (Source: U.S. Census Bureau)
 - (a) According to the model, was the population of Pittsburgh increasing or decreasing from 2000 to 2003? Explain your reasoning.
 - (b) What were the populations of Pittsburgh in 2000 and 2003?
 - (c) According to the model, when will the population be approximately 2.3 million?

Model It

36. *Population* The table shows the populations (in millions) of five countries in 2000 and the projected populations (in millions) for the year 2010. (Source: U.S. Census Bureau)

أدارك			
hill	Country	2000	2010
	Bulgaria	7.8	7.1
	Canada	31.3	34.3
	China	1268.9	1347.6
	United Kingdom	59.5	61.2
	United States	282.3	309.2

- (a) Find the exponential growth or decay model $y = ae^{bt}$ or $y = ae^{-bt}$ for the population of each country by letting t = 0 correspond to 2000. Use the model to predict the population of each country in 2030.
- (b) You can see that the populations of the United States and the United Kingdom are growing at different rates. What constant in the equation $y = ae^{bt}$ is determined by these different growth rates? Discuss the relationship between the different growth rates and the magnitude of the constant.
- (c) You can see that the population of China is increasing while the population of Bulgaria is decreasing. What constant in the equation $y = ae^{bt}$ reflects this difference? Explain.

37. Website Growth The number y of hits a new searchengine website receives each month can be modeled by

 $v = 4080e^{kt}$

where t represents the number of months the website has been operating. In the website's third month, there were 10,000 hits. Find the value of k, and use this result to predict the number of hits the website will receive after 24 months.

38. *Value of a Painting* The value V (in millions of dollars) of a famous painting can be modeled by

 $V = 10e^{kt}$

where t represents the year, with t = 0 corresponding to 1990. In 2004, the same painting was sold for \$65 million. Find the value of k, and use this result to predict the value of the painting in 2010.

39. Bacteria Growth The number N of bacteria in a culture is modeled by

 $N = 100e^{kt}$

where t is the time in hours. If N = 300 when t = 5, estimate the time required for the population to double in size.

40. Bacteria Growth The number N of bacteria in a culture is modeled by

 $N = 250e^{kt}$

where t is the time in hours. If N = 280 when t = 10, estimate the time required for the population to double in size.

41. Carbon Dating

- (a) The ratio of carbon 14 to carbon 12 in a piece of wood discovered in a cave is $R = 1/8^{14}$. Estimate the age of the piece of wood.
- (b) The ratio of carbon 14 to carbon 12 in a piece of paper buried in a tomb is $R = 1/13^{11}$. Estimate the age of the piece of paper.
- 42. Radioactive Decay Carbon 14 dating assumes that the carbon dioxide on Earth today has the same radioactive content as it did centuries ago. If this is true, the amount of ¹⁴C absorbed by a tree that grew several centuries ago should be the same as the amount of ¹⁴C absorbed by a tree growing today. A piece of ancient charcoal contains only 15% as much radioactive carbon as a piece of modern charcoal. How long ago was the tree burned to make the 🔂 47. IQ Scores The IQ scores from a sample of a class of ancient charcoal if the half-life of ¹⁴C is 5715 years?
- 43. Depreciation A 2005 Jeep Wrangler that costs \$30,788 new has a book value of \$18,000 after 2 years.
 - (a) Find the linear model V = mt + b.
 - (b) Find the exponential model $V = ae^{kt}$.

- \bigcirc (c) Use a graphing utility to graph the two models in the same viewing window. Which model depreciates faster in the first 2 years?
 - (d) Find the book values of the vehicle after 1 year and after 3 years using each model.
 - (e) Explain the advantages and disadvantages of using each model to a buyer and a seller.
- 44. *Depreciation* A Dell Inspiron 8600 laptop computer that costs \$1150 new has a book value of \$550 after 2 years.
 - (a) Find the linear model V = mt + b.
 - (b) Find the exponential model $V = ae^{kt}$.
- (c) Use a graphing utility to graph the two models in the same viewing window. Which model depreciates faster in the first 2 years?
 - (d) Find the book values of the computer after 1 year and after 3 years using each model.
 - (e) Explain the advantages and disadvantages to a buyer and a seller of using each model.
- 45. Sales The sales S (in thousands of units) of a new CD burner after it has been on the market for t years are modeled by
 - $S(t) = 100(1 e^{kt}).$

Fifteen thousand units of the new product were sold the first year.

- (a) Complete the model by solving for k.
- (b) Sketch the graph of the model.
- (c) Use the model to estimate the number of units sold after 5 years.
- 46. Learning Curve The management at a plastics factory has found that the maximum number of units a worker can produce in a day is 30. The learning curve for the number N of units produced per day after a new employee has worked t days is modeled by

 $N = 30(1 - e^{kt}).$

After 20 days on the job, a new employee produces 19 units.

- (a) Find the learning curve for this employee (first, find the value of k).
- (b) How many days should pass before this employee is producing 25 units per day?
- returning adult students at a small northeastern college roughly follow the normal distribution

 $y = 0.0266e^{-(x-100)^2/450}, \quad 70 \le x \le 115$

where *x* is the IQ score.

- (a) Use a graphing utility to graph the function.
- (b) From the graph in part (a), estimate the average IQ score of an adult student.

48. *Education* The time (in hours per week) a student utilizes a math-tutoring center roughly follows the normal distribution

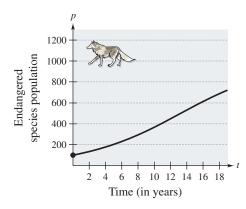
 $y = 0.7979e^{-(x-5.4)^2/0.5}, \quad 4 \le x \le 7$

where *x* is the number of hours.

- (a) Use a graphing utility to graph the function.
- (b) From the graph in part (a), estimate the average number of hours per week a student uses the tutor center.
- **49.** *Population Growth* A conservation organization releases 100 animals of an endangered species into a game preserve. The organization believes that the preserve has a carrying capacity of 1000 animals and that the growth of the pack will be modeled by the logistic curve

$$p(t) = \frac{1000}{1 + 9e^{-0.1656t}}$$

where *t* is measured in months (see figure).



- (a) Estimate the population after 5 months.
- (b) After how many months will the population be 500?
- (c) Use a graphing utility to graph the function. Use the graph to determine the horizontal asymptotes, and interpret the meaning of the larger *p*-value in the context of the problem.
- **50.** *Sales* After discontinuing all advertising for a tool kit in 2000, the manufacturer noted that sales began to drop according to the model

$$S = \frac{500,000}{1 + 0.6e^{kt}}$$

where S represents the number of units sold and t = 0 represents 2000. In 2004, the company sold 300,000 units.

- (a) Complete the model by solving for *k*.
- (b) Estimate sales in 2008.

Geology In Exercises 51 and 52, use the Richter scale

$$R = \log \frac{l}{l_0}$$

for measuring the magnitudes of earthquakes.

- **51.** Find the intensity *I* of an earthquake measuring *R* on the Richter scale (let $I_0 = 1$).
 - (a) Centeral Alaska in 2002, R = 7.9
 - (b) Hokkaido, Japan in 2003, R = 8.3
 - (c) Illinois in 2004, R = 4.2
- **52.** Find the magnitude *R* of each earthquake of intensity *I* (let $I_0 = 1$).
 - (a) I = 80,500,000 (b) I = 48,275,000
 - (c) I = 251,200

Intensity of Sound In Exercises 53–56, use the following information for determining sound intensity. The level of sound β , in decibels, with an intensity of *I*, is given by

$$\beta = 10 \log \frac{l}{l_0}$$

where l_0 is an intensity of 10^{-12} watt per square meter, corresponding roughly to the faintest sound that can be heard by the human ear. In Exercises 53 and 54, find the level of sound β .

- **53.** (a) $I = 10^{-10}$ watt per m² (quiet room)
 - (b) $I = 10^{-5}$ watt per m² (busy street corner)
 - (c) $I = 10^{-8}$ watt per m² (quiet radio)
 - (d) $I = 10^{\circ}$ watt per m² (threshold of pain)
- 54. (a) $I = 10^{-11}$ watt per m² (rustle of leaves)
 - (b) $I = 10^2$ watt per m² (jet at 30 meters)
 - (c) $I = 10^{-4}$ watt per m² (door slamming)
 - (d) $I = 10^{-2}$ watt per m² (siren at 30 meters)
- **55.** Due to the installation of noise suppression materials, the noise level in an auditorium was reduced from 93 to 80 decibels. Find the percent decrease in the intensity level of the noise as a result of the installation of these materials.
- **56.** Due to the installation of a muffler, the noise level of an engine was reduced from 88 to 72 decibels. Find the percent decrease in the intensity level of the noise as a result of the installation of the muffler.

pH Levels In Exercises 57–62, use the acidity model given by $pH = -\log[H^+]$, where acidity (pH) is a measure of the hydrogen ion concentration [H⁺] (measured in moles of hydrogen per liter) of a solution.

57. Find the pH if $[H^+] = 2.3 \times 10^{-5}$.

58. Find the pH if $[H^+] = 11.3 \times 10^{-6}$.

- **59.** Compute $[H^+]$ for a solution in which pH = 5.8.
- **60.** Compute $[H^+]$ for a solution in which pH = 3.2.
- **61.** Apple juice has a pH of 2.9 and drinking water has a pH of 8.0. The hydrogen ion concentration of the apple juice is how many times the concentration of drinking water?
- **62.** The pH of a solution is decreased by one unit. The hydrogen ion concentration is increased by what factor?
- **63.** *Forensics* At 8:30 A.M., a coroner was called to the home of a person who had died during the night. In order to estimate the time of death, the coroner took the person's temperature twice. At 9:00 A.M. the temperature was 85.7°F, and at 11:00 a.m. the temperature was 82.8°F. From these two temperatures, the coroner was able to determine that the time elapsed since death and the body temperature were related by the formula

$$t = -10\ln\frac{T - 70}{98.6 - 70}$$

where *t* is the time in hours elapsed since the person died and *T* is the temperature (in degrees Fahrenheit) of the person's body. Assume that the person had a normal body temperature of 98.6°F at death, and that the room temperature was a constant 70°F. (This formula is derived from a general cooling principle called *Newton's Law of Cooling.*) Use the formula to estimate the time of death of the person.

64. *Home Mortgage* A \$120,000 home mortgage for 35 years at $7\frac{1}{2}$ % has a monthly payment of \$809.39. Part of the monthly payment is paid toward the interest charge on the unpaid balance, and the remainder of the payment is used to reduce the principal. The amount that is paid toward the interest is

$$u = M - \left(M - \frac{Pr}{12}\right)\left(1 + \frac{r}{12}\right)^{12t}$$

and the amount that is paid toward the reduction of the principal is

$$v = \left(M - \frac{Pr}{12}\right) \left(1 + \frac{r}{12}\right)^{12t}.$$

In these formulas, P is the size of the mortgage, r is the interest rate, M is the monthly payment, and t is the time in years.

- (a) Use a graphing utility to graph each function in the same viewing window. (The viewing window should show all 35 years of mortgage payments.)
- (b) In the early years of the mortgage, is the larger part of the monthly payment paid toward the interest or the principal? Approximate the time when the monthly payment is evenly divided between interest and principal reduction.

- (c) Repeat parts (a) and (b) for a repayment period of 20 years (M = \$966.71). What can you conclude?
- **65.** *Home Mortgage* The total interest u paid on a home mortgage of P dollars at interest rate r for t years is

$$u = P \left[\frac{rt}{1 - \left(\frac{1}{1 + r/12}\right)^{12t}} - 1 \right].$$

Consider a \$120,000 home mortgage at $7\frac{1}{2}\%$.

- (a) Use a graphing utility to graph the total interest function.
 - (b) Approximate the length of the mortgage for which the total interest paid is the same as the size of the mortgage. Is it possible that some people are paying twice as much in interest charges as the size of the mortgage?
- **66.** *Data Analysis* The table shows the time *t* (in seconds) required to attain a speed of *s* miles per hour from a standing start for a car.

30 45 60 15 75 90 *****	Speed, s	Time, t
	30	3.4
	40	5.0
	50	7.0
	60	9.3
	70	12.0
	80	15.8
	90	20.0

Two models for these data are as follows.

$$t_1 = 40.757 + 0.556s - 15.817 \ln s$$

 $t_2 = 1.2259 + 0.0023s^2$

- (a) Use the *regression* feature of a graphing utility to find a linear model t₃ and an exponential model t₄ for the data.
- (b) Use a graphing utility to graph the data and each model in the same viewing window.
- (c) Create a table comparing the data with estimates obtained from each model.
- (d) Use the results of part (c) to find the sum of the absolute values of the differences between the data and the estimated values given by each model. Based on the four sums, which model do you think better fits the data? Explain.

Synthesis

True or False? In Exercises 67–70, determine whether the statement is true or false. Justify your answer.

- **67.** The domain of a logistic growth function cannot be the set of real numbers.
- **68.** A logistic growth function will always have an *x*-intercept.

69. The graph of

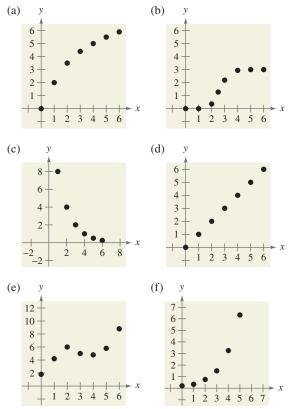
$$f(x) = \frac{4}{1 + 6e^{-2x}} + 5$$

is the graph of

$$g(x) = \frac{4}{1 + 6e^{-2x}}$$

shifted to the right five units.

- **70.** The graph of a Gaussian model will never have an *x*-intercept.
- **71.** Identify each model as linear, logarithmic, exponential, logistic, or none of the above. Explain your reasoning.



72. *Writing* Use your school's library, the Internet, or some other reference source to write a paper describing John Napier's work with logarithms.

Skills Review

In Exercises 73–78, (a) plot the points, (b) find the distance between the points, (c) find the midpoint of the line segment joining the points, and (d) find the slope of the line passing through the points.

73. (-1, 2), (0, 5) **74.** (4, -3), (-6, 1) **75.** (3, 3), (14, -2) **76.** (7, 0), (10, 4) **77.** $(\frac{1}{2}, -\frac{1}{4}), (\frac{3}{4}, 0)$ **78.** $(\frac{7}{3}, \frac{1}{6}), (-\frac{2}{3}, -\frac{1}{3})$

In Exercises 79–88, sketch the graph of the equation.

79.
$$y = 10 - 3x$$

80. $y = -4x - 1$
81. $y = -2x^2 - 3$
82. $y = 2x^2 - 7x - 30$
83. $3x^2 - 4y = 0$
84. $-x^2 - 8y = 0$
85. $y = \frac{4}{1 - 3x}$
86. $y = \frac{x^2}{-x - 2}$
87. $x^2 + (y - 8)^2 = 25$
88. $(x - 4)^2 + (y + 7) = 4$

In Exercises 89–92, graph the exponential function.

- **89.** $f(x) = 2^{x-1} + 5$ **90.** $f(x) = -2^{-x-1} - 1$ **91.** $f(x) = 3^x - 4$ **92.** $f(x) = -3^x + 4$
- **93.** Make a Decision To work an extended application analyzing the net sales for Kohl's Corporation from 1992 to 2004, visit this text's website at *college.hmco.com.* (Data Source: Kohl's Illinois, Inc.)

3 Chapter Summary

What did you learn?

Section 3.1 Recognize and evaluate exponential functions with base <i>a</i> (<i>p. 218</i>).	Review Exercises 1–6
□ Graph exponential functions and use the One-to-One Property (<i>p. 219</i>).	7–26
□ Recognize, evaluate, and graph exponential functions with base <i>e</i> (<i>p. 222</i>).	27–34
\Box Use exponential functions to model and solve real-life problems (<i>p. 223</i>).	35–40
Section 3.2	
□ Recognize and evaluate logarithmic functions with base <i>a</i> (<i>p. 229</i>).	41–52
□ Graph logarithmic functions (p. 231).	53–58
□ Recognize, evaluate, and graph natural logarithmic functions (<i>p. 233</i>).	59–68
□ Use logarithmic functions to model and solve real-life problems (<i>p. 235</i>).	69, 70
Section 3.3	
□ Use the change-of-base formula to rewrite and evaluate logarithmic expressions (p. 2	239). 71–74
□ Use properties of logarithms to evaluate or rewrite logarithmic expressions (<i>p. 240</i>).	75–78
□ Use properties of logarithms to expand or condense logarithmic expressions (p. 241)	. 79–94
\Box Use logarithmic functions to model and solve real-life problems (<i>p. 242</i>).	95, 96
Section 3.4	
□ Solve simple exponential and logarithmic equations (<i>p. 246</i>).	97–104
□ Solve more complicated exponential equations (<i>p. 247</i>).	105–118
□ Solve more complicated logarithmic equations (<i>p. 249</i>).	119–134
Use exponential and logarithmic equations to model and solve real-life problems (p. 251).	135, 136
Section 3.5	
 Recognize the five most common types of models involving exponential and logarithmic functions (<i>p. 257</i>). 	137–142
 Use exponential growth and decay functions to model and solve real-life problems (p. 258). 	143–148
□ Use Gaussian functions to model and solve real-life problems (<i>p. 261</i>).	149
□ Use logistic growth functions to model and solve real-life problems (<i>p. 262</i>).	150
□ Use logarithmic functions to model and solve real-life problems (<i>p. 263</i>).	151,152

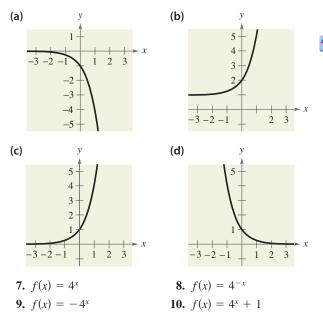
Review Exercises

3.1 In Exercises 1–6, evaluate the function at the indicated value of *x*. Round your result to three decimal places.

Function	Value
1. $f(x) = 6.1^x$	x = 2.4
2. $f(x) = 30^x$	$x = \sqrt{3}$
3. $f(x) = 2^{-0.5x}$	$x = \pi$
4. $f(x) = 1278^{x/5}$	x = 1
5. $f(x) = 7(0.2^x)$	$x = -\sqrt{11}$
6. $f(x) = -14(5^x)$	x = -0.8

3

In Exercises 7–10, match the function with its graph. [The graphs are labeled (a), (b), (c), and (d).]



In Exercises 11–14, use the graph of f to describe the transformation that yields the graph of g.

11.
$$f(x) = 5^{x}$$
, $g(x) = 5^{x-1}$
12. $f(x) = 4^{x}$, $g(x) = 4^{x} - 3$
13. $f(x) = (\frac{1}{2})^{x}$, $g(x) = -(\frac{1}{2})^{x+2}$
14. $f(x) = (\frac{2}{3})^{x}$, $g(x) = 8 - (\frac{2}{3})^{x}$

In Exercises 15–22, use a graphing utility to construct a table of values for the function. Then sketch the graph of the function.

15. $f(x) = 4^{-x} + 4$ **16.** $f(x) = -4^x - 3$ **17.** $f(x) = -2.65^{x+1}$ **18.** $f(x) = 2.65^{x-1}$

19. $f(x) = 5^{x-2} + 4$	20. $f(x) = 2^{x-6} - 5$
21. $f(x) = \left(\frac{1}{2}\right)^{-x} + 3$	22. $f(x) = \left(\frac{1}{8}\right)^{x+2} - 5$

In Exercises 23–26, use the One-to-One Property to solve the equation for *x*.

23.	$3^{x+2} = \frac{1}{9}$	24. $\left(\frac{1}{3}\right)^{x-2} = 3$	81
25.	$e^{5x-7} = e^{15}$	26. $e^{8-2x} = e^{-2x}$	-3

In Exercises 27–30, evaluate the function given by $f(x) = e^x$ at the indicated value of x. Round your result to three decimal places.

27. $x = 8$	28. $x = \frac{5}{8}$
29. $x = -1.7$	30. $x = 0.278$

In Exercises 31–34, use a graphing utility to construct a table of values for the function. Then sketch the graph of the function.

31. $h(x)$	$= e^{-x/2}$	32.	$h(x) = 2 - e^{-x/2}$
33. $f(x)$	$= e^{x+2}$	34.	$s(t) = 4e^{-2/t}, t > 0$

Compound Interest In Exercises 35 and 36, complete the table to determine the balance *A* for *P* dollars invested at rate *r* for *t* years and compounded *n* times per year.

п	1	2	4	12	365	Continuous
Α						

35. P = \$3500, r = 6.5%, t = 10 years

36. P = \$2000, r = 5%, t = 30 years

37. *Waiting Times* The average time between incoming calls at a switchboard is 3 minutes. The probability *F* of waiting less than *t* minutes until the next incoming call is approximated by the model $F(t) = 1 - e^{-t/3}$. A call has just come in. Find the probability that the next call will be within

(a) $\frac{1}{2}$ minute. (b) 2 minutes. (c) 5 minutes.

- **38.** Depreciation After t years, the value V of a car that originally cost \$14,000 is given by $V(t) = 14,000(\frac{3}{4})^t$.
- (a) Use a graphing utility to graph the function.
 - (b) Find the value of the car 2 years after it was purchased.
 - (c) According to the model, when does the car depreciate most rapidly? Is this realistic? Explain.

- **39.** *Trust Fund* On the day a person is born, a deposit of \$50,000 is made in a trust fund that pays 8.75% interest, compounded continuously.
 - (a) Find the balance on the person's 35th birthday.
 - (b) How much longer would the person have to wait for the balance in the trust fund to double?
- **40.** *Radioactive Decay* Let *Q* represent a mass of plutonium 241 (²⁴¹Pu) (in grams), whose half-life is 14.4 years. The quantity of plutonium 241 present after *t* years is given by $Q = 100(\frac{1}{2})^{t/14.4}$.
 - (a) Determine the initial quantity (when t = 0).
 - (b) Determine the quantity present after 10 years.
 - (c) Sketch the graph of this function over the interval t = 0 to t = 100.

3.2 In Exercises 41–44, write the exponential equation in logarithmic form.

41. $4^3 = 64$	42. $25^{3/2} = 125$
43. $e^{0.8} = 2.2255$	44. $e^0 = 1$

In Exercises 45–48, evaluate the function at the indicated value of *x* without using a calculator.

Function	Value
45. $f(x) = \log x$	x = 1000
46. $g(x) = \log_9 x$	x = 3
47. $g(x) = \log_2 x$	$x = \frac{1}{8}$
48. $f(x) = \log_4 x$	$x = \frac{1}{4}$

In Exercises 49–52, use the One-to-One Property to solve the equation for *x*.

49.	$\log_4(x+7) = \log_4 14$	50.	$\log_8(3x - 10) = \log_8 5$
51.	$\ln(x+9) = \ln 4$	52.	$\ln(2x-1) = \ln 11$

In Exercises 53–58, find the domain, *x*-intercept, and vertical asymptote of the logarithmic function and sketch its graph.

53. $g(x) = \log_7 x$	54. $g(x) = \log_5 x$
$55. f(x) = \log\left(\frac{x}{3}\right)$	56. $f(x) = 6 + \log x$
57. $f(x) = 4 - \log(x + 5)$	58. $f(x) = \log(x - 3) + 1$

In Exercises 59–64, use a calculator to evaluate the function given by $f(x) = \ln x$ at the indicated value of x. Round your result to three decimal places if necessary.

59. $x = 22.6$	60. <i>x</i> = 0.98
61. $x = e^{-12}$	62. $x = e^7$
63. $x = \sqrt{7} + 5$	64. $x = \frac{\sqrt{3}}{8}$

In Exercises 65–68, find the domain, *x*-intercept, and vertical asymptote of the logarithmic function and sketch its graph.

65.
$$f(x) = \ln x + 3$$

66. $f(x) = \ln(x - 3)$

67. $h(x) = \ln(x^2)$ **68.** $f(x) = \frac{1}{4} \ln x$

- **69.** *Antler Spread* The antler spread *a* (in inches) and shoulder height *h* (in inches) of an adult male American elk are related by the model $h = 116 \log(a + 40) 176$. Approximate the shoulder height of a male American elk with an antler spread of 55 inches.
- **70.** *Snow Removal* The number of miles *s* of roads cleared of snow is approximated by the model

$$s = 25 - \frac{13\ln(h/12)}{\ln 3}, \quad 2 \le h \le 15$$

where *h* is the depth of the snow in inches. Use this model to find *s* when h = 10 inches.

3.3 In Exercises 71–74, evaluate the logarithm using the change-of-base formula. Do each exercise twice, once with common logarithms and once with natural logarithms. Round your the results to three decimal places.

71.	$\log_4 9$	72.	$\log_{12} 200$
73.	log _{1/2} 5	74.	$\log_3 0.28$

In Exercises 75–78, use the properties of logarithms to rewrite and simplify the logarithmic expression.

(1)

75.	log 18	76.	$\log_2(\frac{1}{12})$
77.	ln 20	78.	$\ln(3e^{-4})$

In Exercises 79–86, use the properties of logarithms to expand the expression as a sum, difference, and/or constant multiple of logarithms. (Assume all variables are positive.)

79. $\log_5 5x^2$	80. $\log 7x^4$
81. $\log_3 \frac{6}{\sqrt[3]{x}}$	82. $\log_7 \frac{\sqrt{x}}{4}$
83. $\ln x^2 y^2 z$	84. $\ln 3xy^2$
$85. \ln\left(\frac{x+3}{xy}\right)$	86. $\ln\left(\frac{y-1}{4}\right)^2$, $y > 1$

In Exercises 87–94, condense the expression to the logarithm of a single quantity.

87. $\log_2 5 + \log_2 x$ **88.** $\log_6 y - 2 \log_6 z$ **89.** $\ln x - \frac{1}{4} \ln y$ **90.** $3 \ln x + 2 \ln(x + 1)$ **91.** $\frac{1}{3} \log_8(x + 4) + 7 \log_8 y$ **92.** $-2 \log x - 5 \log(x + 6)$ **93.** $\frac{1}{2} \ln(2x - 1) - 2 \ln(x + 1)$ **94.** $5 \ln(x - 2) - \ln(x + 2) - 3 \ln x$ **95.** *Climb Rate* The time *t* (in minutes) for a small plane to climb to an altitude of *h* feet is modeled by

$$t = 50 \log \frac{18,000}{18,000 - h}$$

where 18,000 feet is the plane's absolute ceiling.

- (a) Determine the domain of the function in the context of the problem.
- (b) Use a graphing utility to graph the function and identify any asymptotes.
 - (c) As the plane approaches its absolute ceiling, what can be said about the time required to increase its altitude?
 - (d) Find the time for the plane to climb to an altitude of 4000 feet.
- **96.** *Human Memory Model* Students in a learning theory study were given an exam and then retested monthly for 6 months with an equivalent exam. The data obtained in the study are given as the ordered pairs (t, s), where t is the time in months after the initial exam and s is the average score for the class. Use these data to find a logarithmic equation that relates t and s.

(1, 84.2), (2, 78.4), (3, 72.1), (4, 68.5), (5, 67.1), (6, 65.3)

3.4 In Exercises 97–104, solve for x.

97. $8^x = 512$	98. $6^x = \frac{1}{216}$
99. $e^x = 3$	100. $e^x = 6$
101. $\log_4 x = 2$	102. $\log_6 x = -1$
103. $\ln x = 4$	104. $\ln x = -3$

In Exercises 105–114, solve the exponential equation algebraically. Approximate your result to three decimal places.

105. $e^x = 12$	106. $e^{3x} = 25$
107. $e^{4x} = e^{x^2 + 3}$	108. $14e^{3x+2} = 560$
109. $2^x + 13 = 35$	110. $6^x - 28 = -8$
111. $-4(5^x) = -68$	112. $2(12^x) = 190$
113. $e^{2x} - 7e^x + 10 = 0$	114. $e^{2x} - 6e^x + 8 = 0$

In Exercises 115–118, use a graphing utility to graph and solve the equation. Approximate the result to three decimal places.

115. $2^{0.6x} - 3x = 0$	116. $4^{-0.2x} + x = 0$
117. $25e^{-0.3x} = 12$	118. $4e^{1.2x} = 9$

In Exercises 119–130, solve the logarithmic equation algebraically. Approximate the result to three decimal places.

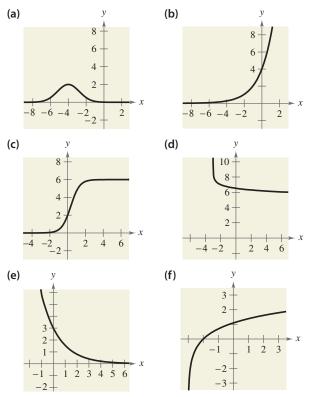
119. $\ln 3x = 8.2$	120. $\ln 5x = 7.2$
121. $2 \ln 4x = 15$	122. $4 \ln 3x = 15$

- **123.** $\ln x \ln 3 = 2$ **124.** $\ln \sqrt{x + 8} = 3$ **125.** $\ln \sqrt{x + 1} = 2$ **126.** $\ln x - \ln 5 = 4$ **127.** $\log_8(x - 1) = \log_8(x - 2) - \log_8(x + 2)$ **128.** $\log_6(x + 2) - \log_6 x = \log_6(x + 5)$ **129.** $\log(1 - x) = -1$ **130.** $\log(-x - 4) = 2$
- In Exercises 131–134, use a graphing utility to graph and solve the equation. Approximate the result to three decimal places.

131.
$$2 \ln(x + 3) + 3x = 8$$
132. $6 \log(x^2 + 1) - x = 0$
133. $4 \ln(x + 5) - x = 10$
134. $x - 2 \log(x + 4) = 0$

- **135.** *Compound Interest* You deposit \$7550 in an account that pays 7.25% interest, compounded continuously. How long will it take for the money to triple?
- **136.** *Meteorology* The speed of the wind *S* (in miles per hour) near the center of a tornado and the distance *d* (in miles) the tornado travels are related by the model $S = 93 \log d + 65$. On March 18, 1925, a large tornado struck portions of Missouri, Illinois, and Indiana with a wind speed at the center of about 283 miles per hour. Approximate the distance traveled by this tornado.

3.5 In Exercises 137–142, match the function with its graph. [The graphs are labeled (a), (b), (c), (d), (e), and (f).]



137. $y = 3e^{-2x/3}$	138. $y = 4e^{2x/3}$
139. $y = \ln(x + 3)$	140. $y = 7 - \log(x + 3)$
141. $y = 2e^{-(x+4)^2/3}$	142. $y = \frac{6}{1 + 2e^{-2x}}$

In Exercises 143 and 144, find the exponential model $y = ae^{bx}$ that passes through the points.

143.
$$(0, 2), (4, 3)$$
 144. $(0, \frac{1}{2}), (5, 5)$

- **145.** *Population* The population *P* of South Carolina (in thousands) from 1990 through 2003 can be modeled by $P = 3499e^{0.0135t}$, where *t* represents the year, with t = 0 corresponding to 1990. According to this model, when will the population reach 4.5 million? (Source: U.S. Census Bureau)
- **146.** *Radioactive Decay* The half-life of radioactive uranium II (²³⁴U) is about 250,000 years. What percent of a present amount of radioactive uranium II will remain after 5000 years?
- **147.** *Compound Interest* A deposit of \$10,000 is made in a savings account for which the interest is compounded continuously. The balance will double in 5 years.
 - (a) What is the annual interest rate for this account?
 - (b) Find the balance after 1 year.
- **148.** *Wildlife Population* A species of bat is in danger of becoming extinct. Five years ago, the total population of the species was 2000. Two years ago, the total population of the species was 1400. What was the total population of the species one year ago?
- **149.** *Test Scores* The test scores for a biology test follow a normal distribution modeled by

 $y = 0.0499e^{-(x-71)^2/128}, \quad 40 \le x \le 100$

where *x* is the test score.

- (a) Use a graphing utility to graph the equation.
- (b) From the graph in part (a), estimate the average test score.
- **150.** *Typing Speed* In a typing class, the average number N of words per minute typed after t weeks of lessons was found to be

$$N = \frac{157}{1 + 5.4e^{-0.12t}}.$$

Find the time necessary to type (a) 50 words per minute and (b) 75 words per minute.

151. *Sound Intensity* The relationship between the number of decibels β and the intensity of a sound *I* in watts per square centimeter is

$$\beta = 10 \log \left(\frac{I}{10^{-16}} \right).$$

Determine the intensity of a sound in watts per square centimeter if the decibel level is 125.

152. *Geology* On the Richter scale, the magnitude *R* of an earthquake of intensity *I* is given by

$$R = \log \frac{I}{I_0}$$

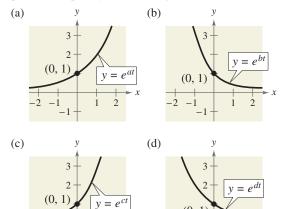
where $I_0 = 1$ is the minimum intensity used for comparison. Find the intensity per unit of area for each value of *R*.

(a) R = 8.4 (b) R = 6.85 (c) R = 9.1

Synthesis

True or False? In Exercises 153 and 154, determine whether the equation is true or false. Justify your answer.

- **153.** $\log_b b^{2x} = 2x$ **154.** $\ln(x + y) = \ln x + \ln y$
- **155.** The graphs of $y = e^{kt}$ are shown where k = a, b, c, and *d*. Which of the four values are negative? Which are positive? Explain your reasoning.



 $(0 \ 1)$

3 Chapter Test

Take this test as you would take a test in class. When you are finished, check your work against the answers given in the back of the book.

In Exercises 1–4, evaluate the expression. Approximate your result to three decimal places.

1. 12.4^{2.79} **2.** $4^{3\pi/2}$ **3.** $e^{-7/10}$ **4.** $e^{3.1}$

In Exercises 5–7, construct a table of values. Then sketch the graph of the function.

- **5.** $f(x) = 10^{-x}$ **6.** $f(x) = -6^{x-2}$ **7.** $f(x) = 1 e^{2x}$
- 8. Evaluate (a) $\log_7 7^{-0.89}$ and (b) 4.6 ln e^2 .

In Exercises 9–11, construct a table of values. Then sketch the graph of the function. Identify any asymptotes.

9. $f(x) = -\log x - 6$ **10.** $f(x) = \ln(x - 4)$ **11.** $f(x) = 1 + \ln(x + 6)$

In Exercises 12–14, evaluate the logarithm using the change-of-base formula. Round your result to three decimal places.

12.
$$\log_7 44$$
 13. $\log_{2/5} 0.9$ **14.** $\log_{24} 68$

In Exercises 15–17, use the properties of logarithms to expand the expression as a sum, difference, and/or constant multiple of logarithms.

15.
$$\log_2 3a^4$$
 16. $\ln \frac{5\sqrt{x}}{6}$ **17.** $\log \frac{7x^2}{yz^3}$

In Exercises 18–20, condense the expression to the logarithm of a single quantity.

18.
$$\log_3 13 + \log_3 y$$

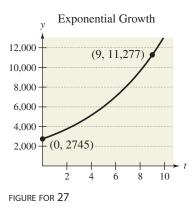
19. $4 \ln x - 4 \ln y$
20. $2 \ln x + \ln(x - 5) - 3 \ln y$

In Exercises 21–26, solve the equation algebraically. Approximate your result to three decimal places.

21.
$$5^{x} = \frac{1}{25}$$

22. $3e^{-5x} = 132$
23. $\frac{1025}{8 + e^{4x}} = 5$
24. $\ln x = \frac{1}{2}$
25. $18 + 4 \ln x = 7$
26. $\log x - \log(8 - 5x) = 2$

- 27. Find an exponential growth model for the graph shown in the figure.
- **28.** The half-life of radioactive actinium (²²⁷Ac) is 21.77 years. What percent of a present amount of radioactive actinium will remain after 19 years?
- **29.** A model that can be used for predicting the height *H* (in centimeters) of a child based on his or her age is $H = 70.228 + 5.104x + 9.222 \ln x$, $\frac{1}{4} \le x \le 6$, where *x* is the age of the child in years. (Source: Snapshots of Applications in Mathematics)
 - (a) Construct a table of values. Then sketch the graph of the model.
 - (b) Use the graph from part (a) to estimate the height of a four-year-old child. Then calculate the actual height using the model.



Cumulative Test for Chapters 1–3

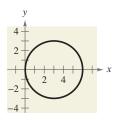


FIGURE FOR 6

3

Take this test to review the material from earlier chapters. When you are finished, check your work against the answers given in the back of the book.

1. Plot the points (3, 4) and (-1, -1). Find the coordinates of the midpoint of the line segment joining the points and the distance between the points.

In Exercises 2-4, graph the equation without using a graphing utility.

- **2.** x 3y + 12 = 0 **3.** $y = x^2 9$ **4.** $y = \sqrt{4 x}$
- 5. Find an equation of the line passing through $\left(-\frac{1}{2}, 1\right)$ and (3, 8).
- 6. Explain why the graph at the left does not represent *y* as a function of *x*.
- 7. Evaluate (if possible) the function given by $f(x) = \frac{x}{x-2}$ for each value.

(a) f(6) (b) f(2) (c) f(s+2)

8. Compare the graph of each function with the graph of $y = \sqrt[3]{x}$. (*Note:* It is not necessary to sketch the graphs.)

(a)
$$r(x) = \frac{1}{2}\sqrt[3]{x}$$
 (b) $h(x) = \sqrt[3]{x} + 2$ (c) $g(x) = \sqrt[3]{x} + 2$

In Exercises 9 and 10, find (a) (f + g)(x), (b) (f - g)(x), (c) (fg)(x), and (d) (f/g)(x). What is the domain of f/g?

9.
$$f(x) = x - 3$$
, $g(x) = 4x + 1$
10. $f(x) = \sqrt{x - 1}$, $g(x) = x^2 + 1$

In Exercises 11 and 12, find (a) $f \circ g$ and (b) $g \circ f$. Find the domain of each composite function.

- **11.** $f(x) = 2x^2$, $g(x) = \sqrt{x+6}$ **12.** f(x) = x-2, g(x) = |x|
- 13. Determine whether h(x) = 5x 2 has an inverse function. If so, find the inverse function.
- **14.** The power *P* produced by a wind turbine is proportional to the cube of the wind speed *S*. A wind speed of 27 miles per hour produces a power output of 750 kilowatts. Find the output for a wind speed of 40 miles per hour.
- **15.** Find the quadratic function whose graph has a vertex at (-8, 5) and passes through the point (-4, -7).

In Exercises 16–18, sketch the graph of the function without the aid of a graphing utility.

16.
$$h(x) = -(x^2 + 4x)$$
 17. $f(t) = \frac{1}{4}t(t-2)^2$ **18.** $g(s) = s^2 + 4s + 10$

In Exercises 19–21, find all the zeros of the function and write the function as a product of linear factors.

19.
$$f(x) = x^3 + 2x^2 + 4x + 8$$

20. $f(x) = x^4 + 4x^3 - 21x^2$
21. $f(x) = 2x^4 - 11x^3 + 30x^2 - 62x - 40$

- **22.** Use long division to divide $6x^3 4x^2$ by $2x^2 + 1$.
- **23.** Use synthetic division to divide $2x^4 + 3x^3 6x + 5$ by x + 2.
- 24. Use the Intermediate Value Theorem and a graphing utility to find intervals one unit in length in which the function $g(x) = x^3 + 3x^2 6$ is guaranteed to have a zero. Approximate the real zeros of the function.

In Exercises 25–27, sketch the graph of the rational function by hand. Be sure to identify all intercepts and asymptotes.

25.
$$f(x) = \frac{2x}{x^2 - 9}$$

26. $f(x) = \frac{x^2 - 4x + 3}{x^2 - 2x - 3}$
27. $f(x) = \frac{x^3 + 3x^2 - 4x - 12}{x^2 - x - 2}$

In Exercises 28 and 29, solve the inequality. Sketch the solution set on the real number line.

28.
$$3x^3 - 12x \le 0$$
 29. $\frac{1}{x+1} \ge \frac{1}{x+5}$

In Exercises 30 and 31, use the graph of *f* to describe the transformation that yields the graph of *g*.

30.
$$f(x) = \left(\frac{2}{5}\right)^x$$
, $g(x) = -\left(\frac{2}{5}\right)^{-x+3}$
31. $f(x) = 2.2^x$, $g(x) = -2.2^x + 4$

In Exercises 32–35, use a calculator to evaluate the expression. Round your result to three decimal places.

32.
$$\log 98$$
 33. $\log(\frac{6}{7})$ **34.** $\ln\sqrt{31}$ **35.** $\ln(\sqrt{40}-5)$

36. Use the properties of logarithms to expand $\ln\left(\frac{x^2 - 16}{x^4}\right)$, where x > 4.

37. Write $2 \ln x - \frac{1}{2} \ln(x + 5)$ as a logarithm of a single quantity.

In Exercises 38–40, solve the equation algebraicially. Approximate the result to three decimal places.

- **38.** $6e^{2x} = 72$ **39.** $e^{2x} 11e^x + 24 = 0$ **40.** $\ln\sqrt{x+2} = 3$
- **41.** The sales *S* (in billions of dollars) of lottery tickets in the United States from 1997 through 2003 are shown in the table. (Source: TLF Publications, Inc.)
 - (a) Use a graphing utility to create a scatter plot of the data. Let *t* represent the year, with t = 7 corresponding to 1997.
 - (b) Use the *regression* feature of the graphing utility to find a quadratic model for the data.
 - (c) Use the graphing utility to graph the model in the same viewing window used for the scatter plot. How well does the model fit the data?
 - (d) Use the model to predict the sales of lottery tickets in 2008. Does your answer seem reasonable? Explain.
- **42.** The number N of bacteria in a culture is given by the model $N = 175e^{kt}$, where t is the time in hours. If N = 420 when t = 8, estimate the time required for the population to double in size.

Year	Sales, S
1997	35.5
1998	35.6
1999	36.0
2000	37.2
2001	38.4
2002	42.0
2003	43.5

TABLE FOR 41

Each of the following three properties of logarithms can be proved by using properties of exponential functions.

Slide Rules

The slide rule was invented by William Oughtred (1574–1660) in 1625. The slide rule is a computational device with a sliding portion and a fixed portion. A slide rule enables you to perform multiplication by using the Product Property of Logarithms. There are other slide rules that allow for the calculation of roots and trigonometric functions. Slide rules were used by mathematicians and engineers until the invention of the hand-held calculator in 1972.

Properties of Logarithms (p. 240)

Let *a* be a positive number such that $a \neq 1$, and let *n* be a real number. If *u* and *v* are positive real numbers, the following properties are true.

	Logarithm with Base a	Natural Logarithm
1. Product Property:	$\log_a(uv) = \log_a u + \log_a v$	$\ln(uv) = \ln u + \ln v$
2. Quotient Property:	$\log_a \frac{u}{v} = \log_a u - \log_a v$	$\ln\frac{u}{v} = \ln u - \ln v$
3. Power Property:	$\log_a u^n = n \log_a u$	$\ln u^n = n \ln u$

Proof

Let

 $x = \log_a u$ and $y = \log_a v$.

The corresponding exponential forms of these two equations are

 $a^x = u$ and $a^y = v$.

To prove the Product Property, multiply u and v to obtain

 $uv = a^x a^y = a^{x+y}.$

The corresponding logarithmic form of $uv = a^{x+y}$ is $\log_a(uv) = x + y$. So,

 $\log_a(uv) = \log_a u + \log_a v.$

To prove the Quotient Property, divide u by v to obtain

$$\frac{u}{v} = \frac{a^x}{a^y} = a^{x-y}.$$

The corresponding logarithmic form of $u/v = a^{x-y}$ is $\log_a(u/v) = x - y$. So,

$$\log_a \frac{u}{v} = \log_a u - \log_a v.$$

To prove the Power Property, substitute a^x for u in the expression $\log_a u^n$, as follows.

$\log_a u^n = \log_a (a^x)^n$	Substitute a^x for u .
$= \log_a a^{nx}$	Property of exponents
= nx	Inverse Property of Logarithms
$= n \log_a u$	Substitute $\log_a u$ for <i>x</i> .
So, $\log_a u^n = n \log_a u$.	

Problem Solving

This collection of thought-provoking and challenging exercises further explores and expands upon concepts learned in this chapter.

- Graph the exponential function given by y = a^x for a = 0.5, 1.2, and 2.0. Which of these curves intersects the line y = x? Determine all positive numbers a for which the curve y = a^x intersects the line y = x.
- **2.** Use a graphing utility to graph $y_1 = e^x$ and each of the functions $y_2 = x^2$, $y_3 = x^3$, $y_4 = \sqrt{x}$, and $y_5 = |x|$. Which function increases at the greatest rate as x approaches $+\infty$?
- 3. Use the result of Exercise 2 to make a conjecture about the rate of growth of $y_1 = e^x$ and $y = x^n$, where *n* is a natural number and *x* approaches $+\infty$.
- **4.** Use the results of Exercises 2 and 3 to describe what is implied when it is stated that a quantity is growing exponentially.
 - 5. Given the exponential function

$$f(x) = a^x$$

show that

(a)
$$f(u + v) = f(u) \cdot f(v)$$

(b)
$$f(2x) = [f(x)]^2$$
.

6. Given that

$$f(x) = \frac{e^x + e^{-x}}{2}$$
 and $g(x) = \frac{e^x - e^{-x}}{2}$

show that

$$[f(x)]^2 - [g(x)]^2 = 1.$$

7. Use a graphing utility to compare the graph of the function given by $y = e^x$ with the graph of each given function. $[n! \text{ (read "}n \text{ factorial")} \text{ is defined as } n! = 1 \cdot 2 \cdot 3 \cdot \cdot \cdot (n-1) \cdot n.]$

(a)
$$y_1 = 1 + \frac{x}{1!}$$

(b) $y_2 = 1 + \frac{x}{1!} + \frac{x^2}{2!}$
(c) $y_3 = 1 + \frac{x}{1!} + \frac{x^2}{2!} + \frac{x^3}{3!}$

8. Identify the pattern of successive polynomials given in Exercise 7. Extend the pattern one more term and compare the graph of the resulting polynomial function with the graph of $y = e^x$. What do you think this pattern implies?

9. Graph the function given by

$$f(x) = e^x - e^{-x}.$$

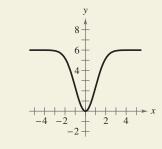
From the graph, the function appears to be one-to-one. Assuming that the function has an inverse function, find $f^{-1}(x)$.

10. Find a pattern for $f^{-1}(x)$ if

$$f(x) = \frac{a^x + 1}{a^x - 1}$$

where $a > 0, a \neq 1$.

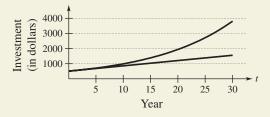
11. By observation, identify the equation that corresponds to the graph. Explain your reasoning.



(a)
$$y = 6e^{-x^2/2}$$

(b) $y = \frac{6}{1 + e^{-x/2}}$
(c) $y = 6(1 - e^{-x^2/2})$

- **12.** You have two options for investing \$500. The first earns 7% compounded annually and the second earns 7% simple interest. The figure shows the growth of each investment over a 30-year period.
 - (a) Identify which graph represents each type of investment. Explain your reasoning.



- (b) Verify your answer in part (a) by finding the equations that model the investment growth and graphing the models.
- (c) Which option would you choose? Explain your reasoning.
- 13. Two different samples of radioactive isotopes are decaying. The isotopes have initial amounts of c_1 and c_2 , as well as half-lives of k_1 and k_2 , respectively. Find the time required for the samples to decay to equal amounts.

14. A lab culture initially contains 500 bacteria. Two hours later, the number of bacteria has decreased to 200. Find the exponential decay model of the form

that can be used to approximate the number of bacteria after *t* hours.

15. The table shows the colonial population estimates of the American colonies from 1700 to 1780. (Source: U.S. Census Bureau)

Year	Population			
1700	250,900			
1710	331,700			
1720	466,200			
1730	629,400			
1740	905,600			
1750	1,170,800			
1760	1,593,600			
1770	2,148,100			
1780	2,780,400			

In each of the following, let *y* represent the population in the year *t*, with t = 0 corresponding to 1700.

- (a) Use the *regression* feature of a graphing utility to find an exponential model for the data.
- (b) Use the *regression* feature of the graphing utility to find a quadratic model for the data.
- (c) Use the graphing utility to plot the data and the models from parts (a) and (b) in the same viewing window.
- (d) Which model is a better fit for the data? Would you use this model to predict the population of the United States in 2010? Explain your reasoning.

16. Show that
$$\frac{\log_a x}{\log_{a/b} x} = 1 + \log_a \frac{1}{b}$$
.

17. Solve $(\ln x)^2 = \ln x^2$.

- **18.** Use a graphing utility to compare the graph of the function given by $y = \ln x$ with the graph of each given function.
 - (a) $y_1 = x 1$

(b)
$$y_2 = (x - 1) - \frac{1}{2}(x - 1)^2$$

(c)
$$y_3 = (x - 1) - \frac{1}{2}(x - 1)^2 + \frac{1}{3}(x - 1)$$

- **19.** Identify the pattern of successive polynomials given in Exercise 18. Extend the pattern one more term and compare the graph of the resulting polynomial function with the graph of $y = \ln x$. What do you think the pattern implies?
 - 20. Using

 $y = ab^x$ and $y = ax^b$

take the natural logarithm of each side of each equation. What are the slope and *y*-intercept of the line relating *x* and ln *y* for $y = ab^x$? What are the slope and *y*-intercept of the line relating ln *x* and ln *y* for $y = ax^b$?

In Exercises 21 and 22, use the model

 $y = 80.4 - 11 \ln x$, $100 \le x \le 1500$

which approximates the minimum required ventilation rate in terms of the air space per child in a public school classroom. In the model, x is the air space per child in cubic feet and y is the ventilation rate per child in cubic feet per minute.

- 21. Use a graphing utility to graph the model and approximate the required ventilation rate if there is 300 cubic feet of air space per child.
 - **22.** A classroom is designed for 30 students. The air conditioning system in the room has the capacity of moving 450 cubic feet of air per minute.
 - (a) Determine the ventilation rate per child, assuming that the room is filled to capacity.
 - (b) Estimate the air space required per child.
 - (c) Determine the minimum number of square feet of floor space required for the room if the ceiling height is 30 feet.
 - In Exercises 23–26, (a) use a graphing utility to create a scatter plot of the data, (b) decide whether the data could best be modeled by a linear model, an exponential model, or a logarithmic model, (c) explain why you chose the model you did in part (b), (d) use the *regression* feature of a graphing utility to find the model you chose in part (b) for the data and graph the model with the scatter plot, and (e) determine how well the model you chose fits the data.

23. (1, 2.0), (1.5, 3.5), (2, 4.0), (4, 5.8), (6, 7.0), (8, 7.8)
24. (1, 4.4), (1.5, 4.7), (2, 5.5), (4, 9.9), (6, 18.1), (8, 33.0)
25. (1, 7.5), (1.5, 7.0), (2, 6.8), (4, 5.0), (6, 3.5), (8, 2.0)
26. (1, 5.0), (1.5, 6.0), (2, 6.4), (4, 7.8), (6, 8.6), (8, 9.0)

 $B = B_0 a^{kt}$

Trigonometry

- 4.1 Radian and Degree Measure
- 4.2 Trigonometric Functions: The Unit Circle
- 4.3 Right Triangle Trigonometry
- 4.4 Trigonometric Functions of Any Angle
- 4.5 Graphs of Sine and Cosine Functions
- 4.6 Graphs of Other Trigonometric Functions
- 4.7 Inverse Trigonometric Functions
- 4.8 Applications and Models

Airport runways are named on the basis of the angles they form with due north, measured in a clockwise direction. These angles are called bearings and can be determined using trigonometry.



SELECTED APPLICATIONS

Trigonometric functions have many real-life applications. The applications listed below represent a small sample of the applications in this chapter.

- Speed of a Bicycle, Exercise 108, page 293
- Machine Shop Calculations, Exercise 69, page 310
- Sales, Exercise 88, page 320

- Respiratory Cycle, Exercise 73, page 330
- Data Analysis: Meteorology, Exercise 75, page 330
- Predator-Prey Model, Exercise 77, page 341

- Security Patrol, Exercise 97, page 351
- Navigation, Exercise 29, page 360
- Wave Motion, Exercise 60, page 362

4.1 Radian and Degree Measure

What you should learn

- Describe angles.
- Use radian measure.
- Use degree measure.
- Use angles to model and solve real-life problems.

Why you should learn it

You can use angles to model and solve real-life problems. For instance, in Exercise 108 on page 293, you are asked to use angles to find the speed of a bicycle.

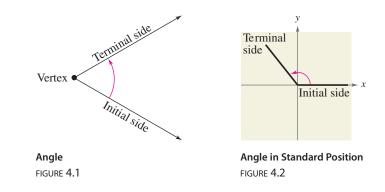


© Wolfgang Rattay/Reuters/Corbis

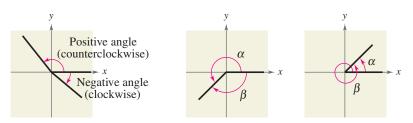
Angles

As derived from the Greek language, the word **trigonometry** means "measurement of triangles." Initially, trigonometry dealt with relationships among the sides and angles of triangles and was used in the development of astronomy, navigation, and surveying. With the development of calculus and the physical sciences in the 17th century, a different perspective arose—one that viewed the classic trigonometric relationships as *functions* with the set of real numbers as their domains. Consequently, the applications of trigonometry expanded to include a vast number of physical phenomena involving rotations and vibrations. These phenomena include sound waves, light rays, planetary orbits, vibrating strings, pendulums, and orbits of atomic particles.

The approach in this text incorporates *both* perspectives, starting with angles and their measure.



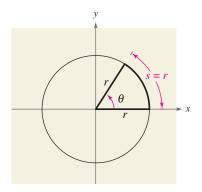
An **angle** is determined by rotating a ray (half-line) about its endpoint. The starting position of the ray is the **initial side** of the angle, and the position after rotation is the **terminal side**, as shown in Figure 4.1. The endpoint of the ray is the **vertex** of the angle. This perception of an angle fits a coordinate system in which the origin is the vertex and the initial side coincides with the positive *x*-axis. Such an angle is in **standard position**, as shown in Figure 4.2. **Positive angles** are generated by counterclockwise rotation, and **negative angles** by clockwise rotation, as shown in Figure 4.3. Angles are labeled with Greek letters α (alpha), β (beta), and θ (theta), as well as uppercase letters *A*, *B*, and *C*. In Figure 4.4, note that angles α and β have the same initial and terminal sides. Such angles are **coterminal**.



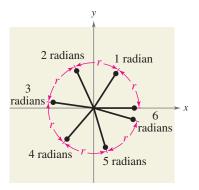




The HM mathSpace[®] CD-ROM and Eduspace[®] for this text contain additional resources related to the concepts discussed in this chapter.



Arc length = radius when θ = 1 radian FIGURE 4.5



STUDY TIP

 $\theta = \frac{s}{r} = \frac{2\pi r}{r} = 2\pi$ radians.

One revolution around a circle of radius *r* corresponds to an angle of 2π radians because



Radian Measure

The **measure of an angle** is determined by the amount of rotation from the initial side to the terminal side. One way to measure angles is in *radians*. This type of measure is especially useful in calculus. To define a radian, you can use a **central angle** of a circle, one whose vertex is the center of the circle, as shown in Figure 4.5.

Definition of Radian

One **radian** is the measure of a central angle θ that intercepts an arc *s* equal in length to the radius *r* of the circle. See Figure 4.5. Algebraically, this means that

 $\theta = \frac{s}{r}$

where θ is measured in radians.

Because the circumference of a circle is $2\pi r$ units, it follows that a central angle of one full revolution (counterclockwise) corresponds to an arc length of

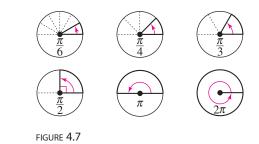
$$s=2\pi r.$$

Moreover, because $2\pi \approx 6.28$, there are just over six radius lengths in a full circle, as shown in Figure 4.6. Because the units of measure for *s* and *r* are the same, the ratio s/r has no units—it is simply a real number.

Because the radian measure of an angle of one full revolution is 2π , you can obtain the following.

$$\frac{1}{2} \text{ revolution} = \frac{2\pi}{2} = \pi \text{ radians}$$
$$\frac{1}{4} \text{ revolution} = \frac{2\pi}{4} = \frac{\pi}{2} \text{ radians}$$
$$\frac{1}{6} \text{ revolution} = \frac{2\pi}{6} = \frac{\pi}{3} \text{ radians}$$

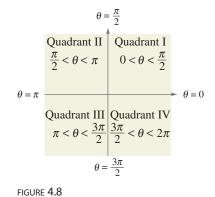
These and other common angles are shown in Figure 4.7.



Recall that the four quadrants in a coordinate system are numbered I, II, III, and IV. Figure 4.8 on page 284 shows which angles between 0 and 2π lie in each of the four quadrants. Note that angles between 0 and $\pi/2$ are **acute** angles and angles between $\pi/2$ and π are **obtuse** angles.

STUDY TIP

The phrase "the terminal side of θ lies in a quadrant" is often abbreviated by simply saying that " θ lies in a quadrant." The terminal sides of the "quadrant angles" 0, $\pi/2$, π , and $3\pi/2$ do not lie within quadrants.



Two angles are coterminal if they have the same initial and terminal sides. For instance, the angles 0 and 2π are coterminal, as are the angles $\pi/6$ and $13\pi/6$. You can find an angle that is coterminal to a given angle θ by adding or subtracting 2π (one revolution), as demonstrated in Example 1. A given angle θ has infinitely many coterminal angles. For instance, $\theta = \pi/6$ is coterminal with

$$\frac{\pi}{6} + 2n\pi$$

where *n* is an integer.

Example 1 Sketching and Finding Coterminal Angles

a. For the positive angle $13\pi/6$, subtract 2π to obtain a coterminal angle

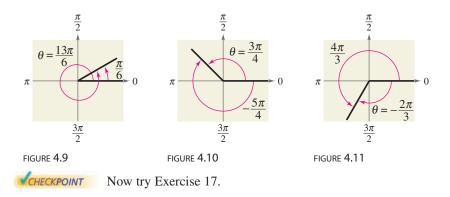
$$\frac{13\pi}{6} - 2\pi = \frac{\pi}{6}.$$
 See Figure 4.9

b. For the positive angle $3\pi/4$, subtract 2π to obtain a coterminal angle

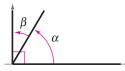
$$\frac{3\pi}{4} - 2\pi = -\frac{5\pi}{4}.$$
 See Figure 4.10

c. For the negative angle $-2\pi/3$, add 2π to obtain a coterminal angle

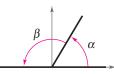
$$-\frac{2\pi}{3} + 2\pi = \frac{4\pi}{3}.$$
 See Figure 4.11



Two positive angles α and β are **complementary** (complements of each other) if their sum is $\pi/2$. Two positive angles are **supplementary** (supplements of each other) if their sum is π . See Figure 4.12.



Complementary Angles FIGURE 4.12



Supplementary Angles

Example 2 Com

Complementary and Supplementary Angles

If possible, find the complement and the supplement of (a) $2\pi/5$ and (b) $4\pi/5$.

Solution

a. The complement of $2\pi/5$ is

 $\frac{\pi}{2} - \frac{2\pi}{5} = \frac{5\pi}{10} - \frac{4\pi}{10} = \frac{\pi}{10}.$

The supplement of $2\pi/5$ is

$$\pi - \frac{2\pi}{5} = \frac{5\pi}{5} - \frac{2\pi}{5} = \frac{3\pi}{5}.$$

b. Because $4\pi/5$ is greater than $\pi/2$, it has no complement. (Remember that complements are *positive* angles.) The supplement is

$$\pi - \frac{4\pi}{5} = \frac{5\pi}{5} - \frac{4\pi}{5} = \frac{\pi}{5}.$$

CHECKPOINT Now try Exercise 21.

Degree Measure

A second way to measure angles is in terms of **degrees**, denoted by the symbol °. A measure of one degree (1°) is equivalent to a rotation of $\frac{1}{360}$ of a complete revolution about the vertex. To measure angles, it is convenient to mark degrees on the circumference of a circle, as shown in Figure 4.13. So, a full revolution (counterclockwise) corresponds to 360°, a half revolution to 180°, a quarter revolution to 90°, and so on.

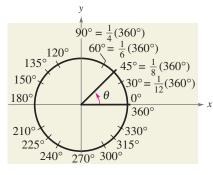
Because 2π radians corresponds to one complete revolution, degrees and radians are related by the equations

$$360^\circ = 2\pi \operatorname{rad}$$
 and $180^\circ = \pi \operatorname{rad}$.

From the latter equation, you obtain

$$1^\circ = \frac{\pi}{180}$$
 rad and $1 \text{ rad} = \left(\frac{180^\circ}{\pi}\right)$

which lead to the conversion rules at the top of the next page.

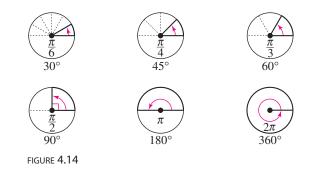




Conversions Between Degrees and Radians

- 1. To convert degrees to radians, multiply degrees by $\frac{\pi \operatorname{rad}}{180^{\circ}}$.
- 2. To convert radians to degrees, multiply radians by $\frac{180^{\circ}}{\pi \text{ rad}}$

To apply these two conversion rules, use the basic relationship π rad = 180°. (See Figure 4.14.)



When no units of angle measure are specified, radian measure is implied. For instance, if you write $\theta = 2$, you imply that $\theta = 2$ radians.

Example 3

Converting from Degrees to Radians

a. $135^\circ = (135 \text{ deg}) \left(\frac{\pi \text{ rad}}{180 \text{ deg}} \right) = \frac{3\pi}{4} \text{ radians}$	Multiply by $\pi/180$.
b. $540^\circ = (540 \text{ deg}) \left(\frac{\pi \text{ rad}}{180 \text{ deg}} \right) = 3\pi \text{ radians}$	Multiply by $\pi/180$.
c. $-270^\circ = (-270 \text{ deg}) \left(\frac{\pi \text{ rad}}{180 \text{ deg}}\right) = -\frac{3\pi}{2}$ radians	Multiply by $\pi/180$.
CHECKPOINT Now try Exercise 47.	

Example 4 **Converting from Radians to Degrees**

a. $-\frac{\pi}{2}$ rad $= \left(-\frac{\pi}{2} \operatorname{rad}\right) \left(\frac{180 \operatorname{deg}}{\pi \operatorname{rad}}\right) = -90^{\circ}$	Multiply by $180/\pi$.
b. $\frac{9\pi}{2}$ rad = $\left(\frac{9\pi}{2} \operatorname{rad}\right) \left(\frac{180 \operatorname{deg}}{\pi \operatorname{rad}}\right) = 810^{\circ}$	Multiply by $180/\pi$.
c. 2 rad = $(2 \text{ rad}) \left(\frac{180 \text{ deg}}{\pi \text{ rad}} \right) = \frac{360^{\circ}}{\pi} \approx 114.59^{\circ}$	Multiply by $180/\pi$.
CHECKPOINT Now try Exercise 51.	

If you have a calculator with a "radian-to-degree" conversion key, try using it to verify the result shown in part (c) of Example 4.

Technology

With calculators it is convenient to use decimal degrees to denote fractional parts of degrees. Historically, however, fractional parts of degrees were expressed in minutes and seconds, using the prime (') and double prime (") notations, respectively. That is,

 $1' = \text{ one minute } = \frac{1}{60}(1^{\circ})$

$$1'' = \text{ one second } = \frac{1}{3600}(1^{\circ})$$

Consequently, an angle of 64 degrees, 32 minutes, and 47 seconds is represented by $\theta = 64^{\circ} 32' 47''$. Many calculators have special keys for converting an angle in degrees, minutes, and seconds (D° M'S") to decimal degree form, and vice versa.

Applications

The *radian measure* formula, $\theta = s/r$, can be used to measure arc length along a circle.

Arc Length

For a circle of radius r, a central angle θ intercepts an arc of length s given by

 $s = r\theta$

Length of circular arc

where θ is measured in radians. Note that if r = 1, then $s = \theta$, and the radian measure of θ equals the arc length.

Example 5 Finding Arc Length

A circle has a radius of 4 inches. Find the length of the arc intercepted by a central angle of 240° , as shown in Figure 4.15.

Solution

To use the formula $s = r\theta$, first convert 240° to radian measure.

$$240^{\circ} = (240 \text{ deg}) \left(\frac{\pi \text{ rad}}{180 \text{ deg}}\right) = \frac{4\pi}{3} \text{ radians}$$

Then, using a radius of r = 4 inches, you can find the arc length to be

$$s = r\theta = 4\left(\frac{4\pi}{3}\right) = \frac{16\pi}{3} \approx 16.76$$
 inches.

Note that the units for $r\theta$ are determined by the units for r because θ is given in radian measure, which has no units.

CHECKPOINT Now try Exercise 87.

The formula for the length of a circular arc can be used to analyze the motion of a particle moving at a *constant speed* along a circular path.

Linear and Angular Speeds

Consider a particle moving at a constant speed along a circular arc of radius r. If s is the length of the arc traveled in time t, then the **linear speed** v of the particle is

Linear speed
$$v = \frac{\text{arc length}}{\text{time}} = \frac{s}{t}$$
.

Moreover, if θ is the angle (in radian measure) corresponding to the arc length *s*, then the **angular speed** ω (the lowercase Greek letter omega) of the particle is

Angular speed
$$\omega = \frac{\text{central angle}}{\text{time}} = \frac{\theta}{t}$$

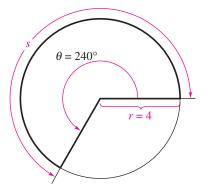


FIGURE 4.15

STUDY TIP

Linear speed measures how fast the particle moves, and angular speed measures how fast the angle changes. By dividing the formula for arc length by t, you can establish a relationship between linear speed v and angular speed ω , as shown.

$$s = r\theta$$
$$\frac{s}{t} = \frac{r\theta}{t}$$
$$v = r\omega$$



FIGURE 4.16



Finding Linear Speed



The second hand of a clock is 10.2 centimeters long, as shown in Figure 4.16. Find the linear speed of the tip of this second hand as it passes around the clock face.

Solution

In one revolution, the arc length traveled is

$$s = 2\pi r$$
$$= 2\pi (10.2)$$

Substitute for *r*.

= 20.4π centimeters.

The time required for the second hand to travel this distance is

t = 1 minute = 60 seconds.

So, the linear speed of the tip of the second hand is

Linear speed =
$$\frac{s}{t}$$

= $\frac{20.4\pi \text{ centimeters}}{60 \text{ seconds}}$

 \approx 1.068 centimeters per second.

Now try Exercise 103.

Example 7

Finding Angular and Linear Speeds



A Ferris wheel with a 50-foot radius (see Figure 4.17) makes 1.5 revolutions per minute.

- a. Find the angular speed of the Ferris wheel in radians per minute.
- **b.** Find the linear speed of the Ferris wheel.

=

Solution

a. Because each revolution generates 2π radians, it follows that the wheel turns $(1.5)(2\pi) = 3\pi$ radians per minute. In other words, the angular speed is

Angular speed =
$$\frac{\theta}{t}$$

$$\frac{3\pi \text{ radians}}{1 \text{ minute}} = 3\pi \text{ radians per minute}.$$

b. The linear speed is

Linear speed =
$$\frac{s}{t}$$

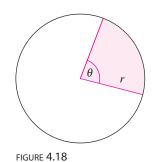
= $\frac{r\theta}{t}$
= $\frac{50(3\pi) \text{ feet}}{1 \text{ minute}} \approx 471.2 \text{ feet per minute.}$



CHECKPOINT Now try Exercise 105.

FIGURE 4.17

A sector of a circle is the region bounded by two radii of the circle and their intercepted arc (see Figure 4.18).



Area of a Sector of a Circle

For a circle of radius r, the area A of a sector of the circle with central angle θ is given by

$$A = \frac{1}{2}r^2\theta$$

where θ is measured in radians.

Example 8

Area of a Sector of a Circle



A sprinkler on a golf course fairway is set to spray water over a distance of 70 feet and rotates through an angle of 120° (see Figure 4.19). Find the area of the fairway watered by the sprinkler.

Solution

First convert 120° to radian measure as follows.

$$\theta = 120^{\circ}$$

= $(120 \text{ deg}) \left(\frac{\pi \text{ rad}}{180 \text{ deg}} \right)$ Multiply by $\pi/180$.
= $\frac{2\pi}{2}$ radians

Then, using $\theta = 2\pi/3$ and r = 70, the area is

 $A = \frac{1}{2}r^2\theta$ Formula for the area of a sector of a circle $=\frac{1}{2}(70)^2\left(\frac{2\pi}{3}\right)$ Substitute for r and θ . $=\frac{4900\pi}{3}$ Simplify. \approx 5131 square feet. Simplify.

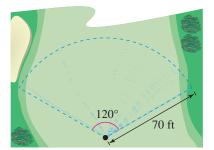


FIGURE 4.19

CHECKPOINT Now try Exercise 107.

4.1 Exercises

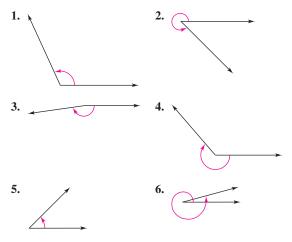
The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain step-by-step solutions to all odd-numbered exercises. They also provide Tutorial Exercises for additional help.

VOCABULARY CHECK: Fill in the blanks.

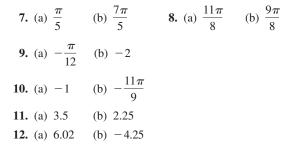
- 1. _____ means "measurement of triangles."
- 2. An ______ is determined by rotating a ray about its endpoint.
- 3. Two angles that have the same initial and terminal sides are _____.
- 4. One ______ is the measure of a central angle that intercepts an arc equal to the radius of the circle.
- 5. Angles that measure between 0 and $\pi/2$ are _____ angles, and angles that measure between $\pi/2$ and π are _____ angles.
- 6. Two positive angles that have a sum of $\pi/2$ are _____ angles, whereas two positive angles that have a sum of π are _____ angles.
- 7. The angle measure that is equivalent to $\frac{1}{360}$ of a complete revolution about an angle's vertex is one _____
- 8. The ______ speed of a particle is the ratio of the arc length traveled to the time traveled.
- 9. The ______ speed of a particle is the ratio of the change in the central angle to time.
- 10. The area of a sector of a circle with radius r and central angle θ , where θ is measured in radians, is given by the formula ______.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–6, estimate the angle to the nearest one-half radian.



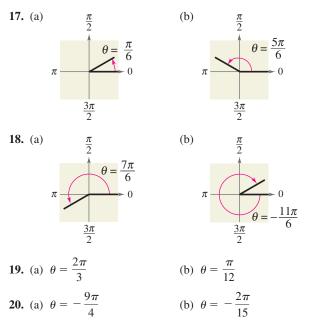
In Exercises 7–12, determine the quadrant in which each angle lies. (The angle measure is given in radians.)



In Exercises 13–16, sketch each angle in standard position.

13. (a) $\frac{5\pi}{4}$	(b) $-\frac{2\pi}{3}$	14. (a) $-\frac{7\pi}{4}$	(b) $\frac{5\pi}{2}$
15. (a) $\frac{11\pi}{6}$	⁷ (b) −3	16. (a) 4	(b) 7π

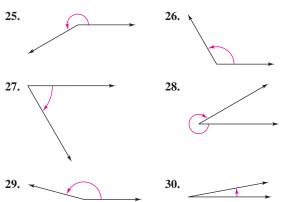
In Exercises 17–20, determine two coterminal angles (one positive and one negative) for each angle. Give your answers in radians.



In Exercises 21–24, find (if possible) the complement and supplement of each angle.

21. (a) $\frac{\pi}{3}$	(b) $\frac{3\pi}{4}$	22. (a) $\frac{\pi}{12}$	(b) $\frac{11\pi}{12}$
23. (a) 1	(b) 2	24. (a) 3	(b) 1.5

In Exercises 25–30, estimate the number of degrees in the angle.



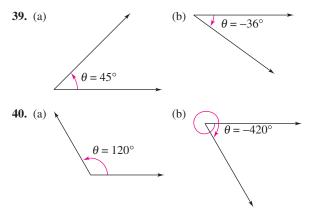
In Exercises 31–34, determine the quadrant in which each angle lies.

31.	(a)	130°	(b)	285°
32.	(a)	8.3°	(b)	257° 30'
33.	(a)	- 132° 50′	(b)	-336°
34.	(a)	-260°	(b)	-3.4°

In Exercises 35–38, sketch each angle in standard position.

35.	(a) 30°	(b) 150°	36. (a) −270°	(b) -120°
37.	(a) 405°	(b) 480°	38. (a) −750°	(b) -600°

In Exercises 39–42, determine two coterminal angles (one positive and one negative) for each angle. Give your answers in degrees.



41.	(a)	$\theta = 240^{\circ}$	(b)	$\theta =$	-180°
42.	(a)	$\theta = -420^{\circ}$	(b)	$\theta =$	230°

In Exercises 43–46, find (if possible) the complement and supplement of each angle.

43.	(a)	18°	(b)	115°	44.	(a)	3°	(b)	64°
45.	(a)	79°	(b)	150°	46.	(a)	130°	(b)	170°

In Exercises 47–50, rewrite each angle in radian measure as a multiple of π . (Do not use a calculator.)

47. (a) 30°	(b) 150°	48. (a) 315°	(b) 120°
49. (a) -20°	(b) -240°	50. (a) -270°	(b) 144°

In Exercises 51–54, rewrite each angle in degree measure. (Do not use a calculator.)

51.	(a) $\frac{3\pi}{2}$	(b) $\frac{7\pi}{6}$	52. (a) $-\frac{7\pi}{12}$	(b) $\frac{\pi}{9}$
53.	(a) $\frac{7\pi}{3}$	(b) $-\frac{11\pi}{30}$	54. (a) $\frac{11\pi}{6}$	(b) $\frac{34\pi}{15}$

In Exercises 55–62, convert the angle measure from degrees to radians. Round to three decimal places.

55.	115°	56.	87.4°
57.	-216.35°	58.	-48.27°
59.	532°	60.	345°
61.	-0.83°	62.	0.54°

In Exercises 63–70, convert the angle measure from radians to degrees. Round to three decimal places.

63.	$\frac{\pi}{7}$	64.	$\frac{5\pi}{11}$
65.	$\frac{15\pi}{8}$	66.	$\frac{13\pi}{2}$
67.	-4.2π	68.	4.8π
69.	-2	70.	-0.57

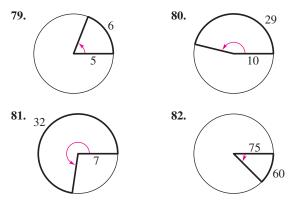
In Exercises 71–74, convert each angle measure to decimal degree form.

(a)	54° 45′	(b)	$-128^{\circ} 30'$
(a)	245° 10′	(b)	2° 12′
(a)	85° 18′ 30″	(b)	330° 25″
(a)	-135° 36″	(b)	$-408^{\circ}16'20''$
	(a) (a)	 (a) 54° 45' (a) 245° 10' (a) 85° 18' 30" (a) -135° 36" 	(a) 245° 10′ (b) (a) 85° 18′ 30″ (b)

In Exercises 75–78, convert each angle measure to D $^\circ$ M ' S'' form.

75.	(a)	240.6°	(b)	-145.8°
76.	(a)	-345.12°	(b)	0.45°
77.	(a)	2.5°	(b)	-3.58°
78.	(a)	-0.355°	(b)	0.7865°

In Exercises 79–82, find the angle in radians.



In Exercises 83–86, find the radian measure of the central angle of a circle of radius *r* that intercepts an arc of length *s*.

Arc Length s
6 inches
8 feet
25 centimeters
160 kilometers

In Exercises 87–90, find the length of the arc on a circle of radius *r* intercepted by a central angle θ .

Radius r	Central Angle θ
87. 15 inches	180°
88. 9 feet	60°
89. 3 meters	1 radian
90. 20 centimeters	$\pi/4$ radian

In Exercises 91–94, find the area of the sector of the circle with radius *r* and central angle θ .

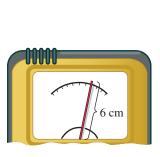
Radius r	Central Angle θ
91. 4 inches	$\frac{\pi}{3}$
92. 12 millimeters	$\frac{\pi}{4}$
93. 2.5 feet	225°
94. 1.4 miles	330°

Distance Between Cities In Exercises 95 and 96, find the distance between the cities. Assume that Earth is a sphere of radius 4000 miles and that the cities are on the same longitude (one city is due north of the other).

City	Latitude
95. Dallas, Texas	32° 47′ 39″ N
Omaha, Nebraska	41° 15′ 50″ N

City	Latitude
96. San Francisco, California	37° 47′ 36″ N
Seattle, Washington	47° 37′ 18″ N

- **97.** *Difference in Latitudes* Assuming that Earth is a sphere of radius 6378 kilometers, what is the difference in the latitudes of Syracuse, New York and Annapolis, Maryland, where Syracuse is 450 kilometers due north of Annapolis?
- **98.** *Difference in Latitudes* Assuming that Earth is a sphere of radius 6378 kilometers, what is the difference in the latitudes of Lynchburg, Virginia and Myrtle Beach, South Carolina, where Lynchburg is 400 kilometers due north of Myrtle Beach?
- **99.** *Instrumentation* The pointer on a voltmeter is 6 centimeters in length (see figure). Find the angle through which the pointer rotates when it moves 2.5 centimeters on the scale.



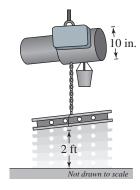


FIGURE FOR 99

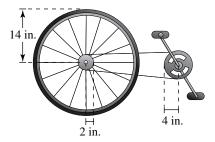
FIGURE FOR 100

- **100.** *Electric Hoist* An electric hoist is being used to lift a beam (see figure). The diameter of the drum on the hoist is 10 inches, and the beam must be raised 2 feet. Find the number of degrees through which the drum must rotate.
- **101.** *Angular Speed* A car is moving at a rate of 65 miles per hour, and the diameter of its wheels is 2.5 feet.
 - (a) Find the number of revolutions per minute the wheels are rotating.
 - (b) Find the angular speed of the wheels in radians per minute.
- **102.** *Angular Speed* A two-inch-diameter pulley on an electric motor that runs at 1700 revolutions per minute is connected by a belt to a four-inch-diameter pulley on a saw arbor.
 - (a) Find the angular speed (in radians per minute) of each pulley.
 - (b) Find the revolutions per minute of the saw.

- **103.** *Linear and Angular Speeds* A $7\frac{1}{4}$ -inch circular power saw rotates at 5200 revolutions per minute.
 - (a) Find the angular speed of the saw blade in radians per minute.
 - (b) Find the linear speed (in feet per minute) of one of the 24 cutting teeth as they contact the wood being cut.
- **104.** *Linear and Angular Speeds* A carousel with a 50-foot diameter makes 4 revolutions per minute.
 - (a) Find the angular speed of the carousel in radians per minute.
 - (b) Find the linear speed of the platform rim of the carousel.
- **105.** *Linear and Angular Speeds* The diameter of a DVD is approximately 12 centimeters. The drive motor of the DVD player is controlled to rotate precisely between 200 and 500 revolutions per minute, depending on what track is being read.
 - (a) Find an interval for the angular speed of a DVD as it rotates.
 - (b) Find an interval for the linear speed of a point on the outermost track as the DVD rotates.
- **106.** *Area* A car's rear windshield wiper rotates 125°. The total length of the wiper mechanism is 25 inches and wipes the windshield over a distance of 14 inches. Find the area covered by the wiper.
- **107.** *Area* A sprinkler system on a farm is set to spray water over a distance of 35 meters and to rotate through an angle of 140°. Draw a diagram that shows the region that can be irrigated with the sprinkler. Find the area of the region.

Model It

108. *Speed of a Bicycle* The radii of the pedal sprocket, the wheel sprocket, and the wheel of the bicycle in the figure are 4 inches, 2 inches, and 14 inches, respectively. A cyclist is pedaling at a rate of 1 revolution per second.



- (a) Find the speed of the bicycle in feet per second and miles per hour.
- (b) Use your result from part (a) to write a function for the distance d (in miles) a cyclist travels in terms of the number n of revolutions of the pedal sprocket.

Model It (continued)

- (c) Write a function for the distance *d* (in miles) a cyclist travels in terms of the time *t* (in seconds). Compare this function with the function from part (b).
- (d) Classify the types of functions you found in parts(b) and (c). Explain your reasoning.

Synthesis

True or False? In Exercises 109–111, determine whether the statement is true or false. Justify your answer.

- **109.** A measurement of 4 radians corresponds to two complete revolutions from the initial side to the terminal side of an angle.
- **110.** The difference between the measures of two coterminal angles is always a multiple of 360° if expressed in degrees and is always a multiple of 2π radians if expressed in radians.
- 111. An angle that measures -1260° lies in Quadrant III.
- **112.** *Writing* In your own words, explain the meanings of (a) an angle in standard position, (b) a negative angle, (c) coterminal angles, and (d) an obtuse angle.
- **113.** *Think About It* A fan motor turns at a given angular speed. How does the speed of the tips of the blades change if a fan of greater diameter is installed on the motor? Explain.
- **114.** *Think About It* Is a degree or a radian the larger unit of measure? Explain.
- **115.** *Writing* If the radius of a circle is increasing and the magnitude of a central angle is held constant, how is the length of the intercepted arc changing? Explain your reasoning.
- **116.** *Proof* Prove that the area of a circular sector of radius *r* with central angle θ is $A = \frac{1}{2}\theta r^2$, where θ is measured in radians.

Skills Review

In Exercises 117–120, simplify the radical expression.

117.
$$\frac{4}{4\sqrt{2}}$$
 118. $\frac{5\sqrt{5}}{2\sqrt{10}}$

 119. $\sqrt{2^2 + 6^2}$
 120. $\sqrt{17^2 - 9^2}$

In Exercises 121–124, sketch the graphs of $y = x^5$ and the specified transformation.

121.
$$f(x) = (x - 2)^5$$
122. $f(x) = x^5 - 4$ **123.** $f(x) = 2 - x^5$ **124.** $f(x) = -(x + 3)^5$

4.2 Trigonometric Functions: The Unit Circle

What you should learn

- Identify a unit circle and describe its relationship to real numbers.
- Evaluate trigonometric functions using the unit circle.
- Use the domain and period to evaluate sine and cosine functions.
- Use a calculator to evaluate trigonometric functions.

Why you should learn it

Trigonometric functions are used to model the movement of an oscillating weight. For instance, in Exercise 57 on page 300, the displacement from equilibrium of an oscillating weight suspended by a spring is modeled as a function of time.



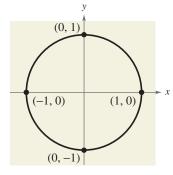
The Unit Circle

The two historical perspectives of trigonometry incorporate different methods for introducing the trigonometric functions. Our first introduction to these functions is based on the unit circle.

Consider the **unit circle** given by

 $x^2 + y^2 = 1$ Unit circle

as shown in Figure 4.20.





Imagine that the real number line is wrapped around this circle, with positive numbers corresponding to a counterclockwise wrapping and negative numbers corresponding to a clockwise wrapping, as shown in Figure 4.21.

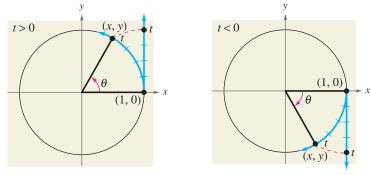


FIGURE 4.21

As the real number line is wrapped around the unit circle, each real number *t* corresponds to a point (x, y) on the circle. For example, the real number 0 corresponds to the point (1, 0). Moreover, because the unit circle has a circumference of 2π , the real number 2π also corresponds to the point (1, 0).

In general, each real number *t* also corresponds to a central angle θ (in standard position) whose radian measure is *t*. With this interpretation of *t*, the arc length formula $s = r\theta$ (with r = 1) indicates that the real number *t* is the length of the arc intercepted by the angle θ , given in radians.

The Trigonometric Functions

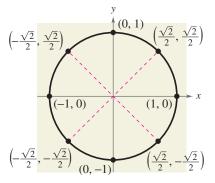
From the preceding discussion, it follows that the coordinates x and y are two functions of the real variable t. You can use these coordinates to define the six trigonometric functions of t.

sine cosecant cosine secant tangent cotangent

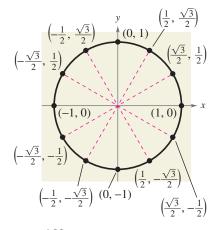
These six functions are normally abbreviated sin, csc, cos, sec, tan, and cot, respectively.

STUDY TIP

Note in the definition at the right that the functions in the second row are the *reciprocals* of the corresponding functions in the first row.









Definitions of Trigonometric Functions

Let *t* be a real number and let (x, y) be the point on the unit circle corresponding to *t*.

$$\sin t = y \qquad \cos t = x \qquad \tan t = \frac{y}{x}, \quad x \neq 0$$
$$\csc t = \frac{1}{y}, \quad y \neq 0 \qquad \sec t = \frac{1}{x}, \quad x \neq 0 \qquad \cot t = \frac{x}{y}, \quad y \neq 0$$

In the definitions of the trigonometric functions, note that the tangent and secant are not defined when x = 0. For instance, because $t = \pi/2$ corresponds to (x, y) = (0, 1), it follows that $\tan(\pi/2)$ and $\sec(\pi/2)$ are *undefined*. Similarly, the cotangent and cosecant are not defined when y = 0. For instance, because t = 0 corresponds to (x, y) = (1, 0), cot 0 and csc 0 are *undefined*.

In Figure 4.22, the unit circle has been divided into eight equal arcs, corresponding to *t*-values of

$$0, \frac{\pi}{4}, \frac{\pi}{2}, \frac{3\pi}{4}, \pi, \frac{5\pi}{4}, \frac{3\pi}{2}, \frac{7\pi}{4}, \text{ and } 2\pi$$

Similarly, in Figure 4.23, the unit circle has been divided into 12 equal arcs, corresponding to *t*-values of

$$0, \frac{\pi}{6}, \frac{\pi}{3}, \frac{\pi}{2}, \frac{2\pi}{3}, \frac{5\pi}{6}, \pi, \frac{7\pi}{6}, \frac{4\pi}{3}, \frac{3\pi}{2}, \frac{5\pi}{3}, \frac{11\pi}{6}, \text{ and } 2\pi.$$

To verify the points on the unit circle in Figure 4.22, note that $\left(\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}\right)$

also lies on the line y = x. So, substituting x for y in the equation of the unit circle produces the following.

$$x^{2} + x^{2} = 1$$

 $2x^{2} = 1$
 $x^{2} = \frac{1}{2}$
 $x = \pm \frac{\sqrt{2}}{2}$

Because the point is in the first quadrant, $x = \frac{\sqrt{2}}{2}$ and because y = x, you also have $y = \frac{\sqrt{2}}{2}$. You can use similar reasoning to verify the rest of the points in Figure 4.22 and the points in Figure 4.22

Figure 4.22 and the points in Figure 4.23.

Using the (x, y) coordinates in Figures 4.22 and 4.23, you can easily evaluate the trigonometric functions for common *t*-values. This procedure is demonstrated in Examples 1 and 2. You should study and learn these exact function values for common *t*-values because they will help you in later sections to perform calculations quickly and easily.

Example 1

Evaluating Trigonometric Functions

Evaluate the six trigonometric functions at each real number.

a.
$$t = \frac{\pi}{6}$$
 b. $t = \frac{5\pi}{4}$ **c.** $t = 0$ **d.** $t = \pi$

Solution

For each *t*-value, begin by finding the corresponding point (x, y) on the unit circle. Then use the definitions of trigonometric functions listed on page 295.

a.
$$t = \frac{\pi}{6}$$
 corresponds to the point $(x, y) = \left(\frac{\sqrt{3}}{2}, \frac{1}{2}\right)$.
 $\sin \frac{\pi}{6} = y = \frac{1}{2}$
 $\cos \frac{\pi}{6} = x = \frac{\sqrt{3}}{2}$
 $\sin \frac{\pi}{6} = \frac{y}{x} = \frac{1/2}{\sqrt{3}/2} = \frac{1}{\sqrt{3}} = \frac{\sqrt{3}}{3}$
 $\tan \frac{\pi}{6} = \frac{y}{x} = \frac{1/2}{\sqrt{3}/2} = \frac{1}{\sqrt{3}} = \frac{\sqrt{3}}{3}$
 $\cot \frac{\pi}{6} = \frac{x}{y} = \frac{\sqrt{3}/2}{1/2} = \sqrt{3}$
b. $t = \frac{5\pi}{4}$ corresponds to the point $(x, y) = \left(-\frac{\sqrt{2}}{2}, -\frac{\sqrt{2}}{2}\right)$.
 $\sin \frac{5\pi}{4} = y = -\frac{\sqrt{2}}{2}$
 $\cos \frac{5\pi}{4} = x = -\frac{\sqrt{2}}{2}$
 $\cos \frac{5\pi}{4} = x = -\frac{\sqrt{2}}{2}$
 $\tan \frac{5\pi}{4} = \frac{y}{x} = \frac{-\sqrt{2}/2}{-\sqrt{2}/2} = 1$
 $\cot \frac{5\pi}{4} = \frac{x}{y} = \frac{-\sqrt{2}/2}{-\sqrt{2}/2} = 1$

c. t = 0 corresponds to the point (x, y) = (1, 0).

 $\sin 0 = y = 0$ $\cos 0 = \frac{1}{y} \text{ is undefined.}$ $\cos 0 = x = 1$ $\sin 0 = \frac{y}{x} = \frac{0}{1} = 0$ $\cos 0 = \frac{1}{x} = \frac{1}{1} = 1$ $\cos 0 = \frac{x}{y} \text{ is undefined.}$

d. $t = \pi$ corresponds to the point (x, y) = (-1, 0).

$$\sin \pi = y = 0$$

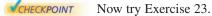
$$\cos \pi = x = -1$$

$$\tan \pi = \frac{y}{x} = \frac{0}{-1} = 0$$

$$\csc \pi = \frac{1}{y} \text{ is undefined.}$$

$$\sec \pi = \frac{1}{x} = \frac{1}{-1} = -1$$

$$\cot \pi = \frac{x}{y} \text{ is undefined.}$$



Exploration

With your graphing utility in *radian* and *parametric* modes, enter the equations

 $X1T = \cos T$ and $Y1T = \sin T$

and use the following settings.

Tmin = 0, Tmax = 6.3, Tstep = 0.1 Xmin = -1.5, Xmax = 1.5, Xscl = 1 Ymin = -1, Ymax = 1, Yscl = 1

- **1.** Graph the entered equations and describe the graph.
- 2. Use the *trace* feature to move the cursor around the graph. What do the *t*-values represent? What do the *x* and *y*-values represent?
- 3. What are the least and greatest values of *x* and *y*?

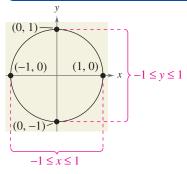
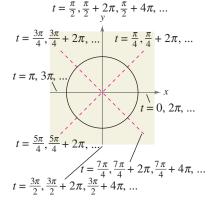


FIGURE 4.24



Example 2

Evaluating Trigonometric Functions

Evaluate the six trigonometric functions at $t = -\frac{\pi}{3}$.

Solution

Moving *clockwise* around the unit circle, it follows that $t = -\pi/3$ corresponds to the point $(x, y) = (1/2, -\sqrt{3}/2)$.

$$\sin\left(-\frac{\pi}{3}\right) = -\frac{\sqrt{3}}{2} \qquad \qquad \csc\left(-\frac{\pi}{3}\right) = -\frac{2}{\sqrt{3}} = -\frac{2\sqrt{3}}{3}$$
$$\cos\left(-\frac{\pi}{3}\right) = \frac{1}{2} \qquad \qquad \sec\left(-\frac{\pi}{3}\right) = 2$$
$$\tan\left(-\frac{\pi}{3}\right) = \frac{-\sqrt{3}/2}{1/2} = -\sqrt{3} \qquad \cot\left(-\frac{\pi}{3}\right) = \frac{1/2}{-\sqrt{3}/2} = -\frac{1}{\sqrt{3}} = -\frac{\sqrt{3}}{3}$$

CHECKPOINT Now try Exercise 25.

Domain and Period of Sine and Cosine

The *domain* of the sine and cosine functions is the set of all real numbers. To determine the *range* of these two functions, consider the unit circle shown in Figure 4.24. Because r = 1, it follows that $\sin t = y$ and $\cos t = x$. Moreover, because (x, y) is on the unit circle, you know that $-1 \le y \le 1$ and $-1 \le x \le 1$. So, the values of sine and cosine also range between -1 and 1.

$$\begin{array}{cccc} -1 \leq & y & \leq 1 \\ -1 \leq & \sin t \leq 1 \end{array} \qquad \text{and} \qquad \begin{array}{cccc} -1 \leq & x & \leq 1 \\ -1 \leq & \cos t \leq 1 \end{array}$$

Adding 2π to each value of t in the interval $[0, 2\pi]$ completes a second revolution around the unit circle, as shown in Figure 4.25. The values of $\sin(t + 2\pi)$ and $\cos(t + 2\pi)$ correspond to those of $\sin t$ and $\cos t$. Similar results can be obtained for repeated revolutions (positive or negative) on the unit circle. This leads to the general result

$$\sin(t+2\pi n)=\sin t$$

and

 $\cos(t+2\pi n)=\cos t$

for any integer n and real number t. Functions that behave in such a repetitive (or cyclic) manner are called **periodic.**

Definition of Periodic Function

A function f is **periodic** if there exists a positive real number c such that

$$f(t+c) = f(t)$$

for all t in the domain of f. The smallest number c for which f is periodic is called the **period** of f.

FIGURE 4.25

Recall from Section 1.5 that a function f is *even* if f(-t) = f(t), and is *odd* if f(-t) = -f(t).

Even and Odd Trigonometric Functions

The cosine and secant functions are even.

$$\cos(-t) = \cos t$$
 $\sec(-t) = \sec t$

The sine, cosecant, tangent, and cotangent functions are odd.

 $\sin(-t) = -\sin t \qquad \csc(-t) = -\csc t$ $\tan(-t) = -\tan t \qquad \cot(-t) = -\cot t$

STUDY TIP

From the definition of periodic function, it follows that the sine and cosine functions are periodic and have a period of 2π . The other four trigonometric functions are also periodic, and will be discussed further in Section 4.6.

Technology

When evaluating trigonometric functions with a calculator, remember to enclose all fractional angle measures in parentheses. For instance, if you want to evaluate sin θ for $\theta = \pi/6$, you should enter

SIN ($\pi \div 6$) ENTER.

These keystrokes yield the correct value of 0.5. Note that some calculators automatically place a left parenthesis after trigonometric functions. Check the user's guide for your calculator for specific keystrokes on how to evaluate trigonometric functions.

Example 3

3 Using the Period to Evaluate the Sine and Cosine

a. Because $\frac{13\pi}{6} = 2\pi + \frac{\pi}{6}$, you have $\sin \frac{13\pi}{6} = \sin \left(2\pi + \frac{\pi}{6}\right) = \sin \frac{\pi}{6} = \frac{1}{2}$. **b.** Because $-\frac{7\pi}{2} = -4\pi + \frac{\pi}{2}$, you have $\cos \left(-\frac{7\pi}{2}\right) = \cos \left(-4\pi + \frac{\pi}{2}\right) = \cos \frac{\pi}{2} = 0$.

c. For sin $t = \frac{4}{5}$, sin $(-t) = -\frac{4}{5}$ because the sine function is odd.

CHECKPOINT Now try Exercise 31.

Evaluating Trigonometric Functions with a Calculator

When evaluating a trigonometric function with a calculator, you need to set the calculator to the desired *mode* of measurement (*degree* or *radian*).

Most calculators do not have keys for the cosecant, secant, and cotangent functions. To evaluate these functions, you can use the x^{-1} key with their respective reciprocal functions sine, cosine, and tangent. For example, to evaluate $\csc(\pi/8)$, use the fact that

$$\csc\frac{\pi}{8} = \frac{1}{\sin(\pi/8)}$$

and enter the following keystroke sequence in radian mode.

(SIN ($\pi \div 8$)) x^{-1} ENTER Display 2.6131259

Example 4	Using a	Calculator	
Function	Mode	Calculator Keystrokes	Display
a. $\sin \frac{2\pi}{3}$	Radian	SIN (2 π \div 3) ENTER	0.8660254
b. cot 1.5	Radian	(TAN (1.5)) x^{-1} ENTER	0.0709148
	Now try	Exercise 45.	

4.2 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. Each real number *t* corresponds to a point (*x*, *y*) on the _____
- **2.** A function f is ______ if there exists a positive real number c such that f(t + c) = f(t) for all t in the domain of f.

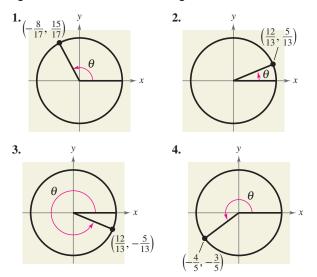
.

3. The smallest number *c* for which a function *f* is periodic is called the _____ of *f*.

4. A function *f* is _____ if f(-t) = -f(t) and _____ if f(-t) = f(t).

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–4, determine the exact values of the six trigonometric functions of the angle θ .



In Exercises 5–12, find the point (x, y) on the unit circle that corresponds to the real number t.

5. $t = \frac{\pi}{4}$	6. $t = \frac{\pi}{3}$
7. $t = \frac{7\pi}{6}$	8. $t = \frac{5\pi}{4}$
9. $t = \frac{4\pi}{3}$	10. $t = \frac{5\pi}{3}$
11. $t = \frac{3\pi}{2}$	12. $t = \pi$

In Exercises 13–22, evaluate (if possible) the sine, cosine, and tangent of the real number.

13. $t = \frac{\pi}{4}$	14. $t = \frac{\pi}{3}$
15. $t = -\frac{\pi}{6}$	16. $t = -\frac{\pi}{4}$
17. $t = -\frac{7\pi}{4}$	18. $t = -\frac{4\pi}{3}$

19. $t = \frac{11\pi}{6}$	20. $t = \frac{5\pi}{3}$
21. $t = -\frac{3\pi}{2}$	22. $t = -2\pi$

In Exercises 23–28, evaluate (if possible) the six trigonometric functions of the real number.

23. $t = \frac{3\pi}{4}$	24. $t = \frac{5\pi}{6}$
25. $t = -\frac{\pi}{2}$	26. $t = \frac{3\pi}{2}$
27. $t = \frac{4\pi}{3}$	28. $t = \frac{7\pi}{4}$

In Exercises 29–36, evaluate the trigonometric function using its period as an aid.

29.	$\sin 5\pi$	30.	$\cos 5\pi$
31.	$\cos\frac{8\pi}{3}$	32.	$\sin \frac{9\pi}{4}$
33.	$\cos\left(-\frac{15\pi}{2}\right)$	34.	$\sin\frac{19\pi}{6}$
35.	$\sin\left(-\frac{9\pi}{4}\right)$	36.	$\cos\left(-\frac{8\pi}{3}\right)$

In Exercises 37–42, use the value of the trigonometric function to evaluate the indicated functions.

37.	$\sin t = \frac{1}{3}$	38.	$\sin(-t) = \frac{3}{8}$
	(a) $\sin(-t)$		(a) $\sin t$
	(b) $\csc(-t)$		(b) $\csc t$
39.	$\cos(-t) = -\frac{1}{5}$	40.	$\cos t = -\frac{3}{4}$
	(a) $\cos t$		(a) $\cos(-t)$
	(b) $\sec(-t)$		(b) $\sec(-t)$
41.	$\sin t = \frac{4}{5}$	42.	$\cos t = \frac{4}{5}$
	(a) $\sin(\pi - t)$		(a) $\cos(\pi - t)$
	(b) $\sin(t + \pi)$		(b) $\cos(t + \pi)$

In Exercises 43–52, use a calculator to evaluate the trigonometric function. Round your answer to four decimal places. (Be sure the calculator is set in the correct angle mode.)

43. $\sin \frac{\pi}{4}$	44. $\tan \frac{\pi}{3}$
45. csc 1.3	46. cot 1
47. cos(-1.7)	48. cos(-2.5)
49. csc 0.8	50. sec 1.8
51. sec 22.8	52. $sin(-0.9)$

Estimation In Exercises 53 and 54, use the figure and a straightedge to approximate the value of each trigonometric function. To print an enlarged copy of the graph, go to the website *www.mathgraphs.com*.

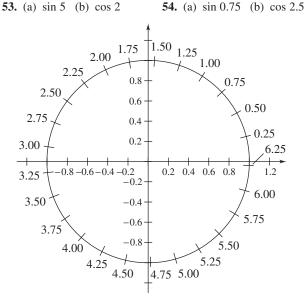


FIGURE FOR 53-56

Estimation In Exercises 55 and 56, use the figure and a straightedge to approximate the solution of each equation, where $0 \le t < 2\pi$. To print an enlarged copy of the graph, go to the website *www.mathgraphs.com*.

55.	(a)	$\sin t = 0.25$	(b)	$\cos t = -0.25$
56.	(a)	$\sin t = -0.75$	(b)	$\cos t = 0.75$

Model It

57. *Harmonic Motion* The displacement from equilibrium of an oscillating weight suspended by a spring and subject to the damping effect of friction is given by $y(t) = \frac{1}{4}e^{-t} \cos 6t$ where y is the displacement (in feet) and t is the time (in seconds).

Model It (continued)

- (b) Use the *table* feature of a graphing utility to approximate the time when the weight reaches equilibrium.
 - (c) What appears to happen to the displacement as *t* increases?
- **58.** *Harmonic Motion* The displacement from equilibrium of an oscillating weight suspended by a spring is given by $y(t) = \frac{1}{4}\cos 6t$, where y is the displacement (in feet) and t is the time (in seconds). Find the displacement when (a) t = 0, (b) $t = \frac{1}{4}$, and (c) $t = \frac{1}{2}$.

Synthesis

True or False? In Exercises 59 and 60, determine whether the statement is true or false. Justify your answer.

- **59.** Because sin(-t) = -sin t, it can be said that the sine of a negative angle is a negative number.
- **60.** $\tan a = \tan(a 6\pi)$
- **61.** *Exploration* Let (x_1, y_1) and (x_2, y_2) be points on the unit circle corresponding to $t = t_1$ and $t = \pi t_1$, respectively.
 - (a) Identify the symmetry of the points (x_1, y_1) and (x_2, y_2) .
 - (b) Make a conjecture about any relationship between $\sin t_1$ and $\sin(\pi t_1)$.
 - (c) Make a conjecture about any relationship between $\cos t_1$ and $\cos(\pi t_1)$.
- **62.** Use the unit circle to verify that the cosine and secant functions are even and that the sine, cosecant, tangent, and cotangent functions are odd.

Skills Review

In Exercises 63–66, find the inverse function f^{-1} of the one-to-one function f.

63.
$$f(x) = \frac{1}{2}(3x - 2)$$

64. $f(x) = \frac{1}{4}x^3 + 1$
65. $f(x) = \sqrt{x^2 - 4}, \quad x \ge 2$
66. $f(x) = \frac{x + 2}{x - 4}$

In Exercises 67–70, sketch the graph of the rational function by hand. Show all asymptotes.

67.
$$f(x) = \frac{2x}{x-3}$$

68. $f(x) = \frac{5x}{x^2+x-6}$
69. $f(x) = \frac{x^2+3x-10}{2x^2-8}$
70. $f(x) = \frac{x^3-6x^2+x-1}{2x^2-5x-8}$

4.3 Right Triangle Trigonometry

What you should learn

- Evaluate trigonometric functions of acute angles.
- Use the fundamental trigonometric identities.
- Use a calculator to evaluate trigonometric functions.
- Use trigonometric functions to model and solve real-life problems.

Why you should learn it

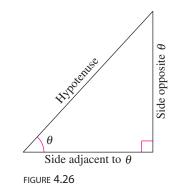
Trigonometric functions are often used to analyze real-life situations. For instance, in Exercise 71 on page 311, you can use trigonometric functions to find the height of a helium-filled balloon.



Joseph Sohm; Chromosohm

The Six Trigonometric Functions

Our second look at the trigonometric functions is from a *right triangle* perspective. Consider a right triangle, with one acute angle labeled θ , as shown in Figure 4.26. Relative to the angle θ , the three sides of the triangle are the **hypotenuse**, the **opposite side** (the side opposite the angle θ), and the **adjacent side** (the side adjacent to the angle θ).



Using the lengths of these three sides, you can form six ratios that define the six trigonometric functions of the acute angle θ .

sine cosecant cosine secant tangent cotangent

In the following definitions, it is important to see that $0^{\circ} < \theta < 90^{\circ}$ (θ lies in the first quadrant) and that for such angles the value of each trigonometric function is *positive*.

Right Triangle Definitions of Trigonometric Functions

Let θ be an *acute* angle of a right triangle. The six trigonometric functions of the angle θ are defined as follows. (Note that the functions in the second row are the *reciprocals* of the corresponding functions in the first row.)

$$\sin \theta = \frac{\text{opp}}{\text{hyp}} \qquad \cos \theta = \frac{\text{adj}}{\text{hyp}} \qquad \tan \theta = \frac{\text{opp}}{\text{adj}}$$
$$\csc \theta = \frac{\text{hyp}}{\text{opp}} \qquad \sec \theta = \frac{\text{hyp}}{\text{adj}} \qquad \cot \theta = \frac{\text{adj}}{\text{opp}}$$

The abbreviations opp, adj, and hyp represent the lengths of the three sides of a right triangle.

opp = the length of the side *opposite* θ

adj = the length of the side*adjacent to* $<math>\theta$

hyp = the length of the *hypotenuse*

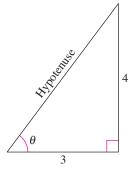


FIGURE 4.27

Example 1 **Evaluating Trigonometric Functions**

Use the triangle in Figure 4.27 to find the values of the six trigonometric functions of θ .

Solution

By the Pythagorean Theorem, $(hyp)^2 = (opp)^2 + (adj)^2$, it follows that

$$hyp = \sqrt{4^2 + 3^2}$$
$$= \sqrt{25}$$
$$= 5.$$

So, the six trigonometric functions of θ are

$\sin \theta = \frac{\text{opp}}{\text{hyp}} = \frac{4}{5}$	$\csc \ \theta = \frac{\text{hyp}}{\text{opp}} = \frac{5}{4}$
$\cos\theta = \frac{\mathrm{adj}}{\mathrm{hyp}} = \frac{3}{5}$	$\sec \theta = \frac{\text{hyp}}{\text{adj}} = \frac{5}{3}$
$\tan \theta = \frac{\mathrm{opp}}{\mathrm{adj}} = \frac{4}{3}$	$\cot \theta = \frac{\mathrm{adj}}{\mathrm{opp}} = \frac{3}{4}.$

Historical Note

Georg Joachim Rhaeticus (1514-1576) was the leading Teutonic mathematical astronomer of the 16th century. He was the first to define the trigonometric functions as ratios of the sides of a right triangle.

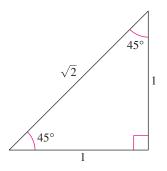


FIGURE 4.28

CHECKPOINT Now try Exercise 3.

In Example 1, you were given the lengths of two sides of the right triangle, but not the angle θ . Often, you will be asked to find the trigonometric functions of a given acute angle θ . To do this, construct a right triangle having θ as one of its angles.

Example 2 Evaluating Trigonometric Functions of 45°

Find the values of $\sin 45^\circ$, $\cos 45^\circ$, and $\tan 45^\circ$.

Solution

Construct a right triangle having 45° as one of its acute angles, as shown in Figure 4.28. Choose the length of the adjacent side to be 1. From geometry, you know that the other acute angle is also 45° . So, the triangle is isosceles and the length of the opposite side is also 1. Using the Pythagorean Theorem, you find the length of the hypotenuse to be $\sqrt{2}$.

$$\sin 45^{\circ} = \frac{\text{opp}}{\text{hyp}} = \frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2}$$
$$\cos 45^{\circ} = \frac{\text{adj}}{\text{hyp}} = \frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2}$$
$$\tan 45^{\circ} = \frac{\text{opp}}{\text{adj}} = \frac{1}{1} = 1$$
$$\text{HECKPOINT} \qquad \text{Now try Exercise 17}$$

$$\sin 45^\circ = \frac{11}{\text{hyp}} = \frac{1}{\sqrt{2}} = \frac{1}{2}$$
$$\cos 45^\circ = \frac{\text{adj}}{\text{hyp}} = \frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2}$$
$$\tan 45^\circ = \frac{\text{opp}}{\text{adj}} = \frac{1}{1} = 1$$

Vo

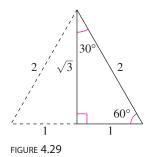
STUDY TIP

Because the angles 30° , 45° , and 60° ($\pi/6$, $\pi/4$, and $\pi/3$) occur frequently in trigonometry, you should learn to construct the triangles shown in Figures 4.28 and 4.29.



Evaluating Trigonometric Functions of 30° and 60°

Use the equilateral triangle shown in Figure 4.29 to find the values of $\sin 60^\circ$, $\cos 60^\circ$, $\sin 30^\circ$, and $\cos 30^\circ$.



Solution

Use the Pythagorean Theorem and the equilateral triangle in Figure 4.29 to verify the lengths of the sides shown in the figure. For $\theta = 60^{\circ}$, you have adj = 1, $opp = \sqrt{3}$, and hyp = 2. So,

Technology

You can use a calculator to convert the answers in Example 3 to decimals. However, the radical form is the exact value and in most cases, the exact value is preferred.

$$\sin 60^\circ = \frac{\text{opp}}{\text{hyp}} = \frac{\sqrt{3}}{2} \quad \text{and} \quad \cos 60^\circ = \frac{\text{adj}}{\text{hyp}} = \frac{1}{2}.$$

For $\theta = 30^\circ$, $\text{adj} = \sqrt{3}$, $\text{opp} = 1$, and $\text{hyp} = 2$. So,
 $\sin 30^\circ = \frac{\text{opp}}{\text{hyp}} = \frac{1}{2} \quad \text{and} \quad \cos 30^\circ = \frac{\text{adj}}{\text{hyp}} = \frac{\sqrt{3}}{2}.$

CHECKPOINT Now try Exercise 19.

Sines, Cosines, and Tangents of Special Angles			
$\sin 30^\circ = \sin \frac{\pi}{6} = \frac{1}{2}$	$\cos 30^\circ = \cos \frac{\pi}{6} = \frac{\sqrt{3}}{2}$	$\tan 30^\circ = \tan \frac{\pi}{6} = \frac{\sqrt{3}}{3}$	
$\sin 45^\circ = \sin \frac{\pi}{4} = \frac{\sqrt{2}}{2}$	$\cos 45^\circ = \cos \frac{\pi}{4} = \frac{\sqrt{2}}{2}$	$\tan 45^\circ = \tan \frac{\pi}{4} = 1$	
$\sin 60^\circ = \sin \frac{\pi}{3} = \frac{\sqrt{3}}{2}$	$\cos 60^\circ = \cos \frac{\pi}{3} = \frac{1}{2}$	$\tan 60^\circ = \tan \frac{\pi}{3} = \sqrt{3}$	

In the box, note that $\sin 30^\circ = \frac{1}{2} = \cos 60^\circ$. This occurs because 30° and 60° are complementary angles. In general, it can be shown from the right triangle definitions that *cofunctions of complementary angles are equal*. That is, if θ is an acute angle, the following relationships are true.

$\sin(90^\circ - \theta) = \cos \theta$	$\cos(90^\circ - \theta) = \sin \theta$
$\tan(90^\circ - \theta) = \cot \theta$	$\cot(90^\circ - \theta) = \tan\theta$
$\sec(90^\circ - \theta) = \csc \theta$	$\csc(90^\circ - \theta) = \sec \theta$

Trigonometric Identities

In trigonometry, a great deal of time is spent studying relationships between trigonometric functions (identities).

Fundamental Trigonometric IdentitiesReciprocal Identities $\sin \theta = \frac{1}{\csc \theta}$ $\cos \theta = \frac{1}{\sec \theta}$ $\tan \theta = \frac{1}{\cot \theta}$ $\csc \theta = \frac{1}{\sin \theta}$ $\sec \theta = \frac{1}{\cos \theta}$ $\cot \theta = \frac{1}{\tan \theta}$ Quotient Identities $\tan \theta = \frac{\sin \theta}{\cos \theta}$ $\cot \theta = \frac{\cos \theta}{\sin \theta}$ Pythagorean Identities $\sin^2 \theta + \cos^2 \theta = 1$ $1 + \tan^2 \theta = \sec^2 \theta$ $1 + \cot^2 \theta = \csc^2 \theta$

Note that $\sin^2 \theta$ represents $(\sin \theta)^2$, $\cos^2 \theta$ represents $(\cos \theta)^2$, and so on.

Example 4 Applying Trigonometric Identities

Let θ be an acute angle such that $\sin \theta = 0.6$. Find the values of (a) $\cos \theta$ and (b) $\tan \theta$ using trigonometric identities.

Solution

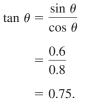
a. To find the value of $\cos \theta$, use the Pythagorean identity

 $\sin^2\theta + \cos^2\theta = 1.$

So, you have

$(0.6)^2 + \cos^2 \theta = 1$	Substitute 0.6 for sin θ .
$\cos^2 \theta = 1 - (0.6)^2 = 0.64$	Subtract $(0.6)^2$ from each side.
$\cos\theta=\sqrt{0.64}=0.8.$	Extract the positive square root.

b. Now, knowing the sine and cosine of θ , you can find the tangent of θ to be



Use the definitions of $\cos \theta$ and $\tan \theta$, and the triangle shown in Figure 4.30, to check these results.

CHECKPOINT Now try Exercise 29.

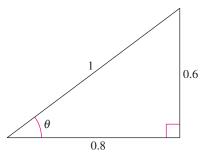


FIGURE 4.30

Example 5

Applying Trigonometric Identities

Let θ be an acute angle such that $\tan \theta = 3$. Find the values of (a) $\cot \theta$ and (b) sec θ using trigonometric identities.

Solution

a.
$$\cot \theta = \frac{1}{\tan \theta}$$

 $\cot \theta = \frac{1}{3}$
b. $\sec^2 \theta = 1 + \tan^2 \theta$
 $\sec^2 \theta = 1 + 3^2$
 $\sec^2 \theta = 10$
 $\sec \theta = \sqrt{10}$
Reciprocal identity

Use the definitions of $\cot \theta$ and $\sec \theta$, and the triangle shown in Figure 4.31, to check these results.

CHECKPOINT Now try Exercise 31.

Evaluating Trigonometric Functions with a Calculator

To use a calculator to evaluate trigonometric functions of angles measured in degrees, first set the calculator to *degree* mode and then proceed as demonstrated in Section 4.2. For instance, you can find values of cos 28° and sec 28° as follows.

	Function	Mode	Calculator Keystrokes	Display
a.	cos 28°	Degree	COS 28 ENTER	0.8829476
b.	sec 28°	Degree	(COS (28)) x^{-1} ENTER	1.1325701

Throughout this text, angles are assumed to be measured in radians unless noted otherwise. For example, sin 1 means the sine of 1 radian and sin 1° means the sine of 1 degree.

Example 6 Using a Calculator

Use a calculator to evaluate $\sec(5^{\circ} 40' 12'')$.

Solution

Begin by converting to decimal degree form. [Recall that $1' = \frac{1}{60}(1^{\circ})$ and $1'' = \frac{1}{3600}(1^{\circ})$].

$$5^{\circ} 40' 12'' = 5^{\circ} + \left(\frac{40}{60}\right)^{\circ} + \left(\frac{12}{3600}\right)^{\circ} = 5.67^{\circ}$$

Then, use a calculator to evaluate sec 5.67°.

FunctionCalculator KeystrokesDisplay $\sec(5^{\circ} 40' 12'') = \sec 5.67^{\circ}$ (COS (5.67)) x^{-1} ENTER1.0049166CHECKPOINTNow try Exercise 47.

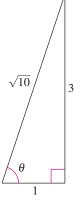


FIGURE 4.31

STUDY TIP

You can also use the reciprocal identities for sine, cosine, and tangent to evaluate the cosecant, secant, and cotangent functions with a calculator. For instance, you could use the following keystroke sequence to evaluate sec 28°.

 $1 \div \text{COS} 28 \text{ ENTER}$

The calculator should display 1.1325701.

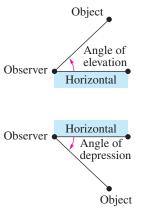


FIGURE 4.32

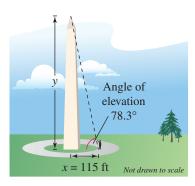


FIGURE 4.33

Applications Involving Right Triangles

Many applications of trigonometry involve a process called **solving right triangles.** In this type of application, you are usually given one side of a right triangle and one of the acute angles and are asked to find one of the other sides, *or* you are given two sides and are asked to find one of the acute angles.

In Example 7, the angle you are given is the **angle of elevation**, which represents the angle from the horizontal upward to an object. For objects that lie below the horizontal, it is common to use the term **angle of depression**, as shown in Figure 4.32.

Example 7 Using Trigonometry to Solve a Right Triangle



A surveyor is standing 115 feet from the base of the Washington Monument, as shown in Figure 4.33. The surveyor measures the angle of elevation to the top of the monument as 78.3° . How tall is the Washington Monument?

Solution

From Figure 4.33, you can see that

$$\tan 78.3^\circ = \frac{\text{opp}}{\text{adj}} = \frac{y}{x}$$

where x = 115 and y is the height of the monument. So, the height of the Washington Monument is

 $y = x \tan 78.3^{\circ} \approx 115(4.82882) \approx 555$ feet.

CHECKPOINT Now try Exercise 63.

Example 8

Using Trigonometry to Solve a Right Triangle



An historic lighthouse is 200 yards from a bike path along the edge of a lake. A walkway to the lighthouse is 400 yards long. Find the acute angle θ between the bike path and the walkway, as illustrated in Figure 4.34.

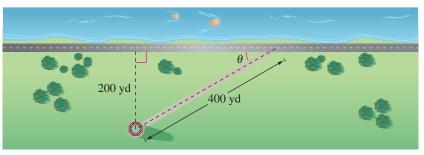


FIGURE 4.34

Solution

From Figure 4.34, you can see that the sine of the angle θ is

$$\sin \theta = \frac{\text{opp}}{\text{hyp}} = \frac{200}{400} = \frac{1}{2}.$$

Now you should recognize that $\theta = 30^{\circ}$.

By now you are able to recognize that $\theta = 30^{\circ}$ is the acute angle that satisfies the equation $\sin \theta = \frac{1}{2}$. Suppose, however, that you were given the equation $\sin \theta = 0.6$ and were asked to find the acute angle θ . Because

$$\sin 30^\circ = \frac{1}{2}$$
$$= 0.5000$$

and

$$\sin 45^\circ = \frac{1}{\sqrt{2}}$$
$$\approx 0.7071$$

you might guess that θ lies somewhere between 30° and 45°. In a later section, you will study a method by which a more precise value of θ can be determined.



Solving a Right Triangle

Find the length *c* of the skateboard ramp shown in Figure 4.35.

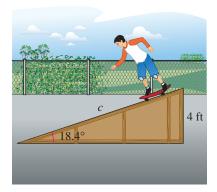


FIGURE 4.35

Solution

From Figure 4.35, you can see that

$$\sin 18.4^\circ = \frac{\text{opp}}{\text{hyp}}$$
$$= \frac{4}{c}.$$

So, the length of the skateboard ramp is

$$c = \frac{4}{\sin 18.4^{\circ}}$$
$$\approx \frac{4}{0.3156}$$
$$\approx 12.7 \text{ feet.}$$

4.3 Exercises

VOCABULARY CHECK:

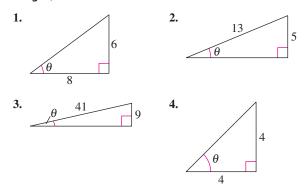
1. Match the trigonometric function with its right triangle definition.

(a) Sine	(b) Cosine	(c) Tangent	(d) Cosecant	(e) Secant	(f) Cotangent
(i) $\frac{\text{hypotenuse}}{\text{adjacent}}$	(ii) $\frac{\text{adjacent}}{\text{opposite}}$	(iii) $\frac{\text{hypotenuse}}{\text{opposite}}$	(iv) adjacent hypotenuse	(v) $\frac{\text{opposite}}{\text{hypotenuse}}$	(vi) opposite adjacent
In Exercises 2 and 3	3, fill in the blan	ks.			

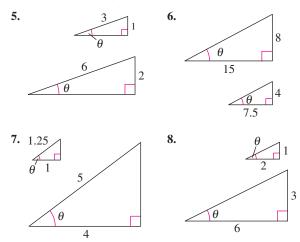
- 2. Relative to the angle θ , the three sides of a right triangle are the ______ side, the ______ side, and the ______.
- **3.** An angle that measures from the horizontal upward to an object is called the angle of ______, whereas an angle that measures from the horizontal downward to an object is called the angle of ______.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–4, find the exact values of the six trigonometric functions of the angle θ shown in the figure. (Use the Pythagorean Theorem to find the third side of the triangle.)



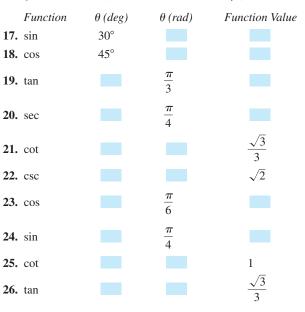
In Exercises 5–8, find the exact values of the six trigonometric functions of the angle θ for each of the two triangles. Explain why the function values are the same.



In Exercises 9–16, sketch a right triangle corresponding to the trigonometric function of the acute angle θ . Use the Pythagorean Theorem to determine the third side and then find the other five trigonometric functions of θ .

9. $\sin \theta = \frac{3}{4}$	10. $\cos \theta = \frac{5}{7}$
11. sec $\theta = 2$	12. $\cot \theta = 5$
13. $\tan \theta = 3$	14. sec $\theta = 6$
15. cot $\theta = \frac{3}{2}$	16. csc $\theta = \frac{17}{4}$

In Exercises 17–26, construct an appropriate triangle to complete the table. ($0 \le \theta \le 90^\circ$, $0 \le \theta \le \pi/2$)



In Exercises 27–32, use the given function value(s), and trigonometric identities (including the cofunction identities), to find the indicated trigonometric functions.

27.	$\sin 60^{\circ} = \frac{\sqrt{3}}{2}, \cos 60^{\circ} =$	$\frac{1}{2}$	
	(a) tan 60°	(b)	sin 30°
	(c) cos 30°	(d)	cot 60°
28.	$\sin 30^\circ = \frac{1}{2}, \tan 30^\circ = \frac{\sqrt{3}}{3}$	3	
	(a) csc 30°	(b)	cot 60°
	(c) cos 30°	(d)	cot 30°
29.	$\csc \theta = \frac{\sqrt{13}}{2}, \sec \theta = \frac{\sqrt{33}}{33}$	13 3	
	(a) $\sin \theta$	(b)	$\cos \theta$
	(c) $\tan \theta$	(d)	$\sec(90^\circ - \theta)$
30.	$\sec \theta = 5$, $\tan \theta = 2\sqrt{6}$		
	(a) $\cos \theta$	(b)	$\cot \theta$
	(c) $\cot(90^\circ - \theta)$	(d)	$\sin \theta$
31.	$\cos \alpha = \frac{1}{3}$		
	(a) sec α	(b)	$\sin \alpha$
	(c) $\cot \alpha$	(d)	$\sin(90^\circ - \alpha)$
32.	$\tan \beta = 5$		
	(a) $\cot \beta$	(b)	$\cos \beta$
	(c) $\tan(90^\circ - \beta)$	(d)	$\csc \beta$

In Exercises 33–42, use trigonometric identities to transform the left side of the equation into the right side $(0 < \theta < \pi/2)$.

33.
$$\tan \theta \cot \theta = 1$$

- **34.** $\cos \theta \sec \theta = 1$
- **35.** $\tan \alpha \cos \alpha = \sin \alpha$
- **36.** $\cot \alpha \sin \alpha = \cos \alpha$

37.
$$(1 + \cos \theta)(1 - \cos \theta) = \sin^2 \theta$$

- **38.** $(1 + \sin \theta)(1 \sin \theta) = \cos^2 \theta$
- **39.** $(\sec \theta + \tan \theta)(\sec \theta \tan \theta) = 1$

$$40. \, \sin^2 \theta - \cos^2 \theta = 2 \sin^2 \theta -$$

41.
$$\frac{\sin \theta}{\cos \theta} + \frac{\cos \theta}{\sin \theta} = \csc \theta \sec \theta$$

42.
$$\frac{\tan \beta + \cot \beta}{\cos \theta} = \csc^2 \beta$$

$$\frac{12.}{\tan\beta} = \csc^2\beta$$

In Exercises 43–52, use a calculator to evaluate each function. Round your answers to four decimal places. (Be sure the calculator is in the correct angle mode.)

1

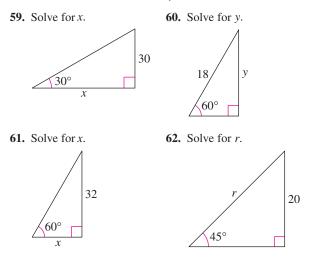
43.	(a)	sin 10°	(b)	$\cos 80^{\circ}$
44.	(a)	tan 23.5°	(b)	cot 66.5°

45. (a)	sin 16.35°	(b) csc 16.35°
46. (a)	cos 16° 18′	(b) sin 73° 56′
47. (a)	sec 42° 12′	(b) csc 48° 7′
48. (a)	cos 4° 50′ 15″	(b) sec $4^{\circ} 50' 15''$
49. (a)	cot 11° 15′	(b) tan 11° 15′
50. (a)	sec 56° 8 10"	(b) cos 56° 8 10″
51. (a)	csc 32° 40′ 3″	(b) tan 44° 28 16″
52. (a)	$\sec(\frac{9}{5} \cdot 20 + 32)^{\circ}$	(b) $\cot(\frac{9}{5} \cdot 30 + 32)^{\circ}$

In Exercises 53–58, find the values of θ in degrees $(0^{\circ} < \theta < 90^{\circ})$ and radians $(0 < \theta < \pi/2)$ without the aid of a calculator.

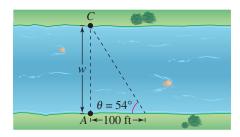
53. (a) $\sin \theta = \frac{1}{2}$	(b) $\csc \theta = 2$
54. (a) $\cos \theta = \frac{\sqrt{2}}{2}$	(b) $\tan \theta = 1$
55. (a) sec $\theta = 2$	(b) $\cot \theta = 1$
56. (a) $\tan \theta = \sqrt{3}$	(b) $\cos \theta = \frac{1}{2}$
57. (a) $\csc \theta = \frac{2\sqrt{3}}{3}$	(b) $\sin \theta = \frac{\sqrt{2}}{2}$
58. (a) $\cot \theta = \frac{\sqrt{3}}{3}$	(b) sec $\theta = \sqrt{2}$

In Exercises 59–62, solve for x, y, or r as indicated.

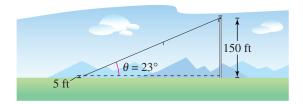


63. *Empire State Building* You are standing 45 meters from the base of the Empire State Building. You estimate that the angle of elevation to the top of the 86th floor (the observatory) is 82°. If the total height of the building is another 123 meters above the 86th floor, what is the approximate height of the building? One of your friends is on the 86th floor. What is the distance between you and your friend?

- **64.** *Height* A six-foot person walks from the base of a broadcasting tower directly toward the tip of the shadow cast by the tower. When the person is 132 feet from the tower and 3 feet from the tip of the shadow, the person's shadow starts to appear beyond the tower's shadow.
 - (a) Draw a right triangle that gives a visual representation of the problem. Show the known quantities of the triangle and use a variable to indicate the height of the tower.
 - (b) Use a trigonometric function to write an equation involving the unknown quantity.
 - (c) What is the height of the tower?
- **65.** *Angle of Elevation* You are skiing down a mountain with a vertical height of 1500 feet. The distance from the top of the mountain to the base is 3000 feet. What is the angle of elevation from the base to the top of the mountain?
- 66. Width of a River A biologist wants to know the width w of a river so in order to properly set instruments for studying the pollutants in the water. From point A, the biologist walks downstream 100 feet and sights to point C (see figure). From this sighting, it is determined that $\theta = 54^{\circ}$. How wide is the river?

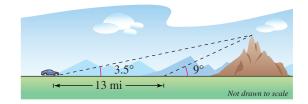


67. *Length* A steel cable zip-line is being constructed for a competition on a reality television show. One end of the zip-line is attached to a platform on top of a 150-foot pole. The other end of the zip-line is attached to the top of a 5-foot stake. The angle of elevation to the platform is 23° (see figure).

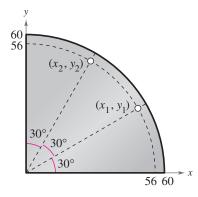


- (a) How long is the zip-line?
- (b) How far is the stake from the pole?
- (c) Contestants take an average of 6 seconds to reach the ground from the top of the zip-line. At what rate are contestants moving down the line? At what rate are they dropping vertically?

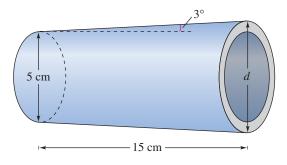
68. *Height of a Mountain* In traveling across flat land, you notice a mountain directly in front of you. Its angle of elevation (to the peak) is 3.5°. After you drive 13 miles closer to the mountain, the angle of elevation is 9°. Approximate the height of the mountain.



69. *Machine Shop Calculations* A steel plate has the form of one-fourth of a circle with a radius of 60 centimeters. Two two-centimeter holes are to be drilled in the plate positioned as shown in the figure. Find the coordinates of the center of each hole.



70. *Machine Shop Calculations* A tapered shaft has a diameter of 5 centimeters at the small end and is 15 centimeters long (see figure). The taper is 3° . Find the diameter *d* of the large end of the shaft.

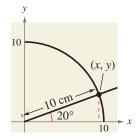


Model It

- **71.** *Height* A 20-meter line is used to tether a helium-filled balloon. Because of a breeze, the line makes an angle of approximately 85° with the ground.
 - (a) Draw a right triangle that gives a visual representation of the problem. Show the known quantities of the triangle and use a variable to indicate the height of the balloon.
 - (b) Use a trigonometric function to write an equation involving the unknown quantity.
 - (c) What is the height of the balloon?
 - (d) The breeze becomes stronger and the angle the balloon makes with the ground decreases. How does this affect the triangle you drew in part (a)?
 - (e) Complete the table, which shows the heights (in meters) of the balloon for decreasing angle measures θ .

Angle, θ	80°	70°	60°	50°
Height				
Angla (40°	30°	20°	10°
Angle, θ	40	30	20	10

- (f) As the angle the balloon makes with the ground approaches 0°, how does this affect the height of the balloon? Draw a right triangle to explain your reasoning.
- **72.** *Geometry* Use a compass to sketch a quarter of a circle of radius 10 centimeters. Using a protractor, construct an angle of 20° in standard position (see figure). Drop a perpendicular line from the point of intersection of the terminal side of the angle and the arc of the circle. By actual measurement, calculate the coordinates (x, y) of the point of intersection and use these measurements to approximate the six trigonometric functions of a 20° angle.



Synthesis

True or False? In Exercises 73–78, determine whether the statement is true or false. Justify your answer.

- **73.** $\sin 60^\circ \csc 60^\circ = 1$ **74.** $\sec 30^\circ = \csc 60^\circ$
- **75.** $\sin 45^\circ + \cos 45^\circ = 1$ **76.** $\cot^2 10^\circ \csc^2 10^\circ = -1$
- 77. $\frac{\sin 60^{\circ}}{\sin 30^{\circ}} = \sin 2^{\circ}$ 78. $\tan[(5^{\circ})^2] = \tan^2(5^{\circ})$
- **79.** Writing In right triangle trigonometry, explain why $\sin 30^\circ = \frac{1}{2}$ regardless of the size of the triangle.
- **80.** *Think About It* You are given only the value $\tan \theta$. Is it possible to find the value of $\sec \theta$ without finding the measure of θ ? Explain.

81. Exploration

(a) Complete the table.

θ	0.1	0.2	0.3	0.4	0.5
$\sin \theta$					

- (b) Is θ or sin θ greater for θ in the interval (0, 0.5]?
- (c) As θ approaches 0, how do θ and sin θ compare? Explain.

82. Exploration

(a) Complete the table.

θ	0°	18°	36°	54°	72°	90°
$\sin \theta$						
$\cos \theta$						

- (b) Discuss the behavior of the sine function for θ in the range from 0° to 90°.
- (c) Discuss the behavior of the cosine function for θ in the range from 0° to 90°.
- (d) Use the definitions of the sine and cosine functions to explain the results of parts (b) and (c).

Skills Review

In Exercises 83–86, perform the operations and simplify.

83.
$$\frac{x^2 - 6x}{x^2 + 4x - 12} \cdot \frac{x^2 + 12x + 36}{x^2 - 36}$$

84.
$$\frac{2t^2 + 5t - 12}{9 - 4t^2} \div \frac{t^2 - 16}{4t^2 + 12t + 9}$$

85.
$$\frac{3}{x + 2} - \frac{2}{x - 2} + \frac{x}{x^2 + 4x + 4}$$

86.
$$\frac{\left(\frac{3}{x} - \frac{1}{4}\right)}{\left(\frac{12}{x} - 1\right)}$$

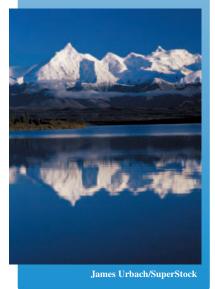
4.4 Trigonometric Functions of Any Angle

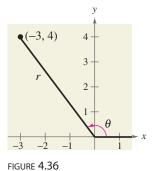
What you should learn

- Evaluate trigonometric functions of any angle.
- Use reference angles to evaluate trigonometric functions.
- Evaluate trigonometric functions of real numbers.

Why you should learn it

You can use trigonometric functions to model and solve real-life problems. For instance, in Exercise 87 on page 319, you can use trigonometric functions to model the monthly normal temperatures in New York City and Fairbanks, Alaska.





Introduction

In Section 4.3, the definitions of trigonometric functions were restricted to acute angles. In this section, the definitions are extended to cover *any* angle. If θ is an *acute* angle, these definitions coincide with those given in the preceding section.

Definitions of Trigonometric Functions of Any Angle

Let θ be an angle in standard position with (x, y) a point on the terminal side of θ and $r = \sqrt{x^2 + y^2} \neq 0$.

$\sin\theta = \frac{y}{r}$	$\cos \theta = \frac{x}{r}$	y
$\tan \theta = \frac{y}{x}, x \neq 0$	$\cot \theta = \frac{x}{y}, y \neq 0$	(x, y)
$\sec \theta = \frac{r}{x}, x \neq 0$	$\csc \theta = \frac{r}{y}, y \neq 0$	

Because $r = \sqrt{x^2 + y^2}$ cannot be zero, it follows that the sine and cosine functions are defined for any real value of θ . However, if x = 0, the tangent and secant of θ are undefined. For example, the tangent of 90° is undefined. Similarly, if y = 0, the cotangent and cosecant of θ are undefined.

Example 1

1 Evaluating Trigonometric Functions

Let (-3, 4) be a point on the terminal side of θ . Find the sine, cosine, and tangent of θ .

Solution

Referring to Figure 4.36, you can see that x = -3, y = 4, and

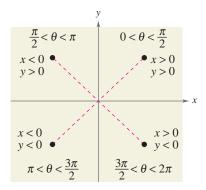
$$r = \sqrt{x^2 + y^2} = \sqrt{(-3)^2 + 4^2} = \sqrt{25} = 5.$$

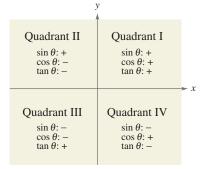
So, you have the following.

$$\sin \theta = \frac{y}{r} = \frac{4}{5}$$

$$\cos \theta = \frac{x}{r} = -\frac{3}{5}$$

$$\tan \theta = \frac{y}{x} = -\frac{4}{3}$$
CHECKPOINT Now try Exercise 1.







The *signs* of the trigonometric functions in the four quadrants can be determined easily from the definitions of the functions. For instance, because $\cos \theta = x/r$, it follows that $\cos \theta$ is positive wherever x > 0, which is in Quadrants I and IV. (Remember, *r* is always positive.) In a similar manner, you can verify the results shown in Figure 4.37.

Example 2 Evaluating Trigonometric Functions

Given $\tan \theta = -\frac{5}{4}$ and $\cos \theta > 0$, find $\sin \theta$ and $\sec \theta$.

Solution

Note that θ lies in Quadrant IV because that is the only quadrant in which the tangent is negative and the cosine is positive. Moreover, using

$$\tan \theta = \frac{y}{x} = -\frac{5}{4}$$

and the fact that y is negative in Quadrant IV, you can let y = -5 and x = 4. So, $r = \sqrt{16 + 25} = \sqrt{41}$ and you have

$$\sin \theta = \frac{y}{r} = \frac{-5}{\sqrt{41}}$$
$$\approx -0.7809$$
$$\sec \theta = \frac{r}{x} = \frac{\sqrt{41}}{4}$$

 $\approx 1.6008.$

CHECKPOINT Nov

Now try Exercise 17.

Example 3

e 3 Trigonometric Functions of Quadrant Angles

Evaluate the cosine and tangent functions at the four quadrant angles $0, \frac{\pi}{2}, \pi$, and $\frac{3\pi}{2}$

2.

Solution

To begin, choose a point on the terminal side of each angle, as shown in Figure 4.38. For each of the four points, r = 1, and you have the following.

$$\cos 0 = \frac{x}{r} = \frac{1}{1} = 1$$
 $\tan 0 = \frac{y}{x} = \frac{0}{1} = 0$ $(x, y) = (1, 0)$

$$\cos\frac{\pi}{2} = \frac{x}{r} = \frac{0}{1} = 0 \qquad \tan\frac{\pi}{2} = \frac{y}{x} = \frac{1}{0} \implies \text{undefined} \qquad (x, y) = (0, 1)$$

$$\cos \pi = \frac{x}{r} = \frac{-1}{1} = -1$$
 $\tan \pi = \frac{y}{x} = \frac{0}{-1} = 0$ $(x, y) = (-1, 0)$

$$\cos\frac{3\pi}{2} = \frac{x}{r} = \frac{0}{1} = 0$$
 $\tan\frac{3\pi}{2} = \frac{y}{x} = \frac{-1}{0} \implies \text{undefined} \quad (x, y) = (0, -1)$

 $\begin{array}{c|c} & \frac{\pi}{2} & (0,1) \\ \hline & (-1,0) & (1,0) \\ \hline \pi & 0 \\ \hline & \frac{3\pi}{2} & (0,-1) \end{array} \xrightarrow{x}$



CHECKPOINT Now try Exercise 29.

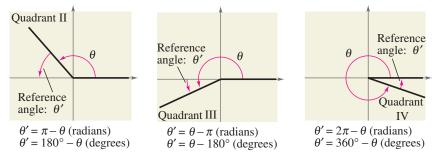
Reference Angles

The values of the trigonometric functions of angles greater than 90° (or less than 0°) can be determined from their values at corresponding acute angles called **reference angles.**

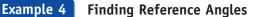
Definition of Reference Angle

Let θ be an angle in standard position. Its **reference angle** is the acute angle θ' formed by the terminal side of θ and the horizontal axis.

Figure 4.39 shows the reference angles for θ in Quadrants II, III, and IV.







Find the reference angle θ' .

a.
$$\theta = 300^{\circ}$$
 b. $\theta = 2.3$ **c.** $\theta = -135^{\circ}$

Solution

a. Because 300° lies in Quadrant IV, the angle it makes with the *x*-axis is $\theta' = 360^\circ - 300^\circ$

 $= 60^{\circ}$. Degrees

Figure 4.40 shows the angle $\theta = 300^{\circ}$ and its reference angle $\theta' = 60^{\circ}$.

b. Because 2.3 lies between $\pi/2 \approx 1.5708$ and $\pi \approx 3.1416$, it follows that it is in Quadrant II and its reference angle is

$$\theta' = \pi - 2.3$$

$$\approx 0.8416.$$

Figure 4.41 shows the angle $\theta = 2.3$ and its reference angle $\theta' = \pi - 2.3$.

c. First, determine that -135° is coterminal with 225° , which lies in Quadrant III. So, the reference angle is

Radians

$$\theta' = 225^\circ - 180^\circ$$

= 45°. Degrees

Figure 4.42 shows the angle $\theta = -135^{\circ}$ and its reference angle $\theta' = 45^{\circ}$.

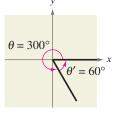
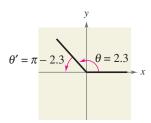
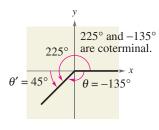
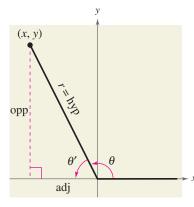


FIGURE 4.40









opp = |y|, adj = |x|FIGURE 4.43

Trigonometric Functions of Real Numbers

To see how a reference angle is used to evaluate a trigonometric function, consider the point (x, y) on the terminal side of θ , as shown in Figure 4.43. By definition, you know that

$$\sin \theta = \frac{y}{r}$$
 and $\tan \theta = \frac{y}{x}$.

. .

For the right triangle with acute angle θ' and sides of lengths |x| and |y|, you have

$$\sin \theta' = \frac{\text{opp}}{\text{hyp}} = \frac{|y|}{r}$$

and

$$\tan \theta' = \frac{\mathrm{opp}}{\mathrm{adj}} = \frac{|y|}{|x|}.$$

So, it follows that $\sin \theta$ and $\sin \theta'$ are equal, *except possibly in sign*. The same is true for $\tan \theta$ and $\tan \theta'$ and for the other four trigonometric functions. In all cases, the sign of the function value can be determined by the quadrant in which θ lies.

Evaluating Trigonometric Functions of Any Angle

To find the value of a trigonometric function of any angle θ :

- 1. Determine the function value for the associated reference angle θ' .
- 2. Depending on the quadrant in which θ lies, affix the appropriate sign to the function value.

By using reference angles and the special angles discussed in the preceding section, you can greatly extend the scope of *exact* trigonometric values. For instance, knowing the function values of 30° means that you know the function values of all angles for which 30° is a reference angle. For convenience, the table below shows the exact values of the trigonometric functions of special angles and quadrant angles.

θ (degrees)	0°	30°	45°	60°	90°	180°	270°
θ (radians)	0	$\frac{\pi}{6}$	$\frac{\pi}{4}$	$\frac{\pi}{3}$	$\frac{\pi}{2}$	π	$\frac{3\pi}{2}$
sin θ	0	$\frac{1}{2}$	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{3}}{2}$	1	0	-1
$\cos \theta$	1	$\frac{\sqrt{3}}{2}$	$\frac{\sqrt{2}}{2}$	$\frac{1}{2}$	0	-1	0
$\tan \theta$	0	$\frac{\sqrt{3}}{3}$	1	$\sqrt{3}$	Undef.	0	Undef.

STUDY TIP

Learning the table of values at the right is worth the effort because doing so will increase both your efficiency and your confidence. Here is a pattern for the sine function that may help you remember the values.

θ	0°	30°	45°	60°	90°
sin θ	$\frac{\sqrt{0}}{2}$	$\frac{\sqrt{1}}{2}$	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{3}}{2}$	$\frac{\sqrt{4}}{2}$

Reverse the order to get cosine values of the same angles.

Example 5 Using Reference Angles

Evaluate each trigonometric function.

a.
$$\cos \frac{4\pi}{3}$$
 b. $\tan(-210^{\circ})$ **c.** $\csc \frac{11\pi}{4}$

Solution

a. Because $\theta = 4\pi/3$ lies in Quadrant III, the reference angle is $\theta' = (4\pi/3) - \pi = \pi/3$, as shown in Figure 4.44. Moreover, the cosine is negative in Quadrant III, so

$$\cos\frac{4\pi}{3} = (-)\cos\frac{\pi}{3}$$
$$= -\frac{1}{2}.$$

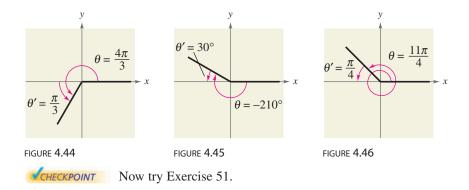
b. Because $-210^{\circ} + 360^{\circ} = 150^{\circ}$, it follows that -210° is coterminal with the second-quadrant angle 150° . So, the reference angle is $\theta' = 180^{\circ} - 150^{\circ} = 30^{\circ}$, as shown in Figure 4.45. Finally, because the tangent is negative in Quadrant II, you have

$$\tan(-210^\circ) = (-)\tan 30^\circ$$

= $-\frac{\sqrt{3}}{3}$.

c. Because $(11\pi/4) - 2\pi = 3\pi/4$, it follows that $11\pi/4$ is coterminal with the second-quadrant angle $3\pi/4$. So, the reference angle is $\theta' = \pi - (3\pi/4) = \pi/4$, as shown in Figure 4.46. Because the cosecant is positive in Quadrant II, you have

$$\csc \frac{11\pi}{4} = (+) \csc \frac{\pi}{4}$$
$$= \frac{1}{\sin(\pi/4)}$$
$$= \sqrt{2}.$$



Example 6 Using Trigonometric Identities

Let θ be an angle in Quadrant II such that $\sin \theta = \frac{1}{3}$. Find (a) $\cos \theta$ and (b) $\tan \theta$ by using trigonometric identities.

Solution

a. Using the Pythagorean identity $\sin^2 \theta + \cos^2 \theta = 1$, you obtain

$$\left(\frac{1}{3}\right)^2 + \cos^2 \theta = 1$$

Substitute $\frac{1}{3}$ for sin θ .
$$\cos^2 \theta = 1 - \frac{1}{9} = \frac{8}{9}.$$

Because $\cos \theta < 0$ in Quadrant II, you can use the negative root to obtain

$$\cos \theta = -\frac{\sqrt{8}}{\sqrt{9}}$$
$$= -\frac{2\sqrt{2}}{3}.$$

b. Using the trigonometric identity $\tan \theta = \frac{\sin \theta}{\cos \theta}$, you obtain

$$\tan \theta = \frac{1/3}{-2\sqrt{2}/3}$$
$$= -\frac{1}{2\sqrt{2}}$$
$$= -\frac{\sqrt{2}}{4}.$$

Substitute for sin θ and cos θ .

You can use a calculator to evaluate trigonometric functions, as shown in the next example.

Example 7

Using a Calculator

Use a calculator to evaluate each trigonometric function.

$$\cot 410^{\circ}$$
 b. $\sin(-7)$ **c.** $\sec \frac{\pi}{9}$

Solution

a.

	Function	Mode	Calculator Keystrokes	Display
a.	cot 410°	Degree	(TAN (410)) x^{-1} ENTER	0.8390996
b.	sin(-7)	Radian	SIN ((-) 7) ENTER	-0.6569866
c.	$\sec \frac{\pi}{9}$	Radian	$(COS)(\pi \div 9))(x^{-1})$ ENTER	1.0641778
	CHECKPOINT	Now try I	Exercise 69.	

4.4 Exercises

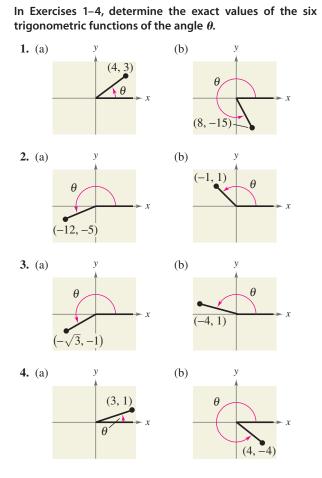
VOCABULARY CHECK:

In Exercises 1–6, let θ be an angle in standard position, with (x, y) a point on the terminal side of θ and $r\sqrt{x^2 + y^2} \neq 0$.

1. $\sin \theta = $	2. $\frac{r}{y} = $
3. $\tan \theta =$	4. sec $\theta =$
5. $\frac{x}{r} = $	6. $\frac{x}{y} = $

7. The acute positive angle that is formed by the terminal side of the angle θ and the horizontal axis is called the _____ angle of θ and is denoted by θ' .

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.



In Exercises 5–10, the point is on the terminal side of an angle in standard position. Determine the exact values of the six trigonometric functions of the angle.

5. (7, 24)	6.	(8, 15)
-------------------	----	---------

7. (-4, 10) 8. (-5)	5, -2)
-----------------------------------	--------

9. (-3.5, 6.8) 10	$(3\frac{1}{2}, -7)$	$\left(\frac{3}{4}\right)$
---------------------------------	----------------------	----------------------------

In Exercises 11–14, state the quadrant in which θ lies.

sin θ < 0 and cos θ < 0
 sin θ > 0 and cos θ > 0
 sin θ > 0 and tan θ < 0
 sec θ > 0 and cot θ < 0

In Exercises 15–24, find the values of the six trigonometric functions of θ with the given constraint.

Function Value	Constraint
15. $\sin \theta = \frac{3}{5}$	θ lies in Quadrant II.
16. $\cos \theta = -\frac{4}{5}$	θ lies in Quadrant III.
17. $\tan \theta = -\frac{15}{8}$	$\sin \theta < 0$
18. $\cos \theta = \frac{8}{17}$	$\tan \theta < 0$
19. cot $\theta = -3$	$\cos \theta > 0$
20. csc $\theta = 4$	$\cot \theta < 0$
21. sec $\theta = -2$	$\sin \theta > 0$
22. $\sin \theta = 0$	sec $\theta = -1$
23. cot θ is undefined.	$\pi/2 \le \theta \le 3\pi/2$
24. tan θ is undefined.	$\pi \le \theta \le 2\pi$

In Exercises 25–28, the terminal side of θ lies on the given line in the specified quadrant. Find the values of the six trigonometric functions of θ by finding a point on the line.

Line	Quadrant
25. $y = -x$	II
26. $y = \frac{1}{3}x$	III
27. $2x - y = 0$	III
28. $4x + 3y = 0$	IV

the quadrant angle.

2 -

29.
$$\sin \pi$$
 30. $\csc \frac{3\pi}{2}$

 31. $\sec \frac{3\pi}{2}$
 32. $\sec \pi$

 33. $\sin \frac{\pi}{2}$
 34. $\cot \pi$

 35. $\csc \pi$
 36. $\cot \frac{\pi}{2}$

In Exercises 37–44, find the reference angle θ' , and sketch θ and θ' in standard position.

37.
$$\theta = 203^{\circ}$$
38. $\theta = 309^{\circ}$
39. $\theta = -245^{\circ}$
40. $\theta = -145^{\circ}$
41. $\theta = \frac{2\pi}{3}$
42. $\theta = \frac{7\pi}{4}$
43. $\theta = 3.5$
44. $\theta = \frac{11\pi}{3}$

In Exercises 45–58, evaluate the sine, cosine, and tangent of the angle without using a calculator.

45.	225°	46.	300°
47.	750°	48.	-405°
49.	-150°	50.	-840°
51.	$\frac{4\pi}{3}$	52.	$\frac{\pi}{4}$
53.	$-\frac{\pi}{6}$	54.	$-\frac{\pi}{2}$
55.	$\frac{11\pi}{4}$	56.	$\frac{10\pi}{3}$
57.	$-\frac{3\pi}{2}$		
58.	$-\frac{25\pi}{4}$		

In Exercises 59-64, find the indicated trigonometric value in the specified quadrant.

Function	Quadrant	Trigonometric Value
59. $\sin \theta = -\frac{3}{5}$	IV	$\cos \theta$
60. cot $\theta = -3$	II	$\sin \theta$
61. tan $\theta = \frac{3}{2}$	III	sec θ
62. $\csc \theta = -2$	IV	$\cot \theta$
63. $\cos \theta = \frac{5}{8}$	Ι	sec θ
64. sec $\theta = -\frac{9}{4}$	III	$\tan \theta$

In Exercises 29–36, evaluate the trigonometric function of 🔛 In Exercises 65–80, use a calculator to evaluate the trigonometric function. Round your answer to four decimal places. (Be sure the calculator is set in the correct angle mode.)

65. sin 10°	66. sec 225°
67. cos(-110°)	68. csc(-330°)
69. tan 304°	70. cot 178°
71. sec 72°	72. tan(−188°)
73. tan 4.5	74. cot 1.35
75. $\tan \frac{\pi}{9}$	76. $\tan\left(-\frac{\pi}{9}\right)$
77. $\sin(-0.65)$	78. sec 0.29
79. $\cot\left(-\frac{11\pi}{8}\right)$	80. $\csc\left(-\frac{15\pi}{14}\right)$

In Exercises 81-86, find two solutions of the equation. Give your answers in degrees ($0^{\circ} \le \theta < 360^{\circ}$) and in radians $(0 \le \theta < 2\pi)$. Do not use a calculator.

81.	(a)	$\sin\theta = \tfrac{1}{2}$	(b) $\sin \theta = -\frac{1}{2}$
		$\cos\theta = \frac{\sqrt{2}}{2}$	(b) $\cos \theta = -\frac{\sqrt{2}}{2}$
83.	(a)	$\csc \theta = \frac{2\sqrt{3}}{3}$	(b) $\cot \theta = -1$
84.	(a)	sec $\theta = 2$	(b) sec $\theta = -2$
85.	(a)	$\tan \theta = 1$	(b) $\cot \theta = -\sqrt{3}$
86.	(a)	$\sin\theta = \frac{\sqrt{3}}{2}$	(b) $\sin \theta = -\frac{\sqrt{3}}{2}$

Model It

87. Data Analysis: Meteorology The table shows the monthly normal temperatures (in degrees Fahrenheit) for selected months for New York City (N) and Fairbanks, Alaska (F). (Source: National Climatic Data Center)

:=						
ļ	Month	New York City, N	Fairbanks, <i>F</i>			
	January	33	-10			
	April	52	32			
	July	77	62			
	October	58	24			
	December	38	-6			

(a) Use the regression feature of a graphing utility to find a model of the form

 $y = a\sin(bt + c) + d$

for each city. Let *t* represent the month, with t = 1corresponding to January.

Model It (continued)

- (b) Use the models from part (a) to find the monthly normal temperatures for the two cities in February, March, May, June, August, September, and November.
- (c) Compare the models for the two cities.
- **88.** *Sales* A company that produces snowboards, which are seasonal products, forecasts monthly sales over the next 2 years to be

$$S = 23.1 + 0.442t + 4.3\cos\frac{\pi t}{6}$$

where *S* is measured in thousands of units and *t* is the time in months, with t = 1 representing January 2006. Predict sales for each of the following months.

- (a) February 2006
- (b) February 2007
- (c) June 2006
- (d) June 2007
- **89.** *Harmonic Motion* The displacement from equilibrium of an oscillating weight suspended by a spring is given by
 - $y(t) = 2\cos 6t$

where *y* is the displacement (in centimeters) and *t* is the time (in seconds). Find the displacement when (a) t = 0, (b) $t = \frac{1}{4}$, and (c) $t = \frac{1}{2}$.

90. *Harmonic Motion* The displacement from equilibrium of an oscillating weight suspended by a spring and subject to the damping effect of friction is given by

 $y(t) = 2e^{-t}\cos 6t$

where y is the displacement (in centimeters) and t is the time (in seconds). Find the displacement when (a) t = 0, (b) $t = \frac{1}{4}$, and (c) $t = \frac{1}{2}$.

91. *Electric Circuits* The current *I* (in amperes) when 100 volts is applied to a circuit is given by

 $I = 5e^{-2t} \sin t$

where *t* is the time (in seconds) after the voltage is applied. Approximate the current at t = 0.7 second after the voltage is applied.

92. *Distance* An airplane, flying at an altitude of 6 miles, is on a flight path that passes directly over an observer (see figure). If θ is the angle of elevation from the observer to the plane, find the distance *d* from the observer to the plane when (a) $\theta = 30^{\circ}$, (b) $\theta = 90^{\circ}$, and (c) $\theta = 120^{\circ}$.

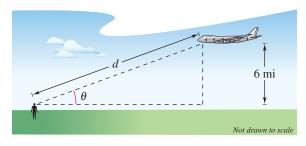
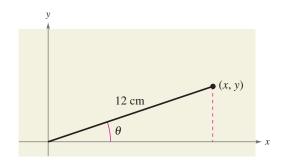


FIGURE FOR 92

Synthesis

True or False? In Exercises 93 and 94, determine whether the statement is true or false. Justify your answer.

- **93.** In each of the four quadrants, the signs of the secant function and sine function will be the same.
- 94. To find the reference angle for an angle θ (given in degrees), find the integer *n* such that $0 \le 360^{\circ}n - \theta \le 360^{\circ}$. The difference $360^{\circ}n - \theta$ is the reference angle.
- **95.** *Writing* Consider an angle in standard position with r = 12 centimeters, as shown in the figure. Write a short paragraph describing the changes in the values of *x*, *y*, sin θ , cos θ , and tan θ as θ increases continuously from 0° to 90°.



96. *Writing* Explain how reference angles are used to find the trigonometric functions of obtuse angles.

Skills Review

In Exercises 97–106, graph the function. Identify the domain and any intercepts and asymptotes of the function.

97. $y = x^2 + 3x - 4$	98. $y = 2x^2 - 5x$
99. $f(x) = x^3 + 8$	100. $g(x) = x^4 + 2x^2 - 3$
101. $f(x) = \frac{x-7}{x^2+4x+4}$	102. $h(x) = \frac{x^2 - 1}{x + 5}$
103. $y = 2^{x-1}$	104. $y = 3^{x+1} + 2$
105. $y = \ln x^4$	106. $y = \log_{10}(x + 2)$

4.5 Graphs of Sine and Cosine Functions

What you should learn

- Sketch the graphs of basic sine and cosine functions.
- Use amplitude and period to help sketch the graphs of sine and cosine functions.
- Sketch translations of the graphs of sine and cosine functions.
- Use sine and cosine functions to model real-life data.

Why you should learn it

Sine and cosine functions are often used in scientific calculations. For instance, in Exercise 73 on page 330, you can use a trigonometric function to model the airflow of your respiratory cycle.

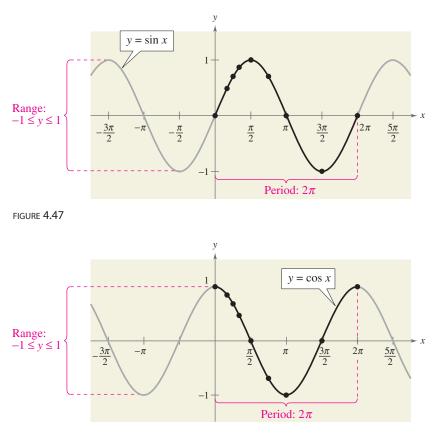


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Basic Sine and Cosine Curves

In this section, you will study techniques for sketching the graphs of the sine and cosine functions. The graph of the sine function is a **sine curve.** In Figure 4.47, the black portion of the graph represents one period of the function and is called **one cycle** of the sine curve. The gray portion of the graph indicates that the basic sine curve repeats indefinitely in the positive and negative directions. The graph of the cosine function is shown in Figure 4.48.

Recall from Section 4.2 that the domain of the sine and cosine functions is the set of all real numbers. Moreover, the range of each function is the interval [-1, 1], and each function has a period of 2π . Do you see how this information is consistent with the basic graphs shown in Figures 4.47 and 4.48?





Note in Figures 4.47 and 4.48 that the sine curve is symmetric with respect to the *origin*, whereas the cosine curve is symmetric with respect to the *y*-axis. These properties of symmetry follow from the fact that the sine function is odd and the cosine function is even.

To sketch the graphs of the basic sine and cosine functions by hand, it helps to note five **key points** in one period of each graph: the *intercepts*, *maximum points*, and *minimum points* (see Figure 4.49).

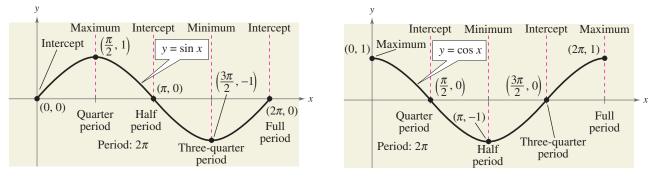


FIGURE 4.49

Example 1

Using Key Points to Sketch a Sine Curve

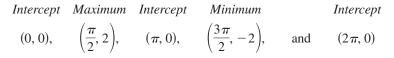
Sketch the graph of $y = 2 \sin x$ on the interval $[-\pi, 4\pi]$.

Solution

Note that

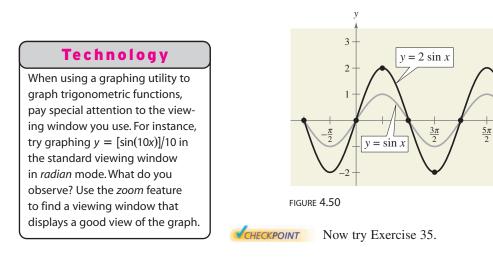
 $y = 2\sin x = 2(\sin x)$

indicates that the y-values for the key points will have twice the magnitude of those on the graph of $y = \sin x$. Divide the period 2π into four equal parts to get the key points for $y = 2 \sin x$.



By connecting these key points with a smooth curve and extending the curve in both directions over the interval $[-\pi, 4\pi]$, you obtain the graph shown in Figure 4.50.

 $\frac{7\pi}{2}$



Amplitude and Period

In the remainder of this section you will study the graphic effect of each of the constants a, b, c, and d in equations of the forms

$$y = d + a\sin(bx - c)$$

and

 $y = d + a\cos(bx - c).$

A quick review of the transformations you studied in Section 1.7 should help in this investigation.

The constant factor a in $y = a \sin x$ acts as a scaling factor—a vertical stretch or vertical shrink of the basic sine curve. If |a| > 1, the basic sine curve is stretched, and if |a| < 1, the basic sine curve is shrunk. The result is that the graph of $y = a \sin x$ ranges between -a and a instead of between -1 and 1. The absolute value of a is the **amplitude** of the function $y = a \sin x$. The range of the function $y = a \sin x$ for a > 0 is $-a \le y \le a$.

Definition of Amplitude of Sine and Cosine Curves

The **amplitude** of $y = a \sin x$ and $y = a \cos x$ represents half the distance between the maximum and minimum values of the function and is given by

Amplitude = |a|.

Example 2 Scaling: Vertical Shrinking and Stretching

On the same coordinate axes, sketch the graph of each function.

a.
$$y = \frac{1}{2} \cos x$$
 b. $y = 3 \cos x$

Solution

a. Because the amplitude of $y = \frac{1}{2} \cos x$ is $\frac{1}{2}$, the maximum value is $\frac{1}{2}$ and the minimum value is $-\frac{1}{2}$. Divide one cycle, $0 \le x \le 2\pi$, into four equal parts to get the key points

MaximumInterceptMinimumInterceptMaximum
$$\left(0,\frac{1}{2}\right),$$
 $\left(\frac{\pi}{2},0\right),$ $\left(\pi,-\frac{1}{2}\right),$ $\left(\frac{3\pi}{2},0\right),$ and $\left(2\pi,\frac{1}{2}\right).$

b. A similar analysis shows that the amplitude of $y = 3 \cos x$ is 3, and the key points are

Maximum Intercept Minimum Intercept Maximum (0, 3), $\left(\frac{\pi}{2}, 0\right)$, $(\pi, -3)$, $\left(\frac{3\pi}{2}, 0\right)$, and $(2\pi, 3)$.

The graphs of these two functions are shown in Figure 4.51. Notice that the graph of $y = \frac{1}{2} \cos x$ is a vertical *shrink* of the graph of $y = \cos x$ and the graph of $y = 3 \cos x$ is a vertical *stretch* of the graph of $y = \cos x$.

CHECKPOINT Now try Exercise 37.

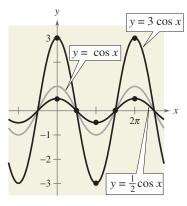
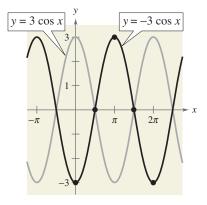


FIGURE 4.51

Exploration

Sketch the graph of $y = \cos bx$ for $b = \frac{1}{2}$, 2, and 3. How does the value of *b* affect the graph? How many complete cycles occur between 0 and 2π for each value of *b*?







Sketch the graph of

 $y = \sin(x - c)$

where $c = -\pi/4$, 0, and $\pi/4$. How does the value of *c* affect the graph?

STUDY TIP

In general, to divide a period-interval into four equal parts, successively add "period/4," starting with the left endpoint of the interval. For instance, for the period-interval $\left[-\pi/6, \pi/2\right]$ of length $2\pi/3$, you would successively add

$$\frac{2\pi/3}{4} = \frac{\pi}{6}$$

to get $-\pi/6$, 0, $\pi/6$, $\pi/3$, and $\pi/2$ as the *x*-values for the key points on the graph.

You know from Section 1.7 that the graph of y = -f(x) is a **reflection** in the *x*-axis of the graph of y = f(x). For instance, the graph of $y = -3 \cos x$ is a reflection of the graph of $y = 3 \cos x$, as shown in Figure 4.52.

Because $y = a \sin x$ completes one cycle from x = 0 to $x = 2\pi$, it follows that $y = a \sin bx$ completes one cycle from x = 0 to $x = 2\pi/b$.

Period of Sine and Cosine Functions

Let *b* be a positive real number. The **period** of $y = a \sin bx$ and $y = a \cos bx$ is given by

Period = $\frac{2\pi}{b}$.

Note that if 0 < b < 1, the period of $y = a \sin bx$ is greater than 2π and represents a *horizontal stretching* of the graph of $y = a \sin x$. Similarly, if b > 1, the period of $y = a \sin bx$ is less than 2π and represents a *horizontal shrinking* of the graph of $y = a \sin x$. If b is negative, the identities $\sin(-x) = -\sin x$ and $\cos(-x) = \cos x$ are used to rewrite the function.

Example 3 Scaling: Horizontal Stretching

Sketch the graph of $y = \sin \frac{x}{2}$.

Solution

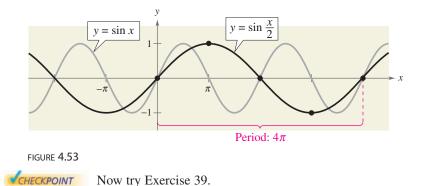
The amplitude is 1. Moreover, because $b = \frac{1}{2}$, the period is

$$\frac{2\pi}{b} = \frac{2\pi}{\frac{1}{2}} = 4\pi.$$
 Substitute for *b*.

Now, divide the period-interval $[0, 4\pi]$ into four equal parts with the values π , 2π , and 3π to obtain the key points on the graph.

Intercept	Maximum	Intercept	Minimum		Intercept
(0, 0),	(<i>π</i> , 1),	$(2\pi, 0),$	$(3\pi, -1),$	and	$(4\pi, 0)$

The graph is shown in Figure 4.53.



Translations of Sine and Cosine Curves

The constant c in the general equations

 $y = a \sin(bx - c)$ and $y = a \cos(bx - c)$

creates a *horizontal translation* (shift) of the basic sine and cosine curves. Comparing $y = a \sin bx$ with $y = a \sin(bx - c)$, you find that the graph of $y = a \sin(bx - c)$ completes one cycle from bx - c = 0 to $bx - c = 2\pi$. By solving for x, you can find the interval for one cycle to be

Left endpoint Right endpoint

$$\widehat{\frac{c}{b}} \le x \le \widehat{\frac{c}{b}} + \frac{2\pi}{b}.$$
Period

This implies that the period of $y = a \sin(bx - c)$ is $2\pi/b$, and the graph of $y = a \sin bx$ is shifted by an amount c/b. The number c/b is the **phase shift**.

Graphs of Sine and Cosine Functions

The graphs of $y = a \sin(bx - c)$ and $y = a \cos(bx - c)$ have the following characteristics. (Assume b > 0.)

Amplitude =
$$|a|$$
 Period = $\frac{2\pi}{b}$

The left and right endpoints of a one-cycle interval can be determined by solving the equations bx - c = 0 and $bx - c = 2\pi$.

Example 4

Horizontal Translation

Sketch the graph of $y = \frac{1}{2} \sin\left(x - \frac{\pi}{3}\right)$.

Solution

The amplitude is $\frac{1}{2}$ and the period is 2π . By solving the equations

$$x - \frac{\pi}{3} = 0 \qquad \qquad x = \frac{\pi}{3}$$

and

you see that the interval $[\pi/3, 7\pi/3]$ corresponds to one cycle of the graph. Dividing this interval into four equal parts produces the key points

Intercept Maximum Intercept Minimum Intercept
$$\left(\frac{\pi}{3}, 0\right), \quad \left(\frac{5\pi}{6}, \frac{1}{2}\right), \quad \left(\frac{4\pi}{3}, 0\right), \quad \left(\frac{11\pi}{6}, -\frac{1}{2}\right), \quad \text{and} \quad \left(\frac{7\pi}{3}, 0\right).$$

The graph is shown in Figure 4.54.

CHECKPOINT Now try Exercise 45.

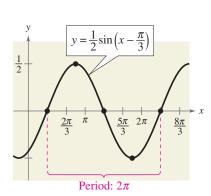
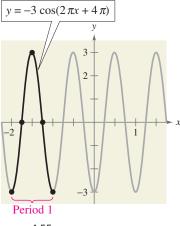
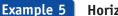


FIGURE 4.54







Horizontal Translation

Sketch the graph of

 $y = -3\cos(2\pi x + 4\pi).$

Solution

The amplitude is 3 and the period is $2\pi/2\pi = 1$. By solving the equations

$$2\pi x + 4\pi = 0$$
$$2\pi x = -4\pi$$
$$x = -2$$

and $2\pi x + 4\pi = 2\pi$

$$2\pi x = -2\pi$$
$$x = -1$$

you see that the interval [-2, -1] corresponds to one cycle of the graph. Dividing this interval into four equal parts produces the key points

Minimum	Intercept	Maximum	Intercept		Minimum
(-2, -3),	$\left(-\frac{7}{4},0\right)$,	$\left(-\frac{3}{2},3\right),$	$\left(-\frac{5}{4},0\right)$,	and	(-1, -3).

The graph is shown in Figure 4.55.

CHECKPOINT Now try Exercise 47.

The final type of transformation is the vertical translation caused by the constant d in the equations

$$y = d + a \sin(bx - c)$$

and
$$y = d + a \cos(bx - c).$$

The shift is d units upward for d > 0 and d units downward for d < 0. In other words, the graph oscillates about the horizontal line y = d instead of about the x-axis.

Example 6 **Vertical Translation**

Sketch the graph of

 $y = 2 + 3 \cos 2x$.

Solution

The amplitude is 3 and the period is π . The key points over the interval $[0, \pi]$ are

$$(0,5),$$
 $\left(\frac{\pi}{4},2\right),$ $\left(\frac{\pi}{2},-1\right),$ $\left(\frac{3\pi}{4},2\right),$ and $(\pi,5).$

The graph is shown in Figure 4.56. Compared with the graph of $f(x) = 3 \cos 2x$, the graph of $y - 2 + 3 \cos 2x$ is shifted upward two units.

CHECKPOINT Now try Exercise 53.

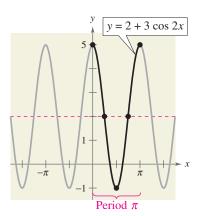
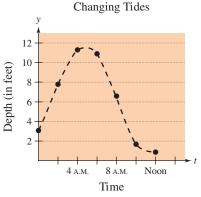


FIGURE 4.56

Mathematical Modeling

Sine and cosine functions can be used to model many real-life situations, including electric currents, musical tones, radio waves, tides, and weather patterns.

Time, <i>t</i>	Depth, y
Midnight	3.4
2 А.М.	8.7
4 A.M.	11.3
6 а.м.	9.1
8 a.m.	3.8
10 а.м.	0.1
Noon	1.2





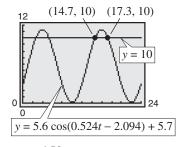


FIGURE 4.58

Example 7

Finding a Trigonometric Model



Throughout the day, the depth of water at the end of a dock in Bar Harbor, Maine varies with the tides. The table shows the depths (in feet) at various times during the morning. (Source: Nautical Software, Inc.)

- a. Use a trigonometric function to model the data.
- **b.** Find the depths at 9 A.M. and 3 P.M.
- **c.** A boat needs at least 10 feet of water to moor at the dock. During what times in the afternoon can it safely dock?

Solution

a. Begin by graphing the data, as shown in Figure 4.57. You can use either a sine or cosine model. Suppose you use a cosine model of the form

$$y = a\cos(bt - c) + d.$$

The difference between the maximum height and the minimum height of the graph is twice the amplitude of the function. So, the amplitude is

$$a = \frac{1}{2} [(\text{maximum depth}) - (\text{minimum depth})] = \frac{1}{2} (11.3 - 0.1) = 5.6.$$

The cosine function completes one half of a cycle between the times at which the maximum and minimum depths occur. So, the period is

$$p = 2[(\text{time of min. depth}) - (\text{time of max. depth})] = 2(10 - 4) = 12$$

which implies that $b = 2\pi/p \approx 0.524$. Because high tide occurs 4 hours after midnight, consider the left endpoint to be c/b = 4, so $c \approx 2.094$. Moreover, because the average depth is $\frac{1}{2}(11.3 + 0.1) = 5.7$, it follows that d = 5.7. So, you can model the depth with the function given by

 $y = 5.6 \cos(0.524t - 2.094) + 5.7.$

b. The depths at 9 A.M. and 3 P.M. are as follows.

$$y = 5.6 \cos(0.524 \cdot 9 - 2.094) + 5.7$$

$$\approx 0.84 \text{ foot} \qquad 9 \text{ A.M.}$$

$$y = 5.6 \cos(0.524 \cdot 15 - 2.094) + 5.7$$

$$\approx 10.57 \text{ feet} \qquad 3 \text{ P.M.}$$

c. To find out when the depth y is at least 10 feet, you can graph the model with the line y = 10 using a graphing utility, as shown in Figure 4.58. Using the *intersect* feature, you can determine that the depth is at least 10 feet between 2:42 P.M. ($t \approx 14.7$) and 5:18 P.M. ($t \approx 17.3$).

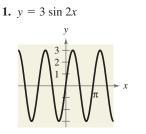
4.5 Exercises

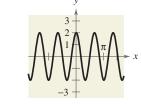
VOCABULARY CHECK: Fill in the blanks.

- 1. One period of a sine or cosine function function is called one ______ of the sine curve or cosine curve.
- 2. The ______ of a sine or cosine curve represents half the distance between the maximum and minimum values of the function.
- **3.** The period of a sine or cosine function is given by _____.
- 4. For the function given by $y = a \sin(bx c), \frac{c}{b}$ represents the ______ of the graph of the function.
- 5. For the function given by $y = d + a \cos(bx c)$, d represents a ______ of the graph of the function.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

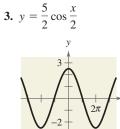
In Exercises 1–14, find the period and amplitude.

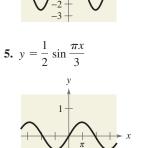




2. $y = 2 \cos 3x$

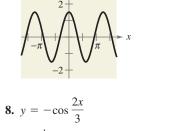
4. $y = -3 \sin \frac{x}{2}$





 $\textbf{6. } y = \frac{3}{2} \cos \frac{\pi x}{2}$

7. $y = -2 \sin x$ 9. $y = 3 \sin 10x$ 11. $y = \frac{1}{2} \cos \frac{2x}{3}$



10. $y = \frac{1}{3} \sin 8x$ **12.** $y = \frac{5}{2} \cos \frac{x}{4}$

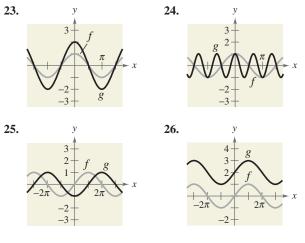
13.
$$y = \frac{1}{4} \sin 2\pi x$$

14. $y = \frac{2}{3} \cos \frac{\pi x}{10}$

In Exercises 15–22, describe the relationship between the graphs of f and g. Consider amplitude, period, and shifts.

15. $f(x) = \sin x$	16. $f(x) = \cos x$
$g(x) = \sin(x - \pi)$	$g(x) = \cos(x + \pi)$
17. $f(x) = \cos 2x$	18. $f(x) = \sin 3x$
$g(x) = -\cos 2x$	$g(x) = \sin(-3x)$
19. $f(x) = \cos x$	20. $f(x) = \sin x$
$g(x) = \cos 2x$	$g(x) = \sin 3x$
21. $f(x) = \sin 2x$	22. $f(x) = \cos 4x$
$g(x) = 3 + \sin 2x$	$g(x) = -2 + \cos 4x$

In Exercises 23–26, describe the relationship between the graphs of *f* and *g*. Consider amplitude, period, and shifts.



In Exercises 27–34, graph *f* and *g* on the same set of coordinate axes. (Include two full periods.)

- **27.** $f(x) = -2 \sin x$ **28.** $f(x) = \sin x$ $g(x) = 4 \sin x$ $g(x) = \sin \frac{x}{2}$ **30.** $f(x) = 2 \cos 2x$ **29.** $f(x) = \cos x$ $g(x) = 1 + \cos x$ $g(x) = -\cos 4x$ **31.** $f(x) = -\frac{1}{2}\sin\frac{x}{2}$ **32.** $f(x) = 4 \sin \pi x$ $g(x) = 4\sin \pi x - 3$ $g(x) = 3 - \frac{1}{2}\sin\frac{x}{2}$ **33.** $f(x) = 2 \cos x$ **34.** $f(x) = -\cos x$ $g(x) = 2\cos(x + \pi)$ $g(x) = -\cos(x - \pi)$
- In Exercises 35–56, sketch the graph of the function. (Include two full periods.)
- **36.** $y = \frac{1}{4} \sin x$ **35.** $y = 3 \sin x$ **38.** $v = 4 \cos x$ **37.** $y = \frac{1}{3} \cos x$ **39.** $y = \cos \frac{x}{2}$ **40.** $y = \sin 4x$ **42.** $y = \sin \frac{\pi x}{4}$ **41.** $y = \cos 2\pi x$ **43.** $y = -\sin \frac{2\pi x}{3}$ **44.** $y = -10 \cos \frac{\pi x}{6}$ **45.** $y = \sin\left(x - \frac{\pi}{4}\right)$ **46.** $y = \sin(x - \pi)$ **48.** $y = 4 \cos\left(x + \frac{\pi}{4}\right)$ **47.** $y = 3\cos(x + \pi)$ **49.** $y = 2 - \sin \frac{2\pi x}{3}$ **50.** $y = -3 + 5 \cos \frac{\pi t}{12}$ **51.** $y = 2 + \frac{1}{10} \cos 60\pi x$ **52.** $y = 2 \cos x - 3$ **53.** $y = 3\cos(x + \pi) - 3$ **54.** $y = 4\cos\left(x + \frac{\pi}{4}\right) + 4$ **55.** $y = \frac{2}{2}\cos\left(\frac{x}{2} - \frac{\pi}{4}\right)$ **56.** $y = -3\cos(6x + \pi)$

In Exercises 57–62, use a graphing utility to graph the function. Include two full periods. Be sure to choose an appropriate viewing window.

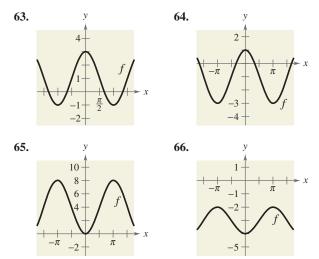
57.
$$y = -2\sin(4x + \pi)$$

58. $y = -4\sin\left(\frac{2}{3}x - \frac{\pi}{3}\right)$
59. $y = \cos\left(2\pi x - \frac{\pi}{2}\right) + 1$
60. $y = 3\cos\left(\frac{\pi x}{2} + \frac{\pi}{2}\right) - 2$

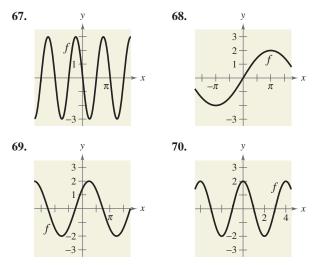
61.
$$y = -0.1 \sin\left(\frac{\pi x}{10} + \pi\right)$$

62. $y = \frac{1}{100} \sin 120\pi t$

Graphical Reasoning In Exercises 63–66, find *a* and *d* for the function $f(x) = a \cos x + d$ such that the graph of *f* matches the figure.



Graphical Reasoning In Exercises 67–70, find *a*, *b*, and *c* for the function $f(x) = a \sin(bx - c)$ such that the graph of *f* matches the figure.



In Exercises 71 and 72, use a graphing utility to graph y_1 and y_2 in the interval $[-2\pi, 2\pi]$. Use the graphs to find real numbers x such that $y_1 = y_2$.

71.
$$y_1 = \sin x$$

 $y_2 = -\frac{1}{2}$
72. $y_1 = \cos x$
 $y_2 = -1$

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73. *Respiratory Cycle* For a person at rest, the velocity *v* (in liters per second) of air flow during a respiratory cycle (the time from the beginning of one breath to the beginning of

the next) is given by $v = 0.85 \sin \frac{\pi t}{3}$, where *t* is the time (in seconds). (Inhalation occurs when v > 0, and exhalation occurs when v < 0.)

- (a) Find the time for one full respiratory cycle.
- (b) Find the number of cycles per minute.
- (c) Sketch the graph of the velocity function.
- **74.** *Respiratory Cycle* After exercising for a few minutes, a person has a respiratory cycle for which the velocity of air

flow is approximated by $v = 1.75 \sin \frac{\pi t}{2}$, where *t* is the time (in seconds). (Inhalation occurs when v > 0, and exhalation occurs when v < 0.)

- (a) Find the time for one full respiratory cycle.
- (b) Find the number of cycles per minute.
- (c) Sketch the graph of the velocity function.
- **75.** *Data Analysis: Meteorology* The table shows the maximum daily high temperatures for Tallahassee *T* and Chicago *C* (in degrees Fahrenheit) for month *t*, with t = 1 corresponding to January. (Source: National Climatic Data Center)

Month t	Telleherree T	Chicago C
Month, t	Tallahassee, T	Chicago, C
1	63.8	29.6
2	67.4	34.7
3	74.0	46.1
4	80.0	58.0
5	86.5	69.9
6	90.9	79.2
7	92.0	83.5
8	91.5	81.2
9	88.5	73.9
10	81.2	62.1
11	72.9	47.1
12	65.8	34.4

(a) A model for the temperature in Tallahassee is given by

$$T(t) = 77.90 + 14.10 \cos\left(\frac{\pi t}{6} - 3.67\right).$$

Find a trigonometric model for Chicago.

(b) Use a graphing utility to graph the data points and the model for the temperatures in Tallahassee. How well does the model fit the data?

- (c) Use a graphing utility to graph the data points and the model for the temperatures in Chicago. How well does the model fit the data?
 - (d) Use the models to estimate the average maximum temperature in each city. Which term of the models did you use? Explain.
 - (e) What is the period of each model? Are the periods what you expected? Explain.
 - (f) Which city has the greater variability in temperature throughout the year? Which factor of the models determines this variability? Explain.
- **76.** *Health* The function given by $P = 100 20 \cos \frac{5\pi t}{3}$ approximates the blood pressure *P* (in millimeters) of mercury at time *t* (in seconds) for a person at rest.
 - (a) Find the period of the function.
 - (b) Find the number of heartbeats per minute.
- **77.** *Piano Tuning* When tuning a piano, a technician strikes a tuning fork for the A above middle C and sets up a wave motion that can be approximated by $y = 0.001 \sin 880\pi t$, where *t* is the time (in seconds).
 - (a) What is the period of the function?
 - (b) The frequency f is given by f = 1/p. What is the frequency of the note?

Model It

78. *Data Analysis: Astronomy* The percent *y* of the moon's face that is illuminated on day *x* of the year 2007, where x = 1 represents January 1, is shown in the table. (Source: U.S. Naval Observatory)

\bigcirc	x	у
	3	1.0
	11	0.5
	19	0.0
	26	0.5
	32	1.0
	40	0.5

- (a) Create a scatter plot of the data.
- (b) Find a trigonometric model that fits the data.
- (c) Add the graph of your model in part (b) to the scatter plot. How well does the model fit the data?
- (d) What is the period of the model?
- (e) Estimate the moon's percent illumination for March 12, 2007.

79. *Fuel Consumption* The daily consumption *C* (in gallons) of diesel fuel on a farm is modeled by

$$C = 30.3 + 21.6 \sin\left(\frac{2\pi t}{365} + 10.9\right)$$

where *t* is the time (in days), with t = 1 corresponding to January 1.

- (a) What is the period of the model? Is it what you expected? Explain.
- (b) What is the average daily fuel consumption? Which term of the model did you use? Explain.
- (c) Use a graphing utility to graph the model. Use the graph to approximate the time of the year when consumption exceeds 40 gallons per day.
- **80.** *Ferris Wheel* A Ferris wheel is built such that the height *h* (in feet) above ground of a seat on the wheel at time *t* (in seconds) can be modeled by

$$h(t) = 53 + 50 \sin\left(\frac{\pi}{10}t - \frac{\pi}{2}\right).$$

- (a) Find the period of the model. What does the period tell you about the ride?
- (b) Find the amplitude of the model. What does the amplitude tell you about the ride?
- (c) Use a graphing utility to graph one cycle of the model.

Synthesis

True or False? In Exercises 81–83, determine whether the statement is true or false. Justify your answer.

- 81. The graph of the function given by $f(x) = \sin(x + 2\pi)$ translates the graph of $f(x) = \sin x$ exactly one period to the right so that the two graphs look identical.
- 82. The function given by $y = \frac{1}{2} \cos 2x$ has an amplitude that is twice that of the function given by $y = \cos x$.
- 83. The graph of $y = -\cos x$ is a reflection of the graph of $y = \sin(x + \pi/2)$ in the x-axis.
- 84. *Writing* Use a graphing utility to graph the function given by $y = d + a \sin(bx - c)$, for several different values of *a*, *b*, *c*, and *d*. Write a paragraph describing the changes in the graph corresponding to changes in each constant.

Conjecture In Exercises 85 and 86, graph *f* and *g* on the same set of coordinate axes. Include two full periods. Make a conjecture about the functions.

85.
$$f(x) = \sin x$$
, $g(x) = \cos\left(x - \frac{\pi}{2}\right)$
86. $f(x) = \sin x$, $g(x) = -\cos\left(x + \frac{\pi}{2}\right)$

87. *Exploration* Using calculus, it can be shown that the sine and cosine functions can be approximated by the polynomials

$$\sin x \approx x - \frac{x^3}{3!} + \frac{x^5}{5!}$$
 and $\cos x \approx 1 - \frac{x^2}{2!} + \frac{x^4}{4!}$

where x is in radians.

- (a) Use a graphing utility to graph the sine function and its polynomial approximation in the same viewing window. How do the graphs compare?
- (b) Use a graphing utility to graph the cosine function and its polynomial approximation in the same viewing window. How do the graphs compare?
- (c) Study the patterns in the polynomial approximations of the sine and cosine functions and predict the next term in each. Then repeat parts (a) and (b). How did the accuracy of the approximations change when an additional term was added?
- **88.** *Exploration* Use the polynomial approximations for the sine and cosine functions in Exercise 87 to approximate the following function values. Compare the results with those given by a calculator. Is the error in the approximation the same in each case? Explain.

(a)
$$\sin \frac{1}{2}$$
 (b) $\sin 1$ (c) $\sin \frac{\pi}{6}$
(d) $\cos(-0.5)$ (e) $\cos 1$ (f) $\cos \frac{\pi}{4}$

Skills Review

In Exercises 89–92, use the properties of logarithms to write the expression as a sum, difference, and/or constant multiple of a logarithm.

89.
$$\log_{10} \sqrt{x-2}$$

90. $\log_2[x^2(x-3)]$
91. $\ln \frac{t^3}{t-1}$
92. $\ln \sqrt{\frac{z}{z^2+1}}$

In Exercises 93–96, write the expression as the logarithm of a single quantity.

93.
$$\frac{1}{2}(\log_{10} x + \log_{10} y)$$

94. $2 \log_2 x + \log_2(xy)$
95. $\ln 3x - 4 \ln y$
96. $\frac{1}{2}(\ln 2x - 2 \ln x) + 3 \ln x$

97. Make a Decision To work an extended application analyzing the normal daily maximum temperature and normal precipitation in Honolulu, Hawaii, visit this text's website at *college.hmco.com*. (*Data Source: NOAA*)

4.6 Graphs of Other Trigonometric Functions

What you should learn

- Sketch the graphs of tangent functions.
- Sketch the graphs of cotangent functions.
- Sketch the graphs of secant and cosecant functions.
- Sketch the graphs of damped trigonometric functions.

Why you should learn it

Trigonometric functions can be used to model real-life situations such as the distance from a television camera to a unit in a parade as in Exercise 76 on page 341.



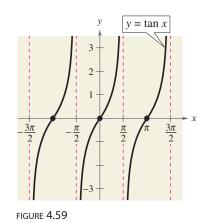
Photodisc/Getty Images

Graph of the Tangent Function

Recall that the tangent function is odd. That is, tan(-x) = -tan x. Consequently, the graph of y = tan x is symmetric with respect to the origin. You also know from the identity tan x = sin x/cos x that the tangent is undefined for values at which cos x = 0. Two such values are $x = \pm \pi/2 \approx \pm 1.5708$.

x	$-\frac{\pi}{2}$	-1.57	-1.5	$-\frac{\pi}{4}$	0	$\frac{\pi}{4}$	1.5	1.57	$\frac{\pi}{2}$
tan <i>x</i>	Undef.	-1255.8	-14.1	-1	0	1	14.1	1255.8	Undef.

As indicated in the table, tan x increases without bound as x approaches $\pi/2$ from the left, and decreases without bound as x approaches $-\pi/2$ from the right. So, the graph of $y = \tan x$ has vertical asymptotes at $x = \pi/2$ and $x = -\pi/2$, as shown in Figure 4.59. Moreover, because the period of the tangent function is π , vertical asymptotes also occur when $x = \pi/2 + n\pi$, where *n* is an integer. The domain of the tangent function is the set of all real numbers other than $x = \pi/2 + n\pi$, and the range is the set of all real numbers.



Period:
$$\pi$$

Domain: all $x \neq \frac{\pi}{2} + n\pi$
Range: $(-\infty, \infty)$
Vertical asymptotes: $x = \frac{\pi}{2} + n\pi$

Sketching the graph of $y = a \tan(bx - c)$ is similar to sketching the graph of $y = a \sin(bx - c)$ in that you locate key points that identify the intercepts and asymptotes. Two consecutive vertical asymptotes can be found by solving the equations

$$bx - c = -\frac{\pi}{2}$$
 and $bx - c = \frac{\pi}{2}$

The midpoint between two consecutive vertical asymptotes is an *x*-intercept of the graph. The period of the function $y = a \tan(bx - c)$ is the distance between two consecutive vertical asymptotes. The amplitude of a tangent function is not defined. After plotting the asymptotes and the *x*-intercept, plot a few additional points between the two asymptotes and sketch one cycle. Finally, sketch one or two additional cycles to the left and right.

Example 1

Sketching the Graph of a Tangent Function

Sketch the graph of $y = \tan \frac{x}{2}$.

Solution

By solving the equations

$\frac{x}{2} = -$	$\frac{\pi}{2}$	and	$\frac{x}{2} =$	$\frac{\pi}{2}$
x = -	π		x =	π

you can see that two consecutive vertical asymptotes occur at $x = -\pi$ and $x = \pi$. Between these two asymptotes, plot a few points, including the *x*-intercept, as shown in the table. Three cycles of the graph are shown in Figure 4.60.

x	$-\pi$	$-\frac{\pi}{2}$	0	$\frac{\pi}{2}$	π
$\tan \frac{x}{2}$	Undef.	-1	0	1	Undef.



Now try Exercise 7.

Example 2

Sketching the Graph of a Tangent Function

Sketch the graph of $y = -3 \tan 2x$.

Solution

By solving the equations

$2x = -\frac{\pi}{2}$	and	$2x = \frac{\pi}{2}$
$x = -\frac{\pi}{4}$		$x = \frac{\pi}{4}$

you can see that two consecutive vertical asymptotes occur at $x = -\pi/4$ and $x = \pi/4$. Between these two asymptotes, plot a few points, including the *x*-intercept, as shown in the table. Three cycles of the graph are shown in Figure 4.61.

x	$-\frac{\pi}{4}$	$-\frac{\pi}{8}$	0	$\frac{\pi}{8}$	$\frac{\pi}{4}$
$-3 \tan 2x$	Undef.	3	0	-3	Undef.

CHECKPOINT Now try Exercise 9.

By comparing the graphs in Examples 1 and 2, you can see that the graph of $y = a \tan(bx - c)$ increases between consecutive vertical asymptotes when a > 0, and decreases between consecutive vertical asymptotes when a < 0. In other words, the graph for a < 0 is a reflection in the *x*-axis of the graph for a > 0.

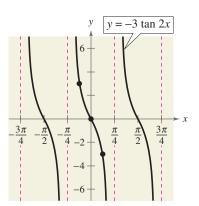
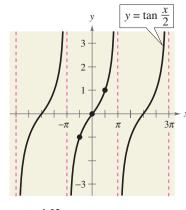


FIGURE 4.61



Graph of the Cotangent Function

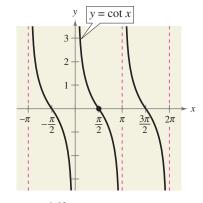
The graph of the cotangent function is similar to the graph of the tangent function. It also has a period of π . However, from the identity

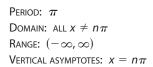
$$y = \cot x = \frac{\cos x}{\sin x}$$

Technology

Some graphing utilities have difficulty graphing trigonometric functions that have vertical asymptotes. Your graphing utility may connect parts of the graphs of tangent, cotangent, secant, and cosecant functions that are not supposed to be connected. To eliminate this problem, change the mode of the graphing utility to dot mode.

you can see that the cotangent function has vertical asymptotes when sin x is zero, which occurs at $x = n\pi$, where n is an integer. The graph of the cotangent function is shown in Figure 4.62. Note that two consecutive vertical asymptotes of the graph of $y = a \cot(bx - c)$ can be found by solving the equations bx - c = 0and $bx - c = \pi$.









Sketching the Graph of a Cotangent Function

Sketch the graph of $y = 2 \cot \frac{x}{3}$.

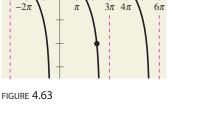
Solution

By solving the equations

$$\frac{x}{3} = 0$$
 and $\frac{x}{3} = \pi$
 $x = 0$ $x = 3\pi$

you can see that two consecutive vertical asymptotes occur at x = 0 and $x = 3\pi$. Between these two asymptotes, plot a few points, including the x-intercept, as shown in the table. Three cycles of the graph are shown in Figure 4.63. Note that the period is 3π , the distance between consecutive asymptotes.

x	0	$\frac{3\pi}{4}$	$\frac{3\pi}{2}$	$\frac{9\pi}{4}$	3π
$2 \cot \frac{x}{3}$	Undef.	2	0	-2	Undef.



 $\frac{x}{3}$

X

 $y = 2 \cot$

V

3 2



CHECKPOINT Now try Exercise 19.

Graphs of the Reciprocal Functions

The graphs of the two remaining trigonometric functions can be obtained from the graphs of the sine and cosine functions using the reciprocal identities

$$\csc x = \frac{1}{\sin x}$$
 and $\sec x = \frac{1}{\cos x}$.

For instance, at a given value of x, the y-coordinate of sec x is the reciprocal of the y-coordinate of cos x. Of course, when cos x = 0, the reciprocal does not exist. Near such values of x, the behavior of the secant function is similar to that of the tangent function. In other words, the graphs of

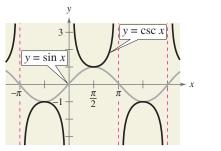
$$\tan x = \frac{\sin x}{\cos x}$$
 and $\sec x = \frac{1}{\cos x}$

have vertical asymptotes at $x = \pi/2 + n\pi$, where *n* is an integer, and the cosine is zero at these *x*-values. Similarly,

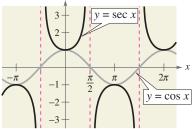
$$\cot x = \frac{\cos x}{\sin x}$$
 and $\csc x = \frac{1}{\sin x}$

have vertical asymptotes where $\sin x = 0$ —that is, at $x = n\pi$.

To sketch the graph of a secant or cosecant function, you should first make a sketch of its reciprocal function. For instance, to sketch the graph of $y = \csc x$, first sketch the graph of $y = \sin x$. Then take reciprocals of the *y*-coordinates to obtain points on the graph of $y = \csc x$. This procedure is used to obtain the graphs shown in Figure 4.64.



Period: 2π Domain: all $x \neq n\pi$ Range: $(-\infty, -1] \cup [1, \infty)$ Vertical asymptotes: $x = n\pi$ Symmetry: origin Figure 4.64



Period: 2π Domain: all $x \neq \frac{\pi}{2} + n\pi$ Range: $(-\infty, -1] \cup [1, \infty)$ Vertical asymptotes: $x = \frac{\pi}{2} + n\pi$ Symmetry: *y*-axis

In comparing the graphs of the cosecant and secant functions with those of the sine and cosine functions, note that the "hills" and "valleys" are interchanged. For example, a hill (or maximum point) on the sine curve corresponds to a valley (a relative minimum) on the cosecant curve, and a valley (or minimum point) on the sine curve corresponds to a hill (a relative maximum) on the cosecant curve, as shown in Figure 4.65. Additionally, *x*-intercepts of the sine and cosine functions become vertical asymptotes of the cosecant and secant functions, respectively (see Figure 4.65).

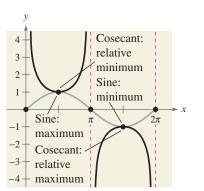
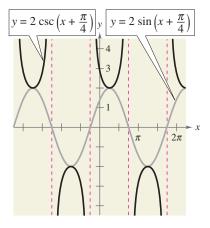


FIGURE 4.65





Example 4

Sketching the Graph of a Cosecant Function

Sketch the graph of $y = 2 \csc\left(x + \frac{\pi}{4}\right)$.

Solution

Begin by sketching the graph of

$$y = 2\sin\left(x + \frac{\pi}{4}\right).$$

For this function, the amplitude is 2 and the period is 2π . By solving the equations

$$x + \frac{\pi}{4} = 0$$
 and $x + \frac{\pi}{4} = 2\pi$
 $x = -\frac{\pi}{4}$ $x = \frac{7\pi}{4}$

you can see that one cycle of the sine function corresponds to the interval from $x = -\pi/4$ to $x = 7\pi/4$. The graph of this sine function is represented by the gray curve in Figure 4.66. Because the sine function is zero at the midpoint and endpoints of this interval, the corresponding cosecant function

$$y = 2 \csc\left(x + \frac{\pi}{4}\right)$$
$$= 2\left(\frac{1}{\sin[x + (\pi/4)]}\right)$$

has vertical asymptotes at $x = -\pi/4$, $x = 3\pi/4$, $x = 7\pi/4$, etc. The graph of the cosecant function is represented by the black curve in Figure 4.66.

CHECKPOINT Now try Exercise 25.

Example 5

Sketching the Graph of a Secant Function

Sketch the graph of $y = \sec 2x$.

Solution

Begin by sketching the graph of $y = \cos 2x$, as indicated by the gray curve in Figure 4.67. Then, form the graph of $y = \sec 2x$ as the black curve in the figure. Note that the *x*-intercepts of $y = \cos 2x$

$$\left(-\frac{\pi}{4},0\right),$$
 $\left(\frac{\pi}{4},0\right),$ $\left(\frac{3\pi}{4},0\right),$. . .

correspond to the vertical asymptotes

$$x = -\frac{\pi}{4}, \qquad x = \frac{\pi}{4}, \qquad x = \frac{3\pi}{4}, \dots$$

of the graph of $y = \sec 2x$. Moreover, notice that the period of $y = \cos 2x$ and $y = \sec 2x$ is π .

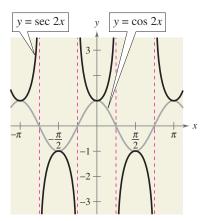


FIGURE 4.67

Damped Trigonometric Graphs

A *product* of two functions can be graphed using properties of the individual functions. For instance, consider the function

$$f(x) = x \sin x$$

as the product of the functions y = x and $y = \sin x$. Using properties of absolute value and the fact that $|\sin x| \le 1$, you have $0 \le |x| |\sin x| \le |x|$. Consequently,

$$|x| \leq x \sin x \leq |x|$$

which means that the graph of $f(x) = x \sin x$ lies between the lines y = -x and y = x. Furthermore, because

$$f(x) = x \sin x = \pm x$$
 at $x = \frac{\pi}{2} + n\pi$

and

 $f(x) = x \sin x = 0$ at $x = n\pi$

the graph of f touches the line y = -x or the line y = x at $x = \pi/2 + n\pi$ and has x-intercepts at $x = n\pi$. A sketch of f is shown in Figure 4.68. In the function $f(x) = x \sin x$, the factor x is called the **damping factor**.

Example 6 Damped Sine Wave

Sketch the graph of

 $f(x) = e^{-x} \sin 3x.$

Solution

Consider f(x) as the product of the two functions

 $y = e^{-x}$ and $y = \sin 3x$

each of which has the set of real numbers as its domain. For any real number x, you know that $e^{-x} \ge 0$ and $|\sin 3x| \le 1$. So, $e^{-x} |\sin 3x| \le e^{-x}$, which means that

$$-e^{-x} \le e^{-x} \sin 3x \le e^{-x}.$$

Furthermore, because

$$f(x) = e^{-x} \sin 3x = \pm e^{-x}$$
 at $x = \frac{\pi}{6} + \frac{n\pi}{3}$

and

$$f(x) = e^{-x} \sin 3x = 0$$
 at $x = \frac{n\pi}{2}$

the graph of f touches the curves $y = -e^{-x}$ and $y = e^{-x}$ at $x = \pi/6 + n\pi/3$ and has intercepts at $x = n\pi/3$. A sketch is shown in Figure 4.69.

CHECKPOINT Now try Exercise 65.

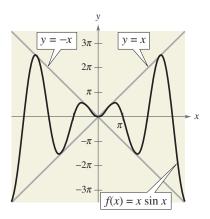
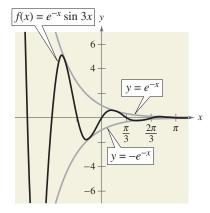


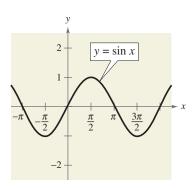
FIGURE 4.68

STUDY TIP

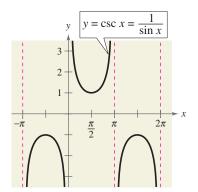
Do you see why the graph of $f(x) = x \sin x$ touches the lines $y = \pm x$ at $x = \pi/2 + n\pi$ and why the graph has *x*-intercepts at $x = n\pi$? Recall that the sine function is equal to 1 at $\pi/2$, $3\pi/2$, $5\pi/2$, ... (odd multiples of $\pi/2$) and is equal to 0 at π , 2π , 3π , ... (multiples of π).







Domain: all reals Range: [-1, 1]Period: 2π



Domain: all $x \neq n\pi$ Range: $(-\infty, -1] \cup [1, \infty)$ Period: 2π Figure 4.70

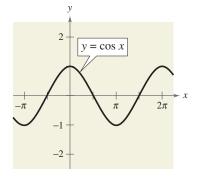
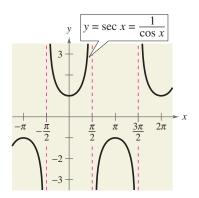


Figure 4.70 summarizes the characteristics of the six basic trigonometric

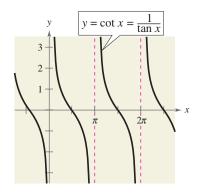
Domain: all reals Range: [-1, 1]Period: 2π

functions.



Domain: all $x \neq \frac{\pi}{2} + n\pi$ Range: $(-\infty, -1] \cup [1, \infty)$ Period: 2π

Domain: all $x \neq \frac{\pi}{2} + n\pi$ Range: $(-\infty, \infty)$ Period: π



Domain: all $x \neq n\pi$ Range: $(-\infty, \infty)$ Period: π

WRITING ABOUT MATHEMATICS

Combining Trigonometric Functions Recall from Section 1.8 that functions can be combined arithmetically. This also applies to trigonometric functions. For each of the functions

 $h(x) = x + \sin x$ and $h(x) = \cos x - \sin 3x$

(a) identify two simpler functions f and g that comprise the combination, (b) use a table to show how to obtain the numerical values of h(x) from the numerical values of f(x) and g(x), and (c) use graphs of f and g to show how h may be formed.

Can you find functions

 $f(x) = d + a \sin(bx + c)$ and $g(x) = d + a \cos(bx + c)$

such that f(x) + g(x) = 0 for all x?

4.6 Exercises

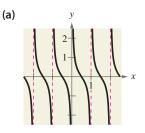
VOCABULARY CHECK: Fill in the blanks.

- 1. The graphs of the tangent, cotangent, secant, and cosecant functions all have ______ asymptotes.
- To sketch the graph of a secant or cosecant function, first make a sketch of its corresponding ______ function.
- **3.** For the functions given by $f(x) = g(x) \cdot \sin x$, g(x) is called the ______ factor of the function f(x).
- 4. The period of $y = \tan x$ is _____.
- 5. The domain of $y = \cot x$ is all real numbers such that _____.
- 6. The range of $y = \sec x$ is _____.
- 7. The period of $y = \csc x$ is _____

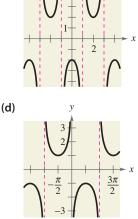
PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

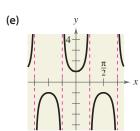
In Exercises 1–6, match the function with its graph. State the period of the function. [The graphs are labeled (a), (b), (c), (d), (e), and (f).]

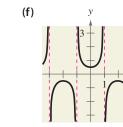
(b)



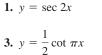
(c)







 $\rightarrow x$







In Exercises 7–30, sketch the graph of the function. Include two full periods.

7. $y = \frac{1}{3} \tan x$	8. $y = \frac{1}{4} \tan x$
9. $y = \tan 3x$	10. $y = -3 \tan \pi x$
11. $y = -\frac{1}{2} \sec x$	12. $y = \frac{1}{4} \sec x$
13. $y = \csc \pi x$	14. $y = 3 \csc 4x$
15. $y = \sec \pi x - 1$	16. $y = -2 \sec 4x + 2$
17. $y = \csc \frac{x}{2}$	18. $y = \csc \frac{x}{3}$
19. $y = \cot \frac{x}{2}$	20. $y = 3 \cot \frac{\pi x}{2}$
21. $y = \frac{1}{2} \sec 2x$	22. $y = -\frac{1}{2} \tan x$
23. $y = \tan \frac{\pi x}{4}$	24. $y = \tan(x + \pi)$
25. $y = \csc(\pi - x)$	26. $y = \csc(2x - \pi)$
27. $y = 2 \sec(x + \pi)$	28. $y = -\sec \pi x + 1$
$29. \ y = \frac{1}{4} \csc\left(x + \frac{\pi}{4}\right)$	30. $y = 2 \cot\left(x + \frac{\pi}{2}\right)$

In Exercises 31–40, use a graphing utility to graph the function. Include two full periods.

31. $y = \tan \frac{x}{3}$ **32.** $y = -\tan 2x$ **33.** $y = -2 \sec 4x$ **34.** $y = \sec \pi x$ **35.** $y = \tan \left(x - \frac{\pi}{4}\right)$ **36.** $y = \frac{1}{4} \cot \left(x - \frac{\pi}{2}\right)$ **37.** $y = -\csc(4x - \pi)$ **38.** $y = 2 \sec(2x - \pi)$ **39.** $y = 0.1 \tan \left(\frac{\pi x}{4} + \frac{\pi}{4}\right)$ **40.** $y = \frac{1}{3} \sec \left(\frac{\pi x}{2} + \frac{\pi}{2}\right)$ In Exercises 41–48, use a graph to solve the equation on the interval $[-2\pi, 2\pi]$.

41.
$$\tan x = 1$$

42. $\tan x = \sqrt{3}$
43. $\cot x = -\frac{\sqrt{3}}{3}$
44. $\cot x = 1$
45. $\sec x = -2$
46. $\sec x = 2$
47. $\csc x = \sqrt{2}$
48. $\csc x = -\frac{2\sqrt{3}}{3}$

In Exercises 49 and 50, use the graph of the function to determine whether the function is even, odd, or neither.

49.
$$f(x) = \sec x$$
 50. $f(x) = \tan x$

51. *Graphical Reasoning* Consider the functions given by

$$f(x) = 2 \sin x$$
 and $g(x) = \frac{1}{2} \csc x$

on the interval $(0, \pi)$.

- (a) Graph f and g in the same coordinate plane.
- (b) Approximate the interval in which f > g.
- (c) Describe the behavior of each of the functions as x approaches π. How is the behavior of g related to the behavior of f as x approaches π?
- **52.** *Graphical Reasoning* Consider the functions given by

$$f(x) = \tan \frac{\pi x}{2}$$
 and $g(x) = \frac{1}{2} \sec \frac{\pi x}{2}$

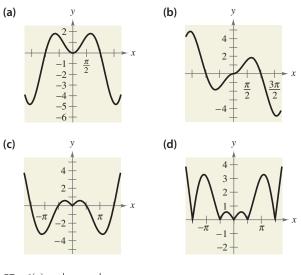
on the interval (-1, 1).

- (a) Use a graphing utility to graph f and g in the same viewing window.
- (b) Approximate the interval in which f < g.
- (c) Approximate the interval in which 2f < 2g. How does the result compare with that of part (b)? Explain.

In Exercises 53–56, use a graphing utility to graph the two equations in the same viewing window. Use the graphs to determine whether the expressions are equivalent. Verify the results algebraically.

53.
$$y_1 = \sin x \csc x$$
, $y_2 = 1$
54. $y_1 = \sin x \sec x$, $y_2 = \tan x$
55. $y_1 = \frac{\cos x}{\sin x}$, $y_2 = \cot x$
56. $y_1 = \sec^2 x - 1$, $y_2 = \tan^2 x$

In Exercises 57–60, match the function with its graph. Describe the behavior of the function as x approaches zero. [The graphs are labeled (a), (b), (c), and (d).]



57. $f(x) = |x \cos x|$ **58.** $f(x) = x \sin x$ **59.** $g(x) = |x| \sin x$ **60.** $g(x) = |x| \cos x$

Conjecture In Exercises 61–64, graph the functions *f* and *g*. Use the graphs to make a conjecture about the relationship between the functions.

61.
$$f(x) = \sin x + \cos\left(x + \frac{\pi}{2}\right), \quad g(x) = 0$$

62. $f(x) = \sin x - \cos\left(x + \frac{\pi}{2}\right), \quad g(x) = 2\sin x$
63. $f(x) = \sin^2 x, \quad g(x) = \frac{1}{2}(1 - \cos 2x)$
64. $f(x) = \cos^2 \frac{\pi x}{2}, \quad g(x) = \frac{1}{2}(1 + \cos \pi x)$

In Exercises 65–68, use a graphing utility to graph the function and the damping factor of the function in the same viewing window. Describe the behavior of the function as x increases without bound.

65.
$$g(x) = e^{-x^2/2} \sin x$$

66. $f(x) = e^{-x} \cos x$
67. $f(x) = 2^{-x/4} \cos \pi x$
68. $h(x) = 2^{-x^2/4} \sin x$

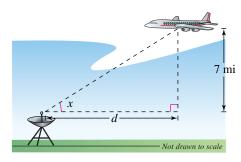
Exploration In Exercises 69–74, use a graphing utility to graph the function. Describe the behavior of the function as *x* approaches zero.

69.
$$y = \frac{6}{x} + \cos x$$
, $x > 0$ **70.** $y = \frac{4}{x} + \sin 2x$, $x > 0$

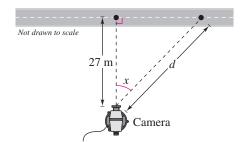
71.
$$g(x) = \frac{\sin x}{x}$$

72. $f(x) = \frac{1 - \cos x}{x}$
73. $f(x) = \sin \frac{1}{x}$
74. $h(x) = x \sin \frac{1}{x}$

75. *Distance* A plane flying at an altitude of 7 miles above a radar antenna will pass directly over the radar antenna (see figure). Let *d* be the ground distance from the antenna to the point directly under the plane and let *x* be the angle of elevation to the plane from the antenna. (*d* is positive as the plane approaches the antenna.) Write *d* as a function of *x* and graph the function over the interval $0 < x < \pi$.



76. *Television Coverage* A television camera is on a reviewing platform 27 meters from the street on which a parade will be passing from left to right (see figure). Write the distance *d* from the camera to a particular unit in the parade as a function of the angle *x*, and graph the function over the interval $-\pi/2 < x < \pi/2$. (Consider *x* as negative when a unit in the parade approaches from the left.)



Model It

77. *Predator-Prey Model* The population *C* of coyotes (apredator) at time *t* (in months) in a region is estimated to be

$$C = 5000 + 2000 \sin \frac{\pi t}{12}$$

and the population R of rabbits (its prey) is estimated to be

Model It (continued)

$$R = 25,000 + 15,000 \cos \frac{\pi t}{12}.$$

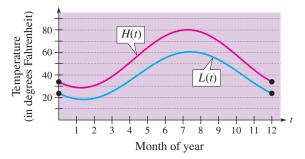
- (a) Use a graphing utility to graph both models in the same viewing window. Use the window setting 0 ≤ t ≤ 100.
- (b) Use the graphs of the models in part (a) to explain the oscillations in the size of each population.
- (c) The cycles of each population follow a periodic pattern. Find the period of each model and describe several factors that could be contributing to the cyclical patterns.
- **78.** *Sales* The projected monthly sales *S* (in thousands of units) of lawn mowers (a seasonal product) are modeled by $S = 74 + 3t 40 \cos(\pi t/6)$, where *t* is the time (in months), with t = 1 corresponding to January. Graph the sales function over 1 year.
- **79.** *Meterology* The normal monthly high temperatures *H* (in degrees Fahrenheit) for Erie, Pennsylvania are approximated by

$$H(t) = 54.33 - 20.38 \cos \frac{\pi t}{6} - 15.69 \sin \frac{\pi t}{6}$$

and the normal monthly low temperatures L are approximated by

$$L(t) = 39.36 - 15.70 \cos \frac{\pi t}{6} - 14.16 \sin \frac{\pi t}{6}$$

where t is the time (in months), with t = 1 corresponding to January (see figure). (Source: National Oceanic and Atmospheric Administration)

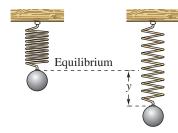


- (a) What is the period of each function?
- (b) During what part of the year is the difference between the normal high and normal low temperatures greatest? When is it smallest?
- (c) The sun is northernmost in the sky around June 21, but the graph shows the warmest temperatures at a later date. Approximate the lag time of the temperatures relative to the position of the sun.

80. *Harmonic Motion* An object weighing *W* pounds is suspended from the ceiling by a steel spring (see figure). The weight is pulled downward (positive direction) from its equilibrium position and released. The resulting motion of the weight is described by the function

$$y = \frac{1}{2}e^{-t/4}\cos 4t, \quad t > 0$$

where y is the distance (in feet) and t is the time (in seconds).



(a) Use a graphing utility to graph the function.

(b) Describe the behavior of the displacement function for increasing values of time *t*.

Synthesis

True or False? In Exercises 81 and 82, determine whether the statement is true or false. Justify your answer.

- **81.** The graph of $y = \csc x$ can be obtained on a calculator by graphing the reciprocal of $y = \sin x$.
- 82. The graph of $y = \sec x \operatorname{can} be obtained on a calculator by graphing a translation of the reciprocal of <math>y = \sin x$.
- 83. Writing Describe the behavior of $f(x) = \tan x$ as x approaches $\pi/2$ from the left and from the right.
- 84. Writing Describe the behavior of $f(x) = \csc x$ as x approaches π from the left and from the right.
- 85. *Exploration* Consider the function given by

 $f(x) = x - \cos x.$

- (a) Use a graphing utility to graph the function and verify that there exists a zero between 0 and 1. Use the graph to approximate the zero.
 - (b) Starting with $x_0 = 1$, generate a sequence x_1, x_2, x_3, \ldots , where $x_n = \cos(x_{n-1})$. For example,

$$x_0 = 1$$
$$x_1 = \cos(x_0)$$

$$x_1 = \cos(x_0)$$
$$x_2 = \cos(x_1)$$

$$x_2 = \cos(x)$$

$$x_3 = \cos(x_2)$$

What value does the sequence approach?

86. *Approximation* Using calculus, it can be shown that the tangent function can be approximated by the polynomial

$$\tan x \approx x + \frac{2x^3}{3!} + \frac{16x^5}{5!}$$

where x is in radians. Use a graphing utility to graph the tangent function and its polynomial approximation in the same viewing window. How do the graphs compare?

87. *Approximation* Using calculus, it can be shown that the secant function can be approximated by the polynomial

$$\sec x \approx 1 + \frac{x^2}{2!} + \frac{5x^4}{4!}$$

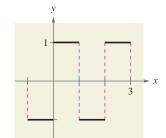
where *x* is in radians. Use a graphing utility to graph the secant function and its polynomial approximation in the same viewing window. How do the graphs compare?

88. Pattern Recognition

(a) Use a graphing utility to graph each function.

$$y_1 = \frac{4}{\pi} \left(\sin \pi x + \frac{1}{3} \sin 3\pi x \right)$$
$$y_2 = \frac{4}{\pi} \left(\sin \pi x + \frac{1}{3} \sin 3\pi x + \frac{1}{5} \sin 5\pi x \right)$$

- (b) Identify the pattern started in part (a) and find a function y_3 that continues the pattern one more term. Use a graphing utility to graph y_3 .
 - (c) The graphs in parts (a) and (b) approximate the periodic function in the figure. Find a function y_4 that is a better approximation.



Skills Review

In Exercises 89–92, solve the exponential equation. Round your answer to three decimal places.

89.
$$e^{2x} = 54$$

90. $8^{3x} = 98$
91. $\frac{300}{1 + e^{-x}} = 100$
92. $\left(1 + \frac{0.15}{365}\right)^{365t} = 5$

In Exercises 93–98, solve the logarithmic equation. Round your answer to three decimal places.

93.	$\ln(3x-2) = 73$	94. $\ln(14 - 2x) = 68$
95.	$\ln(x^2 + 1) = 3.2$	96. $\ln \sqrt{x+4} = 5$
97.	$\log_8 x + \log_8(x - 1) = \frac{1}{3}$	
98.	$\log_6 x + \log_6 (x^2 - 1) = \log_6 (x^2 - 1)$	64 <i>x</i>

4.7 Inverse Trigonometric Functions

What you should learn

- Evaluate and graph the inverse sine function.
- Evaluate and graph the other inverse trigonometric functions.
- Evaluate and graph the compositions of trigonometric functions.

Why you should learn it

You can use inverse trigonometric functions to model and solve real-life problems. For instance, in Exercise 92 on page 351, an inverse trigonometric function can be used to model the angle of elevation from a television camera to a space shuttle launch.



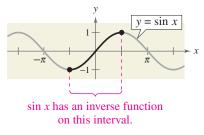
NASA

STUDY TIP

When evaluating the inverse sine function, it helps to remember the phrase "the arcsine of x is the angle (or number) whose sine is x."

Inverse Sine Function

Recall from Section 1.9 that, for a function to have an inverse function, it must be one-to-one—that is, it must pass the Horizontal Line Test. From Figure 4.71, you can see that $y = \sin x$ does not pass the test because different values of x yield the same y-value.





However, if you restrict the domain to the interval $-\pi/2 \le x \le \pi/2$ (corresponding to the black portion of the graph in Figure 4.71), the following properties hold.

- 1. On the interval $[-\pi/2, \pi/2]$, the function $y = \sin x$ is increasing.
- 2. On the interval $[-\pi/2, \pi/2]$, $y = \sin x$ takes on its full range of values, $-1 \le \sin x \le 1$.
- 3. On the interval $[-\pi/2, \pi/2]$, $y = \sin x$ is one-to-one.

So, on the restricted domain $-\pi/2 \le x \le \pi/2$, $y = \sin x$ has a unique inverse function called the **inverse sine function**. It is denoted by

$$y = \arcsin x$$
 or $y = \sin^{-1} x$.

The notation $\sin^{-1}x$ is consistent with the inverse function notation $f^{-1}(x)$. The arcsin x notation (read as "the arcsine of x") comes from the association of a central angle with its intercepted *arc length* on a unit circle. So, arcsin x means the angle (or arc) whose sine is x. Both notations, arcsin x and $\sin^{-1}x$, are commonly used in mathematics, so remember that $\sin^{-1}x$ denotes the *inverse* sine function rather than $1/\sin x$. The values of arcsin x lie in the interval $-\pi/2 \le \arcsin x \le \pi/2$. The graph of $y = \arcsin x$ is shown in Example 2.

Definition of Inverse Sine Function

The inverse sine function is defined by

 $y = \arcsin x$ if and only if $\sin y = x$

where $-1 \le x \le 1$ and $-\pi/2 \le y \le \pi/2$. The domain of $y = \arcsin x$ is [-1, 1], and the range is $[-\pi/2, \pi/2]$.

STUDY TIP

As with the trigonometric functions, much of the work with the inverse trigonometric functions can be done by exact calculations rather than by calculator approximations. Exact calculations help to increase your understanding of the inverse functions by relating them to the right triangle definitions of the trigonometric functions.

Example 1

Evaluating the Inverse Sine Function

If possible, find the exact value.

a.
$$\operatorname{arcsin}\left(-\frac{1}{2}\right)$$
 b. $\sin^{-1}\frac{\sqrt{3}}{2}$ **c.** $\sin^{-1}2$

Solution

a. Because $\sin\left(-\frac{\pi}{6}\right) = -\frac{1}{2}$ for $-\frac{\pi}{2} \le y \le \frac{\pi}{2}$, it follows that (1) π Angle whose sine is $-\frac{1}{2}$

$$\arcsin\left(-\frac{1}{2}\right) = -\frac{1}{6}$$
. Angle whose sine is $-\frac{1}{2}$

b. Because $\sin \frac{\pi}{3} = \frac{\sqrt{3}}{2}$ for $-\frac{\pi}{2} \le y \le \frac{\pi}{2}$, it follows that

$$\sin^{-1}\frac{\sqrt{3}}{2} = \frac{\pi}{3}$$
. Angle whose sine is $\sqrt{3}/2$

c. It is not possible to evaluate $y = \sin^{-1} x$ when x = 2 because there is no angle whose sine is 2. Remember that the domain of the inverse sine function is [-1, 1].

CHECKPOINT Now try Exercise 1.



Graphing the Arcsine Function

Sketch a graph of

 $y = \arcsin x$.

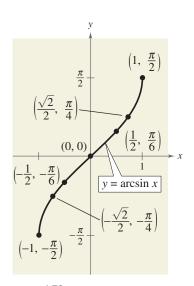
Solution

By definition, the equations $y = \arcsin x$ and $\sin y = x$ are equivalent for $-\pi/2 \le y \le \pi/2$. So, their graphs are the same. From the interval $[-\pi/2, \pi/2]$, you can assign values to y in the second equation to make a table of values. Then plot the points and draw a smooth curve through the points.

у	$-\frac{\pi}{2}$	$-\frac{\pi}{4}$	$-\frac{\pi}{6}$	0	$\frac{\pi}{6}$	$\frac{\pi}{4}$	$\frac{\pi}{2}$
$x = \sin y$	-1	$-\frac{\sqrt{2}}{2}$	$-\frac{1}{2}$	0	$\frac{1}{2}$	$\frac{\sqrt{2}}{2}$	1

The resulting graph for $y = \arcsin x$ is shown in Figure 4.72. Note that it is the reflection (in the line y = x) of the black portion of the graph in Figure 4.71. Be sure you see that Figure 4.72 shows the *entire* graph of the inverse sine function. Remember that the domain of $y = \arcsin x$ is the closed interval [-1, 1] and the range is the closed interval $\left[-\pi/2, \pi/2\right]$.

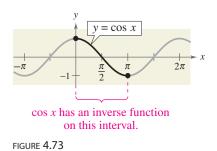
CHECKPOINT Now try Exercise 17.





Other Inverse Trigonometric Functions

The cosine function is decreasing and one-to-one on the interval $0 \le x \le \pi$, as shown in Figure 4.73.



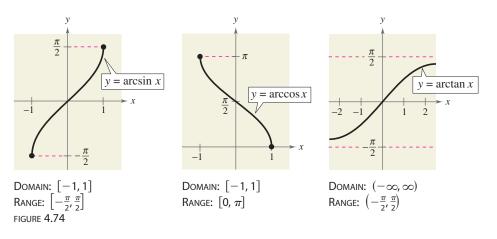
Consequently, on this interval the cosine function has an inverse function—the **inverse cosine function**—denoted by

 $y = \arccos x$ or $y = \cos^{-1} x$.

Similarly, you can define an **inverse tangent function** by restricting the domain of $y = \tan x$ to the interval $(-\pi/2, \pi/2)$. The following list summarizes the definitions of the three most common inverse trigonometric functions. The remaining three are defined in Exercises 101–103.

Definitions of the Inverse Trigonometric Functions						
Function	Domain	Range				
$y = \arcsin x$ if and only if $\sin y = x$	$-1 \le x \le 1$	$-\frac{\pi}{2} \le y \le \frac{\pi}{2}$				
$y = \arccos x$ if and only if $\cos y = x$	$-1 \le x \le 1$	$0 \le y \le \pi$				
$y = \arctan x$ if and only if $\tan y = x$	$-\infty < x < \infty$	$-\frac{\pi}{2} < y < \frac{\pi}{2}$				

The graphs of these three inverse trigonometric functions are shown in Figure 4.74.



Example 3 Evaluating Inverse Trigonometric Functions

Find the exact value.

a.
$$\arccos \frac{\sqrt{2}}{2}$$
 b. $\cos^{-1}(-1)$
c. $\arctan 0$ **d.** $\tan^{-1}(-1)$

Solution

a. Because $\cos(\pi/4) = \sqrt{2}/2$, and $\pi/4$ lies in $[0, \pi]$, it follows that

$$\arccos \frac{\sqrt{2}}{2} = \frac{\pi}{4}$$
. Angle whose cosine is $\sqrt{2}/2$

b. Because $\cos \pi = -1$, and π lies in $[0, \pi]$, it follows that

 $\cos^{-1}(-1) = \pi$. Angle whose cosine is -1

c. Because tan 0 = 0, and 0 lies in $(-\pi/2, \pi/2)$, it follows that

 $\arctan 0 = 0.$ Angle whose tangent is 0

d. Because $tan(-\pi/4) = -1$, and $-\pi/4$ lies in $(-\pi/2, \pi/2)$, it follows that

$$\tan^{-1}(-1) = -\frac{\pi}{4}$$
. Angle whose tangent is -1

CHECKPOINT Now try Exercise 11.

Example 4

4 Calculators and Inverse Trigonometric Functions

Use a calculator to approximate the value (if possible).

- **a.** $\arctan(-8.45)$
- **b.** sin⁻¹ 0.2447
- **c.** arccos 2

Solution

Function Mode Calculator Keystrokes TAN⁻¹ ((-) 8.45) ENTER **a.** $\arctan(-8.45)$ Radian From the display, it follows that $\arctan(-8.45) \approx -1.453001$. **b.** sin⁻¹ 0.2447 Radian [SIN⁻¹] (0.2447) [ENTER] From the display, it follows that $\sin^{-1} 0.2447 \approx 0.2472103$. $\begin{bmatrix} COS^{-1} \end{bmatrix}$ (2) [ENTER] c. arccos 2 Radian In real number mode, the calculator should display an error message because the domain of the inverse cosine function is [-1, 1].

CHECKPOINT Now try Exercise 25.

In Example 4, if you had set the calculator to *degree* mode, the displays would have been in degrees rather than radians. This convention is peculiar to calculators. By definition, the values of inverse trigonometric functions are *always in radians*.

STUDY TIP

It is important to remember that the domain of the inverse sine function and the inverse cosine function is [-1, 1], as indicated in Example 4(c).

Compositions of Functions

Recall from Section 1.9 that for all x in the domains of f and f^{-1} , inverse functions have the properties

 $f(f^{-1}(x)) = x$ and $f^{-1}(f(x)) = x$.

Inverse Properties of Trigonometric Functions If $-1 \le x \le 1$ and $-\pi/2 \le y \le \pi/2$, then $\sin(\arcsin x) = x$ and $\arcsin(\sin y) = y$. If $-1 \le x \le 1$ and $0 \le y \le \pi$, then $\cos(\arccos x) = x$ and $\arccos(\cos y) = y$. If x is a real number and $-\pi/2 < y < \pi/2$, then $\tan(\arctan x) = x$ and $\arctan(\tan y) = y$.

Keep in mind that these inverse properties do not apply for arbitrary values of *x* and *y*. For instance,

$$\operatorname{arcsin}\left(\sin\frac{3\pi}{2}\right) = \operatorname{arcsin}(-1) = -\frac{\pi}{2} \neq \frac{3\pi}{2}.$$

In other words, the property

 $\arcsin(\sin y) = y$

is not valid for values of y outside the interval $[-\pi/2, \pi/2]$.

Example 5 Using Inverse Properties

If possible, find the exact value.

a. $\tan[\arctan(-5)]$ **b.** $\arcsin\left(\sin\frac{5\pi}{3}\right)$ **c.** $\cos(\cos^{-1}\pi)$

Solution

a. Because -5 lies in the domain of the arctan function, the inverse property applies, and you have

 $\tan[\arctan(-5)] = -5.$

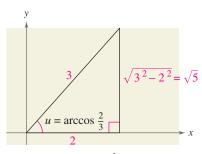
b. In this case, $5\pi/3$ does not lie within the range of the arcsine function, $-\pi/2 \le y \le \pi/2$. However, $5\pi/3$ is coterminal with

$$\frac{5\pi}{3} - 2\pi = -\frac{\pi}{3}$$

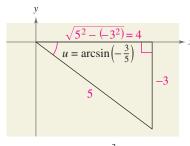
which does lie in the range of the arcsine function, and you have

$$\arcsin\left(\sin\frac{5\pi}{3}\right) = \arcsin\left[\sin\left(-\frac{\pi}{3}\right)\right] = -\frac{\pi}{3}.$$

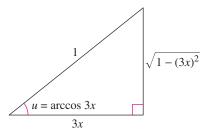
c. The expression $\cos(\cos^{-1} \pi)$ is not defined because $\cos^{-1} \pi$ is not defined. Remember that the domain of the inverse cosine function is [-1, 1].



Angle whose cosine is $\frac{2}{3}$ FIGURE 4.75



Angle whose sine is $-\frac{3}{5}$ FIGURE 4.76



Angle whose cosine is 3x FIGURE 4.77

Example 6 shows how to use right triangles to find exact values of compositions of inverse functions. Then, Example 7 shows how to use right triangles to convert a trigonometric expression into an algebraic expression. This conversion technique is used frequently in calculus.

Example 6 Evaluating Compositions of Functions

Find the exact value.

a.
$$\tan\left(\arccos\frac{2}{3}\right)$$
 b. $\cos\left[\arcsin\left(-\frac{3}{5}\right)\right]$

Solution

a. If you let $u = \arccos \frac{2}{3}$, then $\cos u = \frac{2}{3}$. Because $\cos u$ is positive, u is a *first*-quadrant angle. You can sketch and label angle u as shown in Figure 4.75. Consequently,

$$\tan\left(\arccos\frac{2}{3}\right) = \tan u = \frac{\operatorname{opp}}{\operatorname{adj}} = \frac{\sqrt{5}}{2}$$

b. If you let $u = \arcsin(-\frac{3}{5})$, then $\sin u = -\frac{3}{5}$. Because $\sin u$ is negative, u is a *fourth*-quadrant angle. You can sketch and label angle u as shown in Figure 4.76. Consequently,

$$\cos\left[\arcsin\left(-\frac{3}{5}\right)\right] = \cos u = \frac{\mathrm{adj}}{\mathrm{hyp}} = \frac{4}{5}$$

CHECKPOINT Now try Exercise 51.



Some Problems from Calculus



Write each of the following as an algebraic expression in *x*.

a.
$$\sin(\arccos 3x)$$
, $0 \le x \le \frac{1}{3}$ **b.** $\cot(\arccos 3x)$, $0 \le x < \frac{1}{3}$

Solution

If you let $u = \arccos 3x$, then $\cos u = 3x$, where $-1 \le 3x \le 1$. Because

$$\cos u = \frac{\mathrm{adj}}{\mathrm{hyp}} = \frac{3x}{1}$$

you can sketch a right triangle with acute angle u, as shown in Figure 4.77. From this triangle, you can easily convert each expression to algebraic form.

a.
$$\sin(\arccos 3x) = \sin u = \frac{\text{opp}}{\text{hyp}} = \sqrt{1 - 9x^2}, \quad 0 \le x \le \frac{1}{3}$$

b. $\cot(\arccos 3x) = \cot u = \frac{\text{adj}}{\text{opp}} = \frac{3x}{\sqrt{1 - 9x^2}}, \quad 0 \le x < \frac{1}{3}$

CHECKPOINT Now try Exercise 59.

In Example 7, similar arguments can be made for *x*-values lying in the interval $\left[-\frac{1}{3}, 0\right]$.

4.7 Exercises

VOCABULARY CHECK: Fill in the blanks.

Function	Alternative Notation	Domain	Range
1. $y = \arcsin x$			$-\frac{\pi}{2} \le y \le \frac{\pi}{2}$
2	$y = \cos^{-1} x$	$-1 \leq x \leq 1$	
3. $y = \arctan x$			<u> </u>

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–16, evaluate the expression without using a calculator.

1.
$$\arcsin \frac{1}{2}$$
 2. $\arcsin 0$

 3. $\arcsin \frac{1}{2}$
 4. $\arccos 0$

 5. $\arctan \frac{\sqrt{3}}{3}$
 6. $\arctan(-1)$

 7. $\cos^{-1} \left(-\frac{\sqrt{3}}{2}\right)$
 8. $\sin^{-1} \left(-\frac{\sqrt{2}}{2}\right)$

 9. $\arctan(-\sqrt{3})$
 10. $\arctan \sqrt{3}$

 11. $\arccos\left(-\frac{1}{2}\right)$
 12. $\arcsin \frac{\sqrt{2}}{2}$

 13. $\sin^{-1} \frac{\sqrt{3}}{2}$
 14. $\tan^{-1} \left(-\frac{\sqrt{3}}{3}\right)$

 15. $\tan^{-1} 0$
 16. $\cos^{-1} 1$

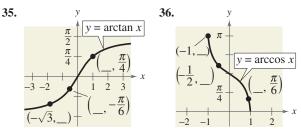
In Exercises 17 and 18, use a graphing utility to graph f, g, and y = x in the same viewing window to verify geometrically that g is the inverse function of f. (Be sure to restrict the domain of f properly.)

17. $f(x) = \sin x$, $g(x) = \arcsin x$ **18.** $f(x) = \tan x$, $g(x) = \arctan x$

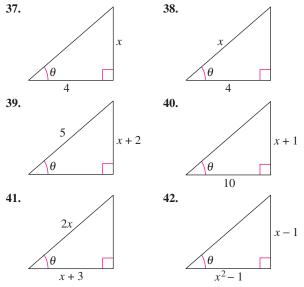
In Exercises 19–34, use a calculator to evaluate the expression. Round your result to two decimal places.

19. $\arccos 0.28$ 21. $\arcsin(-0.75)$ 23. $\arctan(-3)$ 25. $\sin^{-1} 0.31$ 27. $\arccos(-0.41)$ 29. $\arctan 0.92$ 31. $\arcsin \frac{3}{4}$	20. $\arcsin 0.45$ 22. $\arccos(-0.7)$ 24. $\arctan 15$ 26. $\cos^{-1} 0.26$ 28. $\arcsin(-0.125)$ 30. $\arctan 2.8$ 32. $\arccos(-\frac{1}{3})$ 34. $\arg(-\frac{1}{3})$
31. $\arcsin \frac{3}{4}$ 33. $\tan^{-1} \frac{7}{2}$	32. $\operatorname{arccos}(-\frac{1}{3})$ 34. $\tan^{-1}(-\frac{95}{7})$

In Exercises 35 and 36, determine the missing coordinates of the points on the graph of the function.



In Exercises 37–42, use an inverse trigonometric function to write θ as a function of *x*.



In Exercises 43–48, use the properties of inverse trigonometric functions to evaluate the expression.

43. sin(arcsin 0.3)	44. tan(arctan 25)
45. $\cos[\arccos(-0.1)]$	46. $sin[arcsin(-0.2)]$
47. $\arcsin(\sin 3\pi)$	48. $\arccos\left(\cos\frac{7\pi}{2}\right)$

In Exercises 49–58, find the exact value of the expression. (*Hint*: Sketch a right triangle.)

 49. $sin(arctan \frac{3}{4})$ 50. $sec(arcsin \frac{4}{5})$

 51. $cos(tan^{-1} 2)$ 52. $sin\left(cos^{-1} \frac{\sqrt{5}}{5}\right)$

 53. $cos(arcsin \frac{5}{13})$ 54. $csc[arctan(-\frac{5}{12})]$

 55. $sec[arctan(-\frac{3}{5})]$ 56. $tan[arcsin(-\frac{3}{4})]$

 57. $sin[arccos(-\frac{2}{3})]$ 58. $cot(arctan \frac{5}{8})$

In Exercises 59–68, write an algebraic expression that is equivalent to the expression. (*Hint:* Sketch a right triangle, as demonstrated in Example 7.)

59. $\cot(\arctan x)$ **60.** $\sin(\arctan x)$ **61.** $\cos(\arcsin 2x)$ **62.** $\sec(\arctan 3x)$ **63.** $\sin(\arccos x)$ **64.** $\sec[\arcsin(x-1)]$ **65.** $\tan\left(\arccos \frac{x}{3}\right)$ **66.** $\cot\left(\arctan \frac{1}{x}\right)$ **67.** $\csc\left(\arctan \frac{x}{\sqrt{2}}\right)$ **68.** $\cos\left(\arcsin \frac{x-h}{r}\right)$

In Exercises 69 and 70, use a graphing utility to graph *f* and *g* in the same viewing window to verify that the two functions are equal. Explain why they are equal. Identify any asymptotes of the graphs.

69.
$$f(x) = \sin(\arctan 2x), \quad g(x) = \frac{2x}{\sqrt{1 + 4x^2}}$$

70. $f(x) = \tan\left(\arccos \frac{x}{2}\right), \quad g(x) = \frac{\sqrt{4 - x^2}}{x}$

In Exercises 71–74, fill in the blank.

71.
$$\arctan \frac{9}{x} = \arcsin(2), \quad x \neq 0$$

72. $\arcsin \frac{\sqrt{36 - x^2}}{6} = \arccos(2), \quad 0 \le x \le 6$
73. $\arccos \frac{3}{\sqrt{x^2 - 2x + 10}} = \arcsin(2)$
74. $\arccos \frac{x - 2}{2} = \arctan(2), \quad |x - 2| \le 2$

In Exercises 75 and 76, sketch a graph of the function and compare the graph of g with the graph of $f(x) = \arcsin x$.

75.
$$g(x) = \arcsin(x - 1)$$
 76. $g(x) = \arcsin\frac{x}{2}$

In Exercises 77–82, sketch a graph of the function.

77.
$$y = 2 \arccos x$$

78. $g(t) = \arccos(t + 2)$
79. $f(x) = \arctan 2x$
80. $f(x) = \frac{\pi}{2} + \arctan x$
81. $h(v) = \tan(\arccos v)$
82. $f(x) = \arccos \frac{x}{4}$

In Exercises 83–88, use a graphing utility to graph the function.

83.
$$f(x) = 2 \arccos(2x)$$

84. $f(x) = \pi \arcsin(4x)$
85. $f(x) = \arctan(2x - 3)$
86. $f(x) = -3 + \arctan(\pi x)$
87. $f(x) = \pi - \sin^{-1}\left(\frac{2}{3}\right)$
88. $f(x) = \frac{\pi}{2} + \cos^{-1}\left(\frac{1}{\pi}\right)$

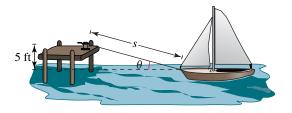
In Exercises 89 and 90, write the function in terms of the sine function by using the identity

$$A\cos \omega t + B\sin \omega t = \sqrt{A^2 + B^2}\sin\left(\omega t + \arctan\frac{A}{B}\right)$$

Use a graphing utility to graph both forms of the function. What does the graph imply?

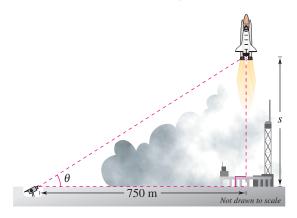
89. $f(t) = 3\cos 2t + 3\sin 2t$ **90.** $f(t) = 4\cos \pi t + 3\sin \pi t$

91. *Docking a Boat* A boat is pulled in by means of a winch located on a dock 5 feet above the deck of the boat (see figure). Let θ be the angle of elevation from the boat to the winch and let *s* be the length of the rope from the winch to the boat.



- (a) Write θ as a function of *s*.
- (b) Find θ when s = 40 feet and s = 20 feet.

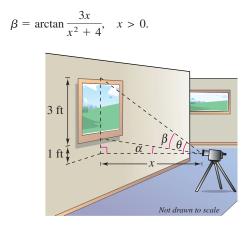
92. *Photography* A television camera at ground level is filming the lift-off of a space shuttle at a point 750 meters from the launch pad (see figure). Let θ be the angle of elevation to the shuttle and let *s* be the height of the shuttle.



- (a) Write θ as a function of *s*.
- (b) Find θ when s = 300 meters and s = 1200 meters.

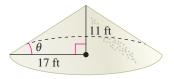
Model It

93. *Photography* A photographer is taking a picture of a three-foot-tall painting hung in an art gallery. The camera lens is 1 foot below the lower edge of the painting (see figure). The angle β subtended by the camera lens *x* feet from the painting is

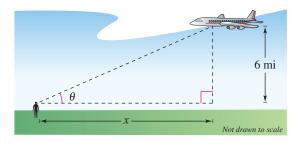


- (a) Use a graphing utility to graph β as a function of *x*.
- (b) Move the cursor along the graph to approximate the distance from the picture when β is maximum.
- (c) Identify the asymptote of the graph and discuss its meaning in the context of the problem.

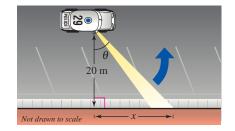
94. *Granular Angle of Repose* Different types of granular substances naturally settle at different angles when stored in cone-shaped piles. This angle θ is called the *angle of repose* (see figure). When rock salt is stored in a cone-shaped pile 11 feet high, the diameter of the pile's base is about 34 feet. (Source: Bulk-Store Structures, Inc.)



- (a) Find the angle of repose for rock salt.
- (b) How tall is a pile of rock salt that has a base diameter of 40 feet?
- **95.** *Granular Angle of Repose* When whole corn is stored in a cone-shaped pile 20 feet high, the diameter of the pile's base is about 82 feet.
 - (a) Find the angle of repose for whole corn.
 - (b) How tall is a pile of corn that has a base diameter of 100 feet?
- **96.** Angle of Elevation An airplane flies at an altitude of 6 miles toward a point directly over an observer. Consider θ and x as shown in the figure.



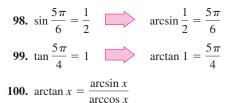
- (a) Write θ as a function of *x*.
- (b) Find θ when x = 7 miles and x = 1 mile.
- **97.** Security Patrol A security car with its spotlight on is parked 20 meters from a warehouse. Consider θ and x as shown in the figure.



- (a) Write θ as a function of *x*.
- (b) Find θ when x = 5 meters and x = 12 meters.

Synthesis

True or False? In Exercises 98-100, determine whether the statement is true or false. Justify your answer.



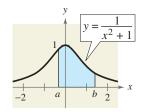
- 101. Define the inverse cotangent function by restricting the domain of the cotangent function to the interval $(0, \pi)$, and sketch its graph.
- 102. Define the inverse secant function by restricting the domain of the secant function to the intervals $[0, \pi/2)$ and $(\pi/2, \pi]$, and sketch its graph.
- 103. Define the inverse cosecant function by restricting the domain of the cosecant function to the intervals $[-\pi/2, 0)$ and $(0, \pi/2]$, and sketch its graph.
- 104. Use the results of Exercises 101-103 to evaluate each expression without using a calculator.
 - (a) arcsec $\sqrt{2}$ (b) arcsec 1 (c) $\operatorname{arccot}(-\sqrt{3})$ (d) $\operatorname{arccsc} 2$
- **f** 105. Area In calculus, it is shown that the area of the region bounded by the graphs of y = 0, $y = 1/(x^2 + 1)$, x = a, and x = b is given by

Area = $\arctan b - \arctan a$

(see figure). Find the area for the following values of aand b.

(a)
$$a = 0, b = 1$$
 (b) $a = -1, b = 1$
(c) $a = 0, b = 3$ (d) $a = -1, b = 3$

(c)
$$a = 0, b = 3$$
 (d) $a = -1, b =$



106. Think About It Use a graphing utility to graph the functions

 $f(x) = \sqrt{x}$ and $g(x) = 6 \arctan x$.

For x > 0, it appears that g > f. Explain why you know that there exists a positive real number a such that g < ffor x > a. Approximate the number a.

107. *Think About It* Consider the functions given by

$$f(x) = \sin x$$
 and $f^{-1}(x) = \arcsin x$.

- (a) Use a graphing utility to graph the composite functions $f \circ f^{-1}$ and $f^{-1} \circ f$.
- (b) Explain why the graphs in part (a) are not the graph of the line y = x. Why do the graphs of $f \circ f^{-1}$ and $f^{-1} \circ f$ differ?
- 108. *Proof* Prove each identity.
 - (a) $\arcsin(-x) = -\arcsin x$ (b) $\arctan(-x) = -\arctan x$ (c) $\arctan x + \arctan \frac{1}{x} = \frac{\pi}{2}, x > 0$

(d)
$$\arcsin x + \arccos x = \frac{\pi}{2}$$

(e) $\arcsin x = \arctan \frac{x}{\sqrt{1 - x^2}}$

Skills Review

In Exercises 109–112, evaluate the expression. Round your result to three decimal places.

109.	$(8.2)^{3.4}$	110.	$10(14)^{-2}$
111.	$(1.1)^{50}$	112.	$16^{-2\pi}$

In Exercises 113–116, sketch a right triangle corresponding to the trigonometric function of the acute angle θ . Use the Pythagorean Theorem to determine the third side. Then find the other five trigonometric functions of θ .

113.	$\sin \theta$ =	$=\frac{5}{4}$	114.	tan	$\theta =$	2
------	-----------------	----------------	------	-----	------------	---

- **115.** $\cos \theta = \frac{5}{6}$ **116.** sec $\theta = 3$
- 117. Partnership Costs A group of people agree to share equally in the cost of a \$250,000 endowment to a college. If they could find two more people to join the group, each person's share of the cost would decrease by \$6250. How many people are presently in the group?
- **118.** Speed A boat travels at a speed of 18 miles per hour in still water. It travels 35 miles upstream and then returns to the starting point in a total of 4 hours. Find the speed of the current.
- **119.** Compound Interest A total of \$15,000 is invested in an account that pays an annual interest rate of 3.5%. Find the balance in the account after 10 years, if interest is compounded (a) quarterly, (b) monthly, (c) daily, and (d) continuously.
- **120.** *Profit* Because of a slump in the economy, a department store finds that its annual profits have dropped from \$742,000 in 2002 to \$632,000 in 2004. The profit follows an exponential pattern of decline. What is the expected profit for 2008? (Let t = 2 represent 2002.)

Applications and Models 4.8

What you should learn

- · Solve real-life problems involving right triangles.
- Solve real-life problems involving directional bearings.
- Solve real-life problems involving harmonic motion.

Why you should learn it

Right triangles often occur in real-life situations. For instance, in Exercise 62 on page 362, right triangles are used to determine the shortest grain elevator for a grain storage bin on a farm.

Applications Involving Right Triangles

In this section, the three angles of a right triangle are denoted by the letters A, B, and C (where C is the right angle), and the lengths of the sides opposite these angles by the letters a, b, and c (where c is the hypotenuse).

Example 1

Solving a Right Triangle

Solve the right triangle shown in Figure 4.78 for all unknown sides and angles.

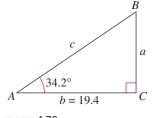


FIGURE 4.78

Solution

Because $C = 90^{\circ}$, it follows that $A + B = 90^{\circ}$ and $B = 90^{\circ} - 34.2^{\circ} = 55.8^{\circ}$. To solve for *a*, use the fact that

 $\tan A = \frac{\operatorname{opp}}{\operatorname{adj}} = \frac{a}{b}$ $a = b \tan A.$

So, $a = 19.4 \tan 34.2^{\circ} \approx 13.18$. Similarly, to solve for c, use the fact that

$$\cos A = \frac{\text{adj}}{\text{hyp}} = \frac{b}{c} \qquad \qquad c = \frac{b}{\cos A}$$

So, $c = \frac{19.4}{\cos 34.2^{\circ}} \approx 23.46$.



CHECKPOINT Now try Exercise 1.



Finding a Side of a Right Triangle



A safety regulation states that the maximum angle of elevation for a rescue ladder is 72°. A fire department's longest ladder is 110 feet. What is the maximum safe rescue height?

Solution

A sketch is shown in Figure 4.79. From the equation $\sin A = a/c$, it follows that $a = c \sin A = 110 \sin 72^{\circ} \approx 104.6$

the maximum safe rescue height is about
$$104.6$$
 feet

So, the maximum safe rescue height is about 104.6 feet above the height of the fire truck.

CHECKPOINT Now try Exercise 15.

$$c = 110 \text{ ft}$$

FIGURE 4.79

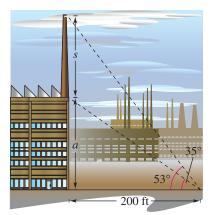


FIGURE 4.80

Example 3

Finding a Side of a Right Triangle



At a point 200 feet from the base of a building, the angle of elevation to the *bottom* of a smokestack is 35° , whereas the angle of elevation to the *top* is 53° , as shown in Figure 4.80. Find the height *s* of the smokestack alone.

Solution

Note from Figure 4.80 that this problem involves two right triangles. For the smaller right triangle, use the fact that

$$\tan 35^\circ = \frac{a}{200}$$

to conclude that the height of the building is

$$a = 200 \tan 35^{\circ}$$

For the larger right triangle, use the equation

$$\tan 53^\circ = \frac{a+s}{200}$$

to conclude that $a + s = 200 \tan 53^\circ$. So, the height of the smokestack is

19.

$$s = 200 \tan 53^\circ - a$$

= 200 tan 53° - 200 tan 35°
 ≈ 125.4 feet.



CH

Finding an Acute Angle of a Right Triangle



A swimming pool is 20 meters long and 12 meters wide. The bottom of the pool is slanted so that the water depth is 1.3 meters at the shallow end and 4 meters at the deep end, as shown in Figure 4.81. Find the angle of depression of the bottom of the pool.

Solution

Using the tangent function, you can see that

$$\tan A = \frac{\text{opp}}{\text{adj}}$$
$$= \frac{2.7}{20}$$
$$= 0.135.$$

So, the angle of depression is

$$A = \arctan 0.135$$

 ≈ 0.13419 radian

$$\approx 7.69^{\circ}$$



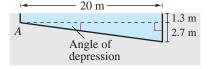
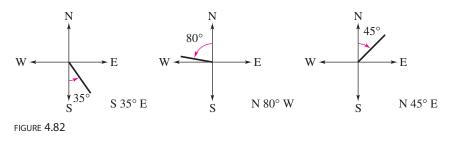


FIGURE 4.81

Trigonometry and Bearings

In surveying and navigation, directions are generally given in terms of bearings. A bearing measures the acute angle that a path or line of sight makes with a fixed north-south line, as shown in Figure 4.82. For instance, the bearing S 35° E in Figure 4.82 means 35 degrees east of south.

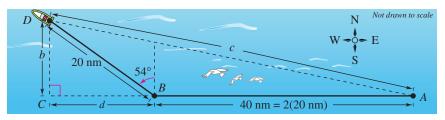




Finding Directions in Terms of Bearings



A ship leaves port at noon and heads due west at 20 knots, or 20 nautical miles (nm) per hour. At 2 P.M. the ship changes course to N 54° W, as shown in Figure 4.83. Find the ship's bearing and distance from the port of departure at 3 P.M.



STUDY TIP

In air navigation, bearings are measured in degrees clockwise from north. Examples of air navigation bearings are shown below.

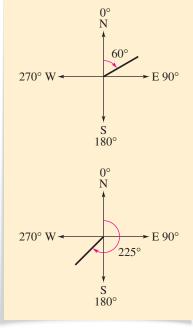


FIGURE 4.83

Solution

For triangle *BCD*, you have $B = 90^{\circ} - 54^{\circ} = 36^{\circ}$. The two sides of this triangle can be determined to be

$$b = 20 \sin 36^{\circ}$$
 and $d = 20 \cos 36^{\circ}$.

For triangle ACD, you can find angle A as follows.

$$\tan A = \frac{b}{d+40} = \frac{20 \sin 36^{\circ}}{20 \cos 36^{\circ} + 40} \approx 0.2092494$$
$$A \approx \arctan 0.2092494 \approx 0.2062732 \text{ radian} \approx 11.82^{\circ}$$

The angle with the north-south line is $90^{\circ} - 11.82^{\circ} = 78.18^{\circ}$. So, the bearing of the ship is N 78.18° W. Finally, from triangle ACD, you have sin A = b/c, which yields

$$c = \frac{b}{\sin A} = \frac{20\sin 36^\circ}{\sin 11.82^\circ}$$

 \approx 57.4 nautical miles.

Distance from port



CHECKPOINT Now try Exercise 31.

Harmonic Motion

The periodic nature of the trigonometric functions is useful for describing the motion of a point on an object that vibrates, oscillates, rotates, or is moved by wave motion.

For example, consider a ball that is bobbing up and down on the end of a spring, as shown in Figure 4.84. Suppose that 10 centimeters is the maximum distance the ball moves vertically upward or downward from its equilibrium (at rest) position. Suppose further that the time it takes for the ball to move from its maximum displacement above zero to its maximum displacement below zero and back again is t = 4 seconds. Assuming the ideal conditions of perfect elasticity and no friction or air resistance, the ball would continue to move up and down in a uniform and regular manner.

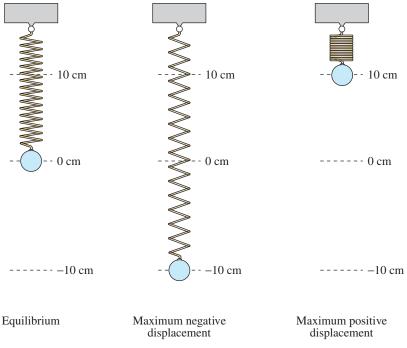


FIGURE 4.84

From this spring you can conclude that the period (time for one complete cycle) of the motion is

Period = 4 seconds

its amplitude (maximum displacement from equilibrium) is

Amplitude = 10 centimeters

and its frequency (number of cycles per second) is

Frequency $=\frac{1}{4}$ cycle per second.

Motion of this nature can be described by a sine or cosine function, and is called **simple harmonic motion.**

Definition of Simple Harmonic Motion

A point that moves on a coordinate line is said to be in **simple harmonic motion** if its distance d from the origin at time t is given by either

 $d = a \sin \omega t$ or $d = a \cos \omega t$

where a and ω are real numbers such that $\omega > 0$. The motion has amplitude |a|, period $2\pi/\omega$, and frequency $\omega/(2\pi)$.





Write the equation for the simple harmonic motion of the ball described in Figure 4.84, where the period is 4 seconds. What is the frequency of this harmonic motion?

Solution

Because the spring is at equilibrium (d = 0) when t = 0, you use the equation

 $d = a \sin \omega t.$

Moreover, because the maximum displacement from zero is 10 and the period is 4, you have

Amplitude = |a| = 10Period = $\frac{2\pi}{\omega} = 4$ $\omega = \frac{\pi}{2}$.

Consequently, the equation of motion is

$$d = 10\sin\frac{\pi}{2}t.$$

Note that the choice of a = 10 or a = -10 depends on whether the ball initially moves up or down. The frequency is

Frequency
$$= \frac{\omega}{2\pi}$$

 $= \frac{\pi/2}{2\pi}$
 $= \frac{1}{4}$ cycle per second.

CHECKPOINT Now try Exercise 51.

One illustration of the relationship between sine waves and harmonic motion can be seen in the wave motion resulting when a stone is dropped into a calm pool of water. The waves move outward in roughly the shape of sine (or cosine) waves, as shown in Figure 4.85. As an example, suppose you are fishing and your fishing bob is attached so that it does not move horizontally. As the waves move outward from the dropped stone, your fishing bob will move up and down in simple harmonic motion, as shown in Figure 4.86.



FIGURE 4.85

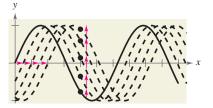


FIGURE 4.86

Example 7 Simple Harmonic Motion

Given the equation for simple harmonic motion

$$d = 6\cos\frac{3\pi}{4}t$$

find (a) the maximum displacement, (b) the frequency, (c) the value of d when t = 4, and (d) the least positive value of t for which d = 0.

Algebraic Solution

The given equation has the form $d = a \cos \omega t$, with a = 6 and $\omega = 3\pi/4$.

- **a.** The maximum displacement (from the point of equilibrium) is given by the amplitude. So, the maximum displacement is 6.
- **b.** Frequency = $\frac{\omega}{2\pi}$

$$=\frac{3\pi/4}{2\pi}=\frac{3}{8}$$
 cycle per unit of time

c. $d = 6 \cos\left[\frac{3\pi}{4}(4)\right]$ $= 6 \cos 3\pi$ = 6(-1)= -6

d. To find the least positive value of t for which d = 0, solve the equation

$$d = 6\cos\frac{3\pi}{4}t = 0.$$

First divide each side by 6 to obtain

$$\cos\frac{3\pi}{4}t = 0.$$

This equation is satisfied when

$$\frac{3\pi}{4}t = \frac{\pi}{2}, \frac{3\pi}{2}, \frac{5\pi}{2}, \dots$$

Multiply these values by $4/(3\pi)$ to obtain

$$t = \frac{2}{3}, 2, \frac{10}{3}, \ldots$$

So, the least positive value of t is $t = \frac{2}{3}$.

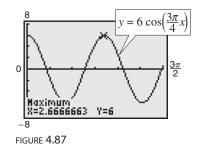
CHECKPOINT Now try Exercise 55.

Graphical Solution

Use a graphing utility set in radian mode to graph

$$y = 6\cos\frac{3\pi}{4}x.$$

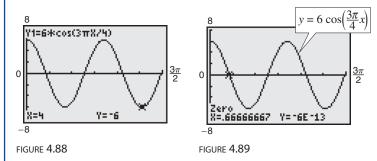
a. Use the *maximum* feature of the graphing utility to estimate that the maximum displacement from the point of equilibrium y = 0 is 6, as shown in Figure 4.87.



b. The period is the time for the graph to complete one cycle, which is $x \approx 2.667$. You can estimate the frequency as follows.

Frequency
$$\approx \frac{1}{2.667} \approx 0.375$$
 cycle per unit of time

- **c.** Use the *trace* feature to estimate that the value of y when x = 4 is y = -6, as shown in Figure 4.88.
- **d.** Use the *zero* or *root* feature to estimate that the least positive value of x for which y = 0 is $x \approx 0.6667$, as shown in Figure 4.89.



4.8 Exercises

VOCABULARY CHECK: Fill in the blanks.

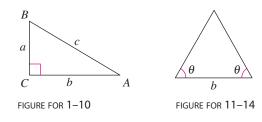
 An angle that measures from the horizontal upward to an object is called the angle of ______, whereas an angle that measures from the horizontal downward to an object is called the angle of ______

- 2. A ______ measures the acute angle a path or line of sight makes with a fixed north-south line.
- **3.** A point that moves on a coordinate line is said to be in simple ______ if its distance *d* from the origin at time *t* is given by either $d = a \sin \omega t$ or $d = a \cos \omega t$.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

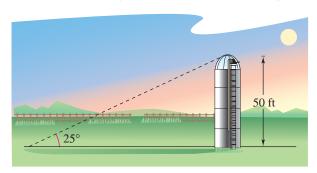
In Exercises 1–10, solve the right triangle shown in the figure. Round your answers to two decimal places.

1. $A = 20^{\circ}, b = 10$ 2. $B = 54^{\circ}, c = 15$ 3. $B = 71^{\circ}, b = 24$ 4. $A = 8.4^{\circ}, a = 40.5$ 5. a = 6, b = 106. a = 25, c = 357. b = 16, c = 528. b = 1.32, c = 9.459. $A = 12^{\circ}15', c = 430.5$ 10. $B = 65^{\circ}12', a = 14.2$

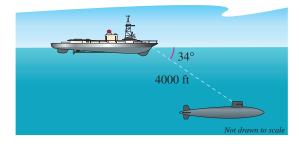


In Exercises 11–14, find the altitude of the isosceles triangle shown in the figure. Round your answers to two decimal places.

- **11.** $\theta = 52^{\circ}$, b = 4 inches **12.** $\theta = 18^{\circ}$, b = 10 meters
- **12.** 0 = 10, b = 10 meter
- **13.** $\theta = 41^{\circ}$, b = 46 inches
- **14.** $\theta = 27^{\circ}, \quad b = 11$ feet
- **15.** *Length* The sun is 25° above the horizon. Find the length of a shadow cast by a silo that is 50 feet tall (see figure).

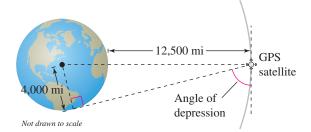


- **16.** *Length* The sun is 20° above the horizon. Find the length of a shadow cast by a building that is 600 feet tall.
- 17. Height A ladder 20 feet long leans against the side of a house. Find the height from the top of the ladder to the ground if the angle of elevation of the ladder is 80°.
- **18.** *Height* The length of a shadow of a tree is 125 feet when the angle of elevation of the sun is 33°. Approximate the height of the tree.
- **19.** *Height* From a point 50 feet in front of a church, the angles of elevation to the base of the steeple and the top of the steeple are 35° and $47^{\circ} 40'$, respectively.
 - (a) Draw right triangles that give a visual representation of the problem. Label the known and unknown quantities.
 - (b) Use a trigonometric function to write an equation involving the unknown quantity.
 - (c) Find the height of the steeple.
- **20.** *Height* You are standing 100 feet from the base of a platform from which people are bungee jumping. The angle of elevation from your position to the top of the platform from which they jump is 51°. From what height are the people jumping?
- **21**. *Depth* The sonar of a navy cruiser detects a submarine that is 4000 feet from the cruiser. The angle between the water line and the submarine is 34° (see figure). How deep is the submarine?

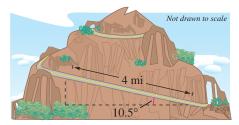


22. *Angle of Elevation* An engineer erects a 75-foot cellular telephone tower. Find the angle of elevation to the top of the tower at a point on level ground 50 feet from its base.

- **23.** Angle of Elevation The height of an outdoor basketball backboard is $12\frac{1}{2}$ feet, and the backboard casts a shadow $17\frac{1}{3}$ feet long.
 - (a) Draw a right triangle that gives a visual representation of the problem. Label the known and unknown quantities.
 - (b) Use a trigonometric function to write an equation involving the unknown quantity.
 - (c) Find the angle of elevation of the sun.
- 24. Angle of Depression A Global Positioning System satellite orbits 12,500 miles above Earth's surface (see figure). Find the angle of depression from the satellite to the horizon. Assume the radius of Earth is 4000 miles.

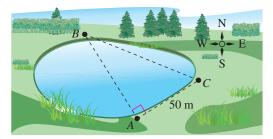


- **25.** *Angle of Depression* A cellular telephone tower that is 150 feet tall is placed on top of a mountain that is 1200 feet above sea level. What is the angle of depression from the top of the tower to a cell phone user who is 5 horizontal miles away and 400 feet above sea level?
- **26.** *Airplane Ascent* During takeoff, an airplane's angle of ascent is 18° and its speed is 275 feet per second.
 - (a) Find the plane's altitude after 1 minute.
 - (b) How long will it take the plane to climb to an altitude of 10,000 feet?
- **27.** *Mountain Descent* A sign on a roadway at the top of a mountain indicates that for the next 4 miles the grade is 10.5° (see figure). Find the change in elevation over that distance for a car descending the mountain.

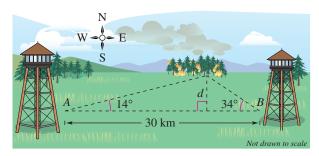


- 28. Mountain Descent A roadway sign at the top of a mountain indicates that for the next 4 miles the grade is 12%. Find the angle of the grade and the change in elevation over the 4 miles for a car descending the mountain.
- **29.** *Navigation* An airplane flying at 600 miles per hour has a bearing of 52°. After flying for 1.5 hours, how far north and how far east will the plane have traveled from its point of departure?

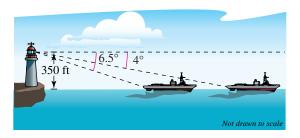
- **30.** *Navigation* A jet leaves Reno, Nevada and is headed toward Miami, Florida at a bearing of 100°. The distance between the two cities is approximately 2472 miles.
 - (a) How far north and how far west is Reno relative to Miami?
 - (b) If the jet is to return directly to Reno from Miami, at what bearing should it travel?
- **31**. *Navigation* A ship leaves port at noon and has a bearing of S 29° W. The ship sails at 20 knots.
 - (a) How many nautical miles south and how many nautical miles west will the ship have traveled by 6:00 P.M.?
 - (b) At 6:00 P.M., the ship changes course to due west. Find the ship's bearing and distance from the port of departure at 7:00 P.M.
- **32.** *Navigation* A privately owned yacht leaves a dock in Myrtle Beach, South Carolina and heads toward Freeport in the Bahamas at a bearing of S 1.4° E. The yacht averages a speed of 20 knots over the 428 nautical-mile trip.
 - (a) How long will it take the yacht to make the trip?
 - (b) How far east and south is the yacht after 12 hours?
 - (c) If a plane leaves Myrtle Beach to fly to Freeport, what bearing should be taken?
- **33.** *Surveying* A surveyor wants to find the distance across a swamp (see figure). The bearing from A to B is N 32° W. The surveyor walks 50 meters from A, and at the point C the bearing to B is N 68° W. Find (a) the bearing from A to C and (b) the distance from A to B.



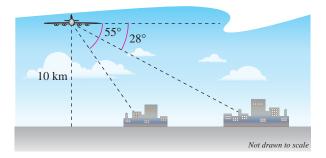
34. Location of a Fire Two fire towers are 30 kilometers apart, where tower A is due west of tower B. A fire is spotted from the towers, and the bearings from A and B are E 14° N and W 34° N, respectively (see figure). Find the distance d of the fire from the line segment AB.



- **35.** *Navigation* A ship is 45 miles east and 30 miles south of port. The captain wants to sail directly to port. What bearing should be taken?
- **36.** *Navigation* An airplane is 160 miles north and 85 miles east of an airport. The pilot wants to fly directly to the airport. What bearing should be taken?
- **37.** *Distance* An observer in a lighthouse 350 feet above sea level observes two ships directly offshore. The angles of depression to the ships are 4° and 6.5° (see figure). How far apart are the ships?



38. *Distance* A passenger in an airplane at an altitude of 10 kilometers sees two towns directly to the east of the plane. The angles of depression to the towns are 28° and 55° (see figure). How far apart are the towns?



- **39.** *Altitude* A plane is observed approaching your home and you assume that its speed is 550 miles per hour. The angle of elevation of the plane is 16° at one time and 57° one minute later. Approximate the altitude of the plane.
- **40.** *Height* While traveling across flat land, you notice a mountain directly in front of you. The angle of elevation to the peak is 2.5°. After you drive 17 miles closer to the mountain, the angle of elevation is 9°. Approximate the height of the mountain.

Geometry In Exercises 41 and 42, find the angle α between two nonvertical lines L_1 and L_2 . The angle α satisfies the equation

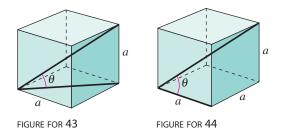
$$\tan \alpha = \left| \frac{m_2 - m_1}{1 + m_2 m_1} \right|$$

where m_1 and m_2 are the slopes of L_1 and L_2 , respectively. (Assume that $m_1m_2 \neq -1$.)

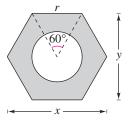
41.
$$L_1: 3x - 2y = 5$$

 $L_2: x + y = 1$
42. $L_1: 2x - y = 8$
 $L_2: x - 5y = -4$

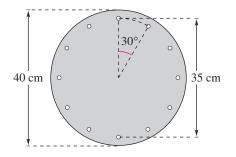
43. *Geometry* Determine the angle between the diagonal of a cube and the diagonal of its base, as shown in the figure.



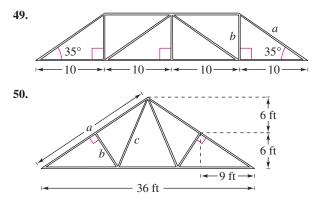
- **44.** *Geometry* Determine the angle between the diagonal of a cube and its edge, as shown in the figure.
- **45.** *Geometry* Find the length of the sides of a regular pentagon inscribed in a circle of radius 25 inches.
- **46.** *Geometry* Find the length of the sides of a regular hexagon inscribed in a circle of radius 25 inches.
- **47.** *Hardware* Write the distance *y* across the flat sides of a hexagonal nut as a function of *r*, as shown in the figure.



48. *Bolt Holes* The figure shows a circular piece of sheet metal that has a diameter of 40 centimeters and contains 12 equally spaced bolt holes. Determine the straight-line distance between the centers of consecutive bolt holes.



Trusses In Exercises 49 and 50, find the lengths of all the unknown members of the truss.



Harmonic Motion In Exercises 51–54, find a model for simple harmonic motion satisfying the specified conditions.

	$\begin{aligned} Displacement\\ (t = 0) \end{aligned}$	Amplitude	Period
51.	0	4 centimeters	2 seconds
52.	0	3 meters	6 seconds
53.	3 inches	3 inches	1.5 seconds
54.	2 feet	2 feet	10 seconds

Harmonic Motion In Exercises 55–58, for the simple harmonic motion described by the trigonometric function, find (a) the maximum displacement, (b) the frequency, (c) the value of d when t = 5, and (d) the least positive value of t for which d = 0. Use a graphing utility to verify your results.

- **55.** $d = 4 \cos 8\pi t$
- **56.** $d = \frac{1}{2} \cos 20\pi t$
- **57.** $d = \frac{1}{16} \sin 120\pi t$
- **58.** $d = \frac{1}{64} \sin 792 \pi t$
- **59.** *Tuning Fork* A point on the end of a tuning fork moves in simple harmonic motion described by $d = a \sin \omega t$. Find ω given that the tuning fork for middle C has a frequency of 264 vibrations per second.
- **60.** *Wave Motion* A buoy oscillates in simple harmonic motion as waves go past. It is noted that the buoy moves a total of 3.5 feet from its low point to its high point (see figure), and that it returns to its high point every 10 seconds. Write an equation that describes the motion of the buoy if its high point is at t = 0.

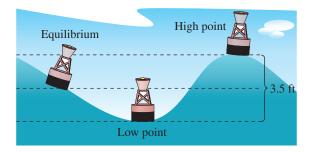
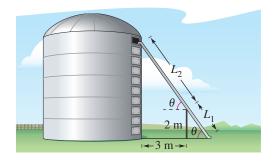


FIGURE FOR 60

- **61.** Oscillation of a Spring A ball that is bobbing up and down on the end of a spring has a maximum displacement of 3 inches. Its motion (in ideal conditions) is modeled by $y = \frac{1}{4} \cos 16t \ (t > 0)$, where y is measured in feet and t is the time in seconds.
 - (a) Graph the function.
 - (b) What is the period of the oscillations?
 - (c) Determine the first time the weight passes the point of equilibrium (y = 0).

Model It

62. *Numerical and Graphical Analysis* A two-meterhigh fence is 3 meters from the side of a grain storage bin. A grain elevator must reach from ground level outside the fence to the storage bin (see figure). The objective is to determine the shortest elevator that meets the constraints.

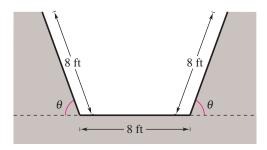


(a) Complete four rows of the table.

θ	L_1	L_2	$L_1 + L_2$
0.1	$\frac{2}{\sin 0.1}$	$\frac{3}{\cos 0.1}$	23.0
0.2	$\frac{2}{\sin 0.2}$	$\frac{3}{\cos 0.2}$	13.1

Model It (continued)

- (b) Use a graphing utility to generate additional rows of the table. Use the table to estimate the minimum length of the elevator.
 - (c) Write the length $L_1 + L_2$ as a function of θ .
- (d) Use a graphing utility to graph the function. Use the graph to estimate the minimum length. How does your estimate compare with that of part (b)?
- **63.** *Numerical and Graphical Analysis* The cross section of an irrigation canal is an isosceles trapezoid of which three of the sides are 8 feet long (see figure). The objective is to find the angle θ that maximizes the area of the cross section. [*Hint:* The area of a trapezoid is $(h/2)(b_1 + b_2)$.]



(a) Complete seven additional rows of the table.

Base 1	Base 2	Altitude	Area
8	$8 + 16 \cos 10^{\circ}$	8 sin 10°	22.1
8	$8 + 16 \cos 20^{\circ}$	8 sin 20°	42.5

- (b) Use a graphing utility to generate additional rows of the table. Use the table to estimate the maximum cross-sectional area.
 - (c) Write the area A as a function of θ .
- (d) Use a graphing utility to graph the function. Use the graph to estimate the maximum cross-sectional area. How does your estimate compare with that of part (b)?
- **64.** *Data Analysis* The table shows the average sales *S* (in millions of dollars) of an outerwear manufacturer for each month *t*, where t = 1 represents January.

Time, t	1	2	3	4	5	6
Sales, s	13.46	11.15	8.00	4.85	2.54	1.70
Time, t	7	8	9	10	11	12
Sales, s	2.54	4.85	8.00	11.15	13.46	14.3

- (a) Create a scatter plot of the data.
- (b) Find a trigonometric model that fits the data. Graph the model with your scatter plot. How well does the model fit the data?
- (c) What is the period of the model? Do you think it is reasonable given the context? Explain your reasoning.
- (d) Interpret the meaning of the model's amplitude in the context of the problem.

Synthesis

True or False? In Exercises 65 and 66, determine whether the statement is true or false. Justify your answer.

65. The Leaning Tower of Pisa is not vertical, but if you know the exact angle of elevation θ to the 191-foot tower when you stand near it, then you can determine the exact distance to the tower *d* by using the formula

$$\tan \theta = \frac{191}{d}.$$

- **66.** For the harmonic motion of a ball bobbing up and down on the end of a spring, one period can be described as the length of one coil of the spring.
- **67.** *Writing* Is it true that N 24° E means 24 degrees north of east? Explain.
- **68.** *Writing* Explain the difference between bearings used in nautical navigation and bearings used in air navigation.

Skills Review

In Exercises 69–72, write the slope-intercept form of the equation of the line with the specified characteristics. Then sketch the line.

- **69.** m = 4, passes through (-1, 2)
- **70.** $m = -\frac{1}{2}$, passes through $(\frac{1}{3}, 0)$
- **71.** Passes through (-2, 6) and (3, 2)
- **72.** Passes through $\left(\frac{1}{4}, -\frac{2}{3}\right)$ and $\left(-\frac{1}{2}, \frac{1}{3}\right)$

4 Chapter Summary

What did you learn?

Section 4.1 Describe angles (p. 282).	Review Exercises
\Box Use radian measure (<i>p</i> . 283).	3–6, 11–18
\Box Use degree measure (<i>p. 285</i>).	7–18
Use angles to model and solve real-life problems (<i>p. 287</i>).	19–24
Section 4.2	
□ Identify a unit circle and describe its relationship to real numbers (<i>p. 294</i>).	25–28
Evaluate trigonometric functions using the unit circle (<i>p. 295</i>).	29–32
\Box Use domain and period to evaluate sine and cosine functions (<i>p. 297</i>).	33–36
□ Use a calculator to evaluate trigonometric functions (<i>p. 298</i>).	37–40
Section 4.3	
Evaluate trigonometric functions of acute angles (p. 301).	41–44
□ Use the fundamental trigonometric identities (<i>p. 304</i>).	45–48
□ Use a calculator to evaluate trigonometric functions (<i>p. 305</i>).	49–54
\Box Use trigonometric functions to model and solve real-life problems (<i>p. 306</i>).	55, 56
Section 4.4	
Evaluate trigonometric functions of any angle (<i>p. 312</i>).	57–70
\Box Use reference angles to evaluate trigonometric functions (<i>p. 314</i>).	71–82
Evaluate trigonometric functions of real numbers (p. 315).	83–88
Section 4.5	
Use amplitude and period to help sketch the graphs of sine and cosine functions (p. 323).	89–92
\Box Sketch translations of the graphs of sine and cosine functions (p. 325).	93–96
\Box Use sine and cosine functions to model real-life data (<i>p. 327</i>).	97, 98
Section 4.6	
\Box Sketch the graphs of tangent (<i>p. 332</i>) and cotangent (<i>p. 334</i>) functions.	99–102
\Box Sketch the graphs of secant and cosecant functions (<i>p</i> . 335).	103–106
\Box Sketch the graphs of damped trigonometric functions (<i>p. 337</i>).	107, 108
Section 4.7	
Evaluate and graph the inverse sine function (p. 343).	109–114, 123, 126
\Box Evaluate and graph the other inverse trigonometric functions (<i>p. 345</i>).	115–122, 124, 125
□ Evaluate compositions of trigonometric functions (<i>p. 347</i>).	127–132
Section 4.8	
□ Solve real-life problems involving right triangles (<i>p. 353</i>).	133, 134
□ Solve real-life problems involving directional bearings (<i>p</i> . 355).	135
□ Solve real-life problems involving harmonic motion (<i>p</i> . 356).	136

Review Exercises

4

4.1 In Exercises 1 and 2, estimate the angle to the nearest one-half radian.



In Exercises 3–10, (a) sketch the angle in standard position, (b) determine the quadrant in which the angle lies, and (c) determine one positive and one negative coterminal angle.

3. $\frac{11\pi}{4}$	4. $\frac{2\pi}{9}$
5. $-\frac{4\pi}{3}$	6. $-\frac{23\pi}{3}$
7. 70°	8. 280°
9. −110°	10. -405°

In Exercises 11–14, convert the angle measure from degrees to radians. Round your answer to three decimal places.

11.	480°	12.	-127.5°
13.	-33° 45′	14.	196° 77′

In Exercises 15–18, convert the angle measure from radians to degrees. Round your answer to three decimal places.

15	5π	16	11π
15.	7	16.	6

17. -3.5 **18.** 5.7

- **19.** *Arc Length* Find the length of the arc on a circle with a radius of 20 inches intercepted by a central angle of 138°.
- **20.** *Arc Length* Find the length of the arc on a circle with a radius of 11 meters intercepted by a central angle of 60° .
- **21.** *Phonograph* Compact discs have all but replaced phonograph records. Phonograph records are vinyl discs that rotate on a turntable. A typical record album is 12 inches in diameter and plays at $33\frac{1}{3}$ revolutions per minute.
 - (a) What is the angular speed of a record album?
 - (b) What is the linear speed of the outer edge of a record album?
- **22.** *Bicycle* At what speed is a bicyclist traveling when his 27-inch-diameter tires are rotating at an angular speed of 5π radians per second?
- **23.** *Circular Sector* Find the area of the sector of a circle with a radius of 18 inches and central angle $\theta = 120^{\circ}$.
- 24. Circular Sector Find the area of the sector of a circle with a radius of 6.5 millimeters and central angle $\theta = 5\pi/6$.

4.2 In Exercises 25–28, find the point (*x*, *y*) on the unit circle that corresponds to the real number *t*.

25.
$$t = \frac{2\pi}{3}$$

26. $t = \frac{3\pi}{4}$
27. $t = \frac{5\pi}{6}$
28. $t = -\frac{4\pi}{3}$

In Exercises 29–32, evaluate (if possible) the six trigonometric functions of the real number.

29.
$$t = \frac{7\pi}{6}$$

30. $t = \frac{\pi}{4}$
31. $t = -\frac{2\pi}{3}$
32. $t = 2\pi$

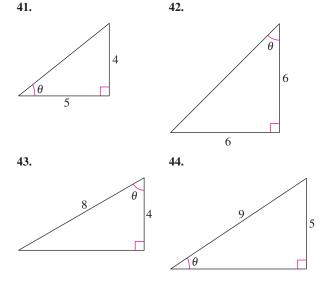
In Exercises 33–36, evaluate the trigonometric function using its period as an aid.

33.
$$\sin \frac{11\pi}{4}$$
 34. $\cos 4\pi$
35. $\sin \left(-\frac{17\pi}{6}\right)$ **36.** $\cos \left(-\frac{13\pi}{3}\right)$

In Exercises 37–40, use a calculator to evaluate the trigonometric function. Round your answer to four decimal places.

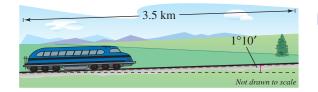
37.
$$\tan 33$$
 38. $\csc 10.5$
39. $\sec \frac{12\pi}{5}$ **40.** $\sin(-\frac{\pi}{9})$

4.3 In Exercises 41–44, find the exact values of the six trigonometric functions of the angle θ shown in the figure.



In Exercises 45–48, use the given function value and trigonometric identities (including the cofunction identities) to find the indicated trigonometric functions.

- **45.** $\sin \theta = \frac{1}{3}$ (a) $\csc \theta$ (b) $\cos \theta$ (c) $\sec \theta$ (d) $\tan \theta$ **46.** tan $\theta = 4$ (a) $\cot \theta$ (b) sec θ (c) $\cos \theta$ (d) $\csc \theta$ **47.** csc $\theta = 4$ (b) $\cos \theta$ (a) $\sin \theta$ (c) sec θ (d) $\tan \theta$ **48.** $\csc \theta = 5$ (a) $\sin \theta$ (b) $\cot \theta$ (d) $\sec(90^\circ - \theta)$ (c) $\tan \theta$
- In Exercises 49–54, use a calculator to evaluate the trigonometric function. Round your answer to four decimal places.
 - **49.** tan 33°
 - **50.** csc 11°
 - **51.** sin 34.2°
 - **52.** sec 79.3°
 - **53.** cot 15° 14′
 - **54.** cos 78°11′58″
 - **55.** *Railroad Grade* A train travels 3.5 kilometers on a straight track with a grade of $1^{\circ} 10'$ (see figure). What is the vertical rise of the train in that distance?



56. *Guy Wire* A guy wire runs from the ground to the top of a 25-foot telephone pole. The angle formed between the wire and the ground is 52°. How far from the base of the pole is the wire attached to the ground?

4.4 In Exercises 57–64, the point is on the terminal side of an angle θ in standard position. Determine the exact values of the six trigonometric functions of the angle θ .

- **57.** (12, 16)
- **58.** (3, -4)
- **59.** $\left(\frac{2}{3}, \frac{5}{2}\right)$
- **60.** $\left(-\frac{10}{3}, -\frac{2}{3}\right)$
- **61.** (-0.5, 4.5)
- **62.** (0.3, 0.4)
- **63.** (x, 4x), x > 0
- 64. (-2x, -3x), x > 0

In Exercises 65–70, find the values of the six trigonometric functions of θ .

Function Value	Constraint
65. sec $\theta = \frac{6}{5}$	$\tan \theta < 0$
66. csc $\theta = \frac{3}{2}$	$\cos \theta < 0$
67. $\sin \theta = \frac{3}{8}$	$\cos \theta < 0$
68. $\tan \theta = \frac{5}{4}$	$\cos \theta < 0$
69. $\cos \theta = -\frac{2}{5}$	$\sin \theta > 0$
70. $\sin \theta = -\frac{2}{4}$	$\cos \theta > 0$

In Exercises 71–74, find the reference angle θ' , and sketch θ and θ' in standard position.

71.	$\theta = 264^{\circ}$	72.	$\theta=635^\circ$
73.	$\theta = -\frac{6\pi}{5}$	74.	$\theta = \frac{17\pi}{3}$

In Exercises 75–82, evaluate the sine, cosine, and tangent of the angle without using a calculator.

75.	$\frac{\pi}{3}$	76.	$\frac{\pi}{4}$
77.	$-\frac{7\pi}{3}$	78.	$-\frac{5\pi}{4}$
79.	495°	80.	-150°
81.	-240°	82.	315°

In Exercises 83–88, use a calculator to evaluate the trigonometric function. Round your answer to four decimal places.

83.	sin 4	84.	tan 3
85.	sin(-3.2)	86.	$\cot(-4.8)$
85.	$\sin\frac{12\pi}{5}$	88.	$\tan\left(-\frac{25\pi}{7}\right)$

4.5 In Exercises 89–96, sketch the graph of the function. Include two full periods.

89. $y = \sin x$	90. $y = \cos x$
91. $f(x) = 5 \sin \frac{2x}{5}$	92. $f(x) = 8 \cos\left(-\frac{x}{4}\right)$
93. $y = 2 + \sin x$	94. $y = -4 - \cos \pi x$
95. $g(t) = \frac{5}{2}\sin(t - \pi)$	96. $g(t) = 3\cos(t + \pi)$

- **97.** Sound Waves Sound waves can be modeled by sine functions of the form $y = a \sin bx$, where x is measured in seconds.
 - (a) Write an equation of a sound wave whose amplitude is 2 and whose period is ¹/₂₆₄ second.
 - (b) What is the frequency of the sound wave described in part (a)?

98. Data Analysis: Meteorology The times S of sunset (Greenwich Mean Time) at 40° north latitude on the 15th of each month are: 1(16:59), 2(17:35), 3(18:06), 4(18:38), 5(19:08), 6(19:30), 7(19:28), 8(18:57),9(18:09), 10(17:21), 11(16:44), 12(16:36). The month is represented by t, with t = 1 corresponding to January. A model (in which minutes have been converted to the $\stackrel{\frown}{\longrightarrow}$ decimal parts of an hour) for the data is

$$S(t) = 18.09 + 1.41 \sin\left(\frac{\pi t}{6} + 4.60\right).$$

- (a) Use a graphing utility to graph the data points and the model in the same viewing window.
 - (b) What is the period of the model? Is it what you expected? Explain.
 - (c) What is the amplitude of the model? What does it represent in the model? Explain.

4.6 In Exercises 99–106, sketch a graph of the function. Include two full periods.

99. $f(x) = \tan x$	100. $f(t) = \tan\left(t - \frac{\pi}{4}\right)$
101. $f(x) = \cot x$	
102. $g(t) = 2 \cot 2t$	
103. $f(x) = \sec x$	
104. $h(t) = \sec\left(t - \frac{\pi}{4}\right)$	
105. $f(x) = \csc x$	
106. $f(t) = 3 \csc\left(2t + \frac{\pi}{4}\right)$	

- 🔁 In Exercises 107 and 108, use a graphing utility to graph the function and the damping factor of the function in the same viewing window. Describe the behavior of the function as x increases without bound.
 - **107.** $f(x) = x \cos x$ **108.** $g(x) = x^4 \cos x$

4.7 In Exercises 109–114, evaluate the expression. If necessary, round your answer to two decimal places.

109. $\arcsin(-\frac{1}{2})$	110. arcsin(-1)
111. arcsin 0.4	112. arcsin 0.213
113. $\sin^{-1}(-0.44)$	114. $\sin^{-1} 0.89$

In Exercises 115–118, evaluate the expression without the aid of a calculator.

116. $\arccos \frac{\sqrt{2}}{2}$ 115. $\arccos \frac{\sqrt{3}}{2}$ **118.** $\cos^{-1} \frac{\sqrt{3}}{2}$ 117. $\cos^{-1}(-1)$

Þ In Exercises 119-122, use a calculator to evaluate the expression. Round your answer to two decimal places.

119. arccos 0.324	120. arccos(-0.888)
121. $\tan^{-1}(-1.5)$	122. $\tan^{-1} 8.2$

In Exercises 123–126, use a graphing utility to graph the function.

123.
$$f(x) = 2 \arcsin x$$

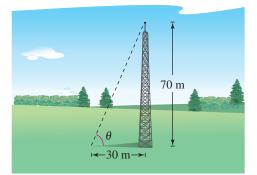
124. $f(x) = 3 \arccos x$
125. $f(x) = \arctan \frac{x}{2}$
126. $f(x) = -\arcsin 2x$

In Exercises 127–130, find the exact value of the expression.

127. $\cos\left(\arctan\frac{3}{4}\right)$ 128. $tan(\arccos \frac{3}{5})$ **129.** sec(arctan $\frac{12}{5}$) **130.** cot $\left[\arcsin\left(-\frac{12}{13}\right) \right]$

1

- 🔰 In Exercises 131 and 132, write an algebraic expression that is equivalent to the expression.
 - **131.** $\tan\left(\arccos\frac{x}{2}\right)$ **132.** sec[arcsin(x - 1)]
- **4.8 133.** *Angle of Elevation* The height of a radio transmission tower is 70 meters, and it casts a shadow of length 30 meters (see figure). Find the angle of elevation of the sun.



- **134.** *Height* Your football has landed at the edge of the roof of your school building. When you are 25 feet from the base of the building, the angle of elevation to your football is 21°. How high off the ground is your football?
- **135.** *Distance* From city A to city B, a plane flies 650 miles at a bearing of 48° . From city *B* to city *C*, the plane flies 810 miles at a bearing of 115°. Find the distance from city A to city C and the bearing from city A to city C.

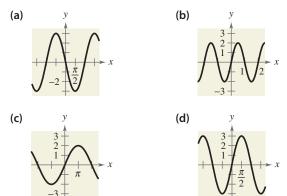
136. *Wave Motion* Your fishing bobber oscillates in simple harmonic motion from the waves in the lake where you fish. Your bobber moves a total of 1.5 inches from its high point to its low point and returns to its high point every 3 seconds. Write an equation modeling the motion of your bobber if it is at its high point at time t = 0.

Synthesis

True or False? In Exercises 137–140, determine whether the statement is true or false. Justify your answer.

- **137.** The tangent function is often useful for modeling simple harmonic motion.
- 138. The inverse sine function $y = \arcsin x$ cannot be defined as a function over any interval that is greater than the interval defined as $-\pi/2 \le y \le \pi/2$.
- **139.** $y = \sin \theta$ is not a function because $\sin 30^\circ = \sin 150^\circ$.
- **140.** Because $\tan 3\pi/4 = -1$, $\arctan(-1) = 3\pi/4$.

In Exercises 141–144, match the function $y = a \sin bx$ with its graph. Base your selection solely on your interpretation of the constants a and b. Explain your reasoning. [The graphs are labeled (a), (b), (c), and (d).]



141. $y = 3 \sin x$ **142.** $y = -3 \sin x$

143. $y = 2 \sin \pi x$ **144.** $y = 2 \sin \frac{x}{2}$

145. *Writing* Describe the behavior of $f(\theta) = \sec \theta$ at the zeros of $g(\theta) = \cos \theta$. Explain your reasoning.

146. Conjecture

(a) Use a graphing utility to complete the table.

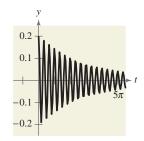
θ	0.1	0.4	0.7	1.0	1.3
$\tan\!\left(\theta-\frac{\pi}{2}\right)$					
$-\cot \theta$					

- (b) Make a conjecture about the relationship between $\tan\left(\theta \frac{\pi}{2}\right)$ and $-\cot \theta$.
- **147.** *Writing* When graphing the sine and cosine functions, determining the amplitude is part of the analysis. Explain why this is not true for the other four trigonometric functions.
- **148.** *Oscillation of a Spring* A weight is suspended from a ceiling by a steel spring. The weight is lifted (positive direction) from the equilibrium position and released. The resulting motion of the weight is modeled by

$$y = Ae^{-kt} \cos bt = \frac{1}{5}e^{-t/10} \cos 6t$$

where y is the distance in feet from equilibrium and t is the time in seconds. The graph of the function is shown in the figure. For each of the following, describe the change in the system without graphing the resulting function.

- (a) A is changed from $\frac{1}{5}$ to $\frac{1}{3}$.
- (b) k is changed from $\frac{1}{10}$ to $\frac{1}{3}$.
- (c) b is changed from 6 to 9.



- **149.** *Graphical Reasoning* The formulas for the area of a circular sector and arc length are $A = \frac{1}{2}r^2\theta$ and $s = r\theta$, respectively. (*r* is the radius and θ is the angle measured in radians.)
 - (a) For $\theta = 0.8$, write the area and arc length as functions of *r*. What is the domain of each function? Use a graphing utility to graph the functions. Use the graphs to determine which function changes more rapidly as *r* increases. Explain.
 - (b) For r = 10 centimeters, write the area and arc length as functions of θ . What is the domain of each function? Use a graphing utility to graph and identify the functions.
 - **150.** *Writing* Describe a real-life application that can be represented by a simple harmonic motion model and is different from any that you've seen in this chapter. Explain which function you would use to model your application and why. Explain how you would determine the amplitude, period, and frequency of the model for your application.

4 Chapter Test

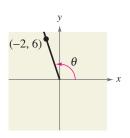


FIGURE FOR 4

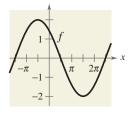


FIGURE FOR 16

Take this test as you would take a test in class. When you are finished, check your work against the answers given in the back of the book.

- 1. Consider an angle that measures $\frac{5\pi}{4}$ radians.
 - (a) Sketch the angle in standard position.
 - (b) Determine two coterminal angles (one positive and one negative).
 - (c) Convert the angle to degree measure.
- **2.** A truck is moving at a rate of 90 kilometers per hour, and the diameter of its wheels is 1 meter. Find the angular speed of the wheels in radians per minute.
- **3.** A water sprinkler sprays water on a lawn over a distance of 25 feet and rotates through an angle of 130° . Find the area of the lawn watered by the sprinkler.
- 4. Find the exact values of the six trigonometric functions of the angle θ shown in the figure.
- 5. Given that $\tan \theta = \frac{3}{2}$, find the other five trigonometric functions of θ .
- 6. Determine the reference angle θ' of the angle $\theta = 290^{\circ}$ and sketch θ and θ' in standard position.
- 7. Determine the quadrant in which θ lies if sec $\theta < 0$ and tan $\theta > 0$.
- 8. Find two exact values of θ in degrees $(0 \le \theta < 360^\circ)$ if $\cos \theta = -\sqrt{3}/2$. (Do not use a calculator.)
- **9.** Use a calculator to approximate two values of θ in radians $(0 \le \theta < 2\pi)$ if $\csc \theta = 1.030$. Round the results to two decimal places.

In Exercises 10 and 11, find the remaining five trigonometric functions of θ satisfying the conditions.

10.
$$\cos \theta = \frac{3}{5}$$
, $\tan \theta < 0$ **11.** $\sec \theta = -\frac{17}{8}$, $\sin \theta > 0$

In Exercises 12 and 13, sketch the graph of the function. (Include two full periods.)

12.
$$g(x) = -2\sin\left(x - \frac{\pi}{4}\right)$$
 13. $f(\alpha) = \frac{1}{2}\tan 2\alpha$

In Exercises 14 and 15, use a graphing utility to graph the function. If the function is periodic, find its period.

- **14.** $y = \sin 2\pi x + 2\cos \pi x$ **15.** $y = 6e^{-0.12t}\cos(0.25t), \quad 0 \le t \le 32$
- **16.** Find *a*, *b*, and *c* for the function $f(x) = a \sin(bx + c)$ such that the graph of *f* matches the figure.
- 17. Find the exact value of $tan(\arccos \frac{2}{3})$ without the aid of a calculator.
- **18.** Graph the function $f(x) = 2 \arcsin(\frac{1}{2}x)$.
- **19.** A plane is 80 miles south and 95 miles east of Cleveland Hopkins International Airport. What bearing should be taken to fly directly to the airport?
- **20.** Write the equation for the simple harmonic motion of a ball on a spring that starts at its lowest point of 6 inches below equilibrium, bounces to its maximum height of 6 inches above equilibrium, and returns to its lowest point in a total of 2 seconds.

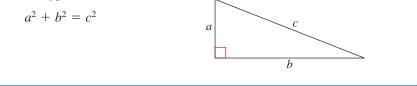
Proofs in Mathematics

The Pythagorean Theorem

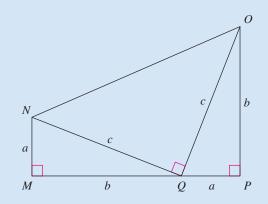
The Pythagorean Theorem is one of the most famous theorems in mathematics. More than 100 different proofs now exist. James A. Garfield, the twentieth president of the United States, developed a proof of the Pythagorean Theorem in 1876. His proof, shown below, involved the fact that a trapezoid can be formed from two congruent right triangles and an isosceles right triangle.

The Pythagorean Theorem

In a right triangle, the sum of the squares of the lengths of the legs is equal to the square of the length of the hypotenuse, where a and b are the legs and c is the hypotenuse.



Proof



Area of trapezoid *MNOP* = $\stackrel{\text{Area of}}{\triangle MNQ} + \stackrel{\text{Area of}}{\triangle PQO} + \stackrel{\text{Area of}}{\triangle NOQ}$ $\frac{1}{2}(a + b)(a + b) = \frac{1}{2}ab + \frac{1}{2}ab + \frac{1}{2}c^2$

$$\frac{1}{2}(a + b)(a + b) = ab + \frac{1}{2}c^{2}$$

$$(a + b)(a + b) = 2ab + c^{2}$$

$$a^{2} + 2ab + b^{2} = 2ab + c^{2}$$

$$a^{2} + b^{2} = c^{2}$$

Problem Solving

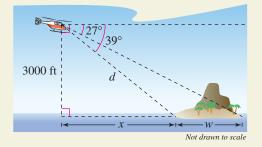
This collection of thought-provoking and challenging exercises further explores and expands upon concepts learned in this chapter.

- 1. The restaurant at the top of the Space Needle in Seattle, Washington is circular and has a radius of 47.25 feet. The dining part of the restaurant revolves, making about one complete revolution every 48 minutes. A dinner party was seated at the edge of the revolving restaurant at 6:45 P.M. and was finished at 8:57 P.M.
 - (a) Find the angle through which the dinner party rotated.
 - (b) Find the distance the party traveled during dinner.
- **2.** A bicycle's gear ratio is the number of times the freewheel turns for every one turn of the chainwheel (see figure). The table shows the numbers of teeth in the freewheel and chainwheel for the first five gears of an 18-speed touring bicycle. The chainwheel completes one rotation for each gear. Find the angle through which the freewheel turns for each gear. Give your answers in both degrees and radians.

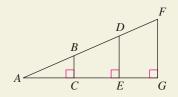
Gear number	Number of teeth in freewheel	Number of teeth in chainwheel	
1	32	24	
2	26	24	
3	22	24	
4	32	40	
5	19	24	



3. A surveyor in a helicopter is trying to determine the width of an island, as shown in the figure.



- (a) What is the shortest distance *d* the helicopter would have to travel to land on the island?
- (b) What is the horizontal distance *x* that the helicopter would have to travel before it would be directly over the nearer end of the island?
- (c) Find the width *w* of the island. Explain how you obtained your answer.
- 4. Use the figure below.



- (a) Explain why $\triangle ABC$, $\triangle ADE$, and $\triangle AFG$ are similar triangles.
- (b) What does similarity imply about the ratios

$$\frac{BC}{AB}, \frac{DE}{AD}, \text{ and } \frac{FG}{AF}?$$

- (c) Does the value of sin A depend on which triangle from part (a) is used to calculate it? Would the value of sin A change if it were found using a different right triangle that was similar to the three given triangles?
- (d) Do your conclusions from part (c) apply to the other five trigonometric functions? Explain.
- **5.** Use a graphing utility to graph *h*, and use the graph to decide whether *h* is even, odd, or neither.
 - (a) $h(x) = \cos^2 x$
 - (b) $h(x) = \sin^2 x$
 - **6.** If *f* is an even function and *g* is an odd function, use the results of Exercise 5 to make a conjecture about *h*, where
 - (a) $h(x) = [f(x)]^2$
 - (b) $h(x) = [g(x)]^2$.
 - 7. The model for the height h (in feet) of a Ferris wheel car is

$$h = 50 + 50 \sin 8\pi t$$

where t is the time (in minutes). (The Ferris wheel has a radius of 50 feet.) This model yields a height of 50 feet when t = 0. Alter the model so that the height of the car is 1 foot when t = 0.

8. The pressure *P* (in millimeters of mercury) against the walls of the blood vessels of a patient is modeled by

$$P = 100 - 20\cos\left(\frac{8\pi}{3}t\right)$$

where *t* is time (in seconds).

- (a) Use a graphing utility to graph the model.
 - (b) What is the period of the model? What does the period tell you about this situation?
 - (c) What is the amplitude of the model? What does it tell you about this situation?
 - (d) If one cycle of this model is equivalent to one heartbeat, what is the pulse of this patient?
 - (e) If a physician wants this patient's pulse rate to be 64 beats per minute or less, what should the period be? What should the coefficient of *t* be?
 - **9.** A popular theory that attempts to explain the ups and downs of everyday life states that each of us has three cycles, called biorhythms, which begin at birth. These three cycles can be modeled by sine waves.

 ≥ 0

Physical (23 days):
$$P = \sin \frac{2\pi t}{23}, t$$

Emotional (28 days):
$$E = \sin \frac{2\pi t}{28}, \quad t \ge 0$$

Intellectual (33 days): $I = \sin \frac{2\pi t}{33}, \quad t \ge 0$

where t is the number of days since birth. Consider a person who was born on July 20, 1986.

- (a) Use a graphing utility to graph the three models in the same viewing window for $7300 \le t \le 7380$.
 - (b) Describe the person's biorhythms during the month of September 2006.
 - (c) Calculate the person's three energy levels on September 22, 2006.
- **10.** (a) Use a graphing utility to graph the functions given by

 $f(x) = 2\cos 2x + 3\sin 3x$

and

 $g(x) = 2\cos 2x + 3\sin 4x.$

- (b) Use the graphs from part (a) to find the period of each function.
- (c) If α and β are positive integers, is the function given by

 $h(x) = A \cos \alpha x + B \sin \beta x$

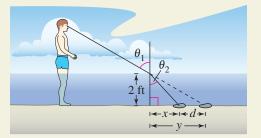
periodic? Explain your reasoning.

- 11. Two trigonometric functions f and g have periods of 2, and their graphs intersect at x = 5.35.
 - (a) Give one smaller and one larger positive value of *x* at which the functions have the same value.
 - (b) Determine one negative value of *x* at which the graphs intersect.
 - (c) Is it true that f(13.35) = g(-4.65)? Explain your reasoning.
- 12. The function f is periodic, with period c. So, f(t + c) = f(t). Are the following equal? Explain.

(a)
$$f(t - 2c) = f(t)$$
 (b) $f(t + \frac{1}{2}c) = f(\frac{1}{2}t)$

(c)
$$f(\frac{1}{2}(t+c)) = f(\frac{1}{2}t)$$

13. If you stand in shallow water and look at an object below the surface of the water, the object will look farther away from you than it really is. This is because when light rays pass between air and water, the water refracts, or bends, the light rays. The index of refraction for water is 1.333. This is the ratio of the sine of θ_1 and the sine of θ_2 (see figure).



- (a) You are standing in water that is 2 feet deep and are looking at a rock at angle $\theta_1 = 60^\circ$ (measured from a line perpendicular to the surface of the water). Find θ_2 .
- (b) Find the distances *x* and *y*.
- (c) Find the distance *d* between where the rock is and where it appears to be.
- (d) What happens to *d* as you move closer to the rock? Explain your reasoning.

14. In calculus, it can be shown that the arctangent function can be approximated by the polynomial

$$\arctan x \approx x - \frac{x^3}{3} + \frac{x^5}{5} - \frac{x^7}{7}$$

where x is in radians.

- (a) Use a graphing utility to graph the arctangent function and its polynomial approximation in the same viewing window. How do the graphs compare?
- (b) Study the pattern in the polynomial approximation of the arctangent function and guess the next term. Then repeat part (a). How does the accuracy of the approximation change when additional terms are added?

Analytic Trigonometry

- 5.1 Using Fundamental Identities
- 5.2 Verifying Trigonometric Identities
- 5.3 Solving Trigonometric Equations
- 5.4 Sum and Difference Formulas
- 5.5 Multiple-Angle and Product-to-Sum Formula

Concepts of trigonometry can be used to model the height above ground of a seat on a Ferris wheel.



SELECTED APPLICATIONS

Trigonometric equations and identities have many real-life applications. The applications listed below represent a small sample of the applications in this chapter.

- Friction, Exercise 99, page 381
- Shadow Length, Exercise 56, page 388
- Ferris Wheel, Exercise 75, page 398

- Data Analysis: Unemployment Rate, Exercise 76, page 398
- Harmonic Motion, Exercise 75, page 405
- Mach Number, Exercise 121, page 417
- Projectile Motion, Exercise 101, page 421

5

• Ocean Depth, Exercise 10, page 428

5.1 Using Fundamental Identities

What you should learn

- Recognize and write the fundamental trigonometric identities.
- Use the fundamental trigonometric identities to evaluate trigonometric functions, simplify trigonometric expressions, and rewrite trigonometric expressions.

Why you should learn it

Fundamental trigonometric identities can be used to simplify trigonometric expressions. For instance, in Exercise 99 on page 381, you can use trigonometric identities to simplify an expression for the coefficient of friction.

Introduction

In Chapter 4, you studied the basic definitions, properties, graphs, and applications of the individual trigonometric functions. In this chapter, you will learn how to use the fundamental identities to do the following.

- 1. Evaluate trigonometric functions.
- 2. Simplify trigonometric expressions.
- 3. Develop additional trigonometric identities.
- 4. Solve trigonometric equations.

Fundamental Trigonometric Identities

Reciprocal Identities

$$\sin u = \frac{1}{\csc u} \qquad \cos u = \frac{1}{\sec u} \qquad \tan u = \frac{1}{\cot u}$$
$$\csc u = \frac{1}{\sin u} \qquad \sec u = \frac{1}{\cos u} \qquad \cot u = \frac{1}{\tan u}$$

Quotient Identities

$$\tan u = \frac{\sin u}{\cos u} \qquad \cot u = \frac{\cos u}{\sin u}$$

Pythagorean Identities

$$\sin^2 u + \cos^2 u = 1$$
 $1 + \tan^2 u = \sec^2 u$ $1 + \cot^2 u = \csc^2 u$

Cofunction Identities

$$\sin\left(\frac{\pi}{2} - u\right) = \cos u \qquad \cos\left(\frac{\pi}{2} - u\right) = \sin u$$
$$\tan\left(\frac{\pi}{2} - u\right) = \cot u \qquad \cot\left(\frac{\pi}{2} - u\right) = \tan u$$
$$\sec\left(\frac{\pi}{2} - u\right) = \csc u \qquad \csc\left(\frac{\pi}{2} - u\right) = \sec u$$

Even/Odd Identities

$\sin(-u) = -\sin u$	$\cos(-u)=\cos u$	$\tan(-u) = -\tan u$
$\csc(-u) = -\csc u$	$\sec(-u) = \sec u$	$\cot(-u) = -\cot u$

Pythagorean identities are sometimes used in radical form such as

$$\sin u = \pm \sqrt{1 - \cos^2 u}$$

The HM mathSpace[®] CD-ROM and Eduspace[®] for this text contain additional resources related to the concepts discussed in this chapter.

$$\tan u = \pm \sqrt{\sec^2 u - 1}$$

or

where the sign depends on the choice of u.

STUDY TIP

You should learn the fundamental trigonometric identities well, because they are used frequently in trigonometry and they will also appear later in calculus. Note that *u* can be an angle, a real number, or a variable.

Technology

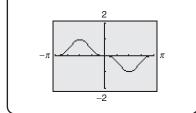
You can use a graphing utility to check the result of Example 2. To do this, graph

 $y_1 = \sin x \cos^2 x - \sin x$

and

$$y_2 = -\sin^3 x$$

in the same viewing window, as shown below. Because Example 2 shows the equivalence algebraically and the two graphs appear to coincide, you can conclude that the expressions are equivalent.



Using the Fundamental Identities

One common use of trigonometric identities is to use given values of trigonometric functions to evaluate other trigonometric functions.

Example 1 Using Identities to Evaluate a Function

Use the values sec $u = -\frac{3}{2}$ and $\tan u > 0$ to find the values of all six trigonometric functions.

Solution

Using a reciprocal identity, you have

$$\cos u = \frac{1}{\sec u} = \frac{1}{-3/2} = -\frac{2}{3}.$$

Using a Pythagorean identity, you have

$$\sin^2 u = 1 - \cos^2 u$$

$$= 1 - \left(-\frac{2}{3}\right)^2$$

$$= 1 - \frac{4}{9} = \frac{5}{9}.$$
Pythagorean identity
Substitute $-\frac{2}{3}$ for $\cos u$.
Simplify.

Because sec u < 0 and $\tan u > 0$, it follows that u lies in Quadrant III. Moreover, because sin u is negative when u is in Quadrant III, you can choose the negative root and obtain sin $u = -\sqrt{5}/3$. Now, knowing the values of the sine and cosine, you can find the values of all six trigonometric functions.

$$\sin u = -\frac{\sqrt{5}}{3} \qquad \qquad \csc u = \frac{1}{\sin u} = -\frac{3}{\sqrt{5}} = -\frac{3\sqrt{5}}{5}$$
$$\cos u = -\frac{2}{3} \qquad \qquad \sec u = \frac{1}{\cos u} = -\frac{3}{2}$$
$$\tan u = \frac{\sin u}{\cos u} = \frac{-\sqrt{5}/3}{-2/3} = \frac{\sqrt{5}}{2} \qquad \qquad \cot u = \frac{1}{\tan u} = \frac{2}{\sqrt{5}} = \frac{2\sqrt{5}}{5}$$

CHECKPOINT Now try Exercise 11.

Example 2

Simplifying a Trigonometric Expression

Simplify $\sin x \cos^2 x - \sin x$.

Solution

First factor out a common monomial factor and then use a fundamental identity.

$$\sin x \cos^2 x - \sin x = \sin x (\cos^2 x - 1)$$
Factor out common monomial factor.
$$= -\sin x (1 - \cos^2 x)$$
Factor out -1.
$$= -\sin x (\sin^2 x)$$
Pythagorean identity
$$= -\sin^3 x$$
Multiply.



CHECKPOINT Now try Exercise 45.

When factoring trigonometric expressions, it is helpful to find a special polynomial factoring form that fits the expression, as shown in Example 3.

Factoring Trigonometric Expressions Example 3

Factor each expression.

a. $\sec^2 \theta - 1$ **b.** $4 \tan^2 \theta + \tan \theta - 3$

Solution

a. Here you have the difference of two squares, which factors as

 $\sec^2 \theta - 1 = (\sec \theta - 1)(\sec \theta + 1).$

b. This expression has the polynomial form $ax^2 + bx + c$, and it factors as

 $4 \tan^2 \theta + \tan \theta - 3 = (4 \tan \theta - 3)(\tan \theta + 1).$

CHECKPOINT Now try Exercise 47.

On occasion, factoring or simplifying can best be done by first rewriting the expression in terms of just *one* trigonometric function or in terms of *sine and* cosine only. These strategies are illustrated in Examples 4 and 5, respectively.

Factoring a Trigonometric Expression Example 4

Factor $\csc^2 x - \cot x - 3$.

Solution

Use the identity $\csc^2 x = 1 + \cot^2 x$ to rewrite the expression in terms of the cotangent.

$$\csc^{2} x - \cot x - 3 = (1 + \cot^{2} x) - \cot x - 3$$

$$= \cot^{2} x - \cot x - 2$$

$$= (\cot x - 2)(\cot x + 1)$$
Pythagorean identity
Combine like terms.
Factor.



VERICE POINT Now try Exercise 51.

Example 5 Simplifying a Trigonometric Expression

Simplify $\sin t + \cot t \cos t$.

Solution

Begin by rewriting cot *t* in terms of sine and cosine.

$$\sin t + \cot t \cos t = \sin t + \left(\frac{\cos t}{\sin t}\right) \cos t$$
Quotient identity
$$= \frac{\sin^2 t + \cos^2 t}{\sin t}$$
Add fractions.
$$= \frac{1}{\sin t}$$
Pythagorean identity
$$= \csc t$$
Reciprocal identity

STUDY TIP

Remember that when adding rational expressions, you must first find the least common denominator (LCD). In Example 5, the LCD is $\sin t$.

CHECKPOINT Now try Exercise 57.

Example 6

Adding Trigonometric Expressions

Perform the addition and simplify.

$$\frac{\sin\theta}{1+\cos\theta} + \frac{\cos\theta}{\sin\theta}$$

Solution

$$\frac{\sin \theta}{1 + \cos \theta} + \frac{\cos \theta}{\sin \theta} = \frac{(\sin \theta)(\sin \theta) + (\cos \theta)(1 + \cos \theta)}{(1 + \cos \theta)(\sin \theta)}$$
$$= \frac{\sin^2 \theta + \cos^2 \theta + \cos \theta}{(1 + \cos \theta)(\sin \theta)} \qquad \text{Multiply.}$$
$$= \frac{1 \pm \cos \theta}{(1 + \cos \theta)(\sin \theta)} \qquad \text{Pythagorean identity:}$$
$$\sin^2 \theta + \cos^2 \theta = 1$$
$$= \frac{1}{\sin \theta} \qquad \text{Divide out common factor.}$$
$$= \csc \theta \qquad \text{Reciprocal identity}$$



The last two examples in this section involve techniques for rewriting expressions in forms that are used in calculus.

Example 7 Rewriting a Trigonometric Expression



Rewrite $\frac{1}{1 + \sin x}$ so that it is *not* in fractional form.

Solution

From the Pythagorean identity $\cos^2 x = 1 - \sin^2 x = (1 - \sin x)(1 + \sin x)$, you can see that multiplying both the numerator and the denominator by $(1 - \sin x)$ will produce a monomial denominator.

$\frac{1}{1 + \sin x} = \frac{1}{1 + \sin x} \cdot \frac{1 - \sin x}{1 - \sin x}$	Multiply numerator and denominator by $(1 - \sin x)$.
$=\frac{1-\sin x}{1-\sin^2 x}$	Multiply.
$=\frac{1-\sin x}{\cos^2 x}$	Pythagorean identity
$=\frac{1}{\cos^2 x}-\frac{\sin x}{\cos^2 x}$	Write as separate fractions.
$=\frac{1}{\cos^2 x}-\frac{\sin x}{\cos x}\cdot\frac{1}{\cos x}$	Product of fractions
$= \sec^2 x - \tan x \sec x$	Reciprocal and quotient identities
CHECKPOINT Now try Exercise 65.	

Example 8 Trigonometric Substitution



Use the substitution $x = 2 \tan \theta$, $0 < \theta < \pi/2$, to write

 $\sqrt{4+x^2}$

as a trigonometric function of θ .

Solution

Begin by letting $x = 2 \tan \theta$. Then, you can obtain

$\sqrt{4 + x^2} = \sqrt{4 + (2 \tan \theta)^2}$	Substitute 2 tan θ for <i>x</i> .
$=\sqrt{4+4\tan^2\theta}$	Rule of exponents
$=\sqrt{4(1+\tan^2\theta)}$	Factor.
$=\sqrt{4 \sec^2 \theta}$	Pythagorean identity
$= 2 \sec \theta.$	$\sec \theta > 0 \text{ for } 0 < \theta < \pi/2$

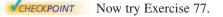


Figure 5.1 shows the right triangle illustration of the trigonometric substitution $x = 2 \tan \theta$ in Example 8. You can use this triangle to check the solution of Example 8. For $0 < \theta < \pi/2$, you have

opp = x, adj = 2, and hyp = $\sqrt{4 + x^2}$.

With these expressions, you can write the following.

$$\sec \theta = \frac{\text{hyp}}{\text{adj}}$$
$$\sec \theta = \frac{\sqrt{4 + x^2}}{2}$$
$$2 \sec \theta = \sqrt{4 + x^2}$$

So, the solution checks.

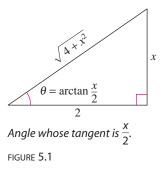
Example 9

Rewriting a Logarithmic Expression

Rewrite $\ln|\csc \theta| + \ln|\tan \theta|$ as a single logarithm and simplify the result.

Solution

$$\ln|\csc \theta| + \ln|\tan \theta| = \ln|\csc \theta \tan \theta| \qquad \text{Product Property of Logarithms}$$
$$= \ln \left| \frac{1}{\sin \theta} \cdot \frac{\sin \theta}{\cos \theta} \right| \qquad \text{Reciprocal and quotient identities}$$
$$= \ln \left| \frac{1}{\cos \theta} \right| \qquad \text{Simplify.}$$
$$= \ln|\sec \theta| \qquad \text{Reciprocal identity}$$

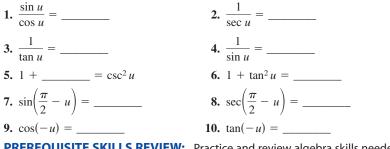




5.1 Exercises

The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain step-by-step solutions to all odd-numbered exercises. They also provide Tutorial Exercises for additional help.

VOCABULARY CHECK: Fill in the blank to complete the trigonometric identity.



PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–14, use the given values to evaluate (if possible) all six trigonometric functions.

	-
1.	$\sin x = \frac{\sqrt{3}}{2}, \cos x = -\frac{1}{2}$
2.	$\tan x = \frac{\sqrt{3}}{3}, \cos x = -\frac{\sqrt{3}}{2}$
3.	$\sec \theta = \sqrt{2}, \sin \theta = -\frac{\sqrt{2}}{2}$
4.	$\csc \theta = \frac{5}{3}, \tan \theta = \frac{3}{4}$
5.	$\tan x = \frac{5}{12}, \sec x = -\frac{13}{12}$
6.	$\cot \phi = -3, \sin \phi = \frac{\sqrt{10}}{10}$
7.	$\sec \phi = \frac{3}{2}, \csc \phi = -\frac{3\sqrt{5}}{5}$
8.	$\cos\left(\frac{\pi}{2} - x\right) = \frac{3}{5}, \cos x = \frac{4}{5}$
9.	$\sin(-x) = -\frac{1}{3}, \tan x = -\frac{\sqrt{2}}{4}$
10.	$\sec x = 4$, $\sin x > 0$
11.	$\tan \theta = 2, \sin \theta < 0$
12.	$\csc \theta = -5, \cos \theta < 0$
13.	$\sin \theta = -1, \cot \theta = 0$
14.	$\tan \theta$ is undefined, $\sin \theta > 0$

In Exercises 15–20, match the trigonometric expression with one of the following.

(a) sec <i>x</i>	(b) — 1	(c) cot <i>x</i>
(d) 1	(e) — tan <i>x</i>	(f) sin <i>x</i>
15. sec $x \cos x$	16.	$\tan x \csc x$
17. $\cot^2 x - \csc^2 x$	18.	$(1 - \cos^2 x)(\csc x)$

19. $\frac{\sin(-x)}{(-x)}$	$\sin[(\pi/2) - x]$
19. $\frac{1}{\cos(-x)}$	20. $\frac{1}{\cos[(\pi/2) - x]}$

In Exercises 21–26, match the trigonometric expression with one of the following.

(a) csc <i>x</i>	(b) tan <i>x</i>	(c) sin ² x
(d) sin <i>x</i> tan <i>x</i>	(e) sec ² x	(f) $\sec^2 x + \tan^2 x$
21. $\sin x \sec x$	22.	$\cos^2 x (\sec^2 x - 1)$
23. $\sec^4 x - \tan^4 x$	24.	$\cot x \sec x$
25. $\frac{\sec^2 x - 1}{\sin^2 x}$	26.	$\frac{\cos^2[(\pi/2) - x]}{\cos x}$

In Exercises 27–44, use the fundamental identities to simplify the expression. There is more than one correct form of each answer.

27. $\cot \theta \sec \theta$	28. $\cos \beta \tan \beta$
29. $\sin \phi(\csc \phi - \sin \phi)$	30. $\sec^2 x(1 - \sin^2 x)$
31. $\frac{\cot x}{\csc x}$	32. $\frac{\csc \theta}{\sec \theta}$
$33. \ \frac{1-\sin^2 x}{\csc^2 x-1}$	34. $\frac{1}{\tan^2 x + 1}$
35. sec $\alpha \cdot \frac{\sin \alpha}{\tan \alpha}$	36. $\frac{\tan^2 \theta}{\sec^2 \theta}$
37. $\cos\left(\frac{\pi}{2} - x\right) \sec x$	38. $\cot\left(\frac{\pi}{2} - x\right)\cos x$
$39. \ \frac{\cos^2 y}{1-\sin y}$	40. $\cos t(1 + \tan^2 t)$
41. $\sin\beta\tan\beta + \cos\beta$	42. $\csc \phi \tan \phi + \sec \phi$
43. $\cot u \sin u + \tan u \cos u$	

44. $\sin \theta \sec \theta + \cos \theta \csc \theta$

In Exercises 45–56, factor the expression and use the fundamental identities to simplify. There is more than one correct form of each answer.

45. $\tan^2 x - \tan^2 x \sin^2 x$ 46. $\sin^2 x \csc^2 x - \sin^2 x$ 47. $\sin^2 x \sec^2 x - \sin^2 x$ 48. $\cos^2 x + \cos^2 x \tan^2 x$ 49. $\frac{\sec^2 x - 1}{\sec x - 1}$ 50. $\frac{\cos^2 x - 4}{\cos x - 2}$ 51. $\tan^4 x + 2 \tan^2 x + 1$ 52. $1 - 2\cos^2 x + \cos^4 x$ 53. $\sin^4 x - \cos^4 x$ 54. $\sec^4 x - \tan^4 x$ 55. $\csc^3 x - \csc^2 x - \csc x + 1$ 56. $\sec^3 x - \sec^2 x - \sec x + 1$

In Exercises 57–60, perform the multiplication and use the fundamental identities to simplify. There is more than one correct form of each answer.

57. $(\sin x + \cos x)^2$ **58.** $(\cot x + \csc x)(\cot x - \csc x)$ **59.** $(2 \csc x + 2)(2 \csc x - 2)$ **60.** $(3 - 3 \sin x)(3 + 3 \sin x)$

In Exercises 61–64, perform the addition or subtraction and use the fundamental identities to simplify. There is more than one correct form of each answer.

61.
$$\frac{1}{1 + \cos x} + \frac{1}{1 - \cos x}$$

62. $\frac{1}{\sec x + 1} - \frac{1}{\sec x - 1}$
63. $\frac{\cos x}{1 + \sin x} + \frac{1 + \sin x}{\cos x}$
64. $\tan x - \frac{\sec^2 x}{\tan x}$

In Exercises 65–68, rewrite the expression so that it is not in fractional form. There is more than one correct form of each answer.

65.
$$\frac{\sin^2 y}{1 - \cos y}$$

66. $\frac{5}{\tan x + \sec x}$
67. $\frac{3}{\sec x - \tan x}$
68. $\frac{\tan^2 x}{\csc x + 1}$

Numerical and Graphical Analysis In Exercises 69–72, use a graphing utility to complete the table and graph the functions. Make a conjecture about y_1 and y_2 .

x	0.2	0.4	0.6	0.8	1.0	1.2	1.4
y_1							
<i>y</i> ₂							

69.
$$y_1 = \cos\left(\frac{\pi}{2} - x\right), \quad y_2 = \sin x$$

70. $y_1 = \sec x - \cos x, \quad y_2 = \sin x \tan x$

71.
$$y_1 = \frac{\cos x}{1 - \sin x}, \quad y_2 = \frac{1 + \sin x}{\cos x}$$

72. $y_1 = \sec^4 x - \sec^2 x, \quad y_2 = \tan^2 x + \tan^4 x$

In Exercises 73–76, use a graphing utility to determine which of the six trigonometric functions is equal to the expression. Verify your answer algebraically.

73.
$$\cos x \cot x + \sin x$$

74. $\sec x \csc x - \tan x$
75. $\frac{1}{\sin x} \left(\frac{1}{\cos x} - \cos x \right)$
76. $\frac{1}{2} \left(\frac{1 + \sin \theta}{\cos \theta} + \frac{\cos \theta}{1 + \sin \theta} \right)$

In Exercises 77–82, use the trigonometric substitution to write the algebraic expression as a trigonometric function of θ , where $0 < \theta < \pi/2$.

77.
$$\sqrt{9 - x^2}$$
, $x = 3 \cos \theta$
78. $\sqrt{64 - 16x^2}$, $x = 2 \cos \theta$
79. $\sqrt{x^2 - 9}$, $x = 3 \sec \theta$
80. $\sqrt{x^2 - 4}$, $x = 2 \sec \theta$
81. $\sqrt{x^2 + 25}$, $x = 5 \tan \theta$
82. $\sqrt{x^2 + 100}$, $x = 10 \tan \theta$

In Exercises 83–86, use the trigonometric substitution to write the algebraic equation as a trigonometric function of θ , where $-\pi/2 < \theta < \pi/2$. Then find sin θ and cos θ .

83.
$$3 = \sqrt{9 - x^2}$$
, $x = 3 \sin \theta$
84. $3 = \sqrt{36 - x^2}$, $x = 6 \sin \theta$
85. $2\sqrt{2} = \sqrt{16 - 4x^2}$, $x = 2 \cos \theta$
86. $-5\sqrt{3} = \sqrt{100 - x^2}$, $x = 10 \cos \theta$

In Exercises 87–90, use a graphing utility to solve the equation for θ , where $0 \le \theta < 2\pi$.

θ

87.
$$\sin \theta = \sqrt{1 - \cos^2 \theta}$$

88. $\cos \theta = -\sqrt{1 - \sin^2 \theta}$
89. $\sec \theta = \sqrt{1 + \tan^2 \theta}$
90. $\csc \theta = \sqrt{1 + \cot^2 \theta}$

In Exercises 91–94, rewrite the expression as a single logarithm and simplify the result.

91. $\ln|\cos x| - \ln|\sin x|$ **92.** $\ln|\sec x| + \ln|\sin x|$ **93.** $\ln|\cot t| + \ln(1 + \tan^2 t)$ **94.** $\ln(\cos^2 t) + \ln(1 + \tan^2 t)$ In Exercises 95–98, use a calculator to demonstrate the identity for each value of θ .

95. $\csc^2 \theta - \cot^2 \theta = 1$

(a)
$$\theta = 132^{\circ}$$
, (b) $\theta = \frac{2\pi}{7}$

96. $\tan^2 \theta + 1 = \sec^2 \theta$ (a) $\theta = 346^\circ$ (b) $\theta =$

(a)
$$\theta = 346^{\circ}$$
, (b) $\theta = 3.1$

97.
$$\cos\left(\frac{\pi}{2} - \theta\right) = \sin \theta$$

(a)
$$\theta = 80^{\circ}$$
, (b) $\theta = 0.8$

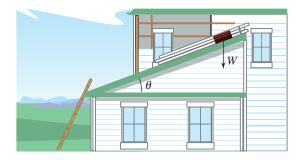
98.
$$\sin(-\theta) = -\sin \theta$$

(a)
$$\theta = 250^{\circ}$$
, (b) $\theta = \frac{1}{2}$

99. *Friction* The forces acting on an object weighing W units on an inclined plane positioned at an angle of θ with the horizontal (see figure) are modeled by

 $\mu W \cos \theta = W \sin \theta$

where μ is the coefficient of friction. Solve the equation for μ and simplify the result.



100. *Rate of Change* The rate of change of the function

 $f(x) = -\csc x - \sin x$

is given by the expression

 $\csc x \cot x - \cos x.$

Show that this expression can also be written as $\cos x \cot^2 x$.

Synthesis

True or False? In Exercises 101 and 102, determine whether the statement is true or false. Justify your answer.

- **101.** The even and odd trigonometric identities are helpful for determining whether the value of a trigonometric function is positive or negative.
- **102.** A cofunction identity can be used to transform a tangent function so that it can be represented by a cosecant function.

In Exercises 103–106, fill in the blanks. (*Note:* The notation $x \rightarrow c^+$ indicates that x approaches c from the right and $x \rightarrow c$ indicates that x approaches c from the left.)

103. As
$$x \to \frac{\pi}{2}^{-}$$
, sin $x \to 1$ and csc $x \to 1$.
104. As $x \to 0^{+}$, cos $x \to 1$ and sec $x \to 1$.
105. As $x \to \frac{\pi}{2}^{-}$, tan $x \to 1$ and cot $x \to 1$.
106. As $x \to \pi^{+}$, sin $x \to 1$ and csc $x \to 1$.

In Exercises 107–112, determine whether or not the equation is an identity, and give a reason for your answer.

107. $\cos \theta = \sqrt{1 - \sin^2 \theta}$ **108.** $\cot \theta = \sqrt{\csc^2 \theta + 1}$ **109.** $\frac{(\sin k\theta)}{(\cos k\theta)} = \tan \theta$, k is a constant.

110.
$$\frac{1}{(5\cos\theta)} = 5 \sec^2\theta$$

111. $\sin \theta \csc \theta = 1$ **112.** $\csc^2 \theta = 1$

θ

- **113.** Use the definitions of sine and cosine to derive the Pythagorean identity $\sin^2 \theta + \cos^2 \theta = 1$.
- 114. Writing Use the Pythagorean identity

 $\sin^2\theta + \cos^2\theta = 1$

to derive the other Pythagorean identities, $1 + \tan^2 \theta = \sec^2 \theta$ and $1 + \cot^2 \theta = \csc^2 \theta$. Discuss how to remember these identities and other fundamental identities.

Skills Review

In Exercises 115 and 116, perform the operation and simplify.

115.
$$(\sqrt{x}+5)(\sqrt{x}-5)$$
 116. $(2\sqrt{z}+3)^2$

In Exercises 117–120, perform the addition or subtraction and simplify.

117.
$$\frac{1}{x+5} + \frac{x}{x-8}$$

118. $\frac{6x}{x-4} - \frac{3}{4-x}$
119. $\frac{2x}{x^2-4} - \frac{7}{x+4}$
120. $\frac{x}{x^2-25} + \frac{x^2}{x-5}$

In Exercises 121–124, sketch the graph of the function. (Include two full periods.)

121.
$$f(x) = \frac{1}{2} \sin \pi x$$

122. $f(x) = -2 \tan \frac{\pi x}{2}$
123. $f(x) = \frac{1}{2} \sec\left(x + \frac{\pi}{4}\right)$
124. $f(x) = \frac{3}{2} \cos(x - \pi) + 3$

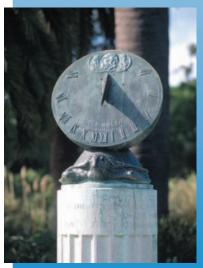
5.2 Verifying Trigonometric Identities

What you should learn

• Verify trigonometric identities.

Why you should learn it

You can use trigonometric identities to rewrite trigonometric equations that model real-life situations. For instance, in Exercise 56 on page 388, you can use trigonometric identities to simplify the equation that models the length of a shadow cast by a gnomon (a device used to tell time).



Robert Ginn/PhotoEdit

Introduction

In this section, you will study techniques for verifying trigonometric identities. In the next section, you will study techniques for solving trigonometric equations. The key to verifying identities *and* solving equations is the ability to use the fundamental identities and the rules of algebra to rewrite trigonometric expressions.

Remember that a *conditional equation* is an equation that is true for only some of the values in its domain. For example, the conditional equation

$\sin x = 0$ Conditional equation

is true only for $x = n\pi$, where *n* is an integer. When you find these values, you are *solving* the equation.

On the other hand, an equation that is true for all real values in the domain of the variable is an *identity*. For example, the familiar equation

 $\sin^2 x = 1 - \cos^2 x \qquad \text{Identity}$

is true for all real numbers x. So, it is an identity.

Verifying Trigonometric Identities

Although there are similarities, verifying that a trigonometric equation is an identity is quite different from solving an equation. There is no well-defined set of rules to follow in verifying trigonometric identities, and the process is best learned by practice.

Guidelines for Verifying Trigonometric Identities

- **1.** Work with one side of the equation at a time. It is often better to work with the more complicated side first.
- **2.** Look for opportunities to factor an expression, add fractions, square a binomial, or create a monomial denominator.
- **3.** Look for opportunities to use the fundamental identities. Note which functions are in the final expression you want. Sines and cosines pair up well, as do secants and tangents, and cosecants and cotangents.
- **4.** If the preceding guidelines do not help, try converting all terms to sines and cosines.
- 5. Always try *something*. Even paths that lead to dead ends provide insights.

Verifying trigonometric identities is a useful process if you need to convert a trigonometric expression into a form that is more useful algebraically. When you verify an identity, you cannot *assume* that the two sides of the equation are equal because you are trying to verify that they *are* equal. As a result, when verifying identities, you cannot use operations such as adding the same quantity to each side of the equation or cross multiplication. Example 1

Verifying a Trigonometric Identity

Verify the identity $\frac{\sec^2 \theta - 1}{\sec^2 \theta} = \sin^2 \theta$.

Solution

STUDY TIP

Remember that an identity is only true for all real values in the domain of the variable. For instance, in Example 1 the identity is not true when $\theta = \pi/2$ because sec² θ is not defined when $\theta = \pi/2$. Because the left side is more complicated, start with it. $\frac{\sec^2 \theta - 1}{\sec^2 \theta} = \frac{(\tan^2 \theta + 1) - 1}{\sec^2 \theta}$ Pythagorean identity

$ec^2 \theta$	$- \sec^2 \theta$	Fyinagorean identity
	$=\frac{\tan^2\theta}{\sec^2\theta}$	Simplify.
	$= \tan^2 \theta(\cos^2 \theta)$	Reciprocal identity
	$=\frac{\sin^2\theta}{(\cos^2\theta)}(\cos^2\theta)$	Quotient identity
	$=\sin^2\theta$	Simplify.

Notice how the identity is verified. You start with the left side of the equation (the more complicated side) and use the fundamental trigonometric identities to simplify it until you obtain the right side.

CHECKPOINT Now try Exercise 5.

There is more than one way to verify an identity. Here is another way to verify the identity in Example 1.

$$\frac{\sec^2 \theta - 1}{\sec^2 \theta} = \frac{\sec^2 \theta}{\sec^2 \theta} - \frac{1}{\sec^2 \theta}$$
Rewrite as the difference of fractions.

$$= 1 - \cos^2 \theta$$
Reciprocal identity

$$= \sin^2 \theta$$
Pythagorean identity

Example 2

Combining Fractions Before Using Identities

Verify the identity
$$\frac{1}{1 - \sin \alpha} + \frac{1}{1 + \sin \alpha} = 2 \sec^2 \alpha$$

Solution

 $\frac{1}{1-\sin\alpha} + \frac{1}{1+\sin\alpha} = \frac{1+\sin\alpha+1-\sin\alpha}{(1-\sin\alpha)(1+\sin\alpha)}$ Add fractions. $= \frac{2}{1-\sin^2\alpha}$ Simplify. $= \frac{2}{\cos^2\alpha}$ Pythagorean identity

 $= 2 \sec^2 \alpha$ Reciprocal identity

CHECKPOINT Now try Exercise 19.

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Example 3 Verifying Trigonometric Identity

Verify the identity $(\tan^2 x + 1)(\cos^2 x - 1) = -\tan^2 x$.

Algebraic Solution

By applying identities before multiplying, you obtain the following.

 $= -\left(\frac{\sin x}{\cos x}\right)^2$

 $= -\tan^2 x$

$$(\tan^2 x + 1)(\cos^2 x - 1) = (\sec^2 x)(-\sin^2 x)$$

$$= -\frac{\sin^2 x}{\cos^2 x}$$
 Reciprocal identity

Quotient identity

Pythagorean identities

Numerical Solution

Use the *table* feature of a graphing utility set in radian mode to create a table that shows the values of $y_1 = (\tan^2 x + 1)(\cos^2 x - 1)$ and $y_2 = -\tan^2 x$ for different values of x, as shown in Figure 5.2. From the table you can see that the values of y_1 and y_2 appear to be identical, so $(\tan^2 x + 1)(\cos^2 x - 1) = -\tan^2 x$ appears to be an identity.

X	Y1	Υ2
25	1.2984 1.0652	1.2984 1.0652
0 .25	0	0 0652
.25 .5 .75	1.2984 1.8679	2984 8679
1	12,426	12.426
X=1.5		

FIGURE 5.2

CHECKPOINT Now try Exercise 39.

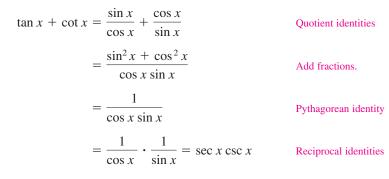


Converting to Sines and Cosines

Verify the identity $\tan x + \cot x = \sec x \csc x$.

Solution

Try converting the left side into sines and cosines.





CHECKPOINT Now try Exercise 29.

Recall from algebra that rationalizing the denominator using conjugates is, on occasion, a powerful simplification technique. A related form of this technique, shown below, works for simplifying trigonometric expressions as well.

$$\frac{1}{1 - \cos x} = \frac{1}{1 - \cos x} \left(\frac{1 + \cos x}{1 + \cos x} \right) = \frac{1 + \cos x}{1 - \cos^2 x} = \frac{1 + \cos x}{\sin^2 x}$$
$$= \csc^2 x (1 + \cos x)$$

This technique is demonstrated in the next example.

STUDY TIP

STUDY TIP

Although a graphing utility can

be useful in helping to verify an identity, you must use algebraic

techniques to produce a valid

proof.

As shown at the right, $\csc^2 x(1 + \cos x)$ is considered a simplified form of $1/(1 - \cos x)$ because the expression does not contain any fractions.

Example 5

Verifying Trigonometric Identities

Verify the identity sec $y + \tan y = \frac{\cos y}{1 - \sin y}$.

Solution

Begin with the *right* side, because you can create a monomial denominator by multiplying the numerator and denominator by $1 + \sin y$.

$$\frac{\cos y}{1 - \sin y} = \frac{\cos y}{1 - \sin y} \left(\frac{1 + \sin y}{1 + \sin y}\right)$$
Multiply numerator and
denominator by 1 + sin y.
$$= \frac{\cos y + \cos y \sin y}{1 - \sin^2 y}$$
Multiply.
$$= \frac{\cos y + \cos y \sin y}{\cos^2 y}$$
Pythagorean identity
$$= \frac{\cos y}{\cos^2 y} + \frac{\cos y \sin y}{\cos^2 y}$$
Write as separate fractions.
$$= \frac{1}{\cos y} + \frac{\sin y}{\cos y}$$
Simplify.
$$= \sec y + \tan y$$
Identities

CHECKPOINT Now try Exercise 33.

In Examples 1 through 5, you have been verifying trigonometric identities by working with one side of the equation and converting to the form given on the other side. On occasion, it is practical to work with each side separately, to obtain one common form equivalent to both sides. This is illustrated in Example 6.

Example 6

Working with Each Side Separately

Verify the identity $\frac{\cot^2 \theta}{1 + \csc \theta} = \frac{1 - \sin \theta}{\sin \theta}$.

Solution

Working with the left side, you have

$$\frac{\cot^2 \theta}{1 + \csc \theta} = \frac{\csc^2 \theta - 1}{1 + \csc \theta}$$
Pythagorean identity
$$= \frac{(\csc \theta - 1)(\csc \theta + 1)}{1 + \csc \theta}$$
Factor.
$$= \csc \theta - 1.$$
Simplify.

Now, simplifying the right side, you have

$$\frac{1 - \sin \theta}{\sin \theta} = \frac{1}{\sin \theta} - \frac{\sin \theta}{\sin \theta}$$
Write as separate fractions
$$= \csc \theta - 1.$$
Reciprocal identity

The identity is verified because both sides are equal to $\csc \theta - 1$.

CHECKPOINT Now try Exercise 47.

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In Example 7, powers of trigonometric functions are rewritten as more complicated sums of products of trigonometric functions. This is a common procedure used in calculus.



7 Three Examples from Calculus



Verify each identity.

a. $\tan^4 x = \tan^2 x \sec^2 x - \tan^2 x$ **b.** $\sin^3 x \cos^4 x = (\cos^4 x - \cos^6 x) \sin x$ **c.** $\csc^4 x \cot x = \csc^2 x (\cot x + \cot^3 x)$

Solution

a. $\tan^4 x = (\tan^2 x)(\tan^2 x)$	Write as separate factors.
$= \tan^2 x (\sec^2 x - 1)$	Pythagorean identity
$= \tan^2 x \sec^2 x - \tan^2 x$	Multiply.
b. $\sin^3 x \cos^4 x = \sin^2 x \cos^4 x \sin x$	Write as separate factors.
$= (1 - \cos^2 x)\cos^4 x \sin x$	Pythagorean identity
$= (\cos^4 x - \cos^6 x) \sin x$	Multiply.
c. $\csc^4 x \cot x = \csc^2 x \csc^2 x \cot x$	Write as separate factors.
$=\csc^2 x(1 + \cot^2 x) \cot x$	Pythagorean identity
$=\csc^2 x(\cot x + \cot^3 x)$	Multiply.
CHECKPOINT Now try Exercise 49.	

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<u>Mriting about Mathematics</u>

Error Analysis You are tutoring a student in trigonometry. One of the homework problems your student encounters asks whether the following statement is an identity.

$$\tan^2 x \sin^2 x \stackrel{?}{=} \frac{5}{6} \tan^2 x$$

Your student does not attempt to verify the equivalence algebraically, but mistakenly uses only a graphical approach. Using range settings of

$Xmin = -3\pi$	Ymin = -20
$Xmax = 3\pi$	Ymax = 20
$Xscl = \pi/2$	Yscl = 1

your student graphs both sides of the expression on a graphing utility and concludes that the statement is an identity.

What is wrong with your student's reasoning? Explain. Discuss the limitations of verifying identities graphically.

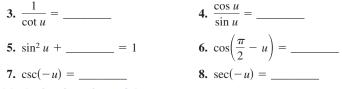
5.2 Exercises

VOCABULARY CHECK:

In Exercises 1 and 2, fill in the blanks.

- **1.** An equation that is true for all real values in its domain is called an _____.
- 2. An equation that is true for only some values in its domain is called a ______.

In Exercises 3–8, fill in the blank to complete the trigonometric identity.



PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–38, verify the identity.

1.	$\sin t \csc t = 1$ 2. $\sec y \cos y = 1$
3.	$(1 + \sin \alpha)(1 - \sin \alpha) = \cos^2 \alpha$
4.	$\cot^2 y(\sec^2 y - 1) = 1$
5.	$\cos^2\beta - \sin^2\beta = 1 - 2\sin^2\beta$
6.	$\cos^2\beta - \sin^2\beta = 2\cos^2\beta - 1$
7.	$\sin^2\alpha - \sin^4\alpha = \cos^2\alpha - \cos^4\alpha$
8.	$\cos x + \sin x \tan x = \sec x$
	$\frac{\csc^2 \theta}{\cot \theta} = \csc \theta \sec \theta \qquad 10. \ \frac{\cot^3 t}{\csc t} = \cos t (\csc^2 t - 1)$
11.	$\frac{\cot^2 t}{\csc t} = \csc t - \sin t \qquad 12. \ \frac{1}{\tan \beta} + \tan \beta = \frac{\sec^2 \beta}{\tan \beta}$
13.	$\sin^{1/2} x \cos x - \sin^{5/2} x \cos x = \cos^3 x \sqrt{\sin x}$
14.	$\sec^6 x (\sec x \tan x) - \sec^4 x (\sec x \tan x) = \sec^5 x \tan^3 x$
15.	$\frac{1}{\sec x \tan x} = \csc x - \sin x$
16.	$\frac{\sec \theta - 1}{1 - \cos \theta} = \sec \theta$
17.	$\csc x - \sin x = \cos x \cot x$
18.	$\sec x - \cos x = \sin x \tan x$
19.	$\frac{1}{\tan x} + \frac{1}{\cot x} = \tan x + \cot x$
20.	$\frac{1}{\sin x} - \frac{1}{\csc x} = \csc x - \sin x$
21.	$\frac{\cos\theta\cot\theta}{1-\sin\theta} - 1 = \csc\theta$
22.	$\frac{1+\sin\theta}{\cos\theta} + \frac{\cos\theta}{1+\sin\theta} = 2 \sec\theta$

23. $\frac{1}{\sin x + 1} + \frac{1}{\csc x + 1} = 1$
$24. \cos x - \frac{\cos x}{1 - \tan x} = \frac{\sin x \cos x}{\sin x - \cos x}$
25. $\tan\left(\frac{\pi}{2} - \theta\right) \tan \theta = 1$ 26. $\frac{\cos[(\pi/2) - x]}{\sin[(\pi/2) - x]} = \tan x$
$27. \ \frac{\csc(-x)}{\sec(-x)} = -\cot x$
28. $(1 + \sin y)[1 + \sin(-y)] = \cos^2 y$
$29. \ \frac{\tan x \cot x}{\cos x} = \sec x$
30. $\frac{\tan x + \tan y}{1 - \tan x \tan y} = \frac{\cot x + \cot y}{\cot x \cot y - 1}$
31. $\frac{\tan x + \cot y}{\tan x \cot y} = \tan y + \cot x$
32. $\frac{\cos x - \cos y}{\sin x + \sin y} + \frac{\sin x - \sin y}{\cos x + \cos y} = 0$
33. $\sqrt{\frac{1+\sin\theta}{1-\sin\theta}} = \frac{1+\sin\theta}{ \cos\theta }$
34. $\sqrt{\frac{1-\cos\theta}{1+\cos\theta}} = \frac{1-\cos\theta}{ \sin\theta }$
$35. \cos^2\beta + \cos^2\left(\frac{\pi}{2} - \beta\right) = 1$
36. $\sec^2 y - \cot^2 \left(\frac{\pi}{2} - y\right) = 1$
37. $\sin t \csc\left(\frac{\pi}{2} - t\right) = \tan t$
38. $\sec^2\left(\frac{\pi}{2} - x\right) - 1 = \cot^2 x$

In Exercises 39–46, (a) use a graphing utility to graph each side of the equation to determine whether the equation is an identity, (b) use the *table* feature of a graphing utility to determine whether the equation is an identity, and (c) confirm the results of parts (a) and (b) algebraically.

39. $2 \sec^2 x - 2 \sec^2 x \sin^2 x - \sin^2 x - \cos^2 x = 1$ **40.** $\csc x(\csc x - \sin x) + \frac{\sin x - \cos x}{\sin x} + \cot x = \csc^2 x$ **41.** $2 + \cos^2 x - 3 \cos^4 x = \sin^2 x(3 + 2 \cos^2 x)$ **42.** $\tan^4 x + \tan^2 x - 3 = \sec^2 x(4 \tan^2 x - 3)$ **43.** $\csc^4 x - 2 \csc^2 x + 1 = \cot^4 x$ **44.** $(\sin^4 \beta - 2 \sin^2 \beta + 1) \cos \beta = \cos^5 \beta$ **45.** $\frac{\cos x}{1 - \sin x} = \frac{1 - \sin x}{\cos x}$ **46.** $\frac{\cot \alpha}{\csc \alpha + 1} = \frac{\csc \alpha + 1}{\cot \alpha}$

🔰 In Exercises 47–50, verify the identity.

47. $\tan^5 x = \tan^3 x \sec^2 x - \tan^3 x$ **48.** $\sec^4 x \tan^2 x = (\tan^2 x + \tan^4 x) \sec^2 x$ **49.** $\cos^3 x \sin^2 x = (\sin^2 x - \sin^4 x) \cos x$ **50.** $\sin^4 x + \cos^4 x = 1 - 2 \cos^2 x + 2 \cos^4 x$

In Exercises 51–54, use the cofunction identities to evaluate the expression without the aid of a calculator.

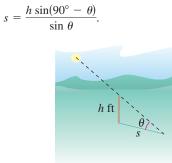
51. $\sin^2 25^\circ + \sin^2 65^\circ$ **52.** $\cos^2 55^\circ + \cos^2 35^\circ$

53. $\cos^2 20^\circ + \cos^2 52^\circ + \cos^2 38^\circ + \cos^2 70^\circ$

- **54.** $\sin^2 12^\circ + \sin^2 40^\circ + \sin^2 50^\circ + \sin^2 78^\circ$
- **55.** *Rate of Change* The rate of change of the function $f(x) = \sin x + \csc x$ with respect to change in the variable x is given by the expression $\cos x \csc x \cot x$. Show that the expression for the rate of change can also be $-\cos x \cot^2 x$.

Model It

56. *Shadow Length* The length *s* of a shadow cast by a vertical gnomon (a device used to tell time) of height *h* when the angle of the sun above the horizon is θ (see figure) can be modeled by the equation



Model It (continued)

(a) Verify that the equation for s is equal to $h \cot \theta$.

(b) Use a graphing utility to complete the table. Let h = 5 feet.

θ	10°	20°	30°	40°	50°
s					
θ	60°	70°	80°	90°	
s					

- (c) Use your table from part (b) to determine the angles of the sun for which the length of the shadow is the greatest and the least.
- (d) Based on your results from part (c), what time of day do you think it is when the angle of the sun above the horizon is 90°?

Synthesis

True or False? In Exercises 57 and 58, determine whether the statement is true or false. Justify your answer.

- **57.** The equation $\sin^2 \theta + \cos^2 \theta = 1 + \tan^2 \theta$ is an identity, because $\sin^2(0) + \cos^2(0) = 1$ and $1 + \tan^2(0) = 1$.
- **58.** The equation $1 + \tan^2 \theta = 1 + \cot^2 \theta$ is *not* an identity, because it is true that $1 + \tan^2(\pi/6) = 1\frac{1}{3}$, and $1 + \cot^2(\pi/6) = 4$.

Think About It In Exercises 59 and 60, explain why the equation is not an identity and find one value of the variable for which the equation is not true.

59.
$$\sin \theta = \sqrt{1 - \cos^2 \theta}$$

60. $\tan \theta = \sqrt{\sec^2 \theta - 1}$

Skills Review

In Exercises 61–64, perform the operation and simplify.

61.	$(2+3i) - \sqrt{-26}$	62.	(2 - 5)	$i)^{2}$
63.	$\sqrt{-16}\left(1+\sqrt{-4}\right)$	64.	(3 + 2)	<i>i</i>) ³

In Exercises 65–68, use the Quadratic Formula to solve the quadratic equation.

65.	$x^2 + 6x - 12 = 0$	66.	$x^2 + 5x - 7 = 0$
67.	$3x^2 - 6x - 12 = 0$	68.	$8x^2 - 4x - 3 = 0$

5.3 Solving Trigonometric Equations

What you should learn

- Use standard algebraic techniques to solve trigonometric equations.
- Solve trigonometric equations of quadratic type.
- Solve trigonometric equations involving multiple angles.
- Use inverse trigonometric functions to solve trigonometric equations.

Why you should learn it

You can use trigonometric equations to solve a variety of real-life problems. For instance, in Exercise 72 on page 398, you can solve a trigonometric equation to help answer questions about monthly sales of skiing equipment.



Tom Stillo/Index Stock Imagery

Introduction

To solve a trigonometric equation, use standard algebraic techniques such as collecting like terms and factoring. Your preliminary goal in solving a trigonometric equation is to *isolate* the trigonometric function involved in the equation. For example, to solve the equation $2 \sin x = 1$, divide each side by 2 to obtain

$$\sin x = \frac{1}{2}.$$

To solve for *x*, note in Figure 5.3 that the equation $\sin x = \frac{1}{2}$ has solutions $x = \pi/6$ and $x = 5\pi/6$ in the interval $[0, 2\pi)$. Moreover, because $\sin x$ has a period of 2π , there are infinitely many other solutions, which can be written as

$$x = \frac{\pi}{6} + 2n\pi$$
 and $x = \frac{5\pi}{6} + 2n\pi$ General solution

where n is an integer, as shown in Figure 5.3.

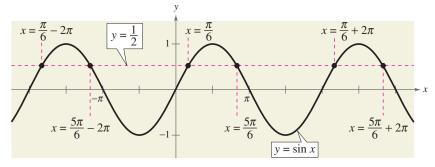


FIGURE 5.3

Another way to show that the equation $\sin x = \frac{1}{2}$ has infinitely many solutions is indicated in Figure 5.4. Any angles that are coterminal with $\pi/6$ or $5\pi/6$ will also be solutions of the equation.

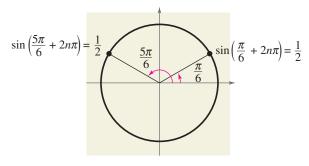


FIGURE 5.4

When solving trigonometric equations, you should write your answer(s) using exact values rather than decimal approximations.

Example 1 Collecting Like Terms

Solve $\sin x + \sqrt{2} = -\sin x$.

Solution

Begin by rewriting the equation so that $\sin x$ is isolated on one side of the equation.

$\sin x + \sqrt{2} = -\sin x$	Write original equation.
$\sin x + \sin x + \sqrt{2} = 0$	Add $\sin x$ to each side.
$\sin x + \sin x = -\sqrt{2}$	Subtract $\sqrt{2}$ from each side.
$2\sin x = -\sqrt{2}$	Combine like terms.
$\sin x = -\frac{\sqrt{2}}{2}$	Divide each side by 2.

Because sin x has a period of 2π , first find all solutions in the interval $[0, 2\pi)$. These solutions are $x = 5\pi/4$ and $x = 7\pi/4$. Finally, add multiples of 2π to each of these solutions to get the general form

$$x = \frac{5\pi}{4} + 2n\pi$$
 and $x = \frac{7\pi}{4} + 2n\pi$ General solution

where *n* is an integer.

Example 2

Extracting Square Roots

Solve $3 \tan^2 x - 1 = 0$.

Solution

Begin by rewriting the equation so that $\tan x$ is isolated on one side of the equation.

$3\tan^2 x - 1 = 0$	Write original equation.
$3\tan^2 x = 1$	Add 1 to each side.
$\tan^2 x = \frac{1}{3}$	Divide each side by 3.
$\tan x = \pm \frac{1}{\sqrt{3}} = \pm \frac{\sqrt{3}}{3}$	Extract square roots.

Because tan x has a period of π , first find all solutions in the interval $[0, \pi)$. These solutions are $x = \pi/6$ and $x = 5\pi/6$. Finally, add multiples of π to each of these solutions to get the general form

$$x = \frac{\pi}{6} + n\pi$$
 and $x = \frac{5\pi}{6} + n\pi$ General solution

where *n* is an integer.

The equations in Examples 1 and 2 involved only one trigonometric function. When two or more functions occur in the same equation, collect all terms on one side and try to separate the functions by factoring or by using appropriate identities. This may produce factors that yield no solutions, as illustrated in Example 3.

Example 3 Factoring

Solve $\cot x \cos^2 x = 2 \cot x$.

Solution

Begin by rewriting the equation so that all terms are collected on one side of the equation.

$\cot x \cos^2 x = 2 \cot x$	Write original equation.
$\cot x \cos^2 x - 2 \cot x = 0$	Subtract $2 \cot x$ from each side.
$\cot x(\cos^2 x - 2) = 0$	Factor.

By setting each of these factors equal to zero, you obtain

 $\cot x = 0$ and $\cos^2 x - 2 = 0$ $x = \frac{\pi}{2}$ $\cos^2 x = 2$ $\cos x = \pm \sqrt{2}.$

The equation $\cot x = 0$ has the solution $x = \pi/2$ [in the interval $(0, \pi)$]. No solution is obtained for $\cos x = \pm \sqrt{2}$ because $\pm \sqrt{2}$ are outside the range of the cosine function. Because $\cot x$ has a period of π , the general form of the solution is obtained by adding multiples of π to $x = \pi/2$, to get

$$x = \frac{\pi}{2} + n\pi$$
 General solution

where *n* is an integer. You can confirm this graphically by sketching the graph of $y = \cot x \cos^2 x - 2 \cot x$, as shown in Figure 5.5. From the graph you can see that the *x*-intercepts occur at $-3\pi/2$, $-\pi/2$, $\pi/2$, $3\pi/2$, and so on. These *x*-intercepts correspond to the solutions of $\cot x \cos^2 x - 2 \cot x = 0$.

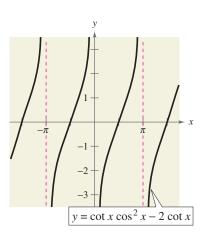
VCHECKPOINT Now try Exercise 15.

Equations of Quadratic Type

Many trigonometric equations are of quadratic type $ax^2 + bx + c = 0$. Here are a couple of examples.

Quadratic in sin x	Quadratic in sec x
$2\sin^2 x - \sin x - 1 = 0$	$\sec^2 x - 3 \sec x - 2 = 0$
$2(\sin x)^2 - \sin x - 1 = 0$	$(\sec x)^2 - 3(\sec x) - 2 = 0$

To solve equations of this type, factor the quadratic or, if this is not possible, use the Quadratic Formula.



Exploration

solving equations?

Using the equation from Example 3, explain what would

happen if you divided each side

of the equation by cot x. Is this

a correct method to use when



Factoring an Equation of Quadratic Type Example 4

Find all solutions of $2\sin^2 x - \sin x - 1 = 0$ in the interval $[0, 2\pi)$.

Algebraic Solution

Begin by treating the equation as a quadratic in sin x and factoring.

$$2\sin^2 x - \sin x - 1 = 0$$
 Write original equation.

 $(2 \sin x + 1)(\sin x - 1) = 0$ Factor.

Setting each factor equal to zero, you obtain the following solutions in the interval $[0, 2\pi)$.

$$2 \sin x + 1 = 0$$
 and $\sin x - 1 = 0$
 $\sin x = -\frac{1}{2}$ $\sin x = 1$
 $x = \frac{7\pi}{6}, \frac{11\pi}{6}$ $x = \frac{\pi}{2}$

CHECKPOINT Now try Exercise 29.

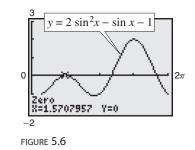
Example 5

Graphical Solution

Use a graphing utility set in radian mode to graph $y = 2\sin^2 x - \sin x - 1$ for $0 \le x < 2\pi$, as shown in Figure 5.6. Use the zero or root feature or the zoom and trace features to approximate the x-intercepts to be

$$x \approx 1.571 \approx \frac{\pi}{2}, x \approx 3.665 \approx \frac{7\pi}{6}, \text{ and } x \approx 5.760 \approx \frac{11\pi}{6}.$$

These values are the approximate solutions of $2\sin^2 x - \sin x - 1 = 0$ in the interval $[0, 2\pi)$.



Rewriting with a Single Trigonometric Function

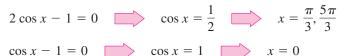
Solve $2\sin^2 x + 3\cos x - 3 = 0$.

Solution

This equation contains both sine and cosine functions. You can rewrite the equation so that it has only cosine functions by using the identity $\sin^2 x = 1 - \cos^2 x$.

$2\sin^2 x + 3\cos x - 3 = 0$	Write original equation.
$2(1 - \cos^2 x) + 3\cos x - 3 = 0$	Pythagorean identity
$2\cos^2 x - 3\cos x + 1 = 0$	Multiply each side by -1 .
$(2\cos x - 1)(\cos x - 1) = 0$	Factor.

Set each factor equal to zero to find the solutions in the interval $[0, 2\pi)$.



Because $\cos x$ has a period of 2π , the general form of the solution is obtained by adding multiples of 2π to get

$$x = 2n\pi$$
, $x = \frac{\pi}{3} + 2n\pi$, $x = \frac{5\pi}{3} + 2n\pi$ General solution

where *n* is an integer.

Sometimes you must square each side of an equation to obtain a quadratic, as demonstrated in the next example. Because this procedure can introduce extraneous solutions, you should check any solutions in the original equation to see whether they are valid or extraneous.

Example 6 Squaring and Converting to Quadratic Type

Find all solutions of $\cos x + 1 = \sin x$ in the interval $[0, 2\pi)$.

Solution

It is not clear how to rewrite this equation in terms of a single trigonometric function. Notice what happens when you square each side of the equation.

$\cos x + 1 = \sin x$	Write original equation.
$\cos^2 x + 2\cos x + 1 = \sin^2 x$	Square each side.
$\cos^2 x + 2\cos x + 1 = 1 - \cos^2 x$	Pythagorean identity
$\cos^2 x + \cos^2 x + 2\cos x + 1 - 1 = 0$	Rewrite equation.
$2\cos^2 x + 2\cos x = 0$	Combine like terms.
$2\cos x(\cos x+1)=0$	Factor.

Setting each factor equal to zero produces

$2\cos x = 0$	and	$\cos x + 1 = 0$
$\cos x = 0$		$\cos x = -1$
$x = \frac{\pi}{2}, \ \frac{3\pi}{2}$		$x = \pi$.

Exploration

Use a graphing utility to confirm the solutions found in Example 6 in two different ways. Do both methods produce the same *x*-values? Which method do you prefer? Why?

1. Graph both sides of the equation and find the *x*-coordinates of the points at which the graphs intersect.

Left side: $y = \cos x + 1$

Right side: $y = \sin x$

2. Graph the equation

 $y = \cos x + 1 - \sin x$

and find the *x*-intercepts of the graph.

Because you squared the original equation, check for extraneous solutions.

Check $x = \pi/2$

$\cos\frac{\pi}{2} + 1 \stackrel{?}{=} \sin\frac{\pi}{2}$	Substitute $\pi/2$ for <i>x</i> .
0 + 1 = 1	Solution checks. 🗸
$\operatorname{Check} x = 3 \pi/2$	
$\cos\frac{3\pi}{2} + 1 \stackrel{?}{=} \sin\frac{3\pi}{2}$	Substitute $3\pi/2$ for <i>x</i> .
$0 + 1 \neq -1$	Solution does not check.
$\operatorname{Check} x = \pi$	
$\cos \pi + 1 \stackrel{?}{=} \sin \pi$	Substitute π for <i>x</i> .
-1 + 1 = 0	Solution checks. 🗸

Of the three possible solutions, $x = 3\pi/2$ is extraneous. So, in the interval $[0, 2\pi)$, the only two solutions are $x = \pi/2$ and $x = \pi$.

VCHECKPOINT Now try Exercise 33.

STUDY TIP

You square each side of the equation in Example 6 because the squares of the sine and cosine functions are related by a Pythagorean identity. The same is true for the squares of the secant and tangent functions and the cosecant and cotangent functions.

Functions Involving Multiple Angles

The next two examples involve trigonometric functions of multiple angles of the forms $\sin ku$ and $\cos ku$. To solve equations of these forms, first solve the equation for ku, then divide your result by k.

Example 7 Functions of Multiple Angles

Solve $2 \cos 3t - 1 = 0$.

Solution

$2\cos 3t - 1 = 0$	Write original equation.
$2\cos 3t = 1$	Add 1 to each side.
$\cos 3t = \frac{1}{2}$	Divide each side by 2.

In the interval $[0, 2\pi)$, you know that $3t = \pi/3$ and $3t = 5\pi/3$ are the only solutions, so, in general, you have

$$3t = \frac{\pi}{3} + 2n\pi$$
 and $3t = \frac{5\pi}{3} + 2n\pi$

Dividing these results by 3, you obtain the general solution

$$t = \frac{\pi}{9} + \frac{2n\pi}{3}$$
 and $t = \frac{5\pi}{9} + \frac{2n\pi}{3}$ General solution

where *n* is an integer.

Now try Exercise 35.

Example 8 Functions of Multiple Angles

Solve $3 \tan \frac{x}{2} + 3 = 0$.

Solution

$$3 \tan \frac{x}{2} + 3 = 0$$

$$3 \tan \frac{x}{2} = -3$$

$$\tan \frac{x}{2} = -1$$
Write original equation.
Subtract 3 from each side.
Divide each side by 3.

In the interval [0, π), you know that $x/2 = 3\pi/4$ is the only solution, so, in general, you have

$$\frac{x}{2} = \frac{3\pi}{4} + n\pi.$$

Multiplying this result by 2, you obtain the general solution

$$x = \frac{3\pi}{2} + 2n\pi$$
 General solution

where *n* is an integer.

Using Inverse Functions

In the next example, you will see how inverse trigonometric functions can be used to solve an equation.

Example 9 Using Inverse Functions

Solve $\sec^2 x - 2 \tan x = 4$.

Solution

$\sec^2 x - 2\tan x = 4$	Write original equation.
$1 + \tan^2 x - 2 \tan x - 4 = 0$	Pythagorean identity
$\tan^2 x - 2\tan x - 3 = 0$	Combine like terms.
$(\tan x - 3)(\tan x + 1) = 0$	Factor.

Setting each factor equal to zero, you obtain two solutions in the interval $(-\pi/2, \pi/2)$. [Recall that the range of the inverse tangent function is $(-\pi/2, \pi/2)$.]

$$\tan x - 3 = 0 \qquad \text{and} \qquad \tan x + 1 = 0$$
$$\tan x = 3 \qquad \qquad \tan x = -1$$
$$x = \arctan 3 \qquad \qquad x = -\frac{\pi}{4}$$

Finally, because tan x has a period of π , you obtain the general solution by adding multiples of π

$$x = \arctan 3 + n\pi$$
 and $x = -\frac{\pi}{4} + n\pi$ General solution

where n is an integer. You can use a calculator to approximate the value of arctan 3.

CHECKPOINT Now try Exercise 59.

Writing about Mathematics

Equations with No Solutions One of the following equations has solutions and the other two do not. Which two equations do not have solutions?

a. $\sin^2 x - 5 \sin x + 6 = 0$

b.
$$\sin^2 x - 4 \sin x + 6 = 0$$

c. $\sin^2 x - 5 \sin x - 6 = 0$

Find conditions involving the constants b and c that will guarantee that the equation

 $\sin^2 x + b \sin x + c = 0$

has at least one solution on some interval of length 2π .

5.3 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. The equation $2\sin\theta + 1 = 0$ has the solutions $\theta = \frac{7\pi}{6} + 2n\pi$ and $\theta = \frac{11\pi}{6} + 2n\pi$, which are called ______ solutions.
- **2.** The equation $2 \tan^2 x 3 \tan x + 1 = 0$ is a trigonometric equation that is of _____ type.
- 3. A solution to an equation that does not satisfy the original equation is called an ______ solution.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–6, verify that the x-values are solutions of the equation.

1. $2\cos x - 1 = 0$ (a) $x = \frac{\pi}{3}$ (b) $x = \frac{5\pi}{3}$ 2. $\sec x - 2 = 0$ (a) $x = \frac{\pi}{3}$ (b) $x = \frac{5\pi}{3}$ 3. $3\tan^2 2x - 1 = 0$ (a) $x = \frac{\pi}{12}$ (b) $x = \frac{5\pi}{12}$ 4. $2\cos^2 4x - 1 = 0$ (a) $x = \frac{\pi}{16}$ (b) $x = \frac{3\pi}{16}$ 5. $2\sin^2 x - \sin x - 1 = 0$ (a) $x = \frac{\pi}{2}$ (b) $x = \frac{7\pi}{6}$ 6. $\csc^4 x - 4\csc^2 x = 0$ (a) $x = \frac{\pi}{6}$ (b) $x = \frac{5\pi}{6}$

In Exercises 7–20, solve the equation.

7. $2\cos x + 1 = 0$	8. $2\sin x + 1 = 0$
9. $\sqrt{3} \csc x - 2 = 0$	10. $\tan x + \sqrt{3} = 0$
11. $3 \sec^2 x - 4 = 0$	12. $3 \cot^2 x - 1 = 0$
13. $\sin x(\sin x + 1) = 0$	
14. $(3 \tan^2 x - 1)(\tan^2 x - 3)$	= 0
15. $4\cos^2 x - 1 = 0$	16. $\sin^2 x = 3 \cos^2 x$
17. $2\sin^2 2x = 1$	18. $\tan^2 3x = 3$
19. $\tan 3x(\tan x - 1) = 0$	20. $\cos 2x(2\cos x + 1) = 0$

In Exercises 21–34, find all solutions of the equation in the interval $[0, 2\pi)$.

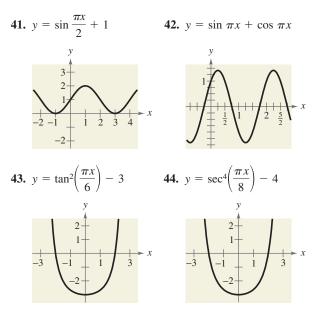
21. $\cos^3 x = \cos x$ **22.** $\sec^2 x - 1 = 0$ **23.** $3 \tan^3 x = \tan x$ **24.** $2 \sin^2 x = 2 + \cos x$

25. $\sec^2 x - \sec x = 2$ 26. $\sec x \csc x = 2 \csc x$ 27. $2 \sin x + \csc x = 0$ 28. $\sec x + \tan x = 1$ 29. $2 \cos^2 x + \cos x - 1 = 0$ 30. $2 \sin^2 x + 3 \sin x + 1 = 0$ 31. $2 \sec^2 x + \tan^2 x - 3 = 0$ 32. $\cos x + \sin x \tan x = 2$ 33. $\csc x + \cot x = 1$ 34. $\sin x - 2 = \cos x - 2$

In Exercises 35–40, solve the multiple-angle equation.

35. $\cos 2x = \frac{1}{2}$	36. $\sin 2x = -\frac{\sqrt{3}}{2}$
37. $\tan 3x = 1$	38. sec $4x = 2$
39. $\cos \frac{x}{2} = \frac{\sqrt{2}}{2}$	40. $\sin \frac{x}{2} = -\frac{\sqrt{3}}{2}$

In Exercises 41–44, find the x-intercepts of the graph.



In Exercises 45–54, use a graphing utility to approximate the solutions (to three decimal places) of the equation in the interval $[0, 2\pi)$.

```
45. 2 \sin x + \cos x = 0

46. 4 \sin^3 x + 2 \sin^2 x - 2 \sin x - 1 = 0

47. \frac{1 + \sin x}{\cos x} + \frac{\cos x}{1 + \sin x} = 4

48. \frac{\cos x \cot x}{1 - \sin x} = 3

49. x \tan x - 1 = 0

50. x \cos x - 1 = 0

51. \sec^2 x + 0.5 \tan x - 1 = 0

52. \csc^2 x + 0.5 \cot x - 5 = 0

53. 2 \tan^2 x + 7 \tan x - 15 = 0

54. 6 \sin^2 x - 7 \sin x + 2 = 0
```

In Exercises 55–58, use the Quadratic Formula to solve the equation in the interval [0, 2 \u03c0). Then use a graphing utility to approximate the angle x.

55. $12 \sin^2 x - 13 \sin x + 3 = 0$ **56.** $3 \tan^2 x + 4 \tan x - 4 = 0$ **57.** $\tan^2 x + 3 \tan x + 1 = 0$ **58.** $4 \cos^2 x - 4 \cos x - 1 = 0$

In Exercises 59–62, use inverse functions where needed to find all solutions of the equation in the interval $[0, 2\pi)$.

59.
$$\tan^2 x - 6 \tan x + 5 = 0$$

60. $\sec^2 x + \tan x - 3 = 0$
61. $2 \cos^2 x - 5 \cos x + 2 = 0$
62. $2 \sin^2 x - 7 \sin x + 3 = 0$

In Exercises 63 and 64, (a) use a graphing utility to graph the function and approximate the maximum and minimum points on the graph in the interval $[0, 2\pi)$, and (b) solve the trigonometric equation and demonstrate that its solutions are the *x*-coordinates of the maximum and minimum points of *f*. (Calculus is required to find the trigonometric equation.)

Function	Trigonometric Equation
63. $f(x) = \sin x + \cos x$	$\cos x - \sin x = 0$
64. $f(x) = 2 \sin x + \cos 2x$	$2\cos x - 4\sin x\cos x = 0$

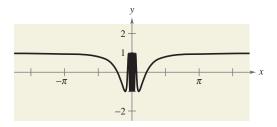
Fixed Point In Exercises 65 and 66, find the smallest positive fixed point of the function *f*. [A *fixed point* of a function *f* is a real number *c* such that f(c) = c.]

65.
$$f(x) = \tan \frac{\pi x}{4}$$
 66. $f(x) = \cos x$

67. Graphical Reasoning Consider the function given by

$$f(x) = \cos\frac{1}{x}$$

and its graph shown in the figure.



- (a) What is the domain of the function?
- (b) Identify any symmetry and any asymptotes of the graph.
- (c) Describe the behavior of the function as $x \rightarrow 0$.
- (d) How many solutions does the equation

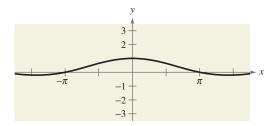
$$\cos\frac{1}{x} = 0$$

have in the interval [-1, 1]? Find the solutions.

- (e) Does the equation $\cos(1/x) = 0$ have a greatest solution? If so, approximate the solution. If not, explain why.
- 68. Graphical Reasoning Consider the function given by

$$f(x) = \frac{\sin x}{x}$$

and its graph shown in the figure.

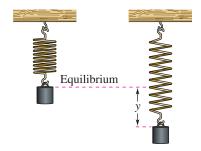


- (a) What is the domain of the function?
- (b) Identify any symmetry and any asymptotes of the graph.
- (c) Describe the behavior of the function as $x \rightarrow 0$.
- (d) How many solutions does the equation

$$\frac{\sin x}{x} = 0$$

have in the interval [-8, 8]? Find the solutions.

69. *Harmonic Motion* A weight is oscillating on the end of a spring (see figure). The position of the weight relative to the point of equilibrium is given by $y = \frac{1}{12}(\cos 8t - 3 \sin 8t)$, where *y* is the displacement (in meters) and *t* is the time (in seconds). Find the times when the weight is at the point of equilibrium (y = 0) for $0 \le t \le 1$.



- **70.** Damped Harmonic Motion The displacement from equilibrium of a weight oscillating on the end of a spring is given by $y = 1.56e^{-0.22t}\cos 4.9t$, where y is the displacement (in feet) and t is the time (in seconds). Use a graphing utility to graph the displacement function for $0 \le t \le 10$. Find the time beyond which the displacement does not exceed 1 foot from equilibrium.
 - **71.** *Sales* The monthly sales *S* (in thousands of units) of a seasonal product are approximated by

$$S = 74.50 + 43.75 \sin \frac{\pi t}{6}$$

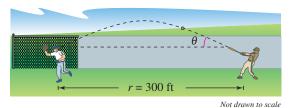
where *t* is the time (in months), with t = 1 corresponding to January. Determine the months when sales exceed 100,000 units.

72. *Sales* The monthly sales *S* (in hundreds of units) of skiing equipment at a sports store are approximated by

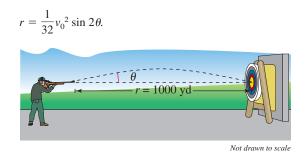
$$S = 58.3 + 32.5 \cos \frac{\pi t}{6}$$

where t is the time (in months), with t = 1 corresponding to January. Determine the months when sales exceed 7500 units.

73. *Projectile Motion* A batted baseball leaves the bat at an angle of θ with the horizontal and an initial velocity of $v_0 = 100$ feet per second. The ball is caught by an outfielder 300 feet from home plate (see figure). Find θ if the range *r* of a projectile is given by $r = \frac{1}{32}v_0^2 \sin 2\theta$.



74. *Projectile Motion* A sharpshooter intends to hit a target at a distance of 1000 yards with a gun that has a muzzle velocity of 1200 feet per second (see figure). Neglecting air resistance, determine the gun's minimum angle of elevation θ if the range *r* is given by



75. *Ferris Wheel* A Ferris wheel is built such that the height h (in feet) above ground of a seat on the wheel at time t (in minutes) can be modeled by

$$h(t) = 53 + 50 \sin\left(\frac{\pi}{16}t - \frac{\pi}{2}\right).$$

The wheel makes one revolution every 32 seconds. The ride begins when t = 0.

- (a) During the first 32 seconds of the ride, when will a person on the Ferris wheel be 53 feet above ground?
- (b) When will a person be at the top of the Ferris wheel for the first time during the ride? If the ride lasts 160 seconds, how many times will a person be at the top of the ride, and at what times?

Model It

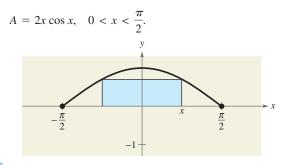
76. *Data Analysis: Unemployment Rate* The table shows the unemployment rates r in the United States for selected years from 1990 through 2004. The time t is measured in years, with t = 0 corresponding to 1990. (Source: U.S. Bureau of Labor Statistics)

Time, t		Rate, r	Time, <i>t</i>	Rate, r
	0	5.6	8	4.5
	2	7.5	10	4.0
	4	6.1	12	5.8
	6	5.4	14	5.5

(a) Create a scatter plot of the data.

Model It (continued)

- (b) Which of the following models best represents the data? Explain your reasoning.
 - (1) $r = 1.24 \sin(0.47t + 0.40) + 5.45$
 - (2) $r = 1.24 \sin(0.47t 0.01) + 5.45$
 - (3) $r = \sin(0.10t + 5.61) + 4.80$
 - (4) $r = 896 \sin(0.57t 2.05) + 6.48$
- (c) What term in the model gives the average unemployment rate? What is the rate?
- (d) Economists study the lengths of business cycles such as unemployment rates. Based on this short span of time, use the model to find the length of this cycle.
- (e) Use the model to estimate the next time the unemployment rate will be 5% or less.
- **77.** *Geometry* The area of a rectangle (see figure) inscribed in one arc of the graph of $y = \cos x$ is given by



- (a) Use a graphing utility to graph the area function, and approximate the area of the largest inscribed rectangle.
 - (b) Determine the values of x for which $A \ge 1$.
- **78.** Quadratic Approximation Consider the function given by $f(x) = 3 \sin(0.6x 2)$.
 - (a) Approximate the zero of the function in the interval [0, 6].
- (b) A quadratic approximation agreeing with *f* at x = 5 is $g(x) = -0.45x^2 + 5.52x 13.70$. Use a graphing utility to graph *f* and *g* in the same viewing window. Describe the result.
 - (c) Use the Quadratic Formula to find the zeros of *g*. Compare the zero in the interval [0, 6] with the result of part (a).

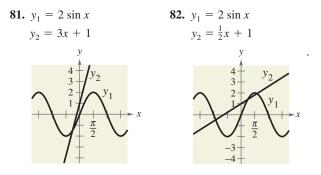
Synthesis

True or False? In Exercises 79 and 80, determine whether the statement is true or false. Justify your answer.

79. The equation $2 \sin 4t - 1 = 0$ has four times the number of solutions in the interval $[0, 2\pi)$ as the equation $2 \sin t - 1 = 0$.

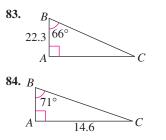
80. If you correctly solve a trigonometric equation to the statement $\sin x = 3.4$, then you can finish solving the equation by using an inverse function.

In Exercises 81 and 82, use the graph to approximate the number of points of intersection of the graphs of y_1 and y_2 .



Skills Review

In Exercises 83 and 84, solve triangle *ABC* by finding all missing angle measures and side lengths.



In Exercises 85–88, use reference angles to find the exact values of the sine, cosine, and tangent of the angle with the given measure.

85.	390°	86.	600°
87.	-1845°	88.	-1410°

- **89.** *Angle of Depression* Find the angle of depression from the top of a lighthouse 250 feet above water level to the water line of a ship 2 miles offshore.
- **90.** *Height* From a point 100 feet in front of a public library, the angles of elevation to the base of the flagpole and the top of the pole are 28° and 39° 45′, respectively. The flagpole is mounted on the front of the library's roof. Find the height of the flagpole.
- **91.** Make a Decision To work an extended application analyzing the normal daily high temperatures in Phoenix and in Seattle, visit this text's website at *college.hmco.com*. (*Data Source: NOAA*)

5.4 Sum and Difference Formulas

What you should learn

 Use sum and difference formulas to evaluate trigonometric functions, verify identities, and solve trigonometric equations.

Why you should learn it

You can use identities to rewrite trigonometric expressions. For instance, in Exercise 75 on page 405, you can use an identity to rewrite a trigonometric expression in a form that helps you analyze a harmonic motion equation.



Richard Megna/Fundamental Photographs

Using Sum and Difference Formulas

In this and the following section, you will study the uses of several trigonometric identities and formulas.

Sum and Difference Formulas

 $\sin(u + v) = \sin u \cos v + \cos u \sin v$ $\tan(u + v) = \frac{\tan u + \tan v}{1 - \tan u \tan v}$ $\sin(u - v) = \sin u \cos v - \cos u \sin v$ $\cos(u+v) = \cos u \cos v - \sin u \sin v$ $\tan(u - v) = \frac{\tan u - \tan v}{1 + \tan u \tan v}$ $\cos(u - v) = \cos u \cos v + \sin u \sin v$

For a proof of the sum and difference formulas, see Proofs in Mathematics on page 424.

Exploration

Use a graphing utility to graph $y_1 = \cos(x + 2)$ and $y_2 = \cos x + \cos 2$ in the same viewing window. What can you conclude about the graphs? Is it true that $\cos(x + 2) = \cos x + \cos 2$?

Use a graphing utility to graph $y_1 = \sin(x + 4)$ and $y_2 = \sin x + \sin 4$ in the same viewing window. What can you conclude about the graphs? Is it true that sin(x + 4) = sin x + sin 4?

Examples 1 and 2 show how sum and difference formulas can be used to find exact values of trigonometric functions involving sums or differences of special angles.

Evaluating a Trigonometric Function Example 1

Find the exact value of $\cos 75^\circ$.

Solution

To find the *exact* value of $\cos 75^\circ$, use the fact that $75^\circ = 30^\circ + 45^\circ$. Consequently, the formula for $\cos(u + v)$ yields

$$\cos 75^{\circ} = \cos(30^{\circ} + 45^{\circ})$$

= $\cos 30^{\circ} \cos 45^{\circ} - \sin 30^{\circ} \sin 45^{\circ}$
= $\frac{\sqrt{3}}{2} \left(\frac{\sqrt{2}}{2}\right) - \frac{1}{2} \left(\frac{\sqrt{2}}{2}\right) = \frac{\sqrt{6} - \sqrt{2}}{4}.$

Try checking this result on your calculator. You will find that $\cos 75^\circ \approx 0.259$.

- - 0

ow try Exercise 1.



Historical Note

Hipparchus, considered the most eminent of Greek astronomers, was born about 160 B.C. in Nicaea. He was credited with the invention of trigonometry. He also derived the sum and difference formulas for $sin(A \pm B)$ and $\cos(A \pm B)$.

Example 2

Evaluating a Trigonometric Expression

Find the exact value of $\sin \frac{\pi}{12}$.

Solution

Using the fact that

$$\frac{\pi}{12} = \frac{\pi}{3} - \frac{\pi}{4}$$

together with the formula for sin(u - v), you obtain

$$\sin\frac{\pi}{12} = \sin\left(\frac{\pi}{3} - \frac{\pi}{4}\right)$$
$$= \sin\frac{\pi}{3}\cos\frac{\pi}{4} - \cos\frac{\pi}{3}\sin\frac{\pi}{4}$$
$$= \frac{\sqrt{3}}{2}\left(\frac{\sqrt{2}}{2}\right) - \frac{1}{2}\left(\frac{\sqrt{2}}{2}\right)$$
$$= \frac{\sqrt{6} - \sqrt{2}}{4}.$$

CHECKPOINT Now try Exercise 3.

Example 3

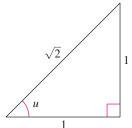
Evaluating a Trigonometric Expression

Find the exact value of $\sin 42^\circ \cos 12^\circ - \cos 42^\circ \sin 12^\circ$.

Solution

Recognizing that this expression fits the formula for sin(u - v), you can write

$$\sin 42^{\circ} \cos 12^{\circ} - \cos 42^{\circ} \sin 12^{\circ} = \sin(42^{\circ} - 12^{\circ})$$
$$= \sin 30^{\circ}$$
$$= \frac{1}{2}.$$



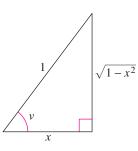


FIGURE 5.7

CHECKPOINT Now try Exercise 31.

Example 4 An Application of a Sum Formula

Write $\cos(\arctan 1 + \arccos x)$ as an algebraic expression.

Solution

This expression fits the formula for $\cos(u + v)$. Angles $u = \arctan 1$ and $v = \arccos x$ are shown in Figure 5.7. So

 $\cos(u + v) = \cos(\arctan 1) \cos(\arccos x) - \sin(\arctan 1) \sin(\arccos x)$

$$= \frac{1}{\sqrt{2}} \cdot x - \frac{1}{\sqrt{2}} \cdot \sqrt{1 - x^2}$$
$$= \frac{x - \sqrt{1 - x^2}}{\sqrt{2}}.$$



VCHECKPOINT Now try Exercise 51.

Example 5 shows how to use a difference formula to prove the cofunction identity

$$\cos\left(\frac{\pi}{2} - x\right) = \sin x$$

Example 5

Proving a Cofunction Identity

Prove the cofunction identity $\cos\left(\frac{\pi}{2} - x\right) = \sin x$.

Solution

Using the formula for $\cos(u - v)$, you have

$$\cos\left(\frac{\pi}{2} - x\right) = \cos\frac{\pi}{2}\cos x + \sin\frac{\pi}{2}\sin x$$
$$= (0)(\cos x) + (1)(\sin x) = \sin^2 x$$

CHECKPOINT Now try Exercise 55.

Sum and difference formulas can be used to rewrite expressions such as

х.

$$\sin\left(\theta + \frac{n\pi}{2}\right)$$
 and $\cos\left(\theta + \frac{n\pi}{2}\right)$, where *n* is an integer

as expressions involving only sin θ or cos θ . The resulting formulas are called reduction formulas.

Example 6 **Deriving Reduction Formulas**

Simplify each expression.

a.
$$\cos\left(\theta - \frac{3\pi}{2}\right)$$
 b. $\tan(\theta + 3\pi)$

Solution

a. Using the formula for $\cos(u - v)$, you have

$$\cos\left(\theta - \frac{3\pi}{2}\right) = \cos\theta\cos\frac{3\pi}{2} + \sin\theta\sin\frac{3\pi}{2}$$
$$= (\cos\theta)(0) + (\sin\theta)(-1)$$
$$= -\sin\theta.$$

b. Using the formula for tan(u + v), you have

$$\tan(\theta + 3\pi) = \frac{\tan \theta + \tan 3\pi}{1 - \tan \theta \tan 3\pi}$$
$$= \frac{\tan \theta + 0}{1 - (\tan \theta)(0)}$$
$$= \tan \theta.$$

VCHECKPOINT Now try Exercise 65.

Example 7

Solving a Trigonometric Equation

Find all solutions of $\sin\left(x + \frac{\pi}{4}\right) + \sin\left(x - \frac{\pi}{4}\right) = -1$ in the interval $[0, 2\pi)$.

Solution

Using sum and difference formulas, rewrite the equation as

$$\sin x \cos \frac{\pi}{4} + \cos x \sin \frac{\pi}{4} + \sin x \cos \frac{\pi}{4} - \cos x \sin \frac{\pi}{4} = -1$$
$$2 \sin x \cos \frac{\pi}{4} = -1$$
$$2(\sin x) \left(\frac{\sqrt{2}}{2}\right) = -1$$
$$\sin x = -\frac{1}{\sqrt{2}}$$
$$\sin x = -\frac{\sqrt{2}}{2}.$$

2 2π $\frac{\pi}{2}$ π -1-2 -3 $\left(\frac{\pi}{4}\right) + 1$ $\frac{\pi}{4}$

 $+\sin(x -$



 $y = \sin(x +$

y 3 -

So, the only solutions in the interval $[0, 2\pi)$ are

$$x = \frac{5\pi}{4}$$
 and $x = \frac{7\pi}{4}$.

You can confirm this graphically by sketching the graph of

$$y = \sin\left(x + \frac{\pi}{4}\right) + \sin\left(x - \frac{\pi}{4}\right) + 1 \text{ for } 0 \le x < 2\pi,$$

as shown in Figure 5.8. From the graph you can see that the x-intercepts are $5\pi/4$ and $7\pi/4$.

CHECKPOINT Now try Exercise 69.

The next example was taken from calculus. It is used to derive the derivative of the sine function.

Example 8

An Application from Calculus

Verify that

$$\frac{\sin(x+h) - \sin x}{h} = (\cos x) \left(\frac{\sin h}{h}\right) - (\sin x) \left(\frac{1 - \cos h}{h}\right)$$

where $h \neq 0$.

Solution

Using the formula for sin(u + v), you have

$$\frac{\sin(x+h) - \sin x}{h} = \frac{\sin x \cos h + \cos x \sin h - \sin x}{h}$$
$$= \frac{\cos x \sin h - \sin x(1 - \cos h)}{h}$$
$$= (\cos x) \left(\frac{\sin h}{h}\right) - (\sin x) \left(\frac{1 - \cos h}{h}\right)$$

Now try Exercise 91.

5.4 Exercises

VOCABULARY CHECK: Fill in the blank to complete the trigonometric identity.

 1. sin(u - v) = 2. cos(u + v) =

 3. tan(u + v) = 4. sin(u + v) =

 5. cos(u - v) = 6. tan(u - v) =

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–6, find the exact value of each expression.

 1. (a) $\cos(120^\circ + 45^\circ)$ (b) $\cos 120^\circ + \cos 45^\circ$

 2. (a) $\sin(135^\circ - 30^\circ)$ (b) $\sin 135^\circ - \cos 30^\circ$

 3. (a) $\cos\left(\frac{\pi}{4} + \frac{\pi}{3}\right)$ (b) $\cos\frac{\pi}{4} + \cos\frac{\pi}{3}$

 4. (a) $\sin\left(\frac{3\pi}{4} + \frac{5\pi}{6}\right)$ (b) $\sin\frac{3\pi}{4} + \sin\frac{5\pi}{6}$

 5. (a) $\sin\left(\frac{7\pi}{6} - \frac{\pi}{3}\right)$ (b) $\sin\frac{7\pi}{6} - \sin\frac{\pi}{3}$

 6. (a) $\sin(315^\circ - 60^\circ)$ (b) $\sin 315^\circ - \sin 60^\circ$

In Exercises 7–22, find the exact values of the sine, cosine, and tangent of the angle by using a sum or difference formula.

7. $105^\circ = 60^\circ + 45^\circ$	8. $165^\circ = 135^\circ + 30^\circ$
9. $195^\circ = 225^\circ - 30^\circ$	10. $255^\circ = 300^\circ - 45^\circ$
11. $\frac{11\pi}{12} = \frac{3\pi}{4} + \frac{\pi}{6}$	12. $\frac{7\pi}{12} = \frac{\pi}{3} + \frac{\pi}{4}$
13. $\frac{17\pi}{12} = \frac{9\pi}{4} - \frac{5\pi}{6}$	14. $-\frac{\pi}{12} = \frac{\pi}{6} - \frac{\pi}{4}$
15. 285°	16. −105°
17. −165°	18. 15°
19. $\frac{13\pi}{12}$	20. $-\frac{7\pi}{12}$
21. $-\frac{13\pi}{12}$	22. $\frac{5\pi}{12}$

In Exercises 23–30, write the expression as the sine, cosine, or tangent of an angle.

23. cos 25° cos 15° - sin 25° sin 15°
24. sin 140° cos 50° + cos 140° sin 50°

25.
$$\frac{\tan 325^\circ - \tan 86^\circ}{1 + \tan 325^\circ \tan 86^\circ}$$

26.
$$\frac{\tan 140^\circ - \tan 60^\circ}{1 + \tan 140^\circ \tan 60^\circ}$$

27. $\sin 3 \cos 1.2 - \cos 3 \sin 1.2$

28.
$$\cos \frac{\pi}{7} \cos \frac{\pi}{5} - \sin \frac{\pi}{7} \sin \frac{\pi}{5}$$

29. $\frac{\tan 2x + \tan x}{1 - \tan 2x \tan x}$
30. $\cos 3x \cos 2y + \sin 3x \sin 2y$

In Exercises 31–36, find the exact value of the expression.

31. $\sin 330^{\circ} \cos 30^{\circ} - \cos 330^{\circ} \sin 30^{\circ}$ 32. $\cos 15^{\circ} \cos 60^{\circ} + \sin 15^{\circ} \sin 60^{\circ}$ 33. $\sin \frac{\pi}{12} \cos \frac{\pi}{4} + \cos \frac{\pi}{12} \sin \frac{\pi}{4}$ 34. $\cos \frac{\pi}{16} \cos \frac{3\pi}{16} - \sin \frac{\pi}{16} \sin \frac{3\pi}{16}$ 35. $\frac{\tan 25^{\circ} + \tan 110^{\circ}}{1 - \tan 25^{\circ} \tan 110^{\circ}}$ 36. $\frac{\tan(5\pi/4) - \tan(\pi/12)}{1 + \tan(5\pi/4) \tan(\pi/12)}$

In Exercises 37–44, find the exact value of the trigonometric function given that $\sin u = \frac{5}{13}$ and $\cos v = -\frac{3}{5}$. (Both *u* and *v* are in Quadrant II.)

37. $\sin(u + v)$	38. $\cos(u - v)$
39. $\cos(u + v)$	40. $sin(v - u)$
41. $tan(u + v)$	42. $\csc(u - v)$
43. $\sec(v - u)$	44. $\cot(u + v)$

In Exercises 45–50, find the exact value of the trigonometric function given that $\sin u = -\frac{7}{25}$ and $\cos v = -\frac{4}{5}$. (Both u and v are in Quadrant III.)

45.	$\cos(u + v)$	46.	$\sin(u + v)$
47.	$\tan(u - v)$	48.	$\cot(v - u)$
49.	$\sec(u + v)$	50.	$\cos(u - v)$

In Exercises 51–54, write the trigonometric expression as an algebraic expression.

51. $\sin(\arcsin x + \arccos x)$ **52.** $\sin(\arctan 2x - \arccos x)$

53. $\cos(\arccos x + \arcsin x)$

54. $\cos(\arccos x - \arctan x)$

In Exercises 55-64, verify the identity.

55.
$$\sin(3\pi - x) = \sin x$$

56. $\sin\left(\frac{\pi}{2} + x\right) = \cos x$
57. $\sin\left(\frac{\pi}{6} + x\right) = \frac{1}{2}(\cos x + \sqrt{3}\sin x)$
58. $\cos\left(\frac{5\pi}{4} - x\right) = -\frac{\sqrt{2}}{2}(\cos x + \sin x)$
59. $\cos(\pi - \theta) + \sin\left(\frac{\pi}{2} + \theta\right) = 0$
60. $\tan\left(\frac{\pi}{4} - \theta\right) = \frac{1 - \tan \theta}{1 + \tan \theta}$
61. $\cos(x + y)\cos(x - y) = \cos^2 x - \sin^2 y$
62. $\sin(x + y)\sin(x - y) = \sin^2 x - \sin^2 y$
63. $\sin(x + y) + \sin(x - y) = 2\sin x \cos y$
64. $\cos(x + y) + \cos(x - y) = 2\cos x \cos y$

In Exercises 65–68, simplify the expression algebraically and use a graphing utility to confirm your answer graphically.

65.
$$\cos\left(\frac{3\pi}{2} - x\right)$$

66. $\cos(\pi + x)$
67. $\sin\left(\frac{3\pi}{2} + \theta\right)$
68. $\tan(\pi + \theta)$

In Exercises 69–72, find all solutions of the equation in the interval $[0, 2\pi)$.

69.
$$\sin\left(x + \frac{\pi}{3}\right) + \sin\left(x - \frac{\pi}{3}\right) = 1$$

70. $\sin\left(x + \frac{\pi}{6}\right) - \sin\left(x - \frac{\pi}{6}\right) = \frac{1}{2}$
71. $\cos\left(x + \frac{\pi}{4}\right) - \cos\left(x - \frac{\pi}{4}\right) = 1$
72. $\tan(x + \pi) + 2\sin(x + \pi) = 0$

In Exercises 73 and 74, use a graphing utility to approximate the solutions in the interval [0, 2π).

73.
$$\cos\left(x + \frac{\pi}{4}\right) + \cos\left(x - \frac{\pi}{4}\right) = 1$$

74. $\tan(x + \pi) - \cos\left(x + \frac{\pi}{2}\right) = 0$

Model It

75. *Harmonic Motion* A weight is attached to a spring suspended vertically from a ceiling. When a driving force is applied to the system, the weight moves vertically from its equilibrium position, and this motion is modeled by

$$y = \frac{1}{3}\sin 2t + \frac{1}{4}\cos 2t$$

where *y* is the distance from equilibrium (in feet) and *t* is the time (in seconds).

(a) Use the identity

 $a\sin B\theta + b\cos B\theta = \sqrt{a^2 + b^2}\sin(B\theta + C)$

where $C = \arctan(b/a)$, a > 0, to write the model in the form

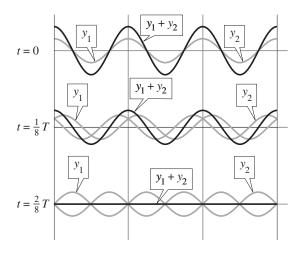
 $y = \sqrt{a^2 + b^2} \sin(Bt + C).$

- (b) Find the amplitude of the oscillations of the weight.
- (c) Find the frequency of the oscillations of the weight.
- **76.** *Standing Waves* The equation of a standing wave is obtained by adding the displacements of two waves traveling in opposite directions (see figure). Assume that each of the waves has amplitude *A*, period *T*, and wavelength λ . If the models for these waves are

$$y_1 = A \cos 2\pi \left(\frac{t}{T} - \frac{x}{\lambda}\right)$$
 and $y_2 = A \cos 2\pi \left(\frac{t}{T} + \frac{x}{\lambda}\right)$

show that

$$y_1 + y_2 = 2A\cos\frac{2\pi t}{T}\cos\frac{2\pi x}{\lambda}.$$



Synthesis

True or False? In Exercises 77–80, determine whether the statement is true or false. Justify your answer.

77.
$$\sin(u \pm v) = \sin u \pm \sin v$$

78.
$$\cos(u \pm v) = \cos u \pm \cos v$$

79.
$$\cos\left(x - \frac{\pi}{2}\right) = -\sin x$$
 80. $\sin\left(x - \frac{\pi}{2}\right) = -\cos x$

In Exercises 81–84, verify the identity.

81. $\cos(n\pi + \theta) = (-1)^n \cos \theta$, *n* is an integer

- 82. $\sin(n\pi + \theta) = (-1)^n \sin \theta$, *n* is an integer
- 83. $a \sin B\theta + b \cos B\theta = \sqrt{a^2 + b^2} \sin(B\theta + C)$, where $C = \arctan(b/a)$ and a > 0
- 84. $a \sin B\theta + b \cos B\theta = \sqrt{a^2 + b^2} \cos(B\theta C)$, where $C = \arctan(a/b)$ and b > 0

In Exercises 85–88, use the formulas given in Exercises 83 and 84 to write the trigonometric expression in the following forms.

(a) $\sqrt{a^2+b^2}\sin(B\theta+C)$	(b) $\sqrt{a^2+b^2}\cos(B\theta-C)$
85. $\sin \theta + \cos \theta$	86. $3\sin 2\theta + 4\cos 2\theta$
87. $12\sin 3\theta + 5\cos 3\theta$	88. $\sin 2\theta - \cos 2\theta$

In Exercises 89 and 90, use the formulas given in Exercises 83 and 84 to write the trigonometric expression in the form $a \sin B\theta + b \cos B\theta$.

89.
$$2\sin\left(\theta+\frac{\pi}{2}\right)$$
 90. $5\cos\left(\theta+\frac{3\pi}{4}\right)$

$$\frac{\cos(x+h) - \cos x}{h}$$
$$= \frac{\cos x(\cos h - 1)}{h} - \frac{\sin x \sin h}{h}$$

92. *Exploration* Let $x = \pi/6$ in the identity in Exercise 91 and define the functions *f* and *g* as follows.

$$f(h) = \frac{\cos(\pi/6 + h) - \cos(\pi/6)}{h}$$
$$g(h) = \cos\frac{\pi}{6} \left(\frac{\cos h - 1}{h}\right) - \sin\frac{\pi}{6} \left(\frac{\sin h}{h}\right)$$

(a) What are the domains of the functions f and g?

(b) Use a graphing utility to complete the table.

h		0.01	0.02	0.05	0.1	0.2	0.5
f	(h)						
g	(<i>h</i>)						



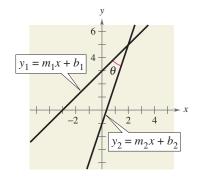
 \bigcirc (c) Use a graphing utility to graph the functions f and g.

(d) Use the table and the graphs to make a conjecture about the values of the functions f and g as $h \rightarrow 0$.

In Exercises 93 and 94, use the figure, which shows two lines whose equations are

 $y_1 = m_1 x + b_1$ and $y_2 = m_2 x + b_2$.

Assume that both lines have positive slopes. Derive a formula for the angle between the two lines. Then use your formula to find the angle between the given pair of lines.



93.
$$y = x$$
 and $y = \sqrt{3}x$
94. $y = x$ and $y = \frac{1}{\sqrt{3}}x$

95. *Conjecture* Consider the function given by

$$f(\theta) = \sin^2\left(\theta + \frac{\pi}{4}\right) + \sin^2\left(\theta - \frac{\pi}{4}\right).$$

Use a graphing utility to graph the function and use the graph to create an identity. Prove your conjecture.

- 96. Proof
 - (a) Write a proof of the formula for sin(u + v).
 - (b) Write a proof of the formula for sin(u v).

Skills Review

In Exercises 97–100, find the inverse function of f. Verify that $f(f^{-1}(x)) = x$ and $f^{-1}(f(x)) = x$.

97. $f(x) = 5(x - 3)$	98. $f(x) = \frac{7-x}{8}$
99. $f(x) = x^2 - 8$	100. $f(x) = \sqrt{x - 16}$

In Exercises 101–104, apply the inverse properties of $\ln x$ and e^x to simplify the expression.

101. $\log_3 3^{4x-3}$	102. $\log_8 8^{3x^2}$
103. $e^{\ln(6x-3)}$	104. $12x + e^{\ln x(x-2)}$

5.5 Multiple Angle and Product-to-Sum Formulas

What you should learn

- Use multiple-angle formulas to rewrite and evaluate trigonometric functions.
- Use power-reducing formulas to rewrite and evaluate trigonometric functions.
- Use half-angle formulas to rewrite and evaluate trigonometric functions.
- Use product-to-sum and sum-to-product formulas to rewrite and evaluate trigonometric functions.
- Use trigonometric formulas to rewrite real-life models.

Why you should learn it

You can use a variety of trigonometric formulas to rewrite trigonometric functions in more convenient forms. For instance, in Exercise 119 on page 417, you can use a double-angle formula to determine at what angle an athlete must throw a javelin.



Mark Dadswell/Getty Images

Multiple-Angle Formulas

In this section, you will study four other categories of trigonometric identities.

- 1. The first category involves *functions of multiple angles* such as $\sin ku$ and $\cos ku$.
- **2.** The second category involves *squares of trigonometric functions* such as $\sin^2 u$.
- **3.** The third category involves *functions of half-angles* such as sin(u/2).
- **4.** The fourth category involves *products of trigonometric functions* such as $\sin u \cos v$.

You should learn the **double-angle formulas** because they are used often in trigonometry and calculus. For proofs of the formulas, see Proofs in Mathematics on page 425.

Double-Angle Formulas

 $\sin 2u = 2 \sin u \cos u$ $\tan 2u = \frac{2 \tan u}{1 - \tan^2 u}$

 $\cos 2u = \cos^2 u - \sin^2 u$ $= 2\cos^2 u - 1$ $= 1 - 2\sin^2 u$

Example 1

Solving a Multiple-Angle Equation

Solve $2\cos x + \sin 2x = 0$.

Solution

Begin by rewriting the equation so that it involves functions of x (rather than 2x). Then factor and solve as usual.

$2\cos x + \sin 2x = 0$		Write original equation.	
$2\cos x + 2\sin x\cos x = 0$		Double-angle formula	
$2\cos x(1+\sin x)=0$		Factor.	
$2\cos x = 0$ and $1 +$	$\sin x = 0$	Set factors equal to zero.	
$x = \frac{\pi}{2}, \frac{3\pi}{2}$	$x = \frac{3\pi}{2}$	Solutions in $[0, 2\pi)$	

So, the general solution is

$$x = \frac{\pi}{2} + 2n\pi$$
 and $x = \frac{3\pi}{2} + 2n\pi$

where n is an integer. Try verifying these solutions graphically.

VCHECKPOINT Now try Exercise 9.

Example 2 Using Double-Angle Formulas to Analyze Graphs

Use a double-angle formula to rewrite the equation

 $y = 4\cos^2 x - 2.$

Then sketch the graph of the equation over the interval $[0, 2\pi]$.

Solution

Using the double-angle formula for $\cos 2u$, you can rewrite the original equation as

$y = 4\cos^2 x - 2$	Write original equation.
$= 2(2\cos^2 x - 1)$	Factor.
$= 2 \cos 2x.$	Use double-angle formula.

Using the techniques discussed in Section 4.5, you can recognize that the graph of this function has an amplitude of 2 and a period of π . The key points in the interval $[0, \pi]$ are as follows.

Maximum	Intercept	Minimum	Intercept	Maximum
(0, 2)	$\left(\frac{\pi}{4},0\right)$	$\left(\frac{\pi}{2},-2\right)$	$\left(\frac{3\pi}{4},0\right)$	$(\pi, 2)$

Two cycles of the graph are shown in Figure 5.9.

CHECKPOINT Now try Exercise 21.

Example 3

3 Evaluating Functions Involving Double Angles

Use the following to find $\sin 2\theta$, $\cos 2\theta$, and $\tan 2\theta$.

$$\cos \theta = \frac{5}{13}, \qquad \frac{3\pi}{2} < \theta < 2\pi$$

Solution

From Figure 5.10, you can see that $\sin \theta = y/r = -12/13$. Consequently, using each of the double-angle formulas, you can write

$$\sin 2\theta = 2 \sin \theta \cos \theta = 2\left(-\frac{12}{13}\right)\left(\frac{5}{13}\right) = -\frac{120}{169}$$
$$\cos 2\theta = 2 \cos^2 \theta - 1 = -2\left(\frac{25}{169}\right) - 1 = -\frac{119}{169}$$
$$\tan 2\theta = \frac{\sin 2\theta}{\cos 2\theta} = \frac{120}{119}.$$

CHECKPOINT Now try Exercise 23.

The double-angle formulas are not restricted to angles 2θ and θ . Other *double* combinations, such as 4θ and 2θ or 6θ and 3θ , are also valid. Here are two examples.

 $\sin 4\theta = 2 \sin 2\theta \cos 2\theta$ and $\cos 6\theta = \cos^2 3\theta - \sin^2 3\theta$

By using double-angle formulas together with the sum formulas given in the preceding section, you can form other multiple-angle formulas.

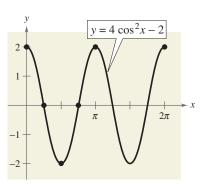
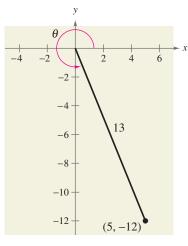


FIGURE 5.9





Example 4 Deriving a Triple-Angle Formula

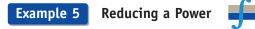
 $\sin 3x = \sin(2x + x)$ $= \sin 2x \cos x + \cos 2x \sin x$ $= 2 \sin x \cos x \cos x + (1 - 2 \sin^2 x) \sin x$ $= 2 \sin x \cos^2 x + \sin x - 2 \sin^3 x$ $= 2 \sin x (1 - \sin^2 x) + \sin x - 2 \sin^3 x$ $= 2 \sin x - 2 \sin^3 x + \sin x - 2 \sin^3 x$ $= 3 \sin x - 4 \sin^3 x$ We have the constant of the equation of the eq

Power-Reducing Formulas

The double-angle formulas can be used to obtain the following **power-reducing formulas.** Example 5 shows a typical power reduction that is used in calculus.

Power-Reducing Formulas $\sin^2 u = \frac{1 - \cos 2u}{2} \qquad \cos^2 u = \frac{1 + \cos 2u}{2} \qquad \tan^2 u = \frac{1 - \cos 2u}{1 + \cos 2u}$

For a proof of the power-reducing formulas, see Proofs in Mathematics on page 425.



Rewrite $\sin^4 x$ as a sum of first powers of the cosines of multiple angles.

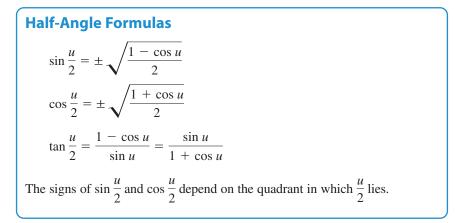
Solution

Note the repeated use of power-reducing formulas.

$\sin^4 x = (\sin^2 x)^2$	Property of exponents
$= \left(\frac{1 - \cos 2x}{2}\right)^2$	Power-reducing formula
$=\frac{1}{4}(1-2\cos 2x+\cos^2 2x)$	Expand.
$=\frac{1}{4}\left(1-2\cos 2x+\frac{1+\cos 4x}{2}\right)$	Power-reducing formula
$= \frac{1}{4} - \frac{1}{2}\cos 2x + \frac{1}{8} + \frac{1}{8}\cos 4x$	Distributive Property
$=\frac{1}{8}(3-4\cos 2x+\cos 4x)$	Factor out common factor.
CHECKPOINT Now try Exercise 29.	

Half-Angle Formulas

You can derive some useful alternative forms of the power-reducing formulas by replacing u with u/2. The results are called **half-angle formulas**.



Example 6

6 Using a Half-Angle Formula

Find the exact value of sin 105°.

Solution

Begin by noting that 105° is half of 210° . Then, using the half-angle formula for $\sin(u/2)$ and the fact that 105° lies in Quadrant II, you have

$$\sin 105^{\circ} = \sqrt{\frac{1 - \cos 210^{\circ}}{2}}$$
$$= \sqrt{\frac{1 - (-\cos 30^{\circ})}{2}}$$
$$= \sqrt{\frac{1 + (\sqrt{3}/2)}{2}}$$
$$= \frac{\sqrt{2 + \sqrt{3}}}{2}.$$

The positive square root is chosen because sin θ is positive in Quadrant II.

VCHECKPOINT Now try Exercise 41.

Use your calculator to verify the result obtained in Example 6. That is, evaluate sin 105° and $(\sqrt{2} + \sqrt{3})/2$.

$$\sin 105^{\circ} \approx 0.9659258$$
$$\frac{\sqrt{2+\sqrt{3}}}{2} \approx 0.9659258$$

You can see that both values are approximately 0.9659258.

STUDY TIP

To find the exact value of a trigonometric function with an angle measure in D°M'S" form using a half-angle formula, first convert the angle measure to decimal degree form. Then multiply the resulting angle measure by 2.

Example 7 Solving a Trigonometric Equation

Find all solutions of $2 - \sin^2 x = 2 \cos^2 \frac{x}{2}$ in the interval $[0, 2\pi)$.

Algebraic Solution

$$2 - \sin^{2} x = 2 \cos^{2} \frac{x}{2}$$

Write original equation
$$2 - \sin^{2} x = 2\left(\pm \sqrt{\frac{1 + \cos x}{2}}\right)^{2}$$
Half-angle formula
$$2 - \sin^{2} x = 2\left(\frac{1 + \cos x}{2}\right)$$
Simplify.
$$2 - \sin^{2} x = 1 + \cos x$$
Simplify.
$$2 - (1 - \cos^{2} x) = 1 + \cos x$$
Pythagorean identity
$$\cos^{2} x - \cos x = 0$$
Simplify.
$$\cos x(\cos x - 1) = 0$$
Factor.
By setting the factors $\cos x$ and $\cos x - 1$ equal to zero, you fin

By setting the factors $\cos x$ and $\cos x - 1$ equal to zero, you find that the solutions in the interval $[0, 2\pi)$ are

$$x = \frac{\pi}{2}, \quad x = \frac{3\pi}{2}, \text{ and } x = 0.$$

CHECKPOINT Now try Exercise 59.

Graphical Solution

Use a graphing utility set in *radian* mode to graph $y = 2 - \sin^2 x - 2 \cos^2(x/2)$, as shown in Figure 5.11. Use the *zero* or *root* feature or the *zoom* and *trace* features to approximate the *x*-intercepts in the interval $[0, 2\pi)$ to be

$$x = 0, x \approx 1.571 \approx \frac{\pi}{2}$$
, and $x \approx 4.712 \approx \frac{3\pi}{2}$.

These values are the approximate solutions of $2 - \sin^2 x - 2\cos^2(x/2) = 0$ in the interval [0, 2π).

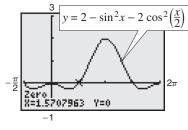


FIGURE 5.11

Product-to-Sum Formulas

Each of the following **product-to-sum formulas** is easily verified using the sum and difference formulas discussed in the preceding section.

Product-to-Sum Formulas

$$\sin u \sin v = \frac{1}{2} [\cos(u - v) - \cos(u + v)]$$

$$\cos u \cos v = \frac{1}{2} [\cos(u - v) + \cos(u + v)]$$

$$\sin u \cos v = \frac{1}{2} [\sin(u + v) + \sin(u - v)]$$

$$\cos u \sin v = \frac{1}{2} [\sin(u + v) - \sin(u - v)]$$

Product-to-sum formulas are used in calculus to evaluate integrals involving the products of sines and cosines of two different angles.

Example 8 Writing Products as Sums

Rewrite the product $\cos 5x \sin 4x$ as a sum or difference.

Solution

Using the appropriate product-to-sum formula, you obtain

$$\cos 5x \sin 4x = \frac{1}{2} [\sin(5x + 4x) - \sin(5x - 4x)]$$
$$= \frac{1}{2} \sin 9x - \frac{1}{2} \sin x.$$

CHECKPOINT Now try Exercise 67.

Occasionally, it is useful to reverse the procedure and write a sum of trigonometric functions as a product. This can be accomplished with the following sum-to-product formulas.

Sum-to-Product Formulas

$$\sin u + \sin v = 2 \sin\left(\frac{u+v}{2}\right) \cos\left(\frac{u-v}{2}\right)$$

$$\sin u - \sin v = 2 \cos\left(\frac{u+v}{2}\right) \sin\left(\frac{u-v}{2}\right)$$

$$\cos u + \cos v = 2 \cos\left(\frac{u+v}{2}\right) \cos\left(\frac{u-v}{2}\right)$$

$$\cos u - \cos v = -2 \sin\left(\frac{u+v}{2}\right) \sin\left(\frac{u-v}{2}\right)$$

For a proof of the sum-to-product formulas, see Proofs in Mathematics on page 426.

Example 9 Using a Sum-to-Product Formula

Find the exact value of $\cos 195^\circ + \cos 105^\circ$.

Solution

Using the appropriate sum-to-product formula, you obtain

$$\cos 195^{\circ} + \cos 105^{\circ} = 2 \cos\left(\frac{195^{\circ} + 105^{\circ}}{2}\right) \cos\left(\frac{195^{\circ} - 105^{\circ}}{2}\right)$$
$$= 2 \cos 150^{\circ} \cos 45^{\circ}$$
$$= 2\left(-\frac{\sqrt{3}}{2}\right)\left(\frac{\sqrt{2}}{2}\right)$$
$$= -\frac{\sqrt{6}}{2}.$$

VCHECKPOINT Now try Exercise 83.

Example 10 Solving a Trigonometric Equation

Solve $\sin 5x + \sin 3x = 0$.

Solution

$$\sin 5x + \sin 3x = 0$$
 Write original equation.

$$2\sin\left(\frac{5x + 3x}{2}\right)\cos\left(\frac{5x - 3x}{2}\right) = 0$$
 Sum-to-product formula

$$2\sin 4x \cos x = 0$$
 Simplify.

By setting the factor $2 \sin 4x$ equal to zero, you can find that the solutions in the interval $[0, 2\pi)$ are

$$x = 0, \frac{\pi}{4}, \frac{\pi}{2}, \frac{3\pi}{4}, \pi, \frac{5\pi}{4}, \frac{3\pi}{2}, \frac{7\pi}{4}.$$

The equation $\cos x = 0$ yields no additional solutions, and you can conclude that the solutions are of the form

$$x = \frac{n\pi}{4}$$

where n is an integer. You can confirm this graphically by sketching the graph of $y = \sin 5x + \sin 3x$, as shown in Figure 5.12. From the graph you can see that the x-intercepts occur at multiples of $\pi/4$.

CHECKPOINT Now try Exercise 87.

Example 11 Verifying a Trigonometric Identity

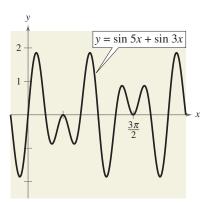
Verify the identity

 $\frac{\sin t + \sin 3t}{\cos t + \cos 3t} = \tan 2t.$

Solution

Using appropriate sum-to-product formulas, you have

$$\frac{\sin t + \sin 3t}{\cos t + \cos 3t} = \frac{2 \sin\left(\frac{t+3t}{2}\right) \cos\left(\frac{t-3t}{2}\right)}{2 \cos\left(\frac{t+3t}{2}\right) \cos\left(\frac{t-3t}{2}\right)}$$
$$= \frac{2 \sin(2t) \cos(-t)}{2 \cos(2t) \cos(-t)}$$
$$= \frac{\sin 2t}{\cos 2t}$$
$$= \tan 2t.$$







CHECKPOINT Now try Exercise 105.

Application



Projectile Motion



Ignoring air resistance, the range of a projectile fired at an angle θ with the horizontal and with an initial velocity of v_0 feet per second is given by

$$r = \frac{1}{16} v_0^2 \sin \theta \cos \theta$$

where r is the horizontal distance (in feet) that the projectile will travel. A place kicker for a football team can kick a football from ground level with an initial velocity of 80 feet per second (see Figure 5.13).

- **a.** Write the projectile motion model in a simpler form.
- **b.** At what angle must the player kick the football so that the football travels 200 feet?
- c. For what angle is the horizontal distance the football travels a maximum?

Solution

a. You can use a double-angle formula to rewrite the projectile motion model as

$$r = \frac{1}{32} v_0^2 (2 \sin \theta \cos \theta)$$
 Rewrite original projectile motion model.

$$= \frac{1}{32} v_0^2 \sin 2\theta.$$
 Rewrite model using a double-angle formula
b. $r = \frac{1}{32} v_0^2 \sin 2\theta$ Write projectile motion model.

$$200 = \frac{1}{32} (80)^2 \sin 2\theta$$
 Substitute 200 for *r* and 80 for v_0 .

$$200 = 200 \sin 2\theta$$
 Simplify.

$$1 = \sin 2\theta$$
 Divide each side by 200.

You know that $2\theta = \pi/2$, so dividing this result by 2 produces $\theta = \pi/4$. Because $\pi/4 = 45^\circ$, you can conclude that the player must kick the football at an angle of 45° so that the football will travel 200 feet.

c. From the model $r = 200 \sin 2\theta$ you can see that the amplitude is 200. So the maximum range is r = 200 feet. From part (b), you know that this corresponds to an angle of 45°. Therefore, kicking the football at an angle of 45° will produce a maximum horizontal distance of 200 feet.

CHECKPOINT Now try Exercise 119.

Mriting about Mathematics

Deriving an Area Formula Describe how you can use a double-angle formula or a half-angle formula to derive a formula for the area of an isosceles triangle. Use a labeled sketch to illustrate your derivation. Then write two examples that show how your formula can be used.

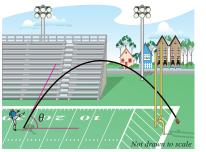
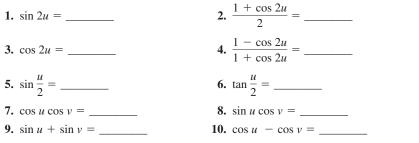


FIGURE 5.13

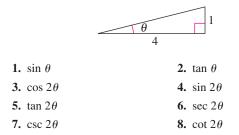
5.5 Exercises

VOCABULARY CHECK: Fill in the blank to complete the trigonometric formula.



PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–8, use the figure to find the exact value of the trigonometric function.



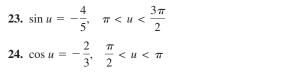
In Exercises 9–18, find the exact solutions of the equation in the interval $[0, 2\pi)$.

9. $\sin 2x - \sin x = 0$	10. $\sin 2x + \cos x = 0$
11. $4 \sin x \cos x = 1$	12. $\sin 2x \sin x = \cos x$
13. $\cos 2x - \cos x = 0$	14. $\cos 2x + \sin x = 0$
15. $\tan 2x - \cot x = 0$	16. $\tan 2x - 2\cos x = 0$
17. $\sin 4x = -2 \sin 2x$	18. $(\sin 2x + \cos 2x)^2 = 1$

In Exercises 19–22, use a double-angle formula to rewrite the expression.

19.	$6 \sin x \cos x$	20.	$6\cos^2 x - 3$
21.	$4 - 8 \sin^2 x$		
22.	$(\cos x + \sin x)(\cos x - \sin x)$)	

In Exercises 23–28, find the exact values of $\sin 2u$, $\cos 2u$, and $\tan 2u$ using the double-angle formulas.

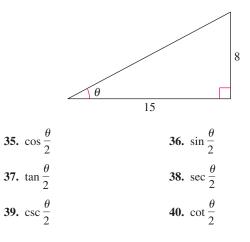


25. $\tan u = \frac{3}{4}, 0 < u < \frac{\pi}{2}$
26. $\cot u = -4$, $\frac{3\pi}{2} < u < 2\pi$
27. sec $u = -\frac{5}{2}, \frac{\pi}{2} < u < \pi$
28. $\csc u = 3$, $\frac{\pi}{2} < u < \pi$

In Exercises 29–34, use the power-reducing formulas to rewrite the expression in terms of the first power of the cosine.

29.	$\cos^4 x$	30.	$\sin^8 x$
31.	$\sin^2 x \cos^2 x$	32.	$\sin^4 x \cos^4 x$
33.	$\sin^2 x \cos^4 x$	34.	$\sin^4 x \cos^2 x$

In Exercises 35–40, use the figure to find the exact value of the trigonometric function.



In Exercises 41–48, use the half-angle formulas to determine the exact values of the sine, cosine, and tangent of the angle.

41. 75°
 42. 165°

 43. 112° 30′
 44. 67° 30′

 45.
$$\frac{\pi}{8}$$
46. $\frac{\pi}{12}$
47. $\frac{3\pi}{8}$
48. $\frac{7\pi}{12}$

In Exercises 49–54, find the exact values of sin(u/2), cos(u/2), and tan(u/2) using the half-angle formulas.

49.
$$\sin u = \frac{5}{13}, \quad \frac{\pi}{2} < u < \pi$$

50. $\cos u = \frac{3}{5}, \quad 0 < u < \frac{\pi}{2}$
51. $\tan u = -\frac{5}{8}, \quad \frac{3\pi}{2} < u < 2\pi$
52. $\cot u = 3, \quad \pi < u < \frac{3\pi}{2}$
53. $\csc u = -\frac{5}{3}, \quad \pi < u < \frac{3\pi}{2}$
54. $\sec u = -\frac{7}{2}, \quad \frac{\pi}{2} < u < \pi$

In Exercises 55–58, use the half-angle formulas to simplify the expression.

55.
$$\sqrt{\frac{1-\cos 6x}{2}}$$

56. $\sqrt{\frac{1+\cos 4x}{2}}$
57. $-\sqrt{\frac{1-\cos 8x}{1+\cos 8x}}$
58. $-\sqrt{\frac{1-\cos(x-1)}{2}}$

In Exercises 59–62, find all solutions of the equation in the interval $[0, 2\pi)$. Use a graphing utility to graph the equation and verify the solutions.

59.
$$\sin \frac{x}{2} + \cos x = 0$$

60. $\sin \frac{x}{2} + \cos x - 1 = 0$
61. $\cos \frac{x}{2} - \sin x = 0$
62. $\tan \frac{x}{2} - \sin x = 0$

In Exercises 63–74, use the product-to-sum formulas to write the product as a sum or difference.

63.	$6\sin\frac{\pi}{4}\cos\frac{\pi}{4}$	64.	$4\cos\frac{\pi}{3}\sin\frac{5\pi}{6}$
65.	10 cos 75° cos 15°	66.	$6 \sin 45^\circ \cos 15^\circ$
67.	$\cos 4\theta \sin 6\theta$	68.	$3\sin 2\alpha \sin 3\alpha$
69.	$5\cos(-5\beta)\cos 3\beta$	70.	$\cos 2\theta \cos 4\theta$

71. $\sin(x + y) \sin(x - y)$	72. $\sin(x + y)\cos(x - y)$
73. $\cos(\theta - \pi)\sin(\theta + \pi)$	74. $\sin(\theta + \pi) \sin(\theta - \pi)$

In Exercises 75–82, use the sum-to-product formulas to write the sum or difference as a product.

75.
$$\sin 5\theta - \sin 3\theta$$

76. $\sin 3\theta + \sin \theta$
77. $\cos 6x + \cos 2x$
78. $\sin x + \sin 5x$
79. $\sin(\alpha + \beta) - \sin(\alpha - \beta)$
80. $\cos(\phi + 2\pi) + \cos \phi$
81. $\cos\left(\theta + \frac{\pi}{2}\right) - \cos\left(\theta - \frac{\pi}{2}\right)$
82. $\sin\left(x + \frac{\pi}{2}\right) + \sin\left(x - \frac{\pi}{2}\right)$

In Exercises 83–86, use the sum-to-product formulas to find the exact value of the expression.

83.
$$\sin 60^\circ + \sin 30^\circ$$

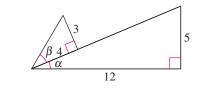
84. $\cos 120^\circ + \cos 30^\circ$
85. $\cos \frac{3\pi}{4} - \cos \frac{\pi}{4}$
86. $\sin \frac{5\pi}{4} - \sin \frac{3\pi}{4}$

In Exercises 87–90, find all solutions of the equation in the interval [0, 2π). Use a graphing utility to graph the equation and verify the solutions.

87.
$$\sin 6x + \sin 2x = 0$$

88. $\cos 2x - \cos 6x = 0$
89. $\frac{\cos 2x}{\sin 3x - \sin x} - 1 = 0$
90. $\sin^2 3x - \sin^2 x = 0$

In Exercises 91–94, use the figure and trigonometric identities to find the exact value of the trigonometric function in two ways.



 91. $sin^2 \alpha$ 92. $cos^2 \alpha$ 93. $sin \alpha cos \beta$ 94. $cos \alpha sin \beta$

In Exercises 95–110, verify the identity.

95.
$$\csc 2\theta = \frac{\csc \theta}{2\cos \theta}$$

96. $\sec 2\theta = \frac{\sec^2 \theta}{2 - \sec^2 \theta}$
97. $\cos^2 2\alpha - \sin^2 2\alpha = \cos 4\alpha$
98. $\cos^4 x - \sin^4 x = \cos 2x$
99. $(\sin x + \cos x)^2 = 1 + \sin 2x$

100.
$$\sin \frac{\alpha}{3} \cos \frac{\alpha}{3} = \frac{1}{2} \sin \frac{2\alpha}{3}$$

101.
$$1 + \cos 10y = 2 \cos^2 5y$$

102.
$$\frac{\cos 3\beta}{\cos \beta} = 1 - 4 \sin^2 \beta$$

103.
$$\sec \frac{u}{2} = \pm \sqrt{\frac{2 \tan u}{\tan u + \sin u}}$$

104.
$$\tan \frac{u}{2} = \csc u - \cot u$$

105.
$$\frac{\sin x \pm \sin y}{\cos x + \cos y} = \tan \frac{x \pm y}{2}$$

106.
$$\frac{\sin x + \sin y}{\cos x - \cos y} = -\cot \frac{x - y}{2}$$

107.
$$\frac{\cos 4x + \cos 2x}{\sin 4x + \sin 2x} = \cot 3x$$

108.
$$\frac{\cos t + \cos 3t}{\sin 3t - \sin t} = \cot t$$

109.
$$\sin\left(\frac{\pi}{6} + x\right) + \sin\left(\frac{\pi}{6} - x\right) = \cos x$$

110.
$$\cos\left(\frac{\pi}{3} + x\right) + \cos\left(\frac{\pi}{3} - x\right) = \cos x$$

In Exercises 111–114, use a graphing utility to verify the identity. Confirm that it is an identity algebraically.

111. $\cos 3\beta = \cos^3 \beta - 3 \sin^2 \beta \cos \beta$ **112.** $\sin 4\beta = 4 \sin \beta \cos \beta (1 - 2 \sin^2 \beta)$ **113.** $(\cos 4x - \cos 2x)/(2 \sin 3x) = -\sin x$ **114.** $(\cos 3x - \cos x)/(\sin 3x - \sin x) = -\tan 2x$

In Exercises 115 and 116, graph the function by hand in the interval $[0, 2\pi]$ by using the power-reducing formulas.

115.
$$f(x) = \sin^2 x$$
 116. $f(x) = \cos^2 x$

In Exercises 117 and 118, write the trigonometric expression as an algebraic expression.

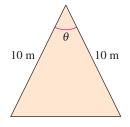
117.
$$sin(2 \arcsin x)$$
 118. $cos(2 \arccos x)$

119. *Projectile Motion* The range of a projectile fired at an angle θ with the horizontal and with an initial velocity of v_0 feet per second is

$$r = \frac{1}{32} v_0^2 \sin 2\theta$$

where r is measured in feet. An athlete throws a javelin at 75 feet per second. At what angle must the athlete throw the javelin so that the javelin travels 130 feet?

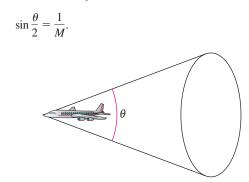
120. *Geometry* The length of each of the two equal sides of an isosceles triangle is 10 meters (see figure). The angle between the two sides is θ .



- (a) Write the area of the triangle as a function of $\theta/2$.
- (b) Write the area of the triangle as a function of θ . Determine the value of θ such that the area is a maximum.

Model It

121. *Mach Number* The mach number M of an airplane is the ratio of its speed to the speed of sound. When an airplane travels faster than the speed of sound, the sound waves form a cone behind the airplane (see figure). The mach number is related to the apex angle θ of the cone by

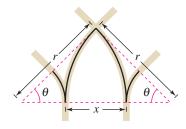


- (a) Find the angle θ that corresponds to a mach number of 1.
- (b) Find the angle θ that corresponds to a mach number of 4.5.
- (c) The speed of sound is about 760 miles per hour. Determine the speed of an object with the mach numbers from parts (a) and (b).
- (d) Rewrite the equation in terms of θ .

122. *Railroad Track* When two railroad tracks merge, the overlapping portions of the tracks are in the shapes of circular arcs (see figure). The radius of each arc *r* (in feet) and the angle θ are related by

$$\frac{x}{2} = 2r\sin^2\frac{\theta}{2}.$$

Write a formula for x in terms of $\cos \theta$.



Synthesis

True or False? In Exercises 123 and 124, determine whether the statement is true or false. Justify your answer.

123. Because the sine function is an odd function, for a negative number u, sin $2u = -2 \sin u \cos u$.

124.
$$\sin \frac{u}{2} = -\sqrt{\frac{1-\cos u}{2}}$$
 when u is in the second quadrant.

In Exercises 125 and 126, (a) use a graphing utility to graph the function and approximate the maximum and minimum points on the graph in the interval [0, 2π) and (b) solve the trigonometric equation and verify that its solutions are the *x*-coordinates of the maximum and minimum points of *f*. (Calculus is required to find the trigonometric equation.)

	Function	Trigonometric Equation
125.	$f(x) = 4\sin\frac{x}{2} + \cos x$	$2\cos\frac{x}{2} - \sin x = 0$
126.	$f(x) = \cos 2x - 2\sin x$	$-2\cos x(2\sin x+1)=0$

127. Exploration Consider the function given by

 $f(x) = \sin^4 x + \cos^4 x.$

- (a) Use the power-reducing formulas to write the function in terms of cosine to the first power.
- (b) Determine another way of rewriting the function. Use a graphing utility to rule out incorrectly rewritten functions.
- (c) Add a trigonometric term to the function so that it becomes a perfect square trinomial. Rewrite the function as a perfect square trinomial minus the term that you added. Use a graphing utility to rule out incorrectly rewritten functions.

- (d) Rewrite the result of part (c) in terms of the sine of a double angle. Use a graphing utility to rule out incorrectly rewritten functions.
 - (e) When you rewrite a trigonometric expression, the result may not be the same as a friend's. Does this mean that one of you is wrong? Explain.
- 128. Conjecture Consider the function given by

$$f(x) = 2\sin x \left(2\cos^2 \frac{x}{2} - 1 \right).$$

(a) Use a graphing utility to graph the function.

- (b) Make a conjecture about the function that is an identity with *f*.
- (c) Verify your conjecture analytically.

Skills Review

In Exercises 129–132, (a) plot the points, (b) find the distance between the points, and (c) find the midpoint of the line segment connecting the points.

129. (5, 2), (-1, 4)**130.** (-4, -3), (6, 10) **131.** $(0, \frac{1}{2}), (\frac{4}{3}, \frac{5}{2})$ **132.** $(\frac{1}{3}, \frac{2}{3}), (-1, -\frac{3}{2})$

In Exercises 133–136, find (if possible) the complement and supplement of each angle.

133.	(a)	55°	(b)	162°
134.	(a)	109°	(b)	78°
135.	(a)	$\frac{\pi}{18}$	(b)	$\frac{9\pi}{20}$
136.	(a)	0.95	(b)	2.76

- **137.** *Profit* The total profit for a car manufacturer in October was 16% higher than it was in September. The total profit for the 2 months was \$507,600. Find the profit for each month.
- **138.** *Mixture Problem* A 55-gallon barrel contains a mixture with a concentration of 30%. How much of this mixture must be withdrawn and replaced by 100% concentrate to bring the mixture up to 50% concentration?
- **139.** *Distance* A baseball diamond has the shape of a square in which the distance between each of the consecutive bases is 90 feet. Approximate the straight-line distance from home plate to second base.

5 Chapter Summary

What did you learn?

 Section 5.1 Recognize and write the fundamental trigonometric identities (<i>p. 374</i>). Use the fundamental trigonometric identities to evaluate trigonometric functions, simplify trigonometric expressions, and rewrite trigonometric expressions (<i>p. 375</i>). 	Review Exercises 1–6 7–24
Section 5.2 Verify trigonometric identities (<i>p. 382</i>).	25–32
 Section 5.3 Use standard algebraic techniques to solve trigonometric equations (p. 389). Solve trigonometric equations of quadratic type (p. 391). Solve trigonometric equations involving multiple angles (p. 394). Use inverse trigonometric functions to solve trigonometric equations (p. 395). 	33–38 39–42 43–46 47–50
 Section 5.4 Use sum and difference formulas to evaluate trigonometric functions, verify identities, and solve trigonometric equations (p. 400). 	51–74
 Section 5.5 Use multiple-angle formulas to rewrite and evaluate trigonometric functions (p. 407). 	75–78
Use power-reducing formulas to rewrite and evaluate trigonometric functions (p. 409).	79–82
Use half-angle formulas to rewrite and evaluate trigonometric functions (p. 410).	83–92
 Use product-to-sum and sum-to-product formulas to rewrite and evaluate trigonometric functions (p. 411). 	93–100
\Box Use trigonometric formulas to rewrite real-life models (<i>p. 414</i>).	101–106

5

Review Exercises

5.1 In Exercises 1–6, name the trigonometric function that is equivalent to the expression.

1. $\frac{1}{\cos x}$	2. $\frac{1}{\sin x}$
3. $\frac{1}{\sec x}$	4. $\frac{1}{\tan x}$
5. $\frac{\cos x}{\sin x}$	6. $\sqrt{1 + \tan^2 x}$

In Exercises 7–10, use the given values and trigonometric identities to evaluate (if possible) all six trigonometric functions.

7.
$$\sin x = \frac{3}{5}$$
, $\cos x = \frac{4}{5}$
8. $\tan \theta = \frac{2}{3}$, $\sec \theta = \frac{\sqrt{13}}{3}$
9. $\sin\left(\frac{\pi}{2} - x\right) = \frac{\sqrt{2}}{2}$, $\sin x = -\frac{\sqrt{2}}{2}$
10. $\csc\left(\frac{\pi}{2} - \theta\right) = 9$, $\sin \theta = \frac{4\sqrt{5}}{9}$

In Exercises 11–22, use the fundamental trigonometric identities to simplify the expression.

11.
$$\frac{1}{\cot^2 x + 1}$$

12.
$$\frac{\tan \theta}{1 - \cos^2 \theta}$$

13.
$$\tan^2 x (\csc^2 x - 1)$$

14.
$$\cot^2 x (\sin^2 x)$$

15.
$$\frac{\sin\left(\frac{\pi}{2} - \theta\right)}{\sin \theta}$$

16.
$$\frac{\cot\left(\frac{\pi}{2} - u\right)}{\cos u}$$

- 17. $\cos^2 x + \cos^2 x \cot^2 x$
- **18.** $\tan^2 \theta \csc^2 \theta \tan^2 \theta$

19.
$$(\tan x + 1)^2 \cos x$$

20. $(\sec x - \tan x)^2$
21. $\frac{1}{\csc \theta + 1} - \frac{1}{\csc \theta - 1}$
22. $\frac{\cos^2 x}{1 - \sin x}$

123. *Rate of Change* The rate of change of the function $f(x) = \csc x - \cot x$ is given by the expression $\csc^2 x - \csc x \cot x$. Show that this expression can also be written as

$$\frac{1-\cos x}{\sin^2 x}.$$

124. Rate of Change The rate of change of the function $f(x) = 2\sqrt{\sin x}$ is given by the expression $\sin^{-1/2} x \cos x$. Show that this expression can also be written as $\cot x \sqrt{\sin x}$.

5.2 In Exercises 25–32, verify the identity.

25.
$$\cos x(\tan^2 x + 1) = \sec x$$

26. $\sec^2 x \cot x - \cot x = \tan x$
27. $\cos\left(x + \frac{\pi}{2}\right) = -\sin x$
28. $\cot\left(\frac{\pi}{2} - x\right) = \tan x$
29. $\frac{1}{\tan \theta \csc \theta} = \cos \theta$
30. $\frac{1}{\tan x \csc x \sin x} = \cot x$

- **31.** $\sin^5 x \cos^2 x = (\cos^2 x 2 \cos^4 x + \cos^6 x) \sin x$
- **32.** $\cos^3 x \sin^2 x = (\sin^2 x \sin^4 x) \cos x$

5.3 In Exercises 33–38, solve the equation.

33.	$\sin x = \sqrt{3} - \sin x$	34. $4\cos\theta = 1 + 2\cos\theta$
35.	$3\sqrt{3} \tan u = 3$	
36.	$\frac{1}{2}\sec x - 1 = 0$	
37.	$3\csc^2 x = 4$	
38.	$4\tan^2 u - 1 = \tan^2 u$	

In Exercises 39–46, find all solutions of the equation in the interval $[0, 2\pi)$.

39. $2\cos^2 x - \cos x = 1$	
40. $2\sin^2 x - 3\sin x = -1$	
41. $\cos^2 x + \sin x = 1$	42. $\sin^2 x + 2\cos x = 2$
43. $2\sin 2x - \sqrt{2} = 0$	44. $\sqrt{3} \tan 3x = 0$
45. $\cos 4x(\cos x - 1) = 0$	46. $3 \csc^2 5x = -4$

In Exercises 47–50, use inverse functions where needed to find all solutions of the equation in the interval $[0, 2\pi)$.

47.	$\sin^2 x - 2\sin x = 0$	48. $2\cos^2 x + 3\cos x = 0$
49.	$\tan^2\theta + \tan\theta - 12 = 0$	
50.	$\sec^2 x + 6\tan x + 4 = 0$	

5.4 In Exercises 51–54, find the exact values of the sine, cosine, and tangent of the angle by using a sum or difference formula.

51. $285^{\circ} = 315^{\circ} - 30^{\circ}$ **52.** $345^{\circ} = 300^{\circ} + 45^{\circ}$ **53.** $\frac{25\pi}{12} = \frac{11\pi}{6} + \frac{\pi}{4}$ **54.** $\frac{19\pi}{12} = \frac{11\pi}{6} - \frac{\pi}{4}$

In Exercises 55–58, write the expression as the sine, cosine, or tangent of an angle.

- **55.** $\sin 60^{\circ} \cos 45^{\circ} \cos 60^{\circ} \sin 45^{\circ}$
- **56.** $\cos 45^{\circ} \cos 120^{\circ} \sin 45^{\circ} \sin 120^{\circ}$

57. $\frac{\tan 25^\circ + \tan 10^\circ}{1 - \tan 25^\circ \tan 10^\circ}$ **58.** $\frac{\tan 68^\circ - \tan 115^\circ}{1 + \tan 68^\circ \tan 115^\circ}$

In Exercises 59–64, find the exact value of the trigonometric function given that $\sin u = \frac{3}{4}$ and $\cos v = -\frac{5}{13}$ (Both u and v are in Quadrant II.)

59.	$\sin(u + v)$	60.	$\tan(u + v)$
61.	$\cos(u - v)$	62.	$\sin(u - v)$
63.	$\cos(u + v)$	64.	$\tan(u - v)$

In Exercises 65–70, verify the identity.

- **65.** $\cos\left(x + \frac{\pi}{2}\right) = -\sin x$ **66.** $\sin\left(x - \frac{3\pi}{2}\right) = \cos x$ **67.** $\cot\left(\frac{\pi}{2} - x\right) = \tan x$ **68.** $\sin(\pi - x) = \sin x$ **69.** $\cos 3x = 4\cos^3 x - 3\cos x$
- **69.** $\cos 3x = 4 \cos^3 x 3 \cos x$
- 70. $\frac{\sin(\alpha + \beta)}{\cos \alpha \cos \beta} = \tan \alpha + \tan \beta$
- In Exercises 71–74, find all solutions of the equation in the interval $[0, 2\pi)$.

71.
$$\sin\left(x + \frac{\pi}{4}\right) - \sin\left(x - \frac{\pi}{4}\right) = 1$$

72.
$$\cos\left(x + \frac{\pi}{6}\right) - \cos\left(x - \frac{\pi}{6}\right) = 1$$

73.
$$\sin\left(x + \frac{\pi}{2}\right) - \sin\left(x - \frac{\pi}{2}\right) = \sqrt{3}$$

74.
$$\cos\left(x + \frac{3\pi}{4}\right) - \cos\left(x - \frac{3\pi}{4}\right) = 0$$

5.5 In Exercises 75 and 76, find the exact values of sin 2*u*, cos 2*u*, and tan 2*u* using the double-angle formulas.

75.
$$\sin u = -\frac{4}{5}, \quad \pi < u < \frac{3\pi}{2}$$

76. $\cos u = -\frac{2}{\sqrt{5}}, \quad \frac{\pi}{2} < u < \pi$

In Exercises 77 and 78, use double-angle formulas to verify the identity algebraically and use a graphing utility to confirm your result graphically.

77.
$$\sin 4x = 8 \cos^3 x \sin x - 4 \cos x \sin x$$

78. $\tan^2 x = \frac{1 - \cos 2x}{1 + \cos 2x}$

In Exercises 79–82, use the power-reducing formulas to rewrite the expression in terms of the first power of the cosine.

79.
$$\tan^2 2x$$
80. $\cos^2 3x$
81. $\sin^2 x \tan^2 x$
82. $\cos^2 x \tan^2 x$

In Exercises 83–86, use the half-angle formulas to determine the exact values of the sine, cosine, and tangent of the angle.

83.	-75°	84.	15°
85.	$\frac{19\pi}{12}$	86.	$-\frac{17\pi}{12}$

In Exercises 87–90, find the exact values of sin(u/2), cos(u/2), and tan(u/2) using the half-angle formulas.

87.
$$\sin u = \frac{3}{5}, \ 0 < u < \pi/2$$

88. $\tan u = \frac{5}{8}, \ \pi < u < 3\pi/2$
89. $\cos u = -\frac{2}{7}, \ \pi/2 < u < \pi$
90. $\sec u = -6, \ \pi/2 < u < \pi$

In Exercises 91 and 92, use the half-angle formulas to simplify the expression.

91.
$$-\sqrt{\frac{1+\cos 10x}{2}}$$
 92. $\frac{\sin 6x}{1+\cos 6x}$

In Exercises 93–96, use the product-to-sum formulas to write the product as a sum or difference.

93.	$\cos\frac{\pi}{6}\sin\frac{\pi}{6}$	94.	6 sin 15° sin 45°
95.	$\cos 5\theta \cos 3\theta$	96.	$4\sin 3\alpha\cos 2\alpha$

In Exercises 97–100, use the sum-to-product formulas to write the sum or difference as a product.

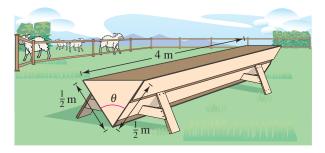
97.
$$\sin 4\theta - \sin 2\theta$$

98. $\cos 3\theta + \cos 2\theta$
99. $\cos\left(x + \frac{\pi}{6}\right) - \cos\left(x - \frac{\pi}{6}\right)$
100. $\sin\left(x + \frac{\pi}{4}\right) - \sin\left(x - \frac{\pi}{4}\right)$

101. *Projectile Motion* A baseball leaves the hand of the person at first base at an angle of θ with the horizontal and at an initial velocity of $v_0 = 80$ feet per second. The ball is caught by the person at second base 100 feet away. Find θ if the range *r* of a projectile is

$$r = \frac{1}{32} v_0^2 \sin 2\theta$$

102. *Geometry* A trough for feeding cattle is 4 meters long and its cross sections are isosceles triangles with the two equal sides being $\frac{1}{2}$ meter (see figure). The angle between the two sides is θ .



- (a) Write the trough's volume as a function of $\frac{\theta}{2}$.
- (b) Write the volume of the trough as a function of θ and determine the value of θ such that the volume is maximum.

Harmonic Motion In Exercises 103–106, use the following information. A weight is attached to a spring suspended vertically from a ceiling. When a driving force is applied to the system, the weight moves vertically from its equilibrium position, and this motion is described by the model

 $y = 1.5 \sin 8t - 0.5 \cos 8t$

where y is the distance from equilibrium (in feet) and t is the time (in seconds).

103. Use a graphing utility to graph the model. **104.** Write the model in the form

 $y = \sqrt{a^2 + b^2} \sin(Bt + C).$

105. Find the amplitude of the oscillations of the weight.

106. Find the frequency of the oscillations of the weight.

Synthesis

True or False? In Exercises 107–110, determine whether the statement is true or false. Justify your answer.

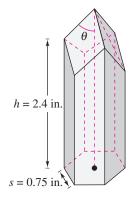
107. If
$$\frac{\pi}{2} < \theta < \pi$$
, then $\cos \frac{\theta}{2} < 0$.

- **108.** $\sin(x + y) = \sin x + \sin y$
- **109.** $4\sin(-x)\cos(-x) = -2\sin 2x$
- **110.** $4 \sin 45^\circ \cos 15^\circ = 1 + \sqrt{3}$
- **111.** List the reciprocal identities, quotient identities, and Pythagorean identities from memory.
- **112.** *Think About It* If a trigonometric equation has an infinite number of solutions, is it true that the equation is an identity? Explain.

- **113.** *Think About It* Explain why you know from observation that the equation $a \sin x b = 0$ has no solution if |a| < |b|.
- **114.** *Surface Area* The surface area of a honeycomb is given by the equation

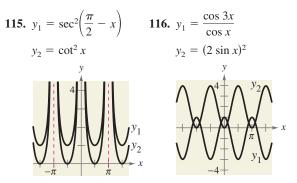
$$S = 6hs + \frac{3}{2}s^2 \left(\frac{\sqrt{3} - \cos\theta}{\sin\theta}\right), \ 0 < \theta \le 90^\circ$$

where h = 2.4 inches, s = 0.75 inch, and θ is the angle shown in the figure.



- (a) For what value(s) of θ is the surface area 12 square inches?
- (b) What value of θ gives the minimum surface area?

In Exercises 115 and 116, use the graphs of y_1 and y_2 to determine how to change one function to form the identity $y_1 = y_2$.



In Exercises 117 and 118, use the zero or root feature of a graphing utility to approximate the solutions of the equation.

117.
$$y = \sqrt{x} + 3 + 4\cos x$$

118. $y = 2 - \frac{1}{2}x^2 + 3\sin\frac{\pi x}{2}$

5 Chapter Test

Take this test as you would take a test in class. When you are finished, check your work against the answers given in the back of the book.

- **1.** If $\tan \theta = \frac{3}{2}$ and $\cos \theta < 0$, use the fundamental identities to evaluate the other five trigonometric functions of θ .
- **2.** Use the fundamental identities to simplify $\csc^2 \beta (1 \cos^2 \beta)$.
- **3.** Factor and simplify $\frac{\sec^4 x \tan^4 x}{\sec^2 x + \tan^2 x}$. **4.** Add and simplify $\frac{\cos \theta}{\sin \theta} + \frac{\sin \theta}{\cos \theta}$.
- **5.** Determine the values of θ , $0 \le \theta < 2\pi$, for which $\tan \theta = -\sqrt{\sec^2 \theta 1}$ is true.
- 6. Use a graphing utility to graph the functions $y_1 = \cos x + \sin x \tan x$ and $y_2 = \sec x$. Make a conjecture about y_1 and y_2 . Verify the result algebraically.

In Exercises 7–12, verify the identity.

- 7. $\sin \theta \sec \theta = \tan \theta$ 8. $\sec^2 x \tan^2 x + \sec^2 x = \sec^4 x$ 9. $\frac{\csc \alpha + \sec \alpha}{\sin \alpha + \cos \alpha} = \cot \alpha + \tan \alpha$ 10. $\cos\left(x + \frac{\pi}{2}\right) = -\sin x$
- **11.** $\sin(n\pi + \theta) = (-1)^n \sin \theta$, *n* is an integer.
- 12. $(\sin x + \cos x)^2 = 1 + \sin 2x$

13. Rewrite $\sin^4 x \tan^2 x$ in terms of the first power of the cosine.

- 14. Use a half-angle formula to simplify the expression $\frac{\sin 4\theta}{1 + \cos 4\theta}$
- **15.** Write $4 \cos 2\theta \sin 4\theta$ as a sum or difference.
- **16.** Write $\sin 3\theta \sin 4\theta$ as a product.

In Exercises 17–20, find all solutions of the equation in the interval $[0, 2\pi)$.

17. $\tan^2 x + \tan x = 0$	18. $\sin 2\alpha - \cos \alpha = 0$
19. $4\cos^2 x - 3 = 0$	20. $\csc^2 x - \csc x - 2 = 0$

- **21.** Use a graphing utility to approximate the solutions of the equation $3 \cos x x = 0$ accurate to three decimal places.
- **22.** Find the exact value of $\cos 105^\circ$ using the fact that $105^\circ = 135^\circ 30^\circ$.
- **23.** Use the figure to find the exact values of $\sin 2u$, $\cos 2u$, and $\tan 2u$.
- **24.** Cheyenne, Wyoming has a latitude of 41°N. At this latitude, the position of the sun at sunrise can be modeled by

$$D = 31\sin\left(\frac{2\pi}{365}t - 1.4\right)$$

where t is the time (in days) and t = 1 represents January 1. In this model, D represents the number of degrees north or south of due east that the sun rises. Use a graphing utility to determine the days on which the sun is more than 20° north of due east at sunrise.

25. The heights h (in feet) of two people in different seats on a Ferris wheel can be modeled by

$$h_1 = 28 \cos 10t + 38$$
 and $h_2 = 28 \cos \left[10 \left(t - \frac{\pi}{6} \right) \right] + 38, \ 0 \le t \le 2$

where *t* is the time (in minutes). When are the two people at the same height?

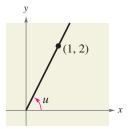


FIGURE FOR 23

Proofs in Mathematics

Sum and Difference Formulas (p. 400)

$\sin(u+v) = \sin u \cos v + \cos u \sin v$	$\tan(u+v) = \frac{\tan u + \tan v}{1 - \tan u \tan v}$
$\sin(u-v) = \sin u \cos v - \cos u \sin v$	$\tan(u + v) = 1 - \tan u \tan v$
$\cos(u+v) = \cos u \cos v - \sin u \sin v$	$\tan(u-1) = \tan u - \tan v$
$\cos(u-v) = \cos u \cos v + \sin u \sin v$	$\tan(u - v) = \frac{\tan u - \tan v}{1 + \tan u \tan v}$

Proof

You can use the figures at the left for the proofs of the formulas for $\cos(u \pm v)$. In the top figure, let *A* be the point (1, 0) and then use *u* and *v* to locate the points $B = (x_1, y_1)$, $C = (x_2, y_2)$, and $D = (x_3, y_3)$ on the unit circle. So, $x_i^2 + y_i^2 = 1$ for i = 1, 2, and 3. For convenience, assume that $0 < v < u < 2\pi$. In the bottom figure, note that arcs *AC* and *BD* have the same length. So, line segments *AC* and *BD* are also equal in length, which implies that

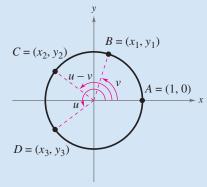
$$\begin{aligned} \sqrt{(x_2 - 1)^2 + (y_2 - 0)^2} &= \sqrt{(x_3 - x_1)^2 + (y_3 - y_1)^2} \\ x_2^2 - 2x_2 + 1 + y_2^2 &= x_3^2 - 2x_1x_3 + x_1^2 + y_3^2 - 2y_1y_3 + y_1^2 \\ (x_2^2 + y_2^2) + 1 - 2x_2 &= (x_3^2 + y_3^2) + (x_1^2 + y_1^2) - 2x_1x_3 - 2y_1y_3 \\ 1 + 1 - 2x_2 &= 1 + 1 - 2x_1x_3 - 2y_1y_3 \\ x_2 &= x_3x_1 + y_3y_1. \end{aligned}$$

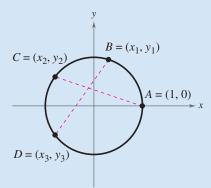
Finally, by substituting the values $x_2 = \cos(u - v)$, $x_3 = \cos u$, $x_1 = \cos v$, $y_3 = \sin u$, and $y_1 = \sin v$, you obtain $\cos(u - v) = \cos u \cos v + \sin u \sin v$. The formula for $\cos(u + v)$ can be established by considering u + v = u - (-v) and using the formula just derived to obtain

$$\cos(u + v) = \cos[u - (-v)] = \cos u \cos(-v) + \sin u \sin(-v)$$
$$= \cos u \cos v - \sin u \sin v$$

You can use the sum and difference formulas for sine and cosine to prove the formulas for $tan(u \pm v)$.

$$\tan(u \pm v) = \frac{\sin(u \pm v)}{\cos(u \pm v)}$$
Quotient identity
$$= \frac{\sin u \cos v \pm \cos u \sin v}{\cos u \cos v \mp \sin u \sin v}$$
Sum and difference formulas
$$= \frac{\frac{\sin u \cos v \pm \cos u \sin v}{\cos u \cos v}}{\frac{\cos u \cos v \mp \sin u \sin v}{\cos u \cos v}}$$
Divide numerator and denominator
by cos u cos v.





$$= \frac{\frac{\sin u \cos v}{\cos u \cos v} \pm \frac{\cos u \sin v}{\cos u \cos v}}{\frac{\cos u \cos v}{\cos u \cos v} \mp \frac{\sin u \sin v}{\cos u \cos v}}$$
Write as separate fractions.
$$= \frac{\frac{\sin u}{\cos u} \pm \frac{\sin v}{\cos v}}{1 \mp \frac{\sin u}{\cos u} \cdot \frac{\sin v}{\cos v}}$$
Product of fractions
$$= \frac{\tan u \pm \tan v}{1 \mp \tan u \tan v}$$
Quotient identity

Trigonometry and Astronomy

Trigonometry was used by early astronomers to calculate measurements in the universe. Trigonometry was used to calculate the circumference of Earth and the distance from Earth to the moon. Another major accomplishment in astronomy using trigonometry was computing distances to stars.

 $\sin 2u = 2 \sin u \cos u \qquad \cos 2u = \cos^2 u - \sin^2 u$ $\tan 2u = \frac{2 \tan u}{1 - \tan^2 u} \qquad = 2 \cos^2 u - 1 = 1 - 2 \sin^2 u$

Proof

To prove all three formulas, let v = u in the corresponding sum formulas.

$$\sin 2u = \sin(u + u) = \sin u \cos u + \cos u \sin u = 2 \sin u \cos u$$

$$\cos 2u = \cos(u+u) = \cos u \cos u - \sin u \sin u = \cos^2 u - \sin^2 u$$

 $\tan 2u = \tan(u+u) = \frac{\tan u + \tan u}{1 - \tan u \tan u} = \frac{2 \tan u}{1 - \tan^2 u}$

Power-Reducing Formulas (p. 409)

$$\sin^2 u = \frac{1 - \cos 2u}{2} \qquad \cos^2 u = \frac{1 + \cos 2u}{2} \qquad \tan^2 u = \frac{1 - \cos 2u}{1 + \cos 2u}$$

Proof

To prove the first formula, solve for $\sin^2 u$ in the double-angle formula $\cos 2u = 1 - 2 \sin^2 u$, as follows.

$\cos 2u = 1 - 2\sin^2 u$	Write double-angle formula.
$2\sin^2 u = 1 - \cos 2u$	Subtract $\cos 2u$ from and add $2 \sin^2 u$ to each side.
$\sin^2 u = \frac{1 - \cos 2u}{2}$	Divide each side by 2.

In a similar way you can prove the second formula, by solving for $\cos^2 u$ in the double-angle formula

$$\cos 2u = 2\cos^2 u - 1.$$

ta

To prove the third formula, use a quotient identity, as follows.

$$n^{2} u = \frac{\sin^{2} u}{\cos^{2} u}$$
$$= \frac{\frac{1 - \cos 2u}{2}}{\frac{1 + \cos 2u}{2}}$$
$$= \frac{1 - \cos 2u}{1 + \cos 2u}$$

Sum-to-Product Formulas (p. 412) $\sin u + \sin v = 2 \sin\left(\frac{u+v}{2}\right) \cos\left(\frac{u-v}{2}\right)$ $\sin u - \sin v = 2 \cos\left(\frac{u+v}{2}\right) \sin\left(\frac{u-v}{2}\right)$ $\cos u + \cos v = 2 \cos\left(\frac{u+v}{2}\right) \cos\left(\frac{u-v}{2}\right)$ $\cos u - \cos v = -2 \sin\left(\frac{u+v}{2}\right) \sin\left(\frac{u-v}{2}\right)$

Proof

To prove the first formula, let x = u + v and y = u - v. Then substitute u = (x + y)/2 and v = (x - y)/2 in the product-to-sum formula.

$$\sin u \cos v = \frac{1}{2} [\sin(u+v) + \sin(u-v)]$$
$$\sin\left(\frac{x+y}{2}\right) \cos\left(\frac{x-y}{2}\right) = \frac{1}{2} (\sin x + \sin y)$$
$$2\sin\left(\frac{x+y}{2}\right) \cos\left(\frac{x-y}{2}\right) = \sin x + \sin y$$

The other sum-to-product formulas can be proved in a similar manner.

Problem Solving

This collection of thought-provoking and challenging exercises further explores and expands upon concepts learned in this chapter.

- 1. (a) Write each of the other trigonometric functions of θ in terms of sin θ .
 - (b) Write each of the other trigonometric functions of θ in terms of $\cos \theta$.
- 2. Verify that for all integers *n*,

$$\cos\left[\frac{(2n+1)\pi}{2}\right] = 0$$

3. Verify that for all integers *n*,

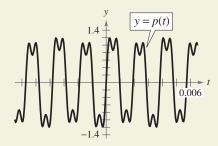
$$\sin\left[\frac{(12n+1)\pi}{6}\right] = \frac{1}{2}.$$

4. A particular sound wave is modeled by

$$p(t) = \frac{1}{4\pi} (p_1(t) + 30p_2(t) + p_3(t) + p_5(t) + 30p_6(t))$$

where $p_n(t) = \frac{1}{n}\sin(524n\pi t)$, and t is the time (in seconds).

(a) Find the sine components $p_n(t)$ and use a graphing utility to graph each component. Then verify the graph of *p* that is shown.



- (b) Find the period of each sine component of *p*. Is *p* periodic? If so, what is its period?
- (c) Use the zero or root feature or the zoom and trace features of a graphing utility to find the t-intercepts of the graph of p over one cycle.
- (d) Use the *maximum* and *minimum* features of a graphing utility to approximate the absolute maximum and absolute minimum values of p over one cycle.
- Three squares of side *s* are placed side by side (see figure). Make a conjecture about the relationship between the sum *u* + *v* and *w*. Prove your conjecture by using the identity for the tangent of the sum of two angles.

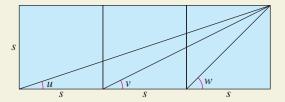


FIGURE FOR 5

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6. The path traveled by an object (neglecting air resistance) that is projected at an initial height of h_0 feet, an initial velocity of v_0 feet per second, and an initial angle θ is given by

$$v = -\frac{16}{v_0^2 \cos^2 \theta} x^2 + (\tan \theta) x + h_0$$

where x and y are measured in feet. Find a formula for the maximum height of an object projected from ground level at velocity v_0 and angle θ . To do this, find half of the horizontal distance

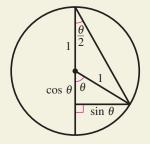
$$\frac{1}{32}v_0^2\sin 2\theta$$

and then substitute it for x in the general model for the path of a projectile (where $h_0 = 0$).

7. Use the figure to derive the formulas for

$$\sin\frac{\theta}{2}, \cos\frac{\theta}{2}, \tan\frac{\theta}{2}$$

where θ is an acute angle.



8. The force F (in pounds) on a person's back when he or she bends over at an angle θ is modeled by

$$F = \frac{0.6W\sin(\theta + 90^\circ)}{\sin 12^\circ}$$

where W is the person's weight (in pounds).

- (a) Simplify the model.
- (b) Use a graphing utility to graph the model, where W = 185 and $0^{\circ} < \theta < 90^{\circ}$.
 - (c) At what angle is the force a maximum? At what angle is the force a minimum?

9. The number of hours of daylight that occur at any location on Earth depends on the time of year and the latitude of the location. The following equations model the numbers of hours of daylight in Seward, Alaska (60° latitude) and New Orleans, Louisiana (30° latitude).

$$D = 12.2 - 6.4 \cos\left[\frac{\pi(t+0.2)}{182.6}\right]$$
 Seward
$$D = 12.2 - 1.9 \cos\left[\frac{\pi(t+0.2)}{182.6}\right]$$
 New Orleans

In these models, *D* represents the number of hours of daylight and *t* represents the day, with t = 0 corresponding to January 1.

- (a) Use a graphing utility to graph both models in the same viewing window. Use a viewing window of $0 \le t \le 365$.
 - (b) Find the days of the year on which both cities receive the same amount of daylight. What are these days called?
 - (c) Which city has the greater variation in the number of daylight hours? Which constant in each model would you use to determine the difference between the greatest and least numbers of hours of daylight?
 - (d) Determine the period of each model.
- **10.** The tide, or depth of the ocean near the shore, changes throughout the day. The water depth *d* (in feet) of a bay can be modeled by

$$d = 35 - 28 \cos \frac{\pi}{6.2} t$$

where *t* is the time in hours, with t = 0 corresponding to 12:00 A.M.

- (a) Algebraically find the times at which the high and low tides occur.
- (b) Algebraically find the time(s) at which the water depth is 3.5 feet.
- (c) Use a graphing utility to verify your results from parts (a) and (b).
- 11. Find the solution of each inequality in the interval $[0, 2\pi]$.

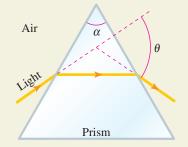
(a) $\sin x \ge 0.5$	(b) $\cos x \le -0.5$
----------------------	-----------------------

(c) $\tan x < \sin x$ (d) $\cos x \ge \sin x$

12. The index of refraction n of a transparent material is the ratio of the speed of light in a vacuum to the speed of light in the material. Some common materials and their indices are air (1.00), water (1.33), and glass (1.50). Triangular prisms are often used to measure the index of refraction based on the formula

$$n = \frac{\sin\left(\frac{\theta}{2} + \frac{\alpha}{2}\right)}{\sin\frac{\theta}{2}}.$$

For the prism shown in the figure, $\alpha = 60^{\circ}$.



- (a) Write the index of refraction as a function of $\cot(\theta/2)$.
- (b) Find θ for a prism made of glass.
- **13.** (a) Write a sum formula for sin(u + v + w).
 - (b) Write a sum formula for tan(u + v + w).
- **14.** (a) Derive a formula for $\cos 3\theta$.
 - (b) Derive a formula for $\cos 4\theta$.
- **15.** The heights *h* (in inches) of pistons 1 and 2 in an automobile engine can be modeled by

$$h_1 = 3.75 \sin 733t + 7.5$$

and

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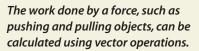
$$a_2 = 3.75 \sin 733 \left(t + \frac{4\pi}{3} \right) + 7.5$$

where *t* is measured in seconds.

- (a) Use a graphing utility to graph the heights of these two pistons in the same viewing window for $0 \le t \le 1$.
 - (b) How often are the pistons at the same height?

Additional Topics in Trigonometry

- 6.1 Law of Sines
- 6.2 Law of Cosines
- 6.3 Vectors in the Plane
- 6.4 Vectors and Dot Products
- 6.5 Trigonometric Form of a Complex Number





SELECTED APPLICATIONS

Triangles and vectors have many real-life applications. The applications listed below represent a small sample of the applications in this chapter.

- Bridge Design, Exercise 39, page 437
- Glide Path, Exercise 41, page 437
- Surveying, Exercise 31, page 444

- Paper Manufacturing, Exercise 45, page 445
- Cable Tension, Exercises 79 and 80, page 458
- Navigation, Exercise 84, page 459
- Revenue, Exercise 65, page 468

6

• Work, Exercise 73, page 469

6.1 Law of Sines

What you should learn

- Use the Law of Sines to solve oblique triangles (AAS or ASA).
- Use the Law of Sines to solve oblique triangles (SSA).
- Find the areas of oblique triangles.
- Use the Law of Sines to model and solve real-life problems.

Why you should learn it

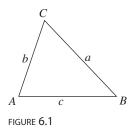
You can use the Law of Sines to solve real-life problems involving oblique triangles. For instance, in Exercise 44 on page 438, you can use the Law of Sines to determine the length of the shadow of the Leaning Tower of Pisa.



Hideo Kurihara/Getty Images

Introduction

In Chapter 4, you studied techniques for solving right triangles. In this section and the next, you will solve **oblique triangles**—triangles that have no right angles. As standard notation, the angles of a triangle are labeled A, B, and C, and their opposite sides are labeled a, b, and c, as shown in Figure 6.1.



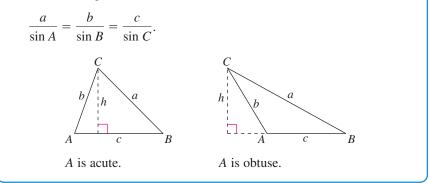
To solve an oblique triangle, you need to know the measure of at least one side and any two other parts of the triangle—either two sides, two angles, or one angle and one side. This breaks down into the following four cases.

- 1. Two angles and any side (AAS or ASA)
- 2. Two sides and an angle opposite one of them (SSA)
- 3. Three sides (SSS)
- 4. Two sides and their included angle (SAS)

The first two cases can be solved using the **Law of Sines**, whereas the last two cases require the Law of Cosines (see Section 6.2).

Law of Sines

If *ABC* is a triangle with sides *a*, *b*, and *c*, then

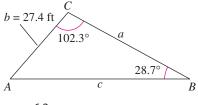


The Law of Sines can also be written in the reciprocal form

$$\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$$

For a proof of the Law of Sines, see Proofs in Mathematics on page 489.

The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain additional resources related to the concepts discussed in this chapter.



STUDY TIP

When solving triangles, a careful sketch is useful as a

quick test for the feasibility of an answer. Remember that the longest side lies opposite the largest angle, and the shortest

side lies opposite the smallest

FIGURE 6.2

angle.

Example 1

1 Given Two Angles and One Side—AAS

For the triangle in Figure 6.2, $C = 102.3^{\circ}$, $B = 28.7^{\circ}$, and b = 27.4 feet. Find the remaining angle and sides.

Solution

The third angle of the triangle is

$$A = 180^{\circ} - B - C$$

= 180° - 28.7° - 102.3°
= 49.0°.

By the Law of Sines, you have

$$\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}.$$

Using b = 27.4 produces

$$a = \frac{b}{\sin B}(\sin A) = \frac{27.4}{\sin 28.7^{\circ}}(\sin 49.0^{\circ}) \approx 43.06$$
 feet

and

$$c = \frac{b}{\sin B}(\sin C) = \frac{27.4}{\sin 28.7^{\circ}}(\sin 102.3^{\circ}) \approx 55.75$$
 feet.

CHECKPOINT Now try Exercise 1.

Example 2

2 Given Two Angles and One Side—ASA



A pole tilts *toward* the sun at an 8° angle from the vertical, and it casts a 22-foot shadow. The angle of elevation from the tip of the shadow to the top of the pole is 43° . How tall is the pole?

Solution

From Figure 6.3, note that $A = 43^{\circ}$ and $B = 90^{\circ} + 8^{\circ} = 98^{\circ}$. So, the third angle is

$$C = 180^{\circ} - A - B$$

= 180° - 43° - 98°
= 39°.

By the Law of Sines, you have

$$\frac{a}{\sin A} = \frac{c}{\sin C}.$$

Because c = 22 feet, the length of the pole is

$$a = \frac{c}{\sin C}(\sin A) = \frac{22}{\sin 39^{\circ}}(\sin 43^{\circ}) \approx 23.84$$
 feet

CHECKPOINT Now try Exercise 35.

For practice, try reworking Example 2 for a pole that tilts *away from* the sun under the same conditions.

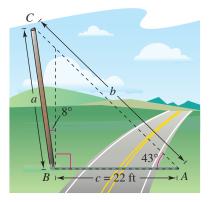
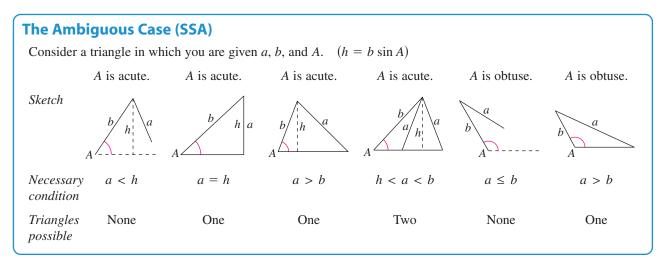
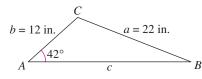


FIGURE 6.3

The Ambiguous Case (SSA)

In Examples 1 and 2 you saw that two angles and one side determine a unique triangle. However, if two sides and one opposite angle are given, three possible situations can occur: (1) no such triangle exists, (2) one such triangle exists, or (3) two distinct triangles may satisfy the conditions.





One solution: a > bFIGURE 6.4

Example 3

Single-Solution Case—SSA

For the triangle in Figure 6.4, a = 22 inches, b = 12 inches, and $A = 42^{\circ}$. Find the remaining side and angles.

Solution

By the Law of Sines, you have

$$\frac{\sin B}{b} = \frac{\sin A}{a}$$
Reciprocal form
$$\sin B = b \left(\frac{\sin A}{a} \right)$$
Multiply each side by b.
$$\sin B = 12 \left(\frac{\sin 42^{\circ}}{22} \right)$$
Substitute for A, a, and b.
$$B \approx 21.41^{\circ}.$$
B is acute.

Now, you can determine that

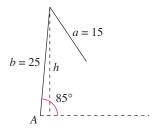
$$C \approx 180^{\circ} - 42^{\circ} - 21.41^{\circ} = 116.59^{\circ}.$$

Then, the remaining side is

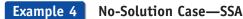
$$\frac{c}{\sin C} = \frac{a}{\sin A}$$
$$c = \frac{a}{\sin A} (\sin C) = \frac{22}{\sin 42^{\circ}} (\sin 116.59^{\circ}) \approx 29.40 \text{ inches.}$$



form



No solution: a < h FIGURE 6.5



Show that there is no triangle for which a = 15, b = 25, and $A = 85^{\circ}$.

Solution

Begin by making the sketch shown in Figure 6.5. From this figure it appears that no triangle is formed. You can verify this using the Law of Sines.

 $\frac{\sin B}{b} = \frac{\sin A}{a}$ Reciprocal form $\sin B = b \left(\frac{\sin A}{a}\right)$ Multiply each side by b. $\sin B = 25 \left(\frac{\sin 85^{\circ}}{15}\right) \approx 1.660 > 1$

This contradicts the fact that $|\sin B| \le 1$. So, no triangle can be formed having sides a = 15 and b = 25 and an angle of $A = 85^{\circ}$.



Example 5 Two-Solution Case—SSA

Find two triangles for which a = 12 meters, b = 31 meters, and $A = 20.5^{\circ}$.

Solution

By the Law of Sines, you have

$$\frac{\sin B}{b} = \frac{\sin A}{a}$$
Reciprocal
$$\sin B = b \left(\frac{\sin A}{a} \right) = 31 \left(\frac{\sin 20.5^{\circ}}{12} \right) \approx 0.9047.$$

There are two angles $B_1 \approx 64.8^\circ$ and $B_2 \approx 180^\circ - 64.8^\circ = 115.2^\circ$ between 0° and 180° whose sine is 0.9047. For $B_1 \approx 64.8^\circ$, you obtain

$$C \approx 180^{\circ} - 20.5^{\circ} - 64.8^{\circ} = 94.7^{\circ}$$

 $c = \frac{a}{\sin A} (\sin C) = \frac{12}{\sin 20.5^{\circ}} (\sin 94.7^{\circ}) \approx 34.15 \text{ meters.}$

For $B_2 \approx 115.2^\circ$, you obtain

$$C \approx 180^{\circ} - 20.5^{\circ} - 115.2^{\circ} = 44.3^{\circ}$$
$$c = \frac{a}{\sin A} (\sin C) = \frac{12}{\sin 20.5^{\circ}} (\sin 44.3^{\circ}) \approx 23.93 \text{ meters.}$$

The resulting triangles are shown in Figure 6.6.

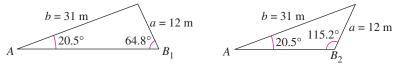
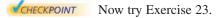


FIGURE 6.6



STUDY TIP

To see how to obtain the height of the obtuse triangle in Figure 6.7, notice the use of the reference angle $180^\circ - A$ and the difference formula for sine, as follows.

$$h = b\sin(180^\circ - A)$$

 $= b(\sin 180^\circ \cos A)$

 $-\cos 180^{\circ}\sin A$)

$$= b[0 \cdot \cos A - (-1) \cdot \sin A]$$

 $= b \sin A$

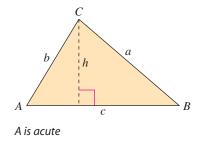
Area of an Oblique Triangle

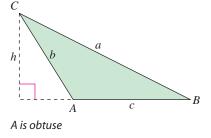
The procedure used to prove the Law of Sines leads to a simple formula for the area of an oblique triangle. Referring to Figure 6.7, note that each triangle has a height of $h = b \sin A$. Consequently, the area of each triangle is

Area =
$$\frac{1}{2}$$
(base)(height) = $\frac{1}{2}$ (c)(b sin A) = $\frac{1}{2}$ bc sin A.

By similar arguments, you can develop the formulas

Area
$$=$$
 $\frac{1}{2}ab\sin C = \frac{1}{2}ac\sin B.$





Area of an Oblique Triangle

The area of any triangle is one-half the product of the lengths of two sides times the sine of their included angle. That is,

Area
$$=$$
 $\frac{1}{2}bc \sin A = \frac{1}{2}ab \sin C = \frac{1}{2}ac \sin B.$

Note that if angle A is 90° , the formula gives the area for a right triangle:

Area
$$=\frac{1}{2}bc(\sin 90^\circ) = \frac{1}{2}bc = \frac{1}{2}(\text{base})(\text{height}).$$
 $\sin 90^\circ = 1$

Similar results are obtained for angles C and B equal to 90° .

Example 6

FIGURE 6.7

6 Finding the Area of a Triangular Lot



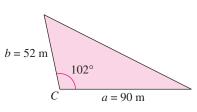
Find the area of a triangular lot having two sides of lengths 90 meters and 52 meters and an included angle of 102° .

Solution

Consider a = 90 meters, b = 52 meters, and angle $C = 102^{\circ}$, as shown in Figure 6.8. Then, the area of the triangle is

Area =
$$\frac{1}{2}ab \sin C = \frac{1}{2}(90)(52)(\sin 102^\circ) \approx 2289$$
 square meters.

CHECKPOINT Now try Exercise 29.





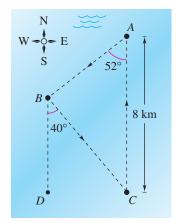


FIGURE 6.9

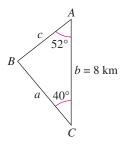


FIGURE 6.10

Application

Example 7

An Application of the Law of Sines



The course for a boat race starts at point *A* in Figure 6.9 and proceeds in the direction S 52° W to point *B*, then in the direction S 40° E to point *C*, and finally back to *A*. Point *C* lies 8 kilometers directly south of point *A*. Approximate the total distance of the race course.

Solution

Because lines *BD* and *AC* are parallel, it follows that $\angle BCA \cong \angle DBC$. Consequently, triangle *ABC* has the measures shown in Figure 6.10. For angle *B*, you have $B = 180^{\circ} - 52^{\circ} - 40^{\circ} = 88^{\circ}$. Using the Law of Sines

$$\frac{a}{\sin 52^\circ} = \frac{b}{\sin 88^\circ} = \frac{c}{\sin 40^\circ}$$

you can let b = 8 and obtain

$$a = \frac{8}{\sin 88^\circ} (\sin 52^\circ) \approx 6.308$$

and

$$c = \frac{8}{\sin 88^\circ} (\sin 40^\circ) \approx 5.145$$

The total length of the course is approximately

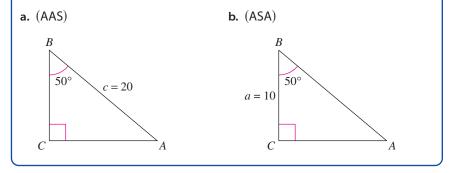
Length $\approx 8 + 6.308 + 5.145$

= 19.453 kilometers.

```
CHECKPOINT Now try Exercise 39.
```

Writing about Mathematics

Using the Law of Sines In this section, you have been using the Law of Sines to solve *oblique* triangles. Can the Law of Sines also be used to solve a right triangle? If so, write a short paragraph explaining how to use the Law of Sines to solve each triangle. Is there an easier way to solve these triangles?



6.1 Exercises

The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain step-by-step solutions to all odd-numbered exercises. They also provide Tutorial Exercises for additional help.

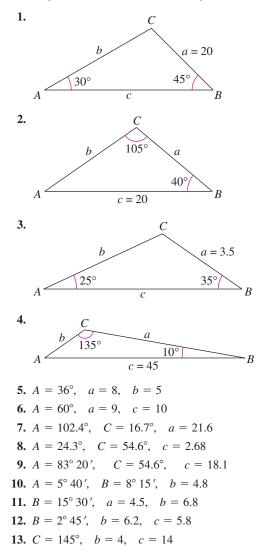
VOCABULARY CHECK: Fill in the blanks.

- 1. An ______ triangle is a triangle that has no right angle.
- 2. For triangle *ABC*, the Law of Sines is given by $\frac{a}{\sin A} = \underline{\qquad} = \frac{c}{\sin C}$.

3. The area of an oblique triangle is given by $\frac{1}{2}bc \sin A = \frac{1}{2}ab \sin C =$

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–18, use the Law of Sines to solve the triangle. Round your answers to two decimal places.



14. $A = 100^{\circ}$, a = 125, c = 10 **15.** $A = 110^{\circ} 15'$, a = 48, b = 16 **16.** $C = 85^{\circ} 20'$, a = 35, c = 50 **17.** $A = 55^{\circ}$, $B = 42^{\circ}$, $c = \frac{3}{4}$ **18.** $B = 28^{\circ}$, $C = 104^{\circ}$, $a = 3\frac{5}{8}$

In Exercises 19–24, use the Law of Sines to solve (if possible) the triangle. If two solutions exist, find both. Round your answers to two decimal places.

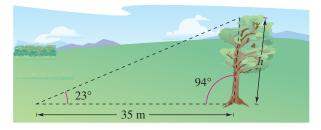
19. $A = 110^{\circ}$, a = 125, b = 100 **20.** $A = 110^{\circ}$, a = 125, b = 200 **21.** $A = 76^{\circ}$, a = 18, b = 20 **22.** $A = 76^{\circ}$, a = 34, b = 21 **23.** $A = 58^{\circ}$, a = 11.4, b = 12.8**24.** $A = 58^{\circ}$, a = 4.5, b = 12.8

In Exercises 25–28, find values for *b* such that the triangle has (a) one solution, (b) two solutions, and (c) no solution.

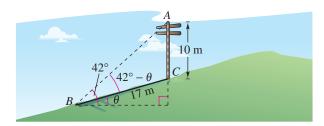
25. $A = 36^{\circ}$, a = 5 **26.** $A = 60^{\circ}$, a = 10 **27.** $A = 10^{\circ}$, a = 10.8**28.** $A = 88^{\circ}$, a = 315.6

In Exercises 29–34, find the area of the triangle having the indicated angle and sides.

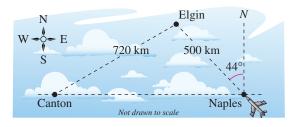
29. $C = 120^{\circ}$, a = 4, b = 6 **30.** $B = 130^{\circ}$, a = 62, c = 20 **31.** $A = 43^{\circ}45'$, b = 57, c = 85 **32.** $A = 5^{\circ}15'$, b = 4.5, c = 22 **33.** $B = 72^{\circ}30'$, a = 105, c = 64**34.** $C = 84^{\circ}30'$, a = 16, b = 20 **35.** *Height* Because of prevailing winds, a tree grew so that it was leaning 4° from the vertical. At a point 35 meters from the tree, the angle of elevation to the top of the tree is 23° (see figure). Find the height *h* of the tree.



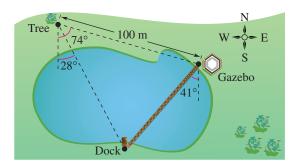
- **36.** *Height* A flagpole at a right angle to the horizontal is located on a slope that makes an angle of 12° with the horizontal. The flagpole's shadow is 16 meters long and points directly up the slope. The angle of elevation from the tip of the shadow to the sun is 20°.
 - (a) Draw a triangle that represents the problem. Show the known quantities on the triangle and use a variable to indicate the height of the flagpole.
 - (b) Write an equation involving the unknown quantity.
 - (c) Find the height of the flagpole.
- **37.** *Angle of Elevation* A 10-meter telephone pole casts a 17-meter shadow directly down a slope when the angle of elevation of the sun is 42° (see figure). Find θ , the angle of elevation of the ground.



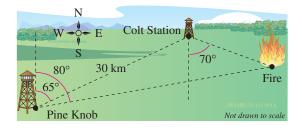
38. *Flight Path* A plane flies 500 kilometers with a bearing of 316° from Naples to Elgin (see figure). The plane then flies 720 kilometers from Elgin to Canton. Find the bearing of the flight from Elgin to Canton.



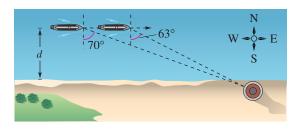
39. *Bridge Design* A bridge is to be built across a small lake from a gazebo to a dock (see figure). The bearing from the gazebo to the dock is S 41° W. From a tree 100 meters from the gazebo, the bearings to the gazebo and the dock are S 74° E and S 28° E, respectively. Find the distance from the gazebo to the dock.



- **40.** *Railroad Track Design* The circular arc of a railroad curve has a chord of length 3000 feet and a central angle of 40° .
 - (a) Draw a diagram that visually represents the problem. Show the known quantities on the diagram and use the variables *r* and *s* to represent the radius of the arc and the length of the arc, respectively.
 - (b) Find the radius r of the circular arc.
 - (c) Find the length *s* of the circular arc.
- **41.** *Glide Path* A pilot has just started on the glide path for landing at an airport with a runway of length 9000 feet. The angles of depression from the plane to the ends of the runway are 17.5° and 18.8°.
 - (a) Draw a diagram that visually represents the problem.
 - (b) Find the air distance the plane must travel until touching down on the near end of the runway.
 - (c) Find the ground distance the plane must travel until touching down.
 - (d) Find the altitude of the plane when the pilot begins the descent.
- **42.** *Locating a Fire* The bearing from the Pine Knob fire tower to the Colt Station fire tower is N 65° E, and the two towers are 30 kilometers apart. A fire spotted by rangers in each tower has a bearing of N 80° E from Pine Knob and S 70° E from Colt Station (see figure). Find the distance of the fire from each tower.

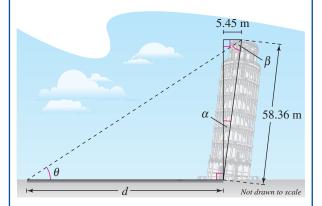


43. Distance A boat is sailing due east parallel to the shoreline at a speed of 10 miles per hour. At a given time, the bearing to the lighthouse is S 70° E, and 15 minutes later the bearing is S 63° E (see figure). The lighthouse is located at the shoreline. What is the distance from the boat to the shoreline?



Model It

44. Shadow Length The Leaning Tower of Pisa in Italy is characterized by its tilt. The tower leans because it was built on a layer of unstable soil-clay, sand, and water. The tower is approximately 58.36 meters tall from its foundation (see figure). The top of the tower leans about 5.45 meters off center.



- (a) Find the angle of lean α of the tower.
- (b) Write β as a function of d and θ , where θ is the angle of elevation to the sun.
- (c) Use the Law of Sines to write an equation for the length d of the shadow cast by the tower.
- (d) Use a graphing utility to complete the table.

θ	10°	20°	30°	40°	50°	60°
d						

Synthesis

True or False? In Exercises 45 and 46, determine whether the statement is true or false. Justify your answer.

- 45. If a triangle contains an obtuse angle, then it must be oblique.
- 46. Two angles and one side of a triangle do not necessarily determine a unique triangle.
- **47.** Graphical and Numerical Analysis In the figure, α and β are positive angles.
 - (a) Write α as a function of β .
- (b) Use a graphing utility to graph the function. Determine its domain and range.
 - (c) Use the result of part (a) to write c as a function of β .
- (d) Use a graphing utility to graph the function in part (c). Determine its domain and range.
 - (e) Complete the table. What can you infer?

β	0.4	0.8	1.2	1.6	2.0	2.4	2.8
α							
с							

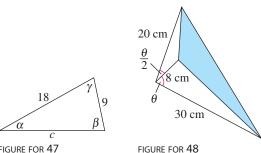


FIGURE FOR 47

48. Graphical Analysis

- (a) Write the area A of the shaded region in the figure as a function of θ .
- (b) Use a graphing utility to graph the area function.
 - (c) Determine the domain of the area function. Explain how the area of the region and the domain of the function would change if the eight-centimeter line segment were decreased in length.

Skills Review

In Exercises 49-52, use the fundamental trigonometric identities to simplify the expression.

49. $\sin x \cot x$ **50.** $\tan x \cos x \sec x$ **51.** $1 - \sin^2\left(\frac{\pi}{2} - x\right)$ **52.** $1 + \cot^2\left(\frac{\pi}{2} - x\right)$

6.2 Law of Cosines

What you should learn

- Use the Law of Cosines to solve oblique triangles (SSS or SAS).
- Use the Law of Cosines to model and solve real-life problems.
- Use Heron's Area Formula to find the area of a triangle.

Why you should learn it

You can use the Law of Cosines to solve real-life problems involving oblique triangles. For instance, in Exercise 31 on page 444, you can use the Law of Cosines to approximate the length of a marsh.



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Introduction

Two cases remain in the list of conditions needed to solve an oblique triangle— SSS and SAS. If you are given three sides (SSS), or two sides and their included angle (SAS), none of the ratios in the Law of Sines would be complete. In such cases, you can use the **Law of Cosines**.

Law of Cosines

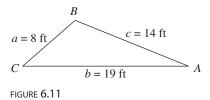
Standard Form	Alternative Form
$a^2 = b^2 + c^2 - 2bc\cos A$	$\cos A = \frac{b^2 + c^2 - a^2}{2bc}$
$b^2 = a^2 + c^2 - 2ac\cos B$	$\cos B = \frac{a^2 + c^2 - b^2}{2ac}$
$c^2 = a^2 + b^2 - 2ab\cos C$	$\cos C = \frac{a^2 + b^2 - c^2}{2ab}$

For a proof of the Law of Cosines, see Proofs in Mathematics on page 490.



1 Three Sides of a Triangle—SSS

Find the three angles of the triangle in Figure 6.11.



Solution

It is a good idea first to find the angle opposite the longest side—side b in this case. Using the alternative form of the Law of Cosines, you find that

$$\cos B = \frac{a^2 + c^2 - b^2}{2ac} = \frac{8^2 + 14^2 - 19^2}{2(8)(14)} \approx -0.45089$$

Because $\cos B$ is negative, you know that *B* is an *obtuse* angle given by $B \approx 116.80^{\circ}$. At this point, it is simpler to use the Law of Sines to determine *A*.

$$\sin A = a \left(\frac{\sin B}{b}\right) \approx 8 \left(\frac{\sin 116.80^{\circ}}{19}\right) \approx 0.37583$$

Because *B* is obtuse, *A* must be acute, because a triangle can have, at most, one obtuse angle. So, $A \approx 22.08^{\circ}$ and $C \approx 180^{\circ} - 22.08^{\circ} - 116.80^{\circ} = 41.12^{\circ}$.

Exploration

What familiar formula do you obtain when you use the third form of the Law of Cosines

 $c^2 = a^2 + b^2 - 2ab\cos C$

and you let $C = 90^{\circ}$? What is the relationship between the Law of Cosines and this formula? Do you see why it was wise to find the largest angle *first* in Example 1? Knowing the cosine of an angle, you can determine whether the angle is acute or obtuse. That is,

 $\cos \theta > 0 \quad \text{for} \quad 0^{\circ} < \theta < 90^{\circ}$ Acute $\cos \theta < 0 \quad \text{for} \quad 90^{\circ} < \theta < 180^{\circ}.$ Obtuse

So, in Example 1, once you found that angle B was obtuse, you knew that angles A and C were both acute. If the largest angle is acute, the remaining two angles are acute also.

Example 2 Two Sides and the Included Angle—SAS

Find the remaining angles and side of the triangle in Figure 6.12.

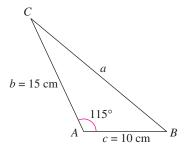


FIGURE 6.12

Solution

Use the Law of Cosines to find the unknown side *a* in the figure.

$$a^{2} = b^{2} + c^{2} - 2bc \cos A$$

$$a^{2} = 15^{2} + 10^{2} - 2(15)(10) \cos 115$$

$$a^{2} \approx 451.79$$

$$a \approx 21.26$$

Because $a \approx 21.26$ centimeters, you now know the ratio sin A/a and you can use the reciprocal form of the Law of Sines to solve for *B*.

STUDY TIP

When solving an oblique triangle given three sides, you use the alternative form of the Law of Cosines to solve for an angle. When solving an oblique triangle given two sides and their included angle, you use the standard form of the Law of Cosines to solve for an unknown.

$$\frac{\sin B}{b} = \frac{\sin A}{a}$$
$$\sin B = b\left(\frac{\sin A}{a}\right)$$
$$= 15\left(\frac{\sin 115^{\circ}}{21.26}\right)$$
$$\approx 0.63945$$

So, $B = \arcsin 0.63945 \approx 39.75^{\circ}$ and $C \approx 180^{\circ} - 115^{\circ} - 39.75^{\circ} = 25.25^{\circ}$.

Applications



60 ft

p = 60 ft

An Application of the Law of Cosines



The pitcher's mound on a women's softball field is 43 feet from home plate and the distance between the bases is 60 feet, as shown in Figure 6.13. (The pitcher's mound is not halfway between home plate and second base.) How far is the pitcher's mound from first base?

Solution

In triangle *HPF*, $H = 45^{\circ}$ (line *HP* bisects the right angle at *H*), f = 43, and p = 60. Using the Law of Cosines for this SAS case, you have

$$h^2 = f^2 + p^2 - 2fp \cos H$$

 $= 43^2 + 60^2 - 2(43)(60)\cos 45^\circ \approx 1800.3$

So, the approximate distance from the pitcher's mound to first base is

$$h \approx \sqrt{1800.3} \approx 42.43$$
 feet.
CHECKPOINT Now try Exercise 31.



An Application of the Law of Cosines



A ship travels 60 miles due east, then adjusts its course northward, as shown in Figure 6.14. After traveling 80 miles in that direction, the ship is 139 miles from its point of departure. Describe the bearing from point B to point C.

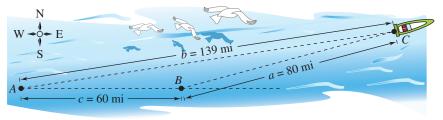


FIGURE 6.14

Solution

You have a = 80, b = 139, and c = 60; so, using the alternative form of the Law of Cosines, you have

$$\cos B = \frac{a^2 + c^2 - b^2}{2ac}$$
$$= \frac{80^2 + 60^2 - 139^2}{2(80)(60)}$$
$$\approx -0.97094.$$

So, $B \approx \arccos(-0.97094) \approx 166.15^\circ$, and thus the bearing measured from due north from point *B* to point *C* is $166.15^\circ - 90^\circ = 76.15^\circ$, or N 76.15° E.



60 ft

60 ft

f = 43 ft

45°

Historical Note

Heron of Alexandria (c. 100 B.C.) was a Greek geometer and inventor. His works describe how to find the areas of triangles, quadrilaterals, regular polygons having 3 to 12 sides, and circles as well as the surface areas and volumes of three-dimensional objects.

Heron's Area Formula

The Law of Cosines can be used to establish the following formula for the area of a triangle. This formula is called **Heron's Area Formula** after the Greek mathematician Heron (c. 100 B.C.).

Heron's Area Formula

Given any triangle with sides of lengths *a*, *b*, and *c*, the area of the triangle is

Area = $\sqrt{s(s-a)(s-b)(s-c)}$

where s = (a + b + c)/2.

For a proof of Heron's Area Formula, see Proofs in Mathematics on page 491.

Example 5 Using Heron's Area Formula

Find the area of a triangle having sides of lengths a = 43 meters, b = 53 meters, and c = 72 meters.

Solution

Because s = (a + b + c)/2 = 168/2 = 84, Heron's Area Formula yields Area = $\sqrt{s(s - a)(s - b)(s - c)}$

 $=\sqrt{84(41)(31)(12)} \approx 1131.89$ square meters.

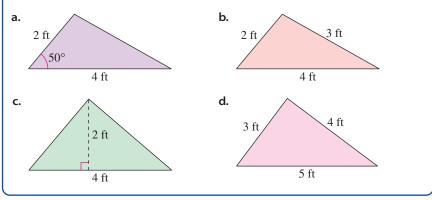
CHECKPOINT Now try Exercise 47.

You have now studied three different formulas for the area of a triangle.

Standard FormulaArea = $\frac{1}{2}bh$ Oblique TriangleArea = $\frac{1}{2}bc\sin A = \frac{1}{2}ab\sin C = \frac{1}{2}ac\sin B$ Heron's Area FormulaArea = $\sqrt{s(s-a)(s-b)(s-c)}$

Writing about Mathematics

The Area of a Triangle Use the most appropriate formula to find the area of each triangle below. Show your work and give your reasons for choosing each formula.



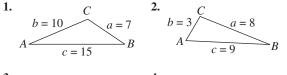
6.2 Exercises

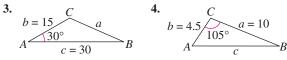
VOCABULARY CHECK: Fill in the blanks.

- 1. If you are given three sides of a triangle, you would use the Law of ______ to find the three angles of the triangle.
- 2. The standard form of the Law of Cosines for $\cos B = \frac{a^2 + c^2 b^2}{2ac}$ is ______.
- The Law of Cosines can be used to establish a formula for finding the area of a triangle called ______ Formula.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

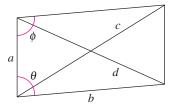
In Exercises 1–16, use the Law of Cosines to solve the triangle. Round your answers to two decimal places.





5. a = 11, b = 14, c = 206. a = 55, b = 25, c = 727. a = 75.4, b = 52, c = 528. a = 1.42, b = 0.75, c = 1.259. $A = 135^{\circ}$, b = 4, c = 910. $A = 55^{\circ}$, b = 3, c = 1011. $B = 10^{\circ}35'$, a = 40, c = 3012. $B = 75^{\circ}20'$, a = 6.2, c = 9.513. $B = 125^{\circ}40'$, a = 32, c = 3214. $C = 15^{\circ}15'$, a = 6.25, b = 2.1515. $C = 43^{\circ}$, $a = \frac{4}{9}$, $b = \frac{7}{9}$ 16. $C = 103^{\circ}$, $a = \frac{3}{8}$, $b = \frac{3}{4}$

In Exercises 17–22, complete the table by solving the parallelogram shown in the figure. (The lengths of the diagonals are given by c and d.)



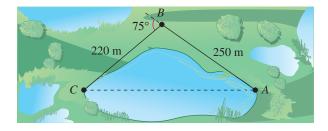
	а	b	С	d	θ	ϕ
17.	5	8			45°	
18.	25	35				120°
19.	10	14	20			
20.	40	60		80		
21.	15		25	20		
22.		25	50	35		

In Exercises 23–28, use Heron's Area Formula to find the area of the triangle.

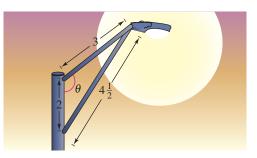
23.
$$a = 5$$
, $b = 7$, $c = 10$
24. $a = 12$, $b = 15$, $c = 9$
25. $a = 2.5$, $b = 10.2$, $c = 9$
26. $a = 75.4$, $b = 52$, $c = 52$
27. $a = 12.32$, $b = 8.46$, $c = 15.05$
28. $a = 3.05$, $b = 0.75$, $c = 2.45$

- **29.** *Navigation* A boat race runs along a triangular course marked by buoys *A*, *B*, and *C*. The race starts with the boats headed west for 3700 meters. The other two sides of the course lie to the north of the first side, and their lengths are 1700 meters and 3000 meters. Draw a figure that gives a visual representation of the problem, and find the bearings for the last two legs of the race.
- **30.** *Navigation* A plane flies 810 miles from Franklin to Centerville with a bearing of 75°. Then it flies 648 miles from Centerville to Rosemount with a bearing of 32°. Draw a figure that visually represents the problem, and find the straight-line distance and bearing from Franklin to Rosemount.

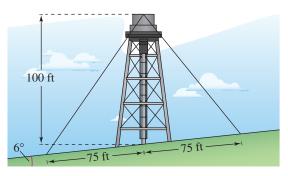
31. *Surveying* To approximate the length of a marsh, a surveyor walks 250 meters from point *A* to point *B*, then turns 75° and walks 220 meters to point *C* (see figure). Approximate the length *AC* of the marsh.



- **32.** *Surveying* A triangular parcel of land has 115 meters of frontage, and the other boundaries have lengths of 76 meters and 92 meters. What angles does the frontage make with the two other boundaries?
- **33.** *Surveying* A triangular parcel of ground has sides of lengths 725 feet, 650 feet, and 575 feet. Find the measure of the largest angle.
- **34.** *Streetlight Design* Determine the angle θ in the design of the streetlight shown in the figure.



- **35.** *Distance* Two ships leave a port at 9 A.M. One travels at a bearing of N 53° W at 12 miles per hour, and the other travels at a bearing of S 67° W at 16 miles per hour. Approximate how far apart they are at noon that day.
- **36.** *Length* A 100-foot vertical tower is to be erected on the side of a hill that makes a 6° angle with the horizontal (see figure). Find the length of each of the two guy wires that will be anchored 75 feet uphill and downhill from the base of the tower.



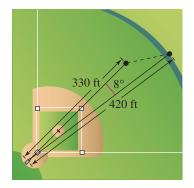
37. *Navigation* On a map, Orlando is 178 millimeters due south of Niagara Falls, Denver is 273 millimeters from Orlando, and Denver is 235 millimeters from Niagara Falls (see figure).



- (a) Find the bearing of Denver from Orlando.
- (b) Find the bearing of Denver from Niagara Falls.
- **38.** *Navigation* On a map, Minneapolis is 165 millimeters due west of Albany, Phoenix is 216 millimeters from Minneapolis, and Phoenix is 368 millimeters from Albany (see figure).



- (a) Find the bearing of Minneapolis from Phoenix.
- (b) Find the bearing of Albany from Phoenix.
- **39.** *Baseball* On a baseball diamond with 90-foot sides, the pitcher's mound is 60.5 feet from home plate. How far is it from the pitcher's mound to third base?
- **40.** *Baseball* The baseball player in center field is playing approximately 330 feet from the television camera that is behind home plate. A batter hits a fly ball that goes to the wall 420 feet from the camera (see figure). The camera turns 8° to follow the play. Approximately how far does the center fielder have to run to make the catch?



41. *Aircraft Tracking* To determine the distance between two aircraft, a tracking station continuously determines the distance to each aircraft and the angle *A* between them (see figure). Determine the distance *a* between the planes when $A = 42^\circ$, b = 35 miles, and c = 20 miles.

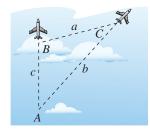
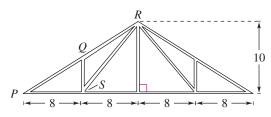
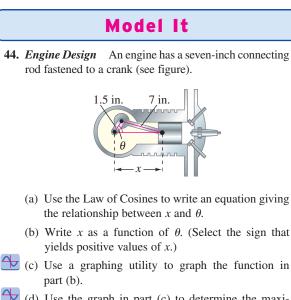


FIGURE FOR 41

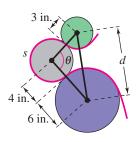
- **42.** Aircraft Tracking Use the figure for Exercise 41 to determine the distance *a* between the planes when $A = 11^{\circ}$, b = 20 miles, and c = 20 miles.
- **43.** *Trusses* Q is the midpoint of the line segment \overline{PR} in the truss rafter shown in the figure. What are the lengths of the line segments \overline{PQ} , \overline{QS} , and \overline{RS} ?





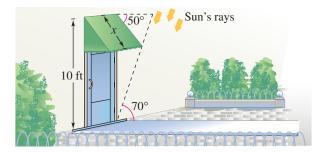
(d) Use the graph in part (c) to determine the maximum distance the piston moves in one cycle.

45. *Paper Manufacturing* In a process with continuous paper, the paper passes across three rollers of radii 3 inches, 4 inches, and 6 inches (see figure). The centers of the three-inch and six-inch rollers are d inches apart, and the length of the arc in contact with the paper on the four-inch roller is *s* inches. Complete the table.

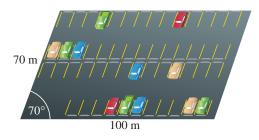


d (inches)	9	10	12	13	14	15	16
θ (degrees)							
s (inches)							

46. *Awning Design* A retractable awning above a patio door lowers at an angle of 50° from the exterior wall at a height of 10 feet above the ground (see figure). No direct sunlight is to enter the door when the angle of elevation of the sun is greater than 70° . What is the length *x* of the awning?



- **47.** *Geometry* The lengths of the sides of a triangular parcel of land are approximately 200 feet, 500 feet, and 600 feet. Approximate the area of the parcel.
- **48.** *Geometry* A parking lot has the shape of a parallelogram (see figure). The lengths of two adjacent sides are 70 meters and 100 meters. The angle between the two sides is 70°. What is the area of the parking lot?

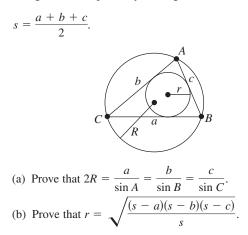


- **49.** *Geometry* You want to buy a triangular lot measuring 510 yards by 840 yards by 1120 yards. The price of the land is \$2000 per acre. How much does the land cost? (*Hint:* 1 acre = 4840 square yards)
- **50.** *Geometry* You want to buy a triangular lot measuring 1350 feet by 1860 feet by 2490 feet. The price of the land is \$2200 per acre. How much does the land cost? (*Hint:* 1 acre = 43,560 square feet)

Synthesis

True or False? In Exercises 51–53, determine whether the statement is true or false. Justify your answer.

- **51.** In Heron's Area Formula, *s* is the average of the lengths of the three sides of the triangle.
- **52.** In addition to SSS and SAS, the Law of Cosines can be used to solve triangles with SSA conditions.
- **53.** A triangle with side lengths of 10 centimeters, 16 centimeters, and 5 centimeters can be solved using the Law of Cosines.
- **54.** *Circumscribed and Inscribed Circles* Let *R* and *r* be the radii of the circumscribed and inscribed circles of a triangle *ABC*, respectively (see figure), and let



Circumscribed and Inscribed Circles In Exercises 55 and 56, use the results of Exercise 54.

55. Given a triangle with

a = 25, b = 55, and c = 72

find the areas of (a) the triangle, (b) the circumscribed circle, and (c) the inscribed circle.

56. Find the length of the largest circular running track that can be built on a triangular piece of property with sides of lengths 200 feet, 250 feet, and 325 feet.

57. *Proof* Use the Law of Cosines to prove that

$$\frac{1}{2}bc(1 + \cos A) = \frac{a+b+c}{2} \cdot \frac{-a+b+c}{2}$$

58. *Proof* Use the Law of Cosines to prove that

$$\frac{1}{2}bc(1 - \cos A) = \frac{a - b + c}{2} \cdot \frac{a + b - c}{2}.$$

Skills Review

In Exercises 59–64, evaluate the expression without using a calculator.

- **59.** $\arcsin(-1)$ **60.** $\arccos 0$ **61.** $\arctan \sqrt{3}$ **62.** $\arctan(-\sqrt{3})$ **63.** $\arcsin(-\frac{\sqrt{3}}{2})$ **64.** $\arccos(-\frac{\sqrt{3}}{2})$
- In Exercises 65–68, write an algebraic expression that is equivalent to the expression.
 - **65.** $\sec(\arcsin 2x)$ **66.** $\tan(\arccos 3x)$ **67.** $\cot[\arctan(x - 2)]$ **68.** $\cos\left(\arcsin\frac{x - 1}{2}\right)$
- In Exercises 69–72, use trigonometric substitution to write the algebraic equation as a trigonometric function of θ , where $-\pi/2 < \theta < \pi/2$. Then find sec θ and csc θ .
 - **69.** $5 = \sqrt{25 x^2}$, $x = 5 \sin \theta$ **70.** $-\sqrt{2} = \sqrt{4 - x^2}$, $x = 2 \cos \theta$ **71.** $-\sqrt{3} = \sqrt{x^2 - 9}$, $x = 3 \sec \theta$ **72.** $12 = \sqrt{36 + x^2}$, $x = 6 \tan \theta$

In Exercises 73 and 74, write the sum or difference as a product.

73.
$$\cos \frac{5\pi}{6} - \cos \frac{\pi}{3}$$

74. $\sin\left(x - \frac{\pi}{2}\right) - \sin\left(x + \frac{\pi}{2}\right)$

6.3 Vectors in the Plane

What you should learn

- Represent vectors as directed line segments.
- Write the component forms of vectors.
- Perform basic vector operations and represent them graphically.
- Write vectors as linear combinations of unit vectors.
- Find the direction angles of vectors.
- Use vectors to model and solve real-life problems.

Why you should learn it

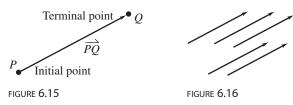
You can use vectors to model and solve real-life problems involving magnitude and direction. For instance, in Exercise 84 on page 459, you can use vectors to determine the true direction of a commercial jet.



Bill Bachman/Photo Researchers, Inc.

Introduction

Quantities such as force and velocity involve both *magnitude* and *direction* and cannot be completely characterized by a single real number. To represent such a quantity, you can use a **directed line segment**, as shown in Figure 6.15. The directed line segment \overrightarrow{PQ} has **initial point** P and **terminal point** Q. Its **magnitude** (or length) is denoted by $\|\overrightarrow{PQ}\|$ and can be found using the Distance Formula.

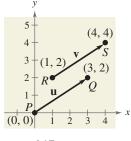


Two directed line segments that have the same magnitude and direction are equivalent. For example, the directed line segments in Figure 6.16 are all equivalent. The set of all directed line segments that are equivalent to the directed line segment \overline{PQ} is a vector v in the plane, written $\mathbf{v} = \overline{PQ}$. Vectors are denoted by lowercase, boldface letters such as \mathbf{u} , \mathbf{v} , and \mathbf{w} .

Example 1

Vector Representation by Directed Line Segments

Let **u** be represented by the directed line segment from P = (0, 0) to Q = (3, 2), and let **v** be represented by the directed line segment from R = (1, 2) to S = (4, 4), as shown in Figure 6.17. Show that $\mathbf{u} = \mathbf{v}$.





Solution

From the Distance Formula, it follows that \overrightarrow{PQ} and \overrightarrow{RS} have the same magnitude.

$$\|\overline{PQ}\| = \sqrt{(3-0)^2 + (2-0)^2} = \sqrt{13}$$
$$\|\overline{RS}\| = \sqrt{(4-1)^2 + (4-2)^2} = \sqrt{13}$$

Moreover, both line segments have the *same direction* because they are both directed toward the upper right on lines having a slope of $\frac{2}{3}$. So, \overrightarrow{PQ} and \overrightarrow{RS} have the same magnitude and direction, and it follows that $\mathbf{u} = \mathbf{v}$.

Component Form of a Vector

The directed line segment whose initial point is the origin is often the most convenient representative of a set of equivalent directed line segments. This representative of the vector \mathbf{v} is in **standard position**.

A vector whose initial point is the origin (0, 0) can be uniquely represented by the coordinates of its terminal point (v_1, v_2) . This is the **component form of a vector v**, written as

$$\mathbf{v} = \langle v_1, v_2 \rangle.$$

The coordinates v_1 and v_2 are the *components* of **v**. If both the initial point and the terminal point lie at the origin, **v** is the **zero vector** and is denoted by $\mathbf{0} = \langle 0, 0 \rangle$.

Component Form of a Vector

The component form of the vector with initial point $P = (p_1, p_2)$ and terminal point $Q = (q_1, q_2)$ is given by

$$\overline{PQ} = \langle q_1 - p_1, q_2 - p_2 \rangle = \langle v_1, v_2 \rangle = \mathbf{v}_1$$

The **magnitude** (or length) of **v** is given by

$$\|\mathbf{v}\| = \sqrt{(q_1 - p_1)^2 + (q_2 - p_2)^2} = \sqrt{v_1^2 + v_2^2}.$$

If $\|\mathbf{v}\| = 1$, **v** is a **unit vector.** Moreover, $\|\mathbf{v}\| = 0$ if and only if **v** is the zero vector **0**.

Two vectors $\mathbf{u} = \langle u_1, u_2 \rangle$ and $\mathbf{v} = \langle v_1, v_2 \rangle$ are *equal* if and only if $u_1 = v_1$ and $u_2 = v_2$. For instance, in Example 1, the vector \mathbf{u} from P = (0, 0) to Q = (3, 2) is

 $\mathbf{u} = \overrightarrow{PQ} = \langle 3 - 0, 2 - 0 \rangle = \langle 3, 2 \rangle$

and the vector **v** from R = (1, 2) to S = (4, 4) is

 $\mathbf{v} = \overline{RS} = \langle 4 - 1, 4 - 2 \rangle = \langle 3, 2 \rangle.$

Example 2

Finding the Component Form of a Vector

Find the component form and magnitude of the vector **v** that has initial point (4, -7) and terminal point (-1, 5).

Solution

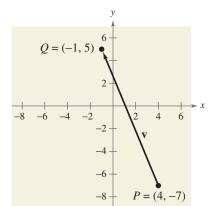
Let $P = (4, -7) = (p_1, p_2)$ and let $Q = (-1, 5) = (q_1, q_2)$, as shown in Figure 6.18. Then, the components of $\mathbf{v} = \langle v_1, v_2 \rangle$ are

 $v_1 = q_1 - p_1 = -1 - 4 = -5$ $v_2 = q_2 - p_2 = 5 - (-7) = 12.$ So, $\mathbf{v} = \langle -5, 12 \rangle$ and the magnitude of \mathbf{v} is

$$\|\mathbf{v}\| = \sqrt{(-5)^2 + 12^2}$$

= $\sqrt{169} = 13.$



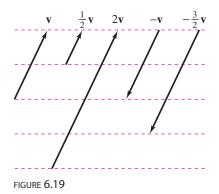


Technology

You can graph vectors with a

graphing utility by graphing

directed line segments. Consult the user's guide for your graphing utility for specific instructions.



Vector Operations

The two basic vector operations are **scalar multiplication** and **vector addition**. In operations with vectors, numbers are usually referred to as **scalars**. In this text, scalars will always be real numbers. Geometrically, the product of a vector \mathbf{v} and a scalar k is the vector that is |k| times as long as \mathbf{v} . If k is positive, $k\mathbf{v}$ has the same direction as \mathbf{v} , and if k is negative, $k\mathbf{v}$ has the direction opposite that of \mathbf{v} , as shown in Figure 6.19.

To add two vectors geometrically, position them (without changing their lengths or directions) so that the initial point of one coincides with the terminal point of the other. The sum $\mathbf{u} + \mathbf{v}$ is formed by joining the initial point of the second vector \mathbf{v} with the terminal point of the first vector \mathbf{u} , as shown in Figure 6.20. This technique is called the **parallelogram law** for vector addition because the vector $\mathbf{u} + \mathbf{v}$, often called the **resultant** of vector addition, is the diagonal of a parallelogram having \mathbf{u} and \mathbf{v} as its adjacent sides.

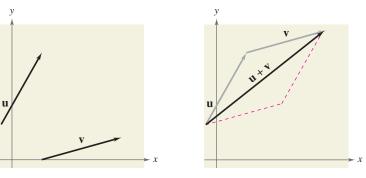


FIGURE 6.20

Definitions of Vector Addition and Scalar Multiplication

Let $\mathbf{u} = \langle u_1, u_2 \rangle$ and $\mathbf{v} = \langle v_1, v_2 \rangle$ be vectors and let *k* be a scalar (a real number). Then the *sum* of **u** and **v** is the vector

$$\mathbf{u} + \mathbf{v} = \langle u_1 + v_1, u_2 + v_2 \rangle$$
 Sum

and the *scalar multiple* of k times **u** is the vector

$$k\mathbf{u} = k\langle u_1, u_2 \rangle = \langle ku_1, ku_2 \rangle.$$
 Scalar multiple

The **negative** of $\mathbf{v} = \langle v_1, v_2 \rangle$ is

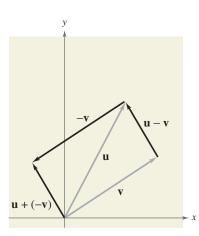
$$-\mathbf{v} = (-1)\mathbf{v}$$
$$= \langle -v_1, -v_2 \rangle$$

Negative

and the **difference** of **u** and **v** is

$$\mathbf{u} - \mathbf{v} = \mathbf{u} + (-\mathbf{v})$$
Add (-\mathbf{v}). See Figure 8.21.
= $\langle u_1 - v_1, u_2 - v_2 \rangle$. Difference

To represent $\mathbf{u} - \mathbf{v}$ geometrically, you can use directed line segments with the *same* initial point. The difference $\mathbf{u} - \mathbf{v}$ is the vector from the terminal point of \mathbf{v} to the terminal point of \mathbf{u} , which is equal to $\mathbf{u} + (-\mathbf{v})$, as shown in Figure 6.21.





The component definitions of vector addition and scalar multiplication are illustrated in Example 3. In this example, notice that each of the vector operations can be interpreted geometrically.

Example 3 Vector Operations

Let $\mathbf{v} = \langle -2, 5 \rangle$ and $\mathbf{w} = \langle 3, 4 \rangle$, and find each of the following vectors.

a. 2v **b.** w - v **c.** v + 2w

Solution

a. Because $\mathbf{v} = \langle -2, 5 \rangle$, you have

$$2\mathbf{v} = 2\langle -2, 5 \rangle$$
$$= \langle 2(-2), 2(5) \rangle$$
$$= \langle -4, 10 \rangle.$$

A sketch of 2v is shown in Figure 6.22.

b. The difference of **w** and **v** is

$$\mathbf{w} - \mathbf{v} = \langle 3 - (-2), 4 - 5 \rangle$$
$$= \langle 5, -1 \rangle.$$

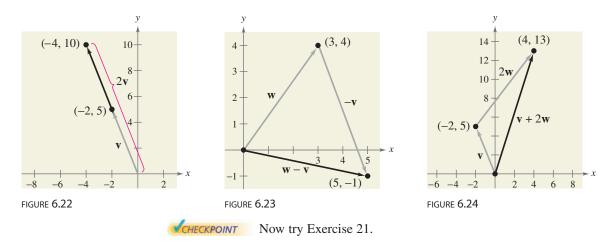
A sketch of $\mathbf{w} - \mathbf{v}$ is shown in Figure 6.23. Note that the figure shows the vector difference $\mathbf{w} - \mathbf{v}$ as the sum $\mathbf{w} + (-\mathbf{v})$.

c. The sum of v and 2w is

v

+ 2w =
$$\langle -2, 5 \rangle$$
 + 2 $\langle 3, 4 \rangle$
= $\langle -2, 5 \rangle$ + $\langle 2(3), 2(4) \rangle$
= $\langle -2, 5 \rangle$ + $\langle 6, 8 \rangle$
= $\langle -2 + 6, 5 + 8 \rangle$
= $\langle 4, 13 \rangle$.

A sketch of $\mathbf{v} + 2\mathbf{w}$ is shown in Figure 6.24.



Vector addition and scalar multiplication share many of the properties of ordinary arithmetic.

Properties of Vector Addition and Scalar Multiplication

Let \mathbf{u} , \mathbf{v} , and \mathbf{w} be vectors and let c and d be scalars. Then the following properties are true.

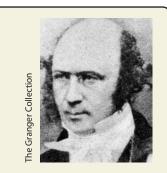
 1. $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$ 2. $(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$

 3. $\mathbf{u} + \mathbf{0} = \mathbf{u}$ 4. $\mathbf{u} + (-\mathbf{u}) = \mathbf{0}$

 5. $c(d\mathbf{u}) = (cd)\mathbf{u}$ 6. $(c + d)\mathbf{u} = c\mathbf{u} + d\mathbf{u}$

 7. $c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}$ 8. $1(\mathbf{u}) = \mathbf{u}, 0(\mathbf{u}) = \mathbf{0}$

 9. $\|c\mathbf{v}\| = |c| \|\mathbf{v}\|$



Historical Note

William Rowan Hamilton (1805-1865), an Irish mathematician, did some of the earliest work with vectors. Hamilton spent many years developing a system of vector-like quantities called quaternions. Although Hamilton was convinced of the benefits of quaternions, the operations he defined did not produce good models for physical phenomena. It wasn't until the latter half of the nineteenth century that the Scottish physicist James Maxwell (1831–1879) restructured Hamilton's quaternions in a form useful for representing physical quantities such as force, velocity, and acceleration.

Property 9 can be stated as follows: the magnitude of the vector $c\mathbf{v}$ is the absolute value of c times the magnitude of \mathbf{v} .

Unit Vectors

In many applications of vectors, it is useful to find a unit vector that has the same direction as a given nonzero vector \mathbf{v} . To do this, you can divide \mathbf{v} by its magnitude to obtain

$$\mathbf{u} = \text{unit vector} = \frac{\mathbf{v}}{\|\mathbf{v}\|} = \left(\frac{1}{\|\mathbf{v}\|}\right)\mathbf{v}.$$

Unit vector in direction of \mathbf{v}

Note that \mathbf{u} is a scalar multiple of \mathbf{v} . The vector \mathbf{u} has a magnitude of 1 and the same direction as \mathbf{v} . The vector \mathbf{u} is called a **unit vector in the direction of v**.

Example 4 Finding a Unit Vector

Find a unit vector in the direction of $\mathbf{v} = \langle -2, 5 \rangle$ and verify that the result has a magnitude of 1.

Solution

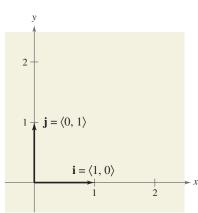
The unit vector in the direction of **v** is

$$\frac{\mathbf{v}}{\|\mathbf{v}\|} = \frac{\langle -2, 5 \rangle}{\sqrt{(-2)^2 + (5)^2}}$$
$$= \frac{1}{\sqrt{29}} \langle -2, 5 \rangle$$
$$= \left\langle \frac{-2}{\sqrt{29}}, \frac{5}{\sqrt{29}} \right\rangle.$$

This vector has a magnitude of 1 because

$$\sqrt{\left(\frac{-2}{\sqrt{29}}\right)^2 + \left(\frac{5}{\sqrt{29}}\right)^2} = \sqrt{\frac{4}{29} + \frac{25}{29}} = \sqrt{\frac{29}{29}} = 1$$

CHECKPOINT Now try Exercise 31.







8 6

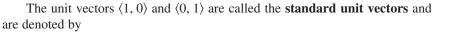
-2

 Δ 6

n

(2, -5)

(-1, 3)



$$\mathbf{i} = \langle 1, 0 \rangle$$
 and $\mathbf{j} = \langle 0, 1 \rangle$

as shown in Figure 6.25. (Note that the lowercase letter i is written in boldface to distinguish it from the imaginary number $i = \sqrt{-1}$.) These vectors can be used to represent any vector $\mathbf{v} = \langle v_1, v_2 \rangle$, as follows.

$$\mathbf{v} = \langle v_1, v_2 \rangle$$

= $v_1 \langle 1, 0 \rangle + v_2 \langle 0, 1 \rangle$
= $v_1 \mathbf{i} + v_2 \mathbf{j}$

The scalars v_1 and v_2 are called the **horizontal** and **vertical components of v**, respectively. The vector sum

$$v_1 i + v_2 j$$

is called a linear combination of the vectors i and j. Any vector in the plane can be written as a linear combination of the standard unit vectors **i** and **j**.

Example 5

Writing a Linear Combination of Unit Vectors

Let **u** be the vector with initial point (2, -5) and terminal point (-1, 3). Write **u** as a linear combination of the standard unit vectors **i** and **j**.

Solution

Begin by writing the component form of the vector **u**.

$$\mathbf{u} = \langle -1 - 2, 3 - (-5) \rangle$$
$$= \langle -3, 8 \rangle$$
$$= -3\mathbf{i} + 8\mathbf{j}$$

This result is shown graphically in Figure 6.26.

CHECKPOINT Now try Exercise 43.

Example 6

Vector Operations

Let $\mathbf{u} = -3\mathbf{i} + 8\mathbf{j}$ and let $\mathbf{v} = 2\mathbf{i} - \mathbf{j}$. Find $2\mathbf{u} - 3\mathbf{v}$.

Solution

You could solve this problem by converting \mathbf{u} and \mathbf{v} to component form. This, however, is not necessary. It is just as easy to perform the operations in unit vector form.

$$2\mathbf{u} - 3\mathbf{v} = 2(-3\mathbf{i} + 8\mathbf{j}) - 3(2\mathbf{i} - \mathbf{j})$$
$$= -6\mathbf{i} + 16\mathbf{j} - 6\mathbf{i} + 3\mathbf{j}$$
$$= -12\mathbf{i} + 19\mathbf{j}$$

CHECKPOINT Now try Exercise 49.



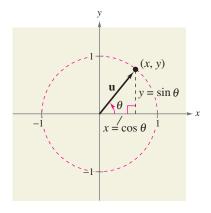


FIGURE 6.27 ||**u**|| = 1

Direction Angles

If **u** is a *unit vector* such that θ is the angle (measured counterclockwise) from the positive *x*-axis to **u**, the terminal point of **u** lies on the unit circle and you have

$$\mathbf{u} = \langle x, y \rangle = \langle \cos \theta, \sin \theta \rangle = (\cos \theta)\mathbf{i} + (\sin \theta)\mathbf{j}$$

as shown in Figure 6.27. The angle θ is the **direction angle** of the vector **u**.

Suppose that **u** is a unit vector with direction angle θ . If $\mathbf{v} = a\mathbf{i} + b\mathbf{j}$ is any vector that makes an angle θ with the positive *x*-axis, it has the same direction as **u** and you can write

 $\mathbf{v} = \| \mathbf{v} \| \langle \cos \theta, \sin \theta \rangle$

$$= \|\mathbf{v}\|(\cos \theta)\mathbf{i} + \|\mathbf{v}\|(\sin \theta)\mathbf{j}.$$

Because $\mathbf{v} = a\mathbf{i} + b\mathbf{j} = \|\mathbf{v}\| (\cos \theta)\mathbf{i} + \|\mathbf{v}\| (\sin \theta)\mathbf{j}$, it follows that the direction angle θ for \mathbf{v} is determined from

$\tan \theta = \frac{\sin \theta}{\cos \theta}$	Quotient identity
$= \frac{\ \mathbf{v}\ \sin\theta}{\ \mathbf{v}\ \cos\theta}$	Multiply numerator and denominator by $\ \mathbf{v}\ $.
$=\frac{b}{a}$.	Simplify.

Example 7

Finding Direction Angles of Vectors

Find the direction angle of each vector.

a.	u	=	3 i	+	3 j
b.	v	=	3 i	_	4 i

Solution

a. The direction angle is

$$\tan \theta = \frac{b}{a} = \frac{3}{3} = 1.$$

So, $\theta = 45^{\circ}$, as shown in Figure 6.28.

b. The direction angle is

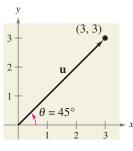
$$\tan \theta = \frac{b}{a} = \frac{-4}{3}.$$

Moreover, because $\mathbf{v} = 3\mathbf{i} - 4\mathbf{j}$ lies in Quadrant IV, θ lies in Quadrant IV and its reference angle is

$$\theta = \left| \arctan\left(-\frac{4}{3}\right) \right| \approx \left|-53.13^{\circ}\right| = 53.13^{\circ}.$$

So, it follows that $\theta \approx 360^{\circ} - 53.13^{\circ} = 306.87^{\circ}$, as shown in Figure 6.29.

CHECKPOINT Now try Exercise 55.





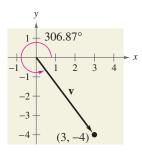
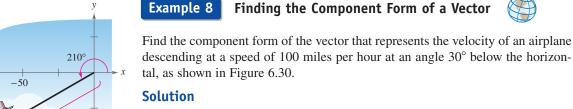


FIGURE 6.29

Applications of Vectors



-50

-75

100

The velocity vector **v** has a magnitude of 100 and a direction angle of $\theta = 210^{\circ}$.

Finding the Component Form of a Vector

 $\mathbf{v} = \|\mathbf{v}\| (\cos \theta)\mathbf{i} + \|\mathbf{v}\| (\sin \theta)\mathbf{j}$ $= 100(\cos 210^{\circ})\mathbf{i} + 100(\sin 210^{\circ})\mathbf{j}$ $= 100 \left(-\frac{\sqrt{3}}{2}\right)\mathbf{i} + 100 \left(-\frac{1}{2}\right)\mathbf{j}$ $= -50\sqrt{3}i - 50j$ $=\langle -50\sqrt{3}, -50\rangle$

You can check that **v** has a magnitude of 100, as follows.

$$\|\mathbf{v}\| = \sqrt{(-50\sqrt{3})^2 + (-50)^2}$$
$$= \sqrt{7500 + 2500}$$
$$= \sqrt{10,000} = 100$$

CHECKPOINT Now try Exercise 77.



Using Vectors to Determine Weight



A force of 600 pounds is required to pull a boat and trailer up a ramp inclined at 15° from the horizontal. Find the combined weight of the boat and trailer.

Solution

Based on Figure 6.31, you can make the following observations.

- $\|\overline{BA}\|$ = force of gravity = combined weight of boat and trailer
- $\|\overrightarrow{BC}\| =$ force against ramp
- $\|\overrightarrow{AC}\|$ = force required to move boat up ramp = 600 pounds

By construction, triangles BWD and ABC are similar. So, angle ABC is 15°, and so in triangle ABC you have

$$\sin 15^{\circ} = \frac{\|\overrightarrow{AC}\|}{\|\overrightarrow{BA}\|} = \frac{600}{\|\overrightarrow{BA}\|}$$
$$\|\overrightarrow{BA}\| = \frac{600}{\sin 15^{\circ}} \approx 2318.$$

Consequently, the combined weight is approximately 2318 pounds. (In Figure 6.31, note that \overrightarrow{AC} is parallel to the ramp.)

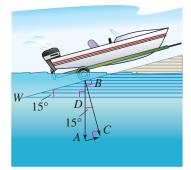


FIGURE 6.31

-100

FIGURE 6.30

-75

Example 10

Using Vectors to Find Speed and Direction



STUDY TIP

Recall from Section 4.8 that in air navigation, bearings are measured in degrees clockwise from north. An airplane is traveling at a speed of 500 miles per hour with a bearing of 330° at a fixed altitude with a negligible wind velocity as shown in Figure 6.32(a). When the airplane reaches a certain point, it encounters a wind with a velocity of 70 miles per hour in the direction N 45° E, as shown in Figure 6.32(b). What are the resultant speed and direction of the airplane?

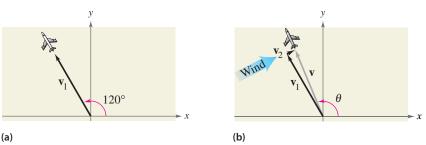


FIGURE 6.32

Solution

Using Figure 6.32, the velocity of the airplane (alone) is

 $\mathbf{v}_1 = 500 \langle \cos 120^\circ, \sin 120^\circ \rangle$ $= \langle -250, 250\sqrt{3} \rangle$

and the velocity of the wind is

$$\mathbf{v}_2 = 70\langle \cos 45^\circ, \sin 45^\circ \rangle$$
$$= \langle 35\sqrt{2}, 35\sqrt{2} \rangle.$$

So, the velocity of the airplane (in the wind) is

$$\mathbf{v} = \mathbf{v}_1 + \mathbf{v}_2$$

= $\langle -250 + 35\sqrt{2}, 250\sqrt{3} + 35\sqrt{2} \rangle$
 $\approx \langle -200.5, 482.5 \rangle$

and the resultant speed of the airplane is

$$\|\mathbf{v}\| = \sqrt{(-200.5)^2 + (482.5)^2}$$

 ≈ 522.5 miles per hour.

Finally, if θ is the direction angle of the flight path, you have

$$\tan \theta = \frac{482.5}{-200.5}$$
$$\approx -2.4065$$

which implies that

$$\theta \approx 180^{\circ} + \arctan(-2.4065) \approx 180^{\circ} - 67.4^{\circ} = 112.6^{\circ}.$$

So, the true direction of the airplane is 337.4° .

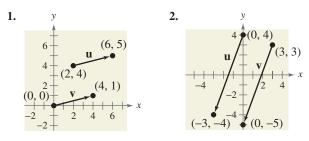
6.3 Exercises

VOCABULARY CHECK: Fill in the blanks.

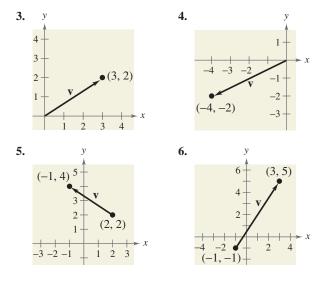
- 1. A ______ can be used to represent a quantity that involves both magnitude and direction.
- **2.** The directed line segment \overrightarrow{PQ} has _____ point *P* and _____ point *Q*.
- 3. The _____ of the directed line segment \overrightarrow{PQ} is denoted by ||PQ||.
- The set of all directed line segments that are equivalent to a given directed line segment PQ is a ______ v in the plane.
- 5. The directed line segment whose initial point is the origin is said to be in ______.
- 6. A vector that has a magnitude of 1 is called a _____
- 7. The two basic vector operations are scalar ______ and vector ______.
- 8. The vector $\mathbf{u} + \mathbf{v}$ is called the _____ of vector addition.
- 9. The vector sum v₁i + v₂j is called a ______ of the vectors i and j, and the scalars v₁ and v₂ are called the _____ and ____ components of v, respectively.

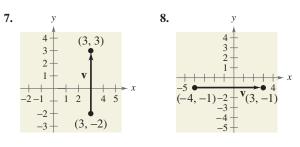
PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1 and 2, show that $\mathbf{u} = \mathbf{v}$.



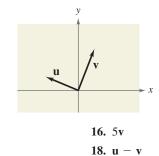
In Exercises 3–14, find the component form and the magnitude of the vector **v**.





Terminal Point
(15, 12)
(9, 3)
(5, 1)
(9, 40)
(-8, -9)
(5, -17)

In Exercises 15–20, use the figure to sketch a graph of the specified vector. To print an enlarged copy of the graph, go to the website, *www.mathgraphs.com*.



19. u + 2v **20.** $v - \frac{1}{2}u$

15. -v

17. u + v

In Exercises 21–28, find (a) $\mathbf{u} + \mathbf{v}$, (b) $\mathbf{u} - \mathbf{v}$, and (c) $2\mathbf{u} - 3\mathbf{v}$. Then sketch the resultant vector.

21.
$$\mathbf{u} = \langle 2, 1 \rangle$$
, $\mathbf{v} = \langle 1, 3 \rangle$
22. $\mathbf{u} = \langle 2, 3 \rangle$, $\mathbf{v} = \langle 4, 0 \rangle$
23. $\mathbf{u} = \langle -5, 3 \rangle$, $\mathbf{v} = \langle 0, 0 \rangle$
24. $\mathbf{u} = \langle 0, 0 \rangle$, $\mathbf{v} = \langle 2, 1 \rangle$
25. $\mathbf{u} = \mathbf{i} + \mathbf{j}$, $\mathbf{v} = 2\mathbf{i} - 3\mathbf{j}$
26. $\mathbf{u} = -2\mathbf{i} + \mathbf{j}$, $\mathbf{v} = -\mathbf{i} + 2\mathbf{j}$
27. $\mathbf{u} = 2\mathbf{i}$, $\mathbf{v} = \mathbf{j}$
28. $\mathbf{u} = 3\mathbf{j}$, $\mathbf{v} = 2\mathbf{i}$

In Exercises 29–38, find a unit vector in the direction of the given vector.

29.
$$\mathbf{u} = \langle 3, 0 \rangle$$
30. $\mathbf{u} = \langle 0, -2 \rangle$
31. $\mathbf{v} = \langle -2, 2 \rangle$
32. $\mathbf{v} = \langle 5, -12 \rangle$
33. $\mathbf{v} = 6\mathbf{i} - 2\mathbf{j}$
34. $\mathbf{v} = \mathbf{i} + \mathbf{j}$
35. $\mathbf{w} = 4\mathbf{j}$
36. $\mathbf{w} = -6\mathbf{i}$
37. $\mathbf{w} = \mathbf{i} - 2\mathbf{j}$
38. $\mathbf{w} = 7\mathbf{j} - 3\mathbf{i}$

In Exercises 39–42, find the vector \mathbf{v} with the given magnitude and the same direction as \mathbf{u} .

Magnitude	Direction
39. $\ \mathbf{v}\ = 5$	$\mathbf{u} = \langle 3, 3 \rangle$
40. $\ \mathbf{v}\ = 6$	$\mathbf{u}=\langle -3,3\rangle$
41. $\ \mathbf{v}\ = 9$	$\mathbf{u} = \langle 2, 5 \rangle$
42. $\ \mathbf{v}\ = 10$	$\mathbf{u} = \langle -10, 0 \rangle$

In Exercises 43–46, the initial and terminal points of a vector are given. Write a linear combination of the standard unit vectors **i** and **j**.

Initial Point	Terminal Point
43. (-3, 1)	(4, 5)
44. (0, -2)	(3, 6)
45. (-1, -5)	(2, 3)
46. (-6, 4)	(0, 1)

In Exercises 47–52, find the component form of v and sketch the specified vector operations geometrically, where $\mathbf{u} = 2\mathbf{i} - \mathbf{j}$ and $\mathbf{w} = \mathbf{i} + 2\mathbf{j}$.

47. $\mathbf{v} = \frac{3}{2}\mathbf{u}$ 48. $\mathbf{v} = \frac{3}{4}\mathbf{w}$ 49. $\mathbf{v} = \mathbf{u} + 2\mathbf{w}$ 50. $\mathbf{v} = -\mathbf{u} + \mathbf{w}$ 51. $\mathbf{v} = \frac{1}{2}(3\mathbf{u} + \mathbf{w})$ 52. $\mathbf{v} = \mathbf{u} - 2\mathbf{w}$ In Exercises 53–56, find the magnitude and direction angle of the vector ${\bf v}.$

53.
$$\mathbf{v} = 3(\cos 60^\circ \mathbf{i} + \sin 60^\circ \mathbf{j})$$

54. $\mathbf{v} = 8(\cos 135^\circ \mathbf{i} + \sin 135^\circ \mathbf{j})$
55. $\mathbf{v} = 6\mathbf{i} - 6\mathbf{j}$
56. $\mathbf{v} = -5\mathbf{i} + 4\mathbf{j}$

In Exercises 57–64, find the component form of v given its magnitude and the angle it makes with the positive *x*-axis. Sketch v.

Magnitude	Angle
57. $\ \mathbf{v}\ = 3$	$\theta = 0^{\circ}$
58. $\ \mathbf{v}\ = 1$	$\theta = 45^{\circ}$
59. $\ \mathbf{v}\ = \frac{7}{2}$	$\theta = 150^{\circ}$
60. $\ \mathbf{v}\ = \frac{5}{2}$	$\theta = 45^{\circ}$
61. $\ \mathbf{v}\ = 3\sqrt{2}$	$\theta = 150^{\circ}$
62. $\ \mathbf{v}\ = 4\sqrt{3}$	$\theta = 90^{\circ}$
63. $\ \mathbf{v}\ = 2$	v in the direction $\mathbf{i} + 3\mathbf{j}$
64. $\ \mathbf{v}\ = 3$	v in the direction $3\mathbf{i} + 4\mathbf{j}$

In Exercises 65–68, find the component form of the sum of **u** and **v** with direction angles θ_u and θ_v .

Magnitude	Angle
65. $\ \mathbf{u}\ = 5$	$\theta_{\mathbf{u}}=0^{\circ}$
$\ \mathbf{v}\ = 5$	$\theta_{\rm v}=90^\circ$
66. $\ \mathbf{u}\ = 4$	$\theta_{\rm u}=60^\circ$
$\ \mathbf{v}\ = 4$	$\theta_{\rm v}=90^\circ$
67. $\ \mathbf{u}\ = 20$	$\theta_{\mathbf{u}} = 45^{\circ}$
$\ \mathbf{v}\ = 50$	$\theta_{\rm v}=180^\circ$
68. $\ \mathbf{u}\ = 50$	$\theta_{\mathbf{u}} = 30^{\circ}$
$\ \mathbf{v}\ = 30$	$\theta_{\rm v} = 110^{\circ}$

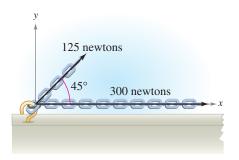
In Exercises 69 and 70, use the Law of Cosines to find the angle α between the vectors. (Assume $0^{\circ} \le \alpha \le 180^{\circ}$.)

69.
$$v = i + j$$
, $w = 2i - 2j$
70. $v = i + 2j$, $w = 2i - j$

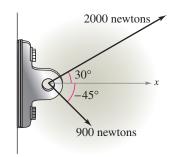
Resultant Force In Exercises 71 and 72, find the angle between the forces given the magnitude of their resultant. (*Hint:* Write force 1 as a vector in the direction of the positive x-axis and force 2 as a vector at an angle θ with the positive x-axis.)

Force 1	Force 2	Resultant Force
71. 45 pounds	60 pounds	90 pounds
72. 3000 pounds	1000 pounds	3750 pounds

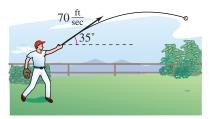
73. *Resultant Force* Forces with magnitudes of 125 newtons and 300 newtons act on a hook (see figure). The angle between the two forces is 45°. Find the direction and magnitude of the resultant of these forces.



74. *Resultant Force* Forces with magnitudes of 2000 newtons and 900 newtons act on a machine part at angles of 30° and -45° , respectively, with the *x*-axis (see figure). Find the direction and magnitude of the resultant of these forces.

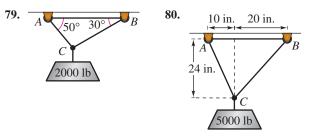


- **75.** *Resultant Force* Three forces with magnitudes of 75 pounds, 100 pounds, and 125 pounds act on an object at angles of 30° , 45° , and 120° , respectively, with the positive *x*-axis. Find the direction and magnitude of the resultant of these forces.
- **76.** *Resultant Force* Three forces with magnitudes of 70 pounds, 40 pounds, and 60 pounds act on an object at angles of -30° , 445° , and 135° , respectively, with the positive *x*-axis. Find the direction and magnitude of the resultant of these forces.
- **77.** *Velocity* A ball is thrown with an initial velocity of 70 feet per second, at an angle of 35° with the horizontal (see figure). Find the vertical and horizontal components of the velocity.

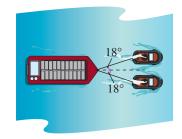


78. *Velocity* A gun with a muzzle velocity of 1200 feet per second is fired at an angle of 6° with the horizontal. Find the vertical and horizontal components of the velocity.

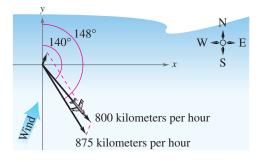
Cable Tension In Exercises 79 and 80, use the figure to determine the tension in each cable supporting the load.



81. *Tow Line Tension* A loaded barge is being towed by two tugboats, and the magnitude of the resultant is 6000 pounds directed along the axis of the barge (see figure). Find the tension in the tow lines if they each make an 18° angle with the axis of the barge.

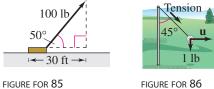


- **82.** *Rope Tension* To carry a 100-pound cylindrical weight, two people lift on the ends of short ropes that are tied to an eyelet on the top center of the cylinder. Each rope makes a 20° angle with the vertical. Draw a figure that gives a visual representation of the problem, and find the tension in the ropes.
- **83.** *Navigation* An airplane is flying in the direction of 148°, with an airspeed of 875 kilometers per hour. Because of the wind, its groundspeed and direction are 800 kilometers per hour and 140°, respectively (see figure). Find the direction and speed of the wind.



Model It

- 84. Navigation A commercial jet is flying from Miami to Seattle. The jet's velocity with respect to the air is 580 miles per hour, and its bearing is 332°. The wind, at the altitude of the plane, is blowing from the southwest with a velocity of 60 miles per hour.
 - (a) Draw a figure that gives a visual representation of the problem.
 - (b) Write the velocity of the wind as a vector in component form.
 - (c) Write the velocity of the jet relative to the air in component form.
 - (d) What is the speed of the jet with respect to the ground?
 - (e) What is the true direction of the jet?
- **85.** *Work* A heavy implement is pulled 30 feet across a floor, using a force of 100 pounds. The force is exerted at an angle of 50° above the horizontal (see figure). Find the work done. (Use the formula for work, W = FD, where F is the component of the force in the direction of motion and *D* is the distance.)



- FIGURE FOR 86
- **86.** *Rope Tension* A tetherball weighing 1 pound is pulled outward from the pole by a horizontal force **u** until the rope makes a 45° angle with the pole (see figure). Determine the resulting tension in the rope and the magnitude of **u**.

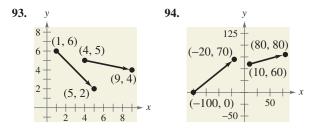
Synthesis

True or False? In Exercises 87 and 88, decide whether the statement is true or false. Justify your answer.

- 87. If **u** and **v** have the same magnitude and direction, then $\mathbf{u} = \mathbf{v}$.
- 88. If $\mathbf{u} = a\mathbf{i} + b\mathbf{j}$ is a unit vector, then $a^2 + b^2 = 1$.
- **89.** *Think About It* Consider two forces of equal magnitude acting on a point.
 - (a) If the magnitude of the resultant is the sum of the magnitudes of the two forces, make a conjecture about the angle between the forces.

- (b) If the resultant of the forces is 0, make a conjecture about the angle between the forces.
- (c) Can the magnitude of the resultant be greater than the sum of the magnitudes of the two forces? Explain.
- 90. Graphical Reasoning Consider two forces
 - $\mathbf{F}_1 = \langle 10, 0 \rangle$ and $\mathbf{F}_2 = 5 \langle \cos \theta, \sin \theta \rangle$.
 - (a) Find $\|\mathbf{F}_1 + \mathbf{F}_2\|$ as a function of θ .
- \bigcirc (b) Use a graphing utility to graph the function in part (a) for $0 \le \theta \le 2\pi$.
- \bigcirc (c) Use the graph in part (b) to determine the range of the function. What is its maximum, and for what value of θ does it occur? What is its minimum, and for what value of θ does it occur?
 - (d) Explain why the magnitude of the resultant is never 0.
- **91.** *Proof* Prove that $(\cos \theta)\mathbf{i} + (\sin \theta)\mathbf{j}$ is a unit vector for any value of θ .
- 92. Technology Write a program for your graphing utility that graphs two vectors and their difference given the vectors in component form.

In Exercises 93 and 94, use the program in Exercise 92 to find the difference of the vectors shown in the figure.



Skills Review

In Exercises 95–98, use the trigonometric substitution to write the algebraic expression as a trigonometric function of θ , where $0 < \theta < \pi/2$.

95.
$$\sqrt{x^2 - 64}$$
, $x = 8 \sec \theta$
96. $\sqrt{64 - x^2}$, $x = 8 \sin \theta$
97. $\sqrt{x^2 + 36}$, $x = 6 \tan \theta$

98. $\sqrt{(x^2 - 25)^3}$, $x = 5 \sec \theta$

In Exercises 99–102, solve the equation.

- **99.** $\cos x(\cos x + 1) = 0$ 100. $\sin x(2 \sin x + \sqrt{2}) = 0$ **101.** 3 sec $x \sin x - 2\sqrt{3} \sin x = 0$
- **102.** $\cos x \csc x + \cos x \sqrt{2} = 0$

6.4 **Vectors and Dot Products**

What you should learn

- Find the dot product of two vectors and use the Properties of the Dot Product.
- Find the angle between two vectors and determine whether two vectors are orthogonal.
- · Write a vector as the sum of two vector components.
- Use vectors to find the work done by a force.

Why you should learn it

You can use the dot product of two vectors to solve real-life problems involving two vector quantities. For instance, in Exercise 68 on page 468, you can use the dot product to find the force necessary to keep a sport utility vehicle from rolling down a hill.



The Dot Product of Two Vectors

So far you have studied two vector operations-vector addition and multiplication by a scalar-each of which yields another vector. In this section, you will study a third vector operation, the dot product. This product yields a scalar, rather than a vector.

Definition of the Dot Product

The **dot product** of $\mathbf{u} = \langle u_1, u_2 \rangle$ and $\mathbf{v} = \langle v_1, v_2 \rangle$ is

 $\mathbf{u} \cdot \mathbf{v} = u_1 v_1 + u_2 v_2.$

Properties of the Dot Product

Let **u**, **v**, and **w** be vectors in the plane or in space and let *c* be a scalar.

1. $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$ **2.** $0 \cdot v = 0$ 3. $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$ **4.** $\mathbf{v} \cdot \mathbf{v} = \|\mathbf{v}\|^2$ 5. $c(\mathbf{u} \cdot \mathbf{v}) = c\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot c\mathbf{v}$

For proofs of the properties of the dot product, see Proofs in Mathematics on page 492.

Finding Dot Products Example 1

Find each dot product.

a. $\langle 4, 5 \rangle \cdot \langle 2, 3 \rangle$	b. $\langle 2, -1 \rangle \cdot \langle 1, 2 \rangle$	c. $\langle 0, 3 \rangle \cdot \langle 4, -2 \rangle$
Solution		
a. $\langle 4, 5 \rangle \cdot \langle 2, 3 \rangle =$	4(2) + 5(3)	
=	8 + 15	
=	23	
b. $\langle 2, -1 \rangle \cdot \langle 1, 2 \rangle$	= 2(1) + (-1)(2) =	2 - 2 = 0
c. $\langle 0, 3 \rangle \cdot \langle 4, -2 \rangle$	= 0(4) + 3(-2) = 0	-6 = -6
CHECKPOINT NO	ow try Exercise 1.	

In Example 1, be sure you see that the dot product of two vectors is a scalar (a real number), not a vector. Moreover, notice that the dot product can be positive, zero, or negative.

Example 2 Usi

Using Properties of Dot Products

Let $\mathbf{u} = \langle -1, 3 \rangle$, $\mathbf{v} = \langle 2, -4 \rangle$, and $\mathbf{w} = \langle 1, -2 \rangle$. Find each dot product.

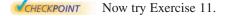
a. $(\mathbf{u} \cdot \mathbf{v})\mathbf{w}$ b. $\mathbf{u} \cdot 2\mathbf{v}$

Solution

Begin by finding the dot product of **u** and **v**.

$$\mathbf{u} \cdot \mathbf{v} = \langle -1, 3 \rangle \cdot \langle 2, -4 \rangle$$
$$= (-1)(2) + 3(-4)$$
$$= -14$$
$$\mathbf{a.} \ (\mathbf{u} \cdot \mathbf{v})\mathbf{w} = -14\langle 1, -2 \rangle$$
$$= \langle -14, 28 \rangle$$
$$\mathbf{b.} \ \mathbf{u} \cdot 2\mathbf{v} = 2(\mathbf{u} \cdot \mathbf{v})$$
$$= 2(-14)$$
$$= -28$$

Notice that the product in part (a) is a vector, whereas the product in part (b) is a scalar. Can you see why?



Example 3

Dot Product and Magnitude

The dot product of **u** with itself is 5. What is the magnitude of **u**?

Solution

Because $\|\mathbf{u}\|^2 = \mathbf{u} \cdot \mathbf{u}$ and $\mathbf{u} \cdot \mathbf{u} = 5$, it follows that

 $\|\mathbf{u}\| = \sqrt{\mathbf{u} \cdot \mathbf{u}}$ $= \sqrt{5}.$

The Angle Between Two Vectors

The **angle between two nonzero vectors** is the angle θ , $0 \le \theta \le \pi$, between their respective standard position vectors, as shown in Figure 6.33. This angle can be found using the dot product. (Note that the angle between the zero vector and another vector is not defined.)

Angle Between Two Vectors

If θ is the angle between two nonzero vectors **u** and **v**, then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$$

For a proof of the angle between two vectors, see Proofs in Mathematics on page 492.

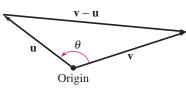


FIGURE 6.33

Example 4 Finding the Angle Between Two Vectors

Find the angle between $\mathbf{u} = \langle 4, 3 \rangle$ and $\mathbf{v} = \langle 3, 5 \rangle$.

Solution

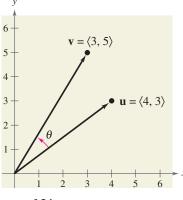
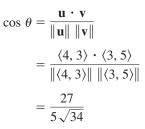


FIGURE 6.34



This implies that the angle between the two vectors is

$$\theta = \arccos \frac{27}{5\sqrt{34}} \approx 22.2^{\circ}$$

as shown in Figure 6.34.

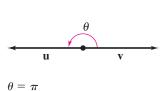
CHECKPOINT Now try Exercise 29.

Rewriting the expression for the angle between two vectors in the form

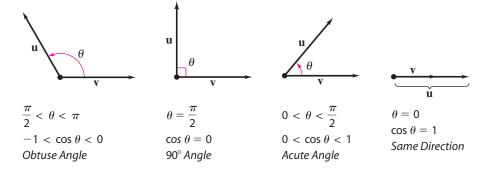
 $\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$ Alternative form of dot product

produces an alternative way to calculate the dot product. From this form, you can

see that because $\|\mathbf{u}\|$ and $\|\mathbf{v}\|$ are always positive, $\mathbf{u} \cdot \mathbf{v}$ and $\cos \theta$ will always have the same sign. Figure 6.35 shows the five possible orientations of two vectors.



 $\cos \theta = -1$ *Opposite Direction* FIGURE 6.35



Definition of Orthogonal Vectors

The vectors **u** and **v** are **orthogonal** if $\mathbf{u} \cdot \mathbf{v} = 0$.

The terms *orthogonal* and *perpendicular* mean essentially the same thing—meeting at right angles. Even though the angle between the zero vector and another vector is not defined, it is convenient to extend the definition of orthogonality to include the zero vector. In other words, the zero vector is orthogonal to every vector \mathbf{u} , because $\mathbf{0} \cdot \mathbf{u} = 0$.

Technology

The graphing utility program Finding the Angle Between Two Vectors, found on our website college.hmco.com, graphs two vectors $\mathbf{u} = \langle a, b \rangle$ and $\mathbf{v} = \langle c, d \rangle$ in standard position and finds the measure of the angle between them. Use the program to verify the solutions for Examples 4 and 5.

Example 5

Determining Orthogonal Vectors

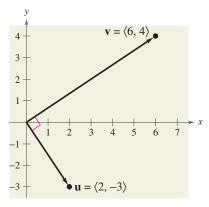
Are the vectors $\mathbf{u} = \langle 2, -3 \rangle$ and $\mathbf{v} = \langle 6, 4 \rangle$ orthogonal?

Solution

Begin by finding the dot product of the two vectors.

 $\mathbf{u} \cdot \mathbf{v} = \langle 2, -3 \rangle \cdot \langle 6, 4 \rangle = 2(6) + (-3)(4) = 0$

Because the dot product is 0, the two vectors are orthogonal (see Figure 6.36).





VERICE POINT Now try Exercise 47.

Finding Vector Components

You have already seen applications in which two vectors are added to produce a resultant vector. Many applications in physics and engineering pose the reverse problem-decomposing a given vector into the sum of two vector components.

Consider a boat on an inclined ramp, as shown in Figure 6.37. The force F due to gravity pulls the boat *down* the ramp and *against* the ramp. These two orthogonal forces, \mathbf{w}_1 and \mathbf{w}_2 , are vector components of **F**. That is,

 $\mathbf{F} = \mathbf{w}_1 + \mathbf{w}_2.$ Vector components of **F**

The negative of component \mathbf{w}_1 represents the force needed to keep the boat from rolling down the ramp, whereas \mathbf{w}_2 represents the force that the tires must withstand against the ramp. A procedure for finding \mathbf{w}_1 and \mathbf{w}_2 is shown on the following page.

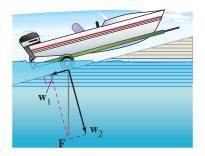


FIGURE 6.37

Definition of Vector Components

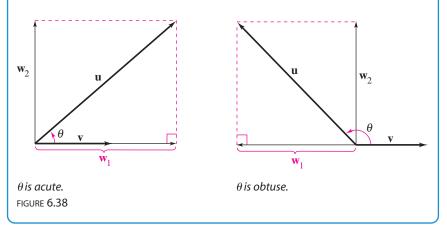
Let \mathbf{u} and \mathbf{v} be nonzero vectors such that

$$\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$$

where \mathbf{w}_1 and \mathbf{w}_2 are orthogonal and \mathbf{w}_1 is parallel to (or a scalar multiple of) **v**, as shown in Figure 6.38. The vectors \mathbf{w}_1 and \mathbf{w}_2 are called **vector components** of **u**. The vector \mathbf{w}_1 is the **projection** of **u** onto **v** and is denoted by

$$\mathbf{w}_1 = \text{proj}_{\mathbf{v}}\mathbf{u}$$

The vector \mathbf{w}_2 is given by $\mathbf{w}_2 = \mathbf{u} - \mathbf{w}_1$.



From the definition of vector components, you can see that it is easy to find the component \mathbf{w}_2 once you have found the projection of \mathbf{u} onto \mathbf{v} . To find the projection, you can use the dot product, as follows.

$$\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2 = c\mathbf{v} + \mathbf{w}_2 \qquad \mathbf{w}_1 \text{ is a scalar multiple of } \mathbf{v}.$$
$$\mathbf{u} \cdot \mathbf{v} = (c\mathbf{v} + \mathbf{w}_2) \cdot \mathbf{v} \qquad \text{Take dot product of each side with } \mathbf{v}.$$
$$= c\mathbf{v} \cdot \mathbf{v} + \mathbf{w}_2 \cdot \mathbf{v}$$
$$= c \|\mathbf{v}\|^2 + 0 \qquad \mathbf{w}_2 \text{ and } \mathbf{v} \text{ are orthogonal.}$$

So,

$$c = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2}$$

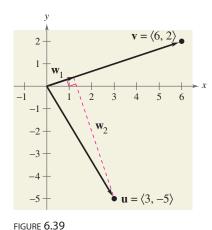
and

$$\mathbf{w}_1 = \operatorname{proj}_{\mathbf{v}} \mathbf{u} = c\mathbf{v} = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} \mathbf{v}.$$

Projection of u onto v

Let \mathbf{u} and \mathbf{v} be nonzero vectors. The projection of \mathbf{u} onto \mathbf{v} is

$$\operatorname{proj}_{\mathbf{v}}\mathbf{u} = \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2}\right)\mathbf{v}.$$



Example 6

Decomposing a Vector into Components

Find the projection of $\mathbf{u} = \langle 3, -5 \rangle$ onto $\mathbf{v} = \langle 6, 2 \rangle$. Then write \mathbf{u} as the sum of two orthogonal vectors, one of which is $proj_v u$.

Solution

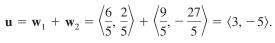
The projection of **u** onto **v** is

$$\mathbf{w}_1 = \operatorname{proj}_{\mathbf{v}} \mathbf{u} = \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2}\right) \mathbf{v} = \left(\frac{8}{40}\right) \langle 6, 2 \rangle = \left\langle \frac{6}{5}, \frac{2}{5} \right\rangle$$

as shown in Figure 6.39. The other component, \mathbf{w}_2 , is

$$\mathbf{w}_2 = \mathbf{u} - \mathbf{w}_1 = \langle 3, -5 \rangle - \left\langle \frac{6}{5}, \frac{2}{5} \right\rangle = \left\langle \frac{9}{5}, -\frac{27}{5} \right\rangle.$$

So,





CHECKPOINT Now try Exercise 53.



A 200-pound cart sits on a ramp inclined at 30°, as shown in Figure 6.40. What force is required to keep the cart from rolling down the ramp?

Solution

Because the force due to gravity is vertical and downward, you can represent the gravitational force by the vector

 $\mathbf{F} = -200\mathbf{j}.$

Force due to gravity

To find the force required to keep the cart from rolling down the ramp, project F onto a unit vector **v** in the direction of the ramp, as follows.

$$\mathbf{v} = (\cos 30^\circ)\mathbf{i} + (\sin 30^\circ)\mathbf{j} = \frac{\sqrt{3}}{2}\mathbf{i} + \frac{1}{2}\mathbf{j}$$
 Unit vector along ramp

Therefore, the projection of \mathbf{F} onto \mathbf{v} is

$$\mathbf{w}_{1} = \operatorname{proj}_{\mathbf{v}} \mathbf{F}$$

$$= \left(\frac{\mathbf{F} \cdot \mathbf{v}}{\|\mathbf{v}\|^{2}}\right) \mathbf{v}$$

$$= (\mathbf{F} \cdot \mathbf{v}) \mathbf{v}$$

$$= (-200) \left(\frac{1}{2}\right) \mathbf{v}$$

$$= -100 \left(\frac{\sqrt{3}}{2} \mathbf{i} + \frac{1}{2} \mathbf{j}\right).$$

The magnitude of this force is 100, and so a force of 100 pounds is required to keep the cart from rolling down the ramp.

CHECKPOINT Now try Exercise 67.

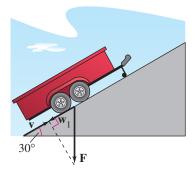


FIGURE 6.40

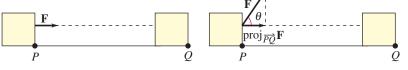
Work

The work W done by a *constant* force \mathbf{F} acting along the line of motion of an object is given by

 $W = (\text{magnitude of force})(\text{distance}) = \|\mathbf{F}\| \| \overline{PQ} \|$

as shown in Figure 6.41. If the constant force \mathbf{F} is not directed along the line of motion, as shown in Figure 6.42, the work *W* done by the force is given by





Force acts along the line of motion. FIGURE 6.41 Force acts at angle θ with the line of motion. FIGURE 6.42

This notion of work is summarized in the following definition.

Definition of Work

The work W done by a constant force **F** as its point of application moves along the vector \overrightarrow{PQ} is given by either of the following.

1.	$W = \ \operatorname{proj}_{PQ} \mathbf{F}\ \ \overline{PQ} \ $	Projection form
2.	$W = \mathbf{F} \cdot \overrightarrow{PQ}$	Dot product form



To close a sliding door, a person pulls on a rope with a constant force of 50 pounds at a constant angle of 60° , as shown in Figure 6.43. Find the work done in moving the door 12 feet to its closed position.

Solution

Using a projection, you can calculate the work as follows.

$$W = \|\operatorname{proj}_{\overrightarrow{PQ}} \mathbf{F}\| \| \overline{PQ} \|$$
Projection form for work
$$= (\cos 60^{\circ}) \| \mathbf{F} \| \| \overline{PQ} \|$$
$$= \frac{1}{2} (50) (12) = 300 \text{ foot-pounds}$$

So, the work done is 300 foot-pounds. You can verify this result by finding the vectors **F** and \overrightarrow{PQ} and calculating their dot product.

CHECKPOINT Now try Exercise 69.

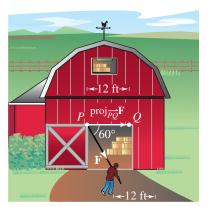


FIGURE 6.43

6.4 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. The ______ of two vectors yields a scalar, rather than a vector.
- **2.** If θ is the angle between two nonzero vectors **u** and **v**, then $\cos \theta =$ _____.
- **3.** The vectors \mathbf{u} and \mathbf{v} are _____ if $\mathbf{u} \cdot \mathbf{v} = 0$.
- **4.** The projection of **u** onto **v** is given by $\text{proj}_{\mathbf{v}}\mathbf{u} = \underline{\qquad}$.
- 5. The work W done by a constant force **F** as its point of application moves along the vector \overrightarrow{PQ} is given by $W = _$ or $W = _$.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–8, find the dot product of **u** and **v**.

1. $\mathbf{u} = \langle 6, 1 \rangle$	2. $\mathbf{u} = \langle 5, 12 \rangle$
$\mathbf{v} = \langle -2, 3 \rangle$	$\mathbf{v} = \langle -3, 2 \rangle$
3. $\mathbf{u} = \langle -4, 1 \rangle$	4. $\mathbf{u} = \langle -2, 5 \rangle$
$\mathbf{v} = \langle 2, -3 \rangle$	$\mathbf{v} = \langle -1, -2 \rangle$
5. $u = 4i - 2j$	6. $u = 3i + 4j$
$\mathbf{v} = \mathbf{i} - \mathbf{j}$	$\mathbf{v} = 7\mathbf{i} - 2\mathbf{j}$
7. $u = 3i + 2j$	8. $u = i - 2j$
$\mathbf{v} = -2\mathbf{i} - 3\mathbf{j}$	$\mathbf{v} = -2\mathbf{i} + \mathbf{j}$

In Exercises 9–18, use the vectors $\mathbf{u} = \langle 2, 2 \rangle$, $\mathbf{v} = \langle -3, 4 \rangle$, and $\mathbf{w} = \langle 1, -2 \rangle$ to find the indicated quantity. State whether the result is a vector or a scalar.

9. u · u	10. 3 u · v
11. (u · v)v	12. $(v \cdot u)w$
13. $(3\mathbf{w} \cdot \mathbf{v})\mathbf{u}$	14. $(u \cdot 2v)w$
15. $\ \mathbf{w}\ - 1$	16. 2 − u
17. $(\mathbf{u} \cdot \mathbf{v}) - (\mathbf{u} \cdot \mathbf{w})$	18. $(v \cdot u) - (w \cdot v)$

In Exercises 19–24, use the dot product to find the magnitude of **u**.

19. $\mathbf{u} = \langle -5, 12 \rangle$	20. $\mathbf{u} = \langle 2, -4 \rangle$
21. $\mathbf{u} = 20\mathbf{i} + 25\mathbf{j}$	22. $\mathbf{u} = 12\mathbf{i} - 16\mathbf{j}$
23. $u = 6j$	24. $u = -21i$

In Exercises 25–34, find the angle θ between the vectors.

25. $\mathbf{u} = \langle 1, 0 \rangle$	26. $\mathbf{u} = \langle 3, 2 \rangle$
$\mathbf{v} = \langle 0, -2 \rangle$	$\mathbf{v} = \langle 4, 0 \rangle$
27. $u = 3i + 4j$	28. $u = 2i - 3j$
$\mathbf{v} = -2\mathbf{j}$	$\mathbf{v} = \mathbf{i} - 2\mathbf{j}$
29. $u = 2i - j$	30. $u = -6i - 3j$
$\mathbf{v} = 6\mathbf{i} + 4\mathbf{j}$	$\mathbf{v} = -8\mathbf{i} + 4\mathbf{j}$

31. $u = 5i + 5j$	32. $u = 2i - 3j$
$\mathbf{v} = -6\mathbf{i} + 6\mathbf{j}$	$\mathbf{v} = 4\mathbf{i} + 3\mathbf{j}$
33. $\mathbf{u} = \cos\left(\frac{\pi}{3}\right)\mathbf{i} + \sin\left(\frac{\pi}{3}\right)\mathbf{j}$	
$\mathbf{v} = \cos\left(\frac{3\pi}{4}\right)\mathbf{i} + \sin\left(\frac{3\pi}{4}\right)\mathbf{j}$	
34. $\mathbf{u} = \cos\left(\frac{\pi}{4}\right)\mathbf{i} + \sin\left(\frac{\pi}{4}\right)\mathbf{j}$	
$\mathbf{v} = \cos\left(\frac{\pi}{2}\right)\mathbf{i} + \sin\left(\frac{\pi}{2}\right)\mathbf{j}$	

In Exercises 35–38, graph the vectors and find the degree measure of the angle θ between the vectors.

35. $u = 3i + 4j$	36. $u = 6i + 3j$
$\mathbf{v} = -7\mathbf{i} + 5\mathbf{j}$	$\mathbf{v} = -4\mathbf{i} + 4\mathbf{j}$
37. $u = 5i + 5j$	38. $u = 2i - 3j$
$\mathbf{v} = -8\mathbf{i} + 8\mathbf{j}$	$\mathbf{v} = 8\mathbf{i} + 3\mathbf{j}$

In Exercises 39–42, use vectors to find the interior angles of the triangle with the given vertices.

39.	(1, 2), (3, 4), (2, 5)	40. (-3, -4), (1, 7), (8, 2)
41.	(-3, 0), (2, 2), (0, 6)	42. (-3, 5), (-1, 9), (7, 9)

In Exercises 43–46, find $\mathbf{u} \cdot \mathbf{v}$, where θ is the angle between \mathbf{u} and \mathbf{v} .

~

43.
$$\|\mathbf{u}\| = 4$$
, $\|\mathbf{v}\| = 10$, $\theta = \frac{2\pi}{3}$
44. $\|\mathbf{u}\| = 100$, $\|\mathbf{v}\| = 250$, $\theta = \frac{\pi}{6}$
45. $\|\mathbf{u}\| = 9$, $\|\mathbf{v}\| = 36$, $\theta = \frac{3\pi}{4}$
46. $\|\mathbf{u}\| = 4$, $\|\mathbf{v}\| = 12$, $\theta = \frac{\pi}{3}$

In Exercises 47–52, determine whether **u** and **v** are orthogonal, parallel, or neither.

47.
$$\mathbf{u} = \langle -12, 30 \rangle$$
 48. $\mathbf{u} = \langle 3, 15 \rangle$
 $\mathbf{v} = \langle \frac{1}{2}, -\frac{5}{4} \rangle$
 $\mathbf{v} = \langle -1, 5 \rangle$

 49. $\mathbf{u} = \frac{1}{4}(3\mathbf{i} - \mathbf{j})$
 50. $\mathbf{u} = \mathbf{i}$
 $\mathbf{v} = 5\mathbf{i} + 6\mathbf{j}$
 $\mathbf{v} = -2\mathbf{i} + 2\mathbf{j}$

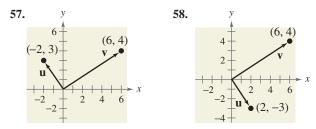
 51. $\mathbf{u} = 2\mathbf{i} - 2\mathbf{j}$
 52. $\mathbf{u} = \langle \cos \theta, \sin \theta \rangle$
 $\mathbf{v} = -\mathbf{i} - \mathbf{j}$
 $\mathbf{v} = \langle \sin \theta, -\cos \theta \rangle$

In Exercises 53–56, find the projection of **u** onto **v**. Then write **u** as the sum of two orthogonal vectors, one of which is proj_v **u**.

53.
$$\mathbf{u} = \langle 2, 2 \rangle$$
 54. $\mathbf{u} = \langle 4, 2 \rangle$
 $\mathbf{v} = \langle 6, 1 \rangle$
 $\mathbf{v} = \langle 1, -2 \rangle$

 55. $\mathbf{u} = \langle 0, 3 \rangle$
 56. $\mathbf{u} = \langle -3, -2 \rangle$
 $\mathbf{v} = \langle 2, 15 \rangle$
 $\mathbf{v} = \langle -4, -1 \rangle$

In Exercises 57 and 58, use the graph to determine mentally the projection of **u** onto **v**. (The coordinates of the terminal points of the vectors in standard position are given.) Use the formula for the projection of **u** onto **v** to verify your result.



In Exercises 59–62, find two vectors in opposite directions that are orthogonal to the vector \mathbf{u} . (There are many correct answers.)

59. $\mathbf{u} = \langle 3, 5 \rangle$ **60.** $\mathbf{u} = \langle -8, 3 \rangle$ **61.** $\mathbf{u} = \frac{1}{2}\mathbf{i} - \frac{2}{3}\mathbf{j}$ **62.** $\mathbf{u} = -\frac{5}{2}\mathbf{i} - 3\mathbf{j}$

Work In Exercises 63 and 64, find the work done in moving a particle from P to Q if the magnitude and direction of the force are given by **v**.

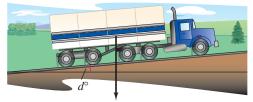
63.
$$P = (0, 0), \quad Q = (4, 7), \quad \mathbf{v} = \langle 1, 4 \rangle$$

64. $P = (1, 3), \quad Q = (-3, 5), \quad \mathbf{v} = -2\mathbf{i} + 3\mathbf{j}$

- **65.** *Revenue* The vector $\mathbf{u} = \langle 1650, 3200 \rangle$ gives the numbers of units of two types of baking pans produced by a company. The vector $\mathbf{v} = \langle 15.25, 10.50 \rangle$ gives the prices (in dollars) of the two types of pans, respectively.
 - (a) Find the dot product **u** · **v** and interpret the result in the context of the problem.
 - (b) Identify the vector operation used to increase the prices by 5%.
- **66.** *Revenue* The vector $\mathbf{u} = \langle 3240, 2450 \rangle$ gives the numbers of hamburgers and hot dogs, respectively, sold at a fast-food stand in one month. The vector $\mathbf{v} = \langle 1.75, 1.25 \rangle$ gives the prices (in dollars) of the food items.
 - (a) Find the dot product **u** · **v** and interpret the result in the context of the problem.
 - (b) Identify the vector operation used to increase the prices by 2.5%.

Model It

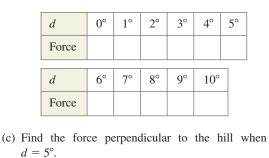
67. *Braking Load* A truck with a gross weight of 30,000 pounds is parked on a slope of d° (see figure). Assume that the only force to overcome is the force of gravity.



Weight = 30,000 lb

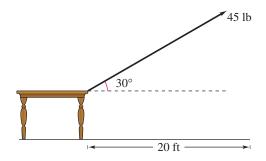
(a) Find the force required to keep the truck from rolling down the hill in terms of the slope *d*.

(b) Use a graphing utility to complete the table.

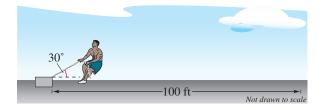


68. *Braking Load* A sport utility vehicle with a gross weight of 5400 pounds is parked on a slope of 10°. Assume that the only force to overcome is the force of gravity. Find the force required to keep the vehicle from rolling down the hill. Find the force perpendicular to the hill.

- **69.** *Work* Determine the work done by a person lifting a 25-kilogram (245-newton) bag of sugar.
- **70.** *Work* Determine the work done by a crane lifting a 2400-pound car 5 feet.
- **71.** *Work* A force of 45 pounds exerted at an angle of 30° above the horizontal is required to slide a table across a floor (see figure). The table is dragged 20 feet. Determine the work done in sliding the table.



- **72.** *Work* A tractor pulls a log 800 meters, and the tension in the cable connecting the tractor and log is approximately 1600 kilograms (15,691 newtons). The direction of the force is 35° above the horizontal. Approximate the work done in pulling the log.
- **73.** *Work* One of the events in a local strongman contest is to pull a cement block 100 feet. One competitor pulls the block by exerting a force of 250 pounds on a rope attached to the block at an angle of 30° with the horizontal (see figure). Find the work done in pulling the block.



74. *Work* A toy wagon is pulled by exerting a force of 25 pounds on a handle that makes a 20° angle with the horizontal (see figure). Find the work done in pulling the wagon 50 feet.



Synthesis

True or False? In Exercises 75 and 76, determine whether the statement is true or false. Justify your answer.

- **75.** The work *W* done by a constant force **F** acting along the line of motion of an object is represented by a vector.
- **76.** A sliding door moves along the line of vector \overrightarrow{PQ} . If a force is applied to the door along a vector that is orthogonal to \overrightarrow{PQ} , then no work is done.
- **77.** *Think About It* What is known about θ , the angle between two nonzero vectors **u** and **v**, under each condition?

(a) $\mathbf{u} \cdot \mathbf{v} = 0$ (b) $\mathbf{u} \cdot \mathbf{v} > 0$ (c) $\mathbf{u} \cdot \mathbf{v} < 0$

- **78.** *Think About It* What can be said about the vectors **u** and **v** under each condition?
 - (a) The projection of **u** onto **v** equals **u**.
 - (b) The projection of **u** onto **v** equals **0**.
- **79.** *Proof* Use vectors to prove that the diagonals of a rhombus are perpendicular.
- **80.** *Proof* Prove the following.

$$\mathbf{u} - \mathbf{v} \|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - 2\mathbf{u} \cdot \mathbf{v}$$

Skills Review

In Exercises 81–84, perform the operation and write the result in standard form.

81.
$$\sqrt{42} \cdot \sqrt{24}$$

82. $\sqrt{18} \cdot \sqrt{112}$
83. $\sqrt{-3} \cdot \sqrt{-8}$
84. $\sqrt{-12} \cdot \sqrt{-96}$

In Exercises 85–88, find all solutions of the equation in the interval $[0, 2\pi)$.

85. $\sin 2x - \sqrt{3} \sin x = 0$ **86.** $\sin 2x + \sqrt{2} \cos x = 0$ **87.** $2 \tan x = \tan 2x$ **88.** $\cos 2x - 3 \sin x = 2$

In Exercises 89–92, find the exact value of the trigonometric function given that $\sin u = -\frac{12}{13}$ and $\cos v = \frac{24}{25}$. (Both *u* and *v* are in Quadrant IV.)

89. $\sin(u - v)$ **90.** $\sin(u + v)$ **91.** $\cos(v - u)$ **92.** $\tan(u - v)$

6.5 Trigonometric Form of a Complex Number

What you should learn

- Plot complex numbers in the complex plane and find absolute values of complex numbers.
- Write the trigonometric forms of complex numbers.
- Multiply and divide complex numbers written in trigonometric form.
- Use DeMoivre's Theorem to find powers of complex numbers.
- Find *n*th roots of complex numbers.

Why you should learn it

You can use the trigonometric form of a complex number to perform operations with complex numbers. For instance, in Exercises 105–112 on page 480, you can use the trigonometric forms of complex numbers to help you solve polynomial equations.

The Complex Plane

Just as real numbers can be represented by points on the real number line, you can represent a complex number

z = a + bi

as the point (a, b) in a coordinate plane (the **complex plane**). The horizontal axis is called the **real axis** and the vertical axis is called the **imaginary axis**, as shown in Figure 6.44.

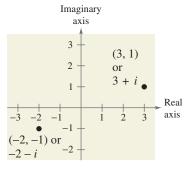


FIGURE 6.44

The **absolute value** of the complex number a + bi is defined as the distance between the origin (0, 0) and the point (a, b).

Definition of the Absolute Value of a Complex Number

The **absolute value** of the complex number z = a + bi is

$$|a+bi| = \sqrt{a^2 + b^2}.$$

If the complex number a + bi is a real number (that is, if b = 0), then this definition agrees with that given for the absolute value of a real number

$$|a + 0i| = \sqrt{a^2 + 0^2} = |a|.$$

Example 1 Finding the Absolute Value of a Complex Number

Plot z = -2 + 5i and find its absolute value.

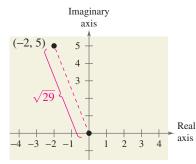
Solution

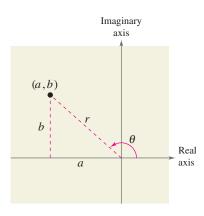
The number is plotted in Figure 6.45. It has an absolute value of

$$|z| = \sqrt{(-2)^2 + 5^2}$$

= $\sqrt{29}$.









Trigonometric Form of a Complex Number

In Section 2.4, you learned how to add, subtract, multiply, and divide complex numbers. To work effectively with *powers* and *roots* of complex numbers, it is helpful to write complex numbers in trigonometric form. In Figure 6.46, consider the nonzero complex number a + bi. By letting θ be the angle from the positive real axis (measured counterclockwise) to the line segment connecting the origin and the point (a, b), you can write

 $a = r \cos \theta$ and $b = r \sin \theta$ where $r = \sqrt{a^2 + b^2}$. Consequently, you have $a + bi = (r \cos \theta) + (r \sin \theta)i$

from which you can obtain the trigonometric form of a complex number.

Trigonometric Form of a Complex Number

The **trigonometric form** of the complex number z = a + bi is

 $z = r(\cos \theta + i \sin \theta)$

where $a = r \cos \theta$, $b = r \sin \theta$, $r = \sqrt{a^2 + b^2}$, and $\tan \theta = b/a$. The number *r* is the **modulus** of *z*, and θ is called an **argument** of *z*.

The trigonometric form of a complex number is also called the *polar form*. Because there are infinitely many choices for θ , the trigonometric form of a complex number is not unique. Normally, θ is restricted to the interval $0 \le \theta < 2\pi$, although on occasion it is convenient to use $\theta < 0$.

Example 2 Writing a Complex Number in Trigonometric Form

Write the complex number $z = -2 - 2\sqrt{3}i$ in trigonometric form.

Solution

The absolute value of z is

$$r = \left| -2 - 2\sqrt{3}i \right| = \sqrt{(-2)^2 + (-2\sqrt{3})^2} = \sqrt{16} = 4$$

and the reference angle θ' is given by

$$\tan \theta' = \frac{b}{a} = \frac{-2\sqrt{3}}{-2} = \sqrt{3}.$$

Because $\tan(\pi/3) = \sqrt{3}$ and because $z = -2 - 2\sqrt{3}i$ lies in Quadrant III, you choose θ to be $\theta = \pi + \pi/3 = 4\pi/3$. So, the trigonometric form is

$$z = r(\cos \theta + i \sin \theta)$$

$$=4\bigg(\cos\frac{4\pi}{3}+i\sin\frac{4\pi}{3}\bigg).$$

See Figure 6.47.

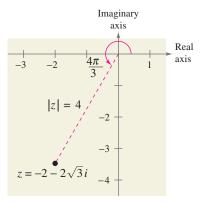


FIGURE 6.47

Example 3 Writing a Complex Number in Standard Form

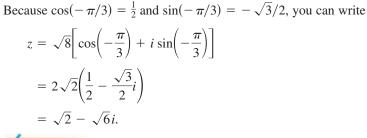
Write the complex number in standard form a + bi.

$$z = \sqrt{8} \left[\cos\left(-\frac{\pi}{3}\right) + i \sin\left(-\frac{\pi}{3}\right) \right]$$

Solution

Technology

A graphing utility can be used to convert a complex number in trigonometric (or polar) form to standard form. For specific keystrokes, see the user's manual for your graphing utility.



CHECKPOINT Now try Exercise 35.

Multiplication and Division of Complex Numbers

The trigonometric form adapts nicely to multiplication and division of complex numbers. Suppose you are given two complex numbers

 $z_1 = r_1(\cos \theta_1 + i \sin \theta_1)$ and $z_2 = r_2(\cos \theta_2 + i \sin \theta_2)$.

The product of z_1 and z_2 is given by

 $z_1 z_2 = r_1 r_2 (\cos \theta_1 + i \sin \theta_1) (\cos \theta_2 + i \sin \theta_2)$ = $r_1 r_2 [(\cos \theta_1 \cos \theta_2 - \sin \theta_1 \sin \theta_2) + i (\sin \theta_1 \cos \theta_2 + \cos \theta_1 \sin \theta_2)].$

Using the sum and difference formulas for cosine and sine, you can rewrite this equation as

 $z_1 z_2 = r_1 r_2 [\cos(\theta_1 + \theta_2) + i \sin(\theta_1 + \theta_2)].$

This establishes the first part of the following rule. The second part is left for you to verify (see Exercise 117).

Product and Quotient of Two Complex Numbers			
Let $z_1 = r_1(\cos \theta_1 + i \sin \theta_1)$ and $z_2 = r_2(\cos \theta_2 + i \sin \theta_2)$ be complex numbers.			
$z_{1}z_{2} = r_{1}r_{2}[\cos(\theta_{1} + \theta_{2}) + i\sin(\theta_{1} + \theta_{2})]$	Product		
$\frac{z_1}{z_2} = \frac{r_1}{r_2} [\cos(\theta_1 - \theta_2) + i\sin(\theta_1 - \theta_2)], z_2 \neq 0$	Quotient		

Note that this rule says that to *multiply* two complex numbers you multiply moduli and add arguments, whereas to *divide* two complex numbers you divide moduli and subtract arguments.

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Example 4 **Multiplying Complex Numbers**

Find the product $z_1 z_2$ of the complex numbers.

$$z_1 = 2\left(\cos\frac{2\pi}{3} + i\sin\frac{2\pi}{3}\right) \qquad z_2 = 8\left(\cos\frac{11\pi}{6} + i\sin\frac{11\pi}{6}\right)$$

Solution

Technology

Some graphing utilities can multiply and divide complex numbers in trigonometric form. If you have access to such a graphing utility, use it to find $z_1 z_2$ and z_1 / z_2 in Examples 4 and 5.

$$z_{1}z_{2} = 2\left(\cos\frac{2\pi}{3} + i\sin\frac{2\pi}{3}\right) \cdot 8\left(\cos\frac{11\pi}{6} + i\sin\frac{11\pi}{6}\right)$$

= $16\left[\cos\left(\frac{2\pi}{3} + \frac{11\pi}{6}\right) + i\sin\left(\frac{2\pi}{3} + \frac{11\pi}{6}\right)\right]$ Multiply moduli
and add arguments.
= $16\left(\cos\frac{5\pi}{2} + i\sin\frac{5\pi}{2}\right)$
= $16\left(\cos\frac{\pi}{2} + i\sin\frac{\pi}{2}\right)$
= $16\left[0 + i(1)\right]$
= $16i$

You can check this result by first converting the complex numbers to the standard forms $z_1 = -1 + \sqrt{3}i$ and $z_2 = 4\sqrt{3} - 4i$ and then multiplying algebraically, as in Section 2.4.

$$z_{1}z_{2} = (-1 + \sqrt{3}i)(4\sqrt{3} - 4i)$$

= $-4\sqrt{3} + 4i + 12i + 4\sqrt{3}$
= $16i$
CHECKPOINT Now try Exercise 47.

Example 5 Dividing Complex Numbers

Find the quotient z_1/z_2 of the complex numbers.

$$z_1 = 24(\cos 300^\circ + i \sin 300^\circ)$$
 $z_2 = 8(\cos 75^\circ + i \sin 75^\circ)$

Solution

$$\frac{z_1}{z_2} = \frac{24(\cos 300^\circ + i \sin 300^\circ)}{8(\cos 75^\circ + i \sin 75^\circ)}$$

= $\frac{24}{8} [\cos(300^\circ - 75^\circ) + i \sin(300^\circ - 75^\circ)]$ Divide moduli and subtract arguments.
= $3(\cos 225^\circ + i \sin 225^\circ)$
= $3 [\left(-\frac{\sqrt{2}}{2}\right) + i\left(-\frac{\sqrt{2}}{2}\right)]$
= $-\frac{3\sqrt{2}}{2} - \frac{3\sqrt{2}}{2}i$

CHECKPOINT Now try Exercise 53.

Powers of Complex Numbers

The trigonometric form of a complex number is used to raise a complex number to a power. To accomplish this, consider repeated use of the multiplication rule.

$$z = r(\cos \theta + i \sin \theta)$$

$$z^{2} = r(\cos \theta + i \sin \theta)r(\cos \theta + i \sin \theta) = r^{2}(\cos 2\theta + i \sin 2\theta)$$

$$z^{3} = r^{2}(\cos 2\theta + i \sin 2\theta)r(\cos \theta + i \sin \theta) = r^{3}(\cos 3\theta + i \sin 3\theta)$$

$$z^{4} = r^{4}(\cos 4\theta + i \sin 4\theta)$$

$$z^{5} = r^{5}(\cos 5\theta + i \sin 5\theta)$$
:

This pattern leads to DeMoivre's Theorem, which is named after the French mathematician Abraham DeMoivre (1667-1754).

DeMoivre's Theorem

If $z = r(\cos \theta + i \sin \theta)$ is a complex number and *n* is a positive integer, then

 $z^n = [r(\cos \theta + i \sin \theta)]^n$

 $= r^n(\cos n\theta + i\sin n\theta).$

Example 6

Finding Powers of a Complex Number

Use DeMoivre's Theorem to find $(-1 + \sqrt{3}i)^{12}$.

Solution

First convert the complex number to trigonometric form using

$$r = \sqrt{(-1)^2 + (\sqrt{3})^2} = 2$$
 and $\theta = \arctan \frac{\sqrt{3}}{-1} = \frac{2\pi}{3}$.

So, the trigonometric form is

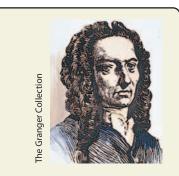
$$z = -1 + \sqrt{3}i = 2\left(\cos\frac{2\pi}{3} + i\sin\frac{2\pi}{3}\right).$$

Then, by DeMoivre's Theorem, you have

$$(-1 + \sqrt{3}i)^{12} = \left[2\left(\cos\frac{2\pi}{3} + i\sin\frac{2\pi}{3}\right)\right]^{12}$$
$$= 2^{12}\left[\cos\frac{12(2\pi)}{3} + i\sin\frac{12(2\pi)}{3}\right]$$
$$= 4096(\cos 8\pi + i\sin 8\pi)$$
$$= 4096(1 + 0)$$
$$= 4096.$$



CHECKPOINT Now try Exercise 75.



Historical Note

Abraham DeMoivre (1667–1754) is remembered for his work in probability theory and DeMoivre's Theorem. His book The Doctrine of Chances (published in 1718) includes the theory of recurring series and the theory of partial fractions.

Roots of Complex Numbers

Recall that a consequence of the Fundamental Theorem of Algebra is that a polynomial equation of degree *n* has *n* solutions in the complex number system. So, the equation $x^6 = 1$ has six solutions, and in this particular case you can find the six solutions by factoring and using the Quadratic Formula.

$$x^{6} - 1 = (x^{3} - 1)(x^{3} + 1)$$

= (x - 1)(x² + x + 1)(x + 1)(x² - x + 1) = 0

Consequently, the solutions are

$$x = \pm 1$$
, $x = \frac{-1 \pm \sqrt{3}i}{2}$, and $x = \frac{1 \pm \sqrt{3}i}{2}$

Each of these numbers is a sixth root of 1. In general, the *n*th root of a complex number is defined as follows.

Definition of the *n*th Root of a Complex Number

The complex number u = a + bi is an *n*th root of the complex number z if

 $z = u^n = (a + bi)^n.$

To find a formula for an nth root of a complex number, let u be an nth root of z, where

$$u = s(\cos\beta + i\sin\beta)$$

and

 $z = r(\cos \theta + i \sin \theta).$

By DeMoivre's Theorem and the fact that $u^n = z$, you have

 $s^{n}(\cos n\beta + i \sin n\beta) = r(\cos \theta + i \sin \theta).$

Taking the absolute value of each side of this equation, it follows that $s^n = r$. Substituting back into the previous equation and dividing by r, you get

 $\cos n\beta + i \sin n\beta = \cos \theta + i \sin \theta.$

So, it follows that

 $\cos n\beta = \cos \theta$ and $\sin n\beta = \sin \theta$.

Because both sine and cosine have a period of 2π , these last two equations have solutions if and only if the angles differ by a multiple of 2π . Consequently, there must exist an integer k such that

$$n\beta = \theta + 2\pi k$$
$$\beta = \frac{\theta + 2\pi k}{n}.$$

By substituting this value of β into the trigonometric form of *u*, you get the result stated on the following page.

Exploration

The *n*th roots of a complex number are useful for solving some polynomial equations. For instance, explain how you can use DeMoivre's Theorem to solve the polynomial equation

 $x^4 + 16 = 0.$

[*Hint:* Write -16 as $16(\cos \pi + i \sin \pi)$.]

Finding nth Roots of a Complex Number

For a positive integer *n*, the complex number $z = r(\cos \theta + i \sin \theta)$ has exactly *n* distinct *n*th roots given by

$$\sqrt[n]{r}\left(\cos\frac{\theta+2\pi k}{n}+i\sin\frac{\theta+2\pi k}{n}\right)$$

where k = 0, 1, 2, ..., n - 1.

When k exceeds n - 1, the roots begin to repeat. For instance, if k = n, the angle

$$\frac{\theta + 2\pi n}{n} = \frac{\theta}{n} + 2\pi$$

is coterminal with θ/n , which is also obtained when k = 0.

The formula for the *n*th roots of a complex number *z* has a nice geometrical interpretation, as shown in Figure 6.48. Note that because the *n*th roots of *z* all have the same magnitude $\sqrt[n]{r}$, they all lie on a circle of radius $\sqrt[n]{r}$ with center at the origin. Furthermore, because successive *n*th roots have arguments that differ by $2\pi/n$, the *n* roots are equally spaced around the circle.

You have already found the sixth roots of 1 by factoring and by using the Quadratic Formula. Example 7 shows how you can solve the same problem with the formula for *n*th roots.

Example 7 Finding the *n*th Roots of a Real Number

Find all the sixth roots of 1.

Solution

First write 1 in the trigonometric form $1 = 1(\cos 0 + i \sin 0)$. Then, by the *n*th root formula, with n = 6 and r = 1, the roots have the form

$$\sqrt[6]{1}\left(\cos\frac{0+2\pi k}{6}+i\sin\frac{0+2\pi k}{6}\right)=\cos\frac{\pi k}{3}+i\sin\frac{\pi k}{3}.$$

So, for k = 0, 1, 2, 3, 4, and 5, the sixth roots are as follows. (See Figure 6.49.)

$$\cos 0 + i \sin 0 = 1$$

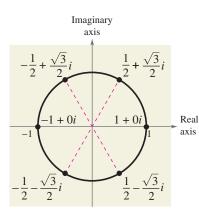
Increment by
$$\frac{2\pi}{n} = \frac{2\pi}{6} = \frac{\pi}{3}$$

$$\cos\frac{2\pi}{3} + i\sin\frac{2\pi}{3} = -\frac{1}{2} + \frac{\sqrt{3}}{2}i$$

 $\cos\frac{\pi}{3} + i\sin\frac{\pi}{3} = \frac{1}{2} + \frac{\sqrt{3}}{2}i$

 $\cos \pi + i \sin \pi = -1$

$$\cos\frac{4\pi}{3} + i\sin\frac{4\pi}{3} = -\frac{1}{2} - \frac{\sqrt{3}}{2}i$$
$$\cos\frac{5\pi}{3} + i\sin\frac{5\pi}{3} = \frac{1}{2} - \frac{\sqrt{3}}{2}i$$





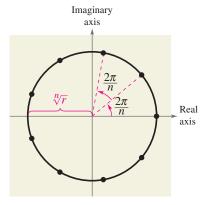


FIGURE 6.48

In Figure 8.49, notice that the roots obtained in Example 7 all have a magnitude of 1 and are equally spaced around the unit circle. Also notice that the complex roots occur in conjugate pairs, as discussed in Section 2.5. The n distinct nth roots of 1 are called the nth roots of unity.

Example 8 Finding the *n*th Roots of a Complex Number

Find the three cube roots of z = -2 + 2i.

Solution

Because z lies in Quadrant II, the trigonometric form of z is

$$z = -2 + 2i$$

= $\sqrt{8} (\cos 135^\circ + i \sin 135^\circ).$ $\theta = \arctan(2/-2) = 135^\circ$

By the formula for *n*th roots, the cube roots have the form

$$\sqrt[6]{8}\left(\cos\frac{135^\circ+360^\circ k}{3}+i\sin\frac{135^\circ+360^\circ k}{3}\right).$$

Finally, for k = 0, 1, and 2, you obtain the roots

See Figure 6.50.

CHECKPOINT Now try Exercise 103.

<u>Mriting about Mathematics</u>

A Famous Mathematical Formula The famous formula

 $e^{a+bi} = e^a(\cos b + i\sin b)$

is called Euler's Formula, after the Swiss mathematician Leonhard Euler (1707–1783). Although the interpretation of this formula is beyond the scope of this text, we decided to include it because it gives rise to one of the most wonderful equations in mathematics.

$$e^{\pi i} + 1 = 0$$

This elegant equation relates the five most famous numbers in mathematics—0, 1, π , *e*, and *i*—in a single equation. Show how Euler's Formula can be used to derive this equation.

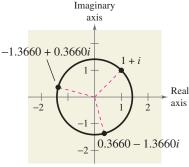


FIGURE 6.50

STUDY TIP

Note in Example 8 that the absolute value of z is

$$r = |-2 + 2i|$$

= $\sqrt{(-2)^2 + 2^2}$
= $\sqrt{8}$
and the angle θ is given by
 $\tan \theta = \frac{b}{a} = \frac{2}{-2} = -1.$

6.5 Exercises

VOCABULARY CHECK: Fill in the blanks.

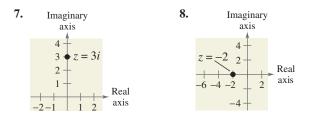
- 1. The ______ of a complex number a + bi is the distance between the origin (0, 0) and the point (a, b).
- 2. The ______ of a complex number z = a + bi is given by $z = r(\cos \theta + i \sin \theta)$, where *r* is the ______ of *z* and θ is the ______ of *z*.
- 3. Theorem states that if $z = r(\cos \theta + i \sin \theta)$ is a complex number and *n* is a positive integer, then $z^n = r^n(\cos n\theta + i \sin n\theta)$.
- 4. The complex number u = a + bi is an _____ of the complex number z if $z = u^n = (a + bi)^n$.

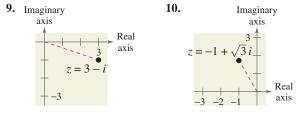
PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–6, plot the complex number and find its absolute value.

1. -7 <i>i</i>	2. -7
3. $-4 + 4i$	4. 5 - 12 <i>i</i>
5. $6 - 7i$	6. $-8 + 3i$

In Exercises 7–10, write the complex number in trigonometric form.





In Exercises 11–30, represent the complex number graphically, and find the trigonometric form of the number.

. .

11. $3 - 3i$	12. $2 + 2i$
13. $\sqrt{3} + i$	14. $4 - 4\sqrt{3}i$
15. $-2(1 + \sqrt{3}i)$	16. $\frac{5}{2}(\sqrt{3}-i)$
17. –5 <i>i</i>	18. 4 <i>i</i>
19. $-7 + 4i$	20. 3 - <i>i</i>
21. 7	22. 4
23. $3 + \sqrt{3}i$	24. $2\sqrt{2} - i$

25. $-3 - i$	26. 1 + 3 <i>i</i>
27. $5 + 2i$	28. 8 + 3 <i>i</i>
29. $-8 - 5\sqrt{3}i$	30. $-9 - 2\sqrt{10}i$

In Exercises 31–40, represent the complex number graphically, and find the standard form of the number.

31.
$$3(\cos 120^{\circ} + i \sin 120^{\circ})$$

32. $5(\cos 135^{\circ} + i \sin 135^{\circ})$
33. $\frac{3}{2}(\cos 300^{\circ} + i \sin 300^{\circ})$
34. $\frac{1}{4}(\cos 225^{\circ} + i \sin 225^{\circ})$
35. $3.75\left(\cos \frac{3\pi}{4} + i \sin \frac{3\pi}{4}\right)$
36. $6\left(\cos \frac{5\pi}{12} + i \sin \frac{5\pi}{12}\right)$
37. $8\left(\cos \frac{\pi}{2} + i \sin \frac{\pi}{2}\right)$
38. $7(\cos 0 + i \sin 0)$
39. $3[\cos(18^{\circ} 45') + i \sin(18^{\circ} 45')]$
40. $6[\cos(230^{\circ} 30') + i \sin(230^{\circ} 30')]$

In Exercises 41–44, use a graphing utility to represent the complex number in standard form.

41.
$$5\left(\cos\frac{\pi}{9} + i\sin\frac{\pi}{9}\right)$$
 42. $10\left(\cos\frac{2\pi}{5} + i\sin\frac{2\pi}{5}\right)$
43. $3(\cos 165.5^\circ + i\sin 165.5^\circ)$

44. $9(\cos 58^\circ + i \sin 58^\circ)$

In Exercises 45 and 46, represent the powers z, z^2 , z^3 , and z^4 graphically. Describe the pattern.

45.
$$z = \frac{\sqrt{2}}{2}(1+i)$$
 46. $z = \frac{1}{2}(1+\sqrt{3}i)$

In Exercises 47–58, perform the operation and leave the result in trigonometric form.

$$47. \left[2\left(\cos\frac{\pi}{4} + i\sin\frac{\pi}{4}\right) \right] \left[6\left(\cos\frac{\pi}{12} + i\sin\frac{\pi}{12}\right) \right]$$
$$48. \left[\frac{3}{4} \left(\cos\frac{\pi}{3} + i\sin\frac{\pi}{3}\right) \right] \left[4\left(\cos\frac{3\pi}{4} + i\sin\frac{3\pi}{4}\right) \right]$$

- **49.** $\begin{bmatrix} 5 \\ 3 \\ (\cos 140^\circ + i \sin 140^\circ) \end{bmatrix} \begin{bmatrix} 4 \\ (\cos 4 + i \sin 4) \end{bmatrix}$ **49.** $\begin{bmatrix} 5 \\ 3 \\ (\cos 60^\circ + i \sin 60^\circ) \end{bmatrix}$
- **50.** $[0.5(\cos 100^\circ + i \sin 100^\circ)] \times [0.8(\cos 300^\circ + i \sin 300^\circ)]$
- **51.** $[0.45(\cos 310^\circ + i \sin 310^\circ)] \times [0.60(\cos 200^\circ + i \sin 200^\circ)]$
- **52.** $(\cos 5^\circ + i \sin 5^\circ)(\cos 20^\circ + i \sin 20^\circ)$

53.
$$\frac{\cos 50^\circ + i \sin 50^\circ}{\cos 20^\circ + i \sin 20^\circ}$$

54. $\frac{2(\cos 120^\circ + i \sin 120^\circ)}{4(\cos 40^\circ + i \sin 40^\circ)}$

$$\cos(5\pi/3) + i\sin(5\pi/3)$$

$$\cos \pi + i \sin \pi$$

56. $\frac{5(\cos 4.3 + i \sin 4.3)}{4(\cos 2.1 + i \sin 2.1)}$

$$4(\cos 2.1 + i \sin 2.1)$$

57. $\frac{12(\cos 52^\circ + i \sin 52^\circ)}{3(\cos 110^\circ + i \sin 110^\circ)}$

58.
$$\frac{6(\cos 40^\circ + i \sin 40^\circ)}{7(\cos 100^\circ + i \sin 100^\circ)}$$

In Exercises 59–66, (a) write the trigonometric forms of the complex numbers, (b) perform the indicated operation using the trigonometric forms, and (c) perform the indicated operation using the standard forms, and check your result with that of part (b).

59.	(2 + 2i)(1 - i)	60. $(\sqrt{3} + i)(1 + i)$
61.	-2i(1 + i)	62. $4(1 - \sqrt{3}i)$
63.	$\frac{3+4i}{1-\sqrt{3}i}$	64. $\frac{1+\sqrt{3}i}{6-3i}$
65.	$\frac{5}{2+3i}$	
66.	$\frac{4i}{-4+2i}$	

In Exercises 67–70, sketch the graph of all complex numbers *z* satisfying the given condition.

67. |z| = 2 **68.** |z| = 3 **69.** $\theta = \frac{\pi}{6}$ **70.** $\theta = \frac{5\pi}{4}$ In Exercises 71–88, use DeMoivre's Theorem to find the indicated power of the complex number. Write the result in standard form.

71.
$$(1 + i)^5$$

72. $(2 + 2i)^6$
73. $(-1 + i)^{10}$
74. $(3 - 2i)^8$
75. $2(\sqrt{3} + i)^7$
76. $4(1 - \sqrt{3}i)^3$
77. $[5(\cos 20^\circ + i \sin 20^\circ)]^3$
78. $[3(\cos 150^\circ + i \sin 150^\circ)]^4$
79. $\left(\cos\frac{\pi}{4} + i \sin\frac{\pi}{4}\right)^{12}$
80. $\left[2\left(\cos\frac{\pi}{2} + i \sin\frac{\pi}{2}\right)\right]^8$
81. $[5(\cos 3.2 + i \sin 3.2)]^4$
82. $(\cos 0 + i \sin 0)^{20}$
83. $(3 - 2i)^5$
84. $(\sqrt{5} - 4i)^3$
85. $[3(\cos 15^\circ + i \sin 15^\circ)]^4$
86. $[2(\cos 10^\circ + i \sin 15^\circ)]^4$
87. $\left[2\left(\cos\frac{\pi}{10} + i \sin\frac{\pi}{10}\right)\right]^5$
88. $\left[2\left(\cos\frac{\pi}{8} + i \sin\frac{\pi}{8}\right)\right]^6$

In Exercises 89–104, (a) use the theorem on page 476 to find the indicated roots of the complex number, (b) represent each of the roots graphically, and (c) write each of the roots in standard form.

- **89.** Square roots of $5(\cos 120^{\circ} + i \sin 120^{\circ})$
- **90.** Square roots of $16(\cos 60^\circ + i \sin 60^\circ)$
- **91.** Cube roots of $8\left(\cos\frac{2\pi}{3} + i\sin\frac{2\pi}{3}\right)$
- **92.** Fifth roots of $32\left(\cos\frac{5\pi}{6} + i\sin\frac{5\pi}{6}\right)$
- **93.** Square roots of -25i
- 94. Fourth roots of 625i
- **95.** Cube roots of $-\frac{125}{2}(1 + \sqrt{3}i)$
- **96.** Cube roots of $-4\sqrt{2}(1-i)$
- 97. Fourth roots of 16
- 98. Fourth roots of *i*
- **99.** Fifth roots of 1
- 100. Cube roots of 1000
- **101.** Cube roots of -125
- **102.** Fourth roots of -4
- **103.** Fifth roots of 128(-1 + i)
- **104.** Sixth roots of 64*i*

In Exercises 105–112, use the theorem on page 476 to find all the solutions of the equation and represent the solutions graphically.

105.
$$x^4 + i = 0$$

106. $x^3 + 1 = 0$ **107.** $x^5 + 243 = 0$

108. $x^3 - 27 = 0$

- **109.** $x^4 + 16i = 0$
- **110.** $x^6 + 64i = 0$
- **111.** $x^3 (1 i) = 0$
- **112.** $x^4 + (1 + i) = 0$

Synthesis

True or False? In Exercises 113–116, determine whether the statement is true or false. Justify your answer.

113. Although the square of the complex number bi is given by $(bi)^2 = -b^2$, the absolute value of the complex number z = a + bi is defined as

 $|a+bi| = \sqrt{a^2 + b^2}.$

- **114.** Geometrically, the *n*th roots of any complex number z are all equally spaced around the unit circle centered at the origin.
- 115. The product of two complex numbers

$$z_1 = r_1(\cos \theta_1 + i \sin \theta_1)$$

and

$$z_2 = r_2(\cos\theta_2 + i\sin\theta_2)$$

is zero only when $r_1 = 0$ and/or $r_2 = 0$.

116. By DeMoivre's Theorem,

$$(4 + \sqrt{6}i)^8 = \cos(32) + i\sin(8\sqrt{6}).$$

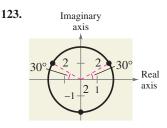
117. Given two complex numbers $z_1 = r_1(\cos \theta_1 + i \sin \theta_1)$ and $z_2 = r_2(\cos \theta_2 + i \sin \theta_2), z_2 \neq 0$, show that

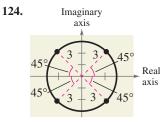
$$\frac{z_1}{z_2} = \frac{r_1}{r_2} [\cos(\theta_1 - \theta_2) + i\sin(\theta_1 - \theta_2)].$$

- **118.** Show that $\overline{z} = r[\cos(-\theta) + i\sin(-\theta)]$ is the complex conjugate of $z = r(\cos \theta + i\sin \theta)$.
- **119.** Use the trigonometric forms of z and \overline{z} in Exercise 118 to find (a) $z\overline{z}$ and (b) z/\overline{z} , $\overline{z} \neq 0$.
- **120.** Show that the negative of $z = r(\cos \theta + i \sin \theta)$ is $-z = r[\cos(\theta + \pi) + i \sin(\theta + \pi)].$
- 121. Show that $-\frac{1}{2}(1 + \sqrt{3}i)$ is a sixth root of 1.
- **122.** Show that $2^{-1/4}(1 i)$ is a fourth root of -2.

Graphical Reasoning In Exercises 123 and 124, use the graph of the roots of a complex number.

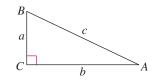
- (a) Write each of the roots in trigonometric form.
- (b) Identify the complex number whose roots are given.
- (c) Use a graphing utility to verify the results of part (b).





Skills Review

In Exercises 125–130, solve the right triangle shown in the figure. Round your answers to two decimal places.



125. $A = 22^{\circ}, a = 8$	126. $B = 66^{\circ}$, $a = 33.5$
127. $A = 30^{\circ}, b = 112.6$	128. $B = 6^{\circ}$, $b = 211.2$
129. $A = 42^{\circ} 15', c = 11.2$	130. $B = 81^{\circ} 30', c = 6.8$

Harmonic Motion In Exercises 131–134, for the simple harmonic motion described by the trigonometric function, find the maximum displacement and the least positive value of *t* for which d = 0.

131.
$$d = 16 \cos \frac{\pi}{4}t$$

132. $d = \frac{1}{8} \cos 12\pi t$
133. $d = \frac{1}{16} \sin \frac{5}{4}\pi t$
134. $d = \frac{1}{12} \sin 60\pi t$

In Exercises 135 and 136, write the product as a sum or difference.

135.
$$6 \sin 8\theta \cos 3\theta$$
 136. $2 \cos 5\theta \sin 2\theta$

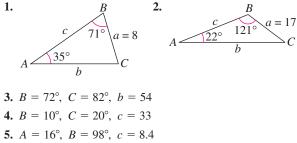
6 Chapter Summary

What did you learn?

 Section 6.1 Use the Law of Sines to solve oblique triangles (AAS, ASA, or SSA) (<i>p. 430, 432</i>). Find areas of oblique triangles (<i>p. 434</i>). Use the Law of Sines to model and solve real-life problems (<i>p. 435</i>). 	Review Exercises 1–12 13–16 17–20
 Section 6.2 Use the Law of Cosines to solve oblique triangles (SSS or SAS) (<i>p. 439</i>). Use the Law of Cosines to model and solve real-life problems (<i>p. 441</i>). Use Heron's Area Formula to find areas of triangles (<i>p. 442</i>). 	21–28 29–32 33–36
 Section 6.3 Represent vectors as directed line segments (<i>p. 447</i>). Write the component forms of vectors (<i>p. 448</i>). Perform basic vector operations and represent vectors graphically (<i>p. 449</i>). Write vectors as linear combinations of unit vectors (<i>p. 451</i>). Find the direction angles of vectors (<i>p. 453</i>). Use vectors to model and solve real-life problems (<i>p. 454</i>). 	37, 38 39–44 45–56 57–62 63–68 69–72
 Section 6.4 Find the dot product of two vectors and use the properties of the dot product (<i>p. 460</i>). Find the angle between two vectors and determine whether two vectors are orthogonal (<i>p. 461</i>). 	73–80 81–88
 Write vectors as sums of two vector components (<i>p. 463</i>). Use vectors to find the work done by a force (<i>p. 466</i>). 	89–92 93–96
 Section 6.5 Plot complex numbers in the complex plane and find absolute values of complex numbers (<i>p. 470</i>). Write the trigonometric forms of complex numbers (<i>p. 471</i>). 	97–100 101–104
 Multiply and divide complex numbers written in trigonometric form (<i>p</i>. 472). Use DeMoivre's Theorem to find powers of complex numbers (<i>p</i>. 474) Find <i>n</i>th roots of complex numbers (<i>p</i>. 475). 	105, 106 107–110 111–118

Review Exercises

6.1 In Exercises 1–12, use the Law of Sines to solve (if possible) the triangle. If two solutions exist, find both. Round your answers to two decimal places.

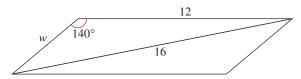


5. $A = 16^{\circ}$, $B = 98^{\circ}$, c = 8.4 **6.** $A = 95^{\circ}$, $B = 45^{\circ}$, c = 104.8 **7.** $A = 24^{\circ}$, $C = 48^{\circ}$, b = 27.5 **8.** $B = 64^{\circ}$, $C = 36^{\circ}$, a = 367 **9.** $B = 150^{\circ}$, b = 30, c = 10 **10.** $B = 150^{\circ}$, a = 10, b = 3 **11.** $A = 75^{\circ}$, a = 51.2, b = 33.7**12.** $B = 25^{\circ}$, a = 6.2, b = 4

6

In Exercises 13–16, find the area of the triangle having the indicated angle and sides.

- **13.** $A = 27^{\circ}, b = 5, c = 7$
- **14.** $B = 80^{\circ}, a = 4, c = 8$
- **15.** $C = 123^{\circ}$, a = 16, b = 5
- **16.** $A = 11^{\circ}, b = 22, c = 21$
- **17.** *Height* From a certain distance, the angle of elevation to the top of a building is 17°. At a point 50 meters closer to the building, the angle of elevation is 31°. Approximate the height of the building.
- **18.** *Geometry* Find the length of the side *w* of the parallelogram.



19. Height A tree stands on a hillside of slope 28° from the horizontal. From a point 75 feet down the hill, the angle of elevation to the top of the tree is 45° (see figure). Find the height of the tree.

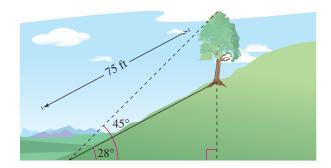
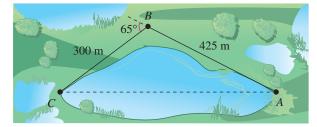


FIGURE FOR 19

20. *River Width* A surveyor finds that a tree on the opposite bank of a river, flowing due east, has a bearing of N 22° 30′ E from a certain point and a bearing of N 15° W from a point 400 feet downstream. Find the width of the river.

6.2 In Exercises 21–28, use the Law of Cosines to solve the triangle. Round your answers to two decimal places.

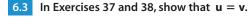
- **21.** a = 5, b = 8, c = 10 **22.** a = 80, b = 60, c = 100 **23.** a = 2.5, b = 5.0, c = 4.5 **24.** a = 16.4, b = 8.8, c = 12.2 **25.** $B = 110^{\circ}$, a = 4, c = 4 **26.** $B = 150^{\circ}$, a = 10, c = 20 **27.** $C = 43^{\circ}$, a = 22.5, b = 31.4**28.** $A = 62^{\circ}$, b = 11.34, c = 19.52
- **29.** *Geometry* The lengths of the diagonals of a parallelogram are 10 feet and 16 feet. Find the lengths of the sides of the parallelogram if the diagonals intersect at an angle of 28°.
- **30.** *Geometry* The lengths of the diagonals of a parallelogram are 30 meters and 40 meters. Find the lengths of the sides of the parallelogram if the diagonals intersect at an angle of 34°.
- **31.** *Surveying* To approximate the length of a marsh, a surveyor walks 425 meters from point *A* to point *B*. Then the surveyor turns 65° and walks 300 meters to point *C* (see figure). Approximate the length *AC* of the marsh.

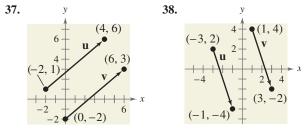


32. *Navigation* Two planes leave Raleigh-Durham Airport at approximately the same time. One is flying 425 miles per hour at a bearing of 355°, and the other is flying 530 miles per hour at a bearing of 67°. Draw a figure that gives a visual representation of the problem and determine the distance between the planes after they have flown for 2 hours.

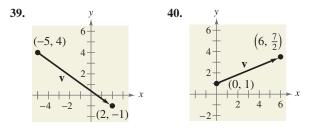
In Exercises 33–36, use Heron's Area Formula to find the area of the triangle.

33. a = 4, b = 5, c = 7
34. a = 15, b = 8, c = 10
35. a = 12.3, b = 15.8, c = 3.7
36. a = 38.1, b = 26.7, c = 19.4





In Exercises 39–44, find the component form of the vector **v** satisfying the conditions.



- **41.** Initial point: (0, 10); terminal point: (7, 3)
- **42.** Initial point: (1, 5); terminal point: (15, 9)
- **43.** $\|\mathbf{v}\| = 8$, $\theta = 120^{\circ}$ **44.** $\|\mathbf{v}\| = \frac{1}{2}$, $\theta = 225^{\circ}$

44. $\|\mathbf{v}\| = 2, \quad \mathbf{0} = 223$

In Exercises 45–52, find (a) $\mathbf{u} + \mathbf{v}$, (b) $\mathbf{u} - \mathbf{v}$, (c) $3\mathbf{u}$, and (d) $2\mathbf{v} + 5\mathbf{u}$.

45.
$$\mathbf{u} = \langle -1, -3 \rangle, \mathbf{v} = \langle -3, 6 \rangle$$

46. $\mathbf{u} = \langle 4, 5 \rangle, \mathbf{v} = \langle 0, -1 \rangle$
47. $\mathbf{u} = \langle -5, 2 \rangle, \mathbf{v} = \langle 4, 4 \rangle$
48. $\mathbf{u} = \langle 1, -8 \rangle, \mathbf{v} = \langle 3, -2 \rangle$
49. $\mathbf{u} = 2\mathbf{i} - \mathbf{j}, \mathbf{v} = 5\mathbf{i} + 3\mathbf{j}$

50. $\mathbf{u} = -7\mathbf{i} - 3\mathbf{j}, \mathbf{v} = 4\mathbf{i} - \mathbf{j}$ **51.** $\mathbf{u} = 4\mathbf{i}, \mathbf{v} = -\mathbf{i} + 6\mathbf{j}$ **52.** $\mathbf{u} = -6\mathbf{j}, \mathbf{v} = \mathbf{i} + \mathbf{j}$

In Exercises 53–56, find the component form of **w** and sketch the specified vector operations geometrically, where $\mathbf{u} = 6\mathbf{i} - 5\mathbf{j}$ and $\mathbf{v} = 1 - \mathbf{i} + 3\mathbf{j}$.

53.
$$\mathbf{w} = 2\mathbf{u} + \mathbf{v}$$

54. $\mathbf{w} = 4\mathbf{u} - 5\mathbf{v}$
55. $\mathbf{w} = 3\mathbf{v}$
56. $\mathbf{w} = \frac{1}{2}\mathbf{v}$

In Exercises 57–60, write vector **u** as a linear combination of the standard unit vectors **i** and **j**.

57. u = ⟨-3, 4⟩
58. u = ⟨-6, -8⟩
59. u has initial point (3, 4) and terminal point (9, 8).
60. u has initial point (-2, 7) and terminal point (5, -9).

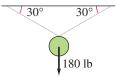
In Exercises 61 and 62, write the vector **v** in the form $\|\mathbf{v}\|(\cos\theta \mathbf{i} + \sin\theta \mathbf{j})$.

61.
$$v = -10i + 10j$$

62. $v = 4i - j$

In Exercises 63–68, find the magnitude and the direction angle of the vector ${\bf v}_{{\bf \cdot}}$

- 63. $\mathbf{v} = 7(\cos 60^\circ \mathbf{i} + \sin 60^\circ \mathbf{j})$ 64. $\mathbf{v} = 3(\cos 150^\circ \mathbf{i} + \sin 150^\circ \mathbf{j})$ 65. $\mathbf{v} = 5\mathbf{i} + 4\mathbf{j}$ 66. $\mathbf{v} = -4\mathbf{i} + 7\mathbf{j}$ 67. $\mathbf{v} = -3\mathbf{i} - 3\mathbf{j}$ 68. $\mathbf{v} = 8\mathbf{i} - \mathbf{j}$
- **69.** *Resultant Force* Forces with magnitudes of 85 pounds and 50 pounds act on a single point. The angle between the forces is 15°. Describe the resultant force.
- **70.** *Rope Tension* A 180-pound weight is supported by two ropes, as shown in the figure. Find the tension in each rope.



- **71.** *Navigation* An airplane has an airspeed of 430 miles per hour at a bearing of 135°. The wind velocity is 35 miles per hour in the direction of N 30° E. Find the resultant speed and direction of the airplane.
- **72.** *Navigation* An airplane has an airspeed of 724 kilometers per hour at a bearing of 30°. The wind velocity is 32 kilometers per hour from the west. Find the resultant speed and direction of the airplane.

6.4 In Exercises 73–76, find the dot product of **u.** and **v.**

73. $\mathbf{u} = \langle 6, 7 \rangle$	74. $\mathbf{u} = \langle -7, 12 \rangle$
$\mathbf{v} = \langle -3, 9 \rangle$	$\mathbf{v} = \langle -4, -14 \rangle$
75. $u = 3i + 7j$	76. $u = -7i + 2j$
$\mathbf{v} = 11\mathbf{i} - 5\mathbf{j}$	$\mathbf{v} = 16\mathbf{i} - 12\mathbf{j}$

In Exercises 77–80, use the vectors $\mathbf{u} = \langle -3, 4 \rangle$ and $\mathbf{v} = \langle 2, 1 \rangle$ to find the indicated quantity. State whether the result is a vector or a scalar.

77. 2u ⋅ u
78. ||v||²
79. u(u ⋅ v)
80. 3u ⋅ v

In Exercises 81–84, find the angle θ between the vectors.

81.
$$\mathbf{u} = \cos \frac{7\pi}{4} \mathbf{i} + \sin \frac{7\pi}{4} \mathbf{j}$$

 $\mathbf{v} = \cos \frac{5\pi}{6} \mathbf{i} + \sin \frac{5\pi}{6} \mathbf{j}$
82. $\mathbf{u} = \cos 45^{\circ} \mathbf{i} + \sin 45^{\circ} \mathbf{j}$
 $\mathbf{v} = \cos 300^{\circ} \mathbf{i} + \sin 300^{\circ} \mathbf{j}$
83. $\mathbf{u} = \langle 2\sqrt{2}, -4 \rangle, \quad \mathbf{v} = \langle -\sqrt{2}, 1 \rangle$
84. $\mathbf{u} = \langle 3, \sqrt{3} \rangle, \quad \mathbf{v} = \langle 4, 3\sqrt{3} \rangle$

In Exercises 85–88, determine whether **u** and **v** are orthogonal, parallel, or neither.

85.
$$\mathbf{u} = \langle -3, 8 \rangle$$
 86. $\mathbf{u} = \langle \frac{1}{4}, -\frac{1}{2} \rangle$
 $\mathbf{v} = \langle 8, 3 \rangle$
 $\mathbf{v} = \langle -2, 4 \rangle$

 87. $\mathbf{u} = -\mathbf{i}$
 88. $\mathbf{u} = -2\mathbf{i} + \mathbf{j}$
 $\mathbf{v} = \mathbf{i} + 2\mathbf{j}$
 $\mathbf{v} = 3\mathbf{i} + 6\mathbf{j}$

In Exercises 89–92, find the projection of **u** onto **v**. Then write **u** as the sum of two orthogonal vectors, one of which is proj_v**u**.

89.
$$\mathbf{u} = \langle -4, 3 \rangle$$
, $\mathbf{v} = \langle -8, -2 \rangle$
90. $\mathbf{u} = \langle 5, 6 \rangle$, $\mathbf{v} = \langle 10, 0 \rangle$
91. $\mathbf{u} = \langle 2, 7 \rangle$, $\mathbf{v} = \langle 1, -1 \rangle$
92. $\mathbf{u} = \langle -3, 5 \rangle$, $\mathbf{v} = \langle -5, 2 \rangle$

Work In Exercises 93 and 94, find the work done in moving a particle from P to Q if the magnitude and direction of the force are given by **v**.

93.
$$P = (5, 3), Q = (8, 9), \mathbf{v} = \langle 2, 7 \rangle$$

94. $P = (-2, -9), Q = (-12, 8), \mathbf{v} = 3\mathbf{i} - 6\mathbf{j}$

- **95.** *Work* Determine the work done by a crane lifting an 18,000-pound truck 48 inches.
- **96.** *Work* A mover exerts a horizontal force of 25 pounds on a crate as it is pushed up a ramp that is 12 feet long and inclined at an angle of 20° above the horizontal. Find the work done in pushing the crate.

6.5 In Exercises 97–100, plot the complex number and find its absolute value.

97.
$$7i$$
 98. $-6i$
99. $5 + 3i$
100. $-10 - 4i$

In Exercises 101–104, write the complex number in trigonometric form.

101.
$$5 - 5i$$
102. $5 + 12i$
103. $-3\sqrt{3} + 3i$
104. -7

In Exercises 105 and 106, (a) write the two complex numbers in trigonometric form, and (b) use the trigonometric forms to find z_1z_2 and z_1/z_2 , where $z_2 \neq 0$.

105.
$$z_1 = 2\sqrt{3} - 2i$$
, $z_2 = -10i$
106. $z_1 = -3(1+i)$, $z_2 = 2(\sqrt{3}+i)$

In Exercises 107–110, use DeMoivre's Theorem to find the indicated power of the complex number. Write the result in standard form.

107.
$$\left[5\left(\cos\frac{\pi}{12} + i\sin\frac{\pi}{12}\right)\right]^4$$

108. $\left[2\left(\cos\frac{4\pi}{15} + i\sin\frac{4\pi}{15}\right)\right]^5$
109. $(2+3i)^6$
110. $(1-i)^8$

In Exercises 111–114, (a) use the theorem on page 476 to find the indicated roots of the complex number, (b) represent each of the roots graphically, and (c) write each of the roots in standard form.

- **111.** Sixth roots of -729i
- 112. Fourth roots of 256i
- **113.** Cube roots of 8
- **114.** Fifth roots of -1024

In Exercises 115–118, use the theorem on page 476 to find all solutions of the equation and represent the solutions graphically.

115.
$$x^4 + 81 = 0$$

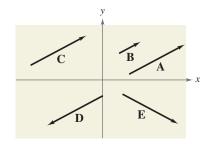
116. $x^5 - 32 = 0$
117. $x^3 + 8i = 0$
118. $(x^3 - 1)(x^2 + 1) = 0$

Synthesis

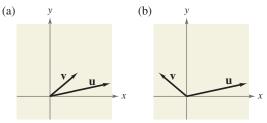
True or False? In Exercises 119–123, determine whether the statement is true or false. Justify your answer.

0

- **119.** The Law of Sines is true if one of the angles in the triangle is a right angle.
- **120.** When the Law of Sines is used, the solution is always unique.
- **121.** If **u** is a unit vector in the direction of **v**, then $\mathbf{v} = \|\mathbf{v}\| \mathbf{u}$.
- **122.** If v = ai + bj = 0, then a = -b.
- **123.** $x = \sqrt{3} + i$ is a solution of the equation $x^2 8i = 0$.
- 124. State the Law of Sines from memory.
- **125.** State the Law of Cosines from memory.
- 126. What characterizes a vector in the plane?
- 127. Which vectors in the figure appear to be equivalent?



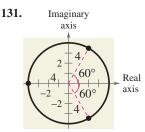
128. The vectors **u** and **v** have the same magnitudes in the two figures. In which figure will the magnitude of the sum be greater? Give a reason for your answer.

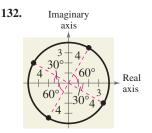


- **129.** Give a geometric description of the scalar multiple $k\mathbf{u}$ of the vector \mathbf{u} , for k > 0 and for k < 0.
- **130.** Give a geometric description of the sum of the vectors **u** and **v**.

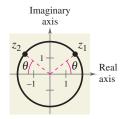
Graphical Reasoning In Exercises 131 and 132, use the graph of the roots of a complex number.

- (a) Write each of the roots in trigonometric form.
- (b) Identify the complex number whose roots are given.
- ڬ (c) Use a graphing utility to verify the results of part (b).

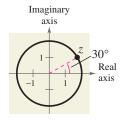




133. The figure shows z_1 and z_2 . Describe z_1z_2 and z_1/z_2 .



- **134.** One of the fourth roots of a complex number z is shown in the figure.
 - (a) How many roots are not shown?
 - (b) Describe the other roots.



6 Chapter Test

Take this test as you would take a test in class. When you are finished, check your work against the answers given in the back of the book.

In Exercises 1–6, use the information to solve the triangle. If two solutions exist, find both solutions. Round your answers to two decimal places.

1. $A = 24^{\circ}, B = 68^{\circ}, a = 12.2$	2. $B = 104^{\circ}$, $C = 33^{\circ}$, $a = 18.1$
3. $A = 24^{\circ}$, $a = 11.2$, $b = 13.4$	4. $a = 4.0, b = 7.3, c = 12.4$
5. $B = 100^{\circ}, a = 15, b = 23$	6. $C = 123^{\circ}, a = 41, b = 57$

- **7.** A triangular parcel of land has borders of lengths 60 meters, 70 meters, and 82 meters. Find the area of the parcel of land.
- **8.** An airplane flies 370 miles from point *A* to point *B* with a bearing of 24° . It then flies 240 miles from point *B* to point *C* with a bearing of 37° (see figure). Find the distance and bearing from point *A* to point *C*.

In Exercises 9 and 10, find the component form of the vector ${\bf v}$ satisfying the given conditions.

- 9. Initial point of v: (-3, 7); terminal point of v: (11, -16)
- **10.** Magnitude of **v**: $\|\mathbf{v}\| = 12$; direction of **v**: $\mathbf{u} = \langle 3, -5 \rangle$

In Exercises 11–13, $\mathbf{u} = \langle 3, 5 \rangle$ and $\mathbf{v} = \langle -7, 1 \rangle$. Find the resultant vector and sketch its graph.

11. u + v **12.** u - v **13.** 5u - 3v

- 14. Find a unit vector in the direction of $\mathbf{u} = \langle 4, -3 \rangle$.
- **15.** Forces with magnitudes of 250 pounds and 130 pounds act on an object at angles of 45° and -60° , respectively, with the *x*-axis. Find the direction and magnitude of the resultant of these forces.
- 16. Find the angle between the vectors $\mathbf{u} = \langle -1, 5 \rangle$ and $\mathbf{v} = \langle 3, -2 \rangle$.
- **17.** Are the vectors $\mathbf{u} = \langle 6, 10 \rangle$ and $\mathbf{v} = \langle 2, 3 \rangle$ orthogonal?
- **18.** Find the projection of $\mathbf{u} = \langle 6, 7 \rangle$ onto $\mathbf{v} = \langle -5, -1 \rangle$. Then write \mathbf{u} as the sum of two orthogonal vectors.
- **19.** A 500-pound motorcycle is headed up a hill inclined at 12°. What force is required to keep the motorcycle from rolling down the hill when stopped at a red light?
- **20.** Write the complex number z = 5 5i in trigonometric form.
- **21.** Write the complex number $z = 6(\cos 120^\circ + i \sin 120^\circ)$ in standard form.

In Exercises 22 and 23, use DeMoivre's Theorem to find the indicated power of the complex number. Write the result in standard form.

- **22.** $\left[3\left(\cos\frac{7\pi}{6}+i\sin\frac{7\pi}{6}\right)\right]^8$ **23.** $(3-3i)^6$
- **24.** Find the fourth roots of $256(1 + \sqrt{3}i)$.
- **25.** Find all solutions of the equation $x^3 27i = 0$ and represent the solutions graphically.

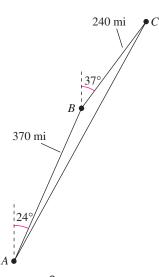


FIGURE FOR 8

Cumulative Test for Chapter 4–6

Take this test to review the material from earlier chapters. When you are finished, check your work against the answers given in the back of the book.

- **1.** Consider the angle $\theta = -120^{\circ}$.
 - (a) Sketch the angle in standard position.
 - (b) Determine a coterminal angle in the interval $[0^\circ, 360^\circ)$.
 - (c) Convert the angle to radian measure.
 - (d) Find the reference angle θ' .
 - (e) Find the exact values of the six trigonometric functions of θ .
- **2.** Convert the angle $\theta = 2.35$ radians to degrees. Round the answer to one decimal place.
- **3.** Find $\cos \theta$ if $\tan \theta = -\frac{4}{3}$ and $\sin \theta < 0$.

In Exercises 4-6, sketch the graph of the function. (Include two full periods.)

- **4.** $f(x) = 3 2\sin \pi x$ **5.** $g(x) = \frac{1}{2}\tan\left(x \frac{\pi}{2}\right)$ **6.** $h(x) = -\sec(x + \pi)$
- 7. Find *a*, *b*, and *c* such that the graph of the function $h(x) = a \cos(bx + c)$ matches the graph in the figure.
- 8. Sketch the graph of the function $f(x) = \frac{1}{2}x \sin x$ over the interval $-3\pi \le x \le 3\pi$.

In Exercises 9 and 10, find the exact value of the expression without using a calculator.

- **9.** tan(arctan 6.7) **10.** $tan(arcsin \frac{3}{5})$
- 11. Write an algebraic expression equivalent to sin(arccos 2x).
- 12. Use the fundamental identities to simplify: $\cos\left(\frac{\pi}{2} x\right)\csc x$.
- **13.** Subtract and simplify: $\frac{\sin \theta 1}{\cos \theta} \frac{\cos \theta}{\sin \theta 1}$.

In Exercises 14–16, verify the identity.

- **14.** $\cot^2 \alpha (\sec^2 \alpha 1) = 1$
- 15. $\sin(x + y) \sin(x y) = \sin^2 x \sin^2 y$
- 16. $\sin^2 x \cos^2 x = \frac{1}{8}(1 \cos 4x)$

In Exercises 17 and 18, find all solutions of the equation in the interval $[0, 2\pi)$.

- 17. $2\cos^2\beta \cos\beta = 0$
- **18.** $3 \tan \theta \cot \theta = 0$
- **19.** Use the Quadratic Formula to solve the equation in the interval $[0, 2\pi)$: $\sin^2 x + 2 \sin x + 1 = 0.$
- **20.** Given that $\sin u = \frac{12}{13}$, $\cos v = \frac{3}{5}$, and angles u and v are both in Quadrant I, find $\tan(u v)$.
- **21.** If $\tan \theta = \frac{1}{2}$, find the exact value of $\tan(2\theta)$.

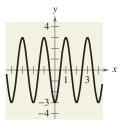


FIGURE FOR 7

6

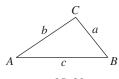


FIGURE FOR 25-28



FIGURE FOR 42

- **22.** If $\tan \theta = \frac{4}{3}$, find the exact value of $\sin \frac{\theta}{2}$.
- **23.** Write the product $5 \sin \frac{3\pi}{4} \cdot \cos \frac{7\pi}{4}$ as a sum or difference.
- **24.** Write $\cos 8x + \cos 4x$ as a product.

In Exercises 25–28, use the information to solve the triangle shown in the figure. Round your answers to two decimal places.

25. A = 30°, a = 9, b = 8
26. A = 30°, b = 8, c = 10
27. A = 30°, C = 90°, b = 10
28. a = 4, b = 8, c = 9

- **29.** Two sides of a triangle have lengths 7 inches and 12 inches. Their included angle measures 60°. Find the area of the triangle.
- 30. Find the area of a triangle with sides of lengths 11 inches, 16 inches, and 17 inches.
- **31.** Write the vector $\mathbf{u} = \langle 3, 5 \rangle$ as a linear combination of the standard unit vectors **i** and **j**.
- **32.** Find a unit vector in the direction of $\mathbf{v} = \mathbf{i} + \mathbf{j}$.
- **33.** Find $\mathbf{u} \cdot \mathbf{v}$ for $\mathbf{u} = 3\mathbf{i} + 4\mathbf{j}$ and $\mathbf{v} = \mathbf{i} 2\mathbf{j}$.
- **34.** Find the projection of $\mathbf{u} = \langle 8, -2 \rangle$ onto $\mathbf{v} = \langle 1, 5 \rangle$. Then write \mathbf{u} as the sum of two orthogonal vectors.
- **35.** Write the complex number -2 + 2i in trigonometric form.
- **36.** Find the product of $[4(\cos 30^\circ + i \sin 30^\circ)][6(\cos 120^\circ + i \sin 120^\circ)]$. Write the answer in standard form.
- **37.** Find the three cube roots of 1.
- **38.** Find all the solutions of the equation $x^5 + 243 = 0$.
- **39.** A ceiling fan with 21-inch blades makes 63 revolutions per minute. Find the angular speed of the fan in radians per minute. Find the linear speed of the tips of the blades in inches per minute.
- **40.** Find the area of the sector of a circle with a radius of 8 yards and a central angle of 114°.
- **41.** From a point 200 feet from a flagpole, the angles of elevation to the bottom and top of the flag are 16° 45′ and 18°, respectively. Approximate the height of the flag to the nearest foot.
- **42.** To determine the angle of elevation of a star in the sky, you get the star in your line of vision with the backboard of a basketball hoop that is 5 feet higher than your eyes (see figure). Your horizontal distance from the backboard is 12 feet. What is the angle of elevation of the star?
- **43.** Write a model for a particle in simple harmonic motion with a displacement of 4 inches and a period of 8 seconds.
- **44.** An airplane's velocity with respect to the air is 500 kilometers per hour, with a bearing of 30°. The wind at the altitude of the plane has a velocity of 50 kilometers per hour with a bearing of N 60° E. What is the true direction of the plane, and what is its speed relative to the ground?
- **45.** A force of 85 pounds exerted at an angle of 60° above the horizontal is required to slide an object across a floor. The object is dragged 10 feet. Determine the work done in sliding the object.

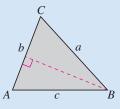
Proofs in Mathematics

Law of Tangents

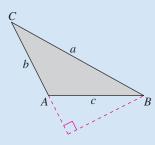
Besides the Law of Sines and the Law of Cosines, there is also a Law of Tangents, which was developed by Francois Viète (1540–1603). The Law of Tangents follows from the Law of Sines and the sum-to-product formulas for sine and is defined as follows.

$$\frac{a+b}{a-b} = \frac{\tan[(A+B)/2]}{\tan[(A-B)/2]}$$

The Law of Tangents can be used to solve a triangle when two sides and the included angle are given (SAS). Before calculators were invented, the Law of Tangents was used to solve the SAS case instead of the Law of Cosines, because computation with a table of tangent values was easier.



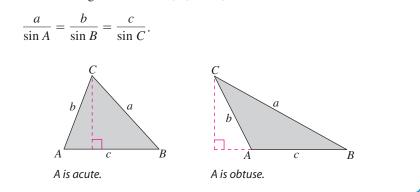




A is obtuse.

Law of Sines (p. 430)

If ABC is a triangle with sides a, b, and c, then



Proof

Let *h* be the altitude of either triangle found in the figure above. Then you have

$$\sin A = \frac{h}{b}$$
 or $h = b \sin A$
 $\sin B = \frac{h}{a}$ or $h = a \sin B$.

Equating these two values of h, you have

$$a \sin B = b \sin A$$
 or $\frac{a}{\sin A} = \frac{b}{\sin B}$.

Note that $\sin A \neq 0$ and $\sin B \neq 0$ because no angle of a triangle can have a measure of 0° or 180°. In a similar manner, construct an altitude from vertex *B* to side *AC* (extended in the obtuse triangle), as shown at the left. Then you have

$$\sin A = \frac{h}{c}$$
 or $h = c \sin A$
 $\sin C = \frac{h}{a}$ or $h = a \sin C$.

Equating these two values of h, you have

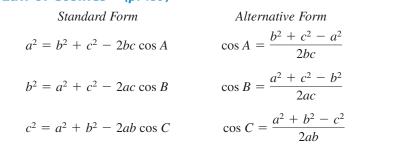
$$a \sin C = c \sin A$$
 or $\frac{a}{\sin A} = \frac{c}{\sin C}$.

By the Transitive Property of Equality you know that

$$\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}.$$

So, the Law of Sines is established.

Law of Cosines (p. 439)



Proof

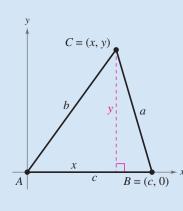
To prove the first formula, consider the top triangle at the left, which has three acute angles. Note that vertex *B* has coordinates (c, 0). Furthermore, *C* has coordinates (x, y), where $x = b \cos A$ and $y = b \sin A$. Because *a* is the distance from vertex *C* to vertex *B*, it follows that

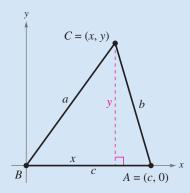
$a = \sqrt{(x-c)^2 + (y-0)^2}$	Distance Formula
$a^2 = (x - c)^2 + (y - 0)^2$	Square each side.
$a^2 = (b \cos A - c)^2 + (b \sin A)^2$	Substitute for <i>x</i> and <i>y</i> .
$a^{2} = b^{2} \cos^{2} A - 2bc \cos A + c^{2} + b^{2} \sin^{2} A$	Expand.
$a^2 = b^2(\sin^2 A + \cos^2 A) + c^2 - 2bc \cos A$	Factor out b^2 .
$a^2 = b^2 + c^2 - 2bc \cos A.$	$\sin^2 A + \cos^2 A = 1$

To prove the second formula, consider the bottom triangle at the left, which also has three acute angles. Note that vertex A has coordinates (c, 0). Furthermore, C has coordinates (x, y), where $x = a \cos B$ and $y = a \sin B$. Because b is the distance from vertex C to vertex A, it follows that

$b = \sqrt{(x - c)^2 + (y - 0)^2}$	Distance Formula
$b^{2} = (x - c)^{2} + (y - 0)^{2}$	Square each side.
$b^2 = (a \cos B - c)^2 + (a \sin B)^2$	Substitute for <i>x</i> and <i>y</i> .
$b^2 = a^2 \cos^2 B - 2ac \cos B + c^2 + a^2 \sin^2 B$	Expand.
$b^{2} = a^{2}(\sin^{2} B + \cos^{2} B) + c^{2} - 2ac \cos B$	Factor out a^2 .
$b^2 = a^2 + c^2 - 2ac \cos B.$	$\sin^2 B + \cos^2 B = 1$

A similar argument is used to establish the third formula.





Heron's Area Formula (p. 442)

Given any triangle with sides of lengths a, b, and c, the area of the triangle is

Area =
$$\sqrt{s(s-a)(s-b)(s-c)}$$

where $s = \frac{(a+b+c)}{2}$.

Proof

From Section 6.1, you know that

Area =
$$\frac{1}{2}bc \sin A$$

(Area)² = $\frac{1}{4}b^2c^2 \sin^2 A$
Area = $\sqrt{\frac{1}{4}b^2c^2 \sin^2 A}$
= $\sqrt{\frac{1}{4}b^2c^2(1 - \cos^2 A)}$
Factor.
Formula for the area of an oblique triangle
Square each side.
Take the square root of each side.
Pythagorean Identity
Factor.

Using the Law of Cosines, you can show that

$$\frac{1}{2}bc(1 + \cos A) = \frac{a+b+c}{2} \cdot \frac{-a+b+c}{2}$$

and

$$\frac{1}{2}bc(1 - \cos A) = \frac{a - b + c}{2} \cdot \frac{a + b - c}{2}$$

Letting s = (a + b + c)/2, these two equations can be rewritten as

$$\frac{1}{2}bc(1+\cos A) = s(s-a)$$

and

$$\frac{1}{2}bc(1 - \cos A) = (s - b)(s - c)$$

By substituting into the last formula for area, you can conclude that

Area =
$$\sqrt{s(s-a)(s-b)(s-c)}$$
.

Properties of the Dot Product (p. 460)

Let **u**, **v**, and **w** be vectors in the plane or in space and let *c* be a scalar.

1. $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$ 2. $\mathbf{0} \cdot \mathbf{v} = 0$ 3. $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$ 4. $\mathbf{v} \cdot \mathbf{v} = \|\mathbf{v}\|^2$ 5. $c(\mathbf{u} \cdot \mathbf{v}) = c \, \mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot c \, \mathbf{v}$

Proof

Let $\mathbf{u} = \langle u_1, u_2 \rangle$, $\mathbf{v} = \langle v_1, v_2 \rangle$, $\mathbf{w} = \langle w_1, w_2 \rangle$, $\mathbf{0} = \langle 0, 0 \rangle$, and let *c* be a scalar. **1.** $\mathbf{u} \cdot \mathbf{v} = u_1 v_1 + u_2 v_2 = v_1 u_1 + v_2 u_2 = \mathbf{v} \cdot \mathbf{u}$ **2.** $\mathbf{0} \cdot \mathbf{v} = 0 \cdot v_1 + 0 \cdot v_2 = 0$ **3.** $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \langle v_1 + w_1, v_2 + w_2 \rangle$ $= u_1 (v_1 + w_1) + u_2 (v_2 + w_2)$ $= u_1 v_1 + u_1 w_1 + u_2 v_2 + u_2 w_2$ $= (u_1 v_1 + u_2 v_2) + (u_1 w_1 + u_2 w_2) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$ **4.** $\mathbf{v} \cdot \mathbf{v} = v_1^2 + v_2^2 = (\sqrt{v_1^2 + v_2^2})^2 = \|\mathbf{v}\|^2$ **5.** $c(\mathbf{u} \cdot \mathbf{v}) = c(\langle u_1, u_2 \rangle \cdot \langle v_1, v_2 \rangle)$ $= c(u_1 v_1 + u_2 v_2)$ $= (cu_1) v_1 + (cu_2) v_2$ $= \langle cu_1, cu_2 \rangle \cdot \langle v_1, v_2 \rangle$ $= c(\mathbf{u} \cdot \mathbf{v})$

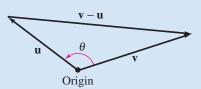
Angle Between Two Vectors (p. 461)

If θ is the angle between two nonzero vectors **u** and **v**, then $\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$

Proof

Consider the triangle determined by vectors \mathbf{u} , \mathbf{v} , and $\mathbf{v} - \mathbf{u}$, as shown in the figure. By the Law of Cosines, you can write

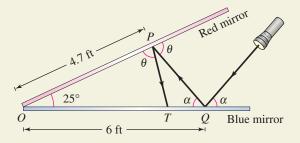
$$\|\mathbf{v} - \mathbf{u}\|^{2} = \|\mathbf{u}\|^{2} + \|\mathbf{v}\|^{2} - 2\|\mathbf{u}\| \|\mathbf{v}\|\cos\theta$$
$$(\mathbf{v} - \mathbf{u}) \cdot (\mathbf{v} - \mathbf{u}) = \|\mathbf{u}\|^{2} + \|\mathbf{v}\|^{2} - 2\|\mathbf{u}\| \|\mathbf{v}\|\cos\theta$$
$$(\mathbf{v} - \mathbf{u}) \cdot \mathbf{v} - (\mathbf{v} - \mathbf{u}) \cdot \mathbf{u} = \|\mathbf{u}\|^{2} + \|\mathbf{v}\|^{2} - 2\|\mathbf{u}\| \|\mathbf{v}\|\cos\theta$$
$$\mathbf{v} \cdot \mathbf{v} - \mathbf{u} \cdot \mathbf{v} - \mathbf{v} \cdot \mathbf{u} + \mathbf{u} \cdot \mathbf{u} = \|\mathbf{u}\|^{2} + \|\mathbf{v}\|^{2} - 2\|\mathbf{u}\| \|\mathbf{v}\|\cos\theta$$
$$\|\mathbf{v}\|^{2} - 2\mathbf{u} \cdot \mathbf{v} + \|\mathbf{u}\|^{2} = \|\mathbf{u}\|^{2} + \|\mathbf{v}\|^{2} - 2\|\mathbf{u}\| \|\mathbf{v}\|\cos\theta$$
$$\cos\theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}.$$



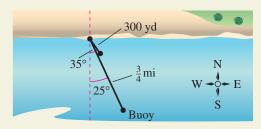
Problem Solving

This collection of thought-provoking and challenging exercises further explores and expands upon concepts learned in this chapter.

1. In the figure, a beam of light is directed at the blue mirror, reflected to the red mirror, and then reflected back to the blue mirror. Find the distance *PT* that the light travels from the red mirror back to the blue mirror.



2. A triathlete sets a course to swim S 25° E from a point on shore to a buoy $\frac{3}{4}$ mile away. After swimming 300 yards through a strong current, the triathlete is off course at a bearing of S 35° E. Find the bearing and distance the triathlete needs to swim to correct her course.

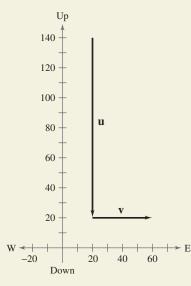


- **3.** A hiking party is lost in a national park. Two ranger stations have received an emergency SOS signal from the party. Station B is 75 miles due east of station A. The bearing from station A to the signal is S 60° E and the bearing from station B to the signal is S 75° W.
 - (a) Draw a diagram that gives a visual representation of the problem.
 - (b) Find the distance from each station to the SOS signal.
 - (c) A rescue party is in the park 20 miles from station A at a bearing of S 80° E. Find the distance and the bearing the rescue party must travel to reach the lost hiking party.
- **4.** You are seeding a triangular courtyard. One side of the courtyard is 52 feet long and another side is 46 feet long. The angle opposite the 52-foot side is 65°.
 - (a) Draw a diagram that gives a visual representation of the problem.
 - (b) How long is the third side of the courtyard?
 - (c) One bag of grass covers an area of 50 square feet. How many bags of grass will you need to cover the courtyard?

5. For each pair of vectors, find the following.

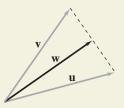
(i)
$$\|\mathbf{u}\|$$
 (ii) $\|\mathbf{v}\|$ (iii) $\|\mathbf{u} + \mathbf{v}\|$
(iv) $\|\frac{\mathbf{u}}{\|\|\mathbf{u}\|\|}$ (v) $\|\frac{\mathbf{v}}{\|\|\mathbf{v}\|\|}$ (vi) $\|\frac{\mathbf{u} + \mathbf{v}}{\|\|\mathbf{u} + \mathbf{v}\|\|}$
(a) $\mathbf{u} = \langle 1, -1 \rangle$ (b) $\mathbf{u} = \langle 0, 1 \rangle$
 $\mathbf{v} = \langle -1, 2 \rangle$ $\mathbf{v} = \langle 3, -3 \rangle$
(c) $\mathbf{u} = \langle 1, \frac{1}{2} \rangle$ (d) $\mathbf{u} = \langle 2, -4 \rangle$
 $\mathbf{v} = \langle 2, 3 \rangle$ $\mathbf{v} = \langle 5, 5 \rangle$

6. A skydiver is falling at a constant downward velocity of 120 miles per hour. In the figure, vector **u** represents the skydiver's velocity. A steady breeze pushes the skydiver to the east at 40 miles per hour. Vector **v** represents the wind velocity.



- (a) Write the vectors **u** and **v** in component form.
- (b) Let s = u + v. Use the figure to sketch s. To print an enlarged copy of the graph, go to the website, *www.mathgraphs.com*.
- (c) Find the magnitude of s. What information does the magnitude give you about the skydiver's fall?
- (d) If there were no wind, the skydiver would fall in a path perpendicular to the ground. At what angle to the ground is the path of the skydiver when the skydiver is affected by the 40 mile per hour wind from due west?
- (e) The skydiver is blown to the west at 30 miles per hour. Draw a new figure that gives a visual representation of the problem and find the skydiver's new velocity.

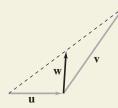
7. Write the vector **w** in terms of **u** and **v**, given that the terminal point of **w** bisects the line segment (see figure).



8. Prove that if **u** is orthogonal to **v** and **w**, then **u** is orthogonal to

 $c\mathbf{v} + d\mathbf{w}$

for any scalars c and d (see figure).



- 9. Two forces of the same magnitude F₁ and F₂ act at angles θ₁ and θ₂, respectively. Use a diagram to compare the work done by F₁ with the work done by F₂ in moving along the vector PO if
 - (a) $\theta_1 = -\theta_2$

(b)
$$\theta_1 = 60^\circ$$
 and $\theta_2 = 30^\circ$.

10. Four basic forces are in action during flight: weight, lift, thrust, and drag. To fly through the air, an object must overcome its own *weight*. To do this, it must create an upward force called *lift*. To generate lift, a forward motion called *thrust* is needed. The thrust must be great enough to overcome air resistance, which is called *drag*.

For a commercial jet aircraft, a quick climb is important to maximize efficiency, because the performance of an aircraft at high altitudes is enhanced. In addition, it is necessary to clear obstacles such as buildings and mountains and reduce noise in residential areas. In the diagram, the angle θ is called the climb angle. The velocity of the plane can be represented by a vector **v** with a vertical component $\|\mathbf{v}\| \sin \theta$ (called climb speed) and a horizontal component $\|\mathbf{v}\| \cos \theta$, where $\|\mathbf{v}\|$ is the speed of the plane.

When taking off, a pilot must decide how much of the thrust to apply to each component. The more the thrust is applied to the horizontal component, the faster the airplane will gain speed. The more the thrust is applied to the vertical component, the quicker the airplane will climb.

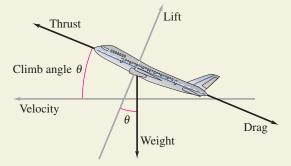


FIGURE FOR 10

(a) Complete the table for an airplane that has a speed of $\|\mathbf{v}\| = 100$ miles per hour.

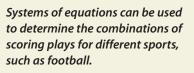
θ	0.5°	1.0°	1.5°	2.0°	2.5°	3.0°
$\ \mathbf{v}\ \sin\theta$						
$\ \mathbf{v}\ \cos\theta$						

- (b) Does an airplane's speed equal the sum of the vertical and horizontal components of its velocity? If not, how could you find the speed of an airplane whose velocity components were known?
- (c) Use the result of part (b) to find the speed of an airplane with the given velocity components.
 - (i) $\|\mathbf{v}\| \sin \theta = 5.235$ miles per hour
 - $\|\mathbf{v}\| \cos \theta = 149.909$ miles per hour
 - (ii) $\|\mathbf{v}\| \sin \theta = 10.463$ miles per hour
 - $\|\mathbf{v}\| \cos \theta = 149.634$ miles per hour

Systems of Equations and Inequalities

- 7.1 Linear and Nonlinear Systems of Equations
- 7.2 Two-Variable Linear Systems
- 7.3 Multivariable Linear Systems
- 7.4 Partial Fractions
- 7.5 Systems of Inequalities
- 7.6 Linear Programming







SELECTED APPLICATIONS

Systems of equations and inequalities have many real-life applications. The applications listed below represent a small sample of the applications in this chapter.

- Break-Even Analysis, Exercises 61–64, page 504
- Data Analysis: Renewable Energy, Exercise 71, page 505
- Acid Mixture, Exercise 51, page 516

- Sports, Exercise 51, page 529
- Electrical Network, Exercise 65, page 530
- Thermodynamics, Exercise 57, page 540
- Data Analysis: Prescription Drugs, Exercise 77, page 550
- Investment Portfolio, Exercises 47 and 48, page 561
- Supply and Demand, Exercises 75 and 76, page 565

7.1 Linear and Nonlinear Systems of Equations

What you should learn

- Use the method of substitution to solve systems of linear equations in two variables.
- Use the method of substitution to solve systems of nonlinear equations in two variables.
- Use a graphical approach to solve systems of equations in two variables.
- Use systems of equations to model and solve real-life problems.

Why you should learn it

Graphs of systems of equations help you solve real-life problems. For instance, in Exercise 71 on page 505, you can use the graph of a system of equations to approximate when the consumption of wind energy exceeded the consumption of solar energy.



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The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain additional resources related to the concepts discussed in this chapter.

The Method of Substitution

Up to this point in the text, most problems have involved either a function of one variable or a single equation in two variables. However, many problems in science, business, and engineering involve two or more equations in two or more variables. To solve such problems, you need to find solutions of a **system of equations.** Here is an example of a system of two equations in two unknowns.

$\int 2x + \frac{1}{2}$	y = 5	Equation 1
3x - 2	y = 4	Equation 2

A **solution** of this system is an ordered pair that satisfies each equation in the system. Finding the set of all solutions is called **solving the system of equations.** For instance, the ordered pair (2, 1) is a solution of this system. To check this, you can substitute 2 for *x* and 1 for *y* in *each* equation.

Check (2, 1) in Equation 1 and Equation 2:

2x + y = 5	Write Equation 1.
$2(2) + 1 \stackrel{?}{=} 5$	Substitute 2 for <i>x</i> and 1 for <i>y</i> .
4 + 1 = 5	Solution checks in Equation 1. \checkmark
3x - 2y = 4	Write Equation 2.
$3(2) - 2(1) \stackrel{?}{=} 4$	Substitute 2 for <i>x</i> and 1 for <i>y</i> .
6 - 2 = 4	Solution checks in Equation 2.

In this chapter, you will study four ways to solve systems of equations, beginning with the **method of substitution.**

Method	Section	Type of System
Substitution	7.1	Linear or nonlinear, two variables
Graphical method	7.1	Linear or nonlinear, two variables
Elimination	7.2	Linear, two variables
Gaussian elimination	7.3	Linear, three or more variables
	Substitution Graphical method Elimination	Substitution7.1Graphical method7.1Elimination7.2

Method of Substitution

- 1. Solve one of the equations for one variable in terms of the other.
- **2.** *Substitute* the expression found in Step 1 into the other equation to obtain an equation in one variable.
- 3. *Solve* the equation obtained in Step 2.
- **4.** *Back-substitute* the value obtained in Step 3 into the expression obtained in Step 1 to find the value of the other variable.
- 5. *Check* that the solution satisfies *each* of the original equations.

Exploration

Use a graphing utility to graph $y_1 = 4 - x$ and $y_2 = x - 2$ in the same viewing window. Use the *zoom* and *trace* features to find the coordinates of the point of intersection. What is the relationship between the point of intersection and the solution found in Example 1?

Example 1

Solving a System of Equations by Substitution

Solve the system of equations.

$$\begin{cases} x + y = 4 & \text{Equation 1} \\ x - y = 2 & \text{Equation 2} \end{cases}$$

Solution

Begin by solving for *y* in Equation 1.

y = 4 - x

Solve for *y* in Equation 1.

Next, substitute this expression for y into Equation 2 and solve the resulting single-variable equation for x.

x - y = 2	Write Equation 2.
x-(4-x)=2	Substitute $4 - x$ for y.
x - 4 + x = 2	Distributive Property
2x = 6	Combine like terms.
x = 3	Divide each side by 2.

Finally, you can solve for y by *back-substituting* x = 3 into the equation y = 4 - x, to obtain

y = 4 - x	Write revised Equation 1.
y = 4 - 3	Substitute 3 for <i>x</i> .
y = 1.	Solve for <i>y</i> .

The solution is the ordered pair (3, 1). You can check this solution as follows.

Check

Substitute (3, 1) into Equation 1:

x + y = 4	Write Equation 1.
$3 + 1 \stackrel{?}{=} 4$	Substitute for <i>x</i> and <i>y</i> .
4 = 4	Solution checks in Equation 1. \checkmark

Substitute (3, 1) into Equation 2:

x - y = 2	Write Equation 2.
$3 - 1 \stackrel{?}{=} 2$	Substitute for <i>x</i> and <i>y</i> .
2 = 2	Solution checks in Equation 2. \checkmark

Because (3, 1) satisfies both equations in the system, it is a solution of the system of equations.

CHECKPOINT

Now try Exercise 5.

The term *back-substitution* implies that you work *backwards*. First you solve for one of the variables, and then you substitute that value *back* into one of the equations in the system to find the value of the other variable.

STUDY TIP

Because many steps are required to solve a system of equations, it is very easy to make errors in arithmetic. So, you should always check your solution by substituting it into *each* equation in the original system.

Example 2

Solving a System by Substitution



A total of \$12,000 is invested in two funds paying 5% and 3% simple interest. (Recall that the formula for simple interest is I = Prt, where P is the principal, r is the annual interest rate, and t is the time.) The yearly interest is \$500. How much is invested at each rate?

Solution

Verbal Model:		$\frac{1}{1}$ und $\frac{1}{1}$ Tot inverse.	al estment	
	5% +	3% interest =	Total interest	
Labels:	Interest f Amount Interest f Total inv	in 5% fund for 5% fund in 3% fund for 3% fund vestment = 1 erest = 500	= 0.05x $= y$ $= 0.03y$	(dollars) (dollars) (dollars) (dollars) (dollars) (dollars)
System:	$\begin{cases} x + \\ 0.05x + \end{cases}$	y = 12 + 0.03y =	2,000 500	Equation 1 Equation 2

To begin, it is convenient to multiply each side of Equation 2 by 100. This eliminates the need to work with decimals.

100(0.05x + 0.03y) = 100(500)	Multiply each side by 100.
5x + 3y = 50,000	Revised Equation 2

To solve this system, you can solve for *x* in Equation 1.

$$x = 12,000 - y$$
 Revised Equation 1

Then, substitute this expression for x into revised Equation 2 and solve the resulting equation for y.

5x + 3y = 50,000	Write revised Equation 2.
5(12,000 - y) + 3y = 50,000	Substitute $12,000 - y$ for x.
60,000 - 5y + 3y = 50,000	Distributive Property
-2y = -10,000	Combine like terms.
y = 5000	Divide each side by -2 .

Next, back-substitute the value y = 5000 to solve for x.

x = 12,000 - y	Write revised Equation 1.
x = 12,000 - 5000	Substitute 5000 for y.
x = 7000	Simplify.

The solution is (7000, 5000). So, \$7000 is invested at 5% and \$5000 is invested at 3%. Check this in the original system.

CHECKPOINT Now try Exercise 19.

STUDY TIP

When using the method of substitution, it does not matter which variable you choose to solve for first. Whether you solve for y first or x first, you will obtain the same solution. When making your choice, you should choose the variable and equation that are easier to work with. For instance, in Example 2, solving for x in Equation 1 is easier than solving for x in Equation 2.

Technology

One way to check the answers you obtain in this section is to use a graphing utility. For instance, enter the two equations in Example 2

$$y_1 = 12,000 - x$$
$$y_2 = \frac{500 - 0.05x}{0.03}$$

and find an appropriate viewing window that shows where the two lines intersect. Then use the *intersect* feature or the *zoom* and *trace* features to find the point of intersection. Does this point agree with the solution obtained at the right?

Nonlinear Systems of Equations

The equations in Examples 1 and 2 are linear. The method of substitution can also be used to solve systems in which one or both of the equations are nonlinear.

Example 3 Substitution: Two-Solution Case

Solve the system of equations.

$\int x^2 + 4x - y = 7$	Equation 1
2x - y = -1	Equation 2

Solution

Begin by solving for y in Equation 2 to obtain y = 2x + 1. Next, substitute this expression for y into Equation 1 and solve for x.

$x^2 + 4x - (2x + 1) = 7$	Substitute $2x + 1$ for y into Equation 1.
$x^2 + 2x - 1 = 7$	Simplify.
$x^2 + 2x - 8 = 0$	Write in general form.
(x+4)(x-2)=0	Factor.
x = -4, 2	Solve for <i>x</i> .

Back-substituting these values of x to solve for the corresponding values of y produces the solutions (-4, -7) and (2, 5). Check these in the original system.

CHECKPOINT

Now try Exercise 25.

When using the method of substitution, you may encounter an equation that has no solution, as shown in Example 4.

Example 4 Substitution: No-Real-Solution Case

Solve the system of equations.

$\int -x + y = 4$	Equation 1
$\int x^2 + y = 3$	Equation 2

Solution

Begin by solving for y in Equation 1 to obtain y = x + 4. Next, substitute this expression for y into Equation 2 and solve for x.

$x^2 + (x + 4) = 3$	Substitute $x + 4$ for y into Equation 2.
$x^2 + x + 1 = 0$	Simplify.
$x = \frac{-1 \pm \sqrt{-3}}{2}$	Use the Quadratic Formula.

Because the discriminant is negative, the equation $x^2 + x + 1 = 0$ has no (real) solution. So, the original system has no (real) solution.

CHECKPOINT Now try Exercise 27.



Use a graphing utility to graph the two equations in Example 3

$$y_1 = x^2 + 4x - 2$$

$$y_2 = 2x + 1$$

in the same viewing window. How many solutions do you think this system has? Repeat this experiment for the equations in Example 4. How many solutions does this system have? Explain your reasoning.

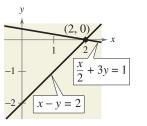
Technology

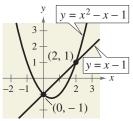
Most graphing utilities have builtin features that approximate the point(s) of intersection of two graphs. Typically, you must enter the equations of the graphs and visually locate a point of intersection before using the *intersect* feature.

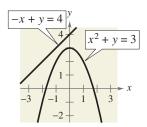
Use this feature to find the points of intersection of the graphs in Figures 7.1 to 7.3. Be sure to adjust your viewing window so that you see all the points of intersection.

Graphical Approach to Finding Solutions

From Examples 2, 3, and 4, you can see that a system of two equations in two unknowns can have exactly one solution, more than one solution, or no solution. By using a **graphical method**, you can gain insight about the number of solutions and the location(s) of the solution(s) of a system of equations by graphing each of the equations in the same coordinate plane. The solutions of the system correspond to the **points of intersection** of the graphs. For instance, the two equations in Figure 7.1 graph as two lines with a *single point* of intersection; the two equations in Figure 7.2 graph as a parabola and a line with *two points* of intersection; and the two equations in Figure 7.3 graph as a line and a parabola that have *no points* of intersection.







One intersection point FIGURE 7.1

Two intersection points FIGURE 7.2

No intersection points FIGURE 7.3

Example 5

Solving a System of Equations Graphically

Solve the system of equations.

$\int y = \ln x$	Equation 1
x + y = 1	Equation 2

Solution

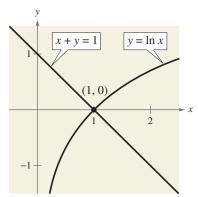
Sketch the graphs of the two equations. From the graphs of these equations, it is clear that there is only one point of intersection and that (1, 0) is the solution point (see Figure 7.4). You can confirm this by substituting 1 for *x* and 0 for *y* in *both* equations.

Check (1, 0) in Equation 1:

$y = \ln x$	Write Equation 1.	
$0 = \ln 1$	Equation 1 checks. 🗸	
Check (1, 0) in Equation 2:		
x + y = 1	Write Equation 2.	
1 + 0 = 1	Equation 2 checks. 🗸	

CHECKPOINT Now try Exercise 33.

Example 5 shows the value of a graphical approach to solving systems of equations in two variables. Notice what would happen if you tried only the substitution method in Example 5. You would obtain the equation $x + \ln x = 1$. It would be difficult to solve this equation for x using standard algebraic techniques.





Applications

The total cost C of producing x units of a product typically has two components the initial cost and the cost per unit. When enough units have been sold so that the total revenue R equals the total cost C, the sales are said to have reached the **break-even point.** You will find that the break-even point corresponds to the point of intersection of the cost and revenue curves.



Break-Even Analysis



A shoe company invests \$300,000 in equipment to produce a new line of athletic footwear. Each pair of shoes costs \$5 to produce and is sold for \$60. How many pairs of shoes must be sold before the business breaks even?

Solution

The total cost of producing x units is

	Total	=	Cost per		Number	+	Initial	
	cost		unit		of units		cost	
C = 5x + 300,000. Equation 1								

The revenue obtained by selling x units is

Total revenue	=	Price per unit	•	Number of units	
R	=	60 <i>x</i> .			Equation 2

Because the break-even point occurs when R = C, you have C = 60x, and the system of equations to solve is

$$\begin{cases} C = 5x + 300,000 \\ C = 60x \end{cases}$$

Now you can solve by substitution.

60x = 5x + 300,000	Substitute $60x$ for C in Equation 1.
55x = 300,000	Subtract $5x$ from each side.
$x \approx 5455$	Divide each side by 55.

So, the company must sell about 5455 pairs of shoes to break even. Note in Figure 7.5 that revenue less than the break-even point corresponds to an overall loss, whereas revenue greater than the break-even point corresponds to a profit.

CHECKPOINT Now t

Now try Exercise 63.

Another way to view the solution in Example 6 is to consider the profit function

$$P = R - C$$

The break-even point occurs when the profit is 0, which is the same as saying that R = C.

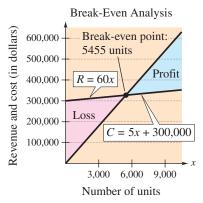


FIGURE 7.5

Example 7



The weekly ticket sales for a new comedy movie decreased each week. At the same time, the weekly ticket sales for a new drama movie increased each week. Models that approximate the weekly ticket sales S (in millions of dollars) for each movie are

$$\begin{cases} S = 60 - 8x & \text{Comedy} \\ S = 10 + 4.5x & \text{Drama} \end{cases}$$

where *x* represents the number of weeks each movie was in theaters, with x = 0 corresponding to the ticket sales during the opening weekend. After how many weeks will the ticket sales for the two movies be equal?

Algebraic Solution

Because the second equation has already been solved for S in terms of x, substitute this value into the first equation and solve for x, as follows.

Substitute for <i>S</i> in Equation 1.
Add $8x$ and -10 to each side.
Combine like terms.
Divide each side by 12.5.

So, the weekly ticket sales for the two movies will be equal after 4 weeks.

Numerical Solution

You can create a table of values for each model to determine when the ticket sales for the two movies will be equal.

Number of weeks, <i>x</i>	0	1	2	3	4	5	6
Sales, <i>S</i> (comedy)	60	52	44	36	28	20	12
Sales, <i>S</i> (drama)	10	14.5	19	23.5	28	32.5	37

So, from the table above, you can see that the weekly ticket sales for the two movies will be equal after 4 weeks.

<u>Mriting about Mathematics</u>

Interpreting Points of Intersection You plan to rent a 14-foot truck for a two-day local move. At truck rental agency A, you can rent a truck for \$29.95 per day plus \$0.49 per mile. At agency B, you can rent a truck for \$50 per day plus \$0.25 per mile.

- **a.** Write a total cost equation in terms of *x* and *y* for the total cost of renting the truck from each agency.
- **b.** Use a graphing utility to graph the two equations in the same viewing window and find the point of intersection. Interpret the meaning of the point of intersection in the context of the problem.
- **c.** Which agency should you choose if you plan to travel a total of 100 miles during the two-day move? Why?
- **d.** How does the situation change if you plan to drive 200 miles during the two-day move?

7.1 Exercises

The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain step-by-step solutions to all odd-numbered exercises. They also provide Tutorial Exercises for additional help.

VOCABULARY CHECK: Fill in the blanks.

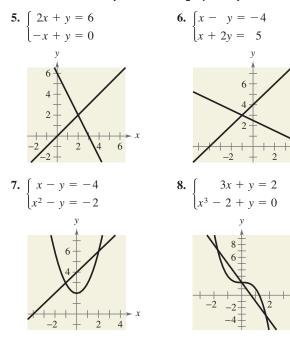
- 1. A set of two or more equations in two or more variables is called a ______ of _____.
- 2. A ______ of a system of equations is an ordered pair that satisfies each equation in the system.
- 3. Finding the set of all solutions to a system of equations is called ______ the system of equations.
- **4.** The first step in solving a system of equations by the method of ______ is to solve one of the equations for one variable in terms of the other variable.
- **5.** Graphically, the solution of a system of two equations is the ______ of _____ of the graphs of the two equations.
- 6. In business applications, the point at which the revenue equals costs is called the _____ point.

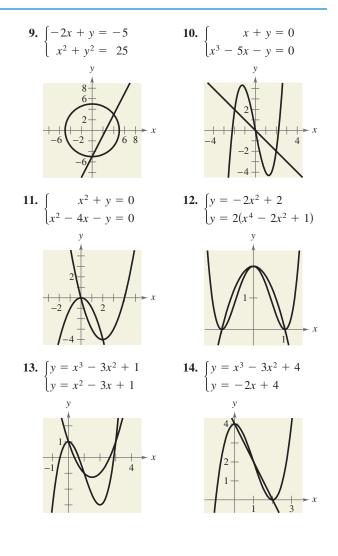
PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–4, determine whether each ordered pair is a solution of the system of equations.

1.	$\int 4x - y = 1$	(a) $(0, -3)$	(b) $(-1, -4)$
	$\int 6x + y = -6$	(c) $\left(-\frac{3}{2}, -2\right)$	(d) $\left(-\frac{1}{2}, -3\right)$
2.	$\int 4x^2 + y = 3$	(a) (2, −13)	(b) (2, −9)
	$\begin{cases} 4x^2 + y = 3\\ -x - y = 11 \end{cases}$	(c) $\left(-\frac{3}{2},-\frac{31}{3}\right)$	(d) $\left(-\frac{7}{4}, -\frac{37}{4}\right)$
3.	$\int y = -2e^x$	(a) $(-2, 0)$	(b) (0, −2)
	$\begin{cases} y = -2e^x \\ 3x - y = 2 \end{cases}$	(c) $(0, -3)$	(d) (−1, 2)
4.	$\int -\log x + 3 = y$	(a) $\left(9, \frac{37}{9}\right)$	(b) (10, 2)
	$\begin{cases} -\log x + 3 = y \\ \frac{1}{9}x + y = \frac{28}{9} \end{cases}$	(c) (1, 3)	(d) (2, 4)

In Exercises 5–14, solve the system by the method of substitution. Check your solution graphically.





In Exercises 15–28, solve the system by the method of substitution.

15. $\int x - y = 0$	16. $\int x + 2y = 1$
15. $\begin{cases} x - y = 0\\ 5x - 3y = 10 \end{cases}$	16. $\begin{cases} x + 2y = 1 \\ 5x - 4y = -23 \end{cases}$
17. $\begin{cases} 2x - y + 2 = 0 \\ 4x + y - 5 = 0 \end{cases}$	18. $\begin{cases} 6x - 3y - 4 = 0 \\ x + 2y - 4 = 0 \end{cases}$
19. $\int 1.5x + 0.8y = 2.3$	20. $\int 0.5x + 3.2y = 9.0$
19. $\begin{cases} 1.5x + 0.8y = 2.3\\ 0.3x - 0.2y = 0.1 \end{cases}$	20. $\begin{cases} 0.5x + 3.2y = 9.0\\ 0.2x - 1.6y = -3.6 \end{cases}$
21. $\begin{cases} \frac{1}{5}x + \frac{1}{2}y = 8\\ x + y = 20 \end{cases}$	22. $\begin{cases} \frac{1}{2}x + \frac{3}{4}y = 10\\ \frac{3}{4}x - y = 4 \end{cases}$
x + y = 20	$\int \frac{3}{4}x - y = 4$
	24. $\int -\frac{2}{3}x + y = 2$
23. $\begin{cases} 6x + 5y = -3 \\ -x - \frac{5}{6}y = -7 \end{cases}$	24. $\begin{cases} -\frac{2}{3}x + y = 2\\ 2x - 3y = 6 \end{cases}$
25. $\int x^2 - y = 0$	
25. $\begin{cases} x^2 - y = 0\\ 2x + y = 0 \end{cases}$	26. $\begin{cases} x - 2y = 0 \\ 3x - y^2 = 0 \end{cases}$
27. $\begin{cases} x - y = -1 \\ x^2 - y = -4 \end{cases}$	
$ x^2 - y = -4 $	28. $\begin{cases} y = -x \\ y = x^3 + 3x^2 + 2x \end{cases}$

In Exercises 29-42, solve the system graphically.

29. $\int -x + 2y = 2$	30. $\int x + y = 0$
29. $\begin{cases} -x + 2y = 2\\ 3x + y = 15 \end{cases}$	30. $\begin{cases} x + y = 0 \\ 3x - 2y = 10 \end{cases}$
	32. $\int -x + 2y = 1$
31. $\begin{cases} x - 3y = -2 \\ 5x + 3y = 17 \end{cases}$	32. $\begin{cases} -x + 2y = 1 \\ x - y = 2 \end{cases}$
33. $\int x + y = 4$	
33. $\begin{cases} x + y = 4 \\ x^2 + y^2 - 4x = 0 \end{cases}$	
34. $\begin{cases} -x + y = 3\\ x^2 - 6x - 27 + y^2 = 0 \end{cases}$	
$\int x^2 - 6x - 27 + y^2 = 0$	
35. $\int x - y + 3 = 0$	36. $\int y^2 - 4x + 11 = 0$
35. $\begin{cases} x - y + 3 = 0 \\ x^2 - 4x + 7 = y \end{cases}$	36. $\begin{cases} y^2 - 4x + 11 = 0 \\ -\frac{1}{2}x + y = -\frac{1}{2} \end{cases}$
37. $\begin{cases} 7x + 8y = 24 \\ x - 8y = 8 \end{cases}$	(
$\int x - 8y = 8$	38. $\begin{cases} x - y = 0 \\ 5x - 2y = 6 \end{cases}$
39. $\int 3x - 2y = 0$	40. $\int 2x - y + 3 = 0$
39. $\begin{cases} 3x - 2y = 0 \\ x^2 - y^2 = 4 \end{cases}$	40. $\begin{cases} 2x - y + 3 = 0 \\ x^2 + y^2 - 4x = 0 \end{cases}$
41. $\int x^2 + y^2 = 25$	42. $\int x^2 + y^2 = 25$
41. $\begin{cases} x^2 + y^2 = 25\\ 3x^2 - 16y = 0 \end{cases}$	42. $\begin{cases} x^2 + y^2 = 25\\ (x - 8)^2 + y^2 = 41 \end{cases}$

In Exercises 43–48, use a graphing utility to solve the system of equations. Find the solution accurate to two decimal places.

43.
$$\begin{cases} y = e^{x} \\ x - y + 1 = 0 \end{cases}$$
44.
$$\begin{cases} y = -4e^{-x} \\ y + 3x + 8 = 0 \end{cases}$$
45.
$$\begin{cases} x + 2y = 8 \\ y = \log_{2} x \end{cases}$$
46.
$$\begin{cases} y = -2 + \ln(x - 1) \\ 3y + 2x = 9 \end{cases}$$
47.
$$\begin{cases} x^{2} + y^{2} = 169 \\ x^{2} - 8y = 104 \end{cases}$$
48.
$$\begin{cases} x^{2} + y^{2} = 4 \\ 2x^{2} - y = 2 \end{cases}$$

In Exercises 49–60, solve the system graphically or algebraically. Explain your choice of method.

49. $\int y = 2x$	50. $\int x + y = 4$
	50. $\begin{cases} x + y = 4 \\ x^2 + y = 2 \end{cases}$
51. $\begin{cases} 3x - 7y + 6 = 0 \\ x^2 - y^2 = 4 \end{cases}$	52. $\begin{cases} x^2 + y^2 = 25\\ 2x + y = 10 \end{cases}$
	54. $\int y = (x + 1)^3$
53. $\begin{cases} x - 2y = 4 \\ x^2 - y = 0 \end{cases}$	54. $\begin{cases} y = (x+1)^3 \\ y = \sqrt{x-1} \end{cases}$
55. $\begin{cases} y - e^{-x} = 1 \\ y - \ln x = 3 \end{cases}$	56. $\begin{cases} x^2 + y = 4 \\ e^x - y = 0 \end{cases}$
	-
57. $\begin{cases} y = x^4 - 2x^2 + 1 \\ y = 1 - x^2 \end{cases}$	58. $\begin{cases} y = x^3 - 2x^2 + x - 1 \\ y = -x^2 + 3x - 1 \end{cases}$
	60. $\int x - 2y = 1$
59. $\begin{cases} xy - 1 = 0\\ 2x - 4y + 7 = 0 \end{cases}$	60. $\begin{cases} x - 2y = 1 \\ y = \sqrt{x - 1} \end{cases}$

Break-Even Analysis In Exercises 61 and 62, find the sales necessary to break even (R = C) for the cost C of producing x units and the revenue R obtained by selling x units. (Round to the nearest whole unit.)

- **61.** C = 8650x + 250,000, R = 9950x
- **62.** $C = 5.5\sqrt{x} + 10,000, R = 3.29x$
- **63.** *Break-Even Analysis* A small software company invests \$16,000 to produce a software package that will sell for \$55.95. Each unit can be produced for \$35.45.
 - (a) How many units must be sold to break even?
 - (b) How many units must be sold to make a profit of \$60,000?
- **64.** *Break-Even Analysis* A small fast-food restaurant invests \$5000 to produce a new food item that will sell for \$3.49. Each item can be produced for \$2.16.
 - (a) How many items must be sold to break even?
 - (b) How many items must be sold to make a profit of \$8500?
- **65.** *DVD Rentals* The weekly rentals for a newly released DVD of an animated film at a local video store decreased each week. At the same time, the weekly rentals for a newly released DVD of a horror film increased each week. Models that approximate the weekly rentals *R* for each DVD are

$$\begin{cases} R = 360 - 24x & \text{Animated film} \\ R = 24 + 18x & \text{Horror film} \end{cases}$$

where x represents the number of weeks each DVD was in the store, with x = 1 corresponding to the first week.

- (a) After how many weeks will the rentals for the two movies be equal?
- (b) Use a table to solve the system of equations numerically. Compare your result with that of part (a).

66. CD Sales The total weekly sales for a newly released rock CD increased each week. At the same time, the total weekly sales for a newly released rap CD decreased each week. Models that approximate the total weekly sales S (in thousands of units) for each CD are

$\int S = 25x + 100$	Rock CE
S = -50x + 475	Rap CD

where x represents the number of weeks each CD was in stores, with x = 0 corresponding to the CD sales on the day each CD was first released in stores.

- (a) After how many weeks will the sales for the two CDs be equal?
- (b) Use a table to solve the system of equations numerically. Compare your result with that of part (a).
- 67. Choice of Two Jobs You are offered two jobs selling dental supplies. One company offers a straight commission of 6% of sales. The other company offers a salary of \$350 per week plus 3% of sales. How much would you have to sell in a week in order to make the straight commission offer better?

68. *Supply and Demand* The supply and demand curves for a business dealing with wheat are

Supply: $p = 1.45 + 0.00014x^2$

Demand: $p = (2.388 - 0.007x)^2$

where p is the price in dollars per bushel and x is the quantity in bushels per day. Use a graphing utility to graph the supply and demand equations and find the market equilibrium. (The market equilibrium is the point of intersection of the graphs for x > 0.)

- 69. Investment Portfolio A total of \$25,000 is invested in two funds paying 6% and 8.5% simple interest. (The 6% investment has a lower risk.) The investor wants a yearly interest income of \$2000 from the two investments.
 - (a) Write a system of equations in which one equation represents the total amount invested and the other equation represents the \$2000 required in interest. Let x and y represent the amounts invested at 6% and 8.5%, respectively.
- (b) Use a graphing utility to graph the two equations in the same viewing window. As the amount invested at 6% increases, how does the amount invested at 8.5% change? How does the amount of interest income change? Explain.
 - (c) What amount should be invested at 6% to meet the requirement of \$2000 per year in interest?

70. Log Volume You are offered two different rules for estimating the number of board feet in a 16-foot log. (A board foot is a unit of measure for lumber equal to a board 1 foot square and 1 inch thick.) The first rule is the Doyle Log Rule and is modeled by

 $V_1 = (D - 4)^2, \quad 5 \le D \le 40$

and the other is the Scribner Log Rule and is modeled by

 $V_2 = 0.79D^2 - 2D - 4, \quad 5 \le D \le 40$

where D is the diameter (in inches) of the log and V is its volume (in board feet).

- (a) Use a graphing utility to graph the two log rules in the same viewing window.
 - (b) For what diameter do the two scales agree?
 - (c) You are selling large logs by the board foot. Which scale would you use? Explain your reasoning.

Model It

71. Data Analysis: Renewable Energy The table shows the consumption C (in trillions of Btus) of solar energy and wind energy in the United States from 1998 to 2003. (Source: Energy Information Administration)

1			
	Year	Solar, C	Wind, C
	1998	70	31
	1999	69	46
	2000	66	57
	2001	65	68
	2002	64	105
	2003	63	108

- (a) Use the *regression* feature of a graphing utility to find a quadratic model for the solar energy consumption data and a linear model for the wind energy consumption data. Let t represent the year, with t = 8 corresponding to 1998.
- \bigcirc (b) Use a graphing utility to graph the data and the two models in the same viewing window.
- (c) Use the graph from part (b) to approximate the point of intersection of the graphs of the models. Interpret your answer in the context of the problem.
 - (d) Approximate the point of intersection of the graphs of the models algebraically.
- (e) Compare your results from parts (c) and (d).
 - (f) Use your school's library, the Internet, or some other reference source to research the advantages and disadvantages of using renewable energy.

72. Data Analysis: Population The table shows the populations P (in thousands) of Alabama and Colorado from 1999 to 2003. (Source: U.S. Census Bureau)

M	Year	Alabama, <i>P</i>	Colorado, P
Γ	1999	4430	4226
	2000	4447	4302
	2001	4466	4429
	2002	4479	4501
	2003	4501	4551

- (a) Use the *regression* feature of a graphing utility to find linear models for each set of data. Graph the models in the same viewing window. Let *t* represent the year, with *t* = 9 corresponding to 1999.
- (b) Use your graph from part (a) to approximate when the population of Colorado exceeded the population of Alabama.
- (c) Verify your answer from part (b) algebraically.

Geometry In Exercises 73–76, find the dimensions of the rectangle meeting the specified conditions.

- **73.** The perimeter is 30 meters and the length is 3 meters greater than the width.
- **74.** The perimeter is 280 centimeters and the width is 20 centimeters less than the length.
- **75.** The perimeter is 42 inches and the width is three-fourths the length.
- **76.** The perimeter is 210 feet and the length is $1\frac{1}{2}$ times the width.
- **77.** *Geometry* What are the dimensions of a rectangular tract of land if its perimeter is 40 kilometers and its area is 96 square kilometers?
- **78.** *Geometry* What are the dimensions of an isosceles right triangle with a two-inch hypotenuse and an area of 1 square inch?

Synthesis

True or False? In Exercises 79 and 80, determine whether the statement is true or false. Justify your answer.

- **79.** In order to solve a system of equations by substitution, you must always solve for *y* in one of the two equations and then back-substitute.
- **80.** If a system consists of a parabola and a circle, then the system can have at most two solutions.

- **81.** *Writing* List and explain the steps used to solve a system of equations by the method of substitution.
- **82.** *Think About It* When solving a system of equations by substitution, how do you recognize that the system has no solution?
- **83.** *Exploration* Find an equation of a line whose graph intersects the graph of the parabola $y = x^2$ at (a) two points, (b) one point, and (c) no points. (There is more than one correct answer.)
- **84.** *Conjecture* Consider the system of equations

$$\begin{aligned}
y &= b^x \\
y &= x^b
\end{aligned}$$

- (a) Use a graphing utility to graph the system for b = 1, 2, 3, and 4.
- (b) For a fixed even value of b > 1, make a conjecture about the number of points of intersection of the graphs in part (a).

Skills Review

In Exercises 85–90, find the general form of the equation of the line passing through the two points.

85. (-2, 7), (5, 5) **86.** (3.5, 4), (10, 6) **87.** (6, 3), (10, 3) **88.** (4, -2), (4, 5) **89.** $(\frac{3}{5}, 0), (4, 6)$ **90.** $(-\frac{7}{3}, 8), (\frac{5}{2}, \frac{1}{2})$

In Exercises 91–94, find the domain of the function and identify any horizontal or vertical asymptotes.

91.
$$f(x) = \frac{5}{x-6}$$

92. $f(x) = \frac{2x-7}{3x+2}$
93. $f(x) = \frac{x^2+2}{x^2-16}$
94. $f(x) = 3 - \frac{2}{x^2}$

7.2 **Two-Variable Linear Systems**

What you should learn

- Use the method of elimination to solve systems of linear equations in two variables.
- Interpret graphically the numbers of solutions of systems of linear equations in two variables.
- · Use systems of linear equations in two variables to model and solve real-life problems.

Why you should learn it

You can use systems of equations in two variables to model and solve real-life problems. For instance, in Exercise 63 on page 517, you will solve a system of equations to find a linear model that represents the relationship between wheat yield and amount of fertilizer applied.



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The Method of Elimination

In Section 7.1, you studied two methods for solving a system of equations: substitution and graphing. Now you will study the method of elimination. The key step in this method is to obtain, for one of the variables, coefficients that differ only in sign so that *adding* the equations eliminates the variable.

3x + 5y = -7	Equation 1
-3x - 2y = -1	Equation 2
3y = 6	Add equations

Note that by adding the two equations, you eliminate the x-terms and obtain a single equation in y. Solving this equation for y produces y = 2, which you can then back-substitute into one of the original equations to solve for x.

Example 1

Solving a System of Equations by Elimination

Solve the system of linear equations.

$\int 3x + 2y = 4$	Equation 1
$\int 5x - 2y = 8$	Equation 2

Solution

Because the coefficients of y differ only in sign, you can eliminate the y-terms by adding the two equations.

3x + 2y = 4	Write Equation 1.
5x - 2y = 8	Write Equation 2.
8x = 12	Add equations.

So, $x = \frac{3}{2}$. By back-substituting this value into Equation 1, you can solve for y.

3x + 2y = 4	Write Equation 1.
$3\left(\frac{3}{2}\right) + 2y = 4$	Substitute $\frac{3}{2}$ for <i>x</i> .
$\frac{9}{2} + 2y = 4$	Simplify.
$y = -\frac{1}{4}$	Solve for <i>y</i> .

The solution is $(\frac{3}{2}, -\frac{1}{4})$. Check this in the original system, as follows.

Check

 $3\left(\frac{3}{2}\right) + 2\left(-\frac{1}{4}\right) \stackrel{?}{=} 4$ Substitute into Equation 1. $\frac{9}{2} - \frac{1}{2} = 4$ Equation 1 checks. ✓ $5\left(\frac{3}{2}\right) - 2\left(-\frac{1}{4}\right) \stackrel{?}{=} 8$ Substitute into Equation 2. $\frac{15}{2} + \frac{1}{2} = 8$ Equation 2 checks. ✓



CHECKPOINT Now try Exercise 11.



Use the method of substitution to solve the system in Example 1. Which method is easier?

Method of Elimination

To use the **method of elimination** to solve a system of two linear equations in *x* and *y*, perform the following steps.

- **1.** *Obtain coefficients* for *x* (or *y*) that differ only in sign by multiplying all terms of one or both equations by suitably chosen constants.
- **2.** *Add* the equations to eliminate one variable, and solve the resulting equation.
- **3.** *Back-substitute* the value obtained in Step 2 into either of the original equations and solve for the other variable.
- 4. *Check* your solution in both of the original equations.

Example 2 Solving a System of Equations by Elimination

Solve the system of linear equations.

,	2x - 3y = -7	Equation 1
	3x + y = -5	Equation 2

Solution

For this system, you can obtain coefficients that differ only in sign by multiplying Equation 2 by 3.

2x - 3y = -7	2x - 3	3y = -7	Write Equation 1.
$\underline{3x + y = -5}$	9x + 3	3y = -15	Multiply Equation 2 by 3.
	11 <i>x</i>	= -22	Add equations.

So, you can see that x = -2. By back-substituting this value of x into Equation 1, you can solve for y.

2x - 3y = -7	Write Equation 1.
2(-2) - 3y = -7	Substitute -2 for x .
-3y = -3	Combine like terms.
y = 1	Solve for <i>y</i> .

The solution is (-2, 1). Check this in the original system, as follows.

Check

2x - 3y = -7	Write original Equation 1.
$2(-2) - 3(1) \stackrel{?}{=} -7$	Substitute into Equation 1.
-4 - 3 = -7	Equation 1 checks. 🗸
3x + y = -5	Write original Equation 2.
$3(-2) + 1 \stackrel{?}{=} -5$	Substitute into Equation 2.
-6 + 1 = -5	Equation 2 checks. 🗸

Exploration

Rewrite each system of equations in slope-intercept form and sketch the graph of each system. What is the relationship between the slopes of the two lines and the number of points of intersection?

a.
$$\begin{cases} 5x - y = -1 \\ -x + y = -5 \end{cases}$$

b.
$$\begin{cases} 4x - 3y = 1 \\ -8x + 6y = -2 \end{cases}$$

c.
$$\begin{cases} x + 2y = 3 \\ x + 2y = -8 \end{cases}$$

CHECKPOINT

Now try Exercise 13.

In Example 2, the two systems of linear equations (the original system and the system obtained by multiplying by constants)

$$\begin{cases} 2x - 3y = -7 \\ 3x + y = -5 \end{cases} \text{ and } \begin{cases} 2x - 3y = -7 \\ 9x + 3y = -15 \end{cases}$$

are called **equivalent systems** because they have precisely the same solution set. The operations that can be performed on a system of linear equations to produce an equivalent system are (1) interchanging any two equations, (2) multiplying an equation by a nonzero constant, and (3) adding a multiple of one equation to any other equation in the system.

Example 3 Solving the System of Equations by Elimination

Solve the system of linear equations.

$$\begin{cases} 5x + 3y = 9 \\ 2x - 4y = 14 \end{cases}$$
 Equation 1
Equation 2

Algebraic Solution

You can obtain coefficients that differ only in sign by multiplying Equation 1 by 4 and multiplying Equation 2 by 3.

5x + 3y = 9		20x + 2	12y = 36	Multiply Equation 1 by 4.	
2x - 4y = 14	\square	6 <i>x</i> – 1	12y = 42	Multiply Equation 2 by 3.	
		26 <i>x</i>	= 78	Add equations.	

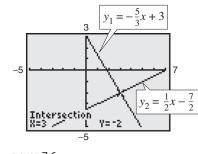
From this equation, you can see that x = 3. By back-substituting this value of x into Equation 2, you can solve for y.

2x - 4y = 14	Write Equation 2.
2(3) - 4y = 14	Substitute 3 for <i>x</i> .
-4y = 8	Combine like terms.
y = -2	Solve for <i>y</i> .

The solution is (3, -2). Check this in the original system.

Graphical Solution

Solve each equation for y. Then use a graphing utility to graph $y_1 = -\frac{5}{3}x + 3$ and $y_2 = \frac{1}{2}x - \frac{7}{2}$ in the same viewing window. Use the *intersect* feature or the *zoom* and *trace* features to approximate the point of intersection of the graphs. From the graph in Figure 7.6, you can see that the point of intersection is (3, -2). You can determine that this is the exact solution by checking (3, -2) in both equations.



CHECKPOINT

Now try Exercise 15.

FIGURE 7.6

You can check the solution from Example 3 as follows.

 $5(3) + 3(-2) \stackrel{?}{=} 9$ Substitute 3 for x and -2 for y in Equation 1.15 - 6 = 9Equation 1 checks. $2(3) - 4(-2) \stackrel{?}{=} 14$ Substitute 3 for x and -2 for y in Equation 2.6 + 8 = 14Equation 2 checks.

Keep in mind that the terminology and methods discussed in this section apply only to systems of *linear* equations.

Graphical Interpretation of Solutions

It is possible for a *general* system of equations to have exactly one solution, two or more solutions, or no solution. If a system of *linear* equations has two different solutions, it must have an *infinite* number of solutions.

Graphical Interpretations of Solutions

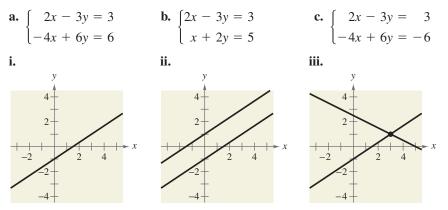
For a system of two linear equations in two variables, the number of solutions is one of the following.

Number of Solutions	Graphical Interpretation	Slopes of Lines
1. Exactly one solution	The two lines intersect at one point.	The slopes of the two lines are not equal.
2. Infinitely many solutions	The two lines coincide (are identical).	The slopes of the two lines are equal.
3. No solution	The two lines are parallel.	The slopes of the two lines are equal.

A system of linear equations is **consistent** if it has at least one solution. A consistent system with exactly one solution is *independent*, whereas a consistent system with infinitely many solutions is *dependent*. A system is **inconsistent** if it has no solution.

Example 4 Recognizing Graphs of Linear Systems

Match each system of linear equations with its graph in Figure 7.7. Describe the number of solutions and state whether the system is consistent or inconsistent.



STUDY TIP

A comparison of the slopes of two lines gives useful information about the number of solutions of the corresponding system of equations. To solve a system of equations graphically, it helps to begin by writing the equations in slope-intercept form. Try doing this for the systems in Example 4.

FIGURE 7.7

Solution

- **a.** The graph of system (a) is a pair of parallel lines (ii). The lines have no point of intersection, so the system has no solution. The system is inconsistent.
- **b.** The graph of system (b) is a pair of intersecting lines (iii). The lines have one point of intersection, so the system has exactly one solution. The system is consistent.
- **c.** The graph of system (c) is a pair of lines that coincide (i). The lines have infinitely many points of intersection, so the system has infinitely many solutions. The system is consistent.

CHECKPOINT

Now try Exercises 31–34.

In Examples 5 and 6, note how you can use the method of elimination to determine that a system of linear equations has no solution or infinitely many solutions.

Example 5

No-Solution Case: Method of Elimination

Solve the system of linear equations.

J	x - 2y = 3	Equation 1
]	-2x + 4y = 1	Equation 2

Solution

To obtain coefficients that differ only in sign, multiply Equation 1 by 2.

x - 2y = 3	\square	2x - 4y = 6	Multiply Equation 1 by 2.
-2x + 4y = 1	\square	-2x + 4y = 1	Write Equation 2.
		0 = 7	False statement

Because there are no values of x and y for which 0 = 7, you can conclude that the system is inconsistent and has no solution. The lines corresponding to the two equations in this system are shown in Figure 7.8. Note that the two lines are parallel and therefore have no point of intersection.

CHECKPOINT Now try Exercise 19.

In Example 5, note that the occurrence of a false statement, such as 0 = 7, indicates that the system has no solution. In the next example, note that the occurrence of a statement that is true for all values of the variables, such as 0 = 0, indicates that the system has infinitely many solutions.

Example 6 Many-Solution Case: Method of Elimination

Solve the system of linear equations.

$\int 2x - y = 1$	Equation 1
4x - 2y = 2	Equation 2

Solution

To obtain coefficients that differ only in sign, multiply Equation 2 by $-\frac{1}{2}$.

2x - y = 1	2x - y = 1	Write Equation 1.
4x - 2y = 2	-2x + y = -1	Multiply Equation 2 by $-\frac{1}{2}$.
	0 = 0	Add equations.

Because the two equations turn out to be equivalent (have the same solution set), you can conclude that the system has infinitely many solutions. The solution set consists of all points (x, y) lying on the line 2x - y = 1, as shown in Figure 7.9. Letting x = a, where *a* is any real number, you can see that the solutions to the system are (a, 2a - 1).

CHECKPOINT Now try Exercise 23.

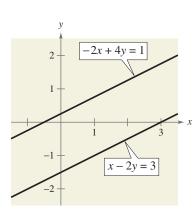


FIGURE 7.8

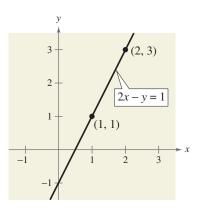


FIGURE 7.9

Technology

The general solution of the linear system

$$\begin{cases} ax + by = c \\ dx + ey = f \end{cases}$$

is x = (ce - bf)/(ae - bd) and y = (af - cd)/(ae - bd). If ae - bd = 0, the system does not have a unique solution. A graphing utility program (called Systems of Linear Equations) for solving such a system can be found at our website college.hmco.com.Try using the program for your graphing utility to solve the system in Example 7.

Example 7 illustrates a strategy for solving a system of linear equations that has decimal coefficients.

Example 7 A Linear System Having Decimal Coefficients

Solve the system of linear equations.

$\int 0.02x - 0.05y = 0.05y$	-0.38	Equation 1
0.03x + 0.04y =	1.04	Equation 2

Solution

Because the coefficients in this system have two decimal places, you can begin by multiplying each equation by 100. This produces a system in which the coefficients are all integers.

$$\begin{cases} 2x - 5y = -38 \\ 3x + 4y = 104 \end{cases}$$
 Revised Equation 1
Revised Equation 2

Now, to obtain coefficients that differ only in sign, multiply Equation 1 by 3 and multiply Equation 2 by -2.

$$2x - 5y = -38 \qquad bx - 15y = -114 \qquad \text{Multiply Equation 1 by 3.} \\ 3x + 4y = 104 \qquad by -6x - 8y = -208 \\ -23y = -322 \qquad \text{Add equations.}$$

So, you can conclude that

$$y = \frac{-322}{-23}$$

= 14.

Back-substituting this value into revised Equation 2 produces the following.

3x + 4y = 104	Write revised Equation 2.
3x + 4(14) = 104	Substitute 14 for <i>y</i> .
3x = 48	Combine like terms.
x = 16	Solve for <i>x</i> .

The solution is (16, 14). Check this in the original system, as follows.

Check

0.02x - 0.05y = -0.38	Write original Equation 1.
$0.02(16) - 0.05(14) \stackrel{?}{=} -0.38$	Substitute into Equation 1.
0.32 - 0.70 = -0.38	Equation 1 checks. 🗸
0.03x + 0.04y = 1.04	Write original Equation 2.
$0.03(16) + 0.04(14) \stackrel{?}{=} 1.04$	Substitute into Equation 2.
0.48 + 0.56 = 1.04	Equation 2 checks. 🗸

VCHECKPOINT Now try Exercise 25.

Applications

At this point, you may be asking the question "How can I tell which application problems can be solved using a system of linear equations?" The answer comes from the following considerations.

- 1. Does the problem involve more than one unknown quantity?
- 2. Are there two (or more) equations or conditions to be satisfied?

If one or both of these situations occur, the appropriate mathematical model for the problem may be a system of linear equations.

Example 8

An Application of a Linear System



An airplane flying into a headwind travels the 2000-mile flying distance between Chicopee, Massachusetts and Salt Lake City, Utah in 4 hours and 24 minutes. On the return flight, the same distance is traveled in 4 hours. Find the airspeed of the plane and the speed of the wind, assuming that both remain constant.

Solution

The two unknown quantities are the speeds of the wind and the plane. If r_1 is the speed of the plane and r_2 is the speed of the wind, then

 $r_1 - r_2$ = speed of the plane against the wind

 $r_1 + r_2$ = speed of the plane with the wind

as shown in Figure 7.10. Using the formula distance = (rate)(time) for these two speeds, you obtain the following equations.

$$2000 = (r_1 - r_2) \left(4 + \frac{24}{60} \right)$$

 $2000 = (r_1 + r_2)(4)$

These two equations simplify as follows.

$\int 5000 = 11r_1 - 11r_2$	Equation 1
$500 = r_1 + r_2$	Equation 2

To solve this system by elimination, multiply Equation 2 by 11.

$$5000 = 11r_1 - 11r_2 \qquad 5000 = 11r_1 - 11r_2 \qquad Write Equation 1.$$

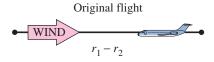
$$500 = r_1 + r_2 \qquad 5500 = 11r_1 + 11r_2 \qquad Multiply Equation 2 by 11$$

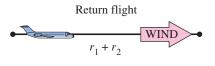
$$10,500 = 22r_1 \qquad Add equations.$$

So,

$$r_1 = \frac{10,500}{22} = \frac{5250}{11} \approx 477.27$$
 miles per hour Speed of plane
 $r_2 = 500 - \frac{5250}{11} = \frac{250}{11} \approx 22.73$ miles per hour. Speed of wind

Check this solution in the original statement of the problem.







In a free market, the demands for many products are related to the prices of the products. As the prices decrease, the demands by consumers increase and the amounts that producers are able or willing to supply decrease.



Finding the Equilibrium Point



The demand and supply functions for a new type of personal digital assistant are

$\int p = 150 - 0.00001x$	Demand equation
p = 60 + 0.00002x	Supply equation

where p is the price in dollars and x represents the number of units. Find the equilibrium point for this market. The **equilibrium point** is the price p and number of units x that satisfy both the demand and supply equations.

Solution

Because p is written in terms of x, begin by substituting the value of p given in the supply equation into the demand equation.

p = 150 - 0.00001x	Write demand equation.
60 + 0.00002x = 150 - 0.00001x	Substitute $60 + 0.00002x$ for <i>p</i> .
0.00003x = 90	Combine like terms.
x = 3,000,000	Solve for <i>x</i> .

So, the equilibrium point occurs when the demand and supply are each 3 million units. (See Figure 7.11.) The price that corresponds to this *x*-value is obtained by back-substituting x = 3,000,000 into either of the original equations. For instance, back-substituting into the demand equation produces

$$p = 150 - 0.00001(3,000,000)$$
$$= 150 - 30$$
$$= $120.$$

The solution is (3,000,000, 120). You can check this as follows.

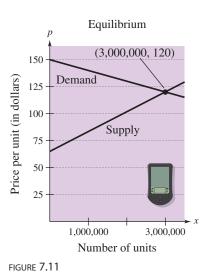
Check

Substitute (3,000,000, 120) into the demand equation.

p = 150 - 0.00001x	Write demand equation.
$120 \stackrel{?}{=} 150 - 0.00001(3,000,000)$	Substitute 120 for p and 3,000,000 for x .
120 = 120	Solution checks in demand equation.

Substitute (3,000,000, 120) into the supply equation.

p = 60 + 0.00002x	Write supply equation.
$120 \stackrel{?}{=} 60 + 0.00002(3,000,000)$	Substitute 120 for <i>p</i> and 3,000,000 for <i>x</i> .
120 = 120	Solution checks in supply equation. \checkmark
CHECKPOINT Now try Exercise 45.	



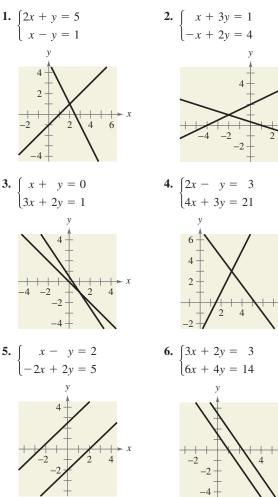
7.2 Exercises

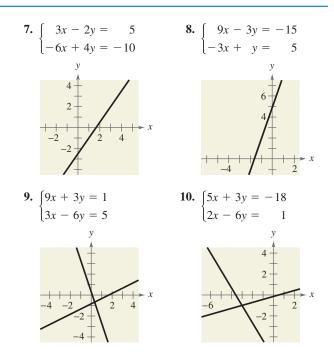
VOCABULARY CHECK: Fill in the blanks.

- 1. The first step in solving a system of equations by the method of ______ is to obtain coefficients for *x* (or *y*) that differ only in sign.
- **2.** Two systems of equations that have the same solution set are called ______ systems.
- **3.** A system of linear equations that has at least one solution is called _____, whereas a system of linear equations that has no solution is called _____.
- **4.** In business applications, the ______ is defined as the price *p* and the number of units *x* that satisfy both the demand and supply equations.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–10, solve the system by the method of elimination. Label each line with its equation. To print an enlarged copy of the graph, go to the website *www.mathgraphs.com*.



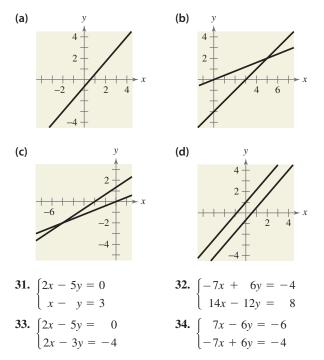


In Exercises 11–30, solve the system by the method of elimination and check any solutions algebraically.

12. $\int 3x - 5y = 2$ **11.** $\int x + 2y = 4$ $\int 2x + 5y = 13$ x - 2y = 1**14.** $\int x + 7y = 12$ 13. $\int 2x + 3y = 18$ 5x - y = 113x - 5y = 1015. $\int 3x + 2y = 10$ **16.** $\int 2r + 4s = 5$ 2x + 5y = 316r + 50s = 5517. 5u + 6v = 24**18.** $\int 3x + 11y = 4$ 3u + 5v = 18-2x - 5y = 9**20.** $\begin{cases} \frac{3}{4}x + y = \frac{1}{8} \\ \frac{9}{4}x + 3y = \frac{3}{8} \end{cases}$ **19.** $\begin{cases} \frac{9}{5}x + \frac{6}{5}y = 4\\ 9x + 6y = 3 \end{cases}$

21.
$$\begin{cases} \frac{x}{4} + \frac{y}{6} = 1 \\ x - y = 3 \end{cases}$$
22.
$$\begin{cases} \frac{2}{3}x + \frac{1}{6}y = \frac{2}{3} \\ 4x + y = 4 \end{cases}$$
23.
$$\begin{cases} -5x + 6y = -3 \\ 20x - 24y = 12 \end{cases}$$
24.
$$\begin{cases} 7x + 8y = 6 \\ -14x - 16y = -12 \end{cases}$$
25.
$$\begin{cases} 0.05x - 0.03y = 0.21 \\ 0.07x + 0.02y = 0.16 \end{cases}$$
26.
$$\begin{cases} 0.2x - 0.5y = -27.8 \\ 0.3x + 0.4y = 68.7 \end{cases}$$
27.
$$\begin{cases} 4b + 3m = 3 \\ 3b + 11m = 13 \end{cases}$$
28.
$$\begin{cases} 2x + 5y = 8 \\ 5x + 8y = 10 \end{cases}$$
29.
$$\begin{cases} \frac{x + 3}{4} + \frac{y - 1}{3} = 1 \\ 2x - y = 12 \end{cases}$$
30.
$$\begin{cases} \frac{x - 1}{2} + \frac{y + 2}{3} = 4 \\ x - 2y = 5 \end{cases}$$

In Exercises 31–34, match the system of linear equations with its graph. Describe the number of solutions and state whether the system is consistent or inconsistent. [The graphs are labeled (a), (b), (c) and (d).]



In Exercises 35–42, use any method to solve the system.

35.	$\int 3x - 5y = 7$	36.	$\int -x + 3y = 17$
	$\begin{cases} 3x - 5y = 7\\ 2x + y = 9 \end{cases}$		$\begin{cases} -x + 3y = 17\\ 4x + 3y = 7 \end{cases}$
37.	$\int y = 2x - 5$	38.	$\int 7x + 3y = 16$
	$\begin{cases} y = 2x - 5\\ y = 5x - 11 \end{cases}$		$\begin{cases} 7x + 3y = 16\\ y = x + 2 \end{cases}$
39.	$\int x - 5y = 21$	40.	$\int y = -3x - 8$
	$\begin{cases} x - 5y = 21\\ 6x + 5y = 21 \end{cases}$		$\begin{cases} y = -3x - 8\\ y = 15 - 2x \end{cases}$

- **41.** $\begin{cases} -2x + 8y = 19 \\ y = x 3 \end{cases}$ **42.** $\begin{cases} 4x 3y = 6 \\ -5x + 7y = -1 \end{cases}$
- **43.** *Airplane Speed* An airplane flying into a headwind travels the 1800-mile flying distance between Pittsburgh, Pennsylvania and Phoenix, Arizona in 3 hours and 36 minutes. On the return flight, the distance is traveled in 3 hours. Find the airspeed of the plane and the speed of the wind, assuming that both remain constant.
- **44.** *Airplane Speed* Two planes start from Los Angeles International Airport and fly in opposite directions. The second plane starts $\frac{1}{2}$ hour after the first plane, but its speed is 80 kilometers per hour faster. Find the airspeed of each plane if 2 hours after the first plane departs the planes are 3200 kilometers apart.

Supply and Demand In Exercises 45–48, find the equilibrium point of the demand and supply equations. The equilibrium point is the price p and number of units x that satisfy both the demand and supply equations.

Demand	Supply
45. $p = 50 - 0.5x$	p = 0.125x
46. $p = 100 - 0.05x$	p = 25 + 0.1x
47. $p = 140 - 0.00002x$	p = 80 + 0.00001x
48. $p = 400 - 0.0002x$	p = 225 + 0.0005x

- **49.** *Nutrition* Two cheeseburgers and one small order of French fries from a fast-food restaurant contain a total of 850 calories. Three cheeseburgers and two small orders of French fries contain a total of 1390 calories. Find the caloric content of each item.
- **50.** *Nutrition* One eight-ounce glass of apple juice and one eight-ounce glass of orange juice contain a total of 185 milligrams of vitamin C. Two eight-ounce glasses of apple juice and three eight-ounce glasses of orange juice contain a total of 452 milligrams of vitamin C. How much vitamin C is in an eight-ounce glass of each type of juice?
- **51.** *Acid Mixture* Ten liters of a 30% acid solution is obtained by mixing a 20% solution with a 50% solution.
 - (a) Write a system of equations in which one equation represents the amount of final mixture required and the other represents the percent of acid in the final mixture. Let *x* and *y* represent the amounts of the 20% and 50% solutions, respectively.
- (b) Use a graphing utility to graph the two equations in part (a) in the same viewing window. As the amount of the 20% solution increases, how does the amount of the 50% solution change?
 - (c) How much of each solution is required to obtain the specified concentration of the final mixture?

- **52.** *Fuel Mixture* Five hundred gallons of 89 octane gasoline is obtained by mixing 87 octane gasoline with 92 octane gasoline.
 - (a) Write a system of equations in which one equation represents the amount of final mixture required and the other represents the amounts of 87 and 92 octane gasolines in the final mixture. Let *x* and *y* represent the numbers of gallons of 87 octane and 92 octane gasolines, respectively.
- (b) Use a graphing utility to graph the two equations in part (a) in the same viewing window. As the amount of 87 octane gasoline increases, how does the amount of 92 octane gasoline change?
 - (c) How much of each type of gasoline is required to obtain the 500 gallons of 89 octane gasoline?
- **53.** *Investment Portfolio* A total of \$12,000 is invested in two corporate bonds that pay 7.5% and 9% simple interest. The investor wants an annual interest income of \$990 from the investments. What amount should be invested in the 7.5% bond?
- **54.** *Investment Portfolio* A total of \$32,000 is invested in two municipal bonds that pay 5.75% and 6.25% simple interest. The investor wants an annual interest income of \$1900 from the investments. What amount should be invested in the 5.75% bond?
- **55.** *Ticket Sales* At a local high school city championship basketball game, 1435 tickets were sold. A student admission ticket cost \$1.50 and an adult admission ticket cost \$5.00. The sum of all the total ticket receipts for the basketball game were \$3552.50. How many of each type of ticket were sold?
- **56.** Consumer Awareness A department store held a sale to sell all of the 214 winter jackets that remained after the season ended. Until noon, each jacket in the store was priced at \$31.95. At noon, the price of the jackets was further reduced to \$18.95. After the last jacket was sold, total receipts for the clearance sale were \$5108.30. How many jackets were sold before noon and how many were sold after noon?

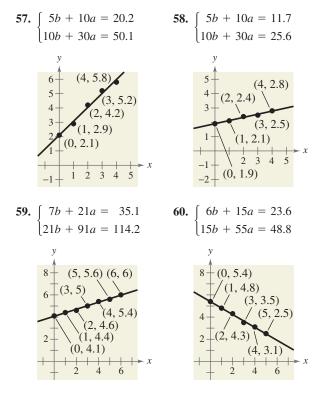
Fitting a Line to Data In Exercises 57–62, find the least squares regression line y = ax + b for the points

 $(x_1, y_1), (x_2, y_2), \ldots, (x_n, y_n)$

by solving the system for *a* and *b*.

$$nb + \left(\sum_{i=1}^{n} x_{i}\right)a = \left(\sum_{i=1}^{n} y_{i}\right)$$
$$\left(\sum_{i=1}^{n} x_{i}\right)b + \left(\sum_{i=1}^{n} x_{i}^{2}\right)a = \left(\sum_{i=1}^{n} x_{i}y_{i}\right)$$

Then use a graphing utility to confirm the result. (If you are unfamiliar with summation notation, look at the discussion in Section 9.1 or in Appendix B at the website for this text at college.hmco.com.)



61. (0, 4), (1, 3), (1, 1), (2, 0)

- **62.** (1, 0), (2, 0), (3, 0), (3, 1), (4, 1), (4, 2), (5, 2), (6, 2)
- **63.** *Data Analysis* A farmer used four test plots to determine the relationship between wheat yield y (in bushels per acre) and the amount of fertilizer x (in hundreds of pounds per acre). The results are shown in the table.

Ma	4	
V	Fertilizer, x	Yield, y
Γ	1.0	32
	1.5	41
	2.0	48
	2.5	53

- (a) Use the technique demonstrated in Exercises 57–62 to set up a system of equations for the data and to find the least squares regression line y = ax + b.
- (b) Use the linear model to predict the yield for a fertilizer application of 160 pounds per acre.

Model It

64. *Data Analysis* The table shows the average room rates *y* for a hotel room in the United States for the years 1995 through 2001. (Source: American Hotel & Motel Association)

Y	ear	Average room rate, y
19	95	\$66.65
19	996	\$70.93
19	997	\$75.31
19	998	\$78.62
19	999	\$81.33
20	000	\$85.89
20	001	\$88.27
		1

- (a) Use the technique demonstrated in Exercises 57–62 to set up a system of equations for the data and to find the least squares regression line y = at + b. Let *t* represent the year, with t = 5 corresponding to 1995.
- (b) Use the *regression* feature of a graphing utility to find a linear model for the data. How does this model compare with the model obtained in part (a)?
 - (c) Use the linear model to create a table of estimated values of *y*. Compare the estimated values with the actual data.
 - (d) Use the linear model to predict the average room rate in 2002. The actual average room rate in 2002 was \$83.54. How does this value compare with your prediction?
 - (e) Use the linear model to predict when the average room rate will be \$100.00. Using your result from part (d), do you think this prediction is accurate?

Synthesis

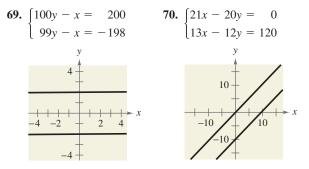
 $\left[\right]$

True or False? In Exercises 65 and 66, determine whether the statement is true or false. Justify your answer.

- **65.** If two lines do not have exactly one point of intersection, then they must be parallel.
- **66.** Solving a system of equations graphically will always give an exact solution.
- **67.** *Writing* Briefly explain whether or not it is possible for a consistent system of linear equations to have exactly two solutions.

68. *Think About It* Give examples of a system of linear equations that has (a) no solution and (b) an infinite number of solutions.

Think About It In Exercises 69 and 70, the graphs of the two equations appear to be parallel. Yet, when the system is solved algebraically, you find that the system does have a solution. Find the solution and explain why it does not appear on the portion of the graph that is shown.



In Exercises 71 and 72, find the value of k such that the system of linear equations is inconsistent.

71. $\begin{cases} 4x - 8y = -3 \\ 2x + ky = 16 \end{cases}$ **72.** $\begin{cases} 15x + 3y = 6 \\ -10x + ky = 9 \end{cases}$

Skills Review

In Exercises 73–80, solve the inequality and graph the solution on the real number line.

73. $-11 - 6x \ge 33$	74. $2(x-3) > -5x + 1$
75. $8x - 15 \le -4(2x - 1)$	76. $-6 \le 3x - 10 < 6$
77. $ x - 8 < 10$	78. $ x + 10 \ge -3$
79. $2x^2 + 3x - 35 < 0$	80. $3x^2 + 12x > 0$

In Exercises 81–84, write the expression as the logarithm of a single quantity.

81.	$\ln x + \ln 6$	82.	$\ln x - 5\ln(x+3)$
83.	$\log_9 12 - \log_9 x$	84.	$\frac{1}{4}\log_6 3x$

In Exercises 85 and 86, solve the system by the method of substitution.

85.	$\int 2x - y = 4$	86.	$\int 30x - 40y - 33 = 0$
	$\left -4x + 2y = -12\right $		$\int 10x + 20y - 21 = 0$

87. Make a Decision To work an extended application analyzing the average undergraduate tuition, room, and board charges at private colleges in the United States from 1985 to 2003, visit this text's website at *college.hmco.com*. (*Data Source: U.S. Dept. of Education*)

7.3 Multivariable Linear Systems

What you should learn

- Use back-substitution to solve linear systems in row-echelon form.
- Use Gaussian elimination to solve systems of linear equations.
- Solve nonsquare systems of linear equations.
- Use systems of linear equations in three or more variables to model and solve real-life problems.

Why you should learn it

Systems of linear equations in three or more variables can be used to model and solve real-life problems. For instance, in Exercise 71 on page 531, a system of linear equations can be used to analyze the reproduction rates of deer in a wildlife preserve.



Jeanne Drake/Tony Stone Images

Row-Echelon Form and Back-Substitution

The method of elimination can be applied to a system of linear equations in more than two variables. In fact, this method easily adapts to computer use for solving linear systems with dozens of variables.

When elimination is used to solve a system of linear equations, the goal is to rewrite the system in a form to which back-substitution can be applied. To see how this works, consider the following two systems of linear equations.

System of Three Linear Equations in Three Variables: (See Example 3.)

 $\begin{cases} x - 2y + 3z = 9\\ -x + 3y = -4\\ 2x - 5y + 5z = 17 \end{cases}$

Equivalent System in Row-Echelon Form: (See Example 1.)

 $\begin{cases} x - 2y + 3z = 9\\ y + 3z = 5\\ z = 2 \end{cases}$

The second system is said to be in row-echelon form, which means that it has a "stair-step" pattern with leading coefficients of 1. After comparing the two systems, it should be clear that it is easier to solve the system in row-echelon form, using back-substitution.

Example 1

Using Back-Substitution in Row-Echelon Form

Solve the system of linear equations.

Equation 1	$\int x - 2y + 3z = 9$
Equation 2	$\begin{cases} y + 3z = 5 \end{cases}$
Equation 3	z = 2

Solution

From Equation 3, you know the value of z. To solve for y, substitute z = 2 into Equation 2 to obtain

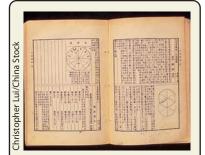
y + 3(2) = 5	Substitute 2 for <i>z</i> .
y = -1.	Solve for <i>y</i> .

Finally, substitute y = -1 and z = 2 into Equation 1 to obtain

x - 2(-1) + 3(2) = 9 Substitute -1 for y and 2 for z. x = 1. Solve for x.

The solution is x = 1, y = -1, and z = 2, which can be written as the **ordered** triple (1, -1, 2). Check this in the original system of equations.

CHECKPOINT Now try Exercise 5.



Historical Note

One of the most influential Chinese mathematics books was the Chui-chang suan-shu or Nine Chapters on the Mathematical Art (written in approximately 250 B.C.). Chapter Eight of the Nine Chapters contained solutions of systems of linear equations using positive and negative numbers. One such system was as follows.

> $\int 3x + 2y + z = 39$ $\begin{cases} 2x + 3y + z = 34 \\ x + 2y + 3z = 26 \end{cases}$

This system was solved using column operations on a matrix. Matrices (plural for matrix) will be discussed in the next chapter.

STUDY TIP

As demonstrated in the first step in the solution of Example 2, interchanging rows is an easy way of obtaining a leading coefficient of 1.

Gaussian Elimination

Two systems of equations are *equivalent* if they have the same solution set. To solve a system that is not in row-echelon form, first convert it to an equivalent system that is in row-echelon form by using the following operations.

Operations That Produce Equivalent Systems

Each of the following row operations on a system of linear equations produces an *equivalent* system of linear equations.

- 1. Interchange two equations.
- 2. Multiply one of the equations by a nonzero constant.
- 3. Add a multiple of one of the equations to another equation to replace the latter equation.

To see how this is done, take another look at the method of elimination, as applied to a system of two linear equations.

Example 2

Using Gaussian Elimination to Solve a System

Solve the system of linear equations.

$\int 3x - 2y = -1$	Equation 1
$\int x - y = 0$	Equation 2

Solution

There are two strategies that seem reasonable: eliminate the variable x or eliminate the variable y. The following steps show how to use the first strategy.

$\begin{cases} x - y = 0\\ 3x - 2y = -1 \end{cases}$	Interchange the two equations in the system.
$\begin{cases} -3x + 3y = 0\\ 3x - 2y = -1 \end{cases}$	Multiply the first equation by -3 .
$-3x + 3y = 0$ $\underline{3x - 2y = -1}$	Add the multiple of the first equation to the second equation to obtain a new second equation.
y = -1	
$\begin{cases} x - y = 0\\ y = -1 \end{cases}$	New system in row-echelon form

Now, using back-substitution, you can determine that the solution is y = -1 and x = -1, which can be written as the ordered pair (-1, -1). Check this solution in the original system of equations.

CHECKPOINT Now try Exercise 13.

As shown in Example 2, rewriting a system of linear equations in row-echelon form usually involves a chain of equivalent systems, each of which is obtained by using one of the three basic row operations listed on the previous page. This process is called **Gaussian elimination**, after the German mathematician Carl Friedrich Gauss (1777–1855).

Example 3 Using Gaussian Elimination to Solve a System

Solve the system of linear equations.

$\int x - 2y + 3z = 9$	Equation 1
$\begin{cases} -x + 3y = -4 \end{cases}$	Equation 2
$\int 2x - 5y + 5z = 17$	Equation 3

Solution

Because the leading coefficient of the first equation is 1, you can begin by saving the *x* at the upper left and eliminating the other *x*-terms from the first column.

x - 2y + 3z = 9	Write Equation 1.
-x + 3y = -4	Write Equation 2.
y + 3z = 5	Add Equation 1 to Equation 2.
$\begin{cases} x - 2y + 3z = 9\\ y + 3z = 5\\ 2x - 5y + 5z = 17 \end{cases}$	Adding the first equation to the second equation produces a new second equation.
-2x + 4y - 6z = -18	Multiply Equation 1 by -2 .
2x - 5y + 5z = 17	Write Equation 3.
-y - z = -1	Add revised Equation 1 to Equation 3.
$\begin{cases} x - 2y + 3z = 9\\ y + 3z = 5\\ -y - z = -1 \end{cases}$	Adding -2 times the first equation to the third equation produces a new third equation.

Now that all but the first x have been eliminated from the first column, go to work on the second column. (You need to eliminate y from the third equation.)

x - 2y + 3z = 9	Adding the second equation to
y + 3z = 5	the third equation produces
2z = 4	a new third equation.

Finally, you need a coefficient of 1 for z in the third equation.

$\int x - 2y + 3z = 9$	Multiplying the third equation
$\begin{cases} y + 3z = 5 \end{cases}$	by $\frac{1}{2}$ produces a new third
z = 2	equation.

This is the same system that was solved in Example 1, and, as in that example, you can conclude that the solution is

x = 1, y = -1, and z = 2. CHECKPOINT Now try Exercise 15.

STUDY TIP

Arithmetic errors are often made when performing elementary row operations. You should note the operation performed in each step so that you can go back and check your work.

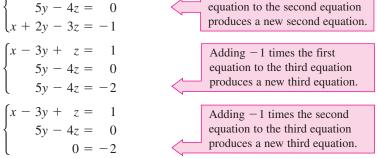
The next example involves an inconsistent system—one that has no solution. The key to recognizing an inconsistent system is that at some stage in the elimination process you obtain a false statement such as 0 = -2.

Example 4

An Inconsistent System

Solve the system of linear equations.

$\begin{cases} x - 3y + z = 1\\ 2x - y - 2z = 2\\ x + 2y - 3z = -1 \end{cases}$	Equation 1 Equation 2 Equation 3
Solution	
$\begin{cases} x - 3y + z = 1 \\ 5y - 4z = 0 \end{cases}$	Adding -2 times the first equation to the second equ



Because 0 = -2 is a false statement, you can conclude that this system is inconsistent and so has no solution. Moreover, because this system is equivalent to the original system, you can conclude that the original system also has no solution.

CHECKPOINT Now try Exercise 19.

As with a system of linear equations in two variables, the solution(s) of a system of linear equations in more than two variables must fall into one of three categories.

The Number of Solutions of a Linear System

For a system of linear equations, exactly one of the following is true.

- 1. There is exactly one solution.
- 2. There are infinitely many solutions.
- **3.** There is no solution.

In Section 7.2, you learned that a system of two linear equations in two variables can be represented graphically as a pair of lines that are intersecting, coincident, or parallel. A system of three linear equations in three variables has a similar graphical representation—it can be represented as three planes in space that intersect in one point (exactly one solution) [see Figure 7.12], intersect in a line or a plane (infinitely many solutions) [see Figures 7.13 and 7.14], or have no points common to all three planes (no solution) [see Figures 7.15 and 7.16].

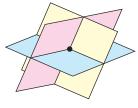


FIGURE 7.12 Solution: one point

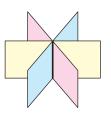


FIGURE 7.13 Solution: one line

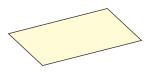


FIGURE 7.14 Solution: one plane

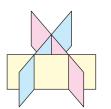


FIGURE 7.15 Solution: none

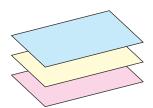
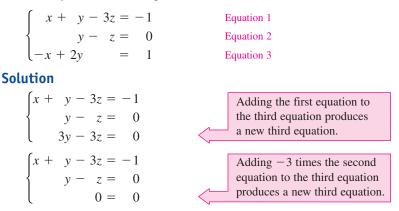


FIGURE 7.16 Solution: none

Example 5 A System with Infinitely Many Solutions

Solve the system of linear equations.



This result means that Equation 3 depends on Equations 1 and 2 in the sense that it gives no additional information about the variables. Because 0 = 0 is a true statement, you can conclude that this system will have infinitely many solutions. However, it is incorrect to say simply that the solution is "infinite." You must also specify the correct form of the solution. So, the original system is equivalent to the system

$$\begin{cases} x + y - 3z = -1 \\ y - z = 0 \end{cases}$$

In the last equation, solve for y in terms of z to obtain y = z. Back-substituting for y in the first equation produces x = 2z - 1. Finally, letting z = a, where a is a real number, the solutions to the given system are all of the form x = 2a - 1, y = a, and z = a. So, every ordered triple of the form

(2a - 1, a, a), a is a real number

is a solution of the system.

CHECKPOINT Now try Exercise 23.

In Example 5, there are other ways to write the same infinite set of solutions. For instance, letting x = b, the solutions could have been written as

 $(b, \frac{1}{2}(b+1), \frac{1}{2}(b+1)), \quad b \text{ is a real number.}$

To convince yourself that this description produces the same set of solutions, consider the following.

Substitution	Solution	
a = 0 $b = -1$	$(2(0) - 1, 0, 0) = (-1, 0, 0)$ $(-1, \frac{1}{2}(-1 + 1), \frac{1}{2}(-1 + 1)) = (-1, 0, 0)$	Same solution
a = 1 $b = 1$	(2(1) - 1, 1, 1) = (1, 1, 1) $(1, \frac{1}{2}(1 + 1), \frac{1}{2}(1 + 1)) = (1, 1, 1)$	Same solution
a = 2 $b = 3$	(2(2) - 1, 2, 2) = (3, 2, 2) $(3, \frac{1}{2}(3 + 1), \frac{1}{2}(3 + 1)) = (3, 2, 2)$	Same solution

STUDY TIP

In Example 5, x and y are solved in terms of the third variable z. To write the correct form of the solution to the system that does not use any of the three variables of the system, let *a* represent any real number and let z = a. Then solve for x and y. The solution can then be written in terms of a, which is not one of the variables of the system.

STUDY TIP

When comparing descriptions of an infinite solution set, keep in mind that there is more than one way to describe the set.

Nonsquare Systems

So far, each system of linear equations you have looked at has been *square*, which means that the number of equations is equal to the number of variables. In a **nonsquare** system, the number of equations differs from the number of variables. A system of linear equations cannot have a unique solution unless there are at least as many equations as there are variables in the system.

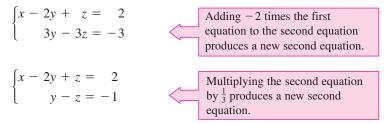
Example 6 A System with Fewer Equations than Variables

Solve the system of linear equations.

$\int x - 2y + z = 2$	Equation 1
$\int 2x - y - z = 1$	Equation 2

Solution

Begin by rewriting the system in row-echelon form.



Solve for y in terms of z, to obtain

y = z - 1.

By back-substituting into Equation 1, you can solve for x, as follows.

x - 2y + z = 2	Write Equation 1.
x-2(z-1)+z=2	Substitute for <i>y</i> in Equation 1.
x - 2z + 2 + z = 2	Distributive Property
x = z	Solve for <i>x</i> .

Finally, by letting z = a, where a is a real number, you have the solution

x = a, y = a - 1, and z = a.

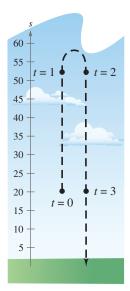
So, every ordered triple of the form

(a, a - 1, a), a is a real number

is a solution of the system. Because there were originally three variables and only two equations, the system cannot have a unique solution.

CHECKPOINT Now try Exercise 27.

In Example 6, try choosing some values of a to obtain different solutions of the system, such as (1, 0, 1), (2, 1, 2), and (3, 2, 3). Then check each of the solutions in the original system to verify that they are solutions of the original system.





Applications



Vertical Motion



The height at time t of an object that is moving in a (vertical) line with constant acceleration *a* is given by the **position equation**

$$s = \frac{1}{2}at^2 + v_0t + s_0.$$

The height s is measured in feet, the acceleration a is measured in feet per second squared, t is measured in seconds, v_0 is the initial velocity (at t = 0), and s_0 is the initial height. Find the values of a, v_0 , and s_0 if s = 52 at t = 1, s = 52 at t = 2, and s = 20 at t = 3, and interpret the result. (See Figure 7.17.)

Solution

By substituting the three values of t and s into the position equation, you can obtain three linear equations in a, v_0 , and s_0 .

When
$$t = 1$$
: $\frac{1}{2}a(1)^2 + v_0(1) + s_0 = 52$
 $a + 2v_0 + 2s_0 = 104$
When $t = 2$: $\frac{1}{2}a(2)^2 + v_0(2) + s_0 = 52$
When $t = 3$: $\frac{1}{2}a(3)^2 + v_0(3) + s_0 = 20$
 $9a + 6v_0 + 2s_0 = 40$

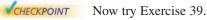
This produces the following system of linear equations.

$$\begin{cases} a + 2v_0 + 2s_0 = 104 \\ 2a + 2v_0 + s_0 = 52 \\ 9a + 6v_0 + 2s_0 = 40 \end{cases}$$

Now solve the system using Gaussian elimination.

$\begin{cases} a + 2v_0 + 2s_0 = 104 \\ - 2v_0 - 3s_0 = -156 \\ 9a + 6v_0 + 2s_0 = 40 \end{cases}$	Adding – 2 times the first equa- tion to the second equation pro- duces a new second equation.
$\begin{cases} a + 2v_0 + 2s_0 = 104 \\ - 2v_0 - 3s_0 = -156 \\ - 12v_0 - 16s_0 = -896 \end{cases}$	Adding -9 times the first equation to the third equation produces a new third equation.
$\begin{cases} a + 2v_0 + 2s_0 = 104 \\ - 2v_0 - 3s_0 = -156 \\ 2s_0 = 40 \end{cases}$	Adding -6 times the second equation to the third equation produces a new third equation.
$\begin{cases} a + 2v_0 + 2s_0 = 104 \\ v_0 + \frac{3}{2}s_0 = 78 \\ s_0 = 20 \end{cases}$	Multiplying the second equa- tion by $-\frac{1}{2}$ produces a new sec- ond equation and multiplying the third equation by $\frac{1}{2}$ pro- duces a new third equation.

So, the solution of this system is a = -32, $v_0 = 48$, and $s_0 = 20$. This solution results in a position equation of $s = -16t^2 + 48t + 20$ and implies that the object was thrown upward at a velocity of 48 feet per second from a height of 20 feet.



Example 8 Data Analysis: Curve-Fitting

Find a quadratic equation

 $y = ax^2 + bx + c$

whose graph passes through the points (-1, 3), (1, 1), and (2, 6).

Solution

Because the graph of $y = ax^2 + bx + c$ passes through the points (-1, 3), (1, 1), and (2, 6), you can write the following.

When $x = -1, y = 3$:	$a(-1)^2 + b(-1) + c = 3$
When $x = -1, y = 1$:	$a(1)^2 + b(1) + c = 1$
When $x = 2, y = 6$:	$a(2)^2 + b(2) + c = 6$

This produces the following system of linear equations.

$\int a - b + c = 3$	Equation 1
$\begin{cases} a + b + c = 1 \end{cases}$	Equation 2
4a + 2b + c = 6	Equation 3

The solution of this system is a = 2, b = -1, and c = 0. So, the equation of the parabola is $y = 2x^2 - x$, as shown in Figure 7.18.

CHECKPOINT Now try Exercise 43.

Example 9 **Investment Analysis**



An inheritance of \$12,000 was invested among three funds: a money-market fund that paid 5% annually, municipal bonds that paid 6% annually, and mutual funds that paid 12% annually. The amount invested in mutual funds was \$4000 more than the amount invested in municipal bonds. The total interest earned during the first year was \$1120. How much was invested in each type of fund?

Solution

Let x, y, and z represent the amounts invested in the money-market fund, municipal bonds, and mutual funds, respectively. From the given information, you can write the following equations.

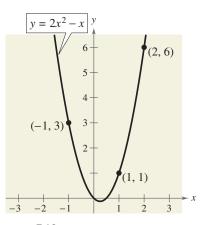
$$\begin{cases} x + y + z = 12,000 & \text{Equation 1} \\ z = y + 4000 & \text{Equation 2} \\ 0.05x + 0.06y + 0.12z = 1120 & \text{Equation 3} \end{cases}$$

Rewriting this system in standard form without decimals produces the following.

	x + y +	z =	12,000	Equation 1
4	-y +	z =	4,000	Equation 2
	5x + 6y +	12z =	112,000	Equation 3

Using Gaussian elimination to solve this system yields x = 2000, y = 3000, and z = 7000. So, \$2000 was invested in the money-market fund, \$3000 was invested in municipal bonds, and \$7000 was invested in mutual funds.

CHECKPOINT Now try Exercise 53.





7.3 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. A system of equations that is in ______ form has a "stair-step" pattern with leading coefficients of 1.
- 2. A solution to a system of three linear equations in three unknowns can be written as an ______, which has the form (*x*, *y*, *z*).
- 3. The process used to write a system of linear equations in row-echelon form is called ______ elimination.
- **4.** Interchanging two equations of a system of linear equations is a ______ that produces an equivalent system.
- **5.** A system of equations is called ______ if the number of equations differs from the number of variables in the system.
- 6. The equation $s = \frac{1}{2}at^2 + v_0t + s_0$ is called the _____ equation, and it models the height *s* of an object at time *t* that is moving in a vertical line with a constant acceleration *a*.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–4, determine whether each ordered triple is a solution of the system of equations.

1. $\int 3x - y + z = 1$	
1. $\begin{cases} 3x - y + z = 1 \\ 2x - 3z = -14 \\ 5y + 2z = 8 \end{cases}$	
$\int 5y + 2z = 8$	
(a) $(2, 0, -3)$	(b) $(-2, 0, 8)$
(c) $(0, -1, 3)$	(d) $(-1, 0, 4)$
2. $\int 3x + 4y - z = 17$	
2. $\begin{cases} 3x + 4y - z = 17\\ 5x - y + 2z = -2\\ 2x - 3y + 7z = -21 \end{cases}$	
$\int 2x - 3y + 7z = -21$	
(a) $(3, -1, 2)$	(b) (1, 3, −2)
(c) $(4, 1, -3)$	(d) $(1, -2, 2)$
3. $\int 4x + y - z = 0$	
3. $\begin{cases} 4x + y - z = 0\\ -8x - 6y + z = -\frac{7}{4}\\ 3x - y = -\frac{9}{4} \end{cases}$	
$\int 3x - y = -\frac{9}{4}$	
(a) $\left(\frac{1}{2}, -\frac{3}{4}, -\frac{7}{4}\right)$	(b) $\left(-\frac{3}{2},\frac{5}{4},-\frac{5}{4}\right)$
(c) $\left(-\frac{1}{2},\frac{3}{4},-\frac{5}{4}\right)$	(d) $\left(-\frac{1}{2},\frac{1}{6},-\frac{3}{4}\right)$
4. $\int -4x - y - 8z = -6$	
4. $\begin{cases} -4x - y - 8z = -6 \\ y + z = 0 \\ 4x - 7y = 6 \end{cases}$	
4x - 7y = 6	
(a) $(-2, -2, 2)$	(b) $\left(-\frac{33}{2}, -10, 10\right)$
(c) $\left(\frac{1}{8}, -\frac{1}{2}, \frac{1}{2}\right)$	(d) $\left(-\frac{11}{2}, -4, 4\right)$

In Exercises 5–10, use back-substitution to solve the system of linear equations.

5.
$$\begin{cases} 2x - y + 5z = 24 \\ y + 2z = 6 \\ z = 4 \end{cases}$$
6.
$$\begin{cases} 4x - 3y - 2z = 21 \\ 6y - 5z = -8 \\ z = -2 \end{cases}$$

7.
$$\begin{cases} 2x + y - 3z = 10 \\ y + z = 12 \\ z = 2 \end{cases}$$

8.
$$\begin{cases} x - y + 2z = 22 \\ 3y - 8z = -9 \\ z = -3 \end{cases}$$

9.
$$\begin{cases} 4x - 2y + z = 8 \\ -y + z = 4 \\ z = 2 \end{cases}$$

10.
$$\begin{cases} 5x - 8z = 22 \\ 3y - 5z = 10 \\ z = -4 \end{cases}$$

In Exercises 11 and 12, perform the row operation and write the equivalent system.

11. Add Equation 1 to Equation 2.

$$\begin{cases} x - 2y + 3z = 5 & \text{Equation 1} \\ -x + 3y - 5z = 4 & \text{Equation 2} \\ 2x & -3z = 0 & \text{Equation 3} \end{cases}$$

What did this operation accomplish?

12. Add -2 times Equation 1 to Equation 3.

$\int x -$	2y + 3z = 5	Equation 1
$\left\{-x+\right\}$	3y-5z=4	Equation 2
$\int 2x$	-3z = 0	Equation 3

What did this operation accomplish?

In Exercises 13–38, solve the system of linear equations and check any solution algebraically.

13.
$$\begin{cases} x + y + z = 6\\ 2x - y + z = 3\\ 3x - z = 0 \end{cases}$$
14.
$$\begin{cases} x + y + z = 3\\ x - 2y + 4z = 5\\ 3y + 4z = 5 \end{cases}$$
15.
$$\begin{cases} 2x + 2z = 2\\ 5x + 3y = 4\\ 3y - 4z = 4 \end{cases}$$
16.
$$\begin{cases} 2x + 4y + z = 1\\ x - 2y - 3z = 2\\ x + y - z = -1 \end{cases}$$
17.
$$\begin{cases} 6y + 4z = -12\\ 3x + 3y = 9\\ 2x - 3z = 10 \end{cases}$$
18.
$$\begin{cases} 2x + 4y - z = 7\\ 2x - 4y + 2z = -6\\ x + 4y + z = 0 \end{cases}$$
19.
$$\begin{cases} 2x + 4y - z = 7\\ 2x - 4y + 2z = -6\\ x + 4y + z = 0 \end{cases}$$
19.
$$\begin{cases} 2x + y - z = 7\\ x - 2y + 2z = -9\\ 3x - y + z = 5 \end{cases}$$
20.
$$\begin{cases} 5x - 3y + 2z = 3\\ 2x + 4y - z = 7\\ x - 2y + 2z = -9\\ 3x - y + z = 5 \end{cases}$$
20.
$$\begin{cases} 5x - 3y + 2z = 3\\ 2x + 4y - z = 7\\ x - 11y + 4z = 3 \end{cases}$$
21.
$$\begin{cases} 3x - 5y + 5z = 1\\ 5x - 2y + 3z = 0\\ 7x - y + 3z = 0 \end{cases}$$
22.
$$\begin{cases} 2x + y + 3z = 1\\ 2x + 6y + 8z = 3\\ 6x + 8y + 18z = 5 \end{cases}$$
23.
$$\begin{cases} x + 2y - 7z = -4\\ 2x + y + z = 13\\ 3x + 9y - 36z = -33 \end{cases}$$
24.
$$\begin{cases} 2x + y - 3z = 4\\ 4x + 2z = 10\\ -2x + 3y - 13z = -8 \end{cases}$$
25.
$$\begin{cases} 3x - 3y + 6z = 6\\ x + 2y - z = 5\\ 5x - 8y + 13z = 7 \end{cases}$$
26.
$$\begin{cases} x + 2z = 5\\ 3x - y - z = 1\\ 6x - y + 5z = 16 \end{cases}$$
27.
$$\begin{cases} x - 2y + 5z = 2\\ 4x - z = 0 \end{cases}$$

28.
$$\begin{cases} x - 3y + 2z = 18\\ 5x - 13y + 12z = 80 \end{cases}$$
29.
$$\begin{cases} 2x - 3y + z = -2\\ -4x + 9y = 7 \end{cases}$$
30.
$$\begin{cases} 2x + 3y + 3z = 7\\ 4x + 18y + 15z = 44 \end{cases}$$
31.
$$\begin{cases} x + 3w = 4\\ 2y - z - w = 0\\ 3y - 2w = 1 \end{cases}$$
32.
$$\begin{cases} x + y + z + w = 6\\ 2x - y + 4z = 5 \end{cases}$$
32.
$$\begin{cases} x + y + z + w = 6\\ 2x + 3y - w = 0 \end{cases}$$
-3x + 4y + z + 2w = 4\\ x + 2y - z + w = 0 \end{cases}
33.
$$\begin{cases} x + 4z = 1\\ x + y + 10z = 10\\ 2x - y + 2z = -5 \end{cases}$$
34.
$$\begin{cases} 2x - 2y - 6z = -4\\ -3x + 2y + 6z = 1\\ x - y - 5z = -3 \end{cases}$$
35.
$$\begin{cases} 2x + 3y = 0\\ 4x + 3y - z = 0\\ 8x + 3y + 3z = 0 \end{cases}$$
36.
$$\begin{cases} 4x + 3y + 17z = 0\\ 5x + 4y + 22z = 0\\ 4x + 2y + 19z = 0 \end{cases}$$
37.
$$\begin{cases} 12x + 5y + z = 0\\ 23x + 4y - z = 0 \end{cases}$$
38.
$$\begin{cases} 2x - y - z = 0\\ -2x + 6y + 4z = 2 \end{cases}$$

Vertical Motion In Exercises 39–42, an object moving vertically is at the given heights at the specified times. Find the position equation $s = \frac{1}{2}at^2 + v_0t + s_0$ for the object.

39. At t = 1 second, s = 128 feet At t = 2 seconds, s = 80 feet At t = 3 seconds, s = 0 feet
40. At t = 1 second, s = 48 feet At t = 2 seconds, s = 64 feet At t = 3 seconds, s = 48 feet
41. At t = 1 second, s = 452 feet At t = 2 seconds, s = 372 feet At t = 3 seconds, s = 260 feet
42. At t = 1 second, s = 132 feet At t = 2 seconds, s = 100 feet At t = 3 seconds, s = 36 feet In Exercises 43-46, find the equation of the parabola

$$y = ax^2 + bx + c$$

that passes through the points. To verify your result, use a graphing utility to plot the points and graph the parabola.

43. (0, 0), (2, -2), (4, 0)	44. (0, 3), (1, 4), (2, 3)
45. (2, 0), (3, -1), (4, 0)	46. (1, 3), (2, 2), (3, -3)

In Exercises 47–50, find the equation of the circle

 $x^2 + y^2 + Dx + Ey + F = 0$

that passes through the points. To verify your result, use a graphing utility to plot the points and graph the circle.

47. (0, 0), (2, 2), (4, 0)

48. (0, 0), (0, 6), (3, 3)

- **49.** (-3, -1), (2, 4), (-6, 8)
- **50.** (0, 0), (0, -2), (3, 0)
- **51.** *Sports* In Super Bowl I, on January 15, 1967, the Green Bay Packers defeated the Kansas City Chiefs by a score of 35 to 10. The total points scored came from 13 different scoring plays, which were a combination of touchdowns, extra-point kicks, and field goals, worth 6, 1, and 3 points respectively. The same number of touchdowns and extra point kicks were scored. There were six times as many touchdowns as field goals. How many touchdowns, extra-point kicks, and field goals were scored during the game? (Source: SuperBowl.com)
- **52.** *Sports* In the 2004 Women's NCAA Final Four Championship game, the University of Connecticut Huskies defeated the University of Tennessee Lady Volunteers by a score of 70 to 61. The Huskies won by scoring a combination of two-point baskets, three-point baskets, and one-point free throws. The number of two-point baskets was two more than the number of free throws. The number of free throws are nore than two times the number of three-point baskets. What combination of scoring accounted for the Huskies' 70 points? (Source: National Collegiate Athletic Association)
- **53.** *Finance* A small corporation borrowed \$775,000 to expand its clothing line. Some of the money was borrowed at 8%, some at 9%, and some at 10%. How much was borrowed at each rate if the annual interest owed was \$67,500 and the amount borrowed at 8% was four times the amount borrowed at 10%?
- **54.** *Finance* A small corporation borrowed \$800,000 to expand its line of toys. Some of the money was borrowed at 8%, some at 9%, and some at 10%. How much was borrowed at each rate if the annual interest owed was \$67,000 and the amount borrowed at 8% was five times the amount borrowed at 10%?

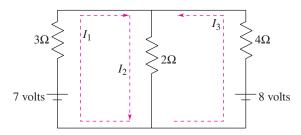
Investment Portfolio In Exercises 55 and 56, consider an investor with a portfolio totaling \$500,000 that is invested in certificates of deposit, municipal bonds, blue-chip stocks, and growth or speculative stocks. How much is invested in each type of investment?

- **55.** The certificates of deposit pay 10% annually, and the municipal bonds pay 8% annually. Over a five-year period, the investor expects the blue-chip stocks to return 12% annually and the growth stocks to return 13% annually. The investor wants a combined annual return of 10% and also wants to have only one-fourth of the portfolio invested in stocks.
- **56.** The certificates of deposit pay 9% annually, and the municipal bonds pay 5% annually. Over a five-year period, the investor expects the blue-chip stocks to return 12% annually and the growth stocks to return 14% annually. The investor wants a combined annual return of 10% and also wants to have only one-fourth of the portfolio invested in stocks.
- **57.** *Agriculture* A mixture of 5 pounds of fertilizer A, 13 pounds of fertilizer B, and 4 pounds of fertilizer C provides the optimal nutrients for a plant. Commercial brand X contains equal parts of fertilizer B and fertilizer C. Commercial brand Y contains one part of fertilizer A and two parts of fertilizer B. Commercial brand Z contains two parts of fertilizer A, five parts of fertilizer B, and two parts of fertilizer C. How much of each fertilizer brand is needed to obtain the desired mixture?
- **58.** *Agriculture* A mixture of 12 liters of chemical A, 16 liters of chemical B, and 26 liters of chemical C is required to kill a destructive crop insect. Commercial spray X contains 1, 2, and 2 parts, respectively, of these chemicals. Commercial spray Y contains only chemical C. Commercial spray Z contains only chemicals A and B in equal amounts. How much of each type of commercial spray is needed to get the desired mixture?
- **59.** *Coffee Mixture* A coffee manufacturer sells a 10-pound package of coffee that consists of three flavors of coffee. Vanilla-flavored coffee costs \$2 per pound, hazelnut-flavored coffee costs \$2.50 per pound, and mocha-flavored coffee costs \$3 per pound. The package contains the same amount of hazelnut coffee as mocha coffee. The cost of the 10-pound package is \$26. How many pounds of each type of coffee are in the package?
- **60.** *Floral Arrangements* A florist is creating 10 centerpieces for a wedding. The florist can use roses that cost \$2.50 each, lilies that cost \$4 each, and irises that cost \$2 each to make the bouquets. The customer has a budget of \$300 and wants each bouquet to contain 12 flowers, with twice as many roses used as the other two types of flowers combined. How many of each type of flower should be in each centerpiece?

- **61.** *Advertising* A health insurance company advertises on television, radio, and in the local newspaper. The marketing department has an advertising budget of \$42,000 per month. A television ad costs \$1000, a radio ad costs \$200, and a newspaper ad costs \$500. The department wants to run 60 ads per month, and have as many television ads as radio and newspaper ads combined. How many of each type of ad can the department run each month?
- **62.** *Radio* You work as a disc jockey at your college radio station. You are supposed to play 32 songs within two hours. You are to choose the songs from the latest rock, dance, and pop albums. You want to play twice as many rock songs as pop songs and four more pop songs than dance songs. How many of each type of song will you play?
- **63.** *Acid Mixture* A chemist needs 10 liters of a 25% acid solution. The solution is to be mixed from three solutions whose concentrations are 10%, 20%, and 50%. How many liters of each solution will satisfy each condition?
 - (a) Use 2 liters of the 50% solution.
 - (b) Use as little as possible of the 50% solution.
 - (c) Use as much as possible of the 50% solution.
- **64.** *Acid Mixture* A chemist needs 12 gallons of a 20% acid solution. The solution is to be mixed from three solutions whose concentrations are 10%, 15%, and 25%. How many gallons of each solution will satisfy each condition?
 - (a) Use 4 gallons of the 25% solution.
 - (b) Use as little as possible of the 25% solution.
 - (c) Use as much as possible of the 25% solution.
- **65.** *Electrical Network* Applying Kirchhoff's Laws to the electrical network in the figure, the currents I_1 , I_2 , and I_3 are the solution of the system

$$\begin{cases} I_1 - I_2 + I_3 = 0\\ 3I_1 + 2I_2 = 7\\ 2I_2 + 4I_3 = 8 \end{cases}$$

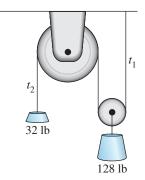
find the currents.



66. *Pulley System* A system of pulleys is loaded with 128pound and 32-pound weights (see figure). The tensions t_1 and t_2 in the ropes and the acceleration *a* of the 32-pound weight are found by solving the system of equations

$$\begin{cases} t_1 - 2t_2 &= 0\\ t_1 & -2a = 128\\ t_2 + a = 32 \end{cases}$$

where t_1 and t_2 are measured in pounds and *a* is measured in feet per second squared.



- (a) Solve this system.
- (b) The 32-pound weight in the pulley system is replaced by a 64-pound weight. The new pulley system will be modeled by the following system of equations.

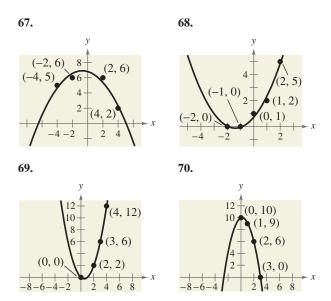
$$t_1 - 2t_2 = 0$$

 $t_1 - 2a = 128$
 $t_2 + a = 64$

Solve this system and use your answer for the acceleration to describe what (if anything) is happening in the pulley system.

Fitting a Parabola In Exercises 67–70, find the least squares regression parabola $y = ax^2 + bx + c$ for the points $(x_1, y_1), (x_2, y_2), \ldots, (x_n, y_n)$ by solving the following system of linear equations for a, b, and c. Then use the regression feature of a graphing utility to confirm the result. (If you are unfamiliar with summation notation, look at the discussion in Section 9.1 or in Appendix B at the website for this text at college.hmco.com.)

$$nc + \left(\sum_{i=1}^{n} x_{i}\right)b + \left(\sum_{i=1}^{n} x_{i}^{2}\right)a = \sum_{i=1}^{n} y_{i}$$
$$\left(\sum_{i=1}^{n} x_{i}\right)c + \left(\sum_{i=1}^{n} x_{i}^{2}\right)b + \left(\sum_{i=1}^{n} x_{i}^{3}\right)a = \sum_{i=1}^{n} x_{i}y_{i}$$
$$\left(\sum_{i=1}^{n} x_{i}^{2}\right)c + \left(\sum_{i=1}^{n} x_{i}^{3}\right)b + \left(\sum_{i=1}^{n} x_{i}^{4}\right)a = \sum_{i=1}^{n} x_{i}^{2}y_{i}$$



Model It

71. *Data Analysis: Wildlife* A wildlife management team studied the reproduction rates of deer in three tracts of a wildlife preserve. Each tract contained 5 acres. In each tract, the number of females *x*, and the percent of females *y* that had offspring the following year, were recorded. The results are shown in the table.

X	Number, <i>x</i>	Percent, y
	100	75
	120	68
	140	55

- (a) Use the technique demonstrated in Exercises 67–70 to set up a system of equations for the data and to find a least squares regression parabola that models the data.
- (b) Use a graphing utility to graph the parabola and the data in the same viewing window.
 - (c) Use the model to create a table of estimated values of *y*. Compare the estimated values with the actual data.
 - (d) Use the model to estimate the percent of females that had offspring when there were 170 females.
 - (e) Use the model to estimate the number of females when 40% of the females had offspring.

72. *Data Analysis: Stopping Distance* In testing a new automobile braking system, the speed *x* (in miles per hour) and the stopping distance *y* (in feet) were recorded in the table.

Speed, x		Stopping distance, y
	30	55
	40	105
	50	188

- (a) Use the technique demonstrated in Exercises 67–70 to set up a system of equations for the data and to find a least squares regression parabola that models the data.
- (b) Graph the parabola and the data on the same set of axes.
- (c) Use the model to estimate the stopping distance when the speed is 70 miles per hour.
- **73.** *Sports* In Super Bowl XXXVIII, on February 1, 2004, the New England Patriots beat the Carolina Panthers by a score of 32 to 29. The total points scored came from 16 different scoring plays, which were a combination of touchdowns, extra-point kicks, two-point conversions, and field goals, worth 6, 1, 2, and 3 points, respectively. There were four times as many touchdowns as field goals and two times as many field goals as two-point conversions. How many touchdowns, extra-point kicks, two-point conversions, and field goals were scored during the game? (Source: SuperBowl.com)
- 74. Sports In the 2005 Orange Bowl, the University of Southern California won the National Championship by defeating the University of Oklahoma by a score of 55 to 19. The total points scored came from 22 different scoring plays, which were a combination of touchdowns, extrapoint kicks, field goals and safeties, worth 6, 1, 3, and 2 points respectively. The same number of touchdowns and extra-point kicks were scored, and there were three times as many field goals as safeties. How many touchdowns, extra-point kicks, field goals, and safeties were scored? (Source: ESPN.com)

Advanced Applications In Exercises 75–78, find values of x, y, and λ that satisfy the system. These systems arise in certain optimization problems in calculus, and λ is called a Lagrange multiplier.

75.
$$\begin{cases} y + \lambda = 0 \\ x + \lambda = 0 \\ x + y - 10 = 0 \end{cases}$$

76.
$$\begin{cases} 2x + \lambda = 0 \\ 2y + \lambda = 0 \\ x + y - 4 = 0 \end{cases}$$

77.
$$\begin{cases} 2x - 2x\lambda = 0 \\ -2y + \lambda = 0 \\ y - x^2 = 0 \end{cases}$$

78.
$$\begin{cases} 2 + 2y + 2\lambda = 0 \\ 2x + 1 + \lambda = 0 \\ 2x + y - 100 = 0 \end{cases}$$

Synthesis

True or False? In Exercises 79 and 80, determine whether the statement is true or false. Justify your answer.

79. The system

$$\begin{aligned} x + 3y - 6z &= -16\\ 2y - z &= -1\\ z &= 3 \end{aligned}$$

is in row-echelon form.

- **80.** If a system of three linear equations is inconsistent, then its graph has no points common to all three equations.
- **81.** *Think About It* Are the following two systems of equations equivalent? Give reasons for your answer.

$$\begin{cases} x + 3y - z = 6\\ 2x - y + 2z = 1\\ 3x + 2y - z = 2 \end{cases} \begin{cases} x + 3y - z = 6\\ -7y + 4z = 1\\ -7y - 4z = -16 \end{cases}$$

82. *Writing* When using Gaussian elimination to solve a system of linear equations, explain how you can recognize that the system has no solution. Give an example that illustrates your answer.

In Exercises 83–86, find two systems of linear equations that have the ordered triple as a solution. (There are many correct answers.)

83.
$$(4, -1, 2)$$
84. $(-5, -2, 1)$
85. $(3, -\frac{1}{2}, \frac{7}{4})$
86. $(-\frac{3}{2}, 4, -7)$

Skills Review

In Exercises 87–90, solve the percent problem.

- **87.** What is $7\frac{1}{2}\%$ of 85?
- 88. 225 is what percent of 150?
- 89. 0.5% of what number is 400?
- **90.** 48% of what number is 132?

In Exercises 91–96, perform the operation and write the result in standard form.

91.
$$(7 - i) + (4 + 2i)$$

92. $(-6 + 3i) - (1 + 6i)$
93. $(4 - i)(5 + 2i)$
94. $(1 + 2i)(3 - 4i)$
95. $\frac{i}{1 + i} + \frac{6}{1 - i}$
96. $\frac{i}{4 + i} - \frac{2i}{8 - 3i}$

In Exercises 97–100, (a) determine the real zeros of f and (b) sketch the graph of f.

97.
$$f(x) = x^3 + x^2 - 12x$$

98. $f(x) = -8x^4 + 32x^2$
99. $f(x) = 2x^3 + 5x^2 - 21x - 36$
100. $f(x) = 6x^3 - 29x^2 - 6x + 5$

In Exercises 101–104, use a graphing utility to construct a table of values for the equation. Then sketch the graph of the equation by hand.

101. $y = 4^{x-4} - 5$ **102.** $y = (\frac{5}{2})^{-x+1} - 4$ **103.** $y = 1.9^{-0.8x} + 3$ **104.** $y = 3.5^{-x+2} + 6$

In Exercises 105 and 106, solve the system by elimination.

105.
$$\begin{cases} 2x + y = 120 \\ x + 2y = 120 \end{cases}$$

106.
$$\begin{cases} 6x - 5y = 3 \\ 10x - 12y = 5 \end{cases}$$

107. Make a Decision To work an extended application analyzing the earnings per share for Wal-Mart Stores, Inc. from 1988 to 2003, visit this text's website at college.hmco.com. (Data Source: Wal-Mart Stores, Inc.)

7.4 Partial Fractions

What you should learn

- Recognize partial fraction decompositions of rational expressions.
- Find partial fraction decompositions of rational expressions.

Why you should learn it

Partial fractions can help you analyze the behavior of a rational function. For instance, in Exercise 57 on page 540, you can analyze the exhaust temperatures of a diesel engine using partial fractions.



© Michael Rosenfeld/Getty Images

STUDY TIP

Section A.4, shows you how to combine expressions such as

$$\frac{1}{x-2} + \frac{-1}{x+3} = \frac{5}{(x-2)(x+3)}$$

The method of partial fractions shows you how to reverse this process.

$$\frac{5}{(x-2)(x+3)} = \frac{?}{x-2} + \frac{?}{x+3}$$

Introduction

In this section, you will learn to write a rational expression as the sum of two or more simpler rational expressions. For example, the rational expression

$$\frac{x+7}{x^2-x-6}$$

can be written as the sum of two fractions with first-degree denominators. That is,

Partial fraction decomposition

$$\frac{x+7}{x^2-x-6} = \underbrace{\frac{2}{x-3} + \frac{-1}{x+2}}_{\begin{array}{c} \text{Partial} \\ \text{fraction} \end{array}}$$

Each fraction on the right side of the equation is a **partial fraction**, and together they make up the **partial fraction decomposition** of the left side.

Decomposition of N(x)/D(x) into Partial Fractions

1. *Divide if improper:* If N(x)/D(x) is an improper fraction [degree of $N(x) \ge$ degree of D(x)], divide the denominator into the numerator to obtain

$$\frac{N(x)}{D(x)} = (\text{polynomial}) + \frac{N_1(x)}{D(x)}$$

and apply Steps 2, 3, and 4 below to the proper rational expression $N_1(x)/D(x)$. Note that $N_1(x)$ is the remainder from the division of N(x) by D(x).

2. *Factor the denominator:* Completely factor the denominator into factors of the form

 $(px+q)^m$ and $(ax^2+bx+c)^n$

where $(ax^2 + bx + c)$ is irreducible.

3. *Linear factors:* For *each* factor of the form $(px + q)^m$, the partial fraction decomposition must include the following sum of *m* fractions.

$$\frac{A_1}{(px+q)} + \frac{A_2}{(px+q)^2} + \dots + \frac{A_m}{(px+q)^n}$$

4. *Quadratic factors:* For *each* factor of the form $(ax^2 + bx + c)^n$, the partial fraction decomposition must include the following sum of *n* fractions.

$$\frac{B_1 x + C_1}{a x^2 + b x + c} + \frac{B_2 x + C_2}{(a x^2 + b x + c)^2} + \dots + \frac{B_n x + C_n}{(a x^2 + b x + c)^n}$$

Partial Fraction Decomposition

Algebraic techniques for determining the constants in the numerators of partial fractions are demonstrated in the examples that follow. Note that the techniques vary slightly, depending on the type of factors of the denominator: linear or quadratic, distinct or repeated.

Example 1 Distinct Linear Factors

Write the partial fraction decomposition of $\frac{x+7}{x^2-x-6}$.

Solution

The expression is proper, so be sure to factor the denominator. Because $x^2 - x - 6 = (x - 3)(x + 2)$, you should include one partial fraction with a constant numerator for each linear factor of the denominator. Write the form of the decomposition as follows.

$$\frac{x+7}{x^2-x-6} = \frac{A}{x-3} + \frac{B}{x+2}$$
 Write form of decomposition.

Multiplying each side of this equation by the least common denominator, (x - 3)(x + 2), leads to the **basic equation**

x + 7 = A(x + 2) + B(x - 3). Basic equation

Because this equation is true for all x, you can substitute any *convenient* values of x that will help determine the constants A and B. Values of x that are especially convenient are ones that make the factors (x + 2) and (x - 3) equal to zero. For instance, let x = -2. Then

$$-2 + 7 = A(-2 + 2) + B(-2 - 3)$$

$$5 = A(0) + B(-5)$$

$$5 = -5B$$

$$-1 = B.$$

Substitute -2 for x.

To solve for A, let x = 3 and obtain

$$3 + 7 = A(3 + 2) + B(3 - 3)$$

 $10 = A(5) + B(0)$
 $10 = 5A$
 $2 = A.$
Substitute 3 for *x*.

So, the partial fraction decomposition is

$$\frac{x+7}{x^2-x-6} = \frac{2}{x-3} + \frac{-1}{x+2}$$

Check this result by combining the two partial fractions on the right side of the equation, or by using your graphing utility.

CHECKPOINT Now try Exercise 15.

Technology

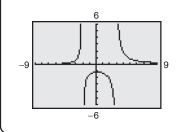
You can use a graphing utility to check *graphically* the decomposition found in Example 1. To do this, graph

$$y_1 = \frac{x+7}{x^2-x-6}$$

and

$$y_2 = \frac{2}{x-3} + \frac{-1}{x+2}$$

in the same viewing window. The graphs should be identical, as shown below.



The next example shows how to find the partial fraction decomposition of a rational expression whose denominator has a *repeated* linear factor.

Example 2 Repeated Linear Factors

Write the partial fraction decomposition of $\frac{x^4 + 2x^3 + 6x^2 + 20x + 6}{x^3 + 2x^2 + x}$.

Solution

This rational expression is improper, so you should begin by dividing the numerator by the denominator to obtain

$$x + \frac{5x^2 + 20x + 6}{x^3 + 2x^2 + x}.$$

Because the denominator of the remainder factors as

 $x^{3} + 2x^{2} + x = x(x^{2} + 2x + 1) = x(x + 1)^{2}$

you should include one partial fraction with a constant numerator for each power of x and (x + 1) and write the form of the decomposition as follows.

$$\frac{5x^2 + 20x + 6}{x(x+1)^2} = \frac{A}{x} + \frac{B}{x+1} + \frac{C}{(x+1)^2}$$
 Write form of decomposition.

Multiplying by the LCD, $x(x + 1)^2$, leads to the basic equation

$$5x^2 + 20x + 6 = A(x + 1)^2 + Bx(x + 1) + Cx$$
. Basic equation

Letting x = -1 eliminates the A- and B-terms and yields

$$5(-1)^{2} + 20(-1) + 6 = A(-1 + 1)^{2} + B(-1)(-1 + 1) + C(-1)$$

$$5 - 20 + 6 = 0 + 0 - C$$

$$C = 9.$$

Letting x = 0 eliminates the *B*- and *C*-terms and yields

$$5(0)^{2} + 20(0) + 6 = A(0 + 1)^{2} + B(0)(0 + 1) + C(0)$$

$$6 = A(1) + 0 + 0$$

$$6 = A.$$

At this point, you have exhausted the most convenient choices for x, so to find the value of B, use *any other value* for x along with the known values of A and C. So, using x = 1, A = 6, and C = 9,

$$5(1)^{2} + 20(1) + 6 = 6(1 + 1)^{2} + B(1)(1 + 1) + 9(1)$$

$$31 = 6(4) + 2B + 9$$

$$-2 = 2B$$

$$-1 = B.$$

So, the partial fraction decomposition is

$$\frac{x^4 + 2x^3 + 6x^2 + 20x + 6}{x^3 + 2x^2 + x} = x + \frac{6}{x} + \frac{-1}{x+1} + \frac{9}{(x+1)^2}.$$

CHECKPOINT Now try Exercise 27.

The procedure used to solve for the constants in Examples 1 and 2 works well when the factors of the denominator are linear. However, when the denominator contains irreducible quadratic factors, you should use a different procedure, which involves writing the right side of the basic equation in polynomial form and *equating the coefficients* of like terms. Then you can use a system of equations to solve for the coefficients.

Example 3 Distinct Linear and Quadratic Factors

Write the partial fraction decomposition of

$$\frac{3x^2+4x+4}{x^3+4x}$$

Solution

This expression is proper, so factor the denominator. Because the denominator factors as

$$x^3 + 4x = x(x^2 + 4)$$

you should include one partial fraction with a constant numerator and one partial fraction with a linear numerator and write the form of the decomposition as follows.

$3x^2 + 4x + 4$	_ A	Bx + C	
$\frac{1}{x^3 + 4x}$	= $ +$ x	$x^2 + 4$	Write form of decomposition.

Multiplying by the LCD, $x(x^2 + 4)$, yields the basic equation

$$3x^2 + 4x + 4 = A(x^2 + 4) + (Bx + C)x.$$
 Basic equation

Expanding this basic equation and collecting like terms produces

$$3x^2 + 4x + 4 = Ax^2 + 4A + Bx^2 + Cx$$

= $(A + B)x^2 + Cx + 4A$. Polynomial form

Finally, because two polynomials are equal if and only if the coefficients of like terms are equal, you can equate the coefficients of like terms on opposite sides of the equation.

$$3x^2 + 4x + 4 = (A + B)x^2 + Cx + 4A$$
 Equate coefficients of like terms.

You can now write the following system of linear equations.

(A -	+B = 3	Equation 1
{	C = 4	Equation 2
4A	= 4	Equation 3

From this system you can see that A = 1 and C = 4. Moreover, substituting A = 1 into Equation 1 yields

 $1 + B = 3 \Longrightarrow B = 2.$

So, the partial fraction decomposition is

$$\frac{3x^2 + 4x + 4}{x^3 + 4x} = \frac{1}{x} + \frac{2x + 4}{x^2 + 4}.$$



Historical Note

John Bernoulli (1667–1748), a Swiss mathematician, introduced the method of partial fractions and was instrumental in the early development of calculus. Bernoulli was a professor at the University of Basel and taught many outstanding students, the most famous of whom was Leonhard Euler. The next example shows how to find the partial fraction decomposition of a rational expression whose denominator has a *repeated* quadratic factor.

Example 4 Repeated Quadratic Factors

Write the partial fraction decomposition of $\frac{8x^3 + 13x}{(x^2 + 2)^2}$.

Solution

You need to include one partial fraction with a linear numerator for each power of $(x^2 + 2)$.

 $\frac{8x^3 + 13x}{(x^2 + 2)^2} = \frac{Ax + B}{x^2 + 2} + \frac{Cx + D}{(x^2 + 2)^2}$ Write form of decomposition.

Multiplying by the LCD, $(x^2 + 2)^2$, yields the basic equation

$$8x^{3} + 13x = (Ax + B)(x^{2} + 2) + Cx + D$$

Basic equation
$$= Ax^{3} + 2Ax + Bx^{2} + 2B + Cx + D$$

$$= Ax^{3} + Bx^{2} + (2A + C)x + (2B + D).$$
 Polynomial form

Equating coefficients of like terms on opposite sides of the equation

$$8x^{3} + 0x^{2} + 13x + 0 = Ax^{3} + Bx^{2} + (2A + C)x + (2B + D)$$

produces the following system of linear equations.

	A	= 8	Equation 1
J	В	= 0	Equation 2
	2A + C	= 13	Equation 3
	2B +	D = 0	Equation 4

Finally, use the values A = 8 and B = 0 to obtain the following.

2(8) + C = 13 C = -3 2(0) + D = 0 D = 0Substitute 8 for A in Equation 3. Substitute 0 for B in Equation 4.

So, using A = 8, B = 0, C = -3, and D = 0, the partial fraction decomposition is

$$\frac{8x^3 + 13x}{(x^2 + 2)^2} = \frac{8x}{x^2 + 2} + \frac{-3x}{(x^2 + 2)^2}.$$

Check this result by combining the two partial fractions on the right side of the equation, or by using your graphing utility.

CHECKPOINT Now try Exercise 49.

Guidelines for Solving the Basic Equation

Linear Factors

- 1. Substitute the zeros of the distinct linear factors into the basic equation.
- **2.** For repeated linear factors, use the coefficients determined in Step 1 to rewrite the basic equation. Then substitute *other* convenient values of *x* and solve for the remaining coefficients.

Quadratic Factors

- 1. Expand the basic equation.
- 2. Collect terms according to powers of *x*.
- **3.** Equate the coefficients of like terms to obtain equations involving *A*, *B*, *C*, and so on.
- 4. Use a system of linear equations to solve for A, B, C,

Keep in mind that for improper rational expressions such as

 $\frac{N(x)}{D(x)} = \frac{2x^3 + x^2 - 7x + 7}{x^2 + x - 2}$

you must first divide before applying partial fraction decomposition.

WRITING ABOUT MATHEMATICS

Error Analysis You are tutoring a student in algebra. In trying to find a partial fraction decomposition, the student writes the following.

$$\frac{x^2 + 1}{x(x - 1)} = \frac{A}{x} + \frac{B}{x - 1}$$
$$\frac{x^2 + 1}{x(x - 1)} = \frac{A(x - 1)}{x(x - 1)} + \frac{Bx}{x(x - 1)}$$
$$x^2 + 1 = A(x - 1) + Bx$$
Basic equation

By substituting x = 0 and x = 1 into the basic equation, the student concludes that A = -1 and B = 2. However, in checking this solution, the student obtains the following.

$$\frac{-1}{x} + \frac{2}{x-1} = \frac{(-1)(x-1) + 2(x)}{x(x-1)}$$
$$= \frac{x+1}{x(x-1)}$$
$$\neq \frac{x^2 + 1}{x(x+1)}$$

What has gone wrong?

7.4 Exercises

VOCABULARY CHECK: Fill in the blanks.

- **2.** If the degree of the numerator of a rational expression is greater than or equal to the degree of the denominator, then the fraction is called _____.
- 3. In order to find the partial fraction decomposition of a rational expression, the denominator must be completely factored into ______ factors of the form $(px + q)^m$ and ______ factors of the form $(ax^2 + bx + c)^n$, which are ______ over the rationals.
- 4. The ______ is derived after multiplying each side of the partial fraction decomposition form by the least common denominator.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–4, match the rational expression with the form of its decomposition. [The decompositions are labeled (a), (b), (c), and (d).]

(a)
$$\frac{A}{x} + \frac{B}{x+2} + \frac{C}{x-2}$$
 (b) $\frac{A}{x} + \frac{B}{x-4}$
(c) $\frac{A}{x} + \frac{B}{x^2} + \frac{C}{x-4}$ (d) $\frac{A}{x} + \frac{Bx+C}{x^2+4}$
1. $\frac{3x-1}{x(x-4)}$ 2. $\frac{3x-1}{x^2(x-4)}$
3. $\frac{3x-1}{x(x^2+4)}$ 4. $\frac{3x-1}{x(x^2-4)}$

In Exercises 5–14, write the form of the partial fraction decomposition of the rational expression. Do not solve for the constants.

5.
$$\frac{7}{x^2 - 14x}$$

6. $\frac{x - 2}{x^2 + 4x + 3}$
7. $\frac{12}{x^3 - 10x^2}$
8. $\frac{x^2 - 3x + 2}{4x^3 + 11x^2}$
9. $\frac{4x^2 + 3}{(x - 5)^3}$
10. $\frac{6x + 5}{(x + 2)^4}$

11.
$$\frac{2x-3}{x^3+10x}$$

12. $\frac{x-6}{2x^3+8x}$
13. $\frac{x-1}{x(x^2+1)^2}$
14. $\frac{x+4}{x^2(3x-1)^2}$

In Exercises 15–38, write the partial fraction decomposition of the rational expression. Check your result algebraically.

15.
$$\frac{1}{x^2 - 1}$$
 16. $\frac{1}{4x^2 - 9}$

17.
$$\frac{1}{x^2 + x}$$
 18. $\frac{3}{x^2 - 3x}$

19. $\frac{1}{2x^2 + x}$	20. $\frac{5}{x^2 + x - 6}$
21. $\frac{3}{x^2 + x - 2}$	22. $\frac{x+1}{x^2+4x+3}$
$23. \ \frac{x^2 + 12x + 12}{x^3 - 4x}$	24. $\frac{x+2}{x(x-4)}$
$25. \ \frac{4x^2 + 2x - 1}{x^2(x+1)}$	26. $\frac{2x-3}{(x-1)^2}$
27. $\frac{3x}{(x-3)^2}$	$28. \ \frac{6x^2+1}{x^2(x-1)^2}$
29. $\frac{x^2-1}{x(x^2+1)}$	30. $\frac{x}{(x-1)(x^2+x+1)}$
31. $\frac{x}{x^3 - x^2 - 2x + 2}$	32. $\frac{x+6}{x^3-3x^2-4x+12}$
33. $\frac{x^2}{x^4 - 2x^2 - 8}$	$34. \ \frac{2x^2 + x + 8}{(x^2 + 4)^2}$
35. $\frac{x}{16x^4 - 1}$	36. $\frac{x+1}{x^3+x}$
37. $\frac{x^2+5}{(x+1)(x^2-2x+3)}$	38. $\frac{x^2 - 4x + 7}{(x+1)(x^2 - 2x + 3)}$

In Exercises 39–44, write the partial fraction decomposition of the improper rational expression.

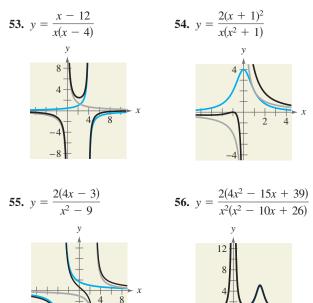
39.
$$\frac{x^2 - x}{x^2 + x + 1}$$
40.
$$\frac{x^2 - 4x}{x^2 + x + 6}$$
41.
$$\frac{2x^3 - x^2 + x + 5}{x^2 + 3x + 2}$$
42.
$$\frac{x^3 + 2x^2 - x + 1}{x^2 + 3x - 4}$$
43.
$$\frac{x^4}{(x - 1)^3}$$
44.
$$\frac{16x^4}{(2x - 1)^3}$$

In Exercises 45–52, write the partial fraction decomposition of the rational expression. Use a graphing utility to check your result graphically.

45.
$$\frac{5-x}{2x^2+x-1}$$

46. $\frac{3x^2-7x-2}{x^3-x}$
47. $\frac{x-1}{x^3+x^2}$
48. $\frac{4x^2-1}{2x(x+1)^2}$
49. $\frac{x^2+x+2}{(x^2+2)^2}$
50. $\frac{x^3}{(x+2)^2(x-2)^2}$
51. $\frac{2x^3-4x^2-15x+5}{x^2-2x-8}$
52. $\frac{x^3-x+3}{x^2+x-2}$

Graphical Analysis In Exercises 53–56, (a) write the partial fraction decomposition of the rational function, (b) identify the graph of the rational function and the graph of each term of its decomposition, and (c) state any relationship between the vertical asymptotes of the graph of the rational function and the vertical asymptotes of the graphs of the terms of the decomposition. To print an enlarged copy of the graph, go to the website *www.mathgraphs.com*.



Model It

57. *Thermodynamics* The magnitude of the range R of exhaust temperatures (in degrees Fahrenheit) in an experimental diesel engine is approximated by the model

$$R = \frac{2000(4 - 3x)}{(11 - 7x)(7 - 4x)}, \quad 0 < x \le 1$$

Model It (continued)

where *x* is the relative load (in foot-pounds).

- (a) Write the partial fraction decomposition of the equation.
- (b) The decomposition in part (a) is the difference of two fractions. The absolute values of the terms give the expected maximum and minimum temperatures of the exhaust gases for different loads.

$$Ymax = |1st term|$$
 $Ymin = |2nd term|$

Write the equations for Ymax and Ymin.

- (c) Use a graphing utility to graph each equation from part (b) in the same viewing window.
 - (d) Determine the expected maximum and minimum temperatures for a relative load of 0.5.

Synthesis

58. *Writing* Describe two ways of solving for the constants in a partial fraction decomposition.

True or False? In Exercises 59 and 60, determine whether the statement is true or false. Justify your answer.

59. For the rational expression $\frac{x}{(x+10)(x-10)^2}$ the partial

fraction decomposition is of the form
$$\frac{A}{x+10} + \frac{B}{(x-10)^2}$$

60. When writing the partial fraction decomposition of the expression $\frac{x^3 + x - 2}{x^2 - 5x - 14}$ the first step is to factor the denominator.

In Exercises 61-64, write the partial fraction decomposition of the rational expression. Check your result algebraically. Then assign a value to the constant a to check the result graphically.

x)

61.
$$\frac{1}{a^2 - x^2}$$

62. $\frac{1}{x(x+a)}$
63. $\frac{1}{y(a-y)}$
64. $\frac{1}{(x+1)(a-x)}$

Skills Review

In Exercises 65–70, sketch the graph of the function.

65. $f(x) = x^2 - 9x + 18$	66. $f(x) = 2x^2 - 9x - 5$
67. $f(x) = -x^2(x-3)$	68. $f(x) = \frac{1}{2}x^3 - 1$
69. $f(x) = \frac{x^2 + x - 6}{x + 5}$	70. $f(x) = \frac{3x - 1}{x^2 + 4x - 12}$

7.5 **Systems of Inequalities**

What you should learn

- · Sketch the graphs of inequalities in two variables.
- Solve systems of inequalities.
- Use systems of inequalities in two variables to model and solve real-life problems.

Why you should learn it

You can use systems of inequalities in two variables to model and solve real-life problems. For instance, in Exercise 77 on page 550, you will use a system of inequalities to analyze the retail sales of prescription drugs.



STUDY TIP

Note that when sketching the graph of an inequality in two variables, a dashed line means all points on the line or curve are not solutions of the inequality. A solid line means all points on the line or curve are solutions of the inequality.

The Graph of an Inequality

The statements 3x - 2y < 6 and $2x^2 + 3y^2 \ge 6$ are inequalities in two variables. An ordered pair (a, b) is a solution of an inequality in x and y if the inequality is true when a and b are substituted for x and y, respectively. The graph of an inequality is the collection of all solutions of the inequality. To sketch the graph of an inequality, begin by sketching the graph of the corresponding equation. The graph of the equation will normally separate the plane into two or more regions. In each such region, one of the following must be true.

- 1. All points in the region are solutions of the inequality.
- 2. No point in the region is a solution of the inequality.

So, you can determine whether the points in an entire region satisfy the inequality by simply testing *one* point in the region.

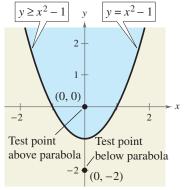
Sketching the Graph of an Inequality in Two Variables

- 1. Replace the inequality sign by an equal sign, and sketch the graph of the resulting equation. (Use a dashed line for < or > and a solid line for \leq or \geq .)
- 2. Test one point in each of the regions formed by the graph in Step 1. If the point satisfies the inequality, shade the entire region to denote that every point in the region satisfies the inequality.

Example 1

Sketching the Graph of an Inequality

To sketch the graph of $y \ge x^2 - 1$, begin by graphing the corresponding equation $y = x^2 - 1$, which is a parabola, as shown in Figure 7.19. By testing a point above the parabola (0, 0) and a point below the parabola (0, -2), you can see that the points that satisfy the inequality are those lying above (or on) the parabola.





The inequality in Example 1 is a nonlinear inequality in two variables. Most of the following examples involve **linear inequalities** such as ax + by < c (*a* and *b* are not both zero). The graph of a linear inequality is a half-plane lying on one side of the line ax + by = c.

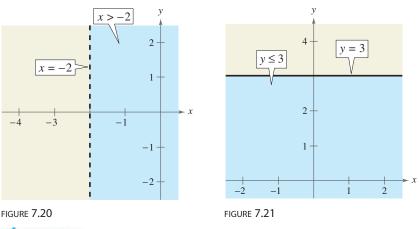
Example 2 Sketching the Graph of a Linear Inequality

Sketch the graph of each linear inequality.

a. x > -2 **b.** $y \le 3$

Solution

- **a.** The graph of the corresponding equation x = -2 is a vertical line. The points that satisfy the inequality x > -2 are those lying to the right of this line, as shown in Figure 7.20.
- **b.** The graph of the corresponding equation y = 3 is a horizontal line. The points that satisfy the inequality $y \le 3$ are those lying below (or on) this line, as shown in Figure 7.21.





Example 3

Now try Exercise 3.

Sketching the Graph of a Linear Inequality

Sketch the graph of x - y < 2.

Solution

The graph of the corresponding equation x - y = 2 is a line, as shown in Figure 7.22. Because the origin (0, 0) satisfies the inequality, the graph consists of the half-plane lying above the line. (Try checking a point below the line. Regardless of which point you choose, you will see that it does not satisfy the inequality.)

CHECKPOINT Now try Exercise 9.

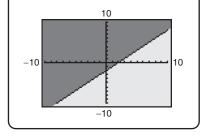
To graph a linear inequality, it can help to write the inequality in slope-intercept form. For instance, by writing x - y < 2 in the form

$$y > x - 2$$

you can see that the solution points lie *above* the line x - y = 2 (or y = x - 2), as shown in Figure 7.22.

Technology

A graphing utility can be used to graph an inequality or a system of inequalities. For instance, to graph $y \ge x - 2$, enter y = x - 2 and use the *shade* feature of the graphing utility to shade the correct part of the graph. You should obtain the graph below. Consult the user's guide for your graphing utility for specific keystrokes.



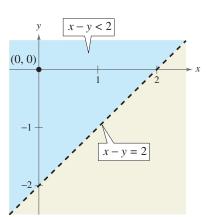


FIGURE 7.22

Systems of Inequalities

Many practical problems in business, science, and engineering involve systems of linear inequalities. A **solution** of a system of inequalities in x and y is a point (x, y) that satisfies each inequality in the system.

To sketch the graph of a system of inequalities in two variables, first sketch the graph of each individual inequality (on the same coordinate system) and then find the region that is *common* to every graph in the system. This region represents the solution set of the system. For systems of linear inequalities, it is helpful to find the vertices of the solution region.

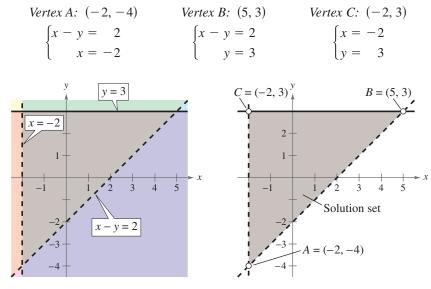
Solving a System of Inequalities Example 4

Sketch the graph (and label the vertices) of the solution set of the system.

$\int x$	-y < 2	Inequality 1
$\left\{ \right.$	x > -2	Inequality 2
l	$y \leq 3$	Inequality 3

Solution

The graphs of these inequalities are shown in Figures 7.22, 7.20, and 7.21, respectively, on page 542. The triangular region common to all three graphs can be found by superimposing the graphs on the same coordinate system, as shown in Figure 7.23. To find the vertices of the region, solve the three systems of corresponding equations obtained by taking *pairs* of equations representing the boundaries of the individual regions.





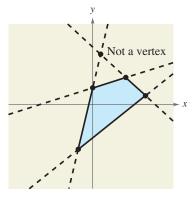
Note in Figure 7.23 that the vertices of the region are represented by open dots. This means that the vertices are not solutions of the system of inequalities.

CHECKPOINT Now try Exercise 35.

STUDY TIP

Using different colored pencils to shade the solution of each inequality in a system will make identifying the solution of the system of inequalities easier.

For the triangular region shown in Figure 7.23, each point of intersection of a pair of boundary lines corresponds to a vertex. With more complicated regions, two border lines can sometimes intersect at a point that is not a vertex of the region, as shown in Figure 7.24. To keep track of which points of intersection are actually vertices of the region, you should sketch the region and refer to your sketch as you find each point of intersection.





Example 5

Solving a System of Inequalities

Sketch the region containing all points that satisfy the system of inequalities.

$$\begin{cases} x^2 - y \le 1 & \text{Inequality 1} \\ -x + y \le 1 & \text{Inequality 2} \end{cases}$$

Solution

As shown in Figure 7.25, the points that satisfy the inequality

 $x^2 - y \le 1$ Inequality 1

are the points lying above (or on) the parabola given by

 $y = x^2 - 1.$ Parabola

The points satisfying the inequality

 $-x + y \le 1$ Inequality 2

are the points lying below (or on) the line given by

y = x + 1. Line

To find the points of intersection of the parabola and the line, solve the system of corresponding equations.

$$\begin{cases} x^2 - y = 1\\ -x + y = 1 \end{cases}$$

Using the method of substitution, you can find the solutions to be (-1, 0) and (2, 3). So, the region containing all points that satisfy the system is indicated by the shaded region in Figure 7.25.

CHECKPOINT Now try Exercise 37.

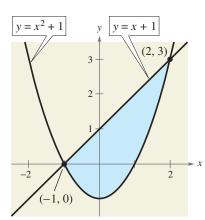


FIGURE 7.25

When solving a system of inequalities, you should be aware that the system might have no solution *or* it might be represented by an unbounded region in the plane. These two possibilities are shown in Examples 6 and 7.

Example 6

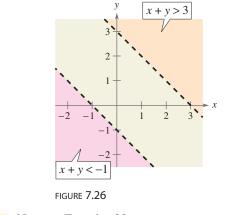
A System with No Solution

Sketch the solution set of the system of inequalities.

 $\begin{cases} x + y > 3 & \text{Inequality 1} \\ x + y < -1 & \text{Inequality 2} \end{cases}$

Solution

From the way the system is written, it is clear that the system has no solution, because the quantity (x + y) cannot be both less than -1 and greater than 3. Graphically, the inequality x + y > 3 is represented by the half-plane lying above the line x + y = 3, and the inequality x + y < -1 is represented by the half-plane lying below the line x + y = -1, as shown in Figure 7.26. These two half-planes have no points in common. So, the system of inequalities has no solution.





Now try Exercise 39.

Example 7

An Unbounded Solution Set

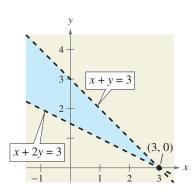
Sketch the solution set of the system of inequalities.

 $\begin{cases} x + y < 3 & \text{Inequality 1} \\ x + 2y > 3 & \text{Inequality 2} \end{cases}$

Solution

The graph of the inequality x + y < 3 is the half-plane that lies below the line x + y = 3, as shown in Figure 7.27. The graph of the inequality x + 2y > 3 is the half-plane that lies above the line x + 2y = 3. The intersection of these two half-planes is an *infinite wedge* that has a vertex at (3, 0). So, the solution set of the system of inequalities is unbounded.

CHECKPOINT Now try Exercise 41.





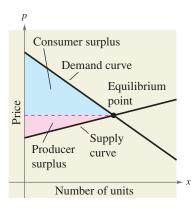


FIGURE 7.28

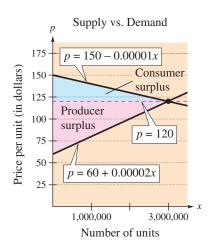


FIGURE 7.29

Applications

Example 9 in Section 7.2 discussed the equilibrium point for a system of demand and supply functions. The next example discusses two related concepts that economists call **consumer surplus** and **producer surplus**. As shown in Figure 7.28, the consumer surplus is defined as the area of the region that lies *below* the demand curve, *above* the horizontal line passing through the equilibrium point, and to the right of the *p*-axis. Similarly, the producer surplus is defined as the area of the region that lies *above* the supply curve, *below* the horizontal line passing through the equilibrium point, and to the right of the *p*-axis. The consumer surplus is a measure of the amount that consumers would have been willing to pay *above what* they actually paid, whereas the producer surplus is a measure of the amount that producers would have been willing to receive below what they actually received.

Example 8

Consumer Surplus and Producer Surplus

The demand and supply functions for a new type of personal digital assistant are given by

$\int p = 150 - 0.00001x$	Demand equation
p = 60 + 0.00002x	Supply equation

where p is the price (in dollars) and x represents the number of units. Find the consumer surplus and producer surplus for these two equations.

Solution

Begin by finding the equilibrium point (when supply and demand are equal) by solving the equation

60 + 0.00002x = 150 - 0.00001x.

In Example 9 in Section 7.2, you saw that the solution is x = 3,000,000 units, which corresponds to an equilibrium price of p =\$120. So, the consumer surplus and producer surplus are the areas of the following triangular regions.

Consumer Surplus	Producer Surplus
$p \le 150 - 0.00001x$	$p \ge 60 + 0.00002x$
$\begin{cases} p \ge 120\\ x \ge 0 \end{cases}$	$\left\{ p \leq 120 \right\}$
$x \ge 0$	$x \ge 0$

In Figure 7.29, you can see that the consumer and producer surpluses are defined as the areas of the shaded triangles.

$$\frac{\text{Consumer}}{\text{surplus}} = \frac{1}{2} (\text{base})(\text{height})$$

= $\frac{1}{2} (3,000,000)(30) = $45,000,000$
Producer
surplus = $\frac{1}{2} (\text{base})(\text{height})$
= $\frac{1}{2} (3,000,000)(60) = $90,000,000$

CHECKPOINT Now try Exercise 65.

Example 9 Nutrition

The liquid portion of a diet is to provide at least 300 calories, 36 units of vitamin A, and 90 units of vitamin C. A cup of dietary drink X provides 60 calories, 12 units of vitamin A, and 10 units of vitamin C. A cup of dietary drink Y provides 60 calories, 6 units of vitamin A, and 30 units of vitamin C. Set up a system of linear inequalities that describes how many cups of each drink should be consumed each day to meet or exceed the minimum daily requirements for calories and vitamins.

Solution

Begin by letting x and y represent the following.

- x = number of cups of dietary drink X
- y = number of cups of dietary drink Y

To meet or exceed the minimum daily requirements, the following inequalities must be satisfied.

	$60x + 60y \ge 12x + 6y \ge 10x + 30y \ge$	300	Calories
	$12x + 6y \ge$	36	Vitamin A
ł	$10x + 30y \ge$	90	Vitamin C
	$x \ge$		
	$y \ge$	0	

The last two inequalities are included because x and y cannot be negative. The graph of this system of inequalities is shown in Figure 7.30. (More is said about this application in Example 6 in Section 7.6.)

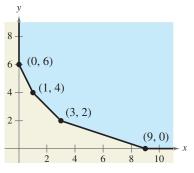


FIGURE 7.30



Now try Exercise 69.

Mriting about Mathematics

Creating a System of Inequalities Plot the points (0, 0), (4, 0), (3, 2), and (0, 2) in a coordinate plane. Draw the quadrilateral that has these four points as its vertices. Write a system of linear inequalities that has the quadrilateral as its solution. Explain how you found the system of inequalities.

7.5 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. An ordered pair (*a*, *b*) is a ______ of an inequality in *x* and *y* if the inequality is true when *a* and *b* are substituted for *x* and *y*, respectively.
- 2. The ______ of an inequality is the collection of all solutions of the inequality.
- 3. The graph of a _____ inequality is a half-plane lying on one side of the line ax + by = c.
- **4.** A ______ of a system of inequalities in *x* and *y* is a point (*x*, *y*) that satisfies each inequality in the system.
- **5.** The area of the region that lies below the demand curve, above the horizontal line passing through the equilibrium point, to the right of the *p*-axis is called the ______.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–14, sketch the graph of the inequality.

-

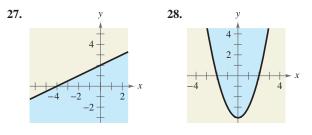
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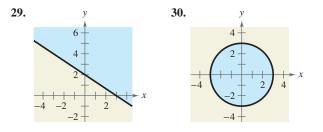
1. $y < 2 - x^2$	2. $y^2 - x < 0$
3. $x \ge 2$	4. $x \leq 4$
5. $y \ge -1$	6. $y \le 3$
7. $y < 2 - x$	8. $y > 2x - 4$
9. $2y - x \ge 4$	10. $5x + 3y \ge -15$
11. $(x + 1)^2 + (y - 2)^2 < 9$	
12. $(x-1)^2 + (y-4)^2 > 9$	
13. $y \le \frac{1}{1+x^2}$	14. $y > \frac{-15}{x^2 + x + 4}$

In Exercises 15–26, use a graphing utility to graph the inequality. Shade the region representing the solution.

15. $y < \ln x$	16. $y \ge 6 - \ln(x + 5)$
17. $y < 3^{-x-4}$	18. $y \le 2^{2x-0.5} - 7$
19. $y \ge \frac{2}{3}x - 1$	20. $y \le 6 - \frac{3}{2}x$
21. $y < -3.8x + 1.1$	22. $y \ge -20.74 + 2.66x$
23. $x^2 + 5y - 10 \le 0$	24. $2x^2 - y - 3 > 0$
25. $\frac{5}{2}y - 3x^2 - 6 \ge 0$	26. $-\frac{1}{10}x^2 - \frac{3}{8}y < -\frac{1}{4}$

In Exercises 27–30, write an inequality for the shaded region shown in the figure.



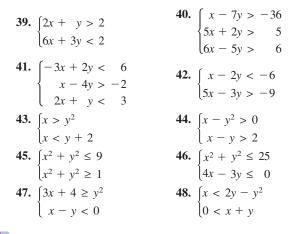


In Exercises 31–34, determine whether each ordered pair is a solution of the system of linear inequalities.

31. $\int x \ge -4$	(a) $(0, 0)$	(b) $(-1, -3)$
31. $\begin{cases} x \ge -4 \\ y > -3 \\ y \le -8x - 3 \end{cases}$	(c) $(-4, 0)$	(d) $(-3, 11)$
$y \leq -8x - 3$		
	(a) (0, 2)	(b) (-6, 4)
32. $\begin{cases} -2x + 5y \ge 3 \\ y < 4 \\ -4x + 2y < 7 \end{cases}$	(c) $(-8, -2)$	(d) $(-3, 2)$
$\left -4x + 2y < 7\right $		
	(a) (0, 10)	(b) (0, −1)
33. $\begin{cases} 3x + y > 1 \\ -y - \frac{1}{2}x^2 \le -4 \\ -15x + 4y > 0 \end{cases}$	(c) (2, 9)	(d) $(-1, 6)$
$\left(-15x + 4y > 0\right)$		
	(a) $(-1, 7)$	(b) (−5, 1)
34. $\begin{cases} x^2 + y^2 \ge 36 \\ -3x + y \le 10 \\ \frac{2}{3}x - y \ge 5 \end{cases}$	(c) $(6, 0)$	(d) $(4, -8)$
$\left \begin{array}{c}\frac{2}{3}x-y\geq 5\right.$		

In Exercises 35–48, sketch the graph and label the vertices of the solution set of the system of inequalities.

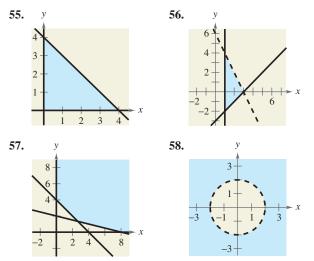
35. $\int x + y \le 1$	36. $\int 3x + 2y < 6$
$35. \begin{cases} x+y \le 1\\ -x+y \le 1\\ y \ge 0 \end{cases}$	36. $\begin{cases} 3x + 2y < 6 \\ x > 0 \\ y > 0 \end{cases}$
$y \ge 0$	y > 0
37. $\int x^2 + y \le 5$	38. $\int 2x^2 + y \ge 2$
$x \geq -1$	38. $\begin{cases} 2x^2 + y \ge 2 \\ x \le 2 \\ y \le 1 \end{cases}$
37. $\begin{cases} x^2 + y \le 5 \\ x \ge -1 \\ y \ge 0 \end{cases}$	$y \leq 1$

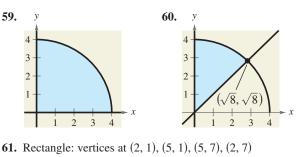


In Exercises 49–54, use a graphing utility to graph the inequalities. Shade the region representing the solution set of the system.

	50. $\begin{cases} y < -x^2 + 2x + 3 \\ y > x^2 - 4x + 3 \end{cases}$
$y \ge x^2 + 1$	$\begin{cases} y > & x^2 - 4x + 3 \end{cases}$
51. $\int y < x^3 - 2x + 1$	52. $v \ge x^4 - 2x^2 + 1$
51. $\begin{cases} y < x^3 - 2x + 1 \\ y > -2x \\ x \le 1 \end{cases}$	52. $\begin{cases} y \ge x^4 - 2x^2 + 1 \\ y \le 1 - x^2 \end{cases}$
$53. \begin{cases} x^2 y \ge 1\\ 0 < x \le 4\\ y \le 4 \end{cases}$	54. $\begin{cases} y \le e^{-x^2/2} \\ y \ge 0 \\ -2 \le x \le 2 \end{cases}$
$\begin{cases} 0 < x \le 4 \end{cases}$	$y \ge 0$
$y \le 4$	$\left(-2 \le x \le 2\right)$

In Exercises 55–64, derive a set of inequalities to describe the region.





- **62.** Parallelogram: vertices at (0, 0), (4, 0), (1, 4), (5, 4)
- **63.** Triangle: vertices at (0, 0), (5, 0), (2, 3)
- **64.** Triangle: vertices at (-1, 0), (1, 0), (0, 1)

Supply and Demand In Exercises 65–68, (a) graph the systems representing the consumer surplus and producer surplus for the supply and demand equations and (b) find the consumer surplus and producer surplus.

	Demand	Supply
65. <i>p</i> =	= 50 - 0.5x	p = 0.125x
66. <i>p</i> =	100 - 0.05x	p = 25 + 0.1x
67. <i>p</i> =	140 - 0.00002x	p = 80 + 0.00001x
68. p =	400 - 0.0002x	p = 225 + 0.0005x

- **69.** *Production* A furniture company can sell all the tables and chairs it produces. Each table requires 1 hour in the assembly center and $1\frac{1}{3}$ hours in the finishing center. Each chair requires $1\frac{1}{2}$ hours in the assembly center and $1\frac{1}{2}$ hours in the finishing center. The company's assembly center is available 12 hours per day, and its finishing center is available 15 hours per day. Find and graph a system of inequalities describing all possible production levels.
- **70.** *Inventory* A store sells two models of computers. Because of the demand, the store stocks at least twice as many units of model A as of model B. The costs to the store for the two models are \$800 and \$1200, respectively. The management does not want more than \$20,000 in computer inventory at any one time, and it wants at least four model A computers and two model B computers in inventory at all times. Find and graph a system of inequalities describing all possible inventory levels.
- **71.** *Investment Analysis* A person plans to invest up to \$20,000 in two different interest-bearing accounts. Each account is to contain at least \$5000. Moreover, the amount in one account should be at least twice the amount in the other account. Find and graph a system of inequalities to describe the various amounts that can be deposited in each account.

- **72.** *Ticket Sales* For a concert event, there are \$30 reserved seat tickets and \$20 general admission tickets. There are 2000 reserved seats available, and fire regulations limit the number of paid ticket holders to 3000. The promoter must take in at least \$75,000 in ticket sales. Find and graph a system of inequalities describing the different numbers of tickets that can be sold.
- **73.** *Shipping* A warehouse supervisor is told to ship at least 50 packages of gravel that weigh 55 pounds each and at least 40 bags of stone that weigh 70 pounds each. The maximum weight capacity in the truck he is loading is 7500 pounds. Find and graph a system of inequalities describing the numbers of bags of stone and gravel that he can send.
- **74.** *Truck Scheduling* A small company that manufactures two models of exercise machines has an order for 15 units of the standard model and 16 units of the deluxe model. The company has trucks of two different sizes that can haul the products, as shown in the table.

Truck	Standard	Deluxe
Large	6	3
Medium	4	6

Find and graph a system of inequalities describing the numbers of trucks of each size that are needed to deliver the order.

- **75.** *Nutrition* A dietitian is asked to design a special dietary supplement using two different foods. Each ounce of food X contains 20 units of calcium, 15 units of iron, and 10 units of vitamin B. Each ounce of food Y contains 10 units of calcium, 10 units of iron, and 20 units of vitamin B. The minimum daily requirements of the diet are 300 units of calcium, 150 units of iron, and 200 units of vitamin B.
 - (a) Write a system of inequalities describing the different amounts of food X and food Y that can be used.
 - (b) Sketch a graph of the region corresponding to the system in part (a).
 - (c) Find two solutions of the system and interpret their meanings in the context of the problem.
- **76.** *Health* A person's maximum heart rate is 220 x, where x is the person's age in years for $20 \le x \le 70$. When a person exercises, it is recommended that the person strive for a heart rate that is at least 50% of the maximum and at most 75% of the maximum. (Source: American Heart Association)
 - (a) Write a system of inequalities that describes the exercise target heart rate region.

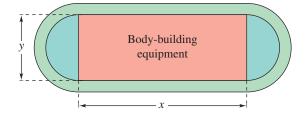
- (b) Sketch a graph of the region in part (a).
- (c) Find two solutions to the system and interpret their meanings in the context of the problem.

Model It

77. Data Analysis: Prescription Drugs The table shows
 the retail sales y (in billions of dollars) of prescription drugs in the United States from 1999 to 2003. (Source: National Association of Chain Drug Stores)

Year	Retail sales, y
1999	125.8
2000	145.6
2001	164.1
2002	182.7
2003	203.1

- (a) Use the *regression* feature of a graphing utility to find a linear model for the data. Let *t* represent the year, with *t* = 9 corresponding to 1999.
- (b) The total retail sales of prescription drugs in the United States during this five-year period can be approximated by finding the area of the trapezoid bounded by the linear model you found in part (a) and the lines y = 0, t = 8.5, and t = 13.5. Use a graphing utility to graph this region.
- (c) Use the formula for the area of a trapezoid to approximate the total retail sales of prescription drugs.
- **78.** *Physical Fitness Facility* An indoor running track is to be constructed with a space for body-building equipment inside the track (see figure). The track must be at least 125 meters long, and the body-building space must have an area of at least 500 square meters.



- (a) Find a system of inequalities describing the requirements of the facility.
- (b) Graph the system from part (a).

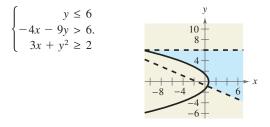
Synthesis

True or False? In Exercises 79 and 80, determine whether the statement is true or false. Justify your answer.

- 79. The area of the figure defined by the system
 - $\begin{cases} x \ge -3\\ x \le 6\\ y \le 5\\ y \ge -6 \end{cases}$

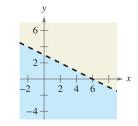
is 99 square units.

80. The graph below shows the solution of the system

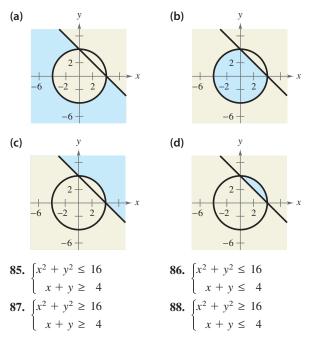


- **81.** *Writing* Explain the difference between the graphs of the inequality $x \le 4$ on the real number line and on the rectangular coordinate system.
- **82.** *Think About It* After graphing the boundary of an inequality in *x* and *y*, how do you decide on which side of the boundary the solution set of the inequality lies?
- **83.** *Graphical Reasoning* Two concentric circles have radii x and y, where y > x. The area between the circles must be at least 10 square units.
 - (a) Find a system of inequalities describing the constraints on the circles.
- (b) Use a graphing utility to graph the system of inequalities in part (a). Graph the line y = x in the same yiewing window.
 95. Data Analysis: Cell Phone Bills The average monthly cell phone bills y (in dollars) in the United States from
 - (c) Identify the graph of the line in relation to the boundary of the inequality. Explain its meaning in the context of the problem.
- **84.** The graph of the solution of the inequality x + 2y < 6 is shown in the figure. Describe how the solution set would change for each of the following.

(a)
$$x + 2y \le 6$$
 (b) $x + 2y > 6$



In Exercises 85–88, match the system of inequalities with the graph of its solution. [The graphs are labeled (a), (b), (c), and (d).]



Skills Review

In Exercises 89–94, find the equation of the line passing through the two points.

89. $(-2, 6), (4, -4)$	90. $(-8, 0), (3, -1)$
91. $(\frac{3}{4}, -2), (-\frac{7}{2}, 5)$	92. $\left(-\frac{1}{2},0\right), \left(\frac{11}{2},12\right)$
93. (3.4, -5.2), (-2.6, 0.8)	94. (-4.1, -3.8), (2.9, 8.2)

- **95.** *Data Analysis: Cell Phone Bills* The average monthly cell phone bills *y* (in dollars) in the United States from 1998 to 2003, where *t* is the year, are shown as data points (*t*, *y*). (Source: Cellular Telecommunications & Internet Association)
 - (1998, 39.43), (1999, 41.24), (2000, 45.27)
 - (2001, 47.37), (2002, 48.40), (2003, 49.91)
 - (a) Use the *regression* feature of a graphing utility to find a linear model, a quadratic model, and an exponential model for the data. Let t = 8 correspond to 1998.
 - (b) Use a graphing utility to plot the data and the models in the same viewing window.
 - (c) Which model is the best fit for the data?
 - (d) Use the model from part (c) to predict the average monthly cell phone bill in 2008.

7.6 Linear Programming

What you should learn

- Solve linear programming problems.
- Use linear programming to model and solve real-life problems.

Why you should learn it

Linear programming is often useful in making real-life economic decisions. For example, Exercise 44 on page 560 shows how you can determine the optimal cost of a blend of gasoline and compare it with the national average.



Linear Programming: A Graphical Approach

Many applications in business and economics involve a process called **optimization**, in which you are asked to find the minimum or maximum of a quantity. In this section, you will study an optimization strategy called **linear programming**.

A two-dimensional linear programming problem consists of a linear **objective function** and a system of linear inequalities called **constraints**. The objective function gives the quantity that is to be maximized (or minimized), and the constraints determine the set of **feasible solutions**. For example, suppose you are asked to maximize the value of

z = ax + by Objective function

subject to a set of constraints that determines the shaded region in Figure 7.31.

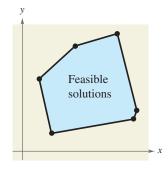


FIGURE **7.31**

Because every point in the shaded region satisfies each constraint, it is not clear how you should find the point that yields a maximum value of z. Fortunately, it can be shown that if there is an optimal solution, it must occur at one of the vertices. This means that you can find the maximum value of z by testing z at each of the vertices.

Optimal Solution of a Linear Programming Problem

If a linear programming problem has a solution, it must occur at a vertex of the set of feasible solutions. If there is more than one solution, at least one of them must occur at such a vertex. In either case, the value of the objective function is unique.

Some guidelines for solving a linear programming problem in two variables are listed at the top of the next page.

Solving a Linear Programming Problem

- 1. Sketch the region corresponding to the system of constraints. (The points inside or on the boundary of the region are *feasible solutions*.)
- 2. Find the vertices of the region.
- **3.** Test the objective function at each of the vertices and select the values of the variables that optimize the objective function. For a bounded region, both a minimum and a maximum value will exist. (For an unbounded region, *if* an optimal solution exists, it will occur at a vertex.)

Example 1 Solving a Linear Programming Problem

Find the maximum value of

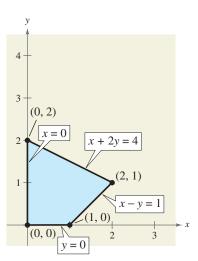
 $x \ge 0$

 $y \ge 0$ $x + 2y \le 4$ $x - y \le 1$

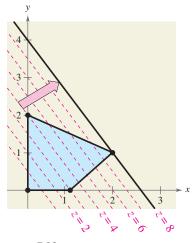
Solution

z = 3x + 2ysubject to the following constraints. Objective function

Constraints









The constraints form the region shown in Figure 7.32. At the four vertices of this region, the objective function has the following values.

At (0, 0): z = 3(0) + 2(0) = 0At (1, 0): z = 3(1) + 2(0) = 3At (2, 1): z = 3(2) + 2(1) = 8At (0, 2): z = 3(0) + 2(2) = 4Maximum value of z

So, the maximum value of z is 8, and this occurs when x = 2 and y = 1.

CHECKPOINT Now try Exercise 5.

In Example 1, try testing some of the *interior* points in the region. You will see that the corresponding values of z are less than 8. Here are some examples.

At (1, 1): z = 3(1) + 2(1) = 5 At $(\frac{1}{2}, \frac{3}{2})$: $z = 3(\frac{1}{2}) + 2(\frac{3}{2}) = \frac{9}{2}$

To see why the maximum value of the objective function in Example 1 must occur at a vertex, consider writing the objective function in slope-intercept form

$$y = -\frac{3}{2}x + \frac{z}{2}$$
 Family of lines

where z/2 is the y-intercept of the objective function. This equation represents a family of lines, each of slope $-\frac{3}{2}$. Of these infinitely many lines, you want the one that has the largest z-value while still intersecting the region determined by the constraints. In other words, of all the lines whose slope is $-\frac{3}{2}$, you want the one that has the largest y-intercept *and* intersects the given region, as shown in Figure 7.33. From the graph you can see that such a line will pass through one (or more) of the vertices of the region.

The next example shows that the same basic procedure can be used to solve a problem in which the objective function is to be *minimized*.

Example 2 Minimizing an Objective Function

Find the minimum value of

z = 5x + 7y

Objective function

Constraints

where $x \ge 0$ and $y \ge 0$, subject to the following constraints.

 $2x + 3y \ge 6$ $3x - y \le 15$ $-x + y \le 4$ $2x + 5y \le 27$

Solution

The region bounded by the constraints is shown in Figure 7.34. By testing the objective function at each vertex, you obtain the following.

Minimum value of z	z = 5(0) + 7(2) = 14	At (0, 2):
	z = 5(0) + 7(4) = 28	At (0, 4):
	z = 5(1) + 7(5) = 40	At (1, 5):
	z = 5(6) + 7(3) = 51	At (6, 3):
	z = 5(5) + 7(0) = 25	At (5, 0):
	z = 5(3) + 7(0) = 15	At (3, 0):

So, the minimum value of z is 14, and this occurs when x = 0 and y = 2.

CHECKPOINT Now try Exercise 13.

Example 3 Maximizing an Objective Function

Find the maximum value of

z = 5x + 7y

Objective function

Constraints

where $x \ge 0$ and $y \ge 0$, subject to the following constraints.

 $2x + 3y \ge 6$ $3x - y \le 15$ $-x + y \le 4$ $2x + 5y \le 27$

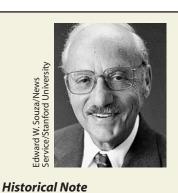
Solution

This linear programming problem is identical to that given in Example 2 above, *except* that the objective function is maximized instead of minimized. Using the values of z at the vertices shown above, you can conclude that the maximum value of z is

$$z = 5(6) + 7(3) = 51$$

and occurs when x = 6 and y = 3.

CHECKPOINT Now try Exercise 15.



George Dantzig (1914–)

was the first to propose the

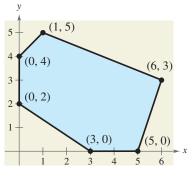
technique defined the steps

needed to find the optimal

solution to a complex

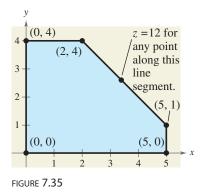
multivariable problem.

simplex method, or linear programming, in 1947. This





Objective function



It is possible for the maximum (or minimum) value in a linear programming problem to occur at *two* different vertices. For instance, at the vertices of the region shown in Figure 7.35, the objective function

$$z = 2x + 2y$$

has the following values.

At (0, 0): z = 2(0) + 2(0) = 0At (0, 4): z = 2(0) + 2(4) = 8At (2, 4): z = 2(2) + 2(4) = 12At (5, 1): z = 2(5) + 2(1) = 12At (5, 0): z = 2(5) + 2(0) = 10Maximum value of z Maximum value of z

In this case, you can conclude that the objective function has a maximum value not only at the vertices (2, 4) and (5, 1); it also has a maximum value (of 12) at *any point on the line segment connecting these two vertices*. Note that the objective function in slope-intercept form $y = -x + \frac{1}{2}z$ has the same slope as the line through the vertices (2, 4) and (5, 1).

Some linear programming problems have no optimal solutions. This can occur if the region determined by the constraints is *unbounded*. Example 4 illustrates such a problem.

Example 4 An Unbounded Region

Find the maximum value of

z = 4x + 2y Objective function

where $x \ge 0$ and $y \ge 0$, subject to the following constraints.

$x + 2y \ge 4$	
$3x + y \ge 7$	Constraints
$-x + 2y \le 7$	

Solution

The region determined by the constraints is shown in Figure 7.36. For this unbounded region, there is no maximum value of z. To see this, note that the point (x, 0) lies in the region for all values of $x \ge 4$. Substituting this point into the objective function, you get

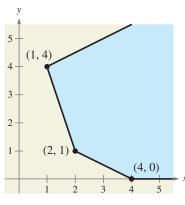
z = 4(x) + 2(0) = 4x.

By choosing x to be large, you can obtain values of z that are as large as you want. So, there is no maximum value of z. However, there is a minimum value of z.

At (1, 4): z = 4(1) + 2(4) = 12At (2, 1): z = 4(2) + 2(1) = 10At (4, 0): z = 4(4) + 2(0) = 16Minimum value of z

So, the minimum value of z is 10, and this occurs when x = 2 and y = 1.

VCHECKPOINT Now try Exercise 17.





Applications

Example 5 shows how linear programming can be used to find the maximum profit in a business application.

Example 5 Optimal Profit



A candy manufacturer wants to maximize the profit for two types of boxed chocolates. A box of chocolate covered creams yields a profit of \$1.50 per box, and a box of chocolate covered nuts yields a profit of \$2.00 per box. Market tests and available resources have indicated the following constraints.

- 1. The combined production level should not exceed 1200 boxes per month.
- **2.** The demand for a box of chocolate covered nuts is no more than half the demand for a box of chocolate covered creams.
- **3.** The production level for chocolate covered creams should be less than or equal to 600 boxes plus three times the production level for chocolate covered nuts.

Solution

Let x be the number of boxes of chocolate covered creams and let y be the number of boxes of chocolate covered nuts. So, the objective function (for the combined profit) is given by

Objective function

$$P = 1.5x + 2y.$$

The three constraints translate into the following linear inequalities.

1. <i>x</i> -	$+ y \le 1200$	\square	<i>x</i> +	$y \leq$	1200
2.	$y \leq \frac{1}{2}x$	\square	-x +	$2y \leq$	0
3.	$x \le 600 + 3y$		<i>x</i> –	$3y \leq$	600

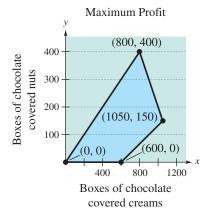


FIGURE 7.37

Because neither x nor y can be negative, you also have the two additional constraints of $x \ge 0$ and $y \ge 0$. Figure 7.37 shows the region determined by the constraints. To find the maximum profit, test the values of P at the vertices of the region.

At $(0, 0)$:	P =	1.5(<mark>0</mark>)	+	2(0)	=	(0	
At (800, 400):	P =	1.5(<mark>800</mark>)	+	2(400)	=	200	0	Maximum profit
At (1050, 150):	P =	1.5(1050)	+	2(150)	=	187	5	
At (600, 0):	P =	1.5(<mark>600</mark>)	+	2(<mark>0</mark>)	=	90	0	

So, the maximum profit is \$2000, and it occurs when the monthly production consists of 800 boxes of chocolate covered creams and 400 boxes of chocolate covered nuts.

CHECKPOINT Now try Exercise 39.

In Example 5, if the manufacturer improved the production of chocolate covered creams so that they yielded a profit of \$2.50 per unit, the maximum profit could then be found using the objective function P = 2.5x + 2y. By testing the values of P at the vertices of the region, you would find that the maximum profit was \$2925 and that it occurred when x = 1050 and y = 150.



Optimal Cost

The liquid portion of a diet is to provide at least 300 calories, 36 units of vitamin A, and 90 units of vitamin C. A cup of dietary drink X costs \$0.12 and provides 60 calories, 12 units of vitamin A, and 10 units of vitamin C. A cup of dietary drink Y costs \$0.15 and provides 60 calories, 6 units of vitamin A, and 30 units of vitamin C. How many cups of each drink should be consumed each day to obtain an optimal cost and still meet the daily requirements?

Solution

As in Example 9 in Section 7.5, let x be the number of cups of dietary drink X and let y be the number of cups of dietary drink Y.

For calories: $60x + 60y \ge$: 300	
For vitamin A: $12x + 6y \ge$: 36	
For vitamin C: $10x + 30y \ge$: 90	Constraints
$x \ge$. 0	
	: 0	
The cost <i>C</i> is given by $C = 0.12x$	+ 0.15y.	Objective function

The graph of the region corresponding to the constraints is shown in Figure 7.38. Because you want to incur as little cost as possible, you want to determine the *minimum* cost. To determine the minimum cost, test C at each vertex of the region.

	C = 0.12(0) + 0.15(6) = 0.90	At (0, 6):
	C = 0.12(1) + 0.15(4) = 0.72	At (1, 4):
Minimum value of C	C = 0.12(3) + 0.15(2) = 0.66	At (3, 2):
	C = 0.12(9) + 0.15(0) = 1.08	At (9, 0):



(0, 6)

(1, 4)

(3, 2)

6

(9, 0)

١

8

6

So, the minimum cost is \$0.66 per day, and this occurs when 3 cups of drink X and 2 cups of drink Y are consumed each day.

CHECKPOINT Now try Exercise 43.

WRITING ABOUT MATHEMATICS

Creating a Linear Programming Problem Sketch the region determined by the following constraints.

 $\begin{array}{c} x + 2y \leq 8 \\ x + y \leq 5 \\ x \geq 0 \\ y \geq 0 \end{array}$ Constraints

Find, if possible, an objective function of the form z = ax + by that has a maximum at each indicated vertex of the region.

a. (0, 4)	b. (2, 3)	c. (5, 0)	d. (0, 0)
------------------	------------------	------------------	------------------

Explain how you found each objective function.

7.6 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. In the process called _____, you are asked to find the maximum or minimum value of a quantity.
- 2. One type of optimization strategy is called _____
- The ______ function of a linear programming problem gives the quantity that is to be maximized or minimized.
- 4. The ______ of a linear programming problem determine the set of _____
- **5.** If a linear programming problem has a solution, it must occur at a ______ of the set of feasible solutions.

 $2x + 3y \ge 6$

 $3x - y \le 9$

 $x + 4y \le 16$

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–12, find the minimum and maximum values of the objective function and where they occur, subject to the indicated constraints. (For each exercise, the graph of the region determined by the constraints is provided.)

1. Objective function:	2. Objective function:
z = 4x + 3y	z = 2x + 8y
Constraints:	Constraints:
$x \ge 0$	$x \ge 0$
$y \ge 0$	$y \ge 0$
$x + y \le 5$	$2x + y \le 4$
y	y
$ \begin{array}{c} 6 \\ 5 \\ 4 \\ 3 \\ 2 \\ 1 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 7 \\ 7 \\ 7 \\ 7 \\ 7 \\ 7 \\ 7 \\ 7 \\ 7$	$\begin{array}{c} 4 \\ 3 \\ 2 \\ (0, 0) \\ -1 \\ 1 \\ 2 \\ 3 \\ 2 \\ (2, 0) \\ 1 \\ 2 \\ 3 \\ 3 \\ 3 \\ 2 \\ 3 \\ 3 \\ 3 \\ 3 \\ 2 \\ 3 \\ 3$
3. Objective function:	4. Objective function:
z = 3x + 8y	z = 7x + 3y
Constraints: (See Exercise 1.)	Constraints: (See Exercise 2.)
5. Objective function:	6. Objective function:
z = 3x + 2y	z = 4x + 5y
Constraints:	Constraints:
$x \ge 0$	$x \ge 0$

У	≥	0
x + 3y	\leq	15
4x + y	\leq	16

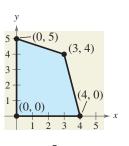
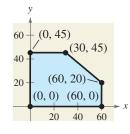


FIGURE FOR 5

- 7. Objective function: z = 5x + 0.5yConstraints: (See Exercise 5.)
- **9.** Objective function: z = 10x + 7yConstraints:

 $0 \le x \le 60$ $0 \le y \le 45$

 $5x + 6y \le 420$



11. Objective function: z = 25x + 30yConstraints: (See Exercise 9.)

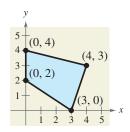


FIGURE FOR 6

```
8. Objective function:
    z = 2x + y
    Constraints:
    (See Exercise 6.)
10. Objective function:
    z = 25x + 35y
    Constraints:
                    0
           x \ge
                    0
           y \ge
    8x + 9y \leq 7200
    8x + 9y \ge 3600
         v
          (0, 800)
     800
               (0, 400)
     400
                  (900, 0)
              400 (450, 0)
```

12. Objective function: z = 15x + 20yConstraints: (See Exercise 10.) In Exercises 13–20, sketch the region determined by the constraints. Then find the minimum and maximum values of the objective function and where they occur, subject to the indicated constraints.

13. Objective function:	14. Objective function:
z = 6x + 10y	z = 7x + 8y
Constraints:	Constraints:
$x \ge 0$	$x \ge 0$
$y \ge 0$	$y \ge 0$
$2x + 5y \le 10$	$x + \frac{1}{2}y \le 4$
15. Objective function:	16. Objective function:
z = 9x + 24y	z = 7x + 2y
Constraints: (See Exercise 13.)	Constraints: (See Exercise 14.)
17. Objective function:	18. Objective function:
z = 4x + 5y	z = 4x + 5y
Constraints:	Constraints:
$x \ge 0$	$x \ge 0$
$y \ge 0$	$y \ge 0$
$x + y \ge 8$	$2x + 2y \le 10$
$3x + 5y \ge 30$	$x + 2y \le 6$
19. Objective function:	20. Objective function:
z = 2x + 7y	z = 2x - y
Constraints: (See Exercise 17.)	Constraints: (See Exercise 18.)

In Exercises 21–24, use a graphing utility to graph the region determined by the constraints. Then find the minimum and maximum values of the objective function and where they occur, subject to the constraints.

x = x
Constraints:
$x \ge 0$
$y \ge 0$
$2x + 3y \le 60$
$2x + y \le 28$
$x + y \le 48$
Objective function:
y = y
Constraints: See Exercise 22.)

In Exercises 25–28, find the maximum value of the objective function and where it occurs, subject to the constraints $x \ge 0$, $y \ge 0$, $3x + y \le 15$, and $4x + 3y \le 30$.

25.
$$z = 2x + y$$

26. $z = 5x + y$
27. $z = x + y$
28. $z = 3x + y$

In Exercises 29–32, find the maximum value of the objective function and where it occurs, subject to the constraints $x \ge 0$, $y \ge 0$, $x + 4y \le 20$, $x + y \le 18$, and $2x + 2y \le 21$.

29.	z = x + 5y	
30.	z = 2x + 4y	,
31.	z = 4x + 5y	,
32.	z = 4x + y	

In Exercises 33–38, the linear programming problem has an unusual characteristic. Sketch a graph of the solution region for the problem and describe the unusual characteristic. Find the maximum value of the objective function and where it occurs.

34. Objective function:
z = x + y
Constraints:
$x \ge 0$
$y \ge 0$
$-x + y \le 1$
$-x + 2y \le 4$
36 . Objective function:
z = x + y
Constraints:
$x \ge 0$
$y \ge 0$
$-x + y \le 0$
$-3x + y \ge 3$
38. Objective function:
z = x + 2y
Constraints:
$x \ge 0$
$y \ge 0$
$x + 2y \le 4$
$2x + y \le 4$

39. *Optimal Profit* A manufacturer produces two models of bicycles. The times (in hours) required for assembling, painting, and packaging each model are shown in the table.

Process	Hours, model A	Hours, model B
Assembling	2	2.5
Painting	4	1
Packaging	1	0.75

The total times available for assembling, painting, and packaging are 4000 hours, 4800 hours, and 1500 hours, respectively. The profits per unit are \$45 for model A and \$50 for model B. What is the optimal production level for each model? What is the optimal profit?

40. *Optimal Profit* A manufacturer produces two models of bicycles. The times (in hours) required for assembling, painting, and packaging each model are shown in the table.

Ø.	Process	Hours, model A	Hours, model B
	Assembling	2.5	3
	Painting	2	1
	Packaging	0.75	1.25

The total times available for assembling, painting, and packaging are 4000 hours, 2500 hours, and 1500 hours, respectively. The profits per unit are \$50 for model A and \$52 for model B. What is the optimal production level for each model? What is the optimal profit?

- **41.** *Optimal Profit* A merchant plans to sell two models of MP3 players at costs of \$250 and \$300. The \$250 model yields a profit of \$25 per unit and the \$300 model yields a profit of \$40 per unit. The merchant estimates that the total monthly demand will not exceed 250 units. The merchant does not want to invest more than \$65,000 in inventory for these products. What is the optimal inventory level for each model? What is the optimal profit?
- **42.** *Optimal Profit* A fruit grower has 150 acres of land available to raise two crops, A and B. It takes 1 day to trim an acre of crop A and 2 days to trim an acre of crop B, and there are 240 days per year available for trimming. It takes 0.3 day to pick an acre of crop A and 0.1 day to pick an acre of crop B, and there are 30 days available for picking. The profit is \$140 per acre for crop A and \$235 per acre for crop B. What is the optimal acreage for each fruit? What is the optimal profit?

43. *Optimal Cost* A farming cooperative mixes two brands of cattle feed. Brand X costs \$25 per bag and contains two units of nutritional element A, two units of element B, and two units of element C. Brand Y costs \$20 per bag and contains one unit of nutritional element A, nine units of element B, and three units of element C. The minimum requirements of nutrients A, B, and C are 12 units, 36 units, and 24 units, respectively. What is the optimal number of bags of each brand that should be mixed? What is the optimal cost?

Model It

- **44.** *Optimal Cost* According to AAA (Automobile Association of America), on January 24, 2005, the national average price per gallon for regular unleaded (87-octane) gasoline was \$1.84, and the price for premium unleaded (93-octane) gasoline was \$2.03.
 - (a) Write an objective function that models the cost of the blend of mid-grade unleaded gasoline (89octane).
 - (b) Determine the constraints for the objective function in part (a).
 - (c) Sketch a graph of the region determined by the constraints from part (b).
 - (d) Determine the blend of regular and premium unleaded gasoline that results in an optimal cost of mid-grade unleaded gasoline.
 - (e) What is the optimal cost?
 - (f) Is the cost lower than the national average of \$1.96 per gallon for mid-grade unleaded gasoline?
- **45.** *Optimal Revenue* An accounting firm has 900 hours of staff time and 155 hours of reviewing time available each week. The firm charges \$2500 for an audit and \$350 for a tax return. Each audit requires 75 hours of staff time and 10 hours of review time. Each tax return requires 12.5 hours of staff time and 2.5 hours of review time. What numbers of audits and tax returns will yield an optimal revenue? What is the optimal revenue?
- **46.** *Optimal Revenue* The accounting firm in Exercise 45 lowers its charge for an audit to \$2000. What numbers of audits and tax returns will yield an optimal revenue? What is the optimal revenue?

- **47.** *Investment Portfolio* An investor has up to \$250,000 to invest in two types of investments. Type A pays 8% annually and type B pays 10% annually. To have a well-balanced portfolio, the investor imposes the following conditions. At least one-fourth of the total portfolio is to be allocated to type A investments and at least one-fourth of the portfolio is to be allocated to type B investments. What is the optimal amount that should be invested in each type of investment? What is the optimal return?
- **48.** *Investment Portfolio* An investor has up to \$450,000 to invest in two types of investments. Type A pays 6% annually and type B pays 10% annually. To have a well-balanced portfolio, the investor imposes the following conditions. At least one-half of the total portfolio is to be allocated to type A investments and at least one-fourth of the portfolio is to be allocated to type B investments. What is the optimal amount that should be invested in each type of investment? What is the optimal return?

Synthesis

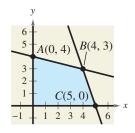
True or False? In Exercises 49 and 50, determine whether the statement is true or false. Justify your answer.

- **49.** If an objective function has a maximum value at the vertices (4, 7) and (8, 3), you can conclude that it also has a maximum value at the points (4.5, 6.5) and (7.8, 3.2).
- **50.** When solving a linear programming problem, if the objective function has a maximum value at more than one vertex, you can assume that there are an infinite number of points that will produce the maximum value.

In Exercises 51 and 52, determine values of *t* such that the objective function has maximum values at the indicated vertices.

51.	Objective function:	Constraints:
	z = 3x + ty	$x \ge 0$
		$y \ge 0$
		$x + 3y \le 15$
		$4x + y \le 16$
		(a) (0, 5)
		(b) (3, 4)
52.	Objective function:	Constraints:
	z = 3x + ty	$x \ge 0$
		$y \ge 0$
		$x + 2y \le 4$
		$x - y \leq 1$
		(a) (2, 1)
		(b) (0, 2)

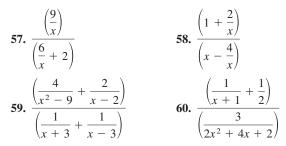
Think About It In Exercises 53–56, find an objective function that has a maximum or minimum value at the indicated vertex of the constraint region shown below. (There are many correct answers.)



- 53. The maximum occurs at vertex A.
- 54. The maximum occurs at vertex *B*.
- 55. The maximum occurs at vertex C.
- 56. The minimum occurs at vertex C.

Skills Review

In Exercises 57–60, simplify the complex fraction.



In Exercises 61–66, solve the equation algebraically. Round the result to three decimal places.

61.
$$e^{2x} + 2e^x - 15 = 0$$

62. $e^{2x} - 10e^x + 24 = 0$
63. $8(62 - e^{x/4}) = 192$
64. $\frac{150}{e^{-x} - 4} = 75$
65. $7 \ln 3x = 12$
66. $\ln(x + 9)^2 = 2$

In Exercises 67 and 68, solve the system of linear equations and check any solution algebraically.

67.
$$\begin{cases} -x - 2y + 3z = -23\\ 2x + 6y - z = 17\\ 5y + z = 8 \end{cases}$$

68.
$$\begin{cases} 7x - 3y + 5z = -28\\ 4x + 4z = -16\\ 7x + 2y - z = 0 \end{cases}$$

Chapter Summary

What did you learn?

7

 Section 7.1 Use the method of substitution to solve systems of linear equations in two variables (<i>p. 496</i>). 	Review Exercises 1–4
Use the method of substitution to solve systems of nonlinear equations in two variables (p. 499).	5-8
\Box Use a graphical approach to solve systems of equations in two variables (<i>p. 500</i>).	9–14
□ Use systems of equations to model and solve real-life problems (<i>p. 501</i>).	15–18
Section 7.2	
 Use the method of elimination to solve systems of linear equations in two variables (<i>p.507</i>). 	19–26
Interpret graphically the numbers of solutions of systems of linear equations in two variables (p. 510).	27–30
Use systems of linear equations in two variables to model and solve real-life problems (p. 513).	31, 32
Section 7.3	
□ Use back-substitution to solve linear systems in row-echelon form (<i>p. 519</i>).	33, 34
□ Use Gaussian elimination to solve systems of linear equations (<i>p. 520</i>).	35–38
□ Solve nonsquare systems of linear equations (<i>p. 524</i>).	39,40
 Use systems of linear equations in three or more variables to model and solve real-life problems (p. 525). 	41-48
Section 7.4	
□ Recognize partial fraction decompositions of rational expressions (<i>p. 533</i>).	49–52
□ Find partial fraction decompositions of rational expressions (<i>p. 534</i>).	53–60
Section 7.5	
\Box Sketch the graphs of inequalities in two variables (<i>p. 541</i>).	61–64
□ Solve systems of inequalities (<i>p. 543</i>).	65–72
 Use systems of inequalities in two variables to model and solve real-life problems (p. 546). 	73–76
Section 7.6	
□ Solve linear programming problems (<i>p. 552</i>).	77–82
\Box Use linear programming to model and solve real-life problems (<i>p</i> . 556).	83–86

Review Exercises

7.1 In Exercises 1–8, solve the system by the method of substitution.

1. $\begin{cases} x + y = 2 \\ x - y = 0 \end{cases}$ 2. $\begin{cases} 2x - 3y = 3 \\ x - y = 0 \end{cases}$ 3. $\begin{cases} 0.5x + y = 0.75 \\ 1.25x - 4.5y = -2.5 \end{cases}$ 4. $\begin{cases} -x + \frac{2}{5}y = \frac{3}{5} \\ -x + \frac{1}{5}y = -\frac{4}{5} \end{cases}$ 5. $\begin{cases} x^2 - y^2 = 9 \\ x - y = 1 \end{cases}$ 6. $\begin{cases} x^2 + y^2 = 169 \\ 3x + 2y = 39 \end{cases}$ 7. $\begin{cases} y = 2x^2 \\ y = x^4 - 2x^2 \end{cases}$ 8. $\begin{cases} x = y + 3 \\ x = y^2 + 1 \end{cases}$

In Exercises 9–12, solve the system graphically.

9. $\int 2x - y = 10$	10. $\int 8x - 3y = -3$
$\int x + 5y = -6$	10. $\begin{cases} 8x - 3y = -3\\ 2x + 5y = 28 \end{cases}$
11. $\int y = 2x^2 - 4x + 1$	12. $\int y^2 - 2y + x = 0$
$y = x^2 - 4x + 3$	x + y = 0

- In Exercises 13 and 14, use a graphing utility to solve the system of equations. Find the solution accurate to two decimal places.
 - 13. $\begin{cases} y = -2e^{-x} \\ 2e^{x} + y = 0 \end{cases}$ 14. $\begin{cases} y = \ln(x - 1) - 3 \\ y = 4 - \frac{1}{2}x \end{cases}$

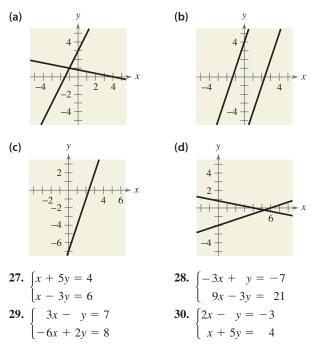
7

- **15.** *Break-Even Analysis* You set up a scrapbook business and make an initial investment of \$50,000. The unit cost of a scrapbook kit is \$12 and the selling price is \$25. How many kits must you sell to break even?
- **16.** *Choice of Two Jobs* You are offered two sales jobs at a pharmaceutical company. One company offers an annual salary of \$35,000 plus a year-end bonus of 1.5% of your total sales. The other company offers an annual salary of \$32,000 plus a year-end bonus of 2% of your total sales. What amount of sales will make the second offer better? Explain.
- **17.** *Geometry* The perimeter of a rectangle is 480 meters and its length is 150% of its width. Find the dimensions of the rectangle.
- 18. Geometry The perimeter of a rectangle is 68 feet and its width is $\frac{8}{9}$ times its length. Find the dimensions of the rectangle.

7.2 In Exercises 19–26, solve the system by the method of elimination.

19. $\begin{cases} 2x - y = 2\\ 6x + 8y = 39 \end{cases}$ **20.** $\begin{cases} 40x + 30y = 24\\ 20x - 50y = -14 \end{cases}$ **21.** $\begin{cases} 0.2x + 0.3y = 0.14\\ 0.4x + 0.5y = 0.20 \end{cases}$ **22.** $\begin{cases} 12x + 42y = -17\\ 30x - 18y = 19 \end{cases}$ **23.** $\begin{cases} 3x - 2y = 0\\ 3x + 2(y + 5) = 10 \end{cases}$ **24.** $\begin{cases} 7x + 12y = 63\\ 2x + 3(y + 2) = 21 \end{cases}$ **25.** $\begin{cases} 1.25x - 2y = 3.5\\ 5x - 8y = 14 \end{cases}$ **26.** $\begin{cases} 1.5x + 2.5y = 8.5\\ 6x + 10y = 24 \end{cases}$

In Exercises 27–30, match the system of linear equations with its graph. Describe the number of solutions and state whether the system is consistent or inconsistent. [The graphs are labeled (a), (b), (c), and (d).]



Supply and Demand In Exercises 31 and 32, find the equilibrium point of demand and supply equations.

Demand	Supply
31. $p = 37 - 0.0002x$	p = 22 + 0.00001x
32. $p = 120 - 0.0001x$	p = 45 + 0.0002x

7.3 In Exercises 33 and 34, use back-substitution to solve the system of linear equations.

33.
$$\begin{cases} x - 4y + 3z = 3 \\ -y + z = -1 \\ z = -5 \end{cases}$$
34.
$$\begin{cases} x - 7y + 8z = 85 \\ y - 9z = -35 \\ z = 3 \end{cases}$$

In Exercises 35–38, use Gaussian elimination to solve the system of equations.

35.
$$\begin{cases} x + 2y + 6z = 4 \\ -3x + 2y - z = -4 \\ 4x + 2z = 16 \end{cases}$$

36.
$$\begin{cases} x + 3y - z = 13 \\ 2x - 5z = 23 \\ 4x - y - 2z = 14 \end{cases}$$

37.
$$\begin{cases} x - 2y + z = -6 \\ 2x - 3y = -7 \\ -x + 3y - 3z = 11 \end{cases}$$

38.
$$\begin{cases} 2x + 6z = -9 \\ 3x - 2y + 11z = -16 \\ 3x - y + 7z = -11 \end{cases}$$

In Exercises 39 and 40, solve the nonsquare system of equations.

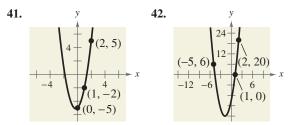
39.
$$\begin{cases} 5x - 12y + 7z = 16\\ 3x - 7y + 4z = 9 \end{cases}$$

40.
$$\begin{cases} 2x + 5y - 19z = 34\\ 3x + 8y - 31z = 54 \end{cases}$$

In Exercises 41 and 42, find the equation of the parabola

$$y = ax^2 + bx + c$$

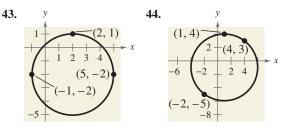
that passes through the points. To verify your result, use a graphing utility to plot the points and graph the parabola.



In Exercises 43 and 44, find the equation of the circle

$$x^2 + y^2 + Dx + Ey + F = 0$$

that passes through the points. To verify your result, use a graphing utility to plot the points and graph the circle.



45. *Data Analysis: Online Shopping* The table shows the projected numbers *y* (in millions) of people shopping online in the United States from 2003 to 2005. (Source: eMarketer)

Year	Online shoppers, y
2003	101.7
2004	108.4
2005	121.1

- (a) Use the technique demonstrated in Exercises 67–70 in Section 7.3 to set up a system of equations for the data and to find a least squares regression parabola that models the data. Let *x* represent the year, with x = 3 corresponding to 2003.
- (b) Use a graphing utility to graph the parabola and the data in the same viewing window. How well does the model fit the data?
 - (c) Use the model to estimate the number of online shoppers in 2008. Does your answer seem reasonable?
- **46.** *Agriculture* A mixture of 6 gallons of chemical A, 8 gallons of chemical B, and 13 gallons of chemical C is required to kill a destructive crop insect. Commercial spray X contains 1, 2, and 2 parts, respectively, of these chemicals. Commercial spray Y contains only chemical C. Commercial spray Z contains chemicals A, B, and C in equal amounts. How much of each type of commercial spray is needed to get the desired mixture?
- **47.** *Investment Analysis* An inheritance of \$40,000 was divided among three investments yielding \$3500 in interest per year. The interest rates for the three investments were 7%, 9%, and 11%. Find the amount placed in each investment if the second and third were \$3000 and \$5000 less than the first, respectively.

- **48.** *Vertical Motion* An object moving vertically is at the given heights at the specified times. Find the position equation $s = \frac{1}{2}at^2 + v_0t + s_0$ for the object.
 - (a) At t = 1 second, s = 134 feet At t = 2 seconds, s = 86 feet At t = 3 seconds, s = 6 feet
 (b) At t = 1 second, s = 184 feet At t = 2 seconds, s = 116 feet At t = 3 seconds, s = 16 feet

7.4 In Exercises 49–52, write the form of the partial fraction decomposition for the rational expression. Do not solve for the constants.

49.
$$\frac{3}{x^2 + 20x}$$
 50. $\frac{x - 8}{x^2 - 3x - 28}$

 51. $\frac{3x - 4}{x^3 - 5x^2}$
 52. $\frac{x - 2}{x(x^2 + 2)^2}$

In Exercises 53–60, write the partial fraction decomposition of the rational expression.

53.
$$\frac{4-x}{x^2+6x+8}$$

54. $\frac{-x}{x^2+3x+2}$
55. $\frac{x^2}{x^2+2x-15}$
56. $\frac{9}{x^2-9}$
57. $\frac{x^2+2x}{x^3-x^2+x-1}$
58. $\frac{4x}{3(x-1)^2}$
59. $\frac{3x^2+4x}{(x^2+1)^2}$
60. $\frac{4x^2}{(x-1)(x^2+1)}$

7.5 In Exercises 61–64, sketch the graph of the inequality.

61. $y \le 5 - \frac{1}{2}x$	62. $3y - x \ge 7$
63. $y - 4x^2 > -1$	64. $y \le \frac{3}{x^2 + 2}$

In Exercises 65–72, sketch the graph and label the vertices of the solution set of the system of inequalities.

	$ \begin{aligned} 66. & \begin{cases} 2x + 3y \le 24 \\ 2x + y \le 16 \\ x \ge 0 \\ y \ge 0 \end{aligned} $
$\begin{cases} 3x + y \le 180 \end{cases}$	$\begin{cases} 2x + y \le 16 \end{cases}$
$x \ge 0$	$x \ge 0$
$y \ge 0$	$y \ge 0$
67. $\begin{cases} 3x + 2y \ge 24 \\ x + 2y \ge 12 \\ 2 \le x \le 15 \\ y \le 15 \end{cases}$	$ \begin{array}{l} 68. \begin{cases} 2x + y \ge 16 \\ x + 3y \ge 18 \\ 0 \le x \le 25 \\ 0 \le y \le 25 \end{cases} \end{array} $
$x + 2y \ge 12$	$x + 3y \ge 18$
$2 \le x \le 15$	$0 \le x \le 25$
$y \le 15$	$0 \le y \le 25$
69. $\begin{cases} y < x + 1 \\ y > x^2 - 1 \end{cases}$	70. $\begin{cases} y \le 6 - 2x - x^2 \\ y \ge x + 6 \end{cases}$
$y > x^2 - 1$	$y \ge x + 6$

71.
$$\begin{cases} 2x - 3y \ge 0\\ 2x - y \le 8\\ y \ge 0 \end{cases}$$
72.
$$\begin{cases} x^2 + y^2 \le 9\\ (x - 3)^2 + y^2 \le 9 \end{cases}$$

- **73.** *Inventory Costs* A warehouse operator has 24,000 square feet of floor space in which to store two products. Each unit of product I requires 20 square feet of floor space and costs \$12 per day to store. Each unit of product II requires 30 square feet of floor space and costs \$8 per day to store. The total storage cost per day cannot exceed \$12,400. Find and graph a system of inequalities describing all possible inventory levels.
- **74.** *Nutrition* A dietitian is asked to design a special dietary supplement using two different foods. Each ounce of food X contains 12 units of calcium, 10 units of iron, and 20 units of vitamin B. Each ounce of food Y contains 15 units of calcium, 20 units of iron, and 12 units of vitamin B. The minimum daily requirements of the diet are 300 units of calcium, 280 units of iron, and 300 units of vitamin B.
 - (a) Write a system of inequalities describing the different amounts of food X and food Y that can be used.
 - (b) Sketch a graph of the region in part (a).
 - (c) Find two solutions to the system and interpret their meanings in the context of the problem.

Supply and Demand In Exercises 75 and 76, (a) graph the systems representing the consumer surplus and producer surplus for the supply and demand equations and (b) find the consumer surplus and producer surplus.

Demand	Supply
75. $p = 160 - 0.0001x$	p = 70 + 0.0002x
76. $p = 130 - 0.0002x$	p = 30 + 0.0003x

7.6 In Exercises 77–82, sketch the region determined by the constraints. Then find the minimum and maximum values of the objective function and where they occur, subject to the indicated restraints.

77. Objective function:	78. Objective function:
z = 3x + 4y	z = 10x + 7y
Constraints:	Constraints:
$x \ge 0$	$x \ge 0$
$y \ge 0$	$y \ge 0$
$2x + 5y \le 50$	$2x + y \ge 100$
$4x + y \le 28$	$x + y \ge 75$

79. Objective function:	80. Objective function:
z = 1.75x + 2.25y	z = 50x + 70y
Constraints:	Constraints:
$x \ge 0$	$x \ge 0$
$y \ge 0$	$y \ge 0$
$2x + y \ge 25$	$x + 2y \le 1500$
$3x + 2y \ge 45$	$5x + 2y \le 3500$
81. Objective function:	82. Objective function:
81. Objective function: z = 5x + 11y	82. Objective function: z = -2x + y
5	3
z = 5x + 11y	z = -2x + y
z = 5x + 11y Constraints:	z = -2x + y Constraints:
z = 5x + 11y Constraints: $x \ge 0$	z = -2x + y Constraints: $x \ge 0$
z = 5x + 11y Constraints: $x \ge 0$ $y \ge 0$	z = -2x + y Constraints: $x \ge 0$ $y \ge 0$

- **83.** *Optimal Revenue* A student is working part time as a hairdresser to pay college expenses. The student may work no more than 24 hours per week. Haircuts cost \$25 and require an average of 20 minutes, and permanents cost \$70 and require an average of 1 hour and 10 minutes. What combination of haircuts and/or permanents will yield an optimal revenue? What is the optimal revenue?
- **84.** *Optimal Profit* A shoe manufacturer produces a walking shoe and a running shoe yielding profits of \$18 and \$24, respectively. Each shoe must go through three processes, for which the required times per unit are shown in the table.

- All		Process I	Process II	Process III
	Hours for walking shoe	4	1	1
	Hours for running shoe	2	2	1
	Hours available per day	24	9	8

What is the optimal production level for each type of shoe? What is the optimal profit?

85. *Optimal Cost* A pet supply company mixes two brands of dry dog food. Brand X costs \$15 per bag and contains eight units of nutritional element A, one unit of nutritional element B, and two units of nutritional element C. Brand Y costs \$30 per bag and contains two units of nutritional element A, one unit of nutritional element A, one unit of nutritional element B, and seven units of nutritional element C. Each bag of mixed dog food must contain at least 16 units, 5 units, and 20 units of nutritional elements A, B, and C, respectively. Find the numbers of bags of brands X and Y that should be mixed to produce a mixture meeting the minimum nutritional requirements and having an optimal cost. What is the optimal cost?

86. *Optimal Cost* Regular unleaded gasoline and premium unleaded gasoline have octane ratings of 87 and 93, respectively. For the week of January 3, 2005, regular unleaded gasoline in Houston, Texas averaged \$1.63 per gallon. For the same week, premium unleaded gasoline averaged \$1.83 per gallon. Determine the blend of regular and premium unleaded gasoline that results in an optimal cost of midgrade unleaded (89-octane) gasoline. What is the optimal cost? (Source: Energy Information Administration)

Synthesis

True or False? In Exercises 87 and 88, determine whether the statement is true or false. Justify your answer.

87. The system

$$\begin{cases} y \le 5\\ y \ge -2\\ y \ge \frac{7}{2}x - 9\\ y \ge -\frac{7}{2}x + 26 \end{cases}$$

represents the region covered by an isosceles trapezoid.

88. It is possible for an objective function of a linear programming problem to have exactly 10 maximum value points.

In Exercises 89–92, find a system of linear equations having the ordered pair as a solution. (There are many correct answers.)

- **89.** (−6, 8)
- **90.** (5, −4)
- **91.** $\left(\frac{4}{3}, 3\right)$
- **92.** $\left(-1, \frac{9}{4}\right)$

In Exercises 93–96, find a system of linear equations having the ordered triple as a solution. (There are many answers.)

- **93.** (4, -1, 3)
- **94.** (-3, 5, 6)
- **95.** $(5, \frac{3}{2}, 2)$
- **96.** $\left(\frac{3}{4}, -2, 8\right)$
- **97.** *Writing* Explain what is meant by an inconsistent system of linear equations.
- **98.** How can you tell graphically that a system of linear equations in two variables has no solution? Give an example.
- **99.** *Writing* Write a brief paragraph describing any advantages of substitution over the graphical method of solving a system of equations.

Chapter Test

Take this test as you would take a test in class. When you are finished, check your work against the answers given in the back of the book.

In Exercises 1–3, solve the system by the method of substitution.

1.
$$\begin{cases} x - y = -7 \\ 4x + 5y = 8 \end{cases}$$
2.
$$\begin{cases} y = x - 1 \\ y = (x - 1)^3 \end{cases}$$
3.
$$\begin{cases} 2x - y^2 = 0 \\ x - y = 4 \end{cases}$$

In Exercises 4–6, solve the system graphically.

4. $\begin{cases} 2x - 3y = 0 \\ 2x + 3y = 12 \end{cases}$ **5.** $\begin{cases} y = 9 - x^2 \\ y = x + 3 \end{cases}$ **6.** $\begin{cases} y - \ln x = 12 \\ 7x - 2y + 11 = -6 \end{cases}$

In Exercises 7–10, solve the linear system by the method of elimination.

7. $\begin{cases} 2x + 3y = 17\\ 5x - 4y = -15 \end{cases}$	8. $\begin{cases} 2.5x - y = 6\\ 3x + 4y = 2 \end{cases}$
9. $\begin{cases} x - 2y + 3z = 11 \\ 2x - z = 3 \\ 3y + z = -8 \end{cases}$	$10. \begin{cases} 3x + 2y + z = 17 \\ -x + y + z = 4 \\ x - y - z = 3 \end{cases}$

In Exercises 11–14, write the partial fraction decomposition of the rational expression.

11.
$$\frac{2x+5}{x^2-x-2}$$
 12. $\frac{3x^2-2x+4}{x^2(2-x)}$ **13.** $\frac{x^2+5}{x^3-x}$ **14.** $\frac{x^2-4}{x^3+2x}$

In Exercises 15–17, sketch the graph and label the vertices of the solution of the system of inequalities.

15.
$$\begin{cases} 2x + y \le 4 \\ 2x - y \ge 0 \\ x \ge 0 \end{cases}$$
16.
$$\begin{cases} y < -x^2 + x + 4 \\ y > 4x \end{cases}$$
17.
$$\begin{cases} x^2 + y^2 \le 16 \\ x \ge 1 \\ y \ge -3 \end{cases}$$

18. Find the maximum and minimum values of the objective function z = 20x + 12y and where they occur, subject to the following constraints.

$$\begin{array}{c}
x \ge 0 \\
y \ge 0 \\
x + 4y \le 32 \\
3x + 2y \le 36
\end{array}$$
Constraints

- **19.** A total of \$50,000 is invested in two funds paying 8% and 8.5% simple interest. The yearly interest is \$4150. How much is invested at each rate?
- **20.** Find the equation of the parabola $y = ax^2 + bx + c$ passing through the points $(0, 6), (-2, 2), \text{ and } (3, \frac{9}{2}).$
- **21.** A manufacturer produces two types of television stands. The amounts (in hours) of time for assembling, staining, and packaging the two models are shown in the table at the left. The total amounts of time available for assembling, staining, and packaging are 4000, 8950, and 2650 hours, respectively. The profits per unit are \$30 (model I) and \$40 (model II). What is the optimal inventory level for each model? What is the optimal profit?

	Model I	Model II
Assembling	0.5	0.75
Staining	2.0	1.5
Packaging	0.5	0.5

TABLE FOR 21

7

Proofs in Mathematics

An **indirect proof** can be useful in proving statements of the form "*p* implies *q*." Recall that the conditional statement $p \rightarrow q$ is false only when *p* is true and *q* is false. To prove a conditional statement indirectly, assume that *p* is true and *q* is false. If this assumption leads to an impossibility, then you have proved that the conditional statement is true. An indirect proof is also called a **proof by contradiction**.

You can use an indirect proof to prove the following conditional statement,

"If a is a positive integer and a^2 is divisible by 2, then a is divisible by 2,"

as follows. First, assume that p, "a is a positive integer and a^2 is divisible by 2," is true and q, "a is divisible by 2," is false. This means that a is not divisible by 2. If so, a is odd and can be written as a = 2n + 1, where n is an integer.

a = 2n + 1	Definition of an odd integer
$a^2 = 4n^2 + 4n + 1$	Square each side.
$a^2 = 2(2n^2 + 2n) + 1$	Distributive Property

So, by the definition of an odd integer, a^2 is odd. This contradicts the assumption, and you can conclude that a is divisible by 2.

Example Using an Indirect Proof

Use an indirect proof to prove that $\sqrt{2}$ is an irrational number.

Solution

Begin by assuming that $\sqrt{2}$ is *not* an irrational number. Then $\sqrt{2}$ can be written as the quotient of two integers *a* and $b(b \neq 0)$ that have no common factors.

er.

$\sqrt{2} = \frac{a}{b}$	Assume that $\sqrt{2}$ is a rational numb
$2 = \frac{a^2}{b^2}$	Square each side.
$2b^2 = a^2$	Multiply each side by b^2 .

This implies that 2 is a factor of a^2 . So, 2 is also a factor of a, and a can be written as 2c, where c is an integer.

$2b^2 = (2c)^2$	Substitute 2 <i>c</i> for <i>a</i> .
$2b^2 = 4c^2$	Simplify.
$b^2 = 2c^2$	Divide each side by 2.

This implies that 2 is a factor of b^2 and also a factor of b. So, 2 is a factor of both a and b. This contradicts the assumption that a and b have no common factors. So, you can conclude that $\sqrt{2}$ is an irrational number.

Problem Solving

This collection of thought-provoking and challenging exercises further explores and expands upon concepts learned in this chapter.

1. A theorem from geometry states that if a triangle is inscribed in a circle such that one side of the triangle is a diameter of the circle, then the triangle is a right triangle. Show that this theorem is true for the circle

$$x^2 + y^2 = 100$$

and the triangle formed by the lines

$$y = 0, y = \frac{1}{2}x + 5$$
, and $y = -2x + 20$.

2. Find k_1 and k_2 such that the system of equations has an infinite number of solutions.

$$\begin{cases} 3x - 5y = 8\\ 2x + k_1 y = k_2 \end{cases}$$

3. Consider the following system of linear equations in *x* and *y*.

$$\begin{cases} ax + by = e \\ cx + dy = f \end{cases}$$

Under what conditions will the system have exactly one solution?

4. Graph the lines determined by each system of linear equations. Then use Gaussian elimination to solve each system. At each step of the elimination process, graph the corresponding lines. What do you observe?

(a)
$$\begin{cases} x - 4y = -3 \\ 5x - 6y = 13 \end{cases}$$

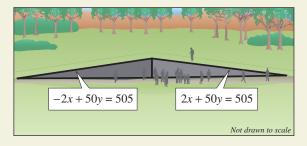
(b)
$$\begin{cases} 2x - 3y = -14 \\ -4x + 6y = -14 \end{cases}$$

- **5.** A system of two equations in two unknowns is solved and has a finite number of solutions. Determine the maximum number of solutions of the system satisfying each condition.
 - (a) Both equations are linear.
 - (b) One equation is linear and the other is quadratic.
 - (c) Both equations are quadratic.
- **6.** In the 2004 presidential election, approximately 118.304 million voters divided their votes among three presidential candidates. George W. Bush received 3,320,000 votes more than John Kerry. Ralph Nader received 0.3% of the votes. Write and solve a system of equations to find the total number of votes cast for each candidate. Let *B* represent the total votes cast for Bush, *K* the total votes cast for Kerry, and *N* the total votes cast for Nader. (Source: CNN.com)

7. The Vietnam Veterans Memorial (or "The Wall") in Washington, D.C. was designed by Maya Ying Lin when she was a student at Yale University. This monument has two vertical, triangular sections of black granite with a common side (see figure). The bottom of each section is level with the ground. The tops of the two sections can be approximately modeled by the equations

$$-2x + 50y = 505$$
 and $2x + 50y = 505$

when the *x*-axis is superimposed at the base of the wall. Each unit in the coordinate system represents 1 foot. How high is the memorial at the point where the two sections meet? How long is each section?



- 8. Weights of atoms and molecules are measured in atomic mass units (u). A molecule of C_2H_6 (ethane) is made up of two carbon atoms and six hydrogen atoms and weighs 30.07 u. A molecule of C_3H_8 (propane) is made up of three carbon atoms and eight hydrogen atoms and weighs 44.097 u. Find the weights of a carbon atom and a hydrogen atom.
- **9.** To connect a DVD player to a television set, a cable with special connectors is required at both ends. You buy a six-foot cable for \$15.50 and a three-foot cable for \$10.25. Assuming that the cost of a cable is the sum of the cost of the two connectors and the cost of the cable itself, what is the cost of a four-foot cable? Explain your reasoning.
- **10.** A hotel 35 miles from an airport runs a shuttle service to and from the airport. The 9:00 A.M. bus leaves for the airport traveling at 30 miles per hour. The 9:15 A.M. bus leaves for the airport traveling at 40 miles per hour. Write a system of linear equations that represents distance as a function of time for each bus. Graph and solve the system. How far from the airport will the 9:15 A.M. bus catch up to the 9:00 A.M. bus?

11. Solve each system of equations by letting X = 1/x, Y = 1/y, and Z = 1/z.

(a)
$$\begin{cases} \frac{12}{x} - \frac{12}{y} = 7\\ \frac{3}{x} + \frac{4}{y} = 0 \end{cases}$$

(b)
$$\begin{cases} \frac{2}{x} + \frac{1}{y} - \frac{3}{z} = -4\\ \frac{4}{x} + \frac{2}{z} = -10\\ -\frac{2}{x} + \frac{3}{y} - \frac{13}{z} = -8 \end{cases}$$

12. What values should be given to *a*, *b*, and *c* so that the linear system shown has (-1, 2, -3) as its only solution?

$\int x + 2y - 3z = a$	Equation 1
$\begin{cases} -x - y + z = b \end{cases}$	Equation 2
2x + 3y - 2z = c	Equation 3

13. The following system has one solution: x = 1, y = -1, and z = 2.

$$\begin{cases} 4x - 2y + 5z = 16\\ x + y = 0\\ -x - 3y + 2z = 6 \end{cases}$$

Solve the system given by (a) Equation 1 and Equation 2, (b) Equation 1 and Equation 3, and (c) Equation 2 and Equation 3. (d) How many solutions does each of these systems have?

- 14. Solve the system of linear equations algebraically.
 - $\begin{cases} x_1 x_2 + 2x_3 + 2x_4 + 6x_5 = 6\\ 3x_1 2x_2 + 4x_3 + 4x_4 + 12x_5 = 14\\ x_2 x_3 x_4 3x_5 = -3\\ 2x_1 2x_2 + 4x_3 + 5x_4 + 15x_5 = 10\\ 2x_1 2x_2 + 4x_3 + 4x_4 + 13x_5 = 13 \end{cases}$
- **15.** Each day, an average adult moose can process about 32 kilograms of terrestrial vegetation (twigs and leaves) and aquatic vegetation. From this food, it needs to obtain about 1.9 grams of sodium and 11,000 calories of energy. Aquatic vegetation has about 0.15 gram of sodium per kilogram and about 193 calories of energy per kilogram, whereas terrestrial vegetation has minimal sodium and about four times more energy than aquatic vegetation. Write and graph a system of inequalities that describes the amounts t and a of terrestrial and aquatic vegetation, respectively, for the daily diet of an average adult moose. (Source: Biology by Numbers)

- **16.** For a healthy person who is 4 feet 10 inches tall, the recommended minimum weight is about 91 pounds and increases by about 3.7 pounds for each additional inch of height. The recommended maximum weight is about 119 pounds and increases by about 4.8 pounds for each additional inch of height. (Source: Dietary Guidelines Advisory Committee)
 - (a) Let x be the number of inches by which a person's height exceeds 4 feet 10 inches and let y be the person's weight in pounds. Write a system of inequalities that describes the possible values of x and y for a healthy person.
- (b) Use a graphing utility to graph the system of inequalities from part (a).
 - (c) What is the recommended weight range for someone 6 feet tall?
- 17. The cholesterol in human blood is necessary, but too much cholesterol can lead to health problems. A blood cholesterol test gives three readings: LDL ("bad") cholesterol, HDL ("good") cholesterol, and total cholesterol (LDL + HDL). It is recommended that your LDL cholesterol level be less than 130 milligrams per deciliter, your HDL cholesterol level be at least 35 milligrams per deciliter, and your total cholesterol level be no more than 200 milligrams per deciliter. (Source: WebMD, Inc.)
 - (a) Write a system of linear inequalities for the recommended cholesterol levels. Let *x* represent HDL cholesterol and let *y* represent LDL cholesterol.
 - (b) Graph the system of inequalities from part (a). Label any vertices of the solution region.
 - (c) Are the following cholesterol levels within recommendations? Explain your reasoning.
 - LDL: 120 milligrams per deciliter
 - HDL: 90 milligrams per deciliter

Total: 210 milligrams per deciliter

- (d) Give an example of cholesterol levels in which the LDL cholesterol level is too high but the HDL and total cholesterol levels are acceptable.
- (e) Another recommendation is that the ratio of total cholesterol to HDL cholesterol be less than 4. Find a point in your solution region from part (b) that meets this recommendation, and explain why it meets the recommendation.

Matrices and Determinants

- 8.1 Matrices and Systems of Equations
- 8.2 **Operations with Matrices**

Matrices can be used to analyze financial information such as the profit a fruit farmer makes on two

fruit crops.

- 8.3 The Inverse of a Square Matrix
- 8.4 The Determinant of a Square Matrix
- 8.5 Applications of Matrices and Determinants





SELECTED APPLICATIONS

Matrices have many real-life applications. The applications listed below represent a small sample of the applications in this chapter.

- Electrical Network, Exercise 82, page 585
- Data Analysis: Snowboarders, Exercise 90, page 585
- Agriculture, Exercise 61, page 599

- Profit, Exercise 67, page 600
- Investment Portfolio, Exercises 67–70, page 609
- Data Analysis: Supreme Court, Exercise 58, page 630
- Long-Distance Plans, Exercise 66, page 634

8.1 Matrices and Systems of Equations

What you should learn

- Write matrices and identify their orders.
- Perform elementary row operations on matrices.
- Use matrices and Gaussian elimination to solve systems of linear equations.
- Use matrices and Gauss-Jordan elimination to solve systems of linear equations.

Why you should learn it

You can use matrices to solve systems of linear equations in two or more variables. For instance, in Exercise 90 on page 585, you will use a matrix to find a model for the number of people who participated in snowboarding in the United States from 1997 to 2001.



The HM mathSpace[®] CD-ROM and Eduspace[®] for this text contain additional resources related to the concepts discussed in this chapter.

Matrices

In this section, you will study a streamlined technique for solving systems of linear equations. This technique involves the use of a rectangular array of real numbers called a **matrix.** The plural of matrix is *matrices*.

Definition of Matrix

If *m* and *n* are positive integers, an $m \times n$ (read "*m* by *n*") matrix is a rectangular array

	Column 1	Column 2	Column 3	 Column n
Row 1	a_{11}	a_{12}	<i>a</i> ₁₃	 a_{1n}
Row 2	<i>a</i> ₂₁	<i>a</i> ₂₂	<i>a</i> ₂₃	 a_{2n}
Row 3	<i>a</i> ₃₁	<i>a</i> ₃₂	<i>a</i> ₃₃	 a_{3n}
-	:	:	:	:
Row m	a_{m1}	a_{m2}	a_{m3}	 a_{mn}

in which each **entry**, a_{ij} , of the matrix is a number. An $m \times n$ matrix has m rows and n columns. Matrices are usually denoted by capital letters.

The entry in the *i*th row and *j*th column is denoted by the *double subscript* notation a_{ij} . For instance, a_{23} refers to the entry in the second row, third column. A matrix having *m* rows and *n* columns is said to be of **order** $m \times n$. If m = n, the matrix is **square** of order *n*. For a square matrix, the entries $a_{11}, a_{22}, a_{33}, \ldots$ are the **main diagonal** entries.

Example 1 Orde

Order of Matrices

Determine the order of each matrix.

a. [2]		b. $\begin{bmatrix} 1 & -3 & 0 \end{bmatrix}$	$\frac{1}{2}$
c. $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 0\\ 0 \end{bmatrix}$	d. $\begin{bmatrix} 5 & 0 \\ 2 & -2 \\ -7 & 4 \end{bmatrix}$	

Solution

- **a.** This matrix has *one* row and *one* column. The order of the matrix is 1×1 .
- **b.** This matrix has *one* row and *four* columns. The order of the matrix is 1×4 .
- **c.** This matrix has *two* rows and *two* columns. The order of the matrix is 2×2 .
- **d.** This matrix has *three* rows and *two* columns. The order of the matrix is 3×2 .

VCHECKPOINT Now try Exercise 1.

A matrix that has only one row is called a **row matrix**, and a matrix that has only one column is called a **column matrix**.

A matrix derived from a system of linear equations (each written in standard form with the constant term on the right) is the **augmented matrix** of the system. Moreover, the matrix derived from the coefficients of the system (but not including the constant terms) is the **coefficient matrix** of the system.

System: $\begin{cases}
x - 4y + 3z = 5 \\
-x + 3y - z = -3 \\
2x - 4z = 6
\end{cases}$ Augmented Matrix: $\begin{bmatrix}
1 & -4 & 3 & \vdots & 5 \\
-1 & 3 & -1 & \vdots & -3 \\
2 & 0 & -4 & \vdots & 6
\end{bmatrix}$ Coefficient $\begin{bmatrix}
1 & -4 & 3 \\
-1 & 3 & -1 \\
2 & 0 & -4
\end{bmatrix}$

Note the use of 0 for the missing coefficient of the *y*-variable in the third equation, and also note the fourth column of constant terms in the augmented matrix.

When forming either the coefficient matrix or the augmented matrix of a system, you should begin by vertically aligning the variables in the equations and using zeros for the coefficients of the missing variables.

Example 2 Writing an Augmented Matrix

Write the augmented matrix for the system of linear equations.

 $\begin{cases} x + 3y - w = 9\\ -y + 4z + 2w = -2\\ x - 5z - 6w = 0\\ 2x + 4y - 3z = 4 \end{cases}$

What is the order of the augmented matrix?

Solution

Begin by rewriting the linear system and aligning the variables.

 $\begin{cases} x + 3y & -w = 9 \\ -y + 4z + 2w = -2 \\ x & -5z - 6w = 0 \\ 2x + 4y - 3z & = 4 \end{cases}$

Next, use the coefficients and constant terms as the matrix entries. Include zeros for the coefficients of the missing variables.

The augmented matrix has four rows and five columns, so it is a 4×5 matrix. The notation R_n is used to designate each row in the matrix. For example, Row 1 is represented by R_1 .

CHECKPOINT Now try Exercise 9.

STUDY TIP

The vertical dots in an augmented matrix separate the coefficients of the linear system from the constant terms.

Elementary Row Operations

In Section 7.3, you studied three operations that can be used on a system of linear equations to produce an equivalent system.

- 1. Interchange two equations.
- 2. Multiply an equation by a nonzero constant.
- **3.** Add a multiple of an equation to another equation.

In matrix terminology, these three operations correspond to **elementary row oper**ations. An elementary row operation on an augmented matrix of a given system of linear equations produces a new augmented matrix corresponding to a new (but equivalent) system of linear equations. Two matrices are row-equivalent if one can be obtained from the other by a sequence of elementary row operations.

Elementary Row Operations

- 1. Interchange two rows.
- 2. Multiply a row by a nonzero constant.
- 3. Add a multiple of a row to another row.

Although elementary row operations are simple to perform, they involve a lot of arithmetic. Because it is easy to make a mistake, you should get in the habit of noting the elementary row operations performed in each step so that you can go back and check your work.

Example 3 **Elementary Row Operations**

a. Interchange the first ar	d second rows of	f the original matrix.
------------------------------------	------------------	------------------------

	01	riginal	Matri.	x
Γ	0	1	3	4]
-	- 1	2	0	3
L	2	-3	4	1

New Row-Equivalent Matrix 0 3]

		-		
$\sim R_2$	− 1	2	0	3
$\sim \frac{R_2}{R_1}$	0	1	3	4
	2	-3	4	1

b. Multiply the first row of the original matrix by $\frac{1}{2}$.

(Origin	al Ma	trix	New Row-	Equive	alent N	<i>Aatrix</i>
	-4			$\frac{1}{2}R_1 \rightarrow \int 1$	-2	3	-1]
1	3	-3	0	$\frac{1}{2}R_1 \rightarrow \begin{bmatrix} 1\\ 1 \end{bmatrix}$	3	-3	0
_5	-2	1	2	5	-2	1	2

c. Add -2 times the first row of the original matrix to the third row.

0	rigin	al Mai	trix	New Row-	Equive	alent I	Matrix
[1	2	-4	3]	[1	2	-4	3]
0	3	-2	-1	0	3	-2	-1
2	1	5	-2	$-2R_1 + R_3 \rightarrow \begin{bmatrix} 1\\0\\0 \end{bmatrix}$	-3	13	-8

Note that the elementary row operation is written beside the row that is *changed*.

CHECKPOINT Now try Exercise 25.

Technology

Most graphing utilities can perform elementary row operations on matrices. Consult the user's guide for your graphing utility for specific keystrokes.

After performing a row operation, the new row-equivalent matrix that is displayed on your graphing utility is stored in the answer variable. You should use the answer variable and not the original matrix for subsequent row operations.

In Example 3 in Section 7.3, you used Gaussian elimination with backsubstitution to solve a system of linear equations. The next example demonstrates the matrix version of Gaussian elimination. The two methods are essentially the same. The basic difference is that with matrices you do not need to keep writing the variables.

Example 4

Comparing Linear Systems and Matrix Operations

Linear System	Associated Augmented Matrix
$\begin{cases} x - 2y + 3z = 9 \\ -x + 3y = -4 \\ 2x - 5y + 5z = 17 \end{cases}$	$\begin{bmatrix} 1 & -2 & 3 & \vdots & 9 \\ -1 & 3 & 0 & \vdots & -4 \\ 2 & -5 & 5 & \vdots & 17 \end{bmatrix}$
Add the first equation to the second equation.	Add the first row to the second row $(R_1 + R_2)$.
$\begin{cases} x - 2y + 3z = 9\\ y + 3z = 5\\ 2x - 5y + 5z = 17 \end{cases}$	$R_1 + R_2 \rightarrow \begin{bmatrix} 1 & -2 & 3 & \vdots & 9 \\ 0 & 1 & 3 & \vdots & 5 \\ 2 & -5 & 5 & \vdots & 17 \end{bmatrix}$
Add -2 times the first equation to the third equation.	Add -2 times the first row to the third row $(-2R_1 + R_3)$.
$\begin{cases} x - 2y + 3z = 9\\ y + 3z = 5\\ -y - z = -1 \end{cases}$	$-2R_1 + R_3 \rightarrow \begin{bmatrix} 1 & -2 & 3 & \vdots & 9 \\ 0 & 1 & 3 & \vdots & 5 \\ 0 & -1 & -1 & \vdots & -1 \end{bmatrix}$
Add the second equation to the third equation.	Add the second row to the third row $(R_2 + R_3)$.
*	
third equation. $(x - 2y + 3z - 0)$	third row $(R_2 + R_3)$.
third equation. $\begin{cases} x - 2y + 3z = 9 \\ y + 3z = 5 \\ 2z = 4 \end{cases}$	third row $(R_2 + R_3)$. $\begin{bmatrix} 1 & -2 & 3 & \vdots & 9 \\ 0 & 1 & 3 & \vdots & 5 \\ 0 & 0 & 2 & \vdots & 4 \end{bmatrix}$ Multiply the third row by $\frac{1}{2}$
third equation. $\begin{cases} x - 2y + 3z = 9 \\ y + 3z = 5 \\ 2z = 4 \end{cases}$ Multiply the third equation by $\frac{1}{2}$.	third row $(R_2 + R_3)$. $ \begin{bmatrix} 1 & -2 & 3 & \vdots & 9 \\ 0 & 1 & 3 & \vdots & 5 \\ 0 & 0 & 2 & \vdots & 4 \end{bmatrix} $ Multiply the third row by $\frac{1}{2}$ $(\frac{1}{2}R_3)$. $ \begin{bmatrix} 1 & -2 & 3 & \vdots & 9 \\ 0 & 1 & 3 & \vdots & 5 \\ 0 & 0 & 1 & \vdots & 2 \end{bmatrix} $
third equation. $\begin{cases} x - 2y + 3z = 9 \\ y + 3z = 5 \\ 2z = 4 \end{cases}$ Multiply the third equation by $\frac{1}{2}$. $\begin{cases} x - 2y + 3z = 9 \\ y + 3z = 5 \\ z = 2 \end{cases}$	third row $(R_2 + R_3)$. $ \begin{bmatrix} 1 & -2 & 3 & \vdots & 9 \\ 0 & 1 & 3 & \vdots & 5 \\ 0 & 0 & 2 & \vdots & 4 \end{bmatrix} $ Multiply the third row by $\frac{1}{2}$ $(\frac{1}{2}R_3)$. $ \begin{bmatrix} 1 & -2 & 3 & \vdots & 9 \\ 0 & 1 & 3 & \vdots & 5 \\ 0 & 0 & 1 & \vdots & 2 \end{bmatrix} $ by the third row by $\frac{1}{2}$ by the third row by the third row by $\frac{1}{2}$ by the third row by the the third row by the the
third equation. $\begin{cases} x - 2y + 3z = 9\\ y + 3z = 5\\ 2z = 4 \end{cases}$ Multiply the third equation by $\frac{1}{2}$. $\begin{cases} x - 2y + 3z = 9\\ y + 3z = 5\\ z = 2 \end{cases}$ At this point, you can use back-surved by $y + 3(2) = 5$	third row $(R_2 + R_3)$. $ \begin{bmatrix} 1 & -2 & 3 & \vdots & 9 \\ 0 & 1 & 3 & \vdots & 5 \\ 0 & 0 & 2 & \vdots & 4 \end{bmatrix} $ Multiply the third row by $\frac{1}{2}$ $(\frac{1}{2}R_3)$. $ \begin{bmatrix} 1 & -2 & 3 & \vdots & 9 \\ 0 & 1 & 3 & \vdots & 5 \\ 0 & 0 & 1 & \vdots & 2 \end{bmatrix} $ by the third row by $\frac{1}{2}$ by the third row by the third row by $\frac{1}{2}$ by the third row by the the third row by the the

x = 1 Solve for x.

The solution is x = 1, y = -1, and z = 2.

CHECKPOINT Now try Exercise 27.

STUDY TIP

Remember that you should check a solution by substituting the values of x, y, and z into each equation of the original system. For example, you can check the solution to Example 4 as follows.

Equation 1: $1 - 2(-1) + 3(2) = 9 \checkmark$ Equation 2: $-1 + 3(-1) = -4 \checkmark$ Equation 3: $2(1) - 5(-1) + 5(2) = 17 \checkmark$ The last matrix in Example 4 is said to be in **row-echelon form.** The term *echelon* refers to the stair-step pattern formed by the nonzero elements of the matrix. To be in this form, a matrix must have the following properties.

Row-Echelon Form and Reduced Row-Echelon Form

A matrix in row-echelon form has the following properties.

- 1. Any rows consisting entirely of zeros occur at the bottom of the matrix.
- 2. For each row that does not consist entirely of zeros, the first nonzero entry is 1 (called a **leading 1**).
- **3.** For two successive (nonzero) rows, the leading 1 in the higher row is farther to the left than the leading 1 in the lower row.

A matrix in *row-echelon form* is in **reduced row-echelon form** if every column that has a leading 1 has zeros in every position above and below its leading 1.

Example 5 Row-Echelon Form

Determine whether each matrix is in row-echelon form. If it is, determine whether the matrix is in reduced row-echelon form.1

	[1	2	-1	4]			[1	2	-1	2]
a.	0	1	0	3		b.	0	0	0	0
	0	0	1	$\begin{bmatrix} 4\\ 3\\ -2 \end{bmatrix}$			0	1	2	$\begin{bmatrix} 2\\0\\-4 \end{bmatrix}$
	[1	-5	2	-1	3]		[1	0	0	-1]
0	0	0	1	3	-2	А	0	1	0	2
c.	0	0	0	1	4	u.	0	0	1	3
	0	0	0	0	$\begin{bmatrix} 3 \\ -2 \\ 4 \\ 1 \end{bmatrix}$		0	0	0	$\begin{bmatrix} -1\\2\\3\\0 \end{bmatrix}$
	[1	2	-3	$\begin{bmatrix} 4 \\ -1 \\ -3 \end{bmatrix}$			[0	1	0	5 3 0
e.	0	2	1	-1		f.	0	0	1	3
	$\lfloor 0$	0	1	-3			0	0	0	0

Solution

The matrices in (a), (c), (d), and (f) are in row-echelon form. The matrices in (d) and (f) are in *reduced* row-echelon form because every column that has a leading 1 has zeros in every position above and below its leading 1. The matrix in (b) is not in row-echelon form because a row of all zeros does not occur at the bottom of the matrix. The matrix in (e) is not in row-echelon form because the first nonzero entry in Row 2 is not a leading 1.

CHECKPOINT Now try Exercise 29.

Every matrix is row-equivalent to a matrix in row-echelon form. For instance, in Example 5, you can change the matrix in part (e) to row-echelon form by multiplying its second row by $\frac{1}{2}$.

Gaussian Elimination with Back-Substitution

Gaussian elimination with back-substitution works well for solving systems of linear equations by hand or with a computer. For this algorithm, the order in which the elementary row operations are performed is important. You should operate from left to right by columns, using elementary row operations to obtain zeros in all entries directly below the leading 1's.

Example 6

Gaussian Elimination with Back-Substitution

Solve the system	(y +	z - 2w =	-3
	x + 2y -	<i>z</i> =	2
	2x + 4y +	z - 3w =	-2.
	$\begin{cases} x + 2y - \\ 2x + 4y + \\ x - 4y - \end{cases}$	7z - w =	-19

Solution

cion				
$\begin{bmatrix} 0\\1\\2\\1 \end{bmatrix}$	1 2 4 -4	$ \begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$	$ \begin{bmatrix} -3\\2\\-2\\-19\end{bmatrix} $	Write augmented matrix.
$\zeta_{R_1}^{R_2} \begin{bmatrix} 1\\0\\2\\1 \end{bmatrix}$	2 1 4 -4	$ \begin{array}{rrrr} -1 & 0 \\ 1 & -2 \\ 1 & -3 \\ -7 & -1 \end{array} $	$ \begin{array}{c} 2 \\ -3 \\ -2 \\ -19 \end{array} $	Interchange R_1 and R_2 so first column has leading 1 in upper left corner.
$-2R_1 + R_3 \rightarrow \begin{bmatrix} 1\\0\\0\\-R_1 + R_4 \rightarrow \end{bmatrix} \begin{bmatrix} 0\\0\\0\end{bmatrix}$	2 1 0 -6	$ \begin{array}{rrrr} -1 & 0 \\ 1 & -2 \\ 3 & -3 \\ -6 & -1 \end{array} $	$ \begin{array}{c} 2 \\ -3 \\ -6 \\ -21 \end{array} \right]$	Perform operations on R_3 and R_4 so first column has zeros below its leading 1.
$6R_2 + R_4 \rightarrow \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$	2 1 0 0	$ \begin{array}{rrrr} -1 & 0 \\ 1 & -2 \\ 3 & -3 \\ 0 & -13 \end{array} $	$\begin{bmatrix} 2 \\ -3 \\ -6 \\ -39 \end{bmatrix}$	Perform operations on R_4 so second column has zeros below its leading 1.
$ \begin{array}{c} \frac{1}{3}R_{3} \rightarrow \\ -\frac{1}{13}R_{4} \rightarrow 0 \end{array} $	2 1 0 0	$ \begin{array}{rrrr} -1 & 0 \\ 1 & -2 \\ 1 & -1 \\ 0 & 1 \end{array} $	$ \begin{bmatrix} 2 \\ -3 \\ -2 \\ 3 \end{bmatrix} $	Perform operations on R_3 and R_4 so third and fourth columns have leading 1's.

The matrix is now in row-echelon form, and the corresponding system is

$$\begin{cases} x + 2y - z = 2\\ y + z - 2w = -3\\ z - w = -2\\ w = 3 \end{cases}$$

Using back-substitution, the solution is x = -1, y = 2, z = 1, and w = 3.

CHECKPOINT Now try Exercise 51.

The procedure for using Gaussian elimination with back-substitution is summarized below.

Gaussian Elimination with Back-Substitution

- 1. Write the augmented matrix of the system of linear equations.
- 2. Use elementary row operations to rewrite the augmented matrix in row-echelon form.
- 3. Write the system of linear equations corresponding to the matrix in row-echelon form, and use back-substitution to find the solution.

When solving a system of linear equations, remember that it is possible for the system to have no solution. If, in the elimination process, you obtain a row with zeros except for the last entry, it is unnecessary to continue the elimination process. You can simply conclude that the system has no solution, or is inconsistent.

Example 7 A System with No Solution

Solve the system $\begin{cases} x - y + 2z = 4\\ x + z = 6\\ 2x - 3y + 5z = 4 \end{cases}$

$$2x - 3y + 5z = 4$$

$$3x + 2y - z = 1$$

Solution

$$\begin{bmatrix} 1 & -1 & 2 & 4 \\ 1 & 0 & 1 & 6 \\ 2 & -3 & 5 & 4 \\ 3 & 2 & -1 & 1 \end{bmatrix}$$
Write augmented matrix.

$$\begin{array}{c} -R_{1} + R_{2} \rightarrow \\ -2R_{1} + R_{3} \rightarrow \\ -3R_{1} + R_{4} \rightarrow \end{bmatrix} \begin{bmatrix} 1 & -1 & 2 & 4 \\ 0 & 1 & -1 & 2 \\ 0 & -1 & 1 & -4 \\ 0 & 5 & -7 & -11 \end{bmatrix}$$
Perform row operations.

$$\begin{array}{c} R_{2} + R_{3} \rightarrow \\ R_{2} + R_{3} \rightarrow \\ 0 & 0 & 0 & -2 \\ 0 & 5 & -7 & -11 \end{bmatrix}$$
Perform row operations.

Note that the third row of this matrix consists of zeros except for the last entry. This means that the original system of linear equations is inconsistent. You can see why this is true by converting back to a system of linear equations.

$$\begin{cases} x - y + 2z = 4\\ y - z = 2\\ 0 = -2\\ 5y - 7z = -11 \end{cases}$$

Because the third equation is not possible, the system has no solution.

CHECKPOINT Now try Exercise 57.

Gauss-Jordan Elimination

With Gaussian elimination, elementary row operations are applied to a matrix to obtain a (row-equivalent) row-echelon form of the matrix. A second method of elimination, called Gauss-Jordan elimination, after Carl Friedrich Gauss and Wilhelm Jordan (1842–1899), continues the reduction process until a reduced row-echelon form is obtained. This procedure is demonstrated in Example 8.

Example 8

Gauss-Jordan Elimination

Use Gauss-Jordan elimination to solve the system $\begin{cases} x - 2y + 3z = 9\\ -x + 3y = -4.\\ 2x - 5y + 5z = 17 \end{cases}$

Solution

In Example 4, Gaussian elimination was used to obtain the row-echelon form of the linear system above.

[1	-2	3	÷	9
0	1	3	÷	5
0	0	1	÷	2

Now, apply elementary row operations until you obtain zeros above each of the leading 1's, as follows.

$2R_2 + R_1 \rightarrow \begin{bmatrix} 1\\0\\0 \end{bmatrix}$	0 1 0	9 3 1	•	19 5 2	Perform operations on R_1 so second column has a zero above its leading 1.
$ \begin{array}{c} -9R_3 + R_1 \rightarrow \\ -3R_3 + R_2 \rightarrow \\ 0 \\ 0 \end{array} $	0 1 0	0 0 1		$\begin{bmatrix} 1\\-1\\2 \end{bmatrix}$	Perform operations on R_1 and R_2 so third column has zeros above its leading 1.

The matrix is now in reduced row-echelon form. Converting back to a system of linear equations, you have

$$\begin{cases} x = 1 \\ y = -1. \\ z = 2 \end{cases}$$

Now you can simply read the solution, x = 1, y = -1, and z = 2, which can be written as the ordered triple (1, -1, 2).

CHECKPOINT Now try Exercise 59.

The elimination procedures described in this section sometimes result in fractional coefficients. For instance, in the elimination procedure for the system

$$\begin{cases} 2x - 5y + 5z = 17\\ 3x - 2y + 3z = 11\\ -3x + 3y = -6 \end{cases}$$

you may be inclined to multiply the first row by $\frac{1}{2}$ to produce a leading 1, which will result in working with fractional coefficients. You can sometimes avoid fractions by judiciously choosing the order in which you apply elementary row operations.

Technology

For a demonstration of a graphical approach to Gauss-Jordan elimination on a 2 imes 3 matrix, see the Visualizing Row Operations Program available for several models of graphing calculators at our website college.hmco.com.

STUDY TIP

The advantage of using Gauss-Jordan elimination to solve a system of linear equations is that the solution of the system is easily found without using back-substitution, as illustrated in Example 8.

Recall from Chapter 7 that when there are fewer equations than variables in a system of equations, then the system has either no solution or infinitely many solutions.

Example 9

9 A System with an Infinite Number of Solutions

Solve the system.

$$\begin{cases} 2x + 4y - 2z = 0\\ 3x + 5y = 1 \end{cases}$$

Solution

[2	4	$-2 \\ 0$	÷	0
$\begin{bmatrix} 2\\ 3 \end{bmatrix}$			÷	1
$\frac{1}{2}R_1 \rightarrow \begin{bmatrix} 1\\ 3 \end{bmatrix}$	2	-1	÷	$\begin{bmatrix} 0 \\ 1 \end{bmatrix}$
_3	5	0	÷	1
[1	2 -1	-1	:	$\begin{bmatrix} 0 \\ 1 \end{bmatrix}$
$-3R_1 + R_2 \rightarrow \begin{bmatrix} 1\\0 \end{bmatrix}$	-1	3	:	1
$-R_2 \rightarrow \begin{bmatrix} 1\\ 0 \end{bmatrix}$	2	-1	÷	$\begin{bmatrix} 0 \\ -1 \end{bmatrix}$
$-R_2 \rightarrow \lfloor 0$	1	-3	÷	-1
$-2R_2 + R_1 \rightarrow \begin{bmatrix} 1 \\ 0 \end{bmatrix}$	0 1	5	÷	$\begin{bmatrix} 2 \\ -1 \end{bmatrix}$
L0	1	-3	÷	-1

The corresponding system of equations is

$$\begin{cases} x + 5z = 2\\ y - 3z = -1 \end{cases}$$

z = a.

Solving for x and y in terms of z, you have

x = -5z + 2 and y = 3z - 1.

To write a solution to the system that does not use any of the three variables of the system, let *a* represent any real number and let

STUDY TIP

In Example 9, *x* and *y* are solved for in terms of the third variable *z*. To write a solution to the system that does not use any of the three variables of the system, let *a* represent any real number and let z = a. Then solve for *x* and *y*. The solution can then be written in terms of *a*, which is not one of the variables of the system. Now substitute *a* for *z* in the equations for *x* and *y*.

$$x = -5z + 2 = -5a + 2$$

y = 3z - 1 = 3a - 1

So, the solution set can be written as an ordered triple with the form

(-5a+2, 3a-1, a)

where *a* is any real number. Remember that a solution set of this form represents an infinite number of solutions. Try substituting values for *a* to obtain a few solutions. Then check each solution in the original equation.

CHECKPOINT Now try Exercise 65.

It is worth noting that the row-echelon form of a matrix is not unique. That is, two different sequences of elementary row operations may yield different row-echelon forms. This is demonstrated in Example 10.

Example 10 Comparing

Comparing Row-Echelon Forms

Compare the following row-echelon form with the one found in Example 4. Is it the same? Does it yield the same solution?

$$\begin{cases} x - 2y + 3z = 9 \\ -x + 3y = -4 \\ 2x - 5y + 5z = 17 \end{cases}$$

$$\begin{bmatrix} 1 & -2 & 3 & \vdots & 9 \\ -1 & 3 & 0 & \vdots & -4 \\ 2 & -5 & 5 & \vdots & 17 \end{bmatrix}$$

$$\begin{bmatrix} R_2 \\ -1 & 3 & 0 & \vdots & -4 \\ 1 & -2 & 3 & \vdots & 9 \\ 2 & -5 & 5 & \vdots & 17 \end{bmatrix}$$

$$-R_1 \rightarrow \begin{bmatrix} 1 & -3 & 0 & \vdots & 4 \\ 1 & -2 & 3 & \vdots & 9 \\ 2 & -5 & 5 & \vdots & 17 \end{bmatrix}$$

$$-R_1 \rightarrow \begin{bmatrix} 1 & -3 & 0 & \vdots & 4 \\ 1 & -2 & 3 & \vdots & 9 \\ 2 & -5 & 5 & \vdots & 17 \end{bmatrix}$$

$$-R_1 \rightarrow \begin{bmatrix} 1 & -3 & 0 & \vdots & 4 \\ 1 & -2 & 3 & \vdots & 9 \\ 2 & -5 & 5 & \vdots & 17 \end{bmatrix}$$

$$-R_1 + R_2 \rightarrow \begin{bmatrix} 1 & -3 & 0 & \vdots & 4 \\ 0 & 1 & 3 & \vdots & 5 \\ 0 & 1 & 5 & \vdots & 9 \end{bmatrix}$$

$$-R_2 + R_3 \rightarrow \begin{bmatrix} 1 & -3 & 0 & \vdots & 4 \\ 0 & 1 & 3 & \vdots & 5 \\ 0 & 0 & 2 & \vdots & 4 \end{bmatrix}$$

$$\begin{bmatrix} 1 & -3 & 0 & \vdots & 4 \\ 0 & 1 & 3 & \vdots & 5 \\ 0 & 0 & 1 & \vdots & 2 \end{bmatrix}$$

Solution

This row-echelon form is different from that obtained in Example 4. The corresponding system of linear equations for this row-echelon matrix is

$$\begin{cases} x - 3y = 4\\ y + 3z = 5.\\ z = 2 \end{cases}$$

Using back-substitution on this system, you obtain the solution

x = 1, y = -1, and z = 2

which is the same solution that was obtained in Example 4.

CHECKPOINT Now try Exercise 77.

You have seen that the row-echelon form of a given matrix *is not* unique; however, the *reduced* row-echelon form of a given matrix *is* unique. Try applying Gauss-Jordan elimination to the row-echelon matrix in Example 10 to see that you obtain the same reduced row-echelon form as in Example 8.

8.1 Exercises

The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain step-by-step solutions to all odd-numbered exercises. They also provide Tutorial Exercises for additional help.

VOCABULARY CHECK: Fill in the blanks.

- 1. A rectangular array of real numbers than can be used to solve a system of linear equations is called a ______.
- 2. A matrix is ______ if the number of rows equals the number of columns.
- 3. For a square matrix, the entries $a_{11}, a_{22}, a_{33}, \ldots, a_{nn}$ are the _____ entries.
- 4. A matrix with only one row is called a _____ matrix and a matrix with only one column is called a _____ matrix.
- 5. The matrix derived from a system of linear equations is called the _____ matrix of the system.
- 6. The matrix derived from the coefficients of a system of linear equations is called the _____ matrix of the system.
- **7.** Two matrices are called ______ if one of the matrices can be obtained from the other by a sequence of elementary row operations.
- **8.** A matrix in row-echelon form is in ______ if every column that has a leading 1 has zeros in every position above and below its leading 1.
- 9. The process of using row operations to write a matrix in reduced row-echelon form is called _____

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–6, determine the order of the matrix.

1. [7	0]	2.	[5 -	- 3	8	7]
3. $\begin{bmatrix} 2\\ 36\\ 3 \end{bmatrix}$			$\begin{bmatrix} -3 \\ 0 \\ 1 \end{bmatrix}$	7	15	0
3. 36		4.	0	0	3	3
[3]			[1	1	6	7
5. $\begin{bmatrix} 33 \\ -9 \end{bmatrix}$	45	6	$\begin{bmatrix} -7\\0 \end{bmatrix}$	6	4	
5. [-9	20	0.	0	-5	1	

In Exercises 7–12, write the augmented matrix for the system of linear equations.

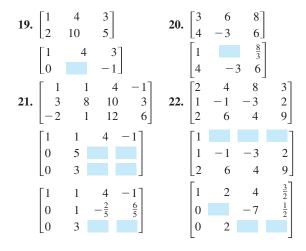
7.	$\int 4x - 3y = -5$	8. $\int 7x + 4y = 22$
	$\begin{cases} 4x - 3y = -5\\ -x + 3y = 12 \end{cases}$	8. $\begin{cases} 7x + 4y = 22\\ 5x - 9y = 15 \end{cases}$
9.	$\int x + 10y - 2z = 2$	10. $\int -x - 8y + 5z = 8$
	$\begin{cases} x + 10y - 2z = 2\\ 5x - 3y + 4z = 0\\ 2x + y = 6 \end{cases}$	$ \begin{array}{l} 10. \begin{cases} -x - 8y + 5z = 8 \\ -7x - 15z = -38 \\ 3x - y + 8z = 20 \end{array} $
	2x + y = 6	$\int 3x - y + 8z = 20$
		12. $\int 9x + 2y - 3z = 20$
	19x - 8z = 10	-25y + 11z = -5
	$\begin{cases} 7x - 5y + z = 13\\ 19x - 8z = 10 \end{cases}$	$12. \begin{cases} 9x + 2y - 3z = 20 \\ -25y + 11z = -5 \end{cases}$

In Exercises 13–18, write the system of linear equations represented by the augmented matrix. (Use variables x, y, z, and w, if applicable.)

13.	$\begin{bmatrix} 1\\ 2 \end{bmatrix}$	2 -3	:	7 4	
	_	$-5 \\ 3$	-	$\begin{bmatrix} 0\\ -2 \end{bmatrix}$	
15.	$\begin{bmatrix} 2\\0\\6 \end{bmatrix}$	0 1 3	$5 \\ -2 \\ 0$		-12 7 2

	4	-5	-1	÷	18]
16.	-11	0	6	:	25	
	3	8	0	÷	-29	
	9	12	3	0	÷	0
17.	-2	18	5	2	:	10
1/.	1	7	-8	0	÷	-4
	3	0	2	0	:	-10
	6	2	-1	-5	:	-25]
10	-1	0	7	3	÷	7
18.	4	-1	-10	6	:	23
	0	8	1	-11	:	-21

In Exercises 19–22, fill in the blank(s) using elementary row operations to form a row-equivalent matrix.



In Exercises 23–26, identify the elementary row operation(s) being performed to obtain the new row-equivalent matrix.

	Original Matrix	New Row-Equivalent Matrix
23.	$\begin{bmatrix} -2 & 5 & 1 \\ 3 & -1 & -8 \end{bmatrix}$	$\begin{bmatrix} 13 & 0 & -39 \\ 3 & -1 & -8 \end{bmatrix}$
	Original Matrix	New Row-Equivalent Matrix
24.	$\begin{bmatrix} 3 & -1 & -4 \\ -4 & 3 & 7 \end{bmatrix}$	$\begin{bmatrix} 3 & -1 & -4 \\ 5 & 0 & -5 \end{bmatrix}$
	Original Matrix	New Row-Equivalent Matrix
25.	$\begin{bmatrix} 0 & -1 & -5 & 5 \\ -1 & 3 & -7 & 6 \\ 4 & -5 & 1 & 3 \end{bmatrix}$	$\begin{bmatrix} -1 & 3 & -7 & 6\\ 0 & -1 & -5 & 5\\ 0 & 7 & -27 & 27 \end{bmatrix}$
	Original Matrix	New Row-Equivalent Matrix
26.	$\begin{bmatrix} -1 & -2 & 3 & -2 \\ 2 & -5 & 1 & -7 \\ 5 & 4 & -7 & 6 \end{bmatrix}$	$\begin{bmatrix} -1 & -2 & 3 & -2 \\ 0 & -9 & 7 & -11 \\ 0 & -6 & 8 & -4 \end{bmatrix}$

- **27.** Perform the sequence of row operations on the matrix. What did the operations accomplish?
 - $\begin{bmatrix} 1 & 2 & 3 \\ 2 & -1 & -4 \\ 3 & 1 & -1 \end{bmatrix}$
 - (a) Add -2 times R_1 to R_2 .
 - (b) Add -3 times R_1 to R_3 .
 - (c) Add -1 times R_2 to R_3 .
 - (d) Multiply R_2 by $-\frac{1}{5}$.
 - (e) Add -2 times R_2 to R_1 .
- **28.** Perform the sequence of row operations on the matrix. What did the operations accomplish?
 - $\begin{bmatrix} 7 & 1 \\ 0 & 2 \\ -3 & 4 \\ 4 & 1 \end{bmatrix}$
 - (a) Add R_3 to R_4 .
 - (b) Interchange R_1 and R_4 .
 - (c) Add 3 times R_1 to R_3 .
 - (d) Add -7 times R_1 to R_4 .
 - (e) Multiply R_2 by $\frac{1}{2}$.
 - (f) Add the appropriate multiples of R_2 to R_1 , R_3 , and R_4 .

In Exercises 29–32, determine whether the matrix is in row-echelon form. If it is, determine if it is also in reduced row-echelon form.

	[1	0	0	0
29.	0	1	1	$\begin{bmatrix} 0\\5\\0 \end{bmatrix}$
29.	0	0	0	0

	[1	3	0	0
30.	0	3 0	1	0 8 0
30.	0	0	0	0
31.	[2	0	4	0]
31.	0	-1	3	0 6 5
	0	0	1	5
	[1	0	2	1]
32.	0	1	-3	10
	0	0	1	0

In Exercises 33–36, write the matrix in row-echelon form. (Remember that the row-echelon form of a matrix is not unique.)

33.	$\begin{bmatrix} 1\\ -2\\ 3 \end{bmatrix}$	$ \begin{array}{c} 1 \\ -1 \\ 6 \end{array} $	0 2 7	$5 \\ -10 \\ 14$	34. $\begin{bmatrix} 1 \\ 3 \\ -2 \end{bmatrix}$	2 7 -1	-1 -5 -3	3 14 8
					36. $\begin{bmatrix} 1 \\ -3 \\ 4 \end{bmatrix}$			

In Exercises 37–42, use the matrix capabilities of a graphing utility to write the matrix in *reduced* row-echelon form.

37.	$\begin{bmatrix} 3\\-1\\2 \end{bmatrix}$	3 0 4	$\begin{bmatrix} 3 \\ -4 \\ -2 \end{bmatrix}$		38.	[1 5 2	3 15 6	2 9 10
39.	$\begin{bmatrix} 1\\ 1\\ -2\\ 4 \end{bmatrix}$	2 2 -4 8	$\begin{bmatrix} -2 \end{bmatrix}$ 3 4 -4 11 -	$ \begin{bmatrix} -5 \\ -9 \\ 3 \\ -14 \end{bmatrix} $				
40.	$\begin{bmatrix} -2 \\ 4 \\ 1 \\ 3 \end{bmatrix}$	3 -2 5 8	$ \begin{array}{r} -1 \\ 5 \\ -2 \\ -10 \\ - 10 \\ - - - - $	$\begin{bmatrix} -2\\ 8\\ 0\\ -30 \end{bmatrix}$ 12 4				
41.	$\begin{bmatrix} -3 \\ 1 \end{bmatrix}$	5 -1	1 1	12 4				
42.	$\begin{bmatrix} 5\\ -1 \end{bmatrix}$	1 5	2 10 ·	$\begin{bmatrix} 4\\-32 \end{bmatrix}$				

In Exercises 43–46, write the system of linear equations represented by the augmented matrix. Then use back-substitution to solve. (Use variables x, y, and z, if applicable.)

	-					44. $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$	5 1	:	$\begin{bmatrix} 0\\ -1 \end{bmatrix}$
45.	$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$	$-1 \\ 1 \\ 0$	2 -1 1	•	$\begin{bmatrix} 4\\2\\-2 \end{bmatrix}$				
46.	$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$	2 1 0	$-2 \\ 1 \\ 1$	•	$\begin{bmatrix} -1\\9\\-3 \end{bmatrix}$				

system of linear equations (in variables x, y, and z, if applicable) has been reduced using Gauss-Jordan elimination. Write the solution represented by the augmented matrix.

47.	$\begin{bmatrix} 1\\ 0 \end{bmatrix}$	0 1	:	$\begin{bmatrix} 3\\-4 \end{bmatrix}$	
48.	$\begin{bmatrix} 1\\ 0 \end{bmatrix}$	0 1	:	$\begin{bmatrix} -6\\10 \end{bmatrix}$	
49.	$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$	0 1 0	0 0 1	:	$\begin{bmatrix} -4 \\ -10 \\ 4 \end{bmatrix}$
50.	$\begin{bmatrix} 1\\ 0\\ 0 \end{bmatrix}$	0 1 0	0 0 1	:	$\begin{bmatrix} 5\\ -3\\ 0 \end{bmatrix}$

In Exercises 51-70, use matrices to solve the system of equations (if possible). Use Gaussian elimination with back-substitution or Gauss-Jordan elimination.

51.	$\int x + 2y = 7$	52.	$\int 2x + 6y = 16$
	$\begin{cases} x + 2y = 7\\ 2x + y = 8 \end{cases}$		$\begin{cases} 2x + 6y = 16\\ 2x + 3y = 7 \end{cases}$
53.	$\int 3x - 2y = -27$		$\int -x + y = 4$
	$\begin{cases} x + 3y = 13 \end{cases}$		$\begin{cases} 2x - 4y = -34 \end{cases}$
55.	$\int -2x + 6y = -22$	56.	$\int 5x - 5y = -5$
	$\begin{cases} x + 2y = -9 \end{cases}$		$\begin{cases} -2x - 3y = 7 \end{cases}$
57.	$\int -x + 2y = 1.5$	58.	$\int x - 3y = 5$
	$\begin{cases} 2x - 4y = 3 \end{cases}$		$\begin{cases} x - 3y = 5\\ -2x + 6y = -10 \end{cases}$
59.	$\begin{cases} x & -3z = -2 \\ 3x + y - 2z = 5 \\ 2x + 2y + z = 4 \end{cases}$	60.	$\int 2x - y + 3z = 24$
	$\begin{cases} 3x + y - 2z = 5 \end{cases}$		$\begin{cases} 2x - y + 3z = 24 \\ 2y - z = 14 \\ 7x - 5y = 6 \end{cases}$
	2x + 2y + z = 4		7x - 5y = 6
61.	$\int -x + y - z = -14$	62.	$\int 2x + 2y - z = 2$
	$\begin{cases} -x + y - z = -14 \\ 2x - y + z = 21 \\ 3x + 2y + z = 19 \end{cases}$		$\begin{cases} 2x + 2y - z = 2\\ x - 3y + z = -28\\ -x + y = 14 \end{cases}$
63.	$\begin{cases} x + 2y - 3z = -28\\ 4y + 2z = 0\\ -x + y - z = -5 \end{cases}$	64.	$\begin{cases} 3x - 2y + z = 15\\ -x + y + 2z = -10\\ x - y - 4z = 14 \end{cases}$
	$\begin{cases} 4y + 2z = 0 \\ -z = -z \end{cases}$		$\begin{cases} -x + y + 2z = -10 \end{cases}$
65.	$\begin{cases} x + y - 5z = 3\\ x - 2z = 1\\ 2x - y - z = 0 \end{cases}$	66.	$\begin{cases} 2x + 3z = 3\\ 4x - 3y + 7z = 5\\ 8x - 9y + 15z = 9 \end{cases}$
	$\begin{cases} x & -2z = 1 \\ z & z = 1 \end{cases}$		$\begin{cases} 4x - 3y + 7z = 5 \\ 2x - 3y + 7z = 5 \end{cases}$
			(8x - 9y + 15z = 9)
67.	$\begin{cases} x + 2y + z + 2w = 8\\ 3x + 7y + 6z + 9w = 26 \end{cases}$		
68.	$\begin{cases} 4x + 12y - 7z - 20w = 2 \end{cases}$	22	
	3x + 9y - 5z - 28w = 3		
69.	$\begin{cases} -x + y = -22 \\ 3x + 4y = 4 \\ 4x - 8y = 32 \end{cases}$	70.	$\begin{cases} x + 2y = 0\\ x + y = 6\\ 3x - 2y = 8 \end{cases}$
	$\begin{cases} 3x + 4y = 4 \\ 3x + 4y = 4 \end{cases}$		$\begin{cases} x + y = 6 \\ x + y = 6 \end{cases}$
	$\int 4x - 8y = 32$		(3x - 2y = 8)

In Exercises 47–50, an augmented matrix that represents a 🔁 In Exercises 71–76, use the matrix capabilities of a graphing utility to reduce the augmented matrix corresponding to the system of equations, and solve the system.

71.
$$\begin{cases} 3x + 3y + 12z = 6\\ x + y + 4z = 2\\ 2x + 5y + 20z = 10\\ -x + 2y + 8z = 4 \end{cases}$$
72.
$$\begin{cases} 2x + 10y + 2z = 6\\ x + 5y + 2z = 6\\ x + 5y + 2z = 6\\ x + 5y + z = 3\\ -3x - 15y - 3z = -9 \end{cases}$$
73.
$$\begin{cases} 2x + y - z + 2w = -6\\ 3x + 4y + w = 1\\ x + 5y + 2z + 6w = -3\\ 5x + 2y - z - w = 3 \end{cases}$$
74.
$$\begin{cases} x + 2y + 2z + 6w = -3\\ 5x + 2y - z - w = 3 \end{cases}$$
74.
$$\begin{cases} x + 2y + 2z + 6w = -3\\ 5x + 2y - z - w = 3 \end{cases}$$
75.
$$\begin{cases} x + 2y + 2z + 4w = 11\\ 3x + 6y + 5z + 12w = 30\\ x + 3y - 3z + 2w = -5\\ 6x - y - z + w = -9 \end{cases}$$
75.
$$\begin{cases} x + y + z + w = 0\\ 2x + 3y + z - 2w = 0\\ 3x + 5y + z = 0 \end{cases}$$
76.
$$\begin{cases} x + 2y + z + 3w = 0\\ x - y + w = 0\\ y - z + 2w = 0 \end{cases}$$

In Exercises 77-80, determine whether the two systems of linear equations yield the same solution. If so, find the solution using matrices.

77. (a)
$$\begin{cases} x - 2y + z = -6 \\ y - 5z = 16 \\ z = -3 \end{cases}$$
 (b)
$$\begin{cases} x + y - 2z = 6 \\ y + 3z = -8 \\ z = -3 \end{cases}$$

78. (a)
$$\begin{cases} x - 3y + 4z = -11 \\ y - z = -4 \\ z = 2 \end{cases}$$
 (b)
$$\begin{cases} x + 4y = -11 \\ y + 3z = 4 \\ z = 2 \end{cases}$$

79. (a)
$$\begin{cases} x - 4y + 5z = 27 \\ y - 7z = -54 \\ z = 8 \end{cases}$$
 (b)
$$\begin{cases} x - 6y + z = 15 \\ y + 5z = 42 \\ z = 8 \end{cases}$$

80. (a)
$$\begin{cases} x + 3y - z = 19 \\ y + 6z = -18 \\ z = -4 \end{cases}$$
 (b)
$$\begin{cases} x - y + 3z = -15 \\ y - 2z = 14 \\ z = -4 \end{cases}$$

81. Use the system

$$\begin{cases} x + 3y + z = 3\\ x + 5y + 5z = 1\\ 2x + 6y + 3z = 8 \end{cases}$$

to write two different matrices in row-echelon form that yield the same solution.

82. *Electrical Network* The currents in an electrical network are given by the solution of the system

$$\begin{cases} I_1 - I_2 + I_3 = 0\\ 3I_1 + 4I_2 &= 18\\ I_2 + 3I_3 = 6 \end{cases}$$

where I_1, I_2 , and I_3 are measured in amperes. Solve the system of equations using matrices.

83. *Partial Fractions* Use a system of equations to write the partial fraction decomposition of the rational expression. Solve the system using matrices.

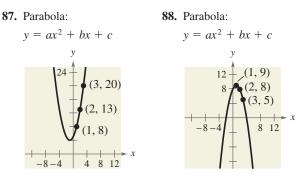
$$\frac{4x^2}{(x+1)^2(x-1)} = \frac{A}{x-1} + \frac{B}{x+1} + \frac{C}{(x+1)^2}$$

84. *Partial Fractions* Use a system of equations to write the partial fraction decomposition of the rational expression. Solve the system using matrices.

$$\frac{8x^2}{(x-1)^2(x+1)} = \frac{A}{x+1} + \frac{B}{x-1} + \frac{C}{(x-1)^2}$$

- **85.** *Finance* A small shoe corporation borrowed \$1,500,000 to expand its line of shoes. Some of the money was borrowed at 7%, some at 8%, and some at 10%. Use a system of equations to determine how much was borrowed at each rate if the annual interest was \$130,500 and the amount borrowed at 10% was 4 times the amount borrowed at 7%. Solve the system using matrices.
- **86.** *Finance* A small software corporation borrowed \$500,000 to expand its software line. Some of the money was borrowed at 9%, some at 10%, and some at 12%. Use a system of equations to determine how much was borrowed at each rate if the annual interest was \$52,000 and the amount borrowed at 10% was $2\frac{1}{2}$ times the amount borrowed at 9%. Solve the system using matrices.

In Exercises 87 and 88, use a system of equations to find the specified equation that passes through the points. Solve the system using matrices. Use a graphing utility to verify your results.



89. *Mathematical Modeling* A videotape of the path of a ball thrown by a baseball player was analyzed with a grid covering the TV screen. The tape was paused three times, and the position of the ball was measured each time. The coordinates obtained are shown in the table. (*x* and *y* are measured in feet.)

O	Horizontal distance, x	Height, y
	0	5.0
	15	9.6
	30	12.4

- (a) Use a system of equations to find the equation of the parabola $y = ax^2 + bx + c$ that passes through the three points. Solve the system using matrices.
- ڬ (b) Use a graphing utility to graph the parabola.
- (c) Graphically approximate the maximum height of the ball and the point at which the ball struck the ground.
 - (d) Analytically find the maximum height of the ball and the point at which the ball struck the ground.
 - (e) Compare your results from parts (c) and (d).

Model It

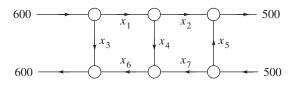
90. *Data Analysis: Snowboarders* The table shows the numbers of people *y* (in millions) in the United States who participated in snowboarding for selected years from 1997 to 2001. (Source: National Sporting Goods Association)

>	Year	Number, y
	1997	2.8
	1999	3.3
	2001	5.3

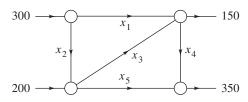
- (a) Use a system of equations to find the equation of the parabola $y = at^2 + bt + c$ that passes through the points. Let *t* represent the year, with t = 7 corresponding to 1997. Solve the system using matrices.
- (b) Use a graphing utility to graph the parabola.
 - (c) Use the equation in part (a) to estimate the number of people who participated in snowboarding in 2003. How does this value compare with the actual 2003 value of 6.3 million?
 - (d) Use the equation in part (a) to estimate *y* in the year 2008. Is the estimate reasonable? Explain.

Network Analysis In Exercises 91 and 92, answer the questions about the specified network. (In a network it is assumed that the total flow into each junction is equal to the total flow out of each junction.)

91. Water flowing through a network of pipes (in thousands of cubic meters per hour) is shown in the figure.



- (a) Solve this system using matrices for the water flow represented by x_i , i = 1, 2, ..., 7.
- (b) Find the network flow pattern when $x_6 = 0$ and $x_7 = 0$.
- (c) Find the network flow pattern when $x_5 = 1000$ and $x_6 = 0$.
- **92.** The flow of traffic (in vehicles per hour) through a network of streets is shown in the figure.



- (a) Solve this system using matrices for the traffic flow represented by x_i , i = 1, 2, ..., 5.
- (b) Find the traffic flow when $x_2 = 200$ and $x_3 = 50$.
- (c) Find the traffic flow when $x_2 = 150$ and $x_3 = 0$.

Synthesis

True or False? In Exercises 93–95, determine whether the statement is true or false. Justify your answer.

93.
$$\begin{bmatrix} 5 & 0 & -2 & 7 \\ -1 & 3 & -6 & 0 \end{bmatrix}$$
 is a 4 × 2 matrix.

94. The matrix

0	0	0	0]
$\begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$	0	1	$\begin{array}{c} 0 \\ -4 \\ 2 \\ 5 \end{array}$
0	1	0	2
1	0	0	5

is in reduced row-echelon form.

- **95.** The method of Gaussian elimination reduces a matrix until a reduced row-echelon form is obtained.
- **96.** *Think About It* The augmented matrix represents a system of linear equations (in variables *x*, *y*, and *z*) that has been reduced using Gauss-Jordan elimination. Write a system of equations with nonzero coefficients that is represented by the reduced matrix. (There are many correct answers.)

[1	0	3	÷	-2
0	1	4	:	1
1 0 0	0	0	:	$\begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix}$

97. Think About It

- (a) Describe the row-echelon form of an augmented matrix that corresponds to a system of linear equations that is inconsistent.
- (b) Describe the row-echelon form of an augmented matrix that corresponds to a system of linear equations that has an infinite number of solutions.
- **98.** Describe the three elementary row operations that can be performed on an augmented matrix.
- **99.** What is the relationship between the three elementary row operations performed on an augmented matrix and the operations that lead to equivalent systems of equations?
- **100.** *Writing* In your own words, describe the difference between a matrix in row-echelon form and a matrix in reduced row-echelon form.

Skills Review

In Exercises 101–106, sketch the graph of the function. Do not use a graphing utility.

101.
$$f(x) = \frac{2x^2 - 4x}{3x - x^2}$$

102.
$$f(x) = \frac{x^2 - 2x + 1}{x^2 - 1}$$

103.
$$f(x) = 2^{x-1}$$

104.
$$g(x) = 3^{-x+2}$$

105.
$$h(x) = \ln(x - 1)$$

106.
$$f(x) = 3 + \ln x$$

8.2 Operations with Matrices

What you should learn

- Decide whether two matrices are equal.
- Add and subtract matrices and multiply matrices by scalars.
- Multiply two matrices.
- Use matrix operations to model and solve real-life problems.

Why you should learn it

Matrix operations can be used to model and solve real-life problems. For instance, in Exercise 70 on page 601, matrix operations are used to analyze annual health care costs.



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Equality of Matrices

In Section 8.1, you used matrices to solve systems of linear equations. There is a rich mathematical theory of matrices, and its applications are numerous. This section and the next two introduce some fundamentals of matrix theory. It is standard mathematical convention to represent matrices in any of the following three ways.

Representation of Matrices

- 1. A matrix can be denoted by an uppercase letter such as A, B, or C.
- **2.** A matrix can be denoted by a representative element enclosed in brackets, such as $[a_{ii}]$, $[b_{ii}]$, or $[c_{ii}]$.
- 3. A matrix can be denoted by a rectangular array of numbers such as

	a_{11}	a_{12}	a_{13}	 a_{1n}	
	<i>a</i> ₂₁	a_{22}	<i>a</i> ₂₃	 a_{2n}	
$A = [a_{ij}] =$	<i>a</i> ₃₁	<i>a</i> ₃₂	<i>a</i> ₃₃	 a_{3n}	•
	:	÷	÷	:	
$A = [a_{ij}] =$	a_{m1}	a_{m2}	a_{m3}	 a_{mn}	

Two matrices $A = [a_{ij}]$ and $B = [b_{ij}]$ are **equal** if they have the same order $(m \times n)$ and $a_{ij} = b_{ij}$ for $1 \le i \le m$ and $1 \le j \le n$. In other words, two matrices are equal if their corresponding entries are equal.

Example 1 Equ

Equality of Matrices

Solve for a_{11} , a_{12} , a_{21} , and a_{22} in the following matrix equation.

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} = \begin{bmatrix} 2 & -1 \\ -3 & 0 \end{bmatrix}$$

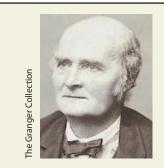
Solution

Because two matrices are equal only if their corresponding entries are equal, you can conclude that

 $a_{11} = 2$, $a_{12} = -1$, $a_{21} = -3$, and $a_{22} = 0$.

Be sure you see that for two matrices to be equal, they must have the same order *and* their corresponding entries must be equal. For instance,

$$\begin{bmatrix} 2 & -1\\ \sqrt{4} & \frac{1}{2} \end{bmatrix} = \begin{bmatrix} 2 & -1\\ 2 & 0.5 \end{bmatrix} \text{ but } \begin{bmatrix} 2 & -1\\ 3 & 4\\ 0 & 0 \end{bmatrix} \neq \begin{bmatrix} 2 & -1\\ 3 & 4 \end{bmatrix}.$$



Historical Note

Arthur Cayley (1821-1895), a British mathematician, invented matrices around 1858. Cayley was a Cambridge University graduate and a lawyer by profession. His groundbreaking work on matrices was begun as he studied the theory of transformations. Cayley also was instrumental in the development of determinants. Cayley and two American mathematicians, Benjamin Peirce (1809-1880) and his son Charles S. Peirce (1839-1914), are credited with developing "matrix algebra."

Matrix Addition and Scalar Multiplication

In this section, three basic matrix operations will be covered. The first two are matrix addition and scalar multiplication. With matrix addition, you can add two matrices (of the same order) by adding their corresponding entries.

Definition of Matrix Addition

If $A = [a_{ij}]$ and $B = [b_{ij}]$ are matrices of order $m \times n$, their sum is the $m \times n$ matrix given by

$$A + B = [a_{ij} + b_{ij}].$$

The sum of two matrices of different orders is undefined.



Addition of Matrices

a.
$$\begin{bmatrix} -1 & 2 \\ 0 & 1 \end{bmatrix} + \begin{bmatrix} 1 & 3 \\ -1 & 2 \end{bmatrix} = \begin{bmatrix} -1+1 & 2+3 \\ 0+(-1) & 1+2 \end{bmatrix}$$

 $= \begin{bmatrix} 0 & 5 \\ -1 & 3 \end{bmatrix}$
b. $\begin{bmatrix} 0 & 1 & -2 \\ 1 & 2 & 3 \end{bmatrix} + \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 & -2 \\ 1 & 2 & 3 \end{bmatrix}$
c. $\begin{bmatrix} 1 \\ -3 \\ -2 \end{bmatrix} + \begin{bmatrix} -1 \\ 3 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$
d. The sum of
 $A = \begin{bmatrix} 2 & 1 & 0 \\ 4 & 0 & -1 \\ 3 & -2 & 2 \end{bmatrix}$ and
 $B = \begin{bmatrix} 0 & 1 \\ -1 & 3 \\ 2 & 4 \end{bmatrix}$

is undefined because A is of order 3×3 and B is of order 3×2 .

CHECKPOINT Now try Exercise 7(a).

In operations with matrices, numbers are usually referred to as **scalars.** In this text, scalars will always be real numbers. You can multiply a matrix A by a scalar c by multiplying each entry in A by c.

Definition of Scalar Multiplication

If $A = [a_{ij}]$ is an $m \times n$ matrix and *c* is a scalar, the **scalar multiple** of *A* by *c* is the $m \times n$ matrix given by

 $cA = [ca_{ii}].$

The symbol -A represents the negation of A, which is the scalar product (-1)A. Moreover, if A and B are of the same order, then A - B represents the sum of A and (-1)B. That is,

$$A - B = A + (-1)B.$$
 Subtraction of matrices

The order of operations for matrix expressions is similar to that for real numbers. In particular, you perform scalar multiplication before matrix addition and subtraction, as shown in Example 3(c).

Example 3 S

3 Scalar Multiplication and Matrix Subtraction

For the following matrices, find (a) 3A, (b) -B, and (c) 3A - B.

	$\begin{bmatrix} 2 & 2 & 4 \end{bmatrix} \qquad \begin{bmatrix} 2 & 0 \end{bmatrix}$	0]
A, B, and C indicated	$A = \begin{bmatrix} 2 & 2 & 4 \\ -3 & 0 & -1 \\ 2 & 1 & 2 \end{bmatrix} \text{ and } B = \begin{bmatrix} 2 & 0 \\ 1 & -4 \\ -1 & 3 \end{bmatrix}$	$\begin{bmatrix} 3\\2 \end{bmatrix}$
npare the	Solution	
$= \begin{bmatrix} -2 & 0\\ 8 & 1 \end{bmatrix},$		Scalar multiplication
B + A.	$= \begin{bmatrix} 3(2) & 3(2) & 3(4) \\ 3(-3) & 3(0) & 3(-1) \\ 3(2) & 3(1) & 3(2) \end{bmatrix}$	Multiply each entry by 3.
en add C to atrix. Find d A to the	$= \begin{bmatrix} 6 & 6 & 12 \\ -9 & 0 & -3 \\ 6 & 3 & 6 \end{bmatrix}$	Simplify.
, then add the atrices. Find ltiply the	b. $-B = (-1) \begin{bmatrix} 2 & 0 & 0 \\ 1 & -4 & 3 \\ -1 & 3 & 2 \end{bmatrix}$	Definition of negation
by 2.	$= \begin{bmatrix} -2 & 0 & 0 \\ -1 & 4 & -3 \\ 1 & -3 & -2 \end{bmatrix}$	Multiply each entry by -1 .
	$\mathbf{c.} \ 3A - B = \begin{bmatrix} 6 & 6 & 12 \\ -9 & 0 & -3 \\ 6 & 3 & 6 \end{bmatrix} - \begin{bmatrix} 2 & 0 & 0 \\ 1 & -4 & 3 \\ -1 & 3 & 2 \end{bmatrix}$	Matrix subtraction
	$= \begin{bmatrix} 4 & 6 & 12 \\ -10 & 4 & -6 \\ 7 & 0 & 4 \end{bmatrix}$	Subtract corresponding entries.
	CHECKPOINT Now try Exercises 7(b), (c), and (d).	

It is often convenient to rewrite the scalar multiple *cA* by factoring *c* out of every entry in the matrix. For instance, in the following example, the scalar $\frac{1}{2}$ has been factored out of the matrix.

$\left\lceil \frac{1}{2} \right\rceil$	$-\frac{3}{2}$	$\int \frac{1}{2}(1)$	$\frac{1}{2}(-3)$	_ <u>1</u> [1	-3]
$\frac{5}{2}$	$\frac{1}{2}$	$\frac{1}{2}(5)$	$ \begin{array}{c} \frac{1}{2}(-3) \\ \frac{1}{2}(1) \end{array} \right] $	$-\frac{1}{2}$ 5	1



Consider matrices *A*, *B*, and *C* below. Perform the indicated operations and compare the results.

A =	[3 [4	$\begin{bmatrix} -1 \\ 7 \end{bmatrix}$,	<i>B</i> =	$\begin{bmatrix} -2\\ 8\end{bmatrix}$	0 ⁻ 1_
<i>C</i> =	5 2	$\begin{bmatrix} 2\\-6 \end{bmatrix}$			

- **a.** Find A + B and B + A
- **b.** Find A + B, then add *C* to the resulting matrix. Find B + C, then add *A* to the resulting matrix.
- c. Find 2A and 2B, then add the two resulting matrices. Find A + B, then multiply the resulting matrix by 2.

The properties of matrix addition and scalar multiplication are similar to those of addition and multiplication of real numbers.

Properties of Matrix Addition and Scalar Multiplication

Let A, B, and C be $m \times n$ matrices and let c and d be scalars.

1. $A + B = B + A$	Commutative Property of Matrix Addition
2. $A + (B + C) = (A + B) + C$	Associative Property of Matrix Addition
3. $(cd)A = c(dA)$	Associative Property of Scalar Multiplication
4. $1A = A$	Scalar Identity Property
5. $c(A + B) = cA + cB$	Distributive Property
$6. \ (c+d)A = cA + dA$	Distributive Property

Note that the Associative Property of Matrix Addition allows you to write expressions such as A + B + C without ambiguity because the same sum occurs no matter how the matrices are grouped. This same reasoning applies to sums of four or more matrices.

Example 4

Addition of More than Two Matrices

By adding corresponding entries, you obtain the following sum of four matrices.

[1		[-1]		0		2		[2]	
2	+	-1	+	1	+	-3	=	-1	
3_		2		4		-2		$\begin{bmatrix} 2\\-1\\1\end{bmatrix}$	

CHECKPOINT Now try Exercise 13.



Using the Distributive Property

Perform the indicated matrix operations.

$$3\left(\begin{bmatrix} -2 & 0\\ 4 & 1 \end{bmatrix} + \begin{bmatrix} 4 & -2\\ 3 & 7 \end{bmatrix}\right)$$

Solution

$$3\left(\begin{bmatrix} -2 & 0\\ 4 & 1 \end{bmatrix} + \begin{bmatrix} 4 & -2\\ 3 & 7 \end{bmatrix}\right) = 3\begin{bmatrix} -2 & 0\\ 4 & 1 \end{bmatrix} + 3\begin{bmatrix} 4 & -2\\ 3 & 7 \end{bmatrix}$$
$$= \begin{bmatrix} -6 & 0\\ 12 & 3 \end{bmatrix} + \begin{bmatrix} 12 & -6\\ 9 & 21 \end{bmatrix}$$
$$= \begin{bmatrix} 6 & -6\\ 21 & 24 \end{bmatrix}$$

CHECKPOINT Now try Exercise 15.

In Example 5, you could add the two matrices first and then multiply the matrix by 3, as follows. Notice that you obtain the same result.

$$3\left(\begin{bmatrix} -2 & 0\\ 4 & 1 \end{bmatrix} + \begin{bmatrix} 4 & -2\\ 3 & 7 \end{bmatrix}\right) = 3\begin{bmatrix} 2 & -2\\ 7 & 8 \end{bmatrix} = \begin{bmatrix} 6 & -6\\ 21 & 24 \end{bmatrix}$$

Technology

Most graphing utilities have the capability of performing matrix operations. Consult the user's guide for your graphing utility for specific keystrokes. Try using a graphing utility to find the sum of the matrices

$$A = \begin{bmatrix} 2 & -3 \\ -1 & 0 \end{bmatrix}$$

and

$$B = \begin{bmatrix} -1 & 4 \\ 2 & -5 \end{bmatrix}.$$

One important property of addition of real numbers is that the number 0 is the additive identity. That is, c + 0 = c for any real number c. For matrices, a similar property holds. That is, if A is an $m \times n$ matrix and O is the $m \times n$ zero **matrix** consisting entirely of zeros, then A + O = A.

In other words, O is the **additive identity** for the set of all $m \times n$ matrices. For example, the following matrices are the additive identities for the set of all 2×3 and 2×2 matrices.

0 =	$\begin{bmatrix} 0\\ 0 \end{bmatrix}$	0 0	$\begin{bmatrix} 0 \\ 0 \end{bmatrix}$	and	$O = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 0 \\ 0 \end{bmatrix}$		
	\square					~		
	2×3	zero m	atrix	2×2 zero matrix				

The algebra of real numbers and the algebra of matrices have many similarities. For example, compare the following solutions.

Real Numbers	$m \times n$ Matrices
(Solve for x.)	(Solve for X.)
x + a = b	X + A = B
x + a + (-a) = b + (-a)	X + A + (-A) = B + (-A)
x + 0 = b - a	X + O = B - A
x = b - a	X = B - A

The algebra of real numbers and the algebra of matrices also have important differences, which will be discussed later.

Example 6 Solving a Matrix Equation

Solve for X in the equation 3X + A = B, where

$$A = \begin{bmatrix} 1 & -2 \\ 0 & 3 \end{bmatrix} \text{ and } B = \begin{bmatrix} -3 & 4 \\ 2 & 1 \end{bmatrix}.$$

Solution

Begin by solving the equation for X to obtain

$$3X = B - A$$
$$X = \frac{1}{3}(B - A).$$

Now, using the matrices A and B, you have

$$X = \frac{1}{3} \left(\begin{bmatrix} -3 & 4 \\ 2 & 1 \end{bmatrix} - \begin{bmatrix} 1 & -2 \\ 0 & 3 \end{bmatrix} \right)$$
Substitute the matrices.
$$= \frac{1}{3} \begin{bmatrix} -4 & 6 \\ 2 & -2 \end{bmatrix}$$
Subtract matrix *A* from matrix *B*.
$$= \begin{bmatrix} -\frac{4}{3} & 2 \\ \frac{2}{3} & -\frac{2}{3} \end{bmatrix}.$$
Multiply the matrix by $\frac{1}{3}$.

STUDY TIP

Remember that matrices are denoted by capital letters. So, when you solve for X, you are solving for a *matrix* that makes the matrix equation true.

CHECKPOINT Now try Exercise 25.

Matrix Multiplication

The third basic matrix operation is **matrix multiplication.** At first glance, the definition may seem unusual. You will see later, however, that this definition of the product of two matrices has many practical applications.

Definition of Matrix Multiplication

If $A = [a_{ij}]$ is an $m \times n$ matrix and $B = [b_{ij}]$ is an $n \times p$ matrix, the product *AB* is an $m \times p$ matrix

$$AB = [c_{ij}]$$

where $c_{ij} = a_{i1}b_{1j} + a_{i2}b_{2j} + a_{i3}b_{3j} + \dots + a_{in}b_{nj}$.

The definition of matrix multiplication indicates a *row-by-column* multiplication, where the entry in the *i*th row and *j*th column of the product AB is obtained by multiplying the entries in the *i*th row of A by the corresponding entries in the *j*th column of B and then adding the results. The general pattern for matrix multiplication is as follows.

$\begin{bmatrix} a_{11} \\ a_{21} \\ a_{31} \\ \vdots \\ a_{i1} \\ \vdots \\ a_{m1} \end{bmatrix}$	a ₃₂ :	a ₃₃ :	 a _{3n} :	$b_{21} \\ b_{31}$	$b_{22} \\ b_{32}$	· · ·	b_{2j} b_{3i}	· · ·	$ b_{3n} =$	• 21	<i>c</i> ₂₂ ∶	· · · · · · · ·	c_{2j}	 c_{2p} :	
										$a_{i1}b_{1i}$ -	$+ a_{i2}b$	$a_{2i} + a_{ij}$	$_{3}b_{3i} +$	 $+ a_{in}b$	$c_{nj} = c_{ij}$

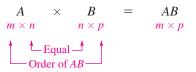
Example 7

Finding the Product of Two Matrices

First, note that the product *AB* is defined because the number of columns of *A* is equal to the number of rows of *B*. Moreover, the product *AB* has order 3×2 . To find the entries of the product, multiply each row of *A* by each column of *B*, as follows.

$$AB = \begin{bmatrix} -1 & 3 \\ 4 & -2 \\ 5 & 0 \end{bmatrix} \begin{bmatrix} -3 & 2 \\ -4 & 1 \end{bmatrix}$$
$$= \begin{bmatrix} (-1)(-3) + (3)(-4) & (-1)(2) + (3)(1) \\ (4)(-3) + (-2)(-4) & (4)(2) + (-2)(1) \\ (5)(-3) + (0)(-4) & (5)(2) + (0)(1) \end{bmatrix}$$
$$= \begin{bmatrix} -9 & 1 \\ -4 & 6 \\ -15 & 10 \end{bmatrix}$$

Be sure you understand that for the product of two matrices to be defined, the number of columns of the first matrix must equal the number of rows of the second matrix. That is, the middle two indices must be the same. The outside two indices give the order of the product, as shown below.



Example 8 Finding the Product of Two Matrices

Find the product *AB* where

$$A = \begin{bmatrix} 1 & 0 & 3 \\ 2 & -1 & -2 \end{bmatrix} \quad \text{and} \quad B = \begin{bmatrix} -2 & 4 \\ 1 & 0 \\ -1 & 1 \end{bmatrix}.$$

Solution

Note that the order of A is 2×3 and the order of B is 3×2 . So, the product AB has order 2×2 .

$$AB = \begin{bmatrix} 1 & 0 & 3 \\ 2 & -1 & -2 \end{bmatrix} \begin{bmatrix} -2 & 4 \\ 1 & 0 \\ -1 & 1 \end{bmatrix}$$
$$= \begin{bmatrix} 1(-2) + & 0(1) + & 3(-1) & 1(4) + & 0(0) + & 3(1) \\ 2(-2) + & (-1)(1) + & (-2)(-1) & 2(4) + & (-1)(0) + & (-2)(1) \end{bmatrix}$$
$$= \begin{bmatrix} -5 & 7 \\ -3 & 6 \end{bmatrix}$$

CHECKPOINT

Now try Exercise 31.

Example 9

Patterns in Matrix Multiplication

a.
$$\begin{bmatrix} 3 & 4 \\ -2 & 5 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 4 \\ -2 & 5 \end{bmatrix}$$
$$2 \times 2 \quad 2 \times 2 \quad 2 \times 2$$
b.
$$\begin{bmatrix} 6 & 2 & 0 \\ 3 & -1 & 2 \\ 1 & 4 & 6 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ -3 \end{bmatrix} = \begin{bmatrix} 10 \\ -5 \\ -9 \end{bmatrix}$$
$$3 \times 3 \quad 3 \times 1 \quad 3 \times 1$$

c. The product *AB* for the following matrices is not defined.

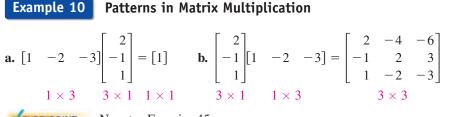
$$A = \begin{bmatrix} -2 & 1 \\ 1 & -3 \\ 1 & 4 \end{bmatrix} \text{ and } B = \begin{bmatrix} -2 & 3 & 1 & 4 \\ 0 & 1 & -1 & 2 \\ 2 & -1 & 0 & 1 \end{bmatrix}$$
$$3 \times 2 \qquad \qquad 3 \times 4$$



Exploration

Use the following matrices to find AB, BA, (AB)C, and A(BC). What do your results tell you about matrix multiplication, commutativity, and associativity?

$A = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$	$\begin{bmatrix} 2\\ 4 \end{bmatrix}$,
$B = \begin{bmatrix} 0\\2 \end{bmatrix}$	$\begin{bmatrix} 1\\3 \end{bmatrix}$,
$C = \begin{bmatrix} 3 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 0\\1 \end{bmatrix}$





In Example 10, note that the two products are different. Even if AB and BA are defined, matrix multiplication is not, in general, commutative. That is, for most matrices, $AB \neq BA$. This is one way in which the algebra of real numbers and the algebra of matrices differ.

Properties of Matrix Multiplication

Let A, B, and C be matrices and let c be a scalar.

Associative Property of Multiplication
Distributive Property
Distributive Property
Associative Property of Scalar Multiplication

Definition of Identity Matrix

ar

The $n \times n$ matrix that consists of 1's on its main diagonal and 0's elsewhere is called the **identity matrix of order** n and is denoted by

	1	0	0	 0	
	0	1	0	 0	
$I_n =$	0	0	1	 0	. Identity matrix
	÷	÷	÷	:	
	0	0	0	 1	

Note that an identity matrix must be *square*. When the order is understood to be n, you can denote I_n simply by I.

If A is an $n \times n$ matrix, the identity matrix has the property that $AI_n = A$ and $I_nA = A$. For example,

$\begin{bmatrix} 3\\1\\-1 \end{bmatrix}$	$-2 \\ 0 \\ 2$	$\begin{bmatrix} 5\\4\\-3 \end{bmatrix} \begin{bmatrix} 1\\0\\0 \end{bmatrix}$	0 1 0	$\begin{bmatrix} 0\\0\\1 \end{bmatrix} = \begin{bmatrix} 3\\1\\-1 \end{bmatrix}$	$-2 \\ 0 \\ 2$	5 4 -3	AI = A
nd							
$\begin{bmatrix} 1\\ 0\\ 0 \end{bmatrix}$	0 1 0	$ \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 3 \\ 1 \\ -1 \end{bmatrix} $	$-2 \\ 0 \\ 2$	$\begin{bmatrix} 5\\4\\-3 \end{bmatrix} = \begin{bmatrix} 3\\1\\-1 \end{bmatrix}$	$-2 \\ 0 \\ 2$	$\begin{bmatrix} 5\\4\\-3 \end{bmatrix}$	IA = A

Applications

Matrix multiplication can be used to represent a system of linear equations. Note how the system

 $\begin{cases} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1 \\ a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2 \\ a_{31}x_1 + a_{32}x_2 + a_{33}x_3 = b_3 \end{cases}$

can be written as the matrix equation AX = B, where A is the *coefficient matrix* of the system, and X and B are column matrices.

a_{11}	$a_{12} \\ a_{22} \\ a_{32}$	a_{13}		$\begin{bmatrix} x_1 \end{bmatrix}$		$\begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$
<i>a</i> ₂₁	a_{22}	a ₂₃		<i>x</i> ₂	=	b_2
a_{31}	<i>a</i> ₃₂	<i>a</i> ₃₃		_ <i>x</i> ₃ _		b_3
	A		\times	X	=	В

Example 11

Solving a System of Linear Equations

Consider the following system of linear equations.

$$\begin{cases} x_1 - 2x_2 + x_3 = -4 \\ x_2 + 2x_3 = 4 \\ 2x_1 + 3x_2 - 2x_3 = 2 \end{cases}$$

- **a.** Write this system as a matrix equation, AX = B.
- **b.** Use Gauss-Jordan elimination on the augmented matrix $[A \\ \vdots B]$ to solve for the matrix X.

Solution

a. In matrix form, AX = B, the system can be written as follows.

1	-2	1	$\begin{bmatrix} x_1 \end{bmatrix}$		[-4]
0	1	2	<i>x</i> ₂	=	4
2	3	-2	<i>x</i> ₃		$\begin{bmatrix} -4\\4\\2\end{bmatrix}$

b. The augmented matrix is formed by adjoining matrix *B* to matrix *A*.

$$\begin{bmatrix} A \\ \vdots \\ B \end{bmatrix} = \begin{bmatrix} 1 & -2 & 1 & \vdots & -4 \\ 0 & 1 & 2 & \vdots & 4 \\ 2 & 3 & -2 & \vdots & 2 \end{bmatrix}$$

Using Gauss-Jordan elimination, you can rewrite this equation as

$$[I \vdots X] = \begin{bmatrix} 1 & 0 & 0 & \vdots & -1 \\ 0 & 1 & 0 & \vdots & 2 \\ 0 & 0 & 1 & \vdots & 1 \end{bmatrix}$$

So, the solution of the system of linear equations is $x_1 = -1$, $x_2 = 2$, and $x_3 = 1$, and the solution of the matrix equation is

$$X = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix}.$$

CHECKPOINT Now try Exercise 55.

STUDY TIP

The notation $[A \\ \vdots B]$ represents the augmented matrix formed when matrix B is adjoined to matrix A. The notation $\begin{bmatrix} I \\ \vdots \end{bmatrix} X$ represents the reduced rowechelon form of the augmented matrix that yields the solution to the system.

Example 12

Softball Team Expenses



Two softball teams submit equipment lists to their sponsors.

	Women's Team	Men's Team
Bats	12	15
Balls	45	38
Gloves	15	17

Each bat costs \$80, each ball costs \$6, and each glove costs \$60. Use matrices to find the total cost of equipment for each team.

Solution

The equipment lists E and the costs per item C can be written in matrix form as

$$E = \begin{bmatrix} 12 & 15\\ 45 & 38\\ 15 & 17 \end{bmatrix}$$

and

$$C = \begin{bmatrix} 80 & 6 & 60 \end{bmatrix}.$$

The total cost of equipment for each team is given by the product

$$CE = \begin{bmatrix} 80 & 6 & 60 \end{bmatrix} \begin{bmatrix} 12 & 15 \\ 45 & 38 \\ 15 & 17 \end{bmatrix}$$
$$= \begin{bmatrix} 80(12) + 6(45) + 60(15) & 80(15) + 6(38) + 60(17) \end{bmatrix}$$
$$= \begin{bmatrix} 2130 & 2448 \end{bmatrix}.$$

So, the total cost of equipment for the women's team is \$2130 and the total cost of equipment for the men's team is \$2448. Notice that you cannot find the total cost using the product *EC* because *EC* is not defined. That is, the number of columns of *E* (2 columns) does not equal the number of rows of *C* (1 row).

CHECKPOINT Now try Exercise 63.

WRITING ABOUT MATHEMATICS

Problem Posing Write a matrix multiplication application problem that uses the matrix

$$A = \begin{bmatrix} 20 & 42 & 33 \\ 17 & 30 & 50 \end{bmatrix}$$

Exchange problems with another student in your class. Form the matrices that represent the problem, and solve the problem. Interpret your solution in the context of the problem. Check with the creator of the problem to see if you are correct. Discuss other ways to represent and/or approach the problem.

8.2 Exercises

VOCABULARY CHECK:

In Exercises 1–4, fill in the blanks.

- 1. Two matrices are ______ if all of their corresponding entries are equal.
- 2. When performing matrix operations, real numbers are often referred to as _____.
- 3. A matrix consisting entirely of zeros is called a _____ matrix and is denoted by _____
- 4. The $n \times n$ matrix consisting of 1's on its main diagonal and 0's elsewhere is called the ______ matrix of order *n*.

In Exercises 5 and 6, match the matrix property with the correct form. *A*, *B*, and *C* are matrices of order $m \times n$, and *c* and *d* are scalars.

5. (a)
$$1A = A$$

- (b) A + (B + C) = (A + B) + C
- (c) (c + d)A = cA + dA
- (d) (cd)A = c(dA)
- (e) A + B = B + A
- **6.** (a) A + O = A
 - (b) c(AB) = A(cB)
 - (c) A(B + C) = AB + AC
 - (d) A(BC) = (AB)C

- (i) Distributive Property
- (ii) Commutative Property of Matrix Addition
- (iii) Scalar Identity Property
- (iv) Associative Property of Matrix Addition
- (v) Associative Property of Scalar Multiplication
- (i) Distributive Property
- (ii) Additive Identity of Matrix Addition
- (iii) Associative Property of Multiplication
- (iv) Associative Property of Scalar Multiplication

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises	1–4, find	x and y
--------------	-----------	---------

1.	$\begin{bmatrix} x & - \\ 7 & \end{bmatrix}$	$\begin{bmatrix} 2\\ y \end{bmatrix} =$	$\begin{bmatrix} -4\\7 \end{bmatrix}$	$\begin{bmatrix} -2\\22 \end{bmatrix}$				
	$\begin{bmatrix} -5\\ y \end{bmatrix}$							
3.	$\begin{bmatrix} 16\\ -3\\ 0 \end{bmatrix}$	4 13 2	5 15 4	$\begin{bmatrix} 4 \\ 6 \\ 0 \end{bmatrix} =$	$\begin{bmatrix} 16\\ -3\\ 0 \end{bmatrix}$	4 13 2	2x + 1 15 $3y - 5$	$\begin{bmatrix} 4 \\ 3x \\ 0 \end{bmatrix}$
4.	$\begin{bmatrix} x+2\\ 1\\ 7 \end{bmatrix}$	8 2y -2	- y +	$\begin{bmatrix} -3\\2x\\2 \end{bmatrix} =$	$\begin{bmatrix} 2x + \\ \end{bmatrix}$	6 1 7	8 18 -2	$\begin{bmatrix} -3 \\ -8 \\ 11 \end{bmatrix}$

In Exercises 5–12, if possible, find (a) A + B, (b) A - B, (c) 3A, and (d) 3A - 2B.

5.
$$A = \begin{bmatrix} 1 & -1 \\ 2 & -1 \end{bmatrix}, B = \begin{bmatrix} 2 & -1 \\ -1 & 8 \end{bmatrix}$$

6. $A = \begin{bmatrix} 1 & 2 \\ 2 & 1 \end{bmatrix}, B = \begin{bmatrix} -3 & -2 \\ 4 & 2 \end{bmatrix}$
7. $A = \begin{bmatrix} 6 & -1 \\ 2 & 4 \\ -3 & 5 \end{bmatrix}, B = \begin{bmatrix} 1 & 4 \\ -1 & 5 \\ 1 & 10 \end{bmatrix}$
8. $A = \begin{bmatrix} 2 & 1 & 1 \\ -1 & -1 & 4 \end{bmatrix}, B = \begin{bmatrix} 2 & -3 & 4 \\ -3 & 1 & -2 \end{bmatrix}$

9. A =	2 1	2 – 1 –	1 2	$ \begin{array}{ccc} 0 & 1 \\ 0 & -1 \end{array} $],		
	-			$\begin{pmatrix} 1 \\ -6 \\ - \end{pmatrix}$			
10. <i>A</i> =	$ \begin{bmatrix} -1 \\ 3 \\ 5 \\ 0 \\ -4 \end{bmatrix} $	$ \begin{array}{r} 4 \\ -2 \\ 4 \\ 8 \\ -1 \end{array} $	$\begin{bmatrix} 0\\2\\-1\\-6\\0\end{bmatrix}$, <i>B</i> =	$\begin{bmatrix} -3\\2\\10\\3\\0 \end{bmatrix}$	5 - 4 - 9 2 1	$ \begin{bmatrix} 1 \\ -7 \\ -1 \\ -4 \\ -2 \end{bmatrix} $
11. <i>A</i> =	$\begin{bmatrix} 6 \\ -1 \end{bmatrix}$	$0 \\ -4$	$\begin{bmatrix} 3\\ 0 \end{bmatrix}$,	B =	$\begin{bmatrix} 8 & -3 \\ 4 & -3 \end{bmatrix}$	$\begin{bmatrix} 1\\ 3 \end{bmatrix}$	
12. A =	$\begin{bmatrix} 3\\2\\-1 \end{bmatrix}$, <i>B</i> =	= [-4	6	2]		

In Exercises 13–18, evaluate the expression.

13.	$\begin{bmatrix} -5\\ 3 \end{bmatrix}$	$\begin{bmatrix} 0\\-6\end{bmatrix} + \begin{bmatrix} 7\\-2 \end{bmatrix}$	$\begin{bmatrix} 1 \\ -1 \end{bmatrix} + \begin{bmatrix} -10 \\ 14 \end{bmatrix}$	$\begin{bmatrix} -8\\6 \end{bmatrix}$
14.	$\begin{bmatrix} 6\\ -1 \end{bmatrix}$	$\begin{bmatrix} 8 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ -3 \end{bmatrix}$	$5 \\ -1 \end{bmatrix} + \begin{bmatrix} -11 \\ 2 \end{bmatrix}$	$\begin{bmatrix} -7\\ -1 \end{bmatrix}$

15.
$$4\left(\begin{bmatrix} -4 & 0 & 1\\ 0 & 2 & 3 \end{bmatrix} - \begin{bmatrix} 2 & 1 & -2\\ 3 & -6 & 0 \end{bmatrix}\right)$$

16. $\frac{1}{2}\left(\begin{bmatrix} 5 & -2 & 4 & 0\end{bmatrix} + \begin{bmatrix} 14 & 6 & -18 & 9\end{bmatrix}\right)$
17. $-3\left(\begin{bmatrix} 0 & -3\\ 7 & 2 \end{bmatrix} + \begin{bmatrix} -6 & 3\\ 8 & 1 \end{bmatrix}\right) - 2\begin{bmatrix} 4 & -4\\ 7 & -9 \end{bmatrix}$
18. $-1\begin{bmatrix} 4 & 11\\ -2 & -1\\ 9 & 3 \end{bmatrix} + \frac{1}{6}\left(\begin{bmatrix} -5 & -1\\ 3 & 4\\ 0 & 13 \end{bmatrix} + \begin{bmatrix} 7 & 5\\ -9 & -1\\ 6 & -1 \end{bmatrix}\right)$

In Exercises 19–22, use the matrix capabilities of a graphing utility to evaluate the expression. Round your results to three decimal places, if necessary.

$$19. \ \frac{3}{7} \begin{bmatrix} 2 & 5 \\ -1 & -4 \end{bmatrix} + 6 \begin{bmatrix} -3 & 0 \\ 2 & 2 \end{bmatrix}$$

$$20. \ 55 \left(\begin{bmatrix} 14 & -11 \\ -22 & 19 \end{bmatrix} + \begin{bmatrix} -22 & 20 \\ 13 & 6 \end{bmatrix} \right)$$

$$21. \ - \begin{bmatrix} 3.211 & 6.829 \\ -1.004 & 4.914 \\ 0.055 & -3.889 \end{bmatrix} - \begin{bmatrix} -1.630 & -3.090 \\ 5.256 & 8.335 \\ -9.768 & 4.251 \end{bmatrix}$$

$$22. \ -12 \left(\begin{bmatrix} 6 & 20 \\ 1 & -9 \\ -2 & 5 \end{bmatrix} + \begin{bmatrix} 14 & -15 \\ -8 & -6 \\ 7 & 0 \end{bmatrix} + \begin{bmatrix} -31 & -19 \\ 16 & 10 \\ 24 & -10 \end{bmatrix} \right)$$

In Exercises 23–26, solve fo X in the equation, given

$$A = \begin{bmatrix} -2 & -1 \\ 1 & 0 \\ 3 & -4 \end{bmatrix} \text{ and } B = \begin{bmatrix} 0 & 3 \\ 2 & 0 \\ -4 & -1 \end{bmatrix}.$$

23. $X = 3A - 2B$
24. $2X = 2A - B$
25. $2X + 3A = B$
26. $2A + 4B = -2X$

In Exercises 27–34, if possible, find *AB* and state the order of the result.

$$27. A = \begin{bmatrix} 2 & 1 \\ -3 & 4 \\ 1 & 6 \end{bmatrix}, B = \begin{bmatrix} 0 & -1 & 0 \\ 4 & 0 & 2 \\ 8 & -1 & 7 \end{bmatrix}$$
$$28. A = \begin{bmatrix} 1 & 0 & 3 & -2 \\ 6 & 13 & 8 & -17 \end{bmatrix}, B = \begin{bmatrix} 1 & 6 \\ 4 & 2 \end{bmatrix}$$
$$29. A = \begin{bmatrix} 0 & -1 & 0 \\ 4 & 0 & 2 \\ 8 & -1 & 7 \end{bmatrix}, B = \begin{bmatrix} 2 & 1 \\ -3 & 4 \\ 1 & 6 \end{bmatrix}$$
$$30. A = \begin{bmatrix} -1 & 3 \\ 4 & -5 \\ 0 & 2 \end{bmatrix}, B = \begin{bmatrix} 1 & 2 \\ 0 & 7 \end{bmatrix}$$
$$31. A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & -2 \end{bmatrix}, B = \begin{bmatrix} 3 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 5 \end{bmatrix}$$
$$32. A = \begin{bmatrix} 5 & 0 & 0 \\ 0 & -8 & 0 \\ 0 & 0 & 7 \end{bmatrix}, B = \begin{bmatrix} \frac{1}{5} & 0 & 0 \\ 0 & -\frac{1}{8} & 0 \\ 0 & 0 & \frac{1}{2} \end{bmatrix}$$

33.
$$A = \begin{bmatrix} 0 & 0 & 5 \\ 0 & 0 & -3 \\ 0 & 0 & 4 \end{bmatrix}, B = \begin{bmatrix} 6 & -11 & 4 \\ 8 & 16 & 4 \\ 0 & 0 & 0 \end{bmatrix}$$

34. $A = \begin{bmatrix} 10 \\ 12 \end{bmatrix}, B = \begin{bmatrix} 6 & -2 & 1 & 6 \end{bmatrix}$

In Exercises 35–40, use the matrix capabilities of a graphing utility to find *AB*, if possible.

$$35. A = \begin{bmatrix} 5 & 6 & -3 \\ -2 & 5 & 1 \\ 10 & -5 & 5 \end{bmatrix}, B = \begin{bmatrix} 1 & -1 & 2 \\ 8 & 1 & 4 \\ 4 & -2 & 9 \end{bmatrix}$$
$$36. A = \begin{bmatrix} 11 & -12 & 4 \\ 14 & 10 & 12 \\ 6 & -2 & 9 \end{bmatrix}, B = \begin{bmatrix} 12 & 10 \\ -5 & 12 \\ 15 & 16 \end{bmatrix}$$
$$37. A = \begin{bmatrix} -3 & 8 & -6 & 8 \\ -12 & 15 & 9 & 6 \\ 5 & -1 & 1 & 5 \end{bmatrix}, B = \begin{bmatrix} 3 & 1 & 6 \\ 24 & 15 & 14 \\ 16 & 10 & 21 \\ 8 & -4 & 10 \end{bmatrix}$$
$$38. A = \begin{bmatrix} -2 & 4 & 8 \\ 21 & 5 & 6 \\ 13 & 2 & 6 \end{bmatrix}, B = \begin{bmatrix} 2 & 0 \\ -7 & 15 \\ 32 & 14 \\ 0.5 & 1.6 \end{bmatrix}$$
$$39. A = \begin{bmatrix} 9 & 10 & -38 & 18 \\ 100 & -50 & 250 & 75 \end{bmatrix}, B = \begin{bmatrix} 52 & -85 & 27 & 45 \\ 40 & -35 & 60 & 82 \end{bmatrix}$$
$$40. A = \begin{bmatrix} 15 & -18 \\ -4 & 12 \\ -8 & 22 \end{bmatrix}, B = \begin{bmatrix} -7 & 22 & 1 \\ 8 & 16 & 24 \end{bmatrix}$$

In Exercises 41–46, if possible, find (a) *AB*, (b) *BA*, and (c) A^2 . (*Note:* $A^2 = AA$.)

41.
$$A = \begin{bmatrix} 1 & 2 \\ 4 & 2 \end{bmatrix}, B = \begin{bmatrix} 2 & -1 \\ -1 & 8 \end{bmatrix}$$

42. $A = \begin{bmatrix} 2 & -1 \\ 1 & 4 \end{bmatrix}, B = \begin{bmatrix} 0 & 0 \\ 3 & -3 \end{bmatrix}$
43. $A = \begin{bmatrix} 3 & -1 \\ 1 & 3 \end{bmatrix}, B = \begin{bmatrix} 1 & -3 \\ 3 & 1 \end{bmatrix}$
44. $A = \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}, B = \begin{bmatrix} 1 & 3 \\ -3 & 1 \end{bmatrix}$
45. $A = \begin{bmatrix} 7 \\ 8 \\ -1 \end{bmatrix}, B = \begin{bmatrix} 1 & 1 & 2 \end{bmatrix}$
46. $A = \begin{bmatrix} 3 & 2 & 1 \end{bmatrix}, B = \begin{bmatrix} 2 \\ 3 \\ 0 \end{bmatrix}$

In Exercises 47–50, evaluate the expression. Use the matrix capabilities of a graphing utility to verify your answer.

47.
$$\begin{bmatrix} 3 & 1 \\ 0 & -2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -2 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 2 & 4 \end{bmatrix}$$

$$48. -3\left(\begin{bmatrix} 6 & 5 & -1 \\ 1 & -2 & 0 \end{bmatrix} \begin{bmatrix} 0 & 3 \\ -1 & -3 \\ 4 & 1 \end{bmatrix}\right)$$
$$49. \begin{bmatrix} 0 & 2 & -2 \\ 4 & 1 & 2 \end{bmatrix} \left(\begin{bmatrix} 4 & 0 \\ 0 & -1 \\ -1 & 2 \end{bmatrix} + \begin{bmatrix} -2 & 3 \\ -3 & 5 \\ 0 & -3 \end{bmatrix}\right)$$
$$50. \begin{bmatrix} 3 \\ -1 \\ 5 \\ 7 \end{bmatrix} ([5 & -6] + [7 & -1] + [-8 & 9])$$

In Exercises 51–58, (a) write the system of linear equations as a matrix equation, AX = B, and (b) use Gauss-Jordan elimination on the augmented matrix $[A \\ \vdots B]$ to solve for the matrix X.

51.
$$\begin{vmatrix} -x_1 + x_2 = 4 \\ -2x_1 + x_2 = 0 \end{vmatrix}$$
53.
$$\begin{cases} -2x_1 - 3x_2 = -4 \\ 6x_1 + x_2 = -36 \end{cases}$$
54.
$$\begin{cases} -4x_1 + 9x_2 = -13 \\ x_1 - 3x_2 = -13 \end{cases}$$
55.
$$\begin{cases} x_1 - 2x_2 + 3x_3 = 9 \\ -x_1 + 3x_2 - x_3 = -6 \\ 2x_1 - 5x_2 + 5x_3 = 17 \end{cases}$$
56.
$$\begin{cases} x_1 + x_2 - 3x_3 = 9 \\ -x_1 + 2x_2 = 6 \\ x_1 - x_2 + x_3 = -5 \end{cases}$$
57.
$$\begin{cases} x_1 - 5x_2 + 2x_3 = -20 \\ -3x_1 + x_2 - x_3 = 8 \\ -2x_2 + 5x_3 = -16 \end{cases}$$
58.
$$\begin{cases} x_1 - x_2 + 4x_3 = 17 \\ x_1 + 3x_2 = -11 \\ -6x_2 + 5x_3 = 40 \end{cases}$$

59. *Manufacturing* A corporation has three factories, each of which manufactures acoustic guitars and electric guitars. The number of units of guitars produced at factory *j* in one day is represented by a_{ij} in the matrix

$$A = \begin{bmatrix} 70 & 50 & 25\\ 35 & 100 & 70 \end{bmatrix}.$$

Find the production levels if production is increased by 20%.

60. *Manufacturing* A corporation has four factories, each of which manufactures sport utility vehicles and pickup trucks. The number of units of vehicle *i* produced at factory *j* in one day is represented by a_{ij} in the matrix

 $A = \begin{bmatrix} 100 & 90 & 70 & 30 \\ 40 & 20 & 60 & 60 \end{bmatrix}.$

Find the production levels if production is increased by 10%.

- **61.** *Agriculture* A fruit grower raises two crops, apples and peaches. Each of these crops is sent to three different outlets for sale. These outlets are The Farmer's Market, The Fruit Stand, and The Fruit Farm. The numbers of bushels of apples sent to the three outlets are 125, 100, and 75, respectively. The numbers of bushels of peaches sent to the three outlets are 100, 175, and 125, respectively. The profit per bushel for apples is \$3.50 and the profit per bushel for peaches is \$6.00.
 - (a) Write a matrix A that represents the number of bushels of each crop i that are shipped to each outlet j. State what each entry a_{ij} of the matrix represents.
 - (b) Write a matrix *B* that represents the profit per bushel of each fruit. State what each entry b_{ij} of the matrix represents.
 - (c) Find the product *BA* and state what each entry of the matrix represents.
- **62.** *Revenue* A manufacturer of electronics produces three models of portable CD players, which are shipped to two warehouses. The number of units of model i that are shipped to warehouse j is represented by a_{ij} in the matrix

$$A = \begin{bmatrix} 5,000 & 4,000 \\ 6,000 & 10,000 \\ 8,000 & 5,000 \end{bmatrix}.$$

The prices per unit are represented by the matrix

 $B = [\$39.50 \ \$44.50 \ \$56.50]$

Compute BA and interpret the result.

63. *Inventory* A company sells five models of computers through three retail outlets. The inventories are represented by *S*.

$$S = \begin{bmatrix} 3 & 2 & 2 & 3 & 0 \\ 0 & 2 & 3 & 4 & 3 \\ 4 & 2 & 1 & 3 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$
 Outlet

Price

The wholesale and retail prices are represented by T.

Wholesale Retail $T = \begin{bmatrix} \$840 \$1100 \\ \$1200 \$1350 \\ \$1450 \$1650 \\ \$2650 \$3000 \\ \$3050 \$3200 \end{bmatrix} \begin{bmatrix} A \\ B \\ C \\ D \\ E \end{bmatrix}$ Model

Compute ST and interpret the result.

		From			
	R	D	Ι		
	0.6	0.1 0.7 0.2	0.1	R	
P =	0.2	0.7	0.1	D	То
	0.2	0.2	0.8	I	

64. Voting Preferences The matrix

is called a *stochastic matrix*. Each entry p_{ij} ($i \neq j$) represents the proportion of the voting population that changes from party *i* to party *j*, and p_{ii} represents the proportion that remains loyal to the party from one election to the next. Compute and interpret P^2 .

- **65.** *Voting Preferences* Use a graphing utility to find *P*³, *P*⁴, *P*⁵, *P*⁶, *P*⁷, and *P*⁸ for the matrix given in Exercise 64. Can you detect a pattern as *P* is raised to higher powers?
 - **66.** *Labor/Wage Requirements* A company that manufactures boats has the following labor-hour and wage requirements.

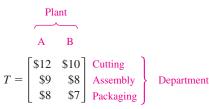
Labor per boat

Department

Cutting Assembly Packaging

	[1.0 hr	0.5 hr	0.2 hr	Small			
S =	1.6 hr	1.0 hr	0.2 hr	Medium	ł	Boat size	
	2.5 hr	2.0 hr	1.4 hr	Large	J		

Wages per hour



Compute ST and interpret the result.

67. *Profit* At a local dairy mart, the numbers of gallons of skim milk, 2% milk, and whole milk sold over the weekend are represented by *A*.

	Skim milk	2% milk	Whole milk	
A =	$\begin{bmatrix} 40 \\ 60 \end{bmatrix}$	64 82	52 76	Friday Saturday Sunday
л –	76	96	84	Sunday

The selling prices (in dollars per gallon) and the profits (in dollars per gallon) for the three types of milk sold by the dairy mart are represented by *B*.

price	
$B = \begin{bmatrix} 2.65 & 0.6\\ 2.85 & 0.7\\ 3.05 & 0.8 \end{bmatrix}$	 55 Skim milk 70 2% milk 35 Whole milk

- (a) Compute *AB* and interpret the result.
- (b) Find the dairy mart's total profit from milk sales for the weekend.
- **68.** *Profit* At a convenience store, the numbers of gallons of 87-octane, 89-octane, and 93-octane gasoline sold over the weekend are represented by *A*.

C		Octane		
	87	89	93	
A =	580 560 860	840 420 1020	320 160 540	Friday Saturday Sunday

The selling prices per gallon and the profits per gallon for the three grades of gasoline sold by the convenience store are represents by *B*.

$B = \begin{bmatrix} 1.95 & 0.32 \\ 2.05 & 0.36 \\ 2.15 & 0.40 \end{bmatrix} \begin{pmatrix} 87 \\ 89 \\ 93 \end{pmatrix} $ Octand		Selling price	Profit		
$B = 12.05 = 0.361 \times 89 \times Octano$		1.95	0.32	87	
2.15 0.40 93	B =	2.05 2.15	0.36	89 93	> Octane

- (a) Compute *AB* and interpret the result.
- (b) Find the convenience store's profit from gasoline sales for the weekend.
- **69.** *Exercise* The numbers of calories burned by individuals of different body weights performing different types of aerobic exercises for a 20-minute time period are shown in matrix *A*.

_	Calories	burned	
	120-lb person	150-lb person	
	[109	136]	Bicycling
A =	109 127	136 159	Jogging
	64	79	Walking

- (a) A 120-pound person and a 150-pound person bicycled for 40 minutes, jogged for 10 minutes, and walked for 60 minutes. Organize the time spent exercising in a matrix *B*.
- (b) Compute BA and interpret the result.

Model It

- **70.** *Health Care* The health care plans offered this year by a local manufacturing plant are as follows. For individuals, the comprehensive plan costs \$694.32, the HMO standard plan costs \$451.80, and the HMO Plus plan costs \$489.48. For families, the comprehensive plan costs \$1725.36, the HMO standard plan costs \$1187.76 and the HMO Plus plan costs \$1248.12. The plant expects the costs of the plans to change next year as follows. For individuals, the costs for the comprehensive, HMO standard, and HMO Plus plans will be \$683.91, \$463.10, and \$499.27, respectively. For families, the costs for the comprehensive, HMO standard, and HMO Plus plans will be \$1699.48, \$1217.45, and \$1273.08, respectively.
 - (a) Organize the information using two matrices A and B, where A represents the health care plan costs for this year and B represents the health care plan costs for next year. State what each entry of each matrix represents.
 - (b) Compute A B and interpret the result.
 - (c) The employees receive monthly paychecks from which the health care plan costs are deducted. Use the matrices from part (a) to write matrices that show how much will be deducted from each employees' paycheck this year and next year.
 - (d) Suppose the costs of each plan instead increase by 4% next year. Write a matrix that shows the new monthly payment.

Synthesis

True or False? In Exercises 71 and 72, determine whether the statement is true or false. Justify your answer.

71. Two matrices can be added only if they have the same order.

72. $\begin{bmatrix} -6 & -2 \\ 2 & -6 \end{bmatrix} \begin{bmatrix} 4 & 0 \\ 0 & -1 \end{bmatrix} = \begin{bmatrix} 4 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} -6 & -2 \\ 2 & -6 \end{bmatrix}$

Think About It In Exercises 73–80, let matrices A, B, C, and D be of orders 2×3 , 2×3 , 3×2 , and 2×2 , respectively. Determine whether the matrices are of proper order to perform the operation(s). If so, give the order of the answer.

73. $A + 2C$	74. <i>B</i> – 3 <i>C</i>
75. <i>AB</i>	76. <i>BC</i>
77. <i>BC</i> – <i>D</i>	78. <i>CB</i> – <i>D</i>
79. $D(A - 3B)$	80. $(BC - D)A$

81. *Think About It* If *a*, *b*, and *c* are real numbers such that $c \neq 0$ and ac = bc, then a = b. However, if *A*, *B*, and *C* are nonzero matrices such that AC = BC, then *A* is *not* necessarily equal to *B*. Illustrate this using the following matrices.

$$A = \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix}, \quad B = \begin{bmatrix} 1 & 0 \\ 1 & 0 \end{bmatrix}, \quad C = \begin{bmatrix} 2 & 3 \\ 2 & 3 \end{bmatrix}$$

82. Think About It If a and b are real numbers such that ab = 0, then a = 0 or b = 0. However, if A and B are matrices such that AB = O, it is *not* necessarily true that A = O or B = O. Illustrate this using the following matrices.

$$A = \begin{bmatrix} 3 & 3\\ 4 & 4 \end{bmatrix}, \quad B = \begin{bmatrix} 1 & -1\\ -1 & 1 \end{bmatrix}$$

- **83.** *Exploration* Let *A* and *B* be unequal diagonal matrices of the same order. (A **diagonal matrix** is a square matrix in which each entry not on the main diagonal is zero.) Determine the products *AB* for several pairs of such matrices. Make a conjecture about a quick rule for such products.
- **84.** *Exploration* Let $i = \sqrt{-1}$ and let

$$A = \begin{bmatrix} i & 0 \\ 0 & i \end{bmatrix} \text{ and } B = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}.$$

- (a) Find A², A³, and A⁴. Identify any similarities with i², i³, and i⁴.
- (b) Find and identify B^2 .

Skills Review

In Exercises 85–90, solve the equation.

85. $3x^2 + 20x - 32 = 0$ **86.** $8x^2 - 10x - 3 = 0$ **87.** $4x^3 + 10x^2 - 3x = 0$ **88.** $3x^3 + 22x^2 - 45x = 0$ **89.** $3x^3 - 12x^2 + 5x - 20 = 0$ **90.** $2x^3 - 5x^2 - 12x + 30 = 0$

In Exercises 91–94, solve the system of linear equations both graphically and algebraically.

91. $\begin{cases} -x + 4y = -9 \\ 5x - 8y = 39 \end{cases}$ 92. $\begin{cases} 8x - 3y = -17 \\ -6x + 7y = 27 \end{cases}$ 93. $\begin{cases} -x + 2y = -5 \\ -3x - y = -8 \end{cases}$ 94. $\begin{cases} 6x - 13y = 11 \\ 9x + 5y = 41 \end{cases}$

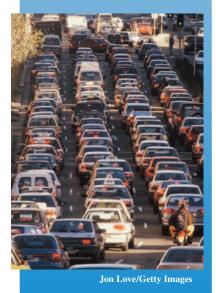
8.3 The Inverse of a Square Matrix

What you should learn

- · Verify that two matrices are inverses of each other.
- Use Gauss-Jordan elimination to find the inverses of matrices.
- Use a formula to find the inverses of 2×2 matrices.
- Use inverse matrices to solve systems of linear equations.

Why you should learn it

You can use inverse matrices to model and solve real-life problems. For instance, in Exercise 72 on page 610, an inverse matrix is used to find a linear model for the number of licensed drivers in the United States.



The Inverse of a Matrix

This section further develops the algebra of matrices. To begin, consider the real number equation ax = b. To solve this equation for x, multiply each side of the equation by a^{-1} (provided that $a \neq 0$).

$$ax = b$$

$$(a^{-1}a)x = a^{-1}b$$

$$(1)x = a^{-1}b$$

$$x = a^{-1}b$$

The number a^{-1} is called the *multiplicative inverse of a* because $a^{-1}a = 1$. The definition of the multiplicative inverse of a matrix is similar.

Definition of the Inverse of a Square Matrix

Let A be an $n \times n$ matrix and let I_n be the $n \times n$ identity matrix. If there exists a matrix A^{-1} such that

 $AA^{-1} = I_n = A^{-1}A$

then A^{-1} is called the **inverse** of A. The symbol A^{-1} is read "A inverse."

Example 1 The Inverse of a Matrix

Show that *B* is the inverse of *A*, where

$$A = \begin{bmatrix} -1 & 2\\ -1 & 1 \end{bmatrix} \quad \text{and} \quad B = \begin{bmatrix} 1 & -2\\ 1 & -1 \end{bmatrix}.$$

Solution

To show that B is the inverse of A, show that AB = I = BA, as follows.

$AB = \begin{bmatrix} -1 & 2\\ -1 & 1 \end{bmatrix} \begin{bmatrix} 1\\ 1 \end{bmatrix}$	$ \begin{bmatrix} -2\\ -1 \end{bmatrix} = \begin{bmatrix} -1+2\\ -1+1 \end{bmatrix} $		$\begin{bmatrix} 0 \\ 1 \end{bmatrix}$
$BA = \begin{bmatrix} 1 & -2 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} -1 \\ -1 \end{bmatrix}$		$ \begin{bmatrix} 2 & -2 \\ 2 & -1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} $	$\begin{bmatrix} 0 \\ 1 \end{bmatrix}$

As you can see, AB = I = BA. This is an example of a square matrix that has an inverse. Note that not all square matrices have an inverse.

CHECKPOINT Now try Exercise 1.

Recall that it is not always true that AB = BA, even if both products are defined. However, if A and B are both square matrices and $AB = I_n$, it can be shown that $BA = I_n$. So, in Example 1, you need only to check that $AB = I_2$.

Finding Inverse Matrices

If a matrix A has an inverse, A is called **invertible** (or **nonsingular**); otherwise, A is called **singular**. A nonsquare matrix cannot have an inverse. To see this, note that if A is of order $m \times n$ and B is of order $n \times m$ (where $m \neq n$), the products AB and BA are of different orders and so cannot be equal to each other. Not all square matrices have inverses (see the matrix at the bottom of page 605). If, however, a matrix does have an inverse, that inverse is unique. Example 2 shows how to use a system of equations to find the inverse of a matrix.

Example 2 Finding the Inverse of a Matrix

Find the inverse of

$$A = \begin{bmatrix} 1 & 4 \\ -1 & -3 \end{bmatrix}$$

Solution

To find the inverse of A, try to solve the matrix equation AX = I for X.

F	4 <i>X</i>	•	Ι
$\begin{bmatrix} 1\\ -1 \end{bmatrix}$	$ \begin{array}{c} 4 \\ -3 \end{array} \begin{bmatrix} x_{11} \\ x_{21} \end{bmatrix} $	$\begin{bmatrix} x_{12} \\ x_{22} \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 0\\1 \end{bmatrix}$
$\begin{bmatrix} x_{11} + 4x_{21} \\ -x_{11} - 3x_{21} \end{bmatrix}$	$x_{12} + 4$ $-x_{12} - 3$	$\begin{bmatrix} x_{22} \\ 3x_{22} \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 0 \\ 1 \end{bmatrix}$

Equating corresponding entries, you obtain two systems of linear equations.

$$x_{11} + 4x_{21} = 1$$

$$-x_{11} - 3x_{21} = 0$$

$$x_{12} + 4x_{22} = 0$$

$$-x_{12} - 3x_{22} = 1$$

Linear system with two variables, x_{11} and x_{21} .
Linear system with two variables, x_{12} and x_{22} .

Solve the first system using elementary row operations to determine that $x_{11} = -3$ and $x_{21} = 1$. From the second system you can determine that $x_{12} = -4$ and $x_{22} = 1$. Therefore, the inverse of A is

$$\begin{aligned} X &= A^{-1} \\ &= \begin{bmatrix} -3 & -4 \\ 1 & 1 \end{bmatrix} \end{aligned}$$

You can use matrix multiplication to check this result.

Check

$$AA^{-1} = \begin{bmatrix} 1 & 4 \\ -1 & -3 \end{bmatrix} \begin{bmatrix} -3 & -4 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \checkmark$$
$$A^{-1}A = \begin{bmatrix} -3 & -4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ -1 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \checkmark$$
$$\mathsf{Now try Exercise 13.}$$

In Example 2, note that the two systems of linear equations have the *same coefficient matrix A*. Rather than solve the two systems represented by

$$\begin{bmatrix} 1 & 4 & \vdots & 1 \\ -1 & -3 & \vdots & 0 \end{bmatrix}$$

and
$$\begin{bmatrix} 1 & 4 & \vdots & 0 \\ -1 & -3 & \vdots & 1 \end{bmatrix}$$

separately, you can solve them *simultaneously* by *adjoining* the identity matrix to the coefficient matrix to obtain

This "doubly augmented" matrix can be represented as $[A \\ : I]$. By applying Gauss-Jordan elimination to this matrix, you can solve *both* systems with a single elimination process.

Technology

Most graphing utilities can find the inverse of a square matrix. To do so, you may have to use the inverse key x^{-1} . Consult the user's guide for your graphing utility for specific keystrokes.

$\begin{bmatrix} 1\\ -1 \end{bmatrix}$	4	÷	1	0
$\lfloor -1 \rfloor$	-3	÷	0	$\begin{bmatrix} 0 \\ 1 \end{bmatrix}$
$R_1 + R_2 \rightarrow \begin{bmatrix} 1 \\ 0 \end{bmatrix}$	4	÷	1	0
$R_1 + R_2 \rightarrow [0]$	1	÷	1	1
$-4R_2 + R_1 \rightarrow \begin{bmatrix} 1 \\ 0 \end{bmatrix}$	0	÷	$-3 \\ 1$	-4]
0	1	÷	1	1

So, from the "doubly augmented" matrix $[A \\ \vdots I]$, you obtain the matrix $[I \\ \vdots A^{-1}]$.

1	4		1			Ι		A^{*}	-1
[1	4	:	1	0	[1	0	÷	-3	-4
$\lfloor -1 \rfloor$	-3	÷	0	1	_0	1	÷	1	1

This procedure (or algorithm) works for any square matrix that has an inverse.

Finding an Inverse Matrix

Let A be a square matrix of order n.

- 1. Write the $n \times 2n$ matrix that consists of the given matrix A on the left and the $n \times n$ identity matrix I on the right to obtain $[A \\ \vdots I]$.
- **2.** If possible, row reduce A to I using elementary row operations on the *entire* matrix $[A \\ \vdots \\ I]$. The result will be the matrix $[I \\ \vdots \\ A^{-1}]$. If this is not possible, A is not invertible.
- **3.** Check your work by multiplying to see that $AA^{-1} = I = A^{-1}A$.

Example 3

Finding the Inverse of a Matrix

Find the inverse of
$$A = \begin{bmatrix} 1 & -1 & 0 \\ 1 & 0 & -1 \\ 6 & -2 & -3 \end{bmatrix}$$
.

Solution

Begin by adjoining the identity matrix to A to form the matrix

ſ	1	-1	0	:	1	0	0
$\left[A \ \vdots \ I\right] = \left[$	1	0	-1	÷	0	1	0.
	6	-2	-3	÷	0	0	1

Use elementary row operations to obtain the form $[I : A^{-1}]$, as follows.

[1	-1	0	÷	1	0	0]
$-R_1 + R_2 \rightarrow 0$	1	-1	÷	-1	1	0
$-R_1 + R_2 \rightarrow \begin{bmatrix} 1\\ 0\\ -6R_1 + R_3 \rightarrow \end{bmatrix} \begin{bmatrix} 0\\ 0 \end{bmatrix}$	4	-3	÷	-6	0	1
$R_2 + R_1 \rightarrow \begin{bmatrix} 1 \\ 0 \\ -4R_2 + R_3 \rightarrow \end{bmatrix} 0$	0	-1	÷	0	1	0]
0	1	-1	÷	-1	1	0
$-4R_2 + R_3 \rightarrow \lfloor 0$	0	1	÷	-2	-4	1
$R_3 + R_1 \rightarrow 1$	0	0	÷	-2	-3	$\begin{bmatrix} 1\\1\\1 \end{bmatrix} = \begin{bmatrix} I \\ \vdots \\ A^{-1} \end{bmatrix}$
$R_3 + R_2 \rightarrow 0$	1	0	÷	-3	-3	$1 = [I \div A^{-1}]$
0	0	1	÷	-2	-4	1

So, the matrix A is invertible and its inverse is

$$A^{-1} = \begin{bmatrix} -2 & -3 & 1 \\ -3 & -3 & 1 \\ -2 & -4 & 1 \end{bmatrix}$$

Confirm this result by multiplying A and A^{-1} to obtain I, as follows.

Check

$AA^{-1} = \begin{bmatrix} 1 & -1 & 0 \\ 1 & 0 & -1 \\ 6 & -2 & -3 \end{bmatrix} \begin{bmatrix} -2 & -3 & 1 \\ -3 & -3 & 1 \\ -2 & -4 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = I$

CHECKPOINT Now try Exercise 21.

The process shown in Example 3 applies to any $n \times n$ matrix A. When using this algorithm, if the matrix A does not reduce to the identity matrix, then A does not have an inverse. For instance, the following matrix has no inverse.

$$A = \begin{bmatrix} 1 & 2 & 0 \\ 3 & -1 & 2 \\ -2 & 3 & -2 \end{bmatrix}$$

To confirm that matrix A above has no inverse, adjoin the identity matrix to A to form [A : I] and perform elementary row operations on the matrix. After doing so, you will see that it is impossible to obtain the identity matrix I on the left. Therefore, A is not invertible.

STUDY TIP

Be sure to check your solution because it is easy to make algebraic errors when using elementary row operations. Exploration

Use a graphing utility with matrix capabilities to find the inverse of the matrix

$$A = \begin{bmatrix} 1 & -3 \\ -2 & 6 \end{bmatrix}.$$

What message appears on the screen? Why does the graphing utility display this message?

The Inverse of a 2 imes 2 Matrix

Using Gauss-Jordan elimination to find the inverse of a matrix works well (even as a computer technique) for matrices of order 3×3 or greater. For 2×2 matrices, however, many people prefer to use a formula for the inverse rather than Gauss-Jordan elimination. This simple formula, which works *only* for 2×2 matrices, is explained as follows. If *A* is a 2×2 matrix given by

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

then A is invertible if and only if $ad - bc \neq 0$. Moreover, if $ad - bc \neq 0$, the inverse is given by

$$A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}.$$
 Formula for inverse of matrix A

The denominator ad - bc is called the **determinant** of the 2 × 2 matrix A. You will study determinants in the next section.

Example 4

Finding the Inverse of a 2×2 Matrix

If possible, find the inverse of each matrix.

a.
$$A = \begin{bmatrix} 3 & -1 \\ -2 & 2 \end{bmatrix}$$

b.
$$B = \begin{bmatrix} 3 & -1 \\ -6 & 2 \end{bmatrix}$$

Solution

a. For the matrix A, apply the formula for the inverse of a 2×2 matrix to obtain

ad - bc = (3)(2) - (-1)(-2)= 4.

Because this quantity is not zero, the inverse is formed by interchanging the entries on the main diagonal, changing the signs of the other two entries, and multiplying by the scalar $\frac{1}{4}$, as follows.

$$A^{-1} = \frac{1}{4} \begin{bmatrix} 2 & 1 \\ 2 & 3 \end{bmatrix}$$
$$= \begin{bmatrix} \frac{1}{2} & \frac{1}{4} \\ \frac{1}{2} & \frac{3}{4} \end{bmatrix}$$

Substitute for *a*, *b*, *c*, *d*, and the determinant.

Multiply by the scalar $\frac{1}{4}$.

b. For the matrix *B*, you have

$$ad - bc = (3)(2) - (-1)(-6)$$

$$= 0$$

which means that *B* is not invertible.

Systems of Linear Equations

You know that a system of linear equations can have exactly one solution, infinitely many solutions, or no solution. If the coefficient matrix A of a square system (a system that has the same number of equations as variables) is invertible, the system has a unique solution, which is defined as follows.

A System of Equations with a Unique Solution

If A is an invertible matrix, the system of linear equations represented by AX = B has a unique solution given by

 $X = A^{-1}B.$

Example 5 Solving a System Using an Inverse



You are going to invest \$10,000 in AAA-rated bonds, AA-rated bonds, and B-rated bonds and want an annual return of \$730. The average yields are 6% on AAA bonds, 7.5% on AA bonds, and 9.5% on B bonds. You will invest twice as much in AAA bonds as in B bonds. Your investment can be represented as

 $\begin{cases} x + y + z = 10,000\\ 0.06x + 0.075y + 0.095z = 730\\ x - 2z = 0 \end{cases}$

where x, y, and z represent the amounts invested in AAA, AA, and B bonds, respectively. Use an inverse matrix to solve the system.

Solution

Begin by writing the system in the matrix form AX = B.

1	1		$\int x$		[10,000]
0.06	0.075	0.095	y	=	730
1	0	-2	$\lfloor z \rfloor$		0

Then, use Gauss-Jordan elimination to find A^{-1} .

$$A^{-1} = \begin{bmatrix} 15 & -200 & -2 \\ -21.5 & 300 & 3.5 \\ 7.5 & -100 & -1.5 \end{bmatrix}$$

Finally, multiply *B* by A^{-1} on the left to obtain the solution.

 $X = A^{-1}B$ $= \begin{bmatrix} 15 & -200 & -2 \\ -21.5 & 300 & 3.5 \\ 7.5 & -100 & -1.5 \end{bmatrix} \begin{bmatrix} 10,000 \\ 730 \\ 0 \end{bmatrix} = \begin{bmatrix} 4000 \\ 4000 \\ 2000 \end{bmatrix}$

The solution to the system is x = 4000, y = 4000, and z = 2000. So, you will invest \$4000 in AAA bonds, \$4000 in AA bonds, and \$2000 in B bonds.

CHECKPOINT Now try Exercise 67.

Technology

To solve a system of equations with a graphing utility, enter the matrices A and B in the matrix editor. Then, using the inverse key, solve for X.

 $A [x^{-1}] B [ENTER]$

The screen will display the solution, matrix X.

8.3 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. In a _____ matrix, the number of rows equals the number of columns.
- **2.** If there exists an $n \times n$ matrix A^{-1} such that $AA^{-1} = I_n = A^{-1}A$, then A^{-1} is called the _____ of A.
- **3.** If a matrix *A* has an inverse, it is called invertible or _____; if it does not have an inverse, it is called _____.
- **4.** If *A* is an invertible matrix, the system of linear equations represented by *AX* = *B* has a unique solution given by *X* = _____.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–10, show that B is the inverse of A. In Exercises 11-26, find the inverse of the matrix (if it exists). **1.** $A = \begin{bmatrix} 2 & 1 \\ 5 & 3 \end{bmatrix}, B = \begin{bmatrix} 3 \\ -5 \end{bmatrix}$ **12.** $\begin{bmatrix} 1 \\ 3 \end{bmatrix}$ 2 7 11. $\begin{vmatrix} 2 \\ 0 \end{vmatrix}$ 3 **2.** $A = \begin{bmatrix} 1 & -1 \\ -1 & 2 \end{bmatrix}, B = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ **13.** $\begin{bmatrix} 1 & -2 \\ 2 & -3 \end{bmatrix}$ **14.** $\begin{bmatrix} -7 & 33 \\ 4 & -19 \end{bmatrix}$ **3.** $A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}, B = \begin{bmatrix} -2 \\ \frac{3}{2} \end{bmatrix}$ **15.** $\begin{bmatrix} -1 & 1 \\ -2 & 1 \end{bmatrix}$ **16.** $\begin{bmatrix} 11 & 1 \\ -1 & 0 \end{bmatrix}$ **4.** $A = \begin{bmatrix} 1 & -1 \\ 2 & 3 \end{bmatrix}, B = \begin{bmatrix} \frac{3}{5} & \frac{1}{5} \\ -\frac{2}{5} & \frac{1}{5} \end{bmatrix}$ **18.** $\begin{bmatrix} 2 & 3 \\ 1 & - \end{bmatrix}$ **17.** $\begin{bmatrix} 2 & 4 \\ 4 & 8 \end{bmatrix}$ **5.** $A = \begin{bmatrix} 2 & -17 & 11 \\ -1 & 11 & -7 \\ 0 & 3 & -2 \end{bmatrix}, B = \begin{bmatrix} 1 & 1 & 2 \\ 2 & 4 & -3 \\ 3 & 6 & -5 \end{bmatrix}$ **20.** $\begin{bmatrix} -2 & 5 \\ 6 & -15 \\ 0 & 1 \end{bmatrix}$ $\begin{bmatrix} 1\\2 \end{bmatrix}$ **19.** $\begin{bmatrix} 2 & 7 \\ -3 & -9 \end{bmatrix}$ $\mathbf{7.} A = \begin{bmatrix} 2 & 0 & 1 & 1 \\ -\frac{1}{4} & 1 & -\frac{11}{4} \\ -\frac{1}{4} & 1 & \frac{7}{4} \end{bmatrix}$ $\mathbf{21.} \begin{bmatrix} 1 & 1 & 1 \\ 3 & 5 & 4 \\ 3 & 6 & 5 \end{bmatrix}$ $\mathbf{22.} \begin{bmatrix} 1 & 2 & 2 \\ 3 & 7 & 9 \\ -1 & -4 & -7 \end{bmatrix}$ $\mathbf{22.} \begin{bmatrix} 1 & 2 & 2 \\ 3 & 7 & 9 \\ -1 & -4 & -7 \end{bmatrix}$ $\mathbf{23.} \begin{bmatrix} 1 & 0 & 0 \\ 3 & 4 & 0 \\ 2 & 5 & 5 \end{bmatrix}$ $\mathbf{24.} \begin{bmatrix} 1 & 0 & 0 \\ 3 & 0 & 0 \\ 2 & 5 & 5 \end{bmatrix}$ $\mathbf{26.} \begin{bmatrix} -3 & -3 & 1 & -2 \\ 1 & -1 & -3 & 0 \\ -2 & -1 & 0 & -2 \\ 0 & 1 & 3 & -1 \end{bmatrix}, B = \begin{bmatrix} -3 & -3 & 1 & -2 \\ 12 & 14 & -5 & 10 \\ -5 & -6 & 2 & -4 \\ -3 & -4 & 1 & -3 \end{bmatrix}$ In Exercises 27–38, use the matrix capabilities of a graphing **9.** $A = \begin{bmatrix} -2 & 2 & 3 \\ 1 & -1 & 0 \\ 0 & 1 & 4 \end{bmatrix}, B = \frac{1}{3} \begin{bmatrix} -4 & -5 & 3 \\ -4 & -8 & 3 \\ 1 & 2 & 0 \end{bmatrix}$ utility to find the inverse of the matrix (if it exists). **28.** $\begin{bmatrix} -5 & 1 & 4 \\ 3 & 2 & -2 \end{bmatrix}$ $\mathbf{10.} \ A = \begin{bmatrix} -1 & 1 & 0 & -1 \\ 1 & -1 & 1 & 0 \\ -1 & 1 & 2 & 0 \\ 0 & -1 & 1 & 1 \end{bmatrix},$ $B = \frac{1}{3} \begin{bmatrix} -3 & 1 & 1 & -3 \\ -3 & -1 & 2 & -3 \\ 0 & 1 & 1 & 0 \\ -3 & -2 & 1 & 0 \end{bmatrix}$

33.

$$\begin{bmatrix} 0.1 & 0.2 & 0.3 \\ -0.3 & 0.2 & 0.2 \\ 0.5 & 0.4 & 0.4 \end{bmatrix}$$
 34.

$$\begin{bmatrix} 0.6 & 0 & -0.3 \\ 0.7 & -1 & 0.2 \\ 1 & 0 & -0.9 \end{bmatrix}$$

 35.

$$\begin{bmatrix} 1 & 0 & 3 & 0 \\ 0 & 2 & 0 & 4 \\ 1 & 0 & 3 & 0 \\ 0 & 2 & 0 & 4 \end{bmatrix}$$
 36.

$$\begin{bmatrix} 4 & 8 & -7 & 14 \\ 2 & 5 & -4 & 6 \\ 0 & 2 & 1 & -7 \\ 3 & 6 & -5 & 10 \end{bmatrix}$$

 37.

$$\begin{bmatrix} -1 & 0 & 1 & 0 \\ 0 & 2 & 0 & -1 \\ 2 & 0 & -1 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix}$$
 38.

$$\begin{bmatrix} 1 & -2 & -1 & -2 \\ 3 & -5 & -2 & -3 \\ 2 & -5 & -2 & -5 \\ -1 & 4 & 4 & 11 \end{bmatrix}$$

In Exercises 39–44, use the formula on page 606 to find the inverse of the 2×2 matrix (if it exists).

39.
$$\begin{bmatrix} 5 & -2 \\ 2 & 3 \end{bmatrix}$$

40. $\begin{bmatrix} 7 & 12 \\ -8 & -5 \end{bmatrix}$
41. $\begin{bmatrix} -4 & -6 \\ 2 & 3 \end{bmatrix}$
42. $\begin{bmatrix} -12 & 3 \\ 5 & -2 \end{bmatrix}$
43. $\begin{bmatrix} \frac{7}{2} & -\frac{3}{4} \\ \frac{1}{5} & \frac{4}{5} \end{bmatrix}$
44. $\begin{bmatrix} -\frac{1}{4} & \frac{9}{4} \\ \frac{5}{3} & \frac{8}{9} \end{bmatrix}$

In Exercises 45–48, use the inverse matrix found in Exercise 13 to solve the system of linear equations.

45.
$$\begin{cases} x - 2y = 5 \\ 2x - 3y = 10 \end{cases}$$
 46. $\begin{cases} x - 2y = 0 \\ 2x - 3y = 3 \end{cases}$

 47. $\begin{cases} x - 2y = 4 \\ 2x - 3y = 2 \end{cases}$
 48. $\begin{cases} x - 2y = 1 \\ 2x - 3y = -2 \end{cases}$

In Exercises 49 and 50, use the inverse matrix found in Exercise 21 to solve the system of linear equations.

49.
$$\begin{cases} x + y + z = 0 \\ 3x + 5y + 4z = 5 \\ 3x + 6y + 5z = 2 \end{cases}$$
50.
$$\begin{cases} x + y + z = -1 \\ 3x + 5y + 4z = 2 \\ 3x + 6y + 5z = 0 \end{cases}$$

In Exercises 51 and 52, use the inverse matrix found in Exercise 38 to solve the system of linear equations.

51.
$$\begin{cases} x_1 - 2x_2 - x_3 - 2x_4 = 0\\ 3x_1 - 5x_2 - 2x_3 - 3x_4 = 1\\ 2x_1 - 5x_2 - 2x_3 - 5x_4 = -1\\ -x_1 + 4x_2 + 4x_3 + 11x_4 = 2 \end{cases}$$

52.
$$\begin{cases} x_1 - 2x_2 - x_3 - 2x_4 = 1\\ 3x_1 - 5x_2 - 2x_3 - 3x_4 = -2\\ 2x_1 - 5x_2 - 2x_3 - 5x_4 = 0\\ -x_1 + 4x_2 + 4x_3 + 11x_4 = -3 \end{cases}$$

In Exercises 53–60, use an inverse matrix to solve (if possible) the system of linear equations.

53.
$$\begin{cases} 3x + 4y = -2 \\ 5x + 3y = 4 \end{cases}$$
54.
$$\begin{cases} 18x + 12y = 13 \\ 30x + 24y = 23 \end{cases}$$

55.
$$\begin{cases} -0.4x + 0.8y = 1.6 \\ 2x - 4y = 5 \end{cases}$$
56.
$$\begin{cases} 0.2x - 0.6y = 2.4 \\ -x + 1.4y = -8.8 \end{cases}$$
57.
$$\begin{cases} -\frac{1}{4}x + \frac{3}{8}y = -2 \\ \frac{3}{2}x + \frac{3}{4}y = -12 \end{cases}$$
58.
$$\begin{cases} \frac{5}{6}x - y = -20 \\ \frac{4}{3}x - \frac{7}{2}y = -51 \end{cases}$$
59.
$$\begin{cases} 4x - y + z = -5 \\ 2x + 2y + 3z = 10 \\ 5x - 2y + 6z = 1 \end{cases}$$
60.
$$\begin{cases} 4x - 2y + 3z = -2 \\ 2x + 2y + 5z = 16 \\ 8x - 5y - 2z = 4 \end{cases}$$

In Exercises 61–66, use the matrix capabilities of a graphing utility to solve (if possible) the system of linear equations.

61.
$$\begin{cases} 5x - 3y + 2z = 2 \\ 2x + 2y - 3z = 3 \\ x - 7y + 8z = -4 \end{cases}$$
62.
$$\begin{cases} 2x + 3y + 5z = 4 \\ 3x + 5y + 9z = 7 \\ 5x + 9y + 17z = 13 \end{cases}$$
63.
$$\begin{cases} 3x - 2y + z = -29 \\ -4x + y - 3z = 37 \\ x - 5y + z = -24 \end{cases}$$
64.
$$\begin{cases} -8x + 7y - 10z = -151 \\ 12x + 3y - 5z = 86 \\ 15x - 9y + 2z = 187 \end{cases}$$
65.
$$\begin{cases} 7x - 3y + 2w = 41 \\ -2x + y - w = -13 \\ 4x + z - 2w = 12 \\ -x + y - w = -8 \end{cases}$$
66.
$$\begin{cases} 2x + 5y + w = 11 \\ x + 4y + 2z - 2w = -7 \\ 2x - 2y + 5z + w = 3 \\ x - 3w = -1 \end{cases}$$

Investment Portfolio In Exercises 67–70, consider a person who invests in AAA-rated bonds, A-rated bonds, and B-rated bonds. The average yields are 6.5% on AAA bonds, 7% on A bonds, and 9% on B bonds. The person invests twice as much in B bonds as in A bonds. Let *x*, *y*, and *z* represent the amounts invested in AAA, A, and B bonds, respectively.

 $\begin{cases} x + y + z = \text{(total investment)} \\ 0.065x + 0.07y + 0.09z = \text{(annual return)} \\ 2y - z = 0 \end{cases}$

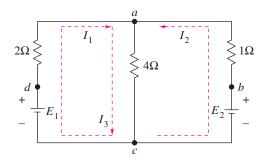
Use the inverse of the coefficient matrix of this system to find the amount invested in each type of bond.

Total Investment	Annual Return
67. \$10,000	\$705
68. \$10,000	\$760
69. \$12,000	\$835
70. \$500,000	\$38,000

71. *Circuit Analysis* Consider the circuit shown in the figure. The currents I_1 , I_2 , and I_3 , in amperes, are the solution of the system of linear equations

$$\begin{cases} 2I_1 & + 4I_3 = E_1 \\ I_2 + 4I_3 = E_2 \\ I_1 + I_2 - I_3 = 0 \end{cases}$$

where E_1 and E_2 are voltages. Use the inverse of the coefficient matrix of this system to find the unknown currents for the voltages.



(a) E₁ = 14 volts, E₂ = 28 volts
(b) E₁ = 24 volts, E₂ = 23 volts

1

Model It

72. Data Analysis: Licensed Drivers The table shows the numbers y (in millions) of licensed drivers in the United States for selected years 1997 to 2001. (Source: U.S. Federal Highway Administration)

0	Year	Drivers, y
	1997	182.7
	1999	187.2
	2001	191.3

- (a) Use the technique demonstrated in Exercises 57-62 in Section 7.2 to create a system of linear equations for the data. Let *t* represent the year, with t = 7 corresponding to 1997.
- (b) Use the matrix capabilities of a graphing utility to find an inverse matrix to solve the system from part (a) and find the least squares regression line y = at + b.
- (c) Use the result of part (b) to estimate the number of licensed drivers in 2003.
- (d) The actual number of licensed drivers in 2003 was 196.2 million. How does this value compare with your estimate from part (c)?

Model It (continued)

(e) Use the result of part (b) to estimate when the number of licensed drivers will reach 208 million.

Synthesis

True or False? In Exercises 73 and 74, determine whether the statement is true or false. Justify your answer.

- **73.** Multiplication of an invertible matrix and its inverse is commutative.
- **74.** If you multiply two square matrices and obtain the identity matrix, you can assume that the matrices are inverses of one another.
- **75.** If *A* is a 2 × 2 matrix $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$, then *A* is invertible if and only if $ad bc \neq 0$. If $ad bc \neq 0$, verify that the inverse is

$$A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

76. Exploration Consider matrices of the form

	a ₁₁		0	0		0	
	0	<i>a</i> ₂₂	0	0		0	
A =	0	0	a ₃₃	0		0	•
	:	÷	÷	÷		:	
	0	0	0	0		a_{nn}	

- (a) Write a 2 × 2 matrix and a 3 × 3 matrix in the form of *A*. Find the inverse of each.
- (b) Use the result of part (a) to make a conjecture about the inverses of matrices in the form of *A*.

Skills Review

In Exercises 77 and 78, solve the inequality and sketch the solution on the real number line.

77. $|x+7| \ge 2$ **78.** |2x-1| < 3

In Exercises 79–82, solve the equation. Approximate the result to three decimal places.

79.	$3^{x/2} = 315$	80.	$2000e^{-x/5} = 400$
81.	$\log_2 x - 2 = 4.5$	82.	$\ln x + \ln(x - 1) = 0$

83. Make a Decision To work an extended application analyzing the number of U.S. households with color televisions from 1985 to 2005, visit this text's website at *college.hmco.com*. (Data Source: Nielsen Media Research)

8.4 The Determinant of a Square Matrix

What you should learn

- Find the determinants of 2 \times 2 matrices.
- Find minors and cofactors of square matrices.
- Find the determinants of square matrices.

Why you should learn it

Determinants are often used in other branches of mathematics. For instance, Exercises 79–84 on page 618 show some types of determinants that are useful when changes in variables are made in calculus.

The Determinant of a 2 \times 2 Matrix

Every *square* matrix can be associated with a real number called its **determinant.** Determinants have many uses, and several will be discussed in this and the next section. Historically, the use of determinants arose from special number patterns that occur when systems of linear equations are solved. For instance, the system

$$\begin{cases} a_1 x + b_1 y = c_1 \\ a_2 x + b_2 y = c_2 \end{cases}$$

has a solution

$$x = \frac{c_1 b_2 - c_2 b_1}{a_1 b_2 - a_2 b_1}$$
 and $y = \frac{a_1 c_2 - a_2 c_1}{a_1 b_2 - a_2 b_1}$

provided that $a_1b_2 - a_2b_1 \neq 0$. Note that the denominators of the two fractions are the same. This denominator is called the *determinant* of the coefficient matrix of the system.

Coefficient Matrix Determinant

$$A = \begin{bmatrix} a_1 & b_1 \\ a_2 & b_2 \end{bmatrix} \quad \det(A) = a_1 b_2 - a_2 b_1$$

The determinant of the matrix A can also be denoted by vertical bars on both sides of the matrix, as indicated in the following definition.

Definition of the Determinant of a 2 \times 2 Matrix

The determinant of the matrix

$$A = \begin{bmatrix} a_1 & b_1 \\ a_2 & b_2 \end{bmatrix}$$

is given by

$$\det(A) = |A| = \begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix} = a_1 b_2 - a_2 b_1$$

In this text, det(A) and |A| are used interchangeably to represent the determinant of A. Although vertical bars are also used to denote the absolute value of a real number, the context will show which use is intended.

A convenient method for remembering the formula for the determinant of a 2×2 matrix is shown in the following diagram.

$$\det(A) = \begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix} = a_1 b_2 - a_2 b_1$$

Note that the determinant is the difference of the products of the two diagonals of the matrix.



The Determinant of a 2×2 Matrix

Find the determinant of each matrix.

Find the determinant of each
a.
$$A = \begin{bmatrix} 2 & -3 \\ 1 & 2 \end{bmatrix}$$

b. $B = \begin{bmatrix} 2 & 1 \\ 4 & 2 \end{bmatrix}$
c. $C = \begin{bmatrix} 0 & \frac{3}{2} \\ 2 & 4 \end{bmatrix}$
Solution
a. $\det(A) = \begin{vmatrix} 2 & -3 \\ 1 & 2 \end{vmatrix}$
 $= 2(2) - 1(-3)$
 $= 4 + 3 = 7$
b. $\det(B) = \begin{vmatrix} 2 & 1 \\ 4 & 2 \end{vmatrix}$
 $= 2(2) - 4(1)$
 $= 4 - 4 = 0$
c. $\det(C) = \begin{vmatrix} 0 & \frac{3}{2} \\ 2 & 4 \end{vmatrix}$
 $= 0(4) - 2(\frac{3}{2})$
 $= 0 - 3 = -3$

Exploration

Use a graphing utility with matrix capabilities to find the determinant of the following matrix.

$$A = \begin{bmatrix} 1 & 2 \\ -1 & 0 \\ 3 & -2 \end{bmatrix}$$

What message appears on the screen? Why does the graphing utility display this message?

Notice in Example 1 that the determinant of a matrix can be positive, zero, or negative.

The determinant of a matrix of order 1×1 is defined simply as the entry of the matrix. For instance, if A = [-2], then det(A) = -2.

Technology

Most graphing utilities can evaluate the determinant of a matrix. For instance, you can evaluate the determinant of

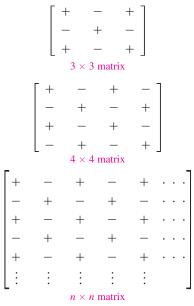
$$A = \begin{bmatrix} 2 & -3 \\ 1 & 2 \end{bmatrix}$$

by entering the matrix as [A] and then choosing the *determinant* feature. The result should be 7, as in Example 1(a). Try evaluating the determinants of other matrices. Consult the user's guide for your graphing utility for specific keystrokes.

Minors and Cofactors

To define the determinant of a square matrix of order 3×3 or higher, it is convenient to introduce the concepts of minors and cofactors.

Sign Pattern for Cofactors



Minors and Cofactors of a Square Matrix

If A is a square matrix, the **minor** M_{ii} of the entry a_{ii} is the determinant of the matrix obtained by deleting the *i*th row and *j*th column of A. The **cofactor** C_{ii} of the entry a_{ii} is

 $C_{ij} = (-1)^{i+j} M_{ij}.$

In the sign pattern for cofactors at the left, notice that odd positions (where i + j is odd) have negative signs and *even* positions (where i + j is even) have positive signs.

Example 2 Finding the Minors and Cofactors of a Matrix

Find all the minors and cofactors of

	0	2	1]
A =	3	-1	2.
	4	0	1

Solution

To find the minor M_{11} , delete the first row and first column of A and evaluate the determinant of the resulting matrix.

$$\begin{bmatrix} 0 & -2 & -1 \\ 3 & -1 & 2 \\ 4 & 0 & 1 \end{bmatrix}, \quad M_{11} = \begin{vmatrix} -1 & 2 \\ 0 & 1 \end{vmatrix} = -1(1) - 0(2) = -1$$

Similarly, to find M_{12} , delete the first row and second column.

$$\begin{bmatrix} 0 & (2) & -1 \\ 3 & -1 & 2 \\ 4 & 0 & 1 \end{bmatrix}, \quad M_{12} = \begin{vmatrix} 3 & 2 \\ 4 & 1 \end{vmatrix} = 3(1) - 4(2) = -5$$

Continuing this pattern, you obtain the minors.

$M_{11} = -1$	$M_{12} = -5$	$M_{13} = 4$
$M_{21} = 2$	$M_{22} = -4$	$M_{23} = -8$
$M_{31} = 5$	$M_{32} = -3$	$M_{33} = -6$

Now, to find the cofactors, combine these minors with the checkerboard pattern of signs for a 3×3 matrix shown at the upper left.

 $C_{11} = -1$ $C_{12} = 5$ $C_{13} = 4$ $C_{21} = -2$ $C_{22} = -4$ $C_{23} = 8$ $C_{31} = 5$ $C_{32} = 3$ $C_{33} = -6$ **CHECKPOINT** Now try Exercise 27.

The Determinant of a Square Matrix

The definition below is called *inductive* because it uses determinants of matrices of order n - 1 to define determinants of matrices of order n.

Determinant of a Square Matrix

If A is a square matrix (of order 2×2 or greater), the determinant of A is the sum of the entries in any row (or column) of A multiplied by their respective cofactors. For instance, expanding along the first row yields

$$|A| = a_{11}C_{11} + a_{12}C_{12} + \cdots + a_{1n}C_{1n}$$

Applying this definition to find a determinant is called **expanding by cofactors.**

Try checking that for a 2×2 matrix

$$A = \begin{bmatrix} a_1 & b_1 \\ a_2 & b_2 \end{bmatrix}$$

this definition of the determinant yields $|A| = a_1b_2 - a_2b_1$, as previously defined.

Example 3 The

The Determinant of a Matrix of Order 3×3

Find the determinant of

$$A = \begin{bmatrix} 0 & 2 & 1 \\ 3 & -1 & 2 \\ 4 & 0 & 1 \end{bmatrix}.$$

Solution

Note that this is the same matrix that was in Example 2. There you found the cofactors of the entries in the first row to be

 $C_{11} = -1$, $C_{12} = 5$, and $C_{13} = 4$.

So, by the definition of a determinant, you have

$$|A| = a_{11}C_{11} + a_{12}C_{12} + a_{13}C_{13}$$
 First-row expansion
= $0(-1) + 2(5) + 1(4)$
= 14.
CHECKPOINT Now try Exercise 37.

In Example 3, the determinant was found by expanding by the cofactors in the first row. You could have used any row or column. For instance, you could have expanded along the second row to obtain

$$|A| = a_{21}C_{21} + a_{22}C_{22} + a_{23}C_{23}$$
 Second-row expansion
= 3(-2) + (-1)(-4) + 2(8)
= 14.

When expanding by cofactors, you do not need to find cofactors of zero entries, because zero times its cofactor is zero.

$$a_{ij}C_{ij} = (0)C_{ij} = 0$$

So, the row (or column) containing the most zeros is usually the best choice for expansion by cofactors. This is demonstrated in the next example.

Example 4 The Determinant of a Matrix of Order 4 × 4

Find the determinant of

$$A = \begin{bmatrix} 1 & -2 & 3 & 0 \\ -1 & 1 & 0 & 2 \\ 0 & 2 & 0 & 3 \\ 3 & 4 & 0 & 2 \end{bmatrix}.$$

Solution

After inspecting this matrix, you can see that three of the entries in the third column are zeros. So, you can eliminate some of the work in the expansion by using the third column.

 $|A| = 3(C_{13}) + 0(C_{23}) + 0(C_{33}) + 0(C_{43})$

Because C_{23} , C_{33} , and C_{43} have zero coefficients, you need only find the cofactor C_{13} . To do this, delete the first row and third column of A and evaluate the determinant of the resulting matrix.

$$C_{13} = (-1)^{1+3} \begin{vmatrix} -1 & 1 & 2 \\ 0 & 2 & 3 \\ 3 & 4 & 2 \end{vmatrix}$$
 Delete 1st row and 3rd column.
$$= \begin{vmatrix} -1 & 1 & 2 \\ 0 & 2 & 3 \\ 3 & 4 & 2 \end{vmatrix}$$
 Simplify.

Expanding by cofactors in the second row yields

$$C_{13} = 0(-1)^3 \begin{vmatrix} 1 & 2 \\ 4 & 2 \end{vmatrix} + 2(-1)^4 \begin{vmatrix} -1 & 2 \\ 3 & 2 \end{vmatrix} + 3(-1)^5 \begin{vmatrix} -1 & 1 \\ 3 & 4 \end{vmatrix}$$

= 0 + 2(1)(-8) + 3(-1)(-7)
= 5.

So, you obtain

$$|A| = 3C_{13}$$

= 3(5)
= 15.

Try using a graphing utility to confirm the result of Example 4.

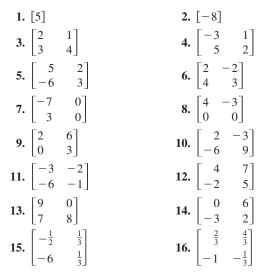
8.4 Exercises

VOCABULARY CHECK: Fill in the blanks.

- **1.** Both det(A) and |A| represent the _____ of the matrix A.
- 2. The <u> M_{ij} </u> of the entry a_{ij} is the determinant of the matrix obtained by deleting the *i*th row and *j*th column of the square matrix A.
- 3. The _____ C_{ij} of the entry a_{ij} of the square matrix A is given by $(-1)^{i+j} M_{ij}$.
- 4. The method of finding the determinant of a matrix of order 2 × 2 or greater is called _____ by _____.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–16, find the determinant of the matrix.



In Exercises 17–22, use the matrix capabilities of a graphing utility to find the determinant of the matrix.

	$\begin{bmatrix} 0.3\\ 0.2\\ -0.4 \end{bmatrix}$					$\begin{array}{ccc} 0.2 & 0.3 \\ 0.2 & 0.2 \\ 0.4 & 0.4 \end{array}$	
19.	$\begin{bmatrix} 0.9 \\ -0.1 \\ -2.2 \end{bmatrix}$	0.7 0.3 4.2	0 1.3 6.1	20.	0.1 7.5 0.3	$\begin{array}{ccc} 0.1 & -4.3 \\ 6.2 & 0.7 \\ 0.6 & -1.2 \end{array}$	
21.	$\begin{bmatrix} 1\\ 3\\ -2 \end{bmatrix}$	4 – 6 – 1	2 6 4	22.	$\begin{bmatrix} 2\\0\\0 \end{bmatrix}$	$\begin{bmatrix} 3 & 1 \\ 5 & -2 \\ 0 & -2 \end{bmatrix}$	

In Exercises 23–30, find all (a) minors and (b) cofactors of the matrix.



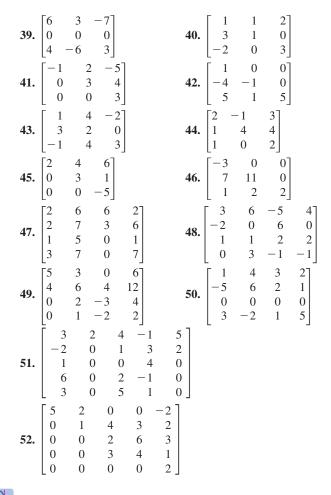
27.	$\begin{bmatrix} 4\\ -3\\ 1 \end{bmatrix}$	$ \begin{array}{c} 0 \\ 2 \\ -1 \end{array} $	$\begin{bmatrix} 2\\1\\1 \end{bmatrix}$	$28. \begin{bmatrix} 1 & -1 & 0 \\ 3 & 2 & 5 \\ 4 & -6 & 4 \end{bmatrix}$
			$\begin{bmatrix} 8 \\ -6 \\ 6 \end{bmatrix}$	30. $\begin{bmatrix} -2 & 9 & 4 \\ 7 & -6 & 0 \\ 6 & 7 & -6 \end{bmatrix}$

In Exercises 31–36, find the determinant of the matrix by the method of expansion by cofactors. Expand using the indicated row or column.

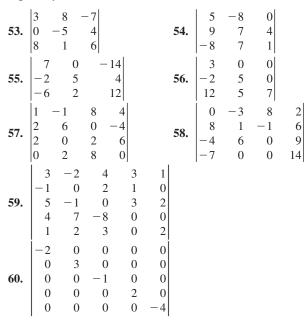
31.	$\begin{bmatrix} -3 & 2 & 1 \\ 4 & 5 & 6 \\ 2 & -3 & 1 \end{bmatrix}$	32.	$\begin{bmatrix} -3 \\ 6 \\ 4 \end{bmatrix}$		2 1 -8	
	(a) Row 1		(a) Ro	DW 2		
	(b) Column 2		(b) Co	olum	n 3	
33.	$\begin{bmatrix} 5 & 0 & -3 \\ 0 & 12 & 4 \\ 1 & 6 & 3 \end{bmatrix}$	34.	$\begin{bmatrix} 10\\ 30\\ 0 \end{bmatrix}$	$-5 \\ 0 \\ 10$	5 10 1	
	(a) Row 2		(a) Ro	ow 3		
	(b) Column 2		(b) Co	olum	n 1	
	[6 0 −3 5]		[10	8	3	-7]
35	4 13 6 -8	36	4	0	5	-6
55.	$\begin{vmatrix} -1 & 0 & 7 & 4 \end{vmatrix}$	30.	0	3	2	7
	$\begin{bmatrix} 6 & 0 & -3 & 5 \\ 4 & 13 & 6 & -8 \\ -1 & 0 & 7 & 4 \\ 8 & 6 & 0 & 2 \end{bmatrix}$		1	0	-3	2
	(a) Row 2		(a) Ro	ow 3		
	(b) Column 2		(b) Co	olum	n 1	

In Exercises 37–52, find the determinant of the matrix. Expand by cofactors on the row or column that appears to make the computations easiest.

37.
$$\begin{bmatrix} 2 & -1 & 0 \\ 4 & 2 & 1 \\ 4 & 2 & 1 \end{bmatrix}$$
38.
$$\begin{bmatrix} -2 & 2 & 3 \\ 1 & -1 & 0 \\ 0 & 1 & 4 \end{bmatrix}$$



In Exercises 53–60, use the matrix capabilities of a graphing utility to evaluate the determinant.



In Exercises 61–68, find (a) |A|, (b) |B|, (c) AB, and (d) |AB|.

61.
$$A = \begin{bmatrix} -1 & 0 \\ 0 & 3 \end{bmatrix}, B = \begin{bmatrix} 2 & 0 \\ 0 & -1 \end{bmatrix}$$

62. $A = \begin{bmatrix} -2 & 1 \\ 4 & -2 \end{bmatrix}, B = \begin{bmatrix} 1 & 2 \\ 0 & -1 \end{bmatrix}$
63. $A = \begin{bmatrix} 4 & 0 \\ 3 & -2 \end{bmatrix}, B = \begin{bmatrix} -1 & 1 \\ -2 & 2 \end{bmatrix}$
64. $A = \begin{bmatrix} 5 & 4 \\ 3 & -1 \end{bmatrix}, B = \begin{bmatrix} 0 & 6 \\ 1 & -2 \end{bmatrix}$
65. $A = \begin{bmatrix} 0 & 1 & 2 \\ -3 & -2 & 1 \\ 0 & 4 & 1 \end{bmatrix}, B = \begin{bmatrix} 3 & -2 & 0 \\ 1 & -1 & 2 \\ 3 & 1 & 1 \end{bmatrix}$
66. $A = \begin{bmatrix} 3 & 2 & 0 \\ -1 & -3 & 4 \\ -2 & 0 & 1 \end{bmatrix}, B = \begin{bmatrix} -3 & 0 & 1 \\ 0 & 2 & -1 \\ -2 & -1 & 1 \end{bmatrix}$
67. $A = \begin{bmatrix} -1 & 2 & 1 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}, B = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{bmatrix}$
68. $A = \begin{bmatrix} 2 & 0 & 1 \\ 1 & -1 & 2 \\ 3 & 1 & 0 \end{bmatrix}, B = \begin{bmatrix} 2 & -1 & 4 \\ 0 & 1 & 3 \\ 3 & -2 & 1 \end{bmatrix}$

In Exercises 69–74, evaluate the determinant(s) to verify the equation.

$$69. \begin{vmatrix} w & x \\ y & z \end{vmatrix} = -\begin{vmatrix} y & z \\ w & x \end{vmatrix}$$

$$70. \begin{vmatrix} w & cx \\ y & cz \end{vmatrix} = c\begin{vmatrix} w & x \\ y & z \end{vmatrix}$$

$$71. \begin{vmatrix} w & x \\ y & z \end{vmatrix} = \begin{vmatrix} w & x + cw \\ y & z + cy \end{vmatrix}$$

$$72. \begin{vmatrix} w & x \\ cw & cx \end{vmatrix} = 0$$

$$73. \begin{vmatrix} 1 & x & x^{2} \\ 1 & y & y^{2} \\ 1 & z & z^{2} \end{vmatrix} = (y - x)(z - x)(z - y)$$

$$74. \begin{vmatrix} a + b & a & a \\ a & a + b & a \\ a & a & a + b \end{vmatrix} = b^{2}(3a + b)$$

In Exercises 75–78, solve for x.

75. $\begin{vmatrix} x - 1 & 2 \\ 3 & x - 2 \end{vmatrix} = 0$ **76.** $\begin{vmatrix} x - 2 & -1 \\ -3 & x \end{vmatrix} = 0$ **77.** $\begin{vmatrix} x + 3 & 2 \\ 1 & x + 2 \end{vmatrix} = 0$ **78.** $\begin{vmatrix} x + 4 & -2 \\ 7 & x - 5 \end{vmatrix} = 0$ In Exercises 79–84, evaluate the determinant in which the entries are functions. Determinants of this type occur when changes in variables are made in calculus.

79.
$$\begin{vmatrix} 4u & -1 \\ -1 & 2v \end{vmatrix}$$
 80. $\begin{vmatrix} 3x^2 & -3y^2 \\ 1 & 1 \end{vmatrix}$

 81. $\begin{vmatrix} e^{2x} & e^{3x} \\ 2e^{2x} & 3e^{3x} \end{vmatrix}$
 82. $\begin{vmatrix} e^{-x} & xe^{-x} \\ -e^{-x} & (1-x)e^{-x} \end{vmatrix}$

 83. $\begin{vmatrix} x & \ln x \\ 1 & 1/x \end{vmatrix}$
 84. $\begin{vmatrix} x & x \ln x \\ 1 & 1 + \ln x \end{vmatrix}$

Synthesis

True or False? In Exercises 85 and 86, determine whether the statement is true or false. Justify your answer.

- **85.** If a square matrix has an entire row of zeros, the determinant will always be zero.
- **86.** If two columns of a square matrix are the same, the determinant of the matrix will be zero.
- **87.** *Exploration* Find square matrices *A* and *B* to demonstrate that $|A + B| \neq |A| + |B|$.
- 88. Exploration Consider square matrices in which the entries are consecutive integers. An example of such a matrix is
 - $\begin{bmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \\ 10 & 11 & 12 \end{bmatrix}.$
- (a) Use a graphing utility to evaluate the determinants of four matrices of this type. Make a conjecture based on the results.
 - (b) Verify your conjecture.
- **89.** *Writing* Write a brief paragraph explaining the difference between a square matrix and its determinant.
- **90.** Think About It If A is a matrix of order 3×3 such that |A| = 5, is it possible to find |2A|? Explain.

Properties of Determinants In Exercises 91–93, a property of determinants is given (A and B are square matrices). State how the property has been applied to the given determinants and use a graphing utility to verify the results.

91. If *B* is obtained from *A* by interchanging two rows of *A* or interchanging two columns of *A*, then |B| = -|A|.

	1	3	4		1	4	3
(a)	-7	2	-5	= -	-7	-5	2
	6	1	2		6	4 -5 2	1
	1	3	4		1	6 2 3	2
(b)	-2	2	0	= -	-2	2	0
	1	6	2		1	3	4

92. If *B* is obtained from *A* by adding a multiple of a row of *A* to another row of *A* or by adding a multiple of a column of *A* to another column of *A*, then |B| = |A|.

(a)
$$\begin{vmatrix} 1 & -3 \\ 5 & 2 \end{vmatrix} = \begin{vmatrix} 1 & -3 \\ 0 & 17 \end{vmatrix}$$

(b) $\begin{vmatrix} 5 & 4 & 2 \\ 2 & -3 & 4 \\ 7 & 6 & 3 \end{vmatrix} = \begin{vmatrix} 1 & 10 & -6 \\ 2 & -3 & 4 \\ 7 & 6 & 3 \end{vmatrix}$

93. If *B* is obtained from *A* by multiplying a row by a nonzero constant *c* or by multiplying a column by a nonzero constant *c*, then |B| = c|A|.

(a)
$$\begin{vmatrix} 5 & 10 \\ 2 & -3 \end{vmatrix} = 5 \begin{vmatrix} 1 & 2 \\ 2 & -3 \end{vmatrix}$$

(b) $\begin{vmatrix} 1 & 8 & -3 \\ 3 & -12 & 6 \\ 7 & 4 & 3 \end{vmatrix} = 12 \begin{vmatrix} 1 & 2 & -1 \\ 3 & -3 & 2 \\ 7 & 1 & 3 \end{vmatrix}$

94. *Exploration* A **diagonal matrix** is a square matrix with all zero entries above and below its main diagonal. Evaluate the determinant of each diagonal matrix. Make a conjecture based on your results.

(a)	7 0	$\begin{vmatrix} 0 \\ 4 \end{vmatrix}$	(b))	-1 0 0	0 5 0	0 0 2
	2	$ \begin{array}{c} 0 \\ -2 \\ 0 \\ 0 \end{array} $	0	0			
(a)	0	-2	0	0			
(\mathcal{C})	0	0	1	0			
	0	0	0	3			

Skills Review

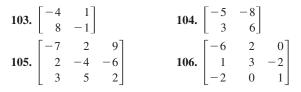
In Exercises 95–100, find the domain of the function.

95. $f(x) = x^3 - 2x$	96. $g(x) = \sqrt[3]{x}$
97. $h(x) = \sqrt{16 - x^2}$	98. $A(x) = \frac{3}{36 - x^2}$
99. $g(t) = \ln(t - 1)$	100. $f(s) = 625e^{-0.5s}$

In Exercises 101 and 102, sketch the graph of the solution of the system of inequalities.

101.	$\int x + y \leq $	8	102.	$\int -x - x$	y >	4
	$x \geq x$		<			
	$\left\lfloor 2x - y < \right\rfloor$	5		7x + 1	$4y \leq$	-10

In Exercises 103–106, find the inverse of the matrix (if it exists).



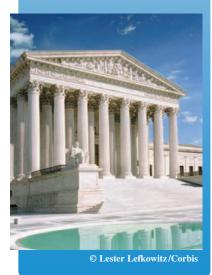
8.5 Applications of Matrices and Determinants

What you should learn

- Use Cramer's Rule to solve systems of linear equations.
- Use determinants to find the areas of triangles.
- Use a determinant to test for collinear points and find an equation of a line passing through two points.
- Use matrices to encode and decode messages.

Why you should learn it

You can use Cramer's Rule to solve real-life problems. For instance, in Exercise 58 on page 630, Cramer's Rule is used to find a quadratic model for the number of U.S. Supreme Court cases waiting to be tried.



Cramer's Rule

So far, you have studied three methods for solving a system of linear equations: substitution, elimination with equations, and elimination with matrices. In this section, you will study one more method, **Cramer's Rule**, named after Gabriel Cramer (1704–1752). This rule uses determinants to write the solution of a system of linear equations. To see how Cramer's Rule works, take another look at the solution described at the beginning of Section 8.4. There, it was pointed out that the system

$$\begin{cases} a_1 x + b_1 y = c_1 \\ a_2 x + b_2 y = c_2 \end{cases}$$

has a solution

$$x = \frac{c_1b_2 - c_2b_1}{a_1b_2 - a_2b_1}$$
 and $y = \frac{a_1c_2 - a_2c_1}{a_1b_2 - a_2b_1}$

provided that $a_1b_2 - a_2b_1 \neq 0$. Each numerator and denominator in this solution can be expressed as a determinant, as follows.

$$x = \frac{c_1 b_2 - c_2 b_1}{a_1 b_2 - a_2 b_1} = \frac{\begin{vmatrix} c_1 & b_1 \\ c_2 & b_2 \end{vmatrix}}{\begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix}} \quad y = \frac{a_1 c_2 - a_2 c_1}{a_1 b_2 - a_2 b_1} = \frac{\begin{vmatrix} a_1 & c_1 \\ a_2 & c_2 \end{vmatrix}}{\begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix}$$

Relative to the original system, the denominator for x and y is simply the determinant of the *coefficient* matrix of the system. This determinant is denoted by D. The numerators for x and y are denoted by D_x and D_y , respectively. They are formed by using the column of constants as replacements for the coefficients of x and y, as follows.

Coefficient						
Matrix	D	D_x	D_y			
$\begin{bmatrix} a_1 & b_1 \\ a_2 & b_2 \end{bmatrix}$	$\begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix}$	$\begin{vmatrix} c_1 & b_1 \\ c_2 & b_2 \end{vmatrix}$	$\begin{vmatrix} a_1 & c_1 \\ a_2 & c_2 \end{vmatrix}$			

For example, given the system

$$\begin{cases} 2x - 5y = 3\\ -4x + 3y = 8 \end{cases}$$

the coefficient matrix, D, D_x , and D_y are as follows.

Coefficient

$$D_x$$
 D_y

 Matrix
 D
 D_x
 D_y
 $\begin{bmatrix} 2 & -5 \\ -4 & 3 \end{bmatrix}$
 $\begin{vmatrix} 2 & -5 \\ -4 & 3 \end{vmatrix}$
 $\begin{vmatrix} 3 & -5 \\ 8 & 3 \end{vmatrix}$
 $\begin{vmatrix} 2 & 3 \\ -4 & 8 \end{vmatrix}$

Cramer's Rule generalizes easily to systems of n equations in n variables. The value of each variable is given as the quotient of two determinants. The denominator is the determinant of the coefficient matrix, and the numerator is the determinant of the matrix formed by replacing the column corresponding to the variable (being solved for) with the column representing the constants. For instance, the solution for x_3 in the following system is shown.

		a_{11}		b_1
(a, r) + a, r + a, r = b			<i>a</i> ₂₂	b_2
$\begin{cases} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1 \\ a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2 \end{cases}$	$r = \frac{ A_3 }{ A_3 }$	$- a_{31} $	<i>a</i> ₃₂	
$\begin{cases} a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2 \\ a_{31}x_1 + a_{32}x_2 + a_{33}x_3 = b_3 \end{cases}$	$x_3 - A $	$[a_{11}]$	<i>a</i> ₁₂	
$(u_{31}x_1 + u_{32}x_2 + u_{33}x_3 - v_3)$		a21	<i>a</i> ₂₂	a_{23}
		$ a_{31} $	<i>a</i> ₃₂	a_{33}

Cramer's Rule

If a system of *n* linear equations in *n* variables has a coefficient matrix *A* with a nonzero determinant |A|, the solution of the system is

$$x_1 = \frac{|A_1|}{|A|}, \quad x_2 = \frac{|A_2|}{|A|}, \quad \dots, \quad x_n = \frac{|A_n|}{|A|}$$

where the *i*th column of A_i is the column of constants in the system of equations. If the determinant of the coefficient matrix is zero, the system has either no solution or infinitely many solutions.

Example 1 Using Cramer's Rule for a 2 × 2 System

Use Cramer's Rule to solve the system of linear equations.

 $\begin{cases} 4x - 2y = 10\\ 3x - 5y = 11 \end{cases}$

Solution

To begin, find the determinant of the coefficient matrix.

$$D = \begin{vmatrix} 4 & -2 \\ 3 & -5 \end{vmatrix} = -20 - (-6) = -14$$

Because this determinant is not zero, you can apply Cramer's Rule.

$$x = \frac{D_x}{D} = \frac{\begin{vmatrix} 10 & -2 \\ 11 & -5 \end{vmatrix}}{-14} = \frac{-50 - (-22)}{-14} = \frac{-28}{-14} = 2$$
$$y = \frac{D_y}{D} = \frac{\begin{vmatrix} 4 & 10 \\ 3 & 11 \end{vmatrix}}{-14} = \frac{44 - 30}{-14} = \frac{14}{-14} = -1$$

So, the solution is x = 2 and y = -1. Check this in the original system.

CHECKPOINT Now try Exercise 1.

Example 2 Using Cramer's Rule for a 3 × 3 System

Use Cramer's Rule to solve the system of linear equations.

$$\begin{cases} -x + 2y - 3z = 1\\ 2x + z = 0\\ 3x - 4y + 4z = 2 \end{cases}$$

Solution

To find the determinant of the coefficient matrix

$\left[-1\right]$	2	-3]
2	0	1
3	-4	4

expand along the second row, as follows.

$$D = 2(-1)^{3} \begin{vmatrix} 2 & -3 \\ -4 & 4 \end{vmatrix} + 0(-1)^{4} \begin{vmatrix} -1 & -3 \\ 3 & 4 \end{vmatrix} + 1(-1)^{5} \begin{vmatrix} -1 & 2 \\ 3 & -4 \end{vmatrix}$$
$$= -2(-4) + 0 - 1(-2)$$
$$= 10$$

Because this determinant is not zero, you can apply Cramer's Rule.

$$x = \frac{D_x}{D} = \frac{\begin{vmatrix} 1 & 2 & -3 \\ 0 & 0 & 1 \\ 2 & -4 & 4 \end{vmatrix}}{10} = \frac{8}{10} = \frac{4}{5}$$
$$y = \frac{D_y}{D} = \frac{\begin{vmatrix} -1 & 1 & -3 \\ 2 & 0 & 1 \\ 3 & 2 & 4 \end{vmatrix}}{10} = \frac{-15}{10} = -\frac{3}{2}$$
$$z = \frac{D_z}{D} = \frac{\begin{vmatrix} -1 & 2 & 1 \\ 2 & 0 & 0 \\ 3 & -4 & 2 \end{vmatrix}}{10} = \frac{-16}{10} = -\frac{8}{5}$$

The solution is $(\frac{4}{5}, -\frac{3}{2}, -\frac{8}{5})$. Check this in the original system as follows. **Check**

$-(\frac{4}{5})$	+	$2(-\frac{3}{2})$	_	$3(-\frac{8}{5})$	2	1	Substitute into Equation 1.
$-\frac{4}{5}$		3		$\frac{24}{5}$	=	1	Equation 1 checks. 🗸
$2(\frac{4}{5})$		$\left(-\frac{8}{5}\right)$			<u>?</u>	0	Substitute into Equation 2.
$\frac{8}{5}$	—	$\frac{8}{5}$			=	~	Equation 2 checks. 🗸
$3(\frac{4}{5})$	—	$4(-\frac{3}{2})$	+	$4(-\frac{8}{5})$	2	2	Substitute into Equation 3.
$\frac{12}{5}$	+	6	_	$\frac{32}{5}$	=	2	Equation 3 checks. 🗸
CHECKPO	INT	Now	try	Exercise	. 7.		

Remember that Cramer's Rule does not apply when the determinant of the coefficient matrix is zero. This would create division by zero, which is undefined.

Area of a Triangle

Another application of matrices and determinants is finding the area of a triangle whose vertices are given as points in a coordinate plane.

Area of a Triangle

The area of a triangle with vertices (x_1, y_1) , (x_2, y_2) , and (x_3, y_3) is

Area =
$$\pm \frac{1}{2} \begin{vmatrix} x_1 & y_1 \\ x_2 & y_2 \\ x_3 & y_3 \end{vmatrix}$$

where the symbol \pm indicates that the appropriate sign should be chosen to yield a positive area.

Example 3 Finding the Area of a Triangle

Find the area of a triangle whose vertices are (1, 0), (2, 2), and (4, 3), as shown in Figure 8.1.

Solution

Let $(x_1, y_1) = (1, 0), (x_2, y_2) = (2, 2)$, and $(x_3, y_3) = (4, 3)$. Then, to find the area of the triangle, evaluate the determinant.

$$\begin{aligned} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{aligned} = \begin{vmatrix} 1 & 0 & 1 \\ 2 & 2 & 1 \\ 4 & 3 & 1 \end{vmatrix} \\ = 1(-1)^2 \begin{vmatrix} 2 & 1 \\ 3 & 1 \end{vmatrix} + 0(-1)^3 \begin{vmatrix} 2 & 1 \\ 4 & 1 \end{vmatrix} + 1(-1)^4 \begin{vmatrix} 2 & 2 \\ 4 & 3 \end{vmatrix} \\ = 1(-1) + 0 + 1(-2) = -3. \end{aligned}$$

Using this value, you can conclude that the area of the triangle is

Area =
$$-\frac{1}{2}\begin{vmatrix} 1 & 0 & 1 \\ 2 & 2 & 1 \\ 4 & 3 & 1 \end{vmatrix}$$
 Choose (-) so that the area is positive.
= $-\frac{1}{2}(-3) = \frac{3}{2}$ square units.

VCHECKPOINT Now try Exercise 19.

Exploration

Use determinants to find the area of a triangle with vertices (3, -1), (7, -1),and (7, 5). Confirm your answer by plotting the points in a coordinate plane and using the formula

Area = $\frac{1}{2}$ (base)(height).

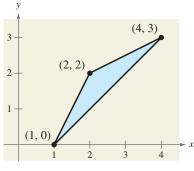
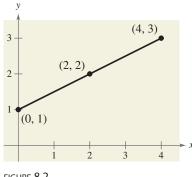


FIGURE 8.1





Lines in a Plane

What if the three points in Example 3 had been on the same line? What would have happened had the area formula been applied to three such points? The answer is that the determinant would have been zero. Consider, for instance, the three collinear points (0, 1), (2, 2), and (4, 3), as shown in Figure 8.2. The area of the "triangle" that has these three points as vertices is

$$\begin{aligned} \frac{1}{2} \begin{vmatrix} 0 & 1 & 1 \\ 2 & 2 & 1 \\ 4 & 3 & 1 \end{vmatrix} &= \frac{1}{2} \Big[0(-1)^2 \begin{vmatrix} 2 & 1 \\ 3 & 1 \end{vmatrix} + 1(-1)^3 \begin{vmatrix} 2 & 1 \\ 4 & 1 \end{vmatrix} + 1(-1)^4 \begin{vmatrix} 2 & 2 \\ 4 & 3 \end{vmatrix} \Big] \\ &= \frac{1}{2} \big[0 - 1(-2) + 1(-2) \big] \\ &= 0. \end{aligned}$$

The result is generalized as follows.

Test for Collinear Points

Three points (x_1, y_1) , (x_2, y_2) , and (x_3, y_3) are **collinear** (lie on the same line) if and only if

$$\begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix} = 0.$$

Example 4 Testing for Collinear Points

Determine whether the points (-2, -2), (1, 1), and (7, 5) are collinear. (See Figure 8.3.)

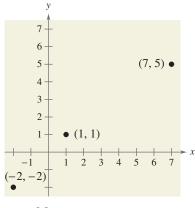
Solution

Letting $(x_1, y_1) = (-2, -2), (x_2, y_2) = (1, 1)$, and $(x_3, y_3) = (7, 5)$, you have

$$\begin{aligned} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{aligned} = \begin{vmatrix} -2 & -2 & 1 \\ 1 & 1 & 1 \\ 7 & 5 & 1 \end{vmatrix} \\ = -2(-1)^2 \begin{vmatrix} 1 & 1 \\ 5 & 1 \end{vmatrix} + (-2)(-1)^3 \begin{vmatrix} 1 & 1 \\ 7 & 1 \end{vmatrix} + 1(-1)^4 \begin{vmatrix} 1 & 1 \\ 7 & 5 \end{vmatrix} \\ = -2(-4) + 2(-6) + 1(-2) \\ = -6. \end{aligned}$$

Because the value of this determinant is *not* zero, you can conclude that the three points do not lie on the same line. Moreover, the area of the triangle with vertices at these points is $\left(-\frac{1}{2}\right)(-6) = 3$ square units.

CHECKPOINT Now try Exercise 31.





The test for collinear points can be adapted to another use. That is, if you are given two points on a rectangular coordinate system, you can find an equation of the line passing through the two points, as follows.

Two-Point Form of the Equation of a Line

An equation of the line passing through the distinct points (x_1, y_1) and (x_2, y_2) is given by

 $\begin{vmatrix} x & y & 1 \\ x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \end{vmatrix} = 0.$



Finding an Equation of a Line

Find an equation of the line passing through the two points (2, 4) and (-1, 3), as shown in Figure 8.4.

Solution

Let $(x_1, y_1) = (2, 4)$ and $(x_2, y_2) = (-1, 3)$. Applying the determinant formula for the equation of a line produces

$$\begin{vmatrix} x & y & 1 \\ 2 & 4 & 1 \\ -1 & 3 & 1 \end{vmatrix} = 0$$

To evaluate this determinant, you can expand by cofactors along the first row to obtain the following.

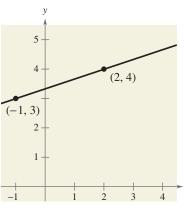
$$x(-1)^{2}\begin{vmatrix} 4 & 1 \\ 3 & 1 \end{vmatrix} + y(-1)^{3}\begin{vmatrix} 2 & 1 \\ -1 & 1 \end{vmatrix} + 1(-1)^{4}\begin{vmatrix} 2 & 4 \\ -1 & 3 \end{vmatrix} = 0$$
$$x(1)(1) + y(-1)(3) + (1)(1)(10) = 0$$
$$x - 3y + 10 = 0$$

So, an equation of the line is

x - 3y + 10 = 0.CHECKPOINT Now try Exercise 39.

Note that this method of finding the equation of a line works for all lines, including horizontal and vertical lines. For instance, the equation of the vertical line through (2, 0) and (2, 2) is

$$\begin{vmatrix} x & y & 1 \\ 2 & 0 & 1 \\ 2 & 2 & 1 \end{vmatrix} = 0$$
$$4 - 2x = 0$$
$$x = 2.$$





Cryptography

A **cryptogram** is a message written according to a secret code. (The Greek word *kryptos* means "hidden.") Matrix multiplication can be used to encode and decode messages. To begin, you need to assign a number to each letter in the alphabet (with 0 assigned to a blank space), as follows.

$0 = _{-}$	9 = I	18 = R
1 = A	10 = J	19 = S
2 = B	11 = K	20 = T
3 = C	12 = L	21 = U
4 = D	13 = M	22 = V
5 = E	14 = N	23 = W
6 = F	15 = O	24 = X
7 = G	16 = P	25 = Y
8 = H	17 = Q	26 = Z

Then the message is converted to numbers and partitioned into **uncoded row matrices**, each having *n* entries, as demonstrated in Example 6.

Example 6 Forming Uncoded Row Matrices

Write the uncoded row matrices of order 1×3 for the message

MEET ME MONDAY.

Solution

Partitioning the message (including blank spaces, but ignoring punctuation) into groups of three produces the following uncoded row matrices.

[13	5	5]	[20	0	13]	[5	0	13]	[15	14	4]	[1	25	0]
М	Е	Е	Т		Μ	E		Μ	0	Ν	D	Α	Y	

Note that a blank space is used to fill out the last uncoded row matrix.

CHECKPOINT Now try Exercise 45.

To encode a message, use the techniques demonstrated in Section 8.3 to choose an $n \times n$ invertible matrix such as

$$A = \begin{bmatrix} 1 & -2 & 2 \\ -1 & 1 & 3 \\ 1 & -1 & -4 \end{bmatrix}$$

and multiply the uncoded row matrices by A (on the right) to obtain **coded row matrices.** Here is an example.

Uncoded Matrix Encoding Matrix A Coded Matrix [13 5 5] $\begin{bmatrix} 1 & -2 & 2 \\ -1 & 1 & 3 \\ 1 & -1 & -4 \end{bmatrix} = \begin{bmatrix} 13 & -26 & 21 \end{bmatrix}$

Example 7 Encoding a Message

Use the following invertible matrix to encode the message MEET ME MONDAY.

$$A = \begin{bmatrix} 1 & -2 & 2 \\ -1 & 1 & 3 \\ 1 & -1 & -4 \end{bmatrix}$$

Solution

The coded row matrices are obtained by multiplying each of the uncoded row matrices found in Example 6 by the matrix *A*, as follows.

Unco	ded M	atrix Encoding Matrix A Coded Matrix	
[13	5	$5 \begin{bmatrix} 1 & -2 & 2 \\ -1 & 1 & 3 \\ 1 & -1 & -4 \end{bmatrix} = \begin{bmatrix} 13 & -26 & 21 \end{bmatrix}$	
[20	0	13] $\begin{bmatrix} 1 & -2 & 2 \\ -1 & 1 & 3 \\ 1 & -1 & -4 \end{bmatrix} = \begin{bmatrix} 33 & -53 & -12 \end{bmatrix}$	
[5	0	13] $\begin{bmatrix} 1 & -2 & 2 \\ -1 & 1 & 3 \\ 1 & -1 & -4 \end{bmatrix} = \begin{bmatrix} 18 & -23 & -42 \end{bmatrix}$	
[15	14	$4] \begin{bmatrix} 1 & -2 & 2 \\ -1 & 1 & 3 \\ 1 & -1 & -4 \end{bmatrix} = \begin{bmatrix} 5 & -20 & 56 \end{bmatrix}$	
[1	25	$0] \begin{bmatrix} 1 & -2 & 2 \\ -1 & 1 & 3 \\ 1 & -1 & -4 \end{bmatrix} = \begin{bmatrix} -24 & 23 & 77 \end{bmatrix}$	

So, the sequence of coded row matrices is

$$[13 - 26 \ 21][33 - 53 - 12][18 - 23 - 42][5 - 20 \ 56][-24 \ 23 \ 77].$$

Finally, removing the matrix notation produces the following cryptogram.

 $13 - 26 \ 21 \ 33 - 53 - 12 \ 18 - 23 - 42 \ 5 - 20 \ 56 - 24 \ 23 \ 77$ *CHECKPOINT* Now try Exercise 47.

For those who do not know the encoding matrix A, decoding the cryptogram found in Example 7 is difficult. But for an authorized receiver who knows the encoding matrix A, decoding is simple. The receiver just needs to multiply the coded row matrices by A^{-1} (on the right) to retrieve the uncoded row matrices. Here is an example.

$$\underbrace{\begin{bmatrix} 13 & -26 & 21 \end{bmatrix}}_{\text{Coded}} \underbrace{\begin{bmatrix} -1 & -10 & -8 \\ -1 & -6 & -5 \\ 0 & -1 & -1 \end{bmatrix}}_{A^{-1}} = \underbrace{\begin{bmatrix} 13 & 5 & 5 \end{bmatrix}}_{\text{Uncoded}}$$



Historical Note

During World War II, Navajo soldiers created a code using their native language to send messages between battalions. Native words were assigned to represent characters in the English alphabet, and they created a number of expressions for important military terms, like iron-fish to mean submarine. Without the Navajo Code Talkers, the Second World War might have had a very different outcome.

Example 8 **Decoding a Message**

Use the inverse of the matrix

$$A = \begin{bmatrix} 1 & -2 & 2 \\ -1 & 1 & 3 \\ 1 & -1 & -4 \end{bmatrix}$$

to decode the cryptogram

13 - 26 21 33 - 53 - 12 18 - 23 - 42 5 - 20 56 - 24 23 77.

Solution

First find A^{-1} by using the techniques demonstrated in Section 8.3. A^{-1} is the decoding matrix. Then partition the message into groups of three to form the coded row matrices. Finally, multiply each coded row matrix by A^{-1} (on the right).

Coded Matrix Decoding Matrix	A ⁻¹ Decoded Matrix
$\begin{bmatrix} 13 & -26 & 21 \end{bmatrix} \begin{bmatrix} -1 & -10 & -8 \\ -1 & -6 & -5 \\ 0 & -1 & -1 \end{bmatrix}$	$\begin{bmatrix} 1 \\ 5 \end{bmatrix} = \begin{bmatrix} 13 & 5 & 5 \end{bmatrix}$
$\begin{bmatrix} 33 & -53 & -12 \end{bmatrix} \begin{bmatrix} -1 & -10 & -8 \\ -1 & -6 & -5 \\ 0 & -1 & -1 \end{bmatrix}$	$\begin{bmatrix} 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 20 & 0 & 13 \end{bmatrix}$
$\begin{bmatrix} 18 & -23 & -42 \end{bmatrix} \begin{bmatrix} -1 & -10 & -8 \\ -1 & -6 & -5 \\ 0 & -1 & -1 \end{bmatrix}$	$\begin{bmatrix} 5 \\ -5 \end{bmatrix} = \begin{bmatrix} 5 & 0 & 13 \end{bmatrix}$
$\begin{bmatrix} 5 & -20 & 56 \end{bmatrix} \begin{bmatrix} -1 & -10 & -8 \\ -1 & -6 & -5 \\ 0 & -1 & -1 \end{bmatrix}$	$\begin{bmatrix} 1 \\ 5 \end{bmatrix} = \begin{bmatrix} 15 & 14 & 4 \end{bmatrix}$
$\begin{bmatrix} -24 & 23 & 77 \end{bmatrix} \begin{bmatrix} -1 & -10 & -8 \\ -1 & -6 & -5 \\ 0 & -1 & -1 \end{bmatrix}$	$\begin{bmatrix} 3\\ 5\\ 5 \end{bmatrix} = \begin{bmatrix} 1 & 25 & 0 \end{bmatrix}$

So, the message is as follows.

[13	5	5]	[20	0	13]	[5	0	13]	[15	14	4]	[1	25	0]
Μ	E	E	Т		Μ	E		Μ	0	N	D	A	Y	

CHECKPOINT Now try Exercise 53.

Writing about Mathematics

Cryptography Use your school's library, the Internet, or some other reference source to research information about another type of cryptography. Write a short paragraph describing how mathematics is used to code and decode messages.

8.5 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. The method of using determinants to solve a system of linear equations is called ______
- 2. Three points are ______ if the points lie on the same line.
- 3. The area A of a triangle with vertices (x_1, y_1) , (x_2, y_2) , and (x_3, y_3) is given by _____.
- 4. A message written according to a secret code is called a _____.
- **5.** To encode a message, choose an invertible matrix *A* and multiply the _____ row matrices by *A* (on the right) to obtain _____ row matrices.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

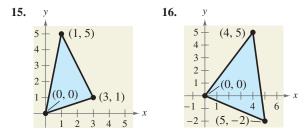
In Exercises 1–10, use Cramer's Rule to solve (if possible) the system of equations.

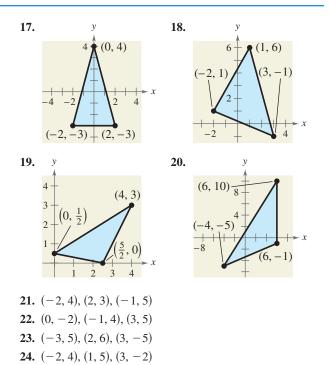
1. $\begin{cases} 3x + 4y = -2 \\ 5x + 3y = 4 \end{cases}$ 2. $\begin{cases} -4x - 7y = 47 \\ -x + 6y = -27 \end{cases}$ 3. $\begin{cases} 3x + 2y = -2 \\ 6x + 4y = 4 \end{cases}$ 4. $\begin{cases} 6x - 5y = 17 \\ -13x + 3y = -76 \end{cases}$ 5. $\begin{cases} -0.4x + 0.8y = 1.6 \\ 0.2x + 0.3y = 2.2 \end{cases}$ 6. $\begin{cases} 2.4x - 1.3y = 14.63 \\ -4.6x + 0.5y = -11.51 \end{cases}$ 7. $\begin{cases} 4x - y + z = -5 \\ 2x + 2y + 3z = 10 \\ 5x - 2y + 6z = 1 \end{cases}$ 8. $\begin{cases} 4x - 2y + 3z = -2 \\ 2x + 2y + 3z = -2 \\ 2x + 2y + 5z = 16 \\ 8x - 5y - 2z = 4 \end{cases}$ 9. $\begin{cases} x + 2y + 3z = -3 \\ -2x + y - z = 6 \\ 3x - 3y + 2z = -11 \end{cases}$ 10. $\begin{cases} 5x - 4y + z = -14 \\ -x + 2y - 2z = 10 \\ 3x + y + z = 1 \end{cases}$

In Exercises 11–14, use a graphing utility and Cramer's Rule to solve (if possible) the system of equations.

11.	$\begin{cases} 3x + 3y + 5z = 1 \end{cases}$	12. $\int x + 2y - z = -7$
	$\begin{cases} 3x + 5y + 9z = 2 \end{cases}$	$\begin{cases} 2x - 2y - 2z = -8 \end{cases}$
	5x + 9y + 17z = 4	12. $\begin{cases} x + 2y - z = -7 \\ 2x - 2y - 2z = -8 \\ -x + 3y + 4z = 8 \end{cases}$
13.	$\int 2x + y + 2z = 6$	14. $\int 2x + 3y + 5z = 4$
	$\begin{cases} -x + 2y - 3z = 0 \end{cases}$	$\begin{cases} 3x + 5y + 9z = 7 \end{cases}$
	$\int 3x + 2y - z = 6$	5x + 9y + 17z = 13

In Exercises 15–24, use a determinant and the given vertices of a triangle to find the area of the triangle.



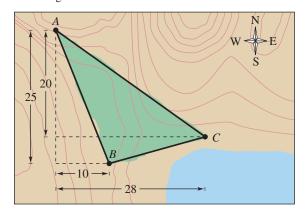


In Exercises 25 and 26, find a value of y such that the triangle with the given vertices has an area of 4 square units.

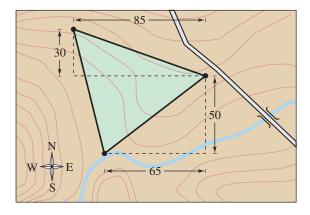
25. (-5, 1), (0, 2), (-2, y) **26.** (-4, 2), (-3, 5), (-1, y)

In Exercises 27 and 28, find a value of y such that the triangle with the given vertices has an area of 6 square units.

27. (-2, -3), (1, -1), (-8, y)**28.** (1, 0), (5, -3), (-3, y) 29. Area of a Region A large region of forest has been infested with gypsy moths. The region is roughly triangular, as shown in the figure. From the northernmost vertex A of the region, the distances to the other vertices are 25 miles south and 10 miles east (for vertex B), and 20 miles south and 28 miles east (for vertex C). Use a graphing utility to approximate the number of square miles in this region.



30. *Area of a Region* You own a triangular tract of land, as shown in the figure. To estimate the number of square feet in the tract, you start at one vertex, walk 65 feet east and 50 feet north to the second vertex, and then walk 85 feet west and 30 feet north to the third vertex. Use a graphing utility to determine how many square feet there are in the tract of land.



In Exercises 31–36, use a determinant to determine whether the points are collinear.

31. (3, -1), (0, -3), (12, 5)	32. (-3, -5), (6, 1), (10, 2)
33. $(2, -\frac{1}{2}), (-4, 4), (6, -3)$	34. (0, 1), (4, -2), $\left(-2, \frac{5}{2}\right)$
35. (0, 2), (1, 2.4), (-1, 1.6)	36. (2, 3), (3, 3.5), (-1, 2)

In Exercises 37 and 38, find y such that the points are collinear.

37. (2, -5), (4, y), (5, -2) **38.** (-6, 2), (-5, y), (-3, 5)

In Exercises 39–44, use a determinant to find an equation of the line passing through the points.

39. (0, 0), (5, 3)	40. (0, 0), (-2, 2)
41. (-4, 3), (2, 1)	42. (10, 7), (-2, -7)
43. $\left(-\frac{1}{2}, 3\right), \left(\frac{5}{2}, 1\right)$	44. $\left(\frac{2}{3}, 4\right)$, (6, 12)

In Exercises 45 and 46, find the uncoded 1 \times 3 row matrices for the message. Then encode the message using the encoding matrix.

Message	Encoding Matrix
45. TROUBLE IN RIVER CITY	$\begin{bmatrix} 1 & -1 & 0 \\ 1 & 0 & -1 \\ -6 & 2 & 3 \end{bmatrix}$
46. PLEASE SEND MONEY	$\begin{bmatrix} 4 & 2 & 1 \\ -3 & -3 & -1 \\ 3 & 2 & 1 \end{bmatrix}$

In Exercises 47–50, write a cryptogram for the message using the matrix A.

	1	2	2		
A =	3	7	9.		
	1	-4	_7		
47. CALL AT NOON					

- **48.** ICEBERG DEAD AHEAD
- **49.** HAPPY BIRTHDAY
- **50.** OPERATION OVERLOAD

In Exercises 51–54, use A^{-1} to decode the cryptogram.

51.	$A = \begin{bmatrix} 1 & 2\\ 3 & 5 \end{bmatrix}$	
	11 21 64 112 25 50 29 53 23	46
	40 75 55 92	
52.	$A = \begin{bmatrix} -5 & 2\\ -7 & 3 \end{bmatrix}$	
	-136 58 -173 72 -120 51 -95	38
	-178 73 -70 28 -242 101 -115	47
	-90 36 -115 49 -199 82	
53.	$A = \begin{bmatrix} 1 & -1 & 0\\ 1 & 0 & -1\\ -6 & 2 & 3 \end{bmatrix}$	
	9 -1 -9 38 -19 -19 28 -9 -19 -80	25
	41 -64 21 31 9 -5 -4	
54.	$A = \begin{bmatrix} 3 & -4 & 2 \\ 0 & 2 & 1 \\ 4 & -5 & 3 \end{bmatrix}$	
	112 -140 83 19 -25 13 72 -76 61	
	-118 71 20 21 38 35 -23 36 42 -48 32	

In Exercises 55 and 56, decode the cryptogram by using the inverse of the matrix A.

$$A = \begin{bmatrix} 1 & 2 & 2 \\ 3 & 7 & 9 \\ -1 & -4 & -7 \end{bmatrix}$$

4

- **55.** 20 17 -15 -12 -56 -104 1 -25 -65 62 143 181
- **56.** 13 -9 -59 61 112 106 -17 -73 -131 11 24 29 65 144 172
- **57.** The following cryptogram was encoded with a 2×2 matrix.

The last word of the message is _RON. What is the message?

Model It

58. *Data Analysis: Supreme Court* The table shows the numbers *y* of U.S. Supreme Court cases waiting to be tried for the years 2000 through 2002. (Source: Office of the Clerk, Supreme Court of the United States)

A	, Year	Number of cases, y
	2000	8965
	2001	9176
	2002	9406

- (a) Use the technique demonstrated in Exercises 67–70 in Section 7.3 to create a system of linear equations for the data. Let *t* represent the year, with t = 0 corresponding to 2000.
- (b) Use Cramer's Rule to solve the system from part
 (a) and find the least squares regression parabola
 y = at² + bt + c.
- (c) Use a graphing utility to graph the parabola from part (b).
- (d) Use the graph from part (c) to estimate when the number of U.S. Supreme Court cases waiting to be tried will reach 10,000.

Synthesis

True or False? In Exercises 59–61, determine whether the statement is true or false. Justify your answer.

- **59.** In Cramer's Rule, the numerator is the determinant of the coefficient matrix.
- **60.** You cannot use Cramer's Rule when solving a system of linear equations if the determinant of the coefficient matrix is zero.
- **61.** In a system of linear equations, if the determinant of the coefficient matrix is zero, the system has no solution.
- **62.** *Writing* At this point in the text, you have learned several methods for solving systems of linear equations. Briefly describe which method(s) you find easiest to use and which method(s) you find most difficult to use.

Skills Review

In Exercises 63–66, use any method to solve the system of equations.

63. $\begin{cases} -x - 7y = -22 \\ 5x + y = -26 \end{cases}$ 64. $\begin{cases} 3x + 8y = 11 \\ -2x + 12y = -16 \end{cases}$ 65. $\begin{cases} -x - 3y + 5z = -14 \\ 4x + 2y - z = -1 \\ 5x - 3y + 2z = -11 \end{cases}$ 66. $\begin{cases} 5x - y - z = 7 \\ -2x + 3y + z = -5 \\ 4x + 10y - 5z = -37 \end{cases}$

In Exercises 67 and 68, sketch the region determined by the constraints. Then find the minimum and maximum values of the objective function and where they occur, subject to the constraints.

67. Objective function:	68. Objective function:
z = 6x + 4y	z = 6x + 7y
Constraints:	Constraints:
$x \ge 0$	$x \ge 0$
$y \ge 0$	$y \ge 0$
$x + 6y \le 30$	$4x + 3y \ge 24$
$6x + y \le 40$	$x + 3y \ge 15$

8 Chapter Summary

What did you learn?

Section 8.1	Review Exercises
□ Write matrices and identify their orders (<i>p. 572</i>).	1–8
Perform elementary row operations on matrices (p. 574).	9, 10
 Use matrices and Gaussian elimination to solve systems of linear equations (p. 577). 	11–24
 Use matrices and Gauss-Jordan elimination to solve systems of linear equations (p. 579). 	25–30
Section 8.2	
Decide whether two matrices are equal (p. 587).	31–34
□ Add and subtract matrices and multiply matrices by scalars (<i>p. 588</i>).	35–48
□ Multiply two matrices (p. 592).	49–62
\Box Use matrix operations to model and solve real-life problems (<i>p. 595</i>).	63–66
Section 8.3	
□ Verify that two matrices are inverses of each other (<i>p. 602</i>).	67–70
□ Use Gauss-Jordan elimination to find the inverses of matrices (<i>p. 603</i>).	71–78
\Box Use a formula to find the inverses of 2 \times 2 matrices (<i>p. 606</i>).	79–82
□ Use inverse matrices to solve systems of linear equations (<i>p. 607.</i>	83–94
Section 8.4	
\Box Find the determinants of 2 \times 2 matrices (<i>p. 611</i>).	95–98
□ Find minors and cofactors of square matrices (<i>p. 613</i>).	99–102
□ Find the determinants of square matrices (<i>p. 614</i>).	103–106
Section 8.5	
□ Use Cramer's Rule to solve systems of linear equations (<i>p. 619</i>).	107–110
□ Use determinants to find the areas of triangles (<i>p. 622</i>).	111–114
Use a determinant to test for collinear points and to find an equation of a line passing through two points (<i>p. 623</i>).	115–120
□ Use matrices to encode and decode messages (<i>p. 625</i>).	121–124

8

Review Exercises

8.1 In Exercises 1–4, determine the order of the matrix.

1.
$$\begin{bmatrix} -4 \\ 0 \\ 5 \end{bmatrix}$$
 2. $\begin{bmatrix} 3 & -1 & 0 & 6 \\ -2 & 7 & 1 & 4 \end{bmatrix}$

 3. [3]
 4. [6 2 -5 8 0]

In Exercises 5 and 6, write the augmented matrix for the system of linear equations.

5. $\int 3x - 10y = 15$	6. $\begin{cases} 8x - 7y + 4z = 12\\ 3x - 5y + 2z = 20\\ 5x + 3y - 3z = 26 \end{cases}$
5. $\begin{cases} 3x - 10y = 15 \\ 5x + 4y = 22 \end{cases}$	$\begin{cases} 3x - 5y + 2z = 20 \end{cases}$
	$\int 5x + 3y - 3z = 26$

In Exercises 7 and 8, write the system of linear equations represented by the augmented matrix. (Use variables x, y, z, and w, if applicable.)

	5	1	7	:	-9]	
7.	4	2	0	÷	10	
	9	4	7 0 2	÷	3	
	[13	16	7 8 -4	3	:	2
8.	1	21	8	5	÷	12
	4	10	-4	3	÷	-1

In Exercises 9 and 10, write the matrix in row-echelon form. Remember that the row-echelon form of a matrix is not unique.

	[0]	1	1]		4	8	16]
9.	1	2	3	10.	3	-1	2
	2	1 2 2	2		-2	8 -1 10	12

In Exercises 11–14, write the system of linear equations represented by the augmented matrix. Then use back-substitution to solve the system. (Use variables *x*, *y*, and *z*.)

	[1	2	3	:	9]
11.	0	2 1 0	-2	:	2
	$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$		3 - 2 1	:	9 2 0
	$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$	3	-9	÷	$ \begin{bmatrix} 4 \\ 10 \\ -2 \end{bmatrix} $
12.	0	1	-1	:	10
	0	3 1 0	-9 - 1 1	:	-2
	$\begin{bmatrix} 1\\ 0\\ 0 \end{bmatrix}$		4	:	$\begin{bmatrix} 1\\3\\4 \end{bmatrix}$
13.	0	1	2	÷	3
	0	0	4 2 1 0	÷	4
	$\begin{bmatrix} 1 \\ 0 \end{bmatrix}$		0	:	-2]
14.	0	1	$-1 \\ 1$:	$\begin{pmatrix} -2 \\ -7 \\ 1 \end{pmatrix}$
	0	0	1	:	1

In Exercises 15–24, use matrices and Gaussian elimination with back-substitution to solve the system of equations (if possible).

15.
$$\begin{cases} 5x + 4y = 2 \\ -x + y = -22 \end{cases}$$
16.
$$\begin{cases} 2x - 5y = 2 \\ 3x - 7y = 1 \end{cases}$$
17.
$$\begin{cases} 0.3x - 0.1y = -0.13 \\ 0.2x - 0.3y = -0.25 \end{cases}$$
18.
$$\begin{cases} 0.2x - 0.1y = 0.07 \\ 0.4x - 0.5y = -0.01 \end{cases}$$
19.
$$\begin{cases} 2x + 3y + z = 10 \\ 2x - 3y - 3z = 22 \\ 4x - 2y + 3z = -2 \end{cases}$$
20.
$$\begin{cases} 2x + 3y + 3z = 3 \\ 6x + 6y + 12z = 13 \\ 12x + 9y - z = 2 \end{cases}$$
21.
$$\begin{cases} 2x + y + 2z = 4 \\ 2x + 2y = 5 \\ 2x - y + 6z = 2 \end{cases}$$
22.
$$\begin{cases} x + 2y + 6z = 1 \\ 2x + 5y + 15z = 4 \\ 3x + y + 3z = -6 \end{cases}$$
23.
$$\begin{cases} 2x + y + z = 6 \\ -2y + 3z - w = 9 \\ 3x + 3y - 2z - 2w = -11 \\ x + z + 3w = 14 \end{cases}$$
24.
$$\begin{cases} x + 2y + w = 3 \\ -3y + 3z = 0 \\ 4x + 4y + z + 2w = 0 \\ 2x + z = 3 \end{cases}$$

In Exercises 25–28, use matrices and Gauss-Jordan elimination to solve the system of equations.

25.
$$\begin{cases} -x + y + 2z = 1\\ 2x + 3y + z = -2\\ 5x + 4y + 2z = 4 \end{cases}$$

26.
$$\begin{cases} 4x + 4y + 4z = 5\\ 4x - 2y - 8z = 1\\ 5x + 3y + 8z = 6 \end{cases}$$

27.
$$\begin{cases} 2x - y + 9z = -8\\ -x - 3y + 4z = -15\\ 5x + 2y - z = 17 \end{cases}$$

28.
$$\begin{cases} -3x + y + 7z = -20\\ 5x - 2y - z = 34\\ -x + y + 4z = -8 \end{cases}$$

In Exercises 29 and 30, use the matrix capabilities of a graphing utility to reduce the augmented matrix corresponding to the system of equations, and solve the system.

 $\begin{array}{l} \textbf{29.} \begin{cases} 3x - y + 5z - 2w = -44 \\ x + 6y + 4z - w = 1 \\ 5x - y + z + 3w = -15 \\ 4y - z - 8w = 58 \end{cases} \\ \textbf{30.} \begin{cases} 4x + 12y + 2z = 20 \\ x + 6y + 4z = 12 \\ x + 6y + z = 8 \\ -2x - 10y - 2z = -10 \end{cases} \end{array}$

8.2 In Exercises 31–34, find x and y.

$$31. \begin{bmatrix} -1 & x \\ y & 9 \end{bmatrix} = \begin{bmatrix} -1 & 12 \\ -7 & 9 \end{bmatrix}$$
$$32. \begin{bmatrix} -1 & 0 \\ x & 5 \\ -4 & y \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 8 & 5 \\ -4 & 0 \end{bmatrix}$$
$$33. \begin{bmatrix} x+3 & -4 & 4y \\ 0 & -3 & 2 \\ -2 & y+5 & 6x \end{bmatrix} = \begin{bmatrix} 5x-1 & -4 & 44 \\ 0 & -3 & 2 \\ -2 & 16 & 6 \end{bmatrix}$$
$$34. \begin{bmatrix} -9 & 4 & 2 & -5 \\ 0 & -3 & 7 & -4 \\ 6 & -1 & 1 & 0 \end{bmatrix} = \begin{bmatrix} -9 & 4 & x-10 & -5 \\ 0 & -3 & 7 & 2y \\ \frac{1}{2}x & -1 & 1 & 0 \end{bmatrix}$$

In Exercises 35–38, if possible, find (a) A + B, (b) A - B, (c) 4A, and (d) A + 3B.

35.
$$A = \begin{bmatrix} 2 & -2 \\ 3 & 5 \end{bmatrix}, B = \begin{bmatrix} -3 & 10 \\ 12 & 8 \end{bmatrix}$$

36. $A = \begin{bmatrix} 5 & 4 \\ -7 & 2 \\ 11 & 2 \end{bmatrix}, B = \begin{bmatrix} 4 & 12 \\ 20 & 40 \\ 15 & 30 \end{bmatrix}$
37. $A = \begin{bmatrix} 5 & 4 \\ -7 & 2 \\ 11 & 2 \end{bmatrix}, B = \begin{bmatrix} 0 & 3 \\ 4 & 12 \\ 20 & 40 \end{bmatrix}$
38. $A = \begin{bmatrix} 6 & -5 & 7 \end{bmatrix}, B = \begin{bmatrix} -1 \\ 4 \\ 8 \end{bmatrix}$

In Exercises 39–42, perform the matrix operations. If it is not possible, explain why.

39.
$$\begin{bmatrix} 7 & 3 \\ -1 & 5 \end{bmatrix} + \begin{bmatrix} 10 & -20 \\ 14 & -3 \end{bmatrix}$$

40.
$$\begin{bmatrix} -11 & 16 & 19 \\ -7 & -2 & 1 \end{bmatrix} - \begin{bmatrix} 6 & 0 \\ 8 & -4 \\ -2 & 10 \end{bmatrix}$$

41.
$$-2\begin{bmatrix} 1 & 2 \\ 5 & -4 \\ 6 & 0 \end{bmatrix} + 8\begin{bmatrix} 7 & 1 \\ 1 & 2 \\ 1 & 4 \end{bmatrix}$$

42.
$$-\begin{bmatrix} 8 & -1 & 8 \\ -2 & 4 & 12 \\ 0 & -6 & 0 \end{bmatrix} - 5\begin{bmatrix} -2 & 0 & -4 \\ 3 & -1 & 1 \\ 6 & 12 & -8 \end{bmatrix}$$

In Exercises 43 and 44, use the matrix capabilities of a graphing utility to evaluate the expression.

43.
$$3\begin{bmatrix} 8 & -2 & 5\\ 1 & 3 & -1 \end{bmatrix} + 6\begin{bmatrix} 4 & -2 & -3\\ 2 & 7 & 6 \end{bmatrix}$$

44. $-5\begin{bmatrix} 2 & 0\\ 7 & -2\\ 8 & 2 \end{bmatrix} + 4\begin{bmatrix} 4 & -2\\ 6 & 11\\ -1 & 3 \end{bmatrix}$

In Exercises 45–48, solve for X in the equation given

A =	$\begin{bmatrix} -4 & 0 \\ 1 & -5 \\ -3 & 2 \end{bmatrix}$	and	$B = \begin{bmatrix} 1 & 2 \\ -2 & 1 \\ 4 & 4 \end{bmatrix}.$
45. <i>X</i>	= 3A - 2B		46. $6X = 4A + 3B$
47. 32	X + 2A = B		48. $2A - 5B = 3X$

In Exercises 49–52, find AB, if possible.

49.
$$A = \begin{bmatrix} 2 & -2 \\ 3 & 5 \end{bmatrix}, B = \begin{bmatrix} -3 & 10 \\ 12 & 8 \end{bmatrix}$$

50. $A = \begin{bmatrix} 5 & 4 \\ -7 & 2 \\ 11 & 2 \end{bmatrix}, B = \begin{bmatrix} 4 & 12 \\ 20 & 40 \\ 15 & 30 \end{bmatrix}$
51. $A = \begin{bmatrix} 5 & 4 \\ -7 & 2 \\ 11 & 2 \end{bmatrix}, B = \begin{bmatrix} 4 & 12 \\ 20 & 40 \end{bmatrix}$
52. $A = \begin{bmatrix} 6 & -5 & 7 \end{bmatrix}, B = \begin{bmatrix} -1 \\ 4 \\ 8 \end{bmatrix}$

In Exercises 53–60, perform the matrix operations. If it is not possible, explain why.

53.
$$\begin{bmatrix} 1 & 2 \\ 5 & -4 \\ 6 & 0 \end{bmatrix} \begin{bmatrix} 6 & -2 & 8 \\ 4 & 0 & 0 \end{bmatrix}$$

54.
$$\begin{bmatrix} 1 & 5 & 6 \\ 2 & -4 & 0 \end{bmatrix} \begin{bmatrix} 6 & -2 & 8 \\ 4 & 0 & 0 \end{bmatrix}$$

55.
$$\begin{bmatrix} 1 & 5 & 6 \\ 2 & -4 & 0 \end{bmatrix} \begin{bmatrix} 6 & 4 \\ -2 & 0 \\ 8 & 0 \end{bmatrix}$$

56.
$$\begin{bmatrix} 1 & 3 & 2 \\ 0 & 2 & -4 \\ 0 & 0 & 3 \end{bmatrix} \begin{bmatrix} 4 & -3 & 2 \\ 0 & 3 & -1 \\ 0 & 0 & 2 \end{bmatrix}$$

57.
$$\begin{bmatrix} 4 \\ 6 \end{bmatrix} \begin{bmatrix} 6 & -2 \end{bmatrix}$$

58.
$$\begin{bmatrix} 4 & -2 & 6 \end{bmatrix} \begin{bmatrix} -2 & 1 \\ 0 & -3 \\ 2 & 0 \end{bmatrix}$$

59. $\begin{bmatrix} 2 & 1 \\ 6 & 0 \end{bmatrix} \left(\begin{bmatrix} 4 & 2 \\ -3 & 1 \end{bmatrix} + \begin{bmatrix} -2 & 4 \\ 0 & 4 \end{bmatrix} \right)$
60. $-3 \begin{bmatrix} 1 & -1 \\ 4 & 2 \end{bmatrix} \left(\begin{bmatrix} 0 & 3 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 5 & -3 \end{bmatrix} \right)$

In Exercises 61 and 62, use the matrix capabilities of a graphing utility to find the product.

61.
$$\begin{bmatrix} 4 & 1 \\ 11 & -7 \\ 12 & 3 \end{bmatrix} \begin{bmatrix} 3 & -5 & 6 \\ 2 & -2 & -2 \end{bmatrix}$$

62.
$$\begin{bmatrix} -2 & 3 & 10 \\ 4 & -2 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ -5 & 2 \\ 3 & 2 \end{bmatrix}$$

- **63.** *Manufacturing* A tire corporation has three factories, each of which manufactures two products. The number of units of product *i* produced at factory *j* in one day is represented by a_{ij} in the matrix
 - $A = \begin{bmatrix} 80 & 120 & 140 \\ 40 & 100 & 80 \end{bmatrix}.$

Find the production levels if production is decreased by 5%.

64. *Manufacturing* A corporation has four factories, each of which manufactures three types of cordless power tools. The number of units of cordless power tools produced at factory j in one day is represented by a_{ij} in the matrix

	80	70	90	$ \begin{array}{c} 40 \\ 20 \\ 50 \end{array} $
A =	50	30	80	20
	90	60	100	50

Find the production levels if production is increased by 20%.

65. *Manufacturing* A manufacturing company produces three kinds of computer games that are shipped to two warehouses. The number of units of game *i* that are shipped to warehouse *j* is represented by a_{ij} in the matrix

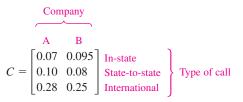
$$A = \begin{bmatrix} 8200 & 7400 \\ 6500 & 9800 \\ 5400 & 4800 \end{bmatrix}.$$

The price per unit is represented by the matrix

$$B = [\$10.25 \quad \$14.50 \quad \$17.75].$$

Compute BA and interpret the result.

66. *Long-Distance Plans* The charges (in dollars per minute) of two long-distance telephone companies for in-state, state-to-state, and international calls are represented by *C*.



You plan to use 120 minutes on in-state calls, 80 minutes on state-to-state calls, and 20 minutes on international calls each month.

- (a) Write a matrix *T* that represents the times spent on the phone for each type of call.
- (b) Compute *TC* and interpret the result.

8.3 In Exercises 67–70, show that *B* is the inverse of *A*.

67.
$$A = \begin{bmatrix} -4 & -1 \\ 7 & 2 \end{bmatrix}, B = \begin{bmatrix} -2 & -1 \\ 7 & 4 \end{bmatrix}$$

68. $A = \begin{bmatrix} 5 & -1 \\ 11 & -2 \end{bmatrix}, B = \begin{bmatrix} -2 & 1 \\ -11 & 5 \end{bmatrix}$
69. $A = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 6 & 2 & 3 \end{bmatrix}, B = \begin{bmatrix} -2 & -3 & 1 \\ 3 & 3 & -1 \\ 2 & 4 & -1 \end{bmatrix}$
70. $A = \begin{bmatrix} 1 & -1 & 0 \\ -1 & 0 & -1 \\ 8 & -4 & 2 \end{bmatrix}, B = \begin{bmatrix} -2 & 1 & \frac{1}{2} \\ -3 & 1 & \frac{1}{2} \\ 2 & -2 & -\frac{1}{2} \end{bmatrix}$

In Exercises 71–74, find the inverse of the matrix (if it exists).

71. [_	6 5 5 4]	72.	$\begin{bmatrix} -3\\2 \end{bmatrix}$	$\begin{bmatrix} -5\\3 \end{bmatrix}$	
73.	$ \begin{array}{ccc} 1 & -2 \\ 3 & 7 \\ 1 & 4 \end{array} $	$\begin{bmatrix} -2\\ 9\\ 7 \end{bmatrix}$	74.	$\begin{bmatrix} 0\\ -5\\ 7 \end{bmatrix}$	$-2 \\ -2 \\ 3$	$\begin{bmatrix} 1\\ -3\\ 4 \end{bmatrix}$

In Exercises 75–78, use the matrix capabilities of a graphing utility to find the inverse of the matrix (if it exists).

75.

$$\begin{bmatrix}
 2 & 0 & 3 \\
 -1 & 1 & 1 \\
 2 & -2 & 1
 \end{bmatrix}$$
76.

$$\begin{bmatrix}
 1 & 4 & 6 \\
 2 & -3 & 1 \\
 -1 & 18 & 16
 \end{bmatrix}$$
77.

$$\begin{bmatrix}
 1 & 3 & 1 & 6 \\
 4 & 4 & 2 & 6 \\
 3 & 4 & 1 & 2 \\
 -1 & 2 & -1 & -2
 \end{bmatrix}$$
78.

$$\begin{bmatrix}
 8 & 0 & 2 & 8 \\
 4 & -2 & 0 & -2 \\
 1 & 2 & 1 & 4 \\
 -1 & 4 & 1 & 1
 \end{bmatrix}$$

In Exercises 79–82, use the formula below to find the inverse of the matrix, it it exists.

 $\begin{pmatrix} -b \\ a \end{bmatrix}$

$$A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d \\ -c \end{bmatrix}$$

79.
$$\begin{bmatrix} -7 & 2 \\ -8 & 2 \end{bmatrix}$$

80.
$$\begin{bmatrix} 10 & 4 \\ 7 & 3 \end{bmatrix}$$

81.
$$\begin{bmatrix} -\frac{1}{2} & 20 \\ \frac{3}{10} & -6 \end{bmatrix}$$

82.
$$\begin{bmatrix} -\frac{3}{4} & \frac{5}{2} \\ -\frac{4}{5} & -\frac{8}{3} \end{bmatrix}$$

In Exercises 83–90, use an inverse matrix to solve (if possible) the system of linear equations.

83.
$$\begin{cases} -x + 4y = 8\\ 2x - 7y = -5 \end{cases}$$
84.
$$\begin{cases} 5x - y = 13\\ -9x + 2y = -24 \end{cases}$$
85.
$$\begin{cases} -3x + 10y = 8\\ 5x - 17y = -13 \end{cases}$$
86.
$$\begin{cases} 4x - 2y = -10\\ -19x + 9y = 47 \end{cases}$$
87.
$$\begin{cases} 3x + 2y - z = 6\\ x - y + 2z = -1\\ 5x + y + z = 7 \end{cases}$$
88.
$$\begin{cases} -x + 4y - 2z = 12\\ 2x - 9y + 5z = -25\\ -x + 5y - 4z = 10 \end{cases}$$
89.
$$\begin{cases} -2x + y + 2z = -13\\ -x - 4y + z = -11\\ -y - z = 0 \end{cases}$$
90.
$$\begin{cases} 3x - y + 5z = -14\\ -x + y + 6z = 8\\ -8x + 4y - z = 44 \end{cases}$$

In Exercises 91–94, use the matrix capabilities of a graphing utility to solve (if possible) the system of linear equations.

91.
$$\begin{cases} x + 2y = -1 \\ 3x + 4y = -5 \end{cases}$$
92.
$$\begin{cases} x + 3y = 23 \\ -6x + 2y = -18 \end{cases}$$
93.
$$\begin{cases} -3x - 3y - 4z = 2 \\ y + z = -1 \\ 4x + 3y + 4z = -1 \end{cases}$$

94.
$$\begin{cases} x - 3y - 2z = 8\\ -2x + 7y + 3z = -19\\ x - y - 3z = 3 \end{cases}$$

8.4 In Exercises 95–98, find the determinant of the matrix.

95.
$$\begin{bmatrix} 8 & 5 \\ 2 & -4 \end{bmatrix}$$

96. $\begin{bmatrix} -9 & 11 \\ 7 & -4 \end{bmatrix}$
97. $\begin{bmatrix} 50 & -30 \\ 10 & 5 \end{bmatrix}$
98. $\begin{bmatrix} 14 & -24 \\ 12 & -15 \end{bmatrix}$

In Exercises 99–102, find all (a) minors and (b) cofactors of the matrix.

99.	$\begin{bmatrix} 2 & - \\ 7 & - \end{bmatrix}$	$\begin{bmatrix} -1 \\ 4 \end{bmatrix}$	
100.	[3 [5 -	6 -4	
	3	2	-1]
101.	-2	2 5	0
	1	8	6
	8	3	4]
102.	8 6	3 5	-9
	$\lfloor -4 \rfloor$	1	2

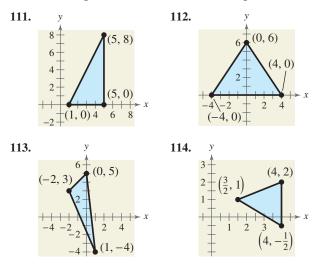
In Exercises 103–106, find the determinant of the matrix. Expand by cofactors on the row or column that appears to make the computations easiest.

	$\left\lceil -2 \right\rceil$	4	1	
103.	$-6 \\ 5$	0	2	
	5	3	2 4	
	4	7	-1	
104.	2	-3	4	
	5	1	-1	
	3	0 -	-4	0]
105	0 6	8	1	2 2
105.	6	1	8	2
	0	3 -	-4	1
	[-5	6	0	0
104	0	1	-1	2
106.	-3	4	-5	1
	1	6	0	3

8.5 In Exercises 107–110, use Cramer's Rule to solve (if possible) the system of equations.

107.
$$\begin{cases} 5x - 2y = 6 \\ -11x + 3y = -23 \end{cases}$$
108.
$$\begin{cases} 3x + 8y = -7 \\ 9x - 5y = 37 \end{cases}$$
109.
$$\begin{cases} -2x + 3y - 5z = -11 \\ 4x - y + z = -3 \\ -x - 4y + 6z = 15 \end{cases}$$
110.
$$\begin{cases} 5x - 2y + z = 15 \\ 3x - 3y - z = -7 \\ 2x - y - 7z = -3 \end{cases}$$

In Exercises 111–114, use a determinant and the given vertices of a triangle to find the area of the triangle.



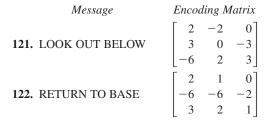
In Exercises 115 and 116, use a determinant to determine whether the points are collinear.

115. (-1, 7), (3, -9), (-3, 15) **116.** (0, -5), (-2, -6), (8, -1)

In Exercises 117–120, use a determinant to find an equation of the line passing through the points.

117. (-4, 0), (4, 4)	118. $(2, 5), (6, -1)$
119. $\left(-\frac{5}{2}, 3\right), \left(\frac{7}{2}, 1\right)$	120. (-0.8, 0.2), (0.7, 3.2)

In Exercises 121 and 122, find the uncoded 1×3 row matrices for the message. Then encode the message using the encoding matrix.



In Exercises 123 and 124, decode the cryptogram by using the inverse of the matrix

$$A = \begin{bmatrix} -5 & 4 & -3 \\ 10 & -7 & 6 \\ 8 & -6 & 5 \end{bmatrix}.$$

$$I23. -5 & 11 & -2 & 370 & -265 & 225 & -57 & 48 & -33 & 32 \\ -15 & 20 & 245 & -171 & 147 \end{bmatrix}$$

$$I24. & 145 & -105 & 92 & 264 & -188 & 160 & 23 & -16 & 15 \\ 129 & -84 & 78 & -9 & 8 & -5 & 159 & -118 & 100 & 219 \\ -152 & 133 & 370 & -265 & 225 & -105 & 84 & -63 \end{bmatrix}$$

Synthesis

True or False? In Exercises 125 and 126, determine whether the statement is true or false. Justify your answer.

125. It is possible to find the determinant of a 4×5 matrix.

					$a_{13} \\ a_{23} \\ a_{33} + a$	
$a_{11} \\ a_{21} \\ a_{31}$	$a_{12} \\ a_{22} \\ a_{32}$	$a_{13} \\ a_{23} \\ a_{33}$	+	$\begin{vmatrix} a_{11} \\ a_{21} \\ c_1 \end{vmatrix}$	a_{12} a_{22} c_2	$\begin{array}{c}a_{13}\\a_{23}\\c_{3}\end{array}$

- 127. Under what conditions does a matrix have an inverse?
- **128.** *Writing* What is meant by the cofactor of an entry of a matrix? How are cofactors used to find the determinant of the matrix?
- **129.** Three people were asked to solve a system of equations using an augmented matrix. Each person reduced the matrix to row-echelon form. The reduced matrices were

$\begin{bmatrix} 1\\ 0 \end{bmatrix}$	2 1	:	$\begin{bmatrix} 3\\1 \end{bmatrix}$,
$\begin{bmatrix} 1\\ 0 \end{bmatrix}$	0 1	:	$\begin{bmatrix} 1\\1 \end{bmatrix}$,
and			
$\begin{bmatrix} 1\\ 0 \end{bmatrix}$	2 0	:	$\begin{bmatrix} 3\\ 0 \end{bmatrix}$.

Can all three be right? Explain.

- **130.** *Think About It* Describe the row-echelon form of an augmented matrix that corresponds to a system of linear equations that has a unique solution.
- **131.** Solve the equation for λ .

$$\begin{vmatrix} 2 - \lambda & 5 \\ 3 & -8 - \lambda \end{vmatrix} = 0$$

8 Chapter Test

Take this test as you would take a test in class. When you are finished, check your work against the answers given in the back of the book.

In Exercises 1 and 2, write the matrix in reduced row-echelon form.

Γ1	1	57		[1]	0	-1	2]
1	-1	2	2	-1	1	1	-3
$1.\begin{bmatrix}1\\6\\5\end{bmatrix}$	2	3	2.	1	1	-1	1
[3	3	-3]		3	2	-3	2^{-3} 1 4

3. Write the augmented matrix corresponding to the system of equations and solve the system.

$$\begin{cases}
4x + 3y - 2z = 14 \\
-x - y + 2z = -5 \\
3x + y - 4z = 8
\end{cases}$$

4. Find (a) A - B, (b) 3A, (c) 3A - 2B, and (d) AB (if possible).

<u> </u>	5	4	$B = \begin{bmatrix} a \\ -a \end{bmatrix}$	4 -1]
A –	$\lfloor -4 \rfloor$	-4]'	$D = \lfloor -i \rfloor$	4 0

In Exercises 5 and 6, find the inverse of the matrix (if it exists).

ГС	47		-2	4	-6
5. $\begin{bmatrix} -6 \\ 10 \end{bmatrix}$	4	6.	2	1	0
L 10	-5]		4	-2	$\begin{bmatrix} -6\\0\\5 \end{bmatrix}$

7. Use the result of Exercise 5 to solve the system.

$$\begin{cases} -6x + 4y = 10\\ 10x - 5y = 20 \end{cases}$$

In Exercises 8–10, evaluate the determinant of the matrix.

Γ_0	47	$\begin{bmatrix} 5 & 13 \end{bmatrix}$	6	-7	2	
8. $\begin{bmatrix} -9 \\ 13 \end{bmatrix}$	4	9. $\begin{bmatrix} \frac{5}{2} & \frac{13}{4} \\ -8 & \frac{6}{5} \end{bmatrix}$ 10. $\begin{bmatrix} 6 \\ 2 \\ 3 \end{bmatrix}$	3	-2	0	
L 13	10]	$\begin{bmatrix} -8 & \frac{6}{5} \end{bmatrix}$	1	5	1	

In Exercises 11 and 12, use Cramer's Rule to solve (if possible) the system of equations.

11. $\int 7x + 6y = 9$	12.	6x - y + 2z = -4
5	<	-2x + 3y - z = 10
$\left\lfloor -2x - 11y = -49\right\rfloor$		4x - 4y + z = -18

- 13. Use a determinant to find the area of the triangle in the figure.
- 14. Find the uncoded 1×3 row matrices for the message KNOCK ON WOOD. Then encode the message using the matrix A below.

$$A = \begin{bmatrix} 1 & -1 & 0 \\ 1 & 0 & -1 \\ 6 & -2 & -3 \end{bmatrix}$$

15. One hundred liters of a 50% solution is obtained by mixing a 60% solution with a 20% solution. How many liters of each solution must be used to obtain the desired mixture?

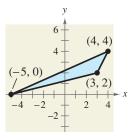
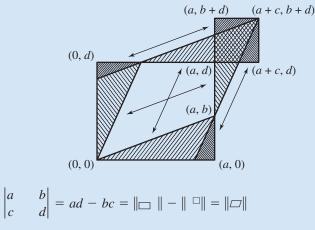


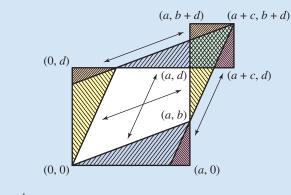
FIGURE FOR 13

Proofs in Mathematics

Proofs without words are pictures or diagrams that give a visual understanding of why a theorem or statement is true. They can also provide a starting point for writing a formal proof. The following proof shows that a 2×2 determinant is the area of a parallelogram.



The following is a color-coded version of the proof along with a brief explanation of why this proof works.



$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc = \lVert \Box \rVert - \lVert \Box \rVert = \lVert \Box \rVert$$

- Area of \Box = Area of orange \triangle + Area of yellow \triangle + Area of blue \triangle + Area of pink \triangle + Area of white quadrilateral
- Area of \Box = Area of orange \triangle + Area of pink \triangle + Area of green quadrilateral
- Area of \square = Area of white quadrilateral + Area of blue \triangle + Area of yellow \triangle - Area of green quadrilateral = Area of \square - Area of \square

From "Proof Without Words" by Solomon W. Golomb, *Mathematics Magazine*, March 1985. Vol. 58, No. 2, pg. 107. Reprinted with permission.

Problem Solving

This collection of thought-provoking and challenging exercises further explores and expands upon concepts learned in this chapter.

1. The columns of matrix *T* show the coordinates of the vertices of a triangle. Matrix *A* is a transformation matrix.

$$A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \qquad T = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 2 \end{bmatrix}$$

- (a) Find *AT* and *AAT*. Then sketch the original triangle and the two transformed triangles. What transformation does *A* represent?
- (b) Given the triangle determined by AAT, describe the transformation process that produces the triangle determined by AT and then the triangle determined by T.
- The matrices show the number of people (in thousands) who lived in each region of the United States in 2000 and the number of people (in thousands) projected to live in each region in 2015. The regional populations are separated into three age categories. (Source: U.S. Census Bureau)

		2000	
	0-17	18-64	65 +
Northeast	[13,049	33,175	7,372]
Midwest	16,646	39,486	8,263
South	25,569	62,235	12,437
Mountain	4,935	11,210	2,031
Pacific	12,098	28,036	4,893
		2015	
	0-17	2015 18-64	65 +
Northeast	0–17 [12,589		65 + 8,165]
Northeast Midwest	_	18-64	
	12,589	18–64 34,081	8,165
Midwest	12,589 15,886	18-64 34,081 41,038	8,165 10,101

- (a) The total population in 2000 was 281,435,000 and the projected total population in 2015 is 310,133,000. Rewrite the matrices to give the information as percents of the total population.
- (b) Write a matrix that gives the projected change in the percent of the population in each region and age group from 2000 to 2015.
- (c) Based on the result of part (b), which region(s) and age group(s) are projected to show relative growth from 2000 to 2015?
- **3.** Determine whether the matrix is idempotent. A square matrix is **idempotent** if $A^2 = A$.

(a)
$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$
 (b) $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$
(c) $\begin{bmatrix} 2 & 3 \\ -1 & -2 \end{bmatrix}$ (d) $\begin{bmatrix} 2 & 3 \\ 1 & 2 \end{bmatrix}$

- **4.** Let $A = \begin{bmatrix} 1 & 2 \\ -2 & 1 \end{bmatrix}$.
 - (a) Show that $A^2 2A + 5I = O$, where *I* is the identity matrix of order 2.
 - (b) Show that $A^{-1} = \frac{1}{5}(2I A)$.
 - (c) Show in general that for any square matrix satisfying

 $A^2 - 2A + 5I = O$

the inverse of A is given by

$$A^{-1} = \frac{1}{5}(2I - A).$$

5. Two competing companies offer cable television to a city with 100,000 households. Gold Cable Company has 25,000 subscribers and Galaxy Cable Company has 30,000 subscribers. (The other 45,000 households do not subscribe.) The percent changes in cable subscriptions each year are shown in the matrix below.

		Percent Changes			
					2
		From	From	From Nor	1-
		Gold	Galaxy	subscribe	r
	To Gold	0.70	0.15	0.15]	
Percent Changes	To Gold To Galaxy	0.20	0.80	0.15	
changes	To Nonsubscriber	0.10	0.05	0.70	

- (a) Find the number of subscribers each company will have in 1 year using matrix multiplication. Explain how you obtained your answer.
- (b) Find the number of subscribers each company will have in 2 years using matrix multiplication. Explain how you obtained your answer.
- (c) Find the number of subscribers each company will have in 3 years using matrix multiplication. Explain how you obtained your answer.
- (d) What is happening to the number of subscribers to each company? What is happening to the number of nonsubscribers?
- **6.** Find x such that the matrix is equal to its own inverse.

$$A = \begin{bmatrix} 3 & x \\ -2 & -3 \end{bmatrix}$$

7. Find *x* such that the matrix is singular.

$$A = \begin{bmatrix} 4 & x \\ -2 & -3 \end{bmatrix}$$

8. Find an example of a singular 2×2 matrix satisfying $A^2 = A$.

9. Verify the following equation.

$$\begin{vmatrix} 1 & 1 & 1 \\ a & b & c \\ a^2 & b^2 & c^2 \end{vmatrix} = (a - b)(b - c)(c - a)$$

10. Verify the following equation.

$$\begin{vmatrix} 1 & 1 & 1 \\ a & b & c \\ a^3 & b^3 & c^3 \end{vmatrix} = (a-b)(b-c)(c-a)(a+b+c)$$

11. Verify the following equation.

$$\begin{vmatrix} x & 0 & c \\ -1 & x & b \\ 0 & -1 & a \end{vmatrix} = ax^2 + bx + c$$

- 12. Use the equation given in Exercise 11 as a model to find a determinant that is equal to $ax^3 + bx^2 + cx + d$.
- **13.** The atomic masses of three compounds are shown in the table. Use a linear system and Cramer's Rule to find the atomic masses of sulfur (S), nitrogen (N), and fluorine (F).

\bigotimes	Compound	Formula	Atomic mass
	Tetrasulphur tetranitride	S_4N_4	184
	Sulfur hexafluoride	SF ₆	146
	Dinitrogen tetrafluoride	N_2F_4	104

- 14. A walkway lighting package includes a transformer, a certain length of wire, and a certain number of lights on the wire. The price of each lighting package depends on the length of wire and the number of lights on the wire. Use the following information to find the cost of a transformer, the cost per foot of wire, and the cost of a light. Assume that the cost of each item is the same in each lighting package.
 - A package that contains a transformer, 25 feet of wire, and 5 lights costs \$20.
 - A package that contains a transformer, 50 feet of wire, and 15 lights costs \$35.
 - A package that contains a transformer, 100 feet of wire, and 20 lights costs \$50.
- **15.** The **transpose** of a matrix, denoted A^T , is formed by writing its columns as rows. Find the transpose of each matrix and verify that $(AB)^T = B^T A^T$.

$$A = \begin{bmatrix} -1 & 1 & -2 \\ 2 & 0 & 1 \end{bmatrix}, \quad B = \begin{bmatrix} -3 & 0 \\ 1 & 2 \\ 1 & -1 \end{bmatrix}$$

16. Use the inverse of matrix A to decode the cryptogram.

$$A = \begin{bmatrix} 1 & -2 & 2 \\ 1 & 1 & -3 \\ 1 & -1 & 4 \end{bmatrix}$$
23 13 -34 31 -34 63
24 14 -37 41 -17 -8
38 -56 116 13 -11 1

41 -53 85 28 -32 16

17. A code breaker intercepted the encoded message below.

25

20

22

-17

-29

-3

61

40

-6

Let

$$\mathbf{A}^{-1} = \begin{bmatrix} w & x \\ y & z \end{bmatrix}.$$

- (a) You know that $\begin{bmatrix} 45 & -35 \end{bmatrix} A^{-1} = \begin{bmatrix} 10 & 15 \end{bmatrix}$ and that $\begin{bmatrix} 38 & -30 \end{bmatrix} A^{-1} = \begin{bmatrix} 8 & 14 \end{bmatrix}$, where A^{-1} is the inverse of the encoding matrix *A*. Write and solve two systems of equations to find *w*, *x*, *y*, and *z*.
- (b) Decode the message.

A

	6	4	1
=	0	2	3.
	1	1	2

Use a graphing utility to find A^{-1} . Compare $|A^{-1}|$ with |A|. Make a conjecture about the determinant of the inverse of a matrix.

- **19.** Let *A* be an $n \times n$ matrix each of whose rows adds up to zero. Find |A|.
- **20.** Consider matrices of the form

0	a_{12}	<i>a</i> ₁₃	a_{14}		a_{1n}
0	0	a ₂₃	a_{24}		a_{2n}
0	0	0	a ₃₄		a_{3n}
:	:	÷	:		:
0	0	0	0		$a_{(n-1)n}$
0	0	0	0		0
	$\begin{bmatrix} 0\\0\\0\\\vdots\\0\\0\end{bmatrix}$	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$

- (a) Write a 2×2 matrix and a 3×3 matrix in the form of *A*.
- (b) Use a graphing utility to raise each of the matrices to higher powers. Describe the result.
- (c) Use the result of part (b) to make a conjecture about powers of A if A is a 4 × 4 matrix. Use a graphing utility to test your conjecture.
- (d) Use the results of parts (b) and (c) to make a conjecture about powers of A if A is an n × n matrix.

Sequences, Series, and Probability

- 9.1 Sequences and Series
- 9.2 Arithmetic Sequences and Partial Sums
- 9.3 Geometric Sequences and Series
- 9.4 Mathematical Induction
- 9.5 The Binomial Theorem
- 9.6 Counting Principles
- 9.7 Probability

Poker has become a popular card game in recent years. You can use the probability theory developed in this chapter to calculate the likelihood of getting different poker hands.



SELECTED APPLICATIONS

Sequences, series, and probability have many real-life applications. The applications listed below represent a small sample of the applications in this chapter.

- Federal Debt, Exercise 111, page 651
- Falling Object, Exercises 87 and 88, page 661
- Multiplier Effect, Exercises 113–116, page 671
- Data Analysis: Tax Returns, Exercise 61, page 682
- Child Support, Exercise 80, page 690
- Poker Hand Exercise 57, page 699
- Lottery, Exercise 65, page 700

9

- Defective Units, Exercise 47, page 711
- Population Growth, Exercise 139, page 718

9.1 Sequences and Series

What you should learn

- Use sequence notation to write the terms of sequences.
- Use factorial notation.
- Use summation notation to write sums.
- Find the sums of infinite series.
- Use sequences and series to model and solve real-life problems.

Why you should learn it

Sequences and series can be used to model real-life problems. For instance, in Exercise 109 on page 651, sequences are used to model the number of Best Buy stores from 1998 through 2003.



Scott Olson/Getty Images

Sequences

In mathematics, the word *sequence* is used in much the same way as in ordinary English. Saying that a collection is listed in *sequence* means that it is ordered so that it has a first member, a second member, a third member, and so on.

Mathematically, you can think of a sequence as a *function* whose domain is the set of positive integers.

 $f(1) = a_1, f(2) = a_2, f(3) = a_3, f(4) = a_4, \dots, f(n) = a_n, \dots$

Rather than using function notation, however, sequences are usually written using subscript notation, as indicated in the following definition.

Definition of Sequence

An **infinite sequence** is a function whose domain is the set of positive integers. The function values

 $a_1, a_2, a_3, a_4, \ldots, a_n, \ldots$

are the **terms** of the sequence. If the domain of the function consists of the first *n* positive integers only, the sequence is a **finite sequence**.

On occasion it is convenient to begin subscripting a sequence with 0 instead of 1 so that the terms of the sequence become $a_0, a_1, a_2, a_3, \ldots$

Example 1 Writing the Terms of a Sequence

Write the first four terms of the sequences given by

a. $a_n = 3n - 2$ **b.** $a_n = 3 + (-1)^n$.

Solution

a. The first four terms of the sequence given by $a_n = 3n - 2$ are

$a_1 = 3(1) - 2 = 1$	1st term
$a_2 = 3(2) - 2 = 4$	2nd term
$a_3 = 3(3) - 2 = 7$	3rd term
$a_4 = 3(4) - 2 = 10.$	4th term

b. The first four terms of the sequence given by $a_n = 3 + (-1)^n$ are

$a_1 = 3 + (-1)^1 = 3 - 1 = 2$	1st term
$a_2 = 3 + (-1)^2 = 3 + 1 = 4$	2nd term
$a_3 = 3 + (-1)^3 = 3 - 1 = 2$	3rd term
$a_4 = 3 + (-1)^4 = 3 + 1 = 4.$	4th term

The HM mathSpace[®] CD-ROM and Eduspace[®] for this text contain additional resources related to the concepts discussed in this chapter.

CHECKPOINT Now try Exercise 1.

Exploration

Write out the first five terms of the sequence whose *n*th term is

$$a_n = \frac{(-1)^{n+1}}{2n-1}.$$

Are they the same as the first five terms of the sequence in Example 2? If not, how do they differ?

Example 2

A Sequence Whose Terms Alternate in Sign

Write the first five terms of the sequence given by $a_n = \frac{(-1)^n}{2n-1}$.

Solution

. . . 1

The first five terms of the sequence are as follows.

$a_1 = \frac{(-1)^1}{2(1) - 1} = \frac{-1}{2 - 1} = -1$	1st term
$a_2 = \frac{(-1)^2}{2(2) - 1} = \frac{1}{4 - 1} = \frac{1}{3}$	2nd term
$a_3 = \frac{(-1)^3}{2(3) - 1} = \frac{-1}{6 - 1} = -\frac{1}{5}$	3rd term
$a_4 = \frac{(-1)^4}{2(4) - 1} = \frac{1}{8 - 1} = \frac{1}{7}$	4th term
$a_5 = \frac{(-1)^5}{2(5) - 1} = \frac{-1}{10 - 1} = -\frac{1}{9}$	5th term
CHECKPOINT Now try Exercise 17.	

Simply listing the first few terms is not sufficient to define a unique sequence—the *n*th term *must be given*. To see this, consider the following sequences, both of which have the same first three terms.

$$\frac{1}{2}, \frac{1}{4}, \frac{1}{8}, \frac{1}{16}, \dots, \frac{1}{2^n}, \dots$$
$$\frac{1}{2}, \frac{1}{4}, \frac{1}{8}, \frac{1}{15}, \dots, \frac{6}{(n+1)(n^2 - n + 6)}, \dots$$

Example 3

Finding the *n*th Term of a Sequence

Write an expression for the apparent *n*th term (a_n) of each sequence.

Solution

- **a.** $n: 1 \ 2 \ 3 \ 4 \ \dots \ n$ *Terms:* 1 3 5 7 $\dots \ a_n$
 - Apparent pattern: Each term is 1 less than twice n, which implies that

 $a_n = 2n - 1.$

b. $n: 1 \ 2 \ 3 \ 4 \ \dots \ n$ *Terms:* $2 \ -5 \ 10 \ -17 \ \dots \ a_n$

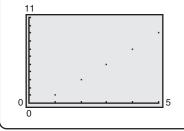
Apparent pattern: The terms have alternating signs with those in the even positions being negative. Each term is 1 more than the square of n, which implies that

$$a_n = (-1)^{n+1}(n^2 + 1)$$

CHECKPOINT Now try Exercise 37.

Technology

To graph a sequence using a graphing utility, set the mode to *sequence* and *dot* and enter the sequence. The graph of the sequence in Example 3(a) is shown below. You can use the *trace* feature or *value* feature to identify the terms.



Some sequences are defined **recursively.** To define a sequence recursively, you need to be given one or more of the first few terms. All other terms of the sequence are then defined using previous terms. A well-known example is the Fibonacci sequence shown in Example 4.

Example 4 The Fibonacci Sequence: A Recursive Sequence

The Fibonacci sequence is defined recursively, as follows.

$$a_0 = 1, a_1 = 1, a_k = a_{k-2} + a_{k-1}$$
, where $k \ge 2$

Write the first six terms of this sequence.

Solution

$a_0 = 1$	0th term is given.
$a_1 = 1$	1st term is given.
$a_2 = a_{2-2} + a_{2-1} = a_0 + a_1 = 1 + 1 = 2$	Use recursion formula.
$a_3 = a_{3-2} + a_{3-1} = a_1 + a_2 = 1 + 2 = 3$	Use recursion formula.
$a_4 = a_{4-2} + a_{4-1} = a_2 + a_3 = 2 + 3 = 5$	Use recursion formula.
$a_5 = a_{5-2} + a_{5-1} = a_3 + a_4 = 3 + 5 = 8$	Use recursion formula.
CHECKPOINT Now try Exercise 51.	

The subscripts of a sequence

STUDY TIP

make up the domain of the sequence and they serve to identify the location of a term within the sequence. For example, a_4 is the fourth term of the sequence, and a_n is the *n*th term of the sequence. Any variable can be used as a subscript. The most commonly used variable subscripts in sequence and series notation are *i*, *j*, *k*, and *n*.

Factorial Notation

Some very important sequences in mathematics involve terms that are defined with special types of products called **factorials.**

Definition of Factorial

If *n* is a positive integer, *n* factorial is defined as

 $n! = 1 \cdot 2 \cdot 3 \cdot 4 \cdot \cdot \cdot (n-1) \cdot n.$

As a special case, zero factorial is defined as 0! = 1.

Here are some values of n! for the first several nonnegative integers. Notice that 0! is 1 by definition.

0! = 1 1! = 1 $2! = 1 \cdot 2 = 2$ $3! = 1 \cdot 2 \cdot 3 = 6$ $4! = 1 \cdot 2 \cdot 3 \cdot 4 = 24$ $5! = 1 \cdot 2 \cdot 3 \cdot 4 \cdot 5 = 120$

The value of *n* does not have to be very large before the value of *n*! becomes extremely large. For instance, 10! = 3,628,800.

Factorials follow the same conventions for order of operations as do exponents. For instance,

$$2n! = 2(n!) = 2(1 \cdot 2 \cdot 3 \cdot 4 \cdot \cdots n)$$

whereas $(2n)! = 1 \cdot 2 \cdot 3 \cdot 4 \cdot \cdots \cdot 2n$.

Example 5 Writing the Terms of a Sequence Involving Factorials

Write the first five terms of the sequence given by

$$a_n = \frac{2^n}{n!}.$$

Begin with n = 0. Then graph the terms on a set of coordinate axes.

Solution

$a_0 = \frac{2^0}{0!} = \frac{1}{1} = 1$	0th term
$a_1 = \frac{2^1}{1!} = \frac{2}{1} = 2$	1st term
$a_2 = \frac{2^2}{2!} = \frac{4}{2} = 2$	2nd term
$a_3 = \frac{2^3}{3!} = \frac{8}{6} = \frac{4}{3}$	3rd term
$a_4 = \frac{2^4}{4!} = \frac{16}{24} = \frac{2}{3}$	4th term



 a_n 4- 3- 2-

Figure 9.1 shows the first five terms of the sequence.

CHECKPOINT Now try Exercise 59.

When working with fractions involving factorials, you will often find that the fractions can be reduced to simplify the computations.

Example 6

Evaluating Factorial Expressions

Evaluate each factorial expression.

a.
$$\frac{8!}{2! \cdot 6!}$$
 b. $\frac{2! \cdot 6!}{3! \cdot 5!}$ **c.** $\frac{n!}{(n-1)!}$
Solution
a. $\frac{8!}{2! \cdot 6!} = \frac{1 \cdot 2 \cdot 3 \cdot 4 \cdot 5 \cdot 6 \cdot 7 \cdot 8}{1 \cdot 2 \cdot 1 \cdot 2 \cdot 3 \cdot 4 \cdot 5 \cdot 6} = \frac{7 \cdot 8}{2} = 28$
b. $\frac{2! \cdot 6!}{3! \cdot 5!} = \frac{1 \cdot 2 \cdot 1 \cdot 2 \cdot 3 \cdot 4 \cdot 5 \cdot 6}{1 \cdot 2 \cdot 3 \cdot 1 \cdot 2 \cdot 3 \cdot 4 \cdot 5} = \frac{6}{3} = 2$
c. $\frac{n!}{(n-1)!} = \frac{1 \cdot 2 \cdot 3 \cdot (n-1) \cdot n}{1 \cdot 2 \cdot 3 \cdot (n-1)} = n$
CHECKPOINT Now try Exercise 69.

STUDY TIP

Note in Example 6(a) that you can simplify the computation as follows.

$$\frac{8!}{2! \cdot 6!} = \frac{8 \cdot 7 \cdot 6!}{2! \cdot 6!}$$
$$= \frac{8 \cdot 7}{2 \cdot 1} = 28$$

Technology

Most graphing utilities are able to sum the first *n* terms of a sequence. Check your user's guide for a *sum sequence* feature or a *series* feature.

STUDY TIP

Summation notation is an instruction to add the terms of a sequence. From the definition at the right, the upper limit of summation tells you where to end the sum. Summation notation helps you generate the appropriate terms of the sequence prior to finding the actual sum, which may be unclear.

Summation Notation

There is a convenient notation for the sum of the terms of a finite sequence. It is called **summation notation** or **sigma notation** because it involves the use of the uppercase Greek letter sigma, written as Σ .

Definition of Summation Notation

The sum of the first n terms of a sequence is represented by

$$\sum_{i=1}^{n} a_i = a_1 + a_2 + a_3 + a_4 + \dots + a_n$$

where i is called the **index of summation**, n is the **upper limit of summation**, and 1 is the **lower limit of summation**.

Example 7

Summation Notation for Sums

Find each sum.

a.	$\sum_{i=1}^{5} 3i$	b.	$\sum_{k=3}^{6} (1 + k^2)$	c.	$\sum_{i=0}^{8} \frac{1}{i!}$

Solution

a.
$$\sum_{i=1}^{5} 3i = 3(1) + 3(2) + 3(3) + 3(4) + 3(5)$$

$$= 3(1 + 2 + 3 + 4 + 5)$$

$$= 3(15)$$

$$= 45$$

b.
$$\sum_{k=3}^{6} (1 + k^2) = (1 + 3^2) + (1 + 4^2) + (1 + 5^2) + (1 + 6^2)$$

$$= 10 + 17 + 26 + 37$$

$$= 90$$

c.
$$\sum_{i=0}^{8} \frac{1}{i!} = \frac{1}{0!} + \frac{1}{1!} + \frac{1}{2!} + \frac{1}{3!} + \frac{1}{4!} + \frac{1}{5!} + \frac{1}{6!} + \frac{1}{7!} + \frac{1}{8!}$$

$$= 1 + 1 + \frac{1}{2} + \frac{1}{6} + \frac{1}{24} + \frac{1}{120} + \frac{1}{720} + \frac{1}{5040} + \frac{1}{40,320}$$

$$\approx 2.71828$$

For this summation, note that the sum is very close to the irrational number $e \approx 2.718281828$. It can be shown that as more terms of the sequence whose *n*th term is 1/n! are added, the sum becomes closer and closer to *e*.

CHECKPOINT Now try Exercise 73.

In Example 7, note that the lower limit of a summation does not have to be 1. Also note that the index of summation does not have to be the letter i. For instance, in part (b), the letter k is the index of summation.

STUDY TIP

Variations in the upper and lower limits of summation can produce quite different-looking summation notations for the same sum. For example, the following two sums have the same terms.

$$\sum_{i=1}^{3} 3(2^{i}) = 3(2^{1} + 2^{2} + 2^{3})$$
$$\sum_{i=0}^{2} 3(2^{i+1}) = 3(2^{1} + 2^{2} + 2^{3})$$

Properties of Sums

1.
$$\sum_{i=1}^{n} c = cn$$
, c is a constant.
2. $\sum_{i=1}^{n} ca_i = c \sum_{i=1}^{n} a_i$, c is a constant.
3. $\sum_{i=1}^{n} (a_i + b_i) = \sum_{i=1}^{n} a_i + \sum_{i=1}^{n} b_i$
4. $\sum_{i=1}^{n} (a_i - b_i) = \sum_{i=1}^{n} a_i - \sum_{i=1}^{n} b_i$

For proofs of these properties, see Proofs in Mathematics on page 722.

Series

Many applications involve the sum of the terms of a finite or infinite sequence. Such a sum is called a series.

Definition of Series

Consider the infinite sequence $a_1, a_2, a_3, \ldots, a_i, \ldots$

1. The sum of the first *n* terms of the sequence is called a **finite series** or the *n*th partial sum of the sequence and is denoted by

$$a_1 + a_2 + a_3 + \dots + a_n = \sum_{i=1}^n a_i$$

2. The sum of all the terms of the infinite sequence is called an infinite series and is denoted by

$$a_1 + a_2 + a_3 + \cdots + a_i + \cdots = \sum_{i=1}^{\infty} a_i$$

Example 8 Finding the Sum of a Series

For the series $\sum_{i=1}^{\infty} \frac{3}{10^i}$, find (a) the third partial sum and (b) the sum.

Solution

a. The third partial sum is

$$\sum_{i=1}^{3} \frac{3}{10^{i}} = \frac{3}{10^{1}} + \frac{3}{10^{2}} + \frac{3}{10^{3}} = 0.3 + 0.03 + 0.003 = 0.333.$$

b. The sum of the series is

$$\sum_{i=1}^{\infty} \frac{3}{10^i} = \frac{3}{10^1} + \frac{3}{10^2} + \frac{3}{10^3} + \frac{3}{10^4} + \frac{3}{10^5} + \cdots$$
$$= 0.3 + 0.03 + 0.003 + 0.0003 + 0.00003 + \cdots$$
$$= 0.33333. \dots = \frac{1}{2}.$$

CHECKPOINT Now try Exercise 99.

Application

Sequences have many applications in business and science. One such application is illustrated in Example 9.

Example 9

Population of the United States



For the years 1980 to 2003, the resident population of the United States can be approximated by the model

 $a_n = 226.9 + 2.05n + 0.035n^2, \quad n = 0, 1, \dots, 23$

where a_n is the population (in millions) and *n* represents the year, with n = 0 corresponding to 1980. Find the last five terms of this finite sequence, which represent the U.S. population for the years 1999 to 2003. (Source: U.S. Census Bureau)

Solution

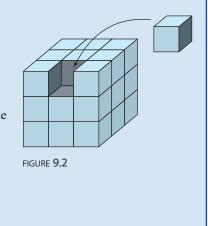
The last five terms of this finite sequence are as follows.

$a_{19} = 226.9 + 2.05(19) + 0.035(19)^2 \approx 278.5$	1999 population
$a_{20} = 226.9 + 2.05(20) + 0.035(20)^2 = 281.9$	2000 population
$a_{21} = 226.9 + 2.05(21) + 0.035(21)^2 \approx 285.4$	2001 population
$a_{22} = 226.9 + 2.05(22) + 0.035(22)^2 \approx 288.9$	2002 population
$a_{23} = 226.9 + 2.05(23) + 0.035(23)^2 \approx 292.6$	2003 population
CHECKPOINT Now try Exercise 111.	

Exploration

A $3 \times 3 \times 3$ cube is created using 27 unit cubes (a unit cube has a length, width, and height of 1 unit) and only the faces of each cube that are visible are painted blue (see Figure 9.2). Complete the table below to determine how many unit cubes of the $3 \times 3 \times 3$ cube have 0 blue faces, 1 blue face, 2 blue faces, and 3 blue faces. Do the same for a $4 \times 4 \times 4$ cube, a $5 \times 5 \times 5$ cube, and a $6 \times 6 \times 6$ cube and add your results to the table below. What type of pattern do you observe in the table? Write a formula you could use to determine the column values for an $n \times n \times n$ cube.

Number of blue cube faces	0	1	2	3
$3 \times 3 \times 3$				



Exercises 9.1

The HM mathSpace® CD-ROM and Eduspace® for this text contain step-by-step solutions to all odd-numbered exercises. They also provide Tutorial Exercises for additional help.

VOCABULARY CHECK: Fill in the blanks.

- _____ is a function whose domain is the set of positive integers. **1.** An
- 2. The function values $a_1, a_2, a_3, a_4, \ldots$ are called the ______ of a sequence.
- **3.** A sequence is a ______ sequence if the domain of the function consists of the first *n* positive integers.
- 4. If you are given one or more of the first few terms of a sequence, and all other terms of the sequence are defined using previous terms, then the sequence is said to be defined _
- 5. If *n* is a positive integer, *n* _____ is defined as $n! = 1 \cdot 2 \cdot 3 \cdot 4 \cdots (n-1) \cdot n$.
- 6. The notation used to represent the sum of the terms of a finite sequence is ______ or sigma notation.
- 7. For the sum $\sum_{i=1}^{n} a_i$, *i* is called the _____ of summation, *n* is the _____ limit of summation, and 1 is _____ limit of summation. the
- 8. The sum of the terms of a finite or infinite sequence is called a _____
- _____ of a sequence is the sum of the first *n* terms of the sequence. 9. The ______

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

(Assume that n begins with 1.)

1. $a_n = 3n + 1$	2. $a_n = 5n - 3$
3. $a_n = 2^n$	4. $a_n = \left(\frac{1}{2}\right)^n$
5. $a_n = (-2)^n$	6. $a_n = \left(-\frac{1}{2}\right)^n$
7. $a_n = \frac{n+2}{n}$	8. $a_n = \frac{n}{n+2}$
9. $a_n = \frac{6n}{3n^2 - 1}$	10. $a_n = \frac{3n^2 - n + 4}{2n^2 + 1}$
11. $a_n = \frac{1 + (-1)^n}{n}$	12. $a_n = 1 + (-1)^n$
13. $a_n = 2 - \frac{1}{3^n}$	14. $a_n = \frac{2^n}{3^n}$
15. $a_n = \frac{1}{n^{3/2}}$	16. $a_n = \frac{10}{n^{2/3}}$
17. $a_n = \frac{(-1)^n}{n^2}$	18. $a_n = (-1)^n \left(\frac{n}{n+1}\right)$
19. $a_n = \frac{2}{3}$	20. $a_n = 0.3$
21. $a_n = n(n-1)(n-2)$	22. $a_n = n(n^2 - 6)$

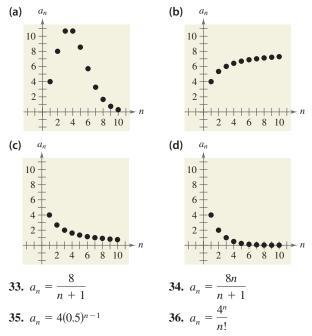
In Exercises 23–26, find the indicated term of the sequence.

23. $a_n = (-1)^n (3n - 2)$	24. $a_n = (-1)^{n-1} [n(n-1)]$
$a_{25} =$	$a_{16} =$
25. $a_n = \frac{4n}{2n^2 - 3}$	26. $a_n = \frac{4n^2 - n + 3}{n(n-1)(n+2)}$
$a_{11} =$	$a_{13} =$

In Exercises 1–22, write the first five terms of the sequence. 🔂 In Exercises 27–32, use a graphing utility to graph the first 10 terms of the sequence. (Assume that *n* begins with 1.)

27. $a_n = \frac{3}{4}n$	28. $a_n = 2 - \frac{4}{n}$
29. $a_n = 16(-0.5)^{n-1}$	30. $a_n = 8(0.75)^{n-1}$
31. $a_n = \frac{2n}{n+1}$	32. $a_n = \frac{n^2}{n^2 + 2}$

In Exercises 33-36, match the sequence with the graph of its first 10 terms. [The graphs are labeled (a), (b), (c), and (d).]



In Exercises 37-50, write an expression for the apparent *n*th term of the sequence. (Assume that *n* begins with 1.)

37. 1, 4, 7, 10, 13,	38. 3, 7, 11, 15, 19,
39. 0, 3, 8, 15, 24,	40. 2, -4, 6, -8, 10,
41. $\frac{-2}{3}, \frac{3}{4}, \frac{-4}{5}, \frac{5}{6}, \frac{-6}{7}, \ldots$	42. $\frac{1}{2}, \frac{-1}{4}, \frac{1}{8}, \frac{-1}{16}, \ldots$
43. $\frac{2}{1}, \frac{3}{3}, \frac{4}{5}, \frac{5}{7}, \frac{6}{9}, \ldots$	44. $\frac{1}{3}, \frac{2}{9}, \frac{4}{27}, \frac{8}{81}, \ldots$
45. $1, \frac{1}{4}, \frac{1}{9}, \frac{1}{16}, \frac{1}{25}, \ldots$	46. $1, \frac{1}{2}, \frac{1}{6}, \frac{1}{24}, \frac{1}{120}, \ldots$
47. 1, -1, 1, -1, 1,	48. 1, 2, $\frac{2^2}{2}$, $\frac{2^3}{6}$, $\frac{2^4}{24}$, $\frac{2^5}{120}$,
49. $1 + \frac{1}{1}, 1 + \frac{1}{2}, 1 + \frac{1}{3}, 1 + \frac{1}{4}$	$1, 1 + \frac{1}{5}, \ldots$
50. $1 + \frac{1}{2}, 1 + \frac{3}{4}, 1 + \frac{7}{8}, 1 + \frac{1}{1}$	$\frac{5}{6}, 1 + \frac{31}{32}, \ldots$

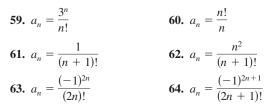
In Exercises 51–54, write the first five terms of the sequence defined recursively.

51. $a_1 = 28$, $a_{k+1} = a_k - 4$ **52.** $a_1 = 15$, $a_{k+1} = a_k + 3$ **53.** $a_1 = 3$, $a_{k+1} = 2(a_k - 1)$ **54.** $a_1 = 32$, $a_{k+1} = \frac{1}{2}a_k$

In Exercises 55–58, write the first five terms of the sequence defined recursively. Use the pattern to write the nth term of the sequence as a function of n. (Assume that n begins with 1.)

55. $a_1 = 6$, $a_{k+1} = a_k + 2$ **56.** $a_1 = 25$, $a_{k+1} = a_k - 5$ **57.** $a_1 = 81$, $a_{k+1} = \frac{1}{3}a_k$ **58.** $a_1 = 14$, $a_{k+1} = (-2)a_k$

In Exercises 59-64, write the first five terms of the sequence. (Assume that n begins with 0.)



In Exercises 65–72, simplify the factorial expression.

65. $\frac{4!}{6!}$	66. $\frac{5!}{8!}$
67. $\frac{10!}{8!}$	68. $\frac{25!}{23!}$
69. $\frac{(n+1)!}{n!}$	70. $\frac{(n+2)!}{n!}$
71. $\frac{(2n-1)!}{(2n+1)!}$	72. $\frac{(3n+1)!}{(3n)!}$

In Exercises 73-84, find the sum.

73.
$$\sum_{i=1}^{5} (2i + 1)$$
74.
$$\sum_{i=1}^{6} (3i - 1)$$
75.
$$\sum_{k=1}^{4} 10$$
76.
$$\sum_{k=1}^{5} 5$$
77.
$$\sum_{i=0}^{4} i^{2}$$
78.
$$\sum_{i=0}^{5} 2i^{2}$$
79.
$$\sum_{k=0}^{3} \frac{1}{k^{2} + 1}$$
80.
$$\sum_{j=3}^{5} \frac{1}{j^{2} - 3}$$
81.
$$\sum_{k=2}^{5} (k + 1)^{2} (k - 3)$$
82.
$$\sum_{i=1}^{4} [(i - 1)^{2} + (i + 1)^{3}]$$
83.
$$\sum_{i=1}^{4} 2^{i}$$
84.
$$\sum_{i=0}^{4} (-2)^{j}$$

H Exercises 85–88, use a calculator to find the sum.

85.
$$\sum_{j=1}^{6} (24 - 3j)$$
86.
$$\sum_{j=1}^{10} \frac{3}{j+1}$$
87.
$$\sum_{k=0}^{4} \frac{(-1)^k}{k+1}$$
88.
$$\sum_{k=0}^{4} \frac{(-1)^k}{k!}$$

.

.

In Exercises 89–98, use sigma notation to write the sum.

1

89.
$$\frac{1}{3(1)} + \frac{1}{3(2)} + \frac{1}{3(3)} + \dots + \frac{1}{3(9)}$$

90. $\frac{5}{1+1} + \frac{5}{1+2} + \frac{5}{1+3} + \dots + \frac{5}{1+15}$
91. $\left[2(\frac{1}{8}) + 3\right] + \left[2(\frac{2}{8}) + 3\right] + \dots + \left[2(\frac{8}{8}) + 3\right]$
92. $\left[1 - (\frac{1}{6})^2\right] + \left[1 - (\frac{2}{6})^2\right] + \dots + \left[1 - (\frac{6}{6})^2\right]$
93. $3 - 9 + 27 - 81 + 243 - 729$
94. $1 - \frac{1}{2} + \frac{1}{4} - \frac{1}{8} + \dots - \frac{1}{128}$
95. $\frac{1}{1^2} - \frac{1}{2^2} + \frac{1}{3^2} - \frac{1}{4^2} + \dots - \frac{1}{20^2}$
96. $\frac{1}{1\cdot 3} + \frac{1}{2\cdot 4} + \frac{1}{3\cdot 5} + \dots + \frac{1}{10\cdot 12}$
97. $\frac{1}{4} + \frac{3}{8} + \frac{7}{16} + \frac{15}{32} + \frac{31}{64}$
98. $\frac{1}{2} + \frac{2}{4} + \frac{6}{8} + \frac{24}{16} + \frac{120}{32} + \frac{720}{64}$

In Exercises 99-102, find the indicated partial sum of the series.

99.
$$\sum_{i=1}^{\infty} 5(\frac{1}{2})^{i}$$
 100.
$$\sum_{i=1}^{\infty} 2(\frac{1}{3})^{i}$$
 Fourth partial sum
101.
$$\sum_{n=1}^{\infty} 4(-\frac{1}{2})^{n}$$
 102.
$$\sum_{n=1}^{\infty} 8(-\frac{1}{4})^{n}$$
 Fourth partial sum

2.
$$\sum_{n=1}^{\infty} 8 \left(-\frac{1}{4}\right)^n$$

partial sum

Third partial sum

In Exercises 103–106, find the sum of the infinite series.

103.
$$\sum_{i=1}^{\infty} 6\left(\frac{1}{10}\right)^{i}$$

104.
$$\sum_{k=1}^{\infty} \left(\frac{1}{10}\right)^{k}$$

105.
$$\sum_{k=1}^{\infty} 7\left(\frac{1}{10}\right)^{k}$$

106.
$$\sum_{i=1}^{\infty} 2\left(\frac{1}{10}\right)^{i}$$

107. *Compound Interest* A deposit of \$5000 is made in an account that earns 8% interest compounded quarterly. The balance in the account after *n* quarters is given by

$$A_n = 5000 \left(1 + \frac{0.08}{4}\right)^n, \quad n = 1, 2, 3, ...$$

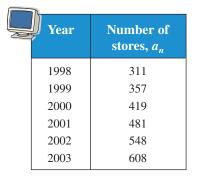
- (a) Write the first eight terms of this sequence.
- (b) Find the balance in this account after 10 years by finding the 40th term of the sequence.
- **108.** *Compound Interest* A deposit of \$100 is made each month in an account that earns 12% interest compounded monthly. The balance in the account after *n* months is given by

$$A_n = 100(101)[(1.01)^n - 1], \quad n = 1, 2, 3, \dots$$

- (a) Write the first six terms of this sequence.
- (b) Find the balance in this account after 5 years by finding the 60th term of the sequence.
- (c) Find the balance in this account after 20 years by finding the 240th term of the sequence.

Model It

109. *Data Analysis: Number of Stores* The table shows the numbers a_n of Best Buy stores for the years 1998 to 2003. (Source: Best Buy Company, Inc.)



Model It (continued)

- (a) Use the *regression* feature of a graphing utility to find a linear sequence that models the data. Let n represent the year, with n = 8 corresponding to 1998.
- (b) Use the *regression* feature of a graphing utility to find a quadratic sequence that models the data.
- (c) Evaluate the sequences from parts (a) and (b) for $n = 8, 9, \ldots, 13$. Compare these values with those shown in the table. Which model is a better fit for the data? Explain.
- (d) Which model do you think would better predict the number of Best Buy stores in the future? Use the model you chose to predict the number of Best Buy stores in 2008.
- **110.** *Medicine* The numbers a_n (in thousands) of AIDS cases reported from 1995 to 2003 can be approximated by the model

 $a_n = 0.0457n^3 - 0.352n^2 - 9.05n + 121.4,$ $n = 5, 6, \dots, 13$

where *n* is the year, with n = 5 corresponding to 1995. (Source: U.S. Centers for Disease Control and Prevention)

- (a) Find the terms of this finite sequence. Use the *statistical plotting* feature of a graphing utility to construct a bar graph that represents the sequence.
- (b) What does the graph in part (a) say about reported cases of AIDS?
- **111.** *Federal Debt* From 1990 to 2003, the federal debt of the United States rose from just over \$3 trillion to almost \$7 trillion. The federal debt a_n (in billions of dollars) from 1990 to 2003 is approximated by the model

 $a_n = 2.7698n^3 - 61.372n^2 + 600.00n + 3102.9,$ $n = 0, 1, \dots, 13$

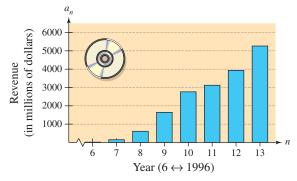
where *n* is the year, with n = 0 corresponding to 1990. (Source: U.S. Office of Management and Budget)

- (a) Find the terms of this finite sequence. Use the *statistical plotting* feature of a graphing utility to construct a bar graph that represents the sequence.
- (b) What does the pattern in the bar graph in part (a) say about the future of the federal debt?

112. *Revenue* The revenues a_n (in millions of dollars) for Amazon.com for the years 1996 through 2003 are shown in the figure. The revenues can be approximated by the model

$$a_n = 46.609n^2 - 119.84n - 1125.8, \quad n = 6, 7, \dots, 13$$

where *n* is the year, with n = 6 corresponding to 1996. Use this model to approximate the total revenue from 1996 through 2003. Compare this sum with the result of adding the revenues shown in the figure. (Source: Amazon.com)



Synthesis

True or False? In Exercises 113 and 114, determine whether the statement is true or false. Justify your answer.

113.
$$\sum_{i=1}^{4} (i^2 + 2i) = \sum_{i=1}^{4} i^2 + 2\sum_{i=1}^{4} i$$
 114. $\sum_{j=1}^{4} 2^j = \sum_{j=3}^{6} 2^{j-2}$

Fibonacci Sequence In Exercises 115 and 116, use the Fibonacci sequence. (See Example 4.)

115. Write the first 12 terms of the Fibonacci sequence a_n and the first 10 terms of the sequence given by

$$b_n = \frac{a_{n+1}}{a_n}, \quad n \ge 1.$$

116. Using the definition for b_n in Exercise 115, show that b_n can be defined recursively by

$$b_n = 1 + \frac{1}{b_{n-1}} \cdot$$

Arithmetic Mean In Exercises 117–120, use the following definition of the arithmetic mean \overline{x} of a set of *n* measurements $x_1, x_2, x_3, \ldots, x_n$.

$$\bar{x} = \frac{1}{n} \sum_{i=1}^{n} x_i$$

117. Find the arithmetic mean of the six checking account balances \$327.15, \$785.69, \$433.04, \$265.38, \$604.12, and \$590.30. Use the statistical capabilities of a graphing utility to verify your result.

118. Find the arithmetic mean of the following prices per gallon for regular unleaded gasoline at five gasoline stations in a city: \$1.899, \$1.959, \$1.919, \$1.939, and \$1.999. Use the statistical capabilities of a graphing utility to verify your result.

119. *Proof* Prove that
$$\sum_{i=1}^{n} (x_i - \bar{x}) = 0.$$

120. *Proof* Prove that $\sum_{i=1}^{n} (x_i - \bar{x})^2 = \sum_{i=1}^{n} x_i^2 - \frac{1}{n} \left(\sum_{i=1}^{n} x_i \right)^2.$

In Exercises 121–124, find the first five terms of the sequence.

121.
$$a_n = \frac{x^n}{n!}$$

122. $a_n = \frac{(-1)^n x^{2n+1}}{2n+1}$
123. $a_n = \frac{(-1)^n x^{2n}}{(2n)!}$
124. $a_n = \frac{(-1)^n x^{2n+1}}{(2n+1)!}$

Skills Review

In Exercises 125–128, determine whether the function has an inverse function. If it does, find its inverse function.

125. $f(x) = 4x - 3$	126. $g(x) = \frac{3}{x}$
127. $h(x) = \sqrt{5x+1}$	128. $f(x) = (x - 1)^2$

In Exercises 129–132, find (a) A - B, (b) 4B - 3A, (c) AB, and (d) BA.

129.
$$A = \begin{bmatrix} 6 & 5 \\ 3 & 4 \end{bmatrix}, B = \begin{bmatrix} -2 & 4 \\ 6 & -3 \end{bmatrix}$$

130. $A = \begin{bmatrix} 10 & 7 \\ -4 & 6 \end{bmatrix}, B = \begin{bmatrix} 0 & -12 \\ 8 & 11 \end{bmatrix}$
131. $A = \begin{bmatrix} -2 & -3 & 6 \\ 4 & 5 & 7 \\ 1 & 7 & 4 \end{bmatrix}, B = \begin{bmatrix} 1 & 4 & 2 \\ 0 & 1 & 6 \\ 0 & 3 & 1 \end{bmatrix}$
132. $A = \begin{bmatrix} -1 & 4 & 0 \\ 5 & 1 & 2 \\ 0 & -1 & 3 \end{bmatrix}, B = \begin{bmatrix} 0 & 4 & 0 \\ 3 & 1 & -2 \\ -1 & 0 & 2 \end{bmatrix}$

In Exercises 133–136, find the determinant of the matrix.

133.
$$A = \begin{bmatrix} 3 & 5 \\ -1 & 7 \end{bmatrix}$$

134. $A = \begin{bmatrix} -2 & 8 \\ 12 & 15 \end{bmatrix}$
135. $A = \begin{bmatrix} 3 & 4 & 5 \\ 0 & 7 & 3 \\ 4 & 9 & -1 \end{bmatrix}$
136. $A = \begin{bmatrix} 16 & 11 & 10 & 2 \\ 9 & 8 & 3 & 7 \\ -2 & -1 & 12 & 3 \\ -4 & 6 & 2 & 1 \end{bmatrix}$

9.2 Arithmetic Sequences and Partial Sums

What you should learn

- Recognize, write, and find the *n*th terms of arithmetic sequences.
- Find *n*th partial sums of arithmetic sequences.
- Use arithmetic sequences to model and solve real-life problems.

Why you should learn it

Arithmetic sequences have practical real-life applications. For instance, in Exercise 83 on page 660, an arithmetic sequence is used to model the seating capacity of an auditorium.



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Arithmetic Sequences

A sequence whose consecutive terms have a common difference is called an **arithmetic sequence.**

Definition of Arithmetic Sequence

A sequence is **arithmetic** if the differences between consecutive terms are the same. So, the sequence

 $a_1, a_2, a_3, a_4, \ldots, a_n, \ldots$

is arithmetic if there is a number d such that

 $a_2 - a_1 = a_3 - a_2 = a_4 - a_3 = \cdots = d.$

The number d is the **common difference** of the arithmetic sequence.

Example 1 Examples of Arithmetic Sequences

a. The sequence whose *n*th term is 4n + 3 is arithmetic. For this sequence, the common difference between consecutive terms is 4.

7, 11, 15, 19, . . . , 4n + 3, . . . Begin with n = 1. 11 - 7 = 4

b. The sequence whose *n*th term is 7 - 5n is arithmetic. For this sequence, the common difference between consecutive terms is -5.

2, -3, -8, -13, . . . , 7 - 5n, . . . Begin with n = 1.

c. The sequence whose *n*th term is $\frac{1}{4}(n + 3)$ is arithmetic. For this sequence, the common difference between consecutive terms is $\frac{1}{4}$.

$$1, \frac{5}{4}, \frac{3}{2}, \frac{7}{4}, \dots, \frac{n+3}{4}, \dots$$
Begin with $n = 1$.
$$\frac{5}{4} - 1 = \frac{1}{4}$$
New try Equation 1

CHECKPOINT Now try Exercise 1.

The sequence 1, 4, 9, 16, . . . , whose *n*th term is n^2 , is *not* arithmetic. The difference between the first two terms is

$$a_2 - a_1 = 4 - 1 = 3$$

but the difference between the second and third terms is

$$a_3 - a_2 = 9 - 4 = 5$$

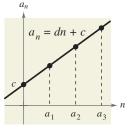


FIGURE 9.3

The *n*th Term of an Arithmetic Sequence

The *n*th term of an arithmetic sequence has the form

 $a_n = dn + c$

set of natural numbers.

Linear form

where *d* is the common difference between consecutive terms of the sequence and $c = a_1 - d$. A graphical representation of this definition is shown in Figure 9.3. Substituting $a_1 - d$ for *c* in $a_n = dn + c$ yields an alternative *recursion* form for the *n*th term of an arithmetic sequence.

In Example 1, notice that each of the arithmetic sequences has an *n*th term that is of the form dn + c, where the common difference of the sequence is *d*. An arithmetic sequence may be thought of as a linear function whose domain is the

 $a_n = a_1 + (n - 1) d$ Alternative form

STUDY TIP

The alternative recursion form of the *n*th term of an arithmetic sequence can be derived from the pattern below.

$$a_{1} = a_{1}$$
Ist term
$$a_{2} = a_{1} + d$$
2nd term
$$a_{3} = a_{1} + 2d$$
3rd term
$$a_{4} = a_{1} + 3d$$
4th term
$$a_{5} = a_{1} + 4d$$
5th term
$$a_{n} = a_{1} + (n - 1) d$$
nth term
$$1$$
less

Finding the *n*th Term of an Arithmetic Sequence

Find a formula for the *n*th term of the arithmetic sequence whose common difference is 3 and whose first term is 2.

Solution

Because the sequence is arithmetic, you know that the formula for the *n*th term is of the form $a_n = dn + c$. Moreover, because the common difference is d = 3, the formula must have the form

$$a_n = 3n + c.$$
 Substitute 3 for d.
Because $a_1 = 2$, it follows that
 $c = a_1 - d$
 $= 2 - 3$ Substitute 2 for a_1 and 3 for d.
 $= -1.$

So, the formula for the *n*th term is

 $a_n = 3n - 1.$

The sequence therefore has the following form.

2, 5, 8, 11, 14, . . . , 3n - 1, . .

Another way to find a formula for the *n*th term of the sequence in Example 2 is to begin by writing the terms of the sequence.

a_1	a_2	a_3	a_4	a_5	a_6	a_7	• • •
2	2 + 3	5 + 3	8 + 3	11 + 3	14 + 3	17 + 3	
2	5	8	11	14	17	20	

From these terms, you can reason that the *n*th term is of the form

$$a_n = dn + c = 3n - 1.$$

STUDY TIP

You can find a_1 in Example 3 by using the alternative recursion form of the *n*th term of an arithmetic sequence, as follows.

$$a_{n} = a_{1} + (n - 1)d$$

$$a_{4} = a_{1} + (4 - 1)d$$

$$20 = a_{1} + (4 - 1)5$$

$$20 = a_{1} + 15$$

$$5 = a_{1}$$

Example 3

Writing the Terms of an Arithmetic Sequence

The fourth term of an arithmetic sequence is 20, and the 13th term is 65. Write the first 11 terms of this sequence.

Solution

You know that $a_4 = 20$ and $a_{13} = 65$. So, you must add the common difference *d* nine times to the fourth term to obtain the 13th term. Therefore, the fourth and 13th terms of the sequence are related by

 $a_{13} = a_4 + 9d$. a_4 and a_{13} are nine terms apart.

Using $a_4 = 20$ and $a_{13} = 65$, you can conclude that d = 5, which implies that the sequence is as follows.

a_1	a_2	a_3	a_4	a_5	a_6	a_7	a_8	a_9	a_{10}	a_{11}
5	10	15	20	25	30	35	40	45	50	55
CHECK	POINT	N	ow try	Exer	cise 37	7.				

If you know the *n*th term of an arithmetic sequence *and* you know the common difference of the sequence, you can find the (n + 1)th term by using the *recursion formula*

 $a_{n+1} = a_n + d.$ Recursion formula

With this formula, you can find any term of an arithmetic sequence, *provided* that you know the preceding term. For instance, if you know the first term, you can find the second term. Then, knowing the second term, you can find the third term, and so on.

Example 4 Using a Recursion Formula

Find the ninth term of the arithmetic sequence that begins with 2 and 9.

Solution

For this sequence, the common difference is d = 9 - 2 = 7. There are two ways to find the ninth term. One way is simply to write out the first nine terms (by repeatedly adding 7).

2, 9, 16, 23, 30, 37, 44, 51, 58

Another way to find the ninth term is to first find a formula for the *n*th term. Because the first term is 2, it follows that

 $c = a_1 - d = 2 - 7 = -5.$

Therefore, a formula for the *n*th term is

 $a_n = 7n - 5$

which implies that the ninth term is

 $a_9 = 7(9) - 5 = 58.$

CHECKPOINT Now try Exercise 45.

The Sum of a Finite Arithmetic Sequence

There is a simple formula for the *sum* of a finite arithmetic sequence.

STUDY TIP

Note that this formula works only for *arithmetic* sequences.

The Sum of a Finite Arithmetic Sequence

The sum of a finite arithmetic sequence with n terms is

$$S_n = \frac{n}{2}(a_1 + a_n).$$

For a proof of the sum of a finite arithmetic sequence, see Proofs in Mathematics on page 723.

Example 5

5 Finding the Sum of a Finite Arithmetic Sequence

Find the sum: 1 + 3 + 5 + 7 + 9 + 11 + 13 + 15 + 17 + 19.

Solution

To begin, notice that the sequence is arithmetic (with a common difference of 2). Moreover, the sequence has 10 terms. So, the sum of the sequence is

$$S_n = \frac{n}{2}(a_1 + a_n)$$
 Formula for the sum of an arithmetic sequence

$$= \frac{10}{2}(1 + 19)$$
 Substitute 10 for *n*, 1 for *a*₁, and 19 for *a_n*.

$$= 5(20) = 100.$$
 Simplify.
HECKPOINT Now try Exercise 63.

Example 6 Finding the Sum of a Finite Arithmetic Sequence

Find the sum of the integers (a) from 1 to 100 and (b) from 1 to N.

Solution

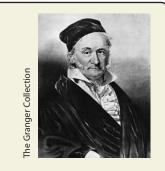
b.

a. The integers from 1 to 100 form an arithmetic sequence that has 100 terms. So, you can use the formula for the sum of an arithmetic sequence, as follows. $S_{1} = 1 + 2 + 3 + 4 + 5 + 6 + \dots + 90 + 100$

$$S_n = 1 + 2 + 3 + 4 + 5 + 6 + \cdots + 99 + 100$$

$$= \frac{n}{2}(a_1 + a_n)$$
Formula for sum of an arithmetic sequence
$$= \frac{100}{2}(1 + 100)$$
Substitute 100 for *n*, 1 for *a*₁, 100 for *a_n*.
$$= 50(101) = 5050$$
Simplify.
$$S_n = 1 + 2 + 3 + 4 + \cdots + N$$

$$= \frac{n}{2}(a_1 + a_n)$$
Formula for sum of an arithmetic sequence
$$= \frac{N}{2}(1 + N)$$
Substitute *N* for *n*, 1 for *a*₁, and *N* for *a_n*.



Historical Note

A teacher of Carl Friedrich Gauss (1777–1855) asked him to add all the integers from 1 to 100. When Gauss returned with the correct answer after only a few moments, the teacher could only look at him in astounded silence. This is what Gauss did:

$$S_n = 1 + 2 + 3 + \dots + 100$$

$$S_n = 100 + 99 + 98 + \dots + 1$$

$$2S_n = 101 + 101 + 101 + \dots + 101$$

$$S_n = \frac{100 \times 101}{2} = 5050$$

The sum of the first *n* terms of an infinite sequence is the *nth partial sum*. The *n*th partial sum can be found by using the formula for the sum of a finite arithmetic sequence.

Example 7 Finding a Partial Sum of an Arithmetic Sequence

Find the 150th partial sum of the arithmetic sequence

5, 16, 27, 38, 49, . . .

Solution

For this arithmetic sequence, $a_1 = 5$ and d = 16 - 5 = 11. So,

 $c = a_1 - d = 5 - 11 = -6$

and the *n*th term is $a_n = 11n - 6$. Therefore, $a_{150} = 11(150) - 6 = 1644$, and the sum of the first 150 terms is

$$S_{150} = \frac{n}{2}(a_1 + a_{150})$$
 nth partial sum formula

$$= \frac{150}{2}(5 + 1644)$$
 Substitute 150 for n, 5 for a_1 , and 1644 for a_{150} .

$$= 75(1649)$$
 Simplify.

$$= 123,675.$$
 nth partial sum

CHECKPOINT Now try Exercise 69.

Applications





In a golf tournament, the 16 golfers with the lowest scores win cash prizes. First place receives a cash prize of \$1000, second place receives \$950, third place receives \$900, and so on. What is the total amount of prize money?

Solution

The cash prizes awarded form an arithmetic sequence in which the common difference is d = -50. Because

 $c = a_1 - d = 1000 - (-50) = 1050$

you can determine that the formula for the *n*th term of the sequence is $a_n = -50n + 1050$. So, the 16th term of the sequence is $a_{16} = -50(16) + 1050 = 250$, and the total amount of prize money is

$$S_{16} = 1000 + 950 + 900 + \cdots + 250$$

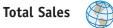
$$S_{16} = \frac{n}{2}(a_1 + a_{16}) \qquad n \text{th partial sum formula}$$

$$= \frac{16}{2}(1000 + 250) \qquad \text{Substitute 16 for } n, 1000 \text{ for } a_1, \text{ and } 250 \text{ for } a_{16}.$$

$$= 8(1250) = \$10,000. \qquad \text{Simplify.}$$

VCHECKPOINT Now try Exercise 89.





A small business sells \$10,000 worth of skin care products during its first year. The owner of the business has set a goal of increasing annual sales by \$7500 each year for 9 years. Assuming that this goal is met, find the total sales during the first 10 years this business is in operation.

Solution

The annual sales form an arithmetic sequence in which $a_1 = 10,000$ and d = 7500. So,

 $c = a_1 - d$ = 10,000 - 7500 = 2500

and the *n*th term of the sequence is

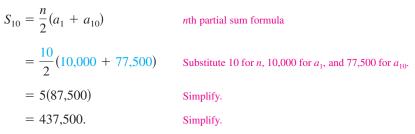
$$a_n = 7500n + 2500.$$

This implies that the 10th term of the sequence is

$$a_{10} = 7500(10) + 2500$$

= 77,500. See Figure 9.4.

The sum of the first 10 terms of the sequence is

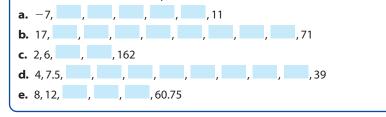


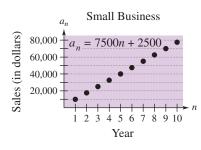
So, the total sales for the first 10 years will be \$437,500.

CHECKPOINT Now try Exercise 91.

WRITING ABOUT MATHEMATICS

Numerical Relationships Decide whether it is possible to fill in the blanks in each of the sequences such that the resulting sequence is arithmetic. If so, find a recursion formula for the sequence.







9.2 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. A sequence is called an ______ sequence if the differences between two consecutive terms are the same. This difference is called the ______ difference.
- 2. The *n*th term of an arithmetic sequence has the form _____
- 3. The formula $S_n = \frac{n}{2}(a_1 + a_n)$ can be used to find the sum of the first *n* terms of an arithmetic sequence,

```
called the _____ of a _____
```

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–10, determine whether the sequence is arithmetic. If so, find the common difference.

In Exercises 11–18, write the first five terms of the sequence. Determine whether the sequence is arithmetic. If so, find the common difference. (Assume that n begins with 1.)

 11. $a_n = 5 + 3n$ 12. $a_n = 100 - 3n$

 13. $a_n = 3 - 4(n - 2)$ 14. $a_n = 1 + (n - 1)4$

 15. $a_n = (-1)^n$ 16. $a_n = 2^{n-1}$

 17. $a_n = \frac{(-1)^n 3}{n}$ 18. $a_n = (2^n)n$

In Exercises 19–30, find a formula for a_n for the arithmetic sequence.

19. $a_1 = 1, d = 3$ **20.** $a_1 = 15, d = 4$ **21.** $a_1 = 100, d = -8$ **22.** $a_1 = 0, d = -\frac{2}{3}$ **23.** $a_1 = x, d = 2x$ **24.** $a_1 = -y, d = 5y$ **25.** $4, \frac{3}{2}, -1, -\frac{7}{2}, \dots$ **26.** $10, 5, 0, -5, -10, \dots$ **27.** $a_1 = 5, a_4 = 15$ **28.** $a_1 = -4, a_5 = 16$ **29.** $a_3 = 94, a_6 = 85$ **30.** $a_5 = 190, a_{10} = 115$

In Exercises 31–38, write the first five terms of the arithmetic sequence.

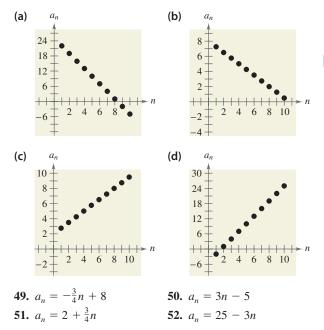
31. $a_1 = 5, d = 6$ **32.** $a_1 = 5, d = -\frac{3}{4}$ **33.** $a_1 = -2.6, d = -0.4$ **34.** $a_1 = 16.5, d = 0.25$ **35.** $a_1 = 2, a_{12} = 46$ **36.** $a_4 = 16, a_{10} = 46$ **37.** $a_8 = 26, a_{12} = 42$ **38.** $a_3 = 19, a_{15} = -1.7$

In Exercises 39-44, write the first five terms of the arithmetic sequence. Find the common difference and write the *n*th term of the sequence as a function of *n*.

39. $a_1 = 15$, $a_{k+1} = a_k + 4$ **40.** $a_1 = 6$, $a_{k+1} = a_k + 5$ **41.** $a_1 = 200$, $a_{k+1} = a_k - 10$ **42.** $a_1 = 72$, $a_{k+1} = a_k - 6$ **43.** $a_1 = \frac{5}{8}$, $a_{k+1} = a_k - \frac{1}{8}$ **44.** $a_1 = 0.375$, $a_{k+1} = a_k + 0.25$

In Exercises 45–48, the first two terms of the arithmetic sequence are given. Find the missing term.

45. $a_1 = 5, a_2 = 11, a_{10} =$ **46.** $a_1 = 3, a_2 = 13, a_9 =$ **47.** $a_1 = 4.2, a_2 = 6.6, a_7 =$ **48.** $a_1 = -0.7, a_2 = -13.8, a_8 =$ In Exercises 49–52, match the arithmetic sequence with its graph. [The graphs are labeled (a), (b), (c), and (d).]



In Exercises 53–56, use a graphing utility to graph the first 10 terms of the sequence. (Assume that *n* begins with 1.)

53. $a_n = 15 - \frac{3}{2}n$	54. $a_n = -5 + 2n$
55. $a_n = 0.2n + 3$	56. $a_n = -0.3n + 8$

In Exercises 57–64, find the indicated *n*th partial sum of the arithmetic sequence.

57.	$8, 20, 32, 44, \ldots, n = 10$
58.	2, 8, 14, 20, , $n = 25$
59.	4.2, 3.7, 3.2, 2.7, , $n = 12$
60.	$0.5, 0.9, 1.3, 1.7, \ldots, n = 10$
61.	$40, 37, 34, 31, \ldots, n = 10$
62.	75, 70, 65, 60, , $n = 25$
63.	$a_1 = 100, \ a_{25} = 220, \ n = 25$
64.	$a_1 = 15, \ a_{100} = 307, \ n = 100$

- 65. Find the sum of the first 100 positive odd integers.
- **66.** Find the sum of the integers from -10 to 50.

In Exercises 67–74, find the partial sum.



71.
$$\sum_{n=11}^{30} n - \sum_{n=1}^{10} n$$

72.
$$\sum_{n=51}^{100} n - \sum_{n=1}^{50} n$$

73.
$$\sum_{n=1}^{400} (2n-1)$$

74.
$$\sum_{n=1}^{250} (1000 - n)$$

In Exercises 75–80, use a graphing utility to find the partial sum.

75.
$$\sum_{n=1}^{20} (2n+5)$$
76. $\sum_{n=0}^{50} (1000-5n)$ **77.** $\sum_{n=1}^{100} \frac{n+4}{2}$ **78.** $\sum_{n=0}^{100} \frac{8-3n}{16}$ **79.** $\sum_{i=1}^{60} (250-\frac{8}{3}i)$ **80.** $\sum_{j=1}^{200} (4.5+0.025j)$

Job Offer In Exercises 81 and 82, consider a job offer with the given starting salary and the given annual raise.

- (a) Determine the salary during the sixth year of employment.
- (b) Determine the total compensation from the company through six full years of employment.

Starting Salary	Annual Raise
81. \$32,500	\$1500
82. \$36,800	\$1750

- **83.** *Seating Capacity* Determine the seating capacity of an auditorium with 30 rows of seats if there are 20 seats in the first row, 24 seats in the second row, 28 seats in the third row, and so on.
- **84.** *Seating Capacity* Determine the seating capacity of an auditorium with 36 rows of seats if there are 15 seats in the first row, 18 seats in the second row, 21 seats in the third row, and so on.
- **85.** *Brick Pattern* A brick patio has the approximate shape of a trapezoid (see figure). The patio has 18 rows of bricks. The first row has 14 bricks and the 18th row has 31 bricks. How many bricks are in the patio?



86. *Brick Pattern* A triangular brick wall is made by cutting some bricks in half to use in the first column of every other row. The wall has 28 rows. The top row is one-half brick wide and the bottom row is 14 bricks wide. How many bricks are used in the finished wall?

- **87.** *Falling Object* An object with negligible air resistance is dropped from a plane. During the first second of fall, the object falls 4.9 meters; during the second second, it falls 14.7 meters; during the third second, it falls 24.5 meters; during the fourth second, it falls 34.3 meters. If this arithmetic pattern continues, how many meters will the object fall in 10 seconds?
- **88.** *Falling Object* An object with negligible air resistance is dropped from the top of the Sears Tower in Chicago at a height of 1454 feet. During the first second of fall, the object falls 16 feet; during the second second, it falls 48 feet; during the third second, it falls 80 feet; during the fourth second, it falls 112 feet. If this arithmetic pattern continues, how many feet will the object fall in 7 seconds?
- **89.** *Prize Money* A county fair is holding a baked goods competition in which the top eight bakers receive cash prizes. First places receives a cash prize of \$200, second place receives \$175, third place receives \$150, and so on.
 - (a) Write a sequence a_n that represents the cash prize awarded in terms of the place n in which the baked good places.
 - (b) Find the total amount of prize money awarded at the competition.
- **90.** *Prize Money* A city bowling league is holding a tournament in which the top 12 bowlers with the highest three-game totals are awarded cash prizes. First place will win \$1200, second place \$1100, third place \$1000, and so on.
 - (a) Write a sequence a_n that represents the cash prize awarded in terms of the place n in which the bowler finishes.
 - (b) Find the total amount of prize money awarded at the tournament.
- **91.** *Total Profit* A small snowplowing company makes a profit of \$8000 during its first year. The owner of the company sets a goal of increasing profit by \$1500 each year for 5 years. Assuming that this goal is met, find the total profit during the first 6 years of this business. What kinds of economic factors could prevent the company from meeting its profit goal? Are there any other factors that could prevent the company from meeting its goal? Explain.
- **92.** *Total Sales* An entrepreneur sells \$15,000 worth of sports memorabilia during one year and sets a goal of increasing annual sales by \$5000 each year for 9 years. Assuming that this goal is met, find the total sales during the first 10 years of this business. What kinds of economic factors could prevent the business from meeting its goals?
- **93.** *Borrowing Money* You borrowed \$2000 from a friend to purchase a new laptop computer and have agreed to pay back the loan with monthly payments of \$200 plus 1% interest on the unpaid balance.
 - (a) Find the first six monthly payments you will make, and the unpaid balance after each month.

(b) Find the total amount of interest paid over the term of the loan.

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- **94.** *Borrowing Money* You borrowed \$5000 from your parents to purchase a used car. The arrangements of the loan are such that you will make payments of \$250 per month plus 1% interest on the unpaid balance.
 - (a) Find the first year's monthly payments you will make, and the unpaid balance after each month.
 - (b) Find the total amount of interest paid over the term of the loan.

Model It

95. *Data Analysis: Personal Income* The table shows the per capita personal income a_n in the United States from 1993 to 2003. (Source: U.S. Bureau of Economic Analysis)

	Year	Per capita personal income, <i>a_n</i>
	1993	\$21,356
	1994	\$22,176
	1995	\$23,078
	1996	\$24,176
	1997	\$25,334
	1998	\$26,880
	1999	\$27,933
1	2000	\$29,848
1	2001	\$30,534
1	2002	\$30,913
2	2003	\$31,633

- (a) Find an arithmetic sequence that models the data. Let *n* represent the year, with n = 3 corresponding to 1993.
- (b) Use the *regression* feature of a graphing utility to find a linear model for the data. How does this model compare with the arithmetic sequence you found in part (a)?
- (c) Use a graphing utility to graph the terms of the finite sequence you found in part (a).
 - (d) Use the sequence from part (a) to estimate the per capita personal income in 2004 and 2005.
 - (e) Use your school's library, the Internet, or some other reference source to find the actual per capita personal income in 2004 and 2005, and compare these values with the estimates from part (d).

96. *Data Analysis: Revenue* The table shows the annual revenue a_n (in millions of dollars) for Nextel Communications, Inc. from 1997 to 2003. (Source: Nextel Communications, Inc.)

6	1	
	Year	Revenue, <i>a_n</i>
	1997	739
	1998	1847
	1999	3326
	2000	5714
	2001	7689
	2002	8721
	2003	10,820

- (a) Construct a bar graph showing the annual revenue from 1997 to 2003.
- (b) Use the *linear regression* feature of a graphing utility to find an arithmetic sequence that approximates the annual revenue from 1997 to 2003.
 - (c) Use summation notation to represent the *total* revenue from 1997 to 2003. Find the total revenue.
- (d) Use the sequence from part (b) to estimate the annual revenue in 2008.

Synthesis

True or False? In Exercises 97 and 98, determine whether the statement is true or false. Justify your answer.

- **97.** Given an arithmetic sequence for which only the first two terms are known, it is possible to find the *n*th term.
- **98.** If the only known information about a finite arithmetic sequence is its first term and its last term, then it is possible to find the sum of the sequence.
- **99.** *Writing* In your own words, explain what makes a sequence arithmetic.
- **100.** *Writing* Explain how to use the first two terms of an arithmetic sequence to find the *n*th term.

101. Exploration

- (a) Graph the first 10 terms of the arithmetic sequence $a_n = 2 + 3n$.
- (b) Graph the equation of the line y = 3x + 2.
- (c) Discuss any differences between the graph of

 $a_n = 2 + 3n$

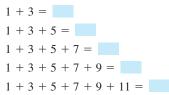
and the graph of

y = 3x + 2.

(d) Compare the slope of the line in part (b) with the common difference of the sequence in part (a). What can you conclude about the slope of a line and the common difference of an arithmetic sequence?

102. Pattern Recognition

(a) Compute the following sums of positive odd integers.



(b) Use the sums in part (a) to make a conjecture about the sums of positive odd integers. Check your conjecture for the sum

1 + 3 + 5 + 7 + 9 + 11 + 13 =

- (c) Verify your conjecture algebraically.
- **103.** *Think About It* The sum of the first 20 terms of an arithmetic sequence with a common difference of 3 is 650. Find the first term.
- **104.** *Think About It* The sum of the first *n* terms of an arithmetic sequence with first term a_1 and common difference *d* is S_n . Determine the sum if each term is increased by 5. Explain.

Skills Review

In Exercises 105–108, find the slope and *y*-intercept (if possible) of the equation of the line. Sketch the line.

105. 2x - 4y = 3**106.** 9x + y = -8**107.** x - 7 = 0**108.** y + 11 = 0

In Exercises 109 and 110, use Gauss-Jordan elimination to solve the system of equations.

- 109. $\begin{cases} 2x y + 7z = -10\\ 3x + 2y 4z = 17\\ 6x 5y + z = -20 \end{cases}$
- 110. $\begin{cases} -x + 4y + 10z = 4\\ 5x 3y + z = 31\\ 8x + 2y 3z = -5 \end{cases}$
- **111. Make a Decision** To work an extended application analyzing the median sales price of existing one-family homes in the United States from 1987 to 2003, visit this text's website at *college.hmco.com*. (*Data Source: National Association of Realtors*)

9.3 **Geometric Sequences and Series**

What you should learn

- · Recognize, write, and find the *n*th terms of geometric sequences.
- Find nth partial sums of geometric sequences.
- · Find the sum of an infinite aeometric series.
- Use geometric sequences to model and solve real-life problems.

Why you should learn it

Geometric sequences can be used to model and solve reallife problems. For instance, in Exercise 99 on page 670, you will use a geometric sequence to model the population of China.



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Geometric Sequences

In Section 9.2, you learned that a sequence whose consecutive terms have a common difference is an arithmetic sequence. In this section, you will study another important type of sequence called a geometric sequence. Consecutive terms of a geometric sequence have a common ratio.

Definition of Geometric Sequence

A sequence is **geometric** if the ratios of consecutive terms are the same. So, the sequence $a_1, a_2, a_3, a_4, \ldots, a_n \ldots$ is geometric if there is a number r such that

$$\frac{a_2}{a_1} = r$$
, $\frac{a_3}{a_2} = r$, $\frac{a_4}{a_3} = r$, $r \neq 0$

and so the number r is the **common ratio** of the sequence.

Example 1

Examples of Geometric Sequences

a. The sequence whose *n*th term is 2^n is geometric. For this sequence, the common ratio of consecutive terms is 2.

 $2, 4, 8, 16, \ldots, 2^n, \ldots$ Begin with n = 1. $\frac{4}{2} = 2$

b. The sequence whose *n*th term is $4(3^n)$ is geometric. For this sequence, the common ratio of consecutive terms is 3.

 $12, 36, 108, 324, \ldots, 4(3^n), \ldots$ Begin with n = 1. $\frac{36}{12} = 3$

c. The sequence whose *n*th term is $\left(-\frac{1}{3}\right)^n$ is geometric. For this sequence, the common ratio of consecutive terms is $-\frac{1}{3}$.

$$-\frac{1}{3}, \frac{1}{9}, -\frac{1}{27}, \frac{1}{81}, \dots, \left(-\frac{1}{3}\right)^n, \dots$$
 Begin with $n = 1$.
$$\frac{1/9}{-1/3} = -\frac{1}{3}$$

CHECKPOINT Now try Exercise 1.

The sequence 1, 4, 9, 16, . . . , whose *n*th term is n^2 , is *not* geometric. The ratio of the second term to the first term is

$$\frac{a_2}{a_1} = \frac{4}{1} = 4$$

but the ratio of the third term to the second term is $\frac{a_3}{a_2} = \frac{9}{4}$.

In Example 1, notice that each of the geometric sequences has an *n*th term that is of the form ar^n , where the common ratio of the sequence is *r*. A geometric sequence may be thought of as an exponential function whose domain is the set of natural numbers.

The nth Term of a Geometric Sequence

The *n*th term of a geometric sequence has the form

```
a_n = a_1 r^{n-1}
```

where r is the common ratio of consecutive terms of the sequence. So, every geometric sequence can be written in the following form.

If you know the *n*th term of a geometric sequence, you can find the (n + 1)th term by multiplying by *r*. That is, $a_{n+1} = ra_n$.

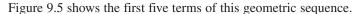
Example 2 Finding the Terms of a Geometric Sequence

Write the first five terms of the geometric sequence whose first term is $a_1 = 3$ and whose common ratio is r = 2. Then graph the terms on a set of coordinate axes.

Solution

Starting with 3, repeatedly multiply by 2 to obtain the following.

$a_1 = 3$	1st term
$a_2 = 3(2^1) = 6$	2nd term
$a_3 = 3(2^2) = 12$	3rd term
$a_4 = 3(2^3) = 24$	4th term
$a_5 = 3(2^4) = 48$	5th term

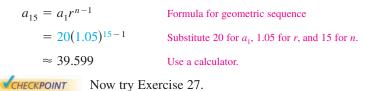


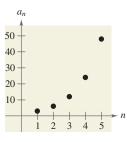
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CHECKPOINT Now try Exercise 11.
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Example 3 Finding a Term of a Geometric Sequence

Find the 15th term of the geometric sequence whose first term is 20 and whose common ratio is 1.05.

Solution







Example 4

Finding a Term of a Geometric Sequence

Find the 12th term of the geometric sequence

5, 15, 45, . . .

Solution

The common ratio of this sequence is

$$r = \frac{15}{5} = 3$$

Because the first term is $a_1 = 5$, you can determine the 12th term (n = 12) to be

$a_n = a_1 r^{n-1}$	Formula for geometric sequence
$a_{12} = 5(3)^{12-1}$	Substitute 5 for a_1 , 3 for r , and 12 for n .
= 5(177,147)	Use a calculator.
= 885,735.	Simplify.
CHECKPOINT Now try I	Exercise 35.

If you know any two terms of a geometric sequence, you can use that information to find a formula for the *n*th term of the sequence.

STUDY TIP

Remember that r is the common ratio of consecutive terms of a geometric sequence. So, in Example 5,

$$a_{10} = a_1 r^9$$

= $a_1 \cdot r \cdot r \cdot r \cdot r^6$
= $a_1 \cdot \frac{a_2}{a_1} \cdot \frac{a_3}{a_2} \cdot \frac{a_4}{a_3} \cdot r^6$
= $a_4 r^6$.

Example 5 Finding a Term of a Geometric Sequence

The fourth term of a geometric sequence is 125, and the 10th term is 125/64. Find the 14th term. (Assume that the terms of the sequence are positive.)

Solution

The 10th term is related to the fourth term by the equation

$$a_{10} = a_A r^6$$
. Multiply 4th term by r^{10-4} .

Because $a_{10} = 125/64$ and $a_4 = 125$, you can solve for r as follows.

$\frac{125}{64} = 125r^6$	Substitute $\frac{125}{64}$ for a_{10} and 125 for a_4 .
$\frac{1}{64} = r^6$	Divide each side by 125.
$\frac{1}{2} = r$	Take the sixth root of each side.

You can obtain the 14th term by multiplying the 10th term by r^4 .

$$a_{14} = a_{10}r^4$$
 Multiply the 10th term by r^{14-10}
 $= \frac{125}{64} \left(\frac{1}{2}\right)^4$ Substitute $\frac{125}{64}$ for a_{10} and $\frac{1}{2}$ for r .
 $= \frac{125}{1024}$ Simplify.

CHECKPOINT Now try Exercise 41.

The Sum of a Finite Geometric Sequence

The formula for the sum of a *finite* geometric sequence is as follows.

The Sum of a Finite Geometric Sequence
The sum of the finite geometric sequence
$a_1, a_1r, a_1r^2, a_1r^3, a_1r^4, \ldots, a_1r^{n-1}$
with common ratio $r \neq 1$ is given by $S_n = \sum_{i=1}^n a_1 r^{i-1} = a_1 \left(\frac{1-r^n}{1-r} \right).$

For a proof of the sum of a finite geometric sequence, see Proofs in Mathematics on page 723.

Example 6 Finding the Sum of a Finite Geometric Sequence

Find the sum $\sum_{i=1}^{12} 4(0.3)^{i-1}$.

Solution

By writing out a few terms, you have

$$\sum_{i=1}^{12} 4(0.3)^{i-1} = 4(0.3)^0 + 4(0.3)^1 + 4(0.3)^2 + \dots + 4(0.3)^{11}.$$

Now, because $a_1 = 4$, r = 0.3, and n = 12, you can apply the formula for the sum of a finite geometric sequence to obtain

 $S_n = a_1 \left(\frac{1 - r^n}{1 - r} \right)$ Formula for the sum of a sequence $\sum_{i=1}^{12} 4(0.3)^{i=1} = 4 \left[\frac{1 - (0.3)^{12}}{1 - 0.3} \right]$ Substitute 4 for a_1 , 0.3 for r, and 12 for n. ≈ 5.714. Use a calculator.



CHECKPOINT Now try Exercise 57.

When using the formula for the sum of a finite geometric sequence, be careful to check that the sum is of the form

$$\sum_{i=1}^{n} a_1 r^{i-1}.$$
 Exponent for r is $i = 1$.

If the sum is not of this form, you must adjust the formula. For instance, if the sum in Example 6 were $\sum_{i=1}^{12} 4(0.3)^i$, then you would evaluate the sum as follows.

$$\sum_{i=1}^{12} 4(0.3)^{i} = 4(0.3) + 4(0.3)^{2} + 4(0.3)^{3} + \dots + 4(0.3)^{12}$$
$$= 4(0.3) + [4(0.3)](0.3) + [4(0.3)](0.3)^{2} + \dots + [4(0.3)](0.3)^{11}$$
$$= 4(0.3) \left[\frac{1 - (0.3)^{12}}{1 - 0.3} \right] \approx 1.714. \qquad a_{1} = 4(0.3), r = 0.3, n = 12$$

Exploration

Use a graphing utility to graph

$$y = \left(\frac{1 - r^x}{1 - r}\right)$$

for $r = \frac{1}{2}, \frac{2}{3}$, and $\frac{4}{5}$. What happens as $x \rightarrow \infty$?

Use a graphing utility to graph

 $y = \left(\frac{1 - r^x}{1 - r}\right)$

for r = 1.5, 2, and 3. What happens as $x \rightarrow \infty$?

Geometric Series

The summation of the terms of an infinite geometric sequence is called an infinite geometric series or simply a geometric series.

The formula for the sum of a *finite* geometric sequence can, depending on the value of r, be extended to produce a formula for the sum of an *infinite* geometric *series*. Specifically, if the common ratio r has the property that |r| < 1, it can be shown that r^n becomes arbitrarily close to zero as n increases without bound. Consequently,

$$a_1\left(\frac{1-r^n}{1-r}\right) \longrightarrow a_1\left(\frac{1-0}{1-r}\right) \quad \text{as} \quad n \longrightarrow \infty.$$

This result is summarized as follows.

The Sum of an Infinite Geometric Series

If |r| < 1, the infinite geometric series

$$a_1 + a_1r + a_1r^2 + a_1r^3 + \cdots + a_1r^{n-1} + \cdots$$

has the sum

$$S = \sum_{i=0}^{\infty} a_1 r^i = \frac{a_1}{1 - r}.$$

Note that if $|r| \ge 1$, the series does not have a sum.

Example 7 Finding the Sum of an Infinite Geometric Series

Find each sum.

a.
$$\sum_{n=1}^{\infty} 4(0.6)^{n-1}$$
b. $3 + 0.3 + 0.03 + 0.003 + \cdots$

Solution

a.
$$\sum_{n=1}^{\infty} 4(0.6)^{n-1} = 4 + 4(0.6) + 4(0.6)^2 + 4(0.6)^3 + \dots + 4(0.6)^{n-1} + \dots$$
$$= \frac{4}{1 - 0.6} \qquad \qquad \frac{a_1}{1 - r}$$
$$= 10$$

b. $3 + 0.3 + 0.03 + 0.003 + \cdots = 3 + 3(0.1) + 3(0.1)^2 + 3(0.1)^3 + \cdots$

$$= \frac{3}{1 - 0.1} \qquad \frac{a_1}{1 - r}$$
$$= \frac{10}{3}$$
$$\approx 3.33$$

CHECKPOINT Now try Exercise 79.

STUDY TIP

Recall from Section 3.1 that the formula for compound interest is

 $A = P \left(1 + \frac{r}{n} \right)^{nt}.$

So, in Example 8, \$50 is the principal P, 0.06 is the interest rate r, 12 is the number of compoundings per year n, and 2 is the time t in years. If you substitute these values into the formula, you obtain

$$A = 50 \left(1 + \frac{0.06}{12} \right)^{12(2)}$$
$$= 50 \left(1 + \frac{0.06}{12} \right)^{24}.$$

Application

Example 8

Increasing Annuity



A deposit of \$50 is made on the first day of each month in a savings account that pays 6% compounded monthly. What is the balance at the end of 2 years? (This type of savings plan is called an **increasing annuity.**)

Solution

The first deposit will gain interest for 24 months, and its balance will be

$$A_{24} = 50 \left(1 + \frac{0.06}{12} \right)^{24}$$
$$= 50(1.005)^{24}.$$

The second deposit will gain interest for 23 months, and its balance will be

$$A_{23} = 50 \left(1 + \frac{0.06}{12} \right)^{22}$$
$$= 50(1.005)^{23}.$$

The last deposit will gain interest for only 1 month, and its balance will be

$$A_1 = 50 \left(1 + \frac{0.06}{12} \right)^1$$
$$= 50(1.005).$$

The total balance in the annuity will be the sum of the balances of the 24 deposits. Using the formula for the sum of a finite geometric sequence, with $A_1 = 50(1.005)$ and r = 1.005, you have

$$S_{24} = 50(1.005) \left[\frac{1 - (1.005)^{24}}{1 - 1.005} \right]$$
Substitute 50(1.005) for A₁.
1.005 for r, and 24 for n.
= \$1277.96.
Simplify.

CHECKPOINT Now try Exercise 107.

WRITING ABOUT MATHEMATICS

An Experiment You will need a piece of string or yarn, a pair of scissors, and a tape measure. Measure out any length of string at least 5 feet long. Double over the string and cut it in half. Take one of the resulting halves, double it over, and cut it in half. Continue this process until you are no longer able to cut a length of string in half. How many cuts were you able to make? Construct a sequence of the resulting string lengths after each cut, starting with the original length of the string. Find a formula for the *n*th term of this sequence. How many cuts could you theoretically make? Discuss why you were not able to make that many cuts.

9.3 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. A sequence is called a ______ sequence if the ratios between consecutive terms are the same. This ratio is called the ______ ratio.
- 2. The *n*th term of a geometric sequence has the form _____
- **3.** The formula for the sum of a finite geometric sequence is given by _____.
- 4. The sum of the terms of an infinite geometric sequence is called a ______
- 5. The formula for the sum of an infinite geometric series is given by _____.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–10, determine whether the sequence is geometric. If so, find the common ratio.

1. 5, 15, 45, 135,	2. 3, 12, 48, 192,
3. 3, 12, 21, 30,	4. 36, 27, 18, 9,
5. 1, $-\frac{1}{2}, \frac{1}{4}, -\frac{1}{8}, \ldots$	6. 5, 1, 0.2, 0.04,
7. $\frac{1}{8}, \frac{1}{4}, \frac{1}{2}, 1, \ldots$	8. 9, -6, 4, $-\frac{8}{3}$,
9. $1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}, \ldots$	10. $\frac{1}{5}, \frac{2}{7}, \frac{3}{9}, \frac{4}{11}, \ldots$

In Exercises 11–20, write the first five terms of the geometric sequence.

11. $a_1 = 2, r = 3$	12. $a_1 = 6, r = 2$
13. $a_1 = 1, r = \frac{1}{2}$	14. $a_1 = 1, r = \frac{1}{3}$
15. $a_1 = 5, r = -\frac{1}{10}$	16. $a_1 = 6, r = -\frac{1}{4}$
17. $a_1 = 1, r = e$	18. $a_1 = 3, r = \sqrt{5}$
19. $a_1 = 2, r = \frac{x}{4}$	20. $a_1 = 5, r = 2x$

In Exercises 21–26, write the first five terms of the geometric sequence. Determine the common ratio and write the nth term of the sequence as a function of n.

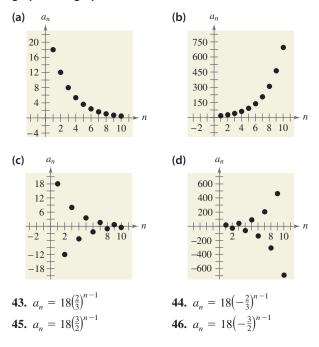
21. $a_1 = 64, \ a_{k+1} = \frac{1}{2}a_k$	22. $a_1 = 81, a_{k+1} = \frac{1}{3}a_k$
23. $a_1 = 7$, $a_{k+1} = 2a_k$	24. $a_1 = 5$, $a_{k+1} = -2a_k$
25. $a_1 = 6$, $a_{k+1} = -\frac{3}{2}a_k$	26. $a_1 = 48$, $a_{k+1} = -\frac{1}{2}a_k$

In Exercises 27–34, write an expression for the *n*th term of the geometric sequence. Then find the indicated term.

27. $a_1 = 4, r = \frac{1}{2}, n = 10$ **28.** $a_1 = 5, r = \frac{3}{2}, n = 8$ **29.** $a_1 = 6, r = -\frac{1}{3}, n = 12$ **30.** $a_1 = 64, r = -\frac{1}{4}, n = 10$ **31.** $a_1 = 100, r = e^x, n = 9$ **32.** $a_1 = 1, r = \sqrt{3}, n = 8$ **33.** $a_1 = 500, r = 1.02, n = 40$ **34.** $a_1 = 1000, r = 1.005, n = 60$ In Exercises 35-42, find the indicated *n*th term of the geometric sequence.

35. 9th term: 7, 21, 63, . . . **36.** 7th term: 3, 36, 432, . . . **37.** 10th term: 5, 30, 180, . . . **38.** 22nd term: 4, 8, 16, . . . **39.** 3rd term: $a_1 = 16, a_4 = \frac{27}{4}$ **40.** 1st term: $a_2 = 3, a_5 = \frac{3}{64}$ **41.** 6th term: $a_4 = -18, a_7 = \frac{2}{3}$ **42.** 7th term: $a_3 = \frac{16}{3}, a_5 = \frac{64}{27}$

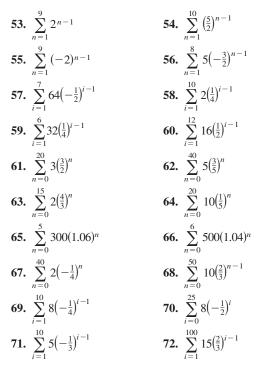
In Exercises 43–46, match the geometric sequence with its graph. [The graphs are labeled (a), (b), (c), and (d).]



In Exercises 47–52, use a graphing utility to graph the first 10 terms of the sequence.

47. $a_n = 12(-0.75)^{n-1}$	48. $a_n = 10(1.5)^{n-1}$
49. $a_n = 12(-0.4)^{n-1}$	50. $a_n = 20(-1.25)^{n-1}$
51. $a_n = 2(1.3)^{n-1}$	52. $a_n = 10(1.2)^{n-1}$

In Exercises 53–72, find the sum of the finite geometric sequence.



In Exercises 73–78, use summation notation to write the sum.

73. $5 + 15 + 45 + \dots + 3645$ **74.** $7 + 14 + 28 + \dots + 896$ **75.** $2 - \frac{1}{2} + \frac{1}{8} - \dots + \frac{1}{2048}$ **76.** $15 - 3 + \frac{3}{5} - \dots - \frac{3}{625}$ **77.** $0.1 + 0.4 + 1.6 + \dots + 102.4$ **78.** $32 + 24 + 18 + \dots + 10.125$

In Exercises 79–92, find the sum of the infinite geometric series.



83.
$$\sum_{n=0}^{\infty} 4(\frac{1}{4})^n$$
84.
$$\sum_{n=0}^{\infty} (\frac{1}{10})^n$$
85.
$$\sum_{n=0}^{\infty} (0.4)^n$$
86.
$$\sum_{n=0}^{\infty} 4(0.2)^n$$
87.
$$\sum_{n=0}^{\infty} -3(0.9)^n$$
88.
$$\sum_{n=0}^{\infty} -10(0.2)^n$$
89.
$$8 + 6 + \frac{9}{2} + \frac{27}{8} + \cdots$$
90.
$$9 + 6 + 4 + \frac{8}{3} + \cdots$$
91.
$$\frac{1}{9} - \frac{1}{3} + 1 - 3 + \cdots$$
92.
$$-\frac{125}{36} + \frac{25}{6} - 5 + 6 - \cdots$$

In Exercises 93–96, find the rational number representation of the repeating decimal.

93.	0.36	94.	0.297
95.	0.318	96.	1.38

Graphical Reasoning In Exercises 97 and 98, use a graphing utility to graph the function. Identify the horizontal asymptote of the graph and determine its relationship to the sum.

97.
$$f(x) = 6\left[\frac{1-(0.5)^x}{1-(0.5)}\right], \quad \sum_{n=0}^{\infty} 6\left(\frac{1}{2}\right)^n$$

98. $f(x) = 2\left[\frac{1-(0.8)^x}{1-(0.8)}\right], \quad \sum_{n=0}^{\infty} 2\left(\frac{4}{5}\right)^n$

Model It

99. Data Analysis: Population The table shows the population a_n of China (in millions) from 1998 through 2004. (Source: U.S. Census Bureau)

-	Year	Population, <i>a_n</i>
	1998	1250.4
	1999	1260.1
	2000	1268.9
	2001	1276.9
	2002	1284.3
	2003	1291.5
	2004	1298.8

- (a) Use the *exponential regression* feature of a graphing utility to find a geometric sequence that models the data. Let *n* represent the year, with n = 8 corresponding to 1998.
- (b) Use the sequence from part (a) to describe the rate at which the population of China is growing.

Model It (continued)

- (c) Use the sequence from part (a) to predict the population of China in 2010. The U.S. Census Bureau predicts the population of China will be 1374.6 million in 2010. How does this value compare with your prediction?
- (d) Use the sequence from part (a) to determine when the population of China will reach 1.32 billion.
- 100. Compound Interest A principal of \$1000 is invested at 6% interest. Find the amount after 10 years if the interest is compounded (a) annually, (b) semiannually, (c) quarterly, (d) monthly, and (e) daily.
- 101. Compound Interest A principal of \$2500 is invested at 2% interest. Find the amount after 20 years if the interest is compounded (a) annually, (b) semiannually, (c) quarterly, (d) monthly, and (e) daily.
- **102.** *Depreciation* A tool and die company buys a machine for \$135,000 and it depreciates at a rate of 30% per year. (In other words, at the end of each year the depreciated value is 70% of what it was at the beginning of the year.) Find the depreciated value of the machine after 5 full years.
- **103.** *Annuities* A deposit of \$100 is made at the beginning of each month in an account that pays 6%, compounded monthly. The balance *A* in the account at the end of 5 years is

$$A = 100 \left(1 + \frac{0.06}{12}\right)^1 + \dots + 100 \left(1 + \frac{0.06}{12}\right)^{60}.$$

Find A.

104. *Annuities* A deposit of \$50 is made at the beginning of each month in an account that pays 8%, compounded monthly. The balance *A* in the account at the end of 5 years is

$$A = 50\left(1 + \frac{0.08}{12}\right)^1 + \dots + 50\left(1 + \frac{0.08}{12}\right)^{60}.$$

Find A.

105. *Annuities* A deposit of P dollars is made at the beginning of each month in an account earning an annual interest rate r, compounded monthly. The balance A after t years is

$$A = P\left(1 + \frac{r}{12}\right) + P\left(1 + \frac{r}{12}\right)^{2} + \dots + P\left(1 + \frac{r}{12}\right)^{12}$$

Show that the balance is

$$A = P \left[\left(1 + \frac{r}{12} \right)^{12t} - 1 \right] \left(1 + \frac{12}{r} \right)$$

106. *Annuities* A deposit of *P* dollars is made at the beginning of each month in an account earning an annual interest rate *r*, compounded continuously. The balance *A* after *t* years is $A = Pe^{r/12} + Pe^{2r/12} + \cdots + Pe^{12tr/12}$. Show that the balance is

$$A = \frac{Pe^{r/12}(e^{rt} - 1)}{e^{r/12} - 1} \,.$$

Annuities In Exercises 107–110, consider making monthly deposits of *P* dollars in a savings account earning an annual interest rate *r*. Use the results of Exercises 105 and 106 to find the balance *A* after *t* years if the interest is compounded (a) monthly and (b) continuously.

107. P = \$50, r = 7%, t = 20 years **108.** P = \$75, r = 3%, t = 25 years **109.** P = \$100, r = 100, t = 25 years

109. P = \$100, r = 10%, t = 40 years

110. P = \$20, r = 6%, t = 50 years

111. *Annuities* Consider an initial deposit of P dollars in an account earning an annual interest rate r, compounded monthly. At the end of each month, a withdrawal of W dollars will occur and the account will be depleted in t years. The amount of the initial deposit required is

$$P = W \left(1 + \frac{r}{12} \right)^{-1} + W \left(1 + \frac{r}{12} \right)^{-2} + \dots + W \left(1 + \frac{r}{12} \right)^{-12t}.$$

Show that the initial deposit is

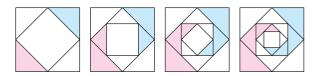
$$P = W\left(\frac{12}{r}\right) \left[1 - \left(1 + \frac{r}{12}\right)^{-12t}\right].$$

112. *Annuities* Determine the amount required in a retirement account for an individual who retires at age 65 and wants an income of \$2000 from the account each month for 20 years. Use the result of Exercise 111 and assume that the account earns 9% compounded monthly.

Multiplier Effect In Exercises 113–116, use the following information. A tax rebate has been given to property owners by the state government with the anticipation that each property owner spends approximately p% of the rebate, and in turn each recipient of this amount spends p% of what they receive, and so on. Economists refer to this exchange of money and its circulation within the economy as the "multiplier effect." The multiplier effect operates on the idea that the expenditures of one individual become the income of another individual. For the given tax rebate, find the total amount put back into the state's economy, if this effect continues without end.

	Tax rebate	p%
113.	\$400	75%
114.	\$250	80%
115.	\$600	72.5%
116.	\$450	77.5%

117. *Geometry* The sides of a square are 16 inches in length. A new square is formed by connecting the midpoints of the sides of the original square, and two of the resulting triangles are shaded (see figure). If this process is repeated five more times, determine the total area of the shaded region.



118. *Sales* The annual sales a_n (in millions of dollars) for Urban Outfitters for 1994 through 2003 can be approximated by the model

$$a_n = 54.6e^{0.172n}, \quad n = 4, 5, \dots, 13$$

where *n* represents the year, with n = 4 corresponding to 1994. Use this model and the formula for the sum of a finite geometric sequence to approximate the total sales earned during this 10-year period. (Source: Urban Outfitters Inc.)

- **119.** *Salary* An investment firm has a job opening with a salary of \$30,000 for the first year. Suppose that during the next 39 years, there is a 5% raise each year. Find the total compensation over the 40-year period.
- **120.** *Distance* A ball is dropped from a height of 16 feet. Each time it drops h feet, it rebounds 0.81h feet.
 - (a) Find the total vertical distance traveled by the ball.
 - (b) The ball takes the following times (in seconds) for each fall.

$$\begin{split} s_1 &= -16t^2 + 16, & s_1 &= 0 \text{ if } t = 1 \\ s_2 &= -16t^2 + 16(0.81), & s_2 &= 0 \text{ if } t = 0.9 \\ s_3 &= -16t^2 + 16(0.81)^2, & s_3 &= 0 \text{ if } t = (0.9)^2 \\ s_4 &= -16t^2 + 16(0.81)^3, & s_4 &= 0 \text{ if } t = (0.9)^3 \\ \vdots & \vdots & \vdots \\ s_n &= -16t^2 + 16(0.81)^{n-1}, & s_n &= 0 \text{ if } t = (0.9)^{n-1} \end{split}$$

Beginning with s_2 , the ball takes the same amount of time to bounce up as it does to fall, and so the total time elapsed before it comes to rest is

$$t = 1 + 2\sum_{n=1}^{\infty} (0.9)^n.$$

Find this total time.

Synthesis

True or False? In Exercises 121 and 122, determine whether the statement is true or false. Justify your answer.

121. A sequence is geometric if the ratios of consecutive differences of consecutive terms are the same.

- **122.** You can find the *n*th term of a geometric sequence by multiplying its common ratio by the first term of the sequence raised to the (n 1)th power.
- **123.** *Writing* Write a brief paragraph explaining why the terms of a geometric sequence decrease in magnitude when -1 < r < 1.
- 124. Find two different geometric series with sums of 4.

Skills Review

In Exercises 125–128, evaluate the function for f(x) = 3x + 1 and $g(x) = x^2 - 1$.

125. g(x + 1)**126.** f(x + 1)**127.** f(g(x + 1))**128.** g(f(x + 1))

In Exercises 129–132, completely factor the expression.

129. $9x^3 - 64x$ **130.** $x^2 + 4x - 63$ **131.** $6x^2 - 13x - 5$ **132.** $16x^2 - 4x^4$

In Exercises 133–138, perform the indicated operation(s) and simplify.

133.
$$\frac{3}{x+3} \cdot \frac{x(x+3)}{x-3}$$

134. $\frac{x-2}{x+7} \cdot \frac{2x(x+7)}{6x(x-2)}$
135. $\frac{x}{3} \div \frac{3x}{6x+3}$
136. $\frac{x-5}{x-3} \div \frac{10-2x}{2(3-x)}$
137. $5 + \frac{7}{x+2} + \frac{2}{x-2}$
138. $8 - \frac{x-1}{x+4} - \frac{4}{x-1} - \frac{x+4}{(x-1)(x+4)}$

139. Make a Decision To work an extended application analyzing the amounts spent on research and development in the United States from 1980 to 2003, visit this text's website at *college.hmco.com*. (*Data Source: U.S. Census Bureau*)

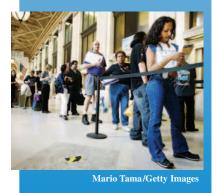
9.4 Mathematical Induction

What you should learn

- Use mathematical induction to prove statements involving a positive integer *n*.
- Recognize patterns and write the *n*th term of a sequence.
- Find the sums of powers of integers.
- Find finite differences of sequences.

Why you should learn it

Finite differences can be used to determine what type of model can be used to represent a sequence. For instance, in Exercise 61 on page 682, you will use finite differences to find a model that represents the number of individual income tax returns filed in the United States from 1998 to 2003.



Introduction

In this section, you will study a form of mathematical proof called **mathematical induction**. It is important that you see clearly the logical need for it, so take a closer look at the problem discussed in Example 5 in Section 9.2.

 $S_{1} = 1 = 1^{2}$ $S_{2} = 1 + 3 = 2^{2}$ $S_{3} = 1 + 3 + 5 = 3^{2}$ $S_{4} = 1 + 3 + 5 + 7 = 4^{2}$ $S_{5} = 1 + 3 + 5 + 7 + 9 = 5^{2}$

Judging from the pattern formed by these first five sums, it appears that the sum of the first n odd integers is

 $S_n = 1 + 3 + 5 + 7 + 9 + \cdots + (2n - 1) = n^2.$

Although this particular formula *is* valid, it is important for you to see that recognizing a pattern and then simply *jumping to the conclusion* that the pattern must be true for all values of *n* is *not* a logically valid method of proof. There are many examples in which a pattern appears to be developing for small values of *n* and then at some point the pattern fails. One of the most famous cases of this was the conjecture by the French mathematician Pierre de Fermat (1601–1665), who speculated that all numbers of the form

$$F_n = 2^{2^n} + 1, \quad n = 0, 1, 2, \dots$$

are prime. For n = 0, 1, 2, 3, and 4, the conjecture is true.

$$F_0 = 3$$

 $F_1 = 5$
 $F_2 = 17$
 $F_3 = 257$
 $F_4 = 65,537$

The size of the next Fermat number ($F_5 = 4,294,967,297$) is so great that it was difficult for Fermat to determine whether it was prime or not. However, another well-known mathematician, Leonhard Euler (1707–1783), later found the factorization

$$F_5 = 4,294,967,297$$
$$= 641(6,700,417)$$

which proved that F_5 is not prime and therefore Fermat's conjecture was false.

Just because a rule, pattern, or formula seems to work for several values of *n*, you cannot simply decide that it is valid for all values of *n* without going through a *legitimate proof*. Mathematical induction is one method of proof.

STUDY TIP

It is important to recognize that in order to prove a statement by induction, both parts of the Principle of Mathematical Induction are necessary.

The Principle of Mathematical Induction

Let P_n be a statement involving the positive integer n. If

- **1.** P_1 is true, and
- 2. for every positive integer k, the truth of P_k implies the truth of P_{k+1}

then the statement P_n must be true for all positive integers n.

To apply the Principle of Mathematical Induction, you need to be able to determine the statement P_{k+1} for a given statement P_k . To determine P_{k+1} , substitute the quantity k + 1 for k in the statement P_k .

Example 1 A Preliminary Example

Find the statement P_{k+1} for each given statement P_k .

a.
$$P_k: S_k = \frac{k^2(k+1)^2}{4}$$

b. $P_k: S_k = 1 + 5 + 9 + \dots + [4(k-1) - 3] + (4k - 3)$
c. $P_k: k + 3 < 5k^2$
d. $P_k: 3^k \ge 2k + 1$

Solution

a. P_{k+1} : $S_{k+1} = \frac{(k+1)^2(k+1+1)^2}{4}$	Replace k by $k + 1$.
$=\frac{(k+1)^2(k+2)^2}{4}$	Simplify.

- **b.** $P_{k+1}: S_{k+1} = 1 + 5 + 9 + \dots + \{4[(k+1) 1] 3\} + [4(k+1) 3] = 1 + 5 + 9 + \dots + (4k 3) + (4k + 1)$
- **c.** P_{k+1} : $(k + 1) + 3 < 5(k + 1)^2$

$$k + 4 < 5(k^2 + 2k + 1)$$

d.
$$P_{k+1}: 3^{k+1} \ge 2(k+1) + 1$$

 $3^{k+1} \ge 2k+3$

CHECKPOINT Now try Exercise 1.

A well-known illustration used to explain why the Principle of Mathematical Induction works is the unending line of dominoes shown in Figure 9.6. If the line actually contains infinitely many dominoes, it is clear that you could not knock the entire line down by knocking down only *one domino* at a time. However, suppose it were true that each domino would knock down the next one as it fell. Then you could knock them all down simply by pushing the first one and starting a chain reaction. Mathematical induction works in the same way. If the truth of P_k implies the truth of P_{k+1} and if P_1 is true, the chain reaction proceeds as follows: P_1 implies P_2 , P_2 implies P_3 , P_3 implies P_4 , and so on.



FIGURE 9.6

When using mathematical induction to prove a *summation* formula (such as the one in Example 2), it is helpful to think of S_{k+1} as

 $S_{k+1} = S_k + a_{k+1}$

where a_{k+1} is the (k + 1)th term of the original sum.

Example 2 Using Mathematical Induction

Use mathematical induction to prove the following formula.

$$S_n = 1 + 3 + 5 + 7 + \dots + (2n - 1)$$

= n^2

Solution

Mathematical induction consists of two distinct parts. First, you must show that the formula is true when n = 1.

1. When n = 1, the formula is valid, because

 $S_1 = 1 = 1^2$.

The second part of mathematical induction has two steps. The first step is to *assume* that the formula is valid for some integer k. The second step is to use this assumption to prove that the formula is valid for the *next* integer, k + 1.

2. Assuming that the formula

$$S_k = 1 + 3 + 5 + 7 + \dots + (2k - 1)$$

= k^2

is true, you must show that the formula $S_{k+1} = (k + 1)^2$ is true.

$$S_{k+1} = 1 + 3 + 5 + 7 + \dots + (2k - 1) + [2(k + 1) - 1]$$

= [1 + 3 + 5 + 7 + \dots + (2k - 1)] + (2k + 2 - 1)
= S_k + (2k + 1) Group terms to form S_k.
= k^2 + 2k + 1 Replace S_k by k^2.
= (k + 1)^2

Combining the results of parts (1) and (2), you can conclude by mathematical induction that the formula is valid for all positive integer values of n.

CHECKPOINT Now try Exercise 5.

It occasionally happens that a statement involving natural numbers is not true for the first k - 1 positive integers but is true for all values of $n \ge k$. In these instances, you use a slight variation of the Principle of Mathematical Induction in which you verify P_k rather than P_1 . This variation is called the *extended principle of mathematical induction*. To see the validity of this, note from Figure 9.6 that all but the first k - 1 dominoes can be knocked down by knocking over the *k*th domino. This suggests that you can prove a statement P_n to be true for $n \ge k$ by showing that P_k is true and that P_k implies P_{k+1} . In Exercises 17–22 of this section, you are asked to apply this extension of mathematical induction.

Example 3 Using Mathematical Induction

Use mathematical induction to prove the formula

$$S_n = 1^2 + 2^2 + 3^2 + 4^2 + \dots + n^2 = \frac{n(n+1)(2n+1)}{6}$$

for all integers $n \ge 1$.

Solution

1. When n = 1, the formula is valid, because

$$S_1 = 1^2 = \frac{1(2)(3)}{6}$$

2. Assuming that

$$S_k = 1^2 + 2^2 + 3^2 + 4^2 + \dots + k^2 \qquad a_k = k^2$$
$$= \frac{k(k+1)(2k+1)}{6}$$

you must show that

$$S_{k+1} = \frac{(k+1)(k+1+1)[2(k+1)+1]}{6}$$
$$= \frac{(k+1)(k+2)(2k+3)}{6} \cdot$$

To do this, write the following.

$$S_{k+1} = S_k + a_{k+1}$$

= $(1^2 + 2^2 + 3^2 + 4^2 + \dots + k^2) + (k+1)^2$ Substitute for S_k .
= $\frac{k(k+1)(2k+1)}{6} + (k+1)^2$ By assumption
= $\frac{k(k+1)(2k+1) + 6(k+1)^2}{6}$ Combine fractions.
= $\frac{(k+1)[k(2k+1) + 6(k+1)]}{6}$ Factor.
= $\frac{(k+1)(2k^2 + 7k + 6)}{6}$ Simplify.
= $\frac{(k+1)(k+2)(2k+3)}{6}$ S_k implies S_{k+1} .

Combining the results of parts (1) and (2), you can conclude by mathematical induction that the formula is valid for *all* integers $n \ge 1$.

CHECKPOINT Now try Exercise 11.

When proving a formula using mathematical induction, the only statement that you *need* to verify is P_1 . As a check, however, it is a good idea to try verifying some of the other statements. For instance, in Example 3, try verifying P_2 and P_3 .

STUDY TIP

Remember that when adding rational expressions, you must first find the least common denominator (LCD). In Example 3, the LCD is 6.

Example 4 Proving an Inequality by Mathematical Induction

Prove that $n < 2^n$ for all positive integers n.

Solution

1. For n = 1 and n = 2, the statement is true because

 $1 < 2^1$ and $2 < 2^2$.

2. Assuming that

 $k < 2^{k}$

you need to show that $k + 1 < 2^{k+1}$. For n = k, you have

 $2^{k+1} = 2(2^k) > 2(k) = 2k.$ By assumption

Because 2k = k + k > k + 1 for all k > 1, it follows that

 $2^{k+1} > 2k > k+1$ or $k+1 < 2^{k+1}$.

Combining the results of parts (1) and (2), you can conclude by mathematical induction that $n < 2^n$ for all integers $n \ge 1$.

CHECKPOINT Now try Exercise 17.

Example 5

e 5 Proving Factors by Mathematical Induction

Prove that 3 is a factor of $4^n - 1$ for all positive integers *n*.

Solution

1. For n = 1, the statement is true because

 $4^1 - 1 = 3.$

So, 3 is a factor.

2. Assuming that 3 is a factor of $4^k - 1$, you must show that 3 is a factor of $4^{k+1} - 1$. To do this, write the following.

$4^{k+1} - 1 = 4^{k+1} - 4^k + 4^k - 1$	Subtract and add 4 ^k .
$= 4^k(4 - 1) + (4^k - 1)$	Regroup terms.
$= 4^k \cdot 3 + (4^k - 1)$	Simplify.

Because 3 is a factor of $4^k \cdot 3$ and 3 is also a factor of $4^k - 1$, it follows that 3 is a factor of $4^{k+1} - 1$. Combining the results of parts (1) and (2), you can conclude by mathematical induction that 3 is a factor of $4^n - 1$ for all positive integers *n*.

CHECKPOINT Now try Exercise 29.

Pattern Recognition

Although choosing a formula on the basis of a few observations does *not* guarantee the validity of the formula, pattern recognition *is* important. Once you have a pattern or formula that you think works, you can try using mathematical induction to prove your formula.

STUDY TIP

To check a result that you have proved by mathematical induction, it helps to list the statement for several values of *n*. For instance, in Example 4, you could list

 $1 < 2^1 = 2, \quad 2 < 2^2 = 4,$

 $2 < 2^3 = 8$, $4 < 2^4 = 16$,

 $5 < 2^5 = 32, 6 < 2^6 = 64,$

From this list, your intuition confirms that the statement $n < 2^n$ is reasonable.

Finding a Formula for the *n*th Term of a Sequence

To find a formula for the *n*th term of a sequence, consider these guidelines.

- **1.** Calculate the first several terms of the sequence. It is often a good idea to write the terms in both simplified and factored forms.
- **2.** Try to find a recognizable pattern for the terms and write a formula for the *n*th term of the sequence. This is your *hypothesis* or *conjecture*. You might try computing one or two more terms in the sequence to test your hypothesis.
- **3.** Use mathematical induction to prove your hypothesis.

Example 6

Finding a Formula for a Finite Sum

Find a formula for the finite sum and prove its validity.

$$\frac{1}{1\cdot 2} + \frac{1}{2\cdot 3} + \frac{1}{3\cdot 4} + \frac{1}{4\cdot 5} + \cdots + \frac{1}{n(n+1)}$$

Solution

Begin by writing out the first few sums.

$$S_{1} = \frac{1}{1 \cdot 2} = \frac{1}{2} = \frac{1}{1 + 1}$$

$$S_{2} = \frac{1}{1 \cdot 2} + \frac{1}{2 \cdot 3} = \frac{4}{6} = \frac{2}{3} = \frac{2}{2 + 1}$$

$$S_{3} = \frac{1}{1 \cdot 2} + \frac{1}{2 \cdot 3} + \frac{1}{3 \cdot 4} = \frac{9}{12} = \frac{3}{4} = \frac{3}{3 + 1}$$

$$S_{4} = \frac{1}{1 \cdot 2} + \frac{1}{2 \cdot 3} + \frac{1}{3 \cdot 4} + \frac{1}{4 \cdot 5} = \frac{48}{60} = \frac{4}{5} = \frac{4}{4 + 1}$$

From this sequence, it appears that the formula for the *k*th sum is

$$S_k = \frac{1}{1 \cdot 2} + \frac{1}{2 \cdot 3} + \frac{1}{3 \cdot 4} + \frac{1}{4 \cdot 5} + \dots + \frac{1}{k(k+1)} = \frac{k}{k+1}.$$

To prove the validity of this hypothesis, use mathematical induction. Note that you have already verified the formula for n = 1, so you can begin by assuming that the formula is valid for n = k and trying to show that it is valid for n = k + 1.

$$S_{k+1} = \left[\frac{1}{1\cdot 2} + \frac{1}{2\cdot 3} + \frac{1}{3\cdot 4} + \frac{1}{4\cdot 5} + \dots + \frac{1}{k(k+1)}\right] + \frac{1}{(k+1)(k+2)}$$
$$= \frac{k}{k+1} + \frac{1}{(k+1)(k+2)}$$
By assumption
$$= \frac{k(k+2) + 1}{(k+1)(k+2)} = \frac{k^2 + 2k + 1}{(k+1)(k+2)} = \frac{(k+1)^2}{(k+1)(k+2)} = \frac{k+1}{k+2}$$

So, by mathematical induction, you can conclude that the hypothesis is valid.

CHECKPOINT Now try Exercise 35.

Sums of Powers of Integers

The formula in Example 3 is one of a collection of useful summation formulas. This and other formulas dealing with the sums of various powers of the first n positive integers are as follows.

Sums of Powers of Integers 1. $1 + 2 + 3 + 4 + \dots + n = \frac{n(n+1)}{2}$ 2. $1^2 + 2^2 + 3^2 + 4^2 + \dots + n^2 = \frac{n(n+1)(2n+1)}{6}$ 3. $1^3 + 2^3 + 3^3 + 4^3 + \dots + n^3 = \frac{n^2(n+1)^2}{4}$ 4. $1^4 + 2^4 + 3^4 + 4^4 + \dots + n^4 = \frac{n(n+1)(2n+1)(3n^2 + 3n - 1)}{30}$ 5. $1^5 + 2^5 + 3^5 + 4^5 + \dots + n^5 = \frac{n^2(n+1)^2(2n^2 + 2n - 1)}{12}$

Example 7 Finding a Sum of Powers of Integers

Find each sum.

a.
$$\sum_{i=1}^{7} i^3 = 1^3 + 2^3 + 3^3 + 4^3 + 5^3 + 6^3 + 7^3$$
 b. $\sum_{i=1}^{4} (6i - 4i^2)$

Solution

a. Using the formula for the sum of the cubes of the first *n* positive integers, you obtain

$$\sum_{i=1}^{7} i^3 = 1^3 + 2^3 + 3^3 + 4^3 + 5^3 + 6^3 + 7^3$$

$$= \frac{7^2(7+1)^2}{4} = \frac{49(64)}{4} = 784.$$
 Formula 3
b.
$$\sum_{i=1}^{4} (6i - 4i^2) = \sum_{i=1}^{4} 6i - \sum_{i=1}^{4} 4i^2$$

$$= 6\sum_{i=1}^{4} i - 4\sum_{i=1}^{4} i^2$$

$$= 6\left[\frac{4(4+1)}{2}\right] - 4\left[\frac{4(4+1)(8+1)}{6}\right]$$
 Formula 1 and 2

$$= 6(10) - 4(30)$$

$$= 60 - 120 = -60$$

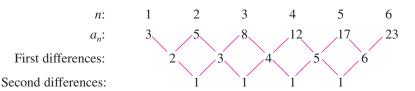
Now try Exercise 47.

STUDY TIP

For a linear model, the *first* differences should be the same nonzero number. For a quadratic model, the *second* differences are the same nonzero number.

Finite Differences

The **first differences** of a sequence are found by subtracting consecutive terms. The **second differences** are found by subtracting consecutive first differences. The first and second differences of the sequence 3, 5, 8, 12, 17, 23, . . . are as follows.



For this sequence, the second differences are all the same. When this happens, the sequence has a perfect *quadratic* model. If the first differences are all the same, the sequence has a *linear* model. That is, it is arithmetic.

Example 8 Finding a Quadratic Model

Find the quadratic model for the sequence

3, 5, 8, 12, 17, 23, . . .

Solution

You know from the second differences shown above that the model is quadratic and has the form

 $a_n = an^2 + bn + c.$

By substituting 1, 2, and 3 for n, you can obtain a system of three linear equations in three variables.

$a_1 = a(1)^2 + b(1) + c = 3$	Substitute 1 for <i>n</i> .
$a_2 = a(2)^2 + b(2) + c = 5$	Substitute 2 for <i>n</i> .
$a_3 = a(3)^2 + b(3) + c = 8$	Substitute 3 for <i>n</i> .

You now have a system of three equations in *a*, *b*, and *c*.

$\int a + b + c = 3$	Equation 1
$\begin{cases} 4a+2b+c=5 \end{cases}$	Equation 2
9a + 3b + c = 8	Equation 3

Using the techniques discussed in Chapter 7, you can find the solution to be $a = \frac{1}{2}$, $b = \frac{1}{2}$, and c = 2. So, the quadratic model is

$$a_n = \frac{1}{2}n^2 + \frac{1}{2}n + 2$$

Try checking the values of a_1 , a_2 , and a_3 .

CHECKPOINT Now try Exercise 57.

9.4 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. The first step in proving a formula by _____ is to show that the formula is true when n = 1.
- 2. The ______ differences of a sequence are found by subtracting consecutive terms.
- 3. A sequence is an ______ sequence if the first differences are all the same nonzero number.
- If the ______ differences of a sequence are all the same nonzero number, then the sequence has a perfect quadratic model.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–4, find P_{k+1} for the given P_k .

1.
$$P_k = \frac{5}{k(k+1)}$$

2. $P_k = \frac{1}{2(k+2)}$
3. $P_k = \frac{k^2(k+1)^2}{4}$
4. $P_k = \frac{k}{3}(2k+1)$

In Exercises 5–16, use mathematical induction to prove the formula for every positive integer n.

5.
$$2 + 4 + 6 + 8 + \dots + 2n = n(n + 1)$$

6. $3 + 7 + 11 + 15 + \dots + (4n - 1) = n(2n + 1)$
7. $2 + 7 + 12 + 17 + \dots + (5n - 3) = \frac{n}{2}(5n - 1)$
8. $1 + 4 + 7 + 10 + \dots + (3n - 2) = \frac{n}{2}(3n - 1)$
9. $1 + 2 + 2^2 + 2^3 + \dots + 2^{n-1} = 2^n - 1$
10. $2(1 + 3 + 3^2 + 3^3 + \dots + 3^{n-1}) = 3^n - 1$
11. $1 + 2 + 3 + 4 + \dots + n = \frac{n(n + 1)}{2}$
12. $1^3 + 2^3 + 3^3 + 4^3 + \dots + n^3 = \frac{n^2(n + 1)^2}{4}$
13. $\sum_{i=1}^{n} i^5 = \frac{n^2(n + 1)^2(2n^2 + 2n - 1)}{12}$
14. $\sum_{i=1}^{n} i^4 = \frac{n(n + 1)(2n + 1)(3n^2 + 3n - 1)}{30}$
15. $\sum_{i=1}^{n} i(i + 1) = \frac{n(n + 1)(n + 2)}{3}$
16. $\sum_{i=1}^{n} \frac{1}{(2i - 1)(2i + 1)} = \frac{n}{2n + 1}$

In Exercises 17–22, prove the inequality for the indicated integer values of *n*.

17.
$$n! > 2^n$$
, $n \ge 4$
18. $\left(\frac{4}{3}\right)^n > n$, $n \ge 7$
19. $\frac{1}{\sqrt{1}} + \frac{1}{\sqrt{2}} + \frac{1}{\sqrt{3}} + \cdots + \frac{1}{\sqrt{n}} > \sqrt{n}$, $n \ge 2$

20. $\left(\frac{x}{y}\right)^{n+1} < \left(\frac{x}{y}\right)^n$, $n \ge 1$ and 0 < x < y **21.** $(1+a)^n \ge na$, $n \ge 1$ and a > 0**22.** $2n^2 > (n+1)^2$, $n \ge 3$

In Exercises 23–34, use mathematical induction to prove the property for all positive integers *n*.

- **23.** $(ab)^n = a^n b^n$ **24.** $\left(\frac{a}{b}\right)^n = \frac{a^n}{b^n}$
- **25.** If $x_1 \neq 0$, $x_2 \neq 0, \dots, x_n \neq 0$, then $(x_1 x_2 x_3 \cdots x_n)^{-1} = x_1^{-1} x_2^{-1} x_3^{-1} \cdots x_n^{-1}$.
- **26.** If $x_1 > 0$, $x_2 > 0$, . . . , $x_n > 0$, then

$$\ln(x_1x_2\cdots x_n) = \ln x_1 + \ln x_2 + \cdots + \ln x_n.$$

27. Generalized Distributive Law:

 $x(y_1 + y_2 + \cdots + y_n) = xy_1 + xy_2 + \cdots + xy_n$

- **28.** $(a + bi)^n$ and $(a bi)^n$ are complex conjugates for all $n \ge 1$.
- **29.** A factor of $(n^3 + 3n^2 + 2n)$ is 3.
- **30.** A factor of $(n^3 n + 3)$ is 3.
- **31.** A factor of $(n^4 n + 4)$ is 2.
- **32.** A factor of $(2^{2n+1} + 1)$ is 3.
- **33.** A factor of $(2^{4n-2} + 1)$ is 5.
- **34.** A factor of $(2^{2n-1} + 3^{2n-1})$ is 5.

In Exercises 35–40, find a formula for the sum of the first *n* terms of the sequence.

35. 1, 5, 9, 13, . . .
36. 25, 22, 19, 16, . . .
37. 1,
$$\frac{9}{10}$$
, $\frac{81}{100}$, $\frac{729}{1000}$, . . .
38. 3, $-\frac{9}{2}$, $\frac{27}{4}$, $-\frac{81}{8}$, . . .
39. $\frac{1}{4}$, $\frac{1}{12}$, $\frac{1}{24}$, $\frac{1}{40}$, . . ., $\frac{1}{2n(n+1)}$, . . .
40. $\frac{1}{2 \cdot 3}$, $\frac{1}{3 \cdot 4}$, $\frac{1}{4 \cdot 5}$, $\frac{1}{5 \cdot 6}$, . . ., $\frac{1}{(n+1)(n+2)}$, . . .

In Exercises 41–50, find the sum using the formulas for the sums of powers of integers.

41.
$$\sum_{n=1}^{15} n$$

42.
$$\sum_{n=1}^{30} n$$

43.
$$\sum_{n=1}^{6} n^{2}$$

44.
$$\sum_{n=1}^{10} n^{3}$$

45.
$$\sum_{n=1}^{5} n^{4}$$

46.
$$\sum_{n=1}^{8} n^{5}$$

47.
$$\sum_{n=1}^{6} (n^{2} - n)$$

48.
$$\sum_{n=1}^{20} (n^{3} - n)$$

49.
$$\sum_{i=1}^{6} (6i - 8i^{3})$$

50.
$$\sum_{j=1}^{10} (3 - \frac{1}{2}j + \frac{1}{2}j^{2})$$

In Exercises 51–56, write the first six terms of the sequence beginning with the given term. Then calculate the first and second differences of the sequence. State whether the sequence has a linear model, a quadratic model, or neither.

51. $a_1 = 0$	52. $a_1 = 2$
$a_n = a_{n-1} + 3$	$a_n = a_{n-1} + 2$
53. $a_1 = 3$	54. $a_2 = -3$
$a_n = a_{n-1} - n$	$a_n = -2a_{n-1}$
55. $a_0 = 2$	56. $a_0 = 0$
$a_n = (a_{n-1})^2$	$a_n = a_{n-1} + n$

In Exercises 57–60, find a quadratic model for the sequence with the indicated terms.

57.
$$a_0 = 3$$
, $a_1 = 3$, $a_4 = 15$
58. $a_0 = 7$, $a_1 = 6$, $a_3 = 10$
59. $a_0 = -3$, $a_2 = 1$, $a_4 = 9$
60. $a_0 = 3$, $a_2 = 0$, $a_6 = 36$

Model It

61. *Data Analysis: Tax Returns* The table shows the number a_n (in millions) of individual tax returns filed in the United States from 1998 to 2003. (Source: Internal Revenue Service)

Year	Number of returns, a_n
1998	120.3
1999	122.5
2000	124.9
2001	127.1
2002	129.4
2003	130.3

Model It (continued)

- (a) Find the first differences of the data shown in the table.
- (b) Use your results from part (a) to determine whether a linear model can be used to approximate the data. If so, find a model algebraically. Let *n* represent the year, with *n* = 8 corresponding to 1998.
- (c) Use the *regression* feature of a graphing utility to find a linear model for the data. Compare this model with the one from part (b).
- (d) Use the models found in parts (b) and (c) to estimate the number of individual tax returns filed in 2008. How do these values compare?

Synthesis

62. *Writing* In your own words, explain what is meant by a proof by mathematical induction.

True or False? In Exercises 63–66, determine whether the statement is true or false. Justify your answer.

- **63.** If the statement P_1 is true but the true statement P_6 does *not* imply that the statement P_7 is true, then P_n is not necessarily true for all positive integers *n*.
- **64.** If the statement P_k is true and P_k implies P_{k+1} , then P_1 is also true.
- **65.** If the second differences of a sequence are all zero, then the sequence is arithmetic.
- **66.** A sequence with *n* terms has n 1 second differences.

Skills Review

In Exercises 67–70, find the product.

67.	$(2x^2 - 1)^2$	68 .	$(2x - y)^2$
69.	$(5-4x)^3$	70.	$(2x - 4y)^3$

In Exercises 71–74, (a) state the domain of the function, (b) identify all intercepts, (c) find any vertical and horizontal asymptotes, and (d) plot additional solution points as needed to sketch the graph of the rational function.

71.
$$f(x) = \frac{x}{x+3}$$

72. $g(x) = \frac{x^2}{x^2-4}$
73. $h(t) = \frac{t-7}{t}$
74. $f(x) = \frac{5+x}{1-x}$

9.5 The Binomial Theorem

What you should learn

- Use the Binomial Theorem to calculate binomial coefficients.
- Use Pascal's Triangle to calculate binomial coefficients.
- Use binomial coefficients to write binomial expansions.

Why you should learn it

You can use binomial coefficients to model and solve real-life problems. For instance, in Exercise 80 on page 690, you will use binomial coefficients to write the expansion of a model that represents the amounts of child support collected in the U.S.



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Binomial Coefficients

Recall that a *binomial* is a polynomial that has two terms. In this section, you will study a formula that gives a quick method of raising a binomial to a power. To begin, look at the expansion of $(x + y)^n$ for several values of n.

 $(x + y)^{0} = 1$ $(x + y)^{1} = x + y$ $(x + y)^{2} = x^{2} + 2xy + y^{2}$ $(x + y)^{3} = x^{3} + 3x^{2}y + 3xy^{2} + y^{3}$ $(x + y)^{4} = x^{4} + 4x^{3}y + 6x^{2}y^{2} + 4xy^{3} + y^{4}$ $(x + y)^{5} = x^{5} + 5x^{4}y + 10x^{3}y^{2} + 10x^{2}y^{3} + 5xy^{4} + y^{5}$

There are several observations you can make about these expansions.

- **1.** In each expansion, there are n + 1 terms.
- **2.** In each expansion, *x* and *y* have symmetrical roles. The powers of *x* decrease by 1 in successive terms, whereas the powers of *y* increase by 1.
- 3. The sum of the powers of each term is *n*. For instance, in the expansion of $(x + y)^5$, the sum of the powers of each term is 5.

$$4 + 1 = 5 \qquad 3 + 2 = 5$$

(x + y)⁵ = x⁵ + 5x⁴y¹ + 10x³y² + 10x²y³ + 5x¹y⁴ + y

4. The coefficients increase and then decrease in a symmetric pattern.

The coefficients of a binomial expansion are called **binomial coefficients.** To find them, you can use the **Binomial Theorem.**

The Binomial Theorem

In the expansion of $(x + y)^n$

$$(x + y)^n = x^n + nx^{n-1}y + \dots + {}_nC_r x^{n-1}y^r + \dots + nxy^{n-1} + y^n$$

the coefficient of $x^{n-r} y^r$ is

$${}_{n}C_{r} = \frac{n!}{(n-r)!r!}.$$

The symbol $\binom{n}{r}$ is often used in place of ${}_{n}C_{r}$ to denote binomial coefficients.

For a proof of the Binomial Theorem, see Proofs in Mathematics on page 724.

Technology

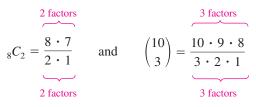
Most graphing calculators are programmed to evaluate ${}_{n}C_{r}$. Consult the user's guide for your calculator and then evaluate ${}_{8}C_{5}$. You should get an answer of 56.

Example 1 **Finding Binomial Coefficients**

Find each binomial coefficient.

a.
$$_{8}C_{2}$$
 b. $\binom{10}{3}$ **c.** $_{7}C_{0}$ **d.** $\binom{8}{8}$
Solution
a. $_{8}C_{2} = \frac{8!}{6! \cdot 2!} = \frac{(8 \cdot 7) \cdot 6!}{6! \cdot 2!} = \frac{8 \cdot 7}{2 \cdot 1} = 28$
b. $\binom{10}{3} = \frac{10!}{7! \cdot 3!} = \frac{(10 \cdot 9 \cdot 8) \cdot 7!}{7! \cdot 3!} = \frac{10 \cdot 9 \cdot 8}{3 \cdot 2 \cdot 1} = 120$
c. $_{7}C_{0} = \frac{7!}{7! \cdot 0!} = 1$ **d.** $\binom{8}{8} = \frac{8!}{0! \cdot 8!} = 1$
CHECKPOINT Now try Exercise 1.

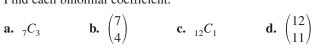
When $r \neq 0$ and $r \neq n$, as in parts (a) and (b) above, there is a simple pattern for evaluating binomial coefficients that works because there will always be factorial terms that divide out from the expression.





Example 2 Finding Binomial Coefficients

Find each binomial coefficient.



Solution

a.
$$_{7}C_{3} = \frac{7 \cdot 6 \cdot 5}{3 \cdot 2 \cdot 1} = 35$$

b. $\binom{7}{4} = \frac{7 \cdot 6 \cdot 5 \cdot 4}{4 \cdot 3 \cdot 2 \cdot 1} = 35$
c. $_{12}C_{1} = \frac{12}{1} = 12$
d. $\binom{12}{11} = \frac{12!}{1! \cdot 11!} = \frac{(12) \cdot 14!}{1! \cdot 14!} = \frac{12}{1} = 12$
CHECKPOINT Now try Exercise 7.

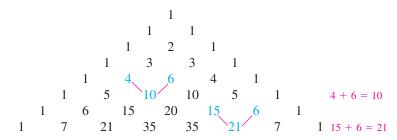
It is not a coincidence that the results in parts (a) and (b) of Example 2 are the same and that the results in parts (c) and (d) are the same. In general, it is true that

$$_{n}C_{r} = _{n}C_{n-r}$$

This shows the symmetric property of binomial coefficients that was identified earlier.

Pascal's Triangle

There is a convenient way to remember the pattern for binomial coefficients. By arranging the coefficients in a triangular pattern, you obtain the following array, which is called **Pascal's Triangle.** This triangle is named after the famous French mathematician Blaise Pascal (1623–1662).



The first and last numbers in each row of Pascal's Triangle are 1. Every other number in each row is formed by adding the two numbers immediately above the number. Pascal noticed that numbers in this triangle are precisely the same numbers that are the coefficients of binomial expansions, as follows.

$(x + y)^0 = 1$	0th row	
$(x+y)^1 = 1x+1y$	1st row	
$(x + y)^2 = 1x^2 + 2xy + 1y^2$	2nd row	
$(x + y)^3 = 1x^3 + 3x^2y + 3xy^2 + 1y^3$	3rd row	
$(x + y)^4 = 1x^4 + 4x^3y + 6x^2y^2 + 4xy^3 + 1y^4$:	
$(x + y)^5 = 1x^5 + 5x^4y + 10x^3y^2 + 10x^2y^3 + 5xy^4 + 1y^5$		
$(x + y)^6 = 1x^6 + 6x^5y + 15x^4y^2 + 20x^3y^3 + 15x^2y^4 + 6xy^5 + 1y^6$		
$(x + y)^7 = 1x^7 + 7x^6y + 21x^5y^2 + 35x^4y^3 + 35x^3y^4 + 21x^2y^5 + 7xy^6 + 1y^7$		

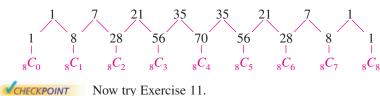
The top row in Pascal's Triangle is called the *zeroth row* because it corresponds to the binomial expansion $(x + y)^0 = 1$. Similarly, the next row is called the *first row* because it corresponds to the binomial expansion $(x + y)^1 = 1(x) + 1(y)$. In general, the *nth row* in Pascal's Triangle gives the coefficients of $(x + y)^n$.

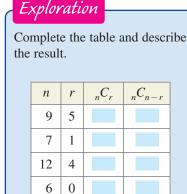
Example 3 Using Pascal's Triangle

Use the seventh row of Pascal's Triangle to find the binomial coefficients.

$$_{8}C_{0}, _{8}C_{1}, _{8}C_{2}, _{8}C_{3}, _{8}C_{4}, _{8}C_{5}, _{8}C_{6}, _{8}C_{7}, _{8}C_{8}$$

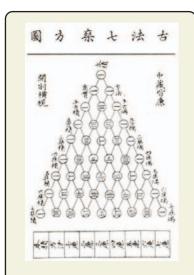
Solution





10 7

What characteristic of Pascal's Triangle is illustrated by this table?



Historical Note

Precious Mirror "Pascal's" Triangle and forms of the Binomial Theorem were known in Eastern cultures prior to the Western "discovery" of the theorem. A Chinese text entitled Precious Mirror contains a triangle of binomial expansions through the eighth power.

Binomial Expansions

As mentioned at the beginning of this section, when you write out the coefficients for a binomial that is raised to a power, you are expanding a binomial. The formulas for binomial coefficients give you an easy way to expand binomials, as demonstrated in the next four examples.

Example 4

Expanding a Binomial

Write the expansion for the expression

 $(x + 1)^3$.

Solution

The binomial coefficients from the third row of Pascal's Triangle are

1, 3, 3, 1.

So, the expansion is as follows.

$$(x + 1)^3 = (1)x^3 + (3)x^2(1) + (3)x(1^2) + (1)(1^3)$$
$$= x^3 + 3x^2 + 3x + 1$$

CHECKPOINT Now try Exercise 15.

To expand binomials representing *differences* rather than sums, you alternate signs. Here are two examples.

 $(x-1)^3 = x^3 - 3x^2 + 3x - 1$ $(x - 1)^4 = x^4 - 4x^3 + 6x^2 - 4x + 1$

Example 5 Expanding a Binomial

Write the expansion for each expression.

a.
$$(2x - 3)^4$$
 b. $(x - 2y)^4$

Solution

The binomial coefficients from the fourth row of Pascal's Triangle are

1, 4, 6, 4, 1.

Therefore, the expansions are as follows.

a.
$$(2x - 3)^4 = (1)(2x)^4 - (4)(2x)^3(3) + (6)(2x)^2(3^2) - (4)(2x)(3^3) + (1)(3^4)$$

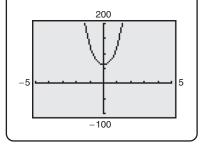
 $= 16x^4 - 96x^3 + 216x^2 - 216x + 81$
b. $(x - 2y)^4 = (1)x^4 - (4)x^3(2y) + (6)x^2(2y)^2 - (4)x(2y)^3 + (1)(2y)^4$
 $= x^4 - 8x^3y + 24x^2y^2 - 32xy^3 + 16y^4$

CHECKPOINT Now try Exercise 19.

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Technology

You can use a graphing utility to check the expansion in Example 6. Graph the original binomial expression and the expansion in the same viewing window. The graphs should coincide as shown below.



Example 6

Expanding a Binomial

Write the expansion for $(x^2 + 4)^3$.

Solution

CH

Use the third row of Pascal's Triangle, as follows.

$$(x^{2} + 4)^{3} = (1)(x^{2})^{3} + (3)(x^{2})^{2}(4) + (3)x^{2}(4^{2}) + (1)(4^{3})$$
$$= x^{6} + 12x^{4} + 48x^{2} + 64$$

Sometimes you will need to find a specific term in a binomial expansion. Instead of writing out the entire expansion, you can use the fact that, from the Binomial Theorem, the (r + 1)th term is ${}_{n}C_{r} x^{n-r} y^{r}$.

Example 7

Finding a Term in a Binomial Expansion

- **a.** Find the sixth term of $(a + 2b)^8$.
- **b.** Find the coefficient of the term a^6b^5 in the expansion of $(3a 2b)^{11}$.

Solution

a. Remember that the formula is for the (r + 1)th term, so r is one less than the number of the term you are looking for. So, to find the sixth term in this binomial expansion, use r = 5, n = 8, x = a, and y = 2b, as shown.

$${}_{8}C_{5}a^{8-5}(2b)^{5} = 56 \cdot a^{3} \cdot (2b)^{5} = 56(2^{5})a^{3}b^{5} = 1792a^{3}b^{5}$$

b. In this case, n = 11, r = 5, x = 3a, and y = -2b. Substitute these values to obtain

$${}_{n}C_{r} x^{n-r} y^{r} = {}_{11}C_{5}(3a)^{6}(-2b)^{5}$$
$$= (462)(729a^{6})(-32b^{5})$$
$$= -10,777,536a^{6}b^{5}.$$

So, the coefficient is -10,777,536.

CHECKPOINT Now try Exercise 41.

riting about Mathematics

Error Analysis You are a math instructor and receive the following solutions from one of your students on a quiz. Find the error(s) in each solution. Discuss ways that your student could avoid the error(s) in the future.

a. Find the second term in the expansion of $(2x - 3y)^5$.

 $5(2x)^{4}(3y)^{2} - 720x^{4}y^{2}$

b. Find the fourth term in the expansion of $(\frac{1}{2}x + 7y)^6$.

 $_{6}C_{4}\left(\frac{1}{2}x\right)^{2}\left(7y\right)^{4} - 9003.75x^{2}y^{4}$

9.5 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. The coefficients of a binomial expansion are called ______
- 2. To find binomial coefficients, you can use the ______ or ______.
- 3. The notation used to denote a binomial coefficient is ______ or _____.
- 4. When you write out the coefficients for a binomial that is raised to a power, you are ______ a _____.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

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In Exercises 1–10, calculate the binomial coefficient.

1. ${}_{5}C_{3}$	2. $_{8}C_{6}$
3. $_{12}C_0$	4. $_{20}C_{20}$
5. $_{20}C_{15}$	6. $_{12}C_5$
7. $\binom{10}{4}$	8. $\binom{10}{6}$
9. $\binom{100}{98}$	10. $\binom{100}{2}$

In Exercises 11–14, evaluate using Pascal's Triangle.

11. $\binom{8}{5}$	12. $\binom{8}{7}$
13. $_7C_4$	14. $_6C_3$

In Exercises 15–34, use the Binomial Theorem to expand and simplify the expression.

15. $(x + 1)^4$	16. $(x + 1)^6$
17. $(a + 6)^4$	18. $(a + 5)^5$
19. $(y - 4)^3$	20. $(y - 2)^5$
21. $(x + y)^5$	22. $(c + d)^3$
23. $(r + 3s)^6$	24. $(x + 2y)^4$
25. $(3a - 4b)^5$	26. $(2x - 5y)^5$
27. $(2x + y)^3$	28. $(7a + b)^3$
29. $(x^2 + y^2)^4$	30. $(x^2 + y^2)^6$
31. $\left(\frac{1}{x} + y\right)^5$	32. $\left(\frac{1}{x} + 2y\right)^6$
33. $2(x-3)^4 + 5(x-3)^2$	
34. $3(x + 1)^5 - 4(x + 1)^3$	

In Exercises 35–38, expand the binomial by using Pascal's Triangle to determine the coefficients.

35.	$(2t - s)^5$	36.	$(3 - 2z)^4$
37.	$(x + 2y)^5$	38.	$(2v + 3)^6$

In Exercises 39-46, find the specified *n*th term in the expansion of the binomial.

39. $(x + y)^{10}$, $n = 4$	40. $(x - y)^6$, $n = 7$
41. $(x - 6y)^5$, $n = 3$	42. $(x - 10z)^7$, $n = 4$
43. $(4x + 3y)^9$, $n = 8$	44. $(5a + 6b)^5$, $n = 5$
45. $(10x - 3y)^{12}$, $n = 9$	46. $(7x + 2y)^{15}$, $n = 7$

In Exercises 47–54, find the coefficient *a* of the term in the expansion of the binomial.

Binomial	Term
47. $(x + 3)^{12}$	ax^5
48. $(x^2 + 3)^{12}$	ax^8
49. $(x - 2y)^{10}$	ax^8y^2
50. $(4x - y)^{10}$	ax^2y^8
51. $(3x - 2y)^9$	ax^4y^5
52. $(2x - 3y)^8$	ax^6y^2
53. $(x^2 + y)^{10}$	ax^8y^6
54. $(z^2 - t)^{10}$	$az^{4}t^{8}$

In Exercises 55–58, use the Binomial Theorem to expand and simplify the expression.

55. $(\sqrt{x} + 3)^4$ **56.** $(2\sqrt{t} - 1)^3$ **57.** $(x^{2/3} - y^{1/3})^3$ **58.** $(u^{3/5} + 2)^5$

In Exercises 59–62, expand the expression in the difference quotient and simplify.

$\frac{f(x+h)-f(x)}{h}$	Difference quotient
59. $f(x) = x^3$	60. $f(x) = x^4$
61. $f(x) = \sqrt{x}$	62. $f(x) = \frac{1}{x}$

In Exercises 63–68, use the Binomial Theorem to expand the complex number. Simplify your result.

63. $(1 + i)^4$	64. $(2 - i)^5$
65. $(2 - 3i)^6$	66. $(5 + \sqrt{-9})^3$
67. $\left(-\frac{1}{2}+\frac{\sqrt{3}}{2}i\right)^3$	68. $(5 - \sqrt{3}i)^4$

Approximation In Exercises 69–72, use the Binomial Theorem to approximate the quantity accurate to three decimal places. For example, in Exercise 69, use the expansion

$(1.02)^8 = (1 + 0.02)^8 =$	$(1 + 8(0.02) + 28(0.02)^2 + \cdots)$
69. (1.02) ⁸	70. (2.005) ¹⁰
71. (2.99) ¹²	72. $(1.98)^9$

Graphical Reasoning In Exercises 73 and 74, use a graphing utility to graph f and g in the same viewing window. What is the relationship between the two graphs? Use the Binomial Theorem to write the polynomial function g in standard form.

73.
$$f(x) = x^3 - 4x$$
, $g(x) = f(x + 4)$
74. $f(x) = -x^4 + 4x^2 - 1$, $g(x) = f(x - 3)$

Probability In Exercises 75–78, consider *n* independent trials of an experiment in which each trial has two possible outcomes: "success" or "failure." The probability of a success on each trial is *p*, and the probability of a failure is q = 1 - p. In this context, the term ${}_{n}C_{k} p^{k}q^{n-k}$ in the expansion of $(p + q)^{n}$ gives the probability of *k* successes in the *n* trials of the experiment.

75. A fair coin is tossed seven times. To find the probability of obtaining four heads, evaluate the term

 $_{7}C_{4}\left(\frac{1}{2}\right)^{4}\left(\frac{1}{2}\right)^{3}$

in the expansion of $\left(\frac{1}{2} + \frac{1}{2}\right)^7$.

76. The probability of a baseball player getting a hit during any given time at bat is $\frac{1}{4}$. To find the probability that the player gets three hits during the next 10 times at bat, evaluate the term

 ${}_{10}C_3(\frac{1}{4})^3(\frac{3}{4})^7$

in the expansion of $\left(\frac{1}{4} + \frac{3}{4}\right)^{10}$.

77. The probability of a sales representative making a sale with any one customer is $\frac{1}{3}$. The sales representative makes eight contacts a day. To find the probability of making four sales, evaluate the term

 ${}_{8}C_{4}\left(\frac{1}{3}\right)^{4}\left(\frac{2}{3}\right)^{4}$

in the expansion of
$$\left(\frac{1}{3} + \frac{2}{3}\right)^8$$
.

78. To find the probability that the sales representative in Exercise 77 makes four sales if the probability of a sale with any one customer is $\frac{1}{2}$, evaluate the term

$${}_{8}C_{4}\left(\frac{1}{2}\right)^{4}\left(\frac{1}{2}\right)^{4}$$

in the expansion of $\left(\frac{1}{2} + \frac{1}{2}\right)^{8}$.

Model It

79. Data Analysis: Water Consumption The table shows the per capita consumption of bottled water f(t)(in gallons) in the United States from 1990 through 2003. (Source: Economic Research Service, U.S. Department of Agriculture)

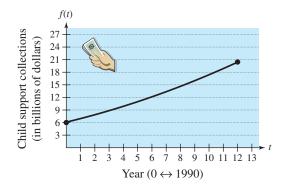
Rď	7	
	Year	Consumption, $f(t)$
	1990	8.0
	1991	8.0
	1992	9.7
	1993	10.3
	1994	11.3
	1995	12.1
	1996	13.0
	1997	13.9
	1998	15.0
	1999	16.4
	2000	17.4
	2001	18.8
	2002	20.7
	2003	22.0

- (a) Use the *regression* feature of a graphing utility to find a cubic model for the data. Let *t* represent the year, with t = 0 corresponding to 1990.
- (b) Use a graphing utility to plot the data and the model in the same viewing window.
- (c) You want to adjust the model so that t = 0 corresponds to 2000 rather than 1990. To do this, you shift the graph of f 10 units *to the left* to obtain g(t) = f(t + 10). Write g(t) in standard form.
- (d) Use a graphing utility to graph g in the same viewing window as f.
- (e) Use both models to estimate the per capita consumption of bottled water in 2008. Do you obtain the same answer?
- (f) Describe the overall trend in the data. What factors do you think may have contributed to the increase in the per capita consumption of bottled water?

80. *Child Support* The amounts f(t) (in billions of dollars) of child support collected in the United States from 1990 to 2002 can be approximated by the model

$$f(t) = 0.031t^2 + 0.82t + 6.1, \quad 0 \le t \le 12$$

where *t* represents the year, with t = 0 corresponding to 1990 (see figure). (Source: U.S. Department of Health and Human Services)



- (a) You want to adjust the model so that t = 0 corresponds to 2000 rather than 1990. To do this, you shift the graph of f 10 units *to the left* and obtain g(t) = f(t + 10). Write g(t) in standard form.
- (b) Use a graphing utility to graph f and g in the same viewing window.
- (c) Use the graphs to estimate when the child support collections will exceed \$30 billion.

Synthesis

True or False? In Exercises 81–83, determine whether the statement is true or false. Justify your answer.

- **81.** The Binomial Theorem could be used to produce each row of Pascal's Triangle.
- **82.** A binomial that represents a difference cannot always be accurately expanded using the Binomial Theorem.
- 83. The x^{10} -term and the x^{14} -term of the expansion of $(x^2 + 3)^{12}$ have identical coefficients.
- **84.** *Writing* In your own words, explain how to form the rows of Pascal's Triangle.
- 85. Form rows 8–10 of Pascal's Triangle.
- **86.** *Think About It* How many terms are in the expansion of $(x + y)^n$?
- **87.** *Think About It* How do the expansions of $(x + y)^n$ and $(x y)^n$ differ?

88. *Graphical Reasoning* Which two functions have identical graphs, and why? Use a graphing utility to graph the functions in the given order and in the same viewing window. Compare the graphs.

(a)
$$f(x) = (1 - x)^3$$

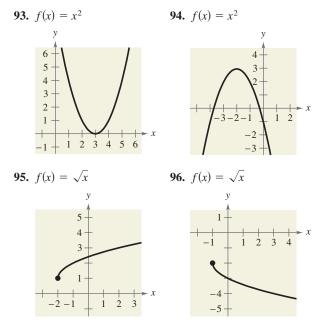
(b) $g(x) = 1 - x^3$
(c) $h(x) = 1 + 3x + 3x^2 + x^3$
(d) $k(x) = 1 - 3x + 3x^2 - x^3$
(e) $p(x) = 1 + 3x - 3x^2 + x^3$

Proof In Exercises 89–92, prove the property for all integers *r* and *n* where $0 \le r \le n$.

- **89.** $_{n}C_{r} = _{n}C_{n-r}$ **90.** $_{n}C_{0} - _{n}C_{1} + _{n}C_{2} - \cdots \pm _{n}C_{n} = 0$ **91.** $_{n+1}C_{r} = _{n}C_{r} + _{n}C_{r-1}$
- **92.** The sum of the numbers in the *n*th row of Pascal's Triangle is 2^n .

Skills Review

In Exercises 93–96, the graph of y = g(x) is shown. Graph f and use the graph to write an equation for the graph of g.



In Exercises 97 and 98, find the inverse of the matrix.

97.
$$\begin{bmatrix} -6 & 5 \\ -5 & 4 \end{bmatrix}$$
 98. $\begin{bmatrix} 1.2 & -2.3 \\ -2 & 4 \end{bmatrix}$

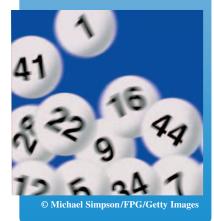
Counting Principles 9.6

What you should learn

- Solve simple counting problems.
- Use the Fundamental Counting Principle to solve counting problems.
- Use permutations to solve counting problems.
- Use combinations to solve counting problems.

Why you should learn it

You can use counting principles to solve counting problems that occur in real life. For instance, in Exercise 65 on page 700, you are asked to use counting principles to determine the number of possible ways of selecting the winning numbers in the Powerball lottery.



Simple Counting Problems

This section and Section 9.7 present a brief introduction to some of the basic counting principles and their application to probability. In Section 9.7, you will see that much of probability has to do with counting the number of ways an event can occur. The following two examples describe simple counting problems.

Example 1

Selecting Pairs of Numbers at Random



Eight pieces of paper are numbered from 1 to 8 and placed in a box. One piece of paper is drawn from the box, its number is written down, and the piece of paper is *replaced in the box*. Then, a second piece of paper is drawn from the box, and its number is written down. Finally, the two numbers are added together. How many different ways can a sum of 12 be obtained?

Solution

To solve this problem, count the different ways that a sum of 12 can be obtained using two numbers from 1 to 8.

First number	4	5	6	7	8
Second number	8	7	6	5	4

From this list, you can see that a sum of 12 can occur in five different ways.

CHECKPOINT Now try Exercise 5.



Selecting Pairs of Numbers at Random



Eight pieces of paper are numbered from 1 to 8 and placed in a box. Two pieces of paper are drawn from the box at the same time, and the numbers on the pieces of paper are written down and totaled. How many different ways can a sum of 12 be obtained?

Solution

To solve this problem, count the different ways that a sum of 12 can be obtained using two different numbers from 1 to 8.

First number	4	5	7	8
Second number	8	7	5	4

So, a sum of 12 can be obtained in four different ways.

VERICKPOINT Now try Exercise 7.

The difference between the counting problems in Examples 1 and 2 can be described by saying that the random selection in Example 1 occurs with replacement, whereas the random selection in Example 2 occurs without replacement, which eliminates the possibility of choosing two 6's.

The Fundamental Counting Principle

Examples 1 and 2 describe simple counting problems in which you can *list* each possible way that an event can occur. When it is possible, this is always the best way to solve a counting problem. However, some events can occur in so many different ways that it is not feasible to write out the entire list. In such cases, you must rely on formulas and counting principles. The most important of these is the **Fundamental Counting Principle.**

Fundamental Counting Principle

Let E_1 and E_2 be two events. The first event E_1 can occur in m_1 different ways. After E_1 has occurred, E_2 can occur in m_2 different ways. The number of ways that the two events can occur is $m_1 \cdot m_2$.

The Fundamental Counting Principle can be extended to three or more events. For instance, the number of ways that three events E_1 , E_2 , and E_3 can occur is $m_1 \cdot m_2 \cdot m_3$.

Example 3 Using the Fundamental Counting Principle



How many different pairs of letters from the English alphabet are possible?

Solution

There are two events in this situation. The first event is the choice of the first letter, and the second event is the choice of the second letter. Because the English alphabet contains 26 letters, it follows that the number of two-letter pairs is $26 \cdot 26 = 676$.

CHECKPOINT Now try Exercise 13.



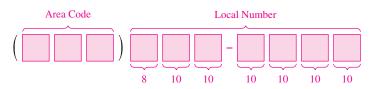
Using the Fundamental Counting Principle



Telephone numbers in the United States currently have 10 digits. The first three are the *area code* and the next seven are the *local telephone number*. How many different telephone numbers are possible within each area code? (Note that at this time, a local telephone number cannot begin with 0 or 1.)

Solution

Because the first digit of a local telephone number cannot be 0 or 1, there are only eight choices for the first digit. For each of the other six digits, there are 10 choices.



So, the number of local telephone numbers that are possible *within* each area code is $8 \cdot 10 \cdot 10 \cdot 10 \cdot 10 \cdot 10 \cdot 10 = 8,000,000$.

CHECKPOINT Now try Exercise 19.

Permutations

One important application of the Fundamental Counting Principle is in determining the number of ways that n elements can be arranged (in order). An ordering of *n* elements is called a **permutation** of the elements.

Definition of Permutation

A **permutation** of *n* different elements is an ordering of the elements such that one element is first, one is second, one is third, and so on.

Example 5 Finding the Number of Permutations of *n* Elements

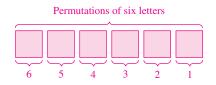
How many permutations are possible for the letters A, B, C, D, E, and F?

Solution

Consider the following reasoning.

First position: Any of the six letters Second position: Any of the remaining *five* letters Third position: Any of the remaining four letters Fourth position: Any of the remaining three letters Fifth position: Any of the remaining two letters Sixth position: The one remaining letter

So, the numbers of choices for the six positions are as follows.



The total number of permutations of the six letters is

 $6! = 6 \cdot 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1$

= 720.

CHECKPOINT Now try Exercise 39.

Number of Permutations of *n* Elements

The number of permutations of *n* elements is

 $n \cdot (n-1) \cdot \cdot \cdot 4 \cdot 3 \cdot 2 \cdot 1 = n!.$

In other words, there are *n*! different ways that *n* elements can be ordered.



Eleven thoroughbred racehorses hold the title of Triple Crown winner for winning the Kentucky Derby, the Preakness, and the Belmont Stakes in the same year. Forty-nine horses have won two out of the three races.

Example 6

Counting Horse Race Finishes



Eight horses are running in a race. In how many different ways can these horses come in first, second, and third? (Assume that there are no ties.)

Solution

Here are the different possibilities.

Win (first position): *Eight* choices

Place (second position): Seven choices

Show (third position): Six choices

Using the Fundamental Counting Principle, multiply these three numbers together to obtain the following.

Different orders of horses			
	$\overline{}$	\square	
	8	7	6

So, there are $8 \cdot 7 \cdot 6 = 336$ different orders.

CHECKPOINT Now try Exercise 43.

It is useful, on occasion, to order a *subset* of a collection of elements rather than the entire collection. For example, you might want to choose and order r elements out of a collection of n elements. Such an ordering is called a **permutation of** n elements taken r at a time.

Technology

Most graphing calculators are programmed to evaluate $_nP_r$. Consult the user's guide for your calculator and then evaluate $_8P_5$. You should get an answer of 6720. Permutations of *n* Elements Taken *r* at a Time

The number of permutations of n elements taken r at a time is

$$_{n}P_{r} = \frac{n!}{(n-r)!}$$

= $n(n-1)(n-2) \cdot \cdot \cdot (n-r+1).$

Using this formula, you can rework Example 6 to find that the number of permutations of eight horses taken three at a time is

$${}_{8}P_{3} = \frac{8!}{(8-3)!}$$
$$= \frac{8!}{5!}$$
$$= \frac{8 \cdot 7 \cdot 6 \cdot 5!}{5!}$$
$$= 336$$

which is the same answer obtained in the example.

Remember that for permutations, order is important. So, if you are looking at the possible permutations of the letters A, B, C, and D taken three at a time, the permutations (A, B, D) and (B, A, D) are counted as different because the *order* of the elements is different.

Suppose, however, that you are asked to find the possible permutations of the letters A, A, B, and C. The total number of permutations of the four letters would be $_4P_4 = 4!$. However, not all of these arrangements would be *distinguishable* because there are two A's in the list. To find the number of distinguishable permutations, you can use the following formula.

Distinguishable Permutations

Suppose a set of *n* objects has n_1 of one kind of object, n_2 of a second kind, n_3 of a third kind, and so on, with

 $n=n_1+n_2+n_3+\cdots+n_k.$

Then the number of distinguishable permutations of the n objects is

 $\frac{n!}{n_1! \cdot n_2! \cdot n_3! \cdot \cdots \cdot n_k!}$

Example 7 Distinguishable Permutations

In how many distinguishable ways can the letters in BANANA be written?

Solution

This word has six letters, of which three are A's, two are N's, and one is a B. So, the number of distinguishable ways the letters can be written is

$$\frac{n!}{n_1! \cdot n_2! \cdot n_3!} = \frac{6!}{3! \cdot 2! \cdot 1!} = \frac{6 \cdot 5 \cdot 4 \cdot 3!}{3! \cdot 2!} = \frac{6 \cdot 5 \cdot 4 \cdot 3!}{3! \cdot 2!} = 60.$$

The 60 different distinguishable permutations are as follows.

AAABNN	AAANBN	AAANNB	AABANN	AABNAN	AABNNA
AANABN	AANANB	AANBAN	AANBNA	AANNAB	AANNBA
ABAANN	ABANAN	ABANNA	ABNAAN	ABNANA	ABNNAA
ANAABN	ANAANB	ANABAN	ANABNA	ANANAB	ANANBA
ANBAAN	ANBANA	ANBNAA	ANNAAB	ANNABA	ANNBAA
BAAANN	BAANAN	BAANNA	BANAAN	BANANA	BANNAA
BNAAAN	BNAANA	BNANAA	BNNAAA	NAAABN	NAAANB
NAABAN	NAABNA	NAANAB	NAANBA	NABAAN	NABANA
NABNAA	NANAAB	NANABA	NANBAA	NBAAAN	NBAANA
NBANAA	NBNAAA	NNAAAB	NNAABA	NNABAA	NNBAAA
1					
CHECKPOINT	Now try Ex	tercise 45.			

Combinations

When you count the number of possible permutations of a set of elements, *order* is important. As a final topic in this section, you will look at a method of selecting subsets of a larger set in which order is *not* important. Such subsets are called **combinations of** *n* **elements taken** *r* **at a time.** For instance, the combinations

 $\{A,B,C\} \qquad \text{and} \qquad \{B,A,C\}$

are equivalent because both sets contain the same three elements, and the order in which the elements are listed is not important. So, you would count only one of the two sets. A common example of how a combination occurs is a card game in which the player is free to reorder the cards after they have been dealt.

Example 8 C

Combinations of *n* Elements Taken *r* at a Time

In how many different ways can three letters be chosen from the letters A, B, C, D, and E? (The order of the three letters is not important.)

Solution

The following subsets represent the different combinations of three letters that can be chosen from the five letters.

$\{A, B, C\}$	$\{A, B, D\}$
$\{A, B, E\}$	$\{A, C, D\}$
$\{A, C, E\}$	$\{A, D, E\}$
$\{B, C, D\}$	$\{B, C, E\}$
$\{B, D, E\}$	$\{C, D, E\}$

From this list, you can conclude that there are 10 different ways that three letters can be chosen from five letters.

CHECKPOINT Now try Exercise 55.

Combinations of *n* Elements Taken *r* at a Time

The number of combinations of n elements taken r at a time is

$$_{n}C_{r} = \frac{n!}{(n-r)!r!}$$
 which is equivalent to $_{n}C_{r} = \frac{_{n}P_{r}}{r!}$.

Note that the formula for ${}_{n}C_{r}$ is the same one given for binomial coefficients. To see how this formula is used, solve the counting problem in Example 8. In that problem, you are asked to find the number of combinations of five elements taken three at a time. So, n = 5, r = 3, and the number of combinations is

$$_{5}C_{3} = \frac{5!}{2!3!} = \frac{5 \cdot \cancel{4} \cdot \cancel{3}!}{\cancel{2} \cdot \cancel{1} \cdot \cancel{3}!} = 10$$

which is the same answer obtained in Example 8.



FIGURE 9.7 Standard deck of playing cards



Counting Card Hands



A standard poker hand consists of five cards dealt from a deck of 52 (see Figure 9.7). How many different poker hands are possible? (After the cards are dealt, the player may reorder them, and so order is not important.)

Solution

You can find the number of different poker hands by using the formula for the number of combinations of 52 elements taken five at a time, as follows.

$${}_{52}C_5 = \frac{52!}{(52-5)!5!}$$

$$= \frac{52!}{47!5!}$$

$$= \frac{52 \cdot 51 \cdot 50 \cdot 49 \cdot 48 \cdot 47!}{5 \cdot 4 \cdot 3 \cdot 2 \cdot 1 \cdot 47!}$$

$$= 2,598,960$$

CHECKPOINT Now try Exercise 63.



You are forming a 12-member swim team from 10 girls and 15 boys. The team must consist of five girls and seven boys. How many different 12-member teams are possible?

Solution

There are ${}_{10}C_5$ ways of choosing five girls. The are ${}_{15}C_7$ ways of choosing seven boys. By the Fundamental Counting Principal, there are ${}_{10}C_5 \cdot {}_{15}C_7$ ways of choosing five girls and seven boys.

$${}_{10}C_5 \cdot {}_{15}C_7 = \frac{10!}{5! \cdot 5!} \cdot \frac{15!}{8! \cdot 7!}$$

= 252 \cdot 6435
= 1,621,620

So, there are 1,621,620 12-member swim teams possible.

CHECKPOINT Now try Exercise 65.

When solving problems involving counting principles, you need to be able to distinguish among the various counting principles in order to determine which is necessary to solve the problem correctly. To do this, ask yourself the following questions.

- 1. Is the order of the elements important? Permutation
- 2. Are the chosen elements a subset of a larger set in which order is not important? Combination
- 3. Does the problem involve two or more separate events? Fundamental Counting Principle

9.6 Exercises

VOCABULARY CHECK: Fill in the blanks.

1. The ______ states that if there are m_1 ways for one event to occur and m_2 ways

for a second event to occur, there are $m_1 \cdot m_2$ ways for both events to occur.

- **2.** An ordering of *n* elements is called a ______ of the elements.
- 3. The number of permutations of *n* elements taken *r* at a time is given by the formula ______.
- 4. The number of ______ of *n* objects is given by $\frac{n!}{n_1!n_2!n_3!\cdots n_k!}$.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

Random Selection In Exercises 1–8, determine the number of ways a computer can randomly generate one or more such integers from 1 through 12.

- 1. An odd integer 2. An even integer
- 3. A prime integer
- 4. An integer that is greater than 9
- 5. An integer that is divisible by 4
- 6. An integer that is divisible by 3
- 7. Two distinct integers whose sum is 9
- 8. Two *distinct* integers whose sum is 8
- **9.** *Entertainment Systems* A customer can choose one of three amplifiers, one of two compact disc players, and one of five speaker models for an entertainment system. Determine the number of possible system configurations.
- **10.** *Job Applicants* A college needs two additional faculty members: a chemist and a statistician. In how many ways can these positions be filled if there are five applicants for the chemistry position and three applicants for the statistics position?
- **11.** *Course Schedule* A college student is preparing a course schedule for the next semester. The student may select one of two mathematics courses, one of three science courses, and one of five courses from the social sciences and humanities. How many schedules are possible?
- **12.** *Aircraft Boarding* Eight people are boarding an aircraft. Two have tickets for first class and board before those in the economy class. In how many ways can the eight people board the aircraft?
- **13.** *True-False Exam* In how many ways can a six-question true-false exam be answered? (Assume that no questions are omitted.)
- **14.** *True-False Exam* In how many ways can a 12-question true-false exam be answered? (Assume that no questions are omitted.)

- **15.** *License Plate Numbers* In the state of Pennsylvania, each standard automobile license plate number consists of three letters followed by a four-digit number. How many distinct license plate numbers can be formed in Pennsylvania?
- **16.** *License Plate Numbers* In a certain state, each automobile license plate number consists of two letters followed by a four-digit number. To avoid confusion between "O" and "zero" and between "I" and "one," the letters "O" and "I" are not used. How many distinct license plate numbers can be formed in this state?
- **17.** *Three-Digit Numbers* How many three-digit numbers can be formed under each condition?
 - (a) The leading digit cannot be zero.
 - (b) The leading digit cannot be zero and no repetition of digits is allowed.
 - (c) The leading digit cannot be zero and the number must be a multiple of 5.
 - (d) The number is at least 400.
- **18.** *Four-Digit Numbers* How many four-digit numbers can be formed under each condition?
 - (a) The leading digit cannot be zero.
 - (b) The leading digit cannot be zero and no repetition of digits is allowed.
 - (c) The leading digit cannot be zero and the number must be less than 5000.
 - (d) The leading digit cannot be zero and the number must be even.
- **19.** *Combination Lock* A combination lock will open when the right choice of three numbers (from 1 to 40, inclusive) is selected. How many different lock combinations are possible?

- **20.** *Combination Lock* A combination lock will open when the right choice of three numbers (from 1 to 50, inclusive) is selected. How many different lock combinations are possible?
- **21.** *Concert Seats* Four couples have reserved seats in a row for a concert. In how many different ways can they be seated if
 - (a) there are no seating restrictions?
 - (b) the two members of each couple wish to sit together?
- **22.** *Single File* In how many orders can four girls and four boys walk through a doorway single file if
 - (a) there are no restrictions?
 - (b) the girls walk through before the boys?

In Exercises 23–28, evaluate $_{n}P_{r}$.

23.	$_{4}P_{4}$	24.	$_{5}P_{5}$
25.	₈ P ₃	26.	$_{20}P_{2}$
27.	₅ <i>P</i> ₄	28.	$_{7}P_{4}$

In Exercises 29 and 30, solve for n.

In Exercises 31–36, evaluate using a graphing utility.

31. $_{20}P_5$	32.	$_{100}P_{5}$
33. $_{100}P_3$	34.	$_{10}P_{8}$
35. $_{20}C_5$	36.	$_{10}C_{7}$

- **37.** *Posing for a Photograph* In how many ways can five children posing for a photograph line up in a row?
- **38.** *Riding in a Car* In how many ways can six people sit in a six-passenger car?
- **39.** *Choosing Officers* From a pool of 12 candidates, the offices of president, vice-president, secretary, and treasurer will be filled. In how many different ways can the offices be filled?
- **40.** *Assembly Line Production* There are four processes involved in assembling a product, and these processes can be performed in any order. The management wants to test each order to determine which is the least time-consuming. How many different orders will have to be tested?

In Exercises 41–44, find the number of distinguishable permutations of the group of letters.

41. A, A, G, E, E, E, M	42. B, B, B, T, T, T, T, T
43. A, L, G, E, B, R, A	44. M, I, S, S, I, S, S, I, P, P, I

- 45. Write all permutations of the letters A, B, C, and D.
- **46.** Write all permutations of the letters A, B, C, and D if the letters B and C must remain between the letters A and D.

- **47.** *Batting Order* A baseball coach is creating a nine-player batting order by selecting from a team of 15 players. How many different batting orders are possible?
- **48.** *Athletics* Six sprinters have qualified for the finals in the 100-meter dash at the NCAA national track meet. In how many ways can the sprinters come in first, second, and third? (Assume there are no ties.)
- **49.** *Jury Selection* From a group of 40 people, a jury of 12 people is to be selected. In how many different ways can the jury be selected?
- **50.** *Committee Members* As of January 2005, the U.S. Senate Committee on Indian Affairs had 14 members. Assuming party affiliation was not a factor in selection, how many different committees were possible from the 100 U.S. senators?
- **51.** Write all possible selections of two letters that can be formed from the letters A, B, C, D, E, and F. (The order of the two letters is not important.)
- **52.** *Forming an Experimental Group* In order to conduct an experiment, five students are randomly selected from a class of 20. How many different groups of five students are possible?
- **53.** *Lottery Choices* In the Massachusetts Mass Cash game, a player chooses five distinct numbers from 1 to 35. In how many ways can a player select the five numbers?
- **54.** *Lottery Choices* In the Louisiana Lotto game, a player chooses six distinct numbers from 1 to 40. In how many ways can a player select the six numbers?
- **55.** *Defective Units* A shipment of 10 microwave ovens contains three defective units. In how many ways can a vending company purchase four of these units and receive (a) all good units, (b) two good units, and (c) at least two good units?
- **56.** *Interpersonal Relationships* The complexity of interpersonal relationships increases dramatically as the size of a group increases. Determine the numbers of different two-person relationships in groups of people of sizes (a) 3, (b) 8, (c) 12, and (d) 20.
- **57.** *Poker Hand* You are dealt five cards from an ordinary deck of 52 playing cards. In how many ways can you get (a) a full house and (b) a five-card combination containing two jacks and three aces? (A full house consists of three of one kind and two of another. For example, A-A-A-5-5 and K-K-K-10-10 are full houses.)
- **58.** *Job Applicants* A toy manufacturer interviews eight people for four openings in the research and development department of the company. Three of the eight people are women. If all eight are qualified, in how many ways can the employer fill the four positions if (a) the selection is random and (b) exactly two selections are women?

- **59.** *Forming a Committee* A six-member research committee at a local college is to be formed having one administrator, three faculty members, and two students. There are seven administrators, 12 faculty members, and 20 students in contention for the committee. How many six-member committees are possible?
- **60.** *Law Enforcement* A police department uses computer imaging to create digital photographs of alleged perpetrators from eyewitness accounts. One software package contains 195 hairlines, 99 sets of eyes and eyebrows, 89 noses, 105 mouths, and 74 chins and cheek structures.
 - (a) Find the possible number of different faces that the software could create.
 - (b) A eyewitness can clearly recall the hairline and eyes and eyebrows of a suspect. How many different faces can be produced with this information?

Geometry In Exercises 61–64, find the number of diagonals of the polygon. (A line segment connecting any two nonadjacent vertices is called a *diagonal* of the polygon.)

- **61.** Pentagon **62.** Hexagon
- 63. Octagon

Model It

64. Decagon (10 sides)

- **65.** *Lottery* Powerball is a lottery game that is operated by the Multi-State Lottery Association and is played in 27 states, Washington D.C., and the U.S. Virgin Islands. The game is played by drawing five white balls out of a drum of 53 white balls (numbered 1–53) and one red powerball out of a drum of 42 red balls (numbered 1–42). The jackpot is won by matching all five white balls in any order and the red powerball.
 - (a) Find the possible number of winning Powerball numbers.
 - (b) Find the possible number of winning Powerball numbers if the jackpot is won by matching all five white balls in order and the red power ball.
 - (c) Compare the results of part (a) with a state lottery in which a jackpot is won by matching six balls from a drum of 53 balls.
- **66.** *Permutations or Combinations?* Decide whether each scenario should be counted using permutations or combinations. Explain your reasoning.
 - (a) Number of ways 10 people can line up in a row for concert tickets
 - (b) Number of different arrangements of three types of flowers from an array of 20 types
 - (c) Number of three-digit pin numbers for a debit card

(d) Number of two-scoop ice cream cones created from 31 different flavors

Synthesis

True or False? In Exercises 67 and 68, determine whether the statement is true or false. Justify your answer.

- **67.** The number of letter pairs that can be formed in any order from any of the first 13 letters in the alphabet (A–M) is an example of a permutation.
- **68.** The number of permutations of *n* elements can be determined by using the Fundamental Counting Principle.
- **69.** What is the relationship between ${}_{n}C_{r}$ and ${}_{n}C_{n-r}$?
- **70.** Without calculating the numbers, determine which of the following is greater. Explain.
 - (a) The number of combinations of 10 elements taken six at a time
 - (b) The number of permutations of 10 elements taken six at a time

Proof In Exercises 71–74, prove the identity.

71. $_{n}P_{n-1} = _{n}P_{n}$	72. $_{n}C_{n} = _{n}C_{0}$
73. $_{n}C_{n-1} = _{n}C_{1}$	74. $_{n}C_{r} = \frac{_{n}P_{r}}{r!}$

- **75.** *Think About It* Can your calculator evaluate ${}_{100}P_{80}$? If not, explain why.
 - **76.** *Writing* Explain in words the meaning of ${}_{n}P_{r}$.

Skills Review

In Exercises 77–80, evaluate the function at each specified value of the independent variable and simplify.

77.
$$f(x) = 3x^2 + 8$$

(a) $f(3)$ (b) $f(0)$ (c) $f(-5)$
78. $g(x) = \sqrt{x-3} + 2$
(a) $g(3)$ (b) $g(7)$ (c) $g(x+1)$
79. $f(x) = -|x-5| + 6$
(a) $f(-5)$ (b) $f(-1)$ (c) $f(11)$
80. $f(x) =\begin{cases} x^2 - 2x + 5, & x \le -4 \\ -x^2 - 2, & x > -4 \end{cases}$
(a) $f(-4)$ (b) $f(-1)$ (c) $f(-20)$

In Exercises 81–84, solve the equation. Round your answer to two decimal places, if necessary.

81. $\sqrt{x-3} = x-6$ **82.** $\frac{4}{t} + \frac{3}{2t} = 1$ **83.** $\log_2(x-3) = 5$ **84.** $e^{x/3} = 16$

9.7 Probability

What you should learn

- Find the probabilities of events.
- Find the probabilities of mutually exclusive events.
- Find the probabilities of independent events.
- Find the probability of the complement of an event.

Why you should learn it

Probability applies to many games of chance. For instance, in Exercise 55, on page 712, you will calculate probabilities that relate to the game of roulette.



Hank de Lespinasse/The Image Bank

The Probability of an Event

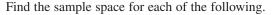
Any happening for which the result is uncertain is called an **experiment**. The possible results of the experiment are **outcomes**, the set of all possible outcomes of the experiment is the **sample space** of the experiment, and any subcollection of a sample space is an **event**.

For instance, when a six-sided die is tossed, the sample space can be represented by the numbers 1 through 6. For this experiment, each of the outcomes is *equally likely*.

To describe sample spaces in such a way that each outcome is equally likely, you must sometimes distinguish between or among various outcomes in ways that appear artificial. Example 1 illustrates such a situation.

Example 1

Finding a Sample Space



- a. One coin is tossed.
- b. Two coins are tossed.
- c. Three coins are tossed.

Solution

a. Because the coin will land either heads up (denoted by *H*) or tails up (denoted by *T*), the sample space is

 $S = \{H, T\}.$

b. Because either coin can land heads up or tails up, the possible outcomes are as follows.

HH = heads up on both coins

HT = heads up on first coin and tails up on second coin

TH = tails up on first coin and heads up on second coin

TT = tails up on both coins

So, the sample space is

 $S = \{HH, HT, TH, TT\}.$

Note that this list distinguishes between the two cases *HT* and *TH*, even though these two outcomes appear to be similar.

c. Following the notation of part (b), the sample space is

 $S = \{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT\}.$

Note that this list distinguishes among the cases *HHT*, *HTH*, and *THH*, and among the cases *HTT*, *THT*, and *TTH*.

CHECKPOINT Now try Exercise 1.

Exploration

Toss two coins 100 times and write down the number of heads that occur on each toss (0, 1, or 2). How many times did two heads occur? How many times would you expect two heads to occur if you did the experiment 1000 times?

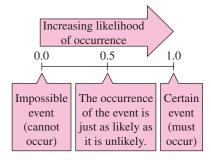


FIGURE 9.8

To calculate the probability of an event, count the number of outcomes in the event and in the sample space. The *number of outcomes* in event *E* is denoted by n(E), and the number of outcomes in the sample space *S* is denoted by n(S). The probability that event *E* will occur is given by n(E)/n(S).

The Probability of an Event

If an event *E* has n(E) equally likely outcomes and its sample space *S* has n(S) equally likely outcomes, the **probability** of event *E* is

 $P(E) = \frac{n(E)}{n(S)}.$

Because the number of outcomes in an event must be less than or equal to the number of outcomes in the sample space, the probability of an event must be a number between 0 and 1. That is,

$$0 \le P(E) \le 1$$

as indicated in Figure 9.8. If P(E) = 0, event *E* cannot occur, and *E* is called an **impossible event.** If P(E) = 1, event *E* must occur, and *E* is called a **certain event.**

Example 2

Finding the Probability of an Event



- **a.** Two coins are tossed. What is the probability that both land heads up?
- **b.** A card is drawn from a standard deck of playing cards. What is the probability that it is an ace?

Solution

a. Following the procedure in Example 1(b), let

 $E = \{HH\}$

and

 $S = \{HH, HT, TH, TT\}.$

The probability of getting two heads is

$$P(E) = \frac{n(E)}{n(S)} = \frac{1}{4} \cdot$$

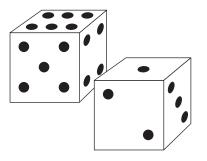
b. Because there are 52 cards in a standard deck of playing cards and there are four aces (one in each suit), the probability of drawing an ace is

STUDY TIP

You can write a probability as a fraction, decimal, or percent. For instance, in Example 2(a), the probability of getting two heads can be written as $\frac{1}{4}$, 0.25, or 25%.

$$P(E) = \frac{n(E)}{n(S)}$$
$$= \frac{4}{52}$$
$$= \frac{1}{13}.$$

CHECKPOINT Now try Exercise 11.







Finding the Probability of an Event



Two six-sided dice are tossed. What is the probability that the total of the two dice is 7? (See Figure 9.9.)

Solution

Because there are six possible outcomes on each die, you can use the Fundamental Counting Principle to conclude that there are $6 \cdot 6$ or 36 different outcomes when two dice are tossed. To find the probability of rolling a total of 7, you must first count the number of ways in which this can occur.

First die	Second die
1	6
2	5
3	4
4	3
5	2
6	1

So, a total of 7 can be rolled in six ways, which means that the probability of rolling a 7 is

$$P(E) = \frac{n(E)}{n(S)} = \frac{6}{36} = \frac{1}{6}.$$

CHECKPOINT Now try Exercise 15.

Example 4

Finding the Probability of an Event



Twelve-sided dice, as shown in Figure 9.10, can be constructed (in the shape of regular dodecahedrons) such that each of the numbers from 1 to 6 appears twice on each die. Prove that these dice can be used in any game requiring ordinary six-sided dice without changing the probabilities of different outcomes.

Solution

For an ordinary six-sided die, each of the numbers 1, 2, 3, 4, 5, and 6 occurs only once, so the probability of any particular number coming up is

$$P(E) = \frac{n(E)}{n(S)} = \frac{1}{6} \, .$$

For one of the 12-sided dice, each number occurs twice, so the probability of any particular number coming up is

$$P(E) = \frac{n(E)}{n(S)} = \frac{2}{12} = \frac{1}{6}.$$

CHECKPOINT Now try Exercise 17.

STUDY TIP

You could have written out each sample space in Examples 2 and 3 and simply counted the outcomes in the desired events. For larger sample spaces, however, you should use the counting principles discussed in Section 9.6.

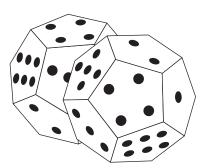


FIGURE 9.10

Example 5

The Probability of Winning a Lottery



In the Arizona state lottery, a player chooses six different numbers from 1 to 41. If these six numbers match the six numbers drawn (in any order) by the lottery commission, the player wins (or shares) the top prize. What is the probability of winning the top prize if the player buys one ticket?

Solution

To find the number of elements in the sample space, use the formula for the number of combinations of 41 elements taken six at a time.

$$n(S) = {}_{41}C_6$$

= $\frac{41 \cdot 40 \cdot 39 \cdot 38 \cdot 37 \cdot 36}{6 \cdot 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1}$
= 4,496,388

If a person buys only one ticket, the probability of winning is

$$P(E) = \frac{n(E)}{n(S)} = \frac{1}{4,496,388}.$$
CHECKPOINT Now try Exercise 21.

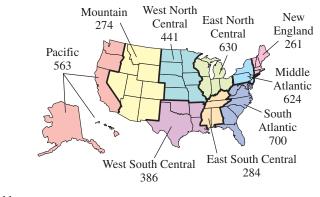


The numbers of colleges and universities in various regions of the United States in 2003 are shown in Figure 9.11. One institution is selected at random. What is the probability that the institution is in one of the three southern regions? (Source: National Center for Education Statistics)

Solution

From the figure, the total number of colleges and universities is 4163. Because there are 700 + 284 + 386 = 1370 colleges and universities in the three southern regions, the probability that the institution is in one of these regions is

$$P(E) = \frac{n(E)}{n(S)} = \frac{1370}{4163} \approx 0.329.$$





CHECKPOINT Now try Exercise 33.

Mutually Exclusive Events

Two events A and B (from the same sample space) are **mutually exclusive** if A and B have no outcomes in common. In the terminology of sets, the intersection of A and B is the empty set, which is written as

 $P(A \cap B) = 0.$

For instance, if two dice are tossed, the event A of rolling a total of 6 and the event B of rolling a total of 9 are mutually exclusive. To find the probability that one or the other of two mutually exclusive events will occur, you can *add* their individual probabilities.

Probability of the Union of Two Events

If A and B are events in the same sample space, the probability of A or B occurring is given by

$$P(A \cup B) = P(A) + P(B) - P(A \cap B).$$

If A and B are mutually exclusive, then

 $P(A \cup B) = P(A) + P(B).$

Example 7

The Probability of a Union of Events



One card is selected from a standard deck of 52 playing cards. What is the probability that the card is either a heart or a face card?

Solution

Because the deck has 13 hearts, the probability of selecting a heart (event A) is

$$P(A) = \frac{13}{52}$$

Similarly, because the deck has 12 face cards, the probability of selecting a face card (event B) is

$$P(B) = \frac{12}{52}$$

Because three of the cards are hearts *and* face cards (see Figure 9.12), it follows that

$$P(A \cap B) = \frac{3}{52}$$

Finally, applying the formula for the probability of the union of two events, you can conclude that the probability of selecting a heart or a face card is

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$
$$= \frac{13}{52} + \frac{12}{52} - \frac{3}{52} = \frac{22}{52} \approx 0.423.$$

CHECKPOINT Now try Exercise 45.

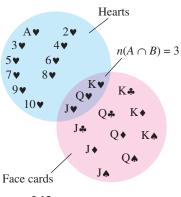


FIGURE 9.12

Example 8

Probability of Mutually Exclusive Events



The personnel department of a company has compiled data on the numbers of employees who have been with the company for various periods of time. The results are shown in the table.

Years of service	Number of employees
0-4	157
5–9	89
10–14	74
15–19	63
20-24	42
25–29	38
30-34	37
35–39	21
40-44	8

If an employee is chosen at random, what is the probability that the employee has (a) 4 or fewer years of service and (b) 9 or fewer years of service?

Solution

a. To begin, add the number of employees to find that the total is 529. Next, let event *A* represent choosing an employee with 0 to 4 years of service. Then the probability of choosing an employee who has 4 or fewer years of service is

$$P(A) = \frac{157}{529} \approx 0.297.$$

b. Let event *B* represent choosing an employee with 5 to 9 years of service. Then

$$P(B) = \frac{89}{529} \, .$$

Because event *A* from part (a) and event *B* have no outcomes in common, you can conclude that these two events are mutually exclusive and that

$$P(A \cup B) = P(A) + P(B)$$

= $\frac{157}{529} + \frac{89}{529}$
= $\frac{246}{529}$
 $\approx 0.465.$

So, the probability of choosing an employee who has 9 or fewer years of service is about 0.465.

Independent Events

Two events are **independent** if the occurrence of one has no effect on the occurrence of the other. For instance, rolling a total of 12 with two six-sided dice has no effect on the outcome of future rolls of the dice. To find the probability that two independent events will occur, *multiply* the probabilities of each.

Probability of Independent Events

If A and B are independent events, the probability that both A and B will occur is

 $P(A \text{ and } B) = P(A) \cdot P(B).$

Example 9

Probability of Independent Events



A random number generator on a computer selects three integers from 1 to 20. What is the probability that all three numbers are less than or equal to 5?

Solution

The probability of selecting a number from 1 to 5 is

$$P(A) = \frac{5}{20} = \frac{1}{4}.$$

So, the probability that all three numbers are less than or equal to 5 is

$$P(A) \cdot P(A) \cdot P(A) = \left(\frac{1}{4}\right) \left(\frac{1}{4}\right) \left(\frac{1}{4}\right)$$
$$= \frac{1}{64}.$$

CHECKPOINT Now try Exercise 48.

Example 10

Probability of Independent Events



In 2004, approximately 20% of the adult population of the United States got their news from the Internet every day. In a survey, 10 people were chosen at random from the adult population. What is the probability that all 10 got their news from the Internet every day? (Source: The Gallup Poll)

Solution

Let A represent choosing an adult who gets the news from the Internet every day. The probability of choosing an adult who got his or her news from the Internet every day is 0.20, the probability of choosing a second adult who got his or her news from the Internet every day is 0.20, and so on. Because these events are independent, you can conclude that the probability that all 10 people got their news from the Internet every day is

 $[P(A)]^{10} = (0.20)^{10} \approx 0.0000001.$

CHECKPOINT Now try Exercise 49.

Exploration

You are in a class with 22 other people. What is the probability that at least two out of the 23 people will have a birthday on the same day of the year?

The complement of the probability that at least two people have the same birthday is the probability that all 23 birthdays are different. So, first find the probability that all 23 people have different birthdays and then find the complement.

Now, determine the probability that in a room with 50 people at least two people have the same birthday.

The Complement of an Event

The **complement of an event** *A* is the collection of all outcomes in the sample space that are *not* in *A*. The complement of event *A* is denoted by *A'*. Because P(A or A') = 1 and because *A* and *A'* are mutually exclusive, it follows that P(A) + P(A') = 1. So, the probability of *A'* is

$$P(A') = 1 - P(A).$$

For instance, if the probability of winning a certain game is

$$P(A) = \frac{1}{4}$$

the probability of *losing* the game is

$$P(A') = 1 - \frac{1}{4}$$
$$= \frac{3}{4}.$$

Probability of a Complement

Let *A* be an event and let A' be its complement. If the probability of *A* is P(A), the probability of the complement is

$$P(A') = 1 - P(A)$$

Example 11 Finding the Probability of a Complement



A manufacturer has determined that a machine averages one faulty unit for every 1000 it produces. What is the probability that an order of 200 units will have one or more faulty units?

Solution

To solve this problem as stated, you would need to find the probabilities of having exactly one faulty unit, exactly two faulty units, exactly three faulty units, and so on. However, using complements, you can simply find the probability that all units are perfect and then subtract this value from 1. Because the probability that any given unit is perfect is 999/1000, the probability that all 200 units are perfect is

$$P(A) = \left(\frac{999}{1000}\right)^{200}$$

 $\approx 0.819.$

So, the probability that at least one unit is faulty is

$$P(A') = 1 - P(A)$$

$$\approx 1 - 0.819.$$

$$= 0.181$$
CHECKPOINT
Now try Exercise 51.

9.7 Exercises

VOCABULARY CHECK:

In Exercises 1–7, fill in the blanks.

1. An	is an event whose result i	s uncertain, and the	possible results of the	event are called	_•
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2. The set of all possible outcomes of an experiment is called the _____

3. To determine the ______ of an event, you can use the formula $P(E) = \frac{n(E)}{n(S)}$, where n(E) is the number of

outcomes in the event and n(S) is the number of outcomes in the sample space.

- 4. If P(E) = 0, then E is an _____ event, and if P(E) = 1, then E is a _____ event.
- 5. If two events from the same sample space have no outcomes in common, then the two events are ______
- 6. If the occurrence of one event has no effect on the occurrence of a second event, then the events are _____.
- 7. The ______ of an event A is the collection of all outcomes in the sample space that are not in A.

8. Match the probability formula with the correct probability name.

(a) Probability of the union of two events	(i) $P(A \cup B) = P(A) + P(B)$
(b) Probability of mutually exclusive events	(ii) $P(A') = 1 - P(A)$
(c) Probability of independent events	(ii) $P(A \cup B) = P(A) + P(B) - P(A \cap B)$
(d) Probability of a complement	(iv) $P(A \text{ and } B) = P(A) \cdot P(B)$

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–6, determine the sample space for the experiment.

- 1. A coin and a six-sided die are tossed.
- **2.** A six-sided die is tossed twice and the sum of the points is recorded.
- **3.** A taste tester has to rank three varieties of yogurt, A, B, and C, according to preference.
- **4.** Two marbles are selected from a bag containing two red marbles, two blue marbles, and one yellow marble. The color of each marble is recorded.
- **5.** Two county supervisors are selected from five supervisors, A, B, C, D, and E, to study a recycling plan.
- **6.** A sales representative makes presentations about a product in three homes per day. In each home, there may be a sale (denote by S) or there may be no sale (denote by F).

Tossing a Coin In Exercises 7–10, find the probability for the experiment of tossing a coin three times. Use the sample space $S = \{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT\}$.

- 7. The probability of getting exactly one tail
- 8. The probability of getting a head on the first toss
- 9. The probability of getting at least one head
- 10. The probability of getting at least two heads

Drawing a Card In Exercises 11–14, find the probability for the experiment of selecting one card from a standard deck of 52 playing cards.

- 11. The card is a face card.
- 12. The card is not a face card.
- 13. The card is a red face card.
- 14. The card is a 6 or lower. (Aces are low.)

Tossing a Die In Exercises 15–20, find the probability for the experiment of tossing a six-sided die twice.

- **15.** The sum is 4. **16.** The sum is at least 7.
- **17.** The sum is less than 11. **18.** The sum is 2, 3, or 12.
- **19.** The sum is odd and no more than 7.
- **20.** The sum is odd or prime.

Drawing Marbles In Exercises 21–24, find the probability for the experiment of drawing two marbles (without replacement) from a bag containing one green, two yellow, and three red marbles.

- **21.** Both marbles are red.
- 22. Both marbles are yellow.
- 23. Neither marble is yellow.
- 24. The marbles are of different colors.

In Exercises 25–28, you are given the probability that an event will happen. Find the probability that the event *will* not happen.

25.
$$P(E) = 0.7$$

26. $P(E) = 0.36$
27. $P(E) = \frac{1}{4}$
28. $P(E) = \frac{2}{3}$

In Exercises 29–32, you are given the probability that an event *will not* happen. Find the probability that the event *will* happen.

29.
$$P(E') = 0.14$$

30. $P(E') = 0.92$

31.
$$P(E') = \frac{17}{35}$$

32.
$$P(E') = \frac{61}{100}$$

۸.

33. *Data Analysis* A study of the effectiveness of a flu vaccine was conducted with a sample of 500 people. Some participants in the study were given no vaccine, some were given one injection, and some were given two injections. The results of the study are listed in the table.

		No vaccine	One injection	Two injections	Total
	Flu	7	2	13	22
	No flu	149	52	277	478
	Total	156	54	290	500

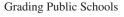
A person is selected at random from the sample. Find the specified probability.

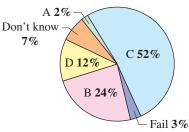
- (a) The person had two injections.
- (b) The person did not get the flu.
- (c) The person got the flu and had one injection.
- **34.** *Data Analysis* One hundred college students were interviewed to determine their political party affiliations and whether they favored a balanced-budget amendment to the Constitution. The results of the study are listed in the table, where *D* represents Democrat and *R* represents Republican.

	Favor	Not Favor	Unsure	Total
D	23	25	7	55
R	32	9	4	45
Total	55	34	11	100

A person is selected at random from the sample. Find the probability that the described person is selected.

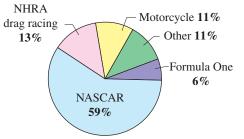
- (a) A person who doesn't favor the amendment
- (b) A Republican
- (c) A Democrat who favors the amendment
- **35.** *Graphical Reasoning* The figure shows the results of a recent survey in which 1011 adults were asked to grade U.S. public schools. (Source: Phi Delta Kappa/Gallup Poll)





- (a) Estimate the number of adults who gave U.S. public schools a B.
- (b) An adult is selected at random. What is the probability that the adult will give the U.S. public schools an A?
- (c) An adult is selected at random. What is the probability the adult will give the U.S. public schools a C or a D?
- **36.** *Graphical Reasoning* The figure shows the results of a survey in which auto racing fans listed their favorite type of racing. (Source: ESPN Sports Poll/TNS Sports)

Favorite Type of Racing



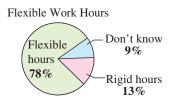
- (a) What is the probability that an auto racing fan selected at random lists NASCAR racing as his or her favorite type of racing?
- (b) What is the probability that an auto racing fan selected at random lists Formula One or motorcycle racing as his or her favorite type of racing?
- (c) What is the probability that an auto racing fan selected at random does *not* list NHRA drag racing as his or her favorite type of racing?

- **37.** *Alumni Association* A college sends a survey to selected members of the class of 2006. Of the 1254 people who graduated that year, 672 are women, of whom 124 went on to graduate school. Of the 582 male graduates, 198 went on to graduate school. An alumni member is selected at random. What are the probabilities that the person is (a) female, (b) male, and (c) female and did not attend graduate school?
- **38.** *Education* In a high school graduating class of 202 students, 95 are on the honor roll. Of these, 71 are going on to college, and of the other 107 students, 53 are going on to college. A student is selected at random from the class. What are the probabilities that the person chosen is (a) going to college, (b) not going to college, and (c) on the honor roll, but not going to college?
- **39.** *Winning an Election* Taylor, Moore, and Jenkins are candidates for public office. It is estimated that Moore and Jenkins have about the same probability of winning, and Taylor is believed to be twice as likely to win as either of the others. Find the probability of each candidate winning the election.
- **40.** *Winning an Election* Three people have been nominated for president of a class. From a poll, it is estimated that the first candidate has a 37% chance of winning and the second candidate has a 44% chance of winning. What is the probability that the third candidate will win?

In Exercises 41–52, the sample spaces are large and you should use the counting principles discussed in Section 9.6.

- **41.** *Preparing for a Test* A class is given a list of 20 study problems, from which 10 will be part of an upcoming exam. A student knows how to solve 15 of the problems. Find the probabilities that the student will be able to answer (a) all 10 questions on the exam, (b) exactly eight questions on the exam, and (c) at least nine questions on the exam.
- **42.** *Payroll Mix-Up* Five paychecks and envelopes are addressed to five different people. The paychecks are randomly inserted into the envelopes. What are the probabilities that (a) exactly one paycheck will be inserted in the correct envelope and (b) at least one paycheck will be inserted in the correct envelope?
- **43.** *Game Show* On a game show, you are given five digits to arrange in the proper order to form the price of a car. If you are correct, you win the car. What is the probability of winning, given the following conditions?
 - (a) You guess the position of each digit.
 - (b) You know the first digit and guess the positions of the other digits.

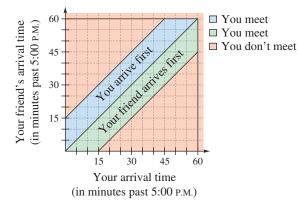
- **44.** *Card Game* The deck of a card game is made up of 108 cards. Twenty-five each are red, yellow, blue, and green, and eight are wild cards. Each player is randomly dealt a seven-card hand.
 - (a) What is the probability that a hand will contain exactly two wild cards?
 - (b) What is the probability that a hand will contain two wild cards, two red cards, and three blue cards?
- **45.** *Drawing a Card* One card is selected at random from an ordinary deck of 52 playing cards. Find the probabilities that (a) the card is an even-numbered card, (b) the card is a heart or a diamond, and (c) the card is a nine or a face card.
- **46.** *Poker Hand* Five cards are drawn from an ordinary deck of 52 playing cards. What is the probability that the hand drawn is a full house? (A full house is a hand that consists of two of one kind and three of another kind.)
- **47.** *Defective Units* A shipment of 12 microwave ovens contains three defective units. A vending company has ordered four of these units, and because each is identically packaged, the selection will be random. What are the probabilities that (a) all four units are good, (b) exactly two units are good, and (c) at least two units are good?
- **48.** *Random Number Generator* Two integers from 1 through 40 are chosen by a random number generator. What are the probabilities that (a) the numbers are both even, (b) one number is even and one is odd, (c) both numbers are less than 30, and (d) the same number is chosen twice?
- **49.** *Flexible Work Hours* In a survey, people were asked if they would prefer to work flexible hours—even if it meant slower career advancement—so they could spend more time with their families. The results of the survey are shown in the figure. Three people from the survey were chosen at random. What is the probability that all three people would prefer flexible work hours?



50. *Consumer Awareness* Suppose that the methods used by shoppers to pay for merchandise are as shown in the circle graph. Two shoppers are chosen at random. What is the probability that both shoppers paid for their purchases only in cash?



- **51.** *Backup System* A space vehicle has an independent backup system for one of its communication networks. The probability that either system will function satisfactorily during a flight is 0.985. What are the probabilities that during a given flight (a) both systems function satisfactorily, (b) at least one system functions satisfactorily, and (c) both systems fail?
- **52.** *Backup Vehicle* A fire company keeps two rescue vehicles. Because of the demand on the vehicles and the chance of mechanical failure, the probability that a specific vehicle is available when needed is 90%. The availability of one vehicle is *independent* of the availability of the other. Find the probabilities that (a) both vehicles are available at a given time, (b) neither vehicle is available at a given time.
- **53.** *A Boy or a Girl?* Assume that the probability of the birth of a child of a particular sex is 50%. In a family with four children, what are the probabilities that (a) all the children are boys, (b) all the children are the same sex, and (c) there is at least one boy?
- **54.** *Geometry* You and a friend agree to meet at your favorite fast-food restaurant between 5:00 and 6:00 P.M. The one who arrives first will wait 15 minutes for the other, and then will leave (see figure). What is the probability that the two of you will actually meet, assuming that your arrival times are random within the hour?



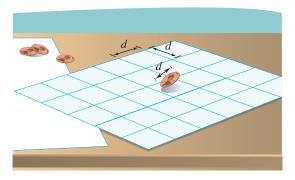
Model It

55. *Roulette* American roulette is a game in which a wheel turns on a spindle and is divided into 38 pockets. Thirty-six of the pockets are numbered 1–36, of which half are red and half are black. Two of the pockets are green and are numbered 0 and 00 (see figure). The dealer spins the wheel and a small ball in opposite directions. As the ball slows to a stop, it has an equal probability of landing in any of the numbered pockets.



- (a) Find the probability of landing in the number 00 pocket.
- (b) Find the probability of landing in a red pocket.
- (c) Find the probability of landing in a green pocket or a black pocket.
- (d) Find the probability of landing in the number 14 pocket on two consecutive spins.
- (e) Find the probability of landing in a red pocket on three consecutive spins.
- (f) European roulette does not contain the 00 pocket. Repeat parts (a)–(e) for European roulette. How do the probabilities for European roulette compare with the probabilities for American roulette?

56. *Estimating* π A coin of diameter *d* is dropped onto a paper that contains a grid of squares *d* units on a side (see figure).



- (a) Find the probability that the coin covers a vertex of one of the squares on the grid.
- (b) Perform the experiment 100 times and use the results to approximate π.

Synthesis

True or False? In Exercises 57 and 58, determine whether the statement is true or false. Justify your answer.

- **57.** If *A* and *B* are independent events with nonzero probabilities, then *A* can occur when *B* occurs.
- **58.** Rolling a number less than 3 on a normal six-sided die has a probability of $\frac{1}{3}$. The complement of this event is to roll a number greater than 3, and its probability is $\frac{1}{2}$.
- **59.** *Pattern Recognition and Exploration* Consider a group of *n* people.
 - (a) Explain why the following pattern gives the probabilities that the *n* people have distinct birthdays.

$$n = 2: \quad \frac{365}{365} \cdot \frac{364}{365} = \frac{365 \cdot 364}{365^2}$$
$$n = 3: \quad \frac{365}{365} \cdot \frac{364}{365} \cdot \frac{363}{365} = \frac{365 \cdot 364 \cdot 363}{365^3}$$

- (b) Use the pattern in part (a) to write an expression for the probability that n = 4 people have distinct birthdays.
- (c) Let P_n be the probability that the n people have distinct birthdays. Verify that this probability can be obtained recursively by

$$P_1 = 1$$
 and $P_n = \frac{365 - (n-1)}{365} P_{n-1}$.

(d) Explain why $Q_n = 1 - P_n$ gives the probability that at least two people in a group of *n* people have the same birthday.

(e) Use the results of parts (c) and (d) to complete the table.

n	10	15	20	23	30	40	50
P_n							
Q_n							

- (f) How many people must be in a group so that the probability of at least two of them having the same birthday is greater than $\frac{1}{2}$? Explain.
- **60.** *Think About It* A weather forecast indicates that the probability of rain is 40%. What does this mean?

Skills Review

In Exercises 61–70, find all real solutions of the equation.

61. $6x^2 + 8 = 0$ 62. $4x^2 + 6x - 12 = 0$ 63. $x^3 - x^2 - 3x = 0$ 64. $x^5 + x^3 - 2x = 0$ 65. $\frac{12}{x} = -3$ 66. $\frac{32}{x} = 2x$ 67. $\frac{2}{x-5} = 4$ 68. $\frac{3}{2x+3} - 4 = \frac{-1}{2x+3}$ 69. $\frac{3}{x-2} + \frac{x}{x+2} = 1$ 70. $\frac{2}{x} - \frac{5}{x-2} = \frac{-13}{x^2-2x}$

In Exercises 71–74, sketch the graph of the solution set of the system of inequalities.

71.	$\int y \ge -3$
	$\begin{cases} x \ge -1 \end{cases}$
	$\left -x-y\ge -8\right $
72.	$\int x \leq 3$
	$\begin{cases} y \leq 6 \end{cases}$
	$\left(5x + 2y \ge 10\right)$
73.	$\int x^2 + y \ge -2$
	$\begin{cases} x^2 + y \ge -2\\ y \ge x - 4 \end{cases}$
74.	$\begin{cases} x^2 + y^2 \le 4\\ x + y \ge -2 \end{cases}$
	$x + y \ge -2$

Chapter Summary

What did you learn?

9

 Section 9.1 Use sequence notation to write the terms of sequences (<i>p. 642</i>). Use factorial notation (<i>p. 644</i>). Use summation notation to write sums (<i>p. 646</i>). Find the sums of infinite series (<i>p. 647</i>). 	Review Exercises 1–8 9–12 13–20 21–24
Use sequences and series to model and solve real-life problems (<i>p. 648</i>).	25,26
 Section 9.2 Recognize, write, and find the <i>n</i>th terms of arithmetic sequences (<i>p. 653</i>). Find <i>n</i>th partial sums of arithmetic sequences (<i>p. 656</i>). Use arithmetic sequences to model and solve real-life problems (<i>p. 657</i>). 	27–40 41–46 47,48
 Section 9.3 Recognize, write, and find the <i>n</i>th terms of geometric sequences (<i>p. 663</i>). Find <i>n</i>th partial sums of geometric sequences (<i>p. 666</i>). Find sums of infinite geometric series (<i>p. 667</i>). Use geometric sequences to model and solve real-life problems (<i>p. 668</i>). 	49–60 61–70 71–76 77,78
 Section 9.4 Use mathematical induction to prove statements involving a positive integer n (p. 67) Recognize patterns and write the nth term of a sequence (p. 677). Find the sums of powers of integers (p. 679). Find finite differences of sequences (p. 680). 	73). 79–82 83–86 87–90 91–94
 Section 9.5 Use the Binomial Theorem to calculate binomial coefficients (<i>p. 683</i>). Use Pascal's Triangle to calculate binomial coefficients (<i>p. 685</i>). Use binomial coefficients to write binomial expansions (<i>p. 686</i>). 	95–98 99–102 103–108
 Section 9.6 Solve simple counting problems (p. 691). Use the Fundamental Counting Principle to solve counting problems (p. 692). Use permutations to solve counting problems (p. 693). Use combinations to solve counting problems (p. 696). 	109, 110 111, 112 113, 114 115, 116
 Section 9.7 Find the probabilities of events (<i>p. 701</i>). Find the probabilities of mutually exclusive events (<i>p. 705</i>). Find the probabilities of independent events (<i>p. 707</i>). Find the probability of the complement of an event (<i>p. 708</i>). 	117, 118 119, 120 121, 122 123, 124

Review Exercises

9.1 In Exercises 1–4, write the first five terms of the sequence. (Assume that *n* begins with 1.)

1.
$$a_n = 2 + \frac{6}{n}$$

2. $a_n = \frac{(-1)^n 5n}{2n - 1}$
3. $a_n = \frac{72}{n!}$

9

4.
$$a_n = n(n-1)$$

In Exercises 5–8, write an expression for the apparent *n*th term of the sequence. (Assume that *n* begins with 1.)

5. $-2, 2, -2, 2, -2, \ldots$ **6.** $-1, 2, 7, 14, 23, \ldots$ **7.** $4, 2, \frac{4}{3}, 1, \frac{4}{5}, \ldots$ **8.** $1, -\frac{1}{2}, \frac{1}{3}, -\frac{1}{4}, \frac{1}{5}, \ldots$

In Exercises 9–12, simplify the factorial expression.

9. 5!	10. 3! • 2!
11. $\frac{3! \cdot 5!}{6!}$	12. $\frac{7! \cdot 6!}{6! \cdot 8!}$

In Exercises 13–18, find the sum.

13.
$$\sum_{i=1}^{6} 5$$

14. $\sum_{k=2}^{5} 4k$
15. $\sum_{j=1}^{4} \frac{6}{j^2}$
16. $\sum_{i=1}^{8} \frac{i}{i+1}$
17. $\sum_{k=1}^{10} 2k^3$
18. $\sum_{j=0}^{4} (j^2 + 1)$

In Exercises 19 and 20, use sigma notation to write the sum.

19.
$$\frac{1}{2(1)} + \frac{1}{2(2)} + \frac{1}{2(3)} + \cdots + \frac{1}{2(20)}$$

20. $\frac{1}{2} + \frac{2}{3} + \frac{3}{4} + \cdots + \frac{9}{10}$

In Exercises 21–24, find the sum of the infinite series.

21.
$$\sum_{i=1}^{\infty} \frac{5}{10^i}$$
 22. $\sum_{i=1}^{\infty} \frac{3}{10^i}$

23.
$$\sum_{k=1}^{\infty} \frac{2}{100^k}$$
 24. $\sum_{k=2}^{\infty} \frac{9}{10^k}$

25. *Compound Interest* A deposit of \$10,000 is made in an account that earns 8% interest compounded monthly. The balance in the account after *n* months is given by

$$A_n = 10,000 \left(1 + \frac{0.08}{12}\right)^n, \quad n = 1, 2, 3, \dots$$

- (a) Write the first 10 terms of this sequence.
- (b) Find the balance in this account after 10 years by finding the 120th term of the sequence.
- **26.** *Education* The enrollment a_n (in thousands) in Head Start programs in the United States from 1994 to 2002 can be approximated by the model

$$a_n = 1.07n^2 + 6.1n + 693, \quad n = 4, 5, \dots, 12$$

where *n* is the year, with n = 4 corresponding to 1994. Find the terms of this finite sequence. Use a graphing utility to construct a bar graph that represents the sequence. (Source: U.S. Administration for Children and Families)

9.2 In Exercises 27–30, determine whether the sequence is arithmetic. If so, find the common difference.

27.	$5, 3, 1, -1, -3, \ldots$	28.	0, 1, 3, 6, 10,
29.	$\frac{1}{2}, 1, \frac{3}{2}, 2, \frac{5}{2}, \ldots$	30.	$\frac{9}{9}, \frac{8}{9}, \frac{7}{9}, \frac{6}{9}, \frac{5}{9}, \dots$

In Exercises 31–34, write the first five terms of the arithmetic sequence.

31.
$$a_1 = 4, d = 3$$

32. $a_1 = 6, d = -2$
33. $a_1 = 25, a_{k+1} = a_k + 3$
34. $a_1 = 4.2, a_{k+1} = a_k + 0.4$

In Exercises 35–40, find a formula for a_n for the arithmetic sequence.

35. $a_1 = 7, d = 12$	36. $a_1 = 25, d = -3$
37. $a_1 = y, d = 3y$	38. $a_1 = -2x, d = x$
39. $a_2 = 93, a_6 = 65$	40. $a_7 = 8, a_{13} = 6$

In Exercises 41–44, find the partial sum.

41.
$$\sum_{j=1}^{10} (2j-3)$$
42.
$$\sum_{j=1}^{8} (20-3j)$$
43.
$$\sum_{k=1}^{11} (\frac{2}{3}k+4)$$
44.
$$\sum_{k=1}^{25} (\frac{3k+1}{4})$$

- **45.** Find the sum of the first 100 positive multiples of 5.
- 46. Find the sum of the integers from 20 to 80 (inclusive).

- **47.** *Job Offer* The starting salary for an accountant is \$34,000 with a guaranteed salary increase of \$2250 per year. Determine (a) the salary during the fifth year and (b) the total compensation through 5 full years of employment.
- 48. Baling Hay In the first two trips baling hay around a large field, a farmer obtains 123 bales and 112 bales, respectively. Because each round gets shorter, the farmer estimates that the same pattern will continue. Estimate the total number of bales made if the farmer takes another six trips around the field.

9.3 In Exercises 49–52, determine whether the sequence is geometric. If so, find the common ratio.

49. 5, 10, 20, 40,	50. 54, -18, 6, -2,
51. $\frac{1}{3}, -\frac{2}{3}, \frac{4}{3}, -\frac{8}{3}, \ldots$	52. $\frac{1}{4}, \frac{2}{5}, \frac{3}{6}, \frac{4}{7}, \ldots$

In Exercises 53–56, write the first five terms of the geometric sequence.

53.
$$a_1 = 4, r = -\frac{1}{4}$$
54. $a_1 = 2, r = 2$ **55.** $a_1 = 9, a_3 = 4$ **56.** $a_1 = 2, a_3 = 12$

In Exercises 57–60, write an expression for the nth term of the geometric sequence. Then find the 20th term of the sequence.

57.
$$a_1 = 16, a_2 = -8$$
58. $a_3 = 6, a_4 = 1$ **59.** $a_1 = 100, r = 1.05$ **60.** $a_1 = 5, r = 0.2$

In Exercises 61-66, find the sum of the finite geometric sequence.

61.
$$\sum_{i=1}^{7} 2^{i-1}$$
62.
$$\sum_{i=1}^{5} 3^{i-1}$$
63.
$$\sum_{i=1}^{4} (\frac{1}{2})^{i}$$
64.
$$\sum_{i=1}^{6} (\frac{1}{3})^{i-1}$$
65.
$$\sum_{i=1}^{5} (2)^{i-1}$$
66.
$$\sum_{i=1}^{4} 6(3)^{i}$$

In Exercises 67–70, use a graphing utility to find the sum of the finite geometric sequence.

67.
$$\sum_{i=1}^{10} 10 \left(\frac{3}{5}\right)^{i-1}$$
68.
$$\sum_{i=1}^{15} 20(0.2)^{i-1}$$
69.
$$\sum_{i=1}^{25} 100(1.06)^{i-1}$$
70.
$$\sum_{i=1}^{20} 8 \left(\frac{6}{5}\right)^{i-1}$$

In Exercises 71–76, find the sum of the infinite geometric series.

71.
$$\sum_{i=1}^{\infty} {\binom{7}{8}}^{i-1}$$

72. $\sum_{i=1}^{\infty} {\binom{1}{3}}^{i-1}$
73. $\sum_{i=1}^{\infty} (0.1)^{i-1}$
74. $\sum_{i=1}^{\infty} (0.5)^{i-1}$

75.
$$\sum_{k=1}^{\infty} 4 \left(\frac{2}{3}\right)^{k-1}$$
 76. $\sum_{k=1}^{\infty} 1.3 \left(\frac{1}{10}\right)^{k-1}$

- 77. Depreciation A paper manufacturer buys a machine for \$120,000. During the next 5 years, it will depreciate at a rate of 30% per year. (That is, at the end of each year the depreciated value will be 70% of what it was at the beginning of the year.)
 - (a) Find the formula for the *n*th term of a geometric sequence that gives the value of the machine t full years after it was purchased.
 - (b) Find the depreciated value of the machine after 5 full years.
- **78.** Annuity You deposit \$200 in an account at the beginning of each month for 10 years. The account pays 6% compounded monthly. What will your balance be at the end of 10 years? What would the balance be if the interest were compounded continuously?

9.4 In Exercises 79–82, use mathematical induction to prove the formula for every positive integer n.

79.
$$3 + 5 + 7 + \dots + (2n + 1) = n(n + 2)$$

80. $1 + \frac{3}{2} + 2 + \frac{5}{2} + \dots + \frac{1}{2}(n + 1) = \frac{n}{4}(n + 3)$
81. $\sum_{i=0}^{n-1} ar^i = \frac{a(1 - r^n)}{1 - r}$
82. $\sum_{k=0}^{n-1} (a + kd) = \frac{n}{2}[2a + (n - 1)d]$

In Exercises 83–86, find a formula for the sum of the first n terms of the sequence.

83. 9, 13, 17, 21, . . . **84.** 68, 60, 52, 44, . . .
85.
$$1, \frac{3}{5}, \frac{9}{25}, \frac{27}{125}, \ldots$$
 86. 12, $-1, \frac{1}{12}, -\frac{1}{144}, \ldots$

In Exercises 87–90, find the sum using the formulas for the sums of powers of integers.

87.
$$\sum_{n=1}^{30} n$$

88. $\sum_{n=1}^{10} n^2$
89. $\sum_{n=1}^{7} (n^4 - n)$
90. $\sum_{n=1}^{6} (n^5 - n^2)$

In Exercises 91–94, write the first five terms of the sequence beginning with the given term. Then calculate the first and second differences of the sequence. State whether the sequence has a linear model, a quadratic model, or neither.

91.
$$a_1 = 5$$
92. $a_1 = -3$ $a_n = a_{n-1} + 5$ $a_n = a_{n-1} - 2n$ **93.** $a_1 = 16$ **94.** $a_0 = 0$ $a_n = a_{n-1} - 1$ $a_n = n - a_{n-1}$

9.5 In Exercises 95–98, use the Binomial Theorem to calculate the binomial coefficient.

95.
$$_{6}C_{4}$$
 96. $_{10}C_{7}$
97. $_{8}C_{5}$ **98.** $_{12}C_{3}$

In Exercises 99–102, use Pascal's Triangle to calculate the binomial coefficient.

99. ($\begin{pmatrix} 7\\ 3 \end{pmatrix}$	100.	$\begin{pmatrix} 9\\4 \end{pmatrix}$
101. ($\begin{pmatrix} 8\\6 \end{pmatrix}$	102.	$\binom{5}{3}$

In Exercises 103–108, use the Binomial Theorem to expand and simplify the expression. (Remember that $i = \sqrt{-1}$.)

- **103.** $(x + 4)^4$
- **104.** $(x 3)^6$
- **105.** $(a 3b)^5$
- **106.** $(3x + y^2)^7$
- **107.** $(5 + 2i)^4$
- **108.** $(4 5i)^3$
- **9.6 109.** *Numbers in a Hat* Slips of paper numbered 1 through 14 are placed in a hat. In how many ways can you draw two numbers with replacement that total 12?
 - **110.** *Home Theater Systems* A customer in an electronics store can choose one of six speaker systems, one of five DVD players, and one of six plasma televisions to design a home theater system. How many systems can be designed?
 - **111.** *Telephone Numbers* The same three-digit prefix is used for all of the telephone numbers in a small town. How many different telephone numbers are possible by changing only the last four digits?
 - **112.** *Course Schedule* A college student is preparing a course schedule for the next semester. The student may select one of three mathematics courses, one of four science courses, and one of six history courses. How many schedules are possible?
 - **113.** *Bike Race* There are 10 bicyclists entered in a race. In how many different ways could the top three places be decided?
 - **114.** *Jury Selection* A group of potential jurors has been narrowed down to 32 people. In how many ways can a jury of 12 people be selected?
 - **115.** *Apparel* You have eight different suits to choose from to take on a trip. How many combinations of three suits could you take on your trip?

- **116.** *Menu Choices* A local sub shop offers five different breads, seven different meats, three different cheeses, and six different vegetables. Find the total number of combinations of sandwiches possible.
- **9.7 117.** *Apparel* A man has five pairs of socks, of which no two pairs are the same color. He randomly selects two socks from a drawer. What is the probability that he gets a matched pair?
 - **118.** *Bookshelf Order* A child returns a five-volume set of books to a bookshelf. The child is not able to read, and so cannot distinguish one volume from another. What is the probability that the books are shelved in the correct order?
 - **119.** *Students by Class* At a particular university, the numbers of students in the four classes are broken down by percents, as shown in the table.

م	L	
	Class	Percent
	Freshmen	31
	Sophomores	26
	Juniors	25
	Seniors	18

A single student is picked randomly by lottery for a cash scholarship. What is the probability that the scholarship winner is

- (a) a junior or senior?
- (b) a freshman, sophomore, or junior?
- **120.** *Data Analysis* A sample of college students, faculty, and administration were asked whether they favored a proposed increase in the annual activity fee to enhance student life on campus. The results of the study are listed in the table.

		Students	Faculty	Admin.	Total
	Favor	237	37	18	292
	Oppose	163	38	7	208
	Total	400	75	25	500

A person is selected at random from the sample. Find each specified probability.

- (a) The person is not in favor of the proposal.
- (b) The person is a student.
- (c) The person is a faculty member and is in favor of the proposal.

- **121.** *Tossing a Die* A six-sided die is tossed three times. What is the probability of getting a 6 on each roll?
- **122.** *Tossing a Die* A six-sided die is tossed six times. What is the probability that each side appears exactly once?
- **123.** *Drawing a Card* You randomly select a card from a 52-card deck. What is the probability that the card is *not* a club?
- **124.** *Tossing a Coin* Find the probability of obtaining at least one tail when a coin is tossed five times.

Synthesis

True or False? In Exercises 125–129, determine whether the statement is true or false. Justify your answer.

125.
$$\frac{(n+2)!}{n!} = (n+2)(n+1)$$

126.
$$\sum_{i=1}^{5} (i^3 + 2i) = \sum_{i=1}^{5} i^3 + \sum_{i=1}^{5} 2i$$

127.
$$\sum_{k=1}^{8} 3k = 3 \sum_{k=1}^{8} k$$

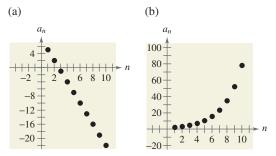
128.
$$\sum_{j=1}^{6} 2^j = \sum_{j=3}^{8} 2^{j-2}$$

- **129.** The value of ${}_{n}P_{r}$ is always greater than the value of ${}_{n}C_{r}$.
- **130.** *Think About It* An infinite sequence is a function. What is the domain of the function?
- 131. Think About It How do the two sequences differ?

(a)
$$a_n = \frac{(-1)^n}{n}$$

(b) $a_n = \frac{(-1)^{n+1}}{n}$

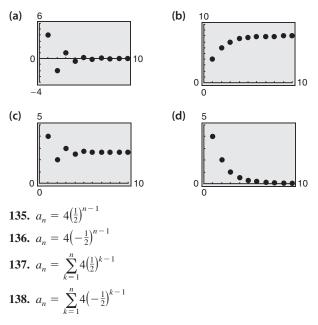
132. *Graphical Reasoning* The graphs of two sequences are shown below. Identify each sequence as arithmetic or geometric. Explain your reasoning.



133. Writing Explain what is meant by a recursion formula.

134. *Writing* Explain why the terms of a geometric sequence decrease when 0 < r < 1.

Graphical Reasoning In Exercises 135–138, match the sequence or sum of a sequence with its graph without doing any calculations. Explain your reasoning. [The graphs are labeled (a), (b), (c), and (d).]



139. *Population Growth* Consider an idealized population with the characteristic that each member of the population produces one offspring at the end of every time period. If each member has a life span of three time periods and the population begins with 10 newborn members, then the following table shows the population during the first five time periods.

M			Tir	ne Pe	riod	
	Age Bracket	1	2	3	4	5
	0–1	10	10	20	40	70
	1–2		10	10	20	40
	2–3			10	10	20
	Total	10	20	40	70	130

The sequence for the total population has the property that

 $S_n = S_{n-1} + S_{n-2} + S_{n-3}, \quad n > 3.$

Find the total population during the next five time periods.

140. The probability of an event must be a real number in what interval? Is the interval open or closed?

9 Chapter Test

Take this test as you would take a test in class. When you are finished, check your work against the answers given in the back of the book.

- 1. Write the first five terms of the sequence $a_n = \frac{(-1)^n}{3n+2}$. (Assume that *n* begins with 1.)
- 2. Write an expression for the *n*th term of the sequence.
 - $\frac{3}{1!}, \frac{4}{2!}, \frac{5}{3!}, \frac{6}{4!}, \frac{7}{5!}, \dots$
- **3.** Find the next three terms of the series. Then find the fifth partial sum of the series.

 $6 + 17 + 28 + 39 + \cdot \cdot \cdot$

- **4.** The fifth term of an arithmetic sequence is 5.4, and the 12th term is 11.0. Find the *n*th term.
- 5. Write the first five terms of the sequence $a_n = 5(2)^{n-1}$. (Assume that *n* begins with 1.)

In Exercises 6-8, find the sum.

6.
$$\sum_{i=1}^{50} (2i^2 + 5).$$
 7. $\sum_{n=1}^{7} (8n - 5)$ **8.** $\sum_{i=1}^{\infty} 4(\frac{1}{2})^i.$

9. Use mathematical induction to prove the formula.

 $5 + 10 + 15 + \dots + 5n = \frac{5n(n+1)}{2}$

- 10. Use the Binomial Theorem to expand the expression $(x + 2y)^4$.
- 11. Find the coefficient of the term $a^3 b^5$ in the expansion of $(2a 3b)^8$.

In Exercises 12 and 13, evaluate each expression.

- **12.** (a) ${}_{9}P_{2}$ (b) ${}_{70}P_{3}$
- **13.** (a) ${}_{11}C_4$ (b) ${}_{66}C_4$
- **14.** How many distinct license plates can be issued consisting of one letter followed by a three-digit number?
- **15.** Eight people are going for a ride in a boat that seats eight people. The owner of the boat will drive, and only three of the remaining people are willing to ride in the two bow seats. How many seating arrangements are possible?
- **16.** You attend a karaoke night and hope to hear your favorite song. The karaoke song book has 300 different songs (your favorite song is among the 300 songs). Assuming that the singers are equally likely to pick any song and no song is repeated, what is the probability that your favorite song is one of the 20 that you hear that night?
- **17.** You are with seven of your friends at a party. Names of all of the 60 guests are placed in a hat and drawn randomly to award eight door prizes. Each guest is limited to one prize. What is the probability that you and your friends win all eight of the prizes?
- **18.** The weather report calls for a 75% chance of snow. According to this report, what is the probability that it will *not* snow?

9 Cumulative Test for Chapters 7–9

Take this test to review the material from earlier chapters. When you are finished, check your work against the answers given in the back of the book.

In Exercises 1–4, solve the system by the specified method.

1.	Substitution	2. Elimination
	$\begin{cases} y = 3 - x^2\\ 2(y - 2) = x - 1 \end{cases}$	$\begin{cases} x + 3y = -1\\ 2x + 4y = 0 \end{cases}$
3.	Elimination	4. Gauss-Jordan Elimination
	$\begin{cases} -2x + 4y - z = 3\\ x - 2y + 2z = -6\\ x - 3y - z = 1 \end{cases}$	$\begin{cases} x + 3y - 2z = -7 \\ -2x + y - z = -5 \\ 4x + y + z = 3 \end{cases}$

In Exercises 5 and 6, sketch the graph of the solution set of the system of inequalities.

- 5. $\begin{cases} 2x + y \ge -3 \\ x 3y \le 2 \end{cases}$ 6. $\begin{cases} x y > 6 \\ 5x + 2y < 10 \end{cases}$
- 7. Sketch the region determined by the constraints. Then find the minimum and maximum values, and where they occur, of the objective function z = 3x + 2y, subject to the indicated constraints.

$$x + 4y \le 20$$

$$2x + y \le 12$$

$$x \ge 0$$

$$y \ge 0$$

- **8.** A custom-blend bird seed is to be mixed from seed mixtures costing \$0.75 per pound and \$1.25 per pound. How many pounds of each seed mixture are used to make 200 pounds of custom-blend bird seed costing \$0.95 per pound?
- **9.** Find the equation of the parabola $y = ax^2 + bx + c$ passing through the points (0, 4), (3, 1), and (6, 4).

In Exercises 10 and 11, use the system of equations at the left.

- 10. Write the augmented matrix corresponding to the system of equations.
- 11. Solve the system using the matrix found in Exercise 10 and Gauss-Jordan elimination.

In Exercises 12–15, use the following matrices to find each of the following, if possible.

$A = \begin{bmatrix} 4 \\ -1 \end{bmatrix}$	0 2]′	$B = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$	3 0	
12. $A + B$				13. – 2 <i>B</i>
14. <i>A</i> – 2 <i>B</i>				15. <i>AB</i>

16. Find the determinant of the matrix at the left.

17. Find the inverse of the matrix (if it exists):
$$\begin{bmatrix} 1 & 2 & -1 \\ 3 & 7 & -10 \\ -5 & -7 & -15 \end{bmatrix}$$
.

 $\begin{cases} -x + 2y - z = 9\\ 2x - y + 2z = -9\\ 3x + 3y - 4z = 7 \end{cases}$ system for 10 and 11

 $\begin{bmatrix} 8 & 0 & -5 \\ 1 & 3 & -1 \\ -2 & 6 & 4 \end{bmatrix}$

MATRIX FOR 16

			Jogging	
		shoes	shoes	shoes
	(14 - 17	0.09	0.09 0.10 0.25	0.03 0.05
Age	18-24	0.06	0.10	0.05
group	25 - 34	0.12	0.25	0.12

MATRIX FOR 18

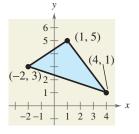


FIGURE FOR 21

18. The percents (by age group) of the total amounts spent on three types of footwear in a recent year are shown in the matrix. The total amounts (in millions) spent by each age group on the three types of footwear were \$442.20 (14–17 age group), \$466.57(18–24 age group), and \$1088.09 (25–34 age group). How many dollars worth of gym shoes, jogging shoes, and walking shoes were sold that year? (Source: National Sporting Goods Association)

In Exercises 19 and 20, use Cramer's Rule to solve the system of equations.

- 19. $\begin{cases} 8x 3y = -52 \\ 3x + 5y = 5 \end{cases}$ 20. $\begin{cases} 5x + 4y + 3z = 7 \\ -3x 8y + 7z = -9 \\ 7x 5y 6z = -53 \end{cases}$
- **21.** Find the area of the triangle shown in the figure.
- **22.** Write the first five terms of the sequence $a_n = \frac{(-1)^{n+1}}{2n+3}$ (assume that *n* begins with 1).
- 23. Write an expression for the *n*th term of the sequence.
 - $\frac{2!}{4}, \frac{3!}{5}, \frac{4!}{6}, \frac{5!}{7}, \frac{6!}{8}, \dots$
- 24. Find the sum of the first 20 terms of the arithmetic sequence 8, 12, 16, 20,
- **25.** The sixth term of an arithmetic sequence is 20.6, and the ninth term is 30.2.
 - (a) Find the 20th term.
 - (b) Find the *n*th term.
- **26.** Write the first five terms of the sequence $a_n = 3(2)^{n-1}$ (assume that *n* begins with 1).
- **27.** Find the sum: $\sum_{i=0}^{\infty} 1.3 \left(\frac{1}{10}\right)^{i-1}$.
- 28. Use mathematical induction to prove the formula

 $3 + 7 + 11 + 15 + \cdots + (4n - 1) = n(2n + 1).$

29. Use the Binomial Theorem to expand and simplify $(z - 3)^4$.

In Exercises 30-33, evaluate the expression.

30. $_7P_3$ **31.** $_{25}P_2$ **32.** $\binom{8}{4}$ **33.** $_{10}C_3$

In Exercises 34 and 35, find the number of distinguishable permutations of the group of letters.

34. B, A, S, K, E, T, B, A, L, L **35.** A, N, T, A, R, C, T, I, C, A

- **36.** A personnel manager at a department store has 10 applicants to fill three different sales positions. In how many ways can this be done, assuming that all the applicants are qualified for any of the three positions?
- **37.** On a game show, the digits 3, 4, and 5 must be arranged in the proper order to form the price of an appliance. If the digits are arranged correctly, the contestant wins the appliance. What is the probability of winning if the contestant knows that the price is at least \$400?

Proofs in Mathematics

Properties of Sums (p. 647)

1. $\sum_{i=1}^{n} c = cn$, c is a constant. 2. $\sum_{i=1}^{n} ca_i = c \sum_{i=1}^{n} a_i$, c is a constant. 3. $\sum_{i=1}^{n} (a_i + b_i) = \sum_{i=1}^{n} a_i + \sum_{i=1}^{n} b_i$ 4. $\sum_{i=1}^{n} (a_i - b_i) = \sum_{i=1}^{n} a_i - \sum_{i=1}^{n} b_i$

Proof

3

4.

Each of these properties follows directly from the properties of real numbers.

1.
$$\sum_{i=1}^{n} c = c + c + c + \cdots + c = cn$$
 n terms

The Distributive Property is used in the proof of Property 2.

2.
$$\sum_{i=1}^{n} ca_{i} = ca_{1} + ca_{2} + ca_{3} + \dots + ca_{n}$$
$$= c(a_{1} + a_{2} + a_{3} + \dots + a_{n}) = c\sum_{i=1}^{n} a_{i}$$

The proof of Property 3 uses the Commutative and Associative Properties of Addition.

$$\sum_{i=1}^{n} (a_i + b_i) = (a_1 + b_1) + (a_2 + b_2) + (a_3 + b_3) + \dots + (a_n + b_n)$$
$$= (a_1 + a_2 + a_3 + \dots + a_n) + (b_1 + b_2 + b_3 + \dots + b_n)$$
$$= \sum_{i=1}^{n} a_i + \sum_{i=1}^{n} b_i$$

The proof of Property 4 uses the Commutative and Associative Properties of Addition and the Distributive Property.

$$\sum_{i=1}^{n} (a_i - b_i) = (a_1 - b_1) + (a_2 - b_2) + (a_3 - b_3) + \dots + (a_n - b_n)$$

= $(a_1 + a_2 + a_3 + \dots + a_n) + (-b_1 - b_2 - b_3 - \dots - b_n)$
= $(a_1 + a_2 + a_3 + \dots + a_n) - (b_1 + b_2 + b_3 + \dots + b_n)$
= $\sum_{i=1}^{n} a_i - \sum_{i=1}^{n} b_i$

Infinite Series

The study of infinite series was considered a novelty in the fourteenth century. Logician Richard Suiseth, whose nickname was Calculator, solved this problem.

If throughout the first half of a given time interval a variation continues at a certain intensity; throughout the next quarter of the interval at double the intensity; throughout the following eighth at triple the intensity and so ad infinitum; The average intensity for the whole interval will be the intensity of the variation during the second subinterval (or double the intensity).

This is the same as saying that the sum of the infinite series

$$\frac{1}{2} + \frac{2}{4} + \frac{3}{8} + \dots + \frac{n}{2^n} + \dots$$

is 2.

The Sum of a Finite Arithmetic Sequence (p. 656)

The sum of a finite arithmetic sequence with n terms is

$$S_n = \frac{n}{2}(a_1 + a_n).$$

Proof

Begin by generating the terms of the arithmetic sequence in two ways. In the first way, repeatedly add d to the first term to obtain

$$S_n = a_1 + a_2 + a_3 + \dots + a_{n-2} + a_{n-1} + a_n$$

= $a_1 + [a_1 + d] + [a_1 + 2d] + \dots + [a_1 + (n-1)d]$

In the second way, repeatedly subtract d from the nth term to obtain

$$S_n = a_n + a_{n-1} + a_{n-2} + \dots + a_3 + a_2 + a_1$$

= $a_n + [a_n - d] + [a_n - 2d] + \dots + [a_n - (n-1)d].$

If you add these two versions of S_n , the multiples of d subtract out and you obtain

$$2S_n = (a_1 + a_n) + (a_1 + a_n) + (a_1 + a_n) + \dots + (a_1 + a_n) n \text{ terms}$$

$$2S_n = n(a_1 + a_n)$$

$$S_n = \frac{n}{2}(a_1 + a_n).$$

The Sum of a Finite Geometric Sequence (p. 666)

The sum of the finite geometric sequence

 $a_1, a_1r, a_1r^2, a_1r^3, a_1r^4, \ldots, a_1r^{n-1}$

with common ratio $r \neq 1$ is given by $S_n = \sum_{i=1}^n a_1 r^{i-1} = a_1 \left(\frac{1-r^n}{1-r} \right).$

Proof

$$S_n = a_1 + a_1 r + a_1 r^2 + \dots + a_1 r^{n-2} + a_1 r^{n-1}$$

$$rS_n = a_1 r + a_1 r^2 + a_1 r^3 + \dots + a_1 r^{n-1} + a_1 r^n$$
 Multiply by r.

Subtracting the second equation from the first yields

$$S_n - rS_n = a_1 - a_1r^n$$
.
So, $S_n(1 - r) = a_1(1 - r^n)$, and, because $r \neq 1$, you have $S_n = a_1\left(\frac{1 - r^n}{1 - r}\right)$.

The Binomial Theorem (p. 683)

In the expansion of $(x + y)^n$ $(x + y)^n = x^n + nx^{n-1}y + \dots + {}_nC_r x^{n-r}y^r + \dots + nxy^{n-1} + y^n$ the coefficient of $x^{n-r}y^r$ is ${}_nC_r = \frac{n!}{(n-r)!r!}.$

Proof

The Binomial Theorem can be proved quite nicely using mathematical induction. The steps are straightforward but look a little messy, so only an outline of the proof is presented.

- 1. If n = 1, you have $(x + y)^1 = x^1 + y^1 = {}_1C_0x + {}_1C_1y$, and the formula is valid.
- **2.** Assuming that the formula is true for n = k, the coefficient of $x^{k-r}y^r$ is

$$_{k}C_{r} = \frac{k!}{(k-r)!r!} = \frac{k(k-1)(k-2)\cdot\cdot\cdot(k-r+1)}{r!}$$

To show that the formula is true for n = k + 1, look at the coefficient of $x^{k+1-r}y^r$ in the expansion of

 $(x + y)^{k+1} = (x + y)^k (x + y).$

From the right-hand side, you can determine that the term involving $x^{k+1-r}y^r$ is the sum of two products.

$$\begin{aligned} &(_{k}C_{r}x^{k-r}y^{r})(x) + (_{k}C_{r-1}x^{k+1-r}y^{r-1})(y) \\ &= \left[\frac{k!}{(k-r)!r!} + \frac{k!}{(k+1-r)!(r-1)!}\right]x^{k+1-r}y^{r} \\ &= \left[\frac{(k+1-r)k!}{(k+1-r)!r!} + \frac{k!r}{(k+1-r)!r!}\right]x^{k+1-r}y^{r} \\ &= \left[\frac{k!(k+1-r+r)!r!}{(k+1-r)!r!}\right]x^{k+1-r}y^{r} \\ &= \left[\frac{(k+1)!}{(k+1-r)!r!}\right]x^{k+1-r}y^{r} \\ &= \left[\frac{(k+1)!}{(k+1-r)!r!}\right]x^{k+1-r}y^{r} \end{aligned}$$

So, by mathematical induction, the Binomial Theorem is valid for all positive integers n.

Problem Solving

This collection of thought-provoking and challenging exercises further explores and expands upon concepts learned in this chapter.

1. Let
$$x_0 = 1$$
 and consider the sequence x_n given by

$$x_n = \frac{1}{2}x_{n-1} + \frac{1}{x_{n-1}}, \quad n = 1, 2, ...$$

Use a graphing utility to compute the first 10 terms of the sequence and make a conjecture about the value of x_n as n approaches infinity.

2. Consider the sequence

$$a_n = \frac{n+1}{n^2+1}.$$

- (a) Use a graphing utility to graph the first 10 terms of the sequence.
- (b) Use the graph from part (a) to estimate the value of a_n as *n* approaches infinity.
 - (c) Complete the table.

п	1	10	100	1000	10,000
a_n					

- (d) Use the table from part (c) to determine (if possible) the value of *a_n* as *n* approaches infinity.
- **3.** Consider the sequence

 $a_n = 3 + (-1)^n$.

- (a) Use a graphing utility to graph the first 10 terms of the sequence.
- (b) Use the graph from part (a) to describe the behavior of the graph of the sequence.
 - (c) Complete the table.

n	1	10	101	1000	10,001
a_n					

- (d) Use the table from part (c) to determine (if possible) the value of a_n as n approaches infinity.
- **4.** The following operations are performed on each term of an arithmetic sequence. Determine if the resulting sequence is arithmetic, and if so, state the common difference.
 - (a) A constant C is added to each term.
 - (b) Each term is multiplied by a nonzero constant *C*.
 - (c) Each term is squared.
- 5. The following sequence of perfect squares is not arithmetic.

1, 4, 9, 16, 25, 36, 49, 64, 81, . . .

However, you can form a related sequence that is arithmetic by finding the differences of consecutive terms.

- (a) Write the first eight terms of the related arithmetic sequence described above. What is the *n*th term of this sequence?
- (b) Describe how you can find an arithmetic sequence that is related to the following sequence of perfect cubes.

1, 8, 27, 64, 125, 216, 343, 512, 729, . . .

- (c) Write the first seven terms of the related sequence in part (b) and find the *n*th term of the sequence.
- (d) Describe how you can find the arithmetic sequence that is related to the following sequence of perfect fourth powers.

1, 16, 81, 256, 625, 1296, 2401, 4096, 6561, . . .

- (e) Write the first six terms of the related sequence in part (d) and find the *n*th term of the sequence.
- 6. Can the Greek hero Achilles, running at 20 feet per second, ever catch a tortoise, starting 20 feet ahead of Achilles and running at 10 feet per second? The Greek mathematician Zeno said no. When Achilles runs 20 feet, the tortoise will be 10 feet ahead. Then, when Achilles runs 10 feet, the tortoise will be 5 feet ahead. Achilles will keep cutting the distance in half but will never catch the tortoise. The table shows Zeno's reasoning. From the table you can see that both the distances and the times required to achieve them form infinite geometric series. Using the table, show that both series have finite sums. What do these sums represent?

, and the second	Distance (in feet)	Time (in seconds)
	20	1
	10	0.5
	5	0.25
	2.5	0.125
	1.25	0.0625
	0.625	0.03125

7. Recall that a *fractal* is a geometric figure that consists of a pattern that is repeated infinitely on a smaller and smaller scale. A well-known fractal is called the *Sierpinski Triangle*. In the first stage, the midpoints of the three sides are used to create the vertices of a new triangle, which is then removed, leaving three triangles. The first three stages are shown on the next page. Note that each remaining triangle is similar to the original triangle. Assume that the length of each side of the original triangle is one unit.

Write a formula that describes the side length of the triangles that will be generated in the *n*th stage. Write a formula for the area of the triangles that will be generated in the *n*th stage.

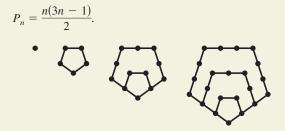


FIGURE FOR 7

8. You can define a sequence using a piecewise formula. The following is an example of a piecewise-defined sequence.

$$a_1 = 7, \ a_n = \begin{cases} \frac{a_{n-1}}{2}, & \text{if } a_{n-1} \text{ is even} \\ 3a_{n-1} + 1, & \text{if } a_{n-1} \text{ is odd} \end{cases}$$

- (a) Write the first 10 terms of the sequence.
- (b) Choose three different values for a_1 (other than $a_1 = 7$). For each value of a_1 , find the first 10 terms of the sequence. What conclusions can you make about the behavior of this sequence?
- **9.** The numbers 1, 5, 12, 22, 35, 51, . . . are called pentagonal numbers because they represent the numbers of dots used to make pentagons, as shown below. Use mathematical induction to prove that the *n*th pentagonal number P_n is given by

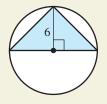


- **10.** What conclusion can be drawn from the following information about the sequence of statements P_n ?
 - (a) P_3 is true and P_k implies P_{k+1} .
 - (b) $P_1, P_2, P_3, \ldots, P_{50}$ are all true.
 - (c) P₁, P₂, and P₃ are all true, but the truth of P_k does not imply that P_{k+1} is true.
 - (d) P_2 is true and P_{2k} implies P_{2k+2} .
- **11.** Let $f_1, f_2, \ldots, f_n, \ldots$ be the Fibonacci sequence.
 - (a) Use mathematical induction to prove that

 $f_1 + f_2 + \cdots + f_n = f_{n+2} - 1.$

(b) Find the sum of the first 20 terms of the Fibonacci sequence.

- **12.** The odds in favor of an event occurring are the ratio of the probability that the event will occur to the probability that the event will not occur. The reciprocal of this ratio represents the odds against the event occurring.
 - (a) Six marbles in a bag are red. The odds against choosing a red marble are 4 to 1. How many marbles are in the bag?
 - (b) A bag contains three blue marbles and seven yellow marbles. What are the odds in favor of choosing a blue marble? What are the odds against choosing a blue marble?
 - (c) Write a formula for converting the odds in favor of an event to the probability of the event.
 - (d) Write a formula for converting the probability of an event to the odds in favor of the event.
- **13.** You are taking a test that contains only multiple choice questions (there are five choices for each question). You are on the last question and you know that the answer is not B or D, but you are not sure about answers A, C, and E. What is the probability that you will get the right answer if you take a guess?
- **14.** A dart is thrown at the circular target shown below. The dart is equally likely to hit any point inside the target. What is the probability that it hits the region outside the triangle?



- **15.** An event *A* has *n* possible outcomes, which have the values x_1, x_2, \ldots, x_n . The probabilities of the *n* outcomes occurring are p_1, p_2, \ldots, p_n . The **expected value** *V* of an event *A* is the sum of the products of the outcomes' probabilities and their values, $V = p_1 x_1 + p_2 x_2 + \cdots + p_n x_n$.
 - (a) To win California's Super Lotto Plus game, you must match five different numbers chosen from the numbers 1 to 47, plus one Mega number chosen from the numbers 1 to 27. You purchase a ticket for \$1. If the jackpot for the next drawing is \$12,000,000, what is the expected value for the ticket?
 - (b) You are playing a dice game in which you need to score 60 points to win. On each turn, you roll two sixsided dice. Your score for the turn is 0 if the dice do not show the same number, and the product of the numbers on the dice if they do show the same number. What is the expected value for each turn? How many turns will it take on average to score 60 points?

Topics in Analytic Geometry

- 10.1 Lines
- **10.2 Introduction to Conics: Parabolas**
- 10.3 Ellipses
- 10.4 Hyperbolas
- **10.5 Rotation of Conics**
- **10.6 Parametric Equations**
- **10.7 Polar Coordinates**
- **10.8 Graphs of Polar Equations**
- **10.9 Polar Equations of Conics**

The nine planets move about the sun in elliptical orbits. You can use the techniques presented in this chapter to determine the distances between the planets and the center of the sun.



SELECTED APPLICATIONS

Analytic geometry concepts have many real-life applications. The applications listed below represent a small sample of the applications in this chapter.

- Inclined Plane, Exercise 56, page 734
- Revenue, Exercise 59, page 741
- Architecture, Exercise 57, page 751

- Satellite Orbit, Exercise 60, page 752
- LORAN, Exercise 42, page 761
- Running Path, Exercise 44, page 762

- Projectile Motion, Exercises 57 and 58, page 777
- Planetary Motion, Exercises 51–56, page 798
- Locating an Explosion, Exercise 40, page 802

10.1 Lines

What you should learn

- Find the inclination of a line.
- Find the angle between two lines.
- Find the distance between a point and a line.

Why you should learn it

The inclination of a line can be used to measure heights indirectly. For instance, in Exercise 56 on page 734, the inclination of a line can be used to determine the change in elevation from the base to the top of the Johnstown Inclined Plane.



AP/Wide World Photos

Inclination of a Line

In Section 1.3, you learned that the graph of the linear equation

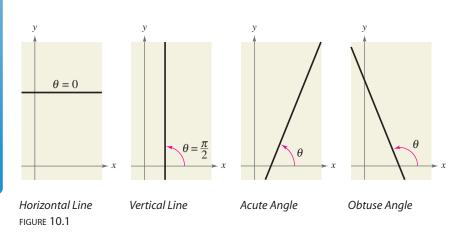
y = mx + b

is a nonvertical line with slope m and y-intercept (0, b). There, the slope of a line was described as the rate of change in y with respect to x. In this section, you will look at the slope of a line in terms of the angle of inclination of the line.

Every nonhorizontal line must intersect the *x*-axis. The angle formed by such an intersection determines the **inclination** of the line, as specified in the following definition.

Definition of Inclination

The **inclination** of a nonhorizontal line is the positive angle θ (less than π) measured counterclockwise from the *x*-axis to the line. (See Figure 10.1.)



The inclination of a line is related to its slope in the following manner.

Inclination and Slope

If a nonvertical line has inclination θ and slope *m*, then

 $m = \tan \theta$.

For a proof of the relation between inclination and slope, see Proofs in Mathematics on page 806.

The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain additional resources related to the concepts discussed in this chapter.

Example 1 Finding the Inclination of a Line

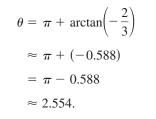
Find the inclination of the line 2x + 3y = 6.

Solution

The slope of this line is $m = -\frac{2}{3}$. So, its inclination is determined from the equation

$$\tan\,\theta=-\frac{2}{3}$$

From Figure 10.2, it follows that $\frac{\pi}{2} < \theta < \pi$. This means that



The angle of inclination is about 2.554 radians or about 146.3°.

CHECKPOINT Now try Exercise 19.

.

The Angle Between Two Lines

 $\begin{array}{c} y \\ \theta = \theta_2 - \theta_1 \\ \theta_1 \\ \theta_2 \end{array} x$

FIGURE 10.3

Two distinct lines in a plane are either parallel or intersecting. If they intersect and are nonperpendicular, their intersection forms two pairs of opposite angles. One pair is acute and the other pair is obtuse. The smaller of these angles is called the **angle between the two lines.** As shown in Figure 10.3, you can use the inclinations of the two lines to find the angle between the two lines. If two lines have inclinations θ_1 and θ_2 , where $\theta_1 < \theta_2$ and $\theta_2 - \theta_1 < \pi/2$, the angle between the two lines is

$$\theta = \theta_2 - \theta_1.$$

t

You can use the formula for the tangent of the difference of two angles

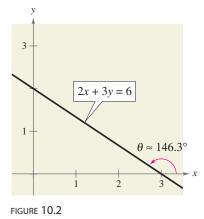
$$an \theta = tan(\theta_2 - \theta_1)$$
$$= \frac{tan \theta_2 - tan \theta_1}{1 + tan \theta_1 tan \theta_2}$$

to obtain the formula for the angle between two lines.

Angle Between Two Lines

If two nonperpendicular lines have slopes m_1 and m_2 , the angle between the two lines is

$$\tan \theta = \left| \frac{m_2 - m_1}{1 + m_1 m_2} \right|.$$



Example 2

Finding the Angle Between Two Lines

Find the angle between the two lines.

Line 1:
$$2x - y - 4 = 0$$
 Line 2: $3x + 4y - 12 = 0$

Solution

The two lines have slopes of $m_1 = 2$ and $m_2 = -\frac{3}{4}$, respectively. So, the tangent of the angle between the two lines is

$$\tan \theta = \left| \frac{m_2 - m_1}{1 + m_1 m_2} \right| = \left| \frac{(-3/4) - 2}{1 + (2)(-3/4)} \right| = \left| \frac{-11/4}{-2/4} \right| = \frac{11}{2}$$

Finally, you can conclude that the angle is

$$\theta = \arctan \frac{11}{2} \approx 1.391 \text{ radians} \approx 79.70^{\circ}$$

as shown in Figure 10.4.

CHECKPOINT Now try Exercise 27.

The Distance Between a Point and a Line

Finding the distance between a line and a point not on the line is an application of perpendicular lines. This distance is defined as the length of the perpendicular line segment joining the point and the line, as shown in Figure 10.5.

Distance Between a Point and a Line

The distance between the point (x_1, y_1) and the line Ax + By + C = 0 is

$$d = \frac{|Ax_1 + By_1 + C|}{\sqrt{A^2 + B^2}}$$

Remember that the values of A, B, and C in this distance formula correspond to the general equation of a line, Ax + By + C = 0. For a proof of the distance between a point and a line, see Proofs in Mathematics on page 806.

Example 3

Finding the Distance Between a Point and a Line

Find the distance between the point (4, 1) and the line y = 2x + 1.

Solution

The general form of the equation is

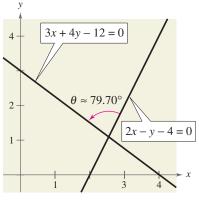
$$-2x + y - 1 = 0$$

So, the distance between the point and the line is

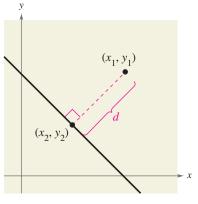
$$d = \frac{|-2(4) + 1(1) + (-1)|}{\sqrt{(-2)^2 + 1^2}} = \frac{8}{\sqrt{5}} \approx 3.58 \text{ units}$$

The line and the point are shown in Figure 10.6.

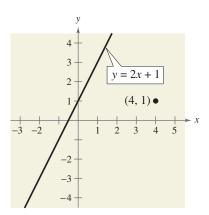
Now try Exercise 39.













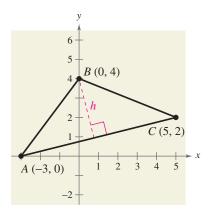


FIGURE 10.7

Example 4

An Application of Two Distance Formulas

Figure 10.7 shows a triangle with vertices A(-3, 0), B(0, 4), and C(5, 2).

- **a.** Find the altitude *h* from vertex *B* to side *AC*.
- **b.** Find the area of the triangle.

Solution

a. To find the altitude, use the formula for the distance between line AC and the point (0, 4). The equation of line AC is obtained as follows.

Slope:
$$m = \frac{2-0}{5-(-3)} = \frac{2}{8} = \frac{1}{4}$$

Equation:

 $y - 0 = \frac{1}{4}(x + 3)$ Point-slope form

4y = x + 3Multiply each side by 4.

$$x - 4y + 3 = 0$$
 General form

So, the distance between this line and the point (0, 4) is

Altitude =
$$h = \frac{|1(0) + (-4)(4) + 3|}{\sqrt{1^2 + (-4)^2}} = \frac{13}{\sqrt{17}}$$
 units

b. Using the formula for the distance between two points, you can find the length of the base AC to be

$b = \sqrt{[5 - (-3)]^2 + (2 - 0)^2}$	Distance Formula
$=\sqrt{8^2+2^2}$	Simplify.
$=\sqrt{68}$	Simplify.
$= 2\sqrt{17}$ units.	Simplify.

Finally, the area of the triangle in Figure 10.7 is

$$A = \frac{1}{2}bh$$

$$= \frac{1}{2}(2\sqrt{17})\left(\frac{13}{\sqrt{17}}\right)$$

$$= 13 \text{ square units.}$$

Formula for the area of a triangle
Substitute for *b* and *h*.
Simplify.

Now try Exercise 45.

Mriting about Mathematics

Inclination and the Angle Between Two Lines Discuss why the inclination of a line can be an angle that is larger than $\pi/2$, but the angle between two lines cannot be larger than $\pi/2$. Decide whether the following statement is true or false: "The inclination of a line is the angle between the line and the *x*-axis." Explain.

10.1 Exercises

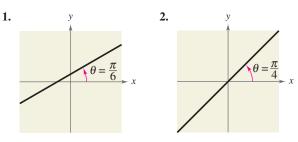
The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain step-by-step solutions to all odd-numbered exercises. They also provide Tutorial Exercises for additional help.

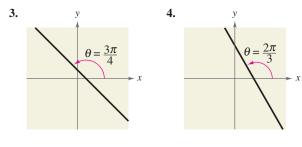
VOCABULARY CHECK: Fill in the blanks.

- 1. The _____ of a nonhorizontal line is the positive angle θ (less than π) measured counterclockwise from the *x*-axis to the line.
- **2.** If a nonvertical line has inclination θ and slope *m*, then m =_____
- 3. If two nonperpendicular lines have slopes m_1 and m_2 , the angle between the two lines is $\tan \theta =$ _____.
- 4. The distance between the point (x_1, y_1) and the line Ax + By + C = 0 is given by d =______.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–8, find the slope of the line with inclination θ .





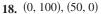
5. $\theta = \frac{\pi}{3}$ radians	6. $\theta = \frac{5\pi}{6}$ radians
7. $\theta = 1.27$ radians	8. $\theta = 2.88$ radians

In Exercises 9–14, find the inclination θ (in radians and degrees) of the line with a slope of *m*.

9.	m = -1	10.	m = -2
11.	m = 1	12.	m = 2
13.	$m = \frac{3}{4}$	14.	$m = -\frac{5}{2}$

In Exercises 15–18, find the inclination θ (in radians and degrees) of the line passing through the points.

(6, 1), (10, 8)
 (12, 8), (-4, -3)
 (-2, 20), (10, 0)

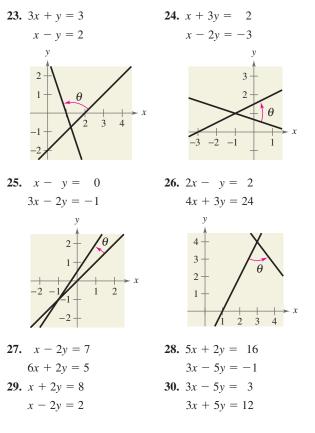


In Exercises 19–22, find the inclination θ (in radians and degrees) of the line.

19.
$$6x - 2y + 8 = 0$$

20. $4x + 5y - 9 = 0$
21. $5x + 3y = 0$
22. $x - y - 10 = 0$

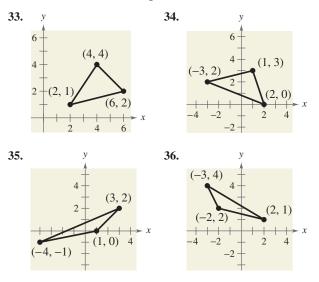
In Exercises 23–32, find the angle θ (in radians and degrees) between the lines.



31.
$$0.05x - 0.03y = 0.21$$

 $0.07x + 0.02y = 0.16$
32. $0.02x - 0.05y = -0.19$
 $0.03x + 0.04y = -0.52$

Angle Measurement In Exercises 33–36, find the slope of each side of the triangle and use the slopes to find the measures of the interior angles.



In Exercises 37–44, find the distance between the point and the line.

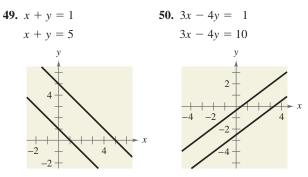
Point	Line
37. (0, 0)	4x + 3y = 0
38. (0, 0)	2x - y = 4
39. (2, 3)	4x + 3y = 10
40. (-2, 1)	x - y = 2
41. (6, 2)	x + 1 = 0
42. (10, 8)	y - 4 = 0
43. (0, 8)	6x - y = 0
44. (4, 2)	x - y = 20

In Exercises 45–48, the points represent the vertices of a triangle. (a) Draw triangle *ABC* in the coordinate plane, (b) find the altitude from vertex *B* of the triangle to side *AC*, and (c) find the area of the triangle.

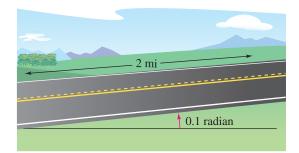
45.
$$A = (0, 0), B = (1, 4), C = (4, 0)$$

46. $A = (0, 0), B = (4, 5), C = (5, -2)$
47. $A = \left(-\frac{1}{2}, \frac{1}{2}\right), B = (2, 3), C = \left(\frac{5}{2}, 0\right)$
48. $A = (-4, -5), B = (3, 10), C = (6, 12)$

In Exercises 49 and 50, find the distance between the parallel lines.



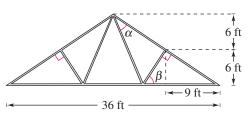
51. *Road Grade* A straight road rises with an inclination of 0.10 radian from the horizontal (see figure). Find the slope of the road and the change in elevation over a two-mile stretch of the road.



- **52.** *Road Grade* A straight road rises with an inclination of 0.20 radian from the horizontal. Find the slope of the road and the change in elevation over a one-mile stretch of the road.
- **53.** *Pitch of a Roof* A roof has a rise of 3 feet for every horizontal change of 5 feet (see figure). Find the inclination of the roof.

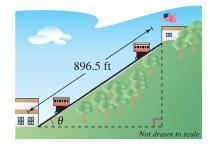


- **54.** *Conveyor Design* A moving conveyor is built so that it rises 1 meter for each 3 meters of horizontal travel.
 - (a) Draw a diagram that gives a visual representation of the problem.
 - (b) Find the inclination of the conveyor.
 - (c) The conveyor runs between two floors in a factory. The distance between the floors is 5 meters. Find the length of the conveyor.
- **55.** *Truss* Find the angles α and β shown in the drawing of the roof truss.



Model It

56. *Inclined Plane* The Johnstown Inclined Plane in Johnstown, Pennsylvania is an inclined railway that was designed to carry people to the hilltop community of Westmont. It also proved useful in carrying people and vehicles to safety during severe floods. The railway is 896.5 feet long with a 70.9% uphill grade (see figure).



- (a) Find the inclination θ of the railway.
- (b) Find the change in elevation from the base to the top of the railway.
- (c) Using the origin of a rectangular coordinate system as the base of the inclined plane, find the equation of the line that models the railway track.
- (d) Sketch a graph of the equation you found in part (c).

Synthesis

True or False? In Exercises 57 and 58, determine whether the statement is true or false. Justify your answer.

57. A line that has an inclination greater than $\pi/2$ radians has a negative slope.

- **58.** To find the angle between two lines whose angles of inclination θ_1 and θ_2 are known, substitute θ_1 and θ_2 for m_1 and m_2 , respectively, in the formula for the angle between two lines.
- **59.** *Exploration* Consider a line with slope *m* and *y*-intercept (0, 4).
 - (a) Write the distance *d* between the origin and the line as a function of *m*.
 - (b) Graph the function in part (a).
 - (c) Find the slope that yields the maximum distance between the origin and the line.
 - (d) Find the asymptote of the graph in part (b) and interpret its meaning in the context of the problem.
- **60.** *Exploration* Consider a line with slope *m* and *y*-intercept (0, 4).
 - (a) Write the distance *d* between the point (3, 1) and the line as a function of *m*.
 - (b) Graph the function in part (a).
 - (c) Find the slope that yields the maximum distance between the point and the line.
 - (d) Is it possible for the distance to be 0? If so, what is the slope of the line that yields a distance of 0?
 - (e) Find the asymptote of the graph in part (b) and interpret its meaning in the context of the problem.

Skills Review

In Exercises 61–66, find all *x*-intercepts and *y*-intercepts of the graph of the quadratic function.

61. $f(x) = (x - 7)^2$ 62. $f(x) = (x + 9)^2$ 63. $f(x) = (x - 5)^2 - 5$ 64. $f(x) = (x + 11)^2 + 12$ 65. $f(x) = x^2 - 7x - 1$ 66. $f(x) = x^2 + 9x - 22$

In Exercises 67–72, write the quadratic function in standard form by completing the square. Identify the vertex of the function.

67. $f(x) = 3x^2 + 2x - 16$	68. $f(x) = 2x^2 - x - 21$
69. $f(x) = 5x^2 + 34x - 7$	70. $f(x) = -x^2 - 8x - 15$
71. $f(x) = 6x^2 - x - 12$	
72. $f(x) = -8x^2 - 34x - 21$	

In Exercises 73–76, graph the quadratic function.

73. $f(x) = (x - 4)^2 + 3$	74. $f(x) = 6 - (x + 1)^2$
75. $g(x) = 2x^2 - 3x + 1$	76. $g(x) = -x^2 + 6x - 8$

10.2 Introduction to Conics: Parabolas

What you should learn

- Recognize a conic as the intersection of a plane and a double-napped cone.
- Write equations of parabolas in standard form and graph parabolas.
- Use the reflective property of parabolas to solve real-life problems.

Why you should learn it

Parabolas can be used to model and solve many types of real-life problems. For instance, in Exercise 62 on page 742, a parabola is used to model the cables of the Golden Gate Bridge.

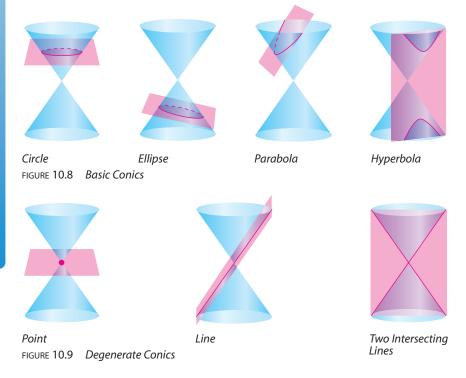


Cosmo Condina/Getty Images

Conics

Conic sections were discovered during the classical Greek period, 600 to 300 B.C. The early Greeks were concerned largely with the geometric properties of conics. It was not until the 17th century that the broad applicability of conics became apparent and played a prominent role in the early development of calculus.

A **conic section** (or simply **conic**) is the intersection of a plane and a doublenapped cone. Notice in Figure 10.8 that in the formation of the four basic conics, the intersecting plane does not pass through the vertex of the cone. When the plane does pass through the vertex, the resulting figure is a **degenerate conic**, as shown in Figure 10.9.



There are several ways to approach the study of conics. You could begin by defining conics in terms of the intersections of planes and cones, as the Greeks did, or you could define them algebraically, in terms of the general second-degree equation

 $Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0.$

However, you will study a third approach, in which each of the conics is defined as a **locus** (collection) of points satisfying a geometric property. For example, in Section 1.2, you learned that a circle is defined as the collection of all points (x, y) that are equidistant from a fixed point (h, k). This leads to the standard form of the equation of a circle

$$(x - h)^2 + (y - k)^2 = r^2$$
. Equation of circle

Parabolas

In Section 2.1, you learned that the graph of the quadratic function

$$f(x) = ax^2 + bx + c$$

is a parabola that opens upward or downward. The following definition of a parabola is more general in the sense that it is independent of the orientation of the parabola.

Definition of Parabola

A **parabola** is the set of all points (x, y) in a plane that are equidistant from a fixed line (**directrix**) and a fixed point (**focus**) not on the line.

The midpoint between the focus and the directrix is called the **vertex**, and the line passing through the focus and the vertex is called the **axis** of the parabola. Note in Figure 10.10 that a parabola is symmetric with respect to its axis. Using the definition of a parabola, you can derive the following **standard form** of the equation of a parabola whose directrix is parallel to the *x*-axis or to the *y*-axis.

Standard Equation of a Parabola

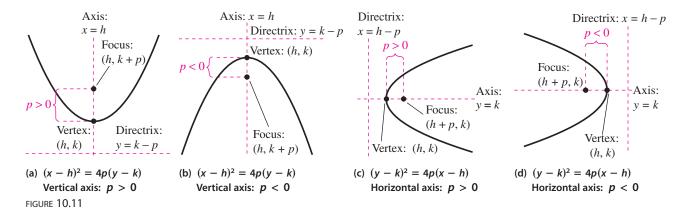
The **standard form of the equation of a parabola** with vertex at (h, k) is as follows.

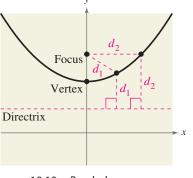
$(x - h)^2 = 4p(y - k), \ p \neq 0$	Vertical axis, directrix: $y = k - p$
$(y - k)^2 = 4p(x - h), \ p \neq 0$	Horizontal axis, directrix: $x = h - p$

The focus lies on the axis p units (*directed distance*) from the vertex. If the vertex is at the origin (0, 0), the equation takes one of the following forms.

$x^2 = 4py$	Vertical axis
$y^2 = 4px$	Horizontal axis
See Figure 10.11.	

For a proof of the standard form of the equation of a parabola, see Proofs in Mathematics on page 807.









the equation found in Example 1. In order to graph the equation, you may have to use two separate equations:

 $y_1 = \sqrt{8x}$ Upper part and $y_2 = -\sqrt{8x}$. Lower part

STUDY TIP

You may want to review the technique of completing the

square found in Appendix A.5, which will be used to rewrite

each of the conics in standard

form.

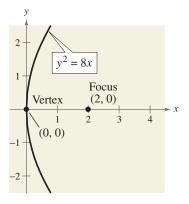
Example 1

Vertex at the Origin

Find the standard equation of the parabola with vertex at the origin and focus (2, 0).

Solution

The axis of the parabola is horizontal, passing through (0, 0) and (2, 0), as shown in Figure 10.12.





So, the standard form is $y^2 = 4px$, where h = 0, k = 0, and p = 2. So, the equation is $y^2 = 8x$.

CHECKPOINT

Now try Exercise 33.

Example 2

Finding the Focus of a Parabola

Find the focus of the parabola given by $y = -\frac{1}{2}x^2 - x + \frac{1}{2}$.

Solution

1

To find the focus, convert to standard form by completing the square.

$y = -\frac{1}{2}x^2 - x + \frac{1}{2}$	Write original equation.
$-2y = x^2 + 2x - 1$	Multiply each side by -2.
$1 - 2y = x^2 + 2x$	Add 1 to each side.
$1 + 1 - 2y = x^2 + 2x + 1$	Complete the square.
$2 - 2y = x^2 + 2x + 1$	Combine like terms.
$-2(y-1) = (x+1)^2$	Standard form

Comparing this equation with

$$(x-h)^2 = 4p(y-k)$$

you can conclude that h = -1, k = 1, and $p = -\frac{1}{2}$. Because p is negative, the parabola opens downward, as shown in Figure 10.13. So, the focus of the parabola is $(h, k + p) = (-1, \frac{1}{2})$.

Now try Exercise 21.

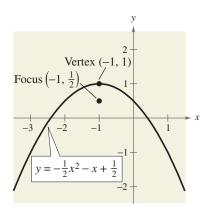


FIGURE 10.13

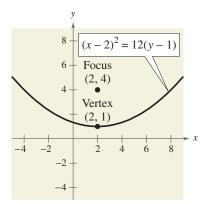


FIGURE 10.14

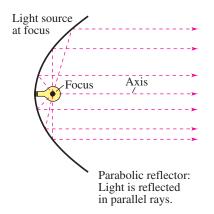
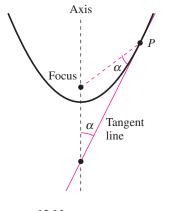


FIGURE 10.15





Example 3

e 3 Finding the Standard Equation of a Parabola

Find the standard form of the equation of the parabola with vertex (2, 1) and focus (2, 4).

Solution

Because the axis of the parabola is vertical, passing through (2, 1) and (2, 4), consider the equation

 $(x-h)^2 = 4p(y-k)$

where
$$h = 2, k = 1$$
, and $p = 4 - 1 = 3$. So, the standard form is

 $(x-2)^2 = 12(y-1).$

You can obtain the more common quadratic form as follows.

$(x-2)^2 = 12(y-1)$	Write original equation.
$x^2 - 4x + 4 = 12y - 12$	Multiply.
$x^2 - 4x + 16 = 12y$	Add 12 to each side.
$\frac{1}{12}(x^2 - 4x + 16) = y$	Divide each side by 12.

The graph of this parabola is shown in Figure 10.14.

Now try Exercise 45.

Application

A line segment that passes through the focus of a parabola and has endpoints on the parabola is called a **focal chord.** The specific focal chord perpendicular to the axis of the parabola is called the **latus rectum.**

Parabolas occur in a wide variety of applications. For instance, a parabolic reflector can be formed by revolving a parabola around its axis. The resulting surface has the property that all incoming rays parallel to the axis are reflected through the focus of the parabola. This is the principle behind the construction of the parabolic mirrors used in reflecting telescopes. Conversely, the light rays emanating from the focus of a parabolic reflector used in a flashlight are all parallel to one another, as shown in Figure 10.15.

A line is **tangent** to a parabola at a point on the parabola if the line intersects, but does not cross, the parabola at the point. Tangent lines to parabolas have special properties related to the use of parabolas in constructing reflective surfaces.

Reflective Property of a Parabola

The tangent line to a parabola at a point P makes equal angles with the following two lines (see Figure 10.16).

- **1.** The line passing through *P* and the focus
- 2. The axis of the parabola

Example 4

4 Finding the Tangent Line at a Point on a Parabola

Find the equation of the tangent line to the parabola given by $y = x^2$ at the point (1, 1).

Solution

For this parabola, $p = \frac{1}{4}$ and the focus is $(0, \frac{1}{4})$, as shown in Figure 10.17. You can find the *y*-intercept (0, b) of the tangent line by equating the lengths of the two sides of the isosceles triangle shown in Figure 10.17:

$$d_1 = \frac{1}{4} - b$$

and

$$d_2 = \sqrt{(1-0)^2 + \left[1 - \left(\frac{1}{4}\right)\right]^2} = \frac{5}{4}$$

Note that $d_1 = \frac{1}{4} - b$ rather than $b - \frac{1}{4}$. The order of subtraction for the distance is important because the distance must be positive. Setting $d_1 = d_2$ produces

$$\frac{1}{4} - b = \frac{5}{4}$$
$$b = -1.$$

So, the slope of the tangent line is

$$m = \frac{1 - (-1)}{1 - 0} = 2$$

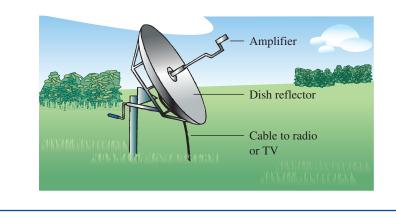
and the equation of the tangent line in slope-intercept form is

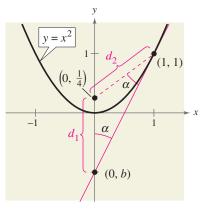
$$y = 2x - 1.$$

CHECKPOINT Now try Exercise 55.

MRITING ABOUT MATHEMATICS

Television Antenna Dishes Cross sections of television antenna dishes are parabolic in shape. Use the figure shown to write a paragraph explaining why these dishes are parabolic.







Technology

Use a graphing utility to confirm the result of Example 4. By graphing

 $y_1 = x^2$ and $y_2 = 2x - 1$

in the same viewing window, you should be able to see that the line touches the parabola at the point (1, 1).

10.2 Exercises

_____·

VOCABULARY CHECK: Fill in the blanks.

- 1. A ______ is the intersection of a plane and a double-napped cone.
- 2. A collection of points satisfying a geometric property can also be referred to as a ______ of points.
- **3.** A ______ is defined as the set of all points (*x*, *y*) in a plane that are equidistant from a fixed line, called the ______, and a fixed point, called the ______, not on the line.
- 4. The line that passes through the focus and vertex of a parabola is called the ______ of the parabola.
- 5. The ______ of a parabola is the midpoint between the focus and the directrix.
- 6. A line segment that passes through the focus of a parabola and has endpoints on the parabola is called
- 7. A line is ______ to a parabola at a point on the parabola if the line intersects, but does not cross, the parabola at the point.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–4, describe in words how a plane could intersect with the double-napped cone shown to form the conic section.

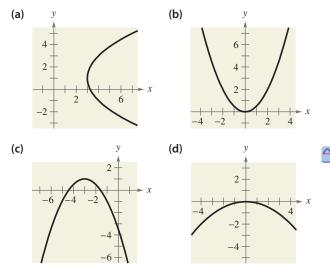


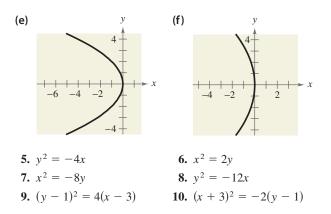
Circle
 Parabola

a __

4. Hyperbola

In Exercises 5–10, match the equation with its graph. [The graphs are labeled (a), (b), (c), (d), (e), and (f).]



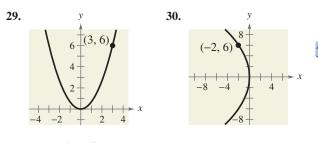


In Exercises 11–24, find the vertex, focus, and directrix of the parabola and sketch its graph.

11. $y = \frac{1}{2}x^2$	12. $y = -2x^2$
13. $y^2 = -6x$	14. $y^2 = 3x$
15. $x^2 + 6y = 0$	16. $x + y^2 = 0$
17. $(x-1)^2 + 8(y+2) = 0$	
18. $(x + 5) + (y - 1)^2 = 0$	
19. $\left(x + \frac{3}{2}\right)^2 = 4(y - 2)$	20. $\left(x + \frac{1}{2}\right)^2 = 4(y - 1)$
21. $y = \frac{1}{4}(x^2 - 2x + 5)$	22. $x = \frac{1}{4}(y^2 + 2y + 33)$
23. $y^2 + 6y + 8x + 25 = 0$	
24. $y^2 - 4y - 4x = 0$	

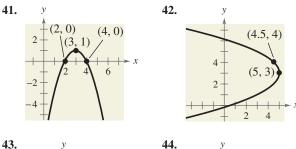
In Exercises 25–28, find the vertex, focus, and directrix of the parabola. Use a graphing utility to graph the parabola.

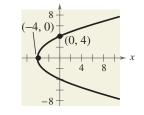
25. $x^2 + 4x + 6y - 2 = 0$ **26.** $x^2 - 2x + 8y + 9 = 0$ **27.** $y^2 + x + y = 0$ **28.** $y^2 - 4x - 4 = 0$ In Exercises 29–40, find the standard form of the equation of the parabola with the given characteristic(s) and vertex at the origin.

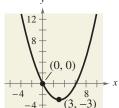


- **31.** Focus: $(0, -\frac{3}{2})$
- **32.** Focus: $(\frac{5}{2}, 0)$
- **33.** Focus: (-2, 0)
- **34.** Focus: (0, -2)
- **35.** Directrix: y = -1
- **36.** Directrix: y = 3
- **37.** Directrix: x = 2
- **38.** Directrix: x = -3
- **39.** Horizontal axis and passes through the point (4, 6)
- **40.** Vertical axis and passes through the point (-3, -3)

In Exercises 41–50, find the standard form of the equation of the parabola with the given characteristics.







- **45.** Vertex: (5, 2); focus: (3, 2)
- **46.** Vertex: (-1, 2); focus: (-1, 0)
- **47.** Vertex: (0, 4); directrix: y = 2
- **48.** Vertex: (-2, 1); directrix: x = 1
- **49.** Focus: (2, 2); directrix: x = -2
- **50.** Focus: (0, 0); directrix: y = 8

In Exercises 51 and 52, change the equation of the parabola so that its graph matches the description.

51. $(y - 3)^2 = 6(x + 1)$; upper half of parabola **52.** $(y + 1)^2 = 2(x - 4)$; lower half of parabola

In Exercises 53 and 54, the equations of a parabola and a tangent line to the parabola are given. Use a graphing utility to graph both equations in the same viewing window. Determine the coordinates of the point of tangency.

Parabola	Tangent Line
53. $y^2 - 8x = 0$	x - y + 2 = 0
54. $x^2 + 12y = 0$	x + y - 3 = 0

In Exercises 55–58, find an equation of the tangent line to the parabola at the given point, and find the *x*-intercept of the line.

55.
$$x^2 = 2y$$
, (4, 8)
56. $x^2 = 2y$, $\left(-3, \frac{9}{2}\right)$
57. $y = -2x^2$, $(-1, -2)$
58. $y = -2x^2$, $(2, -8)$

(

59. *Revenue* The revenue *R* (in dollars) generated by the sale of *x* units of a patio furniture set is given by

$$(x - 106)^2 = -\frac{4}{5}(R - 14,045).$$

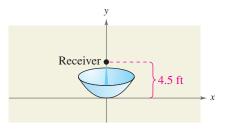
Use a graphing utility to graph the function and approximate the number of sales that will maximize revenue.

60. *Revenue* The revenue *R* (in dollars) generated by the sale of *x* units of a digital camera is given by

$$(x - 135)^2 = -\frac{5}{7}(R - 25,515).$$

Use a graphing utility to graph the function and approximate the number of sales that will maximize revenue.

61. *Satellite Antenna* The receiver in a parabolic television dish antenna is 4.5 feet from the vertex and is located at the focus (see figure). Write an equation for a cross section of the reflector. (Assume that the dish is directed upward and the vertex is at the origin.)

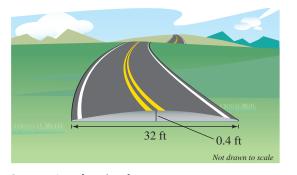


Model It

- **62.** *Suspension Bridge* Each cable of the Golden Gate Bridge is suspended (in the shape of a parabola) between two towers that are 1280 meters apart. The top of each tower is 152 meters above the roadway. The cables touch the roadway midway between the towers.
 - (a) Draw a sketch of the bridge. Locate the origin of a rectangular coordinate system at the center of the roadway. Label the coordinates of the known points.
 - (b) Write an equation that models the cables.
 - (c) Complete the table by finding the height y of the suspension cables over the roadway at a distance of x meters from the center of the bridge.

Distance, x	Height, y
0	
250	
400	
500	
1000	

63. *Road Design* Roads are often designed with parabolic surfaces to allow rain to drain off. A particular road that is 32 feet wide is 0.4 foot higher in the center than it is on the sides (see figure).



Cross section of road surface

- (a) Find an equation of the parabola that models the road surface. (Assume that the origin is at the center of the road.)
- (b) How far from the center of the road is the road surface 0.1 foot lower than in the middle?
- **64.** *Highway Design* Highway engineers design a parabolic curve for an entrance ramp from a straight street to an interstate highway (see figure). Find an equation of the parabola.

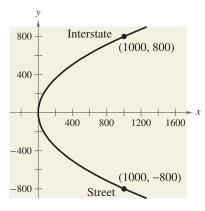
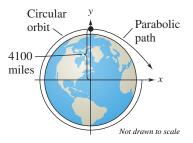


FIGURE FOR 64

65. Satellite Orbit A satellite in a 100-mile-high circular orbit around Earth has a velocity of approximately 17,500 miles per hour. If this velocity is multiplied by $\sqrt{2}$, the satellite will have the minimum velocity necessary to escape Earth's gravity and it will follow a parabolic path with the center of Earth as the focus (see figure).



- (a) Find the escape velocity of the satellite.
- (b) Find an equation of the parabolic path of the satellite (assume that the radius of Earth is 4000 miles).

66. *Path of a Softball* The path of a softball is modeled by

 $-12.5(y - 7.125) = (x - 6.25)^2$

where the coordinates x and y are measured in feet, with x = 0 corresponding to the position from which the ball was thrown.

- (a) Use a graphing utility to graph the trajectory of the softball.
- (b) Use the *trace* feature of the graphing utility to approximate the highest point and the range of the trajectory.

Projectile Motion In Exercises 67 and 68, consider the path of a projectile projected horizontally with a velocity of v feet per second at a height of s feet, where the model for the path is

$$x^2 = -\frac{v^2}{16}(y - s).$$

In this model (in which air resistance is disregarded), *y* is the height (in feet) of the projectile and *x* is the horizontal distance (in feet) the projectile travels.

- **67.** A ball is thrown from the top of a 75-foot tower with a velocity of 32 feet per second.
 - (a) Find the equation of the parabolic path.
 - (b) How far does the ball travel horizontally before striking the ground?
- **68.** A cargo plane is flying at an altitude of 30,000 feet and a speed of 540 miles per hour. A supply crate is dropped from the plane. How many *feet* will the crate travel horizontally before it hits the ground?

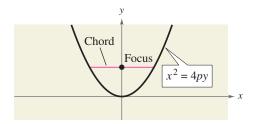
Synthesis

True or False? In Exercises 69 and 70, determine whether the statement is true or false. Justify your answer.

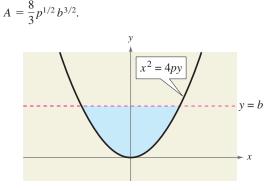
- **69.** It is possible for a parabola to intersect its directrix.
- **70.** If the vertex and focus of a parabola are on a horizontal line, then the directrix of the parabola is vertical.

71. *Exploration* Consider the parabola $x^2 = 4py$.

- (a) Use a graphing utility to graph the parabola for p = 1, p = 2, p = 3, and p = 4. Describe the effect on the graph when p increases.
- (b) Locate the focus for each parabola in part (a).
- (c) For each parabola in part (a), find the length of the chord passing through the focus and parallel to the directrix (see figure). How can the length of this chord be determined directly from the standard form of the equation of the parabola?



- (d) Explain how the result of part (c) can be used as a sketching aid when graphing parabolas.
- 72. Geometry The area of the shaded region in the figure is



- (a) Find the area when p = 2 and b = 4.
- (b) Give a geometric explanation of why the area approaches 0 as p approaches 0.
- **73.** *Exploration* Let (x_1, y_1) be the coordinates of a point on the parabola $x^2 = 4py$. The equation of the line tangent to the parabola at the point is

$$y - y_1 = \frac{x_1}{2p}(x - x_1).$$

What is the slope of the tangent line?

74. *Writing* In your own words, state the reflective property of a parabola.

Skills Review

In Exercises 75–78, list the possible rational zeros of *f* given by the Rational Zero Test.

75.
$$f(x) = x^3 - 2x^2 + 2x - 4$$

76. $f(x) = 2x^3 + 4x^2 - 3x + 10$
77. $f(x) = 2x^5 + x^2 + 16$
78. $f(x) = 3x^3 - 12x + 22$

- **79.** Find a polynomial with real coefficients that has the zeros 3, 2 + i, and 2 i.
- 80. Find all the zeros of

$$f(x) = 2x^3 - 3x^2 + 50x - 75$$

if one of the zeros is $x = \frac{3}{2}$.

81. Find all the zeros of the function

$$g(x) = 6x^4 + 7x^3 - 29x^2 - 28x + 20$$

if two of the zeros are $x = \pm 2$.

blue 82. Use a graphing utility to graph the function given by

 $h(x) = 2x^4 + x^3 - 19x^2 - 9x + 9.$

Use the graph to approximate the zeros of h.

In Exercises 83–90, use the information to solve the triangle. Round your answers to two decimal places.

83. $A = 35^{\circ}, a = 10, b = 7$ **84.** $B = 54^{\circ}, b = 18, c = 11$ **85.** $A = 40^{\circ}, B = 51^{\circ}, c = 3$ **86.** $B = 26^{\circ}, C = 104^{\circ}, a = 19$ **87.** a = 7, b = 10, c = 16 **88.** a = 58, b = 28, c = 75 **89.** $A = 65^{\circ}, b = 5, c = 12$ **90.** $B = 71^{\circ}, a = 21, c = 29$

10.3 Ellipses

What you should learn

- Write equations of ellipses in standard form and graph ellipses.
- Use properties of ellipses to model and solve real-life problems.
- · Find eccentricities of ellipses.

Why you should learn it

Ellipses can be used to model and solve many types of real-life problems. For instance, in Exercise 59 on page 751, an ellipse is used to model the orbit of Halley's comet.



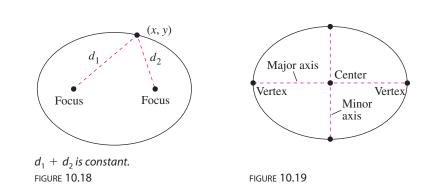
arvard College Observatory/ SPL/Photo Researchers, Inc.

Introduction

The second type of conic is called an ellipse, and is defined as follows.

Definition of Ellipse

An **ellipse** is the set of all points (x, y) in a plane, the sum of whose distances from two distinct fixed points (**foci**) is constant. See Figure 10.18.



The line through the foci intersects the ellipse at two points called **vertices**. The chord joining the vertices is the **major axis**, and its midpoint is the **center** of the ellipse. The chord perpendicular to the major axis at the center is the **minor axis** of the ellipse. See Figure 10.19.

You can visualize the definition of an ellipse by imagining two thumbtacks placed at the foci, as shown in Figure 10.20. If the ends of a fixed length of string are fastened to the thumbtacks and the string is *drawn taut* with a pencil, the path traced by the pencil will be an ellipse.

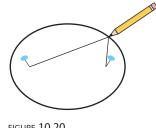


FIGURE 10.20

To derive the standard form of the equation of an ellipse, consider the ellipse in Figure 10.21 with the following points: center, (h, k); vertices, $(h \pm a, k)$; foci, $(h \pm c, k)$. Note that the center is the midpoint of the segment joining the foci.

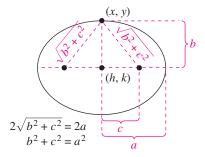


FIGURE 10.21

The sum of the distances from any point on the ellipse to the two foci is constant. Using a vertex point, this constant sum is

$$(a + c) + (a - c) = 2a$$
 Length of major axis

or simply the length of the major axis. Now, if you let (x, y) be *any* point on the ellipse, the sum of the distances between (x, y) and the two foci must also be 2a. That is,

$$\sqrt{[x - (h - c)]^2 + (y - k)^2} + \sqrt{[x - (h + c)]^2 + (y - k)^2} = 2a.$$

Finally, in Figure 10.21, you can see that $b^2 = a^2 - c^2$, which implies that the equation of the ellipse is

$$b^{2}(x-h)^{2} + a^{2}(y-k)^{2} = a^{2}b^{2}$$
$$\frac{(x-h)^{2}}{a^{2}} + \frac{(y-k)^{2}}{b^{2}} = 1.$$

You would obtain a similar equation in the derivation by starting with a vertical major axis. Both results are summarized as follows.

Standard Equation of an Ellipse

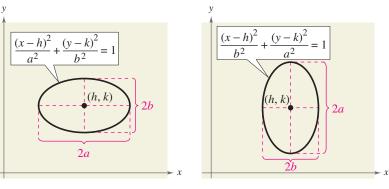
The standard form of the equation of an ellipse, with center (h, k) and major and minor axes of lengths 2a and 2b, respectively, where 0 < b < a, is

$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$$
Major axis is horizontal.
$$\frac{(x-h)^2}{b^2} + \frac{(y-k)^2}{a^2} = 1.$$
Major axis is vertical.

The foci lie on the major axis, c units from the center, with $c^2 = a^2 - b^2$. If the center is at the origin (0, 0), the equation takes one of the following forms.

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$
 Major axis is
horizontal.
$$\frac{x^2}{b^2} + \frac{y^2}{a^2} = 1$$
 Major axis is
vertical.

Figure 10.22 shows both the horizontal and vertical orientations for an ellipse.



Major axis is horizontal. FIGURE 10.22

Major axis is vertical.

STUDY TIP

Consider the equation of the ellipse

$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$$

If you let a = b, then the equation can be rewritten as

$$(x - h)^2 + (y - k)^2 = a^2$$

which is the standard form of the equation of a circle with radius r = a (see Section 1.2). Geometrically, when a = b for an ellipse, the major and minor axes are of equal length, and so the graph is a circle.

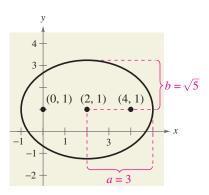


FIGURE 10.23

Example 1

Finding the Standard Equation of an Ellipse

Find the standard form of the equation of the ellipse having foci at (0, 1) and (4, 1) and a major axis of length 6, as shown in Figure 10.23.

Solution

Because the foci occur at (0, 1) and (4, 1), the center of the ellipse is (2, 1) and the distance from the center to one of the foci is c = 2. Because 2a = 6, you know that a = 3. Now, from $c^2 = a^2 - b^2$, you have

$$b = \sqrt{a^2 - c^2} = \sqrt{3^2 - 2^2} = \sqrt{5}.$$

Because the major axis is horizontal, the standard equation is

$$\frac{(x-2)^2}{3^2} + \frac{(y-1)^2}{(\sqrt{5})^2} = 1.$$

This equation simplifies to

$$\frac{(x-2)^2}{9} + \frac{(y-1)^2}{5} = 1.$$



Now try Exercise 49.

Example 2 Sketching an Ellipse

Sketch the ellipse given by $x^2 + 4y^2 + 6x - 8y + 9 = 0$.

Solution

Begin by writing the original equation in standard form. In the fourth step, note that 9 and 4 are added to *both* sides of the equation when completing the squares.

$$x^{2} + 4y^{2} + 6x - 8y + 9 = 0$$
 Write original equation.

$$(x^{2} + 6x + 2) + (4y^{2} - 8y + 2) = -9$$
 Group terms.

$$(x^{2} + 6x + 2) + 4(y^{2} - 2y + 2) = -9$$
 Factor 4 out of y-terms.

$$(x^{2} + 6x + 9) + 4(y^{2} - 2y + 1) = -9 + 9 + 4(1)$$

$$(x + 3)^{2} + 4(y - 1)^{2} = 4$$
 Write in completed square form

$$\frac{(x + 3)^{2}}{4} + \frac{(y - 1)^{2}}{1} = 1$$
 Divide each side by 4.

$$\frac{(x + 3)^{2}}{2^{2}} + \frac{(y - 1)^{2}}{1^{2}} = 1$$
 Write in standard form.

From this standard form, it follows that the center is (h, k) = (-3, 1). Because the denominator of the *x*-term is $a^2 = 2^2$, the endpoints of the major axis lie two units to the right and left of the center. Similarly, because the denominator of the *y*-term is $b^2 = 1^2$, the endpoints of the minor axis lie one unit up and down from the center. Now, from $c^2 = a^2 - b^2$, you have $c = \sqrt{2^2 - 1^2} = \sqrt{3}$. So, the foci of the ellipse are $(-3 - \sqrt{3}, 1)$ and $(-3 + \sqrt{3}, 1)$. The ellipse is shown in Figure 10.24.

CHECKPOINT Now try Exercise 25.

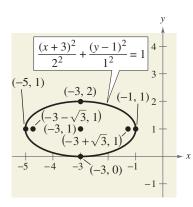


FIGURE 10.24

Example 3 Analyzing an Ellipse

Find the center, vertices, and foci of the ellipse $4x^2 + y^2 - 8x + 4y - 8 = 0$.

Solution

By completing the square, you can write the original equation in standard form.

 $4x^2 + y^2 - 8x + 4y - 8 = 0$ Write original equation. $(4x^2 - 8x + 1) + (y^2 + 4y + 1) = 8$ Group terms. $4(x^2 - 2x + 1) + (y^2 + 4y + 1) = 8$ Factor 4 out of terms. $4(x^2 - 2x + 1) + (y^2 + 4y + 4) = 8 + 4(1) + 4$ $4(x - 1)^2 + (y + 2)^2 = 16$ Write in completed square form. $\frac{(x-1)^2}{4} + \frac{(y+2)^2}{16} = 1$ Divide each side by 16. $\frac{(x-1)^2}{2^2} + \frac{(y+2)^2}{4^2} = 1$ Write in standard form.

The major axis is vertical, where h = 1, k = -2, a = 4, b = 2, and

$$c = \sqrt{a^2 - b^2} = \sqrt{16 - 4} = \sqrt{12} = 2\sqrt{3}.$$

So, you have the following.

Center: $(1, -2)$	Vertices: $(1, -6)$	Foci: $(1, -2 - 2\sqrt{3})$
	(1, 2)	$(1, -2 + 2\sqrt{3})$

The graph of the ellipse is shown in Figure 10.25.

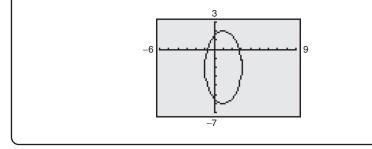
CHECKPOINT Now try Exercise 29.

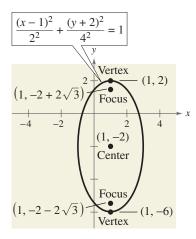
Technology

You can use a graphing utility to graph an ellipse by graphing the upper and lower portions in the same viewing window. For instance, to graph the ellipse in Example 3, first solve for y to get

$$y_1 = -2 + 4\sqrt{1 - \frac{(x-1)^2}{4}}$$
 and $y_2 = -2 - 4\sqrt{1 - \frac{(x-1)^2}{4}}$.

Use a viewing window in which $-6 \le x \le 9$ and $-7 \le y \le 3$. You should obtain the graph shown below.







Application

Ellipses have many practical and aesthetic uses. For instance, machine gears, supporting arches, and acoustic designs often involve elliptical shapes. The orbits of satellites and planets are also ellipses. Example 4 investigates the elliptical orbit of the moon about Earth.

Example 4

An Application Involving an Elliptical Orbit



The moon travels about Earth in an elliptical orbit with Earth at one focus, as shown in Figure 10.26. The major and minor axes of the orbit have lengths of 768,800 kilometers and 767,640 kilometers, respectively. Find the greatest and smallest distances (the *apogee* and *perigee*), respectively from Earth's center to the moon's center.

Solution

Because 2a = 768,800 and 2b = 767,640, you have

$$a = 384,400$$
 and $b = 383,820$

which implies that

$$c = \sqrt{a^2 - b^2}$$

= $\sqrt{384,400^2 - 383,820^2}$
\approx 21,108.

So, the greatest distance between the center of Earth and the center of the moon is

 $a + c \approx 384,400 + 21,108 = 405,508$ kilometers

and the smallest distance is

 $a - c \approx 384,400 - 21,108 = 363,292$ kilometers.

CHECKPOINT Now try Exercise 59.

Eccentricity

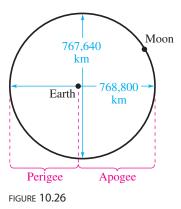
One of the reasons it was difficult for early astronomers to detect that the orbits of the planets are ellipses is that the foci of the planetary orbits are relatively close to their centers, and so the orbits are nearly circular. To measure the ovalness of an ellipse, you can use the concept of **eccentricity.**

Definition of Eccentricity

The eccentricity e of an ellipse is given by the ratio

 $e = \frac{c}{a}$.

Note that 0 < e < 1 for *every* ellipse.



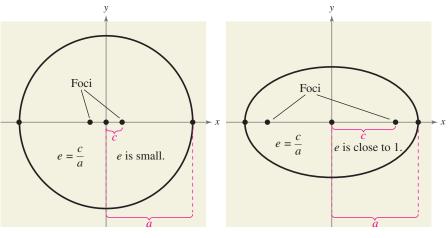
STUDY TIP

Note in Example 4 and Figure 10.26 that Earth *is not* the center of the moon's orbit.

To see how this ratio is used to describe the shape of an ellipse, note that because the foci of an ellipse are located along the major axis between the vertices and the center, it follows that

0 < c < a.

For an ellipse that is nearly circular, the foci are close to the center and the ratio c/a is small, as shown in Figure 10.27. On the other hand, for an elongated ellipse, the foci are close to the vertices, and the ratio c/a is close to 1, as shown in Figure 10.28.



NASA

FIGURE 10.27



The orbit of the moon has an eccentricity of $e \approx 0.0549$, and the eccentricities of the nine planetary orbits are as follows.

Mercury:	$e \approx 0.2056$	Saturn:	$e \approx 0.0542$
Venus:	$e \approx 0.0068$	Uranus:	$e \approx 0.0472$
Earth:	$e \approx 0.0167$	Neptune:	$e \approx 0.0086$
Mars:	$e \approx 0.0934$	Pluto:	$e \approx 0.2488$
Jupiter:	$e \approx 0.0484$		

Writing about Mathematics

Ellipses and Circles

a. Show that the equation of an ellipse can be written as

$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{a^2(1-e^2)} = 1.$$

- **b.** For the equation in part (a), let a = 4, h = 1, and k = 2, and use a graphing utility to graph the ellipse for e = 0.95, e = 0.75, e = 0.5, e = 0.25, and e = 0.1. Discuss the changes in the shape of the ellipse as e approaches 0.
- **c.** Make a conjecture about the shape of the graph in part (b) when e = 0. What is the equation of this ellipse? What is another name for an ellipse with an eccentricity of 0?



The time it takes Saturn to orbit the sun is equal to 29.4 Earth years.

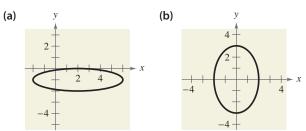
10.3 Exercises

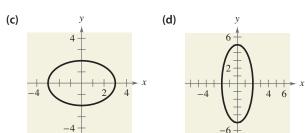
VOCABULARY CHECK: Fill in the blanks.

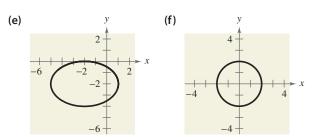
- 1. An ______ is the set of all points (*x*, *y*) in a plane, the sum of whose distances from two distinct fixed points, called ______, is constant.
- 2. The chord joining the vertices of an ellipse is called the ______, and its midpoint is the ______ of the ellipse.
- 3. The chord perpendicular to the major axis at the center of the ellipse is called the ______ of the ellipse.
- 4. The concept of ______ is used to measure the ovalness of an ellipse.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–6, match the equation with its graph. [The graphs are labeled (a), (b), (c), (d), (e), and (f).]







1.
$$\frac{x^2}{4} + \frac{y^2}{9} = 1$$

2. $\frac{x^2}{9} + \frac{y^2}{4} = 1$
3. $\frac{x^2}{4} + \frac{y^2}{25} = 1$
4. $\frac{x^2}{4} + \frac{y^2}{4} = 1$
5. $\frac{(x-2)^2}{16} + (y+1)^2 = 1$
6. $\frac{(x+2)^2}{9} + \frac{(y+2)^2}{4} = 1$

In Exercises 7–30, identify the conic as a circle or an ellipse. Then find the center, radius, vertices, foci, and eccentricity of the conic (if applicable), and sketch its graph.

7.
$$\frac{x^2}{25} + \frac{y^2}{16} = 1$$

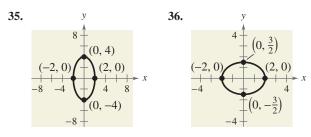
8. $\frac{x^2}{81} + \frac{y^2}{144} = 1$
9. $\frac{x^2}{25} + \frac{y^2}{25} = 1$
10. $\frac{x^2}{9} + \frac{y^2}{9} = 1$
11. $\frac{x^2}{5} + \frac{y^2}{9} = 1$
12. $\frac{x^2}{64} + \frac{y^2}{28} = 1$
13. $\frac{(x+3)^2}{16} + \frac{(y-5)^2}{25} = 1$
14. $\frac{(x-4)^2}{12} + \frac{(y+3)^2}{16} = 1$
15. $\frac{x^2}{4/9} + \frac{(y+1)^2}{4/9} = 1$
16. $\frac{(x+5)^2}{9/4} + (y-1)^2 = 1$
17. $(x+2)^2 + \frac{(y+4)^2}{1/4} = 1$
18. $\frac{(x-3)^2}{25/4} + \frac{(y-1)^2}{25/4} = 1$
19. $9x^2 + 4y^2 + 36x - 24y + 36 = 0$
20. $9x^2 + 4y^2 - 54x + 40y + 37 = 0$
21. $x^2 + y^2 - 2x + 4y - 31 = 0$
22. $x^2 + 5y^2 - 8x - 30y - 39 = 0$
23. $3x^2 + y^2 + 18x - 2y - 8 = 0$
24. $6x^2 + 2y^2 + 18x - 10y + 2 = 0$
25. $x^2 + 4y^2 - 6x + 20y - 2 = 0$
26. $x^2 + y^2 - 4x + 6y - 3 = 0$
27. $9x^2 + 9y^2 + 18x - 18y + 14 = 0$
28. $16x^2 + 25y^2 - 32x + 50y + 16 = 0$
29. $9x^2 + 25y^2 - 36x - 50y + 60 = 0$
30. $16x^2 + 16y^2 - 64x + 32y + 55 = 0$

In Exercises 31–34, use a graphing utility to graph the ellipse. Find the center, foci, and vertices. (Recall that it may be necessary to solve the equation for y and obtain two equations.)

31.
$$5x^2 + 3y^2 = 15$$

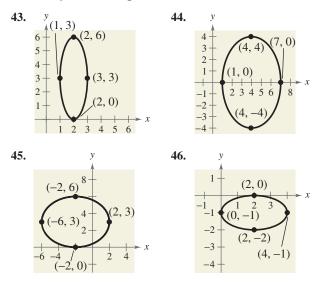
32. $3x^2 + 4y^2 = 12$
33. $12x^2 + 20y^2 - 12x + 40y - 37 = 0$
34. $36x^2 + 9y^2 + 48x - 36y - 72 = 0$

In Exercises 35–42, find the standard form of the equation of the ellipse with the given characteristics and center at the origin.



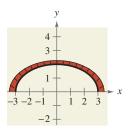
- **37.** Vertices: $(\pm 6, 0)$; foci: $(\pm 2, 0)$
- **38.** Vertices: $(0, \pm 8)$; foci: $(0, \pm 4)$
- **39.** Foci: $(\pm 5, 0)$; major axis of length 12
- **40.** Foci: $(\pm 2, 0)$; major axis of length 8
- **41.** Vertices: $(0, \pm 5)$; passes through the point (4, 2)
- **42.** Major axis vertical; passes through the points (0, 4) and (2, 0)

In Exercises 43–54, find the standard form of the equation of the ellipse with the given characteristics.



- **47.** Vertices: (0, 4), (4, 4); minor axis of length 2
- **48.** Foci: (0, 0), (4, 0); major axis of length 8
- **49.** Foci: (0, 0), (0, 8); major axis of length 16
- **50.** Center: (2, -1); vertex: $(2, \frac{1}{2})$; minor axis of length 2
- **51.** Center: (0, 4); a = 2c; vertices: (-4, 4), (4, 4)
- **52.** Center: (3, 2); a = 3c; foci: (1, 2), (5, 2)
- **53.** Vertices: (0, 2), (4, 2); endpoints of the minor axis: (2, 3), (2, 1)

- **54.** Vertices: (5, 0), (5, 12); endpoints of the minor axis: (1, 6), (9, 6)
- **55.** Find an equation of the ellipse with vertices $(\pm 5, 0)$ and eccentricity $e = \frac{3}{5}$.
- **56.** Find an equation of the ellipse with vertices $(0, \pm 8)$ and eccentricity $e = \frac{1}{2}$.
- **57.** *Architecture* A semielliptical arch over a tunnel for a one-way road through a mountain has a major axis of 50 feet and a height at the center of 10 feet.
 - (a) Draw a rectangular coordinate system on a sketch of the tunnel with the center of the road entering the tunnel at the origin. Identify the coordinates of the known points.
 - (b) Find an equation of the semielliptical arch over the tunnel.
 - (c) You are driving a moving truck that has a width of 8 feet and a height of 9 feet. Will the moving truck clear the opening of the arch?
- **58.** *Architecture* A fireplace arch is to be constructed in the shape of a semiellipse. The opening is to have a height of 2 feet at the center and a width of 6 feet along the base (see figure). The contractor draws the outline of the ellipse using tacks as described at the beginning of this section. Give the required positions of the tacks and the length of the string.



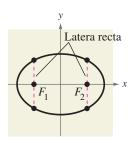
Model It

- **59.** *Comet Orbit* Halley's comet has an elliptical orbit, with the sun at one focus. The eccentricity of the orbit is approximately 0.967. The length of the major axis of the orbit is approximately 35.88 astronomical units. (An astronomical unit is about 93 million miles.)
 - (a) Find an equation of the orbit. Place the center of the orbit at the origin, and place the major axis on the *x*-axis.
- (b) Use a graphing utility to graph the equation of the orbit.
 - (c) Find the greatest (aphelion) and smallest (perihelion) distances from the sun's center to the comet's center.

60. *Satellite Orbit* The first artificial satellite to orbit Earth was Sputnik I (launched by the former Soviet Union in 1957). Its highest point above Earth's surface was 947 kilometers, and its lowest point was 228 kilometers (see figure). The center of Earth was the focus of the elliptical orbit, and the radius of Earth is 6378 kilometers. Find the eccentricity of the orbit.



- **61.** *Motion of a Pendulum* The relation between the velocity *y* (in radians per second) of a pendulum and its angular displacement θ from the vertical can be modeled by a semiellipse. A 12-centimeter pendulum crests (y = 0) when the angular displacement is -0.2 radian and 0.2 radian. When the pendulum is at equilibrium ($\theta = 0$), the velocity is -1.6 radians per second.
 - (a) Find an equation that models the motion of the pendulum. Place the center at the origin.
 - (b) Graph the equation from part (a).
 - (c) Which half of the ellipse models the motion of the pendulum?
- **62.** *Geometry* A line segment through a focus of an ellipse with endpoints on the ellipse and perpendicular to the major axis is called a **latus rectum** of the ellipse. Therefore, an ellipse has two latera recta. Knowing the length of the latera recta is helpful in sketching an ellipse because it yields other points on the curve (see figure). Show that the length of each latus rectum is $2b^2/a$.



In Exercises 63–66, sketch the graph of the ellipse, using latera recta (see Exercise 62).

63. $\frac{x^2}{9} + \frac{y^2}{16} = 1$	64. $\frac{x^2}{4} + \frac{y^2}{1} = 1$
65. $5x^2 + 3y^2 = 15$	66. $9x^2 + 4y^2 = 36$

Synthesis

True or False? In Exercises 67 and 68, determine whether the statement is true or false. Justify your answer.

- 67. The graph of $x^2 + 4y^4 4 = 0$ is an ellipse.
- **68.** It is easier to distinguish the graph of an ellipse from the graph of a circle if the eccentricity of the ellipse is large (close to 1).
- 69. Exploration Consider the ellipse

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1, \quad a+b = 20.$$

- (a) The area of the ellipse is given by $A = \pi ab$. Write the area of the ellipse as a function of *a*.
- (b) Find the equation of an ellipse with an area of 264 square centimeters.
- (c) Complete the table using your equation from part (a), and make a conjecture about the shape of the ellipse with maximum area.

а	8	9	10	11	12	13
A						

- (d) Use a graphing utility to graph the area function and use the graph to support your conjecture in part (c).
- **70.** *Think About It* At the beginning of this section it was noted that an ellipse can be drawn using two thumbtacks, a string of fixed length (greater than the distance between the two tacks), and a pencil. If the ends of the string are fastened at the tacks and the string is drawn taut with a pencil, the path traced by the pencil is an ellipse.
 - (a) What is the length of the string in terms of *a*?
 - (b) Explain why the path is an ellipse.

Skills Review

In Exercises 71–74, determine whether the sequence is arithmetic, geometric, or neither.

71.	80, 40, 20, 10, 5,	72. 66, 55, 44, 33, 22,
73.	$-\frac{1}{2}, \frac{1}{2}, \frac{3}{2}, \frac{5}{2}, \frac{7}{2}, \ldots$	74. $\frac{1}{4}, \frac{1}{2}, 1, 2, 4, \ldots$

In Exercises 75–78, find the sum.

75.
$$\sum_{n=0}^{6} (-3)^n$$

76. $\sum_{n=0}^{6} 3^n$
77. $\sum_{n=0}^{10} 5\left(\frac{4}{3}\right)^n$
78. $\sum_{n=1}^{10} 4\left(\frac{3}{4}\right)^{n-1}$

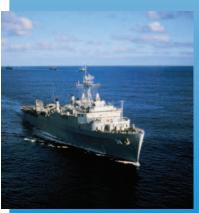
10.4 Hyperbolas

What you should learn

- Write equations of hyperbolas in standard form.
- Find asymptotes of and graph hyperbolas.
- Use properties of hyperbolas to solve real-life problems.
- Classify conics from their general equations.

Why you should learn it

Hyperbolas can be used to model and solve many types of real-life problems. For instance, in Exercise 42 on page 761, hyperbolas are used in long distance radio navigation for aircraft and ships.



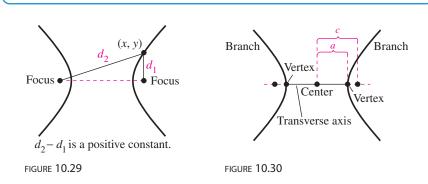
AP/Wide World Photos

Introduction

The third type of conic is called a **hyperbola**. The definition of a hyperbola is similar to that of an ellipse. The difference is that for an ellipse the *sum* of the distances between the foci and a point on the ellipse is fixed, whereas for a hyperbola the *difference* of the distances between the foci and a point on the hyperbola is fixed.

Definition of Hyperbola

A **hyperbola** is the set of all points (x, y) in a plane, the difference of whose distances from two distinct fixed points (**foci**) is a positive constant. See Figure 10.29.



The graph of a hyperbola has two disconnected **branches.** The line through the two foci intersects the hyperbola at its two **vertices.** The line segment connecting the vertices is the **transverse axis**, and the midpoint of the transverse axis is the **center** of the hyperbola. See Figure 10.30. The development of the standard form of the equation of a hyperbola is similar to that of an ellipse. Note in the definition below that a, b, and c are related differently for hyperbolas than for ellipses.

Standard Equation of a Hyperbola

The standard form of the equation of a hyperbola with center (h, k) is

$\frac{(x-h)^2}{a^2} - \frac{(y-k)^2}{b^2} = 1$	Transverse axis is horizontal.
$\frac{(y-k)^2}{a^2} - \frac{(x-h)^2}{b^2} = 1.$	Transverse axis is vertical.

The vertices are *a* units from the center, and the foci are *c* units from the center. Moreover, $c^2 = a^2 + b^2$. If the center of the hyperbola is at the origin (0, 0), the equation takes one of the following forms.

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$
 Transverse axis
is horizontal.
$$\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$$
 Transverse axis
is vertical.

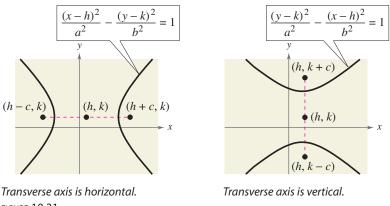


Figure 10.31 shows both the horizontal and vertical orientations for a hyperbola.

FIGURE 10.31

Example 1

Finding the Standard Equation of a Hyperbola

Find the standard form of the equation of the hyperbola with foci (-1, 2) and (5, 2) and vertices (0, 2) and (4, 2).

Solution

(*x*

By the Midpoint Formula, the center of the hyperbola occurs at the point (2, 2). Furthermore, c = 5 - 2 = 3 and a = 4 - 2 = 2, and it follows that

$$b = \sqrt{c^2 - a^2} = \sqrt{3^2 - 2^2} = \sqrt{9 - 4} = \sqrt{5}$$

So, the hyperbola has a horizontal transverse axis and the standard form of the equation is

$$\frac{(x-2)^2}{2^2} - \frac{(y-2)^2}{(\sqrt{5})^2} = 1.$$
 See Figure 10.32.

This equation simplifies to

$$\frac{(y-2)^2}{4} - \frac{(y-2)^2}{5} = 1.$$



/ -1+

CHECKPOINT

Now try Exercise 27.

STUDY TIP

When finding the standard form of the equation of any conic, it is helpful to sketch a graph of the conic with the given characteristics.

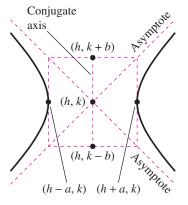


FIGURE 10.33

Asymptotes of a Hyperbola

Each hyperbola has two **asymptotes** that intersect at the center of the hyperbola, as shown in Figure 10.33. The asymptotes pass through the vertices of a rectangle of dimensions 2a by 2b, with its center at (h, k). The line segment of length 2b joining (h, k + b) and (h, k - b) [or (h + b, k) and (h - b, k)] is the **conjugate axis** of the hyperbola.

Asymptotes of a Hyperbola

The equations of the asymptotes of a hyperbola are

 $y = k \pm \frac{b}{a}(x - h)$ Transverse axis is horizontal. $y = k \pm \frac{a}{b}(x - h).$ Transverse axis is vertical.

Example 2 Using Asymptotes to Sketch a Hyperbola

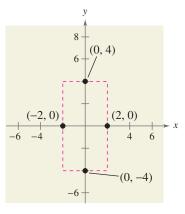
Sketch the hyperbola whose equation is $4x^2 - y^2 = 16$.

Solution

Divide each side of the original equation by 16, and rewrite the equation in standard form.

 $\frac{x^2}{2^2} - \frac{y^2}{4^2} = 1$ Write in standard form.

From this, you can conclude that a = 2, b = 4, and the transverse axis is horizontal. So, the vertices occur at (-2, 0) and (2, 0), and the endpoints of the conjugate axis occur at (0, -4) and (0, 4). Using these four points, you are able to sketch the rectangle shown in Figure 10.34. Now, from $c^2 = a^2 + b^2$, you have $c = \sqrt{2^2 + 4^2} = \sqrt{20} = 2\sqrt{5}$. So, the foci of the hyperbola are $(-2\sqrt{5}, 0)$ and $(2\sqrt{5}, 0)$. Finally, by drawing the asymptotes through the corners of this rectangle, you can complete the sketch shown in Figure 10.35. Note that the asymptotes are y = 2x and y = -2x.



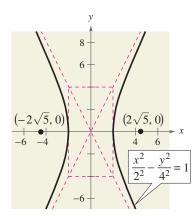


FIGURE 10.34

FIGURE 10.35



Now try Exercise 7.

Example 3 Finding the Asymptotes of a Hyperbola

Sketch the hyperbola given by $4x^2 - 3y^2 + 8x + 16 = 0$ and find the equations of its asymptotes and the foci.

Solution

$$4x^{2} - 3y^{2} + 8x + 16 = 0$$
Write original equation.

$$(4x^{2} + 8x) - 3y^{2} = -16$$
Group terms.

$$4(x^{2} + 2x) - 3y^{2} = -16$$
Factor 4 from x-terms.

$$4(x^{2} + 2x + 1) - 3y^{2} = -16 + 4$$
Add 4 to each side.

$$4(x + 1)^{2} - 3y^{2} = -12$$
Write in completed square form.

$$-\frac{(x + 1)^{2}}{3} + \frac{y^{2}}{4} = 1$$
Divide each side by -12.

$$\frac{y^{2}}{2^{2}} - \frac{(x + 1)^{2}}{(\sqrt{3})^{2}} = 1$$
Write in standard form.

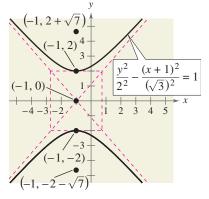


FIGURE 10.36

From this equation you can conclude that the hyperbola has a vertical transverse axis, centered at (-1, 0), has vertices (-1, 2) and (-1, -2), and has a conjugate axis with endpoints $(-1 - \sqrt{3}, 0)$ and $(-1 + \sqrt{3}, 0)$. To sketch the hyperbola, draw a rectangle through these four points. The asymptotes are the lines passing through the corners of the rectangle. Using a = 2 and $b = \sqrt{3}$, you can conclude that the equations of the asymptotes are

$$y = \frac{2}{\sqrt{3}}(x+1)$$
 and $y = -\frac{2}{\sqrt{3}}(x+1)$.

Finally, you can determine the foci by using the equation $c^2 = a^2 + b^2$. So, you have $c = \sqrt{2^2 + (\sqrt{3})^2} = \sqrt{7}$, and the foci are $(-1, -2 - \sqrt{7})$ and $(-1, -2 + \sqrt{7})$. The hyperbola is shown in Figure 10.36.

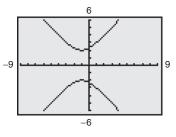
CHECKPOINT Now try Exercise 13.

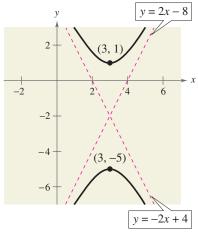
Technology

You can use a graphing utility to graph a hyperbola by graphing the upper and lower portions in the same viewing window. For instance, to graph the hyperbola in Example 3, first solve for *y* to get

$$y_1 = 2\sqrt{1 + \frac{(x+1)^2}{3}}$$
 and $y_2 = -2\sqrt{1 + \frac{(x+1)^2}{3}}$.

Use a viewing window in which $-9 \le x \le 9$ and $-6 \le y \le 6$. You should obtain the graph shown below. Notice that the graphing utility does not draw the asymptotes. However, if you trace along the branches, you will see that the values of the hyperbola approach the asymptotes.







4 Using Asymptotes to Find the Standard Equation

Find the standard form of the equation of the hyperbola having vertices (3, -5) and (3, 1) and having asymptotes

$$y = 2x - 8$$
 and $y = -2x + 4$

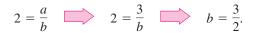
as shown in Figure 10.37.

Solution

By the Midpoint Formula, the center of the hyperbola is (3, -2). Furthermore, the hyperbola has a vertical transverse axis with a = 3. From the original equations, you can determine the slopes of the asymptotes to be

$$m_1 = 2 = \frac{a}{b}$$
 and $m_2 = -2 = -\frac{a}{b}$

and, because a = 3 you can conclude



So, the standard form of the equation is

$$\frac{(y+2)^2}{3^2} - \frac{(x-3)^2}{\left(\frac{3}{2}\right)^2} = 1.$$

CHECKPOINT

Now try Exercise 35.

As with ellipses, the eccentricity of a hyperbola is

$$e = \frac{c}{a}$$
 Eccentricity

and because c > a, it follows that e > 1. If the eccentricity is large, the branches of the hyperbola are nearly flat, as shown in Figure 10.38. If the eccentricity is close to 1, the branches of the hyperbola are more narrow, as shown in Figure 10.39.

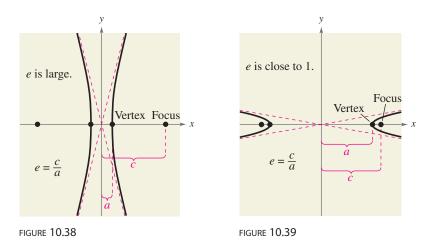


FIGURE 10.37

Applications

The following application was developed during World War II. It shows how the properties of hyperbolas can be used in radar and other detection systems.

Example 5

An Application Involving Hyperbolas



Two microphones, 1 mile apart, record an explosion. Microphone A receives the sound 2 seconds before microphone B. Where did the explosion occur? (Assume sound travels at 1100 feet per second.)

Solution

Assuming sound travels at 1100 feet per second, you know that the explosion took place 2200 feet farther from B than from A, as shown in Figure 10.40. The locus of all points that are 2200 feet closer to A than to B is one branch of the hyperbola

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$

where

$$c = \frac{5280}{2} = 2640$$

and

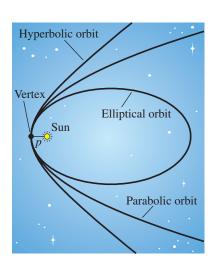
$$a = \frac{2200}{2} = 1100.$$

FIGURE 10.40

So, $b^2 = c^2 - a^2 = 2640^2 - 1100^2 = 5,759,600$, and you can conclude that the explosion occurred somewhere on the right branch of the hyperbola

$$\frac{x^2}{1,210,000} - \frac{y^2}{5,759,600} = 1.$$
HECKPOINT Now try Exercise 41.





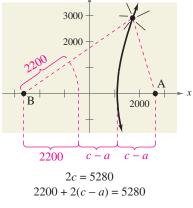


Another interesting application of conic sections involves the orbits of comets in our solar system. Of the 610 comets identified prior to 1970, 245 have elliptical orbits, 295 have parabolic orbits, and 70 have hyperbolic orbits. The center of the sun is a focus of each of these orbits, and each orbit has a vertex at the point where the comet is closest to the sun, as shown in Figure 10.41. Undoubtedly, there have been many comets with parabolic or hyperbolic orbits that were not identified. We only get to see such comets once. Comets with elliptical orbits, such as Halley's comet, are the only ones that remain in our solar system.

If p is the distance between the vertex and the focus (in meters), and v is the velocity of the comet at the vertex in (meters per second), then the type of orbit is determined as follows.

- **1.** Ellipse: $v < \sqrt{2GM/p}$
- **2.** Parabola: $v = \sqrt{2GM/p}$
- **3.** Hyperbola: $v > \sqrt{2GM/p}$

In each of these relations, $M = 1.989 \times 10^{30}$ kilograms (the mass of the sun) and $G \approx 6.67 \times 10^{-11}$ cubic meter per kilogram-second squared (the universal gravitational constant).



General Equations of Conics

Classifying a Conic from Its General EquationThe graph of $Ax^2 + Cy^2 + Dx + Ey + F = 0$ is one of the following.1. Circle:A = C2. Parabola:AC = 0A = 0 or C = 0, but not both.3. Ellipse:AC > 0A and C have like signs.4. Hyperbola:AC < 0A and C have unlike signs.

The test above is valid *if* the graph is a conic. The test does not apply to equations such as $x^2 + y^2 = -1$, whose graph is not a conic.

Example 6 Classifying Conics from General Equations

Classify the graph of each equation.

a. $4x^2 - 9x + y - 5 = 0$ **b.** $4x^2 - y^2 + 8x - 6y + 4 = 0$ **c.** $2x^2 + 4y^2 - 4x + 12y = 0$ **d.** $2x^2 + 2y^2 - 8x + 12y + 2 = 0$

Solution

a. For the equation $4x^2 - 9x + y - 5 = 0$, you have

AC = 4(0) = 0. Parabola

So, the graph is a parabola.

b. For the equation $4x^2 - y^2 + 8x - 6y + 4 = 0$, you have

AC = 4(-1) < 0. Hyperbola

So, the graph is a hyperbola.

c. For the equation $2x^2 + 4y^2 - 4x + 12y = 0$, you have

AC = 2(4) > 0. Ellipse

So, the graph is an ellipse.

d. For the equation $2x^2 + 2y^2 - 8x + 12y + 2 = 0$, you have

A = C = 2. Circle

So, the graph is a circle.

CHECKPOINT Now try Exercise 49.

Writing about Mathematics

Sketching Conics Sketch each of the conics described in Example 6. Write a paragraph describing the procedures that allow you to sketch the conics efficiently.



Historical Note Caroline Herschel (1750–1848) was the first woman to be credited with detecting a new comet. During her long life, this English astronomer discovered a total of eight new comets.

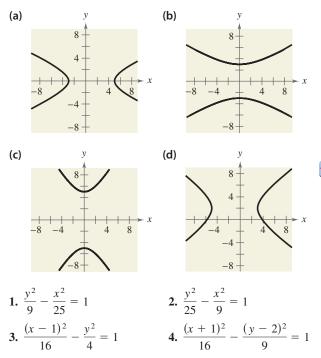
10.4 Exercises

VOCABULARY CHECK: Fill in the blanks.

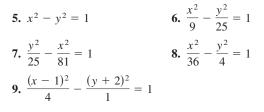
- 1. A ______ is the set of all points (*x*, *y*) in a plane, the difference of whose distances from two distinct fixed points, called ______, is a positive constant.
- 2. The graph of a hyperbola has two disconnected parts called _____
- **3.** The line segment connecting the vertices of a hyperbola is called the ______, and the midpoint of the line segment is the ______ of the hyperbola.
- **4.** Each hyperbola has two ______ that intersect at the center of the hyperbola.
- 5. The general form of the equation of a conic is given by _____.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–4, match the equation with its graph. [The graphs are labeled (a), (b), (c), and (d).]



In Exercises 5–16, find the center, vertices, foci, and the equations of the asymptotes of the hyperbola, and sketch its graph using the asymptotes as an aid.



10.	$\frac{(x+3)^2}{144} - \frac{(y-2)^2}{25} = 1$
11.	$\frac{(y+6)^2}{1/9} - \frac{(x-2)^2}{1/4} = 1$
12.	$\frac{(y-1)^2}{1/4} - \frac{(x+3)^2}{1/16} = 1$
13.	$9x^2 - y^2 - 36x - 6y + 18 = 0$
14.	$x^2 - 9y^2 + 36y - 72 = 0$
15.	$x^2 - 9y^2 + 2x - 54y - 80 = 0$
16.	$16y^2 - x^2 + 2x + 64y + 63 = 0$

- In Exercises 17–20, find the center, vertices, foci, and the equations of the asymptotes of the hyperbola. Use a graphing utility to graph the hyperbola and its asymptotes.
 - **17.** $2x^2 3y^2 = 6$ **18.** $6y^2 - 3x^2 = 18$ **19.** $9y^2 - x^2 + 2x + 54y + 62 = 0$ **20.** $9x^2 - y^2 + 54x + 10y + 55 = 0$

In Exercises 21–26, find the standard form of the equation of the hyperbola with the given characteristics and center at the origin.

- **21.** Vertices: $(0, \pm 2)$; foci: $(0, \pm 4)$
- **22.** Vertices: $(\pm 4, 0)$; foci: $(\pm 6, 0)$
- **23.** Vertices: $(\pm 1, 0)$; asymptotes: $y = \pm 5x$
- **24.** Vertices: $(0, \pm 3)$; asymptotes: $y = \pm 3x$
- **25.** Foci: $(0, \pm 8)$; asymptotes: $y = \pm 4x$
- **26.** Foci: $(\pm 10, 0)$; asymptotes: $y = \pm \frac{3}{4}x$

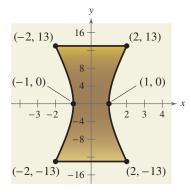
In Exercises 27–38, find the standard form of the equation of the hyperbola with the given characteristics.

- **27.** Vertices: (2, 0), (6, 0); foci: (0, 0), (8, 0)
- **28.** Vertices: (2, 3), (2, -3); foci: (2, 6), (2, -6)

- **29.** Vertices: (4, 1), (4, 9); foci: (4, 0), (4, 10)
- **30.** Vertices: (-2, 1), (2, 1); foci: (-3, 1), (3, 1)
- **31.** Vertices: (2, 3), (2, −3); passes through the point (0, 5)
- **32.** Vertices: (-2, 1), (2, 1); passes through the point (5, 4)
- **33.** Vertices: (0, 4), (0, 0); passes through the point $(\sqrt{5}, -1)$
- **34.** Vertices: (1, 2), (1, -2); passes through the point $(0, \sqrt{5})$
- **35.** Vertices: (1, 2), (3, 2);asymptotes: y = x, y = 4 - x
- 36. Vertices: (3, 0), (3, 6); asymptotes: y = 6 - x, y = x
 37. Vertices: (0, 2), (6, 2):

asymptotes:
$$y = \frac{2}{3}x$$
, $y = 4 - \frac{2}{3}x$

- **38.** Vertices: (3, 0), (3, 4); asymptotes: $y = \frac{2}{3}x$, $y = 4 - \frac{2}{3}x$
- **39.** *Art* A sculpture has a hyperbolic cross section (see figure).

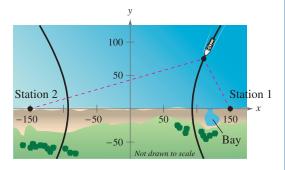


- (a) Write an equation that models the curved sides of the sculpture.
- (b) Each unit in the coordinate plane represents 1 foot. Find the width of the sculpture at a height of 5 feet.
- **40.** *Sound Location* You and a friend live 4 miles apart (on the same "east-west" street) and are talking on the phone. You hear a clap of thunder from lightning in a storm, and 18 seconds later your friend hears the thunder. Find an equation that gives the possible places where the lightning could have occurred. (Assume that the coordinate system is measured in feet and that sound travels at 1100 feet per second.)

41. *Sound Location* Three listening stations located at (3300, 0), (3300, 1100), and (-3300, 0) monitor an explosion. The last two stations detect the explosion 1 second and 4 seconds after the first, respectively. Determine the coordinates of the explosion. (Assume that the coordinate system is measured in feet and that sound travels at 100 feet per second.)

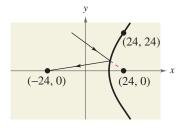
Model It

42. *LORAN* Long distance radio navigation for aircraft and ships uses synchronized pulses transmitted by widely separated transmitting stations. These pulses travel at the speed of light (186,000 miles per second). The difference in the times of arrival of these pulses at an aircraft or ship is constant on a hyperbola having the transmitting stations as foci. Assume that two stations, 300 miles apart, are positioned on the rectangular coordinate system at points with coordinates (-150, 0) and (150, 0), and that a ship is traveling on a hyperbolic path with coordinates (x, 75) (see figure).



- (a) Find the *x*-coordinate of the position of the ship if the time difference between the pulses from the transmitting stations is 1000 microseconds (0.001 second).
- (b) Determine the distance between the ship and station 1 when the ship reaches the shore.
- (c) The ship wants to enter a bay located between the two stations. The bay is 30 miles from station 1. What should the time difference be between the pulses?
- (d) The ship is 60 miles offshore when the time difference in part (c) is obtained. What is the position of the ship?

43. *Hyperbolic Mirror* A hyperbolic mirror (used in some telescopes) has the property that a light ray directed at a focus will be reflected to the other focus. The focus of a hyperbolic mirror (see figure) has coordinates (24, 0). Find the vertex of the mirror if the mount at the top edge of the mirror has coordinates (24, 24).



44. *Running Path* Let (0, 0) represent a water fountain located in a city park. Each day you run through the park along a path given by

 $x^2 + y^2 - 200x - 52,500 = 0$

where x and y are measured in meters.

- (a) What type of conic is your path? Explain your reasoning.
- (b) Write the equation of the path in standard form. Sketch a graph of the equation.
- (c) After you run, you walk to the water fountain. If you stop running at (-100, 150), how far must you walk for a drink of water?

In Exercises 45–60, classify the graph of the equation as a circle, a parabola, an ellipse, or a hyperbola.

45.
$$x^{2} + y^{2} - 6x + 4y + 9 = 0$$

46. $x^{2} + 4y^{2} - 6x + 16y + 21 = 0$
47. $4x^{2} - y^{2} - 4x - 3 = 0$
48. $y^{2} - 6y - 4x + 21 = 0$
49. $y^{2} - 4x^{2} + 4x - 2y - 4 = 0$
50. $x^{2} + y^{2} - 4x + 6y - 3 = 0$
51. $x^{2} - 4x - 8y + 2 = 0$
52. $4x^{2} + y^{2} - 8x + 3 = 0$
53. $4x^{2} + 3y^{2} + 8x - 24y + 51 = 0$
54. $4y^{2} - 2x^{2} - 4y - 8x - 15 = 0$
55. $25x^{2} - 10x - 200y - 119 = 0$
56. $4y^{2} + 4x^{2} - 24x + 35 = 0$
57. $4x^{2} + 16y^{2} - 4x - 32y + 1 = 0$
58. $2y^{2} + 2x + 2y + 1 = 0$
59. $100x^{2} + 100y^{2} - 100x + 400y + 409 = 0$
60. $4x^{2} - y^{2} + 4x + 2y - 1 = 0$

Synthesis

True or False? In Exercises 61 and 62, determine whether the statement is true or false. Justify your answer.

- **61.** In the standard form of the equation of a hyperbola, the larger the ratio of *b* to *a*, the larger the eccentricity of the hyperbola.
- **62.** In the standard form of the equation of a hyperbola, the trivial solution of two intersecting lines occurs when b = 0.
- **63.** Consider a hyperbola centered at the origin with a horizontal transverse axis. Use the definition of a hyperbola to derive its standard form.
- **64.** *Writing* Explain how the central rectangle of a hyperbola can be used to sketch its asymptotes.
- **65.** *Think About It* Change the equation of the hyperbola so that its graph is the bottom half of the hyperbola.

 $9x^2 - 54x - 4y^2 + 8y + 41 = 0$

- **66.** *Exploration* A circle and a parabola can have 0, 1, 2, 3, or 4 points of intersection. Sketch the circle given by $x^2 + y^2 = 4$. Discuss how this circle could intersect a parabola with an equation of the form $y = x^2 + C$. Then find the values of *C* for each of the five cases described below. Use a graphing utility to verify your results.
 - (a) No points of intersection
 - (b) One point of intersection
 - (c) Two points of intersection
 - (d) Three points of intersection
 - (e) Four points of intersection

Skills Review

In Exercises 67–72, factor the polynomial completely.

67. $x^3 - 16x$ 68. $x^2 + 14x + 49$ 69. $2x^3 - 24x^2 + 72x$ 70. $6x^3 - 11x^2 - 10x$ 71. $16x^3 + 54$ 72. $4 - x + 4x^2 - x^3$

In Exercises 73–76, sketch a graph of the function. Include two full periods.

73. $y = 2 \cos x + 1$ **74.** $y = \sin \pi x$ **75.** $y = \tan 2x$ **76.** $y = -\frac{1}{2} \sec x$

10.5 Rotation of Conics

What you should learn

- Rotate the coordinate axes to eliminate the *xy*-term in equations of conics.
- Use the discriminant to classify conics.

Why you should learn it

As illustrated in Exercises 7–18 on page 769, rotation of the coordinate axes can help you identify the graph of a general second-degree equation.

Rotation

In the preceding section, you learned that the equation of a conic with axes parallel to one of the coordinate axes has a standard form that can be written in the general form

$$Ax^2 + Cy^2 + Dx + Ey + F = 0.$$
 Horizontal or vertical axis

In this section, you will study the equations of conics whose axes are rotated so that they are not parallel to either the *x*-axis or the *y*-axis. The general equation for such conics contains an *xy*-term.

$$4x^2 + Bxy + Cy^2 + Dx + Ey + F = 0$$
 Equation in xy-plane

To eliminate this *xy*-term, you can use a procedure called **rotation of axes.** The objective is to rotate the *x*- and *y*-axes until they are parallel to the axes of the conic. The rotated axes are denoted as the x'-axis and the y'-axis, as shown in Figure 10.42.

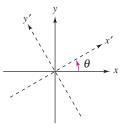


FIGURE 10.42

After the rotation, the equation of the conic in the new x'y'-plane will have the form

$$A'(x')^2 + C'(y')^2 + D'x' + E'y' + F' = 0.$$
 Equation in x'y'-plane

Because this equation has no *xy*-term, you can obtain a standard form by completing the square. The following theorem identifies how much to rotate the axes to eliminate the *xy*-term and also the equations for determining the new coefficients A', C', D', E', and F'.

Rotation of Axes to Eliminate an xy-Term

The general second-degree equation $Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$ can be rewritten as

$$A'(x')^2 + C'(y')^2 + D'x' + E'y' + F' = 0$$

by rotating the coordinate axes through an angle θ , where

$$\cot 2\theta = \frac{A-C}{B}$$

The coefficients of the new equation are obtained by making the substitutions $x = x' \cos \theta - y' \sin \theta$ and $y = x' \sin \theta + y' \cos \theta$.

STUDY TIP

Remember that the substitutions

 $x = x' \cos \theta - y' \sin \theta$

and

 $y = x' \sin \theta + y' \cos \theta$

were developed to eliminate the x'y'-term in the rotated system. You can use this as a check on your work. In other words, if your final equation contains an x'y'-term, you know that you made a mistake.

Example 1 Rotation of Axes for a Hyperbola

Write the equation xy - 1 = 0 in standard form.

Solution

Because A = 0, B = 1, and C = 0, you have

$$\cot 2\theta = \frac{A-C}{B} = 0$$
 $\Box \Rightarrow 2\theta = \frac{\pi}{2}$ $\theta = \frac{\pi}{4}$

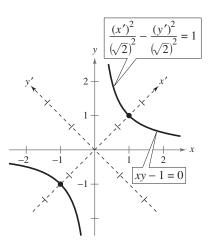
which implies that

$$x = x' \cos \frac{\pi}{4} - y' \sin \frac{\pi}{4}$$
$$= x' \left(\frac{1}{\sqrt{2}}\right) - y' \left(\frac{1}{\sqrt{2}}\right)$$
$$= \frac{x' - y'}{\sqrt{2}}$$

and

$$y = x' \sin \frac{\pi}{4} + y' \cos \frac{\pi}{4}$$
$$= x' \left(\frac{1}{\sqrt{2}}\right) + y' \left(\frac{1}{\sqrt{2}}\right)$$
$$= \frac{x' + y'}{\sqrt{2}}.$$

The equation in the x'y'-system is obtained by substituting these expressions in the equation xy - 1 = 0.



Vertices: In x'y'-system: $(\sqrt{2}, 0), (-\sqrt{2}, 0)$ In xy-system: (1, 1), (-1, -1)FIGURE 10.43

$$\frac{(x'-y')}{\sqrt{2}} \left(\frac{x'+y'}{\sqrt{2}}\right) - 1 = 0$$
$$\frac{(x')^2 - (y')^2}{2} - 1 = 0$$
$$\frac{(x')^2}{(\sqrt{2})^2} - \frac{(y')^2}{(\sqrt{2})^2} = 1$$
Write in standard form.

In the *x'y'*-system, this is a hyperbola centered at the origin with vertices at $(\pm \sqrt{2}, 0)$, as shown in Figure 10.43. To find the coordinates of the vertices in the *xy*-system, substitute the coordinates $(\pm \sqrt{2}, 0)$ in the equations

$$x = \frac{x' - y'}{\sqrt{2}}$$
 and $y = \frac{x' + y'}{\sqrt{2}}$

This substitution yields the vertices (1, 1) and (-1, -1) in the *xy*-system. Note also that the asymptotes of the hyperbola have equations $y' = \pm x'$, which correspond to the original *x*- and *y*-axes.

CHECKPOINT Now try Exercise 7.

Example 2 Rotation of Axes for an Ellipse

Sketch the graph of $7x^2 - 6\sqrt{3}xy + 13y^2 - 16 = 0$.

Solution

Because A = 7, $B = -6\sqrt{3}$, and C = 13, you have

$$\cot 2\theta = \frac{A-C}{B} = \frac{7-13}{-6\sqrt{3}} = \frac{1}{\sqrt{3}}$$

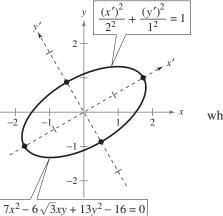
which implies that $\theta = \pi/6$. The equation in the x'y'-system is obtained by making the substitutions

$$x = x' \cos \frac{\pi}{6} - y' \sin \frac{\pi}{6}$$
$$= x' \left(\frac{\sqrt{3}}{2}\right) - y' \left(\frac{1}{2}\right)$$
$$= \frac{\sqrt{3}x' - y'}{2}$$

and

$$y = x' \sin \frac{\pi}{6} + y' \cos \frac{\pi}{6}$$
$$= x' \left(\frac{1}{2}\right) + y' \left(\frac{\sqrt{3}}{2}\right)$$
$$= \frac{x' + \sqrt{3}y'}{2}$$

in the original equation. So, you have



Vertices:

 $\begin{array}{l} \text{In } x'y'\text{-system: } (\pm 2, 0), (0, \pm 1) \\ \text{In } xy\text{-system: } (\sqrt{3}, 1), (-\sqrt{3}, -1), \\ (\frac{1}{2'} - \frac{\sqrt{3}}{2}), (-\frac{1}{2'}, \frac{\sqrt{3}}{2}), \end{array}$

FIGURE 10.44

$$7x^{2} - 6\sqrt{3}xy + 13y^{2} - 16 = 0$$

$$7\left(\frac{\sqrt{3}x' - y'}{2}\right)^{2} - 6\sqrt{3}\left(\frac{\sqrt{3}x' - y'}{2}\right)\left(\frac{x' + \sqrt{3}y'}{2}\right)$$

$$+ 13\left(\frac{x' + \sqrt{3}y'}{2}\right)^{2} - 16 = 0$$

which simplifies to

4

$$(x')^{2} + 16(y')^{2} - 16 = 0$$

$$4(x')^{2} + 16(y')^{2} = 16$$

$$\frac{(x')^{2}}{4} + \frac{(y')^{2}}{1} = 1$$

$$\frac{(x')^{2}}{2^{2}} + \frac{(y')^{2}}{1^{2}} = 1.$$
Write in standard form.

This is the equation of an ellipse centered at the origin with vertices $(\pm 2, 0)$ in the *x*'*y*'-system, as shown in Figure 10.44.

CHECKPOINT Now try Exercise 13.

Rotation of Axes for a Parabola Example 3

Sketch the graph of $x^2 - 4xy + 4y^2 + 5\sqrt{5}y + 1 = 0$.

Solution

Because A = 1, B = -4, and C = 4, you have

$$\cot 2\theta = \frac{A-C}{B} = \frac{1-4}{-4} = \frac{3}{4}.$$

Using this information, draw a right triangle as shown in Figure 10.45. From the figure, you can see that $\cos 2\theta = \frac{3}{5}$. To find the values of $\sin \theta$ and $\cos \theta$, you can use the half-angle formulas in the forms

$$\sin \theta = \sqrt{\frac{1 - \cos 2\theta}{2}}$$
 and $\cos \theta = \sqrt{\frac{1 + \cos 2\theta}{2}}$.

So,

$$\sin \theta = \sqrt{\frac{1 - \cos 2\theta}{2}} = \sqrt{\frac{1 - \frac{3}{5}}{2}} = \sqrt{\frac{1}{5}} = \frac{1}{\sqrt{5}}$$
$$\cos \theta = \sqrt{\frac{1 + \cos 2\theta}{2}} = \sqrt{\frac{1 + \frac{3}{5}}{2}} = \sqrt{\frac{4}{5}} = \frac{2}{\sqrt{5}}.$$

Consequently, you use the substitutions

~

$$x = x' \cos \theta - y' \sin \theta$$
$$= x' \left(\frac{2}{\sqrt{5}}\right) - y' \left(\frac{1}{\sqrt{5}}\right) = \frac{2x' - y'}{\sqrt{5}}$$

 $y = x' \sin \theta + y' \cos \theta$

$$= x'\left(\frac{1}{\sqrt{5}}\right) + y'\left(\frac{2}{\sqrt{5}}\right) = \frac{x'+2y'}{\sqrt{5}}.$$

Substituting these expressions in the original equation, you have

$$x^2 - 4xy + 4y^2 + 5\sqrt{5}y + 1 = 0$$

$$\left(\frac{2x'-y'}{\sqrt{5}}\right)^2 - 4\left(\frac{2x'-y'}{\sqrt{5}}\right)\left(\frac{x'+2y'}{\sqrt{5}}\right) + 4\left(\frac{x'+2y'}{\sqrt{5}}\right)^2 + 5\sqrt{5}\left(\frac{x'+2y'}{\sqrt{5}}\right) + 1 = 0$$

which simplifies as follows.

$$5(y')^{2} + 5x' + 10y' + 1 = 0$$

$$5[(y')^{2} + 2y'] = -5x' - 1$$

$$5(y' + 1)^{2} = -5x' + 4$$

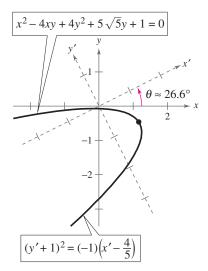
$$(y' + 1)^{2} = (-1)\left(x' - \frac{4}{5}\right)$$

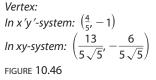
Write in standard form.

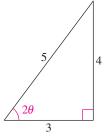
The graph of this equation is a parabola with vertex
$$(\frac{4}{5}, -1)$$
. Its axis is parallel to the *x'*-axis in the *x'y'*-system, and because $\sin \theta = 1/\sqrt{5}$, $\theta \approx 26.6^{\circ}$, as shown in Figure 10.46.

to

VCHECKPOINT Now try Exercise 17.









Invariants Under Rotation

In the rotation of axes theorem listed at the beginning of this section, note that the constant term is the same in both equations, F' = F. Such quantities are **invariant under rotation.** The next theorem lists some other rotation invariants.

Rotation Invariants

The rotation of the coordinate axes through an angle θ that transforms the equation $Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$ into the form

$$A'(x')^{2} + C'(y')^{2} + D'x' + E'y' + F' = 0$$

has the following rotation invariants.

F = F'
 A + C = A' + C'
 B² - 4AC = (B')² - 4A'C'

STUDY TIP

If there is an *xy*-term in the equation of a conic, you should realize then that the conic is rotated. Before rotating the axes, you should use the discriminant to classify the conic.

You can use the results of this theorem to classify the graph of a seconddegree equation with an xy-term in much the same way you do for a second-degree equation without an xy-term. Note that because B' = 0, the invariant $B^2 - 4AC$ reduces to

 $B^2 - 4AC = -4A'C'$. Discriminant

This quantity is called the discriminant of the equation

 $Ax^{2} + Bxy + Cy^{2} + Dx + Ey + F = 0.$

Now, from the classification procedure given in Section 10.4, you know that the sign of A'C' determines the type of graph for the equation

 $A'(x')^{2} + C'(y')^{2} + D'x' + E'y' + F' = 0.$

Consequently, the sign of $B^2 - 4AC$ will determine the type of graph for the original equation, as given in the following classification.

Classification of Conics by the Discriminant

The graph of the equation $Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$ is, except in degenerate cases, determined by its discriminant as follows.

- **1.** Ellipse or circle: $B^2 4AC < 0$
- **2.** *Parabola:* $B^2 4AC = 0$
- **3.** Hyperbola: $B^2 4AC > 0$

For example, in the general equation

$$3x^2 + 7xy + 5y^2 - 6x - 7y + 15 = 0$$

you have A = 3, B = 7, and C = 5. So the discriminant is

 $B^2 - 4AC = 7^2 - 4(3)(5) = 49 - 60 = -11.$

Because -11 < 0, the graph of the equation is an ellipse or a circle.

Example 4 Rota

Rotation and Graphing Utilities

For each equation, classify the graph of the equation, use the Quadratic Formula to solve for *y*, and then use a graphing utility to graph the equation.

a. $2x^2 - 3xy + 2y^2 - 2x = 0$ **b.** $x^2 - 6xy + 9y^2 - 2y + 1 = 0$ **c.** $3x^2 + 8xy + 4y^2 - 7 = 0$

Solution

a. Because $B^2 - 4AC = 9 - 16 < 0$, the graph is a circle or an ellipse. Solve for y as follows.

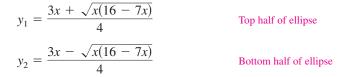
$$2x^{2} - 3xy + 2y^{2} - 2x = 0$$
 Write original equation.

$$2y^{2} - 3xy + (2x^{2} - 2x) = 0$$
 Quadratic form $ay^{2} + by + c = 0$

$$y = \frac{-(-3x) \pm \sqrt{(-3x)^{2} - 4(2)(2x^{2} - 2x)}}{2(2)}$$

$$y = \frac{3x \pm \sqrt{x(16 - 7x)}}{4}$$

Graph both of the equations to obtain the ellipse shown in Figure 10.47.



b. Because $B^2 - 4AC = 36 - 36 = 0$, the graph is a parabola.

$$x^{2} - 6xy + 9y^{2} - 2y + 1 = 0$$
 Write original equation.

$$9y^{2} - (6x + 2)y + (x^{2} + 1) = 0$$
 Quadratic form $ay^{2} + by + c = 0$

$$y = \frac{(6x + 2) \pm \sqrt{(6x + 2)^{2} - 4(9)(x^{2} + 1)}}{2(9)}$$

Graphing both of the equations to obtain the parabola shown in Figure 10.48. c. Because $B^2 - 4AC = 64 - 48 > 0$, the graph is a hyperbola.

$$3x^{2} + 8xy + 4y^{2} - 7 = 0$$
 Write original equation.

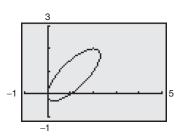
$$4y^{2} + 8xy + (3x^{2} - 7) = 0$$
 Quadratic form $ay^{2} + by + c = 0$

$$y = \frac{-8x \pm \sqrt{(8x)^{2} - 4(4)(3x^{2} - 7)}}{2(4)}$$

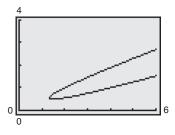
The graphs of these two equations yield the hyperbola shown in Figure 10.49.CHECKPOINTNow try Exercise 33.

<u>Mriting about Mathematics</u>

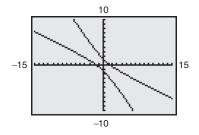
Classifying a Graph as a Hyperbola In Section 2.6, it was mentioned that the graph of f(x) = 1/x is a hyperbola. Use the techniques in this section to verify this, and justify each step. Compare your results with those of another student.













10.5 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. The procedure used to eliminate the *xy*-term in a general second-degree equation is called ______ of _____.
- 2. After rotating the coordinate axes through an angle θ , the general second-degree equation in the new x'y'-plane will have the form _____.
- 3. Quantities that are equal in both the original equation of a conic and the equation of the rotated conic are ______.
- 4. The quantity $B^2 4AC$ is called the _____ of the equation $Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–6, the x'y'-coordinate system has been rotated θ degrees from the *xy*-coordinate system. The coordinates of a point in the *xy*-coordinate system are given. Find the coordinates of the point in the rotated coordinate system.

1. $\theta = 90^{\circ}, (0, 3)$	2. $\theta = 45^{\circ}, (3, 3)$
3. $\theta = 30^{\circ}, (1, 3)$	4. $\theta = 60^{\circ}, (3, 1)$
5. $\theta = 45^{\circ}, (2, 1)$	6. $\theta = 30^{\circ}, (2, 4)$

In Exercises 7–18, rotate the axes to eliminate the *xy*-term in the equation. Then write the equation in standard form. Sketch the graph of the resulting equation, showing both sets of axes.

7.
$$xy + 1 = 0$$

8. $xy - 2 = 0$
9. $x^2 - 2xy + y^2 - 1 = 0$
10. $xy + x - 2y + 3 = 0$
11. $xy - 2y - 4x = 0$
12. $2x^2 - 3xy - 2y^2 + 10 = 0$
13. $5x^2 - 6xy + 5y^2 - 12 = 0$
14. $13x^2 + 6\sqrt{3}xy + 7y^2 - 16 = 0$
15. $3x^2 - 2\sqrt{3}xy + y^2 + 2x + 2\sqrt{3}y = 0$
16. $16x^2 - 24xy + 9y^2 - 60x - 80y + 100 = 0$
17. $9x^2 + 24xy + 16y^2 + 90x - 130y = 0$
18. $9x^2 + 24xy + 16y^2 + 80x - 60y = 0$

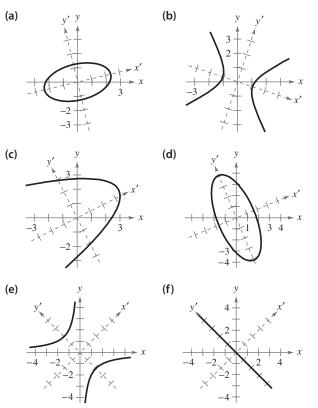
In Exercises 19–26, use a graphing utility to graph the conic. Determine the angle θ through which the axes are rotated. Explain how you used the graphing utility to obtain the graph.

19. $x^2 + 2xy + y^2 = 20$ **20.** $x^2 - 4xy + 2y^2 = 6$ **21.** $17x^2 + 32xy - 7y^2 = 75$

22.
$$40x^2 + 36xy + 25y^2 = 52$$

23. $32x^2 + 48xy + 8y^2 = 50$
24. $24x^2 + 18xy + 12y^2 = 34$
25. $4x^2 - 12xy + 9y^2 + (4\sqrt{13} - 12)x - (6\sqrt{13} + 8)y = 91$
26. $6x^2 - 4xy + 8y^2 + (5\sqrt{5} - 10)x - (7\sqrt{5} + 5)y = 80$

In Exercises 27–32, match the graph with its equation. [The graphs are labeled (a), (b), (c), (d), (e), and (f).]



27. xy + 2 = 0 **28.** $x^2 + 2xy + y^2 = 0$ **29.** $-2x^2 + 3xy + 2y^2 + 3 = 0$ **30.** $x^2 - xy + 3y^2 - 5 = 0$ **31.** $3x^2 + 2xy + y^2 - 10 = 0$ **32.** $x^2 - 4xy + 4y^2 + 10x - 30 = 0$

In Exercises 33–40, (a) use the discriminant to classify the graph, (b) use the Quadratic Formula to solve for y, and (c) use a graphing utility to graph the equation.

33.
$$16x^2 - 8xy + y^2 - 10x + 5y = 0$$

34. $x^2 - 4xy - 2y^2 - 6 = 0$
35. $12x^2 - 6xy + 7y^2 - 45 = 0$
36. $2x^2 + 4xy + 5y^2 + 3x - 4y - 20 = 0$
37. $x^2 - 6xy - 5y^2 + 4x - 22 = 0$
38. $36x^2 - 60xy + 25y^2 + 9y = 0$
39. $x^2 + 4xy + 4y^2 - 5x - y - 3 = 0$
40. $x^2 + xy + 4y^2 + x + y - 4 = 0$

In Exercises 41–44, sketch (if possible) the graph of the degenerate conic.

41.
$$y^2 - 9x^2 = 0$$

42. $x^2 + y^2 - 2x + 6y + 10 = 0$
43. $x^2 + 2xy + y^2 - 1 = 0$
44. $x^2 - 10xy + y^2 = 0$

In Exercises 45–58, find any points of intersection of the graphs algebraically and then verify using a graphing utility.

45.
$$-x^{2} + y^{2} + 4x - 6y + 4 = 0$$

 $x^{2} + y^{2} - 4x - 6y + 12 = 0$
46. $-x^{2} - y^{2} - 8x + 20y - 7 = 0$
 $x^{2} + 9y^{2} + 8x + 4y + 7 = 0$
47. $-4x^{2} - y^{2} - 16x + 24y - 16 = 0$
 $4x^{2} + y^{2} + 40x - 24y + 208 = 0$
48. $x^{2} - 4y^{2} - 20x - 64y - 172 = 0$
 $16x^{2} + 4y^{2} - 320x + 64y + 1600 = 0$
49. $x^{2} - y^{2} - 12x + 16y - 64 = 0$
 $x^{2} + y^{2} - 12x - 16y + 64 = 0$
50. $x^{2} + 4y^{2} - 2x - 8y + 1 = 0$
 $-x^{2} + 2x - 4y - 1 = 0$
51. $-16x^{2} - y^{2} + 24y - 80 = 0$
 $16x^{2} + 25y^{2} - 400 = 0$
52. $16x^{2} - y^{2} + 16y - 128 = 0$
 $y^{2} - 48x - 16y - 32 = 0$

53.
$$x^{2} + y^{2} - 4 = 0$$

 $3x - y^{2} = 0$
54. $4x^{2} + 9y^{2} - 36y = 0$
 $x^{2} + 9y - 27 = 0$
55. $x^{2} + 2y^{2} - 4x + 6y - 5 = 0$
 $-x + y - 4 = 0$
56. $x^{2} + 2y^{2} - 4x + 6y - 5 = 0$
 $x^{2} - 4x - y + 4 = 0$
57. $xy + x - 2y + 3 = 0$
 $x^{2} + 4y^{2} - 9 = 0$
58. $5x^{2} - 2xy + 5y^{2} - 12 = 0$
 $x + y - 1 = 0$

Synthesis

True or False? In Exercises 59 and 60, determine whether the statement is true or false. Justify your answer.

59. The graph of the equation

 $x^2 + xy + ky^2 + 6x + 10 = 0$

where k is any constant less than $\frac{1}{4}$, is a hyperbola.

60. After a rotation of axes is used to eliminate the *xy*-term from an equation of the form

 $Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$

the coefficients of the x^2 - and y^2 -terms remain A and C, respectively.

61. Show that the equation

 $x^2 + y^2 = r^2$

is invariant under rotation of axes.

62. Find the lengths of the major and minor axes of the ellipse graphed in Exercise 14.

Skills Review

In Exercises 63–70, graph the function.

63. $f(x) = x + 3 $	64. $f(x) = x - 4 + 1$
65. $g(x) = \sqrt{4 - x^2}$	66. $g(x) = \sqrt{3x - 2}$
67. $h(t) = -(t-2)^3 + 3$	68. $h(t) = \frac{1}{2}(t+4)^3$
69. $f(t) = [t - 5] + 1$	70. $f(t) = -2[[t]] + 3$

In Exercises 71–74, find the area of the triangle.

71. C = 110°, a = 8, b = 12
72. B = 70°, a = 25, c = 16
73. a = 11, b = 18, c = 10
74. a = 23, b = 35, c = 27

10.6 Parametric Equations

What you should learn

- Evaluate sets of parametric equations for given values of the parameter.
- Sketch curves that are represented by sets of parametric equations.
- Rewrite sets of parametric equations as single rectangular equations by eliminating the parameter.
- Find sets of parametric equations for graphs.

Why you should learn it

Parametric equations are useful for modeling the path of an object. For instance, in Exercise 59 on page 777, you will use a set of parametric equations to model the path of a baseball.



Jed Jacobsohn/Getty Images

Plane Curves

Up to this point you have been representing a graph by a single equation involving the *two* variables x and y. In this section, you will study situations in which it is useful to introduce a *third* variable to represent a curve in the plane.

To see the usefulness of this procedure, consider the path followed by an object that is propelled into the air at an angle of 45° . If the initial velocity of the object is 48 feet per second, it can be shown that the object follows the parabolic path

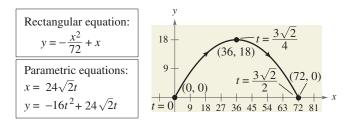
$$y = -\frac{x^2}{72} + x$$

Rectangular equation

as shown in Figure 10.50. However, this equation does not tell the whole story. Although it does tell you *where* the object has been, it doesn't tell you *when* the object was at a given point (x, y) on the path. To determine this time, you can introduce a third variable *t*, called a **parameter.** It is possible to write both *x* and *y* as functions of *t* to obtain the **parametric equations**

$x = 24\sqrt{2}t$	Parametric equation for x
$y = -16t^2 + 24\sqrt{2}t.$	Parametric equation for v

From this set of equations you can determine that at time t = 0, the object is at the point (0, 0). Similarly, at time t = 1, the object is at the point $(24\sqrt{2}, 24\sqrt{2} - 16)$, and so on, as shown in Figure 10.50.



Curvilinear Motion: Two Variables for Position, One Variable for Time FIGURE 10.50

For this particular motion problem, x and y are continuous functions of t, and the resulting path is a **plane curve.** (Recall that a *continuous function* is one whose graph can be traced without lifting the pencil from the paper.)

Definition of Plane Curve

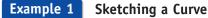
If f and g are continuous functions of t on an interval I, the set of ordered pairs (f(t), g(t)) is a **plane curve** C. The equations

x = f(t) and y = g(t)

are parametric equations for *C*, and *t* is the parameter.

Sketching a Plane Curve

When sketching a curve represented by a pair of parametric equations, you still plot points in the *xy*-plane. Each set of coordinates (x, y) is determined from a value chosen for the parameter *t*. Plotting the resulting points in the order of *increasing* values of *t* traces the curve in a specific direction. This is called the **orientation** of the curve.

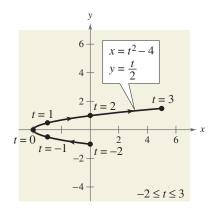


Sketch the curve given by the parametric equations

$$x = t^2 - 4$$
 and $y = \frac{t}{2}$, $-2 \le t \le 3$.

Solution

Using values of *t* in the interval, the parametric equations yield the points (x, y) shown in the table.





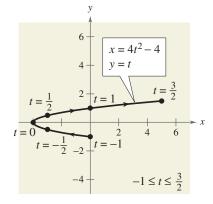


FIGURE 10.52

t	x	У
-2	0	-1
-1	-3	-1/2
0	-4	0
1	-3	1/2
2	0	1
3	5	3/2

By plotting these points in the order of increasing *t*, you obtain the curve *C* shown in Figure 10.51. Note that the arrows on the curve indicate its orientation as *t* increases from -2 to 3. So, if a particle were moving on this curve, it would start at (0, -1) and then move along the curve to the point $(5, \frac{3}{2})$.

CHECKPOINT

Now try Exercises 1(a) and (b).

Note that the graph shown in Figure 10.51 does not define y as a function of x. This points out one benefit of parametric equations—they can be used to represent graphs that are more general than graphs of functions.

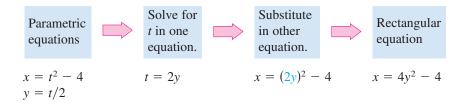
It often happens that two different sets of parametric equations have the same graph. For example, the set of parametric equations

$$x = 4t^2 - 4$$
 and $y = t$, $-1 \le t \le \frac{3}{2}$

has the same graph as the set given in Example 1. However, by comparing the values of t in Figures 10.51 and 10.52, you see that this second graph is traced out more *rapidly* (considering t as time) than the first graph. So, in applications, different parametric representations can be used to represent various *speeds* at which objects travel along a given path.

Eliminating the Parameter

Example 1 uses simple point plotting to sketch the curve. This tedious process can sometimes be simplified by finding a rectangular equation (in x and y) that has the same graph. This process is called eliminating the parameter.



Now you can recognize that the equation $x = 4y^2 - 4$ represents a parabola with a horizontal axis and vertex (-4, 0).

When converting equations from parametric to rectangular form, you may need to alter the domain of the rectangular equation so that its graph matches the graph of the parametric equations. Such a situation is demonstrated in Example 2.

Example 2 **Eliminating the Parameter**

Sketch the curve represented by the equations

$$x = \frac{1}{\sqrt{t+1}}$$
 and $y = \frac{t}{t+1}$

by eliminating the parameter and adjusting the domain of the resulting rectangular equation.

Now, substituting in the equation for y, you obtain the rectangular equation

From this rectangular equation, you can recognize that the curve is a parabola that opens downward and has its vertex at (0, 1). Also, this rectangular equation is defined for all values of x, but from the parametric equation for x you can see that the curve is defined only when t > -1. This implies that you should restrict

 $y = \frac{t}{t+1} = \frac{\frac{(1-x^2)}{x^2}}{\left\lceil \frac{(1-x^2)}{x^2} \right\rceil + 1} = \frac{\frac{1-x^2}{x^2}}{\frac{1-x^2}{x^2} + 1} \cdot \frac{x^2}{x^2} = 1 - x^2.$

Solution

Solving for *t* in the equation for *x* produces

$$x = \frac{1}{\sqrt{t+1}} \qquad \qquad x^2 = \frac{1}{t+1}$$

which implies that

$$t = \frac{1 - x^2}{x^2}.$$

1 🖨 t = 3t = 0-2 -1 -3

Parametric equations:

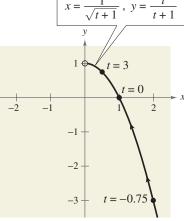


FIGURE 10.53

CHECKPOINT Now try Exercise 1(c).

the domain of x to positive values, as shown in Figure 10.53.

Most graphing utilities have a parametric mode. If yours does, enter the parametric equations

from Example 2. Over what values should you let t vary to

obtain the graph shown in

Exploration

Figure 10.53?

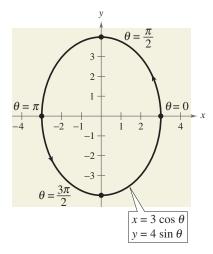
STUDY TIP

To eliminate the parameter in equations involving trigonometric functions, try using the identities

$$\sin^2\theta + \cos^2\theta = 1$$

 $\sec^2 \theta - \tan^2 \theta = 1$

as shown in Example 3.





It is not necessary for the parameter in a set of parametric equations to represent time. The next example uses an *angle* as the parameter.

Example 3 Eliminating an Angle Parameter

Sketch the curve represented by

 $x = 3\cos\theta$ and $y = 4\sin\theta$, $0 \le \theta \le 2\pi$

by eliminating the parameter.

Solution

Begin by solving for $\cos \theta$ and $\sin \theta$ in the equations.

$$\cos \theta = \frac{x}{3}$$
 and $\sin \theta = \frac{y}{4}$ Solve for $\cos \theta$ and $\sin \theta$.

Use the identity $\sin^2 \theta + \cos^2 \theta = 1$ to form an equation involving only x and y.

$$\cos^{2} \theta + \sin^{2} \theta = 1$$
Pythagorean identity
$$\left(\frac{x}{3}\right)^{2} + \left(\frac{y}{4}\right)^{2} = 1$$
Substitute $\frac{x}{3}$ for $\cos \theta$ and $\frac{y}{4}$ for $\sin \theta$.
$$\frac{x^{2}}{9} + \frac{y^{2}}{16} = 1$$
Rectangular equation

From this rectangular equation, you can see that the graph is an ellipse centered at (0, 0), with vertices (0, 4) and (0, -4) and minor axis of length 2b = 6, as shown in Figure 10.54. Note that the elliptic curve is traced out *counterclockwise* as θ varies from 0 to 2π .

CHECKPOINT Now try Exercise 13.

In Examples 2 and 3, it is important to realize that eliminating the parameter is primarily an *aid to curve sketching*. If the parametric equations represent the path of a moving object, the graph alone is not sufficient to describe the object's motion. You still need the parametric equations to tell you the *position*, *direction*, and *speed* at a given time.

Finding Parametric Equations for a Graph

You have been studying techniques for sketching the graph represented by a set of parametric equations. Now consider the *reverse* problem—that is, how can you find a set of parametric equations for a given graph or a given physical description? From the discussion following Example 1, you know that such a representation is not unique. That is, the equations

$$x = 4t^2 - 4$$
 and $y = t, -1 \le t \le \frac{3}{2}$

produced the same graph as the equations

$$x = t^2 - 4$$
 and $y = \frac{t}{2}, -2 \le t \le 3.$

This is further demonstrated in Example 4.

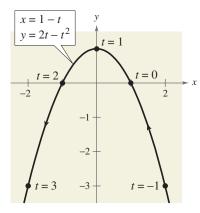


FIGURE 10.55

Example 4

Finding Parametric Equations for a Graph

Find a set of parametric equations to represent the graph of $y = 1 - x^2$, using the following parameters.

a. t = x **b.** t = 1 - x

Solution

a. Letting t = x, you obtain the parametric equations

x = t and $y = 1 - x^2 = 1 - t^2$.

b. Letting t = 1 - x, you obtain the parametric equations

x = 1 - t and $y = 1 - x^2 = 1 - (1 - t)^2 = 2t - t^2$.

In Figure 10.55, note how the resulting curve is oriented by the increasing values of t. For part (a), the curve would have the opposite orientation.

CHECKPOINT Now try Exercise 37.

Example 5

Parametric Equations for a Cycloid

Describe the **cycloid** traced out by a point P on the circumference of a circle of radius a as the circle rolls along a straight line in a plane.

Solution

As the parameter, let θ be the measure of the circle's rotation, and let the point P = (x, y) begin at the origin. When $\theta = 0$, *P* is at the origin; when $\theta = \pi$, *P* is at a maximum point $(\pi a, 2a)$; and when $\theta = 2\pi$, *P* is back on the *x*-axis at $(2\pi a, 0)$. From Figure 10.56, you can see that $\angle APC = 180^\circ - \theta$. So, you have

$$\sin \theta = \sin(180^\circ - \theta) = \sin(\angle APC) = \frac{AC}{a} = \frac{BD}{a}$$
$$\cos \theta = -\cos(180^\circ - \theta) = -\cos(\angle APC) = \frac{AP}{-a}$$

which implies that $AP = -a \cos \theta$ and $BD = a \sin \theta$. Because the circle rolls along the *x*-axis, you know that $OD = \widehat{PD} = a\theta$. Furthermore, because BA = DC = a, you have

$$x = OD - BD = a\theta - a\sin\theta$$
 and $y = BA + AP = a - a\cos\theta$.

So, the parametric equations are $x = a(\theta - \sin \theta)$ and $y = a(1 - \cos \theta)$.

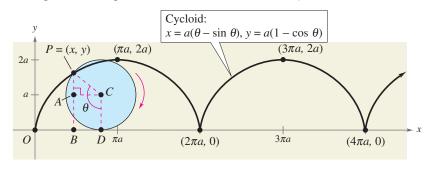


FIGURE 10.56

CHECKPOINT

Now try Exercise 63.

Technology

STUDY TIP

In Example 5, *PD* represents the arc of the circle between

points *P* and *D*.

Use a graphing utility in *parametric* mode to obtain a graph similar to Figure 10.56 by graphing the following equations.

 $X_{1T} = T - \sin T$ $Y_{1T} = 1 - \cos T$

10.6 Exercises

VOCABULARY CHECK: Fill in the blanks.

- **1.** If f and g are continuous functions of t on an interval I, the set of ordered pairs (f(t), g(t)) is a
- _____ C. The equations x = f(t) and y = g(t) are _____ equations for C, and t is the _____.
- 2. The ______ of a curve is the direction in which the curve is traced out for increasing values of the parameter.

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

- **1.** Consider the parametric equations $x = \sqrt{t}$ and y = 3 t.
 - (a) Create a table of x- and y-values using t = 0, 1, 2, 3, and 4.
 - (b) Plot the points (x, y) generated in part (a), and sketch a graph of the parametric equations.
 - (c) Find the rectangular equation by eliminating the parameter. Sketch its graph. How do the graphs differ?
- **2.** Consider the parametric equations $x = 4 \cos^2 \theta$ and $y = 2 \sin \theta$.
 - (a) Create a table of x- and y-values using $\theta = -\pi/2$, $-\pi/4$, 0, $\pi/4$, and $\pi/2$.
 - (b) Plot the points (*x*, *y*) generated in part (a), and sketch a graph of the parametric equations.
 - (c) Find the rectangular equation by eliminating the parameter. Sketch its graph. How do the graphs differ?

In Exercises 3–22, (a) sketch the curve represented by the parametric equations (indicate the orientation of the curve) and (b) eliminate the parameter and write the corresponding rectangular equation whose graph represents the curve. Adjust the domain of the resulting rectangular equation if necessary.

3. $x = 3t - 3$	4. $x = 3 - 2t$
y = 2t + 1	y = 2 + 3t
5. $x = \frac{1}{4}t$	6. $x = t$
$y = t^2$	$y = t^3$
7. $x = t + 2$	8. $x = \sqrt{t}$
$y = t^2$	y = 1 - t
9. $x = t + 1$	10. $x = t - 1$
$y = \frac{t}{t+1}$	$y = \frac{t}{t - 1}$
11. $x = 2(t + 1)$	12. $x = t - 1 $
y = t - 2	y = t + 2
13. $x = 3 \cos \theta$	14. $x = 2 \cos \theta$
$y = 3 \sin \theta$	$y = 3 \sin \theta$

15. $x = 4 \sin 2\theta$	16. $x = \cos \theta$
$y = 2\cos 2\theta$	$y = 2 \sin 2\theta$
17. $x = 4 + 2 \cos \theta$	18. $x = 4 + 2 \cos \theta$
$y = -1 + \sin \theta$	$y = 2 + 3\sin\theta$
19. $x = e^{-t}$	20. $x = e^{2t}$
$y = e^{3t}$	$y = e^t$
21. $x = t^3$	22. $x = \ln 2t$
$y = 3 \ln t$	$y = 2t^2$

In Exercises 23 and 24, determine how the plane curves differ from each other.

23. (a) $x = t$	(b) $x = \cos \theta$
y = 2t + 1	$y = 2\cos\theta + 1$
(c) $x = e^{-t}$	(d) $x = e^t$
$y = 2e^{-t} + 1$	$y = 2e^t + 1$
24. (a) $x = t$	(b) $x = t^2$
$y = t^2 - 1$	$y = t^4 - 1$
(c) $x = \sin t$	(d) $x = e^t$
$y = \sin^2 t - 1$	$y = e^{2t} - 1$

In Exercises 25–28, eliminate the parameter and obtain the standard form of the rectangular equation.

- **25.** Line through (x_1, y_1) and (x_2, y_2) :
 - $x = x_1 + t(x_2 x_1), y = y_1 + t(y_2 y_1)$
- **26.** Circle: $x = h + r \cos \theta$, $y = k + r \sin \theta$
- **27.** Ellipse: $x = h + a \cos \theta$, $y = k + b \sin \theta$
- **28.** Hyperbola: $x = h + a \sec \theta$, $y = k + b \tan \theta$

In Exercises 29–36, use the results of Exercises 25–28 to find a set of parametric equations for the line or conic.

- **29.** Line: passes through (0, 0) and (6, -3)
- **30.** Line: passes through (2, 3) and (6, -3)
- **31.** Circle: center: (3, 2); radius: 4

- **32.** Circle: center: (-3, 2); radius: 5
- **33.** Ellipse: vertices: $(\pm 4, 0)$; foci: $(\pm 3, 0)$
- **34.** Ellipse: vertices: (4, 7), (4, -3); foci: (4, 5), (4, -1)
- **35.** Hyperbola: vertices: $(\pm 4, 0)$; foci: $(\pm 5, 0)$
- **36.** Hyperbola: vertices: $(\pm 2, 0)$; foci: $(\pm 4, 0)$

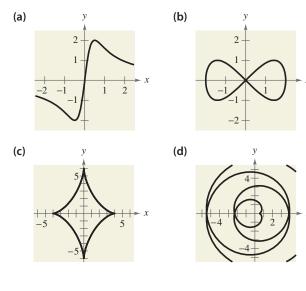
In Exercises 37–44, find a set of parametric equations for the rectangular equation using (a) t = x and (b) t = 2 - x.

37. $y = 3x - 2$	38. $x = 3y - 2$
39. $y = x^2$	40. $y = x^3$
41. $y = x^2 + 1$	42. $y = 2 - x$
43. $y = \frac{1}{x}$	44. $y = \frac{1}{2x}$

In Exercises 45–52, use a graphing utility to graph the curve represented by the parametric equations.

- **45.** Cycloid: $x = 4(\theta \sin \theta), y = 4(1 \cos \theta)$
- **46.** Cycloid: $x = \theta + \sin \theta$, $y = 1 \cos \theta$
- **47.** Prolate cycloid: $x = \theta \frac{3}{2}\sin\theta$, $y = 1 \frac{3}{2}\cos\theta$
- **48.** Prolate cycloid: $x = 2\theta 4\sin\theta$, $y = 2 4\cos\theta$
- **49.** Hypocycloid: $x = 3 \cos^3 \theta$, $y = 3 \sin^3 \theta$
- **50.** Curtate cycloid: $x = 8\theta 4\sin\theta$, $y = 8 4\cos\theta$
- **51.** Witch of Agnesi: $x = 2 \cot \theta$, $y = 2 \sin^2 \theta$
- **52.** Folium of Descartes: $x = \frac{3t}{1+t^3}$, $y = \frac{3t^2}{1+t^3}$

In Exercises 53–56, match the parametric equations with the correct graph and describe the domain and range. [The graphs are labeled (a), (b), (c), and (d).]



- **53.** Lissajous curve: $x = 2 \cos \theta$, $y = \sin 2\theta$
- **54.** Evolute of ellipse: $x = 4 \cos^3 \theta$, $y = 6 \sin^3 \theta$
- **55.** Involute of circle: $x = \frac{1}{2}(\cos \theta + \theta \sin \theta)$

$$y = \frac{1}{2}(\sin \theta - \theta \cos \theta)$$

56. Serpentine curve: $x = \frac{1}{2} \cot \theta$, $y = 4 \sin \theta \cos \theta$

Projectile Motion A projectile is launched at a height of h feet above the ground at an angle of θ with the horizontal. The initial velocity is v_0 feet per second and the path of the projectile is modeled by the parametric equations

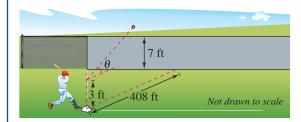
$$x = (v_0 \cos \theta)t$$
 and $y = h + (v_0 \sin \theta)t - 16t^2$.

In Exercises 57 and 58, use a graphing utility to graph the paths of a projectile launched from ground level at each value of θ and v_0 . For each case, use the graph to approximate the maximum height and the range of the projectile.

- **57.** (a) $\theta = 60^{\circ}$, $v_0 = 88$ feet per second
 - (b) $\theta = 60^{\circ}$, $v_0 = 132$ feet per second
 - (c) $\theta = 45^{\circ}$, $v_0 = 88$ feet per second
 - (d) $\theta = 45^{\circ}$, $v_0 = 132$ feet per second
- **58.** (a) $\theta = 15^{\circ}$, $v_0 = 60$ feet per second
 - (b) $\theta = 15^{\circ}$, $v_0 = 100$ feet per second
 - (c) $\theta = 30^{\circ}$, $v_0 = 60$ feet per second
 - (d) $\theta = 30^{\circ}$, $v_0 = 100$ feet per second

Model It

59. *Sports* The center field fence in Yankee Stadium is 7 feet high and 408 feet from home plate. A baseball is hit at a point 3 feet above the ground. It leaves the bat at an angle of θ degrees with the horizontal at a speed of 100 miles per hour (see figure).



- (a) Write a set of parametric equations that model the path of the baseball.
- (b) Use a graphing utility to graph the path of the baseball when $\theta = 15^{\circ}$. Is the hit a home run?
- (c) Use a graphing utility to graph the path of the baseball when $\theta = 23^{\circ}$. Is the hit a home run?
 - (d) Find the minimum angle required for the hit to be a home run.

- **60.** *Sports* An archer releases an arrow from a bow at a point 5 feet above the ground. The arrow leaves the bow at an angle of 10° with the horizontal and at an initial speed of 240 feet per second.
 - (a) Write a set of parametric equations that model the path of the arrow.
 - (b) Assuming the ground is level, find the distance the arrow travels before it hits the ground. (Ignore air resistance.)
- (c) Use a graphing utility to graph the path of the arrow and approximate its maximum height.
 - (d) Find the total time the arrow is in the air.
- **61.** *Projectile Motion* Eliminate the parameter *t* from the parametric equations

$$x = (v_0 \cos \theta)t$$
 and $y = h + (v_0 \sin \theta)t - 16t^2$

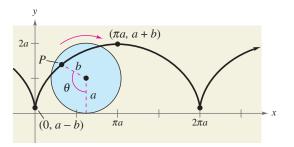
for the motion of a projectile to show that the rectangular equation is

$$y = -\frac{16\sec^2\theta}{v_0^2}x^2 + (\tan\theta)x + h$$

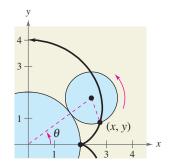
62. *Path of a Projectile* The path of a projectile is given by the rectangular equation

$$y = 7 + x - 0.02x^2$$
.

- (a) Use the result of Exercise 61 to find h, v_0 , and θ . Find the parametric equations of the path.
- (b) Use a graphing utility to graph the rectangular equation for the path of the projectile. Confirm your answer in part (a) by sketching the curve represented by the parametric equations.
- (c) Use a graphing utility to approximate the maximum height of the projectile and its range.
- **63.** *Curtate Cycloid* A wheel of radius *a* units rolls along a straight line without slipping. The curve traced by a point *P* that is *b* units from the center (b < a) is called a **curtate cycloid** (see figure). Use the angle θ shown in the figure to find a set of parametric equations for the curve.



64. *Epicycloid* A circle of radius one unit rolls around the outside of a circle of radius two units without slipping. The curve traced by a point on the circumference of the smaller circle is called an **epicycloid** (see figure). Use the angle θ shown in the figure to find a set of parametric equations for the curve.



Synthesis

True or False? In Exercises 65 and 66, determine whether the statement is true or false. Justify your answer.

- **65.** The two sets of parametric equations x = t, $y = t^2 + 1$ and x = 3t, $y = 9t^2 + 1$ have the same rectangular equation.
- **66.** The graph of the parametric equations $x = t^2$ and $y = t^2$ is the line y = x.
- **67.** *Writing* Write a short paragraph explaining why parametric equations are useful.
- **68.** *Writing* Explain the process of sketching a plane curve given by parametric equations. What is meant by the orientation of the curve?

Skills Review

In Exercises 69–72, solve the system of equations.

69. $\int 5x - 7y = 11$	70. $\int 3x + 5y = 9$
$ \begin{cases} 5x - 7y = 11 \\ -3x + y = -13 \end{cases} $	$\Big[4x - 2y = -14\Big]$
	72. $\int 5u + 7v + 9w = 4$
$\begin{cases} 2a + b - 3c = -3 \end{cases}$	$\begin{cases} u - 2v - 3w = 7 \end{cases}$
71. $\begin{cases} 3a - 2b + c = 8\\ 2a + b - 3c = -3\\ a - 3b + 9c = 16 \end{cases}$	72. $\begin{cases} 5u + 7v + 9w = 4\\ u - 2v - 3w = 7\\ 8u - 2v + w = 20 \end{cases}$

In Exercises 73–76, find the reference angle θ' , and sketch θ and θ' in standard position.

73.
$$\theta = 105^{\circ}$$
 74. $\theta = 230^{\circ}$

75.
$$\theta = -\frac{2\pi}{3}$$
 76. $\theta = \frac{5\pi}{6}$

10.7 Polar Coordinates

What you should learn

- Plot points on the polar coordinate system.
- Convert points from rectangular to polar form and vice versa.
- Convert equations from rectangular to polar form and vice versa.

Why you should learn it

Polar coordinates offer a different mathematical perspective on graphing. For instance, in Exercises 1–8 on page 783, you are asked to find multiple representations of polar coordinates.

Introduction

So far, you have been representing graphs of equations as collections of points (x, y) on the rectangular coordinate system, where x and y represent the directed distances from the coordinate axes to the point (x, y). In this section, you will study a different system called the **polar coordinate system**.

To form the polar coordinate system in the plane, fix a point O, called the **pole** (or **origin**), and construct from O an initial ray called the **polar axis**, as shown in Figure 10.57. Then each point P in the plane can be assigned **polar coordinates** (r, θ) as follows.

- **1.** r = directed distance from O to P
- 2. $\theta = directed \ angle$, counterclockwise from polar axis to segment \overline{OP}

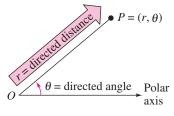
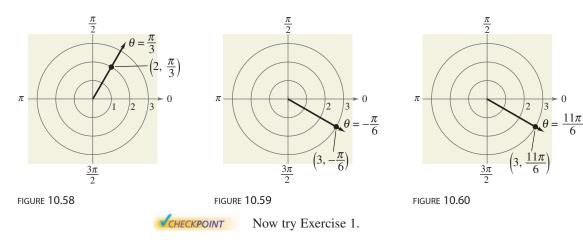


FIGURE 10.57

Example 1

Plotting Points on the Polar Coordinate System

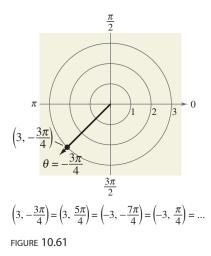
- **a.** The point $(r, \theta) = (2, \pi/3)$ lies two units from the pole on the terminal side of the angle $\theta = \pi/3$, as shown in Figure 10.58.
- **b.** The point $(r, \theta) = (3, -\pi/6)$ lies three units from the pole on the terminal side of the angle $\theta = -\pi/6$, as shown in Figure 10.59.
- c. The point $(r, \theta) = (3, 11\pi/6)$ coincides with the point $(3, -\pi/6)$, as shown in Figure 10.60.



Exploration

Most graphing calculators have a *polar* graphing mode. If yours does, graph the equation r = 3. (Use a setting in which $-6 \le x \le 6$ and $-4 \le y \le 4$.) You should obtain a circle of radius 3.

- **a.** Use the *trace* feature to cursor around the circle. Can you locate the point $(3, 5\pi/4)$?
- **b.** Can you find other polar representations of the point $(3, 5\pi/4)$? If so, explain how you did it.



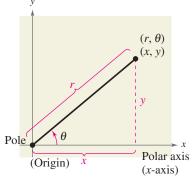


FIGURE 10.62

In rectangular coordinates, each point (x, y) has a unique representation. This is not true for polar coordinates. For instance, the coordinates (r, θ) and $(r, \theta + 2\pi)$ represent the same point, as illustrated in Example 1. Another way to obtain multiple representations of a point is to use negative values for *r*. Because *r* is a *directed distance*, the coordinates (r, θ) and $(-r, \theta + \pi)$ represent the same point. In general, the point (r, θ) can be represented as

$$(r, \theta) = (r, \theta \pm 2n\pi)$$
 or $(r, \theta) = (-r, \theta \pm (2n+1)\pi)$

where *n* is any integer. Moreover, the pole is represented by $(0, \theta)$, where θ is any angle.

Example 2 Multiple Representations of Points

Plot the point $(3, -3\pi/4)$ and find three additional polar representations of this point, using $-2\pi < \theta < 2\pi$.

Solution

The point is shown in Figure 10.61. Three other representations are as follows.

 $\begin{pmatrix} 3, -\frac{3\pi}{4} + 2\pi \end{pmatrix} = \begin{pmatrix} 3, \frac{5\pi}{4} \end{pmatrix}$ Add 2π to θ . $\begin{pmatrix} -3, -\frac{3\pi}{4} - \pi \end{pmatrix} = \begin{pmatrix} -3, -\frac{7\pi}{4} \end{pmatrix}$ Replace r by -r; subtract π from θ . $\begin{pmatrix} -3, -\frac{3\pi}{4} + \pi \end{pmatrix} = \begin{pmatrix} -3, \frac{\pi}{4} \end{pmatrix}$ Replace r by -r; add π to θ . CHECKPOINT
Now try Exercise 3.

CHECKPOINT NOW UY

Coordinate Conversion

To establish the relationship between polar and rectangular coordinates, let the polar axis coincide with the positive *x*-axis and the pole with the origin, as shown in Figure 10.62. Because (x, y) lies on a circle of radius *r*, it follows that $r^2 = x^2 + y^2$. Moreover, for r > 0, the definitions of the trigonometric functions imply that

$$\tan \theta = \frac{y}{x}, \quad \cos \theta = \frac{x}{r}, \quad \text{and} \quad \sin \theta = \frac{y}{r}.$$

If r < 0, you can show that the same relationships hold.

Coordinate Conversion

The polar coordinates (r, θ) are related to the rectangular coordinates (x, y) as follows.

Polar-to-RectangularRectangular-to-Polar $x = r \cos \theta$ $\tan \theta = \frac{y}{x}$ $y = r \sin \theta$ $r^2 = x^2 + y^2$

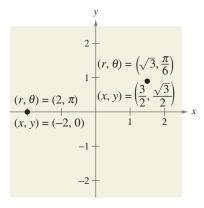


FIGURE 10.63

Example 3

3 Polar-to-Rectangular Conversion

Convert each point to rectangular coordinates.

a. (2,
$$\pi$$
) **b.** $\left(\sqrt{3}, \frac{\pi}{6}\right)$

Solution

a. For the point $(r, \theta) = (2, \pi)$, you have the following.

$$x = r\cos\,\theta = 2\cos\,\pi = -2$$

 $y = r\sin\theta = 2\sin\pi = 0$

The rectangular coordinates are (x, y) = (-2, 0). (See Figure 10.63.)

b. For the point
$$(r, \theta) = \left(\sqrt{3}, \frac{\pi}{6}\right)$$
, you have the following.

$$x = \sqrt{3} \cos \frac{\pi}{6} = \sqrt{3} \left(\frac{\sqrt{3}}{2}\right) = \frac{3}{2}$$
$$y = \sqrt{3} \sin \frac{\pi}{6} = \sqrt{3} \left(\frac{1}{2}\right) = \frac{\sqrt{3}}{2}$$

The rectangular coordinates are $(x, y) = \left(\frac{3}{2}, \frac{\sqrt{3}}{2}\right)$.

CHECKPOINT

Now try Exercise 13.

Example 4

e 4 Rectangular-to-Polar Conversion

Convert each point to polar coordinates.

a. (-1, 1) **b.** (0, 2)

Solution

a. For the second-quadrant point (x, y) = (-1, 1), you have

$$\tan \theta = \frac{y}{x} = -1$$
$$\theta = \frac{3\pi}{4}.$$

Because θ lies in the same quadrant as (x, y), use positive r.

$$r = \sqrt{x^2 + y^2} = \sqrt{(-1)^2 + (1)^2} = \sqrt{2}$$

So, *one* set of polar coordinates is $(r, \theta) = (\sqrt{2}, 3\pi/4)$, as shown in Figure 10.64.

b. Because the point (x, y) = (0, 2) lies on the positive y-axis, choose

$$\theta = \frac{\pi}{2}$$
 and $r = 2$

This implies that *one* set of polar coordinates is $(r, \theta) = (2, \pi/2)$, as shown in Figure 10.65.

CHECKPOINT Now try Exercise 19.

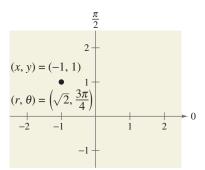


FIGURE 10.64

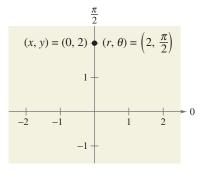


FIGURE 10.65

Equation Conversion

By comparing Examples 3 and 4, you can see that point conversion from the polar to the rectangular system is straightforward, whereas point conversion from the rectangular to the polar system is more involved. For equations, the opposite is true. To convert a rectangular equation to polar form, you simply replace x by $r \cos \theta$ and y by $r \sin \theta$. For instance, the rectangular equation $y = x^2$ can be written in polar form as follows.

$y = x^2$	Rectangular equation
$r\sin\theta = (r\cos\theta)^2$	Polar equation
$r = \sec \theta \tan \theta$	Simplest form

On the other hand, converting a polar equation to rectangular form requires considerable ingenuity.

Example 5 demonstrates several polar-to-rectangular conversions that enable you to sketch the graphs of some polar equations.

Example 5

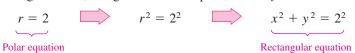
5 Converting Polar Equations to Rectangular Form

Describe the graph of each polar equation and find the corresponding rectangular equation.

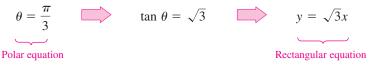
a.
$$r = 2$$
 b. $\theta = \frac{\pi}{3}$ **c.** $r = \sec \theta$

Solution

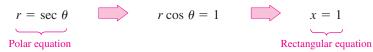
a. The graph of the polar equation r = 2 consists of all points that are two units from the pole. In other words, this graph is a circle centered at the origin with a radius of 2, as shown in Figure 10.66. You can confirm this by converting to rectangular form, using the relationship $r^2 = x^2 + y^2$.



b. The graph of the polar equation $\theta = \pi/3$ consists of all points on the line that makes an angle of $\pi/3$ with the positive polar axis, as shown in Figure 10.67. To convert to rectangular form, make use of the relationship tan $\theta = y/x$.



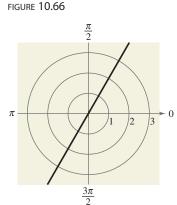
c. The graph of the polar equation $r = \sec \theta$ is not evident by simple inspection, so convert to rectangular form by using the relationship $r \cos \theta = x$.



Now you see that the graph is a vertical line, as shown in Figure 10.68.

CHECKPOINT Now try Exercise 65.

 π $\frac{\pi}{2}$ π $\frac{1}{2}$ 3π $\frac{3\pi}{2}$



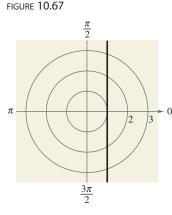


FIGURE 10.68

10.7 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. The origin of the polar coordinate system is called the _____
- **2.** For the point (r, θ) , *r* is the _____ from *O* to *P* and θ is the _____ counterclockwise from the polar axis to the line segment \overline{OP} .
- **3.** To plot the point (r, θ) , use the _____ coordinate system.
- **4.** The polar coordinates (r, θ) are related to the rectangular coordinates (x, y) as follows:

$$x = _$$
 tan $\theta = _$

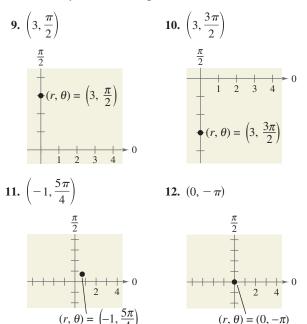
 $y = ____ r^2 = ____$

PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–8, plot the point given in polar coordinates and find two additional polar representations of the point, using $-2\pi < \theta < 2\pi$.

1. $\left(4, -\frac{\pi}{3}\right)$	2. $\left(-1, -\frac{3\pi}{4}\right)$
3. $(0, -\frac{7\pi}{6})$	4. $(16, \frac{5\pi}{2})$
5. $(\sqrt{2}, 2.36)$	6. (−3, −1.57)
7. $(2\sqrt{2}, 4.71)$	8. (−5, −2.36)

In Exercises 9–16, a point in polar coordinates is given. Convert the point to rectangular coordinates.



13. $\left(2, \frac{3\pi}{4}\right)$	14. $\left(-2, \frac{7\pi}{6}\right)$
15. (-2.5, 1.1)	16. (8.25, 3.5)

In Exercises 17–26, a point in rectangular coordinates is given. Convert the point to polar coordinates.

17. (1, 1)	18. (-3, -3)
19. (-6, 0)	20. (0, -5)
21. (-3, 4)	22. (3, -1)
23. $\left(-\sqrt{3}, -\sqrt{3}\right)$	24. $(\sqrt{3}, -1)$
25. (6, 9)	26. (5, 12)

In Exercises 27–32, use a graphing utility to find one set of polar coordinates for the point given in rectangular coordinates.

27. (3, -2)	28. (-5, 2)
29. $(\sqrt{3}, 2)$	30. $(3, \sqrt{2}, 3\sqrt{2})$
31. $\left(\frac{5}{2}, \frac{4}{3}\right)$	32. $\left(\frac{7}{4}, \frac{3}{2}\right)$

In Exercises 33–48, convert the rectangular equation to polar form. Assume a > 0.

33. $x^2 + y^2 = 9$	34. $x^2 + y^2 = 16$
35. $y = 4$	36. $y = x$
37. $x = 10$	38. $x = 4a$
39. $3x - y + 2 = 0$	40. $3x + 5y - 2 = 0$
41. <i>xy</i> = 16	42. $2xy = 1$
43. $y^2 - 8x - 16 = 0$	44. $(x^2 + y^2)^2 = 9(x^2 - y^2)$
45. $x^2 + y^2 = a^2$	46. $x^2 + y^2 = 9a^2$
47. $x^2 + y^2 - 2ax = 0$	48. $x^2 + y^2 - 2ay = 0$

In Exercises 49–64, convert the polar equation to rectangular 🔂 76. Exploration form.

49. $r = 4 \sin \theta$	50. $r = 2 \cos \theta$
51. $\theta = \frac{2\pi}{3}$	$52. \ \theta = \frac{5\pi}{3}$
53. $r = 4$	54. <i>r</i> = 10
55. $r = 4 \csc \theta$	56. $r = -3 \sec \theta$
57. $r^2 = \cos \theta$	58. $r^2 = \sin 2\theta$
59. $r = 2 \sin 3\theta$	60. $r = 3 \cos 2\theta$
$61. \ r = \frac{2}{1 + \sin \theta}$	$62. \ r = \frac{1}{1 - \cos \theta}$
$63. \ r = \frac{6}{2 - 3\sin\theta}$	$64. \ r = \frac{6}{2\cos\theta - 3\sin\theta}$

In Exercises 65–70, describe the graph of the polar equation and find the corresponding rectangular equation. Sketch its graph.

65. <i>r</i> = 6	66. <i>r</i> = 8
$67. \ \theta = \frac{\pi}{6}$	$68. \ \theta = \frac{3\pi}{4}$
69. $r = 3 \sec \theta$	70. $r = 2 \csc \theta$

Synthesis

True or False? In Exercises 71 and 72, determine whether the statement is true or false. Justify your answer.

- **71.** If $\theta_1 = \theta_2 + 2\pi n$ for some integer *n*, then (r, θ_1) and (r, θ_2) represent the same point on the polar coordinate system.
- 72. If $|r_1| = |r_2|$, then (r_1, θ) and (r_2, θ) represent the same point on the polar coordinate system.
- **73.** Convert the polar equation $r = 2(h \cos \theta + k \sin \theta)$ to rectangular form and verify that it is the equation of a circle. Find the radius of the circle and the rectangular coordinates of the center of the circle.
- 74. Convert the polar equation $r = \cos \theta + 3 \sin \theta$ to rectangular form and identify the graph.

75. Think About It

- (a) Show that the distance between the points (r_1, θ_1) and (r_2, θ_2) is $\sqrt{r_1^2 + r_2^2 - 2r_1r_2\cos(\theta_1 - \theta_2)}$.
- (b) Describe the positions of the points relative to each other for $\theta_1 = \theta_2$. Simplify the Distance Formula for this case. Is the simplification what you expected? Explain.
- (c) Simplify the Distance Formula for $\theta_1 \theta_2 = 90^\circ$. Is the simplification what you expected? Explain.
- (d) Choose two points on the polar coordinate system and find the distance between them. Then choose different polar representations of the same two points and apply the Distance Formula again. Discuss the result.

- (a) Set the window format of your graphing utility on rectangular coordinates and locate the cursor at any position off the coordinate axes. Move the cursor horizontally and observe any changes in the displayed coordinates of the points. Explain the changes in the coordinates. Now repeat the process moving the cursor vertically.
- (b) Set the window format of your graphing utility on polar coordinates and locate the cursor at any position off the coordinate axes. Move the cursor horizontally and observe any changes in the displayed coordinates of the points. Explain the changes in the coordinates. Now repeat the process moving the cursor vertically.
- (c) Explain why the results of parts (a) and (b) are not the same.

Skills Review

In Exercises 77-80, use the properties of logarithms to expand the expression as a sum, difference, and/or constant multiple of logarithms. (Assume all variables are positive.)

77. 1	$\log_6 \frac{x^2 z}{3y}$	78.	$\log_4 \frac{\sqrt{2x}}{y}$
79. 1	$\ln x(x+4)^2$	80.	$\ln 5x^2(x^2 + 1)$

In Exercises 81-84, condense the expression to the logarithm of a single quantity.

81.
$$\log_7 x - \log_7 3y$$
82. $\log_5 a + 8 \log_5(x+1)$
83. $\frac{1}{2} \ln x + \ln(x-2)$
84. $\ln 6 + \ln y - \ln(x-3)$

In Exercises 85–90, use Cramer's Rule to solve the system of equations.

$$85. \begin{cases} 5x - 7y = -11 \\ -3x + y = -3 \end{cases}$$

$$86. \begin{cases} 3x - 5y = 10 \\ 4x - 2y = -5 \end{cases}$$

$$87. \begin{cases} 3a - 2b + c = 0 \\ 2a + b - 3c = 0 \\ a - 3b + 9c = 8 \end{cases}$$

$$88. \begin{cases} 5u + 7v + 9w = 15 \\ u - 2v - 3w = 7 \\ 8u - 2v + w = 0 \end{cases}$$

$$89. \begin{cases} -x + y + 2z = 1 \\ 2x + 3y + z = -2 \\ 5x + 4y + 2z = 4 \end{cases}$$

$$90. \begin{cases} 2x_1 + x_2 + 2x_3 = 4 \\ 2x_1 + 2x_2 = 5 \\ 2x_1 - x_2 + 6x_3 = 2 \end{cases}$$

In Exercises 91-94, use a determinant to determine whether the points are collinear.

91. (4, -3), (6, -7), (-2, -1)**92.** (-2, 4), (0, 1), (4, -5)**93.** (-6, -4), (-1, -3), (1.5, -2.5)**94.** (-2.3, 5), (-0.5, 0), (1.5, -3)

10.8 Graphs of Polar Equations

What you should learn

- Graph polar equations by point plotting.
- Use symmetry to sketch graphs of polar equations.
- Use zeros and maximum *r*-values to sketch graphs of polar equations.
- Recognize special polar graphs.

Why you should learn it

Equations of several common figures are simpler in polar form than in rectangular form. For instance, Exercise 6 on page 791 shows the graph of a circle and its polar equation.

Introduction

In previous chapters, you spent a lot of time learning how to sketch graphs on rectangular coordinate systems. You began with the basic point-plotting method, which was then enhanced by sketching aids such as symmetry, intercepts, asymptotes, periods, and shifts. This section approaches curve sketching on the polar coordinate system similarly, beginning with a demonstration of point plotting.

Example 1

Graphing a Polar Equation by Point Plotting

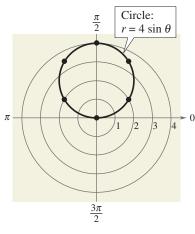
Sketch the graph of the polar equation $r = 4 \sin \theta$.

Solution

The sine function is periodic, so you can get a full range of *r*-values by considering values of θ in the interval $0 \le \theta \le 2\pi$, as shown in the following table.

θ	0	$\frac{\pi}{6}$	$\frac{\pi}{3}$	$\frac{\pi}{2}$	$\frac{2\pi}{3}$	$\frac{5\pi}{6}$	π	$\frac{7\pi}{6}$	$\frac{3\pi}{2}$	$\frac{11\pi}{6}$	2π
r	0	2	$2\sqrt{3}$	4	$2\sqrt{3}$	2	0	-2	-4	-2	0

If you plot these points as shown in Figure 10.69, it appears that the graph is a circle of radius 2 whose center is at the point (x, y) = (0, 2).





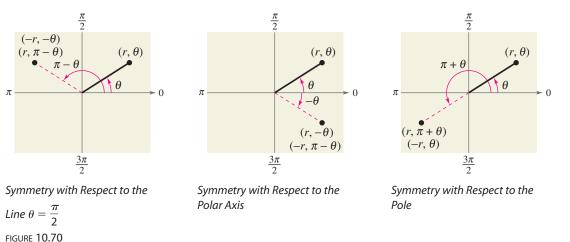
Now try Exercise 21.

You can confirm the graph in Figure 10.69 by converting the polar equation to rectangular form and then sketching the graph of the rectangular equation. You can also use a graphing utility set to *polar* mode and graph the polar equation or set the graphing utility to *parametric* mode and graph a parametric representation.

Symmetry

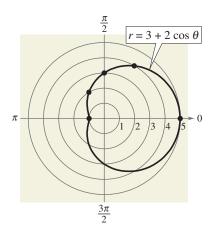
In Figure 10.69, note that as θ increases from 0 to 2π the graph is traced out twice. Moreover, note that the graph is symmetric with respect to the line $\theta = \pi/2$. Had you known about this symmetry and retracing ahead of time, you could have used fewer points.

Symmetry with respect to the line $\theta = \pi/2$ is one of three important types of symmetry to consider in polar curve sketching. (See Figure 10.70.)



STUDY TIP

Note in Example 2 that $\cos(-\theta) = \cos \theta$. This is because the cosine function is even. Recall from Section 4.2 that the cosine function is even and the sine function is odd. That is, $\sin(-\theta) = -\sin \theta$.



Tests for Symmetry in Polar Coordinates

The graph of a polar equation is symmetric with respect to the following if the given substitution yields an equivalent equation.

1. The line $\theta = \pi/2$:	Replace (r, θ) by $(r, \pi - \theta)$ or $(-r, -\theta)$.
2. The polar axis:	Replace (r, θ) by $(r, -\theta)$ or $(-r, \pi - \theta)$.
3. <i>The pole:</i>	Replace (r, θ) by $(r, \pi + \theta)$ or $(-r, \theta)$.

Using Symmetry to Sketch a Polar Graph Example 2

Use symmetry to sketch the graph of $r = 3 + 2 \cos \theta$.

Solution

Replacing (r, θ) by $(r, -\theta)$ produces $r = 3 + 2\cos(-\theta) = 3 + 2\cos\theta$. So, you can conclude that the curve is symmetric with respect to the polar axis. Plotting the points in the table and using polar axis symmetry, you obtain the graph shown in Figure 10.71. This graph is called a limaçon.

θ	0	$\frac{\pi}{3}$	$\frac{\pi}{2}$	$\frac{2\pi}{3}$	π
r	5	4	3	2	1





CHECKPOINT Now try Exercise 27.

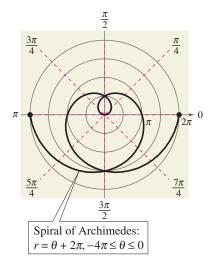


FIGURE 10.72

The three tests for symmetry in polar coordinates listed on page 786 are sufficient to guarantee symmetry, but they are not necessary. For instance, Figure 10.72 shows the graph of $r = \theta + 2\pi$ to be symmetric with respect to the line $\theta = \pi/2$, and yet the tests on page 786 fail to indicate symmetry because neither of the following replacements yields an equivalent equation.

Original Equation	Replacement	New Equation
$r = \theta + 2\pi$	(r, θ) by $(-r, -\theta)$	$-r = -\theta + 2\pi$
$r = \theta + 2\pi$	(r, θ) by $(r, \pi - \theta)$	$r = -\theta + 3\pi$

The equations discussed in Examples 1 and 2 are of the form

 $r = 4 \sin \theta = f(\sin \theta)$ and $r = 3 + 2 \cos \theta = g(\cos \theta)$.

The graph of the first equation is symmetric with respect to the line $\theta = \pi/2$, and the graph of the second equation is symmetric with respect to the polar axis. This observation can be generalized to yield the following tests.

Quick Tests for Symmetry in Polar Coordinates

- 1. The graph of $r = f(\sin \theta)$ is symmetric with respect to the line $\theta = \frac{\pi}{2}$.
- 2. The graph of $r = g(\cos \theta)$ is symmetric with respect to the polar axis.

Zeros and Maximum r-Values

Two additional aids to graphing of polar equations involve knowing the θ -values for which |r| is maximum and knowing the θ -values for which r = 0. For instance, in Example 1, the maximum value of |r| for $r = 4 \sin \theta$ is |r| = 4, and this occurs when $\theta = \pi/2$, as shown in Figure 10.69. Moreover, r = 0 when $\theta = 0$.

Example 3 Sketching a Polar Graph

Sketch the graph of $r = 1 - 2 \cos \theta$.

Solution

From the equation $r = 1 - 2 \cos \theta$, you can obtain the following.

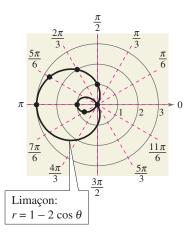
Symmetry:	With respect to the polar axis
Maximum value of $ r $:	$r = 3$ when $\theta = \pi$
Zero of r:	$r = 0$ when $\theta = \pi/3$

The table shows several θ -values in the interval $[0, \pi]$. By plotting the corresponding points, you can sketch the graph shown in Figure 10.73.

θ	0	$\frac{\pi}{6}$	$\frac{\pi}{3}$	$\frac{\pi}{2}$	$\frac{2\pi}{3}$	$\frac{5\pi}{6}$	π
r	-1	-0.73	0	1	2	2.73	3

Note how the negative *r*-values determine the *inner loop* of the graph in Figure 10.73. This graph, like the one in Figure 10.71, is a limaçon.

CHECKPOINT Now try Exercise 29.





Some curves reach their zeros and maximum *r*-values at more than one point, as shown in Example 4.



Sketching a Polar Graph

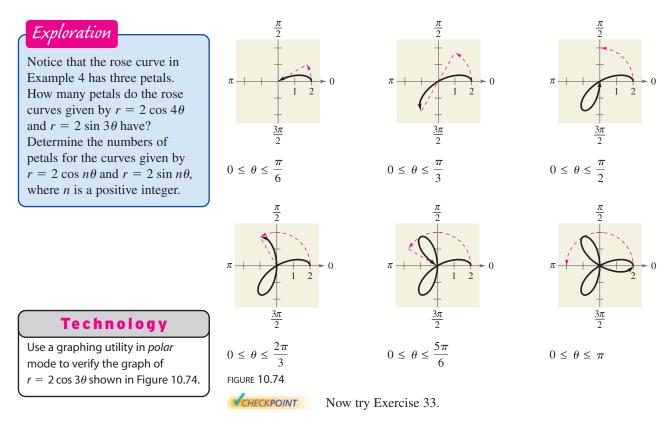
Sketch the graph of $r = 2 \cos 3\theta$.

Solution

Symmetry:	With respect to the polar axis
Maximum value of $ r $:	$ r = 2$ when $3\theta = 0, \pi, 2\pi, 3\pi$ or $\theta = 0, \pi/3, 2\pi/3, \pi$
Zeros of r:	$r = 0$ when $3\theta = \pi/2, 3\pi/2, 5\pi/2$ or $\theta = \pi/6, \pi/2, 5\pi/6$

θ	0	$\frac{\pi}{12}$	$\frac{\pi}{6}$	$\frac{\pi}{4}$	$\frac{\pi}{3}$	$\frac{5\pi}{12}$	$\frac{\pi}{2}$
r	2	$\sqrt{2}$	0	$-\sqrt{2}$	-2	$-\sqrt{2}$	0

By plotting these points and using the specified symmetry, zeros, and maximum values, you can obtain the graph shown in Figure 10.74. This graph is called a **rose curve**, and each of the loops on the graph is called a *petal* of the rose curve. Note how the entire curve is generated as θ increases from 0 to π .



Special Polar Graphs

Several important types of graphs have equations that are simpler in polar form than in rectangular form. For example, the circle

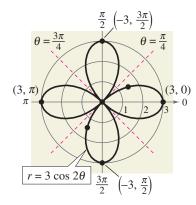
$$r = 4 \sin \theta$$

in Example 1 has the more complicated rectangular equation

 $x^2 + (y - 2)^2 = 4.$

Several other types of graphs that have simple polar equations are shown below.

Limaçons $\frac{\pi}{2}$ $\frac{\pi}{2}$ $\frac{\pi}{2}$ $\frac{\pi}{2}$ $r = a \pm b \cos \theta$ $r = a \pm b \sin \theta$ π 0 π 0 π 0 (a > 0, b > 0) $\frac{3\pi}{2}$ $\frac{3\pi}{2}$ $\frac{3\pi}{2}$ $\frac{3\pi}{2}$ $\frac{a}{b} < 1$ $1 < \frac{a}{b} < 2$ $\frac{a}{b} \ge 2$ $\frac{a}{b} = 1$ Dimpled Limaçon with Cardioid Convex inner loop (heart-shaped) limaçon limaçon Rose Curves $\frac{\pi}{2}$ $\frac{\pi}{2}$ π π *n* petals if *n* is odd, n = 42n petals if *n* is even n = 3 $(n \geq 2)$ n = 5n $\frac{3\pi}{2}$ $\frac{3\pi}{2}$ $\frac{3\pi}{2}$ $\frac{3\pi}{2}$ $r = a \cos n\theta$ $r = a \cos n\theta$ $r = a \sin n\theta$ $r = a \sin n\theta$ Rose curve Rose curve Rose curve Rose curve Circles and Lemniscates $\frac{\pi}{2}$ $\frac{\pi}{2}$ $\frac{\pi}{2}$ $\frac{\pi}{2}$ π å $\frac{3\pi}{2}$ $\frac{3\pi}{2}$ $\frac{3\pi}{2}$ $\frac{3\pi}{2}$ $r^2 = a^2 \sin 2\theta$ $r^2 = a^2 \cos 2\theta$ $r = a \cos \theta$ $r = a \sin \theta$ Circle Circle Lemniscate Lemniscate





Example 5 Sketching a Rose Curve

Sketch the graph of $r = 3 \cos 2\theta$.

Solution

Type of curve:	Rose curve with $2n = 4$ petals
Symmetry:	With respect to polar axis, the line $\theta = \pi/2$, and the pole
Maximum value of $ r $:	$ r = 3$ when $\theta = 0, \pi/2, \pi, 3\pi/2$
Zeros of r:	$r = 0$ when $\theta = \pi/4, 3\pi/4$

Using this information together with the additional points shown in the following table, you obtain the graph shown in Figure 10.75.

θ	0	$\frac{\pi}{6}$	$\frac{\pi}{4}$	$\frac{\pi}{3}$
r	3	$\frac{3}{2}$	0	$-\frac{3}{2}$



Now try Exercise 35.

Example 6

Sketching a Lemniscate

Sketch the graph of $r^2 = 9 \sin 2\theta$.

Solution

Type of curve:	Lemniscate
Symmetry:	With respect to the pole

Maximum value of |r|: |r| = 3 when $\theta = \frac{\pi}{4}$

Zeros of r:

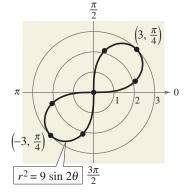
r = 0 when $\theta = 0, \frac{\pi}{2}$

If sin $2\theta < 0$, this equation has no solution points. So, you restrict the values of θ to those for which $\sin 2\theta \ge 0$.

$$0 \le \theta \le \frac{\pi}{2}$$
 or $\pi \le \theta \le \frac{3\pi}{2}$

Moreover, using symmetry, you need to consider only the first of these two intervals. By finding a few additional points (see table below), you can obtain the graph shown in Figure 10.76.

θ	0	$\frac{\pi}{12}$	$\frac{\pi}{4}$	$\frac{5\pi}{12}$	$\frac{\pi}{2}$
$r = \pm 3\sqrt{\sin 2\theta}$	0	$\frac{\pm 3}{\sqrt{2}}$	±3	$\frac{\pm 3}{\sqrt{2}}$	0





VCHECKPOINT Now try Exercise 39.

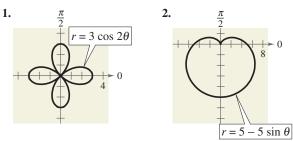
10.8 Exercises

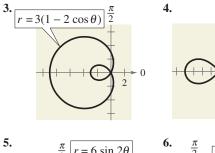
VOCABULARY CHECK: Fill in the blanks.

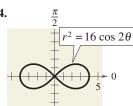
- 1. The graph of $r = f(\sin \theta)$ is symmetric with respect to the line _____.
- 2. The graph of $r = g(\cos \theta)$ is symmetric with respect to the _____
- **3.** The equation $r = 2 + \cos \theta$ represents a ______.
- **4.** The equation $r = 2 \cos \theta$ represents a _____.
- 5. The equation $r^2 = 4 \sin 2\theta$ represents a _____.
- 6. The equation $r = 1 + \sin \theta$ represents a _____.

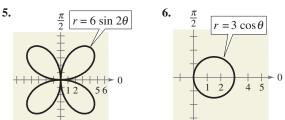
PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1–6, identify the type of polar graph.









In Exercises 7–12, test for symmetry with respect to $\theta = \pi/2$, the polar axis, and the pole.

7. $r = 5 + 4 \cos \theta$	8. $r = 16 \cos 3\theta$
9. $r = \frac{2}{1 + \sin \theta}$	$10. \ r = \frac{3}{2 + \cos \theta}$
11. $r^2 = 16 \cos 2\theta$	12. $r^2 = 36 \sin 2\theta$

In Exercises 13–16, find the maximum value of |r| and any zeros of r.

13. $r = 10(1 - \sin \theta)$	14. $r = 6 + 12 \cos \theta$
15. $r = 4 \cos 3\theta$	16. $r = 3 \sin 2\theta$

In Exercises 17–40, sketch the graph of the polar equation using symmetry, zeros, maximum *r*-values, and any other additional points.

17. <i>r</i> = 5	18. <i>r</i> = 2
19. $r = \frac{\pi}{6}$	20. $r = -\frac{3\pi}{4}$
21. $r = 3 \sin \theta$	22. $r = 4 \cos \theta$
23. $r = 3(1 - \cos \theta)$	24. $r = 4(1 - \sin \theta)$
25. $r = 4(1 + \sin \theta)$	26. $r = 2(1 + \cos \theta)$
27. $r = 3 + 6 \sin \theta$	28. $r = 4 - 3 \sin \theta$
29. $r = 1 - 2 \sin \theta$	30. $r = 1 - 2 \cos \theta$
31. $r = 3 - 4 \cos \theta$	32. $r = 4 + 3 \cos \theta$
33. $r = 5 \sin 2\theta$	34. $r = 3 \cos 2\theta$
35. $r = 2 \sec \theta$	36. $r = 5 \csc \theta$
$37. \ r = \frac{3}{\sin \theta - 2\cos \theta}$	$38. \ r = \frac{6}{2\sin\theta - 3\cos\theta}$
39. $r^2 = 9 \cos 2\theta$	40. $r^2 = 4 \sin \theta$

In Exercises 41–46, use a graphing utility to graph the polar equation. Describe your viewing window.

41. $r = 8 \cos \theta$	42. $r = \cos 2\theta$
43. $r = 3(2 - \sin \theta)$	44. $r = 2\cos(3\theta - 2)$
45. $r = 8 \sin \theta \cos^2 \theta$	46. $r = 2 \csc \theta + 5$

In Exercises 47–52, use a graphing utility to graph the polar equation. Find an interval for θ for which the graph is traced *only once*.

47. $r = 3 - 4 \cos \theta$ **48.** $r = 5 + 4 \cos \theta$

49.
$$r = 2\cos\left(\frac{3\theta}{2}\right)$$

50. $r = 3\sin\left(\frac{5\theta}{2}\right)$
51. $r^2 = 9\sin 2\theta$
52. $r^2 = \frac{1}{\theta}$

In Exercises 53–56, use a graphing utility to graph the polar equation and show that the indicated line is an asymptote of the graph.

	Name of Graph	Polar Equation	Asymptote
53.	Conchoid	$r = 2 - \sec \theta$	x = -1
54.	Conchoid	$r = 2 + \csc \theta$	y = 1
55.	Hyperbolic spiral	$r = \frac{3}{\theta}$	<i>y</i> = 3
56.	Strophoid	$r = 2\cos 2\theta \sec \theta$	x = -2

Synthesis

True or False? In Exercises 57 and 58, determine whether the statement is true or false. Justify your answer.

- 57. In the polar coordinate system, if a graph that has symmetry with respect to the polar axis were folded on the line $\theta = 0$, the portion of the graph above the polar axis would coincide with the portion of the graph below the polar axis.
- 58. In the polar coordinate system, if a graph that has symmetry with respect to the pole were folded on the line 268. Exploration Consider the equation $r = 3 \sin k\theta$. $\theta = 3\pi/4$, the portion of the graph on one side of the fold would coincide with the portion of the graph on the other side of the fold.
- **59.** *Exploration* Sketch the graph of $r = 6 \cos \theta$ over each interval. Describe the part of the graph obtained in each case.

(a)
$$0 \le \theta \le \frac{\pi}{2}$$
 (b) $\frac{\pi}{2} \le \theta \le \pi$
(c) $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}$ (d) $\frac{\pi}{4} \le \theta \le \frac{3\pi}{4}$

- 60. Graphical Reasoning Use a graphing utility to graph the polar equation $r = 6[1 + \cos(\theta - \phi)]$ for (a) $\phi = 0$, (b) $\phi = \pi/4$, and (c) $\phi = \pi/2$. Use the graphs to describe the effect of the angle ϕ . Write the equation as a function of sin θ for part (c).
 - **61.** The graph of $r = f(\theta)$ is rotated about the pole through an angle ϕ . Show that the equation of the rotated graph is $r = f(\theta - \phi).$
 - **62.** Consider the graph of $r = f(\sin \theta)$.
 - (a) Show that if the graph is rotated counterclockwise $\pi/2$ radians about the pole, the equation of the rotated graph is $r = f(-\cos \theta)$.
 - (b) Show that if the graph is rotated counterclockwise π radians about the pole, the equation of the rotated graph is $r = f(-\sin \theta)$.

(c) Show that if the graph is rotated counterclockwise $3\pi/2$ radians about the pole, the equation of the rotated graph is $r = f(\cos \theta)$.

In Exercises 63-66, use the results of Exercises 61 and 62.

63. Write an equation for the limaçon $r = 2 - \sin \theta$ after it has been rotated through the given angle.

(a)
$$\frac{\pi}{4}$$
 (b) $\frac{\pi}{2}$ (c) π (d) $\frac{3\pi}{2}$

64. Write an equation for the rose curve $r = 2 \sin 2\theta$ after it has been rotated through the given angle.

(a)
$$\frac{\pi}{6}$$
 (b) $\frac{\pi}{2}$ (c) $\frac{2\pi}{3}$ (d) π

65. Sketch the graph of each equation.

(a)
$$r = 1 - \sin \theta$$
 (b) $r = 1 - \sin \left(\theta - \frac{\pi}{4} \right)$

66. Sketch the graph of each equation.

(a)
$$r = 3 \sec \theta$$
 (b) $r = 3 \sec \left(\theta - \frac{\pi}{4}\right)$
(c) $r = 3 \sec \left(\theta + \frac{\pi}{3}\right)$ (d) $r = 3 \sec \left(\theta - \frac{\pi}{2}\right)$

- **67.** *Exploration* Use a graphing utility to graph and identify $r = 2 + k \sin \theta$ for k = 0, 1, 2, and 3.
 - - (a) Use a graphing utility to graph the equation for k = 1.5. Find the interval for θ over which the graph is traced only once.
 - (b) Use a graphing utility to graph the equation for k = 2.5. Find the interval for θ over which the graph is traced only once.
 - (c) Is it possible to find an interval for θ over which the graph is traced only once for any rational number k? Explain.

Skills Review

In Exercises 69-72, find the zeros (if any) of the rational function.

69.
$$f(x) = \frac{x^2 - 9}{x + 1}$$

70. $f(x) = 6 + \frac{4}{x^2 + 4}$
71. $f(x) = 5 - \frac{3}{x - 2}$
72. $f(x) = \frac{x^3 - 27}{x^2 + 4}$

In Exercises 73 and 74, find the standard form of the equation of the ellipse with the given characteristics. Then sketch the ellipse.

- **73.** Vertices: (-4, 2), (2, 2); minor axis of length 4
- **74.** Foci: (3, 2), (3, -4); major axis of length 8

10.9 Polar Equations of Conics

What you should learn

- Define conics in terms of eccentricity.
- Write and graph equations of conics in polar form.
- Use equations of conics in polar form to model real-life problems.

Why you should learn it

The orbits of planets and satellites can be modeled with polar equations. For instance, in Exercise 58 on page 798, a polar equation is used to model the orbit of a satellite.



Digital Image © 1996 Corbis; Original image courtesy of NASA/Corbis

Alternative Definition of Conic

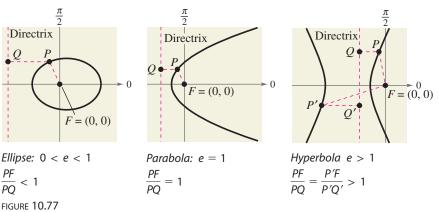
In Sections 10.3 and 10.4, you learned that the rectangular equations of ellipses and hyperbolas take simple forms when the origin lies at their *centers*. As it happens, there are many important applications of conics in which it is more convenient to use one of the *foci* as the origin. In this section, you will learn that polar equations of conics take simple forms if one of the foci lies at the pole.

To begin, consider the following alternative definition of conic that uses the concept of eccentricity.

Alternative Definition of Conic

The locus of a point in the plane that moves so that its distance from a fixed point (focus) is in a constant ratio to its distance from a fixed line (directrix) is a **conic.** The constant ratio is the **eccentricity** of the conic and is denoted by *e*. Moreover, the conic is an **ellipse** if e < 1, a **parabola** if e = 1, and a **hyperbola** if e > 1. (See Figure 10.77.)

In Figure 10.77, note that for each type of conic, the focus is at the pole.



Polar Equations of Conics

The benefit of locating a focus of a conic at the pole is that the equation of the conic takes on a simpler form. For a proof of the polar equations of conics, see Proofs in Mathematics on page 808.

Polar Equations of Conics

The graph of a polar equation of the form

1.
$$r = \frac{ep}{1 \pm e \cos \theta}$$
 or **2.** $r = \frac{ep}{1 \pm e \sin \theta}$

is a conic, where e > 0 is the eccentricity and |p| is the distance between the focus (pole) and the directrix.

Equations of the form

$$r = \frac{ep}{1 \pm e \cos \theta} = g(\cos \theta)$$
 Vertical directrix

correspond to conics with a vertical directrix and symmetry with respect to the polar axis. Equations of the form

$$r = \frac{ep}{1 \pm e \sin \theta} = g(\sin \theta)$$
 Horizontal directrix

correspond to conics with a horizontal directrix and symmetry with respect to the line $\theta = \pi/2$. Moreover, the converse is also true—that is, any conic with a focus at the pole and having a horizontal or vertical directrix can be represented by one of the given equations.

Graphical Solution

Example 1 Identifying a Conic from Its Equation

Identify the type of conic represented by the equation $r = \frac{15}{3 - 2\cos\theta}$.

Algebraic Solution

To identify the type of conic, rewrite the equation in the form $r = (ep)/(1 \pm e \cos \theta)$.

$$r = \frac{15}{3 - 2\cos\theta}$$
 Write original equation.
$$= \frac{5}{1 - (2/3)\cos\theta}$$
 Divide numerator and denominator by 3.

Divide numerator and

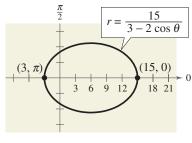
Because $e = \frac{2}{3} < 1$, you can conclude that the graph is an ellipse.

VCHECKPOINT Now try Exercise 11.

denominator by 3.

Ì

You can start sketching the graph by plotting points from $\theta = 0$ to $\theta = \pi$. Because the equation is of the form $r = g(\cos \theta)$, the graph of r is symmetric with respect to the polar axis. So, you can complete the sketch, as shown in Figure 10.78. From this, you can conclude that the graph is an ellipse.





For the ellipse in Figure 10.78, the major axis is horizontal and the vertices lie at (15, 0) and (3, π). So, the length of the *major* axis is 2a = 18. To find the length of the *minor* axis, you can use the equations e = c/a and $b^2 = a^2 - c^2$ to conclude that

$$b^{2} = a^{2} - c^{2}$$

= $a^{2} - (ea)^{2}$
= $a^{2}(1 - e^{2})$. Ellips

Because $e = \frac{2}{3}$, you have $b^2 = 9^2 \left[1 - \left(\frac{2}{3}\right)^2\right] = 45$, which implies that $b = \sqrt{45} = 3\sqrt{5}$. So, the length of the minor axis is $2b = 6\sqrt{5}$. A similar analysis for hyperbolas yields

$$b^2 = c^2 - a^2$$

= $(ea)^2 - a^2$
= $a^2(e^2 - 1)$. Hyperbola

Example 2

Sketching a Conic from Its Polar Equation

Identify the conic $r = \frac{32}{3+5\sin\theta}$ and sketch its graph.

Solution

Dividing the numerator and denominator by 3, you have

$$r = \frac{32/3}{1 + (5/3)\sin\theta}.$$

Because $e = \frac{5}{3} > 1$, the graph is a hyperbola. The transverse axis of the hyperbola lies on the line $\theta = \pi/2$, and the vertices occur at $(4, \pi/2)$ and $(-16, 3\pi/2)$. Because the length of the transverse axis is 12, you can see that a = 6. To find b. write

$$b^{2} = a^{2}(e^{2} - 1) = 6^{2}\left[\left(\frac{5}{3}\right)^{2} - 1\right] = 64$$

So, b = 8. Finally, you can use a and b to determine that the asymptotes of the hyperbola are $y = 10 \pm \frac{3}{4}x$. The graph is shown in Figure 10.79.

CHECKPOINT Now try Exercise 19.

In the next example, you are asked to find a polar equation of a specified conic. To do this, let p be the distance between the pole and the directrix.

 $r = \frac{ep}{1 + e\sin\theta}$ **1.** Horizontal directrix above the pole: $r = \frac{ep}{1 - e\sin\theta}$ **2.** *Horizontal directrix below the pole:* **3.** Vertical directrix to the right of the pole: $r = \frac{ep}{1 + e \cos \theta}$ **4.** Vertical directrix to the left of the pole: $r = \frac{ep}{1 - e \cos \theta}$

Example 3

Finding the Polar Equation of a Conic

Find the polar equation of the parabola whose focus is the pole and whose directrix is the line y = 3.

Solution

From Figure 10.80, you can see that the directrix is horizontal and above the pole, so you can choose an equation of the form

$$r = \frac{ep}{1 + e\sin\theta}$$

Moreover, because the eccentricity of a parabola is e = 1 and the distance between the pole and the directrix is p = 3, you have the equation

$$r = \frac{3}{1 + \sin \theta}$$



CHECKPOINT Now try Exercise 33.

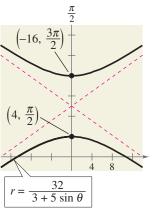
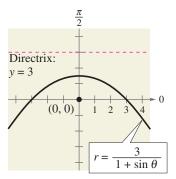


FIGURE 10.79

Technology

Use a graphing utility set in polar mode to verify the four orientations shown at the right. Remember that e must be positive, but p can be positive or negative.





Applications

Kepler's Laws (listed below), named after the German astronomer Johannes Kepler (1571–1630), can be used to describe the orbits of the planets about the sun.

- 1. Each planet moves in an elliptical orbit with the sun at one focus.
- **2.** A ray from the sun to the planet sweeps out equal areas of the ellipse in equal times.
- **3.** The square of the period (the time it takes for a planet to orbit the sun) is proportional to the cube of the mean distance between the planet and the sun.

Although Kepler simply stated these laws on the basis of observation, they were later validated by Isaac Newton (1642–1727). In fact, Newton was able to show that each law can be deduced from a set of universal laws of motion and gravitation that govern the movement of all heavenly bodies, including comets and satellites. This is illustrated in the next example, which involves the comet named after the English mathematician and physicist Edmund Halley (1656–1742).

If you use Earth as a reference with a period of 1 year and a distance of 1 astronomical unit (an *astronomical unit* is defined as the mean distance between Earth and the sun, or about 93 million miles), the proportionality constant in Kepler's third law is 1. For example, because Mars has a mean distance to the sun of d = 1.524 astronomical units, its period P is given by $d^3 = P^2$. So, the period of Mars is $P \approx 1.88$ years.

Example 4 Halley's Comet



Halley's comet has an elliptical orbit with an eccentricity of $e \approx 0.967$. The length of the major axis of the orbit is approximately 35.88 astronomical units. Find a polar equation for the orbit. How close does Halley's comet come to the sun?

Solution

Using a vertical axis, as shown in Figure 10.81, choose an equation of the form $r = ep/(1 + e \sin \theta)$. Because the vertices of the ellipse occur when $\theta = \pi/2$ and $\theta = 3\pi/2$, you can determine the length of the major axis to be the sum of the *r*-values of the vertices. That is,

$$2a = \frac{0.967p}{1+0.967} + \frac{0.967p}{1-0.967} \approx 29.79p \approx 35.88.$$

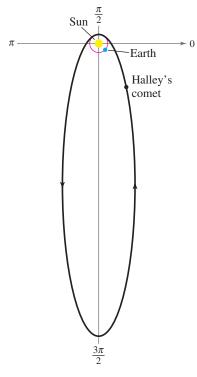
So, $p \approx 1.204$ and $ep \approx (0.967)(1.204) \approx 1.164$. Using this value of ep in the equation, you have

$$r = \frac{1.164}{1 + 0.967\sin\theta}$$

where r is measured in astronomical units. To find the closest point to the sun (the focus), substitute $\theta = \pi/2$ in this equation to obtain

$$r = \frac{1.164}{1 + 0.967 \sin(\pi/2)} \approx 0.59$$
 astronomical unit $\approx 55,000,000$ miles.

CHECKPOINT Now try Exercise 57.



10.9 **Exercises**

VOCABULARY CHECK:

In Exercises 1–3, fill in the blanks.

- 1. The locus of a point in the plane that moves so that its distance from a fixed point (focus) is in a constant ratio to its distance from a fixed line (directrix) is a ____ .
- 2. The constant ratio is the _____ of the conic and is denoted by _____.
- 3. An equation of the form $r = \frac{ep}{1 + e \cos \theta}$ has a _____ directrix to the _____ of the pole.

4. Match the conic with its eccentricity.

(a) $e < 1$	(b) $e = 1$	(c) $e > 1$
(i) parabola	(ii) hyperbola	(iii) ellipse

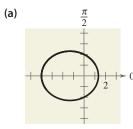
PREREQUISITE SKILLS REVIEW: Practice and review algebra skills needed for this section at www.Eduspace.com.

In Exercises 1-4, write the polar equation of the conic for e = 1, e = 0.5, and e = 1.5. Identify the conic for each equation. Verify your answers with a graphing utility.

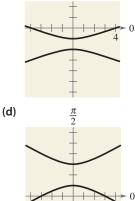
$1. r = \frac{4e}{1 + e \cos \theta}$	$2. r = \frac{4e}{1 - e\cos\theta}$
3. $r = \frac{4e}{1 - e\sin\theta}$	$4. \ r = \frac{4e}{1 + e\sin\theta}$

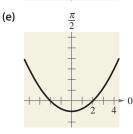
In Exercises 5–10, match the polar equation with its graph. [The graphs are labeled (a), (b), (c), (d), (e), and (f).]

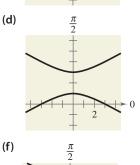
(b)

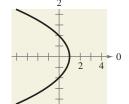


(c)









$5. \ r = \frac{2}{1 + \cos \theta}$	$6. \ r = \frac{3}{2 - \cos \theta}$
$7. \ r = \frac{3}{1+2\sin\theta}$	$8. \ r = \frac{2}{1 - \sin \theta}$
9. $r = \frac{4}{2 + \cos \theta}$	$10. \ r = \frac{4}{1 - 3\sin\theta}$

In Exercises 11–24, identify the conic and sketch its graph.

11.
$$r = \frac{2}{1 - \cos \theta}$$

12. $r = \frac{3}{1 + \sin \theta}$
13. $r = \frac{5}{1 + \sin \theta}$
14. $r = \frac{6}{1 + \cos \theta}$
15. $r = \frac{2}{2 - \cos \theta}$
16. $r = \frac{3}{3 + \sin \theta}$
17. $r = \frac{6}{2 + \sin \theta}$
18. $r = \frac{9}{3 - 2\cos \theta}$
19. $r = \frac{3}{2 + 4\sin \theta}$
20. $r = \frac{5}{-1 + 2\cos \theta}$
21. $r = \frac{3}{2 - 6\cos \theta}$
22. $r = \frac{3}{2 + 6\sin \theta}$
23. $r = \frac{4}{2 - \cos \theta}$
24. $r = \frac{2}{2 + 3\sin \theta}$

In Exercises 25–28, use a graphing utility to graph the polar equation. Identify the graph.

25.
$$r = \frac{-1}{1 - \sin \theta}$$
 26. $r = \frac{-5}{2 + 4 \sin \theta}$
27. $r = \frac{3}{-4 + 2 \cos \theta}$ **28.** $r = \frac{4}{1 - 2 \cos \theta}$

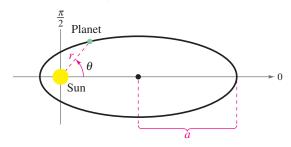
In Exercises 29–32, use a graphing utility to graph the rotated conic.

29.
$$r = \frac{2}{1 - \cos(\theta - \pi/4)}$$
 (See Exercise 11.)
30. $r = \frac{3}{3 + \sin(\theta - \pi/3)}$ (See Exercise 16.)
31. $r = \frac{6}{2 + \sin(\theta + \pi/6)}$ (See Exercise 17.)
32. $r = \frac{5}{-1 + 2\cos(\theta + 2\pi/3)}$ (See Exercise 20.)

In Exercises 33–48, find a polar equation of the conic with its focus at the pole.

	Conic	Eccentricity	Directrix
33.	Parabola	e = 1	x = -1
34.	Parabola	e = 1	y = -2
35.	Ellipse	$e = \frac{1}{2}$	y = 1
36.	Ellipse	$e = \frac{3}{4}$	y = -3
37.	Hyperbola	e = 2	x = 1
38.	Hyperbola	$e = \frac{3}{2}$	x = -1
	Conic	Vertex or Vertices	
39.	Parabola	$(1, -\pi/2)$	
40.	Parabola	(6, 0)	
41.	Parabola	$(5, \pi)$	
42.	Parabola	$(10, \pi/2)$	
43.	Ellipse	$(2, 0), (10, \pi)$	
44.	Ellipse	$(2, \pi/2), (4, 3\pi/2)$	
45.	Ellipse	$(20, 0), (4, \pi)$	
46.	Hyperbola	(2, 0), (8, 0)	
47.	Hyperbola	$(1, 3\pi/2), (9, 3\pi/2)$	
48.	Hyperbola	$(4, \pi/2), (1, \pi/2)$	

49. *Planetary Motion* The planets travel in elliptical orbits with the sun at one focus. Assume that the focus is at the pole, the major axis lies on the polar axis, and the length of the major axis is 2a (see figure). Show that the polar equation of the orbit is $r = a(1 - e^2)/(1 - e \cos \theta)$ where *e* is the eccentricity.



50. *Planetary Motion* Use the result of Exercise 49 to show that the minimum distance (*perihelion distance*) from the sun to the planet is r = a(1 - e) and the maximum distance (*aphelion distance*) is r = a(1 + e).

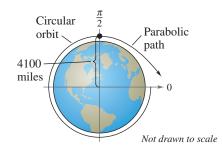
Planetary Motion In Exercises 51–56, use the results of Exercises 49 and 50 to find the polar equation of the planet's orbit and the perihelion and aphelion distances.

51. Earth	$a = 95.956 \times 10^6$ miles, $e = 0.0167$
52. Saturn	$a = 1.427 \times 10^9$ kilometers, $e = 0.0542$
53. Venus	$a = 108.209 \times 10^{6}$ kilometers, $e = 0.0068$
54. Mercury	$a = 35.98 \times 10^6$ miles, $e = 0.2056$
55. Mars	$a = 141.63 \times 10^6$ miles, $e = 0.0934$
56. Jupiter	$a = 778.41 \times 10^{6}$ kilometers, $e = 0.0484$

57. *Astronomy* The comet Encke has an elliptical orbit with an eccentricity of $e \approx 0.847$. The length of the major axis of the orbit is approximately 4.42 astronomical units. Find a polar equation for the orbit. How close does the comet come to the sun?

Model It

58. Satellite Tracking A satellite in a 100-mile-high circular orbit around Earth has a velocity of approximately 17,500 miles per hour. If this velocity is multiplied by $\sqrt{2}$, the satellite will have the minimum velocity necessary to escape Earth's gravity and it will follow a parabolic path with the center of Earth as the focus (see figure).



- (a) Find a polar equation of the parabolic path of the satellite (assume the radius of Earth is 4000 miles).
- (b) Use a graphing utility to graph the equation you found in part (a).
 - (c) Find the distance between the surface of the Earth and the satellite when $\theta = 30^{\circ}$.
 - (d) Find the distance between the surface of Earth and the satellite when $\theta = 60^{\circ}$.

Synthesis

True or False? In Exercises 59–61, determine whether the statement is true or false. Justify your answer.

59. For a given value of e > 1 over the interval $\theta = 0$ to $\theta = 2\pi$, the graph of

$$r = \frac{ex}{1 - e\cos\theta}$$

is the same as the graph of

$$r = \frac{e(-x)}{1 + e\cos\theta}.$$

60. The graph of

$$r = \frac{4}{-3 - 3\sin\theta}$$

has a horizontal directrix above the pole.

61. The conic represented by the following equation is an ellipse.

$$r^2 = \frac{16}{9 - 4\cos\left(\theta + \frac{\pi}{4}\right)}$$

- **62.** *Writing* In your own words, define the term *eccentricity* and explain how it can be used to classify conics.
- 63. Show that the polar equation of the ellipse

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 \quad \text{is} \quad r^2 = \frac{b^2}{1 - e^2 \cos^2 \theta}$$

64. Show that the polar equation of the hyperbola

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1 \quad \text{is} \quad r^2 = \frac{-b^2}{1 - e^2 \cos^2 \theta}.$$

In Exercises 65–70, use the results of Exercises 63 and 64 to write the polar form of the equation of the conic.

 $(5, 0), (5, \pi)$

65.
$$\frac{x^2}{169} + \frac{y^2}{144} = 1$$

66. $\frac{x^2}{25} + \frac{y^2}{16} = 1$
67. $\frac{x^2}{9} - \frac{y^2}{16} = 1$
68. $\frac{x^2}{36} - \frac{y^2}{4} = 1$
69. Hyperbola One focus: $(5, \pi/2)$
Vertices: $(4, \pi/2), (4, -\pi/2)$
70. Ellipse One focus: $(4, 0)$

71. *Exploration* Consider the polar equation

Vertices:

$$r = \frac{4}{1 - 0.4 \cos \theta}.$$

- (a) Identify the conic without graphing the equation.
- (b) Without graphing the following polar equations, describe how each differs from the given polar equation.

$$r_1 = \frac{4}{1 + 0.4 \cos \theta}, \quad r_2 = \frac{4}{1 - 0.4 \sin \theta}$$

(c) Use a graphing utility to verify your results in part (b).

72. Exploration The equation

$$r = \frac{ep}{1 \pm e \sin \theta}$$

is the equation of an ellipse with e < 1. What happens to the lengths of both the major axis and the minor axis when the value of e remains fixed and the value of p changes? Use an example to explain your reasoning.

Skills Review

In Exercises 73–78, solve the trigonometric equation.

73. $4\sqrt{3} \tan \theta - 3 = 1$	74. $6 \cos x - 2 = 1$
75. $12 \sin^2 \theta = 9$	76. $9 \csc^2 x - 10 = 2$
77. $2 \cot x = 5 \cos \frac{\pi}{2}$	78. $\sqrt{2} \sec \theta = 2 \csc \frac{\pi}{4}$

In Exercises 79–82, find the exact value of the trigonometric function given that u and v are in Quadrant IV and $\sin u = -\frac{3}{5}$ and $\cos v = 1/\sqrt{2}$.

79.
$$\cos(u + v)$$
80. $\sin(u + v)$
81. $\cos(u - v)$
82. $\sin(u - v)$

In Exercises 83 and 84, find the exact values of $\sin 2u$, $\cos 2u$, and $\tan 2u$ using the double-angle formulas.

83.
$$\sin u = \frac{4}{5}, \frac{\pi}{2} < u < \pi$$

84. $\tan u = -\sqrt{3}, \frac{3\pi}{2} < u < 2\pi$

In Exercises 85–88, find a formula for a_n for the arithmetic sequence.

85.
$$a_1 = 0, d = -\frac{1}{4}$$

86. $a_1 = 13, d = 3$
87. $a_3 = 27, a_8 = 72$
88. $a_1 = 5, a_4 = 9.5$

In Exercises 89–92, evaluate the expression. Do not use a calculator.

89.
$${}_{12}C_9$$
 90. ${}_{18}C_{16}$
91. ${}_{10}P_3$ **92.** ${}_{29}P_2$

10 Chapter Summary

What did you learn?

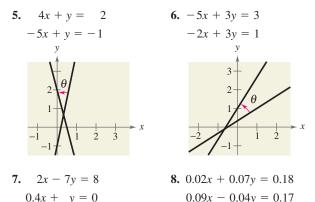
Section 10.1 Find the inclination of a line (<i>p. 728</i>).	Review Exercises 1–4
\Box Find the angle between two lines (<i>p. 729</i>).	5–8
\Box Find the distance between a point and a line (<i>p. 730</i>).	9, 10
Section 10.2	
\Box Recognize a conic as the intersection of a plane and a double-napped cone (<i>p. 73</i>)	
□ Write equations of parabolas in standard form and graph parabolas (<i>p. 736</i>).	13–16
\Box Use the reflective property of parabolas to solve real-life problems (p. 738).	17–20
Section 10.3 Write equations of ellipses in standard form and graph ellipses (<i>p.</i> 744).	21–24
□ Use properties of ellipses to model and solve real-life problems (<i>p.</i> 748).	25, 26
\Box Find the eccentricities of ellipses (<i>p.</i> 748).	27–30
Section 10.4	
□ Write equations of hyperbolas in standard form (<i>p. 753</i>).	31–34
□ Find asymptotes of and graph hyperbolas (<i>p. 755</i>).	35–38
\Box Use properties of hyperbolas to solve real-life problems (<i>p. 758</i>).	39,40
□ Classify conics from their general equations (<i>p. 759</i>).	41–44
Section 10.5 □ Rotate the coordinate axes to eliminate the <i>xy</i> -term in equations of conics (<i>p.</i> 763)	. 45–48
□ Use the discriminant to classify conics (<i>p. 767</i>).	. 49–48
	49-32
Section 10.6	
 Evaluate sets of parametric equations for given values of the parameter (p. 771). Sketch curves that are represented by sets of parametric equations (p. 772). 	53,54
and rewrite the equations as single rectangular equations (<i>p. 772</i>).	55–60
□ Find sets of parametric equations for graphs (<i>p. 774</i>).	61–64
Section 10.7 Plot points on the polar coordinate system (<i>p. 779</i>).	65–68
 Convert points from rectangular to polar form and vice versa (<i>p. 780</i>). 	69–76
□ Convert equations from rectangular to polar form and vice versa (<i>p. 782</i>).	77-88
	,,
Section 10.8 Graph polar equations by point plotting (<i>p. 785</i>).	89–98
 Use symmetry (p. 786), zeros, and maximum r-values (p. 787) to sketch graphs 	89–98
of polar equations.	0, 00
Recognize special polar graphs <i>(p. 789)</i> .	99–102
Section 10.9	
 Define conics in terms of eccentricity and write and graph equations of conics in polar form (p. 793). 	103–110
\Box Use equations of conics in polar form to model real-life problems (<i>p. 796</i>).	111,112

10 Review Exercises

10.1 In Exercises 1–4, find the inclination θ (in radians and degrees) of the line with the given characteristics.

- **1**. Passes through the points (-1, 2) and (2, 5)
- **2.** Passes through the points (3, 4) and (-2, 7)
- **3.** Equation: y = 2x + 4
- **4.** Equation: 6x 7y 5 = 0

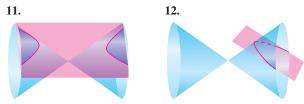
In Exercises 5–8, find the angle θ (in radians and degrees) between the lines.



In Exercises 9 and 10, find the distance between the point and the line.

Point	Line
9. (1, 2)	x - y - 3 = 0
10. (0, 4)	x + 2y - 2 = 0

10.2 In Exercises 11 and 12, state what type of conic is formed by the intersection of the plane and the double-napped cone.



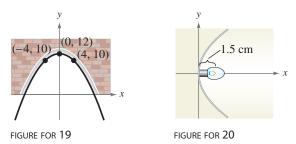
In Exercises 13–16, find the standard form of the equation of the parabola with the given characteristics. Then graph the parabola.

13. Vertex: (0, 0)	14. Vertex: (2, 0)
Focus: (4, 0)	Focus: (0, 0)
15. Vertex: (0, 2)	16. Vertex: (2, 2)
Directrix: $x = -3$	Directrix: $y = 0$

In Exercises 17 and 18, find an equation of the tangent line to the parabola at the given point, and find the *x*-intercept of the line.

17.
$$x^2 = -2y$$
, $(2, -2)$
18. $x^2 = -2y$, $(-4, -8)$

19. *Architecture* A parabolic archway is 12 meters high at the vertex. At a height of 10 meters, the width of the archway is 8 meters (see figure). How wide is the archway at ground level?



20. *Flashlight* The light bulb in a flashlight is at the focus of its parabolic reflector, 1.5 centimeters from the vertex of the reflector (see figure). Write an equation of a cross section of the flashlight's reflector with its focus on the positive *x*-axis and its vertex at the origin.

10.3 In Exercises 21–24, find the standard form of the equation of the ellipse with the given characteristics. Then graph the ellipse.

- **21.** Vertices: (-3, 0), (7, 0); foci: (0, 0), (4, 0)
- **22.** Vertices: (2, 0), (2, 4); foci: (2, 1), (2, 3)
- **23.** Vertices: (0, 1), (4, 1); endpoints of the minor axis: (2, 0), (2, 2)
- **24.** Vertices: (-4, -1), (-4, 11); endpoints of the minor axis: (-6, 5), (-2, 5)
- **25.** *Architecture* A semielliptical archway is to be formed over the entrance to an estate. The arch is to be set on pillars that are 10 feet apart and is to have a height (atop the pillars) of 4 feet. Where should the foci be placed in order to sketch the arch?
- **26.** *Wading Pool* You are building a wading pool that is in the shape of an ellipse. Your plans give an equation for the elliptical shape of the pool measured in feet as

$$\frac{x^2}{324} + \frac{y^2}{196} = 1.$$

Find the longest distance across the pool, the shortest distance, and the distance between the foci.

In Exercises 27–30, find the center, vertices, foci, and eccentricity of the ellipse.

27.
$$\frac{(x+2)^2}{81} + \frac{(y-1)^2}{100} = 1$$

28.
$$\frac{(x-5)^2}{1} + \frac{(y+3)^2}{36} = 1$$

29.
$$16x^2 + 9y^2 - 32x + 72y + 16 = 0$$

30.
$$4x^2 + 25y^2 + 16x - 150y + 141 = 0$$

10.4 In Exercises 31–34, find the standard form of the equation of the hyperbola with the given characteristics.

- **31.** Vertices: $(0, \pm 1)$; foci: $(0, \pm 3)$
- **32.** Vertices: (2, 2), (-2, 2); foci: (4, 2), (-4, 2)
- **33.** Foci: (0, 0), (8, 0); asymptotes: $y = \pm 2(x 4)$
- **34.** Foci: $(3, \pm 2)$; asymptotes: $y = \pm 2(x 3)$

In Exercises 35–38, find the center, vertices, foci, and the equations of the asymptotes of the hyperbola, and sketch its graph using the asymptotes as an aid.

35.
$$\frac{(x-3)^2}{16} - \frac{(y+5)^2}{4} = 1$$

36.
$$\frac{(y-1)^2}{4} - x^2 = 1$$

37.
$$9x^2 - 16y^2 - 18x - 32y - 151 = 0$$

38.
$$-4x^2 + 25y^2 - 8x + 150y + 121 = 1$$

39. *LORAN* Radio transmitting station A is located 200 miles east of transmitting station B. A ship is in an area to the north and 40 miles west of station A. Synchronized radio pulses transmitted at 186,000 miles per second by the two stations are received 0.0005 second sooner from station A than from station B. How far north is the ship?

0

40. *Locating an Explosion* Two of your friends live 4 miles apart and on the same "east-west" street, and you live halfway between them. You are having a three-way phone conversation when you hear an explosion. Six seconds later, your friend to the east hears the explosion, and your friend to the west hears it 8 seconds after you do. Find equations of two hyperbolas that would locate the explosion. (Assume that the coordinate system is measured in feet and that sound travels at 1100 feet per second.)

In Exercises 41–44, classify the graph of the equation as a circle, a parabola, an ellipse, or a hyperbola.

0

41.
$$5x^2 - 2y^2 + 10x - 4y + 17 = 0$$

42. $-4y^2 + 5x + 3y + 7 = 0$

43.
$$3x^2 + 2y^2 - 12x + 12y + 29 = 0$$

44.
$$4x^2 + 4y^2 - 4x + 8y - 11 =$$

10.5 In Exercises 45–48, rotate the axes to eliminate the *xy*-term in the equation. Then write the equation in standard form. Sketch the graph of the resulting equation, showing both sets of axes.

45.
$$xy - 4 = 0$$

46. $x^2 - 10xy + y^2 + 1 = 0$
47. $5x^2 - 2xy + 5y^2 - 12 = 0$
48. $4x^2 + 8xy + 4y^2 + 7\sqrt{2}x + 9\sqrt{2}y = 0$

In Exercises 49–52, (a) use the discriminant to classify the graph, (b) use the Quadratic Formula to solve for y, and (c) use a graphing utility to graph the equation.

49.
$$16x^2 - 24xy + 9y^2 - 30x - 40y = 0$$

50. $13x^2 - 8xy + 7y^2 - 45 = 0$
51. $x^2 + y^2 + 2xy + 2\sqrt{2}x - 2\sqrt{2}y + 2 = 0$
52. $x^2 - 10xy + y^2 + 1 = 0$

10.6 In Exercises 53 and 54, complete the table for each set of parametric equations. Plot the points (x, y) and sketch a graph of the parametric equations.

53.
$$x = 3t - 2$$
 and $y = 7 - 4t$

t	-3	-2	-1	0	1	2	3
x							
y							

54.
$$x = \frac{1}{5}t$$
 and $y = \frac{4}{t-1}$

t	-1	0	2	3	4	5
x						
у						

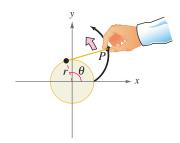
In Exercises 55–60, (a) sketch the curve represented by the parametric equations (indicate the orientation of the curve) and (b) eliminate the parameter and write the corresponding rectangular equation whose graph represents the curve. Adjust the domain of the resulting rectangular equation, if necessary. (c) Verify your result with a graphing utility.

55. $x = 2t$	56. $x = 1 + 4t$
y = 4t	y = 2 - 3t
57. $x = t^2$	58. $x = t + 4$
$y = \sqrt{t}$	$y = t^2$
59. $x = 6 \cos \theta$	60. $x = 3 + 3 \cos \theta$
$y = 6 \sin \theta$	$y = 2 + 5 \sin \theta$

- **61.** Find a parametric representation of the circle with center (5, 4) and radius 6.
- **62.** Find a parametric representation of the ellipse with center (-3, 4), major axis horizontal and eight units in length, and minor axis six units in length.
- **63.** Find a parametric representation of the hyperbola with vertices $(0, \pm 4)$ and foci $(0, \pm 5)$.
- **64.** *Involute of a Circle* The *involute* of a circle is described by the endpoint P of a string that is held taut as it is unwound from a spool (see figure). The spool does not rotate. Show that a parametric representation of the involute of a circle is

$$x = r(\cos \theta + \theta \sin \theta)$$

$$y = r(\sin \theta - \theta \cos \theta).$$



10.7 In Exercises 65–68, plot the point given in polar coordinates and find two additional polar representations of the point, using $-2\pi < \theta < 2\pi$.

65.
$$\left(2, \frac{\pi}{4}\right)$$

66. $\left(-5, -\frac{\pi}{3}\right)$
67. $(-7, 4.19)$
68. $\left(\sqrt{3}, 2.62\right)$

1

In Exercises 69–72, a point in polar coordinates is given. Convert the point to rectangular coordinates.

69.
$$\left(-1, \frac{\pi}{3}\right)$$

70. $\left(2, \frac{5\pi}{4}\right)$
71. $\left(3, \frac{3\pi}{4}\right)$
72. $\left(0, \frac{\pi}{2}\right)$

In Exercises 73–76, a point in rectangular coordinates is given. Convert the point to polar coordinates.

73. (0, 2) **74.** $(-\sqrt{5}, \sqrt{5})$ **75.** (4, 6)

76. (3, −4)

In Exercises 77–82, convert the rectangular equation to polar form.

77. $x^2 + y^2 = 49$	78. $x^2 + y^2 = 20$
79. $x^2 + y^2 - 6y = 0$	80. $x^2 + y^2 - 4x = 0$
81. $xy = 5$	82. $xy = -2$

In Exercises 83–88, convert the polar equation to rectangular form.

83. <i>r</i> = 5	84. <i>r</i> = 12
85. $r = 3 \cos \theta$	86. $r = 8 \sin \theta$
87. $r^2 = \sin \theta$	88. $r^2 = \cos 2\theta$

10.8 In Exercises 89–98, determine the symmetry of *r*, the maximum value of |r|, and any zeros of *r*. Then sketch the graph of the polar equation (plot additional points if necessary).

89. <i>r</i> = 4	90. <i>r</i> = 11
91. $r = 4 \sin 2\theta$	92. $r = \cos 5\theta$
93. $r = -2(1 + \cos \theta)$	94. $r = 3 - 4 \cos \theta$
95. $r = 2 + 6 \sin \theta$	96. $r = 5 - 5 \cos \theta$
97. $r = -3 \cos 2\theta$	98. $r = \cos 2\theta$

In Exercises 99–102, identify the type of polar graph and use a graphing utility to graph the equation.

99.
$$r = 3(2 - \cos \theta)$$

100. $r = 3(1 - 2\cos \theta)$
101. $r = 4\cos 3\theta$
102. $r^2 = 9\cos 2\theta$

10.9 In Exercises 103–106, identify the conic and sketch its graph.

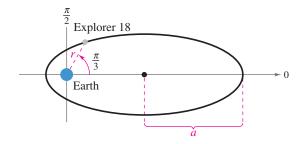
103.
$$r = \frac{1}{1 + 2 \sin \theta}$$

104. $r = \frac{2}{1 + \sin \theta}$
105. $r = \frac{4}{5 - 3 \cos \theta}$
106. $r = \frac{16}{4 + 5 \cos \theta}$

In Exercises 107–110, find a polar equation of the conic with its focus at the pole.

107. Parabola	Vertex: $(2, \pi)$
108. Parabola	Vertex: $(2, \pi/2)$
109. Ellipse	Vertices: $(5, 0), (1, \pi)$
110. Hyperbola	Vertices: (1, 0), (7, 0)

111. *Explorer 18* On November 26, 1963, the United States launched Explorer 18. Its low and high points above the surface of Earth were 119 miles and 122,800 miles, respectively (see figure). The center of Earth was at one focus of the orbit. Find the polar equation of the orbit and find the distance between the surface of Earth (assume Earth has a radius of 4000 miles) and the satellite when $\theta = \pi/3$.



112. *Asteroid* An asteroid takes a parabolic path with Earth as its focus. It is about 6,000,000 miles from Earth at its closest approach. Write the polar equation of the path of the asteroid with its vertex at $\theta = \pi/2$. Find the distance between the asteroid and Earth when $\theta = -\pi/3$.

Synthesis

True or False? In Exercises 113–116, determine whether the statement is true or false. Justify your answer.

113. When B = 0 in an equation of the form

$$Ax^{2} + Bxy + Cy^{2} + Dx + Ey + F = 0$$

the graph of the equation can be a parabola only if C = 0 also.

- 114. The graph of $\frac{1}{4}x^2 y^4 = 1$ is a hyperbola.
- 115. Only one set of parametric equations can represent the line y = 3 2x.
- **116.** There is a unique polar coordinate representation of each point in the plane.
- **117.** Consider an ellipse with the major axis horizontal and 10 units in length. The number *b* in the standard form of the equation of the ellipse must be less than what real number? Explain the change in the shape of the ellipse as *b* approaches this number.
- **118.** The graph of the parametric equations $x = 2 \sec t$ and $y = 3 \tan t$ is shown in the figure. How would the graph change for the equations $x = 2 \sec(-t)$ and $y = 3 \tan(-t)$?

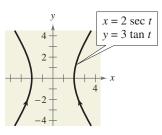
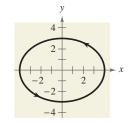


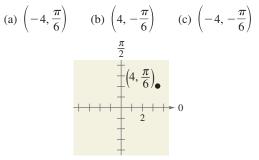
FIGURE FOR 118

- **119.** A moving object is modeled by the parametric equations $x = 4 \cos t$ and $y = 3 \sin t$, where *t* is time (see figure). How would the path change for the following?
 - (a) $x = 4 \cos 2t$, $y = 3 \sin 2t$

(b)
$$x = 5 \cos t$$
, $y = 3 \sin t$



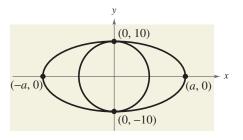
120. Identify the type of symmetry each of the following polar points has with the point in the figure.



121. What is the relationship between the graphs of the rectangular and polar equations?

(a)
$$x^2 + y^2 = 25$$
, $r = 5$ (b) $x - y = 0$, $\theta = \frac{\pi}{4}$

122. *Geometry* The area of the ellipse in the figure is twice the area of the circle. What is the length of the major axis? (*Hint:* The area of an ellipse is $A = \pi ab$.)



10 Chapter Test

Take this test as you would take a test in class. When you are finished, check your work against the answers given in the back of the book.

- 1. Find the inclination of the line 2x 7y + 3 = 0.
- 2. Find the angle between the lines 3x + 2y 4 = 0 and 4x y + 6 = 0.
- 3. Find the distance between the point (7, 5) and the line y = 5 x.

In Exercises 4–7, classify the conic and write the equation in standard form. Identify the center, vertices, foci, and asymptotes (if applicable). Then sketch the graph of the conic.

- 4. $y^2 4x + 4 = 0$
- 5. $x^2 4y^2 4x = 0$
- **6.** $9x^2 + 16y^2 + 54x 32y 47 = 0$
- 7. $2x^2 + 2y^2 8x 4y + 9 = 0$
- 8. Find the standard form of the equation of the parabola with vertex (3, -2), with a vertical axis, and passing through the point (0, 4).
- 9. Find the standard form of the equation of the hyperbola with foci (0, 0) and (0, 4) and asymptotes $y = \pm \frac{1}{2}x + 2$.
- 10. (a) Determine the number of degrees the axis must be rotated to eliminate the xy-term of the conic $x^2 + 6xy + y^2 6 = 0$.
 - (b) Graph the conic from part (a) and use a graphing utility to confirm your result.
- 11. Sketch the curve represented by the parametric equations $x = 2 + 3 \cos \theta$ and $y = 2 \sin \theta$. Eliminate the parameter and write the corresponding rectangular equation.
- 12. Find a set of parametric equations of the line passing through the points (2, -3) and (6, 4). (There are many correct answers.)
- **13.** Convert the polar coordinate $\left(-2, \frac{5\pi}{6}\right)$ to rectangular form.
- 14. Convert the rectangular coordinate (2, -2) to polar form and find two additional polar representations of this point.
- **15.** Convert the rectangular equation $x^2 + y^2 4y = 0$ to polar form.

In Exercises 16–19, sketch the graph of the polar equation. Identify the type of graph.

16. $r = \frac{4}{2}$	17 $r = \frac{4}{2}$		
10. $7 = \frac{1}{1 + \cos \theta}$	17. $r = \frac{1}{2 + \cos \theta}$		
18. $r = 2 + 3 \sin \theta$	19. $r = 3 \sin 2\theta$		

- **20.** Find a polar equation of the ellipse with focus at the pole, eccentricity $e = \frac{1}{4}$, and directrix y = 4.
- **21.** A straight road rises with an inclination of 0.15 radian from the horizontal. Find the slope of the road and the change in elevation over a one-mile stretch of the road.
- **22.** A baseball is hit at a point 3 feet above the ground toward the left field fence. The fence is 10 feet high and 375 feet from home plate. The path of the baseball can be modeled by the parametric equations $x = (115 \cos \theta)t$ and $y = 3 + (115 \sin \theta)t 16t^2$. Will the baseball go over the fence if it is hit at an angle of $\theta = 30^{\circ}$? Will the baseball go over the fence if $\theta = 35^{\circ}$?

Proofs in Mathematics

Inclination and Slope (p. 728)

If a nonvertical line has inclination θ and slope *m*, then $m = \tan \theta$.

Proof

If m = 0, the line is horizontal and $\theta = 0$. So, the result is true for horizontal lines because $m = 0 = \tan 0$.

If the line has a positive slope, it will intersect the *x*-axis. Label this point $(x_1, 0)$, as shown in the figure. If (x_2, y_2) is a second point on the line, the slope is

$$m = \frac{y_2 - 0}{x_2 - x_1} = \frac{y_2}{x_2 - x_1} = \tan \theta.$$

The case in which the line has a negative slope can be proved in a similar manner.

Distance Between a Point and a Line (p. 730)

The distance between the point (x_1, y_1) and the line Ax + By + C = 0 is

$$d = \frac{|Ax_1 + By_1 + C|}{\sqrt{A^2 + B^2}}$$

Proof

For simplicity's sake, assume that the given line is neither horizontal nor vertical (see figure). By writing the equation Ax + By + C = 0 in slope-intercept form

$$y = -\frac{A}{B}x - \frac{C}{B}$$

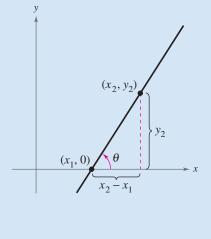
you can see that the line has a slope of m = -A/B. So, the slope of the line passing through (x_1, y_1) and perpendicular to the given line is B/A, and its equation is $y - y_1 = (B/A)(x - x_1)$. These two lines intersect at the point (x_2, y_2) , where

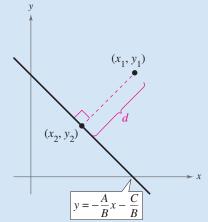
$$x_2 = \frac{B(Bx_1 - Ay_1) - AC}{A^2 + B^2}$$
 and $y_2 = \frac{A(-Bx_1 + Ay_1) - BC}{A^2 + B^2}$.

Finally, the distance between (x_1, y_1) and (x_2, y_2) is

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

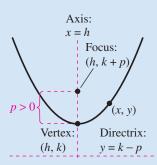
= $\sqrt{\left(\frac{B^2x_1 - ABy_1 - AC}{A^2 + B^2} - x_1\right)^2 + \left(\frac{-ABx_1 + A^2y_1 - BC}{A^2 + B^2} - y_1\right)^2}$
= $\sqrt{\frac{A^2(Ax_1 + By_1 + C)^2 + B^2(Ax_1 + By_1 + C)^2}{(A^2 + B^2)^2}}$
= $\frac{|Ax_1 + By_1 + C|}{\sqrt{A^2 + B^2}}$.



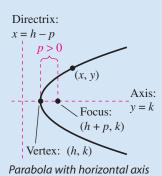


Parabolic Paths

There are many natural occurrences of parabolas in real life. For instance, the famous astronomer Galileo discovered in the 17th century that an object that is projected upward and obliquely to the pull of gravity travels in a parabolic path. Examples of this are the center of gravity of a jumping dolphin and the path of water molecules in a drinking fountain.



Parabola with vertical axis



Standard Equation of a Parabola (p. 736)

The standard form of the equation of a parabola with vertex at (h, k) is as follows.

$(x - h)^2 = 4p(y - k), p$	$p \neq 0$	Vertical axis, directrix: $y = k - p$
$(y-k)^2 = 4p(x-h), p$	$v \neq 0$	Horizontal axis, directrix: $x = h - p$

The focus lies on the axis p units (*directed distance*) from the vertex. If the vertex is at the origin (0, 0), the equation takes one of the following forms.

$x^2 = 4py$	Vertical axis
$y^2 = 4px$	Horizontal axis

Proof

()

x

For the case in which the directrix is parallel to the *x*-axis and the focus lies above the vertex, as shown in the top figure, if (x, y) is any point on the parabola, then, by definition, it is equidistant from the focus (h, k + p) and the directrix y = k - p. So, you have

$$\sqrt{(x-h)^2 + [y - (k+p)]^2} = y - (k-p)$$

$$(x-h)^2 + [y - (k+p)]^2 = [y - (k-p)]^2$$

$$(x-h)^2 + y^2 - 2y(k+p) + (k+p)^2 = y^2 - 2y(k-p) + (k-p)^2$$

$$(x-h)^2 + y^2 - 2ky - 2py + k^2 + 2pk + p^2 = y^2 - 2ky + 2py + k^2 - 2pk + p^2$$

$$(x-h)^2 - 2py + 2pk = 2py - 2pk$$

$$(x-h)^2 = 4p(y-k).$$

For the case in which the directrix is parallel to the *y*-axis and the focus lies to the right of the vertex, as shown in the bottom figure, if (x, y) is any point on the parabola, then, by definition, it is equidistant from the focus (h + p, k) and the directrix x = h - p. So, you have

$$\sqrt{[x - (h + p)]^2 + (y - k)^2} = x - (h - p)$$

$$[x - (h + p)]^2 + (y - k)^2 = [x - (h - p)]^2$$

$$x^2 - 2x(h + p) + (h + p)^2 + (y - k)^2 = x^2 - 2x(h - p) + (h - p)^2$$

$$x^2 - 2hx - 2px + h^2 + 2ph + p^2 + (y - k)^2 = x^2 - 2hx + 2px + h^2 - 2ph + p^2$$

$$-2px + 2ph + (y - k)^2 = 2px - 2ph$$

$$(y - k)^2 = 4p(x - h).$$

Note that if a parabola is centered at the origin, then the two equations above would simplify to $x^2 = 4py$ and $y^2 = 4px$, respectively.

Polar Equations of Conics (p. 793)

The graph of a polar equation of the form

1.
$$r = \frac{ep}{1 \pm e \cos \theta}$$

or
2. $r = \frac{ep}{1 \pm e \sin \theta}$

is a conic, where e > 0 is the eccentricity and |p| is the distance between the focus (pole) and the directrix.

Proof

ŀ

A proof for $r = ep/(1 + e \cos \theta)$ with p > 0 is shown here. The proofs of the other cases are similar. In the figure, consider a vertical directrix, p units to the right of the focus F = (0, 0). If $P = (r, \theta)$ is a point on the graph of

$$r = \frac{ep}{1 + e\cos\theta}$$

the distance between P and the directrix is

$$PQ = |p - x|$$

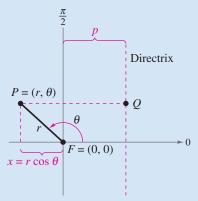
= $|p - r \cos \theta|$
= $\left| p - \left(\frac{ep}{1 + e \cos \theta} \right) \cos \theta \right|$
= $\left| p \left(1 - \frac{e \cos \theta}{1 + e \cos \theta} \right) \right|$
= $\left| \frac{p}{1 + e \cos \theta} \right|$
= $\left| \frac{r}{e} \right|$.

Moreover, because the distance between *P* and the pole is simply PF = |r|, the ratio of *PF* to *PQ* is

$$\frac{PF}{PQ} = \frac{|r|}{\left|\frac{r}{e}\right|}$$
$$= |e|$$
$$= e$$

1

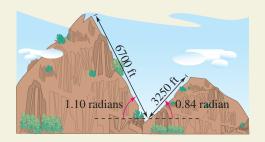
and, by definition, the graph of the equation must be a conic.



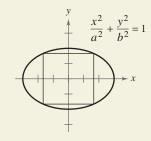
Problem Solving

This collection of thought-provoking and challenging exercises further explores and expands upon concepts learned in this chapter.

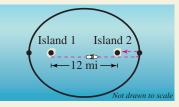
1. Several mountain climbers are located in a mountain pass between two peaks. The angles of elevation to the two peaks are 0.84 radian and 1.10 radians. A range finder shows that the distances to the peaks are 3250 feet and 6700 feet, respectively (see figure).



- (a) Find the angle between the two lines of sight to the peaks.
- (b) Approximate the amount of vertical climb that is necessary to reach the summit of each peak.
- **2.** Statuary Hall is an elliptical room in the United States Capitol in Washington D.C. The room is also called the Whispering Gallery because a person standing at one focus of the room can hear even a whisper spoken by a person standing at the other focus. This occurs because any sound that is emitted from one focus of an ellipse will reflect off the side of the ellipse to the other focus. Statuary Hall is 46 feet wide and 97 feet long.
 - (a) Find an equation that models the shape of the room.
 - (b) How far apart are the two foci?
 - (c) What is the area of the floor of the room? (The area of an ellipse is $A = \pi ab$.)
- **3.** Find the equation(s) of all parabolas that have the *x*-axis as the axis of symmetry and focus at the origin.
- 4. Find the area of the square inscribed in the ellipse below.



5. A tour boat travels between two islands that are 12 miles apart (see figure). For a trip between the islands, there is enough fuel for a 20-mile trip.



- (a) Explain why the region in which the boat can travel is bounded by an ellipse.
- (b) Let (0, 0) represent the center of the ellipse. Find the coordinates of each island.
- (c) The boat travels from one island, straight past the other island to the vertex of the ellipse, and back to the second island. How many miles does the boat travel? Use your answer to find the coordinates of the vertex.
- (d) Use the results from parts (b) and (c) to write an equation for the ellipse that bounds the region in which the boat can travel.
- **6.** Find an equation of the hyperbola such that for any point on the hyperbola, the difference between its distances from the points (2, 2) and (10, 2) is 6.
- 7. Prove that the graph of the equation

$$Ax^2 + Cy^2 + Dx + Ey + F = 0$$

is one of the following (except in degenerate cases).

Conic Condition

- (a) Circle A = C
- (b) Parabola A = 0 or C = 0 (but not both)
- (c) Ellipse AC > 0
- (d) Hyperbola AC < 0
- **8.** The following sets of parametric equations model projectile motion.
 - $x = (v_0 \cos \theta)t$ $x = (v_0 \cos \theta)t$
 - $y = (v_0 \sin \theta)t$ $y = h + (v_0 \sin \theta)t 16t^2$
 - (a) Under what circumstances would you use each model?
 - (b) Eliminate the parameter for each set of equations.
 - (c) In which case is the path of the moving object not affected by a change in the velocity *v*? Explain.

9. As t increases, the ellipse given by the parametric equations

 $x = \cos t$ and $y = 2 \sin t$

is traced out counterclockwise. Find a parametric representation for which the same ellipse is traced out *clockwise*.

10. A hypocycloid has the parametric equations

$$x = (a - b)\cos t + b\cos\left(\frac{a - b}{b}t\right)$$

and

$$y = (a - b)\sin t - b\sin\left(\frac{a - b}{b}t\right)$$

Use a graphing utility to graph the hypocycloid for each value of a and b. Describe each graph.

(a)
$$a = 2, b = 1$$
 (b) $a = 3, b = 1$
(c) $a = 4, b = 1$ (d) $a = 10, b = 1$
(e) $a = 3, b = 2$ (f) $a = 4, b = 3$

11. The curve given by the parametric equations

$$x = \frac{1-t^2}{1+t^2}$$

and

$$y = \frac{t(1-t^2)}{1+t^2}$$

is called a strophoid.

(a) Find a rectangular equation of the strophoid.

- (b) Find a polar equation of the strophoid.
- \frown (c) Use a graphing utility to graph the strophoid.

12. The rose curves described in this chapter are of the form

 $r = a \cos n\theta$ $r = a \sin n\theta$ or

where *n* is a positive integer that is greater than or equal to 2. Use a graphing utility to graph $r = a \cos n\theta$ and $r = a \sin n\theta$ for some noninteger values of n. Describe the graphs.

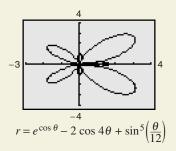
13. What conic section is represented by the polar equation

$$r = a \sin \theta + b \cos \theta?$$

14. The graph of the polar equation

$$r = e^{\cos\theta} - 2\cos 4\theta + \sin^5\left(\frac{\theta}{12}\right)$$

is called the *butterfly curve*, as shown in the figure.





- (a) The graph above was produced using $0 \le \theta \le 2\pi$. Does this show the entire graph? Explain your reasoning.
- (b) Approximate the maximum *r*-value of the graph. Does this value change if you use $0 \le \theta \le 4\pi$ instead of $0 \leq \theta \leq 2\pi$? Explain.
- **15.** Use a graphing utility to graph the polar equation

 $r = \cos 5\theta + n \cos \theta$

for $0 \le \theta \le \pi$ for the integers n = -5 to n = 5. As you graph these equations, you should see the graph change shape from a heart to a bell. Write a short paragraph explaining what values of n produce the heart portion of the curve and what values of n produce the bell portion.

16. The planets travel in elliptical orbits with the sun at one focus. The polar equation of the orbit of a planet with one focus at the pole and major axis of length 2a is

$$=\frac{(1-e^2)a}{1-e\cos\theta}$$

r

where e is the eccentricity. The minimum distance (perihelion) from the sun to a planet is r = a(1 - e) and the maximum distance (aphelion) is r = a(1 + e). The length of the major axis for the planet Neptune is $a = 9.000 \times 10^9$ kilometers and the eccentricity is e = 0.0086. The length of the major axis for the planet Pluto is $a = 10.813 \times 10^9$ kilometers and the eccentricity is e = 0.2488.

- (a) Find the polar equation of the orbit of each planet.
- (b) Find the perihelion and aphelion distances for each planet.
- (c) Use a graphing utility to graph the polar equation of each planet's orbit in the same viewing window.
 - (d) Do the orbits of the two planets intersect? Will the two planets ever collide? Why or why not?
 - (e) Is Pluto ever closer to the sun than Neptune? Why is Pluto called the ninth planet and Neptune the eighth planet?

Real Numbers and Their Properties A.1

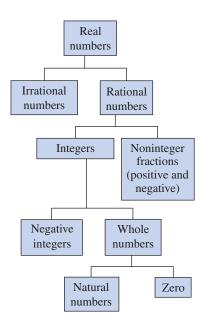
What you should learn

- · Represent and classify real numbers.
- Order real numbers and use inequalities.
- Find the absolute values of real numbers and find the distance between two real numbers.
- Evaluate algebraic expressions.
- · Use the basic rules and properties of algebra.

Why you should learn it

Real numbers are used to represent many real-life quantities. For example, in Exercise 65 on page A9, you will use real numbers to represent the federal deficit.

The HM mathSpace® CD-ROM and Eduspace[®] for this text contain additional resources related to the concepts discussed in this chapter.



Subsets of real numbers FIGURE A.1

Real Numbers

Real numbers are used in everyday life to describe quantities such as age, miles per gallon, and population. Real numbers are represented by symbols such as

$$-5, 9, 0, \frac{4}{3}, 0.666 \dots$$
, 28.21, $\sqrt{2}, \pi$, and $\sqrt[3]{-32}$.

Here are some important subsets (each member of subset B is also a member of set A) of the real numbers. The three dots, called *ellipsis points*, indicate that the pattern continues indefinitely.

$\{1, 2, 3, 4, \ldots\}$	Set of natural numbers
$\{0, 1, 2, 3, 4, \ldots\}$	Set of whole numbers
$\{\ldots, -3, -2, -1, 0, 1, 2, 3, \ldots\}$	Set of integers

A real number is **rational** if it can be written as the ratio p/q of two integers, where $q \neq 0$. For instance, the numbers

$$\frac{1}{3} = 0.3333$$
 . . . = $0.\overline{3}, \frac{1}{8} = 0.125$, and $\frac{125}{111} = 1.126126$. . . = $1.\overline{126}$

are rational. The decimal representation of a rational number either repeats (as in $\frac{173}{55} = 3.1\overline{45}$) or terminates (as in $\frac{1}{2} = 0.5$). A real number that cannot be written as the ratio of two integers is called irrational. Irrational numbers have infinite nonrepeating decimal representations. For instance, the numbers

 $\sqrt{2} = 1.4142135... \approx 1.41$ and $\pi = 3.1415926... \approx 3.14$

are irrational. (The symbol \approx means "is approximately equal to.") Figure A.1 shows subsets of real numbers and their relationships to each other.

Real numbers are represented graphically by a real number line. The point 0 on the real number line is the **origin**. Numbers to the right of 0 are positive, and numbers to the left of 0 are negative, as shown in Figure A.2. The term nonnegative describes a number that is either positive or zero.

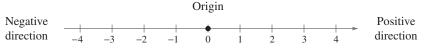


FIGURE A.2 The real number line

As illustrated in Figure A.3, there is a *one-to-one correspondence* between real numbers and points on the real number line.



Every real number corresponds to exactly one point on the real number line. FIGURE A.3 One-to-one

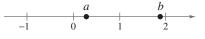
Every point on the real number line corresponds to exactly one real number.

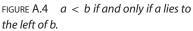
Ordering Real Numbers

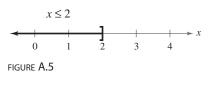
One important property of real numbers is that they are ordered.

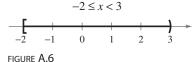
Definition of Order on the Real Number Line

If *a* and *b* are real numbers, *a* is less than *b* if b - a is positive. The **order** of *a* and *b* is denoted by the **inequality** a < b. This relationship can also be described by saying that *b* is *greater than a* and writing b > a. The inequality $a \le b$ means that *a* is *less than or equal to b*, and the inequality $b \ge a$ means that *b* is *greater than or equal to a*. The symbols <, >, ≤, and ≥ are *inequality symbols*.









Geometrically, this definition implies that a < b if and only if *a* lies to the *left* of *b* on the real number line, as shown in Figure A.4.

Example 1 Interpreting Inequalities

Describe the subset of real numbers represented by each inequality.

a. $x \le 2$ **b.** $-2 \le x < 3$

Solution

- **a.** The inequality $x \le 2$ denotes all real numbers less than or equal to 2, as shown in Figure A.5.
- **b.** The inequality $-2 \le x < 3$ means that $x \ge -2$ and x < 3. This "double inequality" denotes all real numbers between -2 and 3, including -2 but not including 3, as shown in Figure A.6.

CHECKPOINT Now try Exercise 19.

Inequalities can be used to describe subsets of real numbers called **intervals**. In the bounded intervals below, the real numbers *a* and *b* are the **endpoints** of each interval. The endpoints of a closed interval are included in the interval, whereas the endpoints of an open interval are not included in the interval.

Bounded Intervals on the Real Number Line			
Notation	Interval Type	Inequality	Graph
[<i>a</i> , <i>b</i>]	Closed	$a \le x \le b$	$a b \xrightarrow{x} x$
(a, b)	Open	a < x < b	a b x
[a,b)		$a \leq x < b$	$a b \xrightarrow{x} x$
(a, b]		$a < x \le b$	$\begin{array}{c c} \hline \\ a \end{array} \xrightarrow{b} x$

STUDY TIP

The reason that the four types of intervals at the right are called *bounded* is that each has a finite length. An interval that does not have a finite length is *unbounded* (see page A3).

STUDY TIP

Note that whenever you write intervals containing ∞ or $-\infty$, you always use a parenthesis and never a bracket. This is because these symbols are never an endpoint of an interval and therefore not included in the interval. The symbols ∞ , **positive infinity**, and $-\infty$, **negative infinity**, do not represent real numbers. They are simply convenient symbols used to describe the unboundedness of an interval such as $(1, \infty)$ or $(-\infty, 3]$.

Unbounded Intervals on the Real Number Line

Notation	Interval Type	Inequality	Graph
$[a,\infty)$		$x \ge a$	$a \xrightarrow{x} x$
(a,∞)	Open	x > a	$\xrightarrow{a} x$
$(-\infty, b]$		$x \leq b$	$\xrightarrow{b} x$
$(-\infty, b)$	Open	x < b	$\xrightarrow{b} x$
$(-\infty,\infty)$	Entire real line	$-\infty < x < \infty$	$\checkmark x$

Example 2

Using Inequalities to Represent Intervals

Use inequality notation to describe each of the following.

- **a.** c is at most 2. **b.** m is at least -3.
- **c.** All *x* in the interval (-3, 5]

Solution

- **a.** The statement "c is at most 2" can be represented by $c \leq 2$.
- **b.** The statement "*m* is at least -3" can be represented by $m \ge -3$.
- c. "All x in the interval (-3, 5]" can be represented by $-3 < x \le 5$.

CHECKPOINT Now try Exercise 31.

Example 3 Interpreting Intervals

Give a verbal description of each interval.

a. (-1, 0) **b.** $[2, \infty)$ **c.** $(-\infty, 0)$

Solution

- **a.** This interval consists of all real numbers that are greater than -1 and less than 0.
- **b.** This interval consists of all real numbers that are greater than or equal to 2.
- c. This interval consists of all negative real numbers.

CHECKPOINT Now try Exercise 29.

The **Law of Trichotomy** states that for any two real numbers a and b, *precisely* one of three relationships is possible:

a = b, a < b, or a > b. Law of Trichotomy

Absolute Value and Distance

The **absolute value** of a real number is its *magnitude*, or the distance between the origin and the point representing the real number on the real number line.

Definition of Absolute Value

If *a* is a real number, then the absolute value of *a* is

 $|a| = \begin{cases} a, & \text{if } a \ge 0\\ -a, & \text{if } a < 0 \end{cases}$

Notice in this definition that the absolute value of a real number is never negative. For instance, if a = -5, then |-5| = -(-5) = 5. The absolute value of a real number is either positive or zero. Moreover, 0 is the only real number whose absolute value is 0. So, |0| = 0.

Example 4

Evaluating the Absolute Value of a Number

Evaluate $\frac{|x|}{x}$ for (a) x > 0 and (b) x < 0.

Solution

a. If x > 0, then |x| = x and $\frac{|x|}{x} = \frac{x}{x} = 1$. **b.** If x < 0, then |x| = -x and $\frac{|x|}{x} = \frac{-x}{x} = -1$.

CHECKPOINT Now try Exercise 47.

Properties of Absolute Values

1. $|a| \ge 0$ **2.** |-a| = |a| **3.** |ab| = |a||b|**4.** $\left|\frac{a}{b}\right| = \frac{|a|}{|b|}, b \ne 0$



FIGURE A.7 The distance between -3 and 4 is 7.

Absolute value can be used to define the distance between two points on the real number line. For instance, the distance between -3 and 4 is

$$|-3 - 4| = |-7|$$

= 7

as shown in Figure A.7.

Distance Between Two Points on the Real Number Line

Let a and b be real numbers. The **distance between** a and b is

d(a, b) = |b - a| = |a - b|.

Algebraic Expressions

One characteristic of algebra is the use of letters to represent numbers. The letters are **variables**, and combinations of letters and numbers are **algebraic expressions**. Here are a few examples of algebraic expressions.

$$5x, \qquad 2x-3, \qquad \frac{4}{x^2+2}, \qquad 7x+y$$

Definition of an Algebraic Expression

An **algebraic expression** is a collection of letters (**variables**) and real numbers (**constants**) combined using the operations of addition, subtraction, multiplication, division, and exponentiation.

The **terms** of an algebraic expression are those parts that are separated by *addition*. For example,

 $x^2 - 5x + 8 = x^2 + (-5x) + 8$

has three terms: x^2 and -5x are the **variable terms** and 8 is the **constant term.** The numerical factor of a variable term is the **coefficient** of the variable term. For instance, the coefficient of -5x is -5, and the coefficient of x^2 is 1.

To **evaluate** an algebraic expression, substitute numerical values for each of the variables in the expression. Here are two examples.

	Value of		Value of
Expression	Variable	Substitute	Expression
-3x + 5	x = 3	-3(3) + 5	-9 + 5 = -4
$3x^2 + 2x - 1$	x = -1	$3(-1)^2 + 2(-1) - 1$	3 - 2 - 1 = 0

When an algebraic expression is evaluated, the **Substitution Principle** is used. It states that "If a = b, then a can be replaced by b in any expression involving a." In the first evaluation shown above, for instance, 3 is *substituted* for x in the expression -3x + 5.

Basic Rules of Algebra

There are four arithmetic operations with real numbers: *addition, multiplication, subtraction,* and *division,* denoted by the symbols +, \times or \cdot , -, and \div or /. Of these, addition and multiplication are the two primary operations. Subtraction and division are the inverse operations of addition and multiplication, respectively.

Definitions of Subtraction and Division

Subtraction: Add the opposite. Div

Division: Multiply by the reciprocal.

$$a - b = a + (-b)$$

If
$$b \neq 0$$
, then $a/b = a\left(\frac{1}{b}\right) = \frac{a}{b}$.

In these definitions, -b is the **additive inverse** (or opposite) of *b*, and 1/b is the **multiplicative inverse** (or reciprocal) of *b*. In the fractional form a/b, *a* is the **numerator** of the fraction and *b* is the **denominator**.

Because the properties of real numbers below are true for variables and algebraic expressions as well as for real numbers, they are often called the **Basic Rules of Algebra.** Try to formulate a verbal description of each property. For instance, the first property states that *the order in which two real numbers are added does not affect their sum*.

Basic Rules of Algebra

Let *a*, *b*, and *c* be real numbers, variables, or algebraic expressions.

Commutative Property of Addition: $a + b = b + a$ $4x + x^2 = x^2 + 4x$ Commutative Property of Multiplication: $ab = ba$ $(4 - x)x^2 = x^2(4 - x)$ Associative Property of Addition: $(a + b) + c = a + (b + c)$ $(x + 5) + x^2 = x + (5 + x^2)$ Associative Property of Multiplication: $(ab)c = a(bc)$ $(2x \cdot 3y)(8) = (2x)(3y \cdot 8)$	Property		Example
Associative Property of Addition: $(a + b) + c = a + (b + c)$ $(x + 5) + x^2 = x + (5 + x^2)$	Commutative Property of Addition:	a + b = b + a	$4x + x^2 = x^2 + 4x$
	Commutative Property of Multiplication:	ab = ba	$(4 - x)x^2 = x^2(4 - x)$
Associative Property of Multiplication: $(ab)c = a(bc)$ $(2x \cdot 3y)(8) = (2x)(3y \cdot 8)$	Associative Property of Addition:	(a + b) + c = a + (b + c)	$(x + 5) + x^2 = x + (5 + x^2)$
	Associative Property of Multiplication:	(ab)c = a(bc)	$(2x \cdot 3y)(8) = (2x)(3y \cdot 8)$
Distributive Properties: $a(b + c) = ab + ac$ $3x(5 + 2x) = 3x \cdot 5 + 3x \cdot 2x$	Distributive Properties:	a(b+c) = ab + ac	$3x(5+2x) = 3x \cdot 5 + 3x \cdot 2x$
$(a+b)c = ac + bc \qquad (y+8)y = y \cdot y + 8 \cdot y$		(a+b)c = ac + bc	$(y+8)y = y \cdot y + 8 \cdot y$
Additive Identity Property: $a + 0 = a$ $5y^2 + 0 = 5y^2$	Additive Identity Property:	a + 0 = a	$5y^2 + 0 = 5y^2$
Multiplicative Identity Property: $a \cdot 1 = a$ $(4x^2)(1) = 4x^2$	Multiplicative Identity Property:	$a \cdot 1 = a$	$(4x^2)(1) = 4x^2$
Additive Inverse Property: $a + (-a) = 0$ $5x^3 + (-5x^3) = 0$	Additive Inverse Property:	a + (-a) = 0	$5x^3 + (-5x^3) = 0$
Multiplicative Inverse Property: $a \cdot \frac{1}{a} = 1, a \neq 0$ $(x^2 + 4)\left(\frac{1}{x^2 + 4}\right) = 1$	Multiplicative Inverse Property:	$a \cdot \frac{1}{a} = 1, \qquad a \neq 0$	$(x^2 + 4)\left(\frac{1}{x^2 + 4}\right) = 1$

Because subtraction is defined as "adding the opposite," the Distributive Properties are also true for subtraction. For instance, the "subtraction form" of a(b + c) = ab + ac is a(b - c) = ab - ac.

Properties of Negation and Equality

Let *a* and *b* be real numbers, variables, or algebraic expressions.

Property	Example
1. $(-1)a = -a$	(-1)7 = -7
2. $-(-a) = a$	-(-6) = 6
3. $(-a)b = -(ab) = a(-b)$	$(-5)3 = -(5 \cdot 3) = 5(-3)$
4. $(-a)(-b) = ab$	(-2)(-x) = 2x
5. $-(a + b) = (-a) + (-b)$	-(x + 8) = (-x) + (-8)
	= -x - 8
6. If $a = b$, then $a \pm c = b \pm c$.	$\frac{1}{2} + 3 = 0.5 + 3$
7. If $a = b$, then $ac = bc$.	$4^2 \cdot 2 = 16 \cdot 2$
8. If $a \pm c = b \pm c$, then $a = b$.	$1.4 - 1 = \frac{7}{5} - 1 \implies 1.4 = \frac{7}{5}$
9. If $ac = bc$ and $c \neq 0$, then $a = b$.	$3x = 3 \cdot 4 \implies x = 4$

STUDY TIP

Notice the difference between the *opposite of a number* and a *negative number*. If *a* is already negative, then its opposite, -a, is positive. For instance, if a = -5, then

-a = -(-5) = 5.

STUDY TIP

The "or" in the Zero-Factor Property includes the possibility that either or both factors may be zero. This is an **inclusive or,** and it is the way the word "or" is generally used in mathematics.

STUDY TIP

In Property 1 of fractions, the phrase "if and only if" implies two statements. One statement is: If a/b = c/d, then ad = bc. The other statement is: If ad = bc, where $b \neq 0$ and $d \neq 0$, then a/b = c/d.

Properties of Zero

Let a and b be real numbers, variables, or algebraic expressions.

1.
$$a + 0 = a$$
 and $a - 0 = a$ **2.** $a \cdot 0 = 0$

3.
$$\frac{0}{a} = 0$$
, $a \neq 0$ **4.** $\frac{a}{0}$ is undefined.

5. Zero-Factor Property: If ab = 0, then a = 0 or b = 0.

Properties and Operations of Fractions

Let a, b, c, and d be real numbers, variables, or algebraic expressions such that $b \neq 0$ and $d \neq 0$.

- **1. Equivalent Fractions:** $\frac{a}{b} = \frac{c}{d}$ if and only if ad = bc.
- 2. Rules of Signs: $-\frac{a}{b} = \frac{-a}{b} = \frac{a}{-b}$ and $\frac{-a}{-b} = \frac{a}{b}$
- **3. Generate Equivalent Fractions:** $\frac{a}{b} = \frac{ac}{bc}$, $c \neq 0$
- **4.** Add or Subtract with Like Denominators: $\frac{a}{b} \pm \frac{c}{b} = \frac{a \pm c}{b}$
- 5. Add or Subtract with Unlike Denominators: $\frac{a}{b} \pm \frac{c}{d} = \frac{ad \pm bc}{bd}$
- **6. Multiply Fractions:** $\frac{a}{b} \cdot \frac{c}{d} = \frac{ac}{bd}$
- 7. Divide Fractions: $\frac{a}{b} \div \frac{c}{d} = \frac{a}{b} \cdot \frac{d}{c} = \frac{ad}{bc}$, $c \neq 0$

Example 5

5 Properties and Operations of Fractions

a. Equivalent fractions: $\frac{x}{5} = \frac{3 \cdot x}{3 \cdot 5} = \frac{3x}{15}$ **b.** Divide fractions: $\frac{7}{x} \div \frac{3}{2} = \frac{7}{x} \cdot \frac{2}{3} = \frac{14}{3x}$ **c.** Add fractions with unlike denominators: $\frac{x}{3} + \frac{2x}{5} = \frac{5 \cdot x + 3 \cdot 2x}{3 \cdot 5} = \frac{11x}{15}$

VERICE POINT Now try Exercise 103.

If *a*, *b*, and *c* are integers such that ab = c, then *a* and *b* are **factors** or **divisors** of *c*. A **prime number** is an integer that has exactly two positive factors — itself and 1—such as 2, 3, 5, 7, and 11. The numbers 4, 6, 8, 9, and 10 are **composite** because each can be written as the product of two or more prime numbers. The number 1 is neither prime nor composite. The **Fundamental Theorem of Arithmetic** states that every positive integer greater than 1 can be written as the product of prime numbers in precisely one way (disregarding order). For instance, the *prime factorization* of 24 is $24 = 2 \cdot 2 \cdot 2 \cdot 3$.

A.1 Exercises

The *HM mathSpace*[®] CD-ROM and *Eduspace*[®] for this text contain step-by-step solutions to all odd-numbered exercises. They also provide Tutorial Exercises for additional help.

VOCABULARY CHECK: Fill in the blanks.

- 1. A real number is _____ if it can be written as the ratio $\frac{p}{q}$ of two integers, where $q \neq 0$.
- **2.** _____ numbers have infinite nonrepeating decimal representations.
- **3.** The distance between a point on the real number line and the origin is the ______ of the real number.
- 4. A number that can be written as the product of two or more prime numbers is called a ______ number.
- 5. An integer that has exactly two positive factors, the integer itself and 1, is called a ______ number.
- 6. An algebraic expression is a collection of letters called ______ and real numbers called ______.
- 7. The ______ of an algebraic expression are those parts separated by addition.
- 8. The numerical factor of a variable term is the _____ of the variable term.
- 9. The _____ states that if ab = 0, then a = 0 or b = 0.

In Exercises 1–6, determine which numbers in the set are (a) natural numbers, (b) whole numbers, (c) integers, (d) rational numbers, and (e) irrational numbers.

1. $-9, -\frac{1}{2}, 5, \frac{2}{3}, \sqrt{2}, 0, 1, -4, 2, -11$
2. $\sqrt{5}$, -7, $-\frac{7}{3}$, 0, 3.12, $\frac{5}{4}$, -3, 12, 5
3. 2.01, 0.666 , -13, 0.010110111 , 1, -6
4. 2.3030030003 ,0.7575, -4.63, $\sqrt{10}$, -75, 4
5. $-\pi$, $-\frac{1}{3}$, $\frac{6}{3}$, $\frac{1}{2}\sqrt{2}$, -7.5, -1, 8, -22
6. 25, -17 , $-\frac{12}{5}$, $\sqrt{9}$, 3.12 , $\frac{1}{2}\pi$, 7, -11.1 , 13

In Exercises 7–10, use a calculator to find the decimal form of the rational number. If it is a nonterminating decimal, write the repeating pattern.

7.	<u>5</u> 8	8.	$\frac{1}{3}$
9.	$\frac{41}{333}$	10.	$\frac{6}{11}$

7 2 -

In Exercises 11 and 12, approximate the numbers and place the correct symbol (< or >) between them.



In Exercises 13–18, plot the two real numbers on the real number line. Then place the appropriate inequality symbol (< or >) between them.

13. -4, -8	14.	-3.5, 1
15. $\frac{3}{2}$, 7	16.	$1, \frac{16}{3}$
17. $\frac{5}{6}, \frac{2}{3}$	18.	$-\frac{8}{7}, -\frac{3}{7}$

In Exercises 19–30, (a) give a verbal description of the subset of real numbers represented by the inequality or the interval, (b) sketch the subset on the real number line, and (c) state whether the interval is bounded or unbounded.

19. $x \le 5$	20. $x \ge -2$
21. $x < 0$	22. <i>x</i> > 3
23. [4, ∞)	24. (−∞, 2)
25. $-2 < x < 2$	26. $0 \le x \le 5$
27. $-1 \le x < 0$	28. $0 < x \le 6$
29. [-2, 5)	30. (-1, 2]

In Exercises 31–38, use inequality notation to describe the set.

34. *y* is no more than 25.

- **31.** All *x* in the interval (-2, 4]
- **32.** All *y* in the interval [-6, 0)
- **33.** *y* is nonnegative.
- **35.** *t* is at least 10 and at most 22.
- **36.** *k* is less than 5 but no less than -3.
- **37.** The dog's weight *W* is more than 65 pounds.
- **38.** The annual rate of inflation r is expected to be at least 2.5% but no more than 5%.

In Exercises 39–48, evaluate the expression.

39. -10	40. 0
41. 3 - 8	42. 4 - 1
43. -1 - -2	44. -3 - -3
45. $\frac{-5}{ -5 }$	46. -3 -3
47. $\frac{ x+2 }{x+2}, x < -2$	48. $\frac{ x-1 }{x-1}, x > 1$

In Exercises 49–54, place the correct symbol (<, >, or =) between the pair of real numbers.

 49. |-3| -|-3|

 50. |-4| |4|

 51. -5 -|5|

 52. -|-6| |-6|

 53. -|-2| -|2|

 54. -(-2) -2

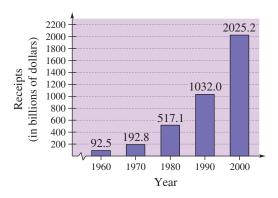
In Exercises 55–60, find the distance between *a* and *b*.

55. a = 126, b = 75 **56.** a = -126, b = -75 **57.** $a = -\frac{5}{2}, b = 0$ **58.** $a = \frac{1}{4}, b = \frac{11}{4}$ **59.** $a = \frac{16}{5}, b = \frac{112}{75}$ **60.** a = 9.34, b = -5.65

Budget Variance In Exercises 61–64, the accounting department of a sports drink bottling company is checking to see whether the actual expenses of a department differ from the budgeted expenses by more than \$500 or by more than 5%. Fill in the missing parts of the table, and determine whether each actual expense passes the "budget variance test."

		Budgeted Expense, b	Actual Expense, a	a - b	0.05 <i>b</i>
61.	Wages	\$112,700	\$113,356		
62.	Utilities	\$9,400	\$9,772		
63.	Taxes	\$37,640	\$37,335		
64.	Insurance	\$2,575	\$2,613		

65. *Federal Deficit* The bar graph shows the federal government receipts (in billions of dollars) for selected years from 1960 through 2000. (Source: U.S. Office of Management and Budget)



(a) Complete the table. (*Hint:* Find |Receipts – Expenditures|.)

A9

Year	Expenditures (in billions)	Surplus or deficit (in billions)
1960	\$92.2	
1970	\$195.6	
1980	\$590.9	
1990	\$1253.2	
2000	\$1788.8	

- (b) Use the table in part (a) to construct a bar graph showing the magnitude of the surplus or deficit for each year.
- **66.** *Veterans* The table shows the number of living veterans (in thousands) in the United States in 2002 by age group. Construct a circle graph showing the percent of living veterans by age group as a fraction of the total number of living veterans. (Source: Department of Veteran Affairs)

Age group	Number of veterans
Under 35	2213
35-44	3290
45-54	4666
55-64	5665
65 and older	9784

In Exercises 67–72, use absolute value notation to describe the situation.

- **67.** The distance between *x* and 5 is no more than 3.
- **68.** The distance between x and -10 is at least 6.
- **69.** *y* is at least six units from 0.
- **70.** *y* is at most two units from *a*.
- **71.** While traveling on the Pennsylvania Turnpike, you pass milepost 326 near Valley Forge, then milepost 351 near Philadelphia. How many miles do you travel during that time period?
- **72.** The temperature in Chicago, Illinois was 48° last night at midnight, then 82° at noon today. What was the change in temperature over the 12-hour period?

In Exercises 73–78, identify the terms. Then identify the coefficients of the variable terms of the expression.

73.
$$7x + 4$$
 74. $6x^3 - 5x$

 75. $\sqrt{3}x^2 - 8x - 11$
 76. $3\sqrt{3}x^2 + 1$

 77. $4x^3 + \frac{x}{2} - 5$
 78. $3x^4 - \frac{x^2}{4}$

In Exercises 79–84, evaluate the expression for each value of *x*. (If not possible, state the reason.)

Expression	Vali	ues
79. 4 <i>x</i> - 6	(a) $x = -1$	(b) $x = 0$
80. 9 - 7 <i>x</i>	(a) $x = -3$	(b) $x = 3$
81. $x^2 - 3x + 4$	(a) $x = -2$	(b) $x = 2$
82. $-x^2 + 5x - 4$	(a) $x = -1$	(b) $x = 1$
83. $\frac{x+1}{x-1}$	(a) $x = 1$	(b) $x = -1$
84. $\frac{x}{x+2}$	(a) $x = 2$	(b) $x = -2$

In Exercises 85–96, identify the rule(s) of algebra illustrated by the statement.

85.
$$x + 9 = 9 + x$$

86. $2(\frac{1}{2}) = 1$
87. $\frac{1}{h+6}(h+6) = 1$, $h \neq -6$
88. $(x + 3) - (x + 3) = 0$
89. $2(x + 3) = 2 \cdot x + 2 \cdot 3$
90. $(z - 2) + 0 = z - 2$
91. $1 \cdot (1 + x) = 1 + x$
92. $(z + 5)x = z \cdot x + 5 \cdot x$
93. $x + (y + 10) = (x + y) + 10$
94. $x(3y) = (x \cdot 3)y = (3x)y$
95. $3(t - 4) = 3 \cdot t - 3 \cdot 4$
96. $\frac{1}{7}(7 \cdot 12) = (\frac{1}{7} \cdot 7)12 = 1 \cdot 12 = 12$

In Exercises 97–104, perform the operation(s). (Write fractional answers in simplest form.)

97. $\frac{3}{16} + \frac{5}{16}$	98. $\frac{6}{7} - \frac{4}{7}$
99. $\frac{5}{8} - \frac{5}{12} + \frac{1}{6}$	100. $\frac{10}{11} + \frac{6}{33} - \frac{13}{66}$
101. $12 \div \frac{1}{4}$	102. $-(6 \cdot \frac{4}{8})$
103. $\frac{2x}{3} - \frac{x}{4}$	104. $\frac{5x}{6} \cdot \frac{2}{9}$

105. (a) Use a calculator to complete the table.

n	1	0.5	0.01	0.0001	0.000001
5/n					

- (b) Use the result from part (a) to make a conjecture about the value of 5/n as *n* approaches 0.
- **106.** (a) Use a calculator to complete the table.

n	1	10	100	10,000	100,000
5/n					

(b) Use the result from part (a) to make a conjecture about the value of 5/n as *n* increases without bound.

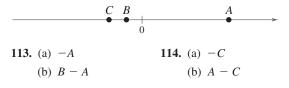
Synthesis

True or False? In Exercises 107 and 108, determine whether the statement is true or false. Justify your answer.

107. If
$$a < b$$
, then $\frac{1}{a} < \frac{1}{b}$, where $a \neq b \neq 0$.
108. Because $\frac{a+b}{c} = \frac{a}{c} + \frac{b}{c}$, then $\frac{c}{a+b} = \frac{c}{a} + \frac{c}{b}$.

- **109.** *Exploration* Consider |u + v| and |u| + |v|, where $u \neq v \neq 0$.
 - (a) Are the values of the expressions always equal? If not, under what conditions are they unequal?
 - (b) If the two expressions are not equal for certain values of u and v, is one of the expressions always greater than the other? Explain.
- **110.** *Think About It* Is there a difference between saying that a real number is positive and saying that a real number is nonnegative? Explain.
- **111.** *Think About It* Because every even number is divisible by 2, is it possible that there exist any even prime numbers? Explain.
- **112.** *Writing* Describe the differences among the sets of natural numbers, whole numbers, integers, rational numbers, and irrational numbers.

In Exercises 113 and 114, use the real numbers *A*, *B*, and *C* shown on the number line. Determine the sign of each expression.



115. *Writing* Can it ever be true that |a| = -a for a real number *a*? Explain.

A.2 Exponents and Radicals

What you should learn

- Use properties of exponents.
- Use scientific notation to represent real numbers.
- Use properties of radicals.
- Simplify and combine radicals.
- Rationalize denominators and
- numerators.
- Use properties of rational exponents.

Why you should learn it

Real numbers and algebraic expressions are often written with exponents and radicals. For instance, in Exercise 105 on page A22, you will use an expression involving rational exponents to find the time required for a funnel to empty for different water heights.

Technology

You can use a calculator to evaluate exponential expressions. When doing so, it is important to know when to use parentheses because the calculator follows the order of operations. For instance, evaluate $(-2)^4$ as follows

Scientific:

() 2 +/- () y^x 4 =

Graphing:

The display will be 16. If you omit the parentheses, the display will be -16.

Integer Exponents

Repeated *multiplication* can be written in exponential form.

Repeated Multiplication	Exponential Form
$a \cdot a \cdot a \cdot a \cdot a$	a^5
(-4)(-4)(-4)	$(-4)^3$
(2x)(2x)(2x)(2x)	$(2x)^4$

Exponential Notation

If a is a real number and n is a positive integer, then

$$a^n = \underbrace{a \cdot a \cdot a \cdot \cdots a}_{n \text{ factors}}$$

where *n* is the **exponent** and *a* is the **base.** The expression a^n is read "*a* to the *n*th **power.**"

An exponent can also be negative. In Property 3 below, be sure you see how to use a negative exponent.

Properties of Exponents

Let a and b be real numbers, variables, or algebraic expressions, and let m and n be integers. (All denominators and bases are nonzero.)

Property	Example
1. $a^m a^n = a^{m+n}$	$3^2 \cdot 3^4 = 3^{2+4} = 3^6 = 729$
2. $\frac{a^m}{a^n} = a^{m-n}$	$\frac{x^7}{x^4} = x^{7-4} = x^3$
3. $a^{-n} = \frac{1}{a^n} = \left(\frac{1}{a}\right)^n$	$y^{-4} = \frac{1}{y^4} = \left(\frac{1}{y}\right)^4$
4. $a^0 = 1, \qquad a \neq 0$	$(x^2 + 1)^0 = 1$
5. $(ab)^m = a^m b^m$	$(5x)^3 = 5^3 x^3 = 125x^3$
6. $(a^m)^n = a^{mn}$	$(y^3)^{-4} = y^{3(-4)} = y^{-12} = \frac{1}{y^{12}}$
7. $\left(\frac{a}{b}\right)^m = \frac{a^m}{b^m}$	$\left(\frac{2}{x}\right)^3 = \frac{2^3}{x^3} = \frac{8}{x^3}$
8. $ a^2 = a ^2 = a^2$	$ (-2)^2 = -2 ^2 = (2)^2 = 4$

It is important to recognize the difference between expressions such as $(-2)^4$ and -2^4 . In $(-2)^4$, the parentheses indicate that the exponent applies to the negative sign as well as to the 2, but in $-2^4 = -(2^4)$, the exponent applies only to the 2. So, $(-2)^4 = 16$ and $-2^4 = -16$.

The properties of exponents listed on the preceding page apply to *all* integers m and n, not just to positive integers as shown in the examples in this section.

Example 1 Using Properties of Exponents

Use the properties of exponents to simplify each expression.

a. $(-3ab^4)(4ab^{-3})$ **b.** $(2xy^2)^3$ **c.** $3a(-4a^2)^0$ **d.** $\left(\frac{5x^3}{y}\right)^2$ **Solution a.** $(-3ab^4)(4ab^{-3}) = (-3)(4)(a)(a)(b^4)(b^{-3}) = -12a^2b$ **b.** $(2xy^2)^3 = 2^3(x)^3(y^2)^3 = 8x^3y^6$ **c.** $3a(-4a^2)^0 = 3a(1) = 3a, a \neq 0$ **d.** $\left(\frac{5x^3}{x}\right)^2 = \frac{5^2(x^3)^2}{y^2} = \frac{25x^6}{y^2}$

CHECKPOINT Now try Exercise 25.

Example 2 Rewriting with Positive Exponents

Rewrite each expression with positive exponents.

a. x^{-1} **b.** $\frac{1}{3x^{-2}}$ **c.** $\frac{12a^3b^{-4}}{4a^{-2}b}$ **d.** $\left(\frac{3x^2}{y}\right)^{-2}$

Solution

a.
$$x^{-1} = \frac{1}{x}$$

b. $\frac{1}{3x^{-2}} = \frac{1(x^2)}{3} = \frac{x^2}{3}$
c. $\frac{12a^3b^{-4}}{4a^{-2}b} = \frac{12a^3 \cdot a^2}{4b \cdot b^4} = \frac{3a^5}{b^5}$
d. $\left(\frac{3x^2}{y}\right)^{-2} = \frac{3^{-2}(x^2)^{-2}}{y^{-2}}$
 $= \frac{3^{-2}x^{-4}}{y^{-2}}$
 $= \frac{y^2}{3^2x^4}$
 $= \frac{y^2}{9x^4}$
Property 3
Property 3

CHECKPOINT Now try Exercise 33.

STUDY TIP

Rarely in algebra is there only one way to solve a problem. Don't be concerned if the steps you use to solve a problem are not exactly the same as the steps presented in this text. The important thing is to use steps that you understand and, of course, steps that are justified by the rules of algebra. For instance, you might prefer the following steps for Example 2(d).

$$\left(\frac{3x^2}{y}\right)^{-2} = \left(\frac{y}{3x^2}\right)^2 = \frac{y^2}{9x^4}$$

Note how Property 3 is used in the first step of this solution. The fractional form of this property is

 $\left(\frac{a}{b}\right)^{-m} = \left(\frac{b}{a}\right)^{m}.$

Scientific Notation

Exponents provide an efficient way of writing and computing with very large (or very small) numbers. For instance, there are about 359 billion billion gallons of water on Earth—that is, 359 followed by 18 zeros.

359,000,000,000,000,000,000

It is convenient to write such numbers in **scientific notation.** This notation has the form $\pm c \times 10^n$, where $1 \le c < 10$ and *n* is an integer. So, the number of gallons of water on Earth can be written in scientific notation as

 $3.59 \times 100,000,000,000,000,000 = 3.59 \times 10^{20}$

The *positive* exponent 20 indicates that the number is *large* (10 or more) and that the decimal point has been moved 20 places. A *negative* exponent indicates that the number is *small* (less than 1). For instance, the mass (in grams) of one electron is approximately

28 decimal places

Example 3 Scientific Notation

Write each number in scientific notation.

a. 0.0000782 **b.** 836,100,000 **Solution a.** 0.0000782 = 7.82×10^{-5} **b.** 836,100,000 = 8.361×10^{8}

CHECKPOINT Now try Exercise 37.



Write each number in decimal notation.

a. 9.36×10^{-6} **b.** 1.345×10^{2}

Solution

a. $9.36 \times 10^{-6} = 0.00000936$ **b.** $1.345 \times 10^2 = 134.5$

CHECKPOINT Now try Exercise 41.

Technology

Most calculators automatically switch to scientific notation when they are showing large (or small) numbers that exceed the display range.

To *enter* numbers in scientific notation, your calculator should have an exponential entry key labeled

EE or EXP.

Consult the user's guide for your calculator for instructions on keystrokes and how numbers in scientific notation are displayed.

Radicals and Their Properties

A square root of a number is one of its two equal factors. For example, 5 is a square root of 25 because 5 is one of the two equal factors of 25. In a similar way, a **cube root** of a number is one of its three equal factors, as in $125 = 5^3$.

Definition of *n*th Root of a Number

Let a and b be real numbers and let $n \ge 2$ be a positive integer. If

 $a = b^n$

then *b* is an *n*th root of *a*. If n = 2, the root is a square root. If n = 3, the root is a cube root.

Some numbers have more than one *n*th root. For example, both 5 and -5 are square roots of 25. The *principal square root* of 25, written as $\sqrt{25}$, is the positive root, 5. The **principal nth root** of a number is defined as follows.

Principal nth Root of a Number

Let *a* be a real number that has at least one *n*th root. The **principal** *n***th root** of *a* is the *n*th root that has the same sign as *a*. It is denoted by a **radical symbol**

 $\sqrt[n]{a}$. Principal *n*th root

The positive integer *n* is the **index** of the radical, and the number *a* is the **radicand**. If n = 2, omit the index and write \sqrt{a} rather than $\sqrt[2]{a}$. (The plural of index is *indices*.)

A common misunderstanding is that the square root sign implies both negative and positive roots. This is not correct. The square root sign implies only a positive root. When a negative root is needed, you must use the negative sign with the square root sign.

Incorrect: $\sqrt{4} = \pm 2$ Correct: $-\sqrt{4} = -2$ and $\sqrt{4} = 2$

Example 5 Evaluating Expressions Involving Radicals

- **a.** $\sqrt{36} = 6$ because $6^2 = 36$.
- **b.** $-\sqrt{36} = -6$ because $-(\sqrt{36}) = -(\sqrt{6^2}) = -(6) = -6$. **c.** $\sqrt[3]{\frac{125}{64}} = \frac{5}{4}$ because $(\frac{5}{4})^3 = \frac{5^3}{4^3} = \frac{125}{64}$.
- **d.** $\sqrt[5]{-32} = -2$ because $(-2)^5 = -32$.
- e. $\sqrt[4]{-81}$ is not a real number because there is no real number that can be raised to the fourth power to produce -81.

CHECKPOINT Now try Exercise 51.

Generalizations About <i>n</i> th Roots of Real Numbers				
Real Number a	Integer n	Root(s) of a	Example	
a > 0	n > 0, is even.	$\sqrt[n]{a}, -\sqrt[n]{a}$	$\sqrt[4]{81} = 3, -\sqrt[4]{81} = -3$	
a > 0 or $a < 0$	<i>n</i> is odd.	n√a	$\sqrt[3]{-8} = -2$	
a < 0	<i>n</i> is even.	No real roots	$\sqrt{-4}$ is not a real number.	
a = 0	<i>n</i> is even or odd.	$\sqrt[n]{0} = 0$	$\sqrt[5]{0} = 0$	

Here are some generalizations about the *n*th roots of real numbers.

Integers such as 1, 4, 9, 16, 25, and 36 are called perfect squares because they have integer square roots. Similarly, integers such as 1, 8, 27, 64, and 125 are called **perfect cubes** because they have integer cube roots.

Properties of Radicals

Let a and b be real numbers, variables, or algebraic expressions such that the indicated roots are real numbers, and let m and n be positive integers.

Property	Example
1. $\sqrt[n]{a^m} = (\sqrt[n]{a})^m$	$\sqrt[3]{8^2} = (\sqrt[3]{8})^2 = (2)^2 = 4$
2. $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$	$\sqrt{5} \cdot \sqrt{7} = \sqrt{5 \cdot 7} = \sqrt{35}$
3. $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}, \qquad b \neq 0$	$\frac{\sqrt[4]{27}}{\sqrt[4]{9}} = \sqrt[4]{\frac{27}{9}} = \sqrt[4]{3}$
4. $\sqrt[m]{\sqrt[n]{a}} = \sqrt[mn]{a}$	$\sqrt[3]{\sqrt{10}} = \sqrt[6]{10}$
5. $(\sqrt[n]{a})^n = a$	$\left(\sqrt{3}\right)^2 = 3$
6. For <i>n</i> even, $\sqrt[n]{a^n} = a $.	$\sqrt{(-12)^2} = -12 = 12$
For <i>n</i> odd, $\sqrt[n]{a^n} = a$.	$\sqrt[3]{(-12)^3} = -12$

A common special case of Property 6 is $\sqrt{a^2} = |a|$.

Example 6 Using Properties of Radicals

Use the properties of radicals to simplify each expression.

b. $(\sqrt[3]{5})^3$ **c.** $\sqrt[3]{x^3}$ **d.** $\sqrt[6]{y^6}$ a. $\sqrt{8} \cdot \sqrt{2}$ Solution **a.** $\sqrt{8} \cdot \sqrt{2} = \sqrt{8 \cdot 2} = \sqrt{16} = 4$ **b.** $(\sqrt[3]{5})^3 = 5$ c. $\sqrt[3]{x^3} = x$ **d.** $\sqrt[6]{y^6} = |y|$ **CHECKPOINT** Now try Exercise 61.

Simplifying Radicals

An expression involving radicals is in **simplest form** when the following conditions are satisfied.

- 1. All possible factors have been removed from the radical.
- **2.** All fractions have radical-free denominators (accomplished by a process called *rationalizing the denominator*).
- 3. The index of the radical is reduced.

To simplify a radical, factor the radicand into factors whose exponents are multiples of the index. The roots of these factors are written outside the radical, and the "leftover" factors make up the new radicand.

Example 7 Simplifying Even Roots

Perfect Leftover 4th power factor **a.** $\sqrt[4]{48} = \sqrt[4]{16 \cdot 3} = \sqrt[4]{2^4 \cdot 3} = 2\sqrt[4]{3}$ Perfect Leftover square factor **b.** $\sqrt{75x^3} = \sqrt{25x^2 \cdot 3x}$ Find largest square factor. $=\sqrt{(5x)^2\cdot 3x}$ $=5x\sqrt{3x}$ Find root of perfect square. c. $\sqrt[4]{(5x)^4} = |5x| = 5|x|$ **CHECKPOINT** Now try Exercise 63(a). Example 8 Simplifying Odd Roots Perfect Leftover cube factor **a.** $\sqrt[3]{24} = \sqrt[3]{8 \cdot 3} = \sqrt[3]{2^3 \cdot 3} = 2\sqrt[3]{3}$ Perfect Leftover cube factor **b.** $\sqrt[3]{24a^4} = \sqrt[3]{8a^3 \cdot 3a}$ Find largest cube factor. $= \sqrt[3]{(2a)^3 \cdot 3a}$ $= 2a \sqrt[3]{3a}$ Find root of perfect cube. c. $\sqrt[3]{-40x^6} = \sqrt[3]{(-8x^6) \cdot 5}$ Find largest cube factor. $= \sqrt[3]{(-2x^2)^3 \cdot 5}$ $= -2x^2\sqrt[3]{5}$ Find root of perfect cube.

STUDY TIP

When you simplify a radical, it is important that both expressions are defined for the same values of the variable. For instance, in Example 7(b), $\sqrt{75x^3}$ and $5x\sqrt{3x}$ are both defined only for nonnegative values of *x*. Similarly, in Example 7(c), $\sqrt[4]{(5x)^4}$ and 5|x|are both defined for all real values of *x*.

CHECKPOINT Now try Exercise 63(b).

Radical expressions can be combined (added or subtracted) if they are **like** radicals—that is, if they have the same index and radicand. For instance, $\sqrt{2}$, $3\sqrt{2}$, and $\frac{1}{2}\sqrt{2}$ are like radicals, but $\sqrt{3}$ and $\sqrt{2}$ are unlike radicals. To determine whether two radicals can be combined, you should first simplify each radical.

Example 9 Combining Radicals

a. $2\sqrt{48} - 3\sqrt{27} = 2\sqrt{16 \cdot 3} - 3\sqrt{9 \cdot 3}$	Find square factors.
$= 8\sqrt{3} - 9\sqrt{3}$	Find square roots and multiply by coefficients.
$=(8-9)\sqrt{3}$	Combine like terms.
$= -\sqrt{3}$	Simplify.
b. $\sqrt[3]{16x} - \sqrt[3]{54x^4} = \sqrt[3]{8 \cdot 2x} - \sqrt[3]{27 \cdot x^3 \cdot 2x}$	Find cube factors.
$= 2\sqrt[3]{2x} - 3x\sqrt[3]{2x}$	Find cube roots.
$= (2 - 3x)\sqrt[3]{2x}$	Combine like terms.
CHECKPOINT Now try Exercise 71.	

Rationalizing Denominators and Numerators

To rationalize a denominator or numerator of the form $a - b\sqrt{m}$ or $a + b\sqrt{m}$, multiply both numerator and denominator by a **conjugate:** $a + b\sqrt{m}$ and $a - b\sqrt{m}$ are conjugates of each other. If a = 0, then the rationalizing factor for \sqrt{m} is itself, \sqrt{m} . For cube roots, choose a rationalizing factor that generates a perfect cube.

Example 10 Rationalizing Single-Term Denominators

Rationalize the denominator of each expression.

a.
$$\frac{5}{2\sqrt{3}}$$
 b. $\frac{2}{\sqrt[3]{5}}$

Solution

a. $\frac{5}{2\sqrt{3}} = \frac{5}{2\sqrt{3}} \cdot \frac{\sqrt{3}}{\sqrt{3}}$	$\sqrt{3}$ is rationalizing factor.	
$=\frac{5\sqrt{3}}{2(3)}$	Multiply.	
$=\frac{5\sqrt{3}}{6}$	Simplify.	
b. $\frac{2}{\sqrt[3]{5}} = \frac{2}{\sqrt[3]{5}} \cdot \frac{\sqrt[3]{5^2}}{\sqrt[3]{5^2}}$	$\sqrt[3]{5^2}$ is rationalizing factor.	
$=\frac{2\sqrt[3]{5^2}}{\sqrt[3]{5^3}}$	Multiply.	
$=\frac{2\sqrt[3]{25}}{5}$	Simplify.	
CHECKPOINT Now try Exercise 79.		

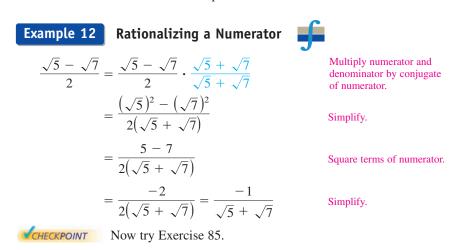
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kample 11 Rationalizing a Denominator wit	h Two Terms
$\frac{2}{3+\sqrt{7}} = \frac{2}{3+\sqrt{7}} \cdot \frac{3-\sqrt{7}}{3-\sqrt{7}}$	Multiply numerator and denominator by conjugate of denominator.
$=\frac{2(3-\sqrt{7})}{3(3)+3(-\sqrt{7})+\sqrt{7}(3)-(\sqrt{7})(\sqrt{7})}$	Use Distributive Property.
$=\frac{2(3-\sqrt{7})}{(3)^2-(\sqrt{7})^2}$	Simplify.
$=rac{2(3-\sqrt{7})}{9-7}$	Square terms of denominator.
$=\frac{2(3-\sqrt{7})}{2}=3-\sqrt{7}$	Simplify.



VCHECKPOINT Now try Exercise 81.

Sometimes it is necessary to rationalize the numerator of an expression. For instance, in Appendix A.4 you will use the technique shown in the next example to rationalize the numerator of an expression from calculus.



Rational Exponents

Definition of Rational Exponents

If *a* is a real number and *n* is a positive integer such that the principal *n*th root of *a* exists, then $a^{1/n}$ is defined as

 $a^{1/n} = \sqrt[n]{a}$, where 1/n is the **rational exponent** of *a*.

Moreover, if m is a positive integer that has no common factor with n, then

 $a^{m/n} = (a^{1/n})^m = (\sqrt[n]{a})^m$ and $a^{m/n} = (a^m)^{1/n} = \sqrt[n]{a^m}$.

The symbol 🔰 indicates an example or exercise that highlights algebraic techniques specifically used in calculus.

STUDY TIP

Do not confuse the expression $\sqrt{5} + \sqrt{7}$ with the expression $\sqrt{5+7}$. In general, $\sqrt{x+y}$ does not equal $\sqrt{x} + \sqrt{y}$. Similarly, $\sqrt{x^2 + y^2}$ does not equal x + y.

STUDY TIP

Rational exponents can be tricky, and you must remember that the expression $b^{m/n}$ is not defined unless $\sqrt[n]{b}$ is a real number. This restriction produces some unusual-looking results. For instance, the number $(-8)^{1/3}$ is defined because $\sqrt[3]{-8} = -2$, but the number $(-8)^{2/6}$ is undefined because $\sqrt[6]{-8}$ is not a real number.

The numerator of a rational exponent denotes the *power* to which the base is raised, and the denominator denotes the *index* or the *root* to be taken.

$$b^{m/n} = \left(\sqrt[n]{b}\right)^m = \sqrt[n]{b^m}$$

When you are working with rational exponents, the properties of integer exponents still apply. For instance,

 $2^{1/2}2^{1/3} = 2^{(1/2)+(1/3)} = 2^{5/6}.$

Example 13 Changing from Radical to Exponential Form

a. $\sqrt{3} = 3^{1/2}$ **b.** $\sqrt{(3xy)^5} = \sqrt[2]{(3xy)^5} = (3xy)^{(5/2)}$ **c.** $2x\sqrt[4]{x^3} = (2x)(x^{3/4}) = 2x^{1+(3/4)} = 2x^{7/4}$ **CHECKPOINT** Now try Exercise 87.

Technology

There are four methods of evaluating radicals on most graphing calculators. For square roots, you can use the *square root key* \checkmark . For cube roots, you can use the *cube root key* \checkmark . For other roots, you can first convert the radical to exponential form and then use the *exponential key* \land , or you can use the *xth root key* \checkmark . Consult the user's guide for your calculator for specific keystrokes.

Example 14

Changing from Exponential to Radical Form

a. $(x^2 + y^2)^{3/2} = (\sqrt{x^2 + y^2})^3 = \sqrt{(x^2 + y^2)^3}$ **b.** $2y^{3/4}z^{1/4} = 2(y^3z)^{1/4} = 2\sqrt[4]{y^3}z$ **c.** $a^{-3/2} = \frac{1}{a^{3/2}} = \frac{1}{\sqrt{a^3}}$ **d.** $x^{0.2} = x^{1/5} = \sqrt[5]{x}$ **CHECKPOINT** Now try Exercise 89.

Rational exponents are useful for evaluating roots of numbers on a calculator, for reducing the index of a radical, and for simplifying expressions in calculus.

Example 15

5 Simplifying with Rational Exponents

a. $(-32)^{-4/5} = (\sqrt[5]{-32})^{-4} = (-2)^{-4} = \frac{1}{(-2)^4} = \frac{1}{16}$ b. $(-5x^{5/3})(3x^{-3/4}) = -15x^{(5/3)-(3/4)} = -15x^{11/12}, \quad x \neq 0$ c. $\sqrt[9]{a^3} = a^{3/9} = a^{1/3} = \sqrt[3]{a}$ Reduce index. d. $\sqrt[3]{\sqrt{125}} = \sqrt[6]{125} = \sqrt[6]{(5)^3} = 5^{3/6} = 5^{1/2} = \sqrt{5}$ e. $(2x - 1)^{4/3}(2x - 1)^{-1/3} = (2x - 1)^{(4/3)-(1/3)}$ $= 2x - 1, \quad x \neq \frac{1}{2}$ f. $\frac{x - 1}{(x - 1)^{-1/2}} = \frac{x - 1}{(x - 1)^{-1/2}} \cdot \frac{(x - 1)^{1/2}}{(x - 1)^{1/2}}$ $= \frac{(x - 1)^{3/2}}{(x - 1)^0}$ $= (x - 1)^{3/2}, \quad x \neq 1$



A.2 Exercises

VOCABULARY CHECK: Fill in the blanks.

- **1.** In the exponential form *aⁿ*, *n* is the _____ and *a* is the _____
- 2. A convenient way of writing very large or very small numbers is called ______.
- 3. One of the two equal factors of a number is called a ______ of the number.
- 4. The ______ of a number is the *n*th root that has the same sign as *a*, and is denoted by $\sqrt[n]{a}$.
- 5. In the radical form, $\sqrt[n]{a}$ the positive integer *n* is called the ______ of the radical and the number *a* is called the ______.
- 6. When an expression involving radicals has all possible factors removed, radical-free denominators, and a reduced index, it is in ______.
- 7. The expressions $a + b\sqrt{m}$ and $a b\sqrt{m}$ are _____ of each other.
- 8. The process used to create a radical-free denominator is know as ______ the denominator.
- **9.** In the expression $b^{m/n}$, *m* denotes the ______ to which the base is raised and *n* denotes the ______ or root to be taken.

In Exercises 1 and 2, write the expression as a repeated multiplication problem.

1. 8^5 **2.** $(-2)^7$

In Exercises 3 and 4, write the expression using exponential notation.

3.
$$(4.9)(4.9)(4.9)(4.9)(4.9)(4.9)$$

In Exercises 5–12, evaluate each expression.

5.	(a)	$3^2 \cdot 3$	(b)	$3 \cdot 3^3$
6.	(a)	$\frac{5^5}{5^2}$	(b)	$\frac{3^2}{3^4}$
7.	(a)	$(3^3)^0$	(b)	-3^{2}
8.	(a)	$(2^3 \cdot 3^2)^2$	(b)	$\left(-\frac{3}{5}\right)^3 \left(\frac{5}{3}\right)^2$
9.	(a)	$\frac{3 \cdot 4^{-4}}{3^{-4} \cdot 4^{-1}}$	(b)	$32(-2)^{-5}$
10.	(a)	$\frac{4\cdot 3^{-2}}{2^{-2}\cdot 3^{-1}}$	(b)	$(-2)^{0}$
11.	(a)	$2^{-1} + 3^{-1}$	(b)	$(2^{-1})^{-2}$
12.	(a)	$3^{-1} + 2^{-2}$	(b)	$(3^{-2})^2$

In Exercises 13–16, use a calculator to evaluate the expression. (If necessary, round your answer to three decimal places.)

13.
$$(-4)^3(5^2)$$
14. $(8^{-4})(10^3)$ **15.** $\frac{3^6}{7^3}$ **16.** $\frac{4^3}{3^{-4}}$

In Exercises 17–24, evaluate the expression for the given value of *x*.

	Expression	Value
17.	$-3x^{3}$	x = 2
18.	$7x^{-2}$	x = 4
19.	$6x^0$	x = 10
20.	$5(-x)^3$	x = 3
21.	$2x^{3}$	x = -3
22.	$-3x^{4}$	x = -2
23.	$4x^2$	$x = -\frac{1}{2}$
24.	$5(-x)^3$	$x = -\frac{1}{3}$

In Exercises 25–30, simplify each expression.

25.	(a)	$(-5z)^3$	(b)	$5x^4(x^2)$
26.	(a)	$(3x)^2$	(b)	$(4x^3)^0$
27.	(a)	$6y^2(2y^0)^2$	(b)	$\frac{3x^5}{x^3}$
28.	(a)	$(-z)^{3}(3z^{4})$	(b)	$\frac{25y^8}{10y^4}$
29.	(a)	$\frac{7x^2}{x^3}$	(b)	$\frac{12(x+y)^3}{9(x+y)}$
30.	(a)	$\frac{r^4}{r^6}$	(b)	$\left(\frac{4}{y}\right)^3 \left(\frac{3}{y}\right)^4$

In Exercises 31–36, rewrite each expression with positive exponents and simplify.

31. (a) $(x + 5)^0$, $x \neq -5$ (b) $(2x^2)^{-2}$ **32.** (a) $(2x^5)^0$, $x \neq 0$ (b) $(z + 2)^{-3}(z + 2)^{-1}$

33. (a)
$$(-2x^2)^3(4x^3)^{-1}$$
 (b) $\left(\frac{x}{10}\right)^{-1}$
34. (a) $(4y^{-2})(8y^4)$ (b) $\left(\frac{x^{-3}y^4}{5}\right)^{-3}$
35. (a) $3^n \cdot 3^{2n}$ (b) $\left(\frac{a^{-2}}{b^{-2}}\right)\left(\frac{b}{a}\right)^3$
36. (a) $\frac{x^2 \cdot x^n}{x^3 \cdot x^n}$ (b) $\left(\frac{a^{-3}}{b^{-3}}\right)\left(\frac{a}{b}\right)^3$

In Exercises 37–40, write the number in scientific notation.

- 37. Land area of Earth: 57,300,000 square miles
- 38. Light year: 9,460,000,000,000 kilometers
- **39.** Relative density of hydrogen: 0.0000899 gram per cubic centimeter
- 40. One micron (millionth of a meter): 0.00003937 inch

In Exercises 41–44, write the number in decimal notation.

- **41.** Worldwide daily consumption of Coca-Cola: 4.568 × 10⁹ ounces (Source: The Coca-Cola Company)
- **42.** Interior temperature of the sun: 1.5×10^7 degrees Celsius
- **43.** Charge of an electron: 1.6022×10^{-19} coulomb
- **44.** Width of a human hair: 9.0×10^{-5} meter

In Exercises 45 and 46, evaluate each expression without using a calculator.

45. (a)
$$\sqrt{25 \times 10^8}$$
 (b) $\sqrt[3]{8 \times 10^{15}}$
46. (a) $(1.2 \times 10^7)(5 \times 10^{-3})$
 (b) $\frac{(6.0 \times 10^8)}{(3.0 \times 10^{-3})}$

In Exercises 47–50, use a calculator to evaluate each expression. (Round your answer to three decimal places.)

47. (a)
$$750\left(1+\frac{0.11}{365}\right)^{800}$$

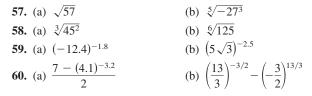
(b) $\frac{67,000,000+93,000,000}{0.0052}$
48. (a) $(9.3 \times 10^6)^3(6.1 \times 10^{-4})$
(b) $\frac{(2.414 \times 10^4)^6}{(1.68 \times 10^5)^5}$
49. (a) $\sqrt{4.5 \times 10^9}$ (b) $\sqrt[3]{6.3 \times 10^4}$
50. (a) $(2.65 \times 10^{-4})^{1/3}$ (b) $\sqrt{9 \times 10^{-4}}$

In Exercises 51–56, evaluate each expression without using a calculator.

51. (a)	$\sqrt{9}$	(b)	$\sqrt[3]{\frac{27}{8}}$
52. (a)	27 ^{1/3}		363/2
53. (a)	$32^{-3/5}$	(b)	$\left(\frac{16}{81}\right)^{-3/4}$

54. (a)
$$100^{-3/2}$$
 (b) $\binom{9}{4}^{-1/2}$
55. (a) $\left(-\frac{1}{64}\right)^{-1/3}$ (b) $\left(\frac{1}{\sqrt{32}}\right)^{-2/5}$
56. (a) $\left(-\frac{125}{27}\right)^{-1/3}$ (b) $-\left(\frac{1}{125}\right)^{-4/3}$

In Exercises 57–60, use a calculator to approximate the number. (Round your answer to three decimal places.)



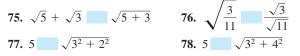
In Exercises 61 and 62, use the properties of radicals to simplify each expression.

61.	(a)	$(\sqrt[3]{4})^3$	(b)	$\sqrt[5]{96x^5}$
62.	(a)	$\sqrt{12} \cdot \sqrt{3}$	(b)	$\sqrt[4]{(3x^2)^4}$

In Exercises 63–74, simplify each radical expression.

63. (a) $\sqrt{8}$	(b) $\sqrt[3]{54}$
64. (a) $\sqrt[3]{\frac{16}{27}}$	(b) $\sqrt{\frac{75}{4}}$
65. (a) $\sqrt{72x^3}$	(b) $\sqrt{\frac{18^2}{z^3}}$
66. (a) $\sqrt{54xy^4}$	(b) $\sqrt{\frac{32a^4}{b^2}}$
67. (a) $\sqrt[3]{16x^5}$	(b) $\sqrt{75x^2y^{-4}}$
68. (a) $\sqrt[4]{3x^4y^2}$	(b) $\sqrt[5]{160x^8z^4}$
69. (a) $2\sqrt{50} + 12\sqrt{8}$	(b) $10\sqrt{32} - 6\sqrt{18}$
70. (a) $4\sqrt{27} - \sqrt{75}$	(b) $\sqrt[3]{16} + 3\sqrt[3]{54}$
71. (a) $5\sqrt{x} - 3\sqrt{x}$	(b) $-2\sqrt{9y} + 10\sqrt{y}$
72. (a) $8\sqrt{49x} - 14\sqrt{100x}$	(b) $-3\sqrt{48x^2} + 7\sqrt{75x^2}$
73. (a) $3\sqrt{x+1} + 10\sqrt{x+1}$	(b) $7\sqrt{80x} - 2\sqrt{125x}$
74. (a) $-\sqrt{x^3-7} + 5\sqrt{x^3-7}$	(b) $11\sqrt{245x^3} - 9\sqrt{45x^3}$

In Exercises 75–78, complete the statement with <, =, or >.



In Exercises 79–82, rationalize the denominator of the expression. Then simplify your answer.

79.
$$\frac{1}{\sqrt{3}}$$
 80. $\frac{5}{\sqrt{10}}$

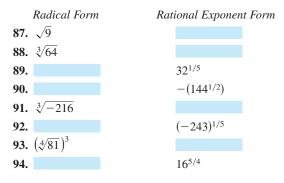
81.
$$\frac{2}{5-\sqrt{3}}$$
 82. $\frac{3}{\sqrt{5}+\sqrt{6}}$

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In Exercises 83–86, rationalize the numerator of the expression. Then simplify your answer.

83.
$$\frac{\sqrt{8}}{2}$$
 84. $\frac{\sqrt{2}}{3}$
85. $\frac{\sqrt{5} + \sqrt{3}}{3}$ **86.** $\frac{\sqrt{7}}{2}$

In Exercises 87–94, fill in the missing form of the expression.



In Exercises 95–98, perform the operations and simplify.

95.
$$\frac{(2x^2)^{3/2}}{2^{1/2}x^4}$$

96. $\frac{x^{4/3}y^{2/3}}{(xy)^{1/3}}$
97. $\frac{x^{-3} \cdot x^{1/2}}{x^{3/2} \cdot x^{-1}}$
98. $\frac{5^{-1/2} \cdot 5x^{5/2}}{(5x)^{3/2}}$

In Exercises 99 and 100, reduce the index of each radical.

99.	(a)	$\sqrt[4]{3^2}$	(b)	$\sqrt[6]{(x+1)^4}$
100.	(a)	$\sqrt[6]{x^3}$	(b)	$\sqrt[4]{(3x^2)^4}$

In Exercises 101 and 102, write each expression as a single radical. Then simplify your answer.

101. (a)
$$\sqrt{\sqrt{32}}$$
 (b) $\sqrt{\sqrt[4]{2x}}$
102. (a) $\sqrt{\sqrt{243(x+1)}}$ (b) $\sqrt{\sqrt[3]{10a^7b}}$

103. *Period of a Pendulum* The period *T* (in seconds) of a pendulum is

 $T = 2\pi \sqrt{\frac{L}{32}}$

where L is the length of the pendulum (in feet). Find the period of a pendulum whose length is 2 feet.

The symbol **J** indicates an example or exercise that highlights algebraic techniques specifically used in calculus.

The symbol \bigoplus indicates an exercise or a part of an exercise in which you are instructed to use a graphing utility.

- **104.** *Erosion* A stream of water moving at the rate of v feet per second can carry particles of size $0.03\sqrt{v}$ inches. Find the size of the largest particle that can be carried by a stream flowing at the rate of $\frac{3}{4}$ foot per second.
- **105.** *Mathematical Modeling* A funnel is filled with water to a height of *h* centimeters. The formula

$$t = 0.03[12^{5/2} - (12 - h)^{5/2}], \quad 0 \le h \le 12$$

represents the amount of time t (in seconds) that it will take for the funnel to empty.

- (a) Use the table feature of a graphing utility to find the times required for the funnel to empty for water heights of h = 0, h = 1, h = 2, h = 12 centimeters.
 - (b) What value does *t* appear to be approaching as the height of the water becomes closer and closer to 12 centimeters?
- **106.** *Speed of Light* The speed of light is approximately 11,180,000 miles per minute. The distance from the sun to Earth is approximately 93,000,000 miles. Find the time for light to travel from the sun to Earth.

Synthesis

True or False? In Exercises 107 and 108, determine whether the statement is true or false. Justify your answer.

107.
$$\frac{x^{k+1}}{x} = x^k$$
 108. $(a^n)^k = a^{n^k}$

- **109.** Verify that $a^0 = 1$, $a \neq 0$. (*Hint:* Use the property of exponents $a^m/a^n = a^{m-n}$.)
- **110.** Explain why each of the following pairs is not equal.

(a)
$$(3x)^{-1} \neq \frac{3}{x}$$
 (b) $y^3 \cdot y^2 \neq y^6$
(c) $(a^2b^3)^4 \neq a^6b^7$ (d) $(a+b)^2 \neq a^2 + b^2$
(e) $\sqrt{4x^2} \neq 2x$ (f) $\sqrt{2} + \sqrt{3} \neq \sqrt{5}$

- **111.** *Exploration* List all possible digits that occur in the units place of the square of a positive integer. Use that list to determine whether $\sqrt{5233}$ is an integer.
- **112.** *Think About It* Square the real number $2/\sqrt{5}$ and note that the radical is eliminated from the denominator. Is this equivalent to rationalizing the denominator? Why or why not?

A.3 Polynomials and Factoring

What you should learn

- Write polynomials in standard form.
- Add, subtract, and multiply polynomials.
- Use special products to multiply polynomials.
- Remove common factors from polynomials.
- Factor special polynomial forms.
- Factor trinomials as the product of two binomials.
- Factor polynomials by grouping.

Why you should learn it

Polynomials can be used to model and solve real-life problems. For instance, in Exercise 210 on page A34, a polynomial is used to model the stopping distance of an automobile.

Polynomials

The most common type of algebraic expression is the **polynomial.** Some examples are 2x + 5, $3x^4 - 7x^2 + 2x + 4$, and $5x^2y^2 - xy + 3$. The first two are *polynomials in x* and the third is a *polynomial in x and y*. The terms of a polynomial in *x* have the form ax^k , where *a* is the **coefficient** and *k* is the **degree** of the term. For instance, the polynomial

 $2x^3 - 5x^2 + 1 = 2x^3 + (-5)x^2 + (0)x + 1$

has coefficients 2, -5, 0, and 1.

Definition of a Polynomial in x

Let $a_0, a_1, a_2, \ldots, a_n$ be real numbers and let *n* be a nonnegative integer. A polynomial in *x* is an expression of the form

 $a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$

where $a_n \neq 0$. The polynomial is of **degree** *n*, a_n is the **leading coefficient**, and a_0 is the **constant term**.

Polynomials with one, two, and three terms are called **monomials**, **binomials**, and **trinomials**, respectively. In **standard form**, a polynomial is written with descending powers of *x*.

Example 1 Writing Polynomials in Standard Form

Polynomial	Standard Form	Degree
a. $4x^2 - 5x^7 - 2 + 3x$	$-5x^7 + 4x^2 + 3x - 2$	7
b. $4 - 9x^2$	$-9x^2 + 4$	2
c. 8	$8 (8 = 8x^0)$	0
CHECKPOINT Now try I	Exercise 11.	

A polynomial that has all zero coefficients is called the zero polynomial, denoted by 0. No degree is assigned to this particular polynomial. For polynomials in more than one variable, the degree of a *term* is the sum of the exponents of the variables in the term. The degree of the *polynomial* is the highest degree of its terms. For instance, the degree of the polynomial $-2x^3y^6 + 4xy - x^7y^4$ is 11 because the sum of the exponents in the last term is the greatest. The leading coefficient of the polynomial is the coefficient of the highest-degree term. Expressions are not polynomials if a variable is underneath a radical or if a polynomial expression (with degree greater than 0) is in the denominator of a term. The following expressions are not polynomials.

 $x^3 - \sqrt{3x} = x^3 - (3x)^{1/2}$ The exponent "1/2" is not an integer. $x^2 + \frac{5}{x} = x^2 + 5x^{-1}$ The exponent "-1" is not a nonnegative integer.

Operations with Polynomials

You can add and subtract polynomials in much the same way you add and subtract real numbers. Simply add or subtract the *like terms* (terms having the same variables to the same powers) by adding their coefficients. For instance, $-3xy^2$ and $5xy^2$ are like terms and their sum is

$$-3xy^{2} + 5xy^{2} = (-3 + 5)xy^{2}$$
$$= 2xy^{2}.$$

Example 2 Sums and Differences of Polynomials

a. $(5x^3 - 7x^2 - 3) + (x^3 + 2x^2 - x + 8)$	
$= (5x^3 + x^3) + (-7x^2 + 2x^2) - x + (-3 + 8)$	Group like terms.
$= 6x^3 - 5x^2 - x + 5$	Combine like terms.
b. $(7x^4 - x^2 - 4x + 2) - (3x^4 - 4x^2 + 3x)$	
$= 7x^4 - x^2 - 4x + 2 - 3x^4 + 4x^2 - 3x$	Distributive Property
$= (7x^4 - 3x^4) + (-x^2 + 4x^2) + (-4x - 3x) + 2$	Group like terms.
$= 4x^4 + 3x^2 - 7x + 2$	Combine like terms.

To find the *product* of two polynomials, use the left and right Distributive Properties. For example, if you treat 5x + 7 as a single quantity, you can multiply 3x - 2 by 5x + 7 as follows.

$$(3x - 2)(5x + 7) = 3x(5x + 7) - 2(5x + 7)$$

= (3x)(5x) + (3x)(7) - (2)(5x) - (2)(7)
= 15x² + 21x - 10x - 14
Product of
First terms Product of
Outer terms Product of
Inner terms Last terms

$$= 15x^2 + 11x - 14$$

Note in this **FOIL Method** (which can only be used to multiply two binomials) that the outer (O) and inner (I) terms are like terms and can be combined.

Example 3 Finding a Product by the FOIL Method

Use the FOIL Method to find the product of 2x - 4 and x + 5.

Solution

$$F O I L$$

$$(2x - 4)(x + 5) = 2x^2 + 10x - 4x - 20$$

$$= 2x^2 + 6x - 20$$

CHECKPOINT Now try Exercise 47.

STUDY TIP

When an expression inside parentheses is preceded by a negative sign, remember to distribute the negative sign to each term inside the parentheses, as shown.

$$-(x^2 - x + 3)$$
$$= -x^2 + x$$

- 3

Special Products

Some binomial products have special forms that occur frequently in algebra. You do not need to memorize these formulas because you can use the Distributive Property to multiply. However, becoming familiar with these formulas will enable you to manipulate the algebra more quickly.

Special Products

Let u and v be real numbers, variables, or algebraic expressions.

Special Product	Example
Sum and Difference of Same Terms	
$(u + v)(u - v) = u^2 - v^2$	$(x+4)(x-4) = x^2 - 4^2$
	$= x^2 - 16$
Square of a Binomial	
$(u+v)^2 = u^2 + 2uv + v^2$	$(x+3)^2 = x^2 + 2(x)(3) + 3^2$
	$= x^2 + 6x + 9$
$(u - v)^2 = u^2 - 2uv + v^2$	$(3x - 2)^2 = (3x)^2 - 2(3x)(2) + 2^2$
	$=9x^2-12x+4$
Cube of a Binomial	
$(u+v)^3 = u^3 + 3u^2v + 3uv^2 + v^3$	$(x+2)^3 = x^3 + 3x^2(2) + 3x(2^2) + 2^3$
	$= x^3 + 6x^2 + 12x + 8$
$(u-v)^3 = u^3 - 3u^2v + 3uv^2 - v^3$	$(x-1)^3 = x^3 - 3x^2(1) + 3x(1^2) - 1^3$
	$= x^3 - 3x^2 + 3x - 1$

Special Products Example 4

Find each product.

a. 5x + 9 and 5x - 9**b.** x + y - 2 and x + y + 2

Solution

a. The product of a sum and a difference of the same two terms has no middle term and takes the form $(u + v)(u - v) = u^2 - v^2$.

$$(5x + 9)(5x - 9) = (5x)^2 - 9^2 = 25x^2 - 81$$

b. By grouping x + y in parentheses, you can write the product of the trinomials as a special product. -----

$$(x + y - 2)(x + y + 2) = [(x + y) - 2][(x + y) + 2]$$

= $(x + y)^2 - 2^2$ Sum and difference of same terms
= $x^2 + 2xy + y^2 - 4$

VCHECKPOINT Now try Exercise 67.

Polynomials with Common Factors

The process of writing a polynomial as a product is called **factoring.** It is an important tool for solving equations and for simplifying rational expressions.

Unless noted otherwise, when you are asked to factor a polynomial, you can assume that you are looking for factors with integer coefficients. If a polynomial cannot be factored using integer coefficients, then it is **prime** or **irreducible over the integers.** For instance, the polynomial $x^2 - 3$ is irreducible over the integers. Over the *real numbers*, this polynomial can be factored as

$$x^2 - 3 = (x + \sqrt{3})(x - \sqrt{3}).$$

A polynomial is **completely factored** when each of its factors is prime. For instance

$$x^{3} - x^{2} + 4x - 4 = (x - 1)(x^{2} + 4)$$
 Completely factored

is completely factored, but

$$x^{3} - x^{2} - 4x + 4 = (x - 1)(x^{2} - 4)$$
 Not completely factored

is not completely factored. Its complete factorization is

$$x^{3} - x^{2} - 4x + 4 = (x - 1)(x + 2)(x - 2).$$

The simplest type of factoring involves a polynomial that can be written as the product of a monomial and another polynomial. The technique used here is the Distributive Property, a(b + c) = ab + ac, in the *reverse* direction.

$$ab + ac = a(b + c)$$
 a is a common factor.

Removing (factoring out) any common factors is the first step in completely factoring a polynomial.

Example 5 Removing Common Factors

Factor each expression.

a. $6x^3 - 4x$ b. $-4x^2 + 12x - 16$ c. (x - 2)(2x) + (x - 2)(3)Solution a. $6x^3 - 4x = 2x(3x^2) - 2x(2)$ $= 2x(3x^2 - 2)$ b. $-4x^2 + 12x - 16 = -4(x^2) + (-4)(-3x) + (-4)4$ -4 is a common factor. $= -4(x^2 - 3x + 4)$ c. (x - 2)(2x) + (x - 2)(3) = (x - 2)(2x + 3) (x - 2) is a common factor.

Factoring Special Polynomial Forms

Some polynomials have special forms that arise from the special product forms on page A25. You should learn to recognize these forms so that you can factor such polynomials easily.

Factoring Special Polynomial Forms	
Factored Form	Example
Difference of Two Squares	
$u^2 - v^2 = (u + v)(u - v)$	$9x^2 - 4 = (3x)^2 - 2^2 = (3x + 2)(3x - 2)$
Perfect Square Trinomial	
$u^2 + 2uv + v^2 = (u + v)^2$	$x^{2} + 6x + 9 = x^{2} + 2(x)(3) + 3^{2} = (x + 3)^{2}$
$u^2 - 2uv + v^2 = (u - v)^2$	$x^{2} - 6x + 9 = x^{2} - 2(x)(3) + 3^{2} = (x - 3)^{2}$
Sum or Difference of Two Cubes	
$u^3 + v^3 = (u + v)(u^2 - uv + v^2)$	$x^{3} + 8 = x^{3} + 2^{3} = (x + 2)(x^{2} - 2x + 4)$
$u^3 - v^3 = (u - v)(u^2 + uv + v^2)$	$27x^3 - 1 = (3x)^3 - 1^3 = (3x - 1)(9x^2 + 3x + 1)$

One of the easiest special polynomial forms to factor is the difference of two squares. The factored form is always a set of *conjugate pairs*.

$$u^2 - v^2 = (u + v)(u - v)$$

Opposite signs

Conjugate pairs

To recognize perfect square terms, look for coefficients that are squares of integers and variables raised to even powers.

STUDY TIP

In Example 6, note that the first step in factoring a polynomial is to check for any common factors. Once the common factors are removed, it is often possible to recognize patterns that were not immediately obvious.

$$3 - 12x^{2} = 3(1 - 4x^{2})$$

$$= 3[1^{2} - (2x)^{2}]$$

$$= 3(1 + 2x)(1 - 2x)$$
Difference of two squares
Now try Exercise 105

Removing a Common Factor First

Difference

Example 6

Exercise 105.

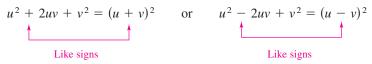
Example 7

Factoring the Difference of Two Squares

a.
$$(x + 2)^2 - y^2 = [(x + 2) + y][(x + 2) - y]$$

 $= (x + 2 + y)(x + 2 - y)$
b. $16x^4 - 81 = (4x^2)^2 - 9^2$
 $= (4x^2 + 9)(4x^2 - 9)$ Difference of two squares
 $= (4x^2 + 9)[(2x)^2 - 3^2]$
 $= (4x^2 + 9)(2x + 3)(2x - 3)$ Difference of two squares

A perfect square trinomial is the square of a binomial, and it has the following form.



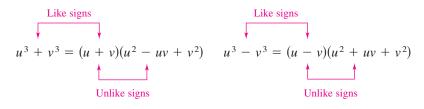
Note that the first and last terms are squares and the middle term is twice the product of *u* and *v*.

Example 8 Factoring Perfect Square Trinomials

Factor each trinomial.

a. $x^2 - 10x + 25$ **b.** $16x^2 + 24x + 9$ Solution **a.** $x^2 - 10x + 25 = x^2 - 2(x)(5) + 5^2 = (x - 5)^2$ **b.** $16x^2 + 24x + 9 = (4x)^2 + 2(4x)(3) + 3^2 = (4x + 3)^2$ **CHECKPOINT** Now try Exercise 115.

The next two formulas show the sums and differences of cubes. Pay special attention to the signs of the terms.



Example 9 Factoring the Difference of Cubes

Factor $x^3 - 27$.

Solution

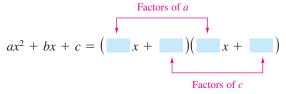
 $x^3 - 27 = x^3 - 3^3$ Rewrite 27 as 3³. $= (x - 3)(x^2 + 3x + 9)$ Factor. **CHECKPOINT** Now try Exercise 123.

Example 10 Factoring the Sum of Cubes

a.
$$y^3 + 8 = y^3 + 2^3$$
Rewrite 8 as 2^3 . $= (y + 2)(y^2 - 2y + 4)$ Factor.**b.** $3(x^3 + 64) = 3(x^3 + 4^3)$ Rewrite 64 as 4^3 . $= 3(x + 4)(x^2 - 4x + 16)$ Factor.CHECKPOINTNow try Exercise 125.

Trinomials with Binomial Factors

To factor a trinomial of the form $ax^2 + bx + c$, use the following pattern.



The goal is to find a combination of factors of *a* and *c* such that the outer and inner products add up to the middle term *bx*. For instance, in the trinomial $6x^2 + 17x + 5$, you can write all possible factorizations and determine which one has outer and inner products that add up to 17x.

(6x + 5)(x + 1), (6x + 1)(x + 5), (2x + 1)(3x + 5), (2x + 5)(3x + 1)

You can see that (2x + 5)(3x + 1) is the correct factorization because the outer (O) and inner (I) products add up to 17x.

	F	0	Ι	L	O + I
	Ļ	¥	¥	Ļ	¥
(2x + 5)(3x + 1) =	$6x^2$ -	+ 2x +	15 <i>x</i>	+ 5 =	$6x^2 + 17x + 5$.

Example 11 Factoring a Trinomial: Leading Coefficient Is 1

Factor $x^2 - 7x + 12$.

Solution

The possible factorizations are

(x-2)(x-6), (x-1)(x-12), and (x-3)(x-4).

Testing the middle term, you will find the correct factorization to be

 $x^{2} - 7x + 12 = (x - 3)(x - 4).$

CHECKPOINT Now try Exercise 131.

Example 12 Factoring a Trinomial: Leading Coefficient Is Not 1

Factor $2x^2 + x - 15$.

Solution

The eight possible factorizations are as follows.

(2x - 1)(x + 15)	(2x + 1)(x - 15)
(2x-3)(x+5)	(2x+3)(x-5)
(2x-5)(x+3)	(2x+5)(x-3)
(2x - 15)(x + 1)	(2x + 15)(x - 1)

Testing the middle term, you will find the correct factorization to be

$$2x^2 + x - 15 = (2x - 5)(x + 3).$$
 O + I = $6x - 5x = x$

CHECKPOINT Now try Exercise 139.

STUDY TIP

Factoring a trinomial can involve trial and error. However, once you have produced the factored form, it is an easy matter to check your answer. For instance, you can verify the factorization in Example 11 by multiplying out the expression (x - 3)(x - 4) to see that you obtain the original trinomial, $x^2 - 7x + 12$.

Factoring by Grouping

Sometimes polynomials with more than three terms can be factored by a method called factoring by grouping. It is not always obvious which terms to group, and sometimes several different groupings will work.

Example 13 Factoring by Grouping

Use factoring by grouping to factor $x^3 - 2x^2 - 3x + 6$.

Solution

 $x^{3} - 2x^{2} - 3x + 6 = (x^{3} - 2x^{2}) - (3x - 6)$ Group terms. $= x^2(x-2) - 3(x-2)$ Factor each group. $= (x - 2)(x^2 - 3)$ Distributive Property **CHECKPOINT** Now try Exercise 147.

Factoring a trinomial can involve quite a bit of trial and error. Some of this trial and error can be lessened by using factoring by grouping. The key to this method of factoring is knowing how to rewrite the middle term. In general, to factor a trinomial $ax^2 + bx + c$ by grouping, choose factors of the product ac that add up to b and use these factors to rewrite the middle term. This technique is illustrated in Example 14.

Example 14 Factoring a Trinomial by Grouping

Use factoring by grouping to factor $2x^2 + 5x - 3$.

Solution

In the trinomial $2x^2 + 5x - 3$, a = 2 and c = -3, which implies that the product ac is -6. Now, -6 factors as (6)(-1) and 6 - 1 = 5 = b. So, you can rewrite the middle term as 5x = 6x - x. This produces the following.

$2x^2 + 5x - 3 = 2x^2 + 6x - x - 3$	Rewrite middle term.
$= (2x^2 + 6x) - (x + 3)$	Group terms.
= 2x(x + 3) - (x + 3)	Factor groups.
= (x+3)(2x-1)	Distributive Property

So, the trinomial factors as $2x^{2} + 5x - 3 = (x + 3)(2x - 1)$.

CHECKPOINT Now try Exercise 153.

Guidelines for Factoring Polynomials

- 1. Factor out any common factors using the Distributive Property.
- 2. Factor according to one of the special polynomial forms.
- **3.** Factor as $ax^2 + bx + c = (mx + r)(nx + s)$.
- 4. Factor by grouping.

STUDY TIP

Another way to factor the polynomial in Example 13 is to group the terms as follows.

$$x^{3} - 2x^{2} - 3x + 6$$

= $(x^{3} - 3x) - (2x^{2} - 6)$
= $x(x^{2} - 3) - 2(x^{2} - 3)$
= $(x^{2} - 3)(x - 2)$

As you can see, you obtain the same result as in Example 13.

A.3 Exercises

VOCABULARY CHECK: Fill in the blanks.

- **1.** For the polynomial $a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$, the degree is _____, the leading coefficient is _____, and the constant term is _____.
- **2.** A polynomial in *x* in standard form is written with _____ powers of *x*.
- **3.** A polynomial with one term is called a _____, while a polynomial with two terms is called a _____, and a polynomial with three terms is called a _____.
- 4. To add or subtract polynomials, add or subtract the _____ by adding their coefficients.
- 5. The letters in "FOIL" stand for the following.
 - F _____ O _____ I ____ L ____
- 6. The process of writing a polynomial as a product is called _____
- 7. A polynomial is ______ when each of its factors is prime.

In Exercises 1–6, match the polynomial with its description. [The polynomials are labeled (a), (b), (c), (d), (e), and (f).]

- (a) $3x^2$ (b) $1 2x^3$
- (c) $x^3 + 3x^2 + 3x + 1$ (d) 12
- (e) $-3x^5 + 2x^3 + x$ (f) $\frac{2}{3}x^4 + x^2 + 10$
- **1.** A polynomial of degree 0
- 2. A trinomial of degree 5

1

- **3.** A binomial with leading coefficient -2
- 4. A monomial of positive degree
- **5.** A trinomial with leading coefficient $\frac{2}{3}$
- 6. A third-degree polynomial with leading coefficient 1

In Exercises 7–10, write a polynomial that fits the description. (There are many correct answers.)

- 7. A third-degree polynomial with leading coefficient -2
- 8. A fifth-degree polynomial with leading coefficient 6
- 9. A fourth-degree binomial with a negative leading coefficient
- 10. A third-degree binomial with an even leading coefficient

In Exercises 11–22, (a) write the polynomial in standard form, (b) identify the degree and leading coefficient of the polynomial, and (c) state whether the polynomial is a monomial, a binomial, or a trinomial.

11. $14x - \frac{1}{2}x^5$	12. $2x^2 - x + 1$
13. $-3x^4 + 2x^2 - 5$	14. 7 <i>x</i>
15. $x^5 - 1$	16. $-y + 25y^2 + 1$
17. 3	18. $t^2 + 9$
19. $1 + 6x^4 - 4x^5$	20. $3 + 2x$
21. $4x^3y$	22. $-x^5y + 2x^2y^2 + xy^4$

In Exercises 23–28, determine whether the expression is a polynomial. If so, write the polynomial in standard form.

23. $2x - 3x^3 + 8$	24. $2x^3 + x - 3x^{-1}$
25. $\frac{3x+4}{x}$	26. $\frac{x^2+2x-3}{2}$
27. $y^2 - y^4 + y^3$	
28. $\sqrt{y^2 - y^4}$	

In Exercises 29–46, perform the operation and write the result in standard form.

29.	(6x + 5) - (8x + 15)
30.	$(2x^2 + 1) - (x^2 - 2x + 1)$
31.	$-(x^3-2) + (4x^3-2x)$
32.	$-(5x^2 - 1) - (-3x^2 + 5)$
33.	$(15x^2 - 6) - (-8.3x^3 - 14.7x^2 - 17)$
34.	$(15.2x^4 - 18x - 19.1) - (13.9x^4 - 9.6x + 15)$
35.	5z - [3z - (10z + 8)]
36.	$(y^3 + 1) - [(y^2 + 1) + (3y - 7)]$
37.	$3x(x^2 - 2x + 1)$
38.	$y^2(4y^2 + 2y - 3)$
39.	-5z(3z-1)
40.	(-3x)(5x+2)
41.	$(1 - x^3)(4x)$
42.	$-4x(3-x^{3})$
43.	$(2.5x^2 + 3)(3x)$
	$(2 - 3.5y)(2y^3)$
	$-4x(\frac{1}{8}x+3)$
	$2y(4 - \frac{7}{8}y)$
	-//. 8//

In Exercises 47–84, multiply or find the special product.

47. (x + 3)(x + 4)**48.** (x - 5)(x + 10)**49.** (3x - 5)(2x + 1)**50.** (7x - 2)(4x - 3)**51.** $(x^2 - x + 1)(x^2 + x + 1)$ **52.** $(x^2 + 3x - 2)(x^2 - 3x - 2)$ **53.** (x + 10)(x - 10)54. (2x + 3)(2x - 3)56. (2x + 3y)(2x - 3y)55. (x + 2y)(x - 2y)**57.** $(2x + 3)^2$ **58.** $(4x + 5)^2$ **59.** $(2x - 5y)^2$ 60. $(5 - 8x)^2$ **61.** $(x + 1)^3$ 62. $(x-2)^3$ **63.** $(2x - y)^3$ 64. $(3x + 2y)^3$ **65.** $(4x^3 - 3)^2$ **66.** $(8x + 3)^2$ **67.** [(m-3) + n][(m-3) - n]**68.** [(x + y) + 1][(x + y) - 1]**70.** $[(x + 1) - y]^2$ **72.** $(3a^3 - 4b^2)(3a^3 + 4b^2)$ **74.** $(\frac{2}{3}t + 5)^2$ **69.** $[(x - 3) + y]^2$ **71.** $(2r^2 - 5)(2r^2 + 5)$ **73.** $(\frac{1}{2}x - 3)^2$ **76.** $(2x + \frac{1}{5})(2x - \frac{1}{5})$ **75.** $(\frac{1}{3}x - 2)(\frac{1}{3}x + 2)$ 77. $(1.2x + 3)^2$ **78.** $(1.5y - 3)^2$ **79.** (1.5x - 4)(1.5x + 4)**80.** (2.5y + 3)(2.5y - 3)81. 5x(x + 1) - 3x(x + 1)82. (2x - 1)(x + 3) + 3(x + 3)**83.** $(u + 2)(u - 2)(u^2 + 4)$ 84. $(x + y)(x - y)(x^2 + y^2)$

In Exercises 85–88, find the product. (The expressions are not polynomials, but the formulas can still be used.)

85. $(\sqrt{x} + \sqrt{y})(\sqrt{x} - \sqrt{y})$ **86.** $(5 + \sqrt{x})(5 - \sqrt{x})$ **87.** $(x - \sqrt{5})^2$ **88.** $(x + \sqrt{3})^2$

In Exercises 89–96, factor out the common factor.

89. $3x + 6$	90. 5 <i>y</i> - 30
91. $2x^3 - 6x$	92. $4x^3 - 6x^2 + 12x$
93. $x(x-1) + 6(x-1)$	94. $3x(x+2) - 4(x+2)$
95. $(x + 3)^2 - 4(x + 3)$	96. $(3x - 1)^2 + (3x - 1)$

In Exercises 97–102, find the greatest common factor such that the remaining factors have only integer coefficients.

97. $\frac{1}{2}x + 4$	98. $\frac{1}{3}y + 5$
99. $\frac{1}{2}x^3 + 2x^2 - 5x$	100. $\frac{1}{3}y^4 - 5y^2 + 2y$
101. $\frac{2}{3}x(x-3) - 4(x-3)$	102. $\frac{4}{5}y(y+1) - 2(y+1)$

In Exercises 103–112, completely factor the difference of two squares.

103. $x^2 - 81$	
104. $x^2 - 49$	
105. $32y^2 - 18$	
106. $4 - 36y^2$	
107. $16x^2 - \frac{1}{9}$	
108. $\frac{4}{25}y^2 - 64$	
109. $(x-1)^2 - 4$	110. $25 - (z + 5)^2$
111. $9u^2 - 4v^2$	112. $25x^2 - 16y^2$

In Exercises 113–122, factor the perfect square trinomial.

113. $x^2 - 4x + 4$	114. $x^2 + 10x + 25$
115. $4t^2 + 4t + 1$	116. $9x^2 - 12x + 4$
117. $25y^2 - 10y + 1$	118. $36y^2 - 108y + 81$
119. $9u^2 + 24uv + 16v^2$	120. $4x^2 - 4xy + y^2$
121. $x^2 - \frac{4}{3}x + \frac{4}{9}$	122. $z^2 + z + \frac{1}{4}$

In Exercises 123–130, factor the sum or difference of cubes.

123. $x^3 - 8$	124. $x^3 - 27$
125. $y^3 + 64$	126. $z^3 + 125$
127. $8t^3 - 1$	128. $27x^3 + 8$
129. $u^3 + 27v^3$	130. $64x^3 - y^3$

In Exercises 131–144, factor the trinomial.

131. $x^2 + x - 2$	132. $x^2 + 5x + 6$
133. $s^2 - 5s + 6$	134. $t^2 - t - 6$
135. $20 - y - y^2$	136. $24 + 5z - z^2$
137. $x^2 - 30x + 200$	138. $x^2 - 13x + 42$
139. $3x^2 - 5x + 2$	140. $2x^2 - x - 1$
141. $5x^2 + 26x + 5$	142. $12x^2 + 7x + 1$
143. $-9z^2 + 3z + 2$	144. $-5u^2 - 13u + 6$

In Exercises 145–152, factor by grouping.

145. $x^3 - x^2 + 2x - 2$	146. $x^3 + 5x^2 - 5x - 25$
147. $2x^3 - x^2 - 6x + 3$	148. $5x^3 - 10x^2 + 3x - 6$
149. $6 + 2x - 3x^3 - x^4$	150. $x^5 + 2x^3 + x^2 + 2$
151. $6x^3 - 2x + 3x^2 - 1$	152. $8x^5 - 6x^2 + 12x^3 - 9$

In Exercises 153–158, factor the trinomial by grouping.

153. $3x^2 + 10x + 8$	154. $2x^2 + 9x + 9$
155. $6x^2 + x - 2$	156. $6x^2 - x - 15$
157. $15x^2 - 11x + 2$	158. $12x^2 - 13x + 1$

In Exercises 159–192, completely factor the expression.

159. $6x^2 - 54$ 160. $12x^2 - 48$ 161. $x^3 - 4x^2$ **162.** $x^3 - 9x$ 163. $x^2 - 2x + 1$ 164. 16 + 6x - x^2 **165.** $1 - 4x + 4x^2$ **166.** $-9x^2 + 6x - 1$ 167. $2x^2 + 4x - 2x^3$ **168.** $2y^3 - 7y^2 - 15y$ **169.** $9x^2 + 10x + 1$ 170. $13x + 6 + 5x^2$ 171. $\frac{1}{81}x^2 + \frac{2}{9}x - 8$ 172. $\frac{1}{8}x^2 - \frac{1}{96}x - \frac{1}{16}x$ **173.** $3x^3 + x^2 + 15x + 5$ 174. $5 - x + 5x^2 - x^3$ 175. $x^4 - 4x^3 + x^2 - 4x$ 176. $3u - 2u^2 + 6 - u^3$ **177.** $\frac{1}{4}x^3 + 3x^2 + \frac{3}{4}x + 9$ 178. $\frac{1}{5}x^3 + x^2 - x - 5$ 179. $(t-1)^2 - 49$ **180.** $(x^2 + 1)^2 - 4x^2$ 181. $(x^2 + 8)^2 - 36x^2$ 182. $2t^3 - 16$ 183. $5x^3 + 40$ **184.** $4x(2x - 1) + (2x - 1)^2$ **185.** $5(3-4x)^2 - 8(3-4x)(5x-1)$ **186.** $2(x + 1)(x - 3)^2 - 3(x + 1)^2(x - 3)$ **187.** $7(3x + 2)^2(1 - x)^2 + (3x + 2)(1 - x)^3$ **188.** $7x(2)(x^2 + 1)(2x) - (x^2 + 1)^2(7)$ **189.** $3(x-2)^2(x+1)^4 + (x-2)^3(4)(x+1)^3$ **190.** $2x(x-5)^4 - x^2(4)(x-5)^3$ **191.** $5(x^6 + 1)^4(6x^5)(3x + 2)^3 + 3(3x + 2)^2(3)(x^6 + 1)^5$ **192.** $\frac{x^2}{2}(x^2+1)^4 - (x^2+1)^5$

In Exercises 193–196, find all values of b for which the trinomial can be factored.

193. $x^2 + bx - 15$ **194.** $x^2 + bx + 50$ **195.** $x^2 + bx - 12$ **196.** $x^2 + bx + 24$ In Exercises 197–200, find two integer values of *c* such that the trinomial can be factored. (There are many correct answers.)

197.	$2x^2 + 5x + c$	198.	$3x^2 - 10x + c$
199.	$3x^2 - x + c$	200.	$2x^2 + 9x + c$

201. *Cost, Revenue, and Profit* An electronics manufacturer can produce and sell *x* radios per week. The total cost *C* (in dollars) of producing *x* radios is

C = 73x + 25,000

and the total revenue R (in dollars) is

R = 95x.

- (a) Find the profit *P* in terms of *x*.
- (b) Find the profit obtained by selling 5000 radios per week.
- **202.** *Cost, Revenue, and Profit* An artisan can produce and sell *x* hats per month. The total cost *C* (in dollars) of producing *x* hats is

C = 460 + 12x

and the total revenue R (in dollars) is

R = 36x.

- (a) Find the profit *P* in terms of *x*.
- (b) Find the profit obtained by selling 42 hats per month.
- **203.** *Compound Interest* After 2 years, an investment of \$500 compounded annually at an interest rate *r* will yield an amount of $500(1 + r)^2$.
 - (a) Write this polynomial in standard form.
 - (b) Use a calculator to evaluate the polynomial for the values of *r* shown in the table.

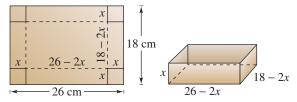
r	$2\frac{1}{2}\%$	3%	4%	$4\frac{1}{2}\%$	5%
$500(1 + r)^2$					

- (c) What conclusion can you make from the table?
- **204.** *Compound Interest* After 3 years, an investment of \$1200 compounded annually at an interest rate r will yield an amount of $1200(1 + r)^3$.
 - (a) Write this polynomial in standard form.
 - (b) Use a calculator to evaluate the polynomial for the values of *r* shown in the table.

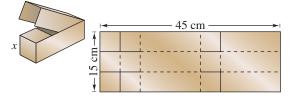
r	2%	3%	$3\frac{1}{2}\%$	4%	$4\frac{1}{2}\%$
$1200(1 + r)^3$					

(c) What conclusion can you make from the table?

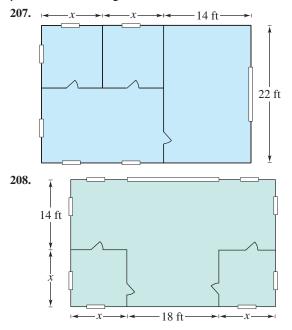
- **205.** *Volume of a Box* A take-out fast-food restaurant is constructing an open box by cutting squares from the corners of a piece of cardboard that is 18 centimeters by 26 centimeters (see figure). The edge of each cut-out square is *x* centimeters.
 - (a) Find the volume of the box in terms of *x*.
 - (b) Find the volume when x = 1, x = 2, and x = 3.



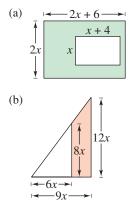
- **206.** *Volume of a Box* An overnight shipping company is designing a closed box by cutting along the solid lines and folding along the broken lines on the rectangular piece of corrugated cardboard shown in the figure. The length and width of the rectangle are 45 centimeters and 15 centimeters, respectively.
 - (a) Find the volume of the shipping box in terms of *x*.
 - (b) Find the volume when x = 3, x = 5, and x = 7.



Geometry In Exercises 207 and 208, find a polynomial that represents the total number of square feet for the floor plan shown in the figure.



209. *Geometry* Find the area of the shaded region in each figure. Write your result as a polynomial in standard form.



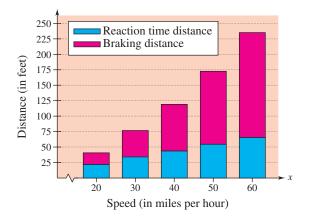
210. *Stopping Distance* The stopping distance of an automobile is the distance traveled during the driver's reaction time plus the distance traveled after the brakes are applied. In an experiment, these distances were measured (in feet) when the automobile was traveling at a speed of x miles per hour on dry, level pavement, as shown in the bar graph. The distance traveled during the reaction time R was

$$R = 1.1x$$

and the braking distance B was

 $B = 0.0475x^2 - 0.001x + 0.23.$

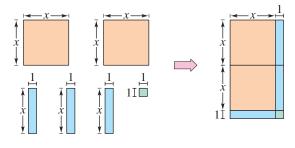
- (a) Determine the polynomial that represents the total stopping distance *T*.
- (b) Use the result of part (a) to estimate the total stopping distance when x = 30, x = 40, and x = 55 miles per hour.
- (c) Use the bar graph to make a statement about the total stopping distance required for increasing speeds.



Geometric Modeling In Exercises 211–214, draw a "geometric factoring model" to represent the factorization. For instance, a factoring model for

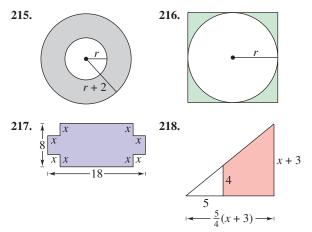
$$2x^2 + 3x + 1 = (2x + 1)(x + 1)$$

is shown in the figure.

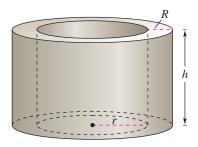


211. $3x^2 + 7x + 2 = (3x + 1)(x + 2)$ **212.** $x^2 + 4x + 3 = (x + 3)(x + 1)$ **213.** $2x^2 + 7x + 3 = (2x + 1)(x + 3)$ **214.** $x^2 + 3x + 2 = (x + 2)(x + 1)$

Geometry In Exercises 215–218, write an expression in factored form for the area of the shaded portion of the figure.



219. *Geometry* The volume V of concrete used to make the cylindrical concrete storage tank shown in the figure is $V = \pi R^2 h - \pi r^2 h$ where R is the outside radius, r is the inside radius, and h is the height of the storage tank.



- (a) Factor the expression for the volume.
- (b) From the result of part (a), show that the volume of concrete is

 2π (average radius)(thickness of the tank)*h*.

220. *Chemistry* The rate of change of an autocatalytic chemical reaction is $kQx - kx^2$, where Q is the amount of the original substance, x is the amount of substance formed, and k is a constant of proportionality. Factor the expression.

Synthesis

True or False? In Exercises 221–224, determine whether the statement is true or false. Justify your answer.

- **221.** The product of two binomials is always a second-degree polynomial.
- 222. The sum of two binomials is always a binomial.
- **223.** The difference of two perfect squares can be factored as the product of conjugate pairs.
- **224.** The sum of two perfect squares can be factored as the binomial sum squared.
- **225.** Find the degree of the product of two polynomials of degrees *m* and *n*.
- **226.** Find the degree of the sum of two polynomials of degrees m and n if m < n.
- 227. *Think About It* When the polynomial

$$-x^3 + 3x^2 + 2x - 1$$

is subtracted from an unknown polynomial, the difference is

 $5x^2 + 8$.

If it is possible, find the unknown polynomial.

- **228.** *Logical Reasoning* Verify that $(x + y)^2$ is not equal to $x^2 + y^2$ by letting x = 3 and y = 4 and evaluating both expressions. Are there any values of x and y for which $(x + y)^2 = x^2 + y^2$? Explain.
- **229.** Factor $x^{2n} y^{2n}$ completely.
- **230.** Factor $x^{3n} + y^{3n}$ completely.
- **231.** Factor $x^{3n} y^{2n}$ completely.
- **232.** *Writing* Explain what is meant when it is said that a polynomial is in factored form.
- **233.** Give an example of a polynomial that is prime with respect to the integers.

Rational Expressions A.4

What you should learn

- · Find domains of algebraic expressions.
- · Simplify rational expressions.
- Add, subtract, multiply, and divide rational expressions.
- Simplify complex fractions and rewrite difference quotients.

Why you should learn it

Rational expressions can be used to solve real-life problems. For instance, in Exercise 84 on page A45, a rational expression is used to model the projected number of households banking and paying bills online from 2002 through 2007.

Domain of an Algebraic Expression

The set of real numbers for which an algebraic expression is defined is the domain of the expression. Two algebraic expressions are equivalent if they have the same domain and yield the same values for all numbers in their domain. For instance, (x + 1) + (x + 2) and 2x + 3 are equivalent because

$$(x + 1) + (x + 2) = x + 1 + x + 2$$
$$= x + x + 1 + 2$$
$$= 2x + 3.$$

Example 1

Finding the Domain of an Algebraic Expression

a. The domain of the polynomial

 $2x^3 + 3x + 4$

is the set of all real numbers. In fact, the domain of any polynomial is the set of all real numbers, unless the domain is specifically restricted.

b. The domain of the radical expression

 $\sqrt{x-2}$

is the set of real numbers greater than or equal to 2, because the square root of a negative number is not a real number.

c. The domain of the expression

 $\frac{x+2}{x-3}$

is the set of all real numbers except x = 3, which would result in division by zero, which is undefined.

CHECKPOINT Now try Exercise 1.

The quotient of two algebraic expressions is a *fractional expression*. Moreover, the quotient of two polynomials such as

1	2x - 1		$x^2 - 1$
\overline{x} ,	x + 1,	or	$\overline{x^2 + 1}$

is a **rational expression.** Recall that a fraction is in simplest form if its numerator and denominator have no factors in common aside from ± 1 . To write a fraction in simplest form, divide out common factors.

$$\frac{a \cdot \acute{c}}{b \cdot \acute{c}} = \frac{a}{b}, \quad c \neq 0$$

The key to success in simplifying rational expressions lies in your ability to factor polynomials.

Simplifying Rational Expressions

When simplifying rational expressions, be sure to factor each polynomial completely before concluding that the numerator and denominator have no factors in common.

In this text, when a rational expression is written, the domain is usually not listed with the expression. It is *implied* that the real numbers that make the denominator zero are excluded from the expression. Also, when performing operations with rational expressions, this text follows the convention of listing by the simplified expression all values of x that must be specifically excluded from the domain in order to make the domains of the simplified and original expressions agree.

Example 2 Simplifying a Rational Expression

Write
$$\frac{x^2 + 4x - 12}{3x - 6}$$
 in simplest form.

Solution

$\frac{x^2 + 4x - 12}{3x - 6} = \frac{(x + 6)(x - 2)}{3(x - 2)}$ Factor completely. $= \frac{x + 6}{3}, \quad x \neq 2$ Divide out common factors.

Note that the original expression is undefined when x = 2 (because division by zero is undefined). To make sure that the simplified expression is *equivalent* to the original expression, you must restrict the domain of the simplified expression by excluding the value x = 2.

CHECKPOINT Now try Exercise 19.

Sometimes it may be necessary to change the sign of a factor to simplify a rational expression, as shown in Example 3.

Example 3

Simplifying Rational Expressions

Write $\frac{12 + x - x^2}{2x^2 - 9x + 4}$ in simplest form.

Solution

$$\frac{12 + x - x^2}{2x^2 - 9x + 4} = \frac{(4 - x)(3 + x)}{(2x - 1)(x - 4)}$$
Factor completely.

$$= \frac{-(x - 4)(3 + x)}{(2x - 1)(x - 4)}$$
(4 - x) = -(x - 4)

$$= -\frac{3 + x}{2x - 1}, \quad x \neq 4$$
Divide out common factors.

Now try Exercise 25.

STUDY TIP

In Example 2, do not make the mistake of trying to simplify further by dividing out terms.

$$\frac{x+6}{3} = \frac{x+6}{3} = x+2$$

Remember that to simplify fractions, divide out common *factors*, not terms.

Operations with Rational Expressions

To multiply or divide rational expressions, use the properties of fractions discussed in Appendix A.1. Recall that to divide fractions, you invert the divisor and multiply.

Example 4

Multiplying Rational Expressions

$$\frac{2x^2 + x - 6}{x^2 + 4x - 5} \cdot \frac{x^3 - 3x^2 + 2x}{4x^2 - 6x} = \frac{(2x - 3)(x + 2)}{(x + 5)(x - 1)} \cdot \frac{x(x - 2)(x - 1)}{2x(2x - 3)}$$
$$= \frac{(x + 2)(x - 2)}{2(x + 5)}, \qquad x \neq 0, x \neq 1, x \neq \frac{3}{2}$$



CHECKPOINT Now try Exercise 39.

In Example 4 the restrictions $x \neq 0$, $x \neq 1$, and $x \neq \frac{3}{2}$ are listed with the simplified expression in order to make the two domains agree. Note that the value x = -5 is excluded from both domains, so it is not necessary to list this value.

Example 5 **Dividing Rational Expressions**

$$\frac{x^3 - 8}{x^2 - 4} \div \frac{x^2 + 2x + 4}{x^3 + 8} = \frac{x^3 - 8}{x^2 - 4} \cdot \frac{x^3 + 8}{x^2 + 2x + 4}$$
 Invert and multiply.
$$= \frac{(x - 2)(x^2 + 2x + 4)}{(x + 2)(x - 2)} \cdot \frac{(x + 2)(x^2 - 2x + 4)}{(x^2 + 2x + 4)}$$
$$= x^2 - 2x + 4, \qquad x \neq \pm 2$$
 Divide out common factors.

CHECKPOINT Now try Exercise 41.

To add or subtract rational expressions, you can use the LCD (least common denominator) method or the basic definition

$$\frac{a}{b} \pm \frac{c}{d} = \frac{ad \pm bc}{bd}, \quad b \neq 0, d \neq 0.$$
 Basic definition

This definition provides an efficient way of adding or subtracting two fractions that have no common factors in their denominators.

Example 6

Subtracting Rational Expressions

$$\frac{x}{x-3} - \frac{2}{3x+4} = \frac{x(3x+4) - 2(x-3)}{(x-3)(3x+4)}$$
Basic definition
$$= \frac{3x^2 + 4x - 2x + 6}{(x-3)(3x+4)}$$
Distributive Property
$$= \frac{3x^2 + 2x + 6}{(x-3)(3x+4)}$$
Combine like terms.

STUDY TIP

When subtracting rational expressions, remember to distribute the negative sign to all the terms in the quantity that is being subtracted.

Now try Exercise 49.

For three or more fractions, or for fractions with a repeated factor in the denominators, the LCD method works well. Recall that the least common denominator of several fractions consists of the product of all prime factors in the denominators, with each factor given the highest power of its occurrence in any denominator. Here is a numerical example.

$$\frac{1}{6} + \frac{3}{4} - \frac{2}{3} = \frac{1 \cdot 2}{6 \cdot 2} + \frac{3 \cdot 3}{4 \cdot 3} - \frac{2 \cdot 4}{3 \cdot 4}$$
The LCD is 12.

$$= \frac{2}{12} + \frac{9}{12} - \frac{8}{12}$$

$$= \frac{3}{12}$$

$$= \frac{1}{4}$$

Sometimes the numerator of the answer has a factor in common with the denominator. In such cases the answer should be simplified. For instance, in the example above, $\frac{3}{12}$ was simplified to $\frac{1}{4}$.

Example 7 **Combining Rational Expressions: The LCD Method**

Perform the operations and simplify.

$$\frac{3}{x-1} - \frac{2}{x} + \frac{x+3}{x^2 - 1}$$

Solution

Using the factored denominators (x - 1), x, and (x + 1)(x - 1), you can see that the LCD is x(x + 1)(x - 1).

$$\frac{3}{x-1} - \frac{2}{x} + \frac{x+3}{(x+1)(x-1)}$$

$$= \frac{3(x)(x+1)}{x(x+1)(x-1)} - \frac{2(x+1)(x-1)}{x(x+1)(x-1)} + \frac{(x+3)(x)}{x(x+1)(x-1)}$$

$$= \frac{3(x)(x+1) - 2(x+1)(x-1) + (x+3)(x)}{x(x+1)(x-1)}$$

$$= \frac{3x^2 + 3x - 2x^2 + 2 + x^2 + 3x}{x(x+1)(x-1)}$$
Distributive Property
$$= \frac{3x^2 - 2x^2 + x^2 + 3x + 3x + 2}{x(x+1)(x-1)}$$
Group like terms.
$$= \frac{2x^2 + 6x + 2}{x(x+1)(x-1)}$$
Combine like terms.
$$= \frac{2(x^2 + 3x + 1)}{x(x+1)(x-1)}$$
Factor.

VCHECKPOINT Now try Exercise 51.

Complex Fractions and the Difference Quotient

Fractional expressions with separate fractions in the numerator, denominator, or both are called **complex fractions.** Here are two examples.

$$\frac{\left(\frac{1}{x}\right)}{x^2+1} \quad \text{and} \quad \frac{\left(\frac{1}{x}\right)}{\left(\frac{1}{x^2+1}\right)}$$

A complex fraction can be simplified by combining the fractions in its numerator into a single fraction and then combining the fractions in its denominator into a single fraction. Then invert the denominator and multiply.

Example 8 Simplifying a Comple	ex Fractio	n
$\frac{\left(\frac{2}{x} - 3\right)}{\left(1 - \frac{1}{x - 1}\right)} = \frac{\left[\frac{2 - 3(x)}{x}\right]}{\left[\frac{1(x - 1) - 1}{x - 1}\right]}$		Combine fractions.
$=\frac{\left(\frac{2-3x}{x}\right)}{\left(\frac{x-2}{x-1}\right)}$		Simplify.
$=\frac{2-3x}{x}\cdot\frac{x-1}{x-2}$		Invert and multiply.
$=\frac{(2-3x)(x-1)}{x(x-2)},$	$x \neq 1$	
CHECKPOINT Now try Exercise 57.		

Another way to simplify a complex fraction is to multiply its numerator and denominator by the LCD of all fractions in its numerator and denominator. This method is applied to the fraction in Example 8 as follows.

$$\frac{\left(\frac{2}{x}-3\right)}{\left(1-\frac{1}{x-1}\right)} = \frac{\left(\frac{2}{x}-3\right)}{\left(1-\frac{1}{x-1}\right)} \cdot \frac{x(x-1)}{x(x-1)}$$
LCD is $x(x-1)$.
$$= \frac{\left(\frac{2-3x}{x}\right) \cdot \dot{x}(x-1)}{\left(\frac{x-2}{x-1}\right) \cdot x(x-1)}$$

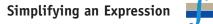
$$= \frac{(2-3x)(x-1)}{x(x-2)}, \quad x \neq 1$$

The next three examples illustrate some methods for simplifying rational expressions involving negative exponents and radicals. These types of expressions occur frequently in calculus.

To simplify an expression with negative exponents, one method is to begin by factoring out the common factor with the smaller exponent. Remember that when factoring, you *subtract* exponents. For instance, in $3x^{-5/2} + 2x^{-3/2}$ the smaller exponent is $-\frac{5}{2}$ and the common factor is $x^{-5/2}$.

$$3x^{-5/2} + 2x^{-3/2} = x^{-5/2} [3(1) + 2x^{-3/2 - (-5/2)}]$$
$$= x^{-5/2} (3 + 2x^{1})$$
$$= \frac{3 + 2x}{x^{5/2}}$$

Example 9



Simplify the following expression containing negative exponents.

 $x(1-2x)^{-3/2} + (1-2x)^{-1/2}$

Solution

Begin by factoring out the common factor with the smaller exponent.

$$x(1-2x)^{-3/2} + (1-2x)^{-1/2} = (1-2x)^{-3/2} [x + (1-2x)^{(-1/2) - (-3/2)}]$$
$$= (1-2x)^{-3/2} [x + (1-2x)^{1}]$$
$$= \frac{1-x}{(1-2x)^{3/2}}$$

CHECKPOINT Now try Exercise 65.

A second method for simplifying an expression with negative exponents is shown in the next example.

Simplifying an Expression with Negative Exponents Example 10

$$\frac{(4-x^2)^{1/2} + x^2(4-x^2)^{-1/2}}{4-x^2}$$

$$= \frac{(4-x^2)^{1/2} + x^2(4-x^2)^{-1/2}}{4-x^2} \cdot \frac{(4-x^2)^{1/2}}{(4-x^2)^{1/2}}$$

$$= \frac{(4-x^2)^1 + x^2(4-x^2)^0}{(4-x^2)^{3/2}}$$

$$= \frac{4-x^2+x^2}{(4-x^2)^{3/2}}$$

$$= \frac{4}{(4-x^2)^{3/2}}$$

CHECKPOINT Now try Exercise 67.

Example 11 Re

Rewriting a Difference Quotient



The following expression from calculus is an example of a difference quotient.

$$\frac{\sqrt{x+h} - \sqrt{x}}{h}$$

Rewrite this expression by rationalizing its numerator.

Solution

$$\frac{\sqrt{x+h} - \sqrt{x}}{h} = \frac{\sqrt{x+h} - \sqrt{x}}{h} \cdot \frac{\sqrt{x+h} + \sqrt{x}}{\sqrt{x+h} + \sqrt{x}}$$
$$= \frac{(\sqrt{x+h})^2 - (\sqrt{x})^2}{h(\sqrt{x+h} + \sqrt{x})}$$
$$= \frac{h}{h(\sqrt{x+h} + \sqrt{x})}$$
$$= \frac{1}{\sqrt{x+h} + \sqrt{x}}, \quad h \neq 0$$

Notice that the original expression is undefined when h = 0. So, you must exclude h = 0 from the domain of the simplified expression so that the expressions are equivalent.

CHECKPOINT Now try Exercise 73.

Difference quotients, such as that in Example 11, occur frequently in calculus. Often, they need to be rewritten in an equivalent form that can be evaluated when h = 0. Note that the equivalent form is not simpler than the original form, but it has the advantage that it is defined when h = 0.

A.4 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. The set of real numbers for which an algebraic expression is defined is the ______ of the expression.
- The quotient of two algebraic expressions is a fractional expression and the quotient of two polynomials is a ______.
- To simplify an expression with negative exponents, it is possible to begin by factoring out the common factor with the ______ exponent.
- **5.** Two algebraic expressions that have the same domain and yield the same values for all numbers in their domains are called ______.
- 6. An important rational expression, such as $\frac{(x+h)^2 x^2}{h}$, that occurs in calculus is called a ______.

In Exercises 1–8, find the domain of the expression.

1. $3x^2 - 4x + 7$	2. $2x^2 + 5x - 2$
3. $4x^3 + 3$, $x \ge 0$	4. $6x^2 - 9$, $x > 0$
5. $\frac{1}{x-2}$	6. $\frac{x+1}{2x+1}$
7. $\sqrt{x+1}$	8. $\sqrt{6-x}$

In Exercises 9 and 10, find the missing factor in the numerator such that the two fractions are equivalent.

0 5 -	5()	10	3	3(
9. $\frac{1}{2x}$ -	$6x^2$	10.	4	4(x + 1)

In Exercises 11–28, write the rational expression in simplest form.

11.	$\frac{15x^2}{10x}$	12.	$\frac{18y^2}{60y^5}$
13.	$\frac{3xy}{xy+x}$	14.	$\frac{2x^2y}{xy - y}$
15.	$\frac{4y-8y^2}{10y-5}$	16.	$\frac{9x^2+9x}{2x+2}$
17.	$\frac{x-5}{10-2x}$	18.	$\frac{12-4x}{x-3}$
19.	$\frac{y^2 - 16}{y + 4}$	20.	$\frac{x^2 - 25}{5 - x}$
21.	$\frac{x^3 + 5x^2 + 6x}{x^2 - 4}$	22.	$\frac{x^2 + 8x - 20}{x^2 + 11x + 10}$
23.	$\frac{y^2 - 7y + 12}{y^2 + 3y - 18}$	24.	$\frac{x^2 - 7x + 6}{x^2 + 11x + 10}$
25.	$\frac{2 - x + 2x^2 - x^3}{x^2 - 4}$		
26.	$\frac{x^2 - 9}{x^3 + x^2 - 9x - 9}$		
27.	$\frac{z^3-8}{z^2+2z+4}$		
28.	$\frac{y^3 - 2y^2 - 3y}{y^3 + 1}$		

In Exercises 29 and 30, complete the table. What can you conclude?

29.	x	0	1	2	3	4	5	6
	$\frac{x^2-2x-3}{x-3}$							
	x + 1							

x	0	1	2	3	4	5	6
$\frac{x-3}{x^2-x-6}$							
$\frac{1}{x+2}$							

31. *Error Analysis* Describe the error.

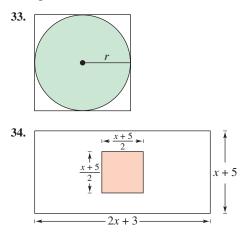
30.

$$\frac{5x^3}{2x^3+4} = \frac{5x^3}{2x^3+4} = \frac{5}{2+4} = \frac{5}{6}$$

32. *Error Analysis* Describe the error.

$$\frac{x^3 + 25x}{x^2 - 2x - 15} = \frac{x(x^2 + 25)}{(x - 5)(x + 3)}$$
$$= \frac{x(x + 5)(x - 5)}{(x - 5)(x + 3)} = \frac{x(x + 5)}{x + 3}$$

Geometry In Exercises 33 and 34, find the ratio of the area of the shaded portion of the figure to the total area of the figure.



In Exercises 35–42, perform the multiplication or division and simplify.

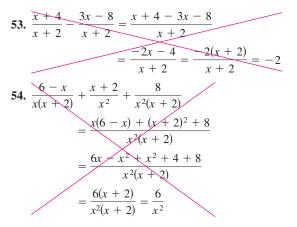
$$35. \ \frac{5}{x-1} \cdot \frac{x-1}{25(x-2)} \qquad 36. \ \frac{x+13}{x^3(3-x)} \cdot \frac{x(x-3)}{5} \\
37. \ \frac{r}{r-1} \cdot \frac{r^2-1}{r^2} \qquad 38. \ \frac{4y-16}{5y+15} \cdot \frac{2y+6}{4-y} \\
39. \ \frac{t^2-t-6}{t^2+6t+9} \cdot \frac{t+3}{t^2-4} \\
40. \ \frac{x^2+xy-2y^2}{x^3+x^2y} \cdot \frac{x}{x^2+3xy+2y^2} \\
41. \ \frac{x^2-36}{x} \div \frac{x^3-6x^2}{x^2+x} \qquad 42. \ \frac{x^2-14x+49}{x^2-49} \div \frac{3x-21}{x+7} \\$$

In Exercises 43–52, perform the addition or subtraction and simplify.

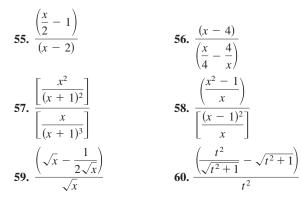
43.
$$\frac{5}{x-1} + \frac{x}{x-1}$$

44. $\frac{2x-1}{x+3} + \frac{1-x}{x+3}$
45. $6 - \frac{5}{x+3}$
46. $\frac{3}{x-1} - 5$
47. $\frac{3}{x-2} + \frac{5}{2-x}$
48. $\frac{2x}{x-5} - \frac{5}{5-x}$
49. $\frac{1}{x^2 - x - 2} - \frac{x}{x^2 - 5x + 6}$
50. $\frac{2}{x^2 - x - 2} + \frac{10}{x^2 + 2x - 8}$
51. $-\frac{1}{x} + \frac{2}{x^2 + 1} + \frac{1}{x^3 + x}$
52. $\frac{2}{x+1} + \frac{2}{x-1} + \frac{1}{x^2 - 1}$

Error Analysis In Exercises 53 and 54, describe the error.



In Exercises 55–60, simplify the complex fraction.



In Exercises 61–66, factor the expression by removing the common factor with the smaller exponent.

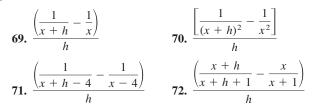
61.
$$x^5 - 2x^{-2}$$

62. $x^5 - 5x^{-3}$
63. $x^2(x^2 + 1)^{-5} - (x^2 + 1)^{-4}$
64. $2x(x - 5)^{-3} - 4x^2(x - 5)^{-4}$
65. $2x^2(x - 1)^{1/2} - 5(x - 1)^{-1/2}$
66. $4x^3(2x - 1)^{3/2} - 2x(2x - 1)^{-1/2}$

🔰 In Exercises 67 and 68, simplify the expression.

67.
$$\frac{3x^{1/3} - x^{-2/3}}{3x^{-2/3}}$$
68.
$$\frac{-x^3(1-x^2)^{-1/2} - 2x(1-x^2)^{1/2}}{x^4}$$

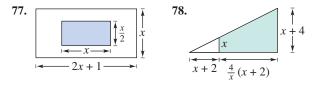
👖 In Exercises 69–72, simplify the difference quotient.



In Exercises 73–76, simplify the difference quotient by rationalizing the numerator.

73.
$$\frac{\sqrt{x+2} - \sqrt{x}}{2}$$
74.
$$\frac{\sqrt{z-3} - \sqrt{z}}{3}$$
75.
$$\frac{\sqrt{x+h+1} - \sqrt{x+1}}{h}$$
76.
$$\frac{\sqrt{x+h-2} - \sqrt{x-2}}{h}$$

Probability In Exercises 77 and 78, consider an experiment in which a marble is tossed into a box whose base is shown in the figure. The probability that the marble will come to rest in the shaded portion of the box is equal to the ratio of the shaded area to the total area of the figure. Find the probability.



- **79.** *Rate* A photocopier copies at a rate of 16 pages per minute.
 - (a) Find the time required to copy one page.
 - (b) Find the time required to copy *x* pages.
 - (c) Find the time required to copy 60 pages.
- **80.** *Rate* After working together for *t* hours on a common task, two workers have done fractional parts of the job equal to t/3 and t/5, respectively. What fractional part of the task has been completed?

Finance In Exercises 81 and 82, the formula that approximates the annual interest rate *r* of a monthly installment loan is given by

$$r = \frac{\left[\frac{24(NM - P)}{N}\right]}{\left(P + \frac{NM}{12}\right)}$$

where *N* is the total number of payments, *M* is the monthly payment, and *P* is the amount financed.

- **81.** (a) Approximate the annual interest rate for a four-year car loan of \$16,000 that has monthly payments of \$400.
 - (b) Simplify the expression for the annual interest rate *r*, and then rework part (a).
- **82.** (a) Approximate the annual interest rate for a five-year car loan of \$28,000 that has monthly payments of \$525.
 - (b) Simplify the expression for the annual interest rate *r*, and then rework part (a).
- **83.** *Refrigeration* When food (at room temperature) is placed in a refrigerator, the time required for the food to cool depends on the amount of food, the air circulation in the refrigerator, the original temperature of the food, and the temperature of the refrigerator. The model that gives the temperature of food that has an original temperature of 75°F and is placed in a 40°F refrigerator is

$$T = 10 \left(\frac{4t^2 + 16t + 75}{t^2 + 4t + 10} \right)$$

where T is the temperature (in degrees Fahrenheit) and t is the time (in hours).

(a) Complete the table.

t	0	2	4	6	8	10
Т						
t	12	14	16	18	20	22

(b) What value of *T* does the mathematical model appear to be approaching?

84. *Interactive Money Management* The table shows the projected numbers of U.S. households (in millions) banking online and paying bills online for the years 2002 through 2007. (Source: eMarketer; Forrester Research)

1		
Year	Banking	Paying Bills
2002	21.9	13.7
2003	26.8	17.4
2004	31.5	20.9
2005	35.0	23.9
2006	40.0	26.7
2007	45.0	29.1

Mathematical models for these data are

Number banking online =
$$\frac{-0.728t^2 + 23.81t - 0.3}{-0.049t^2 + 0.61t + 1.0}$$

and

Number paying bills online = $\frac{4.39t + 5.5}{0.002t^2 + 0.01t + 1.0}$

where *t* represents the year, with t = 2 corresponding to 2002.

- (a) Using the models, create a table to estimate the projected number of households banking online and the projected number of households paying bills online for the given years.
- (b) Compare the values given by the models with the actual data.
- (c) Determine a model for the ratio of the projected number of households paying bills online to the projected number of households banking online.
- (d) Use the model from part (c) to find the ratio over the given years. Interpret your results.

Synthesis

True or False? In Exercises 85 and 86, determine whether the statement is true or false. Justify your answer.

85.
$$\frac{x^{2n} - 1^{2n}}{x^n - 1^n} = x^n + 1^n$$

86. $\frac{x^2 - 3x + 2}{x - 1} = x - 2$, for all values of x.

87. *Think About It* How do you determine whether a rational expression is in simplest form?

A.5 Solving Equations

What you should learn

- Identify different types of equations.
- Solve linear equations in one variable and equations that lead to linear equations.
- Solve quadratic equations by factoring, extracting square roots, completing the square, and using the Quadratic Formula.
- Solve polynomial equations of degree three or greater.
- Solve equations involving radicals.
- Solve equations with absolute values.

Why you should learn it

Linear equations are used in many real-life applications. For example, in Exercise 185 on page A58, linear equations can be used to model the relationship between the length of a thighbone and the height of a person, helping researchers learn about ancient cultures.

Equations and Solutions of Equations

An **equation** in x is a statement that two algebraic expressions are equal. For example

3x - 5 = 7, $x^2 - x - 6 = 0$, and $\sqrt{2x} = 4$

are equations. To **solve** an equation in *x* means to find all values of *x* for which the equation is true. Such values are **solutions.** For instance, x = 4 is a solution of the equation

3x - 5 = 7

because 3(4) - 5 = 7 is a true statement.

The solutions of an equation depend on the kinds of numbers being considered. For instance, in the set of rational numbers, $x^2 = 10$ has no solution because there is no rational number whose square is 10. However, in the set of real numbers, the equation has the two solutions $x = \sqrt{10}$ and $x = -\sqrt{10}$.

An equation that is true for *every* real number in the *domain* of the variable is called an **identity.** The domain is the set of all real numbers for which the equation is defined. For example

 $x^2 - 9 = (x + 3)(x - 3)$ Identity

is an identity because it is a true statement for any real value of x. The equation

$$\frac{x}{3x^2} = \frac{1}{3x}$$
 Identity

where $x \neq 0$, is an identity because it is true for any nonzero real value of x.

An equation that is true for just *some* (or even none) of the real numbers in the domain of the variable is called a **conditional equation.** For example, the equation

 $x^2 - 9 = 0$

Conditional equation

is conditional because x = 3 and x = -3 are the only values in the domain that satisfy the equation. The equation 2x - 4 = 2x + 1 is conditional because there are no real values of x for which the equation is true. Learning to solve conditional equations is the primary focus of this section.

Linear Equations in One Variable

Definition of a Linear Equation

A **linear equation in one variable** x is an equation that can be written in the standard form

ax + b = 0

where a and b are real numbers with $a \neq 0$.

A linear equation has exactly one solution. To see this, consider the following steps. (Remember that $a \neq 0$.)

ax + b = 0	Write original equation.
ax = -b	Subtract <i>b</i> from each side.
$x = -\frac{b}{a}$	Divide each side by <i>a</i> .

To solve a conditional equation in x, isolate x on one side of the equation by a sequence of **equivalent** (and usually simpler) **equations**, each having the same solution(s) as the original equation. The operations that yield equivalent equations come from the Substitution Principle (see Appendix A.1) and simplification techniques.

Generating Equivalent Equations

An equation can be transformed into an *equivalent equation* by one or more of the following steps.

1. Remove symbols of grouping, combine like terms, or simplify fractions on one or both sides of the equation.	Given Equation 2x - x = 4	Equivalent Equation x = 4
2. Add (or subtract) the same quantity to (from) <i>each</i> side of the equation.	x + 1 = 6	x = 5
3. Multiply (or divide) <i>each</i> side of the equation by the same <i>nonzero</i> quantity.	2x = 6	x = 3
4. Interchange the two sides of the equation.	2 = x	x = 2

STUDY TIP

After solving an equation, you should check each solution in the original equation. For instance, you can check the solution to Example 1(a) as follows.

3x - 6 = 0	Write original equation.
$3(2) - 6 \stackrel{?}{=} 0$	Substitute 2 for <i>x</i> .
0 = 0	Solution checks.

Try checking the solution to Example 1(b).

Example 1 Solving a Linear Equation

a. $3x - 6 = 0$	Original equation
3x = 6	Add 6 to each side.
x = 2	Divide each side by 3.
b. $5x + 4 = 3x - 8$	Original equation
2x + 4 = -8	Subtract $3x$ from each side.
2x = -12	Subtract 4 from each side.
x = -6	Divide each side by 2.
CHECKPOINT Now try	Exercise 13.

STUDY TIP

An equation with a *single* fraction on each side can be cleared of denominators by cross multiplying, which is equivalent to multiplying by the LCD and then dividing out. To do this, multiply the left numerator by the right denominator and the right numerator by the left denominator as follows.

$$\frac{a}{b} = \frac{c}{d}$$
 LCD is *bd*.
$$\frac{a}{b} \cdot bd = \frac{c}{d} \cdot bd$$
 Multiply by LCD.
$$ad = cb$$
 Divide out
common factors.

To solve an equation involving fractional expressions, find the least common denominator (LCD) of all terms and multiply every term by the LCD. This process will clear the original equation of fractions and produce a simpler equation to work with.

An Equation Involving Fractional Expressions Example 2

Solve
$$\frac{x}{3} + \frac{3x}{4} = 2$$
.
Solution
 $\frac{x}{3} + \frac{3x}{4} = 2$ Write original equation.
 $(12)\frac{x}{3} + (12)\frac{3x}{4} = (12)2$ Multiply each term by the LCD of 12.
 $4x + 9x = 24$ Divide out and multiply.
 $13x = 24$ Combine like terms.
 $x = \frac{24}{13}$ Divide each side by 13.

The solution is $x = \frac{24}{13}$. Check this in the original equation.

CHECKPOINT Now try Exercise 21.

When multiplying or dividing an equation by a *variable* quantity, it is possible to introduce an extraneous solution. An extraneous solution is one that does not satisfy the original equation. Therefore, it is essential that you check your solutions.

Example 3

An Equation with an Extraneous Solution

Solve $\frac{1}{x-2} = \frac{3}{x+2} - \frac{6x}{x^2-4}$.

Solution

The LCD is $x^2 - 4$, or (x + 2)(x - 2). Multiply each term by this LCD.

$$\frac{1}{x-2}(x+2)(x-2) = \frac{3}{x+2}(x+2)(x-2) - \frac{6x}{x^2-4}(x+2)(x-2)$$
$$x+2 = 3(x-2) - 6x, \quad x \neq \pm 2$$
$$x+2 = 3x - 6 - 6x$$
$$x+2 = -3x - 6$$
$$4x = -8 \qquad \qquad x = -2 \qquad \text{Extraneous solution}$$

In the original equation, x = -2 yields a denominator of zero. So, x = -2 is an extraneous solution, and the original equation has no solution.

CHECKPOINT Now try Exercise 37.

STUDY TIP

Recall that the least common denominator of two or more fractions consists of the product of all prime factors in the denominators, with each factor given the highest power of its occurrence in any denominator. For instance, in Example 3, by factoring each denominator you can determine that the LCD is (x+2)(x-2).

Quadratic Equations

A quadratic equation in x is an equation that can be written in the general form

 $ax^2 + bx + c = 0$

where a, b, and c are real numbers, with $a \neq 0$. A quadratic equation in x is also known as a second-degree polynomial equation in x.

You should be familiar with the following four methods of solving quadratic equations.

Solving a Quadratic Equation

```
Factoring: If ab = 0, then a = 0 or b = 0.
                      x^2 - x - 6 = 0
Example:
                   (x-3)(x+2) = 0
                             x - 3 = 0 \qquad \qquad x = 3
                             x + 2 = 0  x = -2
Square Root Principle: If u^2 = c, where c > 0, then u = \pm \sqrt{c}.
                   (x + 3)^2 = 16
Example:
                      x + 3 = +4
                           x = -3 \pm 4
                           x = 1 or x = -7
Completing the Square: If x^2 + bx = c, then
    x^2 + bx + \left(\frac{b}{2}\right)^2 = c + \left(\frac{b}{2}\right)^2
                                                            Add \left(\frac{b}{2}\right)^2 to each side.
             \left(x + \frac{b}{2}\right)^2 = c + \frac{b^2}{4}.
                          x^2 + 6x = 5
Example:
                   x^2 + 6x + 3^2 = 5 + 3^2
                                                            Add \left(\frac{6}{2}\right)^2 to each side.
                         (x + 3)^2 = 14
                            x + 3 = \pm \sqrt{14}
                                 x = -3 \pm \sqrt{14}
Quadratic Formula: If ax^2 + bx + c = 0, then x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}.
                  2x^2 + 3x - 1 = 0
Example:
                                 x = \frac{-3 \pm \sqrt{3^2 - 4(2)(-1)}}{2(2)}
                                    =\frac{-3\pm\sqrt{17}}{4}
```

STUDY TIP

The Square Root Principle is also referred to as *extracting square roots*.

STUDY TIP

You can solve every quadratic equation by completing the square or using the Quadratic Formula.

Example 4 Solving a Quadratic Equation by Factoring		
a. $2x^2 + 9x + 7 = 3$	Original equation	
$2x^2 + 9x + 4 = 0$	Write in general form.	
(2x + 1)(x + 4) = 0	Factor.	
$2x + 1 = 0 \qquad \qquad x = -\frac{1}{2}$	Set 1st factor equal to 0.	
$x + 4 = 0 \qquad \qquad x = -4$	Set 2nd factor equal to 0.	
The solutions are $x = -\frac{1}{2}$ and $x = -4$. Check these in the original equation.		
b. $6x^2 - 3x = 0$	Original equation	
3x(2x-1)=0	Factor.	
$3x = 0 \qquad \qquad x = 0$	Set 1st factor equal to 0.	
$2x - 1 = 0 \qquad \qquad x = \frac{1}{2}$	Set 2nd factor equal to 0.	
The solutions are $x = 0$ and $x = \frac{1}{2}$. Check these in the original equation.		
CHECKPOINT Now try Exercise 57.		

Note that the method of solution in Example 4 is based on the Zero-Factor Property from Appendix A.1. Be sure you see that this property works *only* for equations written in general form (in which the right side of the equation is zero). So, all terms must be collected on one side *before* factoring. For instance, in the equation (x - 5)(x + 2) = 8, it is *incorrect* to set each factor equal to 8. Try to solve this equation correctly.

Example 5 Extracting Square Roots

Solve each equation by extracting square roots.

a. $4x^2 = 12$ **b.** $(x - 3)^2 = 7$

Solution

a. $4x^2 = 12$	Write original equation.
$x^2 = 3$	Divide each side by 4.
$x = \pm \sqrt{3}$	Extract square roots.

When you take the square root of a variable expression, you must account for both positive and negative solutions. So, the solutions are $x = \sqrt{3}$ and $x = -\sqrt{3}$. Check these in the original equation.

b. $(x - 3)^2 = 7$ $x - 3 = \pm \sqrt{7}$ $x = 3 \pm \sqrt{7}$ Write original equation. Extract square roots. Add 3 to each side.

The solutions are $x = 3 \pm \sqrt{7}$. Check these in the original equation.

CHECKPOINT Now try Exercise 77.

When solving quadratic equations by completing the square, you must add $(b/2)^2$ to each side in order to maintain equality. If the leading coefficient is not 1, you must divide each side of the equation by the leading coefficient before completing the square, as shown in Example 7.

Example 6 Completing the Square: Leading Coefficient Is 1

Solve $x^2 + 2x - 6 = 0$ by completing the square.

Solution

$x^2 + 2x - 6 = 0$	Write original equation.
$x^2 + 2x = 6$	Add 6 to each side.
$x^2 + 2x + 1^2 = 6 + 1^2$	Add 1 ² to each side.
$(half of 2)^2$	
$(x+1)^2 = 7$	Simplify.
$x + 1 = \pm \sqrt{7}$	Take square root of each side.
$x = -1 \pm \sqrt{7}$	Subtract 1 from each side.

The solutions are $x = -1 \pm \sqrt{7}$. Check these in the original equation.

```
CHECKPOINT Now try Exercise 85.
```

Example 7

 x^2

Completing the Square: Leading Coefficient Is Not 1

$3x^2 - 4x - 5 = 0$	Original equation
$3x^2 - 4x = 5$	Add 5 to each side.
$x^2 - \frac{4}{3}x = \frac{5}{3}$	Divide each side by 3.
$x^2 - \frac{4}{3}x + \left(-\frac{2}{3}\right)^2 = \frac{5}{3} + \left(-\frac{2}{3}\right)^2$	Add $\left(-\frac{2}{3}\right)^2$ to each side.
$(\text{half of } -\frac{4}{3})^2$	
$x^2 - \frac{4}{3}x + \frac{4}{9} = \frac{19}{9}$	Simplify.
$\left(x-\frac{2}{3}\right)^2 = \frac{19}{9}$	Perfect square trinomial.
$x - \frac{2}{3} = \pm \frac{\sqrt{19}}{3}$	Extract square roots.
$x = \frac{2}{3} \pm \frac{\sqrt{19}}{3}$	Solutions
3 3	

CHECKPOINT Now try Exercise 91.

STUDY TIP

When using the Quadratic Formula, remember that *before* the formula can be applied, you must first write the quadratic equation in general form.

Example 8 The Quadratic Formula: Two Distinct Solutions

Use the Quadratic Formula to solve $x^2 + 3x = 9$.

Solution

$x^2 + 3x = 9$	Write original equation.
$x^2 + 3x - 9 = 0$	Write in general form.
$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$	Quadratic Formula
$x = \frac{-3 \pm \sqrt{(3)^2 - 4(1)(-9)}}{2(1)}$	Substitute $a = 1$, b = 3, and $c = -9$.
$x = \frac{-3 \pm \sqrt{45}}{2}$	Simplify.
$x = \frac{-3 \pm 3\sqrt{5}}{2}$	Simplify.

The equation has two solutions:

$$x = \frac{-3 + 3\sqrt{5}}{2}$$
 and $x = \frac{-3 - 3\sqrt{5}}{2}$

Check these in the original equation.

CHECKPOINT Now try Exercise 101.

Example 9 The Quadratic Formula: One Solution

Use the Quadratic Formula to solve $8x^2 - 24x + 18 = 0$.

Solution

$$8x^{2} - 24x + 18 = 0$$

$$4x^{2} - 12x + 9 = 0$$

$$x = \frac{-b \pm \sqrt{b^{2} - 4ac}}{2a}$$

$$x = \frac{-(-12) \pm \sqrt{(-12)^{2} - 4(4)(9)}}{2(4)}$$
Write original equation.
Divide out common
factor of 2.
Quadratic Formula

$$x = \frac{-((-12) \pm \sqrt{(-12)^{2} - 4(4)(9)}}{2(4)}$$
Substitute $a = 4$,
 $b = -12$, and $c = 9$.
 $x = \frac{12 \pm \sqrt{0}}{8} = \frac{3}{2}$
Simplify.

This quadratic equation has only one solution: $x = \frac{3}{2}$. Check this in the original equation.

CHECKPOINT Now try Exercise 105.

Note that Example 9 could have been solved without first dividing out a common factor of 2. Substituting a = 8, b = -24, and c = 18 into the Quadratic Formula produces the same result.

STUDY TIP

A common mistake that is made in solving an equation such as that in Example 10 is to divide each side of the equation by the variable factor x^2 . This loses the solution x = 0. When solving an equation, always write the equation in general form, then factor the equation and set each factor equal to zero. Do not divide each side of an equation by a variable factor in an attempt to simplify the equation.

Polynomial Equations of Higher Degree

The methods used to solve quadratic equations can sometimes be extended to solve polynomial equations of higher degree.

Example 10

Solving a Polynomial Equation by Factoring

Solve $3x^4 = 48x^2$.

Solution

First write the polynomial equation in general form with zero on one side, factor the other side, and then set each factor equal to zero and solve.

$3x^4 = 48x^2$	-	Write original equation.
$3x^4 - 48x^2 = 0$		Write in general form.
$3x^2(x^2 - 16) = 0$		Factor out common factor.
$3x^2(x+4)(x-4) = 0$		Write in factored form.
$3x^2 = 0$	x = 0	Set 1st factor equal to 0.
x + 4 = 0	x = -4	Set 2nd factor equal to 0.
x - 4 = 0	x = 4	Set 3rd factor equal to 0.

You can check these solutions by substituting in the original equation, as follows.

Check

$3(0)^4 = 48(0)^2$	0 checks. 🗸
$3(-4)^4 = 48(-4)^2$	-4 checks. 🗸
$3(4)^4 = 48(4)^2$	4 checks. 🗸

So, you can conclude that the solutions are x = 0, x = -4, and x = 4.

```
CHECKPOINT Now try Exercise 135.
```

Example 11 Solving a Polynomial Equation by Factoring

Solve $x^3 - 3x^2 - 3x + 9 = 0$.

Solution

$x^3 - 3x^2 - 3x + 9 = 0$			Write original equation.
$x^2(x-3) - 3(x-3) = 0$			Factor by grouping.
$(x-3)(x^2-3) = 0$			Distributive Property
x - 3 = 0	\square	x = 3	Set 1st factor equal to 0.
$x^2 - 3 = 0$		$x = \pm \sqrt{3}$	Set 2nd factor equal to 0.

The solutions are x = 3, $x = \sqrt{3}$, and $x = -\sqrt{3}$. Check these in the original equation.

CHECKPOINT Now try Exercise 143.

Equations Involving Radicals

Operations such as squaring each side of an equation, raising each side of an equation to a rational power, and multiplying each side of an equation by a variable quantity all can introduce extraneous solutions. So, when you use any of these operations, checking your solutions is crucial.

Example 12

Solving Equations Involving Radicals

a. $\sqrt{2x+7} - x = 2$	Original equation
$\sqrt{2x+7} = x+2$	Isolate radical.
$2x + 7 = x^2 + 4x + 4$	Square each side.
$0 = x^2 + 2x - 3$	Write in general form.
0 = (x + 3)(x - 1)	Factor.
$x + 3 = 0 \qquad \qquad x = -3$	Set 1st factor equal to 0.
$x - 1 = 0 \qquad \qquad x = 1$	Set 2nd factor equal to 0.

By checking these values, you can determine that the only solution is x = 1.

b. $\sqrt{2x-5} - \sqrt{x-3} = 1$	Original equation
$\sqrt{2x-5} = \sqrt{x-3} + 1$	Isolate $\sqrt{2x-5}$.
$2x - 5 = x - 3 + 2\sqrt{x - 3} + 1$	Square each side.
$2x - 5 = x - 2 + 2\sqrt{x - 3}$	Combine like terms.
$x - 3 = 2\sqrt{x - 3}$	Isolate $2\sqrt{x-3}$.
$x^2 - 6x + 9 = 4(x - 3)$	Square each side.
$x^2 - 10x + 21 = 0$	Write in general form.
(x-3)(x-7)=0	Factor.
$x - 3 = 0 \qquad \qquad x = 3$	Set 1st factor equal to 0.
$x - 7 = 0 \qquad \qquad x = 7$	Set 2nd factor equal to 0.

The solutions are x = 3 and x = 7. Check these in the original equation.

CHECKPOINT Now try Exercise 155.

Example 13 Solving an Equation Involving a Rational Exponent

$(x-4)^{2/3} = 25$	Original equation
$\sqrt[3]{(x-4)^2} = 25$	Rewrite in radical form.
$(x-4)^2 = 15,625$	Cube each side.
$x - 4 = \pm 125$	Take square root of each side.
$x = 129, \ x = -121$	Add 4 to each side.
CHECKPOINT Now try Exercise 163.	

STUDY TIP

When an equation contains two radicals, it may not be possible to isolate both. In such cases, you may have to raise each side of the equation to a power at two different stages in the solution, as shown in Example 12(b).

Equations with Absolute Values

To solve an equation involving an absolute value, remember that the expression inside the absolute value signs can be positive or negative. This results in *two* separate equations, each of which must be solved. For instance, the equation

|x - 2| = 3

results in the two equations x - 2 = 3 and -(x - 2) = 3, which implies that the equation has two solutions: x = 5 and x = -1.

Example 14 Solving an Equation Involving Absolute Value

Solve $|x^2 - 3x| = -4x + 6$.

Solution

Because the variable expression inside the absolute value signs can be positive or negative, you must solve the following two equations.

First Equation

$x^2 - 3x = -4$	x + 6		Use positive expression.
$x^2 + x - 6 = 0$			Write in general form.
(x+3)(x-2)=0			Factor.
x + 3 = 0		x = -3	Set 1st factor equal to 0.
x - 2 = 0		x = 2	Set 2nd factor equal to 0.

Second Equation

$$-(x^{2} - 3x) = -4x + 6$$
Use negative expression.

$$x^{2} - 7x + 6 = 0$$
Write in general form.

$$(x - 1)(x - 6) = 0$$
Factor.

$$x - 1 = 0$$

$$x = 1$$
Set 1st factor equal to 0.

$$x - 6 = 0$$
Set 2nd factor equal to 0.

Check

$$|(-3)^{2} - 3(-3)| \stackrel{?}{=} -4(-3) + 6$$

$$18 = 18$$

$$|(2)^{2} - 3(2)| \stackrel{?}{=} -4(2) + 6$$

$$2 \neq -2$$

$$|(1)^{2} - 3(1)| \stackrel{?}{=} -4(1) + 6$$

$$2 = 2$$

$$|(6)^{2} - 3(6)| \stackrel{?}{=} -4(6) + 6$$

$$18 \neq -18$$

The solutions are x = -3 and x = 1.

Substitute -3 for *x*. -3 checks. Substitute 2 for *x*. 2 does not check. Substitute 1 for *x*. 1 checks.

Substitute 6 for *x*. 6 does not check.

A.5 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. An ______ is a statement that equates two algebraic expressions.
- 2. To find all values that satisfy an equation is to ______ the equation.
- **3.** There are two types of equations, _____ and _____ equations.
- **4.** A linear equation in one variable is an equation that can be written in the standard from ______.
- 5. When solving an equation, it is possible to introduce an ______ solution, which is a value that does not satisfy the original equation.
- 6. An equation of the form $ax^2 + bx + c = 0$, $a \neq 0$ is a _____, or a second-degree polynomial equation in x.
- 7. The four methods that can be used to solve a quadratic equation are _____, ____, and the _____

In Exercises 1–10, determine whether the equation is an identity or a conditional equation.

1.
$$2(x - 1) = 2x - 2$$

2. $3(x + 2) = 5x + 4$
3. $-6(x - 3) + 5 = -2x + 10$
4. $3(x + 2) - 5 = 3x + 1$
5. $4(x + 1) - 2x = 2(x + 2)$
6. $-7(x - 3) + 4x = 3(7 - x)$
7. $x^2 - 8x + 5 = (x - 4)^2 - 11$
8. $x^2 + 2(3x - 2) = x^2 + 6x - 4$
9. $3 + \frac{1}{x + 1} = \frac{4x}{x + 1}$
10. $\frac{5}{x} + \frac{3}{x} = 24$

In Exercises 11–26, solve the equation and check your solution.

 11. x + 11 = 15 12. 7 - x = 19

 13. 7 - 2x = 25 14. 7x + 2 = 23

 15. 8x - 5 = 3x + 20 16. 7x + 3 = 3x - 17

 17. 2(x + 5) - 7 = 3(x - 2) 18. 3(x + 3) = 5(1 - x) - 1

 19. x - 3(2x + 3) = 8 - 5x 20. 9x - 10 = 5x + 2(2x - 5)

 21. $\frac{5x}{4} + \frac{1}{2} = x - \frac{1}{2}$ 22. $\frac{x}{5} - \frac{x}{2} = 3 + \frac{3x}{10}$

 23. $\frac{3}{2}(z + 5) - \frac{1}{4}(z + 24) = 0$ 24. $\frac{3x}{2} + \frac{1}{4}(x - 2) = 10$

 25. 0.25x + 0.75(10 - x) = 3 26. 0.60x + 0.40(100 - x) = 50

In Exercises 27–48, solve the equation and check your solution. (If not possible, explain why.)

27.	x + 8 = 2(x - 2) - x	
28.	8(x+2) - 3(2x+1) = 2(x+1) =	+ 5)
29.	$\frac{100-4x}{3} = \frac{5x+6}{4} + 6$	
30.	$\frac{17+y}{y} + \frac{32+y}{y} = 100$	
31.	$\frac{5x-4}{5x+4} = \frac{2}{3}$	32. $\frac{10x+3}{5x+6} = \frac{1}{2}$
33.	$10 - \frac{13}{x} = 4 + \frac{5}{x}$	34. $\frac{15}{x} - 4 = \frac{6}{x} + 3$
35.	$3 = 2 + \frac{2}{z+2}$	36. $\frac{1}{x} + \frac{2}{x-5} = 0$
37.	$\frac{x}{x+4} + \frac{4}{x+4} + 2 = 0$	
38.	$\frac{7}{2x+1} - \frac{8x}{2x-1} = -4$	
39.	$\frac{2}{(x-4)(x-2)} = \frac{1}{x-4} + \frac{1}{x}$	$\frac{2}{x-2}$
40.	$\frac{4}{x-1} + \frac{6}{3x+1} = \frac{15}{3x+1}$	
41.	$\frac{1}{x-3} + \frac{1}{x+3} = \frac{10}{x^2 - 9}$	
42.	$\frac{1}{x-2} + \frac{3}{x+3} = \frac{4}{x^2 + x - x^2}$	6
43.	$\frac{3}{x^2 - 3x} + \frac{4}{x} = \frac{1}{x - 3}$	
44.	$\frac{6}{x} - \frac{2}{x+3} = \frac{3(x+5)}{x^2+3x}$	

In Exercises 49–54, write the quadratic equation in general form.

49. $2x^2 = 3 - 8x$	50. $x^2 = 16x$
51. $(x - 3)^2 = 3$	52. $13 - 3(x + 7)^2 = 0$
53. $\frac{1}{5}(3x^2 - 10) = 18x$	54. $x(x+2) = 5x^2 + 1$

In Exercises 55–68, solve the quadratic equation by factoring.

55. $6x^2 + 3x = 0$	56. $9x^2 - 1 = 0$	
57. $x^2 - 2x - 8 = 0$	58. $x^2 - 10x + 9 = 0$	
59. $x^2 + 10x + 25 = 0$	60. $4x^2 + 12x + 9 = 0$	
61. $3 + 5x - 2x^2 = 0$	62. $2x^2 = 19x + 33$	
63. $x^2 + 4x = 12$	64. $-x^2 + 8x = 12$	
65. $\frac{3}{4}x^2 + 8x + 20 = 0$	66. $\frac{1}{8}x^2 - x - 16 = 0$	
67. $x^2 + 2ax + a^2 = 0$, <i>a</i> is a real number		

68. $(x + a)^2 - b^2 = 0$, *a* and *b* are real numbers

In Exercises 69–82, solve the equation by extracting square roots.

69. $x^2 = 49$	70. $x^2 = 169$
71. $x^2 = 11$	72. $x^2 = 32$
73. $3x^2 = 81$	74. $9x^2 = 36$
75. $(x - 12)^2 = 16$	76. $(x + 13)^2 = 25$
77. $(x + 2)^2 = 14$	78. $(x - 5)^2 = 30$
79. $(2x - 1)^2 = 18$	80. $(4x + 7)^2 = 44$
81. $(x - 7)^2 = (x + 3)^2$	82. $(x + 5)^2 = (x + 4)^2$

In Exercises 83–92, solve the quadratic equation by completing the square.

83. $x^2 + 4x - 32 = 0$	84. $x^2 - 2x - 3 = 0$
85. $x^2 + 12x + 25 = 0$	86. $x^2 + 8x + 14 = 0$
87. $9x^2 - 18x = -3$	88. $9x^2 - 12x = 14$
89. $8 + 4x - x^2 = 0$	90. $-x^2 + x - 1 = 0$
91. $2x^2 + 5x - 8 = 0$	92. $4x^2 - 4x - 99 = 0$

In Exercises 93–116, use the Quadratic Formula to solve the equation.

93. $2x^2 + x - 1 = 0$	94. $2x^2 - x - 1 = 0$
95. $16x^2 + 8x - 3 = 0$	96. $25x^2 - 20x + 3 = 0$
97. $2 + 2x - x^2 = 0$	98. $x^2 - 10x + 22 = 0$

99. $x^2 + 14x + 44 = 0$	100. $6x = 4 - x^2$
101. $x^2 + 8x - 4 = 0$	102. $4x^2 - 4x - 4 = 0$
103. $12x - 9x^2 = -3$	104. $16x^2 + 22 = 40x$
105. $9x^2 + 24x + 16 = 0$	106. $36x^2 + 24x - 7 = 0$
107. $4x^2 + 4x = 7$	108. $16x^2 - 40x + 5 = 0$
109. $28x - 49x^2 = 4$	110. $3x + x^2 - 1 = 0$
111. $8t = 5 + 2t^2$	112. $25h^2 + 80h + 61 = 0$
113. $(y-5)^2 = 2y$	114. $(z + 6)^2 = -2z$
$115. \ \frac{1}{2}x^2 + \frac{3}{8}x = 2$	116. $(\frac{5}{7}x - 14)^2 = 8x$

In Exercises 117–124, use the Quadratic Formula to solve the equation. (Round your answer to three decimal places.)

117. $5.1x^2 - 1.7x - 3.2 = 0$ **118.** $2x^2 - 2.50x - 0.42 = 0$ **119.** $-0.067x^2 - 0.852x + 1.277 = 0$ **120.** $-0.005x^2 + 0.101x - 0.193 = 0$ **121.** $422x^2 - 506x - 347 = 0$ **122.** $1100x^2 + 326x - 715 = 0$ **123.** $12.67x^2 + 31.55x + 8.09 = 0$ **124.** $-3.22x^2 - 0.08x + 28.651 = 0$

In Exercises 125–134, solve the equation using any convenient method.

125.	$x^2 - 2x - 1 = 0$	126. $11x^2 + 33x = 0$
127.	$(x + 3)^2 = 81$	128. $x^2 - 14x + 49 = 0$
129.	$x^2 - x - \frac{11}{4} = 0$	130. $x^2 + 3x - \frac{3}{4} = 0$
131.	$(x+1)^2 = x^2$	
132.	$a^2x^2 - b^2 = 0$, <i>a</i> and <i>b</i> are	real numbers
133.	$3x + 4 = 2x^2 - 7$	
134.	$4x^2 + 2x + 4 = 2x + 8$	

In Exercises 135–152, find all solutions of the equation. Check your solutions in the original equation.

135. $4x^4 - 18x^2 = 0$	136. $20x^3 - 125x = 0$
137. $x^4 - 81 = 0$	138. $x^6 - 64 = 0$
139. $x^3 + 216 = 0$	140. $27x^3 - 512 = 0$
141. $5x^3 + 30x^2 + 45x = 0$	
142. $9x^4 - 24x^3 + 16x^2 = 0$	
143. $x^3 - 3x^2 - x + 3 = 0$	
144. $x^3 + 2x^2 + 3x + 6 = 0$	
145. $x^4 - x^3 + x - 1 = 0$	
146. $x^4 + 2x^3 - 8x - 16 = 0$	
147. $x^4 - 4x^2 + 3 = 0$	148. $x^4 + 5x^2 - 36 = 0$
149. $4x^4 - 65x^2 + 16 = 0$	150. $36t^4 + 29t^2 - 7 = 0$
151. $x^6 + 7x^3 - 8 = 0$	152. $x^6 + 3x^3 + 2 = 0$

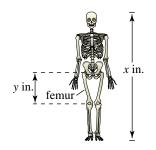
In Exercises 153–184, find all solutions of the equation. Check your solutions in the original equation.

153.	$\sqrt{2x} - 10 = 0$	154.	$4\sqrt{x} - 3 = 0$
155.	$\sqrt{x-10} - 4 = 0$	156.	$\sqrt{5-x} - 3 = 0$
157.	$\sqrt[3]{2x+5} + 3 = 0$	158.	$\sqrt[3]{3x+1} - 5 = 0$
159.	$-\sqrt{26-11x} + 4 = x$	160.	$x + \sqrt{31 - 9x} = 5$
161.	$\sqrt{x+1} = \sqrt{3x+1}$	162.	$\sqrt{x+5} = \sqrt{x-5}$
163.	$(x-5)^{3/2}=8$	164.	$(x + 3)^{3/2} = 8$
165.	$(x + 3)^{2/3} = 8$	166.	$(x + 2)^{2/3} = 9$
167.	$(x^2 - 5)^{3/2} = 27$	168.	$(x^2 - x - 22)^{3/2} = 27$
169.	$3x(x-1)^{1/2} + 2(x-1)^{3/2}$	$^{2} = 0$	
170.	$4x^2(x-1)^{1/3} + 6x(x-1)^{1/3}$	4/3 =	0
171.	$x = \frac{3}{x} + \frac{1}{2}$	172.	$\frac{4}{x} - \frac{5}{3} = \frac{x}{6}$
173.	$\frac{1}{x} - \frac{1}{x+1} = 3$	174.	$\frac{4}{x+1} - \frac{3}{x+2} = 1$
175.	$\frac{20-x}{x} = x$	176.	$4x + 1 = \frac{3}{x}$
177.	$\frac{x}{x^2 - 4} + \frac{1}{x + 2} = 3$	178.	$\frac{x+1}{3} - \frac{x+1}{x+2} = 0$
179.	2x - 1 = 5	180.	3x+2 =7
181.	$ x = x^2 + x - 3$	182.	$ x^2 + 6x = 3x + 18$
183.	$ x+1 = x^2 - 5$	184.	$ x - 10 = x^2 - 10x$

185. *Anthropology* The relationship between the length of an adult's femur (thigh bone) and the height of the adult can be approximated by the linear equations

y =	0.432x -	10.44	Female
—	0.440r =	12.15	Mala

where y is the length of the femur in inches and x is the height of the adult in inches (see figure).



- (a) An anthropologist discovers a femur belonging to an adult human female. The bone is 16 inches long. Estimate the height of the female.
- (b) From the foot bones of an adult human male, an anthropologist estimates that the person's height was 69 inches. A few feet away from the site where the foot bones were discovered, the anthropologist

discovers a male adult femur that is 19 inches long. Is it likely that both the foot bones and the thigh bone came from the same person?

(c) Complete the table to determine if there is a height of an adult for which an anthropologist would not be able to determine whether the femur belonged to a male or a female.

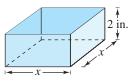
Height,	Female femur length, y	Male femur length, y
60		
70		
80		
90		
100		
110		

186. *Operating Cost* A delivery company has a fleet of vans. The annual operating cost *C* per van is

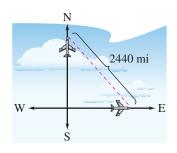
C = 0.32m + 2500

where m is the number of miles traveled by a van in a year. What number of miles will yield an annual operating cost of \$10,000?

- **187.** *Flood Control* A river has risen 8 feet above its flood stage. The water begins to recede at a rate of 3 inches per hour. Write a mathematical model that shows the number of feet above flood stage after *t* hours. If the water continually recedes at this rate, when will the river be 1 foot above its flood stage?
- **188.** *Floor Space* The floor of a one-story building is 14 feet longer than it is wide. The building has 1632 square feet of floor space.
 - (a) Draw a diagram that gives a visual representation of the floor space. Represent the width as *w* and show the length in terms of *w*.
 - (b) Write a quadratic equation in terms of *w*.
 - (c) Find the length and width of the floor of the building.
- **189.** *Packaging* An open box with a square base (see figure) is to be constructed from 84 square inches of material. The height of the box is 2 inches. What are the dimensions of the box? (*Hint:* The surface area is $S = x^2 + 4xh$.)



- **190.** *Geometry* The hypotenuse of an isosceles right triangle is 5 centimeters long. How long are its sides?
- **191.** *Geometry* An equilateral triangle has a height of 10 inches. How long is one of its sides? (*Hint:* Use the height of the triangle to partition the triangle into two congruent right triangles.)
- **192.** *Flying Speed* Two planes leave simultaneously from Chicago's O'Hare Airport, one flying due north and the other due east (see figure). The northbound plane is flying 50 miles per hour faster than the eastbound plane. After 3 hours, the planes are 2440 miles apart. Find the speed of each plane.



193. *Voting Population* The total voting-age population *P* (in millions) in the United States from 1990 to 2002 can be modeled by

$$P = \frac{182.45 - 3.189t}{1.00 - 0.026t}, \quad 0 \le t \le 12$$

where *t* represents the year, with t = 0 corresponding to 1990. (Source: U.S. Census Bureau)

- (a) In which year did the total voting-age population reach 200 million?
- (b) Use the model to predict when the total voting-age population will reach 230 million. Is this prediction reasonable? Explain.
- **194.** *Airline Passengers* An airline offers daily flights between Chicago and Denver. The total monthly cost *C* (in millions of dollars) of these flights is $C = \sqrt{0.2x + 1}$ where *x* is the number of passengers (in thousands). The total cost of the flights for June is 2.5 million dollars. How many passengers flew in June?
- **195.** *Demand* The demand equation for a video game is modeled by $p = 40 \sqrt{0.01x + 1}$ where *x* is the number of units demanded per day and *p* is the price per unit. Approximate the demand when the price is \$37.55.
- **196.** *Demand* The demand equation for a high definition television set is modeled by

$$p = 800 - \sqrt{0.01x + 1}$$

where x is the number of units demanded per month and p is the price per unit. Approximate the demand when the price is \$750.

Synthesis

True or False? In Exercises 197–200, determine whether the statement is true or false. Justify your answer.

- **197.** The equation x(3 x) = 10 is a linear equation.
- **198.** If (2x 3)(x + 5) = 8, then either 2x 3 = 8 or x + 5 = 8.
- **199.** An equation can never have more than one extraneous solution.
- **200.** When solving an absolute value equation, you will always have to check more than one solution.
- **201.** *Think About It* What is meant by *equivalent equations*? Give an example of two equivalent equations.
- **202.** *Writing* Describe the steps used to transform an equation into an equivalent equation.
- **203.** To solve the equation $2x^2 + 3x = 15x$, a student divides each side by x and solves the equation 2x + 3 = 15. The resulting solution (x = 6) satisfies the original equation. Is there an error? Explain.
- **204.** Solve $3(x + 4)^2 + (x + 4) 2 = 0$ in two ways.
 - (a) Let u = x + 4, and solve the resulting equation for *u*. Then solve the *u*-solution for *x*.
 - (b) Expand and collect like terms in the equation, and solve the resulting equation for *x*.
 - (c) Which method is easier? Explain.

Think About It In Exercises 205–210, write a quadratic equation that has the given solutions. (There are many correct answers.)

205. -3 and 6 **206.** -4 and -11 **207.** 8 and 14 **208.** $\frac{1}{6} \text{ and } -\frac{2}{5}$ **209.** $1 + \sqrt{2} \text{ and } 1 - \sqrt{2}$ **210.** $-3 + \sqrt{5} \text{ and } -3 - \sqrt{5}$

In Exercises 211 and 212, consider an equation of the form x + |x - a| = b, where *a* and *b* are constants.

- **211.** Find *a* and *b* when the solution of the equation is x = 9. (There are many correct answers.)
- **212.** *Writing* Write a short paragraph listing the steps required to solve this equation involving absolute values and explain why it is important to check your solutions.
- **213.** Solve each equation, given that *a* and *b* are not zero.
 - (a) $ax^2 + bx = 0$
 - (b) $ax^2 ax = 0$

A.6 Linear Inequalities in One Variable

What you should learn

- · Represent solutions of linear inequalities in one variable.
- Solve linear inequalities in one variable.
- Solve inequalities involving absolute values.
- Use inequalities to model and solve real-life problems.

Why you should learn it

Inequalities can be used to model and solve real-life problems. For instance, in Exercise 101 on page A68, you will use a linear inequality to analyze the average salary for elementary school teachers.

Introduction

Simple inequalities were discussed in Appendix A.1. There, you used the inequality symbols $<, \leq, >$, and \geq to compare two numbers and to denote subsets of real numbers. For instance, the simple inequality

 $x \ge 3$

denotes all real numbers x that are greater than or equal to 3.

Now, you will expand your work with inequalities to include more involved statements such as

$$5x - 7 < 3x + 9$$

and

 $-3 \le 6x - 1 < 3$.

As with an equation, you solve an inequality in the variable x by finding all values of x for which the inequality is true. Such values are **solutions** and are said to **satisfy** the inequality. The set of all real numbers that are solutions of an inequality is the solution set of the inequality. For instance, the solution set of

x + 1 < 4

is all real numbers that are less than 3.

The set of all points on the real number line that represent the solution set is the graph of the inequality. Graphs of many types of inequalities consist of intervals on the real number line. See Appendix A.1 to review the nine basic types of intervals on the real number line. Note that each type of interval can be classified as bounded or unbounded.

Example 1 **Intervals and Inequalities**

Write an inequality to represent each interval, and state whether the interval is bounded or unbounded.

a. (-3, 5]**b.** $(-3, \infty)$ **c.** [0, 2] d. $(-\infty,\infty)$

Solution

- **a.** (-3, 5] corresponds to $-3 < x \le 5$. Bounded
- **b.** $(-3, \infty)$ corresponds to -3 < x. Unbounded
- **c.** [0, 2] corresponds to $0 \le x \le 2$. Bounded
- **d.** $(-\infty, \infty)$ corresponds to $-\infty < x < \infty$. Unbounded

CHECKPOINT Now try Exercise 1.

Properties of Inequalities

The procedures for solving linear inequalities in one variable are much like those for solving linear equations. To isolate the variable, you can make use of the **Properties of Inequalities.** These properties are similar to the properties of equality, but there are two important exceptions. When each side of an inequality is multiplied or divided by a negative number, the direction of the inequality symbol must be reversed. Here is an example.

-2 < 5	Original inequality
(-3)(-2) > (-3)(5)	Multiply each side by -3 and reverse inequality.
6 > -15	Simplify.

Notice that if the inequality was not reversed you would obtain the false statement 6 < -15.

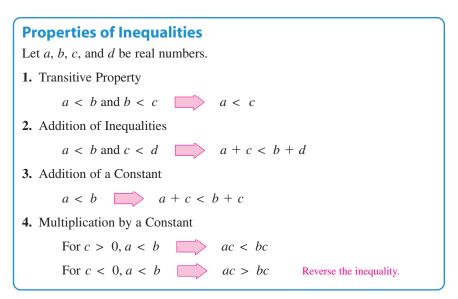
Two inequalities that have the same solution set are **equivalent.** For instance, the inequalities

```
x + 2 < 5
```

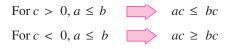
and

x < 3

are equivalent. To obtain the second inequality from the first, you can subtract 2 from each side of the inequality. The following list describes the operations that can be used to create equivalent inequalities.



Each of the properties above is true if the symbol < is replaced by \leq and the symbol > is replaced by \geq . For instance, another form of the multiplication property would be as follows.



Solving a Linear Inequality in One Variable

The simplest type of inequality is a **linear inequality** in one variable. For instance, 2x + 3 > 4 is a linear inequality in x.

In the following examples, pay special attention to the steps in which the inequality symbol is reversed. Remember that when you multiply or divide by a negative number, you must reverse the inequality symbol.

Example 2 **Solving Linear Inequalities**

Solve each inequality.

a.
$$5x - 7 > 3x + 9$$

b. $1 - \frac{3x}{2} \ge x - 4$

Solution

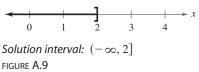
a. $5x - 7 > 3x + 9$	Write original inequality.
2x - 7 > 9	Subtract $3x$ from each side.
2x > 16	Add 7 to each side.
x > 8	Divide each side by 2.

The solution set is all real numbers that are greater than 8, which is denoted by $(8, \infty)$. The graph of this solution set is shown in Figure A.8. Note that a parenthesis at 8 on the real number line indicates that 8 is not part of the solution set.

Solution interval: $(8, \infty)$ FIGURE A.8

b. $1 - \frac{3x}{2} \ge x - 4$	Write original inequality.
$2 - 3x \ge 2x - 8$	Multiply each side by 2.
$2 - 5x \ge -8$	Subtract $2x$ from each side.
$-5x \ge -10$	Subtract 2 from each side.
$x \leq 2$	Divide each side by -5 and reverse the inequality.

The solution set is all real numbers that are less than or equal to 2, which is denoted by $(-\infty, 2]$. The graph of this solution set is shown in Figure A.9. Note that a bracket at 2 on the real number line indicates that 2 is part of the solution set.





CHECKPOINT Now try Exercise 25.

STUDY TIP

Checking the solution set of an inequality is not as simple as checking the solutions of an equation. You can, however, get an indication of the validity of a solution set by substituting a few convenient values of x.

Sometimes it is possible to write two inequalities as a **double inequality.** For instance, you can write the two inequalities $-4 \le 5x - 2$ and 5x - 2 < 7 more simply as

 $-4 \le 5x - 2 < 7$. Double inequality

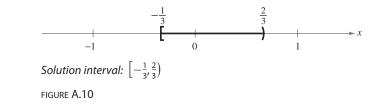
This form allows you to solve the two inequalities together, as demonstrated in Example 3.

Example 3 Solving a Double Inequality

To solve a double inequality, you can isolate x as the middle term.

$-3 \le 6x - 1 < 3$	Original inequality
$-3 + 1 \le 6x - 1 + 1 < 3 + 1$	Add 1 to each part.
$-2 \leq 6x < 4$	Simplify.
$\frac{-2}{6} \le \frac{6x}{6} < \frac{4}{6}$	Divide each part by 6.
$-\frac{1}{3} \le x < \frac{2}{3}$	Simplify.

The solution set is all real numbers that are greater than or equal to $-\frac{1}{3}$ and less than $\frac{2}{3}$, which is denoted by $\left[-\frac{1}{3}, \frac{2}{3}\right]$. The graph of this solution set is shown in Figure A.10.



CHECKPOINT Now try Exercise 37.

The double inequality in Example 3 could have been solved in two parts as follows.

$-3 \leq 6x - 1$	and	6x - 1 < 3
$-2 \leq 6x$		6x < 4
$-\frac{1}{3} \le x$		$x < \frac{2}{3}$

The solution set consists of all real numbers that satisfy *both* inequalities. In other words, the solution set is the set of all values of *x* for which

$$-\frac{1}{3} \le x < \frac{2}{3}.$$

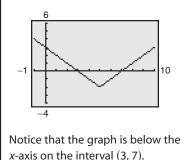
When combining two inequalities to form a double inequality, be sure that the inequalities satisfy the Transitive Property. For instance, it is *incorrect* to combine the inequalities 3 < x and $x \le -1$ as $3 < x \le -1$. This "inequality" is wrong because 3 is not less than -1.

Technology

A graphing utility can be used to identify the solution set of the graph of an inequality. For instance, to find the solution set of |x - 5| < 2 (see Example 4), rewrite the inequality as |x - 5| - 2 < 0, enter

Y1 = abs (X - 5) - 2,

and press the graph key. The graph should look like the one shown below.



STUDY TIP

Note that the graph of the inequality |x - 5| < 2 can be described as all real numbers within two units of 5, as shown in Figure A.11.

Inequalities Involving Absolute Values

Solving an Absolute Value Inequality

Let *x* be a variable or an algebraic expression and let *a* be a real number such that $a \ge 0$.

- 1. The solutions of |x| < a are all values of x that lie between -a and a.
 - |x| < a if and only if -a < x < a. Double inequality
- 2. The solutions of |x| > a are all values of x that are less than -a or greater than *a*.

|x| > aif and only if x < -a or x > a. Compound inequality

These rules are also valid if < is replaced by \leq and > is replaced by \geq .

Example 4

Solving an Absolute Value Inequality

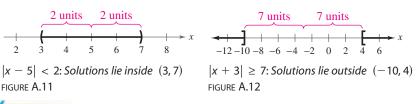
Solve each inequality.

a. $ x-5 < 2$ b. $ x+3 \ge 7$	
Solution	
a. $ x-5 < 2$	Write original inequality.
-2 < x - 5 < 2	Write equivalent inequalities.
-2 + 5 < x - 5 + 5 < 2 + 5	Add 5 to each part.
3 < x < 7	Simplify.

The solution set is all real numbers that are greater than 3 and less than 7, which is denoted by (3, 7). The graph of this solution set is shown in Figure A.11.

b.	$ x+3 \ge 7$			Write original inequality.
	$x + 3 \leq -7$	or	$x + 3 \ge 7$	Write equivalent inequalities.
	$x+3-3 \leq -7-3$		$x+3-3 \ge 7-3$	Subtract 3 from each side.
	$x \leq -10$		$x \ge 4$	Simplify.

The solution set is all real numbers that are less than or equal to -10 orgreater than or equal to 4. The interval notation for this solution set is $(-\infty, -10] \cup [4, \infty)$. The symbol \cup is called a *union* symbol and is used to denote the combining of two sets. The graph of this solution set is shown in Figure A.12.



CHECKPOINT Now try Exercise 49.

Applications

A problem-solving plan can be used to model and solve real-life problems that involve inequalities, as illustrated in Example 5.

Example 5



You are choosing between two different cell phone plans. Plan A costs \$49.99 per month for 500 minutes plus \$0.40 for each additional minute. Plan B costs \$45.99 per month for 500 minutes plus \$0.45 for each additional minute. How many *additional* minutes must you use in one month for plan B to cost more than plan A?

Solution

Monthly cost for plan B	>	Monthly cost for plan A			
Minutes used (over 500) in one month $= m$ Monthly cost for plan A $= 0.40m + 49.99$					
Monthly cost for plan $B =$	0.4	5m + 45.99	(dollars)		
	Minutes used (over 500) in Monthly cost for plan A =	Minutes used (over 500) in one Monthly cost for plan $A = 0.4$			

Inequality: 0.45m + 45.99 > 0.40m + 49.99

0.05m > 4

Comparative Shopping

m > 80 minutes

Plan B costs more if you use more than 80 additional minutes in one month.

CHECKPOINT Now try Exercise 91.



Accuracy of a Measurement



You go to a candy store to buy chocolates that cost \$9.89 per pound. The scale that is used in the store has a state seal of approval that indicates the scale is accurate to within half an ounce (or $\frac{1}{32}$ of a pound). According to the scale, your purchase weighs one-half pound and costs \$4.95. How much might you have been undercharged or overcharged as a result of inaccuracy in the scale?

Solution

Let x represent the *true* weight of the candy. Because the scale is accurate to within half an ounce (or $\frac{1}{32}$ of a pound), the difference between the exact weight (x) and the scale weight $(\frac{1}{2})$ is less than or equal to $\frac{1}{32}$ of a pound. That is, $|x - \frac{1}{2}| \le \frac{1}{32}$. You can solve this inequality as follows.

 $-\frac{1}{32} \le x - \frac{1}{2} \le \frac{1}{32}$ $\frac{15}{32} \le x \le \frac{17}{32}$ $0.46875 \le x \le 0.53125$

In other words, your "one-half pound" of candy could have weighed as little as 0.46875 pound (which would have cost \$4.64) or as much as 0.53125 pound (which would have cost \$5.25). So, you could have been overcharged by as much as \$0.31 or undercharged by as much as \$0.30.

A.6 Exercises

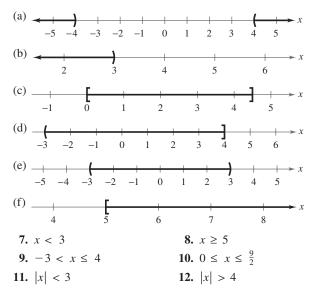
VOCABULARY CHECK: Fill in the blanks.

- 1. The set of all real numbers that are solutions to an inequality is the ______ of the inequality.
- 2. The set of all points on the real number line that represent the solution set of an inequality is the ______ of the inequality.
- **3.** To solve a linear inequality in one variable, you can use the properties of inequalities, which are identical to those used to solve equations, with the exception of multiplying or dividing each side by a ______ number.
- 4. Two inequalities that have the same solution set are ______
- 5. It is sometimes possible to write two inequalities as one inequality, called a ______ inequality.
- 6. The symbol \cup is called a ______ symbol and is used to denote the combining of two sets.

In Exercises 1–6, (a) write an inequality that represents the interval and (b) state whether the interval is bounded or unbounded.

1. [-1, 5]	2. (2, 10]
3. (11,∞)	4. $[-5, \infty)$
5. $(-\infty, -2)$	6. $(-\infty, 7]$

In Exercises 7–12, match the inequality with its graph. [The graphs are labeled (a), (b), (c), (d), (e), and (f).]



In Exercises 13–18, determine whether each value of *x* is a solution of the inequality.

Inequality	Val	ues	34. $9x - 1 < \frac{3}{4}$
13. $5x - 12 > 0$	(a) $x = 3$	(b) $x = -3$	35. 3.6 <i>x</i> + 11
	(c) $x = \frac{5}{2}$	(d) $x = \frac{3}{2}$	36. 15.6 – 1.3 <i>x</i>
14. $2x + 1 < -3$	(a) $x = 0$	(b) $x = -\frac{1}{4}$	37. $1 < 2x + 3$
	(c) $x = -4$	(d) $x = -\frac{3}{2}$	38. $-8 \leq -(3x)$

Inequality Values		es
15. $0 < \frac{x-2}{4} < 2$	(a) $x = 4$	(b) $x = 10$
2	(c) $x = 0$	(d) $x = \frac{7}{2}$
16. $-1 < \frac{3-x}{2} \le 1$	(a) $x = 0$	(b) $x = -5$
-	(c) $x = 1$	(d) $x = 5$
17. $ x - 10 \ge 3$	(a) $x = 13$	(b) $x = -1$
	(c) $x = 14$	(d) $x = 9$
18. $ 2x - 3 < 15$	(a) $x = -6$	(b) $x = 0$
	(c) $x = 12$	(d) $x = 7$

In Exercises 19–44, solve the inequality and sketch the solution on the real number line. (Some inequalities have no solutions.)

19. 4 <i>x</i> < 12	20. $10x < -40$
21. $-2x > -3$	22. $-6x > 15$
23. $x - 5 \ge 7$	
24. $x + 7 \le 12$	
25. $2x + 7 < 3 + 4x$	
26. $3x + 1 \ge 2 + x$	
27. $2x - 1 \ge 1 - 5x$	
28. $6x - 4 \le 2 + 8x$	
29. $4 - 2x < 3(3 - x)$	
30. $4(x + 1) < 2x + 3$	
31. $\frac{3}{4}x - 6 \le x - 7$	
32. $3 + \frac{2}{7}x > x - 2$	
33. $\frac{1}{2}(8x+1) \ge 3x + \frac{5}{2}$	
34. $9x - 1 < \frac{3}{4}(16x - 2)$	
35. $3.6x + 11 \ge -3.4$	
36. $15.6 - 1.3x < -5.2$	
37. $1 < 2x + 3 < 9$	
38. $-8 \le -(3x + 5) < 13$	

39.
$$-4 < \frac{2x-3}{3} < 4$$

40. $0 \le \frac{x+3}{2} < 5$
41. $\frac{3}{4} > x+1 > \frac{1}{4}$
42. $-1 < 2 - \frac{x}{3} < 1$
43. $3.2 \le 0.4x - 1 \le 4.4$
44. $4.5 > \frac{1.5x+6}{2} > 10.5$

In Exercises 45–60, solve the inequality and sketch the solution on the real number line. (Some inequalities have no solution.)

45. |x| < 6**46.** |x| > 4**47.** $\left|\frac{x}{2}\right| > 1$ **48.** $\left|\frac{x}{5}\right| > 3$ **49.** |x - 5| < -1**50.** |x - 7| < -5**51.** $|x - 20| \le 6$ 52. $|x - 8| \ge 0$ **53.** $|3 - 4x| \ge 9$ 54. |1 - 2x| < 5**55.** $\left|\frac{x-3}{2}\right| \ge 4$ **56.** $\left|1 - \frac{2x}{3}\right| < 1$ **57.** |9 - 2x| - 2 < -1**58.** |x + 14| + 3 > 17**59.** $2|x + 10| \ge 9$ **60.** $3|4 - 5x| \le 9$

Graphical Analysis In Exercises 61–68, use a graphing utility to graph the inequality and identify the solution set.

61. 6x > 1262. $3x - 1 \le 5$ 63. $5 - 2x \ge 1$ 64. 3(x + 1) < x + 765. $|x - 8| \le 14$ 66. |2x + 9| > 1367. $2|x + 7| \ge 13$ 68. $\frac{1}{2}|x + 1| \le 3$ Graphical Analysis In Exercises 69–74, use a graphing utility to graph the equation. Use the graph to approximate the values of *x* that satisfy each inequality.

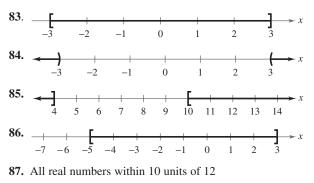
Equation	Inequalitie	? <i>S</i>
69. $y = 2x - 3$	(a) $y \ge 1$	(b) $y \leq 0$
70. $y = \frac{2}{3}x + 1$	(a) $y \le 5$	(b) $y \ge 0$
71. $y = -\frac{1}{2}x + 2$	(a) $0 \le y \le 3$	(b) $y \ge 0$
72. $y = -3x + 8$	(a) $-1 \le y \le 3$	(b) $y \leq 0$
73. $y = x - 3 $	(a) $y \le 2$	(b) $y \ge 4$
74. $y = \left \frac{1}{2}x + 1 \right $	(a) $y \le 4$	(b) $y \ge 1$

In Exercises 75–80, find the interval(s) on the real number line for which the radicand is nonnegative.

75.	$\sqrt{x-5}$	76.	$\sqrt{x-10}$
77.	$\sqrt{x+3}$	78.	$\sqrt{3-x}$
79.	$\sqrt[4]{7-2x}$	80.	$\sqrt[4]{6x + 15}$

- **81.** *Think About It* The graph of |x 5| < 3 can be described as all real numbers within three units of 5. Give a similar description of |x 10| < 8.
- 82. Think About It The graph of |x 2| > 5 can be described as all real numbers more than five units from 2. Give a similar description of |x 8| > 4.

In Exercises 83–90, use absolute value notation to define the interval (or pair of intervals) on the real number line.



- 88. All real numbers at least five units from 8
- **89.** All real numbers more than four units from -3
- **90.** All real numbers no more than seven units from -6
- **91.** *Checking Account* You can choose between two types of checking accounts at your local bank. Type A charges a monthly service fee of \$6 plus \$0.25 for each check written. Type B charges a monthly service fee of \$4.50 plus \$0.50 for each check written. How many checks must you write in a month in order for the monthly charges for type A to be less than that for type B?

- **92.** *Copying Costs* Your department sends its copying to the photocopy center of your company. The center bills your department \$0.10 per page. You have investigated the possibility of buying a departmental copier for \$3000. With your own copier, the cost per page would be \$0.03. The expected life of the copier is 4 years. How many copies must you make in the four-year period to justify buying the copier?
- **93.** *Investment* In order for an investment of \$1000 to grow to more than \$1062.50 in 2 years, what must the annual interest rate be? [A = P(1 + rt)]
- **94.** *Investment* In order for an investment of \$750 to grow to more than \$825 in 2 years, what must the annual interest rate be? [A = P(1 + rt)]
- **95.** Cost, Revenue, and Profit The revenue for selling x units of a product is R = 115.95x. The cost of producing x units is

C = 95x + 750.

To obtain a profit, the revenue must be greater than the cost. For what values of x will this product return a profit?

96. Cost, Revenue, and Profit The revenue for selling x units of a product is R = 24.55x. The cost of producing x units is

C = 15.4x + 150,000.

To obtain a profit, the revenue must be greater than the cost. For what values of x will this product return a profit?

- **97.** *Daily Sales* A doughnut shop sells a dozen doughnuts for \$2.95. Beyond the fixed costs (rent, utilities, and insurance) of \$150 per day, it costs \$1.45 for enough materials (flour, sugar, and so on) and labor to produce a dozen doughnuts. The daily profit from doughnut sales varies between \$50 and \$200. Between what levels (in dozens) do the daily sales vary?
- **98.** Weight Loss Program A person enrolls in a diet and exercise program that guarantees a loss of at least $1\frac{1}{2}$ pounds per week. The person's weight at the beginning of the program is 164 pounds. Find the maximum number of weeks before the person attains a goal weight of 128 pounds.
- **99.** Data Analysis: IQ Scores and GPA The admissions office of a college wants to determine whether there is a relationship between IQ scores x and grade-point averages y after the first year of school. An equation that models the data the admissions office obtained is

y = 0.067x - 5.638.

- (a) Use a graphing utility to graph the model.
- (b) Use the graph to estimate the values of *x* that predict a grade-point average of at least 3.0.

- **100.** *Data Analysis: Weightlifting* You want to determine whether there is a relationship between an athlete's weight x (in pounds) and the athlete's maximum benchpress weight y (in pounds). The table shows a sample of data from 12 athletes.
 - (a) Use a graphing utility to plot the data.

(

J.	Athlete's weight, x	Bench-press weight, y
	165	170
	184	185
	150	200
	210	255
	196	205
	240	295
	202	190
	170	175
	185	195
	190	185
	230	250
	160	155

- (b) A model for the data is y = 1.3x 36. Use a graphing utility to graph the model in the same viewing window used in part (a).
- (c) Use the graph to estimate the values of *x* that predict a maximum bench-press weight of at least 200 pounds.
- (d) Verify your estimate from part (c) algebraically.
- (e) Use the graph to write a statement about the accuracy of the model. If you think the graph indicates that an athlete's weight is not a particularly good indicator of the athlete's maximum bench-press weight, list other factors that might influence an individual's maximum bench-press weight.
- **101.** *Teachers' Salaries* The average salary *S* (in thousands of dollars) for elementary school teachers in the United States from 1990 to 2002 is approximated by the model

 $S = 1.05t + 31.0, \qquad 0 \le t \le 12$

where *t* represents the year, with t = 0 corresponding to 1990. (Source: National Education Association)

- (a) According to this model, when was the average salary at least \$32,000, but not more than \$42,000?
- (b) According to this model, when will the average salary exceed \$48,000?

102. *Egg Production* The number of eggs E (in billions) produced in the United States from 1990 to 2002 can be modeled by

 $E = 1.64t + 67.2, \quad 0 \le t \le 12$

where *t* represents the year, with t = 0 corresponding to 1990. (Source: U.S. Department of Agriculture)

- (a) According to this model, when was the annual egg production 70 billion, but no more than 80 billion?
- (b) According to this model, when will the annual egg production exceed 95 billion?
- **103.** *Geometry* The side of a square is measured as 10.4 inches with a possible error of $\frac{1}{16}$ inch. Using these measurements, determine the interval containing the possible areas of the square.
- **104.** *Geometry* The side of a square is measured as 24.2 centimeters with a possible error of 0.25 centimeter. Using these measurements, determine the interval containing the possible areas of the square.
- **105.** *Accuracy of Measurement* You stop at a self-service gas station to buy 15 gallons of 87-octane gasoline at \$1.89 a gallon. The gas pump is accurate to within $\frac{1}{10}$ of a gallon. How much might you be undercharged or over-charged?
- **106.** *Accuracy of Measurement* You buy six T-bone steaks that cost \$14.99 per pound. The weight that is listed on the package is 5.72 pounds. The scale that weighed the package is accurate to within $\frac{1}{2}$ ounce. How much might you be undercharged or overcharged?
- **107.** *Time Study* A time study was conducted to determine the length of time required to perform a particular task in a manufacturing process. The times required by approximately two-thirds of the workers in the study satisfied the inequality

$$\left|\frac{t-15.6}{1.9}\right| < 1$$

where *t* is time in minutes. Determine the interval on the real number line in which these times lie.

108. *Height* The heights *h* of two-thirds of the members of a population satisfy the inequality

$$\left|\frac{h-68.5}{2.7}\right| \le 1$$

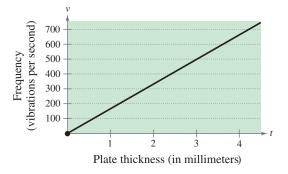
where h is measured in inches. Determine the interval on the real number line in which these heights lie.

109. *Meteorology* An electronic device is to be operated in an environment with relative humidity h in the interval defined by $|h - 50| \le 30$. What are the minimum and maximum relative humidities for the operation of this device?

110. *Music* Michael Kasha of Florida State University used physics and mathematics to design a new classical guitar. He used the model for the frequency of the vibrations on a circular plate

$$v = \frac{2.6t}{d^2} \sqrt{\frac{E}{\rho}}$$

where *v* is the frequency (in vibrations per second), *t* is the plate thickness (in millimeters), *d* is the diameter of the plate, *E* is the elasticity of the plate material, and ρ is the density of the plate material. For fixed values of *d*, *E*, and ρ , the graph of the equation is a line (see figure).



- (a) Estimate the frequency when the plate thickness is 2 millimeters.
- (b) Estimate the plate thickness when the frequency is 600 vibrations per second.
- (c) Approximate the interval for the plate thickness when the frequency is between 200 and 400 vibrations per second.
- (d) Approximate the interval for the frequency when the plate thickness is less than 3 millimeters.

Synthesis

True or False? In Exercises 111 and 112, determine whether the statement is true or false. Justify your answer.

111. If a, b, and c are real numbers, and $a \le b$, then $ac \le bc$. **112.** If $-10 \le x \le 8$, then $-10 \ge -x$ and $-x \ge -8$.

113. Identify the graph of the inequality $|x - a| \ge 2$.

(a)
$$(a) \xrightarrow{a-2} a \xrightarrow{a+2} x$$
 (b) $(a-2) \xrightarrow{a} a \xrightarrow{a+2} x$
(c) $(a) \xrightarrow{a-2} a \xrightarrow{a+2} x$ (d) $(a) \xrightarrow{a-2} a \xrightarrow{a+2} x$

114. Find sets of values of *a*, *b*, and *c* such that $0 \le x \le 10$ is a solution of the inequality $|ax - b| \le c$.

A.7 Errors and the Algebra of Calculus

What you should learn

- · Avoid common algebraic errors.
- Recognize and use algebraic techniques that are common in calculus.

Why you should learn it

An efficient command of algebra is critical in mastering this course and in the study of calculus.

Algebraic Errors to Avoid

This section contains five lists of common algebraic errors: errors involving parentheses, errors involving fractions, errors involving exponents, errors involving radicals, and errors involving dividing out. Many of these errors are made because they seem to be the easiest things to do. For instance, the operations of subtraction and division are often believed to be commutative and associative. The following examples illustrate the fact that subtraction and division are neither commutative nor associative.

Not commutative	Not associative
$4 - 3 \neq 3 - 4$	$8 - (6 - 2) \neq (8 - 6) - 2$
$15 \div 5 \neq 5 \div 15$	$20 \div (4 \div 2) \neq (20 \div 4) \div 2$

Errors Involving Parentheses			
Potential Error	Correct Form	Comment	
$\overline{a - (x = b)} = \overline{a = x - b}$	a - (x - b) = a - x + b	Change all signs when distributing minus sign.	
$(a+b)^2 = a^2 + b^2$	$(a+b)^2 = a^2 + 2ab + b^2$	Remember the middle term when squaring binomials.	
$\left(\frac{1}{2}a\right)\left(\frac{1}{2}b\right) = \frac{1}{2}(ab)$	$\left(\frac{1}{2}a\right)\left(\frac{1}{2}b\right) = \frac{1}{4}(ab) = \frac{ab}{4}$	$\frac{1}{2}$ occurs twice as a factor.	
$(3x+6)^2 = 3(x+2)^2$	$(3x + 6)^2 = [3(x + 2)]^2$	When factoring, apply exponents to all factors.	
	$= 3^2(x+2)^2$		

Errors Involving Fractions

Potential Error	Correct Form	Comment
$\frac{a}{x+b} = \frac{a}{x+b}$	Leave as $\frac{a}{x+b}$.	Do not add denominators when adding fractions.
$\frac{\begin{pmatrix} x \\ a \end{pmatrix}}{b} = \frac{bx}{a}$	$\frac{\left(\frac{x}{a}\right)}{b} = \left(\frac{x}{a}\right)\left(\frac{1}{b}\right) = \frac{x}{ab}$	Multiply by the reciprocal when dividing fractions.
$\frac{1}{a} + \frac{1}{b} + \frac{1}{a+b}$	$\frac{1}{a} + \frac{1}{b} = \frac{b+a}{ab}$	Use the property for adding fractions.
$\frac{1}{3x}$ $\frac{1}{3x}$	$\frac{1}{3x} = \frac{1}{3} \cdot \frac{1}{x}$	Use the property for multiplying fractions.
$(1/3)x = \frac{1}{3x}$	$(1/3)x = \frac{1}{3} \cdot x = \frac{x}{3}$	Be careful when using a slash to denote division.
$(1/x) \neq 2 = \frac{1}{x+2}$	$(1/x) + 2 = \frac{1}{x} + 2 = \frac{1+2x}{x}$	Be careful when using a slash to denote division and be sure to find a common denominator before you add fractions.

Errors Involving Exponents			
Potential Error	Correct Form	Comment	
$(x^2)^3 = x^5$	$(x^2)^3 = x^{2 \cdot 3} = x^6$	Multiply exponents when raising a power to a power.	
$x^2 \cdot x^3 = x^6$	$x^2 \cdot x^3 = x^{2+3} = x^5$	Add exponents when multiplying powers with like bases.	
$2x^3 = (2x)^3$	$2x^3 = 2(x^3)$	Exponents have priority over coefficients.	
$\frac{1}{x^2 - x^3} = x^{-3}$	Leave as $\frac{1}{x^2 - x^3}$.	Do not move term-by-term from denominator to numerator.	

Comment

Correct Form $\sqrt{5x} = \sqrt{5}\sqrt{x}$ Radicals apply to every factor inside the radical. Leave as $\sqrt{x^2 + a^2}$. Do not apply radicals term-by-term. Leave as $\sqrt{-x+a}$. Do not factor minus signs out of square roots.

Errors Involving Dividing Out

Errors Involving Radicals

Potential Error

 $-x + a = \sqrt{x - a}$

 $\sqrt{x^2 + a^2} = x + a$

 $\sqrt{5x-5}$

Potential Error	Correct Form	Comment
$\frac{a+bx}{a}$ + bx	$\frac{a+bx}{a} = \frac{a}{a} + \frac{bx}{a} = 1 + \frac{b}{a}x$	Divide out common factors, not common terms.
$\frac{a+ax}{a+x}$	$\frac{a+ax}{a} = \frac{a(1+x)}{a} = 1+x$	Factor before dividing out.
$1 + \frac{x}{2x} + \frac{1}{x}$	$1 + \frac{x}{2x} = 1 + \frac{1}{2} = \frac{3}{2}$	Divide out common factors.

A good way to avoid errors is to work slowly, write neatly, and talk to yourself. Each time you write a step, ask yourself why the step is algebraically legitimate. You can justify the step below because dividing the numerator and denominator by the same nonzero number produces an equivalent fraction.

$$\frac{2x}{6} = \frac{2 \cdot x}{2 \cdot 3} = \frac{x}{3}$$

Example 1

Using the Property for Adding Fractions

Describe and correct the error

$$\frac{1}{2x} + \frac{1}{3x} = \frac{1}{5x}$$

Solution

When adding fractions, use the property for adding fractions: $\frac{1}{a} + \frac{1}{b} = \frac{b+a}{ab}$.

$$\frac{1}{2x} + \frac{1}{3x} = \frac{3x + 2x}{6x^2} = \frac{5x}{6x^2} = \frac{5}{6x}$$

CHECKPOINT Now try Exercise 17.

Some Algebra of Calculus

In calculus it is often necessary to take a simplified algebraic expression and "unsimplify" it. See the following lists, taken from a standard calculus text.

Unusual Factoring		
Expression	Useful Calculus Form	Comment
$\frac{5x^4}{8}$	$\frac{5}{8}x^{4}$	Write with fractional coefficient.
$\frac{x^2 + 3x}{-6}$	$-\frac{1}{6}(x^2+3x)$	Write with fractional coefficient.
$2x^2 - x - 3$	$2\left(x^2 - \frac{x}{2} - \frac{3}{2}\right)$	Factor out the leading coefficient.
$\frac{x}{2}(x+1)^{-1/2} + (x+1)^{1/2}$	$\frac{(x+1)^{-1/2}}{2}[x+2(x+1)]$	Factor out factor with lowest power.

Writing with Neg	ative Exponents	
Expression	Useful Calculus Form	Comment
$\frac{9}{5x^3}$	$\frac{9}{5}x^{-3}$	Move the factor to the numerator and change the sign of the exponent.
$\frac{7}{\sqrt{2x-3}}$	$7(2x-3)^{-1/2}$	Move the factor to the numerator and change the sign of the exponent.

Writing a Fraction as	a Sum	
Expression	Useful Calculus Form	Comment
$\frac{x+2x^2+1}{\sqrt{x}}$	$x^{1/2} + 2x^{3/2} + x^{-1/2}$	Divide each term by $x^{1/2}$.
$\frac{1+x}{x^2+1}$	$\frac{1}{x^2 + 1} + \frac{x}{x^2 + 1}$	Rewrite the fraction as the sum of fractions.
$\frac{2x}{x^2 + 2x + 1}$	$\frac{2x + 2 - 2}{x^2 + 2x + 1}$	Add and subtract the same term.
	$=\frac{2x+2}{x^2+2x+1}-\frac{2}{(x+1)^2}$	Rewrite the fraction as the difference of fractions.
$\frac{x^2-2}{x+1}$	$x - 1 - \frac{1}{x + 1}$	Use long division. (See Section 2.3.)
$\frac{x+7}{x^2-x-6}$	$\frac{2}{x-3} - \frac{1}{x+2}$	Use the method of partial fractions. (See Section 7.4.)

Inserting Factors and	Terms	
Expression	Useful Calculus Form	Comment
$(2x-1)^3$	$\frac{1}{2}(2x-1)^{3}(2)$	Multiply and divide by 2.
$7x^2(4x^3-5)^{1/2}$	$\frac{7}{12}(4x^3-5)^{1/2}(12x^2)$	Multiply and divide by 12.
$\frac{4x^2}{9} - 4y^2 = 1$	$\frac{x^2}{9/4} - \frac{y^2}{1/4} = 1$	Write with fractional denominators.
$\frac{x}{x+1}$	$\frac{x+1-1}{x+1} = 1 - \frac{1}{x+1}$	Add and subtract the same term.

The next five examples demonstrate many of the steps in the preceding lists.

Example 2 Factors Involving Negative Exponents



Factor $x(x + 1)^{-1/2} + (x + 1)^{1/2}$.

Solution

When multiplying factors with like bases, you add exponents. When factoring, you are undoing multiplication, and so you subtract exponents.

$$\begin{aligned} x(x+1)^{-1/2} + (x+1)^{1/2} &= (x+1)^{-1/2} [x(x+1)^0 + (x+1)^1] \\ &= (x+1)^{-1/2} [x+(x+1)] \\ &= (x+1)^{-1/2} (2x+1) \end{aligned}$$

CHECKPOINT Now try Exercise 23.

Another way to simplify the expression in Example 2 is to multiply the expression by a fractional form of 1 and then use the Distributive Property.

$$x(x+1)^{-1/2} + (x+1)^{1/2} = \left[x(x+1)^{-1/2} + (x+1)^{1/2}\right] \cdot \frac{(x+1)^{1/2}}{(x+1)^{1/2}}$$
$$= \frac{x(x+1)^0 + (x+1)^1}{(x+1)^{1/2}} = \frac{2x+1}{\sqrt{x+1}}$$

Example 3 Inserting Factors in an Expression

Insert the required factor: $\frac{x+2}{(x^2+4x-3)^2} = (-)\frac{1}{(x^2+4x-3)^2}(2x+4).$

Solution

The expression on the right side of the equation is twice the expression on the left side. To make both sides equal, insert a factor of $\frac{1}{2}$.

$$\frac{x+2}{(x^2+4x-3)^2} = \left(\frac{1}{2}\right)\frac{1}{(x^2+4x-3)^2}(2x+4)$$
 Right side is multiplied
and divided by 2.



Rewriting Fractions



Explain why the two expressions are equivalent.

$$\frac{4x^2}{9} - 4y^2 = \frac{x^2}{\frac{9}{4}} - \frac{y^2}{\frac{1}{4}}$$

Solution

To write the expression on the left side of the equation in the form given on the right side, multiply the numerators and denominators of both terms by $\frac{1}{4}$.

$$\frac{4x^2}{9} - 4y^2 = \frac{4x^2}{9} \left(\frac{\frac{1}{4}}{\frac{1}{4}}\right) - 4y^2 \left(\frac{\frac{1}{4}}{\frac{1}{4}}\right) = \frac{x^2}{\frac{9}{4}} - \frac{y^2}{\frac{1}{4}}$$



CHECKPOINT Now try Exercise 29.



Rewriting with Negative Exponents



Rewrite each expression using negative exponents.

a.
$$\frac{-4x}{(1-2x^2)^2}$$
 b. $\frac{2}{5x^3} - \frac{1}{\sqrt{x}} + \frac{3}{5(4x)^2}$

Solution

a.
$$\frac{-4x}{(1-2x^2)^2} = -4x(1-2x^2)^{-2}$$

b. Begin by writing the second term in exponential form.

$$\frac{2}{5x^3} - \frac{1}{\sqrt{x}} + \frac{3}{5(4x)^2} = \frac{2}{5x^3} - \frac{1}{x^{1/2}} + \frac{3}{5(4x)^2}$$
$$= \frac{2}{5}x^{-3} - x^{-1/2} + \frac{3}{5}(4x)^{-2}$$



CHECKPOINT Now try Exercise 39.

Writing a Fraction as a Sum of Terms Example 6



Rewrite each fraction as the sum of three terms.

a.
$$\frac{x^2 - 4x + 8}{2x}$$
 b. $\frac{x + 2x^2 + 1}{\sqrt{x}}$

Solution

a.
$$\frac{x^2 - 4x + 8}{2x} = \frac{x^2}{2x} - \frac{4x}{2x} + \frac{8}{2x}$$

$$= \frac{x}{2} - 2 + \frac{4}{x}$$

b.
$$\frac{x + 2x^2 + 1}{\sqrt{x}} = \frac{x}{x^{1/2}} + \frac{2x^2}{x^{1/2}} + \frac{1}{x^{1/2}}$$

$$= x^{1/2} + 2x^{3/2} + x^{-1/2}$$

VCHECKPOINT Now try Exercise 43.

A.7 Exercises

VOCABULARY CHECK: Fill in the blanks.

- 1. To write the expression $\frac{2}{\sqrt{x}}$ with negative exponents, move \sqrt{x} to the _____ and change the sign of the exponent.
- 2. When dividing fractions, multiply by the _____.

In Exercises 1–18, describe and correct the error.

1.
$$2x = (3y \pm 4) = 2x = 3y \pm 4$$

2. $5z \pm 3(x = 2) = 5z \pm 3x = 2$
3. 4
 $16x - (2x \pm 1) = 4$
 $14x \pm 1$
4. $5 = x(-x) = x(x \pm 5)$
5. $(5z)(6z) = 30z$
6. $x(yz) = (xy)(xz)$
7. $a(\frac{x}{y}) = \frac{ax}{ay}$
8. $(4x)^2 = 4x^2$
9. $\sqrt{x \pm 9} = \sqrt{x \pm 3}$
10. $\sqrt{25} = x^2 = 5 - x$
11. $\frac{2x^2 \pm 1}{5x} = \frac{2x \pm 1}{5}$
12. $\frac{6x \pm y}{6x - y} = \frac{x \pm y}{x \pm y}$
13. $\frac{1}{a^{-1} \pm b^{-1}} = (\frac{1}{a \pm b})^{-1}$
14. $\frac{1}{x \pm y^{-1}} = \frac{y}{x \pm 1}$
15. $(x^2 \pm 5x)^{1/2} = x(x \pm 5)^{1/2}$
16. $x(2x \pm 1)^2 = (2x^2 - x)^2$
17. $\frac{3}{x \pm y} = \frac{7}{x \pm y}$
18. $\frac{1}{2y} = (1/2)y$

In Exercises 19–38, insert the required factor in the parentheses.

19.
$$\frac{3x+2}{5} = \frac{1}{5}$$
 (11)
20. $\frac{7x^2}{10} = \frac{7}{10}$ (11)
21. $\frac{2}{3}x^2 + \frac{1}{3}x + 5 = \frac{1}{3}$ (11)
22. $\frac{3}{4}x + \frac{1}{2} = \frac{1}{4}$ (11)
23. $x^2(x^3 - 1)^4 =$ (11) $(x^3 - 1)^4(3x^2)$
24. $x(1 - 2x^2)^3 =$ (11) $(1 - 2x^2)^3(-4x)$
25. $\frac{4x+6}{(x^2 + 3x + 7)^3} =$ (11) $(1 - 2x^2)^3(-4x)$
26. $\frac{x+1}{(x^2 + 2x - 3)^2} =$ (11) $\frac{1}{(x^2 + 3x + 7)^3}(2x + 3)$
26. $\frac{x+1}{(x^2 + 2x - 3)^2} =$ (11) $\frac{1}{(x^2 + 2x - 3)^2}(2x + 2)$
27. $\frac{3}{x} + \frac{5}{2x^2} - \frac{3}{2}x =$ (11) $(6x + 5 - 3x^3)$
28. $\frac{(x - 1)^2}{169} + (y + 5)^2 = \frac{(x - 1)^3}{169(1)} + (y + 5)^2$
29. $\frac{9x^2}{25} + \frac{16y^2}{49} = \frac{x^2}{(11)} + \frac{y^2}{(11)}$
30. $\frac{3x^2}{4} - \frac{9y^2}{16} = \frac{x^2}{(11)} - \frac{y^2}{(11)}$

31. $\frac{x^2}{1/12} - \frac{y^2}{2/3} = \frac{12x^2}{(2x^2)} - \frac{3y^2}{(2x^2)}$
32. $\frac{x^2}{4/9} + \frac{y^2}{7/8} = \frac{9x^2}{(2x^2)} + \frac{8y^2}{(2x^2)}$
33. $x^{1/3} - 5x^{4/3} = x^{1/3}$
34. $3(2x + 1)x^{1/2} + 4x^{3/2} = x^{1/2}$
35. $(1 - 3x)^{4/3} - 4x(1 - 3x)^{1/3} = (1 - 3x)^{1/3}$
36. $\frac{1}{2\sqrt{x}} + 5x^{3/2} - 10x^{5/2} = \frac{1}{2\sqrt{x}}$
37. $\frac{1}{10}(2x+1)^{5/2} - \frac{1}{6}(2x+1)^{3/2} = \frac{(2x+1)^{3/2}}{15}$
38. $\frac{3}{7}(t+1)^{7/3} - \frac{3}{4}(t+1)^{4/3} = \frac{3(t+1)^{4/3}}{28}($

39.
$$\frac{3x^2}{(2x-1)^3}$$

40. $\frac{x+1}{x(6-x)^{1/2}}$
41. $\frac{4}{3x} + \frac{4}{x^4} - \frac{7x}{\sqrt[3]{2x}}$
42. $\frac{x}{x-2} + \frac{1}{x^2} + \frac{8}{3(9x)^3}$

In Exercises 43–48, write the fraction as a sum of two or more terms.

43.
$$\frac{16 - 5x - x^{2}}{x}$$
44.
$$\frac{x^{3} - 5x^{2} + 4}{x^{2}}$$
45.
$$\frac{4x^{3} - 7x^{2} + 1}{x^{1/3}}$$
46.
$$\frac{2x^{5} - 3x^{3} + 5x - 1}{x^{3/2}}$$
47.
$$\frac{3 - 5x^{2} - x^{4}}{\sqrt{x}}$$
48.
$$\frac{x^{3} - 5x^{4}}{3x^{2}}$$

In Exercises 49−60, simplify the expression.

49.
$$\frac{-2(x^2-3)^{-3}(2x)(x+1)^3-3(x+1)^2(x^2-3)^{-2}}{[(x+1)^3]^2}$$
50.
$$\frac{x^5(-3)(x^2+1)^{-4}(2x)-(x^2+1)^{-3}(5)x^4}{(x^5)^2}$$
51.
$$\frac{(6x+1)^3(27x^2+2)-(9x^3+2x)(3)(6x+1)^2(6)}{[(6x+1)^3]^2}$$

52.
$$\frac{(4x^{2}+9)^{1/2}(2)-(2x+3)(\frac{1}{2})(4x^{2}+9)^{-1/2}(8x)}{[(4x^{2}+9)^{1/2}]^{2}}$$
53.
$$\frac{(x+2)^{3/4}(x+3)^{-2/3}-(x+3)^{1/3}(x+2)^{-1/4}}{[(x+2)^{3/4}]^{2}}$$
54.
$$(2x-1)^{1/2}-(x+2)(2x-1)^{-1/2}$$
55.
$$\frac{2(3x-1)^{1/3}-(2x+1)(\frac{1}{3})(3x-1)^{-2/3}(3)}{(3x-1)^{2/3}}$$
56.
$$\frac{(x+1)(\frac{1}{2})(2x-3x^{2})^{-1/2}(2-6x)-(2x-3x^{2})^{1/2}}{(x+1)^{2}}$$
57.
$$\frac{1}{(x^{2}+4)^{1/2}} \cdot \frac{1}{2}(x^{2}+4)^{-1/2}(2x)$$
58.
$$\frac{1}{x^{2}-6}(2x) + \frac{1}{2x+5}(2)$$
59.
$$(x^{2}+5)^{1/2}(\frac{3}{2})(3x-2)^{1/2}(3)$$

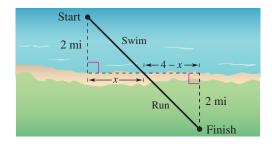
$$+ (3x-2)^{3/2}(\frac{1}{2})(x^{2}+5)^{-1/2}(2x)$$
60.
$$(3x+2)^{-1/2}(3)(x-6)^{1/2}(1)$$

$$+ (x-6)^{3}(-\frac{1}{2})(3x+2)^{-3/2}(3)$$

61. *Athletics* An athlete has set up a course for training as part of her regimen in preparation for an upcoming triathlon. She is dropped off by a boat 2 miles from the nearest point on shore. The finish line is 4 miles down the coast and 2 miles inland (see figure). She can swim 2 miles per hour and run 6 miles per hour. The time t (in hours) required for her to reach the finish line can be approximated by the model

$$t = \frac{\sqrt{x^2 + 4}}{2} + \frac{\sqrt{(4 - x)^2 + 4}}{6}$$

where *x* is the distance down the coast (in miles) to which she swims and then leaves the water to start her run.



- (a) Find the times required for the triathlete to finish when she swims to the points x = 0.5, x = 1.0, . . . , x = 3.5, and x = 4.0 miles down the coast.
- (b) Use your results from part (a) to determine the distance down the coast that will yield the minimum amount of time required for the triathlete to reach the finish line.

(c) The expression below was obtained using calculus. It can be used to find the minimum amount of time required for the triathlete to reach the finish line. Simplify the expression.

$$\frac{1}{2}x(x^2+4)^{-1/2}+\frac{1}{6}(x-4)(x^2-8x+20)^{-1/2}$$

62. (a) Verify that $y_1 = y_2$ analytically.

$$y_1 = x^2 \left(\frac{1}{3}\right) (x^2 + 1)^{-2/3} (2x) + (x^2 + 1)^{1/3} (2x)$$
$$y_2 = \frac{2x(4x^2 + 3)}{3(x^2 + 1)^{2/3}}$$

(b) Complete the table and demonstrate the equality in part (a) numerically.

x	-2	-1	$-\frac{1}{2}$	0	1	2	$\frac{5}{2}$
<i>y</i> ₁							
<i>y</i> ₂							

Synthesis

True or False? In Exercises 63–66, determine whether the statement is true or false. Justify your answer.

63.
$$x^{-1} + y^{-2} = \frac{y^2 + x}{xy^2}$$

64. $\frac{1}{x^{-2} + y^{-1}} = x^2 + y$
65. $\frac{1}{\sqrt{x} + 4} = \frac{\sqrt{x} - 4}{x - 16}$
66. $\frac{x^2 - 9}{\sqrt{x} - 3} = \sqrt{x} + 3$

In Exercises 67–70, find and correct any errors. If the problem is correct, state that it is correct.

67.
$$x^n \cdot x^{3n} = x^{3n^2}$$

68. $(x^n)^{2n} + (x^{2n})^n = 2x^{2n^2}$
69. $x^{2n} + y^{2n} = (x^n + y^n)^2$
70. $\frac{x^{2n} \cdot x^{3n}}{x^{3n} + x^2} = \frac{x^{5n}}{x^{3n} + x^2}$

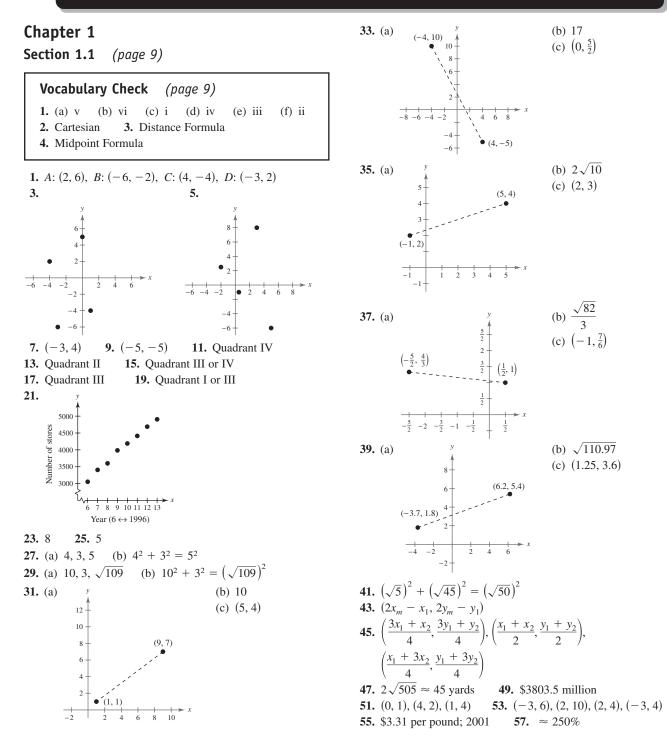
71. *Think About It* You are taking a course in calculus, and for one of the homework problems you obtain the following answer.

$$\frac{1}{10}(2x-1)^{5/2} + \frac{1}{6}(2x-1)^{3/2}$$

The answer in the back of the book is $\frac{1}{15}(2x-1)^{3/2}(3x+1)$. Show how the second answer can be obtained from the first. Then use the same technique to simplify each of the following expressions.

(a) $\frac{2}{3}x(2x-3)^{3/2} - \frac{2}{15}(2x-3)^{5/2}$ (b) $\frac{2}{3}x(4+x)^{3/2} - \frac{2}{15}(4+x)^{5/2}$

Answers to Odd-Numbered Exercises and Tests

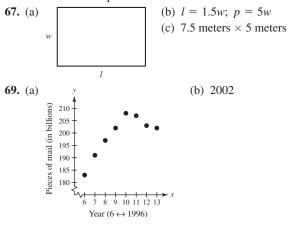


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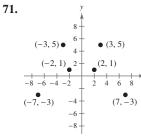
- **59.** (a) The number of artists elected each year seems to be nearly steady except for the first few years. From six to eight artists will be elected in 2008.
 - (b) The Rock and Roll Hall of Fame was opened in 1986.
- **61.** 1998: \$19,384.5 million; 2000: \$20,223.0 million; 2002: \$21,061.5 million

63.
$$\sqrt[3]{\frac{4.47}{\pi}} \approx 1.12$$
 inches

65. Length of side = 43 centimeters; area = 800.64 square centimeters



(c) Answers will vary. Sample answer: Technology now enables us to transport information in many ways other than by mail. The Internet is one example.



- (a) The point is reflected through the *y*-axis.
- (b) The point is reflected through the *x*-axis.
- (c) The point is reflected through the origin.
- **73.** False. The Midpoint Formula would be used 15 times. **75.** No. It depends on the magnitudes of the quantities measured. **77.** b **78.** c **79.** d **80.** a **81.** x = 1

83. $x = 2 \pm \sqrt{11}$ **85.** $x < \frac{3}{5}$ **87.** 14 < x < 22

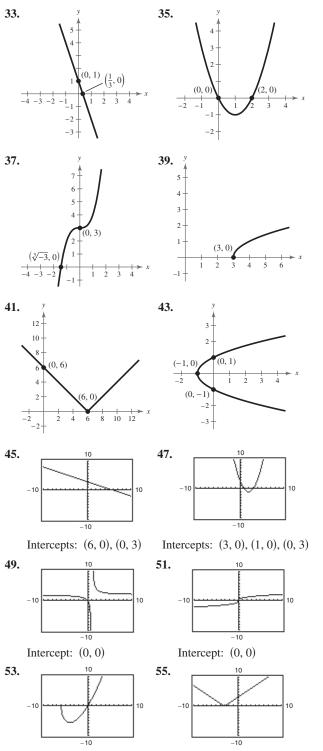
Section 1.2 (page 22)

Vocabulary Check (page 22)

solution or solution point
 graph
 intercepts
 y-axis
 circle; (h, k); r
 numerical

1.	(a) Yes	(b) Ye	es 3	3. (a) No	o (ł	o) Ye	s		
5.	x	-1	0	1	2	$\frac{5}{2}$			
	у	7	5	3	1	0			
	(<i>x</i> , <i>y</i>)	(-1,7)	(0, 5)	(1, 3)	(2, 1)	$\left(\frac{5}{2}\right)$	0)		
7	2	y 7 	+ + ≻ x 4 5						
7.	x	-1	0	1	2		3		
	у	4	0	-2	-2		0		
	(x, y) (-1, 4) (0, 0) (1, -2) (2, -2)								
	$\begin{array}{c} 4 + \\ 3 - \\ -2 - 1 - 1 \\ -2 + \end{array}$								
9. <i>x</i> -intercepts: $(\pm 2, 0)$ <i>y</i> -intercept: $(0, 16)$ 11. <i>x</i> -intercept: $(0, -6)$ 13. <i>x</i> -intercept: $(-4, 0)$ <i>y</i> -intercept: $(0, 2)$ 15. <i>x</i> -intercept: $(\frac{7}{3}, 0)$ <i>y</i> -intercept: $(0, 0)$ 17. <i>x</i> -intercepts: $(0, 0), (2, 0)$ <i>y</i> -intercept: $(0, 0)$ 21. <i>y</i> <i>y</i> <i>y</i> <i>y</i> <i>y</i> <i>y</i> <i>y</i> <i></i>									
	25. <i>y</i> -axis symmetry 27. Origin symmetry 28. Origin symmetry 29. Origin symmetry								

- **29.** Origin symmetry
- 27. Origin symmetry31. *x*-axis symmetry

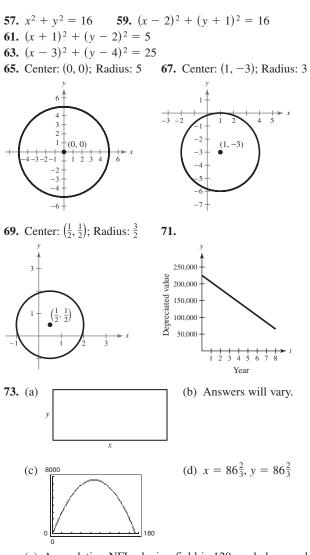


Intercepts: (0, 0), (-6, 0)

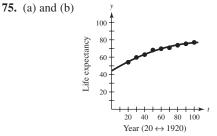
Intercepts: (-3, 0), (0, 3)

Answers to Odd-Numbered Exercises and Tests

A79



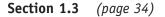
(e) A regulation NFL playing field is 120 yards long and $53\frac{1}{3}$ yards wide. The actual area is 6400 square yards.



(c) 66.0 years(d) 2005: 77.0 years; 2010: 77.1 years(e) Answers will vary.

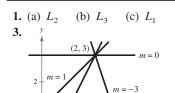
- 77. False. A graph is symmetric with respect to the x-axis if, whenever (x, y) is on the graph (x, -y) is also on the graph.
- 79. The viewing window is incorrect. Change the viewing window. Answers will vary.

81.
$$9x^5$$
, $4x^3$, -7 **83.** $2\sqrt{2x}$
85. $\frac{10\sqrt{7x}}{x}$ **87.** $\sqrt[3]{|t|}$



Vocabulary Check (page 34)

- 1. linear 2. slope 3. parallel
- 4. perpendicular 5. rate or rate of change
- 6. linear extrapolation
- 7. a. iii b. i c. v d. ii e. iv

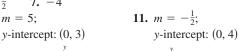


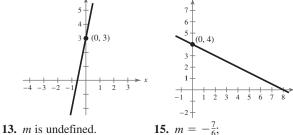
5. $\frac{3}{2}$

9. m = 5;

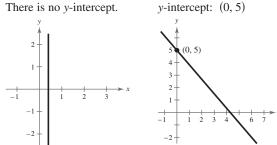
-4

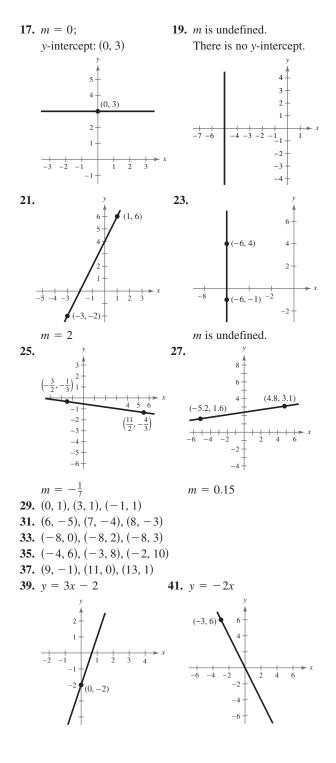


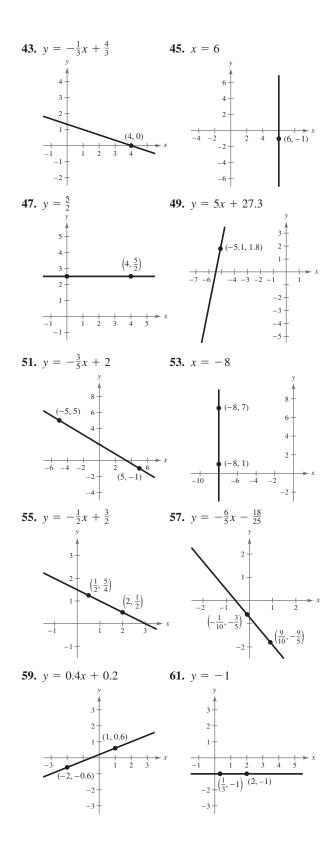




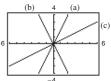
There is no y-intercept.



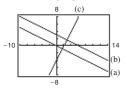




- 69. (a) y = 2x 3 (b) $y = -\frac{1}{2}x + 2$ 71. (a) $y = -\frac{3}{4}x + \frac{3}{8}$ (b) $y = \frac{4}{3}x + \frac{127}{72}$ 73. (a) y = 0 (b) x = -175. (a) x = 2 (b) y = 577. (a) y = x + 4.3 (b) y = -x + 9.379. 3x + 2y - 6 = 081. 12x + 3y + 2 = 083. x + y - 3 = 0
- 85. Line (b) is perpendicular to line (c).



87. Line (a) is parallel to line (b). Line (c) is perpendicular to line (a) and line (b).

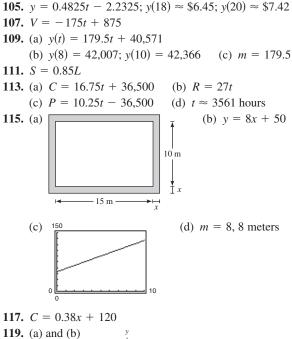


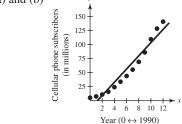
89. 3x - 2y - 1 = 0 **91.** 80x + 12y + 139 = 0

- **93.** (a) Sales increasing 135 units per year
 - (b) No change in sales
 - (c) Sales decreasing 40 units per year
- **95.** (a) Salary increased greatest from 1990 to 1992; Least from 1992 to 1994
 - (b) Slope of line from 1990 to 2002 is about 2351.83
 - (c) Salary increased an average of \$2351.83 over the 12 years between 1990 and 2002
- **97.** 12 feet **99.** V(t) = 3165 125t
- **101.** b; The slope is -20, which represents the decrease in the amount of the loan each week. The *y*-intercept is (0, 200) which represents the original amount of the loan.
- **102.** c; The slope is 2, which represents the hourly wage per unit produced. The *y*-intercept is (0, 8.50) which represents the initial hourly wage.
- **103.** a; The slope is 0.32, which represents the increase in travel cost for each mile driven. The *y*-intercept is (0, 30) which represents the amount per day for food.

CHAPTER 1

104. d; The slope is -100, which represents the decrease in the value of the word processor each year. The *y*-intercept is (0, 750) which represents the initial purchase price of the computer.





- (c) Answers will vary. Sample answer: y = 11.72x - 14.1
- (d) Answers will vary. Sample answer: The y-intercept indicates that initially there were -14.1 million subscribers which doesn't make sense in the context of this problem. Each year, the number of cellular phone subscribers increases by 11.72 million.
- (e) The model is accurate.
- (f) Answers will vary. Sample answer: 196.9 million
- **121.** False. The slope with the greatest magnitude corresponds to the steepest line.
- **123.** Find the distance between each two points and use the Pythagorean Theorem.
- **125.** No. The slope cannot be determined without knowing the scale on the *y*-axis. The slopes could be the same.
- **127.** *V*-intercept: initial cost; Slope: annual depreciation
- **129.** d **130.** c **131.** a **132.** b
- **133.** -1 **135.** $\frac{7}{2}$, 7 **137.** No solution

139. Answers will vary.

Section 1.4 (page 48)

Vocabulary Check (page 48)

- 1. domain; range; function
- 2. verbally; numerically; graphically; algebraically
- 3. independent; dependent 4. piecewise-defined
- **5.** implied domain **6.** difference quotient
- 1. Yes 3. No
- 5. Yes, each input value has exactly one output value.
- **7.** No, the input values of 7 and 10 each have two different output values.
- 9. (a) Function
 - (b) Not a function, because the element 1 in A corresponds to two elements, −2 and 1, in B.
 - (c) Function
 - (d) Not a function, because not every element in *A* is matched with an element in *B*.
- **11.** Each is a function. For each year there corresponds one and only one circulation.

and only one circulation.								
13. Not a	function	15	5. Fund	ction	17.	Function		
19. Not a	function	21	1. Fund	ction	23.	Not a function		
25. (a) –								
27. (a) 36	$\delta\pi$ (b)) $\frac{9}{2}\pi$	(c) $\frac{32}{3}$	πr^3				
29. (a) 1 (b) 2.5 (c) $3 - 2 x $								
31. (a) –	$\frac{1}{9}$ (b)	Undef	fined	(c) $\frac{1}{y}$	$\frac{1}{2+6y}$			
33. (a) 1	(b) -	-1 (c) $\frac{ x-x }{ x-x }$	- 1 - 1				
35. (a) –	1 (b)	2 (c) 6					
37. (a) –	7 (b)	4 (c	:) 9					
39.	_ 2	_ 1	0	1	2			
X	-2	-1	0	1	2			
$\begin{array}{c c} 39. & \\ \hline x \\ \hline f(x) \end{array}$	1	-2	-3	-2	1			
						1		
t	-5	-4	-3	-2	-1			
$\begin{array}{c c} 41. & \\ \hline & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ &$	1	$\frac{1}{2}$	0	$\frac{1}{2}$	1			
43. <i>x</i>	-2	-1	0 1	2				
$\begin{array}{c} 43. \\ x \\ f(x) \end{array}$	5	<u>9</u> 2	4 1	. 0				
45 5	47 ⁴	40 -	+3	51 0	+1	53. 2, -1		
55. 3, 0					, ± 1	33. 2, 1		
59. All real								
61. All rea			-)			
63. All rea		~		-				
65 All re-								

65. All real numbers *x* except x = 0, -2

A83

- **67.** All real numbers *s* such that $s \ge 1$ except s = 4 **69.** All real numbers *x* such that x > 0 **71.** {(-2, 4), (-1, 1), (0, 0), (1, 1), (2, 4)} **73.** {(-2, 4), (-1, 3), (0, 2), (1, 3), (2, 4)} **75.** $g(x) = cx^2; c = -2$ **76.** $f(x) = cx; c = \frac{1}{4}$ **77.** $r(x) = \frac{c}{x}; c = 32$ **78.** $h(x) = c\sqrt{|x|}; c = 3$ **79.** $3 + h, h \ne 0$ **81.** $3x^2 + 3xh + h^2 + 3, h \ne 0$ **83.** $-\frac{x+3}{9x^2}, x \ne 3$ **85.** $\frac{\sqrt{5x} - 5}{x - 5}$ **87.** $A = \frac{P^2}{16}$
- 89. (a) The maximum volume is 1024 cubic centimeters.

Yes, V is a function of x.

(c)
$$V = x(24 - 2x)^2$$
, $0 < x < 12$

20

91.
$$A = \frac{x^2}{2(x-2)}, x > 2$$

(b)

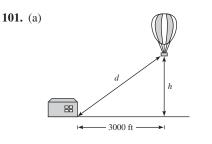
93. Yes, the ball will be at a height of 6 feet.

95. 1990: \$27,300	97. (a) $C = 12.30x + 98,000$
1991: \$28,052	(b) $R = 17.98x$
1992: \$29,168	(c) $P = 5.68x - 98,000$
1993: \$30,648	
1994: \$32,492	
1995: \$34,700	
1996: \$37,272	
1997: \$40,208	
1998: \$41,300	
1999: \$43,800	
2000: \$46,300	
2001: \$48,800	
2002: \$51,300	
99. (a) $R = \frac{240n - n^2}{20}, n \ge 1$	80

(b)

n	90	100	110	120	130	140	150
R(n)	\$675	\$700	\$715	\$720	\$715	\$700	\$675

The revenue is maximum when 120 people take the trip.



(b)
$$h = \sqrt{d^2 - 3000^2}, d \ge 3000$$

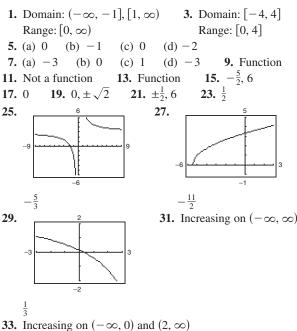
- **103.** False. The range is $[-1, \infty)$.
- **105.** The domain is the set of inputs of the function, and the range is the set of outputs.
- **107.** (a) Yes. The amount you pay in sales tax will increase as the price of the item purchased increases.
 - (b) No. The length of time that you study will not necessarily determine how well you do on an exam.

109. $\frac{15}{8}$ **111.** $-\frac{1}{5}$ **113.** 2x - 3y - 11 = 0**115.** 10x + 9y + 15 = 0

Section 1.5 (page 61)

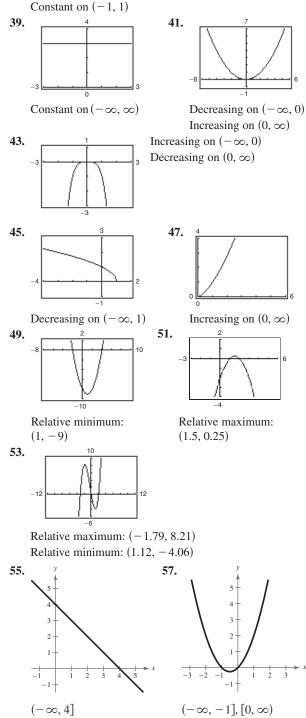
Vocabulary Check(page 61)1. ordered pairs2. Vertical Line Test

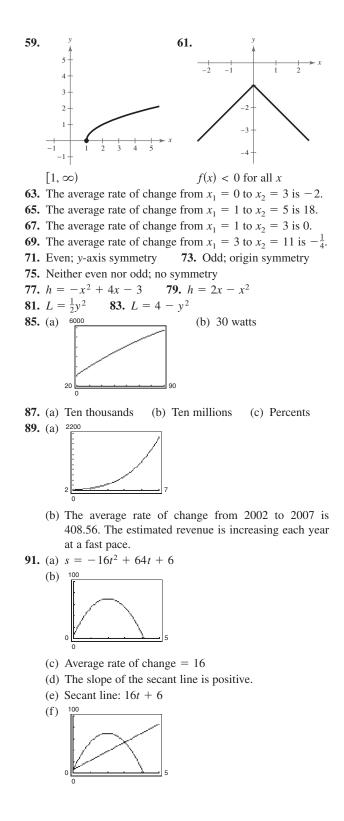
- **3.** zeros **4.** decreasing
- 5. maximum 6. average rate of change; secant
- **7.** odd **8.** even

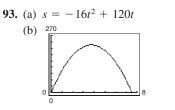


3. Increasing on $(-\infty, 0)$ and $(2, -\infty)$ Decreasing on (0, 2)

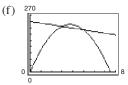
- **35.** Increasing on $(-\infty, 0)$ and $(2, \infty)$; Constant on (0, 2)
- **37.** Increasing on $(1, \infty)$; Decreasing on $(-\infty, -1)$



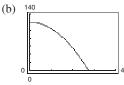




- (c) Average rate of change = -8
- (d) The slope of the secant line is negative.
- (e) Secant line: -8t + 240

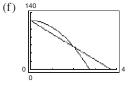


95. (a) $s = -16t^2 + 120$

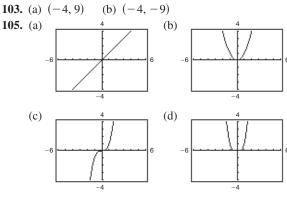


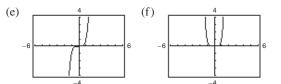
- (c) Average rate of change = -32
- (d) The slope of the secant line is negative.

(e) Secant line:
$$-32t + 120$$



- **97.** False. The function $f(x) = \sqrt{x^2 + 1}$ has a domain of all real numbers.
- **99.** (a) Even. The graph is a reflection in the *x*-axis.
 - (b) Even. The graph is a reflection in the *y*-axis.
 - (c) Even. The graph is a vertical translation of f.
 - (d) Neither. The graph is a horizontal translation of f.
- **101.** (a) $\left(\frac{3}{2}, 4\right)$ (b) $\left(\frac{3}{2}, -4\right)$





All the graphs pass through the origin. The graphs of the odd powers of *x* are symmetric with respect to the origin, and the graphs of the even powers are symmetric with respect to the *y*-axis. As the powers increase, the graphs become flatter in the interval -1 < x < 1.

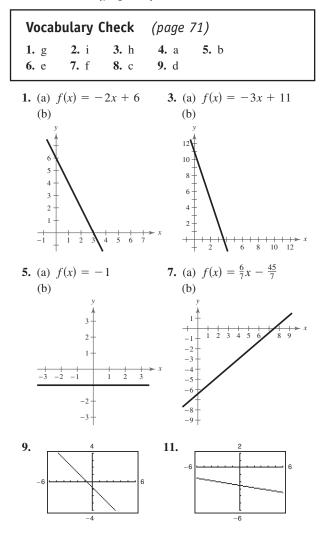
107. 0, 10 **109.** 0, ±1

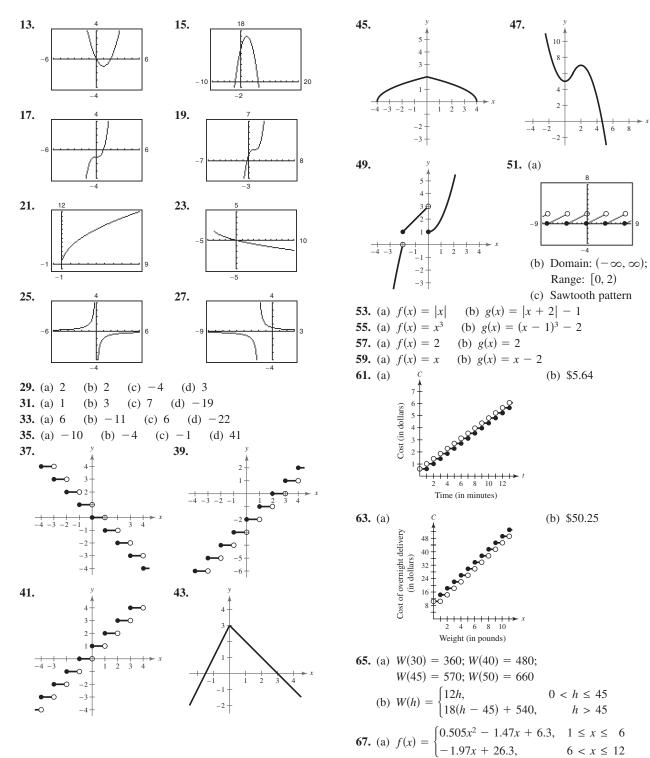
111. (a) 37 (b)
$$-28$$
 (c) $5x - 43$

113. (a) -9 (b) $2\sqrt{7} - 9$

(c) The given value is not in the domain of the function. **115.** h + 4, $h \neq 0$

Section 1.6 (page 71)

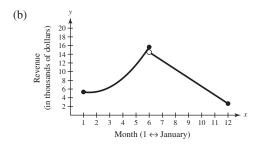




Answers will vary. Sample answer: The domain is determined by inspection of a graph of the data with the two models.

h > 45





- (c) f(5) = 11.575, f(11) = 4.63; These values represent the revenue for the months of May and November, respectively.
- (d) These values are quite close to the actual data values.
- **69.** False. A piecewise-defined function is a function that is defined by two or more equations over a specified domain. That domain may or may not include *x* and *y*-intercepts.

71.
$$f(x) = \begin{cases} -\frac{4}{3}x + 6, & 0 \le x \le 3 \\ -\frac{2}{5}x + \frac{16}{5}, & 3 < x \le 8 \end{cases}$$
73. $x \le 1$
75. Neither

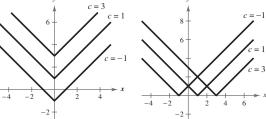
Vocabulary Check (page 79)

rigid 2. -f(x); f(-x) 3. nonrigid
 horizontal shrink; horizontal stretch
 vertical stretch; vertical shrink
 (a) iv (b) ii (c) iii (d) i

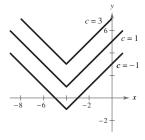


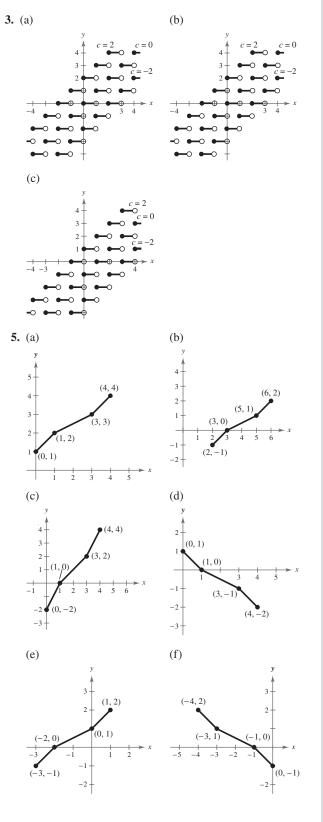




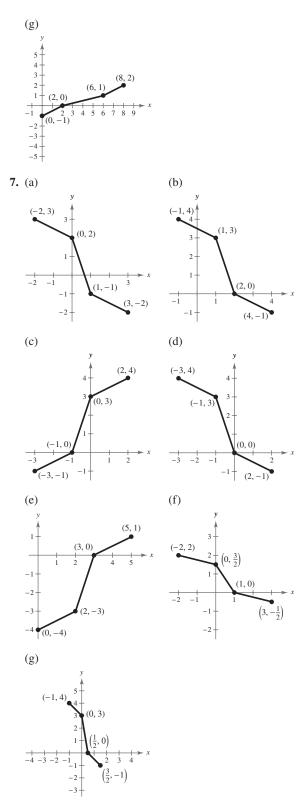


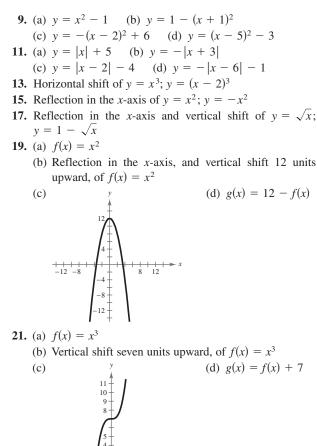






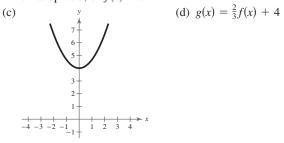
CHAPTER 1





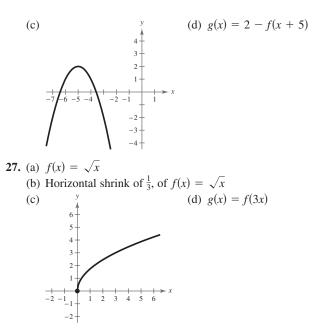
23. (a) $f(x) = x^2$

(b) Vertical shrink of two-thirds, and vertical shift four units upward, of $f(x) = x^2$



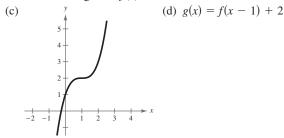
25. (a) $f(x) = x^2$

(b) Reflection in the *x*-axis, horizontal shift five units to the left, and vertical shift two units upward, of $f(x) = x^2$



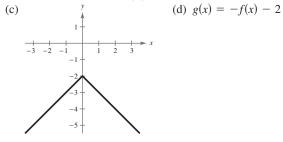
29. (a) $f(x) = x^3$

(b) Vertical shift two units upward, and horizontal shift one unit to the right, of $f(x) = x^3$



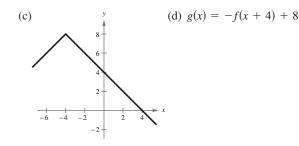
31. (a) f(x) = |x|

(b) Reflection in the *x*-axis, and vertical shift two units downward, of f(x) = |x|

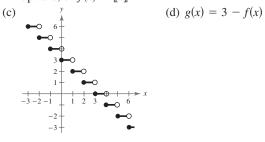


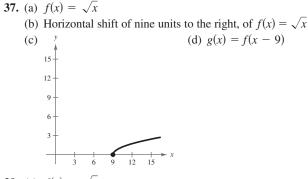
33. (a) f(x) = |x|

(b) Reflection in the *x*-axis, horizontal shift four units to the left, and vertical shift eight units upward, of f(x) = |x|



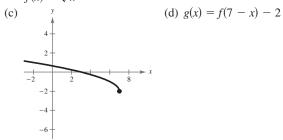
- **35.** (a) $f(x) = [\![x]\!]$
 - (b) Reflection in the *x*-axis, and vertical shift three units upward, of $f(x) = [\![x]\!]$



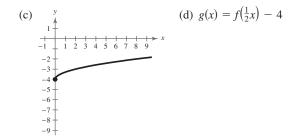


39. (a) $f(x) = \sqrt{x}$

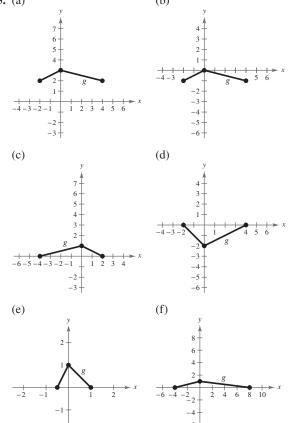
(b) Reflection in the *y*-axis, horizontal shift of seven units to the right, and vertical shift two units downward, of $f(x) = \sqrt{x}$



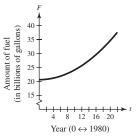
A89



- **43.** $f(x) = (x 2)^2 8$ **45.** $f(x) = (x - 13)^3$ **47.** f(x) = -|x| - 10 **49.** $f(x) = -\sqrt{-x + 6}$ **51.** (a) $y = -3x^2$ (b) $y = 4x^2 + 3$
- **53.** (a) $y = -\frac{1}{2}|x|$ (b) y = 3|x| 3
- **55.** Vertical stretch of $y = x^3$; $y = 2x^3$
- **57.** Reflection in the *x*-axis and vertical shrink of $y = x^2$; $y = -\frac{1}{2}x^2$
- **59.** Reflection in the y-axis and vertical shrink of $y = \sqrt{x}$; $y = \frac{1}{2}\sqrt{-x}$
- **61.** $y = -(x 2)^3 + 2$ **63.** $y = -\sqrt{x} 3$ **65.** (a) (b)



67. (a) Horizontal stretch of 0.035 and a vertical shift of 20.6 units upward.

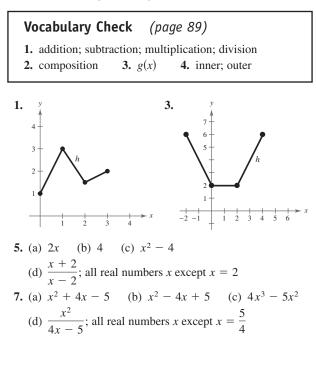


- (b) 0.77-billion-gallon increase in fuel usage by trucks each year
- (c) $f(t) = 20.6 + 0.035(t + 10)^2$. The graph is shifted 10 units to the left.
- (d) 52.1 billion gallons. Yes.
- **69.** True. |-x| = |x|
- **71.** (a) $g(t) = \frac{3}{4}f(t)$ (b) g(t) = f(t) + 10,000(c) g(t) = f(t-2)

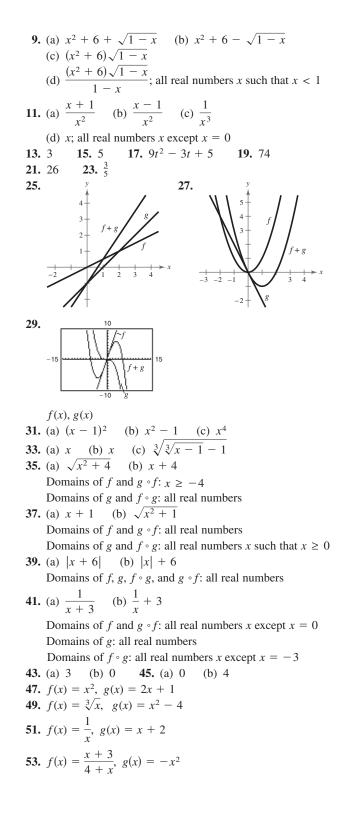
73. (-2, 0), (-1, 1), (0, 2) **75.** $\frac{4}{x(1-x)}$ **77.** $\frac{3x-2}{x(x-1)}$ **79.** $\frac{(x-4)\sqrt{x^2-4}}{x^2-4}$ **81.** $5(x-3), x \neq -3$ **83.** (a) 38 (b) $\frac{57}{4}$ (c) $x^2 - 12x + 38$ **85.** All real numbers x except x = 1

87. All real numbers *x* such that $-9 \le x \le 9$

Section 1.8 (page 89)



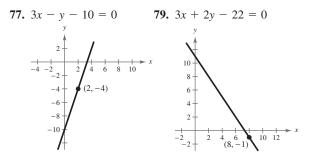




(d) In 2008, \$1298.708 billion is estimated to be spent on health services and supplies, and in 2010, \$1505.4 billion is estimated.

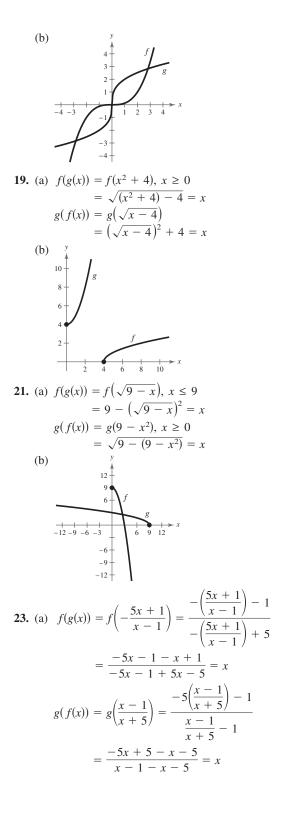
63. (a)
$$r(x) = \frac{x}{2}$$
 (b) $A(r) = \pi r^2$

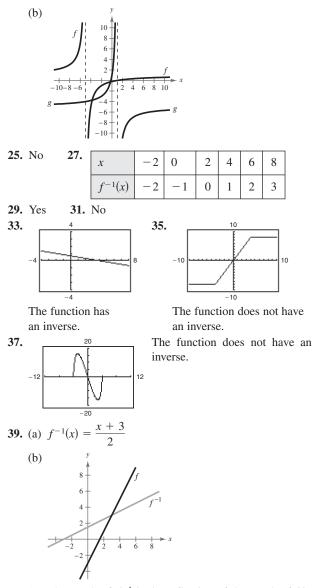
- (c) $(A \circ r)(x) = \pi \left(\frac{x}{2}\right)^{2}$; $(A \circ r)(x)$ represents the area of the circular base of the tank on the square foundation with side length *x*.
- **65.** (a) $N(T(t)) = 30(3t^2 + 2t + 20)$ This represents the number of bacteria in the food as a function of time.
 - (b) t = 2.846 hours
- **67.** g(f(x)) represents 3 percent of an amount over \$500,000.
- **69.** False. $(f \circ g)(x) = 6x + 1$ and $(g \circ f)(x) = 6x + 6$
- **71.** Answers will vary. **73.** 3 **75.** $\frac{-4}{x(x+h)}$



Section 1.9 (page 99)

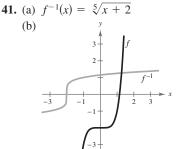
Vocabulary Check (page 99) **1.** inverse; *f*-inverse 2. range; domain **3.** y = x4. one-to-one 5. horizontal **1.** $f^{-1}(x) = \frac{1}{6}x$ **3.** $f^{-1}(x) = x - 9$ 5. $f^{-1}(x) = \frac{x-1}{3}$ 7. $f^{-1}(x) = x^3$ 9. c 10. b 11. a 12. d **13.** (a) $f(g(x)) = f\left(\frac{x}{2}\right) = 2\left(\frac{x}{2}\right) = x$ $g(f(x)) = g(2x) = \frac{(2x)}{2} = x$ (b) **15.** (a) $f(g(x)) = f\left(\frac{x-1}{7}\right) = 7\left(\frac{x-1}{7}\right) + 1 = x$ $g(f(x)) = g(7x + 1) = \frac{(7x + 1) - 1}{7} = x$ (b) 17. (a) $f(g(x)) = f\left(\sqrt[3]{8x}\right) = \frac{(\sqrt[3]{8x})^3}{8} = x$ $g(f(x)) = g\left(\frac{x^3}{8}\right) = \sqrt[3]{8\left(\frac{x^3}{8}\right)} = x$





10

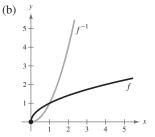
- (c) The graph of f^{-1} is the reflection of the graph of f in the line y = x.
- (d) The domains and ranges of f and f^{-1} are all real numbers.



A93

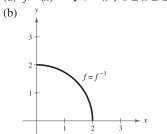
- (c) The graph of f^{-1} is the reflection of the graph of f in the line y = x.
- (d) The domains and ranges of f and f^{-1} are all real numbers.

43. (a)
$$f^{-1}(x) = x^2, x \ge 0$$

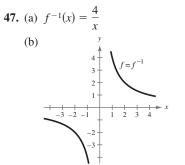


- (c) The graph of f^{-1} is the reflection of the graph of f in the line y = x.
- (d) The domains and ranges of f and f^{-1} are all real numbers x such that $x \ge 0$.



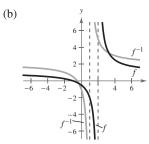


- (c) The graph of f^{-1} is the same as the graph of f.
- (d) The domains and ranges of f and f^{-1} are all real numbers x such that $0 \le x \le 2$.



- (c) The graph of f^{-1} is the same as the graph of f.
- (d) The domains and ranges of f and f^{-1} are all real numbers x except x = 0.

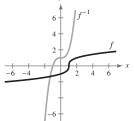
49. (a)
$$f^{-1}(x) = \frac{2x+1}{x-1}$$



- (c) The graph of f^{-1} is the reflection of the graph of f in the line y = x.
- (d) The domain of f and the range of f^{-1} are all real numbers x except x = 2. The domain of f^{-1} and the range of f are all real numbers x except x = 1.

51. (a)
$$f^{-1}(x) = x^3 + 1$$

(b)



- (c) The graph of f⁻¹ is the reflection of the graph of f in the line y = x.
- (d) The domains and ranges of f and f^{-1} are all real numbers.

53. (a)
$$f^{-1}(x) = \frac{5x - 4}{6 - 4x}$$

(b) $f^{-1}(x) = \frac{5x - 4}{6 - 4x}$
(c) $f^{-1}(x) = \frac{5x - 4}{6 - 4x}$

- (c) The graph of f^{-1} is the reflection of the graph of f in the line y = x.
- (d) The domain of f and the range of f^{-1} are all real numbers x except $x = -\frac{5}{4}$. The domain of f^{-1} and the range of f are all real numbers x except $x = \frac{3}{2}$.
- **55.** No inverse **57.** $g^{-1}(x) = 8x$ **59.** No inverse
- **61.** $f^{-1}(x) = \sqrt{x} 3$ **63.** No inverse

65. No inverse **67.**
$$f^{-1}(x) = \frac{x^2 - 3}{2}, x \ge 0$$

69. 32 **71.** 600 **73.** $2\sqrt[3]{x+3}$
75. $\frac{x+1}{2}$ **77.** $\frac{x+1}{2}$

79. (a) $f^{-1}(108,209) = 11$

(b) f^{-1} represents the year for a given number of households in the United States.

(c)
$$y = 1578.68t + 90,183.63$$

(d)
$$f^{-1} = \frac{t - 90,183.63}{1578.68}$$
 (e) $f^{-1}(117,022) = 17$

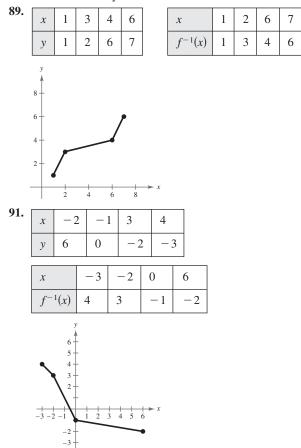
- (f) $f^{-1}(108,209) = 11.418$; the results are similar.
- 81. (a) Yes
 - (b) f^{-1} yields the year for a given number of miles traveled by motor vehicles.
 - (c) $f^{-1}(2632) = 8$

(d) No.
$$f(t)$$
 would not pass the Horizontal Line Test.

83. (a)
$$y = \sqrt{\frac{x - 245.50}{0.03}}$$
, 245.5 < x < 545.5
x = degrees Fahrenheit; y = % load
(b) 100
(c) 0 < x < 92.11

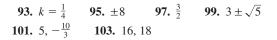
85. False.
$$f(x) = x^2$$
 has no inverse.

87. Answers will vary.



A94

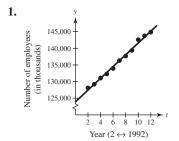




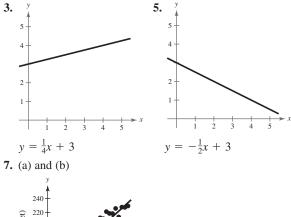
Section 1.10 (page 109)

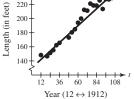
Vocabulary Check (page 109)

1. variation; regression	2. sum of square differences
3. correlation coefficient	4. directly proportional
5. constant of variation	6. directly proportional
7. inverse 8. combined	9. jointly proportional

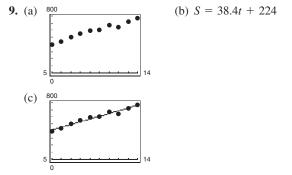


The model is a good fit for the actual data.



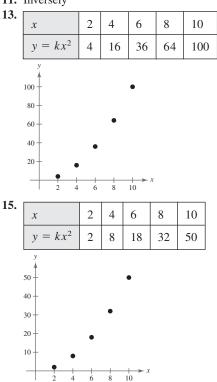


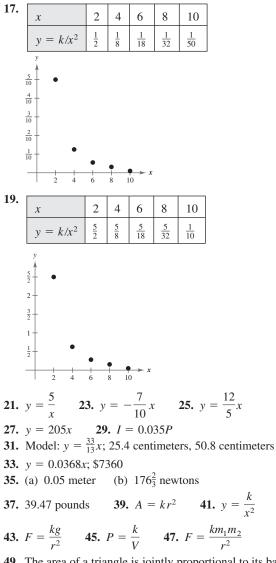
- (c) y = 1.03t + 130.27 (d) The models are similar.
- (e) Part (b): 238 feet; Part (c): 241.51 feet
- (f) Answers will vary.



The model is a good fit.

- (d) 2005: \$800 million; 2007: \$876.8 million
- (e) Each year the annual gross ticket sales for Broadway shows in New York City increase by \$38.4 million.
- 11. Inversely

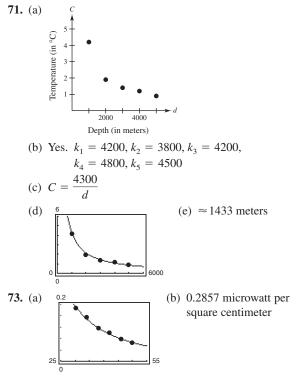




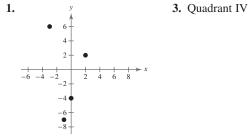
- **49.** The area of a triangle is jointly proportional to its base and height.
- **51.** The volume of a sphere varies directly as the cube of its radius.
- **53.** Average speed is directly proportional to the distance and inversely proportional to the time.

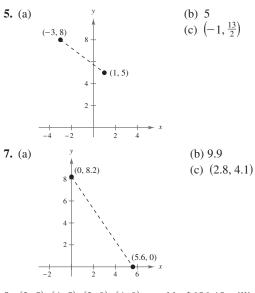
55.
$$A = \pi r^2$$
 57. $y = \frac{28}{x}$ **59.** $F = 14rs^3$
61. $z = \frac{2x^2}{3y}$ **63.** ≈ 0.61 mile per hour **65.** 506 feet

67. 1470 joules 69. The velocity is increased by one-third.

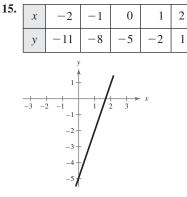


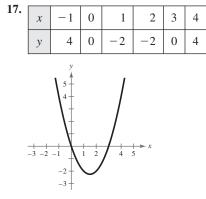
- **75.** False. *y* will increase if *k* is positive and *y* will decrease if *k* is negative.
- 77. True. The closer the value of |r| is to 1, the better the fit.
- **79.** The accuracy is questionable when based on such limited data.
- 81. x > 5 3 + 4 = 5 3 + 4 = 5 = 5 3 + 4 = 5 = 5 4 + 4 = 4 = 4 = 4 4 + 4 = 4 = 4 = 4 4 + 4 = 4 = 4 = 4 4 + 4 = 4 = 4 = 4 4 + 4 = 4 = 4 = 4 4 + 4 = 4 = 4 = 4 4 + 4 = 4 = 4 = 4 4 + 4 = 4 = 4 4 + 4 = 4 = 4 4 + 4 = 4 = 4 4 + 4 = 4 = 4 4 + 4 = 4 = 4 4 + 4 = 4 = 4 4 + 4 = 4 = 4 4 + 4 = 4 = 4 4 + 4 = 4 = 4 4 + 4 = 4 = 4 4 + 4 = 4 = 4 4 + 4 = 4 = 4 4 + 4 = 4

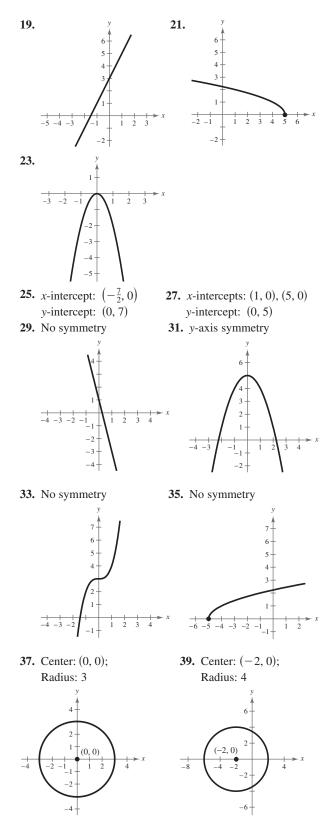




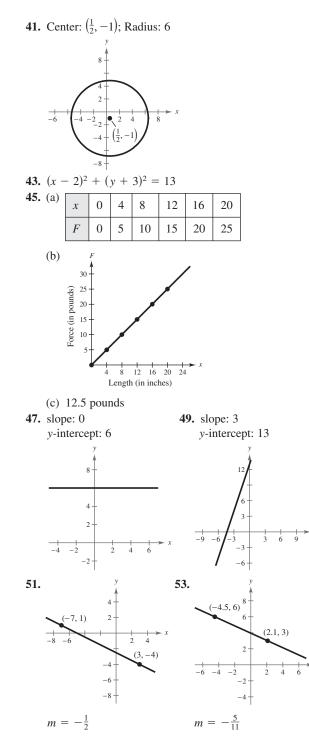
9. (2, 5), (4, 5), (2, 0), (4, 0)
11. \$656.45 million
13. Radius ≈ 22.5 centimeters

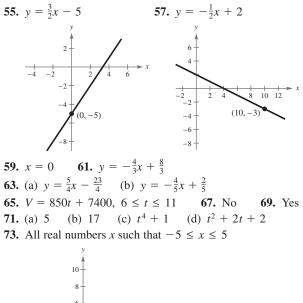


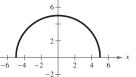




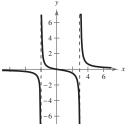
A97



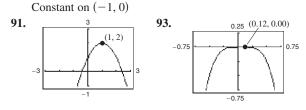




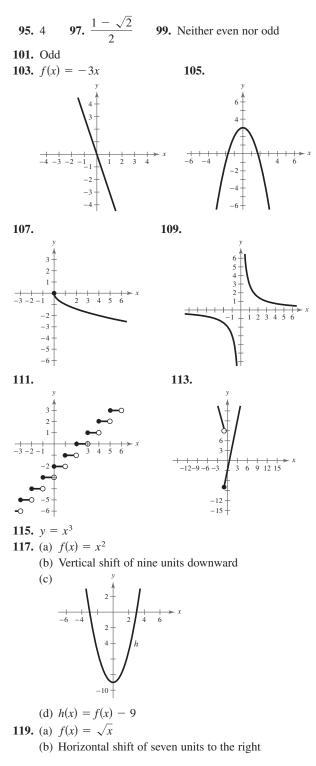
75. All real numbers *x* except x = 3, -2

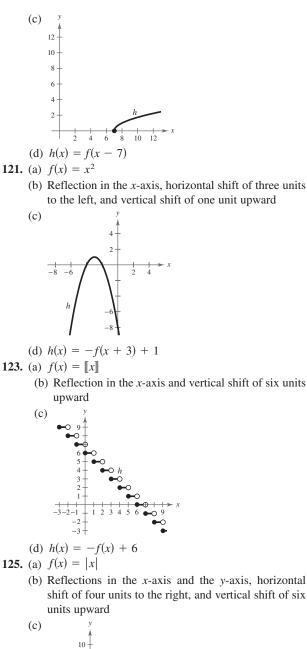


- 77. (a) 16 feet per second (b) 1.5 seconds(c) -16 feet per second
- **79.** 4x + 2h + 3, $h \neq 0$ **81.** Function
- **83.** Not a function **85.** $\frac{7}{3}$, 3 **87.** $-\frac{3}{8}$
- 89. Increasing on $(0, \infty)$ Decreasing on $(-\infty, -1)$









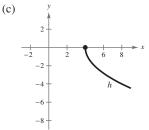
-2 (d) h(x) = -f(-x + 4) + 6 **127.** (a) $f(x) = \llbracket x \rrbracket$

(b) Horizontal shift of nine units to the right and vertical stretch

(d)
$$h(x) = 5f(x - 9)$$

129. (a) $f(x) = \sqrt{x}$

(b) Reflection in the *x*-axis, vertical stretch, and horizontal shift of four units to the right

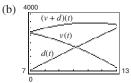


(d)
$$h(x) = -2f(x-4)$$

131. (a) $x^2 + 2x + 2$ (b) $x^2 - 2x + 4$
(c) $2x^3 - x^2 + 6x - 3$
(d) $\frac{x^2 + 3}{2x - 1}$; all real numbers x except $x = \frac{1}{2}$

- **133.** (a) $x \frac{8}{3}$ (b) x 8
 - Domains of $f, g, f \circ g$, and $g \circ f$: all real numbers
- **135.** $f(x) = x^3, g(x) = 6x 5$

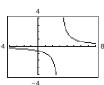
137. (a)
$$(v + d)(t) = -36.04t^2 + 804.6t - 1112$$



(c)
$$(v + d)(10) = 3330$$

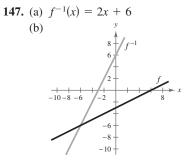
139. $f^{-1}(x) = x + 7$ **141.** The function has an inverse. **143.** 6 **145.** 4





The function has an inverse.

The function has an inverse.



- (c) The graph of f⁻¹ is the reflection of the graph of f in the line y = x.
- (d) Both f and f^{-1} have domains and ranges that are all real numbers.

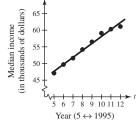
149. (a)
$$f^{-1}(x) = x^2 - 1, x \ge 0$$

(b) y
 f^{-1}
 f^{-

- (c) The graph of f⁻¹ is the reflection of the graph of f in the line y = x.
- (d) f has a domain of [-1,∞) and a range of [0,∞); f⁻¹ has a domain of [0,∞) and a range of [-1,∞).

151.
$$x \ge 4; \ f^{-1}(x) = \sqrt{\frac{x}{2} + 4}$$

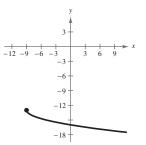
153. (a)



(b) The model is a good fit for the actual data. **155.** Model: $m = \frac{8}{5}k$; 3.2 kilometers, 16 kilometers **157.** A factor of 4 **159.** \approx 2 hours, 26 minutes

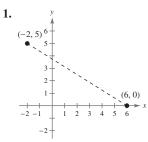
A101

161. False. The graph is reflected in the *x*-axis, shifted nine units to the left, and then shifted 13 units downward.

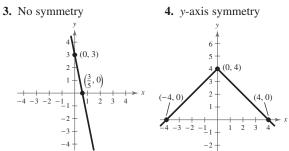


- **163.** True. If y is directly proportional to x, then y = kx, so x = (1/k)y. Therefore, x is directly proportional to y.
- **165.** A function from a set *A* to a set *B* is a relation that assigns to each element *x* in the set *A* exactly one element *y* in the set *B*.

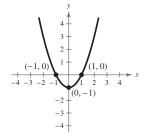
Chapter Test (page 123)



- Midpoint: $(2, \frac{5}{2})$; Distance: $\sqrt{89}$
- **2.** \approx 11.937 centimeters



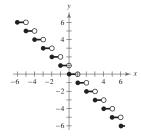
5. y-axis symmetry



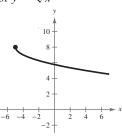
6. $(x-1)^2 + (y-3)^2 = 16$ **7.** 2x + y - 1 = 08. 17x + 10y - 59 = 0**9.** (a) 4x - 7y + 44 = 0 (b) 7x + 4y - 53 = 0**10.** (a) $-\frac{1}{8}$ (b) $-\frac{1}{28}$ (c) $\frac{\sqrt{x}}{x^2 - 18x}$ **11.** $-10 \le x \le 10$ **12.** (a) 0, ±0.4314 (b) 0.1 -0.1 (c) Increasing on $(-0.31, 0), (0.31, \infty)$ Decreasing on $(-\infty, -0.31), (0, 0.31)$ (d) Even **13.** (a) 0, 3 (b) 10 10 (c) Increasing on $(-\infty, 2)$ Decreasing on (2, 3)(d) Neither even nor odd **14.** (a) −5 (b) 10 -12 (c) Increasing on $(-5, \infty)$ Decreasing on $(-\infty, -5)$ (d) Neither even nor odd 15. 10

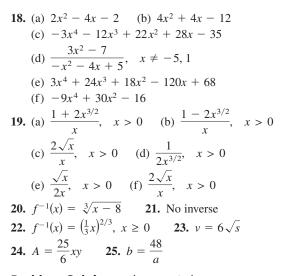
> -20 --30 -

16. Reflection in the *x*-axis of $y = \llbracket x \rrbracket$



17. Reflection in the *x*-axis, horizontal shift, and vertical shift of $y = \sqrt{x}$

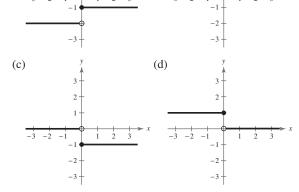


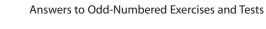


Problem Solving (page 125)

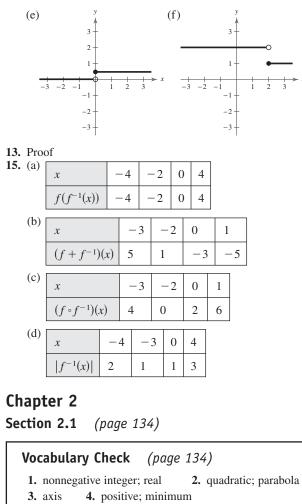
- **1.** (a) $W_1 = 2000 + 0.07S$ (b) $W_2 = 2300 + 0.05S$ (c) 5.000(15,000, 3,050) (0) 30,000
 - Both jobs pay the same monthly salary if sales equal \$15,000.
 - (d) No. Job 1 would pay \$3400 and job 2 would pay \$3300.

3. (a) The function will be even. (b) The function will be odd. (c) The function will be neither even nor odd. 5. $f(x) = a_{2n}x^{2n} + a_{2n-2}x^{2n-2} + \cdots + a_2x^2 + a_0$ $f(-x) = a_{2n}(-x)^{2n} + a_{2n-2}(-x)^{2n-2}$ $+ \cdot \cdot + a_2(-x)^2 + a_0$ = f(x)7. (a) $81\frac{2}{3}$ hours (b) $25\frac{5}{7}$ miles per hour (c) $y = \frac{-180}{7}x + 3400$ Domain: $0 \le x \le \frac{1190}{9}$ Range: $0 \le y \le 3400$ (d) 4000 -(in miles) 3500 3000 2500 2000 Distance 1500 1000 500 60 90 120 150 Hours **9.** (a) $(f \circ g)(x) = 4x + 24$ (b) $(f \circ g)^{-1}(x) = \frac{1}{4}x - 6$ (c) $f^{-1}(x) = \frac{1}{4}x; g^{-1}(x) = x - 6$ (d) $(g^{-1} \circ f^{-1})(x) = \frac{1}{4}x - 6$ (e) $(f \circ g)(x) = 8x^3 + 1; (f \circ g)^{-1}(x) = \frac{1}{2}\sqrt[3]{x-1};$ $f^{-1}(x) = \sqrt[3]{x-1}; g^{-1}(x) = \frac{1}{2}x;$ $(g^{-1} \circ f^{-1})(x) = \frac{1}{2}\sqrt[3]{x-1}$ (f) Answers will vary. (g) $(f \circ g)^{-1}(x) = (g^{-1} \circ f^{-1})(x)$ **11.** (a) (b) -3 -2 -1 2 -3 -2 -1

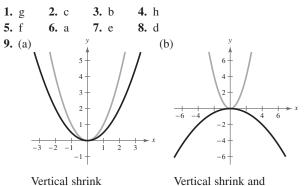


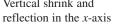


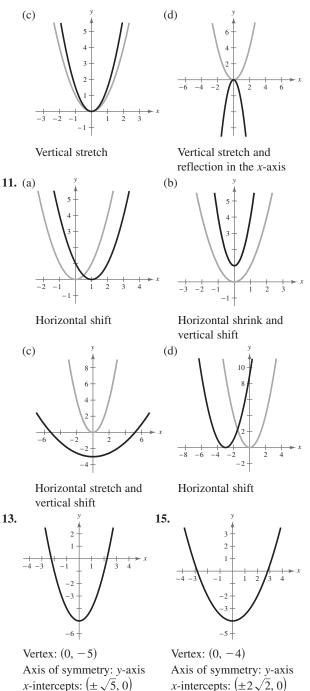


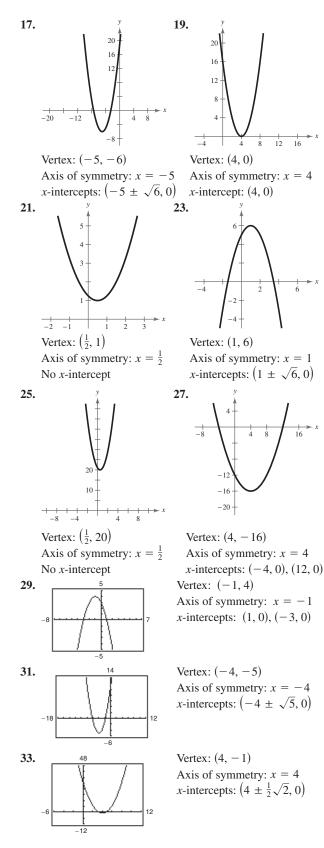


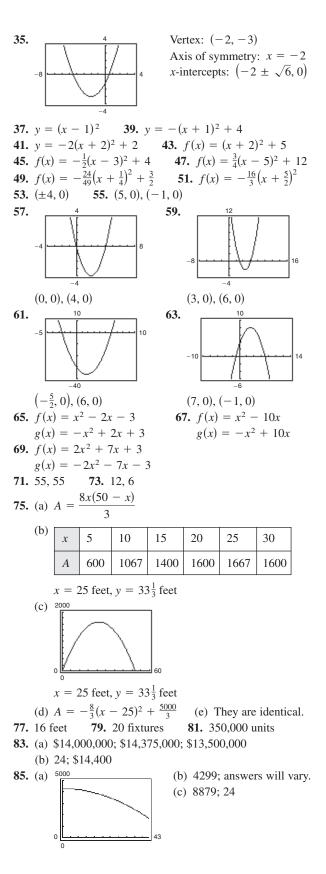
5. negative; maximum



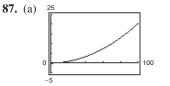












89. True. The equation has no real solutions, so the graph has no *x*-intercepts.

(b) 69.6 miles per hour

91.
$$f(x) = a\left(x + \frac{b}{2a}\right)^2 + \frac{4ac - b^2}{4a}$$

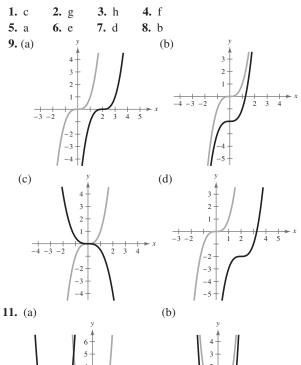
93. Yes. A graph of a quadratic equation whose vertex is on the *x*-axis has only one *x*-intercept.

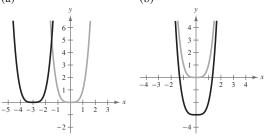
95. $y = -\frac{1}{3}x + \frac{5}{3}$ **97.** $y = \frac{5}{4}x + 3$ **99.** 27 **101.** $-\frac{1408}{49}$ **103.** 109 **105.** Answers will vary.

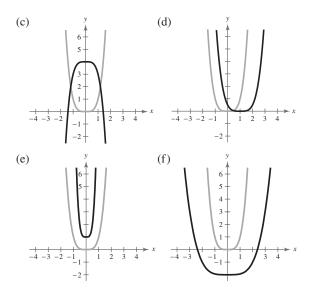
Section 2.2 (page 148)

Vocabulary Check (page 148)

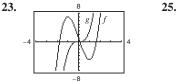
- 1. continuous 2. Leading Coefficient Test
- **3.** n; n 1 **4.** (a) solution; (b) (x a); (c) *x*-intercept
- **5.** touches; crosses **6.** standard
- 7. Intermediate Value

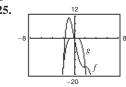






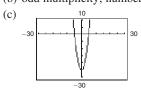
- 13. Falls to the left, rises to the right
- **15.** Falls to the left, falls to the right
- 17. Rises to the left, falls to the right
- 19. Rises to the left, falls to the right
- **21.** Falls to the left, falls to the right



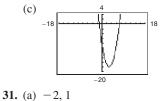




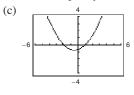
(b) odd multiplicity; number of turning points: 1



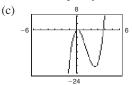
- **29.** (a) 3
 - (b) even multiplicity; number of turning points: 1



(b) odd multiplicity; number of turning points: 1

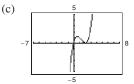


- **33.** (a) $0, 2 \pm \sqrt{3}$
 - (b) odd multiplicity; number of turning points: 2



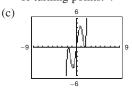
35. (a) 0, 2

(b) 0, odd multiplicity; 2, even multiplicity; number of turning points: 2

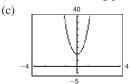


37. (a) $0, \pm \sqrt{3}$

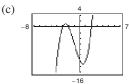
(b) 0, odd multiplicity; $\pm \sqrt{3}$, even multiplicity; number of turning points: 4

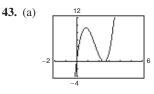


- 39. (a) No real zeros
 - (b) number of turning points: 1



- **41.** (a) ±2, -3
 - (b) odd multiplicity; number of turning points: 2

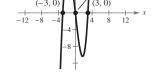




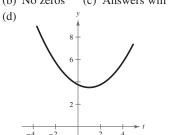
- (b) *x*-intercepts: $(0, 0), (\frac{5}{2}, 0)$ (c) $x = 0, \frac{5}{2}$
- (d) The answers in part (c) match the *x*-intercepts.

(b) x-intercepts: $(0, 0), (\pm 1, 0), (\pm 2, 0)$ (c) x = 0, 1, -1, 2, -2(d) The answers in part (c) match the x-intercepts. **47.** $f(x) = x^2 - 10x$ **49.** $f(x) = x^2 + 4x - 12$ **51.** $f(x) = x^3 + 5x^2 + 6x$ **53.** $f(x) = x^4 - 4x^3 - 9x^2 + 36x$ **55.** $f(x) = x^2 - 2x - 2$ **57.** $f(x) = x^2 + 4x + 4$ **59.** $f(x) = x^3 + 2x^2 - 3x$ **61.** $f(x) = x^3 - 3x$ **63.** $f(x) = x^4 + x^3 - 15x^2 + 23x - 10$ **65.** $f(x) = x^5 + 16x^4 + 96x^3 + 256x^2 + 256x$ **67.** (a) Falls to the left, rises to the right (b) 0, ±3 (c) Answers will vary. (d) (0, 0)(-3, 0) (3, 0)

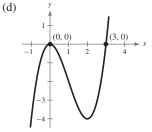
45. (a)



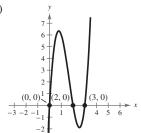
69. (a) Rises to the left, rises to the right(b) No zeros (c) Answers will vary.



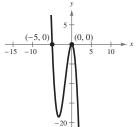
- **71.** (a) Falls to the left, rises to the right
 - (b) 0, 3 (c) Answers will vary.



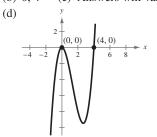
73. (a) Falls to the left, rises to the right
(b) 0, 2, 3 (c) Answers will vary.
(d) y



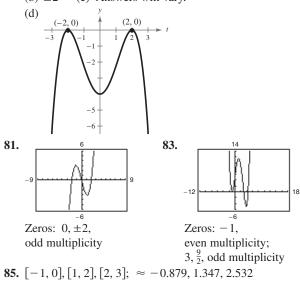
75. (a) Rises to the left, falls to the right (b) -5, 0 (c) Answers will vary. (d)



77. (a) Falls to the left, rises to the right(b) 0, 4 (c) Answers will vary.



79. (a) Falls to the left, falls to the right
(b) ±2 (c) Answers will vary.



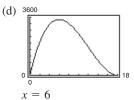
87.
$$[-2, -1], [0, 1]; \approx -1.585, 0.779$$

89. (a) $V = l \times w \times h$
 $= (36 - 2x)(36 - 2x)x$
 $= x(36 - 2x)^2$
(b) Domain: $0 < x < 18$

(c)

x	1	2	3	4	5	6	7
V	1156	2048	2700	3136	3380	3456	3388

6 inches \times 24 inches \times 24 inches

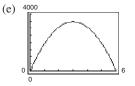


91. (a) $A = -2x^2 + 12x$ (b) $V = -384x^2 + 2304x$

(c) 0 inches $\langle x \rangle \langle 6$ inches (d) X | Y1 |

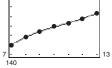


When x = 3, the volume is maximum at V = 3456; dimensions of gutter are 3 inches \times 6 inches \times 3 inches.



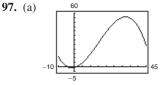
The maximum value is the same. (f) No. Answers will vary.





The model is a good fit. **95.** Region 1: 259,370

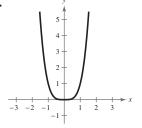
Region 2: 223,470 Answers will vary.



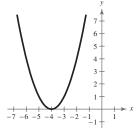
(b) $t \approx 15$ (c) Vertex: (15.22, 2.54) (d) The results are approximately equal.

- **99.** False. A fifth-degree polynomial can have at most four turning points.
- **101.** True. The degree of the function is odd and its leading coefficient is negative, so the graph rises to the left and falls to the right.

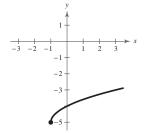
103.



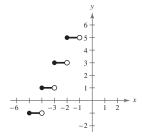
- (a) Vertical shift of two units; Even
- (b) Horizontal shift of two units; Neither even nor odd
- (c) Reflection in the y-axis; Even
- (d) Reflection in the *x*-axis; Even
- (e) Horizontal stretch; Even
- (f) Vertical shrink; Even
- (g) $g(x) = x^3$; Neither odd nor even
- (h) $g(x) = x^{16}$; Even
- **105.** (5x 8)(x + 3) **107.** $x^2(4x + 5)(x 3)$ **109.** $-\frac{7}{2}$, 4 **111.** $-\frac{5}{4}$, $\frac{1}{3}$ **113.** $1 \pm \sqrt{22}$ **115.** $\frac{-5 \pm \sqrt{185}}{4}$
- **117.** Horizontal translation four units to the left of $y = x^2$



119. Horizontal translation one unit left and vertical translation five units down of $y = \sqrt{x}$



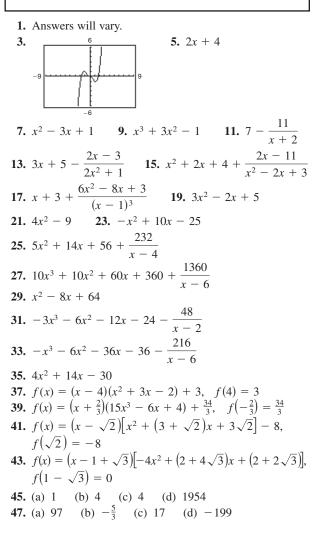
121. Vertical stretch by a factor of 2 and vertical translation nine units up of y = [x]



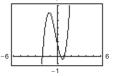
Section 2.3 (page 159)

Vocabulary Check (page 159)

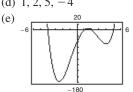
- **1.** dividend; divisor; quotient; remainder
- 2. improper; proper 3. synthetic division
- 4. factor 5. remainder

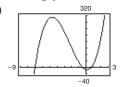


- **49.** (x 2)(x + 3)(x 1); Zeros: 2, -3, 1 **51.** (2x - 1)(x - 5)(x - 2); Zeros: $\frac{1}{2}$, 5, 2 **53.** $(x + \sqrt{3})(x - \sqrt{3})(x + 2)$; Zeros: $-\sqrt{3}$, $\sqrt{3}$, -2 **55.** $(x - 1)(x - 1 - \sqrt{3})(x - 1 + \sqrt{3})$; Zeros: 1, $1 + \sqrt{3}$, $1 - \sqrt{3}$ **57.** (a) Answers will vary. (b) 2x - 1
 - (c) f(x) = (2x 1)(x + 2)(x 1) (d) $\frac{1}{2}, -2, 1$ (e) ______7

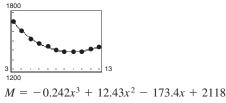


59. (a) Answers will vary. (b) (x - 1), (x - 2)(c) f(x) = (x - 1)(x - 2)(x - 5)(x + 4)(d) 1, 2, 5, -4





- 63. (a) Answers will vary. (b) $(x \sqrt{5})$ (c) $f(x) = (x - \sqrt{5})(x + \sqrt{5})(2x - 1)$ (d) $\pm \sqrt{5}, \frac{1}{2}$ (e) (e) (e) (c) $f(x) = (x - \sqrt{5})(x + \sqrt{5})(2x - 1)$ (d) $\pm \sqrt{5}, \frac{1}{2}$
- **65.** (a) Zeros are 2 and $\approx \pm 2.236$. (b) x = 2 (c) $f(x) = (x - 2)(x - \sqrt{5})(x + \sqrt{5})$ **67.** (a) Zeros are $-2, \approx 0.268$, and ≈ 3.732 .
- (b) x = -2(c) $h(t) = (t+2)[t-(2+\sqrt{3})][t-(2-\sqrt{3})]$ 69. $2x^2 - x - 1$, $x \neq \frac{3}{2}$ 71. $x^2 + 3x$, $x \neq -2$, -1
- **73.** (a) and (b)



(c)	
(\mathbf{v})	

t	3	4	5	6	7	8
M(t)	1703	1608	1531	1473	1430	1402
t	9	10	11	12	13	
M(t)	1388	1385	1392	1409	1433	

Answers will vary.

- (d) 1614 thousand. No, because the model will approach negative infinity quickly.
- **75.** False. $-\frac{4}{7}$ is a zero of *f*.
- **77.** True. The degree of the numerator is greater than the degree of the denominator.
- **79.** $x^{2n} + 6x^n + 9$ **81.** The remainder is 0.

83.
$$c = -210$$
 85. 0; $x + 3$ is a factor of f.
87. 5^{-1} **80.** 7^{-2} **91.** $-3 \pm \sqrt{3}$

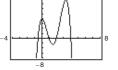
87.
$$\pm \frac{5}{3}$$
 89. $-\frac{7}{5}$, 2 91. $\frac{-3 \pm 7}{2}$
93. $f(x) = x^3 - 7x^2 + 12x$
95. $f(x) = x^3 + x^2 - 7x - 3$

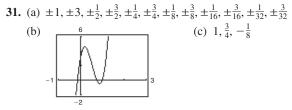
Section 2.4 (page 167)

Vocabulary Check (page 167)

- **1.** (a) iii (b) i (c) ii **2.** $\sqrt{-1}$; -1 **3.** complex numbers; a + bi **4.** principal square **5.** complex conjugates
- **1.** a = -10, b = 6 **3.** a = 6, b = 55. 4 + 3i**7.** $2 - 3\sqrt{3}i$ **9.** $5\sqrt{3}i$ **11.** 8 **13.** -1 - 6i **15.** 0.3i **17.** 11 - i **19.** 4 **21.** $3 - 3\sqrt{2}i$ **23.** -14 + 20i **25.** $\frac{1}{6} + \frac{7}{6}i$ **27.** 5 + i **29.** 12 + 30i **31.** 24 **33.** -9 + 40i**37.** 6 - 3*i*, 45 **39.** $-1 + \sqrt{5}i$, 6 **35.** -10 **41.** $-2\sqrt{5}i$, 20 **43.** $\sqrt{8}$, 8 **45.** -5i**47.** $\frac{8}{41} + \frac{10}{41}i$ **49.** $\frac{4}{5} + \frac{3}{5}i$ **51.** -5 - 6i**53.** $-\frac{120}{1681} - \frac{27}{1681}i$ **55.** $-\frac{1}{2} - \frac{5}{2}i$ **57.** $\frac{62}{949} + \frac{297}{949}i$ **59.** $-2\sqrt{3}$ **61.** -10 **63.** $(21 + 5\sqrt{2}) + (7\sqrt{5} - 3\sqrt{10})i$ **65.** $1 \pm i$ **67.** $-2 \pm \frac{1}{2}i$ **69.** $-\frac{5}{2}, -\frac{3}{2}$ **71.** $2 \pm \sqrt{2}i$ **73.** $\frac{5}{7} \pm \frac{5\sqrt{15}}{7}$ **75.** -1 + 6i**77.** -5i **79.** $-375\sqrt{3}i$ 81. i **83.** (a) $z_1 = 9 + 16i, z_2 = 20 - 10i$ (b) $z = \frac{11,240}{877} + \frac{4630}{877}i$ **85.** (a) 16 (b) 16 (c) 16 (d) 16
- **87.** False. If the complex number is real, the number equals its conjugate.

89. False. $i^{44} + i^{150} - i^{74} - i^{109} + i^{61} = 1 - 1 + 1 - i + i = 1$ **91.** Proof **93.** $-x^2 - 3x + 12$ **95.** $3x^2 + \frac{23}{2}x - 2$ **97.** -31 **99.** $\frac{27}{2}$ **101.** $a = \frac{\sqrt{3V\pi b}}{2\pi b}$ **103.** 1 liter **Section 2.5** (page 179) **Vocabulary Check** (page 179) 1. Fundamental Theorem of Algebra **2.** Linear Factorization Theorem 3. Rational Zero 5. irreducible over the reals 4. conjugate **6.** Descartes' Rule of Signs 7. lower; upper **1.** 0, 6 **3.** 2, -4 **5.** -6, $\pm i$ **7.** $\pm 1, \pm 3$ **9.** $\pm 1, \pm 3, \pm 5, \pm 9, \pm 15, \pm 45, \pm \frac{1}{2}, \pm \frac{3}{2}, \pm \frac{5}{2}, \pm \frac{9}{2}, \pm \frac{15}{2}, \pm \frac{45}{2}$ **11.** 1, 2, 3 **13.** 1, -1, 4 **15.** -1, -10 **17.** $\frac{1}{2}$, -1 **19.** $-2, 3, \pm \frac{2}{3}$ **21.** -1, 2 **23.** $-6, \frac{1}{2}, 1$ **25.** (a) $\pm 1, \pm 2, \pm 4$ (c) -2, -1, 2(b) 4 6 -6 -4 **27.** (a) $\pm 1, \pm 3, \pm \frac{1}{2}, \pm \frac{3}{2}, \pm \frac{1}{4}, \pm \frac{3}{4}$ (c) $-\frac{1}{4}$, 1, 3 (b) 4 6 8 10 **29.** (a) $\pm 1, \pm 2, \pm 4, \pm 8, \pm \frac{1}{2}$ (c) $-\frac{1}{2}$, 1, 2, 4 (b)





33. (a)
$$\pm 1$$
, $\approx \pm 1.414$
(b) $f(x) = (x + 1)(x - 1)(x + \sqrt{2})(x - \sqrt{2})$
35. (a) 0, 3, 4, $\approx \pm 1.414$
(b) $h(x) = x(x - 3)(x - 4)(x + \sqrt{2})(x - \sqrt{2})$
37. $x^3 - x^2 + 25x - 25$ 39. $x^3 + 4x^2 - 31x - 174$
41. $3x^4 - 17x^3 + 25x^2 + 23x - 22$
43. (a) $(x^2 + 9)(x^2 - 3)$
(b) $(x^2 + 9)(x + \sqrt{3})(x - \sqrt{3})$
(c) $(x + 3i)(x - 3i)(x + \sqrt{3})(x - \sqrt{3})$
45. (a) $(x^2 - 2x - 2)(x^2 - 2x + 3)$
(b) $(x - 1 + \sqrt{3})(x - 1 - \sqrt{3})(x^2 - 2x + 3)$
(c) $(x - 1 + \sqrt{3})(x - 1 - \sqrt{3})(x - 1 + \sqrt{2}i)(x - 1 - \sqrt{2}i)(x - 1 - \sqrt{2}i)$
47. $-\frac{3}{2}, \pm 5i$ 49. $\pm 2i, 1, -\frac{1}{2}$ 51. $-3 \pm i, \frac{1}{4}$
53. $2, -3 \pm \sqrt{2}i, 1$ 55. $\pm 5i; (x + 5i)(x - 5i)$
57. $2 \pm \sqrt{3}; (x - 2 - \sqrt{3})(x - 2 + \sqrt{3})$
59. $\pm 3, \pm 3i; (x + 3)(x - 3)(x + 3i)(x - 3i)$
61. $1 \pm i; (z - 1 + i)(z - 1 - i)$
63. $2, 2 \pm i; (x - 2)(x - 2 + i)(x - 2 - i)$
65. $-2, 1 \pm \sqrt{2}i; (x + 2)(x - 1 + \sqrt{2}i)(x - 1 - \sqrt{2}i)$
67. $-\frac{1}{5}, 1 \pm \sqrt{5}i; (5x + 1)(x - 1 + \sqrt{5}i)(x - 1 - \sqrt{5}i)$
69. $2, \pm 2i; (x - 2)^2(x + 2i)(x - 2i)$
71. $\pm i, \pm 3i; (x + i)(x - i)(x + 3i)(x - 3i)$
73. $-10, -7 \pm 5i$ 75. $-\frac{3}{4}, 1 \pm \frac{1}{2}i$
77. $-2, -\frac{1}{2}, \pm i$ 79. No real zeros
81. No real zeros 83. One positive zero
85. One or three positive zeros
87. Answers will vary. 89. Answers will vary.
91. $1, -\frac{1}{2}$ 93. $-\frac{3}{4}$ 95. $\pm 2, \pm \frac{3}{2}$ 97. $\pm 1, \frac{1}{4}$
99. d 100. a 101. b 102. c
103. (a) $\frac{10}{9}$ $\frac{10}{9$

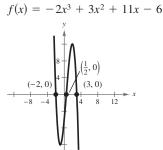
(d) $\frac{1}{2}, \frac{7}{2}, 8; 8$ is not in the domain of V.

105. $x \approx 38.4$, or \$384,000

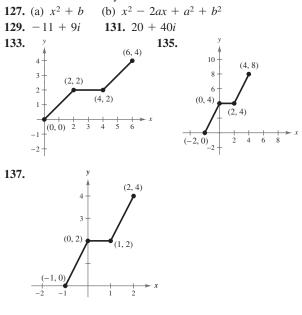
Answers to Odd-Numbered Exercises and Tests

A111

- **107.** (a) $V = x^3 + 9x^2 + 26x + 24 = 120$ (b) 4 feet by 5 feet by 6 feet
- **109.** $x \approx 40$, or 4000 units
- **111.** No. Setting p = 9,000,000 and solving the resulting equation yields imaginary roots.
- **113.** False. The most complex zeros it can have is two, and the Linear Factorization Theorem guarantees that there are three linear factors, so one zero must be real.
- **115.** r_1, r_2, r_3 **117.** $5 + r_1, 5 + r_2, 5 + r_3$
- **119.** The zeros cannot be determined.
- **121.** (a) 0 < k < 4 (b) k = 4(c) k < 0(d) k > 4
- 123. Answers will vary. There are infinitely many possible functions for *f*. Sample equation and graph:



125. Answers will vary.



Section 2.6 (page 193)

Vocabulary Check	(page 193)
 rational functions horizontal asymptote 	 vertical asymptote slant asymptote

x	f(x)	x	f(x)	x	f(x)
0.5	-2	1.5	2	5	0.25
0.9	-10	1.1	10	10	0.1
0.99	-100	1.01	100	100	0.01
0.999	-1000	1.001	1000	1000	0.001

(b) Vertical asymptote: x = 1Horizontal asymptote: y = 0

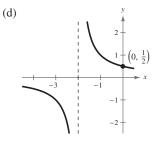
(c) Domain: all real numbers x except x = 1

3. (a)

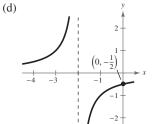
1. (a)

x	f(x)	x	f(x)	x	f(x)
0.5	-1	1.5	5.4	5	3.125
0.9	-12.79	1.1	17.29	10	3.03
0.99	-147.8	1.01	152.3	100	3.0003
0.999	-1498	1.001	1502	1000	3

- (b) Vertical asymptotes: $x = \pm 1$ Horizontal asymptote: y = 3
- (c) Domain: all real numbers x except $x = \pm 1$
- **5.** Domain: all real numbers x except x = 0Vertical asymptote: x = 0
 - Horizontal asymptote: y = 0
- 7. Domain: all real numbers x except x = 2Vertical asymptote: x = 2Horizontal asymptote: y = -1
- 9. Domain: all real numbers x except $x = \pm 1$ Vertical asymptotes: $x = \pm 1$
- **11.** Domain: all real numbers *x* Horizontal asymptote: y = 3
- 13. d 14. a 15. c 16. b
- 17. 1 19. 6
- **21.** Domain: all real numbers *x* except $x = \pm 4$; Vertical asymptote: x = -4; horizontal asymptote: y = 0
- **23.** Domain: all real numbers *x* except x = -1, 3; Vertical asymptote: x = 3; horizontal asymptote: y = 1
- **25.** Domain: all real numbers x except $x = -1, \frac{1}{2}$; Vertical asymptote: $x = \frac{1}{2}$; horizontal asymptote: $y = \frac{1}{2}$
- **27.** (a) Domain: all real numbers x except x = -2
 - (b) y-intercept: $(0, \frac{1}{2})$
 - (c) Vertical asymptote: x = -2Horizontal asymptote: y = 0

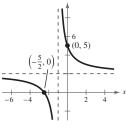


- **29.** (a) Domain: all real numbers x except x = -2(b) y-intercept: $(0, -\frac{1}{2})$
 - (c) Vertical asymptote: x = -2Horizontal asymptote: y = 0



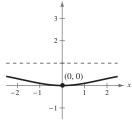
- **31.** (a) Domain: all real numbers x except x = -1(b) x-intercept: $\left(-\frac{5}{2}, 0\right)$
 - y-intercept: (0, 5)(c) Vertical asymptote: x = -1
 - Horizontal asymptote: y = 2



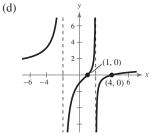


- 33. (a) Domain: all real numbers x(b) Intercept: (0, 0)
 - (c) Horizontal asymptote: y = 1





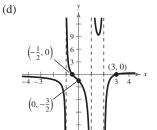
- **35.** (a) Domain: all real numbers s
 - (b) Intercept: (0, 0) (c) Horizontal asymptote: y = 0(d) y(d) y(0, 0)(0, 0)(0, 0)(0, 0)(1, 2)(1, 2)(2, 3)(3, 2)(
- **37.** (a) Domain: all real numbers *x* except $x = \pm 2$
 - (b) *x*-intercepts: (1, 0) and (4, 0)*y*-intercept: (0, −1)
 - (c) Vertical asymptotes: $x = \pm 2$ Horizontal asymptote: y = 1



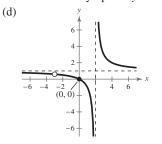
39. (a) Domain: all real numbers *x* except $x = \pm 1, 2$ (b) *x*-intercept: (3, 0), $\left(-\frac{1}{2}, 0\right)$

y-intercept: $(0, -\frac{3}{2})$

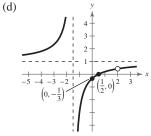
(c) Vertical asymptotes: $x = 2, x = \pm 1$ Horizontal asymptote: y = 0



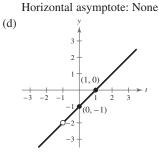
- **41.** (a) Domain: all real numbers x except x = 2, -3
 - (b) Intercept: (0, 0)
 - (c) Vertical asymptote: x = 2Horizontal asymptote: y = 1



- **43.** (a) Domain: all real numbers x except $x = -\frac{3}{2}$, 2 (b) x-intercept: $(\frac{1}{2}, 0)$
 - y-intercept: $(0, \frac{1}{3})$
 - (c) Vertical asymptote: $x = -\frac{3}{2}$ Horizontal asymptote: y = 1



- **45.** (a) Domain: all real numbers t except t = -1
 - (b) *t*-intercept: (1, 0) *y*-intercept: (0, −1)
 - (c) Vertical asymptote: None



47. (a) Domain of *f*: all real numbers *x* except x = -1Domain of *g*: all real numbers *x*

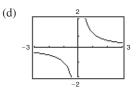
-1.5-0.50 1 -2-1х -30 f(x)-4-3-2.5Undef. -1.5-1-3-2-4-2.5-1.50 g(x)-1(d)



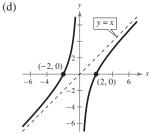
- (e) Because there are only a finite number of pixels, the graphing utility may not attempt to evaluate the function where it does not exist.
- 49. (a) Domain of *f*: all real numbers *x* except *x* = 0, 2Domain of *g*: all real numbers *x* except *x* = 0

(b) $\frac{1}{x}$; Vertical asymptote: x = 0(c)

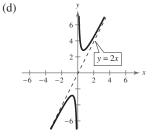
- /							
x	-0.5	0	0.5	1	1.5	2	3
f(x)	-2	Undef.	2	1	$\frac{2}{3}$	Undef.	$\frac{1}{3}$
g(x)	-2	Undef.	2	1	$\frac{2}{3}$	$\frac{1}{2}$	$\frac{1}{3}$



- (e) Because there are only a finite number of pixels, the graphing utility may not attempt to evaluate the function where it does not exist.
- **51.** (a) Domain: all real numbers x except x = 0
 - (b) *x*-intercepts: (2, 0), (-2, 0)
 - (c) Vertical asymptote: x = 0Slant asymptote: y = x

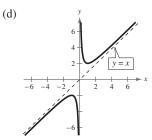


- **53.** (a) Domain: all real numbers x except x = 0 (b) Na interparts
 - (b) No intercepts
 - (c) Vertical asymptote: x = 0Slant asymptote: y = 2x

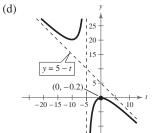


- **55.** (a) Domain: all real numbers x except x = 0
 - (b) No intercepts
 - (c) Vertical asymptote: x = 0Slant asymptote: y = x

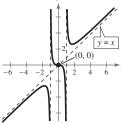
A113



- **57.** (a) Domain: all real numbers *t* except t = -5 (b) *y*-intercept: (0, -0.2)
 - (c) Vertical asymptote: t = -5Slant asymptote: y = -t + 5

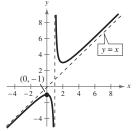


- **59.** (a) Domain: all real numbers x except $x = \pm 1$ (b) Intercept: (0, 0)
 - (c) Vertical asymptotes: $x = \pm 1$ Slant asymptote: y = x
 - (d)

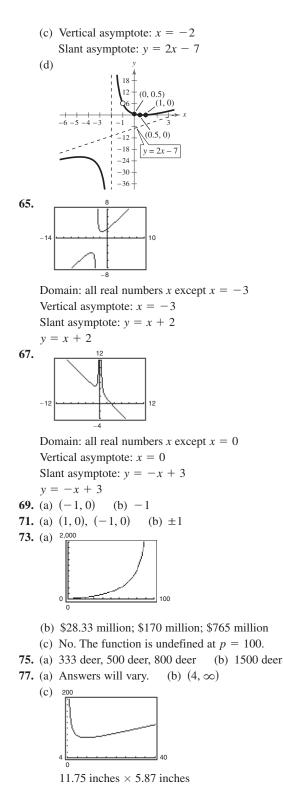


- **61.** (a) Domain: all real numbers x except x = 1
 - (b) y-intercept: (0, -1)
 - (c) Vertical asymptote: x = 1Slant asymptote: y = x

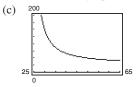
(d)



63. (a) Domain: all real numbers *x* except *x* = -1, -2
(b) *y*-intercept: (0, 0.5) *x*-intercepts: (0.5, 0), (1, 0)



(b) Vertical asymptote: x = 25Horizontal asymptote: y = 25



(d)	x	30	35	40	45	50	55	60
	у	150	87.5	66.7	56.3	50	45.8	42.9

- (e) Yes. You would expect the average speed for the round trip to be the average of the average speeds for the two parts of the trip.
- (f) No. At 20 miles per hour you would use more time in one direction than is required for the round trip at an average speed of 50 miles per hour.
- 81. False. Polynomials do not have vertical asymptotes.
- 83. Answers will vary. Sample answer: $f(x) = \frac{2x^2}{x^2 + 1}$

85. (x - 7)(x - 8)

- 87. (x-5)(x+2i)(x-2i)
- **89.** $x \ge \frac{10}{3}$

$$x \ge \frac{10}{3} \qquad \qquad 91. \quad -3 < x < 7$$

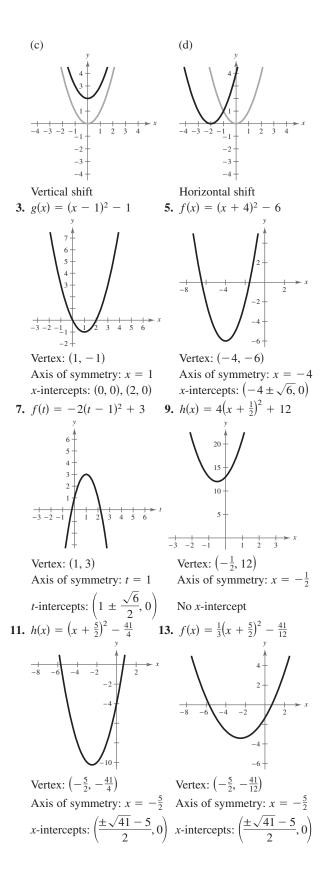
93. Answers will vary.

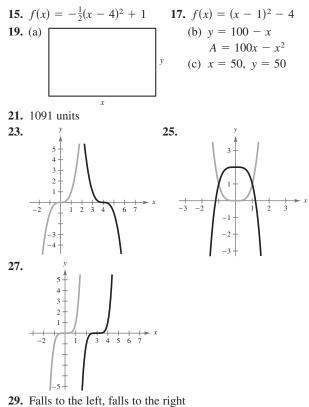
Vocabulary Check (page 204)

1. critical; test intervals 2. zeros; undefined values **3.** P = R - C

1. (a) No (b) Yes (c) Yes (d) No
3. (a) Yes (b) No (c) No (d) Yes
5.
$$2, -\frac{3}{2}$$
 7. $\frac{7}{2}, 5$
9. $[-3, 3]$
 $\xrightarrow{1}{-3} -2 -1 0 1 2 3$
11. $(-7, 3)$
 $\xrightarrow{-7}{-8} -6 -4 -2 0 2 4$
13. $(-\infty, -5] \cup [1, \infty)$
 $\xrightarrow{-6 -5 -4 -3 -2 -1 0 1 2} x$
15. $(-3, 2)$
 $\xrightarrow{-3 -2 -1 0 1 2} x$

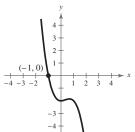
59. 63. 67. 69.	(-5) (-0) (a) (a)	$[, 0] \cup [0.13, 2]$ t = 1 mete	57. $(7, \infty)$ (25.13) 0 secon $ers \le L$ $x \le 50$) 61 65. ads (1 ≤ 36.2	51, 3.51 .39) onds <	<i>t</i> < 6	seconds		
	(b)	t	24	26	28	30	32	34	
		С	70.5	71.6	72.9	74.6	76.8	79.6	
		2011 $t \approx 3$							
		t	36	37	38	39			
		С	83.2	85.4	87.8	90.5	_		
		t	40	41	42	43			
		С	93.5	96.8	100.4	104.4			
77. 79.	2016 to 2021 (e) $37 \le t \le 41$ (f) Answers will vary. 75. $R_1 \ge 2$ ohms 77. True. The test intervals are $(-\infty, -3), (-3, 1), (1, 4)$, and $(4, \infty)$. 79. $(-\infty, -4] \cup [4, \infty)$ 81. $(-\infty, -2\sqrt{30}] \cup [2\sqrt{30}, \infty)$ 83. (a) If $a > 0$ and $c \le 0$, b can be any real number. If $a > 0$ and $c > 0$, $b < -2\sqrt{ac}$ or $b > 2\sqrt{ac}$.								
85.	(b) (2x)		² 87	(x + x)	3)(x +	2)(x -	2) 8	89. $2x^2$	+ <i>x</i>
Re	view	/ Exe	ercises	5 (p	age 20	8)			
1.	(a)		у		(ł))	у		
	-++ -4 -3 Vert		4 - 3 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2				4 - 3 - 2 - 1 - 1 - 1 - 1 - 1 - 34 - 1 - 34 - 4 - 5 - 34 - 1 - 344		> x





- **31.** Rises to the left, rises to the right
- **33.** $-7, \frac{3}{2}$, odd multiplicity; turning point: 1
- **35.** $0, \pm \sqrt{3}$, odd multiplicity; turning points: 2
- **37.** 0, even multiplicity; $\frac{5}{3}$, odd multiplicity; turning points: 2
- **39.** (a) Rises to the left, falls to the right (b) -1
 - (c) Answers will vary.

(d)



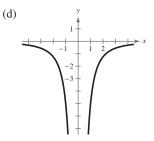
- 41. (a) Rises to the right, rises to the left (b) -3, 0, 1
 (c) Answers will vary.
 - (d) $(-3, 0)^{3}$ $(-3, 0)^$

43. (a)
$$[-1, 0]$$
 (b) ≈ -0.900
45. (a) $[-1, 0], [1, 2]$ (b) $\approx -0.200, \approx 1.772$
47. $8x + 5 + \frac{2}{3x - 2}$ 49. $5x + 2$
51. $x^2 - 3x + 2 - \frac{1}{x^2 + 2}$
53. $6x^3 + 8x^2 - 11x - 4 - \frac{8}{x - 2}$
55. $2x^2 - 11x - 6$
57. (a) Yes (b) Yes (c) Yes (d) No
59. (a) -421 (b) -9
61. (a) Answers will vary. (b) $(x + 7), (x + 1)$
(c) $f(x) = (x + 7)(x + 1)(x - 4)$ (d) $-7, -1, 4$
(e)
 -8
 -8
 -60
63. (a) Answers will vary. (b) $(x + 1), (x - 4)$
(c) $f(x) = (x + 1)(x - 4)(x + 2)(x - 3)$
(d) $-2, -1, 3, 4$
(e)
 -3
 -10
65. $6 + 2i$ 67. $-1 + 3i$ 69. $3 + 7i$
71. $40 + 65i$ 73. $-4 - 46i$ 75. $\frac{23}{17} + \frac{10}{17}i$
77. $\frac{21}{13} - \frac{1}{13}i$ 79. $\pm \frac{\sqrt{3}}{3}i$ 81. $1 \pm 3i$
83. $0, 2$ 85. $8, 1$ 87. $-4, 6, \pm 2i$
89. $\pm 1, \pm 3, \pm 5, \pm 15, \pm \frac{1}{2}, \pm \frac{3}{2}, \pm \frac{5}{2}, \pm \frac{15}{2}, \pm \frac{1}{4}, \pm \frac{3}{4}, \pm \frac{5}{4}, \pm \frac{15}{4}$
91. $-1, -3, 6$ 93. $1, 8$ 95. $-4, 3$
97. $3x^4 - 14x^3 + 17x^2 - 42x + 24$
99. $4, \pm i$ 101. $-3, \frac{1}{2}, 2 \pm i$
103. $0, 1, -5; f(x) = x(x - 1)(x + 5)$
105. $-4, 2 \pm 3i; g(x) = (x + 4)^2(x - 2 - 3i)(x - 2 + 3i)$
107. Two or no positive zeros, one negative zero
109. Answers will vary.
111. Domain: all real numbers x except $x = -12$
113. Domain: all real numbers x except $x = -12$
113. Domain: all real numbers x except $x = -12$
114. Or provide the explored the explored to $x = -3$
Horizontal asymptote: $y = 0$
117. Vertical asymptote: $x = -3$
Horizontal asymptote: $y = 0$

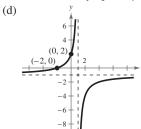
- (a) Domain: all real numbers x except x = 0(b) No intercepts
 - (c) Vertical asymptote: x = 0
 - Horizontal asymptote: y = 0

CHAPTER 2

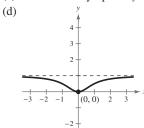
A117



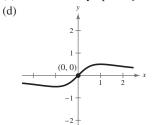
- **121.** (a) Domain: all real numbers x except x = 1(b) *x*-intercept: (-2, 0)*y*-intercept: (0, 2)
 - (c) Vertical asymptote: x = 1Horizontal asymptote: y = -1



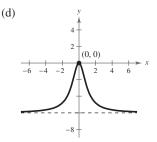
123. (a) Domain: all real numbers x (b) Intercept: (0, 0)
(c) Horizontal asymptote: y = 1



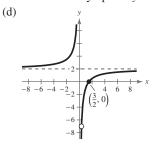
125. (a) Domain: all real numbers x (b) Intercept: (0, 0)
(c) Horizontal asymptote: y = 0



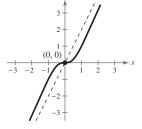
127. (a) Domain: all real numbers x (b) Intercept: (0, 0) (c) Horizontal asymptote: y = -6



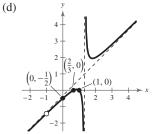
- **129.** (a) Domain: all real numbers x except $x = 0, \frac{1}{3}$ (b) x-intercept: (1.5, 0)
 - (c) Vertical asymptote: x = 0Horizontal asymptote: y = 2



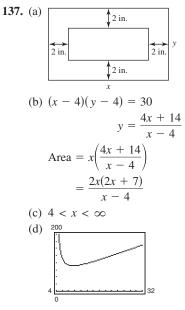
- **131.** (a) Domain: all real numbers x
 - (b) Intercept: (0, 0) (c) Slant asymptote: y = 2x(d) $\frac{y}{2}$



- **133.** (a) Domain: all real numbers x except $x = \frac{4}{3}$
 - (b) *y*-intercept: (0, -0.5)*x*-intercepts: $(\frac{2}{3}, 0)$, (1, 0)
 - (c) Vertical asymptote: $x = \frac{4}{3}$ Slant asymptote: $y = x - \frac{1}{3}$



135. \$0.50 is the horizontal asymptote of the function.



9.48 inches \times 9.48 inches

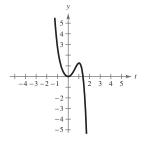
139. $\left(-\frac{4}{3},\frac{1}{2}\right)$ **141.** $\left[-4,0\right] \cup \left[4,\infty\right)$

143.
$$[-5, -1) \cup (1, \infty)$$
 145. $[-4, -3] \cup (0, \infty)$

- **147.** 4.9%
- **149.** False. A fourth-degree polynomial can have at most four zeros, and complex zeros occur in conjugate pairs.
- **151.** Find the vertex of the quadratic function and write the function in standard form. If the leading coefficient is positive, the vertex is a minimum. If the leading coefficient is negative, the vertex is a maximum.
- **153.** An asymptote of a graph is a line to which the graph becomes arbitrarily close as x increases or decreases without bound.

Chapter Test (page 212)

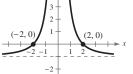
- **1.** (a) Reflection in the *x*-axis followed by a vertical translation
 - (b) Horizontal translation
- **2.** $y = (x 3)^2 6$
- 3. (a) 50 feet
 - (b) 5. Yes, changing the constant term results in a vertical translation of the graph and therefore changes the maximum height.
- 4. Rises to the left, falls to the right



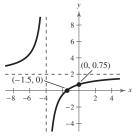
Answers to Odd-Numbered Exercises and Tests

A119

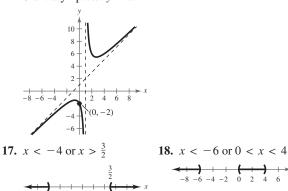
5. $3x + \frac{x-1}{x^2+1}$ 6. $2x^3 + 4x^2 + 3x + 6 + \frac{9}{x-2}$ 7. $(4x-1)(x-\sqrt{3})(x+\sqrt{3});$ Solutions: $\frac{1}{4}, \pm\sqrt{3}$ 8. (a) -3 + 5i (b) 7 9. 2-i10. $f(x) = x^4 - 9x^3 + 28x^2 - 30x$ 11. $f(x) = x^4 - 6x^3 + 16x^2 - 24x + 16$ 12. $-2, \pm\sqrt{5}i$ 13. $-2, 4, -1 \pm\sqrt{2}i$ 14. x-intercepts: (-2, 0), (2, 0)No y-intercept Vertical asymptote: x = 0Horizontal asymptote: y = -1



15. *x*-intercept: (-1.5, 0)*y*-intercept: (0, 0.75)Vertical asymptote: x = -4Horizontal asymptote: y = 2



16. No *x*-intercept *y*-intercept: (0, -2)Vertical asymptote: x = 1Slant asymptote: y = x + 1



Problem Solving (page 215)

- **1.** Answers will vary.
- **3.** 2 inches \times 2 inches \times 5 inches

5. (a) and (b)
$$y = -x^2 + 5x - 4$$

7. (a) $f(x) = (x - 2)x^2 + 5 = x^3 - 2x^2 + 5$

(b)
$$f(x) = -(x + 3)x^2 + 1 = -x^3 - 3x^2 + 1$$

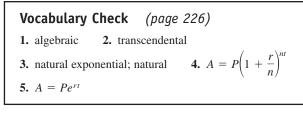
9.
$$(a + bi)(a - bi) = a^2 + abi - abi - b^2i^2$$

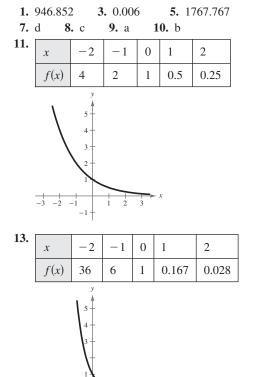
 $= a^2 + b^2$

- 11. (a) As |a| increases, the graph stretches vertically. For a < 0, the graph is reflected in the *x*-axis.
 - (b) As |b| increases, the vertical asymptote is translated. For b > 0, the graph is translated to the right. For b < 0, the graph is reflected in the *x*-axis and is translated to the left.

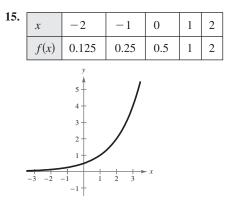
Chapter 3



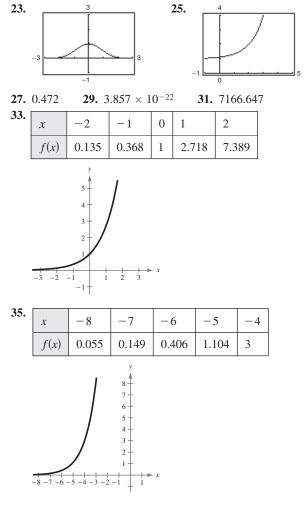


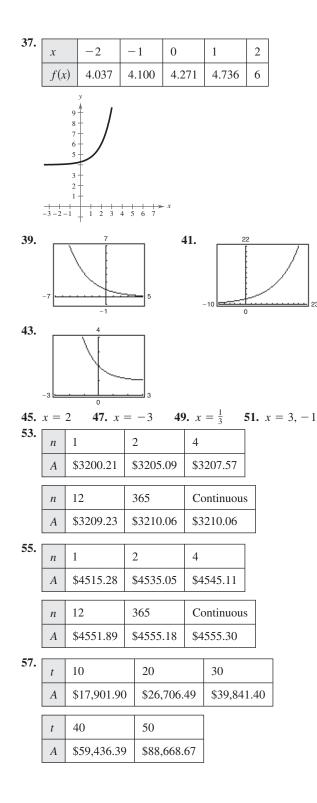


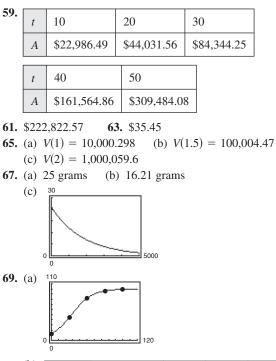
-2 -1



- 17. Shift the graph of f four units to the right.
- **19.** Shift the graph of f five units upward.
- **21.** Reflect the graph of *f* in the *x*-axis and *y*-axis and shift six units to the right.







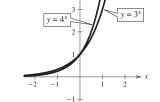
(b)	x	0	25	50	75	100
	Model	12.5	44.5	81.82	96.19	99.3
	Actual	12	44	81	96	99

(c) 63.14% (d) 38 masses

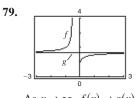
71.	True. As $x \rightarrow -\infty$,	$f(x) \rightarrow -2$ but	never reaches -2 .
-----	------------------------------------	---------------------------	----------------------

73.
$$f(x) = h(x)$$
 75. $f(x) = g(x) = h(x)$

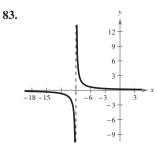
(a)
$$x < 0$$
 (b) $x > 0$



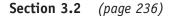
77.



As $x \to \infty$, $f(x) \to g(x)$. As $x \to -\infty$, $f(x) \to g(x)$. 81. $y = \pm \sqrt{25 - x^2}$



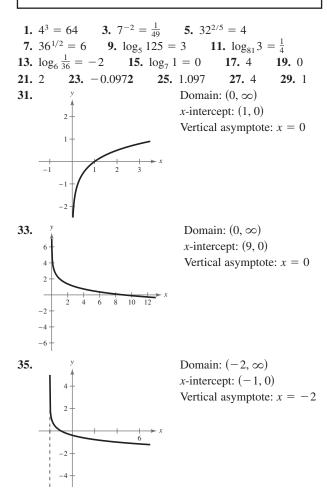
85. Answers will vary.

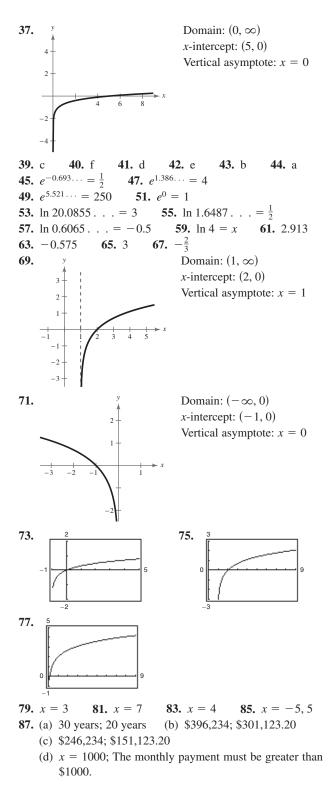


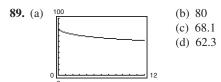
 Vocabulary Check
 (page 236)

 1. logarithmic
 2. 10
 3. natural; e

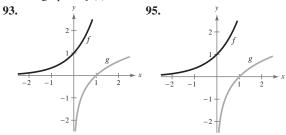
 4. $a^{\log_a x} = x$ 5. x = y





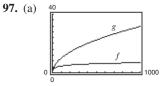


91. False. Reflecting g(x) about the line y = x will determine the graph of f(x).

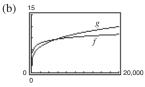


The functions f and g are inverses.

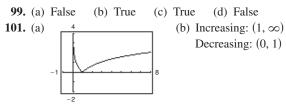
The functions f and g are inverses.



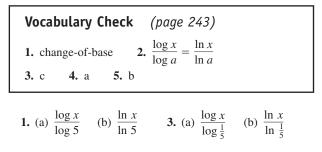
g(x); The natural log function grows at a slower rate than the square root function.



g(x); The natural log function grows at a slower rate than the fourth root function.



(c) Relative minimum: (1, 0) **103.** 15 **105.** 4300 **107.** 1028



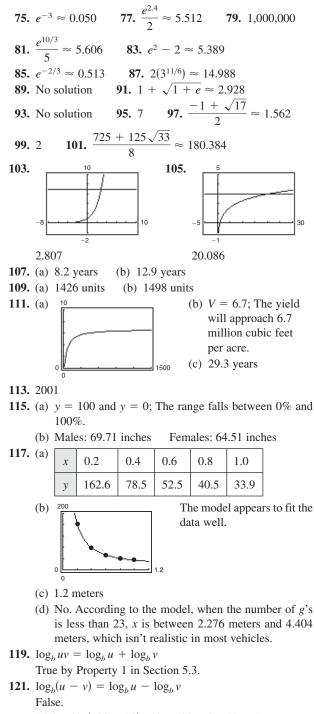
5. (a) $\frac{\log \frac{3}{10}}{\log x}$ (b) $\frac{\ln \frac{3}{10}}{\ln x}$ 7. (a) $\frac{\log x}{\log 2.6}$ (b) $\frac{\ln x}{\ln 2.6}$ 9. 1.771 112.000 130.417 15. 2.633 17. $\frac{3}{2}$ 193 - $\log_5 2$ 21. 6 + ln 5 23. 2 25. $\frac{3}{4}$ 27. 2.4 299 is not in the domain of $\log_3 x$. 31. 4.5 33. $-\frac{1}{2}$ 35. 7 37. 2 39. $\log_4 5 + \log_4 x$ 41. $4 \log_8 x$ 43. $1 - \log_5 x$ 45. $\frac{1}{2} \ln z$ 47. $\ln x + \ln y + 2 \ln z$ 49. $\ln z + 2 \ln(z - 1)$ 51. $\frac{1}{2} \log_2(a - 1) - 2 \log_2 3$ 53. $\frac{1}{3} \ln x - \frac{1}{3} \ln y$ 55. $4 \ln x + \frac{1}{2} \ln y - 5 \ln z$ 57. $2 \log_5 x - 2 \log_5 y - 3 \log_5 z$ 59. $\frac{3}{4} \ln x + \frac{1}{4} \ln(x^2 + 3)$ 61. $\ln 3x$ 63. $\log_4 \frac{z}{y}$
65. $\log_2(x+4)^2$ 67. $\log_3 \sqrt[4]{5x}$ 69. $\ln \frac{x}{(x+1)^3}$
71. $\log \frac{xz^3}{y^2}$ 73. $\ln \frac{x}{(x^2 - 4)^4}$ 75. $\ln \sqrt[3]{\frac{x(x + 3)^2}{x^2 - 1}}$ 77. $\log_8 \frac{\sqrt[3]{y(y + 4)^2}}{y - 1}$
77. $\log_8 \frac{y - 1}{y - 1}$ 79. $\log_2 \frac{32}{4} = \log_2 32 - \log_2 4$; Property 2
81. $\beta = 10(\log I + 12); 60 \text{ dB}$ 83. ≈ 3
85. $y = 256.24 - 20.8 \ln x$ 87. Ealso, $\ln 1 = 0$, 80. Ealso, $\ln(x - 2) \neq \ln x - \ln 2$
87. False. $\ln 1 = 0$ 89. False. $\ln(x - 2) \neq \ln x - \ln 2$ 91. False. $u = v^2$ 93. Answers will vary.
95. $f(x) = \frac{\log x}{\log 2} = \frac{\ln x}{\ln 2}$ 97. $f(x) = \frac{\log x}{\log \frac{1}{2}} = \frac{\ln x}{\ln \frac{1}{2}}$
-3 -3 -3 -3 -3 -3 -3 -3
99. $f(x) = \frac{\log x}{\log 11.8} = \frac{\ln x}{\ln 11.8}$
101. $f(x) = h(x)$; Property 2
2+
$1 - \frac{8}{f-h}$
f = h $f = h$

A123

103. $\frac{3x^4}{2y^3}$, $x \neq 0$ **105.** $1, x \neq 0, y \neq 0$ **107.** $-1, \frac{1}{3}$ **109.** $\frac{-1 \pm \sqrt{97}}{6}$ **Section 3.4** (page 253)

Vocabulary Check (page 253) **1.** solve **2.** (a) x = y (b) x = y (c) x (d) x**3.** extraneous

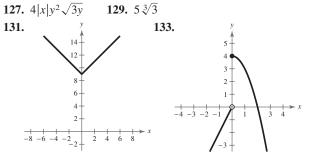
1. (a) Yes (b) No **3.** (a) No (b) Yes (c) Yes, approximate 5. (a) Yes, approximate (b) No (c) Yes 7. (a) No (b) Yes (c) Yes, approximate **9.** 2 **11.** -5 **13.** 2 **15.** $\ln 2 \approx 0.693$ **17.** $e^{-1} \approx 0.368$ **19.** 64 **21.** (3, 8) 23. (9, 2) **25.** 2, -1 **27.** \approx 1.618, \approx -0.618 **29.** $\frac{\ln 5}{\ln 3} \approx 1.465$ **31.** $\ln 5 \approx 1.609$ **33.** $\ln 28 \approx 3.332$ **35.** $\frac{\ln 80}{2 \ln 3} \approx 1.994$ **37.** 2 **39.** 4 **41.** $3 - \frac{\ln 565}{\ln 2} \approx -6.142$ **43.** $\frac{1}{3} \log(\frac{3}{2}) \approx 0.059$ **45.** $1 + \frac{\ln 7}{\ln 5} \approx 2.209$ **47.** $\frac{\ln 12}{3} \approx 0.828$ **49.** $-\ln\frac{3}{5} \approx 0.511$ **51.** 0 **53.** $\frac{\ln\frac{8}{3}}{3\ln 2} + \frac{1}{3} \approx 0.805$ **55.** $\ln 5 \approx 1.609$ **57.** $\ln 4 \approx 1.386$ **59.** $2 \ln 75 \approx 8.635$ **61.** $\frac{1}{2} \ln 1498 \approx 3.656$ **63.** $\frac{\ln 4}{365 \ln(1 + \frac{0.065}{365})} \approx 21.330$ **65.** $\frac{\ln 2}{12 \ln(1 + \frac{0.10}{12})} \approx 6.960$ 67. 69. 15 -1200 -0.4273.847 71. 73. -40 12.207 16.636



 $1.95 \approx \log(100 - 10) \neq \log 100 - \log 10 = 1$

- 123. Yes. See Exercise 93.
- **125.** Yes. Time to double: $t = \frac{\ln 2}{r}$;

Time to quadruple: $t = \frac{\ln 4}{r} = 2\left(\frac{\ln 2}{r}\right)$

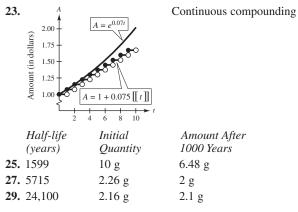


- **135.** 1.226 **137.** -5.595
- **Section 3.5** (page 264)

Vocabulary Check (page 264)	
 y = ae^{bx}; y = ae^{-bx} y = a + b ln x; y = a + b log x normally distributed bell; average value sigmoidal 	
1. c 2. e 3. b 4. a 5. d 6. f	

	Initial Investment	Annual % Rate	Time to Double	Amou 10 yea	nt After ars
7.	\$1000	3.5%	19.8 yr	\$1419	
9.	\$750	8.9438%	7.75 yr	\$1834	.36
11.	\$500	11.0%	6.3 yr	\$1505	.00
13.	\$6376.28	4.5%	15.4 yr	\$10,00	00.00
15.	\$112,087.09				
17.	(a) 6.642 years	(b) 6.330	years		
	(c) 6.302 years	(d) 6.301	years		
19.					

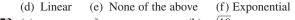
17.	r	2%	4%	6%	8%	10%	12%
	t	54.93	27.47	18.31	13.73	10.99	9.16
21.	r	2%	4%	6%	8%	10%	12%
	t	55.48	28.01	18.85	14.27	11.53	9.69

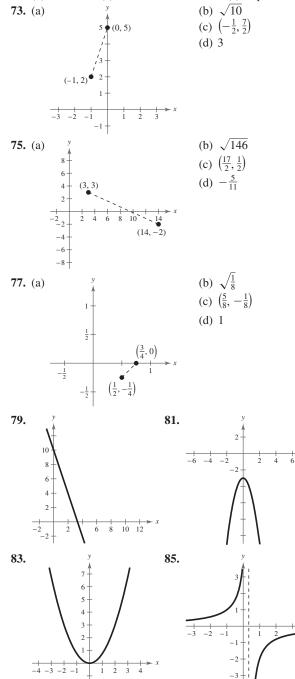


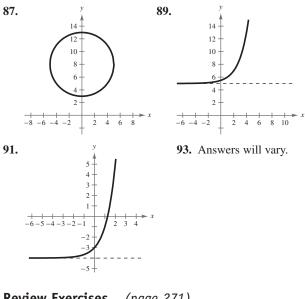
Answers to Odd-Numbered Exercises and Tests

(c) $32,000$	ative expon- thousand 95 thousan 39. 3	15 hours ears old $30,788e^{-0}$ ential mod	
(d) t	1	3	
V = -6394t + 30,788	24,394	11,606	
$V = 30,788e^{-0.268t}$	23,550	13,779	
(e) Answers will vary. 45. (a) $S(t) = 100(1 - e^{-0.1625t})$ (b) (i) (i) (i) (i) (i) (i) (i) (i) (i) (i	(c)	55,625	
47. (a) 0.04	(b) 100		
	rs Horizontal y = 0, y = population approach 1 ncreases.	1000. Th size will	e
51. (a) $10^{7.9} \approx 79,432,823$ (b)	$10^{8.3} \approx 1$	99,526,23	1
(c) $10^{4.2} \approx 15,849$ 53. (a) 20 decibels (b) 70 decil (c) 40 decibels (d) 120 deci 55. 95% 57. 4.64 59. 1.5 61. $10^{5.1}$ 63. 3:00 A.M. 65. (a) 150,000 0 0 0 0 0 24	bibels 8×10^{-6}	moles per	

- 67. False. The domain can be the set of real numbers for a logistic growth function.
- **69.** False. The graph of f(x) is the graph of g(x) shifted upward five units.
- 71. (a) Logarithmic (b) Logistic (c) Exponential

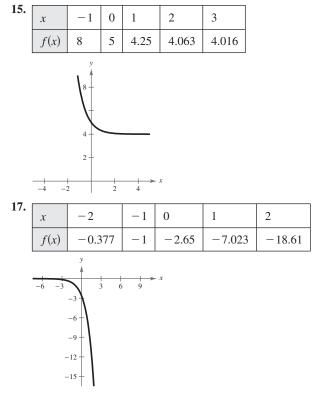


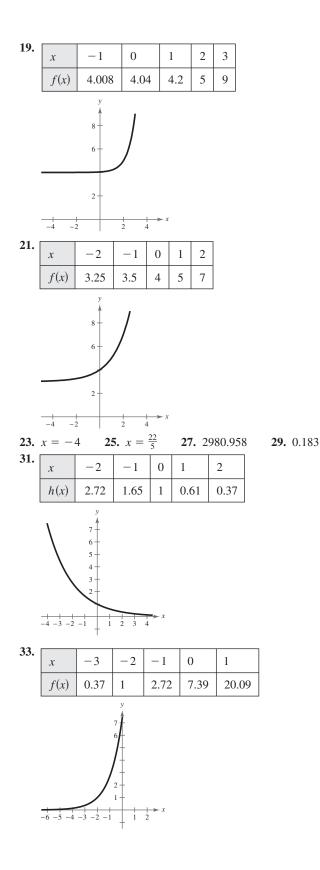




Review Exercises (page 271)

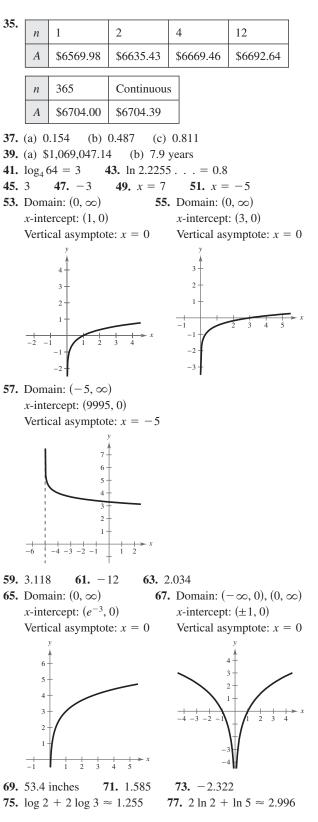
- 1. 76.699 **3.** 0.337 5. 1456.529
- 7. c 8. d 9. a 10. b
- 11. Shift the graph of *f* one unit to the right.
- **13.** Reflect *f* in the *x*-axis and shift two units to the left.



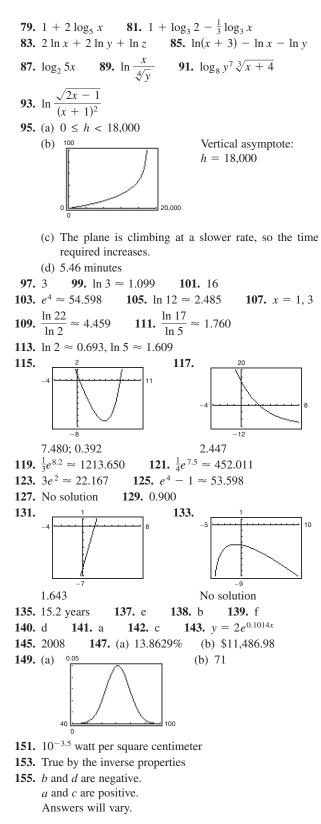


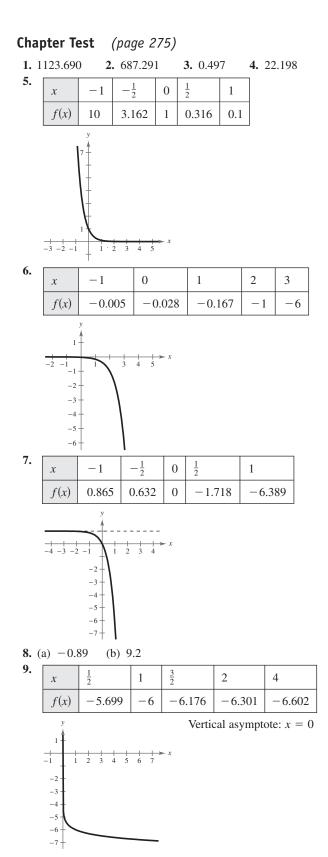
Answers to Odd-Numbered Exercises and Tests

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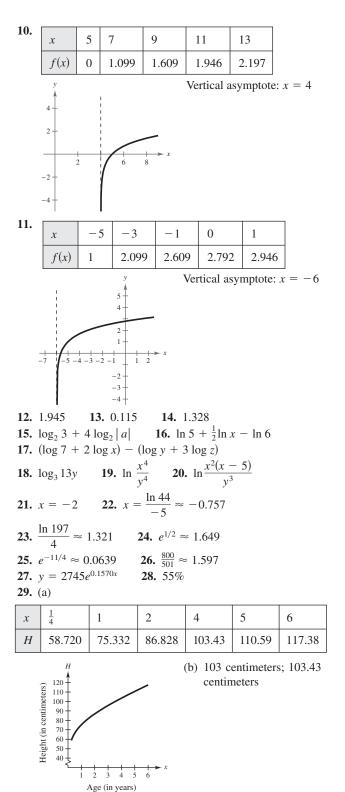
CHAPTER 3

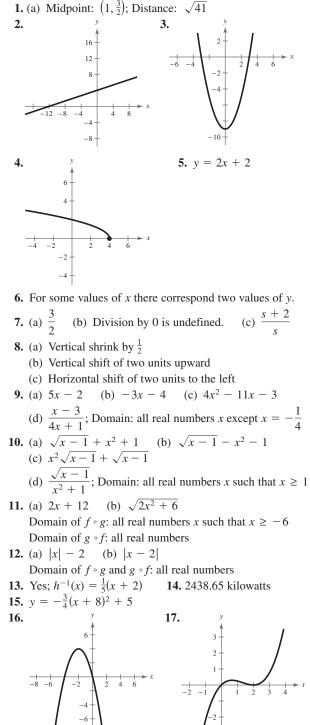


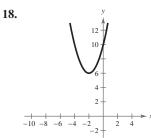


Cumulative Test for Chapters 1–3 (page 276)





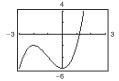




19. $-2, \pm 2i; (x + 2)(x + 2i)(x - 2i)$ **20.** -7, 0, 3; x(x)(x - 3)(x + 7) **21.** $4, -\frac{1}{2}, 1 \pm 3i; (x - 4)(2x + 1)(x - 1 + 3i)(x - 1 - 3i)$ **22.** $3x - 2 - \frac{3x - 2}{2x^2 + 1}$

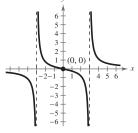
23.
$$2x^3 - x^2 + 2x - 10 + \frac{25}{x+2}$$

24. 4

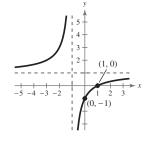


Interval: [1, 2]; 1.20

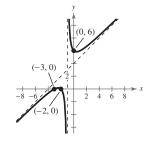
25. Intercept: (0, 0)Vertical asymptotes: $x = \pm 3$ Horizontal asymptote: y = 0

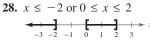


26. y-intercept: (0, -1)x-intercept: (1, 0)Horizontal asymptote: y = 1Vertical asymptote: x = -1

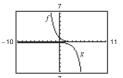


27. *y*-intercept: (0, 6) *x*-intercepts: (-2, 0), (-3, 0)
Slant asymptote: y = x + 4
Vertical asymptote: x = -1

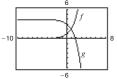




- **29.** All real numbers x such that x < -5 or x > -1 $\xrightarrow{-6 -5 -4 -3 -2 -1 \ 0 \ 1 \ 2} x$
- **30.** Reflect *f* in the *x*-axis and *y*-axis, and shift three units to the right.

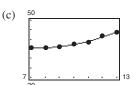


31. Reflect *f* in the *x*-axis, and shift four units upward.



32. 1.991 33. -0.067 34. 1.717 35. 0.28136. $\ln(x + 4) + \ln(x - 4) - 4 \ln x, x > 4$ 37. $\ln \frac{x^2}{\sqrt{x + 5}}, x > 0$ 38. $x = \frac{\ln 12}{2} \approx 1.242$ 39. $\ln 3 \approx 1.099$ or $3 \ln 2 \approx 2.079$ 40. $e^6 - 2 \approx 401.429$ 41. (a) 50

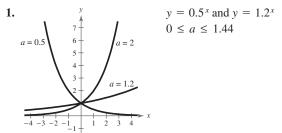
(b)
$$S = 0.274t^2 - 4.08t + 50.6$$



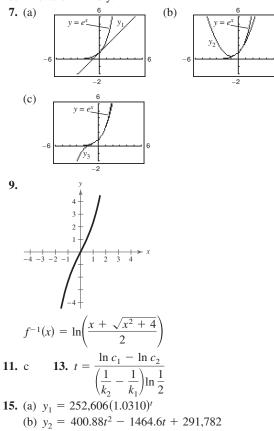
The model is a good fit for the data.

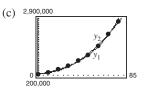
(d) 65.9 Yes, this is a reasonable answer.

Problem Solving (page 279)

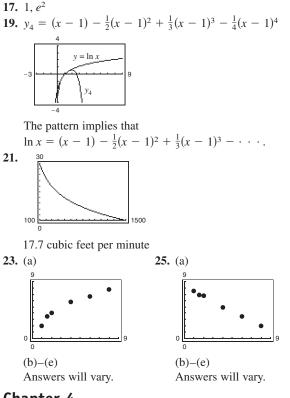


- 3. As $x \to \infty$, the graph of e^x increases at a greater rate than the graph of x^n .
- 5. Answers will vary.





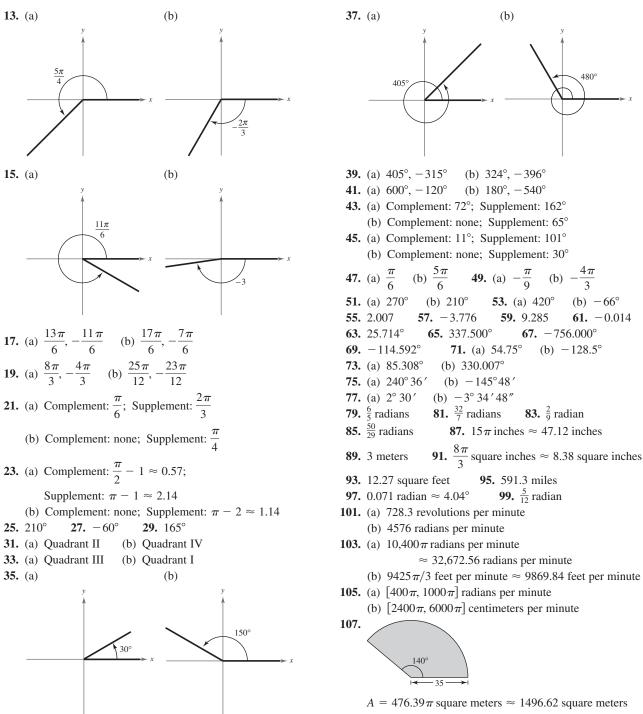
(d) The exponential model is a better fit. No, because the model is rapidly approaching infinity.



Chapter 4

Section 4.1 (page 290)

Vocabulary Check (page 290)					
 Trigonometry 2. angle 3. coterminal radian 5. acute; obtuse 					
6. complementary; supplementary 7. degree 8. linear 9. angular 10. $A = \frac{1}{2}r^2\theta$					
1. 2 radians 3. -3 radians 5. 1 radian					
7. (a) Quadrant I (b) Quadrant III					
9. (a) Quadrant IV (b) Quadrant III					
11. (a) Quadrant III (b) Quadrant II					

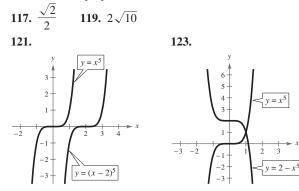


109. False. A measurement of 4π radians corresponds to two complete revolutions from the initial to the terminal side of an angle.

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CHAPTER 4

- **111.** False. The terminal side of the angle lies on the *x*-axis.
- 113. Increases. The linear velocity is proportional to the radius.
- **115.** The arc length is increasing. If θ is constant, the length of the arc is proportional to the radius $(s = r\theta)$.



Section 4.2 (page 299)

	Vocabulary Che	ck (page 299)
		2. periodic dd; even
	-	·
	1. $\sin \theta = \frac{15}{17}$ $\cos \theta = -\frac{8}{17}$	$\csc \theta = \frac{17}{15}$ $\sec \theta = -\frac{17}{8}$
	$\cos \theta = -\frac{17}{17}$ $\tan \theta = -\frac{15}{8}$	$\sec \theta = -\frac{8}{15}$ $\cot \theta = -\frac{8}{15}$
	3. $\sin \theta = -\frac{5}{13}$	$\csc \theta = -\frac{13}{5}$
	$\cos \theta = \frac{12}{13}$	$\sec \theta = \frac{13}{12}$
	$\tan \theta = -\frac{5}{12}$	$\cot \theta = -\frac{12}{5}$ $\begin{pmatrix} \sqrt{3} & 1 \end{pmatrix}$ $\begin{pmatrix} 1 & \sqrt{3} \end{pmatrix}$
		$\left(-\frac{\sqrt{3}}{2},-\frac{1}{2}\right)$ 9. $\left(-\frac{1}{2},-\frac{\sqrt{3}}{2}\right)$
	11. $(0, -1)$	
	13. $\sin \frac{\pi}{4} = \frac{\sqrt{2}}{2}$	15. $\sin\left(-\frac{\pi}{6}\right) = -\frac{1}{2}$
	$\cos\frac{\pi}{4} = \frac{\sqrt{2}}{2}$	$\cos\!\left(-\frac{\pi}{6}\right) = \frac{\sqrt{3}}{2}$
	$\tan\frac{\pi}{4} = 1$	$\tan\left(-\frac{\pi}{6}\right) = -\frac{\sqrt{3}}{3}$
	$17. \sin\left(-\frac{7\pi}{4}\right) = \frac{\sqrt{2}}{2}$	19. $\sin \frac{11\pi}{6} = -\frac{1}{2}$
	$\cos\left(-\frac{7\pi}{4}\right) = \frac{\sqrt{2}}{2}$	$\cos\frac{11\pi}{6} = \frac{\sqrt{3}}{2}$
	$\tan\left(-\frac{7\pi}{4}\right) = 1$	$\tan\frac{11\pi}{6} = -\frac{\sqrt{3}}{3}$
,	$21. \sin\left(-\frac{3\pi}{2}\right) = 1$	
	$\cos\!\left(-\frac{3\pi}{2}\right) = 0$	
	$\tan\left(-\frac{3\pi}{2}\right)$ is under	fined.

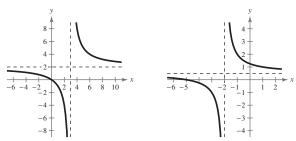
23.	$\sin \frac{3\pi}{4}$	$=\frac{\sqrt{2}}{2}$		$\csc \frac{3}{4}$	$\frac{\pi}{4} = \sqrt{2}$	
	$\cos\frac{3\pi}{4}$	=	$\frac{\sqrt{2}}{2}$	$\sec \frac{3}{4}$	$\frac{\pi}{4} = -\sqrt{2}$	
	$\tan \frac{3\pi}{4}$	= -1		$\cot \frac{3}{4}$	$\frac{\pi}{4} = -1$	
25.	$\sin\left(-\frac{2}{2}\right)$	$\left(\frac{\pi}{2}\right) = -$	- 1	csc(-	$\left(-\frac{\pi}{2}\right) = -1$	
	$\cos(-$	$\left(\frac{\pi}{2}\right) = 0$)	sec(-	$\left(-\frac{\pi}{2}\right)$ is undefined	ned.
	tan(-	$\left(\frac{\pi}{2}\right)$ is u	indefined.	cot(-	$\left(-\frac{\pi}{2}\right) = 0$	
27.	$\sin\left(\frac{4\pi}{3}\right)$	$\left(- \frac{1}{2} \right) = -$	$\frac{\sqrt{3}}{2}$	$\csc\left(\frac{4}{-1}\right)$	$\left(\frac{\pi}{3}\right) = -\frac{2\sqrt{3}}{3}$	
	$\cos\left(\frac{4\tau}{3}\right)$	$\left(\frac{\tau}{2}\right) = -$	$-\frac{1}{2}$	$\sec\left(\frac{4}{-1}\right)$	$\left(\frac{\pi}{3}\right) = -2$	
	$\tan\left(\frac{4\pi}{3}\right)$	$\left(-\frac{1}{2} \right) = \sqrt{2}$	/3	$\cot\left(\frac{4}{2}\right)$	$\left(\frac{\pi}{3}\right) = \frac{\sqrt{3}}{3}$	
29.	$\sin 5\pi$	$= \sin \theta$	$\pi = 0$	31. $\cos \frac{8}{3}$	$\frac{3\pi}{3} = \cos\frac{2\pi}{3} =$	$= -\frac{1}{2}$
33.	$\cos\left(-\frac{1}{2}\right)$	$\left(\frac{15\pi}{2}\right) =$	$=\cos\frac{\pi}{2}=$	- 0		
35.	$\sin\left(-\frac{9}{2}\right)$	$\left(\frac{2\pi}{4}\right) =$	$\sin \frac{7\pi}{4} =$	$-\frac{\sqrt{2}}{2}$		
37.	(a) $-\frac{1}{3}$	(b)	-3	39. (a) -	$\frac{1}{5}$ (b) -5	
41.	(a) $\frac{4}{5}$	(b) -	$-\frac{4}{5}$ 43 .	0.7071	45. 1.0378	
47.	-0.128	88	49. 1.394	0 51.	-1.4486	
	(a) -1					
				1.82 or 4.4	46	
57.						
	t	0	$\frac{1}{4}$	$\frac{1}{2}$	$\frac{3}{4}$	1
	y	0.25	0.0138	-0.1501	-0.0249	0.0883
				dianlaaam		

(b) $t \approx 5.5$ (c) The displacement decreases.

59. False. sin(-t) = -sin t means that the function is odd, not that the sine of a negative angle is a negative number.

61. (a) y-axis symmetry (b) $\sin t_1 = \sin(\pi - t_1)$ (c) $\cos(\pi - t_1) = -\cos t_1$

63. $f^{-1}(x) = \frac{2}{3}(x+1)$ **65.** $f^{-1}(x) = \sqrt{x^2+4}, x \ge 0$ **67. 69.**



Section 4.3 (page 308)

1	Vocabulary Chec	k (page 308)	
	 (a) v (b) iv opposite; adjacer elevation; depression 		i
1.	$\sin \theta = \frac{3}{5}$	$\csc \theta = \frac{5}{3}$	
	$\cos \theta = \frac{4}{5}$	sec $\theta = \frac{5}{4}$	
	$\tan \theta = \frac{3}{4}$	$\cot \theta = \frac{4}{3}$	
3.	$\sin \theta = \frac{9}{41}$	$\csc \theta = \frac{41}{9}$	
	$\cos \theta = \frac{40}{41}$	$\sec \theta = \frac{41}{40}$	
	$\tan \theta = \frac{9}{40}$	$\cot \theta = \frac{40}{9}$	
5.	$\sin\theta=\frac{1}{3}$	$\csc \theta = 3$	
	$\cos\theta = \frac{2\sqrt{2}}{3}$	$\sec \theta = \frac{3\sqrt{2}}{4}$	
	$\tan \theta = \frac{\sqrt{2}}{4}$	$\cot \theta = 2\sqrt{2}$	
	The triangles are	similar, and corresponding sides	2

ides are proportional.

7. sin $\theta = \frac{3}{5}$ $\csc \theta = \frac{5}{3}$ $\cos \theta = \frac{4}{5}$ sec $\theta = \frac{5}{4}$ $\tan \theta = \frac{3}{4}$ $\cot \theta = \frac{4}{3}$

> The triangles are similar, and corresponding sides are proportional.

9.

$$\cos \theta = \frac{\sqrt{7}}{4} \quad \sec \theta = \frac{4\sqrt{7}}{7}$$

$$\tan \theta = \frac{3\sqrt{7}}{7} \quad \cot \theta = \frac{\sqrt{7}}{3}$$

$$\csc \theta = \frac{4}{3}$$
11.

$$\sin \theta = \frac{\sqrt{3}}{2} \quad \csc \theta = \frac{2\sqrt{3}}{3}$$

$$\cos \theta = \frac{1}{2} \quad \cot \theta = \frac{\sqrt{3}}{3}$$

$$\cos \theta = \frac{1}{2} \qquad \alpha$$
$$\tan \theta = \sqrt{3}$$

3

(e)

13.

$$\begin{array}{c}
\sin \theta = \frac{3\sqrt{10}}{10} \quad \sec \theta = \sqrt{10} \\
\cos \theta = \frac{\sqrt{10}}{10} \quad \cot \theta = \frac{1}{3} \\
\csc \theta = \frac{\sqrt{10}}{3}
\end{array}$$

 $\sin \theta = \frac{2\sqrt{13}}{13} \quad \csc \theta = \frac{\sqrt{13}}{2}$ $2 \quad \cos \theta = \frac{3\sqrt{13}}{13} \quad \sec \theta = \frac{\sqrt{13}}{3}$ 15. $\tan \theta = \frac{2}{3}$ **17.** $\frac{\pi}{6}$; $\frac{1}{2}$ **19.** 60°; $\sqrt{3}$ **21.** 60°; $\frac{\pi}{3}$ **23.** 30°; $\frac{\sqrt{3}}{2}$ **25.** 45°; $\frac{\pi}{4}$ **27.** (a) $\sqrt{3}$ (b) $\frac{1}{2}$ (c) $\frac{\sqrt{3}}{2}$ (d) $\frac{\sqrt{3}}{3}$ **29.** (a) $\frac{2\sqrt{13}}{13}$ (b) $\frac{3\sqrt{13}}{13}$ (c) $\frac{2}{3}$ (d) $\frac{\sqrt{13}}{2}$ **31.** (a) 3 (b) $\frac{2\sqrt{2}}{3}$ (c) $\frac{\sqrt{2}}{4}$ (d) $\frac{1}{3}$ **33–41.** Answers will vary. **43.** (a) 0.1736 (b) 0.1736 **45.** (a) 0.2815 (b) 3.5523 **47.** (a) 1.3499 (b) 1.3432 **49.** (a) 5.0273 (b) 0.1989 **51.** (a) 1.8527 (b) 0.9817 **53.** (a) $30^\circ = \frac{\pi}{6}$ (b) $30^\circ = \frac{\pi}{6}$ **55.** (a) $60^\circ = \frac{\pi}{3}$ (b) $45^\circ = \frac{\pi}{4}$ **57.** (a) $60^\circ = \frac{\pi}{3}$ (b) $45^\circ = \frac{\pi}{4}$ **59.** $30\sqrt{3}$ **61.** $\frac{32\sqrt{3}}{3}$ **65.** $30^\circ = \frac{\pi}{6}$ **63.** 443.2 meters; 323.3 meters **67.** (a) 371.1 feet (b) 341.6 feet

(c) Moving down line at 61.8 feet per second Dropping vertically at 24.2 feet per second

69.
$$(x_1, y_1) = (28\sqrt{3}, 28)$$

 $(x_2, y_2) = (28, 28\sqrt{3})$
71. (a)
 $(b) \sin 85^\circ = \frac{h}{20}$
(c) 19.9 meters

(d) The side of the triangle labeled h will become shorter.

)	Angle, θ	80°	70°	60°	50°
	Height	19.7	18.8	17.3	15.3
	Angle, θ	40°	30°	20°	10°
	Height	12.9	10.0	6.8	3.5

73. True,
$$\csc x = \frac{1}{\sin x}$$
. **75.** False, $\frac{\sqrt{2}}{2} + \frac{\sqrt{2}}{2} \neq 1$.

77. False, $1.7321 \neq 0.0349$.

79. Corresponding sides of similar triangles are proportional.81. (a)

θ	0.1	0.2	0.3	0.4	0.5
$\sin \theta$	0.0998	0.1987	0.2955	0.3894	0.4794

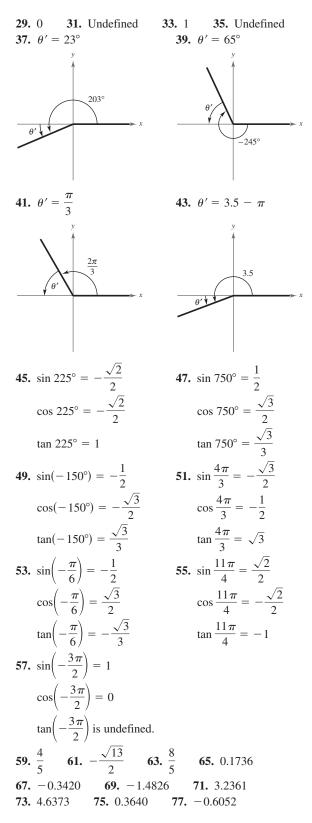
(b) θ (c) As θ approaches 0, sin θ approaches 0.

83. $\frac{x}{x-2}$, $x \neq \pm 6$ **85.** $\frac{2(x^2 - 5x - 10)}{(x-2)(x+2)^2}$

Section 4.4 (page 318)

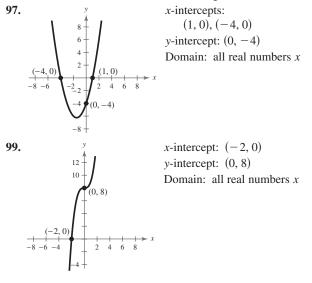
Vocabulary Check (page 318) **1.** $\frac{y}{r}$ **2.** $\csc \theta$ **3.** $\frac{y}{x}$ **4.** $\frac{r}{x}$ **5.** $\cos \theta$ 6. $\cot \theta$ 7. reference (b) $\sin \theta = -\frac{15}{17}$ **1.** (a) $\sin \theta = \frac{3}{5}$ (b) $\sin \theta = -\frac{12}{17}$ $\cos \theta = \frac{8}{17}$ $\tan \theta = -\frac{15}{8}$ $\csc \theta = -\frac{17}{15}$ $\sec \theta = \frac{17}{15}$ $\cot \theta = -\frac{8}{15}$ (b) $\sin \theta = \frac{\sqrt{17}}{17}$ $\cos \theta = \frac{4}{5}$ $\tan \theta = \frac{3}{4}$ $\csc \theta = \frac{5}{3}$ sec $\theta = \frac{5}{4}$ $\cot \theta = \frac{4}{3}$ **3.** (a) $\sin \theta = -\frac{1}{2}$ $\cos \theta = -\frac{\sqrt{3}}{2}$ $\cos \theta = -\frac{4\sqrt{17}}{17}$ $\tan \theta = \frac{\sqrt{3}}{3} \qquad \qquad \tan \theta = -\frac{1}{4}$ $\csc \theta = -2 \qquad \qquad \csc \theta = \sqrt{17}$ $\sec \theta = -\frac{2\sqrt{3}}{3} \qquad \qquad \sec \theta = -\frac{\sqrt{17}}{4}$ $\cot \theta = \sqrt{3} \qquad \qquad \cot \theta = -4$ $\cot \theta = \sqrt{3}$ 5. $\sin \theta = \frac{24}{25}$ $\csc \theta = \frac{25}{24}$ $\cos \theta = \frac{7}{25}$ $\sec \theta = \frac{25}{7}$ $\tan \theta = \frac{24}{7}$ $\cot \theta = \frac{7}{24}$

7.
$$\sin \theta = \frac{5\sqrt{29}}{29}$$
 $\csc \theta = \frac{\sqrt{29}}{5}$
 $\cos \theta = -\frac{2\sqrt{29}}{29}$ $\sec \theta = -\frac{\sqrt{29}}{2}$
 $\tan \theta = -\frac{5}{2}$ $\cot \theta = -\frac{2}{5}$
9. $\sin \theta = \frac{68\sqrt{5849}}{5849}$ $\csc \theta = \frac{\sqrt{5849}}{68}$
 $\cos \theta = -\frac{35\sqrt{5849}}{5849}$ $\sec \theta = -\frac{\sqrt{5849}}{35}$
 $\tan \theta = -\frac{68}{35}$ $\cot \theta = -\frac{35}{4}$
 $\tan \theta = -\frac{4}{5}$ $\sec \theta = -\frac{5}{4}$
 $\tan \theta = -\frac{4}{5}$ $\sec \theta = -\frac{5}{4}$
 $\tan \theta = -\frac{15}{17}$ $\csc \theta = -\frac{17}{15}$
 $\cos \theta = \frac{8}{17}$ $\sec \theta = -\frac{17}{5}$
19. $\sin \theta = -\frac{15}{17}$ $\csc \theta = -\frac{17}{15}$
 $\cos \theta = \frac{8}{17}$ $\sec \theta = -\frac{17}{3}$
 $\tan \theta = -\frac{15}{8}$ $\cot \theta = -\frac{8}{15}$
19. $\sin \theta = -\frac{\sqrt{10}}{10}$ $\sec \theta = \frac{\sqrt{10}}{3}$
 $\tan \theta = -\frac{1}{3}$ $\cot \theta = -3$
21. $\sin \theta = \frac{\sqrt{3}}{2}$ $\csc \theta = \frac{2\sqrt{3}}{3}$
 $\cos \theta = -\frac{1}{2}$ $\sec \theta = -2$
 $\tan \theta = -\sqrt{3}$ $\cot \theta = -2$
 $\tan \theta = -\sqrt{3}$ $\cot \theta = -2$
 $\tan \theta = -\sqrt{3}$ $\cot \theta = -\frac{\sqrt{3}}{3}$
23. $\sin \theta = 0$ $\csc \theta$ is undefined.
 $\cos \theta = -1$ $\sec \theta = -1$
 $\tan \theta = 0$ $\cot \theta$ is undefined.
 $\cos \theta = -\frac{\sqrt{2}}{2}$ $\sec \theta = -\sqrt{2}$
 $\tan \theta = -1$ $\cot \theta = -1$
27. $\sin \theta = \frac{\sqrt{2}}{5}$ $\csc \theta = -\sqrt{2}$
 $\tan \theta = -1$ $\cot \theta = -1$
27. $\sin \theta = -\frac{2\sqrt{5}}{5}$ $\csc \theta = -\sqrt{5}$
 $\tan \theta = 2$ $\cot \theta = \frac{1}{2}$

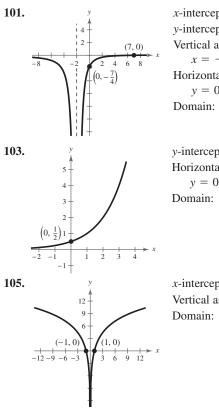


79. -0.4142 **81.** (a) $30^{\circ} = \frac{\pi}{6}$, $150^{\circ} = \frac{5\pi}{6}$ (b) $210^{\circ} = \frac{7\pi}{6}$, $330^{\circ} = \frac{11\pi}{6}$ **83.** (a) $60^{\circ} = \frac{\pi}{3}$, $120^{\circ} = \frac{2\pi}{3}$ (b) $135^{\circ} = \frac{3\pi}{4}$, $315^{\circ} = \frac{7\pi}{4}$ **85.** (a) $45^{\circ} = \frac{\pi}{4}$, $225^{\circ} = \frac{5\pi}{4}$ (b) $150^{\circ} = \frac{5\pi}{6}$, $330^{\circ} = \frac{11\pi}{6}$ **87.** (a) $N = 22.099 \sin(0.522t - 2.219) + 55.008$ $F = 36.641 \sin(0.502t - 1.831) + 25.610$ (b) February: $N = 34.6^{\circ}$, $F = -1.4^{\circ}$ March: $N = 41.6^{\circ}$, $F = 13.9^{\circ}$ May: $N = 63.4^{\circ}$, $F = 48.6^{\circ}$ June: $N = 72.5^{\circ}$, $F = 59.5^{\circ}$ August: $N = 75.5^{\circ}$, $F = 55.6^{\circ}$ September: $N = 68.6^{\circ}$, $F = 41.7^{\circ}$ November: $N = 46.8^{\circ}$, $F = 6.5^{\circ}$ (c) Answers will vary.

- **89.** (a) 2 centimeters (b) 0.14 centimeter (c) -1.98 centimeters
- 91. 0.79 ampere
- **93.** False. In each of the four quadrants, the signs of the secant function and cosine function will be the same, because these functions are reciprocals of each other.
- **95.** As θ increases from 0° to 90°, *x* decreases from 12 cm to 0 cm and *y* increases from 0 cm to 12 cm. Therefore, $\sin \theta = y/12$ increases from 0 to 1 and $\cos \theta = x/12$ decreases from 1 to 0. Thus, $\tan \theta = y/x$ and increases without bound. When $\theta = 90^\circ$, the tangent is undefined.







x-intercept: (7, 0) *y*-intercept: $(0, -\frac{7}{4})$ Vertical asymptote: x = -2Horizontal asymptote: y = 0Domain: all real numbers x except x = -2

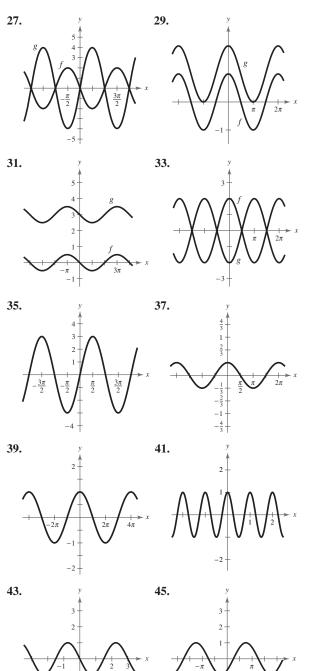
y-intercept: $(0, \frac{1}{2})$ Horizontal asymptote: y = 0Domain: all real numbers x

x-intercepts: $(\pm 1, 0)$ Vertical asymptote: x = 0Domain: all real numbers *x* except x = 0

Section 4.5 (page 328)

Vocabulary Check (page 328)							
1. cycle 2. amplitude 3. $\frac{2\pi}{h}$							
4. phase shift	5. vertical shift						
1. Period: π 3. Period: 4π 5. Period: 6							
Amplitude: 3	Amplitude: $\frac{5}{2}$	Amplitude: $\frac{1}{2}$					
7. Period: 2π	9. Period: $\frac{\pi}{5}$						
Amplitude: 3	Amplitude: 3						
11. Period: 3π							
Amplitude: $\frac{1}{2}$	Amplitude: $\frac{1}{2}$ Amplitude: $\frac{1}{4}$						
15. g is a shift of $f \pi$ units to the right.							
17. g is a reflection	of f in the x-axis.						
19. The period of f	is twice the period of	<i>g</i> .					
21. g is a shift of f t	three units upward.						

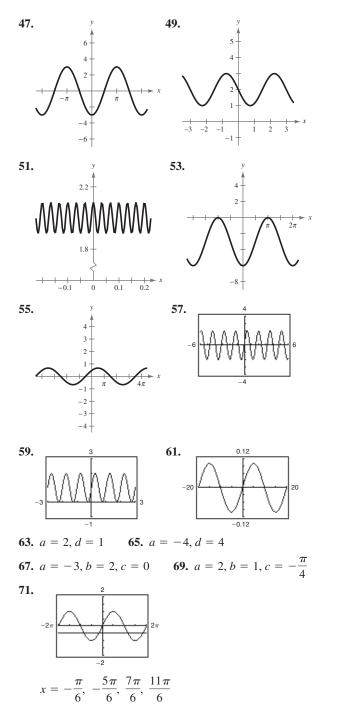
- 21. g is a shift of f three units upward.23. The graph of g has twice the amplitude of the graph of f.
- **25.** The graph of g is a horizontal shift of the graph of $f \\ \pi$ units to the right.

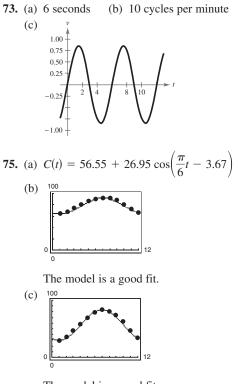


-2

-3-

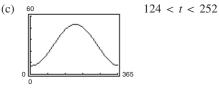
-2 -3





The model is a good fit.

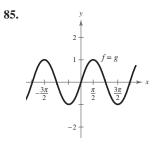
- (d) Tallahassee: 77.90°; Chicago: 56.55°
 The constant term gives the annual average temperature.
- (e) 12; yes; one full period is one year.
- (f) Chicago; amplitude; the greater the amplitude, the greater the variability in temperature.
- **77.** (a) $\frac{1}{440}$ second (b) 440 cycles per second
- 79. (a) 365; answers will vary.
 - (b) 30.3 gallons; the constant term

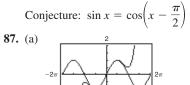


- **81.** False. The graph of $f(x) = \sin(x + 2\pi)$ translates the graph of $f(x) = \sin x$ exactly one period to the left so that the two graphs look identical.
- 83. True. Because $\cos x = \sin\left(x + \frac{\pi}{2}\right)$, $y = -\cos x$ is a reflection in the *x*-axis of $y = \sin\left(x + \frac{\pi}{2}\right)$.

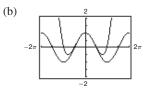




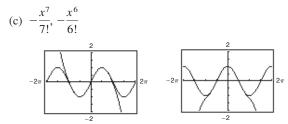




The graphs appear to coincide from $-\frac{\pi}{2}$ to $\frac{\pi}{2}$.



The graphs appear to coincide from $-\frac{\pi}{2}$ to $\frac{\pi}{2}$.



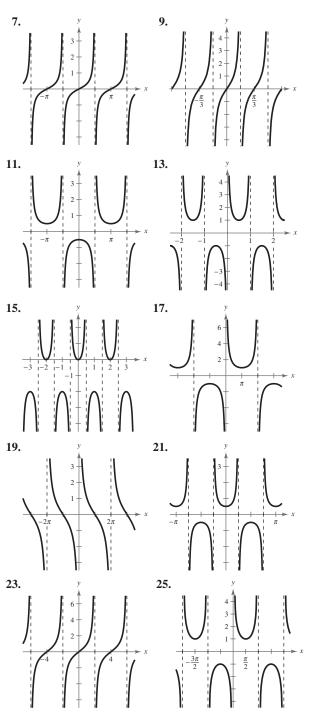
The interval of accuracy increased. **89.** $\frac{1}{2} \log_{10}(x-2)$ **91.** $3 \ln t - \ln(t-1)$

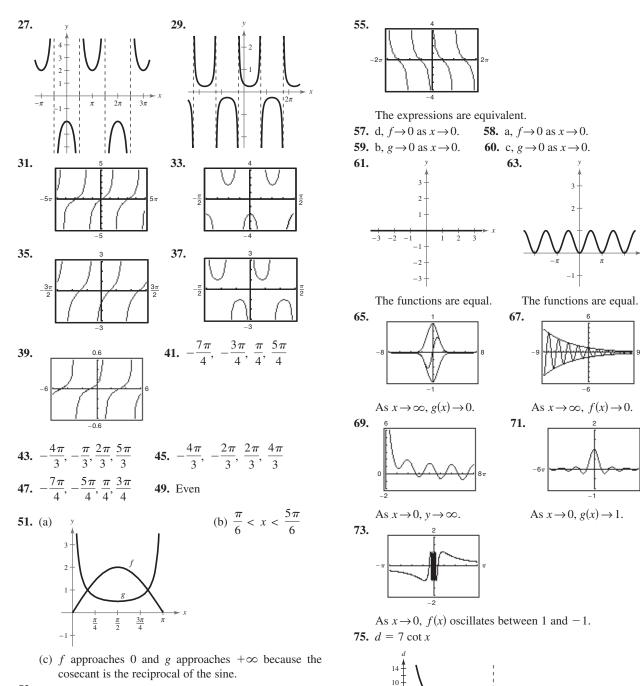
93. $\log_{10} \sqrt{xy}$ **95.** $\ln \frac{3x}{y^4}$ **97.** Answers will vary.

Section 4.6 (*page 339*)

Vocabulary Check (page 339) **1.** vertical **2.** reciprocal **3.** damping **4.** π **5.** $x \neq n\pi$ **6.** $(-\infty, -1] \cup [1, \infty)$ **7.** 2π

1. e, π **2.** c, 2π **3.** a, 1 **4.** d, 2π **5.** f, 4 **6.** b, 4





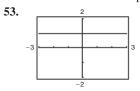
Ground distance 6 2

-2

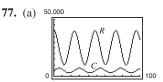
-10-14 -

Angle of elevation

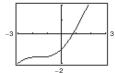
6π



The expressions are equivalent except that when $\sin x = 0$, y_1 is undefined.

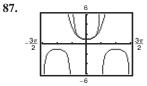


- (b) As the predator population increases, the number of prey decreases. When the number of prey is small, the number of predators decreases.
- (c) C: 24 months; R: 24 months
- **79.** (a) *H*: 12 months; *L*: 12 months (b) Summer; winter (c) 1 month
- (b) Summer, which (c) is month **81.** True. For a given value of *x*, the *y*-coordinate of csc *x* is the
- reciprocal of the y-coordinate of sin x. 83. As x approaches $\pi/2$ from the left, f approaches ∞ . As x
- approaches $\pi/2$ from the right, *f* approaches $-\infty$. 85. (a) ²



0.7391

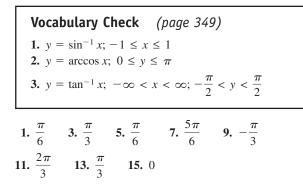
(b) 1, 0.5403, 0.8576, 0.6543, 0.7935, 0.7014, 0.7640, 0.7221, 0.7504, 0.7314, . . .; 0.7391

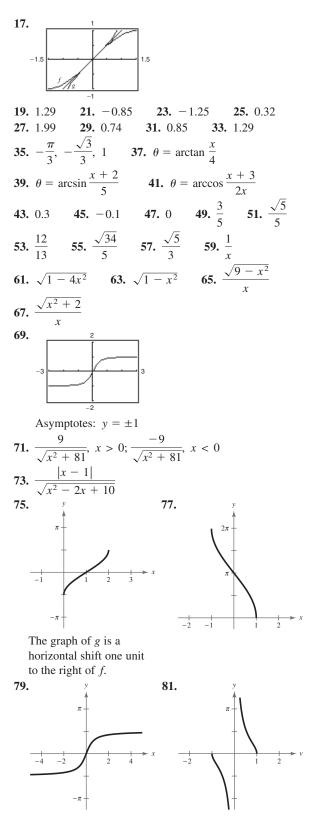


The graphs appear to coincide on the interval $-1.1 \le x \le 1.1$.

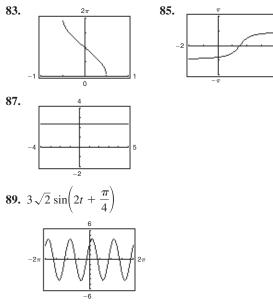
89.
$$\frac{\ln 54}{2} \approx 1.994$$
 91. $-\ln 2 \approx -0.693$
93. $\frac{2 + e^{73}}{3} \approx 1.684 \times 10^{31}$
95. $\pm \sqrt{e^{3.2} - 1} \approx \pm 4.851$ **97.** 2

Section 4.7 (page 349)

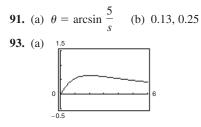




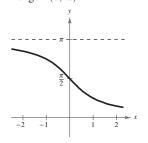
A141

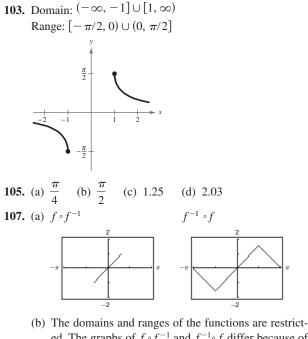


The graph implies that the identity is true.



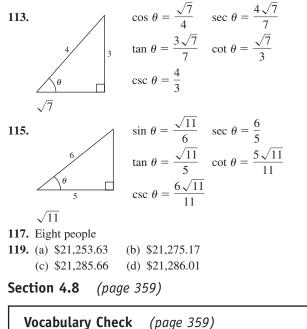
- (b) 2 feet (c) $\beta = 0$; As x increases, β approaches 0. 95. (a) $\theta \approx 26.0^{\circ}$ (b) 24.4 feet
- **97.** (a) $\theta = \arctan \frac{x}{20}$ (b) 14.0°, 31.0°
- **99.** False. $\frac{5\pi}{4}$ is not in the range of the arctangent.
- **101.** Domain: $(-\infty, \infty)$ Range: $(0, \pi)$





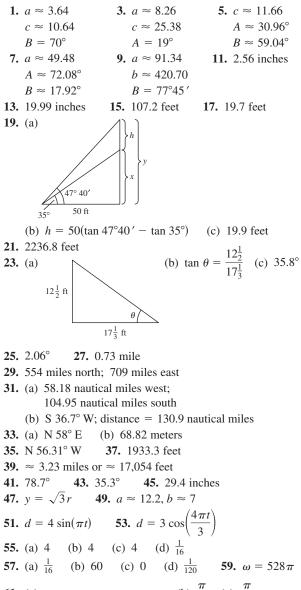
(b) The domains and ranges of the functions are restricted. ed. The graphs of $f \circ f^{-1}$ and $f^{-1} \circ f$ differ because of the domains and ranges of f and f^{-1} .

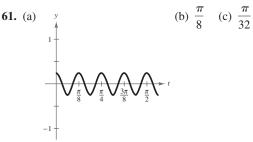
109. 1279.284 **111.** 117.391



- 1. elevation; depression 2. bearing
- **3.** harmonic motion

Answers to Odd-Numbered Exercises and Tests A143





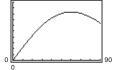
63 .	(a

(a)	Base 1	Base 2	Altitude	Area
	8	$8 + 16 \cos 30^{\circ}$	8 sin 30°	59.7
	8	$8 + 16 \cos 40^{\circ}$	8 sin 40°	72.7
	8	$8 + 16 \cos 50^{\circ}$	8 sin 50°	80.5
	8	$8 + 16 \cos 60^{\circ}$	8 sin 60°	83.1
	8	$8 + 16 \cos 70^{\circ}$	8 sin 70°	80.7
	8	$8 + 16 \cos 80^{\circ}$	8 sin 80°	74.0
	8	$8 + 16 \cos 90^{\circ}$	8 sin 90°	64.0
(b)				
(0)	Base 1	Base 2	Altitude	Area
	8	$8 + 16 \cos 56^{\circ}$	8 sin 56°	82.73
	8	$8 + 16 \cos 58^{\circ}$	8 sin 58°	83.04
	8	$8 + 16 \cos 59^{\circ}$	8 sin 59°	83.11
	8	$8 + 16 \cos 60^{\circ}$	8 sin 60°	83.14
	8	$8 + 16 \cos 61^{\circ}$	8 sin 61°	83.11
	8	$8 + 16 \cos 62^{\circ}$	8 sin 62°	83.04

83.14 square feet

(c) $A = 64(1 + \cos \theta)(\sin \theta)$

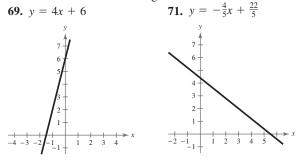
(d) 100

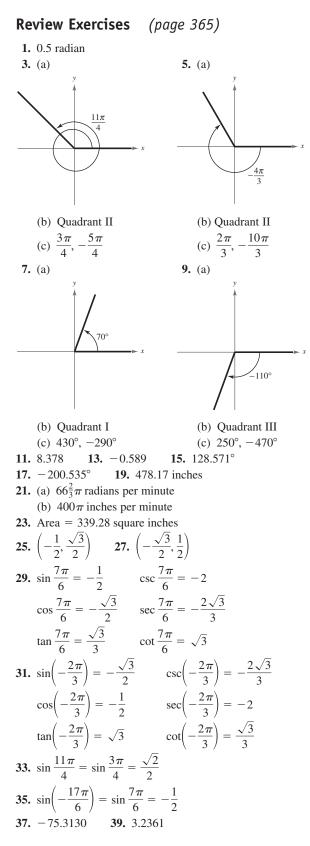


 \approx 83.1 square feet when $\theta = 60^{\circ}$

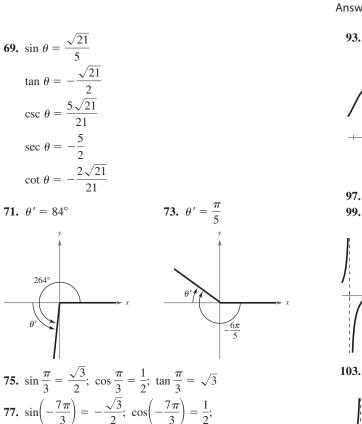
The answers are the same.

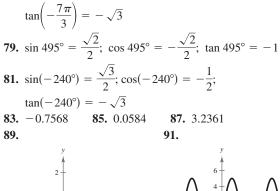
- **65.** False. The tower is leaning, so it is not perfectly vertical and does not form a right angle with the ground.
- **67.** No. N 24° E means 24 degrees east of north.





41.	$\sin \theta =$	$\frac{4\sqrt{41}}{41}$	43.	$\sin \theta =$	$=\frac{\sqrt{3}}{2}$	
	$\cos \theta =$	$\frac{5\sqrt{41}}{41}$		$\cos \theta$	$=\frac{1}{2}$	
	$\tan \theta =$	$\frac{4}{5}$		$\tan \theta$	$=\sqrt{3}$	
	$\csc \theta =$	$\frac{\sqrt{41}}{4}$		$\csc \theta$	$=\frac{2\sqrt{3}}{3}$	3
	$\sec \theta =$	$\frac{\sqrt{41}}{5}$		sec θ	= 2	
	$\cot \theta =$	-		$\cot \theta =$	5	
45.	(a) 3	(b) $\frac{2\sqrt{2}}{3}$	(c) $\frac{3}{3}$	$\frac{\sqrt{2}}{4}$ ((d) $\frac{\sqrt{4}}{4}$	2
47.	(a) $\frac{1}{4}$	(b) $\frac{\sqrt{15}}{4}$	(c) $\frac{4}{}$	$\frac{\sqrt{15}}{15}$	(d)	$\frac{\sqrt{15}}{15}$
49.	0.6494	51. 0.56	521 5	3. 3.67	22	55. 71.3 meters
57.	$\sin \theta =$	$\frac{4}{5}$ csc	$\theta = \frac{5}{4}$			
	$\cos \theta =$		$\theta = \frac{5}{3}$			
	$\tan \theta =$		$\theta = \frac{3}{4}$			
59.		$\frac{15\sqrt{241}}{241}$	csc	$\theta = \frac{\sqrt{2}}{1}$	241 5	
	$\cos \theta =$	$=\frac{4\sqrt{241}}{241}$	sec	$\theta = \frac{\sqrt{2}}{2}$	241 4	
	$\tan \theta =$	+		$\theta = \frac{4}{15}$		
61.	$\sin \theta =$	$\frac{9\sqrt{82}}{82}$	$\csc \theta =$	$=\frac{\sqrt{82}}{9}$		
	$\cos \theta =$	$=\frac{-\sqrt{82}}{82}$	$\sec \theta =$	= - \sqrt{8}	2	
	$\tan \theta =$		$\cot \theta =$	$=-\frac{1}{9}$		
63.	$\sin \theta =$		$\csc \theta =$	$\frac{\sqrt{17}}{4}$		
	$\cos \theta =$	$\frac{\sqrt{17}}{17}$	$\sec \theta =$			
	$\tan \theta =$		$\cot \theta =$	•		
65.	$\sin \theta =$	$-\frac{\sqrt{11}}{6}$				$-\frac{\sqrt{55}}{8}$
	$\cos \theta =$	0		ta	n $\theta =$	$-\frac{3\sqrt{55}}{55}$
		$-\frac{\sqrt{11}}{5}$			sc $\theta =$	5
		$-\frac{6\sqrt{11}}{11}$		se	$ec \theta =$	$-\frac{8\sqrt{55}}{55}$
	$\cot \theta =$	$-\frac{5\sqrt{11}}{11}$		со	ot $\theta =$	$-\frac{\sqrt{55}}{3}$



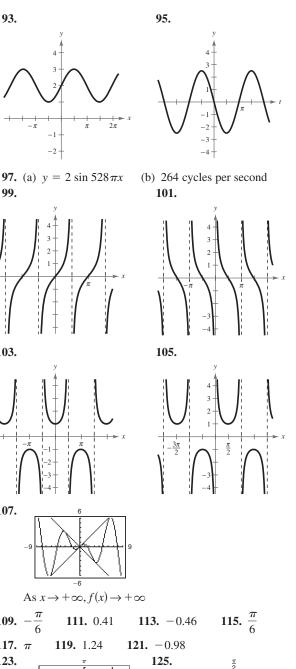


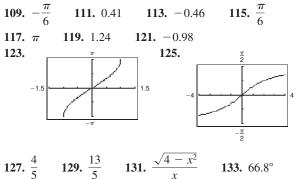


93.

99.

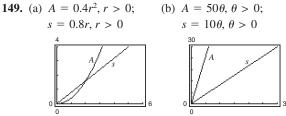
107.





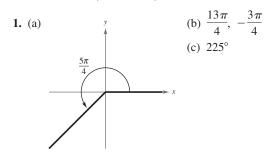
135. 1221 miles, 85.6°

- **137.** False. The sine or cosine function is often useful for modeling simple harmonic motion.
- **139.** False. For each θ there corresponds exactly one value of *y*.
- **141.** d; The period is 2π and the amplitude is 3.
- 143. b; The period is 2 and the amplitude is 2.
- **145.** The function is undefined because sec $\theta = 1/\cos \theta$.
- 147. The ranges of the other four trigonometric functions are $(-\infty, \infty)$ or $(-\infty, -1] \cup [1, \infty)$.

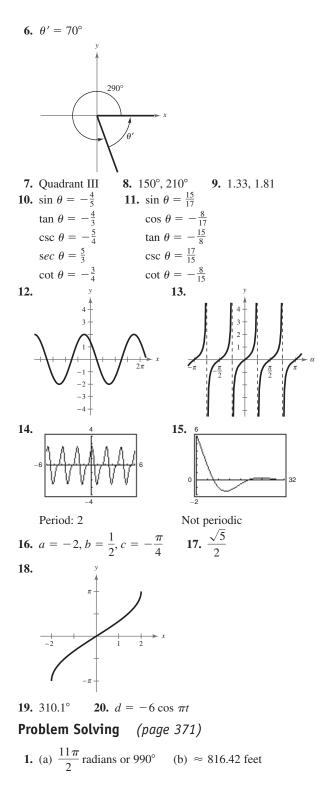


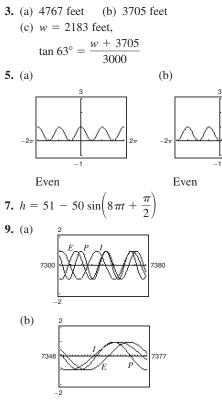
The area function increases more rapidly.

Chapter Test (page 369)



2. 3000 radians per min	ute 3. \approx 709.04 square feet
$\textbf{4. } \sin \theta = \frac{3\sqrt{10}}{10}$	$\csc \theta = \frac{\sqrt{10}}{3}$
$\cos\theta = -\frac{\sqrt{10}}{10}$	sec $\theta = -\sqrt{10}$
$\tan\theta=-3$	$\cot \theta = -\frac{1}{3}$
5. For $0 \le \theta < \frac{\pi}{2}$:	For $\pi \leq \theta < \frac{3\pi}{2}$:
$\sin \theta = \frac{3\sqrt{13}}{13}$	$\sin \theta = -\frac{3\sqrt{13}}{13}$
$\cos \theta = \frac{2\sqrt{13}}{13}$	$\cos\theta = -\frac{2\sqrt{13}}{13}$
$\csc \ \theta = \frac{\sqrt{13}}{3}$	$\csc \theta = -\frac{\sqrt{13}}{3}$
$\sec \theta = \frac{\sqrt{13}}{2}$	$\sec \theta = -\frac{\sqrt{13}}{2}$
$\cot \theta = \frac{2}{3}$	$\cot \theta = \frac{2}{3}$





(c)
$$P(7369) = 0.631$$

 $E(7369) = 0.901$
 $I(7369) = 0.945$

- **11.** (a) 3.35, 7.35 (b) -0.65
 - (c) Yes. There is a difference of nine periods between the values.
- **13.** (a) 40.5° (b) $x \approx 1.71$ feet; $y \approx 3.46$ feet (c) ≈ 1.75 feet
 - (d) As you move closer to the rock, *d* must get smaller and smaller. The angles θ_1 and θ_2 will decrease along with the distance *y*, so *d* will decrease.

Chapter 5

Vocabulary Check (page 379)

1. tan <i>u</i>	2. cos <i>u</i>	3. cot <i>u</i>	4. csc <i>u</i>
5. $\cot^2 u$	6. $\sec^2 u$	7. cos <i>u</i>	8. csc <i>u</i>
9. cos <i>u</i>	10. – tan <i>u</i>		

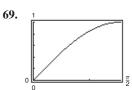
4		$=\frac{\sqrt{3}}{2}$		3. $\sin \theta =$	$\sqrt{2}$	
1.		-			_	
	$\cos x$	$=-\frac{1}{2}$		$\cos \theta =$	$=\frac{\sqrt{2}}{2}$	
		$= -\sqrt{3}$		$\tan \theta =$		
	csc x	$=\frac{2\sqrt{3}}{3}$		$\sec \theta =$	$=\sqrt{2}$	
		= -2		$\csc \theta =$	$= -\sqrt{2}$	
	$\cot x$	$=-\frac{\sqrt{3}}{3}$		$\cot \theta =$	= -1	
5.	sin <i>x</i>	$=-\frac{5}{13}$		7. sin φ =	$=-\frac{\sqrt{5}}{2}$	
		15			-	
	$\cos x$	$=-\frac{12}{13}$		$\cos\phi$	$=\frac{2}{3}$	
	tan <i>x</i>	$=\frac{5}{12}$		tan ϕ :	$=-\frac{\sqrt{5}}{2}$	
		$=-\frac{13}{12}$		$\sec \phi$	$=\frac{3}{2}$	
		12				
	csc x	$=-\frac{13}{5}$		$\csc \phi$	$=-\frac{3\sqrt{5}}{5}$	
	$\cot x$	$=\frac{12}{5}$		$\cot \phi =$	$=-\frac{2\sqrt{5}}{5}$	
9	sin <i>x</i>	1		11. sin θ =		
2.		5	2		~	
	$\cos x$	$=-\frac{2\sqrt{3}}{3}$		$\cos \theta =$	$=-\frac{\sqrt{5}}{5}$	
	tan <i>x</i>	$=-\frac{\sqrt{2}}{4}$		$\tan \theta =$	= 2	
	csc x			csc A =	$=-\frac{\sqrt{5}}{2}$	
			$\overline{2}$		2	
	sec x	$=-\frac{3\sqrt{4}}{4}$	<u></u>	$\sec \theta =$	$= -\sqrt{5}$	
	$\cot x$	= -2	$\overline{2}$	$\cot \theta =$	$=\frac{1}{2}$	
13.	$\sin \theta$	= -1			2	
	$\cos \theta$					
		is undefi	ned.			
	$\cot \theta$	= 0 = -1				
		is undefi	ned.			
	d	16. a	17. b	18. f		
21.	b	22. c	23. f	24. a	25. e	26.
27.	$\csc\theta$	29.	$\cos^2\phi$	31. cos <i>x</i>	33. sir	$n^2 x$
35.	1	37. tan	x 39.	$1 + \sin y$	41. sec	β
				$n^2 x$ 47.		
				53. sir		x^{2}
			,	$1 + 2 \sin \theta$		
59.	$4 \cot^2$	- x 61	1. $2 \csc^2 x$	63. 2 s	ec x	

67. $3(\sec x + \tan x)$

65. $1 + \cos y$

с

d

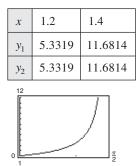


x	0.2	0.4	0.6	0.8	1.0
<i>y</i> ₁	0.1987	0.3894	0.5646	0.7174	0.8415
<i>y</i> ₂	0.1987	0.3894	0.5646	0.7174	0.8415

x	1.2	1.4
<i>y</i> ₁	0.9320	0.9854
<i>y</i> ₂	0.9320	0.9854

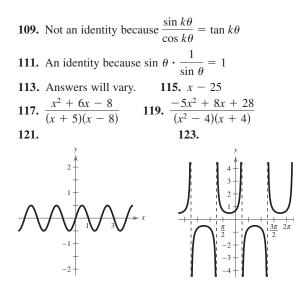
 $y_1 = y_2$ 71.

•	x	0.2	0.4	0.6	0.8	1.0
	<i>y</i> ₁	1.2230	1.5085	1.8958	2.4650	3.4082
	<i>y</i> ₂	1.2230	1.5085	1.8958	2.4650	3.4082

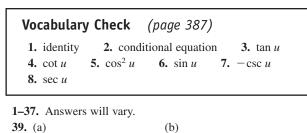


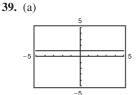
y	$y_1 = y_2$			
73. c	$\csc x$	75. tan <i>x</i>	77. 3 sin θ	79. 3 tan θ
81. 5	5 sec θ	83. 3 co	os $\theta = 3$; sin $\theta =$	0; $\cos \theta = 1$
85. 4	$4\sin\theta =$	$2\sqrt{2};\sin\theta$	$\theta = \frac{\sqrt{2}}{2}; \cos \theta =$	$\frac{\sqrt{2}}{2}$
87. ($0 \le \theta \le$	π 89. ($0 \le \theta < \frac{\pi}{2}, \frac{3\pi}{2}$	$< \theta < 2\pi$
91. 1	$n \cot x $	93. ln c	sc t sec t	
95. ((a) $\csc^2 1$	$32^\circ - \cot^2$	$132^{\circ} \approx 1.8107$ -	-0.8107 = 1
((b) $\csc^2 \frac{2}{3}$	$\frac{2\pi}{7} - \cot^2 \frac{2\pi}{7}$	$\frac{2\pi}{7} \approx 1.6360 - 0$.6360 = 1
97. ((a) cos(9	$0^{\circ} - 80^{\circ}) =$	$=\sin 80^{\circ} \approx 0.984$	48
((b) $\cos\left(\frac{a}{2}\right)$	$\left(\frac{\pi}{2} - 0.8\right) =$	$\sin 0.8 \approx 0.717$	4
99. µ	$u = \tan \theta$	9		
101. 7	Frue. For	example, si	$\sin(-x) = -\sin x$	
103 1	1 1	$05 \propto 0$		

107. Not an identity because $\cos \theta = \pm \sqrt{1 - \sin^2 \theta}$



Section 5.2 (page 387)



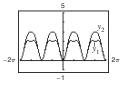




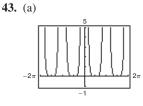


(c) Answers will vary.

41. (a)



(c) Answers will vary.



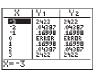
(c) Answers will vary.





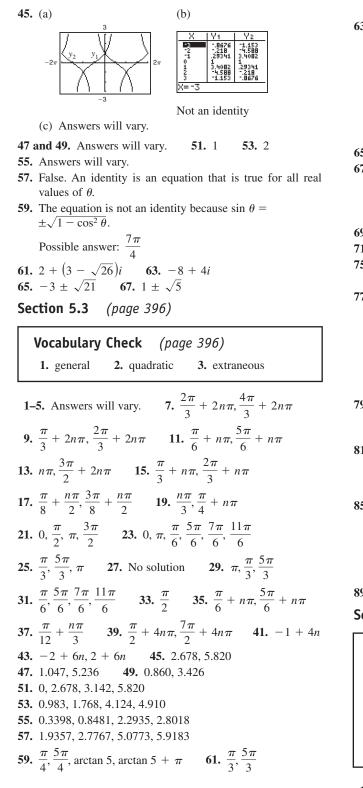
Not an identity

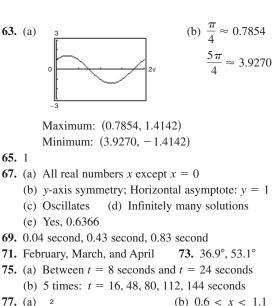
(b)

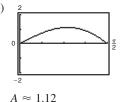


Identity

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79. True. The first equation has a smaller period than the second equation, so it will have more solutions in the interval $[0, 2\pi)$.

1. 1 **83.**
$$C = 24^{\circ}$$

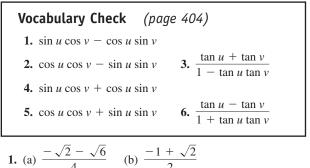
 $a \approx 54.8$
 $b \approx 50.1$

85.
$$\sin 390^\circ = \frac{1}{2}$$

 $\cos 390^\circ = \frac{\sqrt{3}}{2}$
 $\tan 390^\circ = \frac{\sqrt{3}}{3}$
87. $\sin(-1845^\circ) = -\frac{\sqrt{2}}{2}$
 $\cos(-1845^\circ) = \frac{\sqrt{2}}{2}$
 $\tan(-1845^\circ) = -1$

89. 1.36° **91.** Answers will vary.

Section 5.4 (page 404)



3. (a)
$$\frac{\sqrt{2} - \sqrt{6}}{4}$$
 (b) $\frac{\sqrt{2} + 1}{2}$
5. (a) $\frac{1}{2}$ (b) $\frac{-\sqrt{3} - 1}{2}$
7. sin 105° = $\frac{\sqrt{2}}{4}(\sqrt{3} + 1)$
cos 105° = $\frac{\sqrt{2}}{4}(1 - \sqrt{3})$
tan 105° = $-2 - \sqrt{3}$
9. sin 195° = $\frac{\sqrt{2}}{4}(1 - \sqrt{3})$
cos 195° = $-\frac{\sqrt{2}}{4}(\sqrt{3} + 1)$
tan 195° = $2 - \sqrt{3}$
11. sin $\frac{11\pi}{12} = \frac{\sqrt{2}}{4}(\sqrt{3} - 1)$
cos $\frac{11\pi}{12} = -\frac{\sqrt{2}}{4}(\sqrt{3} + 1)$
tan $\frac{11\pi}{12} = -2 + \sqrt{3}$
13. sin $\frac{17\pi}{12} = -\frac{\sqrt{2}}{4}(\sqrt{3} + 1)$
cos $\frac{17\pi}{12} = \frac{\sqrt{2}}{4}(1 - \sqrt{3})$
tan $\frac{17\pi}{12} = 2 + \sqrt{3}$
15. sin 285° = $-\frac{\sqrt{2}}{4}(\sqrt{3} + 1)$
cos 285° = $\frac{\sqrt{2}}{4}(\sqrt{3} - 1)$
tan 285° = $-(2 + \sqrt{3})$
17. sin(-165°) = $-\frac{\sqrt{2}}{4}(\sqrt{3} - 1)$
cos(-165°) = $-\frac{\sqrt{2}}{4}(1 + \sqrt{3})$
tan(-165°) = $2 - \sqrt{3}$
19. sin $\frac{13\pi}{12} = \frac{\sqrt{2}}{4}(1 - \sqrt{3})$
cos $\frac{13\pi}{12} = -\frac{\sqrt{2}}{4}(1 + \sqrt{3})$
tan $\frac{13\pi}{12} = 2 - \sqrt{3}$
21. sin $(-\frac{13\pi}{12}) = -\frac{\sqrt{2}}{4}(\sqrt{3} - 1)$
cos $(-\frac{13\pi}{12}) = -2 + \sqrt{3}$
23. cos $(-\frac{13\pi}{12}) = -2 + \sqrt{3}$

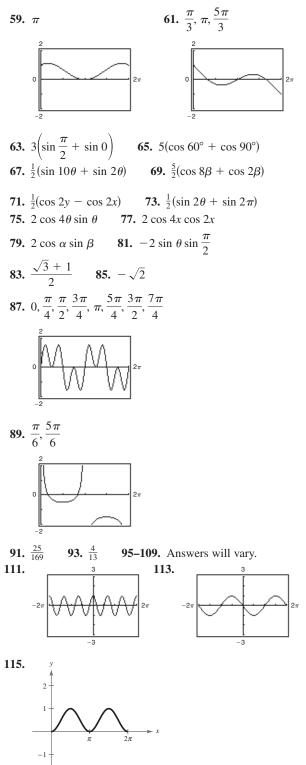
23. $\cos 40^{\circ}$ **25.** $\tan 239^{\circ}$ **27.** $\sin 1.8$ **29.** $\tan 3x$

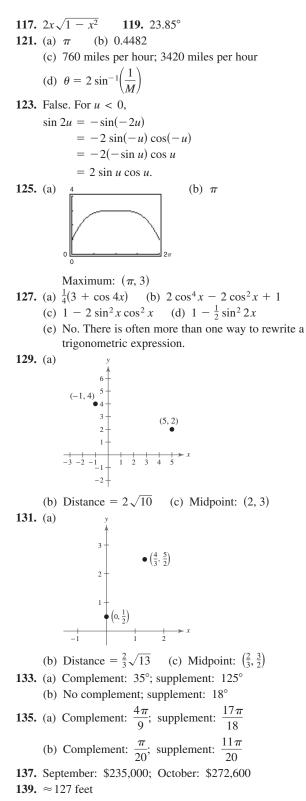
31.
$$-\frac{\sqrt{3}}{2}$$
 33. $\frac{\sqrt{3}}{2}$ 35. -1 37. $-\frac{63}{65}$
39. $\frac{16}{65}$ 41. $-\frac{63}{16}$ 43. $\frac{65}{56}$ 45. $\frac{3}{5}$ 47. $-\frac{44}{117}$
49. $\frac{5}{3}$ 51. 1 53. 0 55-63. Answers will vary.
65. $-\sin x$ 67. $-\cos \theta$ 69. $\frac{\pi}{2}$ 71. $\frac{5\pi}{4}, \frac{7\pi}{4}$
73. $\frac{\pi}{4}, \frac{7\pi}{4}$
75. (a) $y = \frac{5}{12} \sin(2t + 0.6435)$
(b) $\frac{5}{12}$ feet (c) $\frac{1}{\pi}$ cycle per second
77. False. $\sin(u \pm v) = \sin u \cos v \pm \cos u \sin v$
79. False.
 $\cos\left(x - \frac{\pi}{2}\right) = \cos x \cos \frac{\pi}{2} + \sin x \sin \frac{\pi}{2} = \sin x$
81-83. Answers will vary.
85. (a) $\sqrt{2} \sin\left(\theta + \frac{\pi}{4}\right)$ (b) $\sqrt{2} \cos\left(\theta - \frac{\pi}{4}\right)$
87. (a) 13 $\sin(3\theta + 0.3948)$ (b) 13 $\cos(3\theta - 1.1760)$
89. 2 $\cos \theta$ 91. Proof 93. 15°
95. $\frac{3}{-2\pi}$
 $\frac{1}{-2\pi} \frac{1}{\frac{1}{-3}} 2\pi}{2\pi}$
 $\sin^2\left(\theta + \frac{\pi}{4}\right) + \sin^2\left(\theta - \frac{\pi}{4}\right) = 1$
97. $f^{-1}(x) = \frac{x + 15}{5}$
99. Because f is not one-to-one, f^{-1} does not exist.
101. $4x - 3$ 103. $6x - 3$
Section 5.5 (page 415)

Vocabulary Check (page 415) 1. $2 \sin u \cos u$ 2. $\cos^2 u$ 3. $\cos^2 u - \sin^2 u = 2 \cos^2 u - 1 = 1 - 2 \sin^2 u$ 4. $\tan^2 u$ 5. $\pm \sqrt{\frac{1 - \cos u}{2}}$ 6. $\frac{1 - \cos u}{\sin u} = \frac{\sin u}{1 + \cos u}$ 7. $\frac{1}{2}[\cos(u - v) + \cos(u + v)]$ 8. $\frac{1}{2}[\sin(u + v) + \sin(u - v)]$ 9. $2 \sin(\frac{u + v}{2}) \cos(\frac{u - v}{2})$ 10. $-2 \sin(\frac{u + v}{2}) \sin(\frac{u - v}{2})$

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1. $\frac{\sqrt{17}}{17}$ **3.** $\frac{15}{17}$ **5.** $\frac{8}{15}$ **7.** $\frac{17}{8}$ **9.** $0, \frac{\pi}{3}, \pi, \frac{5\pi}{3}$ **11.** $\frac{\pi}{12}, \frac{5\pi}{12}, \frac{13\pi}{12}, \frac{17\pi}{12}$ **13.** $0, \frac{2\pi}{3}, \frac{4\pi}{3}$ **15.** $\frac{\pi}{2}, \frac{\pi}{6}, \frac{5\pi}{6}, \frac{7\pi}{6}, \frac{3\pi}{2}, \frac{11\pi}{6}$ **17.** $0, \frac{\pi}{2}, \pi, \frac{3\pi}{2}$ **19.** $3 \sin 2x$ **21.** $4 \cos 2x$ **25.** $\sin 2u = \frac{24}{25}$ $\cos 2u = \frac{7}{25}$ $\tan 2u = \frac{24}{25}$ **23.** sin $2u = \frac{24}{25}$ $\cos 2u = -\frac{7}{25}$ $\tan 2u = -\frac{24}{7}$ **27.** $\sin 2u = -\frac{4\sqrt{21}}{25}$ **29.** $\frac{1}{8}(3 + 4\cos 2x + \cos 4x)$ $\cos 2u = -\frac{17}{25}$ $\tan 2u = \frac{4\sqrt{21}}{17}$ **31.** $\frac{1}{8}(1 - \cos 4x)$ **33.** $\frac{1}{16}(1 + \cos 2x - \cos 4x - \cos 2x \cos 4x)$ **35.** $\frac{4\sqrt{17}}{17}$ **37.** $\frac{1}{4}$ **39.** $\sqrt{17}$ **41.** sin 75° = $\frac{1}{2}\sqrt{2} + \sqrt{3}$ $\cos 75^\circ = \frac{1}{2}\sqrt{2 - \sqrt{3}}$ $\tan 75^\circ = 2 + \sqrt{3}$ **43.** $\sin 112^{\circ} 30' = \frac{1}{2}\sqrt{2} + \sqrt{2}$ $\cos 112^{\circ} 30' = -\frac{1}{2}\sqrt{2 - \sqrt{2}}$ $\tan 112^{\circ} 30' = -1 - \sqrt{2}$ **45.** $\sin \frac{\pi}{8} = \frac{1}{2}\sqrt{2 - \sqrt{2}}$ **47.** $\sin \frac{3\pi}{8} = \frac{1}{2}\sqrt{2 + \sqrt{2}}$ $\cos\frac{\pi}{8} = \frac{1}{2}\sqrt{2 + \sqrt{2}}$ $\cos\frac{3\pi}{8} = \frac{1}{2}\sqrt{2 - \sqrt{2}}$ $\tan\frac{\pi}{8} = \sqrt{2} - 1$ $\tan\frac{3\pi}{8} = \sqrt{2} + 1$ **49.** $\sin \frac{u}{2} = \frac{5\sqrt{26}}{26}$ $\cos \frac{u}{2} = \frac{\sqrt{26}}{26}$ **51.** $\sin \frac{u}{2} = \sqrt{\frac{89 - 8\sqrt{89}}{178}}$ $\cos \frac{u}{2} = -\sqrt{\frac{89 + 8\sqrt{89}}{178}}$ $\tan\frac{u}{2} = \frac{8 - \sqrt{89}}{5}$ $\tan \frac{u}{2} = 5$ 53. $\sin \frac{u}{2} = \frac{3\sqrt{10}}{10}$ $\cos\frac{u}{2} = -\frac{\sqrt{10}}{10}$ $\tan \frac{u}{2} = -3$ **55.** $|\sin 3x|$ **57.** $-|\tan 4x|$





Review Exercises (page 420)
1. $\sec x$ 3. $\cos x$ 5. $\cot x$
7. $\tan x = \frac{3}{4}$ 9. $\cos x = \frac{\sqrt{2}}{2}$
$\csc x = \frac{5}{3} \qquad \qquad \tan x = -1 \\ \csc x = -\sqrt{2}$
$\sec x = \frac{5}{4} \qquad \qquad \sec x = \sqrt{2} \\ \cot x = -1$
$\cot x = \frac{4}{3}$
11. $\sin^2 x$ 13. 1 15. $\cot \theta$ 17. $\cot^2 x$ 19. $\sec x + 2 \sin x$ 21. $-2 \tan^2 \theta$
23–31. Answers will vary.
33. $\frac{\pi}{3} + 2n\pi, \frac{2\pi}{3} + 2n\pi$ 35. $\frac{\pi}{6} + n\pi$
37. $\frac{\pi}{3} + n\pi, \frac{2\pi}{3} + n\pi$ 39. $0, \frac{2\pi}{3}, \frac{4\pi}{3}$ 41. $0, \frac{\pi}{2}, \pi$
43. $\frac{\pi}{8}, \frac{3\pi}{8}, \frac{9\pi}{8}, \frac{11\pi}{8}$
45. $0, \frac{\pi}{8}, \frac{3\pi}{8}, \frac{5\pi}{8}, \frac{7\pi}{8}, \frac{9\pi}{8}, \frac{11\pi}{8}, \frac{13\pi}{8}, \frac{15\pi}{8}$ 47. $0, \pi$
49. $\arctan(-4) + \pi, \arctan(-4) + 2\pi, \arctan 3,$
π + arctan 3
51. $\sin 285^\circ = -\frac{\sqrt{2}}{4}(\sqrt{3}+1)$
$\cos 285^\circ = \frac{\sqrt{2}}{4}(\sqrt{3}-1)$
$\tan 285^\circ = -2 - \sqrt{3}$
53. $\sin \frac{25\pi}{12} = \frac{\sqrt{2}}{4} (\sqrt{3} - 1)$
$\cos\frac{25\pi}{12} = \frac{\sqrt{2}}{4}(\sqrt{3}+1)$
$\tan\frac{25\pi}{12} = 2 - \sqrt{3}$
55. $\sin 15^{\circ}$ 57. $\tan 35^{\circ}$ 59. $-\frac{3}{52}(5 + 4\sqrt{7})$ 61. $\frac{1}{52}(5\sqrt{7} + 36)$ 63. $\frac{1}{52}(5\sqrt{7} - 36)$
65–69. Answers will vary. 71. $\frac{\pi}{4}, \frac{7\pi}{4}$ 73. $\frac{\pi}{6}, \frac{11\pi}{6}$
75. $\sin 2u = \frac{24}{25}$ 77. 2
$\cos 2u = -\frac{7}{25}$
$\tan 2u = -\frac{24}{7} \qquad \qquad -2\pi \left[\frac{1}{1} $
$1 - \cos 4x$ $3 - 4\cos 2x + \cos 4x$
79. $\frac{1}{1 + \cos 4x}$ 81. $\frac{4(1 + \cos 2x)}{4(1 + \cos 2x)}$
79. $\frac{1 - \cos 4x}{1 + \cos 4x}$ 81. $\frac{3 - 4\cos 2x + \cos 4x}{4(1 + \cos 2x)}$ 83. $\sin(-75^\circ) = -\frac{1}{2}\sqrt{2 + \sqrt{3}}$
$\cos(-75) - 2\sqrt{2} - \sqrt{5}$
$\tan(-75^\circ) = -2 - \sqrt{3}$

85.
$$\sin \frac{19\pi}{12} = -\frac{1}{2}\sqrt{2 + \sqrt{3}}$$

 $\cos \frac{19\pi}{12} = \frac{1}{2}\sqrt{2 - \sqrt{3}}$
 $\tan \frac{19\pi}{12} = \frac{1}{2}\sqrt{2 - \sqrt{3}}$
 $\tan \frac{u}{2} = \frac{3\sqrt{10}}{10}$
 $\tan \frac{19\pi}{12} = -2 - \sqrt{3}$
 $\tan \frac{u}{2} = \frac{1}{3}$
89. $\sin \frac{u}{2} = \frac{3\sqrt{14}}{14}$
 $\sin \frac{u}{2} = \frac{\sqrt{70}}{14}$
 $\tan \frac{u}{2} = \frac{3\sqrt{5}}{5}$
93. $\frac{1}{2}\sin \frac{\pi}{3}$
95. $\frac{1}{2}(\cos 2\theta + \cos 8\theta)$
97. $2\cos 3\theta \sin \theta$
99. $-2\sin x \sin \frac{\pi}{6}$
101. $\theta = 15^{\circ} \operatorname{or} \frac{\pi}{12}$
103. $\frac{2}{\sqrt{10}} \operatorname{feet}$
 $105. \frac{1}{2}\sqrt{10} \operatorname{feet}$

- 107. False. If $(\pi/2) < \theta < \pi$, then $\cos(\theta/2) > 0$. The sign of $\cos(\theta/2)$ depends on the quadrant in which $\theta/2$ lies.
- **109.** True. $4\sin(-x)\cos(-x) = 4(-\sin x)\cos x$ $= -4 \sin x \cos x$ $= -2(2 \sin x \cos x)$ $= -2 \sin 2x$
- **111.** Reciprocal identities:

$$\sin \theta = \frac{1}{\csc \theta}, \cos \theta = \frac{1}{\sec \theta}, \tan \theta = \frac{1}{\cot \theta},$$
$$\csc \theta = \frac{1}{\sin \theta}, \sec \theta = \frac{1}{\cos \theta}, \cot \theta = \frac{1}{\tan \theta}$$
Quotient identities:
$$\tan \theta = \frac{\sin \theta}{\cos \theta}, \cot \theta = \frac{\cos \theta}{\sin \theta}$$

Pythagorean identities: $\sin^2 \theta + \cos^2 \theta = 1$,

 $1 + \tan^2 \theta = \sec^2 \theta, 1 + \cot^2 \theta = \csc^2 \theta$ **113.** $-1 \le \sin x \le 1$ for all x **115.** $y_1 = y_2 + 1$ **117.** -1.8431, 2.1758, 3.9903, 8.8935, 9.8820

1.
$$\sin \theta = -\frac{3\sqrt{13}}{13}$$

2. 1
3. 1
4. $\csc \theta \sec \theta$
 $\cos \theta = -\frac{2\sqrt{13}}{13}$
 $\csc \theta = -\frac{\sqrt{13}}{3}$
 $\sec \theta = -\frac{\sqrt{13}}{2}$
 $\cot \theta = \frac{2}{3}$

5.
$$\theta = 0, \frac{\pi}{2} < \theta \le \pi, \frac{3\pi}{2} < \theta < 2\pi$$

6. 7-12. Answers will vary.
 $y_1 = y_2$
13. $\frac{1}{16} \left(\frac{10 - 15 \cos 2x + 6 \cos 4x - \cos 6x}{1 + \cos 2x} \right)$
14. $\tan 2\theta$
15. $2(\sin 6\theta + \sin 2\theta)$
16. $-2 \cos \frac{7\theta}{2} \sin \frac{\theta}{2}$
17. $0, \frac{3\pi}{4}, \pi, \frac{7\pi}{4}$
18. $\frac{\pi}{6}, \frac{\pi}{2}, \frac{5\pi}{6}, \frac{3\pi}{2}$
19. $\frac{\pi}{6}, \frac{5\pi}{6}, \frac{7\pi}{6}, \frac{11\pi}{6}$
20. $\frac{\pi}{6}, \frac{5\pi}{6}, \frac{3\pi}{2}$
21. $-2.938, -2.663, 1.170$
22. $\frac{\sqrt{2} - \sqrt{6}}{4}$
23. $\sin 2u = \frac{4}{5}, \tan 2u = -\frac{4}{3}, \cos 2u = -\frac{3}{5}$
24. Day 123 to day 223
25. $t = 0.26$ minute
0.58 minute
0.58 minute
1.20 minutes
1.52 minutes
1.83 minutes

1.

3.

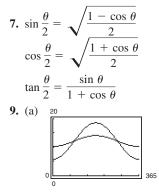
 θ

(a)
$$\cos \theta = \pm \sqrt{1 - \sin^2 \theta}$$

 $\tan \theta = \pm \frac{\sin \theta}{\sqrt{1 - \sin^2 \theta}}$
 $\cot \theta = \pm \frac{\sqrt{1 - \sin^2 \theta}}{\sin \theta}$
 $\sec \theta = \pm \frac{1}{\sqrt{1 - \sin^2 \theta}}$
 $\csc \theta = \frac{1}{\sin \theta}$
(b) $\sin \theta = \pm \sqrt{1 - \cos^2 \theta}$
 $\tan \theta = \pm \frac{\sqrt{1 - \cos^2 \theta}}{\cos \theta}$
 $\csc \theta = \frac{1}{\sqrt{1 - \cos^2 \theta}}$
 $\sec \theta = \frac{1}{\sqrt{1 - \cos^2 \theta}}$
 $\sec \theta = \frac{1}{\cos \theta}$
 $\cot \theta = \pm \frac{\cos \theta}{\sqrt{1 - \cos^2 \theta}}$

Answers will vary. **5.**
$$u + v = w$$

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- (b) t = 91, t = 274; Spring Equinox and Fall Equinox
- (c) Seward; The amplitudes: 6.4 and 1.9
- (d) 365.2 days

11. (a)
$$\frac{\pi}{6} \le x \le \frac{5\pi}{6}$$
 (b) $\frac{2\pi}{3} \le x \le \frac{4\pi}{3}$
(c) $\frac{\pi}{2} < x < \pi, \frac{3\pi}{2} < x < 2\pi$
(d) $0 \le x \le \frac{\pi}{4}, \frac{5\pi}{4} \le x \le 2\pi$

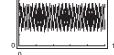
13. (a) $\sin(u + v + w)$

 $= \sin u \cos v \cos w - \sin u \sin v \sin w$

 $+\cos u \sin v \cos w + \cos u \cos v \sin w$

(b)
$$\tan(u + v + w)$$

$$= \frac{\tan u + \tan v + \tan w - \tan u \tan v \tan w}{1 - \tan u \tan v - \tan u \tan w - \tan v \tan w}$$
15. (a) ¹⁵ (b) 233.3 times per second



Chapter 6

Section 6.1 (page 436)

Vocabulary Check (page 436)
1. oblique 2.
$$\frac{b}{\sin B}$$
 3. $\frac{1}{2}ac \sin B$
1. $C = 105^{\circ}, b \approx 28.28, c \approx 38.64$
3. $C = 120^{\circ}, b \approx 4.75, c \approx 7.17$
5. $B \approx 21.55^{\circ}, C \approx 122.45^{\circ}, c \approx 11.49$
7. $B = 60.9^{\circ}, b \approx 19.32, c \approx 6.36$

- **9.** $B = 42^{\circ}4', a \approx 22.05, b \approx 14.88$
- **11.** $A \approx 10^{\circ} 11', C \approx 154^{\circ} 19', c \approx 11.03$
- **13.** $A \approx 25.57^{\circ}, B \approx 9.43^{\circ}, a \approx 10.53$
- **15.** $B \approx 18^{\circ}13', C \approx 51^{\circ}32', c \approx 40.06$
- **17.** $C = 83^\circ, a \approx 0.62, b \approx 0.51$

19.
$$B \approx 48.74^{\circ}, C \approx 21.26^{\circ}, c \approx 48.23$$

21. No solution
23. Two solutions:
 $B \approx 72.21^{\circ}, C \approx 49.79^{\circ}, c \approx 10.27$
 $B \approx 107.79^{\circ}, C \approx 14.21^{\circ}, c \approx 3.30$
25. (a) $b \leq 5, b = \frac{5}{\sin 36^{\circ}}$ (b) $5 < b < \frac{5}{\sin 36^{\circ}}$
(c) $b > \frac{5}{\sin 36^{\circ}}$
27. (a) $b \leq 10.8, b = \frac{10.8}{\sin 10^{\circ}}$ (b) $10.8 < b < \frac{10.8}{\sin 10^{\circ}}$
(c) $b > \frac{10.8}{\sin 10^{\circ}}$
29. 10.4 **31.** 1675.2 **33.** 3204.5 **35.** 15.3 meters
37. 16.1^{\circ} **39.** 77 meters
41. (a)
41. (a)
41. (a)
41. (a)
41. (b) 22.6 miles
(c) 21.4 miles
(d) 7.3 miles

- 43. 3.2 miles
- **45.** True. If an angle of a triangle is obtuse (greater than 90°), then the other two angles must be acute and therefore less than 90°. The triangle is oblique.
- **47.** (a) $\alpha = \arcsin(0.5 \sin \beta)$

(b) 1
Domain:
$$0 < \beta < \pi$$

Range: $0 < \alpha < \frac{\pi}{6}$
(c) $c = \frac{18 \sin[\pi - \beta - \arcsin(0.5 \sin \beta)]}{\sin \beta}$
(d) 27
Domain: $0 < \beta < \pi$
Range: $9 < c < 27$
(e) β 0.4 0.8 1.2 1.6
 α 0.1960 0.3669 0.4848 0.5234
 c 25.95 23.07 19.19 15.33
 β 2.0 2.4 2.8

β	2.0	2.4	2.8
α	0.4720	0.3445	0.1683
С	12.29	10.31	9.27

As β increases from 0 to π , α increases and then decreases, and *c* decreases from 27 to 9.

59. (page 443) 65. Vocabulary Check (paqe 443) 69. **2.** $b^2 = a^2 + c^2 - 2ac \cos B$ 3. Heron's Area Formula **1.** $A \approx 23.07^{\circ}, B \approx 34.05^{\circ}, C \approx 122.88^{\circ}$ 71. **3.** $B \approx 23.79^{\circ}, C \approx 126.21^{\circ}, a \approx 18.59$

5. $A \approx 31.99^{\circ}, B \approx 42.39^{\circ}, C \approx 105.63^{\circ}$ **7.** $A \approx 92.94^{\circ}, B \approx 43.53^{\circ}, C \approx 43.53^{\circ}$ **9.** $B \approx 13.45^{\circ}, C \approx 31.55^{\circ}, a \approx 12.16$ **11.** $A \approx 141^{\circ}45', C \approx 27^{\circ}40', b \approx 11.87$ **13.** $A = 27^{\circ}10', C = 27^{\circ}10', b \approx 56.94$ **15.** $A \approx 33.80^{\circ}, B \approx 103.20^{\circ}, c \approx 0.54$ а b С d θ φ 17.5 8 12.07 5.69 45° 135.1° 19. 10 14 20 13.86 68.2° 111.8° 21. 15 16.96 25 20 77.2° 102.8° 25. 10.4 23. 16.25 27. 52.11 29. N 37.1° E, S 63.1° E 3700 m

- **33.** 72.3° 31. 373.3 meters 35. 43.3 miles
- (b) S 81.5° W **37.** (a) N 58.4° W **39.** 63.7 feet
- **41.** 24.2 miles

49. $\cos x$

Section 6.2

1. Cosines

51. $\sin^2 x$

43. $\overline{PQ} \approx 9.4, \overline{QS} = 5, \overline{RS} \approx 12.8$

45.	d (inches)	9	10	12	13	14
	θ (degrees)	60.9°	69.5°	88.0°	98.2°	109.6°
	s (inches)	20.88	20.28	18.99	18.28	17.48

d (inches)	15	16
θ (degrees)	122.9°	139.8°
s (inches)	16.55	15.37

49. \$83,336.37 47. 46,837.5 square feet

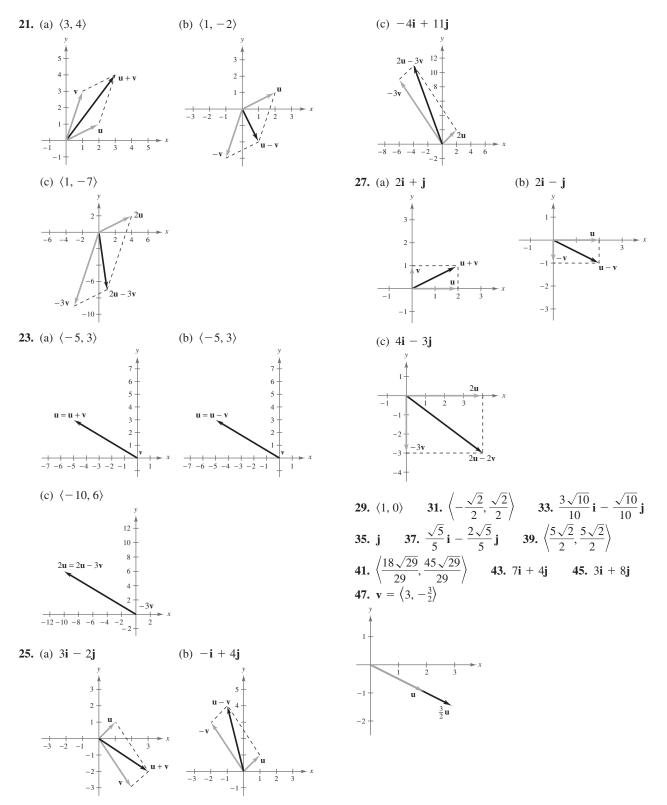
- 51. False. For s to be the average of the lengths of the three sides of the triangle, s would be equal to (a + b + c)/3.
- **53.** False. The three side lengths do not form a triangle.
- **55.** (a) 570.60 (b) 5910 (c) 177
- 57. Answers will vary.

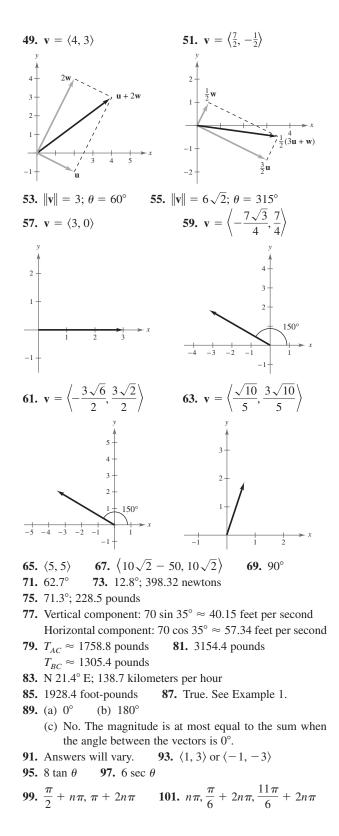
59.
$$-\frac{\pi}{2}$$
 61. $\frac{\pi}{3}$ 63. $-\frac{\pi}{3}$
65. $\frac{1}{\sqrt{1-4x^2}}$ 67. $\frac{1}{x-2}$
69. $\cos \theta = 1$
 $\sec \theta = 1$
 $\csc \theta$ is undefined.
71. $\tan \theta = -\frac{\sqrt{3}}{3}$
 $\sec \theta = \frac{2\sqrt{3}}{3}$
 $\csc \theta = -2$
73. $-2 \sin \frac{7\pi}{12} \sin \frac{\pi}{4}$

Section 6.3 (page 456)

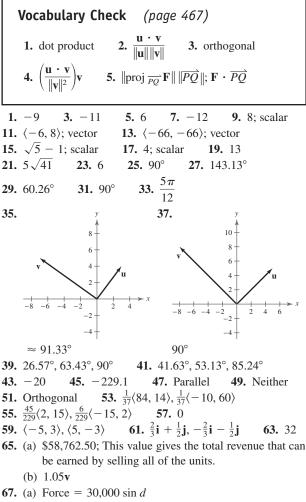
Vocabulary Check (page 456)
1. directed line segment 2. initial; terminal
 3. magnitude 4. vector 5. standard position 6. unit vector
7. multiplication; addition 8. resultant
9. linear combination; horizontal; vertical
1. $\ \mathbf{u}\ = \ \mathbf{v}\ = \sqrt{17}$, slope _u = slope _v = $\frac{1}{4}$
u and v have the same magnitude and direction, so they are equal.
3. $\mathbf{v} = \langle 3, 2 \rangle; \ \mathbf{v}\ = \sqrt{13}$ 5. $\mathbf{v} = \langle -3, 2 \rangle; \ \mathbf{v}\ = \sqrt{13}$
7. $\mathbf{v} = \langle 0, 5 \rangle; \ \mathbf{v}\ = 5$ 9. $\mathbf{v} = \langle 16, 7 \rangle; \ \mathbf{v}\ = \sqrt{305}$
11. $\mathbf{v} = \langle 8, 6 \rangle; \ \mathbf{v}\ = 10$ 13. $\mathbf{v} = \langle -9, -12 \rangle; \ \mathbf{v}\ = 15$ 15. <i>y</i> 17. <i>y</i>
$-\mathbf{v}$ \mathbf{v}
19. $u + 2v$

A155









(b)

(0)						
d	0°	1°	2°	3°	4°	5°
Force	0	523.6	1047.0	1570.1	2092.7	2614.7

d	6°	7°	8°	9°	10°
Force	3135.9	3656.1	4175.2	4693.0	5209.4

(c) 29,885.8 pounds

69. 735 newton-meters **71.** 779.4 foot-pounds

73. 21,650.64 foot-pounds

75. False. Work is represented by a scalar.

77. (a)
$$\theta = \frac{\pi}{2}$$
 (b) $0 \le \theta < \frac{\pi}{2}$ (c) $\frac{\pi}{2} < \theta \le \pi$

79. Answers will vary.

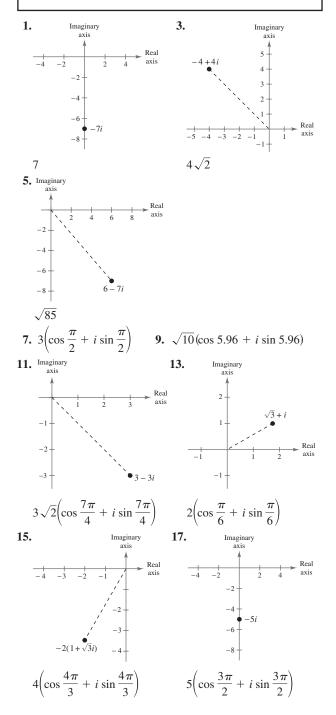
81.
$$12\sqrt{7}$$
 83. $-2\sqrt{6}$

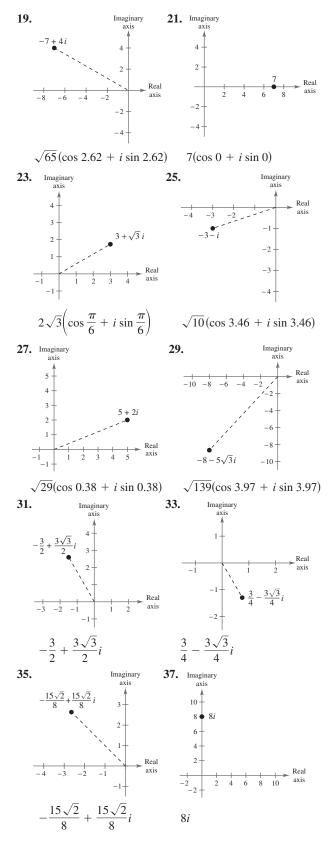
85. $0, \frac{\pi}{6}, \pi, \frac{11\pi}{6}$ **87.** $0, \pi$ **89.** $-\frac{253}{325}$ **91.** $\frac{204}{325}$

Section 6.5 (page 478)

Vocabulary Check (page 478)

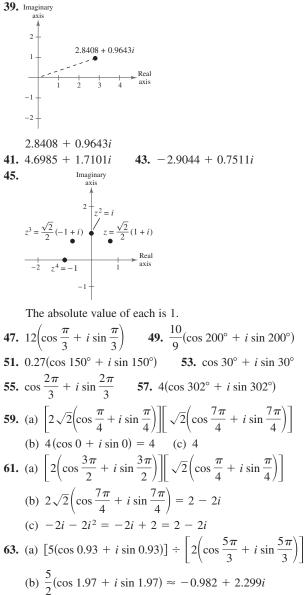
- 1. absolute value
- 2. trigonometric form; modulus; argument
- **3.** DeMoivre's **4.** *n*th root





-





(c)
$$\approx -0.982 + 2.299i$$

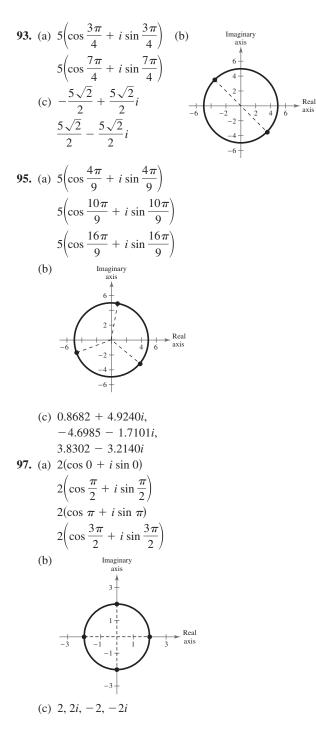
65. (a) $[5(\cos 0 + i \sin 0)] \div [\sqrt{13}(\cos 0.98 + i \sin 0.98)]$
(b) $\frac{5}{2}(\cos 5.30 + i \sin 5.30) \approx 0.769 - 1.154i$

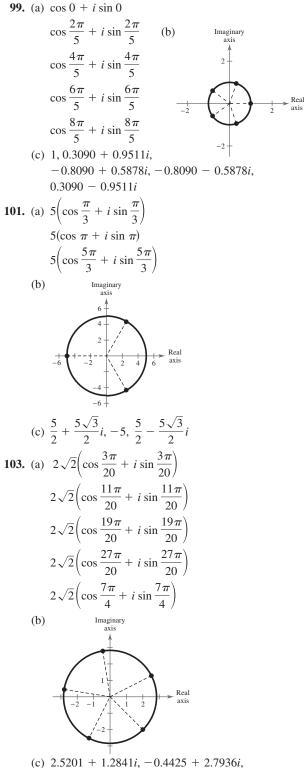
(b)
$$\frac{5}{\sqrt{13}}(\cos 5.30 + i \sin 5.30) \approx 0.769 - 1.154i$$

(c) $\frac{10}{13} - \frac{15}{13}i \approx 0.769 - 1.154i$

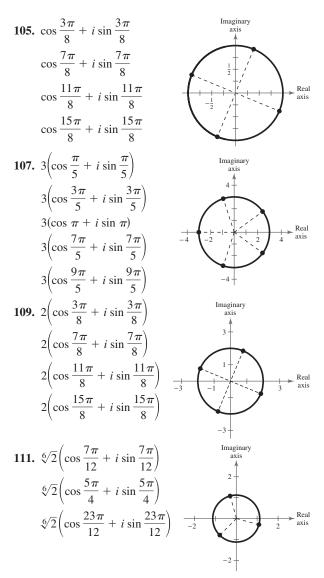
(c) 1.5321 + 1.2856i, -1.8794 + 0.6840i, 0.3473 - 1.9696i

CHAPTER 6





-2.7936 + 0.4425i, -1.2841 - 2.5201i, 2 - 2i

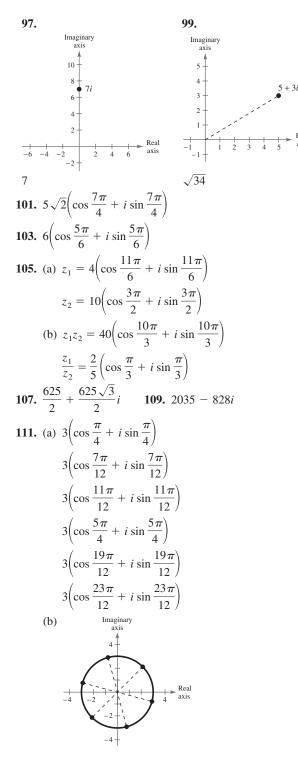


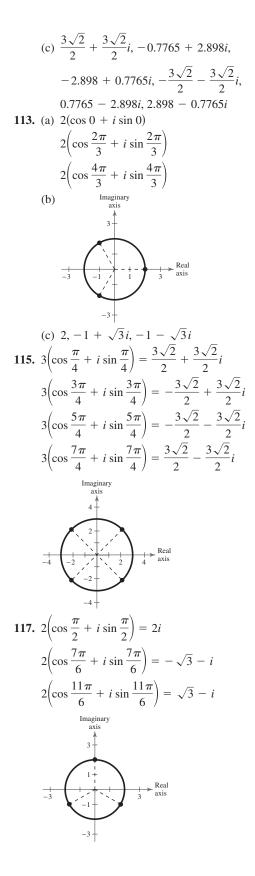
- **113.** True, by the definition of the absolute value of a complex number.
- **115.** True. $z_1 z_2 = r_1 r_2 [\cos(\theta_1 + \theta_2) + i \sin(\theta_1 + \theta_2)] = 0$ if and only if $r_1 = 0$ and/or $r_2 = 0$.
- 117. Answers will vary.
- **119.** (a) r^2 (b) $\cos 2\theta + i \sin 2\theta$
- 121. Answers will vary.
- **123.** (a) $2(\cos 30^\circ + i \sin 30^\circ)$ (b) 8i $2(\cos 150^\circ + i \sin 150^\circ)$ $2(\cos 270^\circ + i \sin 270^\circ)$
- **125.** $B = 68^{\circ}, b \approx 19.80, c \approx 21.36$
- **127.** $B = 60^{\circ}, a \approx 65.01, c \approx 130.02$
- **129.** $B = 47^{\circ}45', a \approx 7.53, b \approx 8.29$
- **131.** 16; 2 **133.** $\frac{1}{16}$; $\frac{4}{5}$ **135.** $3(\sin 11\theta + \sin 5\theta)$

Answers to Odd-Numbered Exercises and Tests

Review Exercises (page 482) **1.** $C = 74^{\circ}, b \approx 13.19, c \approx 13.41$ **3.** $A = 26^{\circ}, a \approx 24.89, c \approx 56.23$ **5.** $C = 66^{\circ}, a \approx 2.53, b \approx 9.11$ 7. $B = 108^{\circ}, a \approx 11.76, c \approx 21.49$ **9.** $A \approx 20.41^{\circ}, C \approx 9.59^{\circ}, a \approx 20.92$ **11.** $B \approx 39.48^{\circ}, C \approx 65.52^{\circ}, c \approx 48.24$ **13.** 7.9 15. 33.5 **17.** 31.1 meters 19. 31.01 feet **21.** $A \approx 29.69^{\circ}, B \approx 52.41^{\circ}, C \approx 97.90^{\circ}$ **23.** $A \approx 29.92^{\circ}, B \approx 86.18^{\circ}, C \approx 63.90^{\circ}$ **25.** $A = 35^{\circ}, C = 35^{\circ}, b \approx 6.55$ **27.** $A \approx 45.76^{\circ}, B \approx 91.24^{\circ}, c \approx 21.42$ **29.** \approx 4.3 feet, \approx 12.6 feet **33.** 9.80 31. 615.1 meters 35. 8.36 **37.** $\|\mathbf{u}\| = \|\mathbf{v}\| = \sqrt{61}$, slope_u = slope_v = $\frac{5}{6}$ **39.** (7, -5) **41.** (7, -7) **43.** $(-4, 4\sqrt{3})$ **45.** (a) $\langle -4, 3 \rangle$ (b) $\langle 2, -9 \rangle$ (c) $\langle -3, -9 \rangle$ (d) $\langle -11, -3 \rangle$ (b) $\langle -9, -2 \rangle$ (c) $\langle -15, 6 \rangle$ **47.** (a) $\langle -1, 6 \rangle$ (d) $\langle -17, 18 \rangle$ **49.** (a) $7\mathbf{i} + 2\mathbf{j}$ (b) -3i - 4j (c) 6i - 3j(d) 20i + j**51.** (a) 3i + 6j (b) 5i - 6j (c) 12i (d) 18i + 12j**53.** (22, -7)**55.** (30, 9) 20 20 25 30 10 -6 10 20 -10 -10 --12-57. -3i + 4j**59.** 6i + 4j **61.** $10\sqrt{2}(\cos 135^{\circ}\mathbf{i} + \sin 135^{\circ}\mathbf{j})$ **63.** $\|\mathbf{v}\| = 7; \theta = 60^{\circ}$ **65.** $\|\mathbf{v}\| = \sqrt{41}; \theta = 38.7^{\circ}$ **67.** $\|\mathbf{v}\| = 3\sqrt{2}; \ \theta = 225^{\circ}$ 69. The resultant force is 133.92 pounds and 5.6° from the 85-pound force. **71.** 422.30 miles per hour; 130.4° 73. 45 **75.** -2 **77.** 50; scalar **79.** (6, -8); vector 81. $\frac{11\pi}{12}$ **83.** 160.5° **85.** Orthogonal 87. Neither

- **89.** $-\frac{13}{17}\langle 4,1\rangle, \frac{16}{17}\langle -1,4\rangle$ **91.** $\frac{5}{2}\langle -1,1\rangle, \frac{9}{2}\langle 1,1\rangle$
- **93.** 48 **95.** 72,000 foot-pounds





119. True. $\sin 90^{\circ}$ is defined in the Law of Sines.

If k < 0, the result is a vector in the opposite direction and the magnitude is |k| times as great.

131. (a) $4(\cos 60^\circ + i \sin 60^\circ)$ (b) -64 $4(\cos 180^\circ + i \sin 180^\circ)$ $4(\cos 300^\circ + i \sin 300^\circ)$

133.
$$z_1 z_2 = -4; \frac{z_1}{z_2} = \cos(2\theta - \pi) + i\sin(2\theta - \pi)$$

= $-\cos 2\theta - i\sin 2\theta$

Chapter Test (page 486)

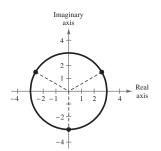
1. $C = 88^{\circ}, b \approx 27.81, c \approx 29.98$ **2.** $A = 43^{\circ}, b \approx 25.75, c \approx 14.45$ **3.** Two solutions: $B \approx 29.12^\circ, C \approx 126.88^\circ, c \approx 22.03$ $B \approx 150.88^\circ$, $C \approx 5.12^\circ$, $c \approx 2.46$ **4.** No solution **5.** $A \approx 39.96^{\circ}, C \approx 40.04^{\circ}, c \approx 15.02$ **6.** $A \approx 23.43^{\circ}, B \approx 33.57^{\circ}, c \approx 86.46$ 7. 2052.5 square meters 8. 606.3 miles; 29.1° **10.** $\left< \frac{18\sqrt{34}}{17}, -\frac{30\sqrt{34}}{17} \right>$ **9.** $\langle 14, -23 \rangle$ **11.** $\langle -4, 6 \rangle$ **12.** (10, 4)12 10 8 6 $^{-2}$ 14. $\left< \frac{4}{5}, -\frac{3}{5} \right>$ **13.** (36, 22) 42 36 30 24 511 - 33 18 12 24 30 36 42

15. 14.9°; 250.15 pounds **16.** 135° **17.** No **18.** $\frac{37}{26}\langle 5, 1 \rangle; \frac{29}{26}\langle -1, 5 \rangle$ **19.** ≈ 104 pounds **20.** $5\sqrt{2}\left(\cos\frac{7\pi}{4} + i\sin\frac{7\pi}{4}\right)$ **21.** $-3 + 3\sqrt{3}i$

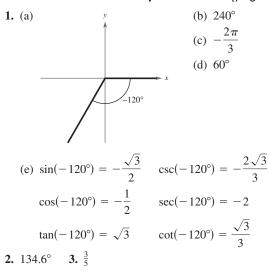
22.
$$-\frac{6561}{2} - \frac{6561\sqrt{3}}{2}i$$
 23.
$$5832i$$

24.
$$4\sqrt[4]{2}\left(\cos\frac{\pi}{12} + i\sin\frac{\pi}{12}\right)$$
$$4\sqrt[4]{2}\left(\cos\frac{7\pi}{12} + i\sin\frac{7\pi}{12}\right)$$
$$4\sqrt[4]{2}\left(\cos\frac{13\pi}{12} + i\sin\frac{13\pi}{12}\right)$$
$$4\sqrt[4]{2}\left(\cos\frac{19\pi}{12} + i\sin\frac{19\pi}{12}\right)$$

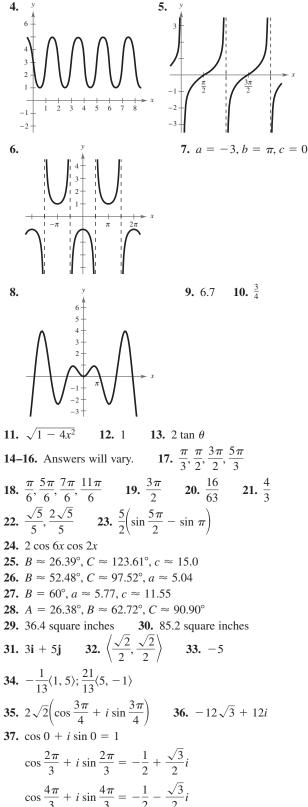
25.
$$3\left(\cos\frac{\pi}{6} + i\sin\frac{\pi}{6}\right)$$
$$3\left(\cos\frac{5\pi}{6} + i\sin\frac{5\pi}{6}\right)$$
$$3\left(\cos\frac{3\pi}{2} + i\sin\frac{3\pi}{2}\right)$$



Cumulative Test for Chapters 4–6 (page 487)



A164



38.
$$3\left(\cos\frac{\pi}{5} + i\sin\frac{\pi}{5}\right)$$
$$3\left(\cos\frac{3\pi}{5} + i\sin\frac{3\pi}{5}\right)$$
$$3(\cos\pi + i\sin\pi)$$
$$3\left(\cos\frac{7\pi}{5} + i\sin\frac{7\pi}{5}\right)$$
$$3\left(\cos\frac{9\pi}{5} + i\sin\frac{9\pi}{5}\right)$$

39. \approx 395.8 radians per minute; \approx 8312.6 inches per minute **40.** Area = 63.67 square yards **41.** 5 feet **42.** 22.6° **43.** $d = 4 \cos \frac{\pi}{4} t$ **44.** 32.6°; 543.9 kilometers per hour

45. 425 foot-pounds

Problem Solving (page 493)

1. 2.01 feet

3.

(a) A 75 mi B

$$30^{\circ}$$
 135° 15°
 60° Lost party 75^{\circ}

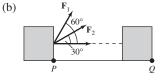
(b) Station A: 27.45 miles; Station B: 53.03 miles
(c) 11.03 miles; S 21.7° E

5. (a) (i)
$$\sqrt{2}$$
 (ii) $\sqrt{5}$ (iii) 1
(iv) 1 (v) 1 (vi) 1
(b) (i) 1 (ii) $3\sqrt{2}$ (iii) $\sqrt{13}$
(iv) 1 (v) 1 (vi) 1
(c) (i) $\frac{\sqrt{5}}{2}$ (ii) $\sqrt{13}$ (iii) $\frac{\sqrt{85}}{2}$
(iv) 1 (v) 1 (vi) 1
(d) (i) $2\sqrt{5}$ (ii) $5\sqrt{2}$ (iii) $5\sqrt{2}$
(iv) 1 (v) 1 (vi) 1
(d) (i) $2\sqrt{5}$ (ii) $5\sqrt{2}$ (iii) $5\sqrt{2}$
(iv) 1 (v) 1 (vi) 1
7. $\mathbf{w} = \frac{1}{2}(\mathbf{u} + \mathbf{v}); \mathbf{w} = \frac{1}{2}(\mathbf{v} - \mathbf{u})$

(a)
$$F_1 = \theta_1$$

 $F_2 = \theta_2$

The amount of work done by \mathbf{F}_1 is equal to the amount of work done by \mathbf{F}_2 .



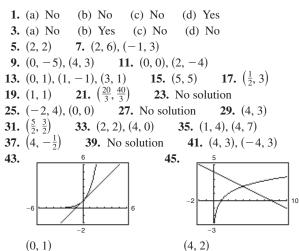
The amount of work done by \mathbf{F}_2 is $\sqrt{3}$ times as great as the amount of work done by \mathbf{F}_1 .

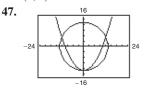
Answers to Odd-Numbered Exercises and Tests

Chapter 7

Vocabulary Check (page 503)

1.	system of equations 2.	solution
3.	solving 4. substitution	
5.	point of intersection 6.	break-even





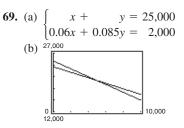
$$(0, -13), (\pm 12, 5)$$

- **49.** (1, 2) **51.** $(-2, 0), \left(\frac{29}{10}, \frac{21}{10}\right)$ **53.** No solution
- **55.** (0.287, 1.751) **57.** (-1, 0), (0, 1), (1, 0)
- **59.** $(\frac{1}{2}, 2), (-4, -\frac{1}{4})$ **61.** 192 units
- **63.** (a) 781 units (b) 3708 units
- **65.** (a) 8 weeks

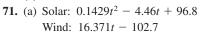
(b)

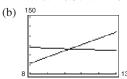
	1	2	3	4
360 - 24x	336	312	228	264
24 + 18x	42	60	78	96
	5	6	7	8
360 - 24x	240	216	192	168
24 + 18x	114	132	150	168

67. More than \$11,666.67

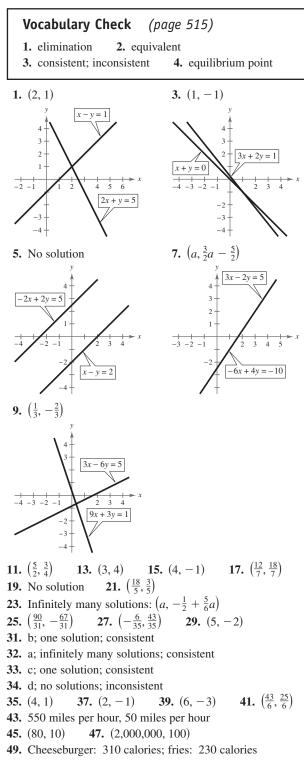


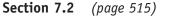
Decreases; Interest is fixed. (c) \$5000

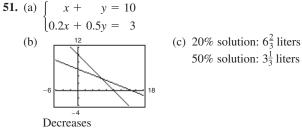




- (c) Point of intersection: (10.3, 66.01). Consumption of solar and wind energy are equal at this point in time in the year 2000.
- (d) t = 10.3, 135.47
- (e) The results are the same, but due to the given parameters, t = 135.47 is not of significance.
- (f) Answers will vary.
- **73.** 6 meters \times 9 meters **75.** 9 inches \times 12 inches
- **77.** 8 kilometers \times 12 kilometers
- **79.** False. To solve a system of equations by substitution, you can solve for either variable in one of the two equations and then back-substitute.
- **81.** 1. *Solve* one of the equations for one variable in terms of the other.
 - 2. *Substitute* the expression found in Step 1 into the other equation to obtain an equation in one variable.
 - 3. Solve the equation obtained in Step 2.
 - 4. *Back-substitute* the value obtained in Step 3 into the expression obtained in Step 1 to find the value of the other variable.
 - 5. *Check* that the solution satisfies *each* of the original equations.
- **83.** (a) y = 2x (b) y = 0 (c) y = x 2
- **85.** 2x + 7y 45 = 0 **87.** y 3 = 0
- **89.** 30x 17y 18 = 0
- **91.** Domain: All real numbers x except x = 6Horizontal asymptote: y = 0Vertical asymptote: x = 6
- **93.** Domain: All real numbers *x* except $x = \pm 4$ Horizontal asymptote: y = 1Vertical asymptotes: $x = \pm 4$







- **53.** \$6000 **55.** 400 adult, 1035 student
- **57.** y = 0.97x + 2.1 **59.** y = 0.32x + 4.1

61.
$$y = -2x + 4$$

- **63.** (a) y = 14x + 19 (b) 41.4 bushels per acre
- **65.** False. Two lines that coincide have infinitely many points of intersection.
- **67.** No. Two lines will intersect only once or will coincide, and if they coincide the system will have infinitely many solutions.
- **69.** (39,600, 398). It is necessary to change the scale on the axes to see the point of intersection.

71.
$$k = -4$$

73. $x < -\frac{22}{2}$

73. $x \le -\frac{22}{3}$ $\xrightarrow{-\frac{22}{3}}$ 75. $x \le \frac{19}{16}$ $\xrightarrow{-\frac{22}{3}}$ 77. -2 < x < 18 77. -2 < x < 18 $79. -5 < x < \frac{7}{2}$ $\xrightarrow{-\frac{1}{3}}$ $\xrightarrow{-\frac{1}{3}}$ 78. -2 < x < 18 $79. -5 < x < \frac{7}{2}$ $\xrightarrow{-\frac{7}{2}}$ $\xrightarrow{-\frac{7}{2}}$ $\xrightarrow{-\frac{7}{2}}$ $\xrightarrow{-\frac{7}{2}}$ 81. $\ln 6x$ 83. $\log_9 \frac{12}{x}$ 85. No solution

87. Answers will vary.

Section 7.3 (page 527)

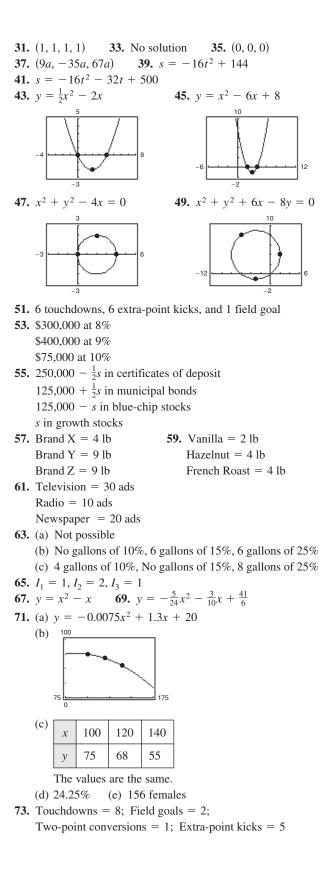
Vocabulary Check(page 527)1. row-echelon2. ordered triple3. Gaussian4. row operation

5. nonsquare **6.** position

1. (a) No (b) No (d) Yes (c) No (d) No **3.** (a) No (b) No (c) Yes **9.** $(\frac{1}{2}, -2, 2)$ **5.** (1, -2, 4) **7.** (3, 10, 2) 11. $\int x - 2y + 3z = 5$ y - 2z = 9-3z = 0 $\lfloor 2x \rfloor$ First step in putting the system in row-echelon form **13.** (1, 2, 3) **15.** (-4, 8, 5) **17.** (5, -2, 0) **19.** No solution **21.** $\left(-\frac{1}{2}, 1, \frac{3}{2}\right)$ **23.** (-3a + 10, 5a - 7, a) **25.** (-a + 3, a + 1, a)**27.** (2a, 21a - 2, 8a) **29.** $\left(-\frac{3}{2}a + \frac{1}{2}, -\frac{2}{3}a + 1, a\right)$

Answers to Odd-Numbered Exercises and Tests

A167

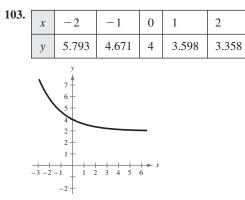


75. *x* = 5 77. $x = \pm \sqrt{2}/2$ or x = 0 $y = \frac{1}{2}$ y = 5y = 0 $\lambda = 1$ $\lambda = -5$ $\lambda = 0$ 79. False. Equation 2 does not have a leading coefficient of 1. 81. No. Answers will vary. 83. $\int 3x + y - z = 9$ $\int x + y + z = 5$ x + 2y - z = 0 $\begin{cases} x - 2z = 0 \end{cases}$ -x + y + 3z = 1 2y + z = 0**85.** $\int x + 2y - 4z = -5 \quad \int x + 2y + 4z = -9$ -x - 4y + 8z = 13y + 2z = 3x + 6y + 4z = 7 x-4z = -4**89.** 80,000 **91.** 11 + *i* **87.** 6.375 **93.** 22 + 3*i* **95.** $\frac{7}{2} + \frac{7}{2}i$ **97.** (a) −4, 0, 3 (b) 25 $^{+}_{-5}$ -2 --10-15 -20 -**99.** (a) $-4, -\frac{3}{2}, 3$ (b) 30 20 10 -40 -50-60 -101. -20 2 4 5 х y -5-4.996-4.938-4-112 10

-6 -

CHAPTER 7

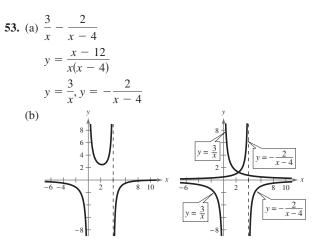
A168 Answers to Odd-Numbered Exercises and Tests



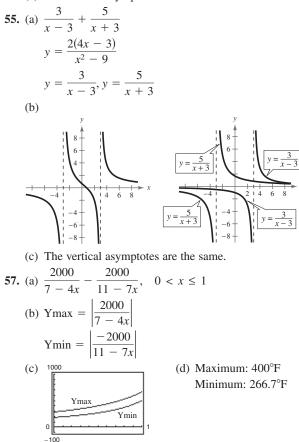
- **105.** (40, 40) **107.** Answers will vary.
- **Section 7.4** (page 539)

Vocabulary Check	(page 539)
 partial fraction decon linear; quadratic; irre 	1 1 1

1. b 2. c 3. d 4. a
5.
$$\frac{A}{x} + \frac{B}{x-14}$$
 7. $\frac{A}{x} + \frac{B}{x^2} + \frac{C}{x-10}$
9. $\frac{A}{x-5} + \frac{B}{(x-5)^2} + \frac{C}{(x-5)^3}$ 11. $\frac{A}{x} + \frac{Bx+C}{x^2+10}$
13. $\frac{A}{x} + \frac{Bx+C}{x^2+1} + \frac{Dx+E}{(x^2+1)^2}$ 15. $\frac{1}{2}(\frac{1}{x-1} - \frac{1}{x+1})$
17. $\frac{1}{x} - \frac{1}{x+1}$ 19. $\frac{1}{x} - \frac{2}{2x+1}$
21. $\frac{1}{x-1} - \frac{1}{x+2}$ 23. $-\frac{3}{x} - \frac{1}{x+2} + \frac{5}{x-2}$
25. $\frac{3}{x} - \frac{1}{x^2} + \frac{1}{x+1}$ 27. $\frac{3}{x-3} + \frac{9}{(x-3)^2}$
29. $-\frac{1}{x} + \frac{2x}{x^2+1}$ 31. $-\frac{1}{x-1} + \frac{x+2}{x^2-2}$
33. $\frac{1}{6}(\frac{2}{x^2+2} - \frac{1}{x+2} + \frac{1}{x-2})$
35. $\frac{1}{8}(\frac{1}{2x+1} + \frac{1}{2x-1} - \frac{4x}{4x^2+1})$
37. $\frac{1}{x+1} + \frac{2}{x^2-2x+3}$ 39. $1 - \frac{2x+1}{x^2+x+1}$
41. $2x - 7 + \frac{17}{x+2} + \frac{1}{x+1}$
43. $x + 3 + \frac{6}{x-1} + \frac{4}{(x-1)^2} + \frac{1}{(x-1)^3}$
45. $\frac{3}{2x-1} - \frac{2}{x+1}$ 47. $\frac{2}{x} - \frac{1}{x^2} - \frac{2}{x+1}$
49. $\frac{1}{x^2+2} + \frac{x}{(x^2+2)^2}$ 51. $2x + \frac{1}{2}(\frac{3}{x-4} - \frac{1}{x+2})$



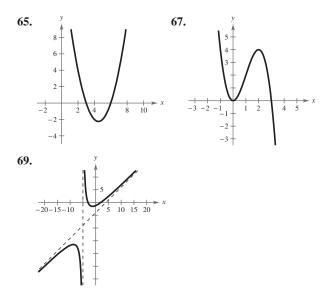
(c) The vertical asymptotes are the same.



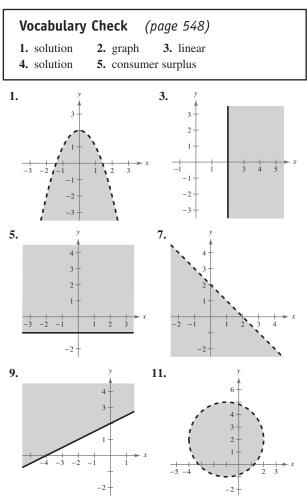
59. False. The partial fraction decomposition is

$$\frac{A}{x+10} + \frac{B}{x-10} + \frac{C}{(x-10)^2}.$$

61. $\frac{1}{2a} \left(\frac{1}{a+x} + \frac{1}{a-x} \right)$ **63.** $\frac{1}{a} \left(\frac{1}{y} + \frac{1}{a-y} \right)$

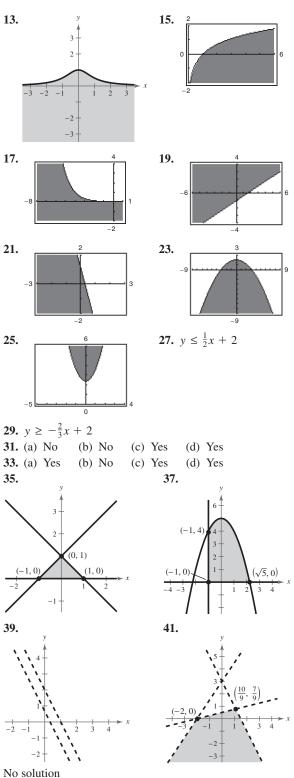


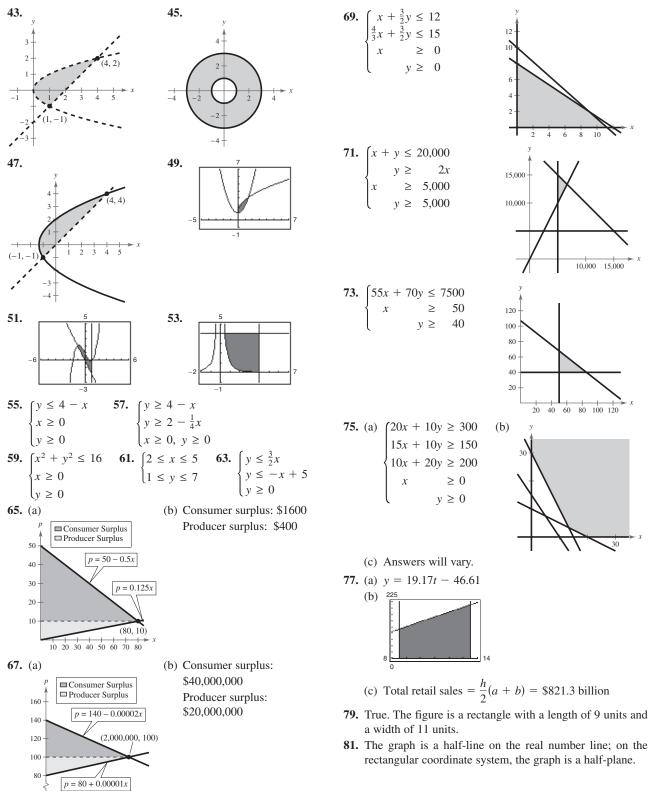






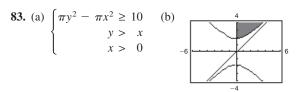






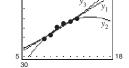
1,000,000

2,000,000



(c) The line is an asymptote to the boundary. The larger the circles, the closer the radii can be and the constraint will still be satisfied.

85. d 86. b 87. c 88. a **89.** 5x + 3y - 8 = 0**91.** 28x + 17y + 13 = 0**93.** x + y + 1.8 = 0**95.** (a) $y_1 = 2.17t + 22.5$ $y_2 = -0.241t^2 + 7.23t - 3.4$ $y_3 = 27(1.05^t)$ (b) 60

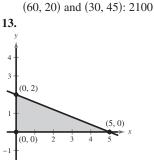


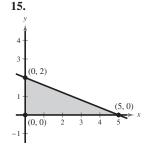
- (c) The quadratic model is the best fit for the data. (d) \$48.66
- Section 7.6 (page 558)

Vocabulary Check (page 558)

1. optimization	2. linear programming	
3. objective	4. constraints; feasible solutions	
5. vertex		

- **1.** Minimum at (0, 0): 0 Maximum at (5, 0): 20
- **5.** Minimum at (0, 0): 0 Maximum at (3, 4): 17
- **9.** Minimum at (0, 0): 0 Maximum at (60, 20): 740
- **11.** Minimum at (0, 0): 0 Maximum at any point on the line segment connecting





3. Minimum at (0, 0): 0

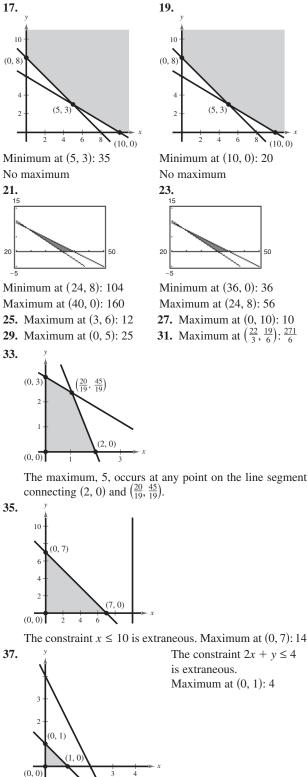
7. Minimum at (0, 0): 0

Maximum at (0, 5): 40

Maximum at (4, 0): 20

Minimum at (0, 0): 0 Maximum at (5, 0): 30

Minimum at (0, 0): 0 Maximum at (0, 2): 48



A171

41. 216 units of \$300 model

0 units of \$250 model

Optimal profit: \$8640

Optimal revenue: \$30,000

45. 0 tax returns

12 audits

- **39.** 750 units of model A 1000 units of model B Optimal profit: \$83,750
- **43.** Three bags of brand X Six bags of brand Y Optimal cost: \$195
- **47.** \$62,500 to type A \$187,500 to type B Optimal return: \$23,750
- **49.** True. The objective function has a maximum value at any point on the line segment connecting the two vertices.
- **51.** (a) $t \ge 9$ (b) $\frac{3}{4} \le t \le 9$
- **53.** z = x + 5y **55.** z = 4x + y **57.** $\frac{9}{2(x + 3)}$, $x \neq 0$ **59.** $\frac{x^2 + 2x - 13}{x(x - 2)}$, $x \neq \pm 3$ **61.** $\ln 3 \approx 1.099$ **63.** $4 \ln 38 \approx 14.550$ **65.** $\frac{1}{3}e^{12/7} \approx 1.851$ **67.** (-4, 3, -7)

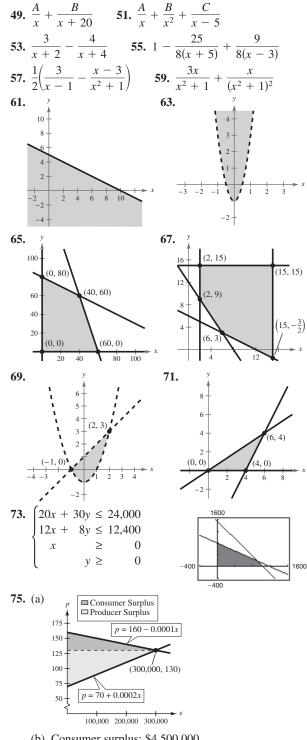
Review Exercises (page 563)

1. (1, 1) **3.** (0.25, 0.625) **5.** (5, 4) **7.** (0, 0), (2, 8), (-2, 8) **9.** (4, -2) **11.** (1.41, -0.66), (-1.41, 10.66) **13.** 2^{-6}

$$(0, -2)$$

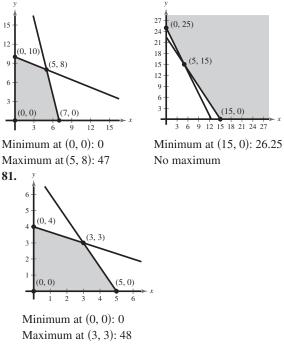
- **15.** 3847 units **17.** 96 meters \times 144 meters **19.** $(\frac{5}{2}, 3)$ **21.** (-0.5, 0.8) **23.** (0, 0) **25.** $(\frac{8}{5}a + \frac{14}{5}, a)$ **27.** d, one solution, consistent **28.** c, infinite solutions, consistent **29.** b, no solution, inconsistent **30.** a, one solution, consistent
- **31.** $\left(\frac{500,000}{7},\frac{159}{7}\right)$ **33.** (2, -4, -5) **35.** $\left(\frac{24}{5},\frac{22}{5},-\frac{8}{5}\right)$ **37.** (3a + 4, 2a + 5, a) **39.** (a - 4, a - 3, a) **41.** $y = 2x^2 + x - 5$ **43.** $x^2 + y^2 - 4x + 4y - 1 = 0$ **45.** (a) $y = 3x^2 - 14.3x + 117.6$ (b) 130 (c) 195.2; yes.

The model is a good fit. **47.** \$16,000 at 7% \$13,000 at 9% \$11,000 at 11%



(b) Consumer surplus: \$4,500,000 Producer surplus: \$9,000,000





77.

83. 72 haircuts 0 permanents Optimal revenue: \$1800 **85.** Three bags of brand X Two bags of brand Y Optimal cost: \$105

15.0

12 15 18 21 24 27

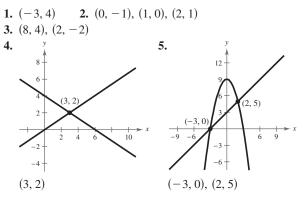
87. False. To represent a region covered by an isosceles trapezoid, the last two inequality signs should be \leq .

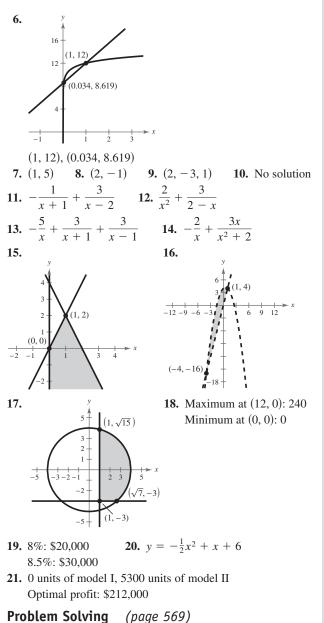
79.

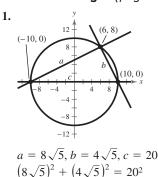
89.
$$\begin{cases} x + y = 2 \\ x - y = -14 \end{cases}$$
91.
$$\begin{cases} 3x + y = 7 \\ -6x + 3y = 1 \end{cases}$$
93.
$$\begin{cases} x + y + z = 6 \\ x + y - z = 0 \\ x - y - z = 2 \end{cases}$$
95.
$$\begin{cases} 2x + 2y - 3z = 7 \\ x - 2y + z = 4 \\ -x + 4y - z = -1 \end{cases}$$

- 97. An inconsistent system of linear equations has no solution.
- 99. Answers will vary.

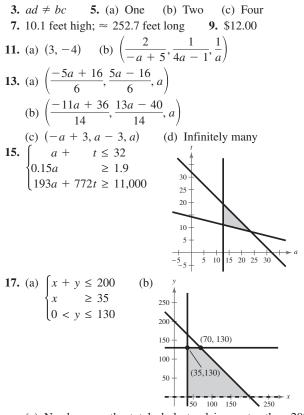
Chapter Test (page 567)







Therefore, the triangle is a right triangle.



- (c) No, because the total cholesterol is greater than 200 milligrams per deciliter.
- (d) LDL: 140 milligrams per deciliter HDL: 50 milligrams per deciliter Total: 190 milligrams per deciliter (e) $(50, 120); \frac{170}{50} = 3.4 < 4$; answers will vary.

Chapter 8

Section 8.1 (page 582)

Vocabulary Check (page 582)

- **2.** square 3. main diagonal 1. matrix
- 5. augmented 6. coefficient 4. row; column
- 8. reduced row-echelon form 7. row-equivalent
- 9. Gauss-Jordan elimination

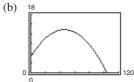
1.
$$1 \times 2$$
 3. 3×1 5. 2×2
7. $\begin{bmatrix} 4 & -3 & \vdots & -5 \\ -1 & 3 & \vdots & 12 \end{bmatrix}$ 9. $\begin{bmatrix} 1 & 10 & -2 & \vdots & 2 \\ 5 & -3 & 4 & \vdots & 0 \\ 2 & 1 & 0 & \vdots & 6 \end{bmatrix}$
11. $\begin{bmatrix} 7 & -5 & 1 & \vdots & 13 \\ 19 & 0 & -8 & \vdots & 10 \end{bmatrix}$ 13. $\begin{cases} x + 2y = 7 \\ 2x - 3y = 4 \end{cases}$
15. $\begin{cases} 2x & +5z = -12 \\ y - 2z = & 7 \\ 6x + 3y & = & 2 \end{cases}$

17.
$$\begin{cases} 9x + 12y + 3z = 0 \\ -2x + 18y + 5z + 2w = 10 \\ x + 7y - 8z = -4 \\ 3x + 2z = -10 \end{cases}$$
19.
$$\begin{bmatrix} 1 & 4 & 3 \\ 0 & 2 & -1 \end{bmatrix}$$
21.
$$\begin{bmatrix} 1 & 1 & 4 & -1 \\ 0 & 5 & -2 & 6 \\ 0 & 3 & 20 & 4 \end{bmatrix} \begin{bmatrix} 1 & 1 & 4 & -1 \\ 0 & 1 & -\frac{2}{5} & \frac{6}{5} \\ 0 & 3 & 20 & 4 \end{bmatrix}$$
23. Add 5 times Row 2 to Row 1.
25. Interchange Row 1 and Row 2.
Add 4 times new Row 1 to Row 3.
27. (a)
$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & -5 & -10 \\ 3 & 1 & -1 \end{bmatrix}$$
 (b)
$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & -5 & -10 \\ 0 & 0 & 0 \end{bmatrix}$$
 (c)
$$\begin{bmatrix} 1 & 2 & -3 \\ 0 & -5 & -10 \\ 0 & 0 & 0 \end{bmatrix}$$
 (d)
$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & -5 & -10 \\ 0 & 0 & 0 \end{bmatrix}$$
The matrix is in reduced row-echelon form.
29. Reduced row-echelon form
31. Not in row-echelon form
33.
$$\begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix}$$
35.
$$\begin{bmatrix} 1 & -1 & -1 & -1 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix}$$
37.
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix}$$
39.
$$\begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$
41.
$$\begin{bmatrix} 1 & 0 & 3 & 16 \\ 0 & 1 & 2 & 12 \end{bmatrix}$$
43.
$$\begin{cases} x - 2y = 4 \\ y = -3 \\ (-2, -3) \end{cases}$$
45.
$$\begin{cases} x - y + 2z = 4 \\ y - z = 2 \\ z = -2 \end{cases}$$
(8, 0, -2)
47. (3, -4) 49. (-4, -10, 4) 51. (3, 2) \\ 53. (-5, 6) 55. (-1, -4) 57. Inconsistent \\ 59. (4, -3, 2) 61. (7, -3, 4) 63. (-4, -3, 6) \\ 65. (2a + 1, 3a + 2, a) \\ 67. (4 + 5b + 4a, 2 - 3b - 3a, b, a) 69. Inconsistent \\ 71. (0, 2 - 4a, a) 73. (1, 0, 4, -2) \\ 75. (-2a, a, a, 0) 77. Yes; (-1, 1, -3) 79. No \\ 81. \begin{bmatrix} 1 & 3 & \frac{3}{2} & \frac{1}{2} & 4 \\ 0 & 1 & \frac{7}{4} & \frac{1}{2} & -\frac{3}{2} \\ 0 & 0 & 1 & \frac{1}{2} & \frac{3}{2} \end{bmatrix}

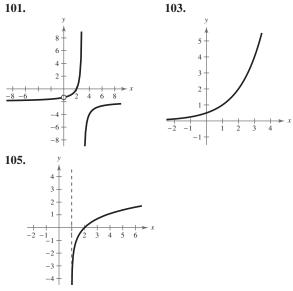


- **83.** $\frac{4x^2}{(x+1)^2(x-1)} = \frac{1}{x-1} + \frac{3}{x+1} \frac{2}{(x+1)^2}$ **85.** \$150,000 at 7% \$750,000 at 8%
 - \$600,000 at 10%

89. (a)
$$y = -0.004x^2 + 0.367x + 5$$



- (c) 13 feet, 104 feet(d) 13.418 feet, 103.793 feet(e) The results are similar.
- **91.** (a) $x_1 = s, x_2 = t, x_3 = 600 s, x_4 = s t,$ $<math>x_5 = 500 - t, x_6 = s, x_7 = t$
 - (b) $x_1 = 0, x_2 = 0, x_3 = 600, x_4 = 0, x_5 = 500, x_6 = 0, x_7 = 0$
 - (c) $x_1 = 0, x_2 = -500, x_3 = 600, x_4 = 500, x_5 = 1000, x_6 = 0, x_7 = -500$
- **93.** False. It is a 2×4 matrix.
- **95.** False. Gaussian elimination reduces a matrix until a rowechelon form is obtained; Gauss-Jordan elimination reduces a matrix until a reduced row-echelon form is obtained.
- **97.** (a) There exists a row with all zeros except for the entry in the last column.
 - (b) There are fewer rows with nonzero entries than there are variables and no rows as in (a).
- **99.** They are the same.



Section 8.2 (page 597)

Section 8.2 (page 597)
Vocabulary Check (page 597) 1. equal 2. scalars 3. zero; O 4. identity 5. (a) iii (b) iv (c) i (d) v (e) ii 6. (a) iii (b) iv (c) i (d) iii (e) iii
1. $x = -4, y = 22$ 3. $x = 2, y = 3$ 5. (a) $\begin{bmatrix} 3 & -2 \\ 1 & 7 \end{bmatrix}$ (b) $\begin{bmatrix} -1 & 0 \\ 3 & -9 \end{bmatrix}$ (c) $\begin{bmatrix} 3 & -3 \\ 6 & -3 \end{bmatrix}$ (d) $\begin{bmatrix} -1 & -1 \\ 8 & -19 \end{bmatrix}$ 7. (a) $\begin{bmatrix} 7 & 3 \\ 1 & 9 \\ -2 & 15 \end{bmatrix}$ (b) $\begin{bmatrix} 5 & -5 \\ 3 & -1 \\ -4 & -5 \end{bmatrix}$ (c) $\begin{bmatrix} 18 & -3 \\ 6 & 12 \\ -9 & 15 \end{bmatrix}$
(d) $\begin{bmatrix} 16 & -11 \\ 8 & 2 \\ -11 & -5 \end{bmatrix}$
$\begin{bmatrix} -11 & -3 \end{bmatrix}$ 9. (a) $\begin{bmatrix} 3 & 3 & -2 & 1 & 1 \\ -2 & 5 & 7 & -6 & -8 \end{bmatrix}$ (b) $\begin{bmatrix} 1 & 1 & 0 & -1 & 1 \\ 4 & -3 & -11 & 6 & 6 \end{bmatrix}$ (c) $\begin{bmatrix} 6 & 6 & -3 & 0 & 3 \\ 3 & 3 & -6 & 0 & -3 \end{bmatrix}$ (d) $\begin{bmatrix} 4 & 4 & -1 & -2 & 3 \\ 9 & -5 & -24 & 12 & 11 \end{bmatrix}$ 11. (a), (b), and (d) not possible
(c) $\begin{bmatrix} 18 & 0 & 9 \\ -3 & -12 & 0 \end{bmatrix}$
$13. \begin{bmatrix} -8 & -7 \\ 15 & -1 \end{bmatrix} 15. \begin{bmatrix} -24 & -4 & 12 \\ -12 & 32 & 12 \end{bmatrix} \\17. \begin{bmatrix} 10 & 8 \\ -59 & 9 \end{bmatrix} 19. \begin{bmatrix} -17.143 & 2.143 \\ 11.571 & 10.286 \end{bmatrix} \\21. \begin{bmatrix} -1.581 & -3.739 \\ -4.252 & -13.249 \\ 9.713 & -0.362 \end{bmatrix} 23. \begin{bmatrix} -6 & -9 \\ -1 & 0 \\ 17 & -10 \end{bmatrix}$
25. $\begin{bmatrix} 3 & 3 \\ -\frac{1}{2} & 0 \\ -\frac{13}{2} & \frac{11}{2} \end{bmatrix}$ 27. Not possible $\begin{bmatrix} 3 & -4 \end{bmatrix}$ 27. Not possible
29. $\begin{bmatrix} 3 & -4 \\ 10 & 16 \\ 26 & 46 \end{bmatrix}$ Order: 3×2 31. $\begin{bmatrix} 3 & 0 & 0 \\ 0 & -4 & 0 \\ 0 & 0 & -10 \end{bmatrix}$ Order: 3×3

33.	$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \qquad \qquad 35. \begin{bmatrix} 41 & 7 & 7 \\ 42 & 5 & 25 \\ -10 & -25 & 45 \end{bmatrix}$
	Order: 3×3
37.	$\begin{bmatrix} 151 & 25 & 48 \\ 516 & 279 & 387 \\ 47 & -20 & 87 \end{bmatrix}$ 39. Not possible
41.	(a) $\begin{bmatrix} 0 & 15 \\ 6 & 12 \end{bmatrix}$ (b) $\begin{bmatrix} -2 & 2 \\ 31 & 14 \end{bmatrix}$ (c) $\begin{bmatrix} 9 & 6 \\ 12 & 12 \end{bmatrix}$
43.	(a) $\begin{bmatrix} 0 & -10 \\ 10 & 0 \end{bmatrix}$ (b) $\begin{bmatrix} 0 & -10 \\ 10 & 0 \end{bmatrix}$ (c) $\begin{bmatrix} 8 & -6 \\ 6 & 8 \end{bmatrix}$
45.	(a) $\begin{bmatrix} 7 & 7 & 14 \\ 8 & 8 & 16 \\ -1 & -1 & -2 \end{bmatrix}$ (b) $\begin{bmatrix} 13 \end{bmatrix}$ (c) Not possible
47.	$\begin{bmatrix} 5 & 8 \\ -4 & -16 \end{bmatrix} \textbf{49.} \begin{bmatrix} -4 & 10 \\ 3 & 14 \end{bmatrix}$
51.	(a) $\begin{bmatrix} -1 & 1 \\ -2 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 4 \\ 0 \end{bmatrix}$ (b) $\begin{bmatrix} 4 \\ 8 \end{bmatrix}$
	(a) $\begin{bmatrix} -2 & -3 \\ 6 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} -4 \\ -36 \end{bmatrix}$ (b) $\begin{bmatrix} -7 \\ 6 \end{bmatrix}$
	(a) $\begin{bmatrix} 1 & -2 & 3 \\ -1 & 3 & -1 \\ 2 & -5 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 9 \\ -6 \\ 17 \end{bmatrix}$ (b) $\begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix}$
57.	(a) $\begin{bmatrix} 1 & -5 & 2 \\ -3 & 1 & -1 \\ 0 & -2 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -20 \\ 8 \\ -16 \end{bmatrix}$ (b) $\begin{bmatrix} -1 \\ 3 \\ -2 \end{bmatrix}$
59.	$\begin{bmatrix} 84 & 60 & 30 \\ 42 & 120 & 84 \end{bmatrix}$
61.	(a) $A = \begin{bmatrix} 125 & 100 & 75\\ 100 & 175 & 125 \end{bmatrix}$
	The entries represent the numbers of bushels of

The entries represent the numbers of bushels of each crop that are shipped to each outlet.

- (b) B = [\$3.50 \$6.00] The entries represent the profits per bushel of each crop.
 (c) BA = [\$1037.50 \$1400 \$1012.50]
- The entries represent the profits from both crops at each of the three outlets.
- \$15,770 \$18,300
- **63.** \$26,500 \$29,250
 - \$21,260 \$24,150

The entries represent the wholesale and retail values of the inventories at the three outlets.

		0.300	0.175	0.175
65.	$P^{3} =$	0.308	0.433	0.217
		0.300 0.308 0.392	0.392	0.608
		0.250 0.315 0.435	0.188	0.188
	$P^4 =$	0.315	0.377	0.248
		0.435	0.435	0.565
		0.225 0.314 0.461	0.194	0.194
	$P^5 =$	0.314	0.345	0.267
		0.461	0.461	0.539
				0.197
	$P^6 =$	0.311	0.326	0.280
		0.213 0.311 0.477	0.477	0.523
		0.206	0.198	0.198
	$P^7 =$	0.206 0.308 0.486	0.316	0.288
				0.514
		0.203	0.199	0.199]
	$P^8 =$	0.305	0.309	0.292
		0.203 0.305 0.492	0.492	0.508
	Appro	aches th	ne matrix	X.
	0.2	0.2 0.	.2]	
	0.3	0.3 0.	.3	
	0.5	05 0	5	

 $\begin{bmatrix} 0.5 & 0.5 & 0.5 \end{bmatrix}$ 67. (a) Sales \$ Profit (b) \$464 $\begin{bmatrix} 447 & 115 \end{bmatrix}$

The entries represent the total sales and profits for each type of milk.

- **69.** (a) [2 0.5 3]
 - (b) 120 lb 150 lb
 - [473.5 588.5]

The entries represent the total calories burned.

- **71.** True. The sum of two matrices of different orders is undefined.
- **73.** Not possible **75.** Not possible **77.** 2×2

79. 2×3 **81.** $AC = BC = \begin{bmatrix} 2 & 3 \\ 2 & 3 \end{bmatrix}$

83. *AB* is a diagonal matrix whose entries are the products of the corresponding entries of *A* and *B*.

85.
$$-8, \frac{4}{3}$$
 87. $0, \frac{-5 \pm \sqrt{37}}{4}$ **89.** $4, \pm \frac{\sqrt{15}}{3}i$
91. $(7, -\frac{1}{2})$ **93.** $(3, -1)$

Section 8.3 (page 608)

Vocabulary Check(page 608)1. square2. inverse3. nonsingular; singular4. $A^{-1}B$

1–9. AB = I and BA = I11. $|^{\frac{1}{2}}$ **13.** $\begin{bmatrix} -3 & 2 \\ -2 & 1 \end{bmatrix}$ **15.** $\begin{bmatrix} 1 & -1 \\ 2 & -1 \end{bmatrix}$ $\begin{array}{c}
 0 \\
 \frac{1}{2}
 \end{array}$ **17.** Does not exist **19.** Does not exist 0 1 1 - 1**21.** $\begin{bmatrix} 1 & 1 & 1 \\ -3 & 2 & -1 \\ 3 & -3 & 2 \end{bmatrix}$ **23.** $\begin{bmatrix} 1 & 3 & 0 \\ -\frac{3}{4} & \frac{1}{4} & 0 \\ \frac{7}{20} & -\frac{1}{4} & \frac{1}{5} \end{bmatrix}$ $\mathbf{25.} \begin{bmatrix} -\frac{1}{8} & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & \frac{1}{4} & 0 \\ 0 & 0 & 0 & -\frac{1}{5} \end{bmatrix} \qquad \mathbf{27.} \begin{bmatrix} -175 & 37 & -13 \\ 95 & -20 & 7 \\ 14 & -3 & 1 \end{bmatrix}$ $\begin{bmatrix} -1.5 & 1.5 & 1 \\ 4.5 & -3.5 & -3 \\ -1 & 1 & 1 \end{bmatrix} \quad \mathbf{31.} \begin{bmatrix} -12 & -5 & -9 \\ -4 & -2 & -4 \\ -8 & -4 & -6 \end{bmatrix}$ 29. $0 - 1.\overline{81} \quad 0.\overline{90}$ **33.** | -10 5 **35.** Does not exist 5 $10 - 2.\overline{72} - 3.\overline{63}$ 0 1 **37.** $\begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 2 & 0 & 1 & 0 \\ 0 & 1 & 0 & 2 \end{bmatrix}$ **39.** $\begin{bmatrix} \frac{3}{19} & \frac{2}{19} \\ -\frac{2}{19} & \frac{5}{19} \end{bmatrix}$ $\frac{15}{59}$ **43.** $\begin{bmatrix} \frac{16}{59} \\ -\frac{4}{59} \end{bmatrix}$ 41. Does not exist $\frac{70}{59}$ **45.** (5, 0) **47.** (-8, -6) **49.** (3, 8, -11) **51.** (2, 1, 0, 0) **53.** (2, -2)55. No solution **57.** (-4, -8) **59.** (-1, 3, 2) **61.** $\left(\frac{5}{16}a + \frac{13}{16}, \frac{19}{16}a + \frac{11}{16}, a\right)$ **63.** (-7, 3, -2) **65.** (5, 0, -2, 3)67. \$7000 in AAA-rated bonds \$1000 in A-rated bonds \$2000 in B-rated bonds 69. \$9000 in AAA-rated bonds \$1000 in A-rated bonds \$2000 in B-rated bonds **71.** (a) $I_1 = -3$ amperes (b) $I_1 = 2$ amperes $I_2 = 8$ amperes $I_2 = 3$ amperes $I_3 = 5$ amperes $I_3 = 5$ amperes **73.** True. If *B* is the inverse of *A*, then AB = I = BA. 75. Answers will vary. **77.** $x \ge -5$ or $x \le -9$ -10 -9 -8 -7 -6 -5 -4**79.** $\frac{2 \ln 315}{\ln 3} \approx 10.472$ **81.** $2^{6.5} \approx 90.510$

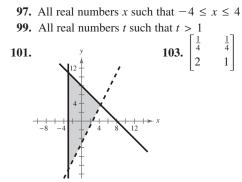
83. Answers will vary.

Section 8.4 (page 616)

Vocabulary Check (page 616)
1. determinant 2. minor
3. cofactor 4. expanding by cofactors
1. 5 3. 5 5. 27 7. 0 9. 6 11. -9
13. 72 15. $\frac{11}{6}$ 17. -0.002 19. -4.842 21. (
23. (a) $M_{11} = -5, M_{12} = 2, M_{21} = 4, M_{22} = 3$
(b) $C_{11} = -5, C_{12} = -2, C_{21} = -4, C_{22} = 3$
25. (a) $M_{11} = -4, M_{12} = -2, M_{21} = 1, M_{22} = 3$
(b) $C_{11} = -4, C_{12} = 2, C_{21} = -1, C_{22} = 3$
27. (a) $M_{11} = 3, M_{12} = -4, M_{13} = 1, M_{21} = 2, M_{22} = 2,$
$M_{23} = -4, M_{31} = -4, M_{32} = 10, M_{33} = 8$
(b) $C_{11} = 3, C_{12} = 4, C_{13} = 1, C_{21} = -2, C_{22} = 2,$
$C_{23} = 4, C_{31} = -4, C_{32} = -10, C_{33} = 8$
29. (a) $M_{11} = 30, M_{12} = 12, M_{13} = 11, M_{21} = -36,$ $M_{12} = 26, M_{13} = 7, M_{13} = -4, M_{13} = -42, M_{13} = 12$
$M_{22} = 26, M_{23} = 7, M_{31} = -4, M_{32} = -42, M_{33} = 12$ (b) $C_{11} = 30, C_{12} = -12, C_{13} = 11, C_{21} = 36, C_{22} = 26,$
$\begin{array}{c} (b) \ c_{11} = 50, \ c_{12} = -12, \ c_{13} = 11, \ c_{21} = 50, \ c_{22} = 20, \\ c_{23} = -7, \ c_{31} = -4, \ c_{32} = 42, \ c_{33} = 12 \end{array}$
31. (a) -75 (b) -75 33. (a) 96 (b) 96
35. (a) 170 (b) 170 37. 0 39. 0 41. -9
43. -58 45. -30 47. -168 49. 0
51. 412 53. -126 55. 0 57. -336 59. 410
61. (a) -3 (b) -2 (c) $\begin{bmatrix} -2 & 0 \\ 0 & -3 \end{bmatrix}$ (d) 6
63. (a) -8 (b) 0 (c) $\begin{bmatrix} -4 & 4 \\ 1 & -1 \end{bmatrix}$ (d) 0
65. (a) -21 (b) -19 (c) $\begin{bmatrix} 7 & 1 & 4 \\ -8 & 9 & -3 \\ 7 & -3 & 9 \end{bmatrix}$ (d) 399
05. (a) -21 (b) -19 (c) -8 9 -5 (d) 599
67 (a) 2 (b) -6 (c) $\begin{vmatrix} 1 & 4 & 5 \\ -1 & 0 & 3 \end{vmatrix}$ (d) -12
67. (a) 2 (b) -6 (c) $\begin{bmatrix} 1 & 4 & 3 \\ -1 & 0 & 3 \\ 0 & 2 & 0 \end{bmatrix}$ (d) -12
69–73. Answers will vary. 75. -1, 4 77. -1, -4
79. $8uv - 1$ 81. e^{5x} 83. $1 - \ln x$
85. True. If an entire row is zero, then each cofactor in the
expansion is multiplied by zero.
87. Answers will vary.
89. A square matrix is a square array of numbers. The deter
minant of a square matrix is a real number.
91. (a) Columns 2 and 3 of <i>A</i> were interchanged.
A = -115 = - B
(b) Rows 1 and 3 of A were interchanged.
A = -40 = - B
93. (a) Multiply Row 1 by 5. (b) Multiply Column 2 by 4 and Column 2 by 2
(b) Multiply Column 2 by 4 and Column 3 by 3.

95. All real numbers *x*

CHAPTER 8



105. Does not exist

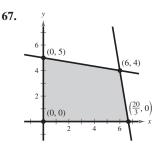


Vocabulary Check	(page 628)
1. Cramer's Rule 2. collinear	
1. Cramer's Rule 2. 3. $A = \pm \frac{1}{2} \begin{vmatrix} x_1 & y_1 \\ x_2 & y_2 \\ x_3 & y_3 \end{vmatrix}$	1 4. cryptogram 1
5. uncoded; coded	

1. (2, -2)3. Not possible **5.** $\left(\frac{32}{7}, \frac{30}{7}\right)$ **11.** $(0, -\frac{1}{2}, \frac{1}{2})$ **19.** $\frac{33}{8}$ **21.** 7. (-1, 3, 2)**9.** (-2, 1, -1)**13.** (1, 2, 1) **15.** 7 **17.** 14 21. $\frac{5}{2}$ **25.** $y = \frac{16}{5}$ or y = 0**23.** 28 **27.** y = -3 or y = -11**29.** 250 square miles **31.** Collinear **33.** Not collinear 35. Collinear **37.** y = -3**39.** 3x - 5y = 0**41.** x + 3y - 5 = 0**43.** 2x + 3y - 8 = 0**45.** Uncoded: [20 18 15], [21 2 12], [5 0 9], [14 0 18], [9 22 5], [18 0 3], [9 20 25] Encoded: -52 10 27 -49 3 34 -49 13 27 -94 22 54 1 1 -7 0 -12 9 -121 41 55 47. -6 -35 -69 11 20 17 6 -16 -58 46 79 67 **49.** -5 -41 -87 91 207 257 11 -5 -41 40 80 84 76 177 227 51. HAPPY NEW YEAR 53. CLASS IS CANCELED 57. MEET ME TONIGHT RON **55.** SEND PLANES 59. False. The denominator is the determinant of the coefficient matrix. 61. False. If the determinant of the coefficient matrix is zero,

61. False. If the determinant of the coefficient matrix is zero, the system has either no solution or infinitely many solutions.

63. (-6, 4) **65.** (-1, 0, -3)



Minimum at (0, 0): 0 Maximum at (6, 4): 52

Review Exercises (page 632) **1.** 3×1 **3.** 1×1 **5.** $\begin{bmatrix} 3 & -10 & \vdots & 15 \\ 5 & 4 & \vdots & 22 \end{bmatrix}$

$\begin{array}{cccccccccccccccccccccccccccccccccccc$
$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$
7. $5x + y + 7z = -9$ 9. $0 1 1$
$\begin{cases} 4x + 2y = 10 & 0 & 1 \end{bmatrix}$
$ \begin{aligned} 7. \begin{cases} 5x + y + 7z &= -9 \\ 4x + 2y &= 10 \\ 9x + 4y + 2z &= 3 \end{cases} 9. \begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} \\ 11. \begin{cases} x + 2y + 3z &= 9 \\ y - 2z &= 2 \\ z &= 0 \end{cases} 13. \begin{cases} x - 5y + 4z &= 1 \\ y + 2z &= 3 \\ z &= 4 \end{cases} \\ (5, 2, 0) \qquad (-40, -5, 4) \end{aligned} $
11. $\int x + 2y + 3z = 9$ 13. $\int x - 5y + 4z = 1$
$\begin{cases} y - 2z = 2 \\ y + 2z = 3 \end{cases}$
z = 0 $z = 4$
(5, 2, 0) $(-40, -5, 4)$
15. $(10, -12)$ 17. $\left(-\frac{1}{5}, \frac{7}{10}\right)$ 19. $(5, 2, -6)$
31 $(2\pi + \frac{3}{2}2\pi + 1\pi)$ 33 (1042)
25 (2 - 3 - 3) 27 (2 - 3 - 1) 29 (2 - 6 - 10 - 3)
31 $r = 12$ $v = -7$ 33 $r = 1$ $v = 11$
$\begin{bmatrix} -1 & 2 \end{bmatrix} \begin{bmatrix} 5 & -12 \end{bmatrix}$
35. (a) $\begin{vmatrix} 1 & 0 \\ 15 & 13 \end{vmatrix}$ (b) $\begin{vmatrix} 5 & 12 \\ -9 & -3 \end{vmatrix}$
$\begin{bmatrix} 13 & 13 \end{bmatrix} \qquad \begin{bmatrix} 7 & 28 \end{bmatrix}$
(c) $\begin{vmatrix} 0 & 0 \\ 12 & 20 \end{vmatrix}$ (d) $\begin{vmatrix} 7 & 20 \\ 39 & 29 \end{vmatrix}$
$\begin{bmatrix} 12 & 20 \end{bmatrix} \begin{bmatrix} 5 & 7 \end{bmatrix} \begin{bmatrix} 5 & 1 \end{bmatrix}$
37 (a) $\begin{vmatrix} 5 & 7 \\ -3 & 14 \end{vmatrix}$ (b) $\begin{vmatrix} 5 & 1 \\ -11 & -10 \end{vmatrix}$
21. $(-2a + \frac{1}{2}, 2a + 1, a)$ 25. $(2, -3, 3)$ 27. $(2, 3, -1)$ 29. $(2, 6, -10, -3)$ 31. $x = 12, y = -7$ 33. $x = 1, y = 11$ 35. (a) $\begin{bmatrix} -1 & 8\\ 15 & 13 \end{bmatrix}$ (b) $\begin{bmatrix} 5 & -12\\ -9 & -3 \end{bmatrix}$ (c) $\begin{bmatrix} 8 & -8\\ 12 & 20 \end{bmatrix}$ (d) $\begin{bmatrix} -7 & 28\\ 39 & 29 \end{bmatrix}$ 37. (a) $\begin{bmatrix} 5 & 7\\ -3 & 14\\ 31 & 42 \end{bmatrix}$ (b) $\begin{bmatrix} 5 & 1\\ -11 & -10\\ -9 & -38 \end{bmatrix}$
(2) $\begin{bmatrix} 20 & 10 \\ -28 & 8 \end{bmatrix}$ (d) $\begin{bmatrix} 5 & 13 \\ 5 & 38 \end{bmatrix}$
(c) $\begin{bmatrix} 20 & 16 \\ -28 & 8 \\ 44 & 8 \end{bmatrix}$ (d) $\begin{bmatrix} 5 & 13 \\ 5 & 38 \\ 71 & 122 \end{bmatrix}$
39. $\begin{bmatrix} 17 & -17 \\ 13 & 2 \end{bmatrix}$ 41. $\begin{bmatrix} 54 & 4 \\ -2 & 24 \\ -4 & 32 \end{bmatrix}$
39. $\begin{bmatrix} 13 & 2 \end{bmatrix}$ 41. $\begin{bmatrix} -2 & 24 \\ 4 & 22 \end{bmatrix}$
$\begin{bmatrix} -4 & 52 \end{bmatrix}$
43. $\begin{bmatrix} 48 & -18 & -3 \\ 15 & 51 & 33 \end{bmatrix}$ 45. $\begin{bmatrix} -14 & -4 \\ 7 & -17 \\ -17 & -2 \end{bmatrix}$
43. $\begin{bmatrix} 15 & 51 & 33 \end{bmatrix}$ 43. $\begin{bmatrix} 7 & 17 \\ -17 & -2 \end{bmatrix}$
$\begin{bmatrix} 3 & 2 \end{bmatrix}$
$\begin{bmatrix} 3 & 3 \\ 4 & 11 \end{bmatrix}$ (0) $\begin{bmatrix} -30 & 4 \end{bmatrix}$
47. $\begin{bmatrix} -\frac{1}{3} & \frac{1}{3} \\ \frac{1}{3} & \frac{1}{3} \end{bmatrix}$ 49. 51 70
$47. \begin{bmatrix} 3 & \frac{2}{3} \\ -\frac{4}{3} & \frac{11}{3} \\ \frac{10}{3} & 0 \end{bmatrix} $ $49. \begin{bmatrix} -30 & 4 \\ 51 & 70 \end{bmatrix}$ $51. \begin{bmatrix} 100 & 220 \\ 12 & -4 \\ 84 & 212 \end{bmatrix} $ $53. \begin{bmatrix} 14 & -2 & 8 \\ 14 & -10 & 40 \\ 36 & -12 & 48 \end{bmatrix}$
$\begin{bmatrix} 100 & 220 \end{bmatrix}$ $\begin{bmatrix} 14 & -2 & 8 \end{bmatrix}$
51. $\begin{vmatrix} 12 & -4 \end{vmatrix}$ 53. $\begin{vmatrix} 14 & -10 & 40 \end{vmatrix}$
$\begin{bmatrix} 84 & 212 \end{bmatrix} \qquad \begin{bmatrix} 36 & -12 & 48 \end{bmatrix}$

55.
$$\begin{bmatrix} 44 & 4 \\ 20 & 8 \end{bmatrix}$$
 57. $\begin{bmatrix} 24 & -8 \\ 36 & -12 \end{bmatrix}$ **59.** $\begin{bmatrix} 1 & 17 \\ 12 & 36 \end{bmatrix}$
61. $\begin{bmatrix} 14 & -22 & 22 \\ 19 & -41 & 80 \\ 42 & -66 & 66 \end{bmatrix}$ **63.** $\begin{bmatrix} 76 & 114 & 133 \\ 38 & 95 & 76 \end{bmatrix}$
65. $\begin{bmatrix} \$274,150 & \$303,150 \end{bmatrix}$

The merchandise shipped to warehouse 1 is worth \$274,150 and the merchandise shipped to warehouse 2 is worth \$303,150.

67-69.
$$AB = I$$
 and $BA = I$
71. $\begin{bmatrix} 4 & -5 \\ 5 & -6 \end{bmatrix}$
73. $\begin{bmatrix} 13 & 6 & -4 \\ -12 & -5 & 3 \\ 5 & 2 & -1 \end{bmatrix}$
75. $\begin{bmatrix} \frac{1}{2} & -1 & -\frac{1}{2} \\ \frac{1}{2} & -\frac{2}{3} & -\frac{5}{6} \\ 0 & \frac{2}{3} & \frac{1}{3} \end{bmatrix}$
77. $\begin{bmatrix} -3 & 6 & -5.5 & 3.5 \\ 1 & -2 & 2 & -1 \\ 7 & -15 & 14.5 & -9.5 \\ -1 & 2.5 & -2.5 & 1.5 \end{bmatrix}$
79. $\begin{bmatrix} 1 & -1 \\ 4 & -\frac{7}{2} \end{bmatrix}$
81. $\begin{bmatrix} 2 & \frac{20}{3} \\ \frac{1}{10} & \frac{1}{6} \end{bmatrix}$
83. (36, 11)
85. (-6, -1)
87. (2, -1, -2)
89. (6, 1, -1)
91. (-3, 1)
93. (1, 1, -2)
95. -42
97. 550
99. (a) $M_{11} = 4, M_{12} = 7, M_{21} = -1, M_{22} = 2$
(b) $C_{11} = 4, C_{12} = -7, C_{21} = 1, C_{22} = 2$
101. (a) $M_{11} = 30, M_{12} = -12, M_{13} = -21, M_{32} = -22, M_{31} = 5, M_{32} = -2, M_{33} = 19$
(b) $C_{11} = 30, C_{12} = 12, C_{13} = -21, M_{32} = -22, C_{31} = 5, C_{32} = 2, C_{33} = 19$
103. 130
105. 279
107. (4, 7)
109. (-1, 4, 5)
111. 16
113. 10
115. Collinear
117. $x - 2y + 4 = 0$
119. $2x + 6y - 13 = 0$
121. Uncoded: [12 15 15], [11 0 15], [21 20 0], [2 5 12], [15 23 0]
Encoded: -21 6 0 -68 8 45 102 -42 -60 -53 20 21 99 -30 -69
123. SEE YOU FRIDAY
125. False. The matrix must be square.

- 127. The matrix must be square and its determinant nonzero.
- **129.** No. The first two matrices describe a system of equations with one solution. The third matrix describes a system with infinitely many solutions.

131.
$$\lambda = \pm 2\sqrt{10} - 3$$

Chapter Test (page 637)

- **1.** $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$
 - 0 0 1

2.
$$\begin{bmatrix} 1 & 0 & -1 & 2 \\ 0 & 1 & 0 & -1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

3.
$$\begin{bmatrix} 4 & 3 & -2 & \vdots & 14 \\ -1 & -1 & 2 & \vdots & -5 \\ 3 & 1 & -4 & \vdots & 8 \end{bmatrix}, (1, 3, -\frac{1}{2})$$

4. (a)
$$\begin{bmatrix} 1 & 5 \\ 0 & -4 \end{bmatrix}$$

(b)
$$\begin{bmatrix} 15 & 12 \\ -12 & -12 \end{bmatrix}$$

(c)
$$\begin{bmatrix} 7 & 14 \\ -4 & -12 \end{bmatrix}$$

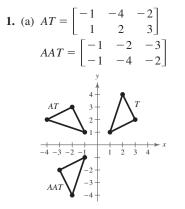
(d)
$$\begin{bmatrix} 4 & -5 \\ 0 & 4 \end{bmatrix}$$

5.
$$\begin{bmatrix} \frac{1}{2} & \frac{2}{5} \\ 1 & \frac{3}{5} \end{bmatrix}$$

6.
$$\begin{bmatrix} -\frac{5}{2} & 4 & -3 \\ 5 & -7 & 6 \\ 4 & -6 & 5 \end{bmatrix}$$

7. (13, 22) 8. -196 9. 29 10. 43
11. (-3, 5) 12. (-2, 4, 6) 13. 7
14. Uncoded: [11 14 15], [3 11 0], [15 14 0], [23 15 15], [4 0 0]
Encoded: 115 -41 -59 14 -3 -11 29 -15
-14 128 -53 -60 4 -4 0
15. 75 liters of 60% solution
25 liters of 20% solution

Problem Solving (page 639)



A represents a counterclockwise rotation.

(b) *AAT* is rotated clockwise 90° to obtain *AT*. *AT* is then rotated clockwise 90° to obtain *T*.

A179

- **3.** (a) Yes (b) No (c) No (d) No
- (a) Gold Cable Company: 28,750 subscribers Galaxy Cable Company: 35,750 subscribers Nonsubscribers: 35,500 Answers will vary.
 - (b) Gold Cable Company: 30,813 subscribers Galaxy Cable Company: 39,675 subscribers Nonsubscribers: 29,513 Answers will vary.
 - (c) Gold Cable Company: 31,947 subscribers Galaxy Cable Company: 42,329 subscribers Nonsubscribers: 25,724 Answers will vary.
 - (d) Cable companies are increasing the number of subscribers, while the nonsubscribers are decreasing.
- **7.** x = 6 **9–11.** Answers will vary.

13. Sulfur: 32 atomic mass units Nitrogen: 14 atomic mass units

Fluorine: 19 atomic mass units

15.
$$A^{T} = \begin{bmatrix} -1 & 2 \\ 1 & 0 \\ -2 & 1 \end{bmatrix} B^{T} = \begin{bmatrix} -3 & 1 & 1 \\ 0 & 2 & -1 \end{bmatrix}$$

 $(AB)^{T} = \begin{bmatrix} 2 & -5 \\ 4 & -1 \end{bmatrix} = B^{T}A^{T}$
17. (a) $A^{-1} = \begin{bmatrix} 1 & -2 \\ 1 & -3 \end{bmatrix}$
(b) JOHN RETURN TO BASE

19. |A| = 0

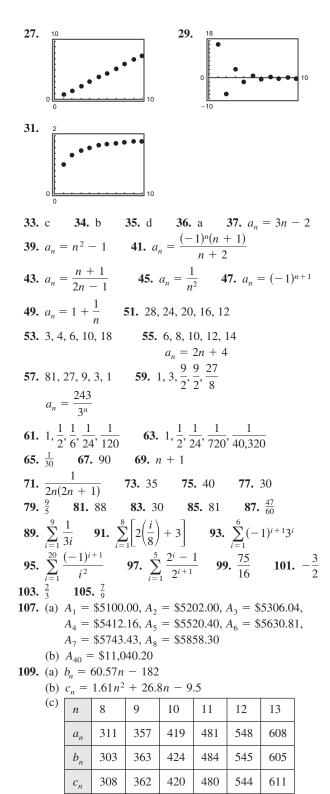
Chapter 9

Section 9.1 (*page 649*)

Vocabulary Check (page 649)

infinite sequence
 terms
 finite
 recursively
 factorial
 summation notation
 index; upper; lower
 series
 nth partial sum

1. 4, 7, 10, 13, 16 **3.** 2, 4, 8, 16, 32
5. -2, 4, -8, 16, -32 **7.** 3, 2,
$$\frac{5}{3}$$
, $\frac{3}{2}$, $\frac{7}{5}$
9. 3, $\frac{12}{11}$, $\frac{9}{13}$, $\frac{24}{47}$, $\frac{15}{37}$ **11.** 0, 1, 0, $\frac{1}{2}$, 0 **13.** $\frac{5}{3}$, $\frac{17}{9}$, $\frac{53}{27}$, $\frac{161}{81}$, $\frac{485}{243}$
15. 1, $\frac{1}{2^{3/2^2}}$, $\frac{1}{3^{3/2}}$, $\frac{1}{8}$, $\frac{1}{5^{3/2}}$ **17.** -1, $\frac{1}{4}$, $-\frac{1}{9}$, $\frac{1}{16}$, $-\frac{1}{25}$
19. $\frac{2}{3}$, $\frac{2}{3}$, $\frac{2}{3}$, $\frac{2}{3}$, $\frac{2}{3}$ **21.** 0, 0, 6, 24, 60 **23.** -73 **25.** $\frac{44}{239}$



The quadratic model is a better fit.

(d) The quadratic model; 995

111. (a) $a_0 = \$3102.9, a_1 = \$3644.3, a_2 = \$4079.6,$ $a_3 = \$4425.3, a_4 = \$4698.2, a_5 = \$4914.8,$ $a_6 = \$5091.8, a_7 = \$5245.7, a_8 = \$5393.2,$ $a_9 = \$5550.9, a_{10} = \$5735.5, a_{11} = \$5963.5,$ $a_{12} = \$6251.5, a_{13} = \6616.3



(b) The federal debt is increasing. 113. True by the Properties of Sums **115.** 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144 $1, 2, \frac{3}{2}, \frac{5}{3}, \frac{8}{5}, \frac{13}{8}, \frac{21}{13}, \frac{34}{21}, \frac{55}{34}, \frac{89}{55}$ 117. \$500.95 **119.** Answers will vary. **121.** $x, \frac{x^2}{2}, \frac{x^3}{6}, \frac{x^4}{24}, \frac{x^5}{120}$ **123.** $-\frac{x^2}{2}, \frac{x^4}{24}, -\frac{x^6}{720}, \frac{x^8}{40,320}, -\frac{x^{10}}{3,628,800}$ **125.** $f^{-1}(x) = \frac{x+3}{4}$ **127.** $h^{-1}(x) = \frac{x^2-1}{5}, x \ge 0$ **129.** (a) $\begin{bmatrix} 8 & 1 \\ -2 & 6 \end{bmatrix}$ (b) $\begin{bmatrix} -26 & 1 \\ 12 & -21 \end{bmatrix}$ $\begin{array}{c} \begin{array}{c} 12 & 0 \\ 18 & 9 \\ 10 & 7 \end{array} \\ \begin{array}{c} (c) \begin{bmatrix} 18 & 9 \\ 10 & 7 \end{bmatrix} \\ \begin{array}{c} (d) \begin{bmatrix} 4 & 2 \\ 24 & 21 \end{bmatrix} \\ \end{array} \\ \begin{array}{c} 131. \\ (a) \begin{bmatrix} -3 & -7 & 4 \\ 4 & 4 & 1 \\ 1 & 4 & 3 \end{bmatrix} \\ \begin{array}{c} (b) \begin{bmatrix} 10 & 25 & -10 \\ -12 & -11 & 3 \\ -3 & -9 & -8 \end{bmatrix} \\ \begin{array}{c} \hline 16 & 31 & 42 \end{bmatrix} \end{array}$ $\begin{bmatrix} -2 & 7 & -16 \\ 4 & 42 & 45 \end{bmatrix} \begin{bmatrix} 16 & 31 & 42 \\ 10 & 47 & 31 \end{bmatrix}$ (c) 23 48 13 22 25 **133.** 26 135. -194

Section 9.2 (page 659)

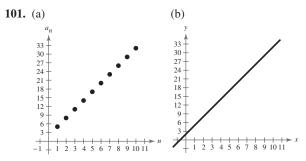
Vocabulary Check (page 659)

- **1.** arithmetic; common **2.** $a_n = dn + c$
- 3. sum of a finite arithmetic sequence
- **1.** Arithmetic sequence, d = -2
- **3.** Not an arithmetic sequence
- **5.** Arithmetic sequence, $d = -\frac{1}{4}$
- 7. Not an arithmetic sequence
- 9. Not an arithmetic sequence
- **11.** 8, 11, 14, 17, 20
 - Arithmetic sequence, d = 3
- **13.** 7, 3, -1, -5, -9Arithmetic sequence, d = -4

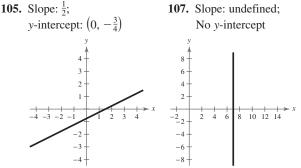
Answers to Odd-Numbered Exercises and Tests

A181

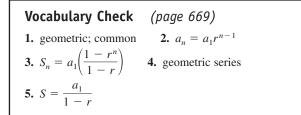
15. -1, 1, -1, 1, -1Not an arithmetic sequence **17.** $-3, \frac{3}{2}, -1, \frac{3}{4}, -\frac{3}{5}$ Not an arithmetic sequence **19.** $a_n = 3n - 2$ **21.** $a_n = -8n + 108$ **23.** $a_n = 2xn - x$ **25.** $a_n = -\frac{5}{2}n + \frac{13}{2}$ **27.** $a_n = \frac{10}{3}n + \frac{5}{3}$ **29.** $a_n = -3n + 103$ **31.** 5, 11, 17, 23, 29 **33.** -2.6, -3.0, -3.4, -3.8, -4.2 **37.** -2, 2, 6, 10, 14 35. 2, 6, 10, 14, 18 **39.** 15, 19, 23, 27, 31; d = 4; $a_n = 4n + 11$ **41.** 200, 190, 180, 170, 160; d = -10; $a_n = -10n + 210$ **43.** $\frac{5}{8}, \frac{1}{2}, \frac{3}{8}, \frac{1}{4}, \frac{1}{8}; d = -\frac{1}{8}; a_n = -\frac{1}{8}n + \frac{3}{4}$ **45.** 59 **47.** 18.6 **49.** b **50.** d 51. c 52. a 53. 55. 57. 620 **59.** 17.4 **61.** 265 **63.** 4000 69. 30,030 65. 10,000 **67.** 1275 71. 355 75. 520 79. 10,120 73. 160,000 **77.** 2725 **81.** (a) \$40,000 83. 2340 seats (b) \$217,500 85. 405 bricks 87. 490 meters **89.** (a) $a_n = -25n + 225$ (b) \$900 91. \$70,500; answers will vary. 93. (a) Month 1 2 3 4 5 6 Monthly \$220 \$218 \$216 \$214 \$212 \$210 payment Unpaid \$1800 \$1600 \$1400 \$1200 \$1000 \$800 balance (b) \$110 **95.** (a) $a_n = 1098n + 17,588$ (b) $a_n = 1114.9n + 17,795$; the models are similar. $(c) \frac{32,000}{2}$ (d) 2004: \$32,960 2005: \$34,058 (e) Answers will vary. **97.** True. Given a_1 and a_2 , $d = a_2 - a_1$ and $a_n = a_1 + (n-1)d.$ 99. Answers will vary.



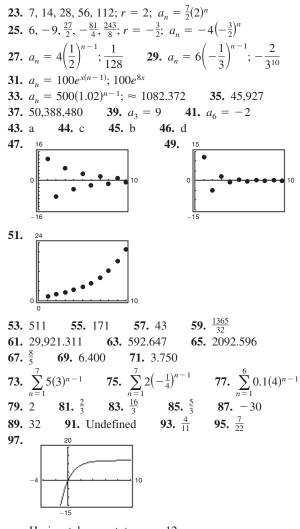
- (c) The graph of y = 3x + 2 contains all points on the line. The graph of $a_n = 2 + 3n$ contains only points at the positive integers.
- (d) The slope of the line and the common difference of the arithmetic sequence are equal.
- **103.** 4



109. x = 1, y = 5, z = -1111. Answers will vary. **Section 9.3** (page 669)



- **1.** Geometric sequence, r = 3
- 3. Not a geometric sequence
- 5. Geometric sequence, $r = -\frac{1}{2}$
- 7. Geometric sequence, r = 2
- 9. Not a geometric sequence
- **11.** 2, 6, 18, 54, 162 **13.** 1, $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{8}$, $\frac{1}{16}$ **15.** 5, $-\frac{1}{2}$, $\frac{1}{20}$, $-\frac{1}{200}$, $\frac{1}{2000}$ **17.** 1, *e*, *e*², *e*³, *e*⁴ **19.** 2, $\frac{x}{2}$, $\frac{x^2}{8}$, $\frac{x^3}{32}$, $\frac{x^4}{128}$
- **21.** 64, 32, 16, 8, 4; $r = \frac{1}{2}$; $a_n = 128 \left(\frac{1}{2}\right)^n$



Horizontal asymptote: y = 12Corresponds to the sum of the series

- **99.** (a) $a_n = 1190.88(1.006)^n$
 - (b) The population is growing at a rate of 0.6% per year. (c) 1342.2 million. This value is close to the prediction.
 - (d) 2007
- 101. (a) \$3714.87 (b) \$3722.16 (c) \$3725.85 (d) \$3728.32 (e) \$3729.52
- 103. \$7011.89 105. Answers will vary.
- **107.** (a) \$26,198.27 (b) \$26,263.88
- **109.** (a) \$118,590.12 (b) \$118,788.73
- 111. Answers will vary. 113. \$1600
- **115.** ≈ \$2181.82 117. 126 square inches
- 119. \$3,623,993.23
- 121. False. A sequence is geometric if the ratios of consecutive terms are the same.
- **123.** Given a real number r between -1 and 1, as the exponent n increases, r^n approaches zero.

(page 681)

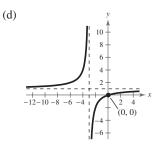
Section 9.4 (page 681)

Vocabulary Check

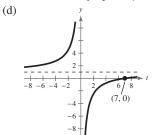
mathematical induction first arithmetic second

1. $\frac{5}{(k+1)(k+2)}$ 3. $\frac{(k+1)^2(k+2)^2}{4}$ **5–33.** Answers will vary. **35.** $S_n = n(2n - 1)$ **37.** $S_n = 10 - 10 \left(\frac{9}{10}\right)^n$ **39.** $S_n = \frac{n}{2(n+1)}$ **41.** 120 **43.** 91 **45.** 979 **47.** 70 **49.** -3402**51.** 0, 3, 6, 9, 12, 15 First differences: 3, 3, 3, 3, 3 Second differences: 0, 0, 0, 0 Linear **53.** 3, 1, -2, -6, -11, -17 First differences: -2, -3, -4, -5, -6Second differences: -1, -1, -1, -1**Ouadratic** 55. 2, 4, 16, 256, 65, 536, 4, 294, 967, 296 First differences: 2, 12, 240, 65, 280, 4, 294, 901, 760 Second differences: 10, 228, 65,040, 4,294,836,480 Neither **57.** $a_n = n^2 - n + 3$ **59.** $a_n = \frac{1}{2}n^2 + n - 3$ **61.** (a) 2.2, 2.4, 2.2, 2.3, 0.9 (b) A linear model can be used.

- $a_n = 2.2n + 102.7$
- (c) $a_n = 2.08n + 103.9$
- (d) Part b: $a_n = 142.3$; Part c: $a_n = 141.34$ These are very similar.
- **63.** True. P_7 may be false.
- **65.** True. If the second differences are all zero, then the first differences are all the same and the sequence is arithmetic.
- **67.** $4x^4 4x^2 + 1$ **69.** $-64x^3 + 240x^2 300x + 125$
- **71.** (a) Domain: all real numbers x except x = -3
 - (b) Intercept: (0, 0)
 - (c) Vertical asymptote: x = -3Horizontal asymptote: y = 1



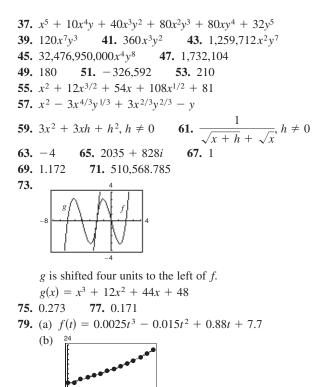
- **73.** (a) Domain: all real numbers t except t = 0
 - (b) *t*-intercept: (7, 0)
 - (c) Vertical asymptote: t = 0Horizontal asymptote: y = 1

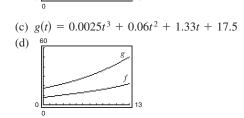


Section 9.5 (page 688)

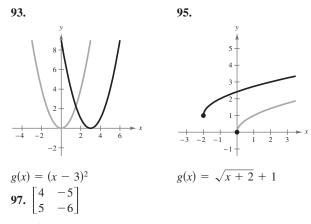
Vocabulary Check (page 688) **1.** binomial coefficients **2.** Binomial Theorem; Pascal's Triangle **3.** $\binom{n}{r}$; $_{n}C_{r}$ **4.** expanding a binomial

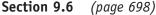
1. 10 **3.** 1 5. 15.504 7. 210 9. 4950 11. 56 **13.** 35 **15.** $x^4 + 4x^3 + 6x^2 + 4x + 1$ **17.** $a^4 + 24a^3 + 216a^2 + 864a + 1296$ **19.** $v^3 - 12v^2 + 48v - 64$ **21.** $x^5 + 5x^4y + 10x^3y^2 + 10x^2y^3 + 5xy^4 + y^5$ **23.** $r^6 + 18r^5s + 135r^4s^2 + 540r^3s^3 + 1215r^2s^4$ $+ 1458rs^5 + 729s^6$ **25.** $243a^5 - 1620a^4b + 4320a^3b^2 - 5760a^2b^3$ $+ 3840ab^4 - 1024b^5$ **27.** $8x^3 + 12x^2y + 6xy^2 + y^3$ **29.** $x^8 + 4x^6y^2 + 6x^4y^4 + 4x^2y^6 + y^8$ **31.** $\frac{1}{x^5} + \frac{5y}{x^4} + \frac{10y^2}{x^3} + \frac{10y^3}{x^2} + \frac{5y^4}{x} + y^5$ **33.** $2x^4 - 24x^3 + 113x^2 - 246x + 207$ **35.** $32t^5 - 80t^4s + 80t^3s^2 - 40t^2s^3 + 10ts^4 - s^5$





- (e) f(t): 33.26 gallons; g(t): 33.26 gallons; yes
- (f) The trend is for the per capita consumption of bottled water to increase. This may be due to the increasing concern with contaminants in tap water.
- **81.** True. The coefficients from the Binomial Theorem can be used to find the numbers in Pascal's Triangle.
- **83.** False. The coefficient of the x^{10} -term is 1,732,104 and the coefficient of the x^{14} -term is 192,456.
- **85.** 1 8 28 56 70 56 28 8 1 1 9 36 84 126 126 84 36 9 1 1 10 45 120 210 252 210 120 45 10 1
- 87. The signs of the terms in the expansion of $(x y)^n$ alternate between positive and negative.
- 89-91. Answers will vary.





Vocabulary Check (page 698)
1. Fundamental Counting Principle 2. permutation
n!
3. $_{n}P_{r} = \frac{n!}{(n-r)!}$ 4. distinguishable permutations
5. combinations
1. 6 3. 5 5. 3 7. 8 9. 30 11. 30
13. 64 15. 175,760,000
17. (a) 900 (b) 648 (c) 180 (d) 600
19. 64,000 21. (a) 40,320 (b) 384 23. 24
25. 336 27. 120 29. $n = 5$ or $n = 6$
31. 1,860,480 33. 970,200 35. 15,504 37. 120
39. 11,880 41. 420 43. 2520
45. ABCD, ABDC, ACBD, ACDB, ADBC, ADCB, BACD,
BADC, CABD, CADB, DABC, DACB, BCAD, BDAC,
CBAD, CDAB, DBAC, DCAB, BCDA, BDCA, CBDA,
CDBA, DBCA, DCBA
47. 1,816,214,400 49. 5,586,853,480
51. AB, AC, AD, AE, AF, BC, BD, BE, BF, CD, CE, CF, DE,
DF, EF
53. 324.632 55. (a) 35 (b) 63 (c) 203
33. 324.032 $33. (a) 33 (b) 03 (c) 203$

- **53.** 324,632 **55.** (a) 35 (b) 63 (c) 20
- **57.** (a) 3744 (b) 24 **59.** 292,600
- **61.** 5 **63.** 20
- **65.** (a) 146,107,962
 - (b) If the jackpot is won, there is only one winning number.
 - (c) There are 28,989,675 possible winning numbers in the state lottery, which is considerably less than the possible number of winning Powerball numbers.
- 67. False. It is an example of a combination.
- 69. They are equal.
- 71-73. Proof
- **75.** No. For some calculators the number is too great.
- **77.** (a) 35 (b) 8 (c) 83
- **79.** (a) -4 (b) 0 (c) 0 **81.** 8.30 **83.** 35

Section 9.7 (page 709)

Vocabulary Check (page 709)
 experiment; outcomes sample space probability impossible; certain mutually exclusive independent complement (a) iii (b) i (c) iv (d) iii
 {(H, 1), (H, 2), (H, 3), (H, 4), (H, 5), (H, 6), (T, 1), (T, 2), (T, 3), (T, 4), (T, 5), (T, 6)} {ABC, ACB, BAC, BCA, CAB, CBA} {AB, AC, AD, AE, BC, BD, BE, CD, CE, DE}
7. $\frac{3}{8}$ 9. $\frac{7}{8}$ 11. $\frac{3}{13}$ 13. $\frac{3}{26}$ 15. $\frac{1}{12}$ 17. $\frac{11}{12}$
19. $\frac{1}{3}$ 21. $\frac{1}{5}$ 23. $\frac{2}{5}$ 25. 0.3 27. $\frac{3}{4}$ 29. 0.80
31. $\frac{18}{35}$ 33. (a) 58% (b) 95.6% (c) 0.4%
35. (a) 243 (b) $\frac{1}{50}$ (c) $\frac{16}{25}$
37. (a) $\frac{112}{209}$ (b) $\frac{97}{209}$ (c) $\frac{274}{627}$
39. $P(\{\text{Taylor wins}\}) = \frac{1}{2}$
$P(\{\text{Moore wins}\}) = P(\{\text{Jenkins wins}\}) = \frac{1}{4}$
41. (a) $\frac{21}{1292}$ (b) $\frac{225}{646}$ (c) $\frac{49}{323}$
43. (a) $\frac{1}{120}$ (b) $\frac{1}{24}$ 45. (a) $\frac{5}{13}$ (b) $\frac{1}{2}$ (c) $\frac{4}{13}$
47. (a) $\frac{14}{55}$ (b) $\frac{12}{55}$ (c) $\frac{54}{55}$ 49. 0.4746
51. (a) 0.9702 (b) 0.9998 (c) 0.0002
53. (a) $\frac{1}{16}$ (b) $\frac{1}{8}$ (c) $\frac{15}{16}$
55. (a) $\frac{1}{38}$ (b) $\frac{9}{19}$ (c) $\frac{10}{19}$ (d) $\frac{1}{1444}$ (e) $\frac{729}{6859}$
(f) The probabilities are slightly better in Europea

- (f) The probabilities are slightly better in European roulette.
- **57.** True. Two events are independent if the occurrence of one has no effect on the occurrence of the other.
- 59. (a) As you consider successive people with distinct birthdays, the probabilities must decrease to take into account the birth dates already used. Because the birth dates of people are independent events, multiply the respective probabilities of distinct birthdays.
 - (b) $\frac{365}{365} \cdot \frac{364}{365} \cdot \frac{363}{365} \cdot \frac{362}{365}$ (c) Answers will vary.
 - (d) Q_n is the probability that the birthdays are *not* distinct, which is equivalent to at least two people having the same birthday.

(e)	п	10	15	20	23	30	40	50
	P_n	0.88	0.75	0.59	0.49	0.29	0.11	0.03
	Q_n	0.12	0.25	0.41	0.51	0.71	0.89	0.97

(f) 23

61. No real solution **63.** $0, \frac{1 \pm \sqrt{13}}{2}$ **65.** -4 **67.** $\frac{11}{2}$ **69.** -10

71. 73. -6 -4 -7 2 4 **Review Exercises** (page 715) **1.** 8, 5, 4, $\frac{7}{2}$, $\frac{16}{5}$ **3.** 72, 36, 12, 3, $\frac{3}{5}$ **5.** $a_n = 2(-1)^n$ **7.** $a_n = \frac{4}{n}$ **9.** 120 **11.** 1 **13.** 30 **15.** $\frac{205}{24}$ **17.** 6050 **19.** $\sum_{k=1}^{20} \frac{1}{2k}$ **21.** $\frac{5}{9}$ **23.** $\frac{2}{99}$ **25.** (a) $A_1 = \$10,067, A_2 = \$10,134, A_3 = \$10,201,$ $A_4 = \$10,269, A_5 = \$10,338, A_6 = \$10,407,$ $A_7 = \$10,476, A_8 = \$10,546, A_9 = \$10,616,$ $A_{10} = \$10,687$ (b) $A_{120} = $22,196.40$ **27.** Arithmetic sequence, d = -2**29.** Arithmetic sequence, $d = \frac{1}{2}$ **31.** 4, 7, 10, 13, 16 **33.** 25, 28, 31, 34, 37 **35.** $a_n = 12n - 5$ **37.** $a_n = 3ny - 2y$ **39.** $a_n = -7n + 107$ **41.** 80 **43.** 88 45. 25,250 **47.** (a) \$43,000 (b) \$192,500 **49.** Geometric sequence, r = 2**53.** 4, $-1, \frac{1}{4}, -\frac{1}{16}, \frac{1}{64}$ **51.** Geometric sequence, r = -2**55.** 9, 6, 4, $\frac{8}{3}$, $\frac{16}{9}$ or 9, -6, 4, $-\frac{8}{3}$, $\frac{16}{9}$ **57.** $a_n = 16\left(-\frac{1}{2}\right)^{n-1}; \approx -3.052 \times 10^{-5}$ **59.** $a_n = 100(1.05)^{n-1}$; ≈ 252.695 **63.** $\frac{15}{16}$ **65.** 31 **61.** 127 **67.** 24.85 **71.** 8 **73.** $\frac{10}{9}$ 75. 12 **69.** 5486.45 **77.** (a) $a_t = 120,000(0.7)^t$ (b) \$20,168.40 **79–81.** Answers will vary. **83.** $S_n = n(2n + 7)$ **85.** $S_n = \frac{5}{2} \left[1 - \left(\frac{3}{5} \right)^n \right]$ **87.** 465 89. 4648 **91.** 5, 10, 15, 20, 25 First differences: 5, 5, 5, 5 Second differences: 0, 0, 0 Linear **93.** 16, 15, 14, 13, 12 First differences: -1, -1, -1, -1Second differences: 0, 0, 0 Linear 95. 15 **97.** 56 **99.** 35 101. 28 **103.** $x^4 + 16x^3 + 96x^2 + 256x + 256$ **105.** $a^5 - 15a^4b + 90a^3b^2 - 270a^2b^3 + 405ab^4 - 243b^5$ **107.** 41 + 840*i* **109.** 11 **111.** 10,000 113. 720 115. 56 117. $\frac{1}{9}$ 119. (a) 43% (b) 82%

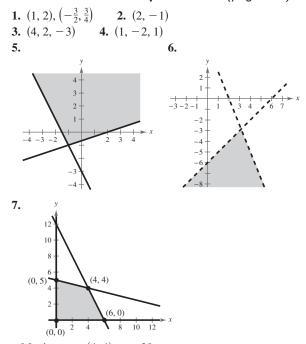
A185

- **121.** $\frac{1}{216}$ **123.** $\frac{3}{4}$ **125.** True. $\frac{(n+2)!}{n!} = \frac{(n+2)(n+1)n!}{n!} = (n+2)(n+1)$
- 127. True by Properties of Sums
- **129.** False. When *r* equals 0 or 1, then the results are the same.
- **131.** In the sequence in part (a), the odd-numbered terms are negative, whereas in the sequence in part (b), the even-numbered terms are negative.
- **133.** Each term of the sequence is defined in terms of preceding terms.
- 135. d 136. a 137. b 138. c
- 139. 240, 440, 810, 1490, 2740

Chapter Test (page 719)

1. $-\frac{1}{5}, \frac{1}{8}, -\frac{1}{11}, \frac{1}{14}, -\frac{1}{17}$ **2.** $a_n = \frac{n+2}{n!}$ **3.** 50, 61, 72; 140 **4.** $a_n = 0.8n + 1.4$ **5.** 5, 10, 20, 40, 80 **6.** 86,100 **7.** 189 **8.** 4 **9.** Answers will vary. **10.** $x^4 + 8x^3y + 24x^2y^2 + 32xy^3 + 16y^4$ **11.** -108,864 **12.** (a) 72 (b) 328,440 **13.** (a) 330 (b) 720,720 **14.** 26,000 **15.** 720 **16.** $\frac{1}{15}$ **17.** 3.908 × 10⁻¹⁰ **18.** 25%

Cumulative Test for Chapters 7–9 (page 720)



Maximum at (4, 4): z = 20

Minimum at (0, 0): z = 0

8. \$0.75 mixture: 120 pounds; \$1.25 mixture: 80 pounds 9. $y = \frac{1}{3}x^2 - 2x + 4$ $10. \begin{bmatrix} -1 & 2 & -1 & \vdots & 9 \\ 2 & -1 & 2 & \vdots & -9 \\ 3 & 3 & -4 & \vdots & 7 \end{bmatrix} \quad 11. (-2, 3, -1)$ $12. \begin{bmatrix} 3 & 3 \\ 0 & 2 \end{bmatrix} \quad 13. \begin{bmatrix} 2 & -6 \\ -2 & 0 \end{bmatrix} \quad 14. \begin{bmatrix} 6 & -6 \\ -3 & 2 \end{bmatrix}$ **15.** $\begin{bmatrix} -4 & 12 \\ 3 & -3 \end{bmatrix}$ **16.** 84 **17.** $\begin{bmatrix} -175 & 37 & -13 \\ 95 & -20 & 7 \\ 14 & -3 & 1 \end{bmatrix}$ 18. Gym shoes: \$198.36 million Jogging shoes: \$358.48 million Walking shoes: \$167.17 million **19.** (-5, 4)**20.** (-3, 4, 2) **21.** 9 **22.** $\frac{1}{5}, -\frac{1}{7}, \frac{1}{9}, -\frac{1}{11}, \frac{1}{13}$ **23.** $a_n = \frac{(n+1)!}{n+3}$ **24.** 920 **25.** (a) 65.4 (b) $a_n = 3.2n + 1.4$ 28. Answers will vary. **26.** 3, 6, 12, 24, 48 **27.** $\frac{13}{9}$ **29.** $z^4 - 12z^3 + 54z^2 - 108z + 81$ **30.** 210 31. 600 **32.** 70 **33.** 120 **34.** 453,600 35. 151,200 **36.** 720 37. $\frac{1}{4}$

Problem Solving (page 725)

1. 1, 1.5, $1.41\overline{6}$, 1.414215686, 1.414213562, 1.414213562, . . . x_n approaches $\sqrt{2}$.

3. (a) (b) If *n* is odd, $a_n = 2$, and if *n* is even, $a_n = 4$.

(c)	n	1	10	101	1000	10,001
	a_n	2	4	2	4	2

- (d) It is not possible to find the value of a_n as n approaches infinity.
- **5.** (a) 3, 5, 7, 9, 11, 13, 15, 17; $a_n = 2n + 1$
 - (b) To obtain the arithmetic sequence, find the differences of consecutive terms of the sequence of perfect cubes. Then find the differences of consecutive terms of this sequence.
 - (c) 12, 18, 24, 30, 36, 42, 48; $a_n = 6n + 6$
 - (d) To obtain the arithmetic sequence, find the third sequence obtained by taking differences of consecutive terms in consecutive sequences.

(e) 60, 84, 108, 132, 156, 180;
$$a_n = 24n + 36$$

7.
$$s_n = \left(\frac{1}{2}\right)^{n-1}$$

 $a_n = \frac{\sqrt{3}}{4}s_n^2$

9. Answers will vary.

- **11.** (a) Answers will vary. (b) 17,710
- **13.** $\frac{1}{3}$ **15.** (a) \$0.71 (b) 2.53, 24 turns

Answers to Odd-Numbered Exercises and Tests

A187

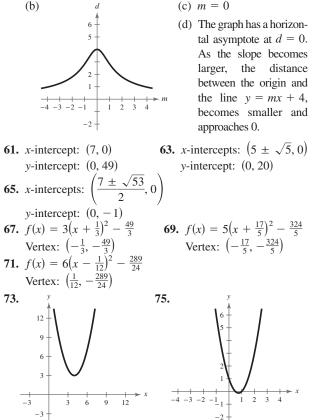
Chapter 10

Section 10.1 (page 732) Vocabulary Check (page 732) **1.** inclination **2.** tan θ 4. $\frac{|Ax_1 + By_1 + C|}{\sqrt{A^2 + B^2}}$ $\frac{m_2 - m_1}{1 + m_1 m_2}$ 1. $\frac{\sqrt{3}}{3}$ **3.** -1 **5.** $\sqrt{3}$ 7. 3.2236 9. $\frac{3\pi}{4}$ radians, 135° 11. $\frac{\pi}{4}$ radian, 45° 13. 0.6435 radian, 36.9° 15. 1.0517 radians, 60.3° **17.** 2.1112 radians, 121.0° 19. 1.2490 radians, 71.6° 21. 2.1112 radians, 121.0° 23. 1.1071 radians, 63.4° **25.** 0.1974 radian, 11.3° **27.** 1.4289 radians, 81.9° **29.** 0.9273 radian, 53.1° **31.** 0.8187 radian, 46.9° **33.** (2, 1) \leftrightarrow (4, 4): slope = $\frac{3}{2}$ $(4, 4) \leftrightarrow (6, 2)$: slope = -1 $(6, 2) \leftrightarrow (2, 1)$: slope $= \frac{1}{4}$ (2, 1): 42.3°; (4, 4): 78.7°; (6, 2): 59.0° **35.** $(-4, -1) \leftrightarrow (3, 2)$: slope = $\frac{3}{7}$ $(3, 2) \leftrightarrow (1, 0)$: slope = 1 $(1, 0) \leftrightarrow (-4, -1)$: slope = $\frac{1}{5}$ (-4, -1): 11.9°; (3, 2): 21.8°; (1, 0): 146.3° **39.** $\frac{7}{5}$ **41.** 7 **43.** $\frac{8\sqrt{37}}{37} \approx 1.3152$ **37.** 0 45. 47. (a) (a) (c) $\frac{35}{8}$ (c) 8 (b) 4 **53.** 31.0°

49. $2\sqrt{2}$ 51. 0.1003, 1054 feet

- **55.** $\alpha \approx 33.69^{\circ}; \beta \approx 56.31^{\circ}$
- 57. True. The inclination of a line is related to its slope by $m = \tan \theta$. If the angle is greater than $\pi/2$ but less than π , then the angle is in the second quadrant, where the tangent function is negative.

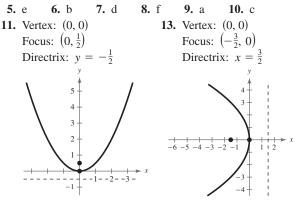
59. (a)
$$d = \frac{4}{\sqrt{m^2 + 1}}$$

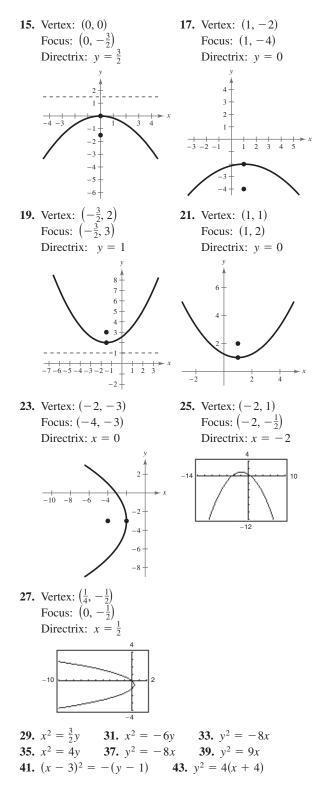


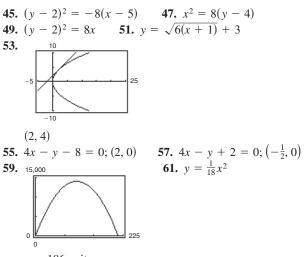
Section 10.2 (page 740)

Vocabulaı	ry Check	(page 740)	
 conic axis 	 locus vertex 	 parabola; dire focal chord 	

- 1. A circle is formed when a plane intersects the top or bottom half of a double-napped cone and is perpendicular to the axis of the cone.
- 3. A parabola is formed when a plane intersects the top or bottom half of a double-napped cone, is parallel to the side of the cone, and does not intersect the vertex.

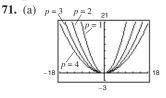








- **63.** (a) $y = -\frac{1}{640}x^2$ (b) 8 feet
- **65.** (a) $17,500\sqrt{2}$ miles per hour $\approx 24,750$ miles per hour (b) $x^2 = -16,400(y - 4100)$
- **67.** (a) $x^2 = -64(y 75)$ (b) 69.3 feet
- **69.** False. If the graph crossed the directrix, there would exist points closer to the directrix than the focus.

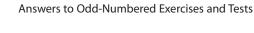


As *p* increases, the graph becomes wider.

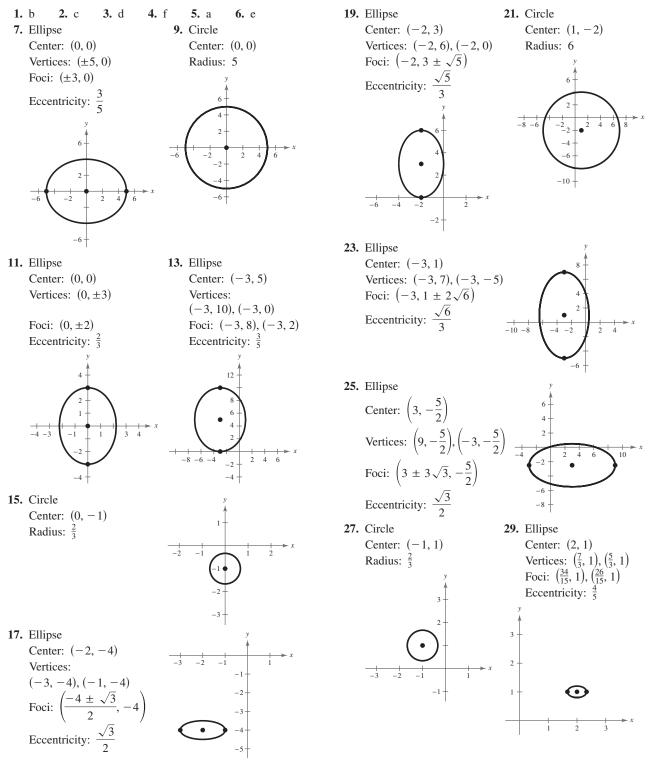
- (b) (0, 1), (0, 2), (0, 3), (0, 4) (c) 4, 8, 12, 16; 4|p|
- (d) Easy way to determine two additional points on the graph

73.
$$m = \frac{x_1}{2p}$$
 75. $\pm 1, \pm 2, \pm 4$
77. $\pm \frac{1}{2}, \pm 1, \pm 2, \pm 4, \pm 8, \pm 16$
79. $f(x) = x^3 - 7x^2 + 17x - 15$ **81.** $\frac{1}{2}, -\frac{5}{3}, \pm 2$
83. $B \approx 23.67^\circ, C \approx 121.33^\circ, c \approx 14.89$
85. $C = 89^\circ, a \approx 1.93, b \approx 2.33$
87. $A \approx 16.39^\circ, B \approx 23.77^\circ, C \approx 139.84^\circ$
89. $B \approx 24.62^\circ, C \approx 90.38^\circ, a \approx 10.88$
Section 10.3 (page 750)

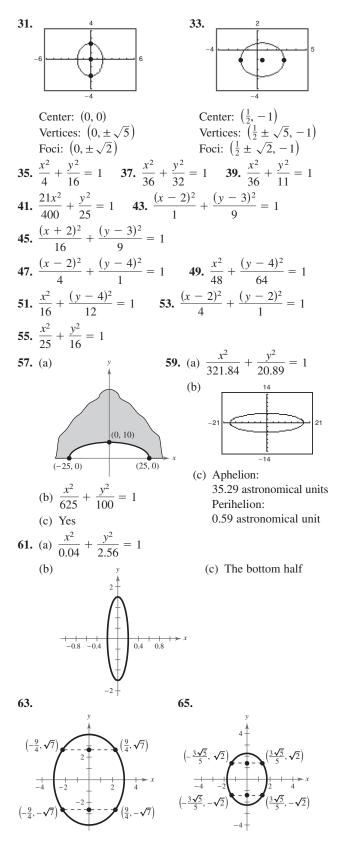
Vocabulary Ch	eck (page 750)
 ellipse; foci minor axis 	 2. major axis; center 4. eccentricity







CHAPTER 10



67. False. The graph of $x^2/4 + y^4 = 1$ is not an ellipse. The degree of y is 4, not 2.

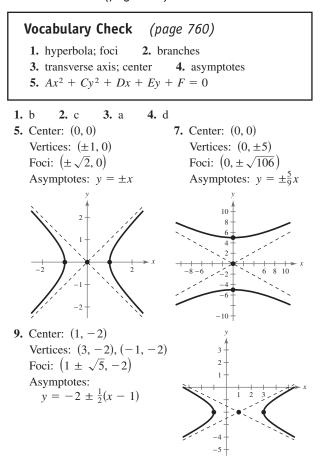
69. (a)
$$A = \pi a (20 - a)$$
 (b) $\frac{x^2}{196} + \frac{y^2}{36} = 1$

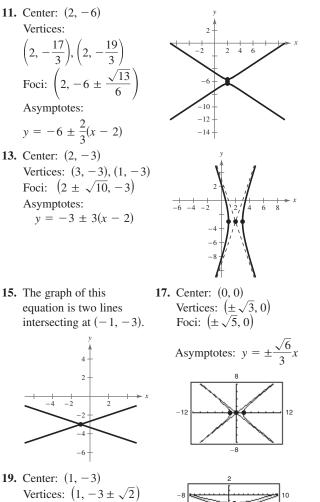
(c)	а	8	9	10	11	12	13
	Α	301.6	311.0	314.2	311.0	301.6	285.9
a = 10, circle (d) $a = 10, circle$ (d) $a = 10, circle$ (d) $a = 10, circle$ (e) $a = 10, circle$ (f) $a = 10, circle$ (g) $a = 10, circle$							

The shape of an ellipse with a maximum area is a circle. The maximum area is found when a = 10 (verified in part c) and therefore b = 10, so the equation produces a circle.

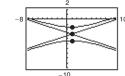
71. Geometric 73. Arithmetic 75. 547 77. 340.15

Section 10.4 (page 760)





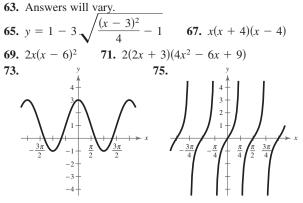
19. Center: (1, -3)Vertices: $(1, -3 \pm \sqrt{2})$ Foci: $(1, -3 \pm 2\sqrt{5})$ Asymptotes: $y = -3 \pm \frac{1}{3}(x - 1)$



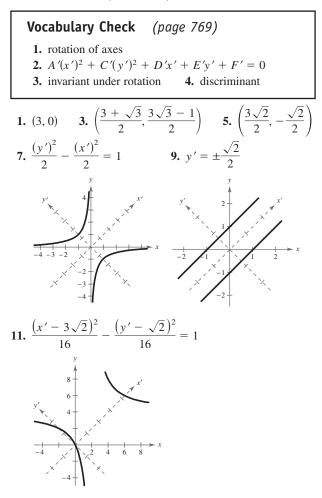
21.
$$\frac{y^2}{4} - \frac{x^2}{12} = 1$$
 23. $\frac{x^2}{1} - \frac{y^2}{25} = 1$
25. $\frac{17y^2}{1024} - \frac{17x^2}{64} = 1$ 27. $\frac{(x-4)^2}{4} - \frac{y^2}{12} = 1$
29. $\frac{(y-5)^2}{16} - \frac{(x-4)^2}{9} = 1$ 31. $\frac{y^2}{9} - \frac{4(x-2)^2}{9} = 1$
33. $\frac{(y-2)^2}{4} - \frac{x^2}{4} = 1$ 35. $\frac{(x-2)^2}{1} - \frac{(y-2)^2}{1} = 1$
37. $\frac{(x-3)^2}{9} - \frac{(y-2)^2}{4} = 1$
39. (a) $\frac{x^2}{1} - \frac{y^2}{169/3} = 1$ (b) ≈ 2.403 feet
41. (3300, -2750) 43. $(12(\sqrt{5}-1), 0) \approx (14.83, 0)$
45. Circle 47. Hyperbola 49. Hyperbola

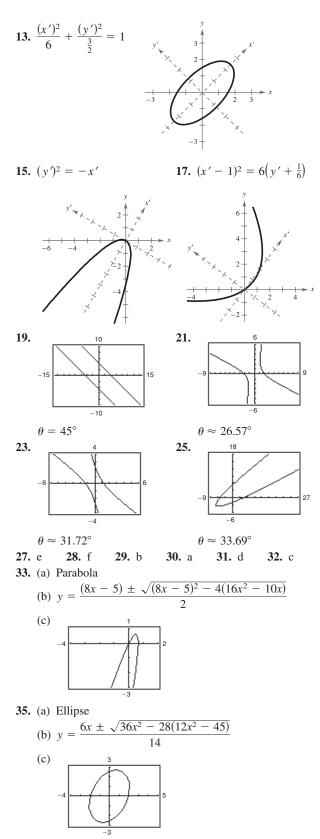
Answers to Odd-Numbered Exercises and Tests

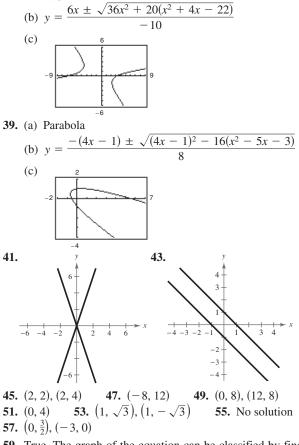
- A191
- 51. Parabola 53. Ellipse 55. Parabola
- 57. Ellipse 59. Circle
- **61.** True. For a hyperbola, $c^2 = a^2 + b^2$. The larger the ratio of *b* to *a*, the larger the eccentricity of the hyperbola, e = c/a.





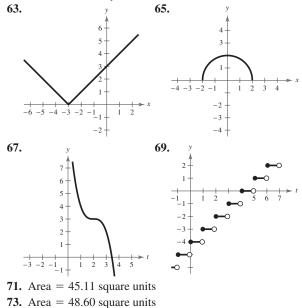


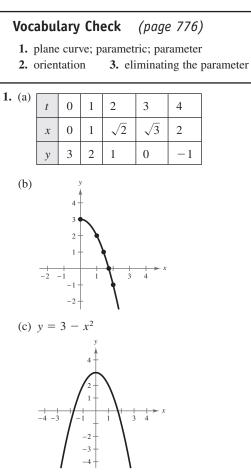




- **59.** True. The graph of the equation can be classified by finding the discriminant. For a graph to be a hyperbola, the discriminant must be greater than zero. If $k \ge \frac{1}{4}$, then the discriminant would be less than or equal to zero.
- **61.** Answers will vary.

37. (a) Hyperbola



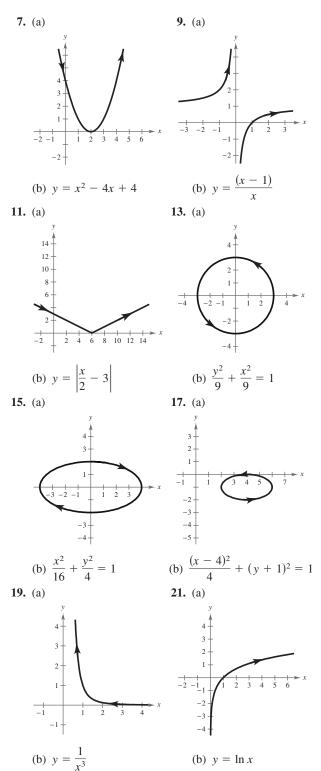


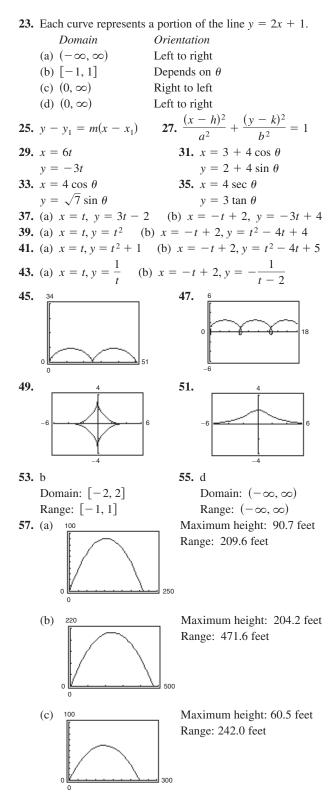
The graph of the rectangular equation shows the entire parabola rather than just the right half.

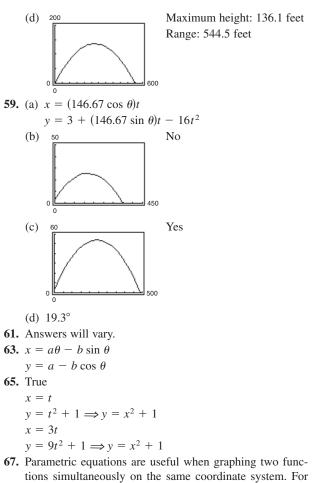
The graph of the rectangular equation continues the graph into the second and third quadrants.

2

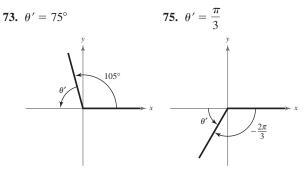
3. (a) 5. (a) 5. (a) 5. (b) $y = \frac{2}{3}x + 3$ 5. (b) $y = 16x^2$





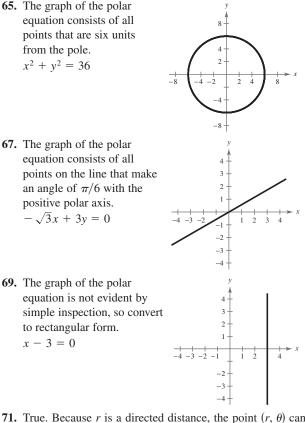


- tions simultaneously on the same coordinate system. For example, they are useful when tracking the path of an object so that the position and the time associated with that position can be determined.
- **69.** (5, 2) **71.** (1, -2, 1)



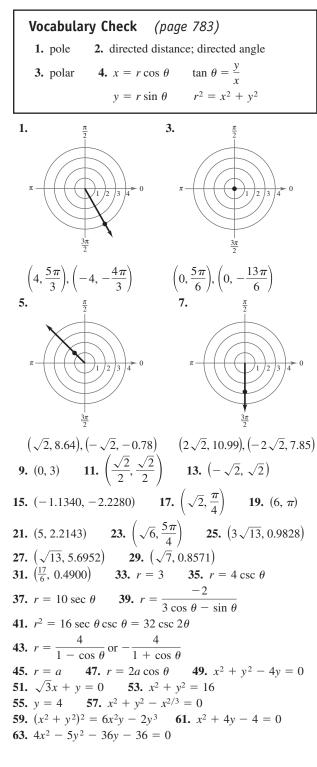


CHAPTER 10



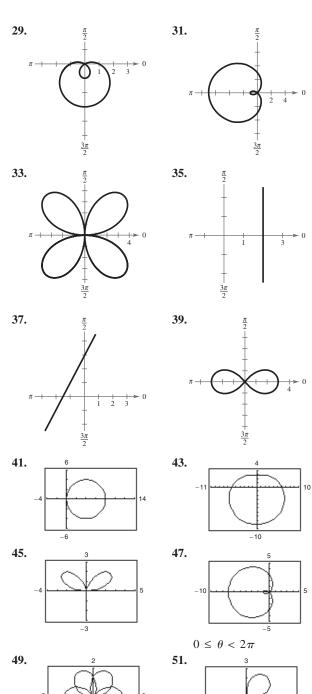
- **71.** True. Because r is a directed distance, the point (r, θ) can be represented as $(r, \theta \pm 2\pi n)$.
- 73. $(x h)^2 + (y k)^2 = h^2 + k^2$ Radius: $\sqrt{h^2 + k^2}$ Center: (h, k)
- 75. (a) Answers will vary. (b) $(r_1, \theta_1), (r_2, \theta_2)$ and the pole are collinear. $d = \sqrt{r_1^2 + r_2^2 - 2r_1r_2} = |r_1 - r_2|$ This represents the distance between two points on the line $\theta = \theta_1 = \theta_2$. (c) $d = \sqrt{r_1^2 + r_2^2}$ This is the result of the Pythagorean Theorem. (d) Answers will vary. For example: Points: $(3, \pi/6), (4, \pi/3)$ Distance: 2.053 Points: $(-3, 7\pi/6), (-4, 4\pi/3)$ Distance: 2.053 **77.** $2 \log_6 x + \log_6 z - \log_6 3 - \log_6 y$ **79.** $\ln x + 2 \ln(x + 4)$ **81.** $\log_7 \frac{x}{3y}$ **83.** $\ln \sqrt{x}(x - 2)$ **87.** $\left(\frac{8}{7}, \frac{88}{35}, \frac{8}{5}\right)$ **89.** (2, -3, 3)**85.** (2, 3) **91.** Not collinear 93. Collinear

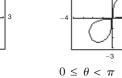
Section 10.7 (page 783)



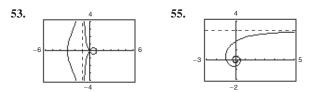
Section 10.8 (page 791)

Vocabulary Check (page 791)
1. $\theta = \frac{\pi}{2}$ 2. polar axis 3. convex limaçon
4. circle 5. lemniscate 6. cardioid
 Rose curve with 4 petals Limaçon with inner loop Rose curve with 4 petals Polar axis
9. $\theta = \frac{\pi}{2}$ 11. $\theta = \frac{\pi}{2}$, polar axis, pole
13. Maximum: $ r = 20$ when $\theta = \frac{3\pi}{2}$
Zero: $r = 0$ when $\theta = \frac{\pi}{2}$
15. Maximum: $ r = 4$ when $\theta = 0, \frac{\pi}{3}, \frac{2\pi}{3}$
Zero: $r = 0$ when $\theta = \frac{\pi}{6}, \frac{\pi}{2}, \frac{5\pi}{6}$
$\begin{array}{cccccccccccccccccccccccccccccccccccc$
$\pi \xrightarrow{} \begin{array}{c} & & \\ &$
$\frac{1}{\frac{3\pi}{2}}$ $\frac{3\pi}{2}$
21. $\frac{\pi}{2}$ 23. $\frac{\pi}{2}$
$\pi \xrightarrow{1}{1} 2 \xrightarrow{3}{2} 0$ $\pi \xrightarrow{1}{1} 2 \xrightarrow{3}{2} 0$
25. $\frac{\pi}{2}$ 27. $\frac{\pi}{2}$
$\pi \xrightarrow{3\pi}{2} \qquad \qquad$

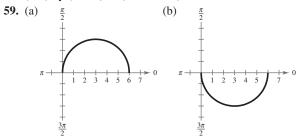




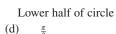
 $0 \le \theta < 4\pi$

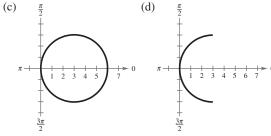


57. True. For a graph to have polar axis symmetry, replace (r, θ) by $(r, -\theta)$ or $(-r, \pi - \theta)$.



Upper half of circle





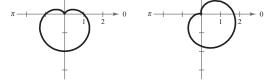
Full circle

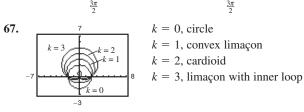
Left half of circle

 $\frac{3\pi}{2}$

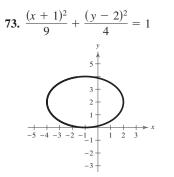
61. Answers will vary.

63. (a) $r = 2 - \frac{\sqrt{2}}{2}(\sin \theta - \cos \theta)$ (b) $r = 2 + \cos \theta$ (c) $r = 2 + \sin \theta$ (d) $r = 2 - \cos \theta$ **65.** (a) (b) π





71. $\frac{13}{5}$ **69.** ±3



Section 10.9 (page 797)

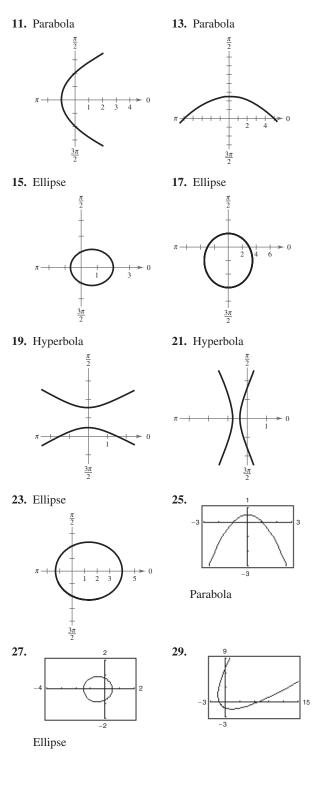
Vocabulary Check (page 797)

1. conic **2.** eccentricity; *e* 3. vertical; right **4.** (a) iii (b) i (c) ii

1.
$$e = 1$$
: $r = \frac{4}{1 + \cos \theta}$, parabola
 $e = 0.5$: $r = \frac{2}{1 + 0.5 \cos \theta}$, ellipse
 $e = 1.5$: $r = \frac{6}{1 + 1.5 \cos \theta}$, hyperbola
 $e = 0.5$

-7

3.
$$e = 1$$
: $r = \frac{4}{1 - \sin \theta}$, parabola
 $e = 0.5$: $r = \frac{2}{1 - 0.5 \sin \theta}$, ellipse
 $e = 1.5$: $r = \frac{6}{1 - 1.5 \sin \theta}$, hyperbola
 $e = 1.5$: $r = \frac{1.5}{100}$

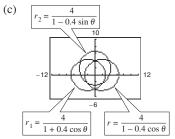


31.	-9					
	-7					
	$r = \frac{1}{1 - \cos \theta}$ 35. $r = \frac{1}{2 + \sin \theta}$					
	$r = \frac{2}{1 + 2\cos\theta}$ 39. $r = \frac{2}{1 - \sin\theta}$					
41.	$r = \frac{10}{1 - \cos \theta}$ 43. $r = \frac{10}{3 + 2\cos \theta}$					
45.	$r = \frac{20}{3 - 2\cos\theta}$ 47. $r = \frac{9}{4 - 5\sin\theta}$					
49.	Answers will vary.					
51.	$r = \frac{9.5929 \times 10^7}{1 - 0.0167 \cos \theta}$					
	Perihelion: 9.4354×10^7 miles					
	Aphelion: 9.7558×10^7 miles					
55.	$r = \frac{1.0820 \times 10^8}{1 - 0.0068 \cos \theta}$					
	Perihelion: 1.0747×10^8 kilometers					
	Aphelion: 1.0894×10^8 kilometers					
==	$r = \frac{1.4039 \times 10^8}{1 - 0.0934 \cos \theta}$					
55.	$r = \frac{1}{1 - 0.0934 \cos \theta}$					
	Perihelion: 1.2840×10^8 miles					
	Aphelion: 1.5486×10^8 miles					
57.	$r = \frac{0.624}{1 + 0.847 \sin \pi/2}$; $r = 0.338$ astronomical unit					
	True. The graphs represent the same hyperbola.					
61.	True. The conic is an ellipse because the eccentricity is less					
	than 1.					

63. Answers will vary.
65.
$$r^2 = \frac{24,336}{169 - 25\cos^2\theta}$$

67. $r^2 = \frac{144}{25\cos^2\theta - 9}$
69. $r^2 = \frac{144}{25\sin^2\theta - 16}$

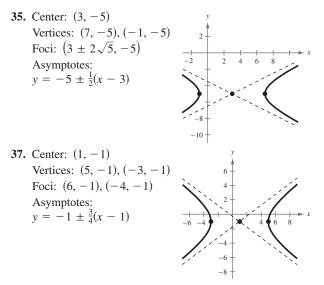
- 71. (a) Ellipse
 - (b) The given polar equation, r, has a vertical directrix to the left of the pole. The equation, r₁, has a vertical directrix to the right of the pole, and the equation, r₂, has a horizontal directrix below the pole.

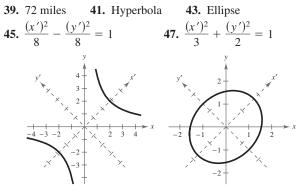


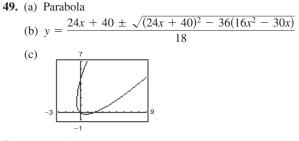
73.
$$\frac{\pi}{6} + n\pi$$
 75. $\frac{\pi}{3} + n\pi, \frac{2\pi}{3} + n\pi$
77. $\frac{\pi}{2} + n\pi$ 79. $\frac{\sqrt{2}}{10}$ 81. $\frac{7\sqrt{2}}{10}$
83. $\sin 2u = -\frac{24}{25}$
 $\cos 2u = -\frac{7}{25}$
 $\tan 2u = \frac{24}{7}$
85. $a_n = -\frac{1}{4}n + \frac{1}{4}$ 87. $a_n = 9n$ 89. 220 91. 720
Review Exercises (page 801)
1. $\frac{\pi}{4}$ radian, 45° 3. 1.1071 radians, 63.43°
5. 0.4424 radian, 25.35° 7. 0.6588 radian, 37.75°
9. $2\sqrt{2}$ 11. Hyperbola
13. $y^2 = 16x$ 15. $(y - 2)^2 = 12x$
 y^{4}
 $-\frac{4}{-4-3-2-1}$
 $-\frac{2}{-3}$
17. $y = -2x + 2; (1, 0)$ 19. $8\sqrt{6}$ meters
21. $\frac{(x - 2)^2}{25} + \frac{y^2}{21} = 1$ 23. $\frac{(x - 2)^2}{4} + (y - 1)^2 = 1$

- **25.** The foci occur 3 feet from the center of the arch on a line connecting the tops of the pillars.
- **27.** Center: (-2, 1)Vertices: (-2, 11), (-2, -9)Foci: $(-2, 1 \pm \sqrt{19})$ Eccentricity: $\frac{\sqrt{19}}{10}$ **31.** $y^2 - \frac{x^2}{8} = 1$ **33.** $\frac{5(x-4)^2}{16} - \frac{5y^2}{64} = 1$

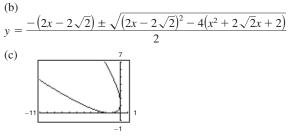
Answers to Odd-Numbered Exercises and Tests



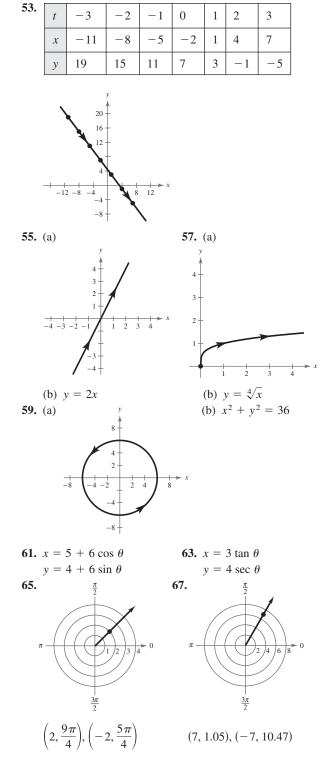




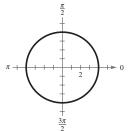
51. (a) Parabola



A200 Answers to Odd-Numbered Exercises and Tests



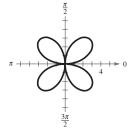
- **69.** $\left(-\frac{1}{2}, -\frac{\sqrt{3}}{2}\right)$ **71.** $\left(-\frac{3\sqrt{2}}{2}, \frac{3\sqrt{2}}{2}\right)$ **73.** $\left(2, \frac{\pi}{2}\right)$ **75.** $\left(2\sqrt{13}, 0.9828\right)$ **77.** r = 7 **79.** $r = 6 \sin \theta$ **81.** $r^2 = 10 \csc 2\theta$ **83.** $x^2 + y^2 = 25$ **85.** $x^2 + y^2 = 3x$ **87.** $x^2 + y^2 = y^{2/3}$
- 89. Symmetry: $\theta = \frac{\pi}{2}$, polar axis, pole Maximum value of |r|: |r| = 4 for all values of θ No zeros of r



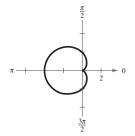
91. Symmetry: $\theta = \frac{\pi}{2}$, polar axis, pole

Maximum value of |r|: |r| = 4 when $\theta = \frac{\pi}{4}, \frac{3\pi}{4}, \frac{5\pi}{4}, \frac{7\pi}{4}$

Zeros of r:
$$r = 0$$
 when $\theta = 0, \frac{\pi}{2}, \pi, \frac{5\pi}{2}$

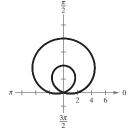


93. Symmetry: polar axis Maximum value of |r|: |r| = 4 when $\theta = 0$ Zeros of *r*: r = 0 when $\theta = \pi$



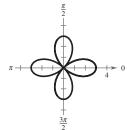
95. Symmetry: $\theta = \frac{\pi}{2}$

Maximum value of |r|: |r| = 8 when $\theta = \frac{\pi}{2}$ Zeros of *r*: r = 0 when $\theta = 3.4814, 5.9433$

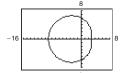


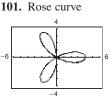
97. Symmetry: $\theta = \frac{\pi}{2}$, polar axis, pole

Maximum value of |r|: |r| = 3 when $\theta = 0, \frac{\pi}{2}, \pi, \frac{3\pi}{2}$ Zeros of r: r = 0 when $\theta = \frac{\pi}{4}, \frac{3\pi}{4}, \frac{5\pi}{4}, \frac{7\pi}{4}$



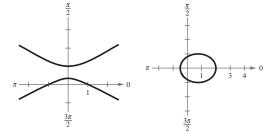
99. Limaçon

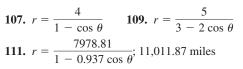




103. Hyperbola







A201 Answers to Odd-Numbered Exercises and Tests

- 113. False. When classifying an equation of the form $Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$, its graph can be determined by its discriminant. For a graph to be a parabola, its discriminant, $B^2 - 4AC$, must equal zero. So, if B = 0, then A or C equals 0.
- 115. False. The following are two sets of parametric equations for the line.

x = t, y = 3 - 2tx = 3t, y = 3 - 6t

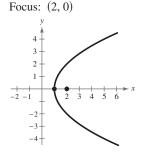
- 117. 5. The ellipse becomes more circular and approaches a circle of radius 5.
- 119. (a) The speed would double.
 - (b) The elliptical orbit would be flatter; the length of the major axis would be greater.
- 121. (a) The graphs are the same. (b) The graphs are the same.

Chapter Test (page 805)

1. 0.2783 radian, 15.9° 2. 0.8330 radian, 47.7°

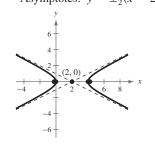
3.
$$\frac{7\sqrt{2}}{2}$$

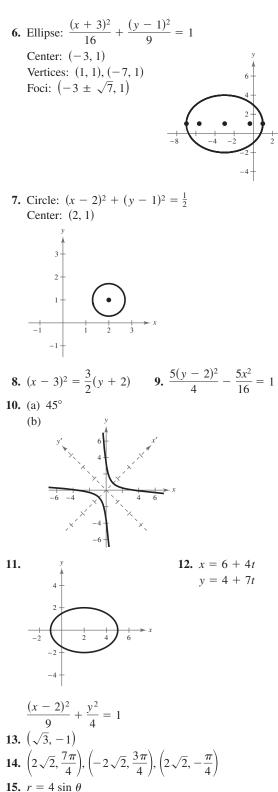
4. Parabola: $y^2 = 4(x - 1)$ Vertex: (1, 0)

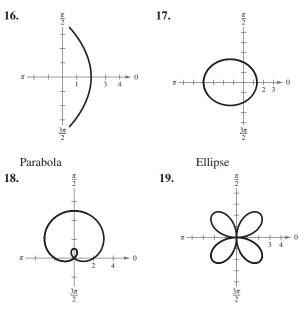


5. Hyperbola: $\frac{(x-2)^2}{4} - y^2 = 1$ Center: (2, 0)

Vertices: (0, 0), (4, 0) Foci: $(2 \pm \sqrt{5}, 0)$ Asymptotes: $y = \pm \frac{1}{2}(x - 2)$







Limaçon with inner loop

Rose curve

- **20.** Answers will vary. For example: $r = \frac{1}{1 + 0.25 \sin \theta}$
- **21.** Slope: 0.1511; Change in elevation: 789 feet **22.** No; Yes

Problem Solving (page 809)

1. (a) 1.2016 radians (b) 2420 feet, 5971 feet

3.
$$y^2 = 4p(x + p)$$

- 5. (a) Since $d_1 + d_z \le 20$, by definition, the outer bound that the boat can travel is an ellipse. The islands are the foci.
 - (b) Island 1: (−6, 0);
 Island 2: (6, 0)
 - (c) 20 miles; Vertex: (10, 0)

(d)
$$\frac{x^2}{100} + \frac{y^2}{64} = 1$$

- 7. Answers will vary.
- 9. Answers will vary. For example:

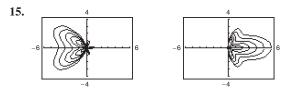
$$x = \cos(-t)$$

$$y = 2\sin(-t)$$
11. (a) $y^2 = x^2 \left(\frac{1-x}{1+x}\right)$ (b) $r = \cos 2\theta \sec \theta$
(c) $\frac{2}{-3}$

13. Circle

Answers to Odd-Numbered Exercises and Tests





For $n \ge 1$, a bell is produced. For $n \le -1$, a heart is produced. For n = 0, a rose curve is produced.

Appendix A

Appendix A.1 (page A8)

Vocabulary Check(page A8)1. rational2. irrational3. absolute value4. composite5. prime6. variables; constants7. terms8. coefficient9. Zero-Factor Property

1. (a) 5, 1, 2 (b) 0, 5, 1, 2
(c) -9, 5, 0, 1, -4, 2, -11
(d)
$$-\frac{7}{2}, \frac{2}{3}, -9, 5, 0, 1, -4, 2, -11$$
 (e) $\sqrt{2}$
3. (a) 1 (b) 1 (c) -13, 1, -6
(d) 2.01, -13, 1, -6, 0.666 . . .
(e) 0.010110111 . . .
5. (a) $\frac{6}{3}, 8$ (b) $\frac{6}{3}, 8$ (c) $\frac{6}{3}, -1, 8, -22$
(d) $-\frac{1}{3}, \frac{6}{3}, -7.5, -1, 8, -22$ (e) $-\pi, \frac{1}{2}\sqrt{2}$
7. 0.625 9. 0.123 11. -1 < 2.5
13. $\underbrace{\bullet}_{-8}$ -7 -6 -5 -4
 $-4 > -8$ 15. $\frac{3}{2}$
 $-4 > -8$ $\frac{3}{2} < 7$
17. $\underbrace{\frac{2}{3}, \frac{5}{6}}{-4} = \underbrace{\frac{5}{3}}{-2} = \underbrace{\frac{3}{3}}{-2}$

- **19.** (a) $x \le 5$ denotes the set of all real numbers less than or equal to 5.
 - (b) $\underbrace{++++}_{0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6} x$ (c) Unbounded
- **21.** (a) x < 0 denotes the set of all real numbers less than 0. (b) $\xrightarrow[-2]{-1} 0 1 2^{-x}$ (c) Unbounded
- **23.** (a) $[4, \infty)$ denotes the set of all real numbers greater than or equal to 4.
- **25.** (a) -2 < x < 2 denotes the set of all real numbers greater than -2 and less than 2.
 - (b) $-\frac{1}{2} -1 = 0$ (c) Bounded
- **27.** (a) $-1 \le x < 0$ denotes the set of all real numbers greater than or equal to -1 and less than 0.
 - (b) $\xrightarrow[-1]{-1} 0 \xrightarrow{x} x$ (c) Bounded

29. (a) [-2, 5) denotes the set of all real numbers greater than or equal to -2 and less than 5.

(b) $-2 - 1 \ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6$ (c) Bounded

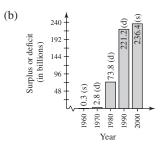
- **31.** $-2 < x \le 4$ **33.** $y \ge 0$ **35.** $10 \le t \le 22$
- **37.** W > 65 **39.** 10 **41.** 5 **43.** -1 **45.** -1
- **47.** -1 **49.** |-3| > -|-3| **51.** -5 = -|5|
- **53.** -|-2| = -|2| **55.** 51 **57.** $\frac{5}{2}$ **59.** $\frac{128}{75}$
- **61.** |\$113,356 \$112,700| = \$656 > \$500 0.05(\$112,700) = \$5635 Because the actual expenses differ from the budget by more
- than \$500, there is failure to meet the "budget variance test."
 63. |\$37,335 \$37,640| = \$305 < \$500

0.05(\$37,640) = \$1882

65.

Because the difference between the actual expenses and the budget is less than \$500 and less than 5% of the budgeted amount, there is compliance with the "budget variance test."

. (a)	Year	Expenditures (in billions)	Surplus or deficit (in billions)
	1960	\$92.2	\$0.3 (s)
	1970	\$195.6	\$2.8 (d)
	1980	\$590.9	\$73.8 (d)
	1990	\$1253.2	\$221.2 (d)
	2000	\$1788.8	\$236.4 (s)



- **67.** $|x 5| \le 3$ **69.** $|y| \ge 6$
- **71.** |326 351| = 25 miles
- **73.** 7x and 4 are the terms; 7 is the coefficient.
- **75.** $\sqrt{3}x^2$, -8x, and -11 are the terms; $\sqrt{3}$ and -8 are the coefficients.
- **77.** $4x^3$, x/2, and -5 are the terms; 4 and $\frac{1}{2}$ are the coefficients.
- **79.** (a) -10 (b) -6 **81.** (a) 14 (b) 2
- **83.** (a) Division by 0 is undefined. (b) 0
- 85. Commutative Property of Addition
- 87. Multiplicative Inverse Property
- 89. Distributive Property
- 91. Multiplicative Identity Property

- 93. Associative Property of Addition
- 95. Distributive Property

97. $\frac{1}{2}$	99. $\frac{3}{8}$		101. 48		103. $\frac{5x}{12}$	
105. (a)	п	1	0.5	0.01	0.0001	0.000001
	5/n	5	10	500	50,000	5,000,000

(b) The value of 5/n approaches infinity as *n* approaches 0.

107. False. If
$$a < b$$
, then $\frac{1}{a} > \frac{1}{b}$, where $a \neq b \neq 0$.

- **109.** (a) No. If one variable is negative and the other is positive, the expressions are unequal.
 - (b) $|u + v| \le |u| + |v|$ The expressions are equal when *u* and *v* have the same sign. If *u* and *v* differ in sign, |u + v| is less than |u| + |v|.
- **111.** The only even prime number is 2, because its only factors are itself and 1.
- **113.** (a) Negative (b) Negative
- **115.** Yes. |a| = -a if a < 0.

Appendix A.2 (page A20)

Vocabulary Check (page A20)

1. exponent; base	2. scientific notation
3. square root	4. principle <i>n</i> th root
5. index; radicand	6. simplest form
7. conjugates 8	3. rationalizing
9. power; index	

1.
$$8 \times 8 \times 8 \times 8 \times 8$$

3. 4.9^{6} 5. (a) 27 (b) 81
7. (a) 1 (b) -9 9. (a) $\frac{243}{64}$ (b) -1
11. (a) $\frac{5}{6}$ (b) 4 13. -1600 15. 2.125
17. -24 19. 6 21. -54 23. 1
25. (a) -125z³ (b) 5x⁶ 27. 24y² (b) 3x²
29. (a) $\frac{7}{x}$ (b) $\frac{4}{3}(x + y)^{2}$ 31. (a) 1 (b) $\frac{1}{4x^{4}}$
33. (a) $-2x^{3}$ (b) $\frac{10}{x}$ 35. (a) 3^{3n} (b) $\frac{b^{5}}{a^{5}}$
37. 5.73 × 10⁷ square miles
39. 8.99 × 10⁻⁵ gram per cubic centimeter
41. 4,568,000,000 ounces
43. 0.0000000000000000016022 coulomb
45. (a) 50,000 (b) 200,000
47. (a) 954.448 (b) 3.077 × 10¹⁰
49. (a) 67,082.039 (b) 39.791
51. (a) 3 (b) $\frac{3}{2}$ 53. (a) $\frac{1}{8}$ (b) $\frac{27}{8}$
55. (a) -4 (b) 2 57. (a) 7.550 (b) -7.225

59.	(a) -0.011 (b) 0.005 61. (a) 4 (b) $2\sqrt[5]{3}x$
63.	(a) $2\sqrt{2}$ (b) $3\sqrt[3]{2}$ 65. (a) $6x\sqrt{2x}$ (b) $\frac{18\sqrt{z}}{z^2}$
67.	(a) $2x\sqrt[3]{2x^2}$ (b) $\frac{5 x \sqrt{3}}{y^2}$
	(a) $34\sqrt{2}$ (b) $22\sqrt{2}$ 71. (a) $2\sqrt{x}$ (b) $4\sqrt{y}$
73.	(a) $13\sqrt{x+1}$ (b) $18\sqrt{5x}$
75.	$\sqrt{5} + \sqrt{3} > \sqrt{5+3}$ 77. $5 > \sqrt{3^2+2^2}$
	$\frac{\sqrt{3}}{3}$ 81. $\frac{5+\sqrt{3}}{11}$ 83. $\frac{2}{\sqrt{2}}$
85.	$\frac{2}{3(\sqrt{5}-\sqrt{3})}$ 87. 9 ^{1/2} 89. $\sqrt[5]{32}$
91.	$(-216)^{1/3}$ 93. $81^{3/4}$ 95. $\frac{2}{x}$ 97. $\frac{1}{x^3}$, $x > 0$
99.	(a) $\sqrt{3}$ (b) $\sqrt[3]{(x+1)^2}$
101.	(a) $2\sqrt[4]{2}$ (b) $\sqrt[8]{2x}$ 103. $\frac{\pi}{2} \approx 1.57$ seconds

105. (a)

	h	0	1		2		3	4	5	6
	t	0	2.9	3	5.48		7.67	9.53	11.08	12.32
[1.	7		0		0		10	11	12

h	7	8	9	10	11	12
t	13.29	14.00	14.50	14.80	14.93	14.96

(b) $t \to 8.64\sqrt{3} \approx 14.96$

- 107. True. When dividing variables, you subtract exponents.
- **109.** $a^0 = 1, a \neq 0$, using the property $\frac{a^m}{a^n} = a^{m-n}$: $\frac{a^m}{a^m} = a^{m-m} = a^0 = 1.$
- **111.** When any positive integer is squared, the units digit is 0, 1, 4, 5, 6, or 9. Therefore, $\sqrt{5233}$ is not an integer.

Appendix A.3 (page A31)

Vocabulary Check (page A31) 2. descending **1.** $n; a_n; a_0$ **3.** monomial; binomial; trinomial 4. like terms 5. First terms; Outer terms; Inner terms; Last terms **6.** factoring 7. completely factored 1. d **2.** e **3.** b **4.** a 5. f 6. c **7.** $-2x^3 + 4x^2 - 3x + 20$ **9.** $-15x^4 + 1$ **11.** (a) $-\frac{1}{2}x^5 + 14x$ (b) Degree: 5; Leading coefficient: $-\frac{1}{2}$

(c) Binomial

13. (a) $-3x^4 + 2x^2 - 5$ (b) Degree: 4; Leading coefficient: -3(c) Trinomial **15.** (a) $x^5 - 1$ (b) Degree: 5; Leading coefficient: 1 (c) Binomial **17.** (a) 3 (b) Degree: 0; Leading coefficient: 3 (c) Monomial **19.** (a) $-4x^5 + 6x^4 + 1$ (b) Degree: 5; Leading coefficient: -4(c) Trinomial **21.** (a) $4x^3y$ (b) Degree: 3; Leading coefficient: 4 (c) Monomial **23.** Polynomial: $-3x^3 + 2x + 8$ 25. Not a polynomial because it includes a term with a negative exponent **27.** Polynomial: $-y^4 + y^3 + y^2$ **29.** -2x - 10**31.** $3x^3 - 2x + 2$ **33.** $8.3x^3 + 29.7x^2 + 11$ **37.** $3x^3 - 6x^2 + 3x$ **39.** $-15z^2 + 5z$ **35.** 12z + 8**41.** $-4x^4 + 4x$ **43.** $7.5x^3 + 9x$ **45.** $-\frac{1}{2}x^2 - 12x$ **47.** $x^2 + 7x + 12$ **49.** $6x^2 - 7x - 5$ **51.** $x^4 + x^2 + 1$ **53.** $x^2 - 100$ **55.** $x^2 - 4y^2$ **57.** $4x^2 + 12x + 9$ **59.** $4x^2 - 20xy + 25y^2$ **61.** $x^3 + 3x^2 + 3x + 1$ **63.** $8x^3 - 12x^2y + 6xy^2 - y^3$ **65.** $16x^6 - 24x^3 + 9$ **67.** $m^2 - n^2 - 6m + 9$ **69.** $x^2 + 2xy + y^2 - 6x - 6y + 9$ **71.** $4r^4 - 25$ **73.** $\frac{1}{4}x^2 - 3x + 9$ **75.** $\frac{1}{9}x^2 - 4$ **77.** $1.44x^2 + 7.2x + 9$ **79.** $2.25x^2 - 16$ 81. $2x^2 + 2x$ **83.** $u^4 - 16$ 85. x - y87. $x^2 - 2\sqrt{5}x + 5$ **89.** 3(x + 2)**91.** $2x(x^2 - 3)$ **93.** (x-1)(x+6)**97.** $\frac{1}{2}(x+8)$ **95.** (x + 3)(x - 1)101. $\frac{2}{3}(x-6)(x-3)$ **99.** $\frac{1}{2}x(x^2 + 4x - 10)$ **103.** (x + 9)(x - 9)**105.** 2(4y - 3)(4y + 3)**107.** $(4x + \frac{1}{3})(4x - \frac{1}{3})$ **109.** (x + 1)(x - 3)**111.** (3u + 2v)(3u - 2v) **113.** $(x - 2)^2$ **115.** $(2t + 1)^2$ **117.** $(5y - 1)^2$ **119.** $(3u + 4v)^2$ **121.** $\left(x-\frac{2}{3}\right)^2$ **123.** $(x-2)(x^2+2x+4)$ **125.** $(y + 4)(y^2 - 4y + 16)$ **127.** $(2t-1)(4t^2+2t+1)$ **129.** $(u + 3v)(u^2 - 3uv + 9v^2)$ **131.** (x + 2)(x - 1)**133.** (s-3)(s-2)135. -(y+5)(y-4)**137.** (x - 20)(x - 10)**139.** (3x - 2)(x - 1)**141.** (5x + 1)(x + 5)143. -(3z-2)(3z+1)**145.** $(x - 1)(x^2 + 2)$ 147. $(2x - 1)(x^2 - 3)$ **151.** $(3x^2 - 1)(2x + 1)$ 149. $(3 + x)(2 - x^3)$ **153.** (x + 2)(3x + 4)**155.** (2x - 1)(3x + 2)**157.** (3x - 1)(5x - 2)159. 6(x + 3)(x - 3)

161. $x^2(x-4)$ **163.** $(x - 1)^2$ 165. $(1 - 2x)^2$ **167.** -2x(x + 1)(x - 2) **169.** (9x + 1)(x + 1)**171.** $\frac{1}{81}(x+36)(x-18)$ **173.** $(3x + 1)(x^2 + 5)$ **175.** $x(x-4)(x^2+1)$ **177.** $\frac{1}{4}(x^2+3)(x+12)$ **179.** (t+6)(t-8) **181.** (x+2)(x+4)(x-2)(x-4)**183.** $5(x + 2)(x^2 - 2x + 4)$ **185.** (3 - 4x)(23 - 60x)**187.** $5(1 - x)^2(3x + 2)(4x + 3)$ **189.** $(x-2)^2(x+1)^3(7x-5)$ **191.** $3(x^6 + 1)^4(3x + 2)^2(33x^6 + 20x^5 + 3)$ **193.** -14, 14, -2, 2 **195.** -11, 11, -4, 4, -1, 1 **197.** Two possible answers: 2, -12**199.** Two possible answers: -2, -4**201.** (a) P = 22x - 25,000 (b) \$85,000 **203.** (a) $500r^2 + 1000r + 500$ (b) $2\frac{1}{2}\%$ 3% 4% r $500(1 + r)^2$ \$525.31 \$530.45 \$540.80 r $4\frac{1}{2}\%$ 5% $500(1 + r)^2$ \$546.01 \$551.25 (c) The amount increases with increasing *r*. **205.** (a) $V = 4x^3 - 88x^2 + 468x$ (b) 3 2 x (cm) 1 384 616 720 $V(\text{cm}^3)$ **207.** 44x + 308**209.** (a) $3x^2 + 8x$ (b) $30x^2$ 211. 213. 1 1 1 110 10 10**215.** $4\pi(r+1)$ **217.** 4(6 - x)(6 + x)**219.** (a) $\pi h(R-r)(R+r)$ (b) $V = 2\pi \left[\left(\frac{R+r}{2} \right)(R-r) \right] h$ **221.** False. $(4x^2 + 1)(3x + 1) = 12x^3 + 4x^2 + 3x + 1$

223. True. $a^2 - b^2 = (a + b)(a - b)$ **225.** m + n**227.** $-x^3 + 8x^2 + 2x + 7$ **229.** $(x^n + y^n)(x^n - y^n)$ **231.** $x^{3n} - y^{2n}$ is completely factored. **233.** Answers will vary. Sample answer: $x^2 - 3$

Appendix A.4 (page A42)

Vocabulary Check (page A42)

1. domain	2. rational expression	3. complex
4. smaller	5. equivalent 6. diffe	erence quotient

1.	All real numbers 3. All nonnegative real numbers								
5.	All real numbers x such that $x \neq 2$								
7.	All real number	s x su	ich th	at x	≥ -1	9. 3 <i>x</i>	c, x =	≠ 0	
11.	$\frac{3x}{2}, \ x \neq 0$	13. –	$\frac{3y}{y+1}$, x 7	≠ 0 15	$\frac{-4}{5}$	<u>y</u> , y	$\neq \frac{1}{2}$	
17.	$-\frac{1}{2}, x \neq 5$ 19. $y - 4, y \neq -4$								
21.	$\frac{x(x+3)}{x-2}, x \neq -2$ 23. $\frac{y-4}{y+6}, y \neq 3$								
25.	$\frac{-(x^2+1)}{(x+2)}, x \neq$	- 2	27.	. z –	2				
29.	x	0	1	2	3	4	5	6	
	$\frac{x^2 - 2x - 3}{x - 3}$	1	2	3	Undef.	5	6	7	
	x + 1	1	2	3	4	5	6	7	

The expressions are equivalent except at x = 3.

31. The expression cannot be simplified.

33.
$$\frac{\pi}{4}$$
, $r \neq 0$ **35.** $\frac{1}{5(x-2)}$, $x \neq 1$
37. $\frac{r+1}{r}$, $r \neq 1$ **39.** $\frac{t-3}{(t+3)(t-2)}$, $t \neq -2$
41. $\frac{(x+6)(x+1)}{x^2}$, $x \neq 6$ **43.** $\frac{x+5}{x-1}$ **45.** $\frac{6x+13}{x+3}$
47. $-\frac{2}{x-2}$ **49.** $-\frac{x^2+3}{(x+1)(x-2)(x-3)}$
51. $\frac{2-x}{x^2+1}$, $x \neq 0$

53. The error was incorrect subtraction in the numerator.

55. $\frac{1}{2}$, $x \neq 2$ 57. x(x + 1), $x \neq -1, 0$ 59. $\frac{2x - 1}{2x}$, x > 0 61. $\frac{x^7 - 2}{x^2}$ 63. $\frac{-1}{(x^2 + 1)^5}$ 65. $\frac{2x^3 - 2x^2 - 5}{(x - 1)^{1/2}}$ 67. $\frac{3x - 1}{3}$, $x \neq 0$ 69. $\frac{-1}{x(x + h)}$, $h \neq 0$

71. $\frac{1}{(x - x)^2}$	- 4)(x	$\frac{-1}{x+h}$ -	- 4),	h	≠ 0		73	. —	\overline{x} +	1	$+\sqrt{x}$	=
75. $\frac{1}{\sqrt{x+h+1}+\sqrt{x+1}}, h \neq 0$												
77. $\frac{1}{2(2x)}$	77. $\frac{x}{2(2x+1)}, x \neq 0$											
79. (a) $\frac{1}{16}$ minute (b) $\frac{x}{16}$ minute(s) (c) $\frac{60}{16} = \frac{15}{4}$ minutes												
81. (a)				M N	$\frac{N-1}{12}$	P) P)	; 9.0	9%				
83. (a)	t	0	2		4		6	8		1	0	
	Т	75	55.9		48.3		45	4	3.3	4	2.3	
	t	12	14		16		18		20		22	
	Т	41.7	41.3	3	41.1	-	40	.9	40	.7	40.	6

(b) The model is approaching a *T*-value of 40.

- 85. False. In order for the simplified expression to be equivalent to the original expression, the domain of the simplified expression needs to be restricted. If n is even, x ≠ -1, 1. If n is odd, x ≠ 1.
- **87.** Completely factor each polynomial in the numerator and in the denominator. Then conclude that there are no common factors.

Appendix A.5 (page A56)

Vocabulary Check (page A56)

 1. equation
 2. solve
 3. identities; conditional

 4.
$$ax + b = 0$$
 5. extraneous

 6. quadratic equation

 7. factoring; extracting square roots; completing the square; Quadratic Formula

 1. Identity
 3. Conditional equation
 5. Identity

 7. Identity
 9. Conditional equation
 11. 4

 13. -9
 15. 5
 17. 9
 19. No solution

 21. -4
 23. $-\frac{6}{5}$
 25. 9
 27. No solution. The x-terms sum to zero.
 29. 10

 31. 4
 33. 3
 35. 0
 37. No solution. The variable is divided out.

 39. No solution. The solution is extraneous.
 41. 2
 43. No solution. The solution is extraneous.

 41. 2
 43. No solution. The solution is extraneous.
 49. $2x^2 + 8x - 3 = 0$
 51. $x^2 - 6x + 6 = 0$

 53. $3x^2 - 90x - 10 = 0$
 55. $0, -\frac{1}{2}$
 57. $4, -2$
 59. -5
 61. $3, -\frac{1}{2}$
 63. $2, -6$
 65. $-\frac{20}{3}, -4$

 67. $-a$
 69. ± 7
 71. $\pm \sqrt{11}$
 73. $\pm 3\sqrt{3}$

75. 8, 16 77.
$$-2 \pm \sqrt{14}$$
 79. $\frac{1 \pm 3\sqrt{2}}{2}$
81. 2 83. 4, -8 85. $\sqrt{11} - 6$, $-\sqrt{11} - 6$
87. $1 \pm \frac{\sqrt{6}}{3}$ 89. $2 \pm 2\sqrt{3}$ 91. $\frac{-5 \pm \sqrt{89}}{4}$
93. $\frac{1}{2}$, -1 95. $\frac{1}{4}$, $-\frac{3}{4}$ 97. $1 \pm \sqrt{3}$
99. $-7 \pm \sqrt{5}$ 101. $-4 \pm 2\sqrt{5}$ 103. $\frac{2}{3} \pm \frac{\sqrt{7}}{3}$
105. $-\frac{4}{3}$ 107. $-\frac{1}{2} \pm \sqrt{2}$ 109. $\frac{2}{7}$ 111. $2 \pm \frac{\sqrt{6}}{2}$
113. $6 \pm \sqrt{11}$ 115. $-\frac{3}{8} \pm \frac{\sqrt{265}}{8}$ 117. 0.976, -0.643
119. 1.355, -14.071 121. 1.687, -0.488
123. -0.290, -2.200 125. $1 \pm \sqrt{2}$ 127. 6, -12
129. $\frac{1}{2} \pm \sqrt{3}$ 131. $-\frac{1}{2}$ 133. $\frac{3}{4} \pm \frac{\sqrt{97}}{4}$
135. $0, \pm \frac{3\sqrt{2}}{2}$ 137. ± 3 139. -6 141. $-3, 0$
143. $3, 1, -1$ 145. ± 1 147. $\pm \sqrt{3}, \pm 1$
149. $\pm \frac{1}{2}, \pm 4$ 151. $1, -2$ 153. 50 155. 26
157. -16 159. $2, -5$ 161. 0 163. 9
165. $-3 \pm 16\sqrt{2}$ 167. $\pm \sqrt{14}$ 169. 1 171. $2, -\frac{3}{2}$
173. $\frac{-3 \pm \sqrt{21}}{6}$ 175. $4, -5$ 177. $\frac{1 \pm \sqrt{31}}{3}$
179. $3, -2$ 181. $\sqrt{3}, -3$ 183. $3, \frac{-1 - \sqrt{17}}{2}$

- 185. (a) 61.2 inches
 - (b) Yes. The estimated height of a male with a 19-inch femur is 69.4 inches.

(c)	Height, <i>x</i>	Female femur length	Male femur length	
	60	15.48	14.79	
	70	19.80	19.28	
	80	24.12	23.77	
	90	28.44	28.26	
	100	32.76	32.75	
	110	37.08	37.24	

100 inches

(d) $x \approx 100.59$; There would not be a problem because it is not likely for either a male or a female to be 100 inches tall (which is 8 feet 4 inches tall).

187. y = -0.25t + 8; after about 28 hours

189. 6 inches \times 6 inches \times 2 inches

191. $\frac{20\sqrt{3}}{3} \approx 11.55$ inches

193. (a) 1998 (b) During 2007

Answers to Odd-Numbered Exercises and Tests

A207

- 195. 500 units
- **197.** False. x(3 x) = 10 $3x - x^2 = 10$

The equation cannot be written in the form ax + b = 0.

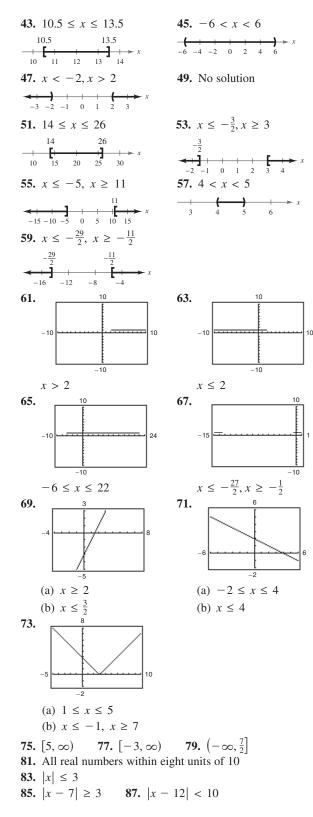
- 199. False. See Example 14 on page A55.
- 201. Equivalent equations have the same solution set, and one is derived from the other by steps for generating equivalent equations.
 2x = 5, 2x + 3 = 8
- **203.** Yes. The student should have subtracted 15x from both sides to make the right side of the equation equal to zero. Factoring out an x shows that there are two solutions, x = 0 and x = 6.

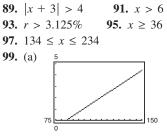
205. $x^2 - 3x - 18 = 0$ **207.** $x^2 - 22x + 112 = 0$ **209.** $x^2 - 2x - 1 = 0$ **211.** a = 9, b = 9**213.** (a) $x = 0, -\frac{b}{a}$ (b) x = 0, 1

Appendix A.6 (page A66)

Vocabulary Check (page A66)							
1. solution set 2. graph	h 3. negative						
4. solution set 5. doub							
1. $-1 \le x \le 5$. Bounded	3. $x > 11$. Unbounded						
5. $x < -2$. Unbounded							
7. b 8. f 9. d 1	10. c 11. e 12. a						
13. (a) Yes (b) No (c)							
15. (a) Yes (b) No (c)	No (d) Yes						
17. (a) Yes (b) Yes (c)							
	21. $x < \frac{3}{2}$						
$ \rightarrow x $	$\frac{3}{2}$						
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	\leftarrow						
	-2 -1 0 1 2 3						
23. $x \ge 12$	25. <i>x</i> > 2						
$\begin{array}{c c c c c c c c c c c c c c c c c c c $	0 1 2 3 4 x						
27. $x \ge \frac{2}{7}$	29. $x < 5$						
$\frac{2}{7}$	$\begin{array}{c c c c c c c c c c c c c c c c c c c $						
\rightarrow x	3 4 5 6 7						
-2 -1 0 1 2							
31. $x \ge 4$	33. $x \ge 2$						
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	0 1 2 3 4 x						
35. $x \ge -4$	37. $-1 < x < 3$						
-6 -5 -4 -3 -2 x	-1 0 1 2 3						
39. $-\frac{9}{2} < x < \frac{15}{2}$	41. $-\frac{3}{4} < x < -\frac{1}{4}$						
$-\frac{9}{2}$ $\frac{15}{2}$	$-\frac{3}{4}$ $-\frac{1}{4}$						
+ $(+$ $+$ $+$ $+$ $+$ $+$ $+$ $+$ $+$ $+$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$						
-6 -4 -2 0 2 4 6 8	-1 0 1						

A208 Answers to Odd-Numbered Exercises and Tests





(b) $x \ge 129$

101. (a) $1 \le t \le 10$ (b) t > 16

103. 106.864 square inches \leq area \leq 109.464 square inches

105. Might be undercharged or overcharged by \$0.19.

107. 13.7 < *t* < 17.5

109. $20 \le h \le 80$

111. False. *c* has to be greater than zero.

113. b

Appendix A.7 (page A75)

Vocabulary Check (page A75)

- **1.** numerator **2.** reciprocal
- 1. Change all signs when distributing the minus sign. 2x - (3y + 4) = 2x - 3y - 4
- Change all signs when distributing the minus sign.
 4
 4

$$16x - (2x + 1) = 14x - 1$$

- 5. z occurs twice as a factor. $(5z)(6z) = 30z^2$
- **7.** The fraction as a whole is multiplied by *a*, not the numerator and denominator separately.

$$a\left(\frac{x}{y}\right) = \frac{ax}{y}$$

- 9. $\sqrt{x+9}$ cannot be simplified.
- 11. Divide out common factors, not common terms. $\frac{2x^2 + 1}{5x}$ cannot be simplified.
- 13. To get rid of negative exponents:

$$\frac{1}{a^{-1} + b^{-1}} = \frac{1}{a^{-1} + b^{-1}} \cdot \frac{ab}{ab} = \frac{ab}{b+a}$$

15. Factor within grouping symbols before applying exponent to each factor.

$$(x^{2} + 5x)^{1/2} = [x(x + 5)]^{1/2} = x^{1/2}(x + 5)^{1/2}$$

17. To add fractions, first find a common denominator.

$\frac{3}{2}$ +	4 =	3y + 4	<u>x</u>					
<i>x</i> 19. 3 <i>x</i> -	$\frac{3}{x} + \frac{4}{y} = \frac{3y + 4x}{xy}$ 19. $3x + 2$ 21. $2x^2 + x + 15$ 23. $\frac{1}{3}$ 25. 2							
27. $\frac{1}{2x^2}$								
35. 1 –	7 <i>x</i>	37. 3	3x - 1	39.	$3x^2(2x \cdot$	$(-1)^{-3}$		
41. $\frac{4}{3}x^{-1}$	¹ + 4	$x^{-4} - 1$	$7x(2x)^{-1}$	1/3 4	13. $\frac{16}{x}$ -	-5 - x		
45. 4 <i>x</i> ^{8/}	³ - 7	$x^{5/3} +$	$\frac{1}{x^{1/3}}$	47. $\frac{3}{x^{1/2}}$	$\frac{1}{\sqrt{2}} - 5x^3$	$x^{3/2} - x^{7/2}$		
49. $\frac{-7}{(x^2)}$								
53. $\frac{1}{(x + x)^2}$	- 3)2/	$\frac{-1}{3(x+2)}$)7/4	55. $\frac{4}{(3x)}$	$\frac{ x-3 }{ x-1 ^{4/3}}$	$\frac{x}{x^2+4}$ 57. $\frac{x}{x^2+4}$		
59. (3 <i>x</i>)	$(-2)^{1}$	$\frac{1}{2}(15x^2)$	-4x +	- 45)				
61. (a)	r	0.5	10	1.5	2.0			
	л	0.5	1.0	1.5	2.0			
	t	1.70	1.72	1.78	1.89			
	x	2.5	3.0	3.5	4.0			
	t	2.5 2.02	2.18	2.36	2.57			
(b)	x = 0).5 mile				I		
(c)	$3x\sqrt{x}$	$x^2 - 8x$	+ 20 +	-(x - 4)	$\frac{1}{\sqrt{x^2 + x^2}}$	4		
		$0\sqrt{\lambda}$	$+ \pm \sqrt{\lambda}$	01	20			
63. True								
65. True. $\frac{1}{\sqrt{x}+4} = \frac{1}{\sqrt{x}+4} \cdot \frac{\sqrt{x}-4}{\sqrt{x}-4} = \frac{\sqrt{x}-4}{x-16}$								
67. Add exponents when multiplying powers with like bases. $x^n \cdot x^{3n} = x^{4n}$								
69. Whe	en a b	inomial	is squa	red, thei	re is also	a middle term.		
					$\neq x^{2n}$ -	-		
	oring.		s are eq		and ca	n be obtained by		

$$\begin{aligned} &= \frac{1}{10}(2x-1)^{5/2} + \frac{1}{6}(2x-1)^{3/2} \\ &= \frac{1}{60}(2x-1)^{3/2}[6(2x-1)+10] \\ &= \frac{1}{60}(2x-1)^{3/2}(12x+4) \\ &= \frac{4}{60}(2x-1)^{3/2}(3x+1) \\ &= \frac{1}{15}(2x-1)^{3/2}(3x+1) \\ (a) \frac{2}{5}(2x-3)^{3/2}(x+1) \quad (b) \frac{8}{15}(4+x)^{3/2}(x-1) \end{aligned}$$

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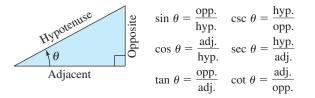
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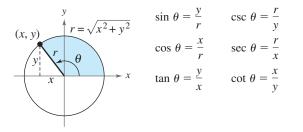
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Definition of the Six Trigonometric Functions

Right triangle definitions, where $0 < \theta < \pi/2$



Circular function definitions, where θ *is any angle*



Reciprocal Identities

$\sin u = \frac{1}{\csc u}$	$\cos u = \frac{1}{\sec u}$	$\tan u = \frac{1}{\cot u}$
$\csc u = \frac{1}{\sin u}$	$\sec u = \frac{1}{\cos u}$	$\cot u = \frac{1}{\tan u}$

Quotient Identities

ton u	_	sin	u	aat u	_	cos	и
tan <i>u</i>	_	cos	u	cot u	_	sin	u

Pythagorean Identities

sin² u + cos² u = 11 + tan² u = sec² u 1 + cot² u = csc² u

Cofunction Identities

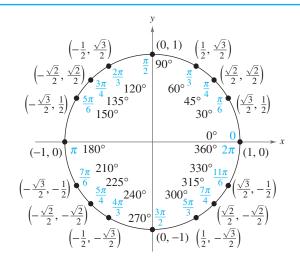
$\sin\!\left(\frac{\pi}{2}-u\right)=\cos u$	$\cot\left(\frac{\pi}{2}-u\right) = \tan u$
$\cos\!\left(\frac{\pi}{2}-u\right)=\sin u$	$\sec\left(\frac{\pi}{2}-u\right) = \csc u$
$\tan\!\left(\frac{\pi}{2}-u\right) = \cot u$	$\csc\left(\frac{\pi}{2}-u\right) = \sec u$

Even/Odd Identities

$\sin(-u) = -\sin u$	$\cot(-u) = -\cot u$
$\cos(-u) = \cos u$	$\sec(-u) = \sec u$
$\tan(-u) = -\tan u$	$\csc(-u) = -\csc u$

Sum and Difference Formulas

$$\sin(u \pm v) = \sin u \cos v \pm \cos u \sin v$$
$$\cos(u \pm v) = \cos u \cos v \mp \sin u \sin v$$
$$\tan(u \pm v) = \frac{\tan u \pm \tan v}{1 \mp \tan u \tan v}$$



Double-Angle Formulas

$$\sin 2u = 2 \sin u \cos u$$

$$\cos 2u = \cos^2 u - \sin^2 u = 2 \cos^2 u - 1 = 1 - 2 \sin^2 u$$

$$\tan 2u = \frac{2 \tan u}{1 - \tan^2 u}$$

Power-Reducing Formulas

$$\sin^2 u = \frac{1 - \cos 2u}{2}$$
$$\cos^2 u = \frac{1 + \cos 2u}{2}$$
$$\tan^2 u = \frac{1 - \cos 2u}{1 + \cos 2u}$$

Sum-to-Product Formulas

 $\sin u + \sin v = 2 \sin\left(\frac{u+v}{2}\right) \cos\left(\frac{u-v}{2}\right)$ $\sin u - \sin v = 2 \cos\left(\frac{u+v}{2}\right) \sin\left(\frac{u-v}{2}\right)$ $\cos u + \cos v = 2 \cos\left(\frac{u+v}{2}\right) \cos\left(\frac{u-v}{2}\right)$ $\cos u - \cos v = -2 \sin\left(\frac{u+v}{2}\right) \sin\left(\frac{u-v}{2}\right)$

Product-to-Sum Formulas

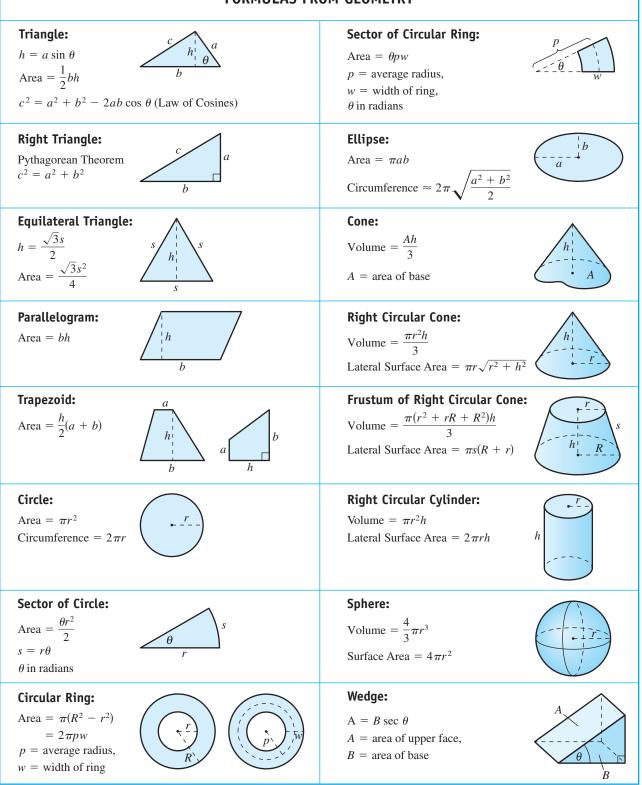
$$\sin u \sin v = \frac{1}{2} [\cos(u - v) - \cos(u + v)]$$

$$\cos u \cos v = \frac{1}{2} [\cos(u - v) + \cos(u + v)]$$

$$\sin u \cos v = \frac{1}{2} [\sin(u + v) + \sin(u - v)]$$

$$\cos u \sin v = \frac{1}{2} [\sin(u + v) - \sin(u - v)]$$

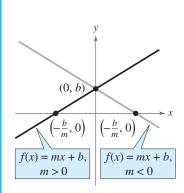
FORMULAS FROM GEOMETRY



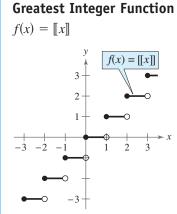
GRAPHS OF PARENT FUNCTIONS

Linear Function

f(x) = mx + b

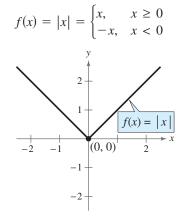


Domain: $(-\infty, \infty)$ Range: $(-\infty, \infty)$ *x*-intercept: (-b/m, 0)*y*-intercept: (0, b)Increasing when m > 0Decreasing when m < 0



Domain: (-∞, ∞)
Range: the set of integers *x*-intercepts: in the interval [0, 1) *y*-intercept: (0, 0)
Constant between each pair of consecutive integers
Jumps vertically one unit at each integer value

Absolute Value Function



Domain: $(-\infty, \infty)$ Range: $[0, \infty)$ Intercept: (0, 0)Decreasing on $(-\infty, 0)$ Increasing on $(0, \infty)$ Even function *y*-axis symmetry

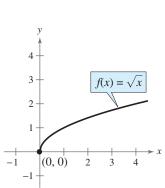
 $f(x) = ax^{2}$ $f(x) = ax^{2}$ $f(x) = ax^{2}, a > 0$ $f(x) = ax^{2}, a < 0$ $f(x) = ax^{2}, a < 0$ $f(x) = ax^{2}, a < 0$

Quadratic (Squaring) Function

Domain: $(-\infty, \infty)$ Range (a > 0): $[0, \infty)$ Range (a < 0): $(-\infty, 0]$ Intercept: (0, 0)Decreasing on $(-\infty, 0)$ for a > 0Increasing on $(0, \infty)$ for a > 0Increasing on $(-\infty, 0)$ for a < 0Decreasing on $(0, \infty)$ for a < 0Even function *y*-axis symmetry Relative minimum (a > 0), relative maximum (a < 0), or vertex: (0, 0)

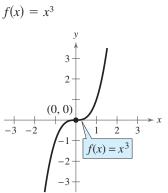
Square Root Function

$$f(x) = \sqrt{x}$$



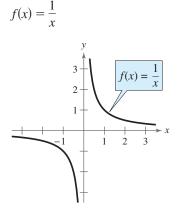
Domain: $[0, \infty)$ Range: $[0, \infty)$ Intercept: (0, 0)Increasing on $(0, \infty)$

Cubic Function



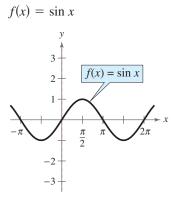
Domain: $(-\infty, \infty)$ Range: $(-\infty, \infty)$ Intercept: (0, 0)Increasing on $(-\infty, \infty)$ Odd function Origin symmetry

Rational (Reciprocal) Function



Domain: $(-\infty, 0) \cup (0, \infty)$ Range: $(-\infty, 0) \cup (0, \infty)$ No intercepts Decreasing on $(-\infty, 0)$ and $(0, \infty)$ Odd function Origin symmetry Vertical asymptote: *y*-axis Horizontal asymptote: *x*-axis

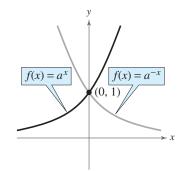
Sine Function



Domain: $(-\infty, \infty)$ Range: [-1, 1]Period: 2π *x*-intercepts: $(n\pi, 0)$ *y*-intercept: (0, 0)Odd function Origin symmetry

Exponential Function

$$f(x) = a^x, \ a > 0, \ a \neq 1$$



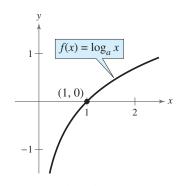
Domain: $(-\infty, \infty)$ Range: $(0, \infty)$ Intercept: (0, 1)Increasing on $(-\infty, \infty)$ for $f(x) = a^x$ Decreasing on $(-\infty, \infty)$ for $f(x) = a^{-x}$ Horizontal asymptote: *x*-axis Continuous

Cosine Function

Domain: $(-\infty, \infty)$ Range: [-1, 1]Period: 2π *x*-intercepts: $\left(\frac{\pi}{2} + n\pi, 0\right)$ *y*-intercept: (0, 1)Even function *y*-axis symmetry

Logarithmic Function

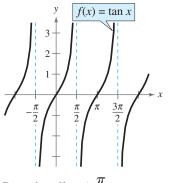
$$f(x) = \log_a x, \ a > 0, \ a \neq 1$$



Domain: $(0, \infty)$ Range: $(-\infty, \infty)$ Intercept: (1, 0)Increasing on $(0, \infty)$ Vertical asymptote: *y*-axis Continuous Reflection of graph of $f(x) = a^x$ in the line y = x

Tangent Function

 $f(x) = \tan x$



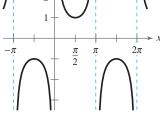
Domain: all $x \neq \frac{\pi}{2} + n\pi$ Range: $(-\infty, \infty)$ Period: π *x*-intercepts: $(n\pi, 0)$ *y*-intercept: (0, 0)Vertical asymptotes:

$$x = \frac{\pi}{2} + n\pi$$

Odd function Origin symmetry

Cosecant Function

 $f(x) = \csc x$ $y \quad f(x) = \csc x =$ $\int_{-\infty}^{\infty} \frac{3}{2} + \int_{-\infty}^{\infty} \frac{1}{2} + \int_{-\infty}^{\infty} \frac{1}{2$

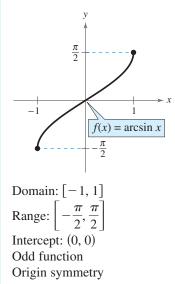


 $\sin x$

Domain: all $x \neq n\pi$ Range: $(-\infty, -1] \cup [1, \infty)$ Period: 2π No intercepts Vertical asymptotes: $x = n\pi$ Odd function Origin symmetry

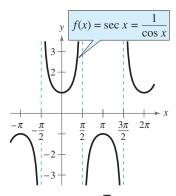
Inverse Sine Function

 $f(x) = \arcsin x$



Secant Function



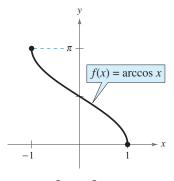


Domain: all $x \neq \frac{\pi}{2} + n\pi$ Range: $(-\infty, -1] \cup [1, \infty)$ Period: 2π y-intercept: (0, 1)Vertical asymptotes: $x = \frac{\pi}{2} + n\pi$

Even function *y*-axis symmetry

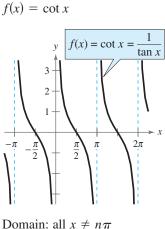
Inverse Cosine Function

 $f(x) = \arccos x$



Domain: [-1, 1]Range: $[0, \pi]$ y-intercept: $\left(0, \frac{\pi}{2}\right)$

Cotangent Function



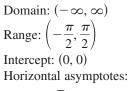
Domain: all $x \neq n\pi$ Range: $(-\infty, \infty)$ Period: π

x-intercepts:
$$\left(\frac{\pi}{2} + n\pi, 0\right)$$

Vertical asymptotes: $x = n\pi$ Odd function Origin symmetry

Inverse Tangent Function

 $f(x) = \arctan x$ y $\frac{\pi}{2}$ $\frac{\pi}{2}$ $f(x) = \arctan x$



$$y = \pm \frac{\pi}{2}$$

Odd function Origin symmetry